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Unique solved — Chloristendika

Links: [problem \(problemset\)](#), [Tutorial](#), [submission \(first AC\)](#).

Sort: [Problem rating](#) · [easier first](#)

Filters: none

Count: 67

1.

1650A

[Deletions of Two Adjacent Letters](#) · [Tutorial](#)

Quality: 37,306 global accepts · Rating: 800 · first AC: 2022-04-11 · C++20 (GCC 11-64) (first AC) · Tags: [implementation](#), [strings](#)
[Chloristendika's solution](#)

2.

1658A

[Marin and Photoshoot](#) · [Tutorial](#)

Quality: 20,907 global accepts · Rating: 800 · first AC: 2022-04-04 · C++20 (GCC 11-64) (first AC) · Tags: [constructive algorithms](#), [implementation](#), [math](#)
[Chloristendika's solution](#)

3.

1371A

[Magical Sticks](#) · [Tutorial](#)

Quality: 51,260 global accepts · Rating: 800 · first AC: 2020-07-01 · GNU C++11 (first AC) · Tags: [math](#)
[Chloristendika's solution](#)

4.

1136A

[Nastya Is Reading a Book](#) · [Tutorial](#)

Quality: 17,250 global accepts · Rating: 800 · first AC: 2019-03-11 · GNU C++11 (first AC) · Tags: [implementation](#)
[Chloristendika's solution](#)

5.

440A

[Forgotten Episode](#) · [Tutorial](#)

Quality: 8,919 global accepts · Rating: 800 · first AC: 2019-03-05 · GNU C++11 (first AC) · Tags: [implementation](#)
[Chloristendika's solution](#)

6.

1080A

[Petya and Origami](#) · [Tutorial](#)

Quality: 19,175 global accepts · Rating: 800 · first AC: 2018-12-21 · GNU C++11 (first AC) · Tags: [math](#)
[Chloristendika's solution](#)

7.

1077A

[Frog Jumping](#) · [Tutorial](#)

Quality: 32,252 global accepts · Rating: 800 · first AC: 2018-12-20 · GNU C++11 (first AC) · Tags: [math](#)
[Chloristendika's solution](#)

8.

1092B

[Teams Forming](#) · [Tutorial](#)

Quality: 29,214 global accepts · Rating: 800 · first AC: 2018-12-18 · last AC: 2018-12-20 · GNU C++11 (first AC) · Tags: [sortings](#)
[Chloristendika's solution](#)

9.

1093A

[Dice Rolling](#) · [Tutorial](#)

Quality: 18,358 global accepts · Rating: 800 · first AC: 2018-12-20 · GNU C++11 (first AC) · Tags: [math](#)
[Chloristendika's solution](#)

10.

1092A

[Uniform String](#) · [Tutorial](#)

Quality: 17,275 global accepts · Rating: 800 · first AC: 2018-12-18 · GNU C++11 (first AC) · Tags: implementation

[Chloristendika's solution](#)

11.

1060A

[Phone Numbers](#) · [Tutorial](#)

Quality: 15,716 global accepts · Rating: 800 · first AC: 2018-10-05 · GNU C++11 (first AC) · Tags: brute force

[Chloristendika's solution](#)

12.

888A

[Local Extrema](#) · [Tutorial](#)

Quality: 11,974 global accepts · Rating: 800 · first AC: 2018-09-22 · GNU C++11 (first AC) · Tags: brute force, implementation

[Chloristendika's solution](#)

13.

977A

[Wrong Subtraction](#) · [Tutorial](#)

Quality: 217,481 global accepts · Rating: 800 · first AC: 2018-09-20 · GNU C++11 (first AC) · Tags: implementation

[Chloristendika's solution](#)

14.

92A

[Chips](#) · [Tutorial](#)

Quality: 21,531 global accepts · Rating: 800 · first AC: 2018-09-20 · GNU C++11 (first AC) · Tags: implementation, math

[Chloristendika's solution](#)

15.

1028A

[Find Square](#) · [Tutorial](#)

Quality: 11,522 global accepts · Rating: 800 · first AC: 2018-08-27 · GNU C++ (first AC) · Tags: implementation

[Chloristendika's solution](#)

16.

1017A

[The Rank](#) · [Tutorial](#)

Quality: 21,585 global accepts · Rating: 800 · first AC: 2018-08-08 · last AC: 2018-08-10 · GNU C++ (first AC) · Tags: implementation

[Chloristendika's solution](#)

17.

1015A

[Points in Segments](#) · [Tutorial](#)

Quality: 22,434 global accepts · Rating: 800 · first AC: 2018-07-31 · last AC: 2018-08-02 · GNU C++ (first AC) · Tags: implementation

[Chloristendika's solution](#)

18.

4A

[Watermelon](#) · [Tutorial](#)

Quality: 687,824 global accepts · Rating: 800 · first AC: 2018-07-02 · GNU C++ (first AC) · Tags: brute force, math

[Chloristendika's solution](#)

19.

155A

[I love \%username%](#) · [Tutorial](#)

Quality: 93,665 global accepts · Rating: 800 · first AC: 2018-06-05 · GNU C++ (first AC) · Tags: brute force

[Chloristendika's solution](#)

20.

937A

[Olympiad](#) · [Tutorial](#)

Quality: 16,399 global accepts · Rating: 800 · first AC: 2018-06-04 · GNU C++ (first AC) · Tags: implementation, sortings

[Chloristendika's solution](#)

21.

14A

[Letter](#) · [Tutorial](#)

Quality: 12,397 global accepts · Rating: 800 · first AC: 2018-06-03 · GNU C++ (first AC) · Tags: implementation

[Chloristendika's solution](#)

22.

976A

[Minimum Binary Number](#) · [Tutorial](#)

Quality: 10,974 global accepts · Rating: 800 · first AC: 2018-06-02 · GNU C++ (first AC) · Tags: implementation

[Chloristendika's solution](#)

23.

988A

[Diverse Team](#) · [Tutorial](#)

Quality: 28,499 global accepts · Rating: 800 · first AC: 2018-06-02 · GNU C++ (first AC) · Tags: brute force, implementation

[Chloristendika's solution](#)

24.

1110A

[Parity](#) · [Tutorial](#)

Quality: 16,027 global accepts · Rating: 900 · first AC: 2019-02-22 · GNU C++11 (first AC) · Tags: math

[Chloristendika's solution](#)

25.

26A

[Almost Prime](#) · [Tutorial](#)

Quality: 42,767 global accepts · Rating: 900 · first AC: 2019-02-04 · GNU C++11 (first AC) · Tags: number theory

[Chloristendika's solution](#)

26.

1080B

[Margarite and the best present](#) · [Tutorial](#)

Quality: 12,641 global accepts · Rating: 900 · first AC: 2018-12-21 · GNU C++11 (first AC) · Tags: math

[Chloristendika's solution](#)

27.

697A

[Pineapple Incident](#) · [Tutorial](#)

Quality: 13,352 global accepts · Rating: 900 · first AC: 2018-10-25 · GNU C++11 (first AC) · Tags: implementation, math

[Chloristendika's solution](#)

28.

1025A

[Doggo Recoloring](#) · [Tutorial](#)

Quality: 16,527 global accepts · Rating: 900 · first AC: 2018-08-19 · GNU C++ (first AC) · Tags: implementation, sortings

[Chloristendika's solution](#)

29.

1136B

[Nastya Is Playing Computer Games](#) · [Tutorial](#)

Quality: 12,273 global accepts · Rating: 1000 · first AC: 2019-03-11 · GNU C++11 (first AC) · Tags: constructive algorithms, math

[Chloristendika's solution](#)

30.

1090M

[The Pleasant Walk](#) · [Tutorial](#)

Quality: 7,170 global accepts · Rating: 1000 · first AC: 2018-12-21 · GNU C++11 (first AC) · Tags: implementation

[Chloristendika's solution](#)

31.

1077B

[Disturbed People](#) · [Tutorial](#)

Quality: 20,436 global accepts · Rating: 1000 · first AC: 2018-12-20 · GNU C++11 (first AC) · Tags: greedy

[Chloristendika's solution](#)

32.

124A

[The number of positions](#) · [Tutorial](#)

Quality: 44,205 global accepts · Rating: 1000 · first AC: 2018-09-20 · GNU C++11 (first AC) · Tags: math

[Chloristendika's solution](#)

33.

1020B

[Badge](#) · [Tutorial](#)

Quality: 25,125 global accepts · Rating: 1000 · first AC: 2018-08-11 · GNU C++ (first AC) · Tags: brute force, dfs and similar, graphs

[Chloristendika's solution](#)

34.

114A

[Cifera](#) · [Tutorial](#)

Quality: 15,080 global accepts · Rating: 1000 · first AC: 2018-07-18 · last AC: 2018-07-18 · GNU C++ (first AC) · Tags: math

[Chloristendika's solution](#)

35.

1A

[Theatre Square](#) · [Tutorial](#)

Quality: 320,198 global accepts · Rating: 1000 · first AC: 2018-04-25 · last AC: 2018-05-26 · GNU C++ (first AC) · Tags: math

[Chloristendika's solution](#)

36.

1157A

[Reachable Numbers](#) · [Tutorial](#)

Quality: 16,566 global accepts · Rating: 1100 · first AC: 2019-05-21 · last AC: 2019-05-21 · GNU C++11 (first AC) · Tags: implementation

[Chloristendika's solution](#)

37.

1066A

[Vova and Train](#) · [Tutorial](#)

Quality: 15,428 global accepts · Rating: 1100 · first AC: 2018-11-05 · last AC: 2018-11-05 · GNU C++11 (first AC) · Tags: math

[Chloristendika's solution](#)

38.

1060B

[Maximum Sum of Digits](#) · [Tutorial](#)

Quality: 9,497 global accepts · Rating: 1100 · first AC: 2018-10-05 · GNU C++11 (first AC) · Tags: greedy

[Chloristendika's solution](#)

39.

12B

[Correct Solution?](#) · [Tutorial](#)

Quality: 9,670 global accepts · Rating: 1100 · first AC: 2018-05-26 · GNU C++ (first AC) · Tags: implementation, sortings

[Chloristendika's solution](#)

40.

1371B

[Magical Calendar](#) · [Tutorial](#)

Quality: 19,609 global accepts · Rating: 1200 · first AC: 2020-07-01 · GNU C++11 (first AC) · Tags: math

[Chloristendika's solution](#)

41.

1364A

[XXXXX](#) · [Tutorial](#)

Quality: 31,362 global accepts · Rating: 1200 · first AC: 2020-06-13 · GNU C++11 (first AC) · Tags: brute force, data structures, number theory, two pointers

[Chloristendika's solution](#)

42.

1082A

[Vasya and Book](#) · [Tutorial](#)

Quality: 9,277 global accepts · Rating: 1200 · first AC: 2018-12-23 · GNU C++11 (first AC) · Tags: implementation, math

[Chloristendika's solution](#)

43.

1068B

[LCM](#) · [Tutorial](#)

Quality: 13,029 global accepts · Rating: 1200 · first AC: 2018-11-07 · GNU C++11 (first AC) · Tags: math, number theory

[Chloristendika's solution](#)

44.

1023A

[Single Wildcard Pattern Matching](#) · [Tutorial](#)

Quality: 9,263 global accepts · Rating: 1200 · first AC: 2018-08-17 · last AC: 2018-09-20 · GNU C++ (first AC) · Tags: brute force, implementation, strings

[Chloristendika's solution](#)

45.

27A

[Next Test](#) · [Tutorial](#)

Quality: 23,006 global accepts · Rating: 1200 · first AC: 2018-09-20 · GNU C++11 (first AC) · Tags: implementation, sortings

[Chloristendika's solution](#)

46.

1042B

[Vitamins](#) · [Tutorial](#)

Quality: 19,151 global accepts · Rating: 1200 · first AC: 2018-09-17 · last AC: 2018-09-18 · GNU C++11 (first AC) · Tags: bitmasks, brute force, dp, implementation

[Chloristendika's solution](#)

47.

1015B

[Obtaining the String](#) · [Tutorial](#)

Quality: 12,411 global accepts · Rating: 1200 · first AC: 2018-08-02 · GNU C++ (first AC) · Tags: implementation

[Chloristendika's solution](#)

48.

982A

[Row](#) · [Tutorial](#)

Quality: 9,711 global accepts · Rating: 1200 · first AC: 2018-06-03 · GNU C++ (first AC) · Tags: brute force, constructive algorithms

[Chloristendika's solution](#)

49.

1371C

[A Cookie for You](#) · [Tutorial](#)

Quality: 21,370 global accepts · Rating: 1300 · first AC: 2020-07-01 · GNU C++11 (first AC) · Tags: greedy, implementation, math

[Chloristendika's solution](#)

50.

1364B

[Most socially-distanced subsequence](#) · [Tutorial](#)

Quality: 26,179 global accepts · Rating: 1300 · first AC: 2020-06-13 · GNU C++11 (first AC) · Tags: greedy, two pointers

[Chloristendika's solution](#)

51.

1029A

[Many Equal Substrings](#) · [Tutorial](#)

Quality: 13,433 global accepts · Rating: 1300 · first AC: 2018-08-24 · GNU C++ (first AC) · Tags: implementation, strings

[Chloristendika's solution](#)

52.

1167C

[News Distribution](#) · [Tutorial](#)

Quality: 26,003 global accepts · Rating: 1400 · first AC: 2019-05-24 · last AC: 2019-05-24 · GNU C++11 (first AC) · Tags: dfs and similar, dsu, graphs

[Chloristendika's solution](#)

53.

1066C

[Books Queries](#) · [Tutorial](#)

Quality: 10,358 global accepts · Rating: 1400 · first AC: 2018-11-05 · GNU C++11 (first AC) · Tags: implementation

[Chloristendika's solution](#)

54.

1169B

[Pairs](#) · [Tutorial](#)

Quality: 10,733 global accepts · Rating: 1500 · first AC: 2019-05-28 · last AC: 2019-05-28 · GNU C++11 (first AC) · Tags: graphs, implementation

[Chloristendika's solution](#)

55.

1166C

[A Tale of Two Lands](#) · [Tutorial](#)

Quality: 11,034 global accepts · Rating: 1500 · first AC: 2019-05-24 · last AC: 2019-05-24 · GNU C++11 (first AC) · Tags: binary search, sortings, two pointers

[Chloristendika's solution](#)

56.

1136C

[Nastya Is Transposing Matrices](#) · [Tutorial](#)

Quality: 8,028 global accepts · Rating: 1500 · first AC: 2019-03-11 · GNU C++11 (first AC) · Tags: constructive algorithms, sortings

[Chloristendika's solution](#)

57.

1066B

[Heaters](#) · [Tutorial](#)

Quality: 9,380 global accepts · Rating: 1500 · first AC: 2018-11-05 · GNU C++11 (first AC) · Tags: greedy, two pointers

[Chloristendika's solution](#)

58.

1371D

[Grid-00100](#) · [Tutorial](#)

Quality: 13,708 global accepts · Rating: 1600 · first AC: 2020-07-01 · GNU C++11 (first AC) · Tags: constructive algorithms, greedy, implementation

[Chloristendika's solution](#)

59.

1364C

[Ehab and Prefix MEXs](#) · [Tutorial](#)

Quality: 14,359 global accepts · Rating: 1600 · first AC: 2020-06-13 · GNU C++11 (first AC) · Tags: brute force, constructive algorithms, greedy

[Chloristendika's solution](#)

60.

1092C

[Prefixes and Suffixes](#) · [Tutorial](#)

Quality: 6,347 global accepts · Rating: 1700 · first AC: 2018-12-18 · last AC: 2018-12-20 · GNU C++11 (first AC) · Tags: strings

[Chloristendika's solution](#)

61.

1136D

[Nastya Is Buying Lunch](#) · [Tutorial](#)

Quality: 4,001 global accepts · Rating: 1800 · first AC: 2019-03-11 · GNU C++11 (first AC) · Tags: greedy

[Chloristendika's solution](#)

62.

1066D

[Boxes Packing](#) · [Tutorial](#)

Quality: 5,945 global accepts · Rating: 1800 · first AC: 2018-11-06 · last AC: 2018-11-06 · GNU C++11 (first AC) · Tags: binary search, implementation

[Chloristendika's solution](#)

63.

1371E1

[Asterism \(Easy Version\)](#) · [Tutorial](#)

Quality: 5,529 global accepts · Rating: 1900 · first AC: 2020-07-01 · GNU C++11 (first AC) · Tags: binary search, brute force, combinatorics, math, number theory, sortings

[Chloristendika's solution](#)

64.

1092F

[Tree with Maximum Cost](#) · [Tutorial](#)

Quality: 10,844 global accepts · Rating: 1900 · first AC: 2018-12-18 · last AC: 2018-12-20 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, dp, trees

[Chloristendika's solution](#)

65.

1364D

[Ehab's Last Corollary](#) · [Tutorial](#)

Quality: 4,961 global accepts · Rating: 2100 · first AC: 2020-06-13 · GNU C++11 (first AC) · Tags: constructive algorithms, dfs and similar, graphs, greedy, implementation, trees

[Chloristendika's solution](#)

66.

1371E2

[Asterism \(Hard Version\)](#) · [Tutorial](#)

Quality: 2,513 global accepts · Rating: 2300 · first AC: 2020-07-01 · GNU C++11 (first AC) · Tags: binary search, combinatorics, dp, math, number theory, sortings

[Chloristendika's solution](#)

67.

1371F

[Raging Thunder](#) · [Tutorial](#)

Quality: 691 global accepts · Rating: 2800 · first AC: 2020-07-01 · GNU C++11 (first AC) · Tags: data structures, divide and conquer, implementation

[Chloristendika's solution](#)