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Unique solved — Forever you

Links: [problem](#) (problemset), [Tutorial](#), [submission](#) (first AC).

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Filters: none

Count: 763

1.

1075A

[The King's Race](#) · [Tutorial](#)

Quality: 9,138 global accepts · Rating: 800 · first AC: 2018-12-01 · GNU C++11 (first AC) · Tags: [implementation](#), [math](#)

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2.

1043A

[Elections](#) · [Tutorial](#)

Quality: 11,280 global accepts · Rating: 800 · first AC: 2018-10-30 · GNU C++11 (first AC) · Tags: [implementation](#), [math](#)

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3.

1013A

[Piles With Stones](#) · [Tutorial](#)

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4.

984A

[Game](#) · [Tutorial](#)

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5.

978B

[File Name](#) · [Tutorial](#)

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6.

978A

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7.

935A

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8.

939A

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9.

938A

[Word Correction](#) · [Tutorial](#)

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10.

932A

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11.

908A

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12.

897A

[Scarborough Fair](#) · [Tutorial](#)

Quality: 15,095 global accepts · Rating: 800 · first AC: 2017-12-04 · GNU C++11 (first AC) · Tags: implementation

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13.

894A

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Quality: 39,384 global accepts · Rating: 800 · first AC: 2017-11-21 · GNU C++11 (first AC) · Tags: brute force, dp

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14.

854A

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15.

822A

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16.

811A

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17.

716A

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18.

764A

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19.

750A

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20.

752A

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Rating: 800 · first AC: 2016-12-30 · GNU C++11 (first AC) · Tags: constructive algorithms, math

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21.

749A

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22.

721A

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23.

712A

[Memory and Crow](#) · [Tutorial](#)

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24.

711A

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25.

710A

[King Moves](#) · [Tutorial](#)

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26.

707A

[Brain's Photos](#) · [Tutorial](#)

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27.

703A

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28.

701A

[Cards](#) · [Tutorial](#)

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29.

688A

[Opponents](#) · [Tutorial](#)

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30.

678A

[Johny Likes Numbers](#) · [Tutorial](#)

Quality: 15,170 global accepts · Rating: 800 · first AC: 2016-06-26 · GNU C++11 (first AC) · Tags: implementation, math

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31.

686A

[Free Ice Cream](#) · [Tutorial](#)

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[Forever_you's solution](#)

32.

681A

[A Good Contest](#) · [Tutorial](#)

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33.

680A

[Bear and Five Cards](#) · [Tutorial](#)

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34.

677A

[Vanya and Fence](#) · [Tutorial](#)

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35.

629A

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36.

630A

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37.

443A

[Anton and Letters](#) · [Tutorial](#)

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38.

266B

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39.

624A

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40.

618A

[Slime Combining](#) · [Tutorial](#)

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41.

617A

[Elephant](#) · [Tutorial](#)

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42.

620A

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43.

609A

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44.

200B

[Drinks](#) · [Tutorial](#)

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45.

271A

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46.

513A

[Game](#) · [Tutorial](#)

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47.

486A

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48.

546A

[Soldier and Bananas](#) · [Tutorial](#)

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49.

148A

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50.

472A

[Design Tutorial: Learn from Math](#) · [Tutorial](#)

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51.

581A

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52.

281A

[Word Capitalization](#) · [Tutorial](#)

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53.

339A

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54.

112A

[Petya and Strings](#) · [Tutorial](#)

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55.

266A

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56.

282A

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57.

231A

[Team](#) · [Tutorial](#)

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58.

50A

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59.

71A

[Way Too Long Words](#) · [Tutorial](#)

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60.

158A

[Next Round](#) · [Tutorial](#)

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61.

4A

[Watermelon](#) · [Tutorial](#)

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62.

1089L

[Lazyland](#) · [Tutorial](#)

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63.

980A

[Links and Pearls](#) · [Tutorial](#)

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64.

935B

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65.

914A

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66.

893A

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67.

892A

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68.

847G

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69.

768A

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70.

765A

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71.

764B

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72.

709A

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73.

706A

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74.

697A

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75.

653A

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76.

631A

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77.

611A

[New Year and Days](#) · [Tutorial](#)

Quality: 12,180 global accepts · Rating: 900 · first AC: 2015-12-30 · GNU C++ (first AC) · Tags: implementation

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78.

337A

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79.

460A

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80.

318A

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81.

598A

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82.

586A

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83.

580A

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84.

160A

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85.

133A

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86.

96A

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87.

978C

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88.

939B

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89.

893B

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90.

847M

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91.

822B

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92.

742A

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93.

725A

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94.

699A

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95.

688B

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96.

680B

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97.

659A

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98.

622A

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[Forever_you's solution](#)

99.

626A

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100.

118B

[Present from Lena](#) · [Tutorial](#)

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101.

620B

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102.

604A

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103.

124A

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104.

58A

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105.

515A

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106.

476A

[Dreamoon and Stairs](#) · [Tutorial](#)

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107.

584A

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108.

268B

[Buttons](#) · [Tutorial](#)

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109.

479A

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110.

69A

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111.

122A

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112.

118A

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[Forever_you's solution](#)

113.

1A

[Theatre Square](#) · [Tutorial](#)

Quality: 320,307 global accepts · Rating: 1000 · first AC: 2015-09-04 · GNU C++ (first AC) · Tags: math

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114.

984B

[Minesweeper](#) · [Tutorial](#)

Quality: 7,981 global accepts · Rating: 1100 · first AC: 2018-05-16 · GNU C++11 (first AC) · Tags: implementation

[Forever_you's solution](#)

115.

938B

[Run For Your Prize](#) · [Tutorial](#)

Quality: 9,303 global accepts · Rating: 1100 · first AC: 2018-05-01 · GNU C++11 (first AC) · Tags: brute force, greedy

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116.

883M

[Quadcopter Competition](#) · [Tutorial](#)

Quality: 3,843 global accepts · Rating: 1100 · first AC: 2017-11-22 · GNU C++11 (first AC) · Tags: greedy, math

[Forever_you's solution](#)

117.

869B

[The Eternal Immortality](#) · [Tutorial](#)

Quality: 15,558 global accepts · Rating: 1100 · first AC: 2017-10-06 · GNU C++11 (first AC) · Tags: math

[Forever_you's solution](#)

118.

869A

[The Artful Expedient](#) · [Tutorial](#)

Quality: 9,797 global accepts · Rating: 1100 · first AC: 2017-10-06 · GNU C++11 (first AC) · Tags: brute force, implementation

[Forever_you's solution](#)

119.

797A

[k-Factorization](#) · [Tutorial](#)

Quality: 19,892 global accepts · Rating: 1100 · first AC: 2017-04-16 · GNU C++11 (first AC) · Tags: implementation, math, number theory

[Forever_you's solution](#)

120.

767A

[Snacktower](#) · [Tutorial](#)

Quality: 22,693 global accepts · Rating: 1100 · first AC: 2017-03-03 · GNU C++11 (first AC) · Tags: data structures, implementation

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121.

765B

[Code obfuscation](#) · [Tutorial](#)

Quality: 7,554 global accepts · Rating: 1100 · first AC: 2017-02-14 · GNU C++11 (first AC) · Tags: greedy, implementation, strings

[Forever_you's solution](#)

122.

721B

[Passwords](#) · [Tutorial](#)

Quality: 12,467 global accepts · Rating: 1100 · first AC: 2016-10-01 · GNU C++11 (first AC) · Tags: implementation, math, sortings, strings

[Forever_you's solution](#)

123.

714A

[Meeting of Old Friends](#) · [Tutorial](#)

Quality: 11,146 global accepts · Rating: 1100 · first AC: 2016-09-23 · GNU C++11 (first AC) · Tags: implementation, math

[Forever_you's solution](#)

124.

712B

[Memory and Trident](#) · [Tutorial](#)

Quality: 10,315 global accepts · Rating: 1100 · first AC: 2016-09-11 · GNU C++11 (first AC) · Tags: implementation, strings

[Forever_you's solution](#)

125.

706B

[Interesting drink](#) · [Tutorial](#)

Quality: 84,487 global accepts · Rating: 1100 · first AC: 2016-08-11 · GNU C++11 (first AC) · Tags: binary search, dp, implementation

[Forever_you's solution](#)

126.

686B

[Little Robber Girl's Zoo](#) · [Tutorial](#)

Quality: 8,011 global accepts · Rating: 1100 · first AC: 2016-06-26 · GNU C++11 (first AC) · Tags: constructive algorithms, implementation, sortings

[Forever_you's solution](#)

127.

682A

[Alyona and Numbers](#) · [Tutorial](#)

Quality: 23,995 global accepts · Rating: 1100 · first AC: 2016-06-20 · GNU C++11 (first AC) · Tags: constructive algorithms, math, number theory

[Forever_you's solution](#)

128.

633A

[Ebony and Ivory](#) · [Tutorial](#)

Quality: 14,694 global accepts · Rating: 1100 · first AC: 2016-02-29 · GNU C++ (first AC) · Tags: brute force, math, number theory

[Forever_you's solution](#)

129.

629B

[Far Relative's Problem](#) · [Tutorial](#)

Quality: 8,339 global accepts · Rating: 1100 · first AC: 2016-02-23 · GNU C++ (first AC) · Tags: brute force

[Forever_you's solution](#)

130.

630J

[Divisibility](#) · [Tutorial](#)

Quality: 12,717 global accepts · Rating: 1100 · first AC: 2016-02-20 · GNU C++ (first AC) · Tags: math, number theory

[Forever_you's solution](#)

131.

630C

[Lucky Numbers](#) · [Tutorial](#)

Quality: 26,921 global accepts · Rating: 1100 · first AC: 2016-02-19 · GNU C++ (first AC) · Tags: combinatorics, math

[Forever_you's solution](#)

132.

630D

[Hexagons!](#) · [Tutorial](#)

Quality: 12,663 global accepts · Rating: 1100 · first AC: 2016-02-19 · GNU C++ (first AC) · Tags: math

[Forever_you's solution](#)

133.

467B

[Fedor and New Game](#) · [Tutorial](#)

Quality: 42,862 global accepts · Rating: 1100 · first AC: 2016-02-15 · GNU C++ (first AC) · Tags: bitmasks, brute force, constructive algorithms, implementation

[Forever_you's solution](#)

134.

624B

[Making a String](#) · [Tutorial](#)

Quality: 8,399 global accepts · Rating: 1100 · first AC: 2016-02-05 · GNU C++ (first AC) · Tags: greedy, sortings

[Forever_you's solution](#)

135.

618B

[Guess the Permutation](#) · [Tutorial](#)

Quality: 8,326 global accepts · Rating: 1100 · first AC: 2016-01-29 · GNU C++ (first AC) · Tags: constructive algorithms

[Forever_you's solution](#)

136.

609B

[The Best Gift](#) · [Tutorial](#)

Quality: 10,090 global accepts · Rating: 1100 · first AC: 2015-12-19 · GNU C++ (first AC) · Tags: constructive algorithms, implementation

[Forever_you's solution](#)

137.

501B

[Misha and Changing Handles](#) · [Tutorial](#)

Quality: 19,425 global accepts · Rating: 1100 · first AC: 2015-11-29 · GNU C++ (first AC) · Tags: data structures, dsu, strings

[Forever_you's solution](#)

138.

270A

[Fancy Fence](#) · [Tutorial](#)

Quality: 50,831 global accepts · Rating: 1100 · first AC: 2015-11-28 · GNU C++ (first AC) · Tags: geometry, implementation, math

[Forever_you's solution](#)

139.

427B

[Prison Transfer](#) · [Tutorial](#)

Quality: 15,513 global accepts · Rating: 1100 · first AC: 2015-11-28 · GNU C++ (first AC) · Tags: data structures, implementation

[Forever_you's solution](#)

140.

368B

[Sereja and Suffixes](#) · [Tutorial](#)

Quality: 49,909 global accepts · Rating: 1100 · first AC: 2015-11-28 · GNU C++ (first AC) · Tags: data structures, dp

[Forever_you's solution](#)

141.

519B

[A and B and Compilation Errors](#) · [Tutorial](#)

Quality: 43,714 global accepts · Rating: 1100 · first AC: 2015-11-27 · GNU C++ (first AC) · Tags: data structures, implementation, sortings

[Forever_you's solution](#)

142.

527A

[Playing with Paper](#) · [Tutorial](#)

Quality: 15,554 global accepts · Rating: 1100 · first AC: 2015-11-26 · GNU C++ (first AC) · Tags: implementation, math

[Forever_you's solution](#)

143.

82A

[Double Cola](#) · [Tutorial](#)

Quality: 32,237 global accepts · Rating: 1100 · first AC: 2015-11-25 · GNU C++ (first AC) · Tags: implementation, math

[Forever_you's solution](#)

144.

602A

[Two Bases](#) · [Tutorial](#)

Quality: 8,796 global accepts · Rating: 1100 · first AC: 2015-11-24 · GNU C++ (first AC) · Tags: brute force, implementation

[Forever_you's solution](#)

145.

581B

[Luxurious Houses](#) · [Tutorial](#)

Quality: 13,647 global accepts · Rating: 1100 · first AC: 2015-09-28 · GNU C++ (first AC) · Tags: implementation, math

[Forever_you's solution](#)

146.

158B

[Taxi](#) · [Tutorial](#)

Quality: 103,848 global accepts · Rating: 1100 · first AC: 2015-09-07 · last AC: 2015-09-07 · GNU C++ (first AC) · Tags: *special, greedy, implementation

[Forever_you's solution](#)

147.

1075B

[Taxi drivers and Lyft](#) · [Tutorial](#)

Quality: 4,527 global accepts · Rating: 1200 · first AC: 2018-12-01 · GNU C++11 (first AC) · Tags: implementation, sortings

[Forever_you's solution](#)

148.

1043B

[Lost Array](#) · [Tutorial](#)

Quality: 6,551 global accepts · Rating: 1200 · first AC: 2018-10-30 · GNU C++11 (first AC) · Tags: implementation

[Forever_you's solution](#)

149.

1013B

[And](#) · [Tutorial](#)

Quality: 8,300 global accepts · Rating: 1200 · first AC: 2018-07-30 · GNU C++11 (first AC) · Tags: greedy

[Forever_you's solution](#)

150.

940A

[Points on the line](#) · [Tutorial](#)

Quality: 8,815 global accepts · Rating: 1200 · first AC: 2018-05-03 · GNU C++11 (first AC) · Tags: brute force, greedy, sortings

[Forever_you's solution](#)

151.

914B

[Conan and Agasa play a Card Game](#) · [Tutorial](#)

Quality: 9,066 global accepts · Rating: 1200 · first AC: 2018-01-20 · GNU C++11 (first AC) · Tags: games, greedy, implementation

[Forever_you's solution](#)

152.

908B

[New Year and Buggy Bot](#) · [Tutorial](#)

Quality: 7,902 global accepts · Rating: 1200 · first AC: 2017-12-29 · GNU C++11 (first AC) · Tags: brute force, implementation

[Forever_you's solution](#)

153.

892B

[Wrath](#) · [Tutorial](#)

Quality: 9,989 global accepts · Rating: 1200 · first AC: 2017-11-21 · GNU C++11 (first AC) · Tags: greedy, implementation, two pointers

[Forever_you's solution](#)

154.

854B

[Maxim Buys an Apartment](#) · [Tutorial](#)

Quality: 8,582 global accepts · Rating: 1200 · first AC: 2017-09-08 · GNU C++11 (first AC) · Tags: constructive algorithms, math

[Forever_you's solution](#)

155.

812A

[Sagheer and Crossroads](#) · [Tutorial](#)

Quality: 6,449 global accepts · Rating: 1200 · first AC: 2017-06-01 · GNU C++11 (first AC) · Tags: implementation

[Forever_you's solution](#)

156.

765C

[Table Tennis Game 2](#) · [Tutorial](#)

Quality: 7,430 global accepts · Rating: 1200 · first AC: 2017-02-14 · GNU C++11 (first AC) · Tags: math

[Forever_you's solution](#)

157.

749B

[Parallelogram is Back](#) · [Tutorial](#)

Quality: 8,934 global accepts · Rating: 1200 · first AC: 2016-12-23 · GNU C++11 (first AC) · Tags: brute force, constructive algorithms, geometry

[Forever_you's solution](#)

158.

740B

[Alyona and flowers](#) · [Tutorial](#)

Quality: 8,871 global accepts · Rating: 1200 · first AC: 2016-11-25 · GNU C++11 (first AC) · Tags: constructive algorithms

[Forever_you's solution](#)

159.

725B

[Food on the Plane](#) · [Tutorial](#)

Quality: 5,321 global accepts · Rating: 1200 · first AC: 2016-10-27 · GNU C++11 (first AC) · Tags: implementation, math

[Forever_you's solution](#)

160.

714B

[Filya and Homework](#) · [Tutorial](#)

Quality: 15,523 global accepts · Rating: 1200 · first AC: 2016-09-23 · GNU C++11 (first AC) · Tags: implementation, sortings

[Forever_you's solution](#)

161.

717C

[Potions Homework](#) · [Tutorial](#)

Quality: 4,286 global accepts · Rating: 1200 · first AC: 2016-09-14 · last AC: 2016-09-15 · GNU C++11 (first AC) · Tags: implementation, sortings

[Forever_you's solution](#)

162.

709C

[Letters Cyclic Shift](#) · [Tutorial](#)

Rating: 1200 · first AC: 2016-08-27 · GNU C++11 (first AC) · Tags: greedy, strings

[Forever_you's solution](#)

163.

701B

[Cells Not Under Attack](#) · [Tutorial](#)

Quality: 12,550 global accepts · Rating: 1200 · first AC: 2016-07-22 · GNU C++11 (first AC) · Tags: data structures, math

[Forever_you's solution](#)

164.

682B

[Alyona and Mex](#) · [Tutorial](#)

Quality: 12,747 global accepts · Rating: 1200 · first AC: 2016-06-20 · GNU C++11 (first AC) · Tags: sortings

[Forever_you's solution](#)

165.

659C

[Tanya and Toys](#) · [Tutorial](#)

Quality: 11,961 global accepts · Rating: 1200 · first AC: 2016-03-31 · GNU C++11 (first AC) · Tags: greedy, implementation

[Forever_you's solution](#)

166.

651B

[Beautiful Paintings](#) · [Tutorial](#)

Quality: 12,224 global accepts · Rating: 1200 · first AC: 2016-03-07 · GNU C++11 (first AC) · Tags: greedy, sortings

[Forever_you's solution](#)

167.

631B

[Print Check](#) · [Tutorial](#)

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[Forever_you's solution](#)

168.

630R

[Game](#) · [Tutorial](#)

Quality: 9,590 global accepts · Rating: 1200 · first AC: 2016-02-20 · GNU C++ (first AC) · Tags: games, math

[Forever_you's solution](#)

169.

630B

[Moore's Law](#) · [Tutorial](#)

Quality: 8,365 global accepts · Rating: 1200 · first AC: 2016-02-19 · GNU C++ (first AC) · Tags: math

[Forever_you's solution](#)

170.

625B

[War of the Corporations](#) · [Tutorial](#)

Quality: 11,453 global accepts · Rating: 1200 · first AC: 2016-02-12 · GNU C++ (first AC) · Tags: constructive algorithms, greedy, strings

[Forever_you's solution](#)

171.

606A

[Magic Spheres](#) · [Tutorial](#)

Quality: 8,240 global accepts · Rating: 1200 · first AC: 2015-12-09 · GNU C++ (first AC) · Tags: implementation

[Forever_you's solution](#)

172.

492B

[Vanya and Lanterns](#) · [Tutorial](#)

Quality: 90,208 global accepts · Rating: 1200 · first AC: 2015-11-26 · GNU C++ (first AC) · Tags: binary search, implementation, math, sortings

[Forever_you's solution](#)

173.

593A

[2Char](#) · [Tutorial](#)

Quality: 6,156 global accepts · Rating: 1200 · first AC: 2015-11-04 · GNU C++ (first AC) · Tags: brute force, implementation

[Forever_you's solution](#)

174.

932B

[Recursive Queries](#) · [Tutorial](#)

Quality: 9,262 global accepts · Rating: 1300 · first AC: 2018-02-15 · GNU C++11 (first AC) · Tags: binary search, data structures, dfs and similar

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175.

897B

[Chtholly's request](#) · [Tutorial](#)

Quality: 7,550 global accepts · Rating: 1300 · first AC: 2017-12-04 · GNU C++11 (first AC) · Tags: brute force

[Forever_you's solution](#)

176.

893C

[Rumor](#) · [Tutorial](#)

Quality: 28,279 global accepts · Rating: 1300 · first AC: 2017-11-23 · GNU C++11 (first AC) · Tags: dfs and similar, graphs, greedy

[Forever_you's solution](#)

177.

883F

[Lost in Transliteration](#) · [Tutorial](#)

Quality: 2,385 global accepts · Rating: 1300 · first AC: 2017-11-22 · GNU C++11 (first AC) · Tags: implementation

[Forever_you's solution](#)

178.

716B

[Complete the Word](#) · [Tutorial](#)

Quality: 13,005 global accepts · Rating: 1300 · first AC: 2017-04-07 · GNU C++11 (first AC) · Tags: greedy, two pointers

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179.

750B

[New Year and North Pole](#) · [Tutorial](#)

Quality: 9,721 global accepts · Rating: 1300 · first AC: 2016-12-30 · GNU C++11 (first AC) · Tags: geometry, implementation

[Forever_you's solution](#)

180.

740A

[Alyona and copybooks](#) · [Tutorial](#)

Quality: 9,168 global accepts · Rating: 1300 · first AC: 2016-11-25 · GNU C++11 (first AC) · Tags: brute force, implementation

[Forever_you's solution](#)

181.

707B

[Bakery](#) · [Tutorial](#)

Quality: 13,603 global accepts · Rating: 1300 · first AC: 2016-08-20 · GNU C++11 (first AC) · Tags: graphs

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182.

681B

[Economy Game](#) · [Tutorial](#)

Quality: 9,436 global accepts · Rating: 1300 · first AC: 2016-06-22 · GNU C++11 (first AC) · Tags: brute force

[Forever_you's solution](#)

183.

659B

[Qualifying Contest](#) · [Tutorial](#)

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[Forever_you's solution](#)

184.

633B

[A Trivial Problem](#) · [Tutorial](#)

Quality: 7,239 global accepts · Rating: 1300 · first AC: 2016-02-29 · GNU C++ (first AC) · Tags: brute force, constructive algorithms, math, number theory

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185.

630N

[Forecast](#) · [Tutorial](#)

Quality: 5,225 global accepts · Rating: 1300 · first AC: 2016-02-20 · GNU C++ (first AC) · Tags: math

[Forever_you's solution](#)

186.

630F

[Selection of Personnel](#) · [Tutorial](#)

Quality: 8,049 global accepts · Rating: 1300 · first AC: 2016-02-19 · GNU C++ (first AC) · Tags: combinatorics, math

[Forever_you's solution](#)

187.

626B

[Cards](#) · [Tutorial](#)

Quality: 6,922 global accepts · Rating: 1300 · first AC: 2016-02-16 · last AC: 2016-02-16 · GNU C++ (first AC) · Tags: constructive algorithms, dp, math

[Forever_you's solution](#)

188.

625C

[K-special Tables](#) · [Tutorial](#)

Quality: 7,170 global accepts · Rating: 1300 · first AC: 2016-02-15 · GNU C++ (first AC) · Tags: constructive algorithms, implementation

[Forever_you's solution](#)

189.

617B

[Chocolate](#) · [Tutorial](#)

Quality: 20,020 global accepts · Rating: 1300 · first AC: 2016-01-24 · GNU C++ (first AC) · Tags: combinatorics

[Forever_you's solution](#)

190.

611B

[New Year and Old Property](#) · [Tutorial](#)

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[Forever_you's solution](#)

191.

612A

[The Text Splitting](#) · [Tutorial](#)

Quality: 7,839 global accepts · Rating: 1300 · first AC: 2015-12-26 · GNU C++ (first AC) · Tags: brute force, implementation, strings

[Forever_you's solution](#)

192.

4C

[Registration System](#) · [Tutorial](#)

Quality: 108,197 global accepts · Rating: 1300 · first AC: 2015-11-28 · GNU C++ (first AC) · Tags: data structures, hashing, implementation

[Forever_you's solution](#)

193.

598B

[Queries on a String](#) · [Tutorial](#)

Quality: 12,207 global accepts · Rating: 1300 · first AC: 2015-11-13 · GNU C++ (first AC) · Tags: implementation, strings

[Forever_you's solution](#)

194.

586B

[Laurenty and Shop](#) · [Tutorial](#)

Quality: 5,239 global accepts · Rating: 1300 · first AC: 2015-10-12 · GNU C++ (first AC) · Tags: implementation

[Forever_you's solution](#)

195.

978E

[Bus Video System](#) · [Tutorial](#)

Quality: 10,594 global accepts · Rating: 1400 · first AC: 2018-05-16 · GNU C++11 (first AC) · Tags: combinatorics, math

[Forever_you's solution](#)

196.

940B

[Our Tanya is Crying Out Loud](#) · [Tutorial](#)

Quality: 9,507 global accepts · Rating: 1400 · first AC: 2018-05-03 · GNU C++11 (first AC) · Tags: dp, greedy

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197.

843A

[Sorting by Subsequences](#) · [Tutorial](#)

Quality: 5,959 global accepts · Rating: 1400 · first AC: 2017-08-24 · GNU C++11 (first AC) · Tags: dfs and similar, dsu, implementation, math,

sortings

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198.

797B

[Odd sum](#) · [Tutorial](#)

Quality: 11,520 global accepts · Rating: 1400 · first AC: 2017-04-16 · GNU C++11 (first AC) · Tags: dp, greedy, implementation

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199.

719B

[Anatoly and Cockroaches](#) · [Tutorial](#)

Quality: 8,819 global accepts · Rating: 1400 · first AC: 2016-09-27 · GNU C++11 (first AC) · Tags: greedy

[Forever_you's solution](#)

200.

714C

[Sonya and Queries](#) · [Tutorial](#)

Rating: 1400 · first AC: 2016-09-24 · GNU C++11 (first AC) · Tags: data structures, implementation

[Forever_you's solution](#)

201.

711B

[Chris and Magic Square](#) · [Tutorial](#)

Quality: 8,639 global accepts · Rating: 1400 · first AC: 2016-08-30 · GNU C++11 (first AC) · Tags: constructive algorithms, implementation

[Forever_you's solution](#)

202.

710B

[Optimal Point on a Line](#) · [Tutorial](#)

Quality: 10,593 global accepts · Rating: 1400 · first AC: 2016-08-22 · GNU C++11 (first AC) · Tags: brute force, sortings

[Forever_you's solution](#)

203.

703B

[Mishka and trip](#) · [Tutorial](#)

Quality: 6,059 global accepts · Rating: 1400 · first AC: 2016-08-04 · GNU C++11 (first AC) · Tags: implementation, math

[Forever_you's solution](#)

204.

699B

[One Bomb](#) · [Tutorial](#)

Quality: 7,949 global accepts · Rating: 1400 · first AC: 2016-07-19 · GNU C++11 (first AC) · Tags: implementation

[Forever_you's solution](#)

205.

699C

[Vacations](#) · [Tutorial](#)

Rating: 1400 · first AC: 2016-07-19 · GNU C++11 (first AC) · Tags: brute force, dp

[Forever_you's solution](#)

206.

651C

[Watchmen](#) · [Tutorial](#)

Rating: 1400 · first AC: 2016-03-07 · GNU C++11 (first AC) · Tags: data structures, geometry, implementation, sortings

[Forever_you's solution](#)

207.

632B

[Alice, Bob, Two Teams](#) · [Tutorial](#)

Quality: 4,391 global accepts · Rating: 1400 · first AC: 2016-03-05 · GNU C++11 (first AC) · Tags: brute force, constructive algorithms

[Forever_you's solution](#)

208.

630L

[Cracking the Code](#) · [Tutorial](#)

Quality: 4,055 global accepts · Rating: 1400 · first AC: 2016-02-20 · GNU C++ (first AC) · Tags: implementation, math

[Forever_you's solution](#)

209.

630H

[Benches](#) · [Tutorial](#)

Quality: 5,666 global accepts · Rating: 1400 · first AC: 2016-02-19 · GNU C++ (first AC) · Tags: combinatorics, math

[Forever_you's solution](#)

210.

614B

[Gena's Code](#) · [Tutorial](#)

Quality: 7,295 global accepts · Rating: 1400 · first AC: 2016-01-14 · GNU C++ (first AC) · Tags: implementation, math

[Forever_you's solution](#)

211.

514B

[Han Solo and Lazer Gun](#) · [Tutorial](#)

Quality: 22,642 global accepts · Rating: 1400 · first AC: 2015-11-28 · GNU C++ (first AC) · Tags: brute force, data structures, geometry, implementation, math

[Forever_you's solution](#)

212.

602B

[Approximating a Constant Range](#) · [Tutorial](#)

Quality: 12,081 global accepts · Rating: 1400 · first AC: 2015-11-24 · GNU C++ (first AC) · Tags: dp, implementation, two pointers

[Forever_you's solution](#)

213.

581C

[Developing Skills](#) · [Tutorial](#)

Quality: 7,595 global accepts · Rating: 1400 · first AC: 2015-09-28 · GNU C++ (first AC) · Tags: implementation, math, sortings

[Forever_you's solution](#)

214.

1089G

[Guest Student](#) · [Tutorial](#)

Quality: 3,228 global accepts · Rating: 1500 · first AC: 2018-12-04 · GNU C++11 (first AC) · Tags: math

[Forever_you's solution](#)

215.

1043C

[Smallest Word](#) · [Tutorial](#)

Quality: 7,224 global accepts · Rating: 1500 · first AC: 2018-10-30 · GNU C++11 (first AC) · Tags: constructive algorithms, greedy, implementation

[Forever_you's solution](#)

216.

1013C

[Photo of The Sky](#) · [Tutorial](#)

Rating: 1500 · first AC: 2018-07-30 · GNU C++11 (first AC) · Tags: implementation, math

[Forever_you's solution](#)

217.

978F

[Mentors](#) · [Tutorial](#)

Quality: 9,219 global accepts · Rating: 1500 · first AC: 2018-05-16 · GNU C++11 (first AC) · Tags: binary search, data structures, implementation

[Forever_you's solution](#)

218.

978D

[Almost Arithmetic Progression](#) · [Tutorial](#)

Quality: 9,956 global accepts · Rating: 1500 · first AC: 2018-05-14 · GNU C++11 (first AC) · Tags: brute force, implementation, math

[Forever_you's solution](#)

219.

940C

[Phone Numbers](#) · [Tutorial](#)

Quality: 6,684 global accepts · Rating: 1500 · first AC: 2018-05-03 · GNU C++11 (first AC) · Tags: constructive algorithms, implementation, strings

[Forever_your's solution](#)

220.

908C

[New Year and Curling](#) · [Tutorial](#)

Quality: 7,204 global accepts · Rating: 1500 · first AC: 2017-12-29 · GNU C++11 (first AC) · Tags: brute force, geometry, implementation, math

[Forever_your's solution](#)

221.

883E

[Field of Wonders](#) · [Tutorial](#)

Quality: 2,037 global accepts · Rating: 1500 · first AC: 2017-11-22 · GNU C++11 (first AC) · Tags: implementation, strings

[Forever_your's solution](#)

222.

892C

[Pride](#) · [Tutorial](#)

Rating: 1500 · first AC: 2017-11-21 · GNU C++11 (first AC) · Tags: greedy

[Forever_your's solution](#)

223.

847A

[Union of Doubly Linked Lists](#) · [Tutorial](#)

Quality: 3,878 global accepts · Rating: 1500 · first AC: 2017-10-28 · GNU C++11 (first AC) · Tags: implementation

[Forever_your's solution](#)

224.

812C

[Sagheer and Nubian Market](#) · [Tutorial](#)

Quality: 17,500 global accepts · Rating: 1500 · first AC: 2017-06-01 · GNU C++11 (first AC) · Tags: binary search, sortings

[Forever_your's solution](#)

225.

709B

[Checkpoints](#) · [Tutorial](#)

Quality: 5,027 global accepts · Rating: 1500 · first AC: 2017-04-02 · GNU C++11 (first AC) · Tags: greedy, implementation, sortings

[Forever_your's solution](#)

226.

749C

[Voting](#) · [Tutorial](#)

Quality: 6,255 global accepts · Rating: 1500 · first AC: 2016-12-23 · GNU C++11 (first AC) · Tags: greedy, implementation, two pointers

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227.

742B

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Quality: 10,061 global accepts · Rating: 1500 · first AC: 2016-12-08 · GNU C++11 (first AC) · Tags: brute force, math, number theory

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228.

710C

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Quality: 5,552 global accepts · Rating: 1500 · first AC: 2016-08-22 · last AC: 2016-08-22 · GNU C++11 (first AC) · Tags: constructive algorithms, math

[Forever_your's solution](#)

229.

707C

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[Forever_you's solution](#)

230.

701C

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Quality: 19,800 global accepts · Rating: 1500 · first AC: 2016-07-22 · GNU C++11 (first AC) · Tags: binary search, strings, two pointers

[Forever_you's solution](#)

231.

697C

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Rating: 1500 · first AC: 2016-07-14 · GNU C++11 (first AC) · Tags: brute force, data structures, implementation, trees

[Forever_you's solution](#)

232.

659D

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Quality: 6,711 global accepts · Rating: 1500 · first AC: 2016-03-31 · GNU C++11 (first AC) · Tags: geometry, implementation, math

[Forever_you's solution](#)

233.

630K

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Quality: 6,339 global accepts · Rating: 1500 · first AC: 2016-02-20 · GNU C++ (first AC) · Tags: math, number theory

[Forever_you's solution](#)

234.

620C

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Quality: 7,874 global accepts · Rating: 1500 · first AC: 2016-01-21 · GNU C++ (first AC) · Tags: greedy

[Forever_you's solution](#)

235.

611C

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[Forever_you's solution](#)

236.

609C

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Quality: 7,398 global accepts · Rating: 1500 · first AC: 2015-12-19 · GNU C++ (first AC) · Tags: implementation, math

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237.

580B

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Quality: 31,936 global accepts · Rating: 1500 · first AC: 2015-09-23 · GNU C++ (first AC) · Tags: binary search, sortings, two pointers

[Forever_you's solution](#)

238.

574B

[Bear and Three Musketeers](#) · [Tutorial](#)

Quality: 8,328 global accepts · Rating: 1500 · first AC: 2015-09-03 · GNU C++ (first AC) · Tags: brute force, dfs and similar, graphs, hashing

[Forever_you's solution](#)

239.

980B

[Marlin](#) · [Tutorial](#)

Quality: 4,924 global accepts · Rating: 1600 · first AC: 2018-05-09 · GNU C++11 (first AC) · Tags: constructive algorithms

[Forever_you's solution](#)

240.

940D

[Alena And The Heater](#) · [Tutorial](#)

Quality: 3,758 global accepts · Rating: 1600 · first AC: 2018-05-03 · GNU C++11 (first AC) · Tags: binary search, implementation

[Forever_you's solution](#)

241.

935C

[Fifa and Fafa](#) · [Tutorial](#)

Quality: 5,007 global accepts · Rating: 1600 · first AC: 2018-05-02 · GNU C++11 (first AC) · Tags: geometry

[Forever_you's solution](#)

242.

939D

[Love Rescue](#) · [Tutorial](#)

Quality: 8,111 global accepts · Rating: 1600 · first AC: 2018-05-01 · GNU C++11 (first AC) · Tags: dfs and similar, dsu, graphs, greedy, strings

[Forever_you's solution](#)

243.

939C

[Convenient For Everybody](#) · [Tutorial](#)

Quality: 4,926 global accepts · Rating: 1600 · first AC: 2018-05-01 · GNU C++11 (first AC) · Tags: binary search, two pointers

[Forever_you's solution](#)

244.

932C

[Permutation Cycle](#) · [Tutorial](#)

Quality: 4,239 global accepts · Rating: 1600 · first AC: 2018-02-15 · GNU C++11 (first AC) · Tags: brute force, constructive algorithms

[Forever_you's solution](#)

245.

847H

[Load Testing](#) · [Tutorial](#)

Quality: 2,608 global accepts · Rating: 1600 · first AC: 2017-10-28 · GNU C++11 (first AC) · Tags: greedy

[Forever_you's solution](#)

246.

847B

[Preparing for Merge Sort](#) · [Tutorial](#)

Quality: 6,287 global accepts · Rating: 1600 · first AC: 2017-10-28 · GNU C++11 (first AC) · Tags: binary search, data structures

[Forever_you's solution](#)

247.

822C

[Hacker, pack your bags!](#) · [Tutorial](#)

Quality: 4,938 global accepts · Rating: 1600 · first AC: 2017-07-02 · GNU C++11 (first AC) · Tags: binary search, greedy, implementation, sortings

[Forever_you's solution](#)

248.

812B

[Sagheer, the Hausmeister](#) · [Tutorial](#)

Quality: 5,522 global accepts · Rating: 1600 · first AC: 2017-06-01 · GNU C++11 (first AC) · Tags: bitmasks, brute force, dp

[Forever_you's solution](#)

249.

768B

[Code For 1](#) · [Tutorial](#)

Quality: 6,974 global accepts · Rating: 1600 · first AC: 2017-03-20 · GNU C++11 (first AC) · Tags: constructive algorithms, dfs and similar, divide and conquer

[Forever_you's solution](#)

250.

764C

[Timofey and a tree](#) · [Tutorial](#)

Rating: 1600 · first AC: 2017-02-05 · last AC: 2017-02-05 · GNU C++11 (first AC) · Tags: dfs and similar, graphs, implementation, trees

[Forever_you's solution](#)

251.

750C

[New Year and Rating](#) · [Tutorial](#)

Quality: 6,991 global accepts · Rating: 1600 · first AC: 2016-12-30 · GNU C++11 (first AC) · Tags: binary search, greedy, math

[Forever_you's solution](#)

252.

742C

[Arpa's loud Owf and Mehrdad's evil plan](#) · [Tutorial](#)

Quality: 1600 · first AC: 2016-12-08 · GNU C++11 (first AC) · Tags: dfs and similar, math

[Forever_you's solution](#)

253.

712C

[Memory and De-Evolution](#) · [Tutorial](#)

Quality: 6,204 global accepts · Rating: 1600 · first AC: 2016-09-11 · GNU C++11 (first AC) · Tags: greedy, math

[Forever_you's solution](#)

254.

706C

[Hard problem](#) · [Tutorial](#)

Quality: 19,368 global accepts · Rating: 1600 · first AC: 2016-08-11 · GNU C++11 (first AC) · Tags: dp, strings

[Forever_you's solution](#)

255.

704A

[Thor](#) · [Tutorial](#)

Quality: 10,213 global accepts · Rating: 1600 · first AC: 2016-08-07 · GNU C++11 (first AC) · Tags: brute force, data structures, implementation

[Forever_you's solution](#)

256.

678C

[Joty and Chocolate](#) · [Tutorial](#)

Quality: 11,047 global accepts · Rating: 1600 · first AC: 2016-06-26 · GNU C++11 (first AC) · Tags: implementation, math, number theory

[Forever_you's solution](#)

257.

678B

[The Same Calendar](#) · [Tutorial](#)

Quality: 4,740 global accepts · Rating: 1600 · first AC: 2016-06-26 · GNU C++11 (first AC) · Tags: implementation

[Forever_you's solution](#)

258.

681C

[Heap Operations](#) · [Tutorial](#)

Quality: 9,845 global accepts · Rating: 1600 · first AC: 2016-06-26 · GNU C++11 (first AC) · Tags: constructive algorithms, data structures, greedy

[Forever_you's solution](#)

259.

682C

[Alyona and the Tree](#) · [Tutorial](#)

Quality: 8,083 global accepts · Rating: 1600 · first AC: 2016-06-20 · GNU C++11 (first AC) · Tags: dfs and similar, dp, graphs, trees

[Forever_you's solution](#)

260.

659E

[New Reform](#) · [Tutorial](#)

Quality: 7,992 global accepts · Rating: 1600 · first AC: 2016-03-31 · GNU C++11 (first AC) · Tags: data structures, dfs and similar, dsu, graphs, greedy

[Forever_you's solution](#)

261.

616D

[Longest k-Good Segment](#) · [Tutorial](#)

Quality: 12,381 global accepts · Rating: 1600 · first AC: 2016-02-22 · GNU C++ (first AC) · Tags: binary search, data structures, two pointers

[Forever_you's solution](#)

262.

630G

[Challenge Pennants](#) · [Tutorial](#)

Quality: 3,301 global accepts · Rating: 1600 · first AC: 2016-02-19 · GNU C++ (first AC) · Tags: combinatorics, math

[Forever_you's solution](#)

263.

626C

[Block Towers](#) · [Tutorial](#)

Quality: 4,616 global accepts · Rating: 1600 · first AC: 2016-02-16 · GNU C++ (first AC) · Tags: brute force, greedy, math, number theory

[Forever_you's solution](#)

264.

618C

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Quality: 4,669 global accepts · Rating: 1600 · first AC: 2016-02-04 · GNU C++ (first AC) · Tags: geometry, implementation

[Forever_you's solution](#)

265.

617C

[Watering Flowers](#) · [Tutorial](#)

Quality: 5,237 global accepts · Rating: 1600 · first AC: 2016-01-24 · GNU C++ (first AC) · Tags: implementation

[Forever_you's solution](#)

266.

606B

[Testing Robots](#) · [Tutorial](#)

Quality: 2,833 global accepts · Rating: 1600 · first AC: 2015-12-12 · GNU C++ (first AC) · Tags: implementation

[Forever_you's solution](#)

267.

606C

[Sorting Railway Cars](#) · [Tutorial](#)

Rating: 1600 · first AC: 2015-12-09 · GNU C++ (first AC) · Tags: —

[Forever_you's solution](#)

268.

604C

[Alternative Thinking](#) · [Tutorial](#)

Rating: 1600 · first AC: 2015-12-01 · GNU C++ (first AC) · Tags: constructive algorithms, dp, greedy, math

[Forever_you's solution](#)

269.

602C

[The Two Routes](#) · [Tutorial](#)

Rating: 1600 · first AC: 2015-11-24 · GNU C++ (first AC) · Tags: graphs

[Forever_you's solution](#)

270.

593B

[Anton and Lines](#) · [Tutorial](#)

Quality: 4,207 global accepts · Rating: 1600 · first AC: 2015-11-04 · GNU C++ (first AC) · Tags: geometry, sortings

[Forever_you's solution](#)

271.

1089E

[Easy Chess](#) · [Tutorial](#)

Quality: 2,139 global accepts · Rating: 1700 · first AC: 2018-12-04 · GNU C++11 (first AC) · Tags: constructive algorithms

[Forever_you's solution](#)

272.

983A

[Finite or not?](#) · [Tutorial](#)

Quality: 4,780 global accepts · Rating: 1700 · first AC: 2018-06-17 · GNU C++11 (first AC) · Tags: implementation, math

[Forever_you's solution](#)

273.

938C

[Constructing Tests](#) · [Tutorial](#)

Quality: 3,471 global accepts · Rating: 1700 · first AC: 2018-05-01 · GNU C++11 (first AC) · Tags: binary search, brute force, constructive algorithms

[Forever_you's solution](#)

274.

897C

[Nephren gives a riddle](#) · [Tutorial](#)

Rating: 1700 · first AC: 2017-12-04 · GNU C++11 (first AC) · Tags: binary search, combinatorics, math

[Forever_you's solution](#)

275.

813C

[The Tag Game](#) · [Tutorial](#)

Quality: 8,144 global accepts · Rating: 1700 · first AC: 2017-07-02 · GNU C++11 (first AC) · Tags: dfs and similar, graphs

[Forever_you's solution](#)

276.

797C

[Minimal string](#) · [Tutorial](#)

Quality: 9,843 global accepts · Rating: 1700 · first AC: 2017-04-16 · GNU C++11 (first AC) · Tags: data structures, greedy, strings

[Forever_you's solution](#)

277.

765D

[Artsem and Saunders](#) · [Tutorial](#)

Quality: 2,600 global accepts · Rating: 1700 · first AC: 2017-02-15 · GNU C++11 (first AC) · Tags: constructive algorithms, dsu, math

[Forever_you's solution](#)

278.

740C

[Alyona and mex](#) · [Tutorial](#)

Rating: 1700 · first AC: 2016-11-25 · GNU C++11 (first AC) · Tags: constructive algorithms

[Forever_you's solution](#)

279.

711C

[Coloring Trees](#) · [Tutorial](#)

Quality: 9,346 global accepts · Rating: 1700 · first AC: 2016-08-29 · GNU C++11 (first AC) · Tags: dp

[Forever_you's solution](#)

280.

699D

[Fix a Tree](#) · [Tutorial](#)

Rating: 1700 · first AC: 2016-07-19 · GNU C++11 (first AC) · Tags: constructive algorithms, dfs and similar, dsu, graphs, trees

[Forever_you's solution](#)

281.

697D

[Puzzles](#) · [Tutorial](#)

Rating: 1700 · first AC: 2016-07-14 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

282.

678D

[Iterated Linear Function](#) · [Tutorial](#)

Quality: 5,404 global accepts · Rating: 1700 · first AC: 2016-06-26 · GNU C++11 (first AC) · Tags: math, number theory

[Forever_you's solution](#)

283.

627A

[XOR Equation](#) · [Tutorial](#)

Quality: 4,798 global accepts · Rating: 1700 · first AC: 2016-03-24 · GNU C++11 (first AC) · Tags: dp, math

[Forever_you's solution](#)

284.

632C

[The Smallest String Concatenation](#) · [Tutorial](#)

Quality: 10,436 global accepts · Rating: 1700 · first AC: 2016-03-05 · GNU C++11 (first AC) · Tags: sortings, strings

[Forever_you's solution](#)

285.

631C

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Quality: 4,443 global accepts · Rating: 1700 · first AC: 2016-03-03 · GNU C++11 (first AC) · Tags: data structures, sortings

[Forever_you's solution](#)

286.

630Q

[Pyramids](#) · [Tutorial](#)

Quality: 1,464 global accepts · Rating: 1700 · first AC: 2016-02-20 · GNU C++ (first AC) · Tags: geometry, math

[Forever_you's solution](#)

287.

630I

[Parking Lot](#) · [Tutorial](#)

Quality: 8,264 global accepts · Rating: 1700 · first AC: 2016-02-20 · GNU C++ (first AC) · Tags: combinatorics, math

[Forever_you's solution](#)

288.

625A

[Guest From the Past](#) · [Tutorial](#)

Quality: 5,664 global accepts · Rating: 1700 · first AC: 2016-02-10 · GNU C++ (first AC) · Tags: implementation, math

[Forever_you's solution](#)

289.

617D

[Polyline](#) · [Tutorial](#)

Quality: 4,438 global accepts · Rating: 1700 · first AC: 2016-01-24 · GNU C++ (first AC) · Tags: constructive algorithms, implementation

[Forever_you's solution](#)

290.

466C

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Quality: 41,894 global accepts · Rating: 1700 · first AC: 2015-11-29 · GNU C++ (first AC) · Tags: binary search, brute force, data structures, dp, two pointers

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291.

177F1

[Script Generation](#) · [Tutorial](#)

Quality: 366 global accepts · Rating: 1800 · first AC: 2026-02-11 · C++17 (GCC 7-32) (first AC) · Tags: —

[Forever_you's solution](#)

292.

471D

[MUH and Cube Walls](#) · [Tutorial](#)

Quality: 10,277 global accepts · Rating: 1800 · first AC: 2018-11-13 · GNU C++11 (first AC) · Tags: string suffix structures, strings

[Forever_you's solution](#)

293.

894B

[Ralph And His Magic Field](#) · [Tutorial](#)

Quality: 4,700 global accepts · Rating: 1800 · first AC: 2018-06-20 · GNU C++11 (first AC) · Tags: combinatorics, constructive algorithms, math, number theory

[Forever_you's solution](#)

294.

939E

[Maximize!](#) · [Tutorial](#)

Quality: 3,538 global accepts · Rating: 1800 · first AC: 2018-05-01 · GNU C++11 (first AC) · Tags: binary search, greedy, ternary search, two

pointers

[Forever_you's solution](#)

295.

933A

[A Twisty Movement](#) · [Tutorial](#)

Quality: 5,401 global accepts · Rating: 1800 · first AC: 2018-02-14 · GNU C++11 (first AC) · Tags: dp

[Forever_you's solution](#)

296.

914C

[Travelling Salesman and Special Numbers](#) · [Tutorial](#)

Quality: 4,210 global accepts · Rating: 1800 · first AC: 2018-01-20 · GNU C++11 (first AC) · Tags: brute force, combinatorics, dp

[Forever_you's solution](#)

297.

883K

[Road Widening](#) · [Tutorial](#)

Quality: 1,216 global accepts · Rating: 1800 · first AC: 2017-11-22 · GNU C++11 (first AC) · Tags: constructive algorithms, greedy, implementation

[Forever_you's solution](#)

298.

883H

[Palindromic Cut](#) · [Tutorial](#)

Quality: 1,783 global accepts · Rating: 1800 · first AC: 2017-11-22 · GNU C++11 (first AC) · Tags: brute force, implementation, strings

[Forever_you's solution](#)

299.

847E

[Packmen](#) · [Tutorial](#)

Quality: 3,663 global accepts · Rating: 1800 · first AC: 2017-10-28 · GNU C++11 (first AC) · Tags: binary search, dp

[Forever_you's solution](#)

300.

847K

[Travel Cards](#) · [Tutorial](#)

Quality: 1,923 global accepts · Rating: 1800 · first AC: 2017-10-28 · GNU C++11 (first AC) · Tags: greedy, implementation, sortings

[Forever_you's solution](#)

301.

847C

[Sum of Nestings](#) · [Tutorial](#)

Quality: 2,589 global accepts · Rating: 1800 · first AC: 2017-10-28 · GNU C++11 (first AC) · Tags: constructive algorithms

[Forever_you's solution](#)

302.

869C

[The Intriguing Obsession](#) · [Tutorial](#)

Quality: 5,204 global accepts · Rating: 1800 · first AC: 2017-10-06 · GNU C++11 (first AC) · Tags: combinatorics, dp, math

[Forever_you's solution](#)

303.

822D

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Quality: 3,283 global accepts · Rating: 1800 · first AC: 2017-07-02 · GNU C++11 (first AC) · Tags: brute force, dp, greedy, math, number theory

[Forever_you's solution](#)

304.

813B

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Quality: 4,438 global accepts · Rating: 1800 · first AC: 2017-07-01 · GNU C++11 (first AC) · Tags: brute force, math

[Forever_you's solution](#)

305.

768C

[Jon Snow and his Favourite Number](#) · [Tutorial](#)

Quality: 3,974 global accepts · Rating: 1800 · first AC: 2017-03-20 · GNU C++11 (first AC) · Tags: brute force, dp, implementation, sortings

[Forever_you's solution](#)

306.

706D

[Vasiliy's Multiset](#) · [Tutorial](#)

Quality: 12,595 global accepts · Rating: 1800 · first AC: 2016-08-11 · GNU C++11 (first AC) · Tags: binary search, bitmasks, data structures, trees

[Forever_you's solution](#)

307.

701E

[Connecting Universities](#) · [Tutorial](#)

Rating: 1800 · first AC: 2016-07-22 · GNU C++11 (first AC) · Tags: dfs and similar, dp, graphs, trees

[Forever_you's solution](#)

308.

626D

[Jerry's Protest](#) · [Tutorial](#)

Quality: 3,161 global accepts · Rating: 1800 · first AC: 2016-02-16 · GNU C++ (first AC) · Tags: brute force, combinatorics, dp, probabilities

[Forever_you's solution](#)

309.

1089F

[Fractions](#) · [Tutorial](#)

Quality: 2,150 global accepts · Rating: 1900 · first AC: 2018-12-04 · GNU C++11 (first AC) · Tags: math

[Forever_you's solution](#)

310.

633C

[Spy Syndrome 2](#) · [Tutorial](#)

Quality: 3,376 global accepts · Rating: 1900 · first AC: 2018-11-15 · GNU C++11 (first AC) · Tags: data structures, dp, hashing, implementation, sortings, string suffix structures, strings

[Forever_you's solution](#)

311.

535D

[Tavas and Malekas](#) · [Tutorial](#)

Quality: 4,679 global accepts · Rating: 1900 · first AC: 2018-11-13 · GNU C++11 (first AC) · Tags: greedy, hashing, string suffix structures, strings

[Forever_you's solution](#)

312.

1012B

[Chemical table](#) · [Tutorial](#)

Quality: 4,386 global accepts · Rating: 1900 · first AC: 2018-08-03 · GNU C++11 (first AC) · Tags: constructive algorithms, dfs and similar, dsu, graphs, matrices

[Forever_you's solution](#)

313.

894C

[Marco and GCD Sequence](#) · [Tutorial](#)

Quality: 4,628 global accepts · Rating: 1900 · first AC: 2018-06-21 · GNU C++11 (first AC) · Tags: constructive algorithms, math

[Forever_you's solution](#)

314.

935D

[Fafa and Ancient Alphabet](#) · [Tutorial](#)

Quality: 2,813 global accepts · Rating: 1900 · first AC: 2018-05-02 · GNU C++11 (first AC) · Tags: math, probabilities

[Forever_you's solution](#)

315.

914D

[Bash and a Tough Math Puzzle](#) · [Tutorial](#)

Quality: 6,385 global accepts · Rating: 1900 · first AC: 2018-01-20 · GNU C++11 (first AC) · Tags: data structures, number theory

[Forever_you's solution](#)

316.

883G

[Orientation of Edges](#) · [Tutorial](#)

Quality: 1,518 global accepts · Rating: 1900 · first AC: 2017-11-22 · GNU C++11 (first AC) · Tags: dfs and similar, graphs

[Forever_you's solution](#)

317.

883I

[Photo Processing](#) · [Tutorial](#)

Quality: 2,319 global accepts · Rating: 1900 · first AC: 2017-11-22 · GNU C++11 (first AC) · Tags: binary search, dp

[Forever_you's solution](#)

318.

847I

[Noise Level](#) · [Tutorial](#)

Quality: 1,655 global accepts · Rating: 1900 · first AC: 2017-10-28 · GNU C++11 (first AC) · Tags: dfs and similar, implementation, math

[Forever_you's solution](#)

319.

709D

[Recover the String](#) · [Tutorial](#)

Rating: 1900 · first AC: 2017-04-02 · GNU C++11 (first AC) · Tags: greedy, math

[Forever_you's solution](#)

320.

750D

[New Year and Fireworks](#) · [Tutorial](#)

Quality: 3,168 global accepts · Rating: 1900 · first AC: 2016-12-30 · GNU C++11 (first AC) · Tags: brute force, data structures, dfs and similar, dp, implementation

[Forever_you's solution](#)

321.

717E

[Paint it really, really dark gray](#) · [Tutorial](#)

Quality: 1,585 global accepts · Rating: 1900 · first AC: 2016-09-15 · GNU C++11 (first AC) · Tags: dfs and similar

[Forever_you's solution](#)

322.

717D

[Dexterina's Lab](#) · [Tutorial](#)

Quality: 1,584 global accepts · Rating: 1900 · first AC: 2016-09-15 · GNU C++11 (first AC) · Tags: games, matrices, probabilities

[Forever_you's solution](#)

323.

711D

[Directed Roads](#) · [Tutorial](#)

Quality: 4,971 global accepts · Rating: 1900 · first AC: 2016-09-05 · GNU C++11 (first AC) · Tags: combinatorics, dfs and similar, graphs, math

[Forever_you's solution](#)

324.

630E

[A rectangle](#) · [Tutorial](#)

Quality: 2,633 global accepts · Rating: 1900 · first AC: 2016-02-19 · GNU C++ (first AC) · Tags: math

[Forever_you's solution](#)

325.

614C

[Peter and Snow Blower](#) · [Tutorial](#)

Rating: 1900 · first AC: 2016-01-14 · GNU C++ (first AC) · Tags: geometry

[Forever_you's solution](#)

326.

432D

[Prefixes and Suffixes](#) · [Tutorial](#)

Quality: 11,994 global accepts · Rating: 2000 · first AC: 2018-11-12 · last AC: 2018-11-13 · GNU C++11 (first AC) · Tags: dp, string suffix structures, strings, two pointers

[Forever_you's solution](#)

327.

892D

[Gluttony](#) · [Tutorial](#)

Quality: 2000 · first AC: 2018-06-20 · GNU C++11 (first AC) · Tags: constructive algorithms, greedy

[Forever_you's solution](#)

328.

940E

[Cashback](#) · [Tutorial](#)

Quality: 4,392 global accepts · Rating: 2000 · first AC: 2018-05-02 · GNU C++11 (first AC) · Tags: data structures, dp, greedy, math

[Forever_you's solution](#)

329.

938D

[Buy a Ticket](#) · [Tutorial](#)

Quality: 6,967 global accepts · Rating: 2000 · first AC: 2018-05-01 · GNU C++11 (first AC) · Tags: data structures, graphs, shortest paths

[Forever_you's solution](#)

330.

933B

[A Determined Cleanup](#) · [Tutorial](#)

Quality: 2,055 global accepts · Rating: 2000 · first AC: 2018-02-14 · GNU C++11 (first AC) · Tags: math

[Forever_you's solution](#)

331.

797E

[Array Queries](#) · [Tutorial](#)

Quality: 5,609 global accepts · Rating: 2000 · first AC: 2017-04-16 · GNU C++11 (first AC) · Tags: brute force, data structures, dp

[Forever_you's solution](#)

332.

767C

[Garland](#) · [Tutorial](#)

Quality: 4,636 global accepts · Rating: 2000 · first AC: 2017-03-03 · GNU C++11 (first AC) · Tags: dfs and similar, graphs, greedy, trees

[Forever_you's solution](#)

333.

749D

[Leaving Auction](#) · [Tutorial](#)

Quality: 2,711 global accepts · Rating: 2000 · first AC: 2016-12-24 · GNU C++11 (first AC) · Tags: binary search, data structures

[Forever_you's solution](#)

334.

710E

[Generate a String](#) · [Tutorial](#)

Quality: 5,772 global accepts · Rating: 2000 · first AC: 2016-08-23 · GNU C++11 (first AC) · Tags: dfs and similar, dp

[Forever_you's solution](#)

335.

13B

[Letter A](#) · [Tutorial](#)

Quality: 1,123 global accepts · Rating: 2000 · first AC: 2016-05-09 · GNU C++11 (first AC) · Tags: geometry, implementation

[Forever_you's solution](#)

336.

21B

[Intersection](#) · [Tutorial](#)

Quality: 1,583 global accepts · Rating: 2000 · first AC: 2016-05-09 · GNU C++11 (first AC) · Tags: implementation, math

[Forever_you's solution](#)

337.

611D

[New Year and Ancient Prophecy](#) · [Tutorial](#)

Quality: 2,746 global accepts · Rating: 2000 · first AC: 2015-12-30 · GNU C++ (first AC) · Tags: dp, hashing, strings

[Forever_you's solution](#)

338.

128B

[String](#) · [Tutorial](#)

Quality: 2,875 global accepts · Rating: 2100 · first AC: 2018-11-13 · last AC: 2018-11-13 · GNU C++11 (first AC) · Tags: brute force, constructive algorithms, hashing, implementation, string suffix structures, strings

[Forever_you's solution](#)

339.

166B

[Polygons](#) · [Tutorial](#)

Quality: 3,031 global accepts · Rating: 2100 · first AC: 2018-07-29 · GNU C++11 (first AC) · Tags: geometry, sortings

[Forever_you's solution](#)

340.

847F

[Berland Elections](#) · [Tutorial](#)

Quality: 1,003 global accepts · Rating: 2100 · first AC: 2017-10-28 · GNU C++11 (first AC) · Tags: greedy, sortings

[Forever_you's solution](#)

341.

797D

[Broken BST](#) · [Tutorial](#)

Quality: 2,185 global accepts · Rating: 2100 · first AC: 2017-04-16 · GNU C++11 (first AC) · Tags: data structures, dfs and similar

[Forever_you's solution](#)

342.

768E

[Game of Stones](#) · [Tutorial](#)

Quality: 3,508 global accepts · Rating: 2100 · first AC: 2017-03-18 · GNU C++11 (first AC) · Tags: bitmasks, dp, games

[Forever_you's solution](#)

343.

703D

[Mishka and Interesting sum](#) · [Tutorial](#)

Quality: 4,065 global accepts · Rating: 2100 · first AC: 2016-08-07 · GNU C++11 (first AC) · Tags: data structures

[Forever_you's solution](#)

344.

632D

[Longest Subsequence](#) · [Tutorial](#)

Quality: 4,589 global accepts · Rating: 2100 · first AC: 2016-03-05 · GNU C++11 (first AC) · Tags: brute force, math, number theory

[Forever_you's solution](#)

345.

631D

[Messenger](#) · [Tutorial](#)

Quality: 2,390 global accepts · Rating: 2100 · first AC: 2016-03-05 · GNU C++11 (first AC) · Tags: data structures, hashing, implementation, string suffix structures, strings

[Forever_you's solution](#)

346.

620E

[New Year Tree](#) · [Tutorial](#)

Quality: 7,090 global accepts · Rating: 2100 · first AC: 2016-01-21 · GNU C++ (first AC) · Tags: bitmasks, data structures, trees

[Forever_you's solution](#)

347.

609E

[Minimum spanning tree for each edge](#) · [Tutorial](#)

Quality: 10,273 global accepts · Rating: 2100 · first AC: 2015-12-19 · GNU C++ (first AC) · Tags: data structures, dfs and similar, dsu, graphs, trees

[Forever_you's solution](#)

348.

427D

[Match & Catch](#) · [Tutorial](#)

Quality: 2,427 global accepts · Rating: 2200 · first AC: 2018-11-12 · last AC: 2018-11-22 · GNU C++11 (first AC) · Tags: dp, string suffix structures, strings

[Forever_you's solution](#)

349.

526D

[Om Nom and Necklace](#) · [Tutorial](#)

Quality: 2,446 global accepts · Rating: 2200 · first AC: 2018-11-13 · GNU C++11 (first AC) · Tags: hashing, string suffix structures, strings

[Forever_you's solution](#)

350.

617E

[XOR and Favorite Number](#) · [Tutorial](#)

Quality: 10,617 global accepts · Rating: 2200 · first AC: 2016-01-24 · last AC: 2018-05-07 · GNU C++ (first AC) · Tags: data structures

[Forever_you's solution](#)

351.

932D

[Tree](#) · [Tutorial](#)

Quality: 1,976 global accepts · Rating: 2200 · first AC: 2018-02-17 · GNU C++11 (first AC) · Tags: binary search, dp, trees

[Forever_you's solution](#)

352.

908D

[New Year and Arbitrary Arrangement](#) · [Tutorial](#)

Quality: 2,607 global accepts · Rating: 2200 · first AC: 2017-12-29 · GNU C++11 (first AC) · Tags: dp, math, probabilities

[Forever_you's solution](#)

353.

847D

[Dog Show](#) · [Tutorial](#)

Quality: 1,387 global accepts · Rating: 2200 · first AC: 2017-10-28 · GNU C++11 (first AC) · Tags: constructive algorithms, data structures, greedy

[Forever_you's solution](#)

354.

813E

[Army Creation](#) · [Tutorial](#)

Quality: 3,118 global accepts · Rating: 2200 · first AC: 2017-07-03 · GNU C++11 (first AC) · Tags: binary search, data structures

[Forever_you's solution](#)

355.

707D

[Persistent Bookcase](#) · [Tutorial](#)

Quality: 2,990 global accepts · Rating: 2200 · first AC: 2016-08-21 · GNU C++11 (first AC) · Tags: bitmasks, data structures, dfs and similar, implementation

[Forever_you's solution](#)

356.

802G3

[Fake News \(hard\)](#) · [Tutorial](#)

Quality: 1,838 global accepts · Rating: 2300 · first AC: 2018-11-18 · GNU C++11 (first AC) · Tags: string suffix structures

[Forever_you's solution](#)

357.

727E

[Games on a CD](#) · [Tutorial](#)

Quality: 1,555 global accepts · Rating: 2300 · first AC: 2018-11-14 · GNU C++11 (first AC) · Tags: data structures, hashing, string suffix structures, strings

[Forever_you's solution](#)

358.

123D

[String](#) · [Tutorial](#)

Quality: 1,431 global accepts · Rating: 2300 · first AC: 2018-11-14 · GNU C++11 (first AC) · Tags: string suffix structures

[Forever_you's solution](#)

359.

438D

[The Child and Sequence](#) · [Tutorial](#)

Quality: 11,606 global accepts · Rating: 2300 · first AC: 2018-10-20 · GNU C++11 (first AC) · Tags: data structures, math

[Forever_you's solution](#)

360.

891C

[Envy](#) · [Tutorial](#)

Quality: 3,006 global accepts · Rating: 2300 · first AC: 2018-06-23 · C++14 (GCC 6-32) (first AC) · Tags: data structures, dsu, graphs

[Forever_you's solution](#)

361.

883C

[Downloading B++](#) · [Tutorial](#)

Quality: 663 global accepts · Rating: 2300 · first AC: 2017-11-22 · GNU C++11 (first AC) · Tags: binary search, implementation

[Forever_you's solution](#)

362.

812E

[Sagheer and Apple Tree](#) · [Tutorial](#)

Quality: 1,326 global accepts · Rating: 2300 · first AC: 2017-06-01 · GNU C++11 (first AC) · Tags: games, trees

[Forever_you's solution](#)

363.

711E

[ZS and The Birthday Paradox](#) · [Tutorial](#)

Quality: 1,371 global accepts · Rating: 2300 · first AC: 2017-04-02 · GNU C++11 (first AC) · Tags: math, number theory, probabilities

[Forever_you's solution](#)

364.

719E

[Sasha and Array](#) · [Tutorial](#)

Rating: 2300 · first AC: 2016-09-27 · GNU C++11 (first AC) · Tags: data structures, math, matrices

[Forever_you's solution](#)

365.

332E

[Binary Key](#) · [Tutorial](#)

Quality: 334 global accepts · Rating: 2400 · first AC: 2025-08-08 · C++17 (GCC 7-32) (first AC) · Tags: dp, greedy, implementation

[Forever_you's solution](#)

366.

586E

[Alice, Bob, Oranges and Apples](#) · [Tutorial](#)

Rating: 2400 · first AC: 2020-02-24 · GNU C++11 (first AC) · Tags: number theory

[Forever_you's solution](#)

367.

1089M

[Minegraphed](#) · [Tutorial](#)

Quality: 654 global accepts · Rating: 2400 · first AC: 2018-12-04 · GNU C++11 (first AC) · Tags: constructive algorithms, graphs

[Forever_you's solution](#)

368.

1089K

[King Kog's Reception](#) · [Tutorial](#)

Quality: 1,245 global accepts · Rating: 2400 · first AC: 2018-12-04 · GNU C++11 (first AC) · Tags: data structures

[Forever_you's solution](#)

369.

825F

[String Compression](#) · [Tutorial](#)

Quality: 1,953 global accepts · Rating: 2400 · first AC: 2018-11-19 · GNU C++11 (first AC) · Tags: dp, hashing, string suffix structures, strings
[Forever_you's solution](#)

370.

873F

[Forbidden Indices](#) · [Tutorial](#)

Quality: 1,862 global accepts · Rating: 2400 · first AC: 2018-11-14 · GNU C++11 (first AC) · Tags: dsu, string suffix structures, strings
[Forever_you's solution](#)

371.

449D

[Jzzhu and Numbers](#) · [Tutorial](#)

Quality: 6,141 global accepts · Rating: 2400 · first AC: 2018-10-29 · last AC: 2018-10-29 · GNU C++11 (first AC) · Tags: bitmasks, combinatorics, dp
[Forever_you's solution](#)

372.

932E

[Team Work](#) · [Tutorial](#)

Quality: 3,436 global accepts · Rating: 2400 · first AC: 2018-02-15 · GNU C++11 (first AC) · Tags: combinatorics, dp, math
[Forever_you's solution](#)

373.

908F

[New Year and Rainbow Roads](#) · [Tutorial](#)

Quality: 1,611 global accepts · Rating: 2400 · first AC: 2017-12-29 · GNU C++11 (first AC) · Tags: graphs, greedy, implementation
[Forever_you's solution](#)

374.

883J

[Renovation](#) · [Tutorial](#)

Quality: 624 global accepts · Rating: 2400 · first AC: 2017-11-22 · GNU C++11 (first AC) · Tags: constructive algorithms, greedy, sortings
[Forever_you's solution](#)

375.

847L

[Berland SU Computer Network](#) · [Tutorial](#)

Quality: 347 global accepts · Rating: 2400 · first AC: 2017-10-28 · GNU C++11 (first AC) · Tags: constructive algorithms, dfs and similar, graphs, hashing, trees
[Forever_you's solution](#)

376.

847J

[Students Initiation](#) · [Tutorial](#)

Quality: 778 global accepts · Rating: 2400 · first AC: 2017-10-28 · GNU C++11 (first AC) · Tags: binary search, flows, graphs
[Forever_you's solution](#)

377.

869E

[The Untended Antiquity](#) · [Tutorial](#)

Quality: 2,062 global accepts · Rating: 2400 · first AC: 2017-10-06 · GNU C++11 (first AC) · Tags: data structures, hashing
[Forever_you's solution](#)

378.

710F

[String Set Queries](#) · [Tutorial](#)

Quality: 2,505 global accepts · Rating: 2400 · first AC: 2017-04-02 · GNU C++11 (first AC) · Tags: brute force, data structures, hashing, interactive, string suffix structures, strings
[Forever_you's solution](#)

379.

707E

[Garlands](#) · [Tutorial](#)

Quality: 1,342 global accepts · Rating: 2400 · first AC: 2017-04-01 · GNU C++11 (first AC) · Tags: data structures

[Forever_you's solution](#)

380.

626E

[Simple Skewness](#) · [Tutorial](#)

Quality: 1,586 global accepts · Rating: 2400 · first AC: 2016-02-17 · GNU C++ (first AC) · Tags: binary search, math, ternary search

[Forever_you's solution](#)

381.

611E

[New Year and Three Musketeers](#) · [Tutorial](#)

Quality: 904 global accepts · Rating: 2400 · first AC: 2016-01-01 · GNU C++ (first AC) · Tags: data structures, greedy, sortings

[Forever_you's solution](#)

382.

593D

[Happy Tree Party](#) · [Tutorial](#)

Quality: 1,424 global accepts · Rating: 2400 · first AC: 2015-11-05 · GNU C++ (first AC) · Tags: data structures, dfs and similar, graphs, math, trees

[Forever_you's solution](#)

383.

1089C

[Cactus Search](#) · [Tutorial](#)

Quality: 458 global accepts · Rating: 2500 · first AC: 2018-12-10 · GNU C++11 (first AC) · Tags: interactive

[Forever_you's solution](#)

384.

963D

[Frequency of String](#) · [Tutorial](#)

Quality: 2,731 global accepts · Rating: 2500 · first AC: 2018-11-15 · GNU C++11 (first AC) · Tags: hashing, string suffix structures, strings

[Forever_you's solution](#)

385.

678F

[Lena and Queries](#) · [Tutorial](#)

Quality: 1,033 global accepts · Rating: 2500 · first AC: 2018-07-29 · last AC: 2018-07-29 · GNU C++11 (first AC) · Tags: data structures, divide and conquer, geometry

[Forever_you's solution](#)

386.

348D

[Turtles](#) · [Tutorial](#)

Quality: 2,217 global accepts · Rating: 2500 · first AC: 2018-07-20 · GNU C++11 (first AC) · Tags: dp, matrices

[Forever_you's solution](#)

387.

883L

[Berland.Taxi](#) · [Tutorial](#)

Quality: 265 global accepts · Rating: 2500 · first AC: 2017-11-22 · GNU C++11 (first AC) · Tags: data structures

[Forever_you's solution](#)

388.

706E

[Working routine](#) · [Tutorial](#)

Quality: 1,262 global accepts · Rating: 2500 · first AC: 2016-08-13 · GNU C++11 (first AC) · Tags: data structures, implementation

[Forever_you's solution](#)

389.

940F

[Machine Learning](#) · [Tutorial](#)

Quality: 3,379 global accepts · Rating: 2600 · first AC: 2018-05-04 · GNU C++11 (first AC) · Tags: brute force, data structures

[Forever_you's solution](#)

390.

897E

[Willem, Chtholly and Seniorious](#) · [Tutorial](#)

Rating: 2600 · first AC: 2017-12-05 · GNU C++11 (first AC) · Tags: data structures

[Forever_you's solution](#)

391.

682E

[Alyona and Triangles](#) · [Tutorial](#)

Quality: 715 global accepts · Rating: 2600 · first AC: 2016-06-22 · GNU C++11 (first AC) · Tags: geometry, two pointers

[Forever_you's solution](#)

392.

235C

[Cyclical Quest](#) · [Tutorial](#)

Quality: 2,473 global accepts · Rating: 2700 · first AC: 2018-11-16 · GNU C++11 (first AC) · Tags: data structures, string suffix structures, strings

[Forever_you's solution](#)

393.

765F

[Souvenirs](#) · [Tutorial](#)

Quality: 2,558 global accepts · Rating: 3100 · first AC: 2017-02-19 · GNU C++11 (first AC) · Tags: data structures

[Forever_you's solution](#)

394.

103145K

[City](#) · [Tutorial](#)

Rating: — · first AC: 2021-10-02 · C++14 (GCC 6-32) (first AC) · Tags: —

[Forever_you's solution](#)

395.

101242K

[String Theory](#) · [Tutorial](#)

Rating: — · first AC: 2019-03-29 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

396.

101242G

[Oil](#) · [Tutorial](#)

Rating: — · first AC: 2019-03-29 · last AC: 2019-03-29 · C++14 (GCC 6-32) (first AC) · Tags: —

[Forever_you's solution](#)

397.

101242E

[Forever Young](#) · [Tutorial](#)

Rating: — · first AC: 2019-03-29 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

398.

101242L

[Swap Space](#) · [Tutorial](#)

Rating: — · first AC: 2019-03-29 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

399.

101242C

[Ceiling Function](#) · [Tutorial](#)

Rating: — · first AC: 2019-03-29 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

400.

102055B

[Balance of the Force](#) · [Tutorial](#)

Rating: — · first AC: 2019-03-02 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

401.

102055K

[Mr. Panda and Kakin](#) · [Tutorial](#)

Rating: — · first AC: 2019-03-02 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

402.

102055I

[Cockroaches](#) · [Tutorial](#)

Rating: — · first AC: 2019-03-02 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

403.

102055L

[Ultra Weak Goldbach's Conjecture](#) · [Tutorial](#)

Rating: — · first AC: 2019-03-02 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

404.

102055G

[Pastoral Life in Stardew Valley](#) · [Tutorial](#)

Rating: — · first AC: 2019-03-02 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

405.

102055A

[Mischievous Problem Setter](#) · [Tutorial](#)

Rating: — · first AC: 2019-03-02 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

406.

102006K

[Tourists' Tour](#) · [Tutorial](#)

Rating: — · first AC: 2018-12-13 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

407.

102006F

[Pretests](#) · [Tutorial](#)

Rating: — · first AC: 2018-12-13 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

408.

102006G

[Is Topo Logical?](#) · [Tutorial](#)

Rating: — · first AC: 2018-12-13 · C++14 (GCC 6-32) (first AC) · Tags: —

[Forever_you's solution](#)

409.

102006H

[Bugged System](#) · [Tutorial](#)

Rating: — · first AC: 2018-12-13 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

410.

102006J

[Clarifications](#) · [Tutorial](#)

Rating: — · first AC: 2018-12-13 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

411.

102006I

[Rise of the Robots](#) · [Tutorial](#)

Rating: — · first AC: 2018-12-13 · C++14 (GCC 6-32) (first AC) · Tags: —

[Forever_you's solution](#)

412.

102006D

[Carnival Slots](#) · [Tutorial](#)

Rating: — · first AC: 2018-12-13 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

413.

102006C

[Portals](#) · [Tutorial](#)

Rating: — · first AC: 2018-12-13 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

414.

102006B

[Binary Hamming](#) · [Tutorial](#)

Rating: — · first AC: 2018-12-13 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

415.

102006A

[Hello SCPC 2018!](#) · [Tutorial](#)

Rating: — · first AC: 2018-12-13 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

416.

101967B

[B0Dria](#) [D4@D](#) [8Dö](#)

Rating: — · first AC: 2018-12-02 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

417.

101967J

[A0C\\$0Dò ?D >C4CC` :C](#) [CÄ0C`LD\\$5C€](#)

Rating: — · first AC: 2018-12-02 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

418.

101967C

[A=0Cria](#) [D >C,,3D 0D\\$L Cα>CÔBCTAD](#)

Rating: — · first AC: 2018-12-02 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

419.

101967I

[A0C0\\$D,,5D BC\\$8CR ?Câ BCä@D0](#)

Rating: — · first AC: 2018-12-02 · C++14 (GCC 6-32) (first AC) · Tags: —

[Forever_you's solution](#)

420.

101967D

[Ad50650t=D`5 CD>D >C48 A 5D ;Dô=CD8C€](#)

Rating: — · first AC: 2018-12-02 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

421.

101967G

[A4B0Cria,,5 CäBD 5Ct:C€](#)

Rating: — · first AC: 2018-12-02 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

422.

101967H

[B 50α@CTBCÔKC' HC,,DD](#)

Rating: — · first AC: 2018-12-02 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

423.

101967L

[B 70&DÄ:Çà BCTAD\\$>C](#)

Rating: — · first AC: 2018-12-02 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

424.

101967E

[B 70&66ÔKCR 7C 4C GC€](#)

Rating: — · first AC: 2018-12-02 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

425.

101967A

[A\\$0000C, ?C,,ADÄ<Çà](#)

Rating: — · first AC: 2018-12-02 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

426.

102007K

[Kingpin Escape](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-23 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

427.

102007J

[Janitor Troubles](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-23 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

428.

102007B

[Birthday Boy](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-23 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

429.

102007F

[Financial Planning](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-23 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

430.

102007G

[Game Night](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-23 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

431.

102007C

[Cardboard Container](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-23 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

432.

102007A

[A Prize No One Can Win](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-23 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

433.

101992K

[Crazy queries](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-22 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

434.

101992I

[A sky full of stars](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-22 · C++14 (GCC 6-32) (first AC) · Tags: —

[Forever_you's solution](#)

435.

101992C

[Array transformation](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-22 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

436.

101992L

[Reflection](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-22 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

437.

101992A

[Zeros and Ones](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-22 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

438.

101992E

[Count permutations](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-22 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

439.

101992D

[The Millennium Prize Problems](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-22 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

440.

101992B

[The first task](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-22 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

441.

101992H

[Find the path](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-22 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

442.

101992M

[The business man](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-22 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

443.

101992F

[MO Salah running down the wing](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-22 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

444.

101991E

[Exciting Menus](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-20 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

445.

101991J

[Journey to Jupiter](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-20 · C++14 (GCC 6-32) (first AC) · Tags: —

[Forever_you's solution](#)

446.

101991F

[Flipping El-fetiera](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-20 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

447.

101991A

[Awesome Shawarma](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-20 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

448.

101991H

[Hawawshi Decryption](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-20 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

449.

101991K

[Khoshaf](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-20 · C++14 (GCC 6-32) (first AC) · Tags: —

[Forever_you's solution](#)

450.

101991D

[Dull Chocolates](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-20 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

451.

101991B

[Baklava Tray](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-20 · C++14 (GCC 6-32) (first AC) · Tags: —

[Forever_you's solution](#)

452.

101991C

[Coffee](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-20 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

453.

101991I

[Ice-cream Knapsack](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-20 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

454.

101991L

[Looking for Taste](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-20 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

455.

101964J

[Rabbit vs Turtle](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-09 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

456.

101964G

[Matrix Queries](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-09 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

457.

101964K

[Points and Rectangles](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-09 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

458.

101964I

[Inversion](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-09 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

459.

101964B

[Broken Watch](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-09 · C++14 (GCC 6-32) (first AC) · Tags: —

[Forever_you's solution](#)

460.

101964E

[Fishermen](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-09 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

461.

101964C

[Tree](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-09 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

462.

101933E

[Explosion Exploit](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-07 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

463.

101933I

[Intergalactic Bidding](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-07 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

464.

101933J

[Jumbled String](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-07 · C++14 (GCC 6-32) (first AC) · Tags: —

[Forever_you's solution](#)

465.

101933H

[House Lawn](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-07 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

466.

101933K

[King's Colors](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-07 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

467.

101933C

[Code Cleanups](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-07 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

468.

101933B

[Baby Bites](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-07 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

469.

101873J

[Word Clock](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-26 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

470.

101873A

[Drawing Borders](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-26 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

471.

101873F

[Plug It In](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-26 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

472.

101873H

[Ratatoskr](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-26 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

473.

101873E

[Perpetuum Mobile](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-26 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

474.

101873C

[Joyride](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-26 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

475.

101873B

[Buildings](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-26 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

476.

101873G

[Water Testing](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-26 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

477.

101873D

[Pants On Fire](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-26 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

478.

101873I

[Uberwatch](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-26 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

479.

101873K

[You Are Fired](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-26 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

480.

101741K

[Consistent Occurrences](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-11 · last AC: 2018-10-25 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

481.

101741D

[Elevator](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-11 · last AC: 2018-10-25 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

482.

101741L

[Increasing Costs](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-25 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

483.

101741C

[Cover the Paths](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-11 · last AC: 2018-10-25 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

484.

101741J

[Subsequence Sum Queries](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-11 · last AC: 2018-10-25 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

485.

101741A

[Three Arrays](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-11 · last AC: 2018-10-25 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

486.

101858E

[End Game](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-12 · C++14 (GCC 6-32) (first AC) · Tags: —

[Forever_you's solution](#)

487.

101858C

[Chimera Ant King](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-12 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

488.

101858I

[Important Equipment](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-12 · C++14 (GCC 6-32) (first AC) · Tags: —

[Forever_you's solution](#)

489.

101858K

[Killua's Race](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-12 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

490.

101858L

[Luffy's Route](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-12 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

491.

101858G

[Gift Swords](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-12 · C++14 (GCC 6-32) (first AC) · Tags: —

[Forever_you's solution](#)

492.

101858H

[Heaven's Arena](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-12 · C++14 (GCC 6-32) (first AC) · Tags: —

[Forever_you's solution](#)

493.

101858F

[Frieza Frenzy](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-12 · C++14 (GCC 6-32) (first AC) · Tags: —

[Forever_you's solution](#)

494.

101858J

[Jaeger Training](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-12 · C++14 (GCC 6-32) (first AC) · Tags: —

[Forever_you's solution](#)

495.

101858B

[Battle Sequence](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-12 · C++14 (GCC 6-32) (first AC) · Tags: —

[Forever_you's solution](#)

496.

101858A

[Alluka's Curse](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-12 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

497.

101858D

[Doll Collector](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-12 · C++14 (GCC 6-32) (first AC) · Tags: —

[Forever_you's solution](#)

498.

101864F

[Football Free Kick](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-05 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

499.

101864K

[Ray Ray Array](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-05 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

500.

101864J

[Non Super Boring Substring](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-05 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

501.

101864L

[School Reunion](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-05 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

502.

101864A

[A Criminal](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-05 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

503.

101864C

[BACS, Scoundrel Shopkeeper and Contiguous Sequence](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-05 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

504.

101864E

[Diverse Group](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-05 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

505.

101808E

[Floods](#) · [Tutorial](#)

Rating: — · first AC: 2018-06-02 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

506.

101808B

[Amer and Graphs](#) · [Tutorial](#)

Rating: — · first AC: 2018-06-02 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

507.

101808G

[Weird Requirements](#) · [Tutorial](#)

Rating: — · first AC: 2018-06-02 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

508.

101808I

[Ildar Yalalov](#) · [Tutorial](#)

Rating: — · first AC: 2018-06-02 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

509.

101808K

[Another Shortest Path Problem](#) · [Tutorial](#)

Rating: — · first AC: 2018-06-02 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

510.

101808J

[Saeed and Folan](#) · [Tutorial](#)

Rating: — · first AC: 2018-06-02 · C++14 (GCC 6-32) (first AC) · Tags: —

[Forever_you's solution](#)

511.

101808C

[Help Shahhoud](#) · [Tutorial](#)

Rating: — · first AC: 2018-06-02 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

512.

101808F

[Random Sort](#) · [Tutorial](#)

Rating: — · first AC: 2018-06-02 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

513.

101808A

[Martadella Strikes Again](#) · [Tutorial](#)

Rating: — · first AC: 2018-06-02 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

514.

101807B

[Bob the Builder](#) · [Tutorial](#)

Rating: — · first AC: 2018-05-25 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

515.

101807I

[Infection](#) · [Tutorial](#)

Rating: — · first AC: 2018-05-25 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

516.

101807H

[Handicap](#) · [Tutorial](#)

Rating: — · first AC: 2018-05-25 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

517.

101807F

[Final Fixture](#) · [Tutorial](#)

Rating: — · first AC: 2018-05-25 · C++14 (GCC 6-32) (first AC) · Tags: —

[Forever_you's solution](#)

518.

101807J

[Jakanda Forever](#) · [Tutorial](#)

Rating: — · first AC: 2018-05-25 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

519.

101807E

[Error](#) · [Tutorial](#)

Rating: — · first AC: 2018-05-25 · C++14 (GCC 6-32) (first AC) · Tags: —

[Forever_you's solution](#)

520.

101807D

[Differentiation](#) · [Tutorial](#)

Rating: — · first AC: 2018-05-25 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

521.

101807L

[Labyrinth](#) · [Tutorial](#)

Rating: — · first AC: 2018-05-25 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

522.

101807K

[Kids' Entertainment](#) · [Tutorial](#)

Rating: — · first AC: 2018-05-25 · C++14 (GCC 6-32) (first AC) · Tags: —

[Forever_you's solution](#)

523.

101807C

[Consecutive Numbers](#) · [Tutorial](#)

Rating: — · first AC: 2018-05-25 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

524.

101807A

[Ambidexterity](#) · [Tutorial](#)

Rating: — · first AC: 2018-05-25 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

525.

101755K

[Video Reviews](#) · [Tutorial](#)

Rating: — · first AC: 2018-05-12 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

526.

101755F

[Tree Restoration](#) · [Tutorial](#)

Rating: — · first AC: 2018-05-12 · C++14 (GCC 6-32) (first AC) · Tags: —

[Forever_you's solution](#)

527.

101755M

[Forgotten Spell](#) · [Tutorial](#)

Rating: — · first AC: 2018-05-12 · C++14 (GCC 6-32) (first AC) · Tags: —

[Forever_you's solution](#)

528.

101755H

[Safe Path](#) · [Tutorial](#)

Rating: — · first AC: 2018-05-12 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

529.

101755L

[Queries on a String](#) · [Tutorial](#)

Rating: — · first AC: 2018-05-12 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

530.

101755B

[Minimal Area](#) · [Tutorial](#)

Rating: — · first AC: 2018-05-12 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

531.

101755C

[Third-Party Software](#) · [Tutorial](#)

Rating: — · first AC: 2018-05-12 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

532.

101755E

[Substring Reverse](#) · [Tutorial](#)

Rating: — · first AC: 2018-05-12 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

533.

101755J

[Parallelograms](#) · [Tutorial](#)

Rating: — · first AC: 2018-05-12 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

534.

101755A

[Restoring Numbers](#) · [Tutorial](#)

Rating: — · first AC: 2018-05-12 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

535.

101471I

[Secret Chamber at Mount Rushmore](#) · [Tutorial](#)

Rating: — · first AC: 2018-04-16 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

536.

101471E

[Need for Speed](#) · [Tutorial](#)

Rating: — · first AC: 2018-04-16 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

537.

101669L

[Divide and Conquer](#) · [Tutorial](#)

Rating: — · first AC: 2018-04-01 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

538.

101669J

[Cunning Friends](#) · [Tutorial](#)

Rating: — · first AC: 2018-04-01 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

539.

101669D

[Harry Potter and The Vector Spell](#) · [Tutorial](#)

Rating: — · first AC: 2018-04-01 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

540.

101669F

[Binary Transformations](#) · [Tutorial](#)

Rating: — · first AC: 2018-04-01 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

541.

101669K

[Escape Room](#) · [Tutorial](#)

Rating: — · first AC: 2018-04-01 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

542.

101669A

[Concerts](#) · [Tutorial](#)

Rating: — · first AC: 2018-04-01 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

543.

101669G

[Robots](#) · [Tutorial](#)

Rating: — · first AC: 2018-04-01 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

544.

101673I

[Twenty Four, Again](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-18 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

545.

101673A

[Abstract Art](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-18 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

546.

101673J

[Workout for a Dumbbell](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-18 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

547.

101673E

[Is-A? Has-A? Who Knowz-A?](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-18 · last AC: 2018-03-18 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

548.

101673G

[A Question of Ingestion](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-18 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

549.

101673F

[Keeping On Track](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-18 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

550.

101673H

[Sheba's Amoebas](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-18 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

551.

101673D

[Game of Throws](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-18 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

552.

101673C

[DRM Messages](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-18 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

553.

101741G

[Berland Post](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-11 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

554.

101630F

[The Final Level](#) · [Tutorial](#)

Rating: — · first AC: 2017-12-15 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

555.

101630D

[Designing the Toy](#) · [Tutorial](#)

Rating: — · first AC: 2017-12-15 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

556.

101630C

[Connections](#) · [Tutorial](#)

Rating: — · first AC: 2017-12-15 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

557.

101630B

[Box](#) · [Tutorial](#)

Rating: — · first AC: 2017-12-15 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

558.

101630E

[Easy Quest](#) · [Tutorial](#)

Rating: — · first AC: 2017-12-15 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

559.

101620L

[Lunar Landscape](#) · [Tutorial](#)

Rating: — · first AC: 2017-12-13 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

560.

101620A

[Assignment Algorithm](#) · [Tutorial](#)

Rating: — · first AC: 2017-12-13 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

561.

101620G

[Gambling Guide](#) · [Tutorial](#)

Rating: — · first AC: 2017-12-13 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

562.

101620H

[Hidden Hierarchy](#) · [Tutorial](#)

Rating: — · first AC: 2017-12-13 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

563.

101620J

[Justified Jungle](#) · [Tutorial](#)

Rating: — · first AC: 2017-12-13 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

564.

101620F

[Faulty Factorial](#) · [Tutorial](#)

Rating: — · first AC: 2017-12-13 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

565.

101623F

[Factor-Free Tree](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-30 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

566.

101623K

[Knockout Tournament](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-30 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

567.

101623G

[Glyph Recognition](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-30 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

568.

101623I

[Installing Apps](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-30 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

569.

101623D

[Dunlish](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-30 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

570.

101623H

[High Score](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-30 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

571.

101623B

[Boss Battle](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-30 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

572.

101201D

[Contest Strategy](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-24 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

573.

101201L

[Windy Path](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-24 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

574.

101201E

[Enclosure](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-24 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

575.

101201K

[Tournament Wins](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-24 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

576.

101201B

[Buggy Robot](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-24 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

577.

101201J

[Shopping](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-24 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

578.

101201G

[Maximum Islands](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-24 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

579.

101201I

[Postman](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-24 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

580.

101201H

[Paint](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-24 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

581.

101201F

[Illumination](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-24 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

582.

101201C

[Cameras](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-24 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

583.

101201A

[Alphabet](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-24 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

584.

100783I

[The Safe Secret](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-20 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

585.

100783G

[Playing With Geometry](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-20 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

586.

100783F

[City Park](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-20 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

587.

100783E

[Ricochet Robots](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-20 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

588.

100783A

[GREAT+SWERC=PORTO](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-20 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

589.

100783J

[The Big Painting](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-20 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

590.

100783B

[Flowery Trails](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-20 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

591.

100783C

[Golf Bot](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-20 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

592.

100783D

[Book Club](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-20 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

593.

101564I

[Locks and keys](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-17 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

594.

101564D

[Fake scoreboard](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-17 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

595.

101564J

[3-sided dice](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-17 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

596.

101564G

[Sensor network](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-17 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

597.

101564C

[Comparing answers](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-17 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

598.

101564A

[Lawn mower](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-17 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

599.

101615K

[Spinning Up Palindromes](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-15 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

600.

101615F

[Distinct Distances](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-15 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

601.

101615M

[Unsatisfying](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-15 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

602.

101615I

[Long Long Strings](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-15 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

603.

101615C

[Fear Factoring](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-15 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

604.

101615D

[Rainbow Roads](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-15 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

605.

101615G

[Security Badge](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-15 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

606.

101615E

[Straight Shot](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-15 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

607.

101615J

[Grid Coloring](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-15 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

608.

101615L

[Delayed Work](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-15 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

609.

101615A

[Odd Palindrome](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-15 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

610.

101608L

[Knights](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-14 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

611.

101608E

[Robot I - Instruction Reduction](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-14 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

612.

101608H

[Gas Stations](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-14 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

613.

101608M

[Winning Cells](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-14 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

614.

101608G

[WiFi Password](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-14 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

615.

101608D

[Test Cases](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-14 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

616.

101608C

[A message for you!](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-14 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

617.

101608B

[OverCode](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-14 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

618.

101608A

[Chrome Tabs](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-14 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

619.

101612H

[Hidden Supervisors](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-12 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

620.

101612E

[Equal Numbers](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-12 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

621.

101612L

[Little Difference](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-12 · last AC: 2017-11-12 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

622.

101612I

[Intelligence in Perpendicularia](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-12 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

623.

101612C

[Consonant Fencity](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-12 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

624.

101612K

[Kotlin Island](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-12 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

625.

101612B

[Boolean Satisfiability](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-12 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

626.

101612A

[Auxiliary Project](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-12 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

627.

101611I

[Infinite Gift](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-10 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

628.

101611C

[Carpet](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-10 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

629.

101611H

[Hilarious Cooking](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-10 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

630.

101611F

[Fake or Leak?](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-10 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

631.

101611G

[God of Winds](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-10 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

632.

101611D

[Decoding of Varints](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-10 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

633.

101611A

[Advertising Strategy](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-10 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

634.

101606H

[Hiking](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-03 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

635.

101606G

[Gentlebots](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-03 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

636.

101606K

[Knightsbridge Rises](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-03 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

637.

101606B

[Breaking Biscuits](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-03 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

638.

101606E

[Education](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-03 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

639.

101606F

[Flipping Coins](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-03 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

640.

101606D

[Deranging Hat](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-03 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

641.

101606L

[Lizard Lounge](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-03 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

642.

101606A

[Alien Sunset](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-03 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

643.

101606C

[Cued In](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-03 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

644.

101606J

[Just A Minim](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-03 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

645.

101606I

[I Work All Day](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-03 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

646.

101597H

[Compass](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-02 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

647.

101597F

[Mattress Run](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-02 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

648.

101597I

[The Secret](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-02 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

649.

101597D

[Effective network](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-02 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

650.

101597A

[Chess](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-02 · last AC: 2017-11-02 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

651.

101597J

[Box Hedge](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-02 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

652.

101597B

[Triangle in a Triangle](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-02 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

653.

101597C

[Candy division](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-02 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

654.

101597E

[Collection](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-02 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

655.

101597K

[ACM](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-02 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

656.

101063E

[Mars Explorer](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-19 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

657.

101063A

[Giant Snail Maze](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-19 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

658.

101063I

[Lazy Painting](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-19 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

659.

101063K

[Dire, Dire Docks](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-19 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

660.

101063G

[Job List](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-19 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

661.

101063B

[Martian Sunrise](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-19 · last AC: 2017-10-19 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

662.

101063J

[The Keys](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-19 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

663.

101063H

[Reporting on Mars](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-19 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

664.

101063C

[Sleep Buddies](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-19 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

665.

101063F

[Bandejao](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-19 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

666.

101550H

[Highest Tower](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-18 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

667.

101550K

[Keeping the Dogs Apart](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-18 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

668.

101550A

[Artwork](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-18 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

669.

101550B

[Bless You Autocorrect!](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-18 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

670.

101550C

[Card Hand Sorting](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-18 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

671.

101550E

[Exponial](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-18 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

672.

101550F

[Fleecing the Raffle](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-18 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

673.

101550G

[Game Rank](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-18 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

674.

101550D

[Daydreaming Stockbroker](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-18 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

675.

101550J

[Jumbled Compass](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-18 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

676.

101196H

[Vin Diagrams](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-17 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

677.

101196F

[Removal Game](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-17 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

678.

101196G

[That's One Hanoi-ed Teacher](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-17 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

679.

101196D

[Lost in Translation](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-17 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

680.

101196B

[Foosball Dynasty](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-17 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

681.

101196E

[Red Rover](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-17 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

682.

101196I

[Waif Until Dark](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-17 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

683.

101196C

[The Key to Cryptography](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-17 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

684.

101572A

[Airport Coffee](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-15 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

685.

101572C

[Compass Card Sales](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-15 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

686.

101572E

[Emptying the Baltic](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-15 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

687.

101572G

[Galactic Collegiate Programming Contest](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-15 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

688.

101572I

[Import Spaghetti](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-15 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

689.

101572D

[Distinctive Character](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-15 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

690.

101572K

[Kayaking Trip](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-15 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

691.

101572B

[Best Relay Team](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-15 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

692.

101572J

[Judging Moose](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-15 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

693.

100543J

[Pork barrel](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-14 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

694.

100851L

[Landscape Improved](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-13 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

695.

100851F

[Froggy Ford](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-13 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

696.

100851J

[Jump](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-13 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

697.

100851G

[Generators](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-13 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

698.

100851E

[Easy Problemset](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-13 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

699.

100851A

[Adjustment Office](#) · [Tutorial](#)

Rating: — · first AC: 2016-10-10 · last AC: 2017-10-13 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

700.

100431E

[Word Cover](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-06 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

701.

101522F

[Frustrating Game](#) · [Tutorial](#)

Rating: — · first AC: 2017-09-27 · GNU C++ (first AC) · Tags: —

[Forever_you's solution](#)

702.

101522J

[Juicy Candies](#) · [Tutorial](#)

Rating: — · first AC: 2017-09-27 · GNU C++ (first AC) · Tags: —

[Forever_you's solution](#)

703.

101522D

[Distribution of Days](#) · [Tutorial](#)

Rating: — · first AC: 2017-09-27 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

704.

101522A

[Ambiguous Dates](#) · [Tutorial](#)

Rating: — · first AC: 2017-09-27 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

705.

101522K

[Knights](#) · [Tutorial](#)

Rating: — · first AC: 2017-09-27 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

706.

101522I

[Inverted Signs](#) · [Tutorial](#)

Rating: — · first AC: 2017-09-27 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

707.

101522H

[Hit!](#) · [Tutorial](#)

Rating: — · first AC: 2017-09-27 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

708.

101522C

[Cheering](#) · [Tutorial](#)

Rating: — · first AC: 2017-09-27 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

709.

101522B

[Bacteria Experiment](#) · [Tutorial](#)

Rating: — · first AC: 2017-09-27 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

710.

101490F

[Endless Turning](#) · [Tutorial](#)

Rating: — · first AC: 2017-08-27 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

711.

101492L

[Approximate Search](#) · [Tutorial](#)

Rating: — · first AC: 2017-08-23 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

712.

101492D

[Geographic Information System](#) · [Tutorial](#)

Rating: — · first AC: 2017-08-23 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

713.

101492I

[Protecting the Great Wall](#) · [Tutorial](#)

Rating: — · first AC: 2017-08-23 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

714.

101257G

[24](#) · [Tutorial](#)

Rating: — · first AC: 2017-04-03 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

715.

101257B

[2Trees](#) · [Tutorial](#)

Rating: — · first AC: 2017-04-03 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

716.

101257D

[!Hasan](#) · [Tutorial](#)

Rating: — · first AC: 2017-04-03 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

717.

101257H

[Card](#) · [Tutorial](#)

Rating: — · first AC: 2017-04-03 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

718.

101257E

[Another Step-by-Step Pupil](#) · [Tutorial](#)

Rating: — · first AC: 2017-04-03 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

719.

101306E

[Secret Passage](#) · [Tutorial](#)

Rating: — · first AC: 2017-04-02 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

720.

101306D

[Translation](#) · [Tutorial](#)

Rating: — · first AC: 2017-04-02 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

721.

101306F

[Wifi Trees](#) · [Tutorial](#)

Rating: — · first AC: 2017-04-02 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

722.

101306C

[Art Museum](#) · [Tutorial](#)

Rating: — · first AC: 2017-04-02 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

723.

101306B

[Chocolate](#) · [Tutorial](#)

Rating: — · first AC: 2017-04-02 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

724.

101306A

[Palindrome Password](#) · [Tutorial](#)

Rating: — · first AC: 2017-04-02 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

725.

101170H

[Hamiltonian Hypercube](#) · [Tutorial](#)

Rating: — · first AC: 2016-12-06 · last AC: 2016-12-06 · GNU C++ (first AC) · Tags: —

[Forever_you's solution](#)

726.

101170F

[Free Weights](#) · [Tutorial](#)

Rating: — · first AC: 2016-12-06 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

727.

101170C

[Careful Ascent](#) · [Tutorial](#)

Rating: — · first AC: 2016-12-06 · GNU C++ (first AC) · Tags: —

[Forever_you's solution](#)

728.

101170E

[Exam Redistribution](#) · [Tutorial](#)

Rating: — · first AC: 2016-12-06 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

729.

101138I

[Prime Moving](#) · [Tutorial](#)

Rating: — · first AC: 2016-11-11 · last AC: 2016-11-11 · GNU C++ (first AC) · Tags: —

[Forever_you's solution](#)

730.

101138C

[Stickmen](#) · [Tutorial](#)

Rating: — · first AC: 2016-11-11 · GNU C++ (first AC) · Tags: —

[Forever_you's solution](#)

731.

101138E

[Bravebear](#) · [Tutorial](#)

Rating: — · first AC: 2016-11-11 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

732.

101138B

[Pen Pineapple Apple Pen](#) · [Tutorial](#)

Rating: — · first AC: 2016-11-11 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

733.

101149E

[The Best among Equals](#) · [Tutorial](#)

Rating: — · first AC: 2016-11-09 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

734.

101149I

[It's the Police](#) · [Tutorial](#)

Rating: — · first AC: 2016-11-09 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

735.

101149B

[No Time for Dragons](#) · [Tutorial](#)

Rating: — · first AC: 2016-11-09 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

736.

101149H

[Streets of Working Lanterns](#) · [Tutorial](#)

Rating: — · first AC: 2016-11-09 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

737.

101149C

[Mathematical Field of Experiments](#) · [Tutorial](#)

Rating: — · first AC: 2016-11-09 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

738.

101149A

[Balls in Urn](#) · [Tutorial](#)

Rating: — · first AC: 2016-11-09 · GNU C++11 (first AC) · Tags: —

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739.

101116H

[Hunter's Apprentice](#) · [Tutorial](#)

Rating: — · first AC: 2016-10-09 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

740.

101116K

[Mixing Bowls](#) · [Tutorial](#)

Rating: — · first AC: 2016-10-09 · GNU C++ (first AC) · Tags: —

[Forever_you's solution](#)

741.

101116G

[Ground Defense](#) · [Tutorial](#)

Rating: — · first AC: 2016-10-09 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

742.

101116F

[Flight Plan](#) · [Tutorial](#)

Rating: — · first AC: 2016-10-09 · GNU C++ (first AC) · Tags: —

[Forever_you's solution](#)

743.

101116J

[Jurisdiction Disenchantment](#) · [Tutorial](#)

Rating: — · first AC: 2016-10-09 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

744.

101116A

[Assembly Required](#) · [Tutorial](#)

Rating: — · first AC: 2016-10-09 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

745.

101116E

[Election of Evil](#) · [Tutorial](#)

Rating: — · first AC: 2016-10-09 · GNU C++ (first AC) · Tags: —

[Forever_you's solution](#)

746.

101116B

[Bulbs](#) · [Tutorial](#)

Rating: — · first AC: 2016-10-09 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

747.

101116I

[Ingenious Lottery Tickets](#) · [Tutorial](#)

Rating: — · first AC: 2016-10-09 · GNU C++ (first AC) · Tags: —

[Forever_you's solution](#)

748.

101090I

[Painting the natural numbers](#) · [Tutorial](#)

Rating: — · first AC: 2016-09-20 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

749.

101090G

[Pair](#) · [Tutorial](#)

Rating: — · first AC: 2016-09-20 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

750.

101090H

[The Fence](#) · [Tutorial](#)

Rating: — · first AC: 2016-09-20 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

751.

101090L

[Closing the Loop](#) · [Tutorial](#)

Rating: — · first AC: 2016-09-20 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

752.

101090K

[Parquet](#) · [Tutorial](#)

Rating: — · first AC: 2016-09-20 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

753.

101090J

[Selection](#) · [Tutorial](#)

Rating: — · first AC: 2016-09-20 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

754.

101078L

[01](#) · [Tutorial](#)

Rating: — · first AC: 2016-09-12 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

755.

101078D

[Collatz](#) · [Tutorial](#)

Rating: — · first AC: 2016-09-12 · GNU C++ (first AC) · Tags: —

[Forever_you's solution](#)

756.

101078I

[Keylogger](#) · [Tutorial](#)

Rating: — · first AC: 2016-09-12 · GNU C++ (first AC) · Tags: —

[Forever_you's solution](#)

757.

101078A

[Gene Shuffle](#) · [Tutorial](#)

Rating: — · first AC: 2016-09-12 · GNU C++ (first AC) · Tags: —

[Forever_you's solution](#)

758.

100548G

[The Problem to Slow Down You](#) · [Tutorial](#)

Rating: — · first AC: 2016-08-22 · GNU C++11 (first AC) · Tags: —

[Forever_you's solution](#)

759.

100796H

[Game of Corners](#) · [Tutorial](#)

Rating: — · first AC: 2015-11-17 · GNU C++ (first AC) · Tags: —

[Forever_you's solution](#)

760.

100796G

[Robot Walk](#) · [Tutorial](#)

Rating: — · first AC: 2015-11-17 · GNU C++ (first AC) · Tags: —

[Forever_you's solution](#)

761.

100796L

[Emoticons](#) · [Tutorial](#)

Rating: — · first AC: 2015-11-17 · GNU C++ (first AC) · Tags: —

[Forever_you's solution](#)

762.

100796F

[Unusual Sum](#) · [Tutorial](#)

Rating: — · first AC: 2015-11-17 · GNU C++ (first AC) · Tags: —

[Forever_you's solution](#)

763.

100796A

[AHB](#) · [Tutorial](#)

Rating: — · first AC: 2015-11-17 · GNU C++ (first AC) · Tags: —

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