

[CF Elite Tracker](https://cfelitetracker.vercel.app)

<https://cfelitetracker.vercel.app>

Unique solved — HbFS-

Links: [problem \(problemset\)](#), [Tutorial](#), [submission \(first AC\)](#).

Sort: [Problem rating](#) · [easier first](#)

Filters: none

Count: 275

1.

2013A

[Zhan's Blender](#) · [Tutorial](#)

Quality: 31,232 global accepts · Rating: 800 · first AC: 2024-09-26 · C++17 (GCC 7-32) (first AC) · Tags: [constructive algorithms](#), [math](#)

[HbFS-'s solution](#)

2.

1650A

[Deletions of Two Adjacent Letters](#) · [Tutorial](#)

Quality: 37,309 global accepts · Rating: 800 · first AC: 2022-03-13 · C++14 (GCC 6-32) (first AC) · Tags: [implementation](#), [strings](#)

[HbFS-'s solution](#)

3.

1646B

[Quality vs Quantity](#) · [Tutorial](#)

Quality: 22,680 global accepts · Rating: 800 · first AC: 2022-03-12 · C++14 (GCC 6-32) (first AC) · Tags: [brute force](#), [constructive algorithms](#), [greedy](#), [sortings](#), [two pointers](#)

[HbFS-'s solution](#)

4.

1646A

[Square Counting](#) · [Tutorial](#)

Quality: 25,390 global accepts · Rating: 800 · first AC: 2022-03-12 · C++14 (GCC 6-32) (first AC) · Tags: [math](#)

[HbFS-'s solution](#)

5.

1091A

[New Year and the Christmas Ornament](#) · [Tutorial](#)

Quality: 18,565 global accepts · Rating: 800 · first AC: 2018-12-30 · GNU C++11 (first AC) · Tags: [brute force](#), [implementation](#), [math](#)

[HbFS-'s solution](#)

6.

1081A

[Definite Game](#) · [Tutorial](#)

Quality: 13,278 global accepts · Rating: 800 · first AC: 2018-12-16 · GNU C++11 (first AC) · Tags: [constructive algorithms](#), [math](#)

[HbFS-'s solution](#)

7.

835A

[Key races](#) · [Tutorial](#)

Quality: 21,712 global accepts · Rating: 800 · first AC: 2017-07-31 · GNU C++ (first AC) · Tags: [math](#)

[HbFS-'s solution](#)

8.

811A

[Vladik and Courtesy](#) · [Tutorial](#)

Quality: 12,371 global accepts · Rating: 800 · first AC: 2017-05-27 · GNU C++ (first AC) · Tags: [brute force](#), [implementation](#)

[HbFS-'s solution](#)

9.

794A

[Bank Robbery](#) · [Tutorial](#)

Quality: 7,776 global accepts · Rating: 800 · first AC: 2017-05-13 · GNU C++ (first AC) · Tags: [brute force](#), [implementation](#)

[HbFS-'s solution](#)

10.

764A

[Taymyr is calling you](#) · [Tutorial](#)

Quality: 17,100 global accepts · Rating: 800 · first AC: 2017-02-02 · GNU C++ (first AC) · Tags: brute force, implementation, math
[HbFS-'s solution](#)

11.

750A

[New Year and Hurry](#) · [Tutorial](#)

Quality: 92,561 global accepts · Rating: 800 · first AC: 2016-12-30 · GNU C++ (first AC) · Tags: binary search, brute force, implementation, math
[HbFS-'s solution](#)

12.

752A

[Santa Claus and a Place in a Class](#) · [Tutorial](#)

Rating: 800 · first AC: 2016-12-25 · GNU C++ (first AC) · Tags: constructive algorithms, math
[HbFS-'s solution](#)

13.

746A

[Compute](#) · [Tutorial](#)

Quality: 23,844 global accepts · Rating: 800 · first AC: 2016-12-18 · GNU C++ (first AC) · Tags: implementation, math
[HbFS-'s solution](#)

14.

723A

[The New Year: Meeting Friends](#) · [Tutorial](#)

Quality: 100,723 global accepts · Rating: 800 · first AC: 2016-10-03 · GNU C++ (first AC) · Tags: implementation, math, sortings
[HbFS-'s solution](#)

15.

721A

[One-dimensional Japanese Crossword](#) · [Tutorial](#)

Quality: 19,353 global accepts · Rating: 800 · first AC: 2016-09-30 · GNU C++ (first AC) · Tags: implementation
[HbFS-'s solution](#)

16.

711A

[Bus to Udayland](#) · [Tutorial](#)

Quality: 30,978 global accepts · Rating: 800 · first AC: 2016-08-29 · GNU C++11 (first AC) · Tags: brute force, implementation
[HbFS-'s solution](#)

17.

705A

[Hulk](#) · [Tutorial](#)

Quality: 132,110 global accepts · Rating: 800 · first AC: 2016-08-07 · GNU C++ (first AC) · Tags: implementation
[HbFS-'s solution](#)

18.

2013B

[Battle for Survive](#) · [Tutorial](#)

Quality: 28,250 global accepts · Rating: 900 · first AC: 2024-09-26 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, math
[HbFS-'s solution](#)

19.

1650B

[DIV + MOD](#) · [Tutorial](#)

Quality: 29,997 global accepts · Rating: 900 · first AC: 2022-03-13 · C++14 (GCC 6-32) (first AC) · Tags: math
[HbFS-'s solution](#)

20.

868A

[Bark to Unlock](#) · [Tutorial](#)

Quality: 9,955 global accepts · Rating: 900 · first AC: 2017-11-09 · GNU C++ (first AC) · Tags: brute force, implementation, strings
[HbFS-'s solution](#)

21.

879A

[Borya's Diagnosis](#) · [Tutorial](#)

Quality: 9,575 global accepts · Rating: 900 · first AC: 2017-11-07 · GNU C++ (first AC) · Tags: implementation

[HbFS-'s solution](#)

22.

764B

[Timofey and cubes](#) · [Tutorial](#)

Quality: 12,677 global accepts · Rating: 900 · first AC: 2017-02-02 · GNU C++ (first AC) · Tags: constructive algorithms, implementation

[HbFS-'s solution](#)

23.

746B

[Decoding](#) · [Tutorial](#)

Quality: 31,891 global accepts · Rating: 900 · first AC: 2016-12-18 · GNU C++ (first AC) · Tags: implementation, strings

[HbFS-'s solution](#)

24.

779A

[Pupils Redistribution](#) · [Tutorial](#)

Quality: 9,704 global accepts · Rating: 1000 · first AC: 2017-02-26 · GNU C++ (first AC) · Tags: constructive algorithms, math

[HbFS-'s solution](#)

25.

777A

[Shell Game](#) · [Tutorial](#)

Quality: 10,884 global accepts · Rating: 1000 · first AC: 2017-02-24 · GNU C++ (first AC) · Tags: constructive algorithms, implementation, math

[HbFS-'s solution](#)

26.

761A

[Dasha and Stairs](#) · [Tutorial](#)

Quality: 15,138 global accepts · Rating: 1000 · first AC: 2017-01-31 · GNU C++ (first AC) · Tags: brute force, constructive algorithms, implementation, math

[HbFS-'s solution](#)

27.

753A

[Santa Claus and Candies](#) · [Tutorial](#)

Quality: 9,924 global accepts · Rating: 1000 · first AC: 2016-12-29 · GNU C++ (first AC) · Tags: dp, greedy, math

[HbFS-'s solution](#)

28.

727A

[Transformation: from A to B](#) · [Tutorial](#)

Quality: 18,024 global accepts · Rating: 1000 · first AC: 2016-10-15 · GNU C++ (first AC) · Tags: brute force, dfs and similar, math

[HbFS-'s solution](#)

29.

835B

[The number on the board](#) · [Tutorial](#)

Quality: 11,420 global accepts · Rating: 1100 · first AC: 2017-07-31 · GNU C++ (first AC) · Tags: greedy

[HbFS-'s solution](#)

30.

825A

[Binary Protocol](#) · [Tutorial](#)

Quality: 8,197 global accepts · Rating: 1100 · first AC: 2017-07-24 · GNU C++ (first AC) · Tags: implementation

[HbFS-'s solution](#)

31.

797A

[k-Factorization](#) · [Tutorial](#)

Quality: 19,888 global accepts · Rating: 1100 · first AC: 2017-04-27 · GNU C++ (first AC) · Tags: implementation, math, number theory

[HbFS-'s solution](#)

- 32.**
779B
[Weird Rounding](#) · [Tutorial](#)
Quality: 10,709 global accepts · Rating: 1100 · first AC: 2017-02-27 · GNU C++ (first AC) · Tags: brute force, greedy
[HbFS-'s solution](#)
- 33.**
723B
[Text Document Analysis](#) · [Tutorial](#)
Quality: 10,856 global accepts · Rating: 1100 · first AC: 2016-10-03 · GNU C++ (first AC) · Tags: expression parsing, implementation, strings
[HbFS-'s solution](#)
- 34.**
721B
[Passwords](#) · [Tutorial](#)
Quality: 12,467 global accepts · Rating: 1100 · first AC: 2016-10-01 · GNU C++ (first AC) · Tags: implementation, math, sortings, strings
[HbFS-'s solution](#)
- 35.**
705B
[Spider Man](#) · [Tutorial](#)
Quality: 9,567 global accepts · Rating: 1100 · first AC: 2016-08-07 · GNU C++ (first AC) · Tags: games, math
[HbFS-'s solution](#)
- 36.**
1650C
[Weight of the System of Nested Segments](#) · [Tutorial](#)
Quality: 18,514 global accepts · Rating: 1200 · first AC: 2022-03-13 · C++14 (GCC 6-32) (first AC) · Tags: greedy, hashing, implementation, sortings
[HbFS-'s solution](#)
- 37.**
1091B
[New Year and the Treasure Geolocation](#) · [Tutorial](#)
Quality: 11,012 global accepts · Rating: 1200 · first AC: 2018-12-30 · GNU C++11 (first AC) · Tags: brute force, constructive algorithms, greedy, implementation
[HbFS-'s solution](#)
- 38.**
879B
[Table Tennis](#) · [Tutorial](#)
Quality: 14,407 global accepts · Rating: 1200 · first AC: 2017-11-07 · GNU C++ (first AC) · Tags: data structures, implementation
[HbFS-'s solution](#)
- 39.**
794B
[Cutting Carrot](#) · [Tutorial](#)
Quality: 7,270 global accepts · Rating: 1200 · first AC: 2017-05-13 · GNU C++ (first AC) · Tags: geometry, math
[HbFS-'s solution](#)
- 40.**
779C
[Dishonest Sellers](#) · [Tutorial](#)
Quality: 12,775 global accepts · Rating: 1200 · first AC: 2017-02-26 · GNU C++ (first AC) · Tags: constructive algorithms, greedy, sortings
[HbFS-'s solution](#)
- 41.**
722B
[Verse Pattern](#) · [Tutorial](#)
Quality: 6,766 global accepts · Rating: 1200 · first AC: 2016-10-01 · GNU C++ (first AC) · Tags: implementation, strings
[HbFS-'s solution](#)
- 42.**
1650D
[Twist the Permutation](#) · [Tutorial](#)
Quality: 14,711 global accepts · Rating: 1300 · first AC: 2022-03-13 · C++14 (GCC 6-32) (first AC) · Tags: brute force, constructive algorithms,

implementation, math

[HbFS-'s solution](#)

43.

840A

[Leha and Function](#) · [Tutorial](#)

Quality: 7,471 global accepts · Rating: 1300 · first AC: 2017-08-18 · GNU C++ (first AC) · Tags: combinatorics, greedy, math, number theory, sortings

[HbFS-'s solution](#)

44.

777B

[Game of Credit Cards](#) · [Tutorial](#)

Quality: 9,969 global accepts · Rating: 1300 · first AC: 2017-02-24 · GNU C++ (first AC) · Tags: data structures, dp, greedy, sortings

[HbFS-'s solution](#)

45.

761B

[Dasha and friends](#) · [Tutorial](#)

Quality: 7,056 global accepts · Rating: 1300 · first AC: 2017-01-31 · GNU C++ (first AC) · Tags: brute force, implementation, math

[HbFS-'s solution](#)

46.

750B

[New Year and North Pole](#) · [Tutorial](#)

Quality: 9,721 global accepts · Rating: 1300 · first AC: 2016-12-30 · GNU C++ (first AC) · Tags: geometry, implementation

[HbFS-'s solution](#)

47.

722A

[Broken Clock](#) · [Tutorial](#)

Quality: 6,961 global accepts · Rating: 1300 · first AC: 2016-10-02 · GNU C++ (first AC) · Tags: brute force, implementation

[HbFS-'s solution](#)

48.

2013C

[Password Cracking](#) · [Tutorial](#)

Quality: 14,582 global accepts · Rating: 1400 · first AC: 2024-09-26 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, interactive, strings

[HbFS-'s solution](#)

49.

1091C

[New Year and the Sphere Transmission](#) · [Tutorial](#)

Quality: 10,558 global accepts · Rating: 1400 · first AC: 2018-12-30 · GNU C++11 (first AC) · Tags: math, number theory

[HbFS-'s solution](#)

50.

995B

[Suit and Tie](#) · [Tutorial](#)

Quality: 7,446 global accepts · Rating: 1400 · first AC: 2018-07-01 · GNU C++ (first AC) · Tags: greedy, implementation, math

[HbFS-'s solution](#)

51.

868B

[Race Against Time](#) · [Tutorial](#)

Quality: 3,908 global accepts · Rating: 1400 · first AC: 2017-11-09 · GNU C++ (first AC) · Tags: implementation

[HbFS-'s solution](#)

52.

865A

[Save the problem!](#) · [Tutorial](#)

Quality: 4,428 global accepts · Rating: 1400 · first AC: 2017-10-07 · GNU C++ (first AC) · Tags: constructive algorithms

[HbFS-'s solution](#)

53.

480A

[Exams](#) · [Tutorial](#)

Rating: 1400 · first AC: 2017-06-11 · GNU C++ (first AC) · Tags: greedy, sortings

[HbFS-'s solution](#)

54.

797B

[Odd sum](#) · [Tutorial](#)

Quality: 11,518 global accepts · Rating: 1400 · first AC: 2017-04-27 · GNU C++ (first AC) · Tags: dp, greedy, implementation

[HbFS-'s solution](#)

55.

762B

[USB vs. PS/2](#) · [Tutorial](#)

Quality: 10,580 global accepts · Rating: 1400 · first AC: 2017-01-25 · GNU C++ (first AC) · Tags: greedy, implementation, sortings, two pointers

[HbFS-'s solution](#)

56.

762A

[k-th divisor](#) · [Tutorial](#)

Quality: 25,802 global accepts · Rating: 1400 · first AC: 2017-01-25 · GNU C++ (first AC) · Tags: math, number theory

[HbFS-'s solution](#)

57.

752C

[Santa Claus and Robot](#) · [Tutorial](#)

Rating: 1400 · first AC: 2016-12-25 · GNU C++ (first AC) · Tags: greedy, shortest paths

[HbFS-'s solution](#)

58.

727C

[Guess the Array](#) · [Tutorial](#)

Quality: 8,961 global accepts · Rating: 1400 · first AC: 2016-10-15 · GNU C++ (first AC) · Tags: constructive algorithms, interactive, math

[HbFS-'s solution](#)

59.

711B

[Chris and Magic Square](#) · [Tutorial](#)

Quality: 8,639 global accepts · Rating: 1400 · first AC: 2016-08-30 · GNU C++ (first AC) · Tags: constructive algorithms, implementation

[HbFS-'s solution](#)

60.

1646C

[Factorials and Powers of Two](#) · [Tutorial](#)

Quality: 19,517 global accepts · Rating: 1500 · first AC: 2022-03-12 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, brute force, constructive algorithms, dp, math

[HbFS-'s solution](#)

61.

1081C

[Colorful Bricks](#) · [Tutorial](#)

Quality: 8,558 global accepts · Rating: 1500 · first AC: 2018-12-16 · GNU C++11 (first AC) · Tags: combinatorics, dp, math

[HbFS-'s solution](#)

62.

1081B

[Farewell Party](#) · [Tutorial](#)

Quality: 4,668 global accepts · Rating: 1500 · first AC: 2018-12-16 · GNU C++11 (first AC) · Tags: constructive algorithms, implementation

[HbFS-'s solution](#)

63.

1012A

[Photo of The Sky](#) · [Tutorial](#)

Quality: 6,689 global accepts · Rating: 1500 · first AC: 2018-07-30 · GNU C++ (first AC) · Tags: brute force, implementation, math, sortings

[HbFS-'s solution](#)

64.

997A

[Convert to Ones](#) · [Tutorial](#)

Quality: 8,663 global accepts · Rating: 1500 · first AC: 2018-07-01 · GNU C++ (first AC) · Tags: brute force, greedy, implementation, math
[HbFS-'s solution](#)

65.

825D

[Suitable Replacement](#) · [Tutorial](#)

Quality: 3,728 global accepts · Rating: 1500 · first AC: 2017-07-24 · GNU C++ (first AC) · Tags: binary search, greedy, implementation
[HbFS-'s solution](#)

66.

761C

[Dasha and Password](#) · [Tutorial](#)

Quality: 6,037 global accepts · Rating: 1500 · first AC: 2017-02-01 · GNU C++ (first AC) · Tags: brute force, dp, implementation
[HbFS-'s solution](#)

67.

752B

[Santa Claus and Keyboard Check](#) · [Tutorial](#)

Rating: 1500 · first AC: 2016-12-25 · GNU C++ (first AC) · Tags: greedy, implementation, strings
[HbFS-'s solution](#)

68.

746D

[Green and Black Tea](#) · [Tutorial](#)

Quality: 5,367 global accepts · Rating: 1500 · first AC: 2016-12-18 · GNU C++ (first AC) · Tags: constructive algorithms, greedy, math
[HbFS-'s solution](#)

69.

1086A

[Connect Three](#) · [Tutorial](#)

Rating: 1600 · first AC: 2018-12-23 · GNU C++11 (first AC) · Tags: greedy, implementation
[HbFS-'s solution](#)

70.

879C

[Short Program](#) · [Tutorial](#)

Rating: 1600 · first AC: 2017-11-07 · GNU C++ (first AC) · Tags: bitmasks, constructive algorithms, graph matchings
[HbFS-'s solution](#)

71.

835C

[Star sky](#) · [Tutorial](#)

Quality: 9,394 global accepts · Rating: 1600 · first AC: 2017-07-31 · GNU C++ (first AC) · Tags: dp, implementation
[HbFS-'s solution](#)

72.

825C

[Multi-judge Solving](#) · [Tutorial](#)

Quality: 4,887 global accepts · Rating: 1600 · first AC: 2017-07-24 · GNU C++ (first AC) · Tags: greedy, implementation
[HbFS-'s solution](#)

73.

825B

[Five-In-a-Row](#) · [Tutorial](#)

Quality: 4,784 global accepts · Rating: 1600 · first AC: 2017-07-24 · GNU C++ (first AC) · Tags: brute force, implementation
[HbFS-'s solution](#)

74.

538C

[Tourist's Notes](#) · [Tutorial](#)

Quality: 6,140 global accepts · Rating: 1600 · first AC: 2017-06-15 · GNU C++ (first AC) · Tags: binary search, brute force, greedy, implementation, math
[HbFS-'s solution](#)

75.

777C

[Alyona and Spreadsheet](#) · [Tutorial](#)

Quality: 6,818 global accepts · Rating: 1600 · first AC: 2017-02-24 · GNU C++ (first AC) · Tags: binary search, data structures, dp, greedy, implementation, two pointers

[HbFS-'s solution](#)

76.

764C

[Timofey and a tree](#) · [Tutorial](#)

Rating: 1600 · first AC: 2017-02-02 · GNU C++ (first AC) · Tags: dfs and similar, graphs, implementation, trees

[HbFS-'s solution](#)

77.

750C

[New Year and Rating](#) · [Tutorial](#)

Quality: 6,991 global accepts · Rating: 1600 · first AC: 2016-12-31 · GNU C++ (first AC) · Tags: binary search, greedy, math

[HbFS-'s solution](#)

78.

753B

[Interactive Bulls and Cows \(Easy\)](#) · [Tutorial](#)

Quality: 1,440 global accepts · Rating: 1600 · first AC: 2016-12-29 · GNU C++ (first AC) · Tags: brute force, constructive algorithms, implementation

[HbFS-'s solution](#)

79.

746C

[Tram](#) · [Tutorial](#)

Quality: 3,859 global accepts · Rating: 1600 · first AC: 2016-12-18 · GNU C++ (first AC) · Tags: constructive algorithms, implementation, math

[HbFS-'s solution](#)

80.

727B

[Bill Total Value](#) · [Tutorial](#)

Quality: 2,134 global accepts · Rating: 1600 · first AC: 2016-10-15 · GNU C++ (first AC) · Tags: expression parsing, implementation, strings

[HbFS-'s solution](#)

81.

723D

[Lakes in Berland](#) · [Tutorial](#)

Quality: 7,505 global accepts · Rating: 1600 · first AC: 2016-10-03 · GNU C++ (first AC) · Tags: dfs and similar, dsu, graphs, greedy, implementation

[HbFS-'s solution](#)

82.

723C

[Polycarp at the Radio](#) · [Tutorial](#)

Quality: 5,216 global accepts · Rating: 1600 · first AC: 2016-10-03 · GNU C++ (first AC) · Tags: greedy

[HbFS-'s solution](#)

83.

705C

[Thor](#) · [Tutorial](#)

Rating: 1600 · first AC: 2016-10-03 · GNU C++ (first AC) · Tags: brute force, data structures, implementation

[HbFS-'s solution](#)

84.

722C

[Destroying Array](#) · [Tutorial](#)

Quality: 11,473 global accepts · Rating: 1600 · first AC: 2016-10-01 · GNU C++ (first AC) · Tags: data structures, dsu

[HbFS-'s solution](#)

85.

1142A

[The Beatles](#) · [Tutorial](#)

Quality: 3,581 global accepts · Rating: 1700 · first AC: 2019-03-30 · GNU C++11 (first AC) · Tags: brute force, math

[HbFS-'s solution](#)

86.

1091D

[New Year and the Permutation Concatenation](#) · [Tutorial](#)

Quality: 7,476 global accepts · Rating: 1700 · first AC: 2018-12-30 · GNU C++11 (first AC) · Tags: combinatorics, dp, math

[HbFS-'s solution](#)

87.

1086B

[Minimum Diameter Tree](#) · [Tutorial](#)

Rating: 1700 · first AC: 2018-12-23 · GNU C++11 (first AC) · Tags: greedy, implementation, trees

[HbFS-'s solution](#)

88.

983A

[Finite or not?](#) · [Tutorial](#)

Quality: 4,780 global accepts · Rating: 1700 · first AC: 2018-07-23 · GNU C++ (first AC) · Tags: implementation, math

[HbFS-'s solution](#)

89.

833A

[The Meaningless Game](#) · [Tutorial](#)

Quality: 6,564 global accepts · Rating: 1700 · first AC: 2017-07-30 · GNU C++ (first AC) · Tags: math, number theory

[HbFS-'s solution](#)

90.

480B

[Long Jumps](#) · [Tutorial](#)

Rating: 1700 · first AC: 2017-06-11 · GNU C++ (first AC) · Tags: binary search, greedy, hashing, implementation, sortings

[HbFS-'s solution](#)

91.

797C

[Minimal string](#) · [Tutorial](#)

Quality: 9,843 global accepts · Rating: 1700 · first AC: 2017-04-27 · GNU C++ (first AC) · Tags: data structures, greedy, strings

[HbFS-'s solution](#)

92.

779D

[String Game](#) · [Tutorial](#)

Rating: 1700 · first AC: 2017-02-26 · GNU C++ (first AC) · Tags: binary search, strings

[HbFS-'s solution](#)

93.

761D

[Dasha and Very Difficult Problem](#) · [Tutorial](#)

Quality: 4,212 global accepts · Rating: 1700 · first AC: 2017-01-31 · GNU C++ (first AC) · Tags: binary search, brute force, constructive algorithms, greedy, sortings

[HbFS-'s solution](#)

94.

711C

[Coloring Trees](#) · [Tutorial](#)

Quality: 9,345 global accepts · Rating: 1700 · first AC: 2016-08-29 · GNU C++ (first AC) · Tags: dp

[HbFS-'s solution](#)

95.

1187C

[Vasya And Array](#) · [Tutorial](#)

Quality: 6,764 global accepts · Rating: 1800 · first AC: 2019-06-30 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, implementation

[HbFS-'s solution](#)

- 96.**
1081D
[Maximum Distance](#) · [Tutorial](#)
Quality: 4,645 global accepts · Rating: 1800 · first AC: 2018-12-16 · GNU C++11 (first AC) · Tags: dsu, graphs, shortest paths, sortings
[HbFS-'s solution](#)
- 97.**
983B
[XOR-pyramid](#) · [Tutorial](#)
Quality: 6,309 global accepts · Rating: 1800 · first AC: 2018-07-23 · GNU C++ (first AC) · Tags: dp
[HbFS-'s solution](#)
- 98.**
538D
[Weird Chess](#) · [Tutorial](#)
Quality: 2,522 global accepts · Rating: 1800 · first AC: 2017-06-15 · GNU C++ (first AC) · Tags: brute force, constructive algorithms, implementation
[HbFS-'s solution](#)
- 99.**
794C
[Naming Company](#) · [Tutorial](#)
Quality: 3,327 global accepts · Rating: 1800 · first AC: 2017-05-13 · GNU C++ (first AC) · Tags: games, greedy, sortings
[HbFS-'s solution](#)
- 100.**
779E
[Bitwise Formula](#) · [Tutorial](#)
Rating: 1800 · first AC: 2017-02-26 · last AC: 2017-03-01 · GNU C++ (first AC) · Tags: data structures, expression parsing, greedy
[HbFS-'s solution](#)
- 101.**
777D
[Cloud of Hashtags](#) · [Tutorial](#)
Quality: 5,251 global accepts · Rating: 1800 · first AC: 2017-02-24 · GNU C++ (first AC) · Tags: binary search, greedy, implementation, strings
[HbFS-'s solution](#)
- 102.**
727D
[T-shirts Distribution](#) · [Tutorial](#)
Quality: 2,075 global accepts · Rating: 1800 · first AC: 2016-10-15 · GNU C++ (first AC) · Tags: constructive algorithms, flows, greedy
[HbFS-'s solution](#)
- 103.**
721C
[Journey](#) · [Tutorial](#)
Quality: 6,546 global accepts · Rating: 1800 · first AC: 2016-10-01 · GNU C++ (first AC) · Tags: dp, graphs
[HbFS-'s solution](#)
- 104.**
2013D
[Minimize the Difference](#) · [Tutorial](#)
Quality: 7,472 global accepts · Rating: 1900 · first AC: 2024-09-26 · C++17 (GCC 7-32) (first AC) · Tags: binary search, greedy
[HbFS-'s solution](#)
- 105.**
1650E
[Rescheduling the Exam](#) · [Tutorial](#)
Quality: 4,466 global accepts · Rating: 1900 · first AC: 2022-03-13 · C++14 (GCC 6-32) (first AC) · Tags: binary search, data structures, greedy, implementation, math, sortings
[HbFS-'s solution](#)
- 106.**
1081E
[Missing Numbers](#) · [Tutorial](#)
Quality: 2,820 global accepts · Rating: 1900 · first AC: 2018-12-16 · GNU C++11 (first AC) · Tags: binary search, constructive algorithms,

greedy, math, number theory

[HbFS-'s solution](#)

107.

1012C

[Hills](#) · [Tutorial](#)

Quality: 3,827 global accepts · Rating: 1900 · first AC: 2018-07-30 · GNU C++ (first AC) · Tags: dp

[HbFS-'s solution](#)

108.

1012B

[Chemical table](#) · [Tutorial](#)

Quality: 4,386 global accepts · Rating: 1900 · first AC: 2018-07-30 · GNU C++ (first AC) · Tags: constructive algorithms, dfs and similar, dsu, graphs, matrices

[HbFS-'s solution](#)

109.

835D

[Palindromic characteristics](#) · [Tutorial](#)

Quality: 4,661 global accepts · Rating: 1900 · first AC: 2017-07-31 · GNU C++ (first AC) · Tags: brute force, dp, hashing, strings

[HbFS-'s solution](#)

110.

388B

[Fox and Minimal path](#) · [Tutorial](#)

Quality: 2,603 global accepts · Rating: 1900 · first AC: 2017-06-19 · GNU C++ (first AC) · Tags: bitmasks, constructive algorithms, graphs, implementation, math

[HbFS-'s solution](#)

111.

480C

[Riding in a Lift](#) · [Tutorial](#)

Rating: 1900 · first AC: 2017-06-11 · GNU C++ (first AC) · Tags: combinatorics, dp, implementation

[HbFS-'s solution](#)

112.

811C

[Vladik and Memorable Trip](#) · [Tutorial](#)

Quality: 3,495 global accepts · Rating: 1900 · first AC: 2017-05-27 · GNU C++ (first AC) · Tags: dp, implementation

[HbFS-'s solution](#)

113.

750D

[New Year and Fireworks](#) · [Tutorial](#)

Quality: 3,168 global accepts · Rating: 1900 · first AC: 2016-12-30 · GNU C++ (first AC) · Tags: brute force, data structures, dfs and similar, dp, implementation

[HbFS-'s solution](#)

114.

746E

[Numbers Exchange](#) · [Tutorial](#)

Quality: 1,902 global accepts · Rating: 1900 · first AC: 2016-12-18 · GNU C++ (first AC) · Tags: greedy, implementation, math

[HbFS-'s solution](#)

115.

722D

[Generating Sets](#) · [Tutorial](#)

Quality: 3,350 global accepts · Rating: 1900 · first AC: 2016-10-02 · GNU C++ (first AC) · Tags: binary search, data structures, dfs and similar, greedy, strings, trees

[HbFS-'s solution](#)

116.

711D

[Directed Roads](#) · [Tutorial](#)

Quality: 4,971 global accepts · Rating: 1900 · first AC: 2016-08-29 · GNU C++ (first AC) · Tags: combinatorics, dfs and similar, graphs, math

[HbFS-'s solution](#)

117.

1142B

[Lynyrd Skynyrđ](#) · [Tutorial](#)

Quality: 3,739 global accepts · Rating: 2000 · first AC: 2019-03-30 · GNU C++11 (first AC) · Tags: data structures, dfs and similar, dp, math, trees

[HbFS-'s solution](#)

118.

997B

[Roman Digits](#) · [Tutorial](#)

Quality: 3,140 global accepts · Rating: 2000 · first AC: 2018-07-01 · GNU C++ (first AC) · Tags: brute force, combinatorics, dp, greedy, math

[HbFS-'s solution](#)

119.

388C

[Fox and Card Game](#) · [Tutorial](#)

Quality: 3,818 global accepts · Rating: 2000 · first AC: 2017-06-19 · GNU C++ (first AC) · Tags: games, greedy, sortings

[HbFS-'s solution](#)

120.

797E

[Array Queries](#) · [Tutorial](#)

Quality: 5,609 global accepts · Rating: 2000 · first AC: 2017-04-27 · GNU C++ (first AC) · Tags: brute force, data structures, dp

[HbFS-'s solution](#)

121.

777E

[Hanoi Factory](#) · [Tutorial](#)

Quality: 4,753 global accepts · Rating: 2000 · first AC: 2017-02-24 · GNU C++ (first AC) · Tags: brute force, data structures, dp, greedy, sortings

[HbFS-'s solution](#)

122.

721D

[Maxim and Array](#) · [Tutorial](#)

Quality: 2,488 global accepts · Rating: 2000 · first AC: 2016-10-01 · GNU C++ (first AC) · Tags: constructive algorithms, data structures, greedy, math

[HbFS-'s solution](#)

123.

1650G

[Counting Shortcuts](#) · [Tutorial](#)

Quality: 2,938 global accepts · Rating: 2100 · first AC: 2022-03-14 · C++14 (GCC 6-32) (first AC) · Tags: data structures, dfs and similar, dp, graphs, shortest paths

[HbFS-'s solution](#)

124.

1187E

[Tree Painting](#) · [Tutorial](#)

Quality: 11,283 global accepts · Rating: 2100 · first AC: 2019-06-30 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, dp, trees

[HbFS-'s solution](#)

125.

995A

[Tesla](#) · [Tutorial](#)

Quality: 1,807 global accepts · Rating: 2100 · first AC: 2018-07-01 · GNU C++ (first AC) · Tags: constructive algorithms, implementation

[HbFS-'s solution](#)

126.

840B

[Leha and another game about graph](#) · [Tutorial](#)

Quality: 2,807 global accepts · Rating: 2100 · first AC: 2017-08-18 · GNU C++ (first AC) · Tags: constructive algorithms, data structures, dfs and similar, dp, graphs

[HbFS-'s solution](#)

127.

811D

[Vladik and Favorite Game](#) · [Tutorial](#)

Quality: 1,902 global accepts · Rating: 2100 · first AC: 2017-05-27 · GNU C++ (first AC) · Tags: constructive algorithms, dfs and similar, graphs, interactive

[HbFS-'s solution](#)

128.

797D

[Broken BST](#) · [Tutorial](#)

Quality: 2,185 global accepts · Rating: 2100 · first AC: 2017-04-27 · GNU C++ (first AC) · Tags: data structures, dfs and similar

[HbFS-'s solution](#)

129.

762C

[Two strings](#) · [Tutorial](#)

Quality: 2,989 global accepts · Rating: 2100 · first AC: 2017-01-25 · GNU C++ (first AC) · Tags: binary search, hashing, strings, two pointers

[HbFS-'s solution](#)

130.

752E

[Santa Claus and Tangerines](#) · [Tutorial](#)

Rating: 2100 · first AC: 2016-12-25 · GNU C++ (first AC) · Tags: binary search, data structures, dp, two pointers

[HbFS-'s solution](#)

131.

2013E

[Prefix GCD](#) · [Tutorial](#)

Quality: 4,218 global accepts · Rating: 2200 · first AC: 2024-09-26 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dp, greedy, math, number theory

[HbFS-'s solution](#)

132.

1650F

[Vitaly and Advanced Useless Algorithms](#) · [Tutorial](#)

Quality: 1,665 global accepts · Rating: 2200 · first AC: 2022-03-13 · C++14 (GCC 6-32) (first AC) · Tags: dp, greedy, implementation

[HbFS-'s solution](#)

133.

833B

[The Bakery](#) · [Tutorial](#)

Quality: 6,497 global accepts · Rating: 2200 · first AC: 2017-07-30 · GNU C++ (first AC) · Tags: binary search, data structures, divide and conquer, dp, two pointers

[HbFS-'s solution](#)

134.

538F

[A Heap of Heaps](#) · [Tutorial](#)

Quality: 1,861 global accepts · Rating: 2200 · first AC: 2017-06-15 · GNU C++ (first AC) · Tags: brute force, data structures, math, sortings

[HbFS-'s solution](#)

135.

538E

[Demiurges Play Again](#) · [Tutorial](#)

Quality: 1,639 global accepts · Rating: 2200 · first AC: 2017-06-15 · GNU C++ (first AC) · Tags: dfs and similar, dp, math, trees

[HbFS-'s solution](#)

136.

723E

[One-Way Reform](#) · [Tutorial](#)

Quality: 2,260 global accepts · Rating: 2200 · first AC: 2016-10-04 · GNU C++ (first AC) · Tags: constructive algorithms, dfs and similar, flows, graphs, greedy

[HbFS-'s solution](#)

137.

1086C

[Vasya and Templates](#) · [Tutorial](#)

Rating: 2300 · first AC: 2018-12-23 · GNU C++11 (first AC) · Tags: constructive algorithms, greedy, implementation, strings

[HbFS-'s solution](#)

138.

995C

[Leaving the Bar](#) · [Tutorial](#)

Quality: 2,053 global accepts · Rating: 2300 · first AC: 2018-07-02 · GNU C++ (first AC) · Tags: brute force, data structures, geometry, greedy, math, sortings

[HbFS-'s solution](#)

139.

878B

[Teams Formation](#) · [Tutorial](#)

Quality: 1,119 global accepts · Rating: 2300 · first AC: 2017-11-09 · last AC: 2017-11-09 · GNU C++ (first AC) · Tags: data structures, implementation

[HbFS-'s solution](#)

140.

825E

[Minimal Labels](#) · [Tutorial](#)

Quality: 4,309 global accepts · Rating: 2300 · first AC: 2017-07-24 · GNU C++ (first AC) · Tags: data structures, dfs and similar, graphs, greedy

[HbFS-'s solution](#)

141.

311E

[Biologist](#) · [Tutorial](#)

Quality: 1,576 global accepts · Rating: 2300 · first AC: 2017-03-22 · GNU C++ (first AC) · Tags: flows

[HbFS-'s solution](#)

142.

1187D

[Subarray Sorting](#) · [Tutorial](#)

Quality: 3,001 global accepts · Rating: 2400 · first AC: 2019-06-30 · C++17 (GCC 7-32) (first AC) · Tags: data structures, sortings

[HbFS-'s solution](#)

143.

1142C

[U2](#) · [Tutorial](#)

Quality: 1,547 global accepts · Rating: 2400 · first AC: 2019-03-30 · GNU C++11 (first AC) · Tags: geometry

[HbFS-'s solution](#)

144.

1091E

[New Year and the Acquaintance Estimation](#) · [Tutorial](#)

Quality: 1,086 global accepts · Rating: 2400 · first AC: 2018-12-30 · GNU C++11 (first AC) · Tags: binary search, data structures, graphs, greedy, implementation, math, sortings

[HbFS-'s solution](#)

145.

835E

[The penguin's game](#) · [Tutorial](#)

Quality: 1,349 global accepts · Rating: 2400 · first AC: 2017-07-31 · GNU C++ (first AC) · Tags: binary search, constructive algorithms, interactive

[HbFS-'s solution](#)

146.

767E

[Change-free](#) · [Tutorial](#)

Quality: 1,072 global accepts · Rating: 2400 · first AC: 2017-07-13 · GNU C++ (first AC) · Tags: greedy

[HbFS-'s solution](#)

147.

438C

[The Child and Polygon](#) · [Tutorial](#)

Quality: 2500 · first AC: 2019-01-30 · GNU C++11 (first AC) · Tags: dp, geometry

[HbFS-'s solution](#)

148.

997C

[Sky Full of Stars](#) · [Tutorial](#)

Quality: 2,176 global accepts · Rating: 2500 · first AC: 2018-07-12 · GNU C++ (first AC) · Tags: combinatorics, math

[HbFS-'s solution](#)

149.

840D

[Destiny](#) · [Tutorial](#)

Quality: 3,957 global accepts · Rating: 2500 · first AC: 2017-09-02 · GNU C++ (first AC) · Tags: data structures, probabilities

[HbFS-'s solution](#)

150.

840C

[On the Bench](#) · [Tutorial](#)

Quality: 2,071 global accepts · Rating: 2500 · first AC: 2017-08-18 · GNU C++ (first AC) · Tags: combinatorics, dp

[HbFS-'s solution](#)

151.

757E

[Bash Plays with Functions](#) · [Tutorial](#)

Quality: 1,546 global accepts · Rating: 2500 · first AC: 2017-03-26 · GNU C++ (first AC) · Tags: brute force, combinatorics, dp, number theory

[HbFS-'s solution](#)

152.

484E

[Sign on Fence](#) · [Tutorial](#)

Quality: 3,032 global accepts · Rating: 2500 · first AC: 2017-03-22 · GNU C++ (first AC) · Tags: binary search, constructive algorithms, data structures

[HbFS-'s solution](#)

153.

753C

[Interactive Bulls and Cows \(Hard\)](#) · [Tutorial](#)

Quality: 400 global accepts · Rating: 2500 · first AC: 2017-02-05 · GNU C++ (first AC) · Tags: brute force, constructive algorithms, interactive

[HbFS-'s solution](#)

154.

501E

[Misha and Palindrome Degree](#) · [Tutorial](#)

Quality: 951 global accepts · Rating: 2500 · first AC: 2017-01-26 · GNU C++ (first AC) · Tags: binary search, combinatorics, implementation

[HbFS-'s solution](#)

155.

739C

[Alyona and towers](#) · [Tutorial](#)

Quality: 1,709 global accepts · Rating: 2500 · first AC: 2016-12-20 · GNU C++ (first AC) · Tags: data structures

[HbFS-'s solution](#)

156.

1081F

[Tricky Interactor](#) · [Tutorial](#)

Quality: 505 global accepts · Rating: 2600 · first AC: 2018-12-16 · GNU C++11 (first AC) · Tags: constructive algorithms, implementation, interactive

[HbFS-'s solution](#)

157.

690E2

[Photographs \(II\)](#) · [Tutorial](#)

Quality: 148 global accepts · Rating: 2600 · first AC: 2018-11-30 · last AC: 2018-11-30 · C++14 (GCC 6-32) (first AC) · Tags: —

[HbFS-'s solution](#)

158.

238E

[Meeting Her](#) · [Tutorial](#)

Quality: 496 global accepts · Rating: 2600 · first AC: 2017-06-25 · GNU C++ (first AC) · Tags: dp, graphs, shortest paths

[HbFS-'s solution](#)

159.

249E

[Endless Matrix](#) · [Tutorial](#)

Quality: 359 global accepts · Rating: 2600 · first AC: 2017-06-19 · GNU C++ (first AC) · Tags: math

[HbFS-'s solution](#)

160.

241E

[Flights](#) · [Tutorial](#)

Quality: 1,384 global accepts · Rating: 2600 · first AC: 2017-06-17 · GNU C++ (first AC) · Tags: graphs, shortest paths

[HbFS-'s solution](#)

161.

240F

[TorCoder](#) · [Tutorial](#)

Quality: 2,259 global accepts · Rating: 2600 · first AC: 2017-06-15 · GNU C++ (first AC) · Tags: data structures

[HbFS-'s solution](#)

162.

480D

[Parcels](#) · [Tutorial](#)

Quality: 492 global accepts · Rating: 2600 · first AC: 2017-06-11 · GNU C++ (first AC) · Tags: dp, graphs

[HbFS-'s solution](#)

163.

797F

[Mice and Holes](#) · [Tutorial](#)

Quality: 1,471 global accepts · Rating: 2600 · first AC: 2017-04-27 · GNU C++ (first AC) · Tags: data structures, dp, greedy, sortings

[HbFS-'s solution](#)

164.

750E

[New Year and Old Subsequence](#) · [Tutorial](#)

Quality: 1,875 global accepts · Rating: 2600 · first AC: 2017-01-26 · GNU C++ (first AC) · Tags: data structures, divide and conquer, dp, matrices

[HbFS-'s solution](#)

165.

235C

[Cyclical Quest](#) · [Tutorial](#)

Quality: 2,473 global accepts · Rating: 2700 · first AC: 2017-06-09 · GNU C++ (first AC) · Tags: data structures, string suffix structures, strings

[HbFS-'s solution](#)

166.

480E

[Parking Lot](#) · [Tutorial](#)

Quality: 640 global accepts · Rating: 2800 · first AC: 2017-06-11 · GNU C++ (first AC) · Tags: data structures, divide and conquer

[HbFS-'s solution](#)

167.

819C

[Mister B and Beacons on Field](#) · [Tutorial](#)

Quality: 232 global accepts · Rating: 2900 · first AC: 2017-07-05 · GNU C++ (first AC) · Tags: number theory

[HbFS-'s solution](#)

168.

241D

[Numbers](#) · [Tutorial](#)

Quality: 395 global accepts · Rating: 2900 · first AC: 2017-06-16 · GNU C++ (first AC) · Tags: —

[HbFS-'s solution](#)

169.

167D

[Wizards and Roads](#) · [Tutorial](#)

Quality: 217 global accepts · Rating: 3000 · first AC: 2017-03-23 · GNU C++ (first AC) · Tags: data structures, divide and conquer, graph matchings, graphs, greedy

[HbFS-'s solution](#)

170.

1663H

[Cross-Language Program](#) · [Tutorial](#)

Quality: 1,353 global accepts · Rating: — · first AC: 2022-04-01 · Text (first AC) · Tags: *special, constructive algorithms

[HbFS-'s solution](#)

171.

1663C

[P Ö! Verdon](#) [Tutorial](#)

Quality: 5,876 global accepts · Rating: — · first AC: 2022-04-01 · C++14 (GCC 6-32) (first AC) · Tags: *special, implementation, math

[HbFS-'s solution](#)

172.

1663A

[Who Tested?](#) · [Tutorial](#)

Quality: 10,892 global accepts · Rating: — · first AC: 2022-04-01 · Text (first AC) · Tags: *special, expression parsing, trees

[HbFS-'s solution](#)

173.

1331D

[Again?](#) · [Tutorial](#)

Quality: 12,102 global accepts · Rating: — · first AC: 2020-04-02 · Python 3 (first AC) · Tags: *special, implementation

[HbFS-'s solution](#)

174.

1331C

[...And after happily lived ever they](#) · [Tutorial](#)

Quality: 3,213 global accepts · Rating: — · first AC: 2020-04-02 · Python 3 (first AC) · Tags: *special, bitmasks

[HbFS-'s solution](#)

175.

1331B

[Limericks](#) · [Tutorial](#)

Quality: 7,160 global accepts · Rating: — · first AC: 2020-04-02 · Python 3 (first AC) · Tags: *special, math, number theory

[HbFS-'s solution](#)

176.

1331A

[Is it rated?](#) · [Tutorial](#)

Quality: 17,507 global accepts · Rating: — · first AC: 2020-04-02 · Python 3 (first AC) · Tags: *special

[HbFS-'s solution](#)

177.

101775G

[Image Recognition](#) · [Tutorial](#)

Rating: — · first AC: 2019-11-21 · GNU C++11 (first AC) · Tags: —

[HbFS-'s solution](#)

178.

101775L

[SOS](#) · [Tutorial](#)

Rating: — · first AC: 2019-11-21 · GNU C++11 (first AC) · Tags: —

[HbFS-'s solution](#)

179.

101775B

[Scapegoat](#) · [Tutorial](#)

Rating: — · first AC: 2019-11-21 · GNU C++11 (first AC) · Tags: —

[HbFS-'s solution](#)

180.

101775C

[Traffic Light](#) · [Tutorial](#)

Rating: — · first AC: 2019-11-21 · GNU C++11 (first AC) · Tags: —

[HbFS-'s solution](#)

181.

101775J

[Straight Master](#) · [Tutorial](#)

Rating: — · first AC: 2019-11-21 · GNU C++11 (first AC) · Tags: —

[HbFS-'s solution](#)

182.

101775K

[Downgrade](#) · [Tutorial](#)

Rating: — · first AC: 2019-11-21 · GNU C++11 (first AC) · Tags: —

[HbFS-'s solution](#)

183.

101775A

[World Cup](#) · [Tutorial](#)

Rating: — · first AC: 2019-11-21 · GNU C++11 (first AC) · Tags: —

[HbFS-'s solution](#)

184.

101775M

[Chat Group](#) · [Tutorial](#)

Rating: — · first AC: 2019-11-21 · GNU C++11 (first AC) · Tags: —

[HbFS-'s solution](#)

185.

102056I

[Misunderstood ... Missing](#) · [Tutorial](#)

Rating: — · first AC: 2019-11-01 · GNU C++11 (first AC) · Tags: —

[HbFS-'s solution](#)

186.

102056F

[Interstellar ... Fantasy](#) · [Tutorial](#)

Rating: — · first AC: 2019-11-01 · GNU C++11 (first AC) · Tags: —

[HbFS-'s solution](#)

187.

102056L

[Eventual ... Journey](#) · [Tutorial](#)

Rating: — · first AC: 2019-11-01 · GNU C++11 (first AC) · Tags: —

[HbFS-'s solution](#)

188.

102056D

[Deja vu of ... Go Players](#) · [Tutorial](#)

Rating: — · first AC: 2019-11-01 · GNU C++11 (first AC) · Tags: —

[HbFS-'s solution](#)

189.

102040G

[Techland](#) · [Tutorial](#)

Rating: — · first AC: 2019-10-01 · GNU C++11 (first AC) · Tags: —

[HbFS-'s solution](#)

190.

102040H

[Tile Game](#) · [Tutorial](#)

Rating: — · first AC: 2019-10-01 · GNU C++11 (first AC) · Tags: —

[HbFS-'s solution](#)

191.

102040B

[Counting Inversion](#) · [Tutorial](#)

Rating: — · first AC: 2019-10-01 · GNU C++11 (first AC) · Tags: —

[HbFS-'s solution](#)

192.

102040C

[Divisors of the Divisors of An Integer](#) · [Tutorial](#)

Rating: — · first AC: 2019-10-01 · GNU C++11 (first AC) · Tags: —

[HbFS-'s solution](#)

193.

102040F

[Path Intersection](#) · [Tutorial](#)

Rating: — · first AC: 2019-10-01 · GNU C++11 (first AC) · Tags: —

[HbFS-'s solution](#)

194.

102040E

[Helping the HR](#) · [Tutorial](#)

Rating: — · first AC: 2019-10-01 · GNU C++11 (first AC) · Tags: —

[HbFS-'s solution](#)

195.

102040J

[VAT Man](#) · [Tutorial](#)

Rating: — · first AC: 2019-10-01 · GNU C++11 (first AC) · Tags: —

[HbFS-'s solution](#)

196.

102155A

[Ability Draft](#) · [Tutorial](#)

Rating: — · first AC: 2019-07-18 · C++17 (GCC 7-32) (first AC) · Tags: —

[HbFS-'s solution](#)

197.

102155H

[Sketch](#) · [Tutorial](#)

Rating: — · first AC: 2019-07-18 · C++14 (GCC 6-32) (first AC) · Tags: —

[HbFS-'s solution](#)

198.

102155K

[Hiding a Tree](#) · [Tutorial](#)

Rating: — · first AC: 2019-07-18 · C++17 (GCC 7-32) (first AC) · Tags: —

[HbFS-'s solution](#)

199.

102155C

[Block, Stock and Two Smoking Galaxy Notes](#) · [Tutorial](#)

Rating: — · first AC: 2019-07-18 · C++17 (GCC 7-32) (first AC) · Tags: —

[HbFS-'s solution](#)

200.

101470F

[Most Influential Pumpkin](#) · [Tutorial](#)

Rating: — · first AC: 2019-03-23 · GNU C++11 (first AC) · Tags: —

[HbFS-'s solution](#)

201.

101470A

[Banks](#) · [Tutorial](#)

Rating: — · first AC: 2019-03-23 · GNU C++11 (first AC) · Tags: —

[HbFS-'s solution](#)

202.

101470J

[Strange Antennas](#) · [Tutorial](#)

Rating: — · first AC: 2019-03-23 · GNU C++11 (first AC) · Tags: —

[HbFS-'s solution](#)

203.

101470E

[Points](#) · [Tutorial](#)

Rating: — · first AC: 2019-03-23 · GNU C++11 (first AC) · Tags: —

[HbFS-'s solution](#)

204.

101470D

[Frame](#) · [Tutorial](#)

Rating: — · first AC: 2019-03-23 · GNU C++11 (first AC) · Tags: —

[HbFS-'s solution](#)

205.

101470H

[Triples](#) · [Tutorial](#)

Rating: — · first AC: 2019-03-23 · GNU C++11 (first AC) · Tags: —

[HbFS-'s solution](#)

206.

102021A

[Attack on Alpha-Zet](#) · [Tutorial](#)

Rating: — · first AC: 2019-03-01 · GNU C++11 (first AC) · Tags: —

[HbFS-'s solution](#)

207.

102021B

[Battle Royale](#) · [Tutorial](#)

Rating: — · first AC: 2019-03-01 · GNU C++11 (first AC) · Tags: —

[HbFS-'s solution](#)

208.

102021K

[Kitchen Cable Chaos](#) · [Tutorial](#)

Rating: — · first AC: 2019-03-01 · GNU C++11 (first AC) · Tags: —

[HbFS-'s solution](#)

209.

102021M

[Mountaineers](#) · [Tutorial](#)

Rating: — · first AC: 2019-03-01 · GNU C++11 (first AC) · Tags: —

[HbFS-'s solution](#)

210.

102021E

[Expired License](#) · [Tutorial](#)

Rating: — · first AC: 2019-03-01 · GNU C++11 (first AC) · Tags: —

[HbFS-'s solution](#)

211.

102021I

[It's Time for a Montage](#) · [Tutorial](#)

Rating: — · first AC: 2019-03-01 · GNU C++11 (first AC) · Tags: —

[HbFS-'s solution](#)

212.

102021H

[Hyper Illuminati](#) · [Tutorial](#)

Rating: — · first AC: 2019-03-01 · GNU C++11 (first AC) · Tags: —

[HbFS-'s solution](#)

213.

102021F

[Fighting Monsters](#) · [Tutorial](#)

Rating: — · first AC: 2019-03-01 · GNU C++11 (first AC) · Tags: —

[HbFS-'s solution](#)

214.

102021L

[Logic Puzzle](#) · [Tutorial](#)

Rating: — · first AC: 2019-03-01 · GNU C++11 (first AC) · Tags: —

[HbFS-'s solution](#)

215.

102021C

[Coolest Ski Route](#) · [Tutorial](#)

Rating: — · first AC: 2019-03-01 · GNU C++11 (first AC) · Tags: —

[HbFS-'s solution](#)

216.

102021D

[Down the Pyramid](#) · [Tutorial](#)

Rating: — · first AC: 2019-03-01 · GNU C++11 (first AC) · Tags: —

[HbFS-'s solution](#)

217.

101206I

[Mr. Panda and Crystal](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-11 · C++14 (GCC 6-32) (first AC) · Tags: —

[HbFS-'s solution](#)

218.

101206E

[Problem Buyer](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-11 · C++14 (GCC 6-32) (first AC) · Tags: —

[HbFS-'s solution](#)

219.

101206H

[Engineer Assignment](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-11 · C++14 (GCC 6-32) (first AC) · Tags: —

[HbFS-'s solution](#)

220.

101206B

[Wash](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-11 · C++14 (GCC 6-32) (first AC) · Tags: —

[HbFS-'s solution](#)

221.

101206J

[Worried School](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-11 · C++14 (GCC 6-32) (first AC) · Tags: —

[HbFS-'s solution](#)

222.

101206L

[Daylight Saving Time](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-11 · C++14 (GCC 6-32) (first AC) · Tags: —

[HbFS-'s solution](#)

223.

101206A

[The Third Cup is Free](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-11 · C++14 (GCC 6-32) (first AC) · Tags: —

[HbFS-'s solution](#)

224.

101194J

[Mr.Panda and TubeMaster](#) · [Tutorial](#)

Rating: — · first AC: 2017-04-26 · last AC: 2018-11-08 · GNU C++ (first AC) · Tags: —
[HbFS-'s solution](#)

225.

101194F

[Mr. Panda and Fantastic Beasts](#) · [Tutorial](#)

Rating: — · first AC: 2017-01-08 · last AC: 2018-11-08 · GNU C++ (first AC) · Tags: —
[HbFS-'s solution](#)

226.

101194E

[Bet](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-08 · Python 3 (first AC) · Tags: —
[HbFS-'s solution](#)

227.

101194A

[Mr. Panda and Strips](#) · [Tutorial](#)

Rating: — · first AC: 2016-12-26 · last AC: 2018-11-08 · GNU C++ (first AC) · Tags: —
[HbFS-'s solution](#)

228.

101194D

[Great Cells](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-08 · GNU C++11 (first AC) · Tags: —
[HbFS-'s solution](#)

229.

101194H

[Ice Cream Tower](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-08 · GNU C++11 (first AC) · Tags: —
[HbFS-'s solution](#)

230.

101194C

[World Cup](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-08 · GNU C++11 (first AC) · Tags: —
[HbFS-'s solution](#)

231.

101194L

[Number Theory Problem](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-08 · GNU C++11 (first AC) · Tags: —
[HbFS-'s solution](#)

232.

101666H

[Hoarse Horses](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-20 · C++14 (GCC 6-32) (first AC) · Tags: —
[HbFS-'s solution](#)

233.

101666G

[Going Dutch](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-20 · C++14 (GCC 6-32) (first AC) · Tags: —
[HbFS-'s solution](#)

234.

101666I

[Irrational Division](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-20 · C++14 (GCC 6-32) (first AC) · Tags: —

[HbFS-'s solution](#)

235.

101666C

[Collatz Conjecture](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-20 · C++14 (GCC 6-32) (first AC) · Tags: —

[HbFS-'s solution](#)

236.

101666E

[Easter Eggs](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-20 · C++14 (GCC 6-32) (first AC) · Tags: —

[HbFS-'s solution](#)

237.

101666L

[Lemonade Trade](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-20 · C++14 (GCC 6-32) (first AC) · Tags: —

[HbFS-'s solution](#)

238.

101666D

[Detour](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-20 · GNU C++11 (first AC) · Tags: —

[HbFS-'s solution](#)

239.

101666K

[King of the Waves](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-20 · GNU C++11 (first AC) · Tags: —

[HbFS-'s solution](#)

240.

101666M

[Manhattan Mornings](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-20 · C++14 (GCC 6-32) (first AC) · Tags: —

[HbFS-'s solution](#)

241.

101666A

[Amsterdam Distance](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-20 · C++14 (GCC 6-32) (first AC) · Tags: —

[HbFS-'s solution](#)

242.

101666F

[Falling Apart](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-20 · GNU C++11 (first AC) · Tags: —

[HbFS-'s solution](#)

243.

101234I

[Tree Game](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-11 · C++14 (GCC 6-32) (first AC) · Tags: —

[HbFS-'s solution](#)

244.

101234H

[Split Game](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-11 · C++14 (GCC 6-32) (first AC) · Tags: —

[HbFS-'s solution](#)

245.

101234A

[Hacker Cups and Balls](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-11 · C++14 (GCC 6-32) (first AC) · Tags: —

[HbFS-'s solution](#)

246.

101234G

[Dreamoon and NightMarket](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-11 · C++14 (GCC 6-32) (first AC) · Tags: —

[HbFS-'s solution](#)

247.

101234C

[Crazy Dreamoon](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-11 · C++14 (GCC 6-32) (first AC) · Tags: —

[HbFS-'s solution](#)

248.

101234J

[Zero Game](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-11 · C++14 (GCC 6-32) (first AC) · Tags: —

[HbFS-'s solution](#)

249.

100520F

[Flights](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-24 · GNU C++11 (first AC) · Tags: —

[HbFS-'s solution](#)

250.

100520D

[Drunkard's Walk](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-24 · GNU C++11 (first AC) · Tags: —

[HbFS-'s solution](#)

251.

100520A

[Analogous Sets](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-24 · GNU C++11 (first AC) · Tags: —

[HbFS-'s solution](#)

252.

101164C

[Castle](#) · [Tutorial](#)

Rating: — · first AC: 2017-04-27 · GNU C++ (first AC) · Tags: —

[HbFS-'s solution](#)

253.

101243A

[Fried Fish](#) · [Tutorial](#)

Rating: — · first AC: 2017-03-09 · last AC: 2017-03-10 · GNU C++ (first AC) · Tags: —

[HbFS-'s solution](#)

254.

101243I

[Land Division](#) · [Tutorial](#)

Rating: — · first AC: 2017-03-09 · GNU C++ (first AC) · Tags: —

[HbFS-'s solution](#)

255.

101243H

[Non-random numbers](#) · [Tutorial](#)

Rating: — · first AC: 2017-03-09 · GNU C++ (first AC) · Tags: —

[HbFS-'s solution](#)

256.

101243G

[Sphenic numbers](#) · [Tutorial](#)

Rating: — · first AC: 2017-03-09 · GNU C++ (first AC) · Tags: —

[HbFS-'s solution](#)

257.

101243F

[Vitamins](#) · [Tutorial](#)

Rating: — · first AC: 2017-03-09 · GNU C++ (first AC) · Tags: —

[HbFS-'s solution](#)

258.

101243D

[Weather Station](#) · [Tutorial](#)

Rating: — · first AC: 2017-03-09 · GNU C++ (first AC) · Tags: —

[HbFS-'s solution](#)

259.

101243E

[Cupcakes](#) · [Tutorial](#)

Rating: — · first AC: 2017-03-09 · GNU C++ (first AC) · Tags: —

[HbFS-'s solution](#)

260.

101243C

[Desktop](#) · [Tutorial](#)

Rating: — · first AC: 2017-03-09 · GNU C++ (first AC) · Tags: —

[HbFS-'s solution](#)

261.

101243B

[Hanoi tower](#) · [Tutorial](#)

Rating: — · first AC: 2017-03-09 · GNU C++ (first AC) · Tags: —

[HbFS-'s solution](#)

262.

101243J

[Architect of Your Own Fortune](#) · [Tutorial](#)

Rating: — · first AC: 2017-03-09 · GNU C++ (first AC) · Tags: —

[HbFS-'s solution](#)

263.

100162A

[Box Game](#) · [Tutorial](#)

Rating: — · first AC: 2016-12-28 · last AC: 2016-12-28 · GNU C++ (first AC) · Tags: —

[HbFS-'s solution](#)

264.

101149F

[The Weakest Sith](#) · [Tutorial](#)

Rating: — · first AC: 2016-12-24 · GNU C++ (first AC) · Tags: —

[HbFS-'s solution](#)

265.

101149K

[Revenge of the Dragon](#) · [Tutorial](#)

Rating: — · first AC: 2016-12-24 · GNU C++ (first AC) · Tags: —

[HbFS-'s solution](#)

266.

101149J

[Panoramic Photography](#) · [Tutorial](#)

Rating: — · first AC: 2016-12-24 · GNU C++ (first AC) · Tags: —

[HbFS-'s solution](#)

267.

101149I

[It's the Police](#) · [Tutorial](#)

Rating: — · first AC: 2016-12-24 · C++14 (GCC 6-32) (first AC) · Tags: —

[HbFS-'s solution](#)

268.

101149H

[Streets of Working Lanterns](#) · [Tutorial](#)

Rating: — · first AC: 2016-12-24 · GNU C++ (first AC) · Tags: —

[HbFS-'s solution](#)

269.

101149E

[The Best among Equals](#) · [Tutorial](#)

Rating: — · first AC: 2016-12-24 · C++14 (GCC 6-32) (first AC) · Tags: —

[HbFS-'s solution](#)

270.

101149A

[Balls in Urn](#) · [Tutorial](#)

Rating: — · first AC: 2016-12-24 · C++14 (GCC 6-32) (first AC) · Tags: —

[HbFS-'s solution](#)

271.

101149C

[Mathematical Field of Experiments](#) · [Tutorial](#)

Rating: — · first AC: 2016-12-24 · C++14 (GCC 6-32) (first AC) · Tags: —

[HbFS-'s solution](#)

272.

101149B

[No Time for Dragons](#) · [Tutorial](#)

Rating: — · first AC: 2016-12-24 · C++14 (GCC 6-32) (first AC) · Tags: —

[HbFS-'s solution](#)

273.

100162B

[Circle of Stones](#) · [Tutorial](#)

Rating: — · first AC: 2016-12-19 · GNU C++ (first AC) · Tags: —

[HbFS-'s solution](#)

274.

100162H

[Temperature](#) · [Tutorial](#)

Rating: — · first AC: 2016-12-16 · GNU C++ (first AC) · Tags: —

[HbFS-'s solution](#)

275.

100162G

[Lyndon Words](#) · [Tutorial](#)

Rating: — · first AC: 2016-12-16 · GNU C++ (first AC) · Tags: —

[HbFS-'s solution](#)