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120.
1782A
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1731A
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124.
1763A
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1772A
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1767B
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1766A
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130.
1764A
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ArtAlex's solution

131.
1758A
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ArtAlex's solution

132.
1760C
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ArtAlex's solution

133.
1760B
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134.
1760A
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135.
1748A
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136.
1750B
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ArtAlex's solution

137.
1750A
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ArtAlex's solution

138.
1747A
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139.
1740B
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140.
1740A
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141.
1749A
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142.
1743B
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ArtAlex's solution

143.
1743A
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Quality: 29,547 global accepts · Rating: 800 · first AC: 2022-10-17 · C++20 (GCC 11-64) (first AC) · Tags: brute force, combinatorics, implementation, math
ArtAlex's solution

144.
1744B
Even-Odd Increments · Tutorial
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145.
1744A
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146.
1746B
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1746A
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1742B
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149.
1742A
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150.
1741B
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ArtAlex's solution

151.
1741A
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152.
1736A
Make A Equal to B · Tutorial
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1735A
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1738A
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1739A
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156.
1730A
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Quality: 24,815 global accepts · Rating: 800 · first AC: 2022-09-25 · C++20 (GCC 11-64) (first AC) · Tags: data structures, greedy, sortings
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157.
1734B
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158.
1734A
Select Three Sticks · Tutorial
Quality: 22,407 global accepts · Rating: 800 · first AC: 2022-09-23 · C++20 (GCC 11-64) (first AC) · Tags: brute force, greedy, sortings
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159.
1582A
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160.
1733A
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161.
1646B
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ArtAlex's solution

162.
1646A
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1722A
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1721A
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1715A
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1704A
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1709A
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1706A
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1691A
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1627A
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235.
1616A
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1566A
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1569A
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1511A
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988A
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1452C
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1850D
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294.
1845B
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1837B
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1808A
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1807D
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1175A
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1775A2
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1771A
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1764B
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1747B
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306.
1732B
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1749B
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1807G2
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1557B
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988B
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457.
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1846C
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1843D
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1747C
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1730C
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1703E
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1561B
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614B
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1771B
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598.
1758C
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599.
1748B
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600.
1750C
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601.
1740C
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602.
1749C
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ArtAlex's solution

603.
1735C
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ArtAlex's solution

604.
1263C
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ArtAlex's solution

605.
1733D1
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ArtAlex's solution

606.
1721C
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ArtAlex's solution

607.
1706C
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ArtAlex's solution

608.
1705C
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609.
1701C
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ArtAlex's solution

610.
1679C
Rooks Defenders · Tutorial
Quality: 11,732 global accepts · Rating: 1400 · first AC: 2022-07-05 · C++20 (GCC 11-64) (first AC) · Tags: data structures, implementation
ArtAlex's solution

611.
1696C
Fishingprince Plays With Array · Tutorial
Quality: 12,585 global accepts · Rating: 1400 · first AC: 2022-06-25 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, greedy, implementation, math
ArtAlex's solution

612.
1691C
Sum of Substrings · Tutorial
Quality: 17,223 global accepts · Rating: 1400 · first AC: 2022-06-02 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, greedy, math, strings
ArtAlex's solution

613.
1682C
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ArtAlex's solution

614.
1670C
Where is the Pizza? · Tutorial
Quality: 10,993 global accepts · Rating: 1400 · first AC: 2022-05-06 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dfs and similar, dsu, graphs, implementation, math
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615.
1634B
Fortune Telling · Tutorial
Quality: 22,308 global accepts · Rating: 1400 · first AC: 2022-05-01 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, math
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616.
1652C
Alice and the Cake · Tutorial
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ArtAlex's solution

617.
1644C
Increase Subarray Sums · Tutorial
Quality: 15,002 global accepts · Rating: 1400 · first AC: 2022-02-22 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dp, greedy, implementation
ArtAlex's solution

618.
1624D
Palindromes Coloring · Tutorial
Quality: 19,081 global accepts · Rating: 1400 · first AC: 2022-01-10 · C++17 (GCC 7-32) (first AC) · Tags: binary search, greedy, sortings, strings
ArtAlex's solution

619.
1559D1
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Quality: 16,031 global accepts · Rating: 1400 · first AC: 2021-08-15 · C++17 (GCC 9-64) (first AC) · Tags: brute force, constructive algorithms, dsu, graphs, greedy, trees
ArtAlex's solution

620.
1549C
Web of Lies · Tutorial
Rating: 1400 · first AC: 2021-08-01 · C++17 (GCC 9-64) (first AC) · Tags: graphs, greedy
ArtAlex's solution

621.
1535C
Unstable String · Tutorial
Quality: 17,726 global accepts · Rating: 1400 · first AC: 2021-06-04 · C++17 (GCC 9-64) (first AC) · Tags: binary search, dp, greedy, implementation, strings, two pointers
ArtAlex's solution

622.
1515C
Phoenix and Towers · Tutorial
Quality: 18,751 global accepts · Rating: 1400 · first AC: 2021-05-02 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, data structures, greedy
ArtAlex's solution

623.
1494B
Berland Crossword · Tutorial
Quality: 15,317 global accepts · Rating: 1400 · first AC: 2021-03-02 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, brute force, greedy, implementation
ArtAlex's solution

624.
1452B
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Quality: 15,493 global accepts · Rating: 1400 · first AC: 2020-11-19 · C++17 (GCC 9-64) (first AC) · Tags: binary search, greedy, math, sortings
ArtAlex's solution

625.
2169D1
Removal of a Sequence (Easy Version) · Tutorial
Quality: 8,551 global accepts · Rating: 1500 · first AC: 2025-11-14 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, implementation, math, number theory
ArtAlex's solution

626.
2147C
Rabbits · Tutorial
Quality: 9,752 global accepts · Rating: 1500 · first AC: 2025-09-20 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, dp, greedy, implementation
ArtAlex's solution

627.
2140C
Ultimate Value · Tutorial
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ArtAlex's solution

628.
2070C
Limited Repainting · Tutorial
Quality: 13,827 global accepts · Rating: 1500 · first AC: 2025-03-04 · C++20 (GCC 13-64) (first AC) · Tags: binary search, greedy
ArtAlex's solution

629.
2069C
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ArtAlex's solution

630.
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ArtAlex's solution

631.
2003D1
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Quality: 13,445 global accepts · Rating: 1500 · first AC: 2024-08-25 · C++20 (GCC 13-64) (first AC) · Tags: greedy, math
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632.
2001C
Guess The Tree · Tutorial
Quality: 12,798 global accepts · Rating: 1500 · first AC: 2024-08-22 · C++20 (GCC 13-64) (first AC) · Tags: binary search, brute force, dfs and similar, divide and conquer, dsu, greedy, interactive, trees
ArtAlex's solution

633.
1997D
Maximize the Root · Tutorial
Quality: 15,913 global accepts · Rating: 1500 · first AC: 2024-08-18 · C++20 (GCC 13-64) (first AC) · Tags: binary search, dfs and similar, dp, greedy, trees
ArtAlex's solution

634.
1163B1
Cat Party (Easy Edition) · Tutorial
Quality: 7,331 global accepts · Rating: 1500 · first AC: 2024-05-02 · C++20 (GCC 13-64) (first AC) · Tags: data structures, implementation
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635.
724B
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ArtAlex's solution

636.
1915F
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637.
1924A
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638.
1898B
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Quality: 14,613 global accepts · Rating: 1500 · first AC: 2023-11-19 · C++20 (GCC 11-64) (first AC) · Tags: greedy, math
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639.
1882C
Card Game · Tutorial
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ArtAlex's solution

640.
1850G
The Morning Star · Tutorial
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641.
1817A
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642.
1842C
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Quality: 16,499 global accepts · Rating: 1500 · first AC: 2023-06-24 · C++20 (GCC 11-64) (first AC) · Tags: dp
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643.
1811E
Living Sequence · Tutorial
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ArtAlex's solution

644.
1804C
Pull Your Luck · Tutorial
Quality: 13,837 global accepts · Rating: 1500 · first AC: 2023-03-12 · C++20 (GCC 11-64) (first AC) · Tags: brute force, greedy, math, number theory
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645.
1789C
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Quality: 9,936 global accepts · Rating: 1500 · first AC: 2023-02-25 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, dp, implementation, math
ArtAlex's solution

646.
614A
Link/Cut Tree · Tutorial
Quality: 7,803 global accepts · Rating: 1500 · first AC: 2023-02-23 · C++20 (GCC 11-64) (first AC) · Tags: brute force, implementation
ArtAlex's solution

647.
1795C
Tea Tasting · Tutorial
Quality: 18,022 global accepts · Rating: 1500 · first AC: 2023-02-16 · C++20 (GCC 11-64) (first AC) · Tags: binary search, data structures, implementation
ArtAlex's solution

648.
1791F
Range Update Point Query · Tutorial
Quality: 15,532 global accepts · Rating: 1500 · first AC: 2023-02-03 · C++20 (GCC 11-64) (first AC) · Tags: binary search, brute force, data structures
ArtAlex's solution

649.
1792C
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Quality: 16,763 global accepts · Rating: 1500 · first AC: 2023-01-28 · C++20 (GCC 11-64) (first AC) · Tags: binary search, brute force, greedy, math, two pointers
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557B
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651.
1767D
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ArtAlex's solution

652.
1760F
Quests · Tutorial
Quality: 14,791 global accepts · Rating: 1500 · first AC: 2022-11-21 · C++20 (GCC 11-64) (first AC) · Tags: binary search, greedy, sortings

ArtAlex's solution

653.
1740D
Knowledge Cards · Tutorial
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ArtAlex's solution

654.
1744E1
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ArtAlex's solution

655.
1742G
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656.
1742F
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657.
1737C
Ela and Crickets · Tutorial
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658.
1738C
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1739C
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660.
1490F
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1646C
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662.
1722G
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Quality: 14,182 global accepts · Rating: 1500 · first AC: 2022-08-30 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, constructive algorithms, greedy
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663.
1400C
Binary String Reconstruction · Tutorial
Quality: 18,506 global accepts · Rating: 1500 · first AC: 2022-07-14 · C++17 (GCC 7-32) (first AC) · Tags: 2-sat, brute force, constructive algorithms, greedy
ArtAlex's solution

664.
1404A
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Quality: 19,393 global accepts · Rating: 1500 · first AC: 2022-07-14 · C++17 (GCC 7-32) (first AC) · Tags: implementation, strings
ArtAlex's solution

665.
1676H2
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ArtAlex's solution

666.
342B
Xenia and Spies · Tutorial
Quality: 4,207 global accepts · Rating: 1500 · first AC: 2022-06-23 · C++20 (GCC 11-64) (first AC) · Tags: brute force, greedy, implementation
ArtAlex's solution

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1690E
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1482B
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Quality: 9,592 global accepts · Rating: 1500 · first AC: 2021-10-06 · C++17 (GCC 9-64) (first AC) · Tags: implementation, math
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Quality: 13,353 global accepts · Rating: 1500 · first AC: 2021-09-08 · C++17 (GCC 9-64) (first AC) · Tags: combinatorics, math
ArtAlex's solution

671.
1546C
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ArtAlex's solution

672.
1547E
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673.
1515D
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Quality: 12,822 global accepts · Rating: 1500 · first AC: 2021-05-03 · C++17 (GCC 9-64) (first AC) · Tags: greedy, sortings, two pointers
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1486B
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Quality: 20,484 global accepts · Rating: 1500 · first AC: 2021-02-18 · C++17 (GCC 9-64) (first AC) · Tags: binary search, geometry, shortest paths, sortings
ArtAlex's solution

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2070D
Tree Jumps · Tutorial
Quality: 11,106 global accepts · Rating: 1600 · first AC: 2025-03-04 · C++20 (GCC 13-64) (first AC) · Tags: dfs and similar, dp, trees
ArtAlex's solution

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2059C
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Quality: 12,541 global accepts · Rating: 1600 · first AC: 2025-02-13 · C++20 (GCC 13-64) (first AC) · Tags: brute force, constructive algorithms, graph matchings, greedy, math, sortings
ArtAlex's solution

677.
2061D
Kevin and Numbers · Tutorial
Quality: 10,786 global accepts · Rating: 1600 · first AC: 2025-01-20 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, data structures
ArtAlex's solution

678.
2061C
Kevin and Puzzle · Tutorial
Quality: 9,964 global accepts · Rating: 1600 · first AC: 2025-01-20 · C++20 (GCC 13-64) (first AC) · Tags: 2-sat, combinatorics, dp
ArtAlex's solution

679.
2043C
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Quality: 11,200 global accepts · Rating: 1600 · first AC: 2024-12-24 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, brute force, data structures, dp, greedy, math
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680.
2048D
Kevin and Competition Memories · Tutorial
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681.
2034D
Darius' Wisdom · Tutorial
Quality: 6,606 global accepts · Rating: 1600 · first AC: 2024-11-30 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, greedy, implementation, sortings
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682.
2004D
Colored Portals · Tutorial
Quality: 13,258 global accepts · Rating: 1600 · first AC: 2024-08-15 · C++20 (GCC 13-64) (first AC) · Tags: binary search, brute force, data

structures, graphs, greedy, implementation, shortest paths
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683.
1163B2
Cat Party (Hard Edition) · Tutorial
Quality: 7,647 global accepts · Rating: 1600 · first AC: 2024-05-02 · C++20 (GCC 13-64) (first AC) · Tags: data structures, implementation
ArtAlex's solution

684.
1957C
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ArtAlex's solution

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1946C
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1941E
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1917C
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722C
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Quality: 11,417 global accepts · Rating: 1600 · first AC: 2024-01-15 · C++20 (GCC 11-64) (first AC) · Tags: brute force, games, greedy, math
ArtAlex's solution

690.
1920C
Partitioning the Array · Tutorial
Quality: 19,925 global accepts · Rating: 1600 · first AC: 2024-01-13 · C++20 (GCC 11-64) (first AC) · Tags: brute force, math, number theory
ArtAlex's solution

691.
1886C
Decreasing String · Tutorial
Quality: 16,609 global accepts · Rating: 1600 · first AC: 2023-10-09 · C++20 (GCC 11-64) (first AC) · Tags: implementation, strings
ArtAlex's solution

692.
1861C
Queries for the Array · Tutorial
Quality: 12,315 global accepts · Rating: 1600 · first AC: 2023-08-31 · C++20 (GCC 11-64) (first AC) · Tags: data structures, dfs and similar, implementation, strings, trees
ArtAlex's solution

693.
1862E
Kolya and Movie Theatre · Tutorial
Quality: 12,786 global accepts · Rating: 1600 · first AC: 2023-08-24 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, data structures, greedy
ArtAlex's solution

694.
1781C
Equal Frequencies · Tutorial
Quality: 10,462 global accepts · Rating: 1600 · first AC: 2023-07-18 · C++20 (GCC 11-64) (first AC) · Tags: brute force, constructive algorithms, greedy, implementation, sortings, strings
ArtAlex's solution

695.
1843E
Tracking Segments · Tutorial
Quality: 17,810 global accepts · Rating: 1600 · first AC: 2023-06-20 · C++20 (GCC 11-64) (first AC) · Tags: binary search, brute force, data structures, two pointers
ArtAlex's solution

696.
1840E
Character Blocking · Tutorial
Quality: 9,309 global accepts · Rating: 1600 · first AC: 2023-06-08 · C++20 (GCC 11-64) (first AC) · Tags: data structures, hashing, implementation
ArtAlex's solution

697.
1811D
Umka and a Long Flight · Tutorial
Quality: 8,640 global accepts · Rating: 1600 · first AC: 2023-04-06 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, implementation, math
ArtAlex's solution

698.
785C
Anton and Fairy Tale · Tutorial
Quality: 7,819 global accepts · Rating: 1600 · first AC: 2023-03-02 · C++20 (GCC 11-64) (first AC) · Tags: binary search, math
ArtAlex's solution

699.
1175C
Electrification · Tutorial
Quality: 7,261 global accepts · Rating: 1600 · first AC: 2023-02-28 · C++20 (GCC 11-64) (first AC) · Tags: binary search, brute force, greedy
ArtAlex's solution

700.
1175B
Catch Overflow! · Tutorial
Quality: 12,433 global accepts · Rating: 1600 · first AC: 2023-02-28 · C++20 (GCC 11-64) (first AC) · Tags: data structures, expression parsing, implementation
ArtAlex's solution

701.
1795D
Triangle Coloring · Tutorial
Quality: 13,078 global accepts · Rating: 1600 · first AC: 2023-02-16 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, math
ArtAlex's solution

702.
1787C
Remove the Bracket · Tutorial
Quality: 8,273 global accepts · Rating: 1600 · first AC: 2023-01-29 · C++20 (GCC 11-64) (first AC) · Tags: dp, greedy, math
ArtAlex's solution

703.
1782C
Equal Frequencies · Tutorial
Rating: 1600 · first AC: 2023-01-15 · C++20 (GCC 11-64) (first AC) · Tags: brute force, constructive algorithms, greedy, implementation, sortings, strings
ArtAlex's solution

704.
1775C
Interesting Sequence · Tutorial
Quality: 14,213 global accepts · Rating: 1600 · first AC: 2023-01-10 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, math
ArtAlex's solution

705.
1779C
Least Prefix Sum · Tutorial
Quality: 14,392 global accepts · Rating: 1600 · first AC: 2023-01-03 · C++20 (GCC 11-64) (first AC) · Tags: data structures, greedy
ArtAlex's solution

706.
1766D
Lucky Chains · Tutorial
Quality: 10,548 global accepts · Rating: 1600 · first AC: 2022-12-12 · C++20 (GCC 11-64) (first AC) · Tags: math, number theory
ArtAlex's solution

707.
1748C
Zero-Sum Prefixes · Tutorial
Quality: 13,010 global accepts · Rating: 1600 · first AC: 2022-11-12 · C++20 (GCC 11-64) (first AC) · Tags: brute force, data structures, dp, greedy, implementation
ArtAlex's solution

708.
1741E
Sending a Sequence Over the Network · Tutorial
Quality: 17,800 global accepts · Rating: 1600 · first AC: 2022-10-11 · C++20 (GCC 11-64) (first AC) · Tags: dp
ArtAlex's solution

709.
1730B
Meeting on the Line · Tutorial
Quality: 17,267 global accepts · Rating: 1600 · first AC: 2022-09-25 · C++20 (GCC 11-64) (first AC) · Tags: binary search, geometry, greedy, implementation, math, ternary search
ArtAlex's solution

710.
1295C
Obtain The String · Tutorial
Quality: 13,849 global accepts · Rating: 1600 · first AC: 2022-09-24 · C++20 (GCC 11-64) (first AC) · Tags: dp, greedy, strings
ArtAlex's solution

711.
1582D
Vupsen, Pupsen and 0 · Tutorial
Quality: 11,590 global accepts · Rating: 1600 · first AC: 2022-09-21 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, math
ArtAlex's solution

712.
1722E
Counting Rectangles · Tutorial
Quality: 13,368 global accepts · Rating: 1600 · first AC: 2022-08-30 · C++20 (GCC 11-64) (first AC) · Tags: brute force, data structures, dp, implementation
ArtAlex's solution

713.
1703G
Good Key, Bad Key · Tutorial
Quality: 12,746 global accepts · Rating: 1600 · first AC: 2022-07-12 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, dp, greedy, math
ArtAlex's solution

714.
1593E
Gardener and Tree · Tutorial
Quality: 14,729 global accepts · Rating: 1600 · first AC: 2022-07-12 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, dfs and similar, greedy, implementation, trees
ArtAlex's solution

715.
1689C
Infected Tree · Tutorial
Quality: 13,477 global accepts · Rating: 1600 · first AC: 2022-07-06 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, dp, trees
ArtAlex's solution

716.
1698D
Fixed Point Guessing · Tutorial
Quality: 12,088 global accepts · Rating: 1600 · first AC: 2022-06-28 · C++20 (GCC 11-64) (first AC) · Tags: binary search, constructive algorithms, interactive
ArtAlex's solution

717.
1671D
Insert a Progression · Tutorial
Quality: 8,459 global accepts · Rating: 1600 · first AC: 2022-04-22 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, greedy
ArtAlex's solution

718.
1665C
Tree Infection · Tutorial
Quality: 9,862 global accepts · Rating: 1600 · first AC: 2022-04-08 · C++17 (GCC 7-32) (first AC) · Tags: binary search, greedy, sortings, trees
ArtAlex's solution

719.
1660D
Maximum Product Strikes Back · Tutorial
Quality: 11,498 global accepts · Rating: 1600 · first AC: 2022-03-31 · C++17 (GCC 7-32) (first AC) · Tags: brute force, implementation, math, two pointers
ArtAlex's solution

720.
1660E
Matrix and Shifts · Tutorial
Quality: 8,088 global accepts · Rating: 1600 · first AC: 2022-03-31 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, greedy, implementation
ArtAlex's solution

721.
1633D
Make Them Equal · Tutorial
Quality: 18,704 global accepts · Rating: 1600 · first AC: 2022-01-31 · C++17 (GCC 7-32) (first AC) · Tags: dp, greedy
ArtAlex's solution

722.
1632C
Strange Test · Tutorial
Quality: 14,074 global accepts · Rating: 1600 · first AC: 2022-01-30 · C++17 (GCC 7-32) (first AC) · Tags: binary search, bitmasks, brute force, dp, math
ArtAlex's solution

723.
1623C
Balanced Stone Heaps · Tutorial
Quality: 14,314 global accepts · Rating: 1600 · first AC: 2021-12-28 · C++17 (GCC 9-64) (first AC) · Tags: binary search, greedy
ArtAlex's solution

724.
1615C
Menorah · Tutorial
Quality: 9,195 global accepts · Rating: 1600 · first AC: 2021-12-24 · C++17 (GCC 9-64) (first AC) · Tags: brute force, graphs, greedy, math
ArtAlex's solution

725.
1604D
Moderate Modular Mode · Tutorial
Rating: 1600 · first AC: 2021-10-30 · C++17 (GCC 9-64) (first AC) · Tags: math, number theory
ArtAlex's solution

726.
1482C
Basic Diplomacy · Tutorial
Quality: 10,027 global accepts · Rating: 1600 · first AC: 2021-10-06 · C++17 (GCC 9-64) (first AC) · Tags: brute force, constructive algorithms, greedy, implementation
ArtAlex's solution

727.
1567C
Carrying Conundrum · Tutorial
Quality: 13,156 global accepts · Rating: 1600 · first AC: 2021-09-05 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, combinatorics, dp, math
ArtAlex's solution

728.
1486C1
Guessing the Greatest (easy version) · Tutorial
Quality: 14,244 global accepts · Rating: 1600 · first AC: 2021-02-18 · C++17 (GCC 9-64) (first AC) · Tags: binary search, interactive
ArtAlex's solution

729.
2206J
Worldwide Playlist · Tutorial
Quality: 1,011 global accepts · Rating: 1700 · first AC: 2026-05-03 · C++23 (GCC 14-64, msys2) (first AC) · Tags: math
ArtAlex's solution

730.
2152D
Division Versus Addition · Tutorial
Quality: 6,760 global accepts · Rating: 1700 · first AC: 2025-10-03 · C++20 (GCC 13-64) (first AC) · Tags: games, greedy, math
ArtAlex's solution

731.
2150B
Grid Counting · Tutorial
Quality: 6,059 global accepts · Rating: 1700 · first AC: 2025-09-24 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, implementation, math
ArtAlex's solution

732.
2147D
Game on Array · Tutorial
Quality: 7,491 global accepts · Rating: 1700 · first AC: 2025-09-20 · C++20 (GCC 13-64) (first AC) · Tags: games, greedy
ArtAlex's solution

733.
2122C
Manhattan Pairs · Tutorial
Quality: 8,402 global accepts · Rating: 1700 · first AC: 2025-08-04 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, geometry, greedy, math, sortings

ArtAlex's solution

734.
2053D
Refined Product Optimality · Tutorial
Quality: 7,685 global accepts · Rating: 1700 · first AC: 2024-12-28 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, data structures, greedy, math, schedules, sortings
ArtAlex's solution

735.
2029C
New Rating · Tutorial
Quality: 7,585 global accepts · Rating: 1700 · first AC: 2024-11-09 · C++20 (GCC 13-64) (first AC) · Tags: binary search, data structures, dp, greedy
ArtAlex's solution

736.
2009F
Firefly's Queries · Tutorial
Quality: 8,490 global accepts · Rating: 1700 · first AC: 2024-09-03 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, data structures, flows, math
ArtAlex's solution

737.
2006A
Iris and Game on the Tree · Tutorial
Quality: 9,371 global accepts · Rating: 1700 · first AC: 2024-08-30 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, dfs and similar, games, graphs, greedy, trees
ArtAlex's solution

738.
1975D
Paint the Tree · Tutorial
Quality: 7,500 global accepts · Rating: 1700 · first AC: 2024-05-25 · C++20 (GCC 13-64) (first AC) · Tags: brute force, dfs and similar, dp, greedy, shortest paths, trees
ArtAlex's solution

739.
1942C2
Bessie's Birthday Cake (Hard Version) · Tutorial
Quality: 6,875 global accepts · Rating: 1700 · first AC: 2024-03-30 · C++17 (GCC 7-32) (first AC) · Tags: geometry, greedy, math
ArtAlex's solution

740.
1934C
Find a Mine · Tutorial
Quality: 8,075 global accepts · Rating: 1700 · first AC: 2024-03-03 · C++20 (GCC 11-64) (first AC) · Tags: binary search, constructive algorithms, geometry, greedy, interactive, math
ArtAlex's solution

741.
1936A
Bitwise Operation Wizard · Tutorial
Quality: 8,660 global accepts · Rating: 1700 · first AC: 2024-03-01 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, constructive algorithms, greedy, interactive, math
ArtAlex's solution

742.
1931F
Chat Screenshots · Tutorial
Quality: 12,012 global accepts · Rating: 1700 · first AC: 2024-02-13 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, dfs and similar, graphs
ArtAlex's solution

743.
1916D
Mathematical Problem · Tutorial

Quality: 9,774 global accepts · Rating: 1700 · first AC: 2023-12-30 · C++20 (GCC 11-64) (first AC) · Tags: brute force, constructive algorithms, geometry, math
ArtAlex's solution

744.
1896D
Ones and Twos · Tutorial
Quality: 7,007 global accepts · Rating: 1700 · first AC: 2023-11-25 · C++20 (GCC 11-64) (first AC) · Tags: binary search, data structures, divide and conquer, math, two pointers
ArtAlex's solution

745.
1898C
Colorful Grid · Tutorial
Quality: 6,513 global accepts · Rating: 1700 · first AC: 2023-11-19 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms
ArtAlex's solution

746.
1879D
Sum of XOR Functions · Tutorial
Quality: 10,499 global accepts · Rating: 1700 · first AC: 2023-09-24 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, combinatorics, divide and conquer, dp, math
ArtAlex's solution

747.
1868B1
Candy Party (Easy Version) · Tutorial
Quality: 8,327 global accepts · Rating: 1700 · first AC: 2023-09-10 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, constructive algorithms, graphs, greedy, implementation, math
ArtAlex's solution

748.
1850H
The Third Letter · Tutorial
Quality: 9,993 global accepts · Rating: 1700 · first AC: 2023-07-21 · C++20 (GCC 11-64) (first AC) · Tags: dfs and similar, dsu, graphs, greedy, implementation
ArtAlex's solution

749.
1810D
Climbing the Tree · Tutorial
Quality: 8,543 global accepts · Rating: 1700 · first AC: 2023-03-31 · C++20 (GCC 11-64) (first AC) · Tags: binary search, math
ArtAlex's solution

750.
1792D
Fixed Prefix Permutations · Tutorial
Quality: 8,041 global accepts · Rating: 1700 · first AC: 2023-01-28 · C++20 (GCC 11-64) (first AC) · Tags: binary search, bitmasks, data structures, hashing, math, sortings
ArtAlex's solution

751.
467C
George and Job · Tutorial
Quality: 16,582 global accepts · Rating: 1700 · first AC: 2023-01-25 · C++20 (GCC 11-64) (first AC) · Tags: dp, implementation
ArtAlex's solution

752.
1783C
Yet Another Tournament · Tutorial
Quality: 10,883 global accepts · Rating: 1700 · first AC: 2023-01-08 · C++20 (GCC 11-64) (first AC) · Tags: binary search, greedy, sortings
ArtAlex's solution

753.
1779D
Boris and His Amazing Haircut · Tutorial

Quality: 9,053 global accepts · Rating: 1700 · first AC: 2023-01-03 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, data structures, dp, dsu, greedy, sortings
ArtAlex's solution

754.
1770C
Koxia and Number Theory · Tutorial
Quality: 9,667 global accepts · Rating: 1700 · first AC: 2022-12-30 · C++20 (GCC 11-64) (first AC) · Tags: brute force, chinese remainder theorem, math, number theory
ArtAlex's solution

755.
1731D
Valiant's New Map · Tutorial
Quality: 8,504 global accepts · Rating: 1700 · first AC: 2022-12-27 · C++20 (GCC 11-64) (first AC) · Tags: binary search, brute force, data structures, dp, two pointers
ArtAlex's solution

756.
1772E
Permutation Game · Tutorial
Quality: 7,669 global accepts · Rating: 1700 · first AC: 2022-12-18 · C++20 (GCC 11-64) (first AC) · Tags: games
ArtAlex's solution

757.
1760G
SlavicG's Favorite Problem · Tutorial
Quality: 10,315 global accepts · Rating: 1700 · first AC: 2022-11-21 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, dfs and similar, graphs
ArtAlex's solution

758.
1743D
Problem with Random Tests · Tutorial
Quality: 8,369 global accepts · Rating: 1700 · first AC: 2022-10-17 · C++20 (GCC 11-64) (first AC) · Tags: brute force, dp, greedy, probabilities
ArtAlex's solution

759.
1735D
Meta-set · Tutorial
Quality: 6,773 global accepts · Rating: 1700 · first AC: 2022-10-02 · C++20 (GCC 11-64) (first AC) · Tags: brute force, combinatorics, data structures, hashing, math
ArtAlex's solution

760.
1722F
L-shapes · Tutorial
Quality: 8,016 global accepts · Rating: 1700 · first AC: 2022-08-30 · C++20 (GCC 11-64) (first AC) · Tags: dfs and similar, implementation
ArtAlex's solution

761.
1715C
Monoblock · Tutorial
Quality: 10,376 global accepts · Rating: 1700 · first AC: 2022-08-20 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, data structures, implementation, math
ArtAlex's solution

762.
1706D1
Chopping Carrots (Easy Version) · Tutorial
Quality: 7,717 global accepts · Rating: 1700 · first AC: 2022-07-19 · C++20 (GCC 11-64) (first AC) · Tags: binary search, brute force, constructive algorithms, greedy, number theory
ArtAlex's solution

763.
1702F
Equate Multisets · Tutorial

Quality: 9,450 global accepts · Rating: 1700 · first AC: 2022-07-10 · last AC: 2022-07-10 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, data structures, greedy, math, number theory
ArtAlex's solution

764.
1512G
Short Task · Tutorial
Quality: 9,393 global accepts · Rating: 1700 · first AC: 2022-07-10 · last AC: 2022-07-10 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dp, math, number theory
ArtAlex's solution

765.
1608C
Game Master · Tutorial
Quality: 7,370 global accepts · Rating: 1700 · first AC: 2022-07-09 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dfs and similar, dp, graphs, greedy, two pointers
ArtAlex's solution

766.
1699C
The Third Problem · Tutorial
Quality: 10,723 global accepts · Rating: 1700 · first AC: 2022-07-04 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, constructive algorithms, math
ArtAlex's solution

767.
1690F
Shifting String · Tutorial
Quality: 8,881 global accepts · Rating: 1700 · first AC: 2022-06-07 · C++20 (GCC 11-64) (first AC) · Tags: graphs, math, number theory, strings
ArtAlex's solution

768.
1681D
Required Length · Tutorial
Quality: 10,756 global accepts · Rating: 1700 · first AC: 2022-05-23 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dfs and similar, dp, hashing, shortest paths
ArtAlex's solution

769.
1684D
Traps · Tutorial
Quality: 10,754 global accepts · Rating: 1700 · first AC: 2022-05-19 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, sortings
ArtAlex's solution

770.
1670D
Very Suspicious · Tutorial
Quality: 5,657 global accepts · Rating: 1700 · first AC: 2022-05-06 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, geometry, greedy, implementation, math
ArtAlex's solution

771.
1658C
Shinju and the Lost Permutation · Tutorial
Quality: 9,945 global accepts · Rating: 1700 · first AC: 2022-04-25 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, math
ArtAlex's solution

772.
1661C
Water the Trees · Tutorial
Quality: 10,540 global accepts · Rating: 1700 · first AC: 2022-04-10 · C++17 (GCC 7-32) (first AC) · Tags: binary search, greedy, math
ArtAlex's solution

773.
1660F1
Promising String (easy version) · Tutorial

Quality: 7,958 global accepts · Rating: 1700 · first AC: 2022-03-31 · C++17 (GCC 7-32) (first AC) · Tags: brute force, implementation, math, strings
ArtAlex's solution

774.
1644D
Cross Coloring · Tutorial
Quality: 7,878 global accepts · Rating: 1700 · first AC: 2022-02-22 · C++17 (GCC 7-32) (first AC) · Tags: data structures, implementation, math
ArtAlex's solution

775.
1625C
Road Optimization · Tutorial
Quality: 13,292 global accepts · Rating: 1700 · first AC: 2022-01-12 · C++17 (GCC 7-32) (first AC) · Tags: dp
ArtAlex's solution

776.
1621C
Hidden Permutations · Tutorial
Quality: 7,508 global accepts · Rating: 1700 · first AC: 2022-01-03 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, interactive, math
ArtAlex's solution

777.
1583C
Omkar and Determination · Tutorial
Quality: 7,440 global accepts · Rating: 1700 · first AC: 2021-10-17 · C++17 (GCC 9-64) (first AC) · Tags: data structures, dp
ArtAlex's solution

778.
1561D1
Up the Strip (simplified version) · Tutorial
Quality: 6,113 global accepts · Rating: 1700 · first AC: 2021-08-24 · C++17 (GCC 9-64) (first AC) · Tags: brute force, data structures, dp, math, number theory
ArtAlex's solution

779.
1557C
Moamen and XOR · Tutorial
Quality: 10,501 global accepts · Rating: 1700 · first AC: 2021-08-09 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, combinatorics, dp, math, matrices
ArtAlex's solution

780.
1543D1
RPD and Rap Sheet (Easy Version) · Tutorial
Quality: 8,001 global accepts · Rating: 1700 · first AC: 2021-07-07 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, constructive algorithms, interactive, math
ArtAlex's solution

781.
229B
Planets · Tutorial
Quality: 5,786 global accepts · Rating: 1700 · first AC: 2021-04-22 · C++17 (GCC 9-64) (first AC) · Tags: binary search, data structures, graphs, shortest paths
ArtAlex's solution

782.
2206H
Reflect Sort · Tutorial
Quality: 861 global accepts · Rating: 1800 · first AC: 2026-05-03 · C++23 (GCC 14-64, msys2) (first AC) · Tags: number theory
ArtAlex's solution

783.
2069D
Palindrome Shuffle · Tutorial
Quality: 7,050 global accepts · Rating: 1800 · first AC: 2025-02-18 · C++20 (GCC 13-64) (first AC) · Tags: binary search, greedy, hashing,

strings, two pointers
ArtAlex's solution

784.
2043D
Problem about GCD · Tutorial
Quality: 7,681 global accepts · Rating: 1800 · first AC: 2024-12-24 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, flows, math, number theory
ArtAlex's solution

785.
2035D
Yet Another Real Number Problem · Tutorial
Quality: 5,829 global accepts · Rating: 1800 · first AC: 2024-10-27 · C++20 (GCC 13-64) (first AC) · Tags: binary search, data structures, divide and conquer, greedy, implementation, math
ArtAlex's solution

786.
2025D
Attribute Checks · Tutorial
Quality: 7,880 global accepts · Rating: 1800 · first AC: 2024-10-14 · C++20 (GCC 13-64) (first AC) · Tags: brute force, data structures, dp, implementation, math, two pointers
ArtAlex's solution

787.
2022C
Gerrymandering · Tutorial
Quality: 6,415 global accepts · Rating: 1800 · first AC: 2024-10-13 · C++20 (GCC 13-64) (first AC) · Tags: dp, implementation
ArtAlex's solution

788.
2005C
Lazy Narek · Tutorial
Quality: 8,681 global accepts · Rating: 1800 · first AC: 2024-09-14 · C++20 (GCC 13-64) (first AC) · Tags: dp, implementation, strings
ArtAlex's solution

789.
2006B
Iris and the Tree · Tutorial
Quality: 4,358 global accepts · Rating: 1800 · first AC: 2024-08-30 · C++20 (GCC 13-64) (first AC) · Tags: brute force, data structures, dfs and similar, dsu, math, trees
ArtAlex's solution

790.
724C
Ray Tracing · Tutorial
Quality: 2,281 global accepts · Rating: 1800 · first AC: 2024-04-15 · C++17 (GCC 7-32) (first AC) · Tags: greedy, hashing, implementation, math, number theory, sortings
ArtAlex's solution

791.
1941F
Rudolf and Imbalance · Tutorial
Quality: 7,404 global accepts · Rating: 1800 · first AC: 2024-03-11 · C++17 (GCC 7-32) (first AC) · Tags: binary search, greedy, sortings, two pointers
ArtAlex's solution

792.
1935D
Exam in MAC · Tutorial
Quality: 10,674 global accepts · Rating: 1800 · first AC: 2024-03-05 · C++20 (GCC 11-64) (first AC) · Tags: binary search, combinatorics, implementation, math
ArtAlex's solution

793.
1935C
Messenger in MAC · Tutorial

Quality: 9,774 global accepts · Rating: 1800 · first AC: 2024-03-05 · C++20 (GCC 11-64) (first AC) · Tags: binary search, brute force, constructive algorithms, data structures, dp, greedy, sortings
ArtAlex's solution

794.
1915G
Bicycles · Tutorial
Quality: 9,718 global accepts · Rating: 1800 · first AC: 2024-02-02 · C++20 (GCC 11-64) (first AC) · Tags: graphs, greedy, implementation, shortest paths, sortings
ArtAlex's solution

795.
1922E
Increasing Subsequences · Tutorial
Quality: 9,090 global accepts · Rating: 1800 · first AC: 2024-01-18 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, constructive algorithms, divide and conquer, greedy, math
ArtAlex's solution

796.
963A
Alternating Sum · Tutorial
Quality: 3,640 global accepts · Rating: 1800 · first AC: 2023-10-20 · C++20 (GCC 11-64) (first AC) · Tags: math, number theory
ArtAlex's solution

797.
1861D
Sorting By Multiplication · Tutorial
Quality: 7,954 global accepts · Rating: 1800 · first AC: 2023-08-31 · C++20 (GCC 11-64) (first AC) · Tags: dp, greedy
ArtAlex's solution

798.
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1929E
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Quality: 2,079 global accepts · Rating: 2300 · first AC: 2024-02-15 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, brute force, dfs and similar, dp, graphs, greedy, math, trees
ArtAlex's solution

1009.
1929F
Sasha and the Wedding Binary Search Tree · Tutorial
Quality: 2,268 global accepts · Rating: 2300 · first AC: 2024-02-15 · C++20 (GCC 11-64) (first AC) · Tags: brute force, combinatorics, data structures, dfs and similar, math, trees
ArtAlex's solution

1010.
1927G
Paint Charges · Tutorial
Quality: 1,993 global accepts · Rating: 2300 · first AC: 2024-02-06 · C++20 (GCC 11-64) (first AC) · Tags: data structures, dp, greedy, math
ArtAlex's solution

1011.
1917D
Yet Another Inversions Problem · Tutorial

Quality: 2,071 global accepts · Rating: 2300 · first AC: 2024-02-03 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, data structures, dp, implementation, math, number theory
ArtAlex's solution

1012.
1914G2
Light Bulbs (Hard Version) · Tutorial
Quality: 1,819 global accepts · Rating: 2300 · first AC: 2024-02-03 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, data structures, dfs and similar, dp, graphs, hashing
ArtAlex's solution

1013.
1919F1
Wine Factory (Easy Version) · Tutorial
Quality: 2,581 global accepts · Rating: 2300 · first AC: 2024-01-07 · C++20 (GCC 11-64) (first AC) · Tags: data structures, greedy
ArtAlex's solution

1014.
1895E
Infinite Card Game · Tutorial
Quality: 1,863 global accepts · Rating: 2300 · first AC: 2023-11-03 · C++20 (GCC 11-64) (first AC) · Tags: binary search, brute force, data structures, dfs and similar, dp, dsu, games, graphs, greedy, sortings, two pointers
ArtAlex's solution

1015.
1824B2
LuoTianyi and the Floating Islands (Hard Version) · Tutorial
Quality: 3,362 global accepts · Rating: 2300 · first AC: 2023-06-25 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, dfs and similar, math, probabilities, trees
ArtAlex's solution

1016.
1842E
Tenzing and Triangle · Tutorial
Quality: 1,831 global accepts · Rating: 2300 · first AC: 2023-06-24 · C++20 (GCC 11-64) (first AC) · Tags: data structures, dp, geometry, greedy, math
ArtAlex's solution

1017.
1843F2
Omsk Metro (hard version) · Tutorial
Quality: 2,117 global accepts · Rating: 2300 · first AC: 2023-06-20 · C++20 (GCC 11-64) (first AC) · Tags: data structures, dfs and similar, divide and conquer, dp, math, trees
ArtAlex's solution

1018.
1705E
Mark and Professor Koro · Tutorial
Quality: 2,455 global accepts · Rating: 2300 · first AC: 2022-07-15 · last AC: 2023-03-23 · C++17 (GCC 7-32) (first AC) · Tags: binary search, bitmasks, brute force, combinatorics, data structures, greedy
ArtAlex's solution

1019.
1782E
Rectangle Shrinking · Tutorial
Rating: 2300 · first AC: 2023-01-15 · C++20 (GCC 11-64) (first AC) · Tags: brute force, data structures, greedy, implementation, sortings
ArtAlex's solution

1020.
1783E
Game of the Year · Tutorial
Quality: 2,444 global accepts · Rating: 2300 · first AC: 2023-01-08 · C++20 (GCC 11-64) (first AC) · Tags: brute force, data structures, math, number theory
ArtAlex's solution

1021.
1766E
Decomposition · Tutorial
Quality: 1,476 global accepts · Rating: 2300 · first AC: 2022-12-12 · C++20 (GCC 11-64) (first AC) · Tags: binary search, brute force, data structures, divide and conquer, dp, two pointers
ArtAlex's solution

1022.
1748E
Yet Another Array Counting Problem · Tutorial
Quality: 2,667 global accepts · Rating: 2300 · first AC: 2022-11-29 · C++20 (GCC 11-64) (first AC) · Tags: binary search, data structures, divide and conquer, dp, flows, math, trees
ArtAlex's solution

1023.
1404C
Fixed Point Removal · Tutorial
Quality: 3,050 global accepts · Rating: 2300 · first AC: 2022-07-14 · C++17 (GCC 7-32) (first AC) · Tags: binary search, constructive algorithms, data structures, greedy, two pointers
ArtAlex's solution

1024.
1405E
Fixed Point Removal · Tutorial
Rating: 2300 · first AC: 2022-07-14 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, sortings
ArtAlex's solution

1025.
1695D2
Tree Queries (Hard Version) · Tutorial
Quality: 2,292 global accepts · Rating: 2300 · first AC: 2022-06-27 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, dfs and similar, dp, greedy, trees
ArtAlex's solution

1026.
1681F
Unique Occurrences · Tutorial
Quality: 2,325 global accepts · Rating: 2300 · first AC: 2022-05-23 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dfs and similar, divide and conquer, dp, dsu, trees
ArtAlex's solution

1027.
2206F
Minesweeper String · Tutorial
Quality: 423 global accepts · Rating: 2400 · first AC: 2026-05-03 · C++23 (GCC 14-64, msys2) (first AC) · Tags: fft, number theory
ArtAlex's solution

1028.
2122D
Traffic Lights · Tutorial
Quality: 2,473 global accepts · Rating: 2400 · first AC: 2025-08-04 · C++20 (GCC 13-64) (first AC) · Tags: brute force, data structures, divide and conquer, dp, graphs, greedy, shortest paths
ArtAlex's solution

1029.
2001E1
Deterministic Heap (Easy Version) · Tutorial
Quality: 1,543 global accepts · Rating: 2400 · first AC: 2024-08-22 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, dp, math, trees
ArtAlex's solution

1030.
1957E
Carousel of Combinations · Tutorial
Quality: 1,624 global accepts · Rating: 2400 · first AC: 2024-04-23 · C++20 (GCC 13-64) (first AC) · Tags: brute force, combinatorics, dp, math, number theory
ArtAlex's solution

1031.
1934D2
XOR Break --- Game Version · Tutorial
Quality: 1,763 global accepts · Rating: 2400 · first AC: 2024-03-03 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, games, greedy, interactive
ArtAlex's solution

1032.
1936C
Pokémon Arena · Tutorial
Quality: 1,728 global accepts · Rating: 2400 · first AC: 2024-02-29 · C++20 (GCC 11-64) (first AC) · Tags: data structures, graphs, greedy, implementation, shortest paths, sortings
ArtAlex's solution

1033.
1925F
Fractal Origami · Tutorial
Rating: 2400 · first AC: 2024-02-04 · C++20 (GCC 11-64) (first AC) · Tags: geometry, math
ArtAlex's solution

1034.
1924C
Fractal Origami · Tutorial
Quality: 1,378 global accepts · Rating: 2400 · first AC: 2024-02-04 · C++20 (GCC 11-64) (first AC) · Tags: geometry, math, matrices
ArtAlex's solution

1035.
1909E
Multiple Lamps · Tutorial
Quality: 1,680 global accepts · Rating: 2400 · first AC: 2024-01-23 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, brute force, constructive algorithms, math, number theory
ArtAlex's solution

1036.
1887C
Minimum Array · Tutorial
Quality: 2,284 global accepts · Rating: 2400 · first AC: 2024-01-21 · last AC: 2024-01-23 · C++20 (GCC 11-64) (first AC) · Tags: binary search, brute force, constructive algorithms, data structures, greedy, hashing, two pointers
ArtAlex's solution

1037.
1860E
Fast Travel Text Editor · Tutorial
Quality: 1,815 global accepts · Rating: 2400 · first AC: 2023-10-10 · C++20 (GCC 11-64) (first AC) · Tags: data structures, dfs and similar, graphs, shortest paths
ArtAlex's solution

1038.
1882E1
Two Permutations (Easy Version) · Tutorial
Quality: 1,215 global accepts · Rating: 2400 · first AC: 2023-10-10 · C++20 (GCC 11-64) (first AC) · Tags: brute force, constructive algorithms, greedy, number theory
ArtAlex's solution

1039.
1837F
Editorial for Two · Tutorial
Quality: 2,668 global accepts · Rating: 2400 · first AC: 2023-06-23 · C++20 (GCC 11-64) (first AC) · Tags: binary search, data structures, greedy, implementation
ArtAlex's solution

1040.
1792E
Divisors and Table · Tutorial
Quality: 1,597 global accepts · Rating: 2400 · first AC: 2023-01-28 · C++20 (GCC 11-64) (first AC) · Tags: brute force, dfs and similar, dp, number theory
ArtAlex's solution

1041.
467D
Fedor and Essay · Tutorial
Quality: 2,032 global accepts · Rating: 2400 · first AC: 2023-01-25 · C++20 (GCC 11-64) (first AC) · Tags: dfs and similar, dp, graphs, hashing, strings
ArtAlex's solution

1042.
1707C
DFS Trees · Tutorial
Quality: 1,906 global accepts · Rating: 2400 · first AC: 2022-11-30 · C++20 (GCC 11-64) (first AC) · Tags: dfs and similar, dsu, graphs, greedy, sortings, trees
ArtAlex's solution

1043.
1718C
Tonya and Burenka-179 · Tutorial
Quality: 1,860 global accepts · Rating: 2400 · first AC: 2022-11-29 · C++20 (GCC 11-64) (first AC) · Tags: data structures, greedy, math, number theory
ArtAlex's solution

1044.
1764E
Doremy's Number Line · Tutorial
Quality: 1,425 global accepts · Rating: 2400 · first AC: 2022-11-26 · C++20 (GCC 11-64) (first AC) · Tags: dp, greedy, sortings
ArtAlex's solution

1045.
1761E
Make It Connected · Tutorial
Quality: 2,148 global accepts · Rating: 2400 · first AC: 2022-11-21 · C++20 (GCC 11-64) (first AC) · Tags: binary search, brute force, constructive algorithms, dsu, graphs, greedy, matrices, trees, two pointers
ArtAlex's solution

1046.
1726E
Almost Perfect · Tutorial
Quality: 1,717 global accepts · Rating: 2400 · first AC: 2022-11-11 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, fft, math
ArtAlex's solution

1047.
1736C2
Good Subarrays (Hard Version) · Tutorial
Quality: 1,471 global accepts · Rating: 2400 · first AC: 2022-11-07 · C++20 (GCC 11-64) (first AC) · Tags: binary search, data structures, dp, two pointers
ArtAlex's solution

1048.
1749E
Cactus Wall · Tutorial
Quality: 2,075 global accepts · Rating: 2400 · first AC: 2022-10-20 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, dfs and similar, graphs, shortest paths
ArtAlex's solution

1049.
1743E
FTL · Tutorial
Quality: 1,866 global accepts · Rating: 2400 · first AC: 2022-10-17 · C++20 (GCC 11-64) (first AC) · Tags: binary search, dp
ArtAlex's solution

1050.
1735E
House Planning · Tutorial
Quality: 1,243 global accepts · Rating: 2400 · first AC: 2022-10-02 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, data structures, graph matchings, greedy
ArtAlex's solution

1051.
1739E
Cleaning Robot · Tutorial
Quality: 1,461 global accepts · Rating: 2400 · first AC: 2022-09-29 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, dp
ArtAlex's solution

1052.
1626E
Black and White Tree · Tutorial
Quality: 1,858 global accepts · Rating: 2400 · first AC: 2022-09-14 · C++20 (GCC 11-64) (first AC) · Tags: dfs and similar, greedy, trees
ArtAlex's solution

1053.
1715E
Long Way Home · Tutorial
Quality: 2,132 global accepts · Rating: 2400 · first AC: 2022-08-20 · C++20 (GCC 11-64) (first AC) · Tags: data structures, divide and conquer, dp, geometry, graphs, greedy, shortest paths
ArtAlex's solution

1054.
1679E
Typical Party in Dorm · Tutorial
Quality: 1,419 global accepts · Rating: 2400 · first AC: 2022-07-05 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, combinatorics, dp, strings
ArtAlex's solution

1055.
1697E
Coloring · Tutorial
Quality: 1,450 global accepts · Rating: 2400 · first AC: 2022-07-04 · C++20 (GCC 11-64) (first AC) · Tags: brute force, combinatorics, constructive algorithms, dp, geometry, graphs, greedy, implementation, math
ArtAlex's solution

1056.
342E
Xenia and Tree · Tutorial
Quality: 10,842 global accepts · Rating: 2400 · first AC: 2022-06-23 · C++20 (GCC 11-64) (first AC) · Tags: data structures, divide and conquer, trees
ArtAlex's solution

1057.
1591F
Non-equal Neighbours · Tutorial
Rating: 2400 · first AC: 2021-12-12 · C++17 (GCC 9-64) (first AC) · Tags: combinatorics, data structures, dp, math
ArtAlex's solution

1058.
1594F
Ideal Farm · Tutorial
Quality: 1,538 global accepts · Rating: 2400 · first AC: 2021-10-09 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, math
ArtAlex's solution

1059.
2206E
Parallel Sums · Tutorial
Quality: 404 global accepts · Rating: 2500 · first AC: 2026-05-03 · C++20 (GCC 13-64) (first AC) · Tags: data structures, geometry
ArtAlex's solution

1060.
2152F
Triple Attack · Tutorial
Quality: 1,039 global accepts · Rating: 2500 · first AC: 2025-10-03 · C++20 (GCC 13-64) (first AC) · Tags: data structures, greedy
ArtAlex's solution

1061.
2133E
I Yearned For The Mines · Tutorial

Quality: 1,696 global accepts · Rating: 2500 · first AC: 2025-08-25 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, dfs and similar, dp, greedy, trees
ArtAlex's solution

1062.
2059E1
Stop Gaming (Easy Version) · Tutorial
Quality: 886 global accepts · Rating: 2500 · first AC: 2025-02-13 · C++20 (GCC 13-64) (first AC) · Tags: brute force, constructive algorithms, greedy, hashing, strings
ArtAlex's solution

1063.
2029F
Palindrome Everywhere · Tutorial
Quality: 851 global accepts · Rating: 2500 · first AC: 2024-11-21 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, graphs, greedy
ArtAlex's solution

1064.
2035F
Tree Operations · Tutorial
Quality: 1,102 global accepts · Rating: 2500 · first AC: 2024-10-27 · C++20 (GCC 13-64) (first AC) · Tags: binary search, brute force, dfs and similar, dp, trees
ArtAlex's solution

1065.
2022E1
Billetes MX (Easy Version) · Tutorial
Quality: 760 global accepts · Rating: 2500 · first AC: 2024-10-14 · C++20 (GCC 13-64) (first AC) · Tags: 2-sat, binary search, combinatorics, constructive algorithms, dfs and similar, dsu, graphs
ArtAlex's solution

1066.
1948F
Rare Coins · Tutorial
Quality: 1,623 global accepts · Rating: 2500 · first AC: 2024-03-24 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, math, probabilities
ArtAlex's solution

1067.
1917E
Construct Matrix · Tutorial
Quality: 1,629 global accepts · Rating: 2500 · first AC: 2024-02-03 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, math
ArtAlex's solution

1068.
1917F
Construct Tree · Tutorial
Quality: 1,198 global accepts · Rating: 2500 · first AC: 2024-02-02 · last AC: 2024-02-02 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, constructive algorithms, dp, trees
ArtAlex's solution

1069.
1918F
Caterpillar on a Tree · Tutorial
Quality: 1,107 global accepts · Rating: 2500 · first AC: 2024-01-30 · C++20 (GCC 11-64) (first AC) · Tags: dfs and similar, graphs, greedy, implementation, sortings, trees
ArtAlex's solution

1070.
1909F2
Small Permutation Problem (Hard Version) · Tutorial
Quality: 1,229 global accepts · Rating: 2500 · first AC: 2024-01-27 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, dp, math
ArtAlex's solution

1071.
1922F
Replace on Segment · Tutorial

Quality: 1,747 global accepts · Rating: 2500 · first AC: 2024-01-18 · C++20 (GCC 11-64) (first AC) · Tags: dp, graph matchings
ArtAlex's solution

1072.
1920F1
Smooth Sailing (Easy Version) · Tutorial
Quality: 1,198 global accepts · Rating: 2500 · first AC: 2024-01-13 · C++20 (GCC 11-64) (first AC) · Tags: binary search, brute force, data structures, dfs and similar, dsu, graphs, shortest paths
ArtAlex's solution

1073.
1859E
Maximum Monogonosity · Tutorial
Quality: 2,116 global accepts · Rating: 2500 · first AC: 2023-08-12 · C++20 (GCC 11-64) (first AC) · Tags: brute force, dp, math
ArtAlex's solution

1074.
1847F
The Boss's Identity · Tutorial
Quality: 1,028 global accepts · Rating: 2500 · first AC: 2023-07-06 · C++20 (GCC 11-64) (first AC) · Tags: binary search, bitmasks, data structures, dfs and similar, greedy, math, sortings
ArtAlex's solution

1075.
1845E
Boxes and Balls · Tutorial
Quality: 1,606 global accepts · Rating: 2500 · first AC: 2023-06-29 · C++20 (GCC 11-64) (first AC) · Tags: dp, implementation, math
ArtAlex's solution

1076.
1824C
LuoTianyi and XOR-Tree · Tutorial
Quality: 1,687 global accepts · Rating: 2500 · first AC: 2023-06-25 · C++20 (GCC 11-64) (first AC) · Tags: data structures, dfs and similar, dp, dsu, greedy, trees
ArtAlex's solution

1077.
1842F
Tenzing and Tree · Tutorial
Quality: 1,809 global accepts · Rating: 2500 · first AC: 2023-06-25 · C++20 (GCC 11-64) (first AC) · Tags: dfs and similar, greedy, shortest paths, sortings, trees
ArtAlex's solution

1078.
1625E1
Cats on the Upgrade (easy version) · Tutorial
Quality: 1,149 global accepts · Rating: 2500 · first AC: 2023-01-12 · C++20 (GCC 11-64) (first AC) · Tags: brute force, data structures, dfs and similar, divide and conquer, dp, graphs, trees
ArtAlex's solution

1079.
1783F
Double Sort II · Tutorial
Quality: 1,315 global accepts · Rating: 2500 · first AC: 2023-01-08 · C++20 (GCC 11-64) (first AC) · Tags: dfs and similar, flows, graph matchings, graphs
ArtAlex's solution

1080.
1758E
Tick, Tock · Tutorial
Quality: 1,012 global accepts · Rating: 2500 · first AC: 2022-11-28 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, dfs and similar, dsu, graphs
ArtAlex's solution

1081.
1764F
Doremy's Experimental Tree · Tutorial

Quality: 1,195 global accepts · Rating: 2500 · first AC: 2022-11-26 · C++20 (GCC 11-64) (first AC) · Tags: brute force, constructive algorithms, dfs and similar, dsu, sortings, trees
ArtAlex's solution

1082.
1709F
Multiset of Strings · Tutorial
Quality: 681 global accepts · Rating: 2500 · first AC: 2022-09-27 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, brute force, dp, fft, flows, graphs, math, meet-in-the-middle, trees
ArtAlex's solution

1083.
1637F
Towers · Tutorial
Quality: 2,160 global accepts · Rating: 2500 · first AC: 2022-05-07 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, dfs and similar, dp, greedy, trees
ArtAlex's solution

1084.
2022E2
Billetes MX (Hard Version) · Tutorial
Quality: 708 global accepts · Rating: 2600 · first AC: 2024-10-14 · C++20 (GCC 13-64) (first AC) · Tags: binary search, combinatorics, data structures, dsu, graphs
ArtAlex's solution

1085.
2002F1
Court Blue (Easy Version) · Tutorial
Quality: 1,004 global accepts · Rating: 2600 · first AC: 2024-08-17 · C++20 (GCC 13-64) (first AC) · Tags: brute force, dfs and similar, dp, math, number theory
ArtAlex's solution

1086.
1919E
Counting Prefixes · Tutorial
Quality: 1,130 global accepts · Rating: 2600 · first AC: 2024-01-08 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, constructive algorithms, dp, implementation, math
ArtAlex's solution

1087.
1898F
Vova Escapes the Matrix · Tutorial
Quality: 942 global accepts · Rating: 2600 · first AC: 2023-11-19 · C++20 (GCC 11-64) (first AC) · Tags: brute force, dfs and similar, divide and conquer, shortest paths
ArtAlex's solution

1088.
1778F
Maximizing Root · Tutorial
Quality: 867 global accepts · Rating: 2600 · first AC: 2023-02-01 · last AC: 2023-02-03 · C++20 (GCC 11-64) (first AC) · Tags: dfs and similar, dp, graphs, math, number theory, trees
ArtAlex's solution

1089.
1696F
Tree Recovery · Tutorial
Quality: 1,132 global accepts · Rating: 2600 · first AC: 2022-06-26 · C++20 (GCC 11-64) (first AC) · Tags: brute force, constructive algorithms, dfs and similar, dsu, graphs, trees
ArtAlex's solution

1090.
2043F
Nim · Tutorial
Quality: 908 global accepts · Rating: 2700 · first AC: 2024-12-24 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, brute force, combinatorics, dp, games, greedy, implementation, shortest paths
ArtAlex's solution

1091.
1997F
Chips on a Line · Tutorial
Quality: 1,256 global accepts · Rating: 2700 · first AC: 2024-08-27 · C++20 (GCC 13-64) (first AC) · Tags: brute force, combinatorics, dp, greedy, math
ArtAlex's solution

1092.
724F
Uniformly Branched Trees · Tutorial
Quality: 522 global accepts · Rating: 2700 · first AC: 2024-04-23 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, dp, trees
ArtAlex's solution

1093.
1942F
Farmer John's Favorite Function · Tutorial
Quality: 973 global accepts · Rating: 2700 · first AC: 2024-03-31 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, implementation, math
ArtAlex's solution

1094.
1918G
Permutation of Given · Tutorial
Quality: 658 global accepts · Rating: 2700 · first AC: 2024-01-31 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, math
ArtAlex's solution

1095.
1841F
Monocarp and a Strategic Game · Tutorial
Quality: 607 global accepts · Rating: 2700 · first AC: 2023-06-17 · C++20 (GCC 11-64) (first AC) · Tags: geometry, sortings, two pointers
ArtAlex's solution

1096.
1695E
Ambiguous Dominoes · Tutorial
Quality: 513 global accepts · Rating: 2700 · first AC: 2023-01-30 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, dfs and similar, graphs
ArtAlex's solution

1097.
1919F2
Wine Factory (Hard Version) · Tutorial
Quality: 1,086 global accepts · Rating: 2800 · first AC: 2024-01-07 · C++20 (GCC 11-64) (first AC) · Tags: data structures, dp, flows, greedy, matrices
ArtAlex's solution

1098.
983E
NN country · Tutorial
Quality: 1,199 global accepts · Rating: 2800 · first AC: 2023-10-21 · C++20 (GCC 11-64) (first AC) · Tags: binary search, data structures, trees
ArtAlex's solution

1099.
1625E2
Cats on the Upgrade (hard version) · Tutorial
Quality: 662 global accepts · Rating: 2800 · first AC: 2023-01-12 · C++20 (GCC 11-64) (first AC) · Tags: binary search, data structures, dfs and similar, graphs, trees
ArtAlex's solution

1100.
1698F
Equal Reversal · Tutorial
Quality: 757 global accepts · Rating: 2800 · first AC: 2022-06-29 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, graphs, implementation, math
ArtAlex's solution

1101.
724E
Goods transportation · Tutorial
Quality: 1,669 global accepts · Rating: 2900 · first AC: 2024-04-22 · C++20 (GCC 13-64) (first AC) · Tags: dp, flows, greedy
ArtAlex's solution

1102.
722E
Research Rover · Tutorial
Quality: 1,083 global accepts · Rating: 2900 · first AC: 2024-01-30 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, dp
ArtAlex's solution

1103.
1764G1
Doremy's Perfect DS Class (Easy Version) · Tutorial
Quality: 700 global accepts · Rating: 2900 · first AC: 2022-11-27 · last AC: 2022-11-28 · C++20 (GCC 11-64) (first AC) · Tags: binary search, interactive
ArtAlex's solution

1104.
1479D
Odd Mineral Resource · Tutorial
Quality: 1,333 global accepts · Rating: 2900 · first AC: 2022-11-24 · C++20 (GCC 11-64) (first AC) · Tags: binary search, bitmasks, brute force, data structures, probabilities, trees
ArtAlex's solution

1105.
325D
Reclamation · Tutorial
Quality: 579 global accepts · Rating: 2900 · first AC: 2022-07-28 · C++20 (GCC 11-64) (first AC) · Tags: dsu
ArtAlex's solution

1106.
1934E
Weird LCM Operations · Tutorial
Quality: 342 global accepts · Rating: 3000 · first AC: 2024-03-03 · C++20 (GCC 11-64) (first AC) · Tags: brute force, constructive algorithms, number theory
ArtAlex's solution

1107.
1920F2
Smooth Sailing (Hard Version) · Tutorial
Quality: 642 global accepts · Rating: 3000 · first AC: 2024-01-19 · C++20 (GCC 11-64) (first AC) · Tags: binary search, data structures, dsu, geometry, graphs, trees
ArtAlex's solution

1108.
1758F
Decent Division · Tutorial
Quality: 218 global accepts · Rating: 3000 · first AC: 2022-11-29 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, data structures
ArtAlex's solution

1109.
1764G2
Doremy's Perfect DS Class (Medium Version) · Tutorial
Quality: 640 global accepts · Rating: 3000 · first AC: 2022-11-28 · last AC: 2022-11-28 · C++20 (GCC 11-64) (first AC) · Tags: binary search, interactive
ArtAlex's solution

1110.
1748F
Circular Xor Reversal · Tutorial
Quality: 396 global accepts · Rating: 3000 · first AC: 2022-11-13 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, constructive algorithms
ArtAlex's solution

1111.
1859F
Teleportation in Byteland · Tutorial
Quality: 524 global accepts · Rating: 3200 · first AC: 2023-08-13 · last AC: 2023-08-13 · C++20 (GCC 11-64) (first AC) · Tags: data structures, dfs and similar, divide and conquer, graphs, shortest paths, trees
ArtAlex's solution

1112.
1764G3
Doremy's Perfect DS Class (Hard Version) · Tutorial
Quality: 560 global accepts · Rating: 3300 · first AC: 2022-11-28 · C++20 (GCC 11-64) (first AC) · Tags: binary search, interactive
ArtAlex's solution

1113.
101573J
Thorny Graph · Tutorial
Rating: — · first AC: 2024-10-08 · C++20 (GCC 13-64) (first AC) · Tags: —
ArtAlex's solution

1114.
101573I
Favorite Points · Tutorial
Rating: — · first AC: 2024-10-08 · C++20 (GCC 13-64) (first AC) · Tags: —
ArtAlex's solution

1115.
101573H
Array Test · Tutorial
Rating: — · first AC: 2024-10-08 · C++20 (GCC 13-64) (first AC) · Tags: —
ArtAlex's solution

1116.
101573E
Ugly Polyomino · Tutorial
Rating: — · first AC: 2024-10-08 · C++20 (GCC 13-64) (first AC) · Tags: —
ArtAlex's solution

1117.
101573G
DHCP troubles · Tutorial
Rating: — · first AC: 2024-10-08 · C++20 (GCC 13-64) (first AC) · Tags: —
ArtAlex's solution

1118.
101573F
Robot in the Maze · Tutorial
Rating: — · first AC: 2024-10-08 · C++20 (GCC 13-64) (first AC) · Tags: —
ArtAlex's solution

1119.
101573B
Interactor · Tutorial
Rating: — · first AC: 2024-10-08 · C++20 (GCC 13-64) (first AC) · Tags: —
ArtAlex's solution

1120.
101573C
Signals in the Space · Tutorial
Rating: — · first AC: 2024-10-08 · C++20 (GCC 13-64) (first AC) · Tags: —
ArtAlex's solution

1121.
101573D
PalINTdromes · Tutorial
Rating: — · first AC: 2024-10-08 · PyPy 3-64 (first AC) · Tags: —
ArtAlex's solution

1122.
101573A
Problem Order · Tutorial
Rating: — · first AC: 2024-10-08 · PyPy 3-64 (first AC) · Tags: —
ArtAlex's solution

1123.
1952E
Sweep Line · Tutorial
Quality: 341 global accepts · Rating: — · first AC: 2024-04-15 · C++17 (GCC 7-32) (first AC) · Tags: *special, combinatorics, games, math
ArtAlex's solution

1124.
1952D
Are You a Procrastinator? · Tutorial
Quality: 5,360 global accepts · Rating: — · first AC: 2024-04-15 · C++17 (GCC 7-32) (first AC) · Tags: *special, implementation
ArtAlex's solution

1125.
1952C
They Have Fooled · Tutorial
Quality: 3,263 global accepts · Rating: — · first AC: 2024-04-15 · C++17 (GCC 7-32) (first AC) · Tags: *special, brute force, schedules
ArtAlex's solution

1126.
1952B
Is it stated? · Tutorial
Quality: 12,333 global accepts · Rating: — · first AC: 2024-04-15 · C++17 (GCC 7-32) (first AC) · Tags: *special, strings
ArtAlex's solution

1127.
1952A
Are You a Robot, Again? · Tutorial
Quality: 14,102 global accepts · Rating: — · first AC: 2024-04-15 · C++17 (GCC 7-32) (first AC) · Tags: *special, strings
ArtAlex's solution

1128.
102893I
Points and Segments · Tutorial
Rating: — · first AC: 2023-11-01 · C++20 (GCC 11-64) (first AC) · Tags: —
ArtAlex's solution

1129.
102893H
Hard Work · Tutorial
Rating: — · first AC: 2023-11-01 · C++20 (GCC 11-64) (first AC) · Tags: —
ArtAlex's solution

1130.
102893E
Prank at IKEA · Tutorial
Rating: — · first AC: 2023-11-01 · C++20 (GCC 11-64) (first AC) · Tags: —
ArtAlex's solution

1131.
102893B
Bacteria · Tutorial
Rating: — · first AC: 2023-11-01 · C++20 (GCC 11-64) (first AC) · Tags: —
ArtAlex's solution

1132.
102893C
Check Markers · Tutorial
Rating: — · first AC: 2023-11-01 · C++20 (GCC 11-64) (first AC) · Tags: —
ArtAlex's solution

1133.
102893J
Straight · Tutorial
Rating: — · first AC: 2023-11-01 · C++20 (GCC 11-64) (first AC) · Tags: —
ArtAlex's solution

1134.
102893D
Multiple Subject Lessons · Tutorial
Rating: — · first AC: 2023-11-01 · C++20 (GCC 11-64) (first AC) · Tags: —
ArtAlex's solution

1135.
102893F
SMS from MCHS · Tutorial
Rating: — · first AC: 2023-11-01 · C++20 (GCC 11-64) (first AC) · Tags: —
ArtAlex's solution

1136.
102893A
Bank Transfer · Tutorial
Rating: — · first AC: 2023-11-01 · C++20 (GCC 11-64) (first AC) · Tags: —
ArtAlex's solution

1137.
1024807
A ÔCÔaCä<C B Tutorial
Rating: — · first AC: 2023-01-17 · C++20 (GCC 11-64) (first AC) · Tags: —
ArtAlex's solution

1138.
1024806
AôC=C„@Cä2C¤0 D4GC AD$:C Tutorial
Rating: — · first AC: 2023-01-17 · C++20 (GCC 11-64) (first AC) · Tags: —
ArtAlex's solution

1139.
1024805
AÄ0C=AC„<C ;DÄ=Cä5 Cô@Cä8Ct2CT4CT=C„5 Tutorial
Rating: — · first AC: 2023-01-17 · C++20 (GCC 11-64) (first AC) · Tags: —
ArtAlex's solution

1140.
1024794
Aä;C„=Cô8C 4C 4C´O D >C >D$>C Tutorial
Rating: — · first AC: 2023-01-16 · C++20 (GCC 11-64) (first AC) · Tags: —
ArtAlex's solution

1141.
1024793
A >DtuC0 D @D4BC„=Cä9 Tutorial
Rating: — · first AC: 2023-01-16 · C++20 (GCC 11-64) (first AC) · Tags: —
ArtAlex's solution

1142.
1024792
AôC=C2D´HCT=C„5 D :Cä@CäAD$8 Tutorial
Rating: — · first AC: 2023-01-16 · C++20 (GCC 11-64) (first AC) · Tags: —
ArtAlex's solution

1143.
1024791
B 0C=CäAD$L C¤2C 4D 0D$>C Tutorial
Rating: — · first AC: 2023-01-16 · C++20 (GCC 11-64) (first AC) · Tags: —
ArtAlex's solution

1144.
104094B
GPS Hack · Tutorial
Rating: — · first AC: 2022-12-07 · C++20 (GCC 11-64) (first AC) · Tags: —
ArtAlex's solution

1145.
1035324
AÄ0D AC„2D²Ô?C ;C„=CD@Cä<D°
Tutorial
Rating: — · first AC: 2022-11-01 · C++20 (GCC 11-64) (first AC) · Tags: —
ArtAlex's solution

1146.
1035323
B$@CTCC4>C´LCÔ0Dò 3Cä;Cä2Cä;Cä<C¤0
Tutorial
Rating: — · first AC: 2022-10-28 · C++20 (GCC 11-64) (first AC) · Tags: —
ArtAlex's solution

1147.
103631B
A„7DD8CÄ8Ct0Dd8Dò 7C :D4?Cä:
Tutorial
Rating: — · first AC: 2022-08-23 · C++20 (GCC 11-64) (first AC) · Tags: —
ArtAlex's solution

1148.
103631A
B4@Cä DD8Ct:D4;DÄBD4@D°
Tutorial
Rating: — · first AC: 2022-08-22 · C++20 (GCC 11-64) (first AC) · Tags: —
ArtAlex's solution

1149.
1663C
P Ö¦ Verdon Tutorial
Quality: 5,876 global accepts · Rating: — · first AC: 2022-04-01 · C++17 (GCC 7-32) (first AC) · Tags: *special, implementation, math
ArtAlex's solution

1150.
1663A
Who Tested? · Tutorial
Quality: 10,892 global accepts · Rating: — · first AC: 2022-04-01 · C++17 (GCC 7-32) (first AC) · Tags: *special, expression parsing, trees
ArtAlex's solution

1151.
1005863
B 5C@
Tutorial
Rating: — · first AC: 2021-10-04 · C++17 (GCC 9-64) (first AC) · Tags: —
ArtAlex's solution

1152.
1005862
Aî@C„7D°
Tutorial
Rating: — · first AC: 2021-10-04 · C++17 (GCC 9-64) (first AC) · Tags: —
ArtAlex's solution

1153.
1005861
A5K0 D 7C ;C
Tutorial
Rating: — · first AC: 2021-10-04 · C++17 (GCC 9-64) (first AC) · Tags: —
ArtAlex's solution

1154.
101315C
AÔ0 C8DDBC E Dt5D 5Cr ?D >Cô0D BDÀ
Tutorial
Rating: — · first AC: 2021-02-25 · C++17 (GCC 9-64) (first AC) · Tags: —
ArtAlex's solution

1155.

101315B

B5C´5DD>CÔ=D´5 CÔ>CÄ5D 0 · Tutorial

Rating: — · first AC: 2021-02-25 · C++17 (GCC 9-64) (first AC) · Tags: —

ArtAlex's solution

1156.

101315A

AaBD5Cô5C´L · Tutorial

Rating: — · first AC: 2021-02-25 · C++17 (GCC 9-64) (first AC) · Tags: —

ArtAlex's solution

1157.

102906C

AD8C58Ct8Cä=D° · Tutorial

Rating: — · first AC: 2021-01-21 · C++17 (GCC 9-64) (first AC) · Tags: —

ArtAlex's solution

1158.

102906B

A´5D BCÔ8Dd0 C„7 Dt8D 5C° · Tutorial

Rating: — · first AC: 2021-01-21 · C++17 (GCC 9-64) (first AC) · Tags: —

ArtAlex's solution

1159.

102906A

A¢C AD · Tutorial

Rating: — · first AC: 2021-01-21 · C++17 (GCC 9-64) (first AC) · Tags: —

ArtAlex's solution

1160.

100012A

Drawing Lesson · Tutorial

Rating: — · first AC: 2020-11-05 · C++17 (GCC 7-32) (first AC) · Tags: —

ArtAlex's solution

1161.

100012C

A+B · Tutorial

Rating: — · first AC: 2020-11-05 · Python 3 (first AC) · Tags: —

ArtAlex's solution

1162.

100007E

Max Flow · Tutorial

Rating: — · first AC: 2020-10-29 · C++17 (GCC 7-32) (first AC) · Tags: —

ArtAlex's solution

1163.

100007D

Beer Thief · Tutorial

Rating: — · first AC: 2020-10-29 · C++17 (GCC 7-32) (first AC) · Tags: —

ArtAlex's solution