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Unique solved — MofK

Links: [problem \(problemset\)](#), [Tutorial](#), [submission \(first AC\)](#).

Sort: [Problem rating](#) · [easier first](#)

Filters: none

Count: 1,224

1.

2062A

[String](#) · [Tutorial](#)

Quality: 28,279 global accepts · Rating: 800 · first AC: 2025-01-26 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, greedy, math, strings

[MofK's solution](#)

2.

2057A

[MEX Table](#) · [Tutorial](#)

Quality: 27,510 global accepts · Rating: 800 · first AC: 2025-01-04 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, math

[MofK's solution](#)

3.

2053A

[Tender Carpenter](#) · [Tutorial](#)

Quality: 21,260 global accepts · Rating: 800 · first AC: 2024-12-28 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dp, geometry, greedy, math

[MofK's solution](#)

4.

1870A

[MEXanized Array](#) · [Tutorial](#)

Quality: 20,232 global accepts · Rating: 800 · first AC: 2023-09-18 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, math

[MofK's solution](#)

5.

1863A

[Channel](#) · [Tutorial](#)

Quality: 18,872 global accepts · Rating: 800 · first AC: 2023-08-30 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation

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6.

1738A

[Glory Addicts](#) · [Tutorial](#)

Quality: 14,193 global accepts · Rating: 800 · first AC: 2022-09-30 · C++20 (GCC 11-64) (first AC) · Tags: greedy, implementation, sortings

[MofK's solution](#)

7.

1713A

[Traveling Salesman Problem](#) · [Tutorial](#)

Quality: 22,812 global accepts · Rating: 800 · first AC: 2022-08-08 · C++20 (GCC 11-64) (first AC) · Tags: geometry, greedy, implementation

[MofK's solution](#)

8.

1637A

[Sorting Parts](#) · [Tutorial](#)

Quality: 24,135 global accepts · Rating: 800 · first AC: 2022-02-12 · C++20 (GCC 11-64) (first AC) · Tags: brute force, sortings

[MofK's solution](#)

9.

1616A

[Integer Diversity](#) · [Tutorial](#)

Quality: 23,828 global accepts · Rating: 800 · first AC: 2021-12-29 · C++14 (GCC 6-32) (first AC) · Tags: implementation

[MofK's solution](#)

10.

1615A

[Closing The Gap](#) · [Tutorial](#)

Quality: 21,579 global accepts · Rating: 800 · first AC: 2021-12-24 · C++14 (GCC 6-32) (first AC) · Tags: greedy, math

[MofK's solution](#)

11.

1608A

[Find Array](#) · [Tutorial](#)

Quality: 20,261 global accepts · Rating: 800 · first AC: 2021-12-11 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, math

[MofK's solution](#)

12.

1566B

[MIN-MEX Cut](#) · [Tutorial](#)

Quality: 21,211 global accepts · Rating: 800 · first AC: 2021-09-12 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, constructive algorithms, dp, greedy

[MofK's solution](#)

13.

1566A

[Median Maximization](#) · [Tutorial](#)

Quality: 25,372 global accepts · Rating: 800 · first AC: 2021-09-12 · C++17 (GCC 9-64) (first AC) · Tags: binary search, greedy, math

[MofK's solution](#)

14.

1556A

[A Variety of Operations](#) · [Tutorial](#)

Quality: 18,543 global accepts · Rating: 800 · first AC: 2021-08-29 · C++17 (GCC 9-64) (first AC) · Tags: math

[MofK's solution](#)

15.

1553A

[Digits Sum](#) · [Tutorial](#)

Quality: 34,263 global accepts · Rating: 800 · first AC: 2021-07-22 · C++17 (GCC 9-64) (first AC) · Tags: math, number theory

[MofK's solution](#)

16.

1530B

[Putting Plates](#) · [Tutorial](#)

Quality: 16,287 global accepts · Rating: 800 · first AC: 2021-07-17 · GNU C++11 (first AC) · Tags: constructive algorithms, implementation

[MofK's solution](#)

17.

1530A

[Binary Decimal](#) · [Tutorial](#)

Quality: 21,925 global accepts · Rating: 800 · first AC: 2021-07-17 · GNU C++11 (first AC) · Tags: greedy, math

[MofK's solution](#)

18.

1534A

[Colour the Flag](#) · [Tutorial](#)

Quality: 13,175 global accepts · Rating: 800 · first AC: 2021-06-13 · GNU C++11 (first AC) · Tags: brute force, implementation

[MofK's solution](#)

19.

1523A

[Game of Life](#) · [Tutorial](#)

Quality: 14,056 global accepts · Rating: 800 · first AC: 2021-05-30 · GNU C++11 (first AC) · Tags: implementation

[MofK's solution](#)

20.

1515A

[Phoenix and Gold](#) · [Tutorial](#)

Quality: 21,121 global accepts · Rating: 800 · first AC: 2021-05-02 · GNU C++11 (first AC) · Tags: constructive algorithms, greedy, math

[MofK's solution](#)

21.

1517A

[Sum of 2050](#) · [Tutorial](#)

Quality: 26,881 global accepts · Rating: 800 · first AC: 2021-04-23 · GNU C++11 (first AC) · Tags: greedy, math

[MofK's solution](#)

22.

1466B

[Last minute enhancements](#) · [Tutorial](#)

Quality: 23,595 global accepts · Rating: 800 · first AC: 2020-12-30 · GNU C++11 (first AC) · Tags: dp, greedy

[MofK's solution](#)

23.

1466A

[Bovine Dilemma](#) · [Tutorial](#)

Quality: 23,208 global accepts · Rating: 800 · first AC: 2020-12-30 · GNU C++11 (first AC) · Tags: brute force, geometry, math

[MofK's solution](#)

24.

1392B

[Omkar and Infinity Clock](#) · [Tutorial](#)

Quality: 18,891 global accepts · Rating: 800 · first AC: 2020-08-16 · C++17 (GCC 7-32) (first AC) · Tags: implementation, math

[MofK's solution](#)

25.

1392A

[Omkar and Password](#) · [Tutorial](#)

Quality: 21,744 global accepts · Rating: 800 · first AC: 2020-08-16 · C++17 (GCC 7-32) (first AC) · Tags: greedy, math

[MofK's solution](#)

26.

1368A

[C+=](#) · [Tutorial](#)

Quality: 46,251 global accepts · Rating: 800 · first AC: 2020-06-18 · C++17 (GCC 7-32) (first AC) · Tags: brute force, greedy, implementation, math

[MofK's solution](#)

27.

1305A

[Kuroni and the Gifts](#) · [Tutorial](#)

Quality: 14,644 global accepts · Rating: 800 · first AC: 2020-03-03 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, greedy, sortings

[MofK's solution](#)

28.

1189A

[Keanu Reeves](#) · [Tutorial](#)

Quality: 16,105 global accepts · Rating: 800 · first AC: 2020-02-29 · C++17 (GCC 7-32) (first AC) · Tags: strings

[MofK's solution](#)

29.

1307A

[Cow and Haybales](#) · [Tutorial](#)

Quality: 15,627 global accepts · Rating: 800 · first AC: 2020-02-17 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation

[MofK's solution](#)

30.

1284A

[New Year and Naming](#) · [Tutorial](#)

Quality: 18,594 global accepts · Rating: 800 · first AC: 2020-01-04 · C++17 (GCC 7-32) (first AC) · Tags: implementation, strings

[MofK's solution](#)

31.

1270A

[Card Game](#) · [Tutorial](#)

Quality: 17,815 global accepts · Rating: 800 · first AC: 2019-12-29 · C++17 (GCC 7-32) (first AC) · Tags: games, greedy, math

[MofK's solution](#)

32.

1220A

[Cards](#) · [Tutorial](#)

Quality: 32,797 global accepts · Rating: 800 · first AC: 2019-09-18 · C++14 (GCC 6-32) (first AC) · Tags: implementation, sortings, strings

[MofK's solution](#)

33.

1178A

[Prime Minister](#) · [Tutorial](#)

Quality: 11,290 global accepts · Rating: 800 · first AC: 2019-07-20 · C++14 (GCC 6-32) (first AC) · Tags: greedy

[MofK's solution](#)

34.

1148A

[Another One Bites The Dust](#) · [Tutorial](#)

Quality: 15,546 global accepts · Rating: 800 · first AC: 2019-06-01 · C++14 (GCC 6-32) (first AC) · Tags: greedy

[MofK's solution](#)

35.

1146A

[Love "A"](#) · [Tutorial](#)

Quality: 23,648 global accepts · Rating: 800 · first AC: 2019-04-20 · C++14 (GCC 6-32) (first AC) · Tags: implementation, strings

[MofK's solution](#)

36.

932A

[Palindromic Supersequence](#) · [Tutorial](#)

Quality: 10,892 global accepts · Rating: 800 · first AC: 2019-03-08 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms

[MofK's solution](#)

37.

1097A

[Gennady and a Card Game](#) · [Tutorial](#)

Quality: 43,803 global accepts · Rating: 800 · first AC: 2019-01-04 · GNU C++11 (first AC) · Tags: brute force, implementation

[MofK's solution](#)

38.

1091A

[New Year and the Christmas Ornament](#) · [Tutorial](#)

Quality: 18,565 global accepts · Rating: 800 · first AC: 2018-12-30 · GNU C++11 (first AC) · Tags: brute force, implementation, math

[MofK's solution](#)

39.

1056A

[Determine Line](#) · [Tutorial](#)

Quality: 7,308 global accepts · Rating: 800 · first AC: 2018-11-25 · GNU C++11 (first AC) · Tags: implementation

[MofK's solution](#)

40.

1043A

[Elections](#) · [Tutorial](#)

Quality: 11,279 global accepts · Rating: 800 · first AC: 2018-10-28 · GNU C++11 (first AC) · Tags: implementation, math

[MofK's solution](#)

41.

1054A

[Elevator or Stairs?](#) · [Tutorial](#)

Quality: 9,591 global accepts · Rating: 800 · first AC: 2018-10-18 · GNU C++11 (first AC) · Tags: implementation

[MofK's solution](#)

42.

1017A

[The Rank](#) · [Tutorial](#)

Quality: 21,585 global accepts · Rating: 800 · first AC: 2018-08-08 · GNU C++11 (first AC) · Tags: implementation

[MofK's solution](#)

43.

750A

[New Year and Hurry](#) · [Tutorial](#)

Quality: 92,550 global accepts · Rating: 800 · first AC: 2016-12-30 · GNU C++ (first AC) · Tags: binary search, brute force, implementation, math

[MofK's solution](#)

44.

618A

[Slime Combining](#) · [Tutorial](#)

Quality: 8,806 global accepts · Rating: 800 · first AC: 2016-01-29 · GNU C++ (first AC) · Tags: implementation

[MofK's solution](#)

45.

492A

[Vanya and Cubes](#) · [Tutorial](#)

Quality: 63,553 global accepts · Rating: 800 · first AC: 2014-12-02 · GNU C++ (first AC) · Tags: implementation

[MofK's solution](#)

46.

490A

[Team Olympiad](#) · [Tutorial](#)

Quality: 70,992 global accepts · Rating: 800 · first AC: 2014-11-23 · GNU C++ (first AC) · Tags: greedy, implementation, sortings

[MofK's solution](#)

47.

467A

[George and Accommodation](#) · [Tutorial](#)

Quality: 155,918 global accepts · Rating: 800 · first AC: 2014-09-19 · GNU C++ (first AC) · Tags: implementation

[MofK's solution](#)

48.

440A

[Forgotten Episode](#) · [Tutorial](#)

Quality: 8,919 global accepts · Rating: 800 · first AC: 2014-09-12 · GNU C++ (first AC) · Tags: implementation

[MofK's solution](#)

49.

266A

[Stones on the Table](#) · [Tutorial](#)

Quality: 244,527 global accepts · Rating: 800 · first AC: 2014-08-23 · GNU C++ (first AC) · Tags: implementation

[MofK's solution](#)

50.

262A

[Roma and Lucky Numbers](#) · [Tutorial](#)

Quality: 22,449 global accepts · Rating: 800 · first AC: 2014-08-19 · GNU C++ (first AC) · Tags: implementation

[MofK's solution](#)

51.

344A

[Magnets](#) · [Tutorial](#)

Quality: 153,319 global accepts · Rating: 800 · first AC: 2014-08-18 · GNU C++ (first AC) · Tags: implementation

[MofK's solution](#)

52.

454A

[Little Pony and Crystal Mine](#) · [Tutorial](#)

Quality: 16,119 global accepts · Rating: 800 · first AC: 2014-08-01 · GNU C++ (first AC) · Tags: implementation

[MofK's solution](#)

53.

144A

[Arrival of the General](#) · [Tutorial](#)

Quality: 121,380 global accepts · Rating: 800 · first AC: 2014-08-01 · GNU C++ (first AC) · Tags: implementation

[MofK's solution](#)

54.

9A

[Die Roll](#) · [Tutorial](#)

Quality: 69,665 global accepts · Rating: 800 · first AC: 2014-08-01 · GNU C++ (first AC) · Tags: math, probabilities

[MofK's solution](#)

55.

426A

[Sereja and Mugs](#) · [Tutorial](#)

Quality: 9,953 global accepts · Rating: 800 · first AC: 2014-07-30 · GNU C++ (first AC) · Tags: implementation

[MofK's solution](#)

56.

427A

[Police Recruits](#) · [Tutorial](#)

Quality: 97,231 global accepts · Rating: 800 · first AC: 2014-07-30 · GNU C++ (first AC) · Tags: implementation

[MofK's solution](#)

57.

432A

[Choosing Teams](#) · [Tutorial](#)

Quality: 69,501 global accepts · Rating: 800 · first AC: 2014-07-30 · GNU C++ (first AC) · Tags: greedy, implementation, sortings

[MofK's solution](#)

58.

431A

[Black Square](#) · [Tutorial](#)

Quality: 65,939 global accepts · Rating: 800 · first AC: 2014-07-30 · GNU C++ (first AC) · Tags: implementation

[MofK's solution](#)

59.

4A

[Watermelon](#) · [Tutorial](#)

Quality: 687,724 global accepts · Rating: 800 · first AC: 2014-07-23 · GNU C++ (first AC) · Tags: brute force, math

[MofK's solution](#)

60.

141A

[Amusing Joke](#) · [Tutorial](#)

Quality: 101,400 global accepts · Rating: 800 · first AC: 2014-07-23 · GNU C++ (first AC) · Tags: implementation, sortings, strings

[MofK's solution](#)

61.

448A

[Rewards](#) · [Tutorial](#)

Quality: 25,911 global accepts · Rating: 800 · first AC: 2014-07-17 · GNU C++ (first AC) · Tags: implementation

[MofK's solution](#)

62.

339A

[Helpful Maths](#) · [Tutorial](#)

Quality: 275,310 global accepts · Rating: 800 · first AC: 2014-07-17 · GNU C++ (first AC) · Tags: greedy, implementation, sortings, strings

[MofK's solution](#)

63.

421A

[Pasha and Hamsters](#) · [Tutorial](#)

Quality: 6,884 global accepts · Rating: 800 · first AC: 2014-07-17 · GNU C++ (first AC) · Tags: constructive algorithms, implementation

[MofK's solution](#)

64.

447A

[DZY Loves Hash](#) · [Tutorial](#)

Quality: 10,283 global accepts · Rating: 800 · first AC: 2014-07-14 · GNU C++ (first AC) · Tags: implementation

[MofK's solution](#)

65.

443A

[Anton and Letters](#) · [Tutorial](#)

Quality: 112,029 global accepts · Rating: 800 · first AC: 2014-06-29 · Python 2 (first AC) · Tags: constructive algorithms, implementation

[MofK's solution](#)

66.

2062B

[Clockwork](#) · [Tutorial](#)

Quality: 23,751 global accepts · Rating: 900 · first AC: 2025-01-26 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, math

[MofK's solution](#)

67.

1609A

[Divide and Multiply](#) · [Tutorial](#)

Quality: 18,895 global accepts · Rating: 900 · first AC: 2021-11-28 · C++14 (GCC 6-32) (first AC) · Tags: greedy, implementation, math, number theory

[MofK's solution](#)

68.

1610A

[Anti Light's Cell Guessing](#) · [Tutorial](#)

Quality: 17,072 global accepts · Rating: 900 · first AC: 2021-11-23 · C++14 (GCC 6-32) (first AC) · Tags: math

[MofK's solution](#)

69.

1326B

[Maximums](#) · [Tutorial](#)

Quality: 25,271 global accepts · Rating: 900 · first AC: 2020-03-19 · C++17 (GCC 7-32) (first AC) · Tags: implementation, math

[MofK's solution](#)

70.

1208A

[XORinacci](#) · [Tutorial](#)

Quality: 18,021 global accepts · Rating: 900 · first AC: 2019-08-25 · C++14 (GCC 6-32) (first AC) · Tags: math

[MofK's solution](#)

71.

1110A

[Parity](#) · [Tutorial](#)

Quality: 16,026 global accepts · Rating: 900 · first AC: 2019-02-07 · C++14 (GCC 6-32) (first AC) · Tags: math

[MofK's solution](#)

72.

1089L

[Lazyland](#) · [Tutorial](#)

Quality: 4,717 global accepts · Rating: 900 · first AC: 2018-12-08 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

73.

1055A

[Metro](#) · [Tutorial](#)

Quality: 13,448 global accepts · Rating: 900 · first AC: 2018-11-10 · GNU C++11 (first AC) · Tags: graphs

[MofK's solution](#)

74.

1025A

[Doggo Recoloring](#) · [Tutorial](#)

Quality: 16,526 global accepts · Rating: 900 · first AC: 2018-08-19 · C++14 (GCC 6-32) (first AC) · Tags: implementation, sortings

[MofK's solution](#)

75.

793A

[Oleg and shares](#) · [Tutorial](#)

Quality: 8,015 global accepts · Rating: 900 · first AC: 2017-04-23 · GNU C++11 (first AC) · Tags: implementation, math

[MofK's solution](#)

76.

611A

[New Year and Days](#) · [Tutorial](#)

Quality: 12,180 global accepts · Rating: 900 · first AC: 2015-12-30 · GNU C++ (first AC) · Tags: implementation

[MofK's solution](#)

77.

549A

[Face Detection](#) · [Tutorial](#)

Quality: 10,156 global accepts · Rating: 900 · first AC: 2015-06-06 · GNU C++ (first AC) · Tags: implementation, strings

[MofK's solution](#)

78.

405A

[Gravity Flip](#) · [Tutorial](#)

Quality: 126,464 global accepts · Rating: 900 · first AC: 2014-09-12 · GNU C++ (first AC) · Tags: greedy, implementation, sortings

[MofK's solution](#)

79.

465A

[inc ARG](#) · [Tutorial](#)

Quality: 10,445 global accepts · Rating: 900 · first AC: 2014-09-08 · GNU C++ (first AC) · Tags: implementation

[MofK's solution](#)

80.

152A

[Marks](#) · [Tutorial](#)

Quality: 18,617 global accepts · Rating: 900 · first AC: 2014-08-19 · GNU C++ (first AC) · Tags: implementation

[MofK's solution](#)

81.

408A

[Line to Cashier](#) · [Tutorial](#)

Quality: 11,983 global accepts · Rating: 900 · first AC: 2014-08-01 · GNU C++ (first AC) · Tags: implementation

[MofK's solution](#)

82.

415A

[Mashmikh and Lights](#) · [Tutorial](#)

Quality: 9,590 global accepts · Rating: 900 · first AC: 2014-08-01 · GNU C++ (first AC) · Tags: implementation

[MofK's solution](#)

83.

6A

[Triangle](#) · [Tutorial](#)

Quality: 22,845 global accepts · Rating: 900 · first AC: 2014-08-01 · GNU C++ (first AC) · Tags: brute force, geometry

[MofK's solution](#)

84.

451A

[Game With Sticks](#) · [Tutorial](#)

Quality: 75,687 global accepts · Rating: 900 · first AC: 2014-07-26 · GNU C++ (first AC) · Tags: implementation

[MofK's solution](#)

85.

2057B

[Gorilla and the Exam](#) · [Tutorial](#)

Quality: 23,275 global accepts · Rating: 1000 · first AC: 2025-01-04 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, sortings

[MofK's solution](#)

86.

1713B

[Optimal Reduction](#) · [Tutorial](#)

Quality: 22,689 global accepts · Rating: 1000 · first AC: 2022-08-08 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, sortings

[MofK's solution](#)

87.

1566C

[MAX-MEX Cut](#) · [Tutorial](#)

Quality: 19,034 global accepts · Rating: 1000 · first AC: 2021-09-12 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, constructive algorithms, dp, greedy

[MofK's solution](#)

88.

1515B

[Phoenix and Puzzle](#) · [Tutorial](#)

Quality: 27,063 global accepts · Rating: 1000 · first AC: 2021-05-02 · GNU C++11 (first AC) · Tags: brute force, geometry, math, number theory

[MofK's solution](#)

89.

1090M

[The Pleasant Walk](#) · [Tutorial](#)

Quality: 7,170 global accepts · Rating: 1000 · first AC: 2020-10-17 · C++17 (GCC 7-32) (first AC) · Tags: implementation

[MofK's solution](#)

90.

1326A

[Bad Ugly Numbers](#) · [Tutorial](#)

Quality: 32,677 global accepts · Rating: 1000 · first AC: 2020-03-19 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, number theory

[MofK's solution](#)

91.

1266B

[Dice Tower](#) · [Tutorial](#)

Quality: 16,582 global accepts · Rating: 1000 · first AC: 2019-12-17 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, math

[MofK's solution](#)

92.

1266A

[Competitive Programmer](#) · [Tutorial](#)

Quality: 17,511 global accepts · Rating: 1000 · first AC: 2019-12-17 · C++17 (GCC 7-32) (first AC) · Tags: chinese remainder theorem, math

[MofK's solution](#)

93.

1237A

[Balanced Rating Changes](#) · [Tutorial](#)

Quality: 22,121 global accepts · Rating: 1000 · first AC: 2019-10-16 · C++14 (GCC 6-32) (first AC) · Tags: implementation, math

[MofK's solution](#)

94.

1054B

[Appending Mex](#) · [Tutorial](#)

Quality: 7,070 global accepts · Rating: 1000 · first AC: 2018-10-18 · GNU C++11 (first AC) · Tags: implementation

[MofK's solution](#)

95.

1023B

[Pair of Toys](#) · [Tutorial](#)

Quality: 11,664 global accepts · Rating: 1000 · first AC: 2018-08-17 · C++14 (GCC 6-32) (first AC) · Tags: math

[MofK's solution](#)

96.

804A

[Find Amir](#) · [Tutorial](#)

Quality: 16,508 global accepts · Rating: 1000 · first AC: 2017-05-04 · GNU C++ (first AC) · Tags: constructive algorithms, greedy, math

[MofK's solution](#)

97.

725A

[Jumping Ball](#) · [Tutorial](#)

Quality: 7,484 global accepts · Rating: 1000 · first AC: 2016-10-22 · GNU C++ (first AC) · Tags: implementation

[MofK's solution](#)

98.

626A

[Robot Sequence](#) · [Tutorial](#)

Quality: 6,700 global accepts · Rating: 1000 · first AC: 2016-02-13 · GNU C++ (first AC) · Tags: brute force, implementation

[MofK's solution](#)

99.

507A

[Amr and Music](#) · [Tutorial](#)

Quality: 21,742 global accepts · Rating: 1000 · first AC: 2015-01-25 · GNU C++ (first AC) · Tags: greedy, implementation, sortings

[MofK's solution](#)

100.

500A

[New Year Transportation](#) · [Tutorial](#)

Quality: 62,686 global accepts · Rating: 1000 · first AC: 2014-12-30 · GNU C++ (first AC) · Tags: dfs and similar, graphs, implementation

[MofK's solution](#)

101.

1A

[Theatre Square](#) · [Tutorial](#)

Quality: 320,175 global accepts · Rating: 1000 · first AC: 2014-07-17 · last AC: 2014-10-21 · GNU C++ (first AC) · Tags: math

[MofK's solution](#)

102.

476A

[Dreamoon and Stairs](#) · [Tutorial](#)

Quality: 51,607 global accepts · Rating: 1000 · first AC: 2014-10-12 · GNU C++ (first AC) · Tags: implementation, math

[MofK's solution](#)

103.

359A

[Table](#) · [Tutorial](#)

Quality: 9,140 global accepts · Rating: 1000 · first AC: 2014-09-22 · GNU C++ (first AC) · Tags: constructive algorithms, greedy, implementation

[MofK's solution](#)

104.

465B

[Inbox \(100500\)](#) · [Tutorial](#)

Quality: 10,870 global accepts · Rating: 1000 · first AC: 2014-09-08 · GNU C++ (first AC) · Tags: implementation

[MofK's solution](#)

105.

462A

[Appleman and Easy Task](#) · [Tutorial](#)

Quality: 17,867 global accepts · Rating: 1000 · first AC: 2014-08-27 · GNU C++ (first AC) · Tags: brute force, implementation

[MofK's solution](#)

106.

352A

[Jeff and Digits](#) · [Tutorial](#)

Quality: 28,531 global accepts · Rating: 1000 · first AC: 2014-08-07 · GNU C++ (first AC) · Tags: brute force, implementation, math

[MofK's solution](#)

107.

452A

[Eevee](#) · [Tutorial](#)

Quality: 8,513 global accepts · Rating: 1000 · first AC: 2014-07-29 · GNU C++ (first AC) · Tags: brute force, implementation, strings

[MofK's solution](#)

108.

450A

[Jzzhu and Children](#) · [Tutorial](#)

Quality: 44,390 global accepts · Rating: 1000 · first AC: 2014-07-19 · GNU C++ (first AC) · Tags: implementation

[MofK's solution](#)

109.

421B

[Start Up](#) · [Tutorial](#)

Quality: 1000 · first AC: 2014-07-17 · GNU C++ (first AC) · Tags: implementation

[MofK's solution](#)

110.

379A

[New Year Candles](#) · [Tutorial](#)

Quality: 53,261 global accepts · Rating: 1000 · first AC: 2014-07-15 · last AC: 2014-07-16 · GNU C++ (first AC) · Tags: implementation

[MofK's solution](#)

111.

441A

[Valera and Antique Items](#) · [Tutorial](#)

Quality: 19,293 global accepts · Rating: 1000 · first AC: 2014-07-11 · GNU C++ (first AC) · Tags: implementation

[MofK's solution](#)

112.

1863C

[MEX Repetition](#) · [Tutorial](#)

Quality: 15,531 global accepts · Rating: 1100 · first AC: 2023-08-30 · C++17 (GCC 7-32) (first AC) · Tags: implementation, math

[MofK's solution](#)

113.

1863B

[Split Sort](#) · [Tutorial](#)

Quality: 16,812 global accepts · Rating: 1100 · first AC: 2023-08-30 · C++17 (GCC 7-32) (first AC) · Tags: greedy, math, sortings

[MofK's solution](#)

114.

1637B

[MEX and Array](#) · [Tutorial](#)

Quality: 15,457 global accepts · Rating: 1100 · first AC: 2022-02-12 · C++20 (GCC 11-64) (first AC) · Tags: brute force, dp, greedy, math

[MofK's solution](#)

115.

1616B

[Mirror in the String](#) · [Tutorial](#)

Quality: 20,708 global accepts · Rating: 1100 · first AC: 2021-12-29 · C++14 (GCC 6-32) (first AC) · Tags: greedy, strings

[MofK's solution](#)

116.

1609B

[William the Vigilant](#) · [Tutorial](#)

Quality: 12,147 global accepts · Rating: 1100 · first AC: 2021-11-28 · C++14 (GCC 6-32) (first AC) · Tags: implementation, strings

[MofK's solution](#)

117.

1610B

[Kalindrome Array](#) · [Tutorial](#)

Quality: 23,383 global accepts · Rating: 1100 · first AC: 2021-11-23 · C++14 (GCC 6-32) (first AC) · Tags: greedy, two pointers

[MofK's solution](#)

118.

1566D1

[Seating Arrangements \(easy version\)](#) · [Tutorial](#)

Quality: 14,713 global accepts · Rating: 1100 · first AC: 2021-09-12 · C++17 (GCC 9-64) (first AC) · Tags: data structures, greedy, sortings

[MofK's solution](#)

119.

1534B

[Histogram Ugliness](#) · [Tutorial](#)

Quality: 12,873 global accepts · Rating: 1100 · first AC: 2021-06-13 · GNU C++11 (first AC) · Tags: greedy, implementation, math

[MofK's solution](#)

120.

1523B

[Lord of the Values](#) · [Tutorial](#)

Quality: 12,509 global accepts · Rating: 1100 · first AC: 2021-05-30 · GNU C++11 (first AC) · Tags: constructive algorithms

[MofK's solution](#)

121.

1375A

[Sign Flipping](#) · [Tutorial](#)

Quality: 18,842 global accepts · Rating: 1100 · first AC: 2020-07-04 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, math

[MofK's solution](#)

122.

1214B

[Badges](#) · [Tutorial](#)

Quality: 11,476 global accepts · Rating: 1100 · first AC: 2019-09-04 · C++14 (GCC 6-32) (first AC) · Tags: brute force, math

[MofK's solution](#)

123.

1146B

[Hate "A"](#) · [Tutorial](#)

Quality: 9,319 global accepts · Rating: 1100 · first AC: 2019-04-20 · C++14 (GCC 6-32) (first AC) · Tags: implementation, strings

[MofK's solution](#)

124.

1119A

[Ilya and a Colorful Walk](#) · [Tutorial](#)

Quality: 11,503 global accepts · Rating: 1100 · first AC: 2019-04-06 · C++14 (GCC 6-32) (first AC) · Tags: greedy, implementation

[MofK's solution](#)

125.

1070K

[Video Posts](#) · [Tutorial](#)

Quality: 5,378 global accepts · Rating: 1100 · first AC: 2018-10-20 · GNU C++11 (first AC) · Tags: implementation

[MofK's solution](#)

126.

633A

[Ebony and Ivory](#) · [Tutorial](#)

Quality: 14,693 global accepts · Rating: 1100 · first AC: 2016-11-07 · GNU C++ (first AC) · Tags: brute force, math, number theory

[MofK's solution](#)

127.

618B

[Guess the Permutation](#) · [Tutorial](#)

Quality: 8,323 global accepts · Rating: 1100 · first AC: 2016-01-29 · GNU C++ (first AC) · Tags: constructive algorithms

[MofK's solution](#)

128.

488A

[Giga Tower](#) · [Tutorial](#)

Quality: 14,943 global accepts · Rating: 1100 · first AC: 2014-11-22 · GNU C++ (first AC) · Tags: brute force

[MofK's solution](#)

129.

82A

[Double Cola](#) · [Tutorial](#)

Quality: 32,234 global accepts · Rating: 1100 · first AC: 2014-07-23 · last AC: 2014-11-20 · GNU C++ (first AC) · Tags: implementation, math

[MofK's solution](#)

130.

478A

[Initial Bet](#) · [Tutorial](#)

Quality: 27,186 global accepts · Rating: 1100 · first AC: 2014-10-22 · GNU C++ (first AC) · Tags: implementation

[MofK's solution](#)

131.

471A

[MUH and Sticks](#) · [Tutorial](#)

Quality: 13,763 global accepts · Rating: 1100 · first AC: 2014-09-26 · GNU C++ (first AC) · Tags: implementation

[MofK's solution](#)

132.

467B

[Fedor and New Game](#) · [Tutorial](#)

Quality: 42,849 global accepts · Rating: 1100 · first AC: 2014-09-19 · GNU C++ (first AC) · Tags: bitmasks, brute force, constructive algorithms, implementation

[MofK's solution](#)

133.

463B

[Caisa and Pylons](#) · [Tutorial](#)

Quality: 29,965 global accepts · Rating: 1100 · first AC: 2014-09-01 · GNU C++ (first AC) · Tags: brute force, implementation, math

[MofK's solution](#)

134.

456A

[Laptops](#) · [Tutorial](#)

Quality: 56,777 global accepts · Rating: 1100 · first AC: 2014-08-08 · GNU C++ (first AC) · Tags: sortings

[MofK's solution](#)

135.

6B

[President's Office](#) · [Tutorial](#)

Quality: 14,826 global accepts · Rating: 1100 · first AC: 2014-08-01 · GNU C++ (first AC) · Tags: implementation

[MofK's solution](#)

136.

427B

[Prison Transfer](#) · [Tutorial](#)

Quality: 15,511 global accepts · Rating: 1100 · first AC: 2014-07-30 · GNU C++ (first AC) · Tags: data structures, implementation

[MofK's solution](#)

137.

2062C

[Cirno and Operations](#) · [Tutorial](#)

Quality: 18,387 global accepts · Rating: 1200 · first AC: 2025-01-26 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, math

[MofK's solution](#)

138.

2053B

[Outstanding Impressionist](#) · [Tutorial](#)

Quality: 16,976 global accepts · Rating: 1200 · first AC: 2024-12-28 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, brute force, data structures, greedy

[MofK's solution](#)

139.

1870B

[Friendly Arrays](#) · [Tutorial](#)

Quality: 16,107 global accepts · Rating: 1200 · first AC: 2023-09-18 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, greedy, math

[MofK's solution](#)

140.

1738B

[Prefix Sum Addicts](#) · [Tutorial](#)

Quality: 18,791 global accepts · Rating: 1200 · first AC: 2022-09-30 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, greedy, math, sortings

[MofK's solution](#)

141.

1713C

[Build Permutation](#) · [Tutorial](#)

Quality: 18,873 global accepts · Rating: 1200 · first AC: 2022-08-08 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, dp, math
[MofK's solution](#)

142.

1637C

[Andrew and Stones](#) · [Tutorial](#)

Quality: 18,744 global accepts · Rating: 1200 · first AC: 2022-02-12 · C++20 (GCC 11-64) (first AC) · Tags: greedy, implementation
[MofK's solution](#)

143.

1608B

[Build the Permutation](#) · [Tutorial](#)

Quality: 12,486 global accepts · Rating: 1200 · first AC: 2021-12-11 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, greedy
[MofK's solution](#)

144.

1553C

[Penalty](#) · [Tutorial](#)

Quality: 19,803 global accepts · Rating: 1200 · first AC: 2021-07-22 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, brute force, dp, greedy
[MofK's solution](#)

145.

1530C

[Pursuit](#) · [Tutorial](#)

Quality: 15,576 global accepts · Rating: 1200 · first AC: 2021-07-17 · GNU C++11 (first AC) · Tags: binary search, brute force, greedy, sortings
[MofK's solution](#)

146.

1517B

[Morning Jogging](#) · [Tutorial](#)

Quality: 13,834 global accepts · Rating: 1200 · first AC: 2021-04-23 · GNU C++11 (first AC) · Tags: constructive algorithms, greedy, sortings
[MofK's solution](#)

147.

1392C

[Omkar and Waterslide](#) · [Tutorial](#)

Quality: 19,594 global accepts · Rating: 1200 · first AC: 2020-08-16 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation
[MofK's solution](#)

148.

1375B

[Neighbor Grid](#) · [Tutorial](#)

Quality: 17,850 global accepts · Rating: 1200 · first AC: 2020-07-04 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy
[MofK's solution](#)

149.

1305B

[Kuroni and Simple Strings](#) · [Tutorial](#)

Quality: 12,442 global accepts · Rating: 1200 · first AC: 2020-03-03 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, strings, two pointers
[MofK's solution](#)

150.

1270B

[Interesting Subarray](#) · [Tutorial](#)

Quality: 17,374 global accepts · Rating: 1200 · first AC: 2019-12-29 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, math
[MofK's solution](#)

151.

1214C

[Bad Sequence](#) · [Tutorial](#)

Quality: 14,197 global accepts · Rating: 1200 · first AC: 2019-09-04 · C++14 (GCC 6-32) (first AC) · Tags: data structures, greedy
[MofK's solution](#)

152.

1097B

[Petr and a Combination Lock](#) · [Tutorial](#)

Quality: 35,945 global accepts · Rating: 1200 · first AC: 2019-01-04 · GNU C++11 (first AC) · Tags: bitmasks, brute force, dp

[MofK's solution](#)

153.

1091B

[New Year and the Treasure Geolocation](#) · [Tutorial](#)

Quality: 11,012 global accepts · Rating: 1200 · first AC: 2018-12-30 · GNU C++11 (first AC) · Tags: brute force, constructive algorithms, greedy, implementation

[MofK's solution](#)

154.

1043B

[Lost Array](#) · [Tutorial](#)

Quality: 6,551 global accepts · Rating: 1200 · first AC: 2018-10-28 · GNU C++11 (first AC) · Tags: implementation

[MofK's solution](#)

155.

1028B

[Unnatural Conditions](#) · [Tutorial](#)

Quality: 10,241 global accepts · Rating: 1200 · first AC: 2018-08-27 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, math

[MofK's solution](#)

156.

1023C

[Bracket Subsequence](#) · [Tutorial](#)

Quality: 10,753 global accepts · Rating: 1200 · first AC: 2018-08-17 · C++14 (GCC 6-32) (first AC) · Tags: greedy

[MofK's solution](#)

157.

1023A

[Single Wildcard Pattern Matching](#) · [Tutorial](#)

Quality: 9,263 global accepts · Rating: 1200 · first AC: 2018-08-17 · C++14 (GCC 6-32) (first AC) · Tags: brute force, implementation, strings

[MofK's solution](#)

158.

1017B

[The Bits](#) · [Tutorial](#)

Quality: 9,623 global accepts · Rating: 1200 · first AC: 2018-08-08 · GNU C++11 (first AC) · Tags: implementation, math

[MofK's solution](#)

159.

725B

[Food on the Plane](#) · [Tutorial](#)

Quality: 5,321 global accepts · Rating: 1200 · first AC: 2016-10-22 · GNU C++ (first AC) · Tags: implementation, math

[MofK's solution](#)

160.

482A

[Diverse Permutation](#) · [Tutorial](#)

Quality: 10,258 global accepts · Rating: 1200 · first AC: 2016-08-25 · GNU C++ (first AC) · Tags: constructive algorithms, greedy

[MofK's solution](#)

161.

492B

[Vanya and Lanterns](#) · [Tutorial](#)

Quality: 90,181 global accepts · Rating: 1200 · first AC: 2014-12-02 · GNU C++ (first AC) · Tags: binary search, implementation, math, sortings

[MofK's solution](#)

162.

489B

[BerSU Ball](#) · [Tutorial](#)

Quality: 56,735 global accepts · Rating: 1200 · first AC: 2014-11-18 · GNU C++ (first AC) · Tags: dfs and similar, dp, graph matchings, greedy, sortings, two pointers

[MofK's solution](#)

163.

489A

[SwapSort](#) · [Tutorial](#)

Quality: 10,587 global accepts · Rating: 1200 · first AC: 2014-11-18 · GNU C++ (first AC) · Tags: greedy, implementation, sortings

[MofK's solution](#)

164.

327B

[Hungry Sequence](#) · [Tutorial](#)

Quality: 21,636 global accepts · Rating: 1200 · first AC: 2014-10-16 · GNU C++ (first AC) · Tags: math

[MofK's solution](#)

165.

327A

[Flipping Game](#) · [Tutorial](#)

Quality: 49,897 global accepts · Rating: 1200 · first AC: 2014-10-16 · GNU C++ (first AC) · Tags: brute force, dp, implementation

[MofK's solution](#)

166.

466A

[Cheap Travel](#) · [Tutorial](#)

Quality: 77,017 global accepts · Rating: 1200 · first AC: 2014-09-12 · GNU C++ (first AC) · Tags: implementation

[MofK's solution](#)

167.

463A

[Caisa and Sugar](#) · [Tutorial](#)

Quality: 9,561 global accepts · Rating: 1200 · first AC: 2014-09-01 · GNU C++ (first AC) · Tags: brute force, implementation

[MofK's solution](#)

168.

462C

[Appleman and Toastman](#) · [Tutorial](#)

Rating: 1200 · first AC: 2014-08-27 · GNU C++ (first AC) · Tags: implementation, sortings

[MofK's solution](#)

169.

344B

[Simple Molecules](#) · [Tutorial](#)

Quality: 9,591 global accepts · Rating: 1200 · first AC: 2014-08-18 · GNU C++ (first AC) · Tags: brute force, graphs, math

[MofK's solution](#)

170.

459A

[Pashmak and Garden](#) · [Tutorial](#)

Quality: 36,404 global accepts · Rating: 1200 · first AC: 2014-08-15 · GNU C++ (first AC) · Tags: implementation

[MofK's solution](#)

171.

456B

[Fedya and Maths](#) · [Tutorial](#)

Quality: 18,573 global accepts · Rating: 1200 · first AC: 2014-08-08 · GNU C++ (first AC) · Tags: math, number theory

[MofK's solution](#)

172.

454B

[Little Pony and Sort by Shift](#) · [Tutorial](#)

Quality: 19,164 global accepts · Rating: 1200 · first AC: 2014-08-01 · GNU C++ (first AC) · Tags: implementation

[MofK's solution](#)

173.

408B

[Garland](#) · [Tutorial](#)

Quality: 10,291 global accepts · Rating: 1200 · first AC: 2014-08-01 · GNU C++ (first AC) · Tags: implementation

[MofK's solution](#)

174.

9C

[Hexadecimal's Numbers](#) · [Tutorial](#)

Quality: 14,346 global accepts · Rating: 1200 · first AC: 2014-08-01 · GNU C++ (first AC) · Tags: brute force, implementation, math

[MofK's solution](#)

175.

9B

[Running Student](#) · [Tutorial](#)

Quality: 6,188 global accepts · Rating: 1200 · first AC: 2014-08-01 · GNU C++ (first AC) · Tags: brute force, geometry, implementation

[MofK's solution](#)

176.

6C

[Alice, Bob and Chocolate](#) · [Tutorial](#)

Quality: 17,472 global accepts · Rating: 1200 · first AC: 2014-08-01 · GNU C++ (first AC) · Tags: greedy, two pointers

[MofK's solution](#)

177.

432B

[Football Kit](#) · [Tutorial](#)

Quality: 12,259 global accepts · Rating: 1200 · first AC: 2014-07-30 · GNU C++ (first AC) · Tags: brute force, greedy, implementation

[MofK's solution](#)

178.

431B

[Shower Line](#) · [Tutorial](#)

Quality: 11,673 global accepts · Rating: 1200 · first AC: 2014-07-30 · GNU C++ (first AC) · Tags: brute force, implementation

[MofK's solution](#)

179.

4B

[Before an Exam](#) · [Tutorial](#)

Quality: 29,472 global accepts · Rating: 1200 · first AC: 2014-07-23 · GNU C++ (first AC) · Tags: constructive algorithms, greedy

[MofK's solution](#)

180.

379B

[New Year Present](#) · [Tutorial](#)

Quality: 7,613 global accepts · Rating: 1200 · first AC: 2014-07-15 · last AC: 2014-07-16 · GNU C++ (first AC) · Tags: constructive algorithms, implementation

[MofK's solution](#)

181.

445A

[DZY Loves Chessboard](#) · [Tutorial](#)

Quality: 33,665 global accepts · Rating: 1200 · first AC: 2014-07-07 · GNU C++ (first AC) · Tags: dfs and similar, implementation

[MofK's solution](#)

182.

1870C

[Colorful Table](#) · [Tutorial](#)

Quality: 13,113 global accepts · Rating: 1300 · first AC: 2023-09-18 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, dp, implementation, math, two pointers

[MofK's solution](#)

183.

1615B

[And It's Non-Zero](#) · [Tutorial](#)

Quality: 17,914 global accepts · Rating: 1300 · first AC: 2021-12-24 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, greedy, math

[MofK's solution](#)

184.

1556B

[Take Your Places!](#) · [Tutorial](#)

Quality: 13,275 global accepts · Rating: 1300 · first AC: 2021-08-29 · C++17 (GCC 9-64) (first AC) · Tags: implementation

[MofK's solution](#)

185.

1553B

[Reverse String](#) · [Tutorial](#)

Quality: 15,481 global accepts · Rating: 1300 · first AC: 2021-07-22 · C++17 (GCC 9-64) (first AC) · Tags: brute force, dp, hashing, implementation, strings

[MofK's solution](#)

186.

1534C

[Little Alawn's Puzzle](#) · [Tutorial](#)

Quality: 13,810 global accepts · Rating: 1300 · first AC: 2021-06-13 · GNU C++11 (first AC) · Tags: combinatorics, dp, dsu, graphs, math

[MofK's solution](#)

187.

1466C

[Canine poetry](#) · [Tutorial](#)

Quality: 18,728 global accepts · Rating: 1300 · first AC: 2020-12-30 · GNU C++11 (first AC) · Tags: dp, greedy, strings

[MofK's solution](#)

188.

1090A

[Company Merging](#) · [Tutorial](#)

Quality: 4,937 global accepts · Rating: 1300 · first AC: 2020-10-17 · C++17 (GCC 7-32) (first AC) · Tags: greedy

[MofK's solution](#)

189.

1381A1

[Prefix Flip \(Easy Version\)](#) · [Tutorial](#)

Quality: 21,721 global accepts · Rating: 1300 · first AC: 2020-07-21 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, data structures, strings

[MofK's solution](#)

190.

1326C

[Permutation Partitions](#) · [Tutorial](#)

Quality: 16,400 global accepts · Rating: 1300 · first AC: 2020-03-19 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, greedy, math

[MofK's solution](#)

191.

1322A

[Unusual Competitions](#) · [Tutorial](#)

Quality: 12,887 global accepts · Rating: 1300 · first AC: 2020-03-07 · C++17 (GCC 7-32) (first AC) · Tags: greedy

[MofK's solution](#)

192.

1307B

[Cow and Friend](#) · [Tutorial](#)

Quality: 13,856 global accepts · Rating: 1300 · first AC: 2020-02-17 · C++17 (GCC 7-32) (first AC) · Tags: geometry, greedy, math

[MofK's solution](#)

193.

1237B

[Balanced Tunnel](#) · [Tutorial](#)

Quality: 22,773 global accepts · Rating: 1300 · first AC: 2019-10-16 · C++14 (GCC 6-32) (first AC) · Tags: data structures, sortings, two pointers

[MofK's solution](#)

194.

1220C

[Substring Game in the Lesson](#) · [Tutorial](#)

Quality: 10,813 global accepts · Rating: 1300 · first AC: 2019-09-18 · C++14 (GCC 6-32) (first AC) · Tags: games, greedy, strings

[MofK's solution](#)

195.

1220B

[Multiplication Table](#) · [Tutorial](#)

Quality: 12,135 global accepts · Rating: 1300 · first AC: 2019-09-18 · C++14 (GCC 6-32) (first AC) · Tags: math, number theory

[MofK's solution](#)

196.

1178C

[Tiles](#) · [Tutorial](#)

Quality: 13,226 global accepts · Rating: 1300 · first AC: 2019-07-20 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, greedy, math

[MofK's solution](#)

197.

1178B

[WOW Factor](#) · [Tutorial](#)

Quality: 21,675 global accepts · Rating: 1300 · first AC: 2019-07-20 · C++14 (GCC 6-32) (first AC) · Tags: dp, strings

[MofK's solution](#)

198.

1119B

[Alyona and a Narrow Fridge](#) · [Tutorial](#)

Quality: 16,368 global accepts · Rating: 1300 · first AC: 2019-04-06 · C++14 (GCC 6-32) (first AC) · Tags: binary search, flows, greedy, sortings

[MofK's solution](#)

199.

932B

[Recursive Queries](#) · [Tutorial](#)

Quality: 9,260 global accepts · Rating: 1300 · first AC: 2019-03-08 · C++14 (GCC 6-32) (first AC) · Tags: binary search, data structures, dfs and similar

[MofK's solution](#)

200.

1055B

[Alice and Hairdresser](#) · [Tutorial](#)

Quality: 5,542 global accepts · Rating: 1300 · first AC: 2018-11-10 · GNU C++11 (first AC) · Tags: dsu, implementation

[MofK's solution](#)

201.

1070D

[Garbage Disposal](#) · [Tutorial](#)

Quality: 5,234 global accepts · Rating: 1300 · first AC: 2018-10-20 · C++14 (GCC 6-32) (first AC) · Tags: greedy

[MofK's solution](#)

202.

1037C

[Equalize](#) · [Tutorial](#)

Quality: 20,112 global accepts · Rating: 1300 · first AC: 2018-09-02 · C++14 (GCC 6-32) (first AC) · Tags: dp, greedy, strings

[MofK's solution](#)

203.

1037B

[Reach Median](#) · [Tutorial](#)

Quality: 10,877 global accepts · Rating: 1300 · first AC: 2018-09-02 · C++14 (GCC 6-32) (first AC) · Tags: greedy

[MofK's solution](#)

204.

1037A

[Packets](#) · [Tutorial](#)

Quality: 11,831 global accepts · Rating: 1300 · first AC: 2018-09-02 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, greedy, math

[MofK's solution](#)

205.

750B

[New Year and North Pole](#) · [Tutorial](#)

Quality: 9,721 global accepts · Rating: 1300 · first AC: 2016-12-30 · GNU C++ (first AC) · Tags: geometry, implementation

[MofK's solution](#)

206.

633B

[A Trivial Problem](#) · [Tutorial](#)

Quality: 7,238 global accepts · Rating: 1300 · first AC: 2016-11-07 · GNU C++ (first AC) · Tags: brute force, constructive algorithms, math, number theory

[MofK's solution](#)

207.

288A

[Polo the Penguin and Strings](#) · [Tutorial](#)

Quality: 6,754 global accepts · Rating: 1300 · first AC: 2016-06-28 · GNU C++ (first AC) · Tags: greedy

[MofK's solution](#)

208.

626B

[Cards](#) · [Tutorial](#)

Quality: 6,922 global accepts · Rating: 1300 · first AC: 2016-02-13 · GNU C++ (first AC) · Tags: constructive algorithms, dp, math

[MofK's solution](#)

209.

611B

[New Year and Old Property](#) · [Tutorial](#)

Quality: 11,064 global accepts · Rating: 1300 · first AC: 2015-12-30 · GNU C++ (first AC) · Tags: bitmasks, brute force, implementation

[MofK's solution](#)

210.

573A

[Bear and Poker](#) · [Tutorial](#)

Quality: 18,202 global accepts · Rating: 1300 · first AC: 2015-08-29 · GNU C++ (first AC) · Tags: implementation, math, number theory

[MofK's solution](#)

211.

519C

[A and B and Team Training](#) · [Tutorial](#)

Quality: 20,710 global accepts · Rating: 1300 · first AC: 2015-02-28 · GNU C++ (first AC) · Tags: greedy, implementation, math, number theory

[MofK's solution](#)

212.

493A

[Vasya and Football](#) · [Tutorial](#)

Quality: 6,448 global accepts · Rating: 1300 · first AC: 2014-12-08 · GNU C++ (first AC) · Tags: implementation

[MofK's solution](#)

213.

478B

[Random Teams](#) · [Tutorial](#)

Quality: 41,258 global accepts · Rating: 1300 · first AC: 2014-10-22 · GNU C++ (first AC) · Tags: combinatorics, constructive algorithms, greedy, math

[MofK's solution](#)

214.

303A

[Lucky Permutation Triple](#) · [Tutorial](#)

Quality: 8,570 global accepts · Rating: 1300 · first AC: 2014-10-15 · GNU C++ (first AC) · Tags: constructive algorithms, implementation, math

[MofK's solution](#)

215.

476B

[Dreamoon and WiFi](#) · [Tutorial](#)

Quality: 37,019 global accepts · Rating: 1300 · first AC: 2014-10-12 · GNU C++ (first AC) · Tags: bitmasks, brute force, combinatorics, dp, math, probabilities

[MofK's solution](#)

216.

462B

[Appleman and Card Game](#) · [Tutorial](#)

Quality: 15,565 global accepts · Rating: 1300 · first AC: 2014-08-27 · GNU C++ (first AC) · Tags: greedy

[MofK's solution](#)

217.

152B

[Steps](#) · [Tutorial](#)

Quality: 7,387 global accepts · Rating: 1300 · first AC: 2014-08-19 · GNU C++ (first AC) · Tags: binary search, implementation

[MofK's solution](#)

218.

144B

[Meeting](#) · [Tutorial](#)

Quality: 5,684 global accepts · Rating: 1300 · first AC: 2014-08-01 · GNU C++ (first AC) · Tags: implementation

[MofK's solution](#)

219.

426B

[Sereja and Mirroring](#) · [Tutorial](#)

Quality: 3,959 global accepts · Rating: 1300 · first AC: 2014-07-30 · GNU C++ (first AC) · Tags: implementation

[MofK's solution](#)

220.

451B

[Sort the Array](#) · [Tutorial](#)

Quality: 52,865 global accepts · Rating: 1300 · first AC: 2014-07-26 · GNU C++ (first AC) · Tags: implementation, sortings

[MofK's solution](#)

221.

4C

[Registration System](#) · [Tutorial](#)

Quality: 108,123 global accepts · Rating: 1300 · first AC: 2014-07-23 · GNU C++ (first AC) · Tags: data structures, hashing, implementation

[MofK's solution](#)

222.

450B

[Jzzhu and Sequences](#) · [Tutorial](#)

Quality: 28,826 global accepts · Rating: 1300 · first AC: 2014-07-19 · GNU C++ (first AC) · Tags: implementation, math

[MofK's solution](#)

223.

1863D

[Two-Colored Dominoes](#) · [Tutorial](#)

Quality: 10,765 global accepts · Rating: 1400 · first AC: 2023-08-30 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy

[MofK's solution](#)

224.

1609C

[Complex Market Analysis](#) · [Tutorial](#)

Quality: 10,458 global accepts · Rating: 1400 · first AC: 2021-11-28 · C++14 (GCC 6-32) (first AC) · Tags: binary search, dp, implementation, number theory, schedules, two pointers

[MofK's solution](#)

225.

1515C

[Phoenix and Towers](#) · [Tutorial](#)

Quality: 18,750 global accepts · Rating: 1400 · first AC: 2021-05-02 · GNU C++11 (first AC) · Tags: constructive algorithms, data structures, greedy

[MofK's solution](#)

226.

1517C

[Fillomino 2](#) · [Tutorial](#)

Quality: 14,170 global accepts · Rating: 1400 · first AC: 2021-04-23 · GNU C++11 (first AC) · Tags: constructive algorithms, dfs and similar, greedy, implementation

[MofK's solution](#)

227.

1375C

[Element Extermination](#) · [Tutorial](#)

Quality: 22,949 global accepts · Rating: 1400 · first AC: 2020-07-04 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, data structures, greedy

[MofK's solution](#)

228.

1284B

[New Year and Ascent Sequence](#) · [Tutorial](#)

Quality: 11,458 global accepts · Rating: 1400 · first AC: 2020-01-04 · C++17 (GCC 7-32) (first AC) · Tags: binary search, combinatorics, data structures, dp, implementation, sortings

[MofK's solution](#)

229.

1270C

[Make Good](#) · [Tutorial](#)

Quality: 15,040 global accepts · Rating: 1400 · first AC: 2019-12-29 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, constructive algorithms, math

[MofK's solution](#)

230.

1266C

[Diverse Matrix](#) · [Tutorial](#)

Quality: 10,068 global accepts · Rating: 1400 · first AC: 2019-12-17 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, math, number theory

[MofK's solution](#)

231.

1214A

[Optimal Currency Exchange](#) · [Tutorial](#)

Quality: 9,492 global accepts · Rating: 1400 · first AC: 2019-09-04 · C++14 (GCC 6-32) (first AC) · Tags: brute force, math

[MofK's solution](#)

232.

1190A

[Tokitsukaze and Discard Items](#) · [Tutorial](#)

Quality: 9,807 global accepts · Rating: 1400 · first AC: 2019-07-12 · C++14 (GCC 6-32) (first AC) · Tags: implementation, two pointers

[MofK's solution](#)

233.

1110B

[Tape](#) · [Tutorial](#)

Quality: 16,584 global accepts · Rating: 1400 · first AC: 2019-02-07 · C++14 (GCC 6-32) (first AC) · Tags: greedy, sortings

[MofK's solution](#)

234.

1097C

[Yuhao and a Parenthesis](#) · [Tutorial](#)

Quality: 8,785 global accepts · Rating: 1400 · first AC: 2019-01-04 · GNU C++11 (first AC) · Tags: greedy, implementation

[MofK's solution](#)

235.

1091C

[New Year and the Sphere Transmission](#) · [Tutorial](#)

Quality: 10,558 global accepts · Rating: 1400 · first AC: 2018-12-30 · GNU C++11 (first AC) · Tags: math, number theory

[MofK's solution](#)

236.

995B

[Suit and Tie](#) · [Tutorial](#)

Quality: 7,445 global accepts · Rating: 1400 · first AC: 2018-06-24 · GNU C++11 (first AC) · Tags: greedy, implementation, math

[MofK's solution](#)

237.

804B

[Minimum number of steps](#) · [Tutorial](#)

Quality: 10,162 global accepts · Rating: 1400 · first AC: 2017-05-04 · GNU C++ (first AC) · Tags: combinatorics, greedy, implementation, math
[MofK's solution](#)

238.

295A

[Greg and Array](#) · [Tutorial](#)

Quality: 26,004 global accepts · Rating: 1400 · first AC: 2016-08-27 · GNU C++ (first AC) · Tags: data structures, implementation
[MofK's solution](#)

239.

507B

[Amr and Pins](#) · [Tutorial](#)

Quality: 26,683 global accepts · Rating: 1400 · first AC: 2015-01-25 · GNU C++ (first AC) · Tags: geometry, math
[MofK's solution](#)

240.

493B

[Vasya and Wrestling](#) · [Tutorial](#)

Quality: 14,068 global accepts · Rating: 1400 · first AC: 2014-12-08 · GNU C++ (first AC) · Tags: implementation
[MofK's solution](#)

241.

492C

[Vanya and Exams](#) · [Tutorial](#)

Quality: 15,464 global accepts · Rating: 1400 · first AC: 2014-12-02 · GNU C++ (first AC) · Tags: greedy, sortings
[MofK's solution](#)

242.

489C

[Given Length and Sum of Digits...](#) · [Tutorial](#)

Quality: 51,678 global accepts · Rating: 1400 · first AC: 2014-11-18 · GNU C++ (first AC) · Tags: dp, greedy, implementation
[MofK's solution](#)

243.

475B

[Strongly Connected City](#) · [Tutorial](#)

Quality: 9,248 global accepts · Rating: 1400 · first AC: 2014-10-16 · GNU C++ (first AC) · Tags: brute force, dfs and similar, graphs, implementation
[MofK's solution](#)

244.

359B

[Permutation](#) · [Tutorial](#)

Quality: 8,707 global accepts · Rating: 1400 · first AC: 2014-09-22 · GNU C++ (first AC) · Tags: constructive algorithms, dp, math
[MofK's solution](#)

245.

131C

[The World is a Theatre](#) · [Tutorial](#)

Quality: 12,583 global accepts · Rating: 1400 · first AC: 2014-08-21 · GNU C++ (first AC) · Tags: combinatorics, math
[MofK's solution](#)

246.

152C

[Pocket Book](#) · [Tutorial](#)

Quality: 11,637 global accepts · Rating: 1400 · first AC: 2014-08-19 · GNU C++ (first AC) · Tags: combinatorics
[MofK's solution](#)

247.

141B

[Hopscotch](#) · [Tutorial](#)

Quality: 5,789 global accepts · Rating: 1400 · first AC: 2014-07-23 · GNU C++ (first AC) · Tags: geometry, math
[MofK's solution](#)

248.

379C

[New Year Ratings Change](#) · [Tutorial](#)

Quality: 7,047 global accepts · Rating: 1400 · first AC: 2014-07-16 · GNU C++ (first AC) · Tags: greedy, sortings

[MofK's solution](#)

249.

441B

[Valera and Fruits](#) · [Tutorial](#)

Quality: 7,511 global accepts · Rating: 1400 · first AC: 2014-07-11 · GNU C++ (first AC) · Tags: greedy, implementation

[MofK's solution](#)

250.

445B

[DZY Loves Chemistry](#) · [Tutorial](#)

Quality: 14,758 global accepts · Rating: 1400 · first AC: 2014-07-07 · GNU C++ (first AC) · Tags: dfs and similar, dsu, greedy

[MofK's solution](#)

251.

2057C

[Trip to the Olympiad](#) · [Tutorial](#)

Quality: 13,799 global accepts · Rating: 1500 · first AC: 2025-01-04 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, constructive algorithms, greedy, math

[MofK's solution](#)

252.

2053C

[Bewitching Stargazer](#) · [Tutorial](#)

Quality: 12,332 global accepts · Rating: 1500 · first AC: 2024-12-28 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, divide and conquer, dp, math

[MofK's solution](#)

253.

1738C

[Even Number Addicts](#) · [Tutorial](#)

Quality: 12,773 global accepts · Rating: 1500 · first AC: 2022-09-30 · C++20 (GCC 11-64) (first AC) · Tags: dp, games, greedy, math

[MofK's solution](#)

254.

1616C

[Representative Edges](#) · [Tutorial](#)

Quality: 13,203 global accepts · Rating: 1500 · first AC: 2021-12-29 · C++14 (GCC 6-32) (first AC) · Tags: brute force, geometry, implementation, math

[MofK's solution](#)

255.

1553D

[Backspace](#) · [Tutorial](#)

Quality: 15,086 global accepts · Rating: 1500 · first AC: 2021-07-22 · C++17 (GCC 9-64) (first AC) · Tags: dp, greedy, strings, two pointers

[MofK's solution](#)

256.

1515D

[Phoenix and Socks](#) · [Tutorial](#)

Quality: 12,820 global accepts · Rating: 1500 · first AC: 2021-05-02 · GNU C++11 (first AC) · Tags: greedy, sortings, two pointers

[MofK's solution](#)

257.

1466D

[13th Labour of Heracles](#) · [Tutorial](#)

Quality: 14,631 global accepts · Rating: 1500 · first AC: 2020-12-30 · GNU C++11 (first AC) · Tags: data structures, greedy, sortings, trees

[MofK's solution](#)

258.

1368C

[Even Picture](#) · [Tutorial](#)

Quality: 14,031 global accepts · Rating: 1500 · first AC: 2020-06-18 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms

[MofK's solution](#)

259.

1368B

[Codeforces Subsequences](#) · [Tutorial](#)

Quality: 21,426 global accepts · Rating: 1500 · first AC: 2020-06-18 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, greedy, math, strings

[MofK's solution](#)

260.

1326D1

[Prefix-Suffix Palindrome \(Easy version\)](#) · [Tutorial](#)

Quality: 13,294 global accepts · Rating: 1500 · first AC: 2020-03-19 · C++17 (GCC 7-32) (first AC) · Tags: hashing, string suffix structures, strings

[MofK's solution](#)

261.

1307C

[Cow and Message](#) · [Tutorial](#)

Quality: 12,592 global accepts · Rating: 1500 · first AC: 2020-02-17 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dp, math, strings

[MofK's solution](#)

262.

1218F

[Workout plan](#) · [Tutorial](#)

Quality: 3,192 global accepts · Rating: 1500 · first AC: 2019-10-06 · C++17 (GCC 7-32) (first AC) · Tags: data structures, greedy

[MofK's solution](#)

263.

1208B

[Uniqueness](#) · [Tutorial](#)

Quality: 11,664 global accepts · Rating: 1500 · first AC: 2019-08-25 · C++14 (GCC 6-32) (first AC) · Tags: binary search, brute force, implementation, two pointers

[MofK's solution](#)

264.

1178D

[Prime Graph](#) · [Tutorial](#)

Quality: 7,925 global accepts · Rating: 1500 · first AC: 2019-07-20 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, greedy, math, number theory

[MofK's solution](#)

265.

1119C

[Ramesses and Corner Inversion](#) · [Tutorial](#)

Quality: 7,178 global accepts · Rating: 1500 · first AC: 2019-04-06 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, greedy, implementation, math

[MofK's solution](#)

266.

1110C

[Meaningless Operations](#) · [Tutorial](#)

Quality: 10,014 global accepts · Rating: 1500 · first AC: 2019-02-07 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, math, number theory

[MofK's solution](#)

267.

1089G

[Guest Student](#) · [Tutorial](#)

Quality: 3,227 global accepts · Rating: 1500 · first AC: 2018-12-08 · GNU C++11 (first AC) · Tags: math

[MofK's solution](#)

268.

1043C

[Smallest Word](#) · [Tutorial](#)

Quality: 7,224 global accepts · Rating: 1500 · first AC: 2018-10-28 · GNU C++11 (first AC) · Tags: constructive algorithms, greedy, implementation

[MofK's solution](#)

269.

1070F

[Debate](#) · [Tutorial](#)

Quality: 3,851 global accepts · Rating: 1500 · first AC: 2018-10-20 · GNU C++11 (first AC) · Tags: greedy

[MofK's solution](#)

270.

1070H

[BerOS File Suggestion](#) · [Tutorial](#)

Quality: 3,854 global accepts · Rating: 1500 · first AC: 2018-10-20 · GNU C++11 (first AC) · Tags: brute force, implementation

[MofK's solution](#)

271.

1054C

[Candies Distribution](#) · [Tutorial](#)

Quality: 4,488 global accepts · Rating: 1500 · first AC: 2018-10-18 · GNU C++11 (first AC) · Tags: constructive algorithms, implementation

[MofK's solution](#)

272.

1010A

[Fly](#) · [Tutorial](#)

Quality: 9,004 global accepts · Rating: 1500 · first AC: 2018-07-26 · GNU C++11 (first AC) · Tags: binary search, math

[MofK's solution](#)

273.

997A

[Convert to Ones](#) · [Tutorial](#)

Quality: 8,663 global accepts · Rating: 1500 · first AC: 2018-07-01 · GNU C++11 (first AC) · Tags: brute force, greedy, implementation, math

[MofK's solution](#)

274.

853A

[Planning](#) · [Tutorial](#)

Quality: 6,190 global accepts · Rating: 1500 · first AC: 2017-09-06 · GNU C++11 (first AC) · Tags: greedy

[MofK's solution](#)

275.

403A

[Searching for Graph](#) · [Tutorial](#)

Rating: 1500 · first AC: 2016-11-08 · GNU C++ (first AC) · Tags: constructive algorithms, graphs

[MofK's solution](#)

276.

687A

[NP-Hard Problem](#) · [Tutorial](#)

Quality: 16,483 global accepts · Rating: 1500 · first AC: 2016-06-29 · GNU C++ (first AC) · Tags: dfs and similar, graphs

[MofK's solution](#)

277.

288B

[Polo the Penguin and Houses](#) · [Tutorial](#)

Quality: 3,211 global accepts · Rating: 1500 · first AC: 2016-06-28 · GNU C++ (first AC) · Tags: combinatorics

[MofK's solution](#)

278.

611C

[New Year and Domino](#) · [Tutorial](#)

Quality: 9,009 global accepts · Rating: 1500 · first AC: 2015-12-30 · GNU C++ (first AC) · Tags: dp, implementation

[MofK's solution](#)

279.

576A

[Vasya and Petya's Game](#) · [Tutorial](#)

Quality: 15,926 global accepts · Rating: 1500 · first AC: 2015-09-10 · GNU C++ (first AC) · Tags: math, number theory

[MofK's solution](#)

280.

555A

[Case of Matryoshkas](#) · [Tutorial](#)

Quality: 6,683 global accepts · Rating: 1500 · first AC: 2015-06-27 · GNU C++ (first AC) · Tags: implementation

[MofK's solution](#)

281.

553A

[Kyoya and Colored Balls](#) · [Tutorial](#)

Quality: 9,830 global accepts · Rating: 1500 · first AC: 2015-06-24 · GNU C++ (first AC) · Tags: combinatorics, dp, math

[MofK's solution](#)

282.

504A

[Misha and Forest](#) · [Tutorial](#)

Rating: 1500 · first AC: 2015-01-12 · GNU C++ (first AC) · Tags: constructive algorithms, data structures, graphs, greedy

[MofK's solution](#)

283.

341B

[Bubble Sort Graph](#) · [Tutorial](#)

Rating: 1500 · first AC: 2015-01-06 · GNU C++ (first AC) · Tags: binary search, data structures, dp

[MofK's solution](#)

284.

490B

[Queue](#) · [Tutorial](#)

Quality: 6,424 global accepts · Rating: 1500 · first AC: 2014-11-23 · GNU C++ (first AC) · Tags: dsu, implementation

[MofK's solution](#)

285.

166E

[Tetrahedron](#) · [Tutorial](#)

Quality: 25,622 global accepts · Rating: 1500 · first AC: 2014-09-16 · GNU C++ (first AC) · Tags: dp, math, matrices

[MofK's solution](#)

286.

455A

[Boredom](#) · [Tutorial](#)

Quality: 71,965 global accepts · Rating: 1500 · first AC: 2014-08-23 · GNU C++ (first AC) · Tags: dp

[MofK's solution](#)

287.

1615C

[Menorah](#) · [Tutorial](#)

Quality: 9,194 global accepts · Rating: 1600 · first AC: 2021-12-24 · C++14 (GCC 6-32) (first AC) · Tags: brute force, graphs, greedy, math

[MofK's solution](#)

288.

1609D

[Social Network](#) · [Tutorial](#)

Quality: 8,399 global accepts · Rating: 1600 · first AC: 2021-11-28 · C++14 (GCC 6-32) (first AC) · Tags: dsu, graphs, greedy, implementation, trees

[MofK's solution](#)

289.

1610C

[Keshi Is Throwing a Party](#) · [Tutorial](#)

Quality: 15,620 global accepts · Rating: 1600 · first AC: 2021-11-23 · C++14 (GCC 6-32) (first AC) · Tags: binary search, greedy

[MofK's solution](#)

290.

1566D2

[Seating Arrangements \(hard version\)](#) · [Tutorial](#)

Quality: 8,334 global accepts · Rating: 1600 · first AC: 2021-09-12 · C++17 (GCC 9-64) (first AC) · Tags: data structures, greedy, implementation, sortings, two pointers

[MofK's solution](#)

291.

1530D

[Secret Santa](#) · [Tutorial](#)

Quality: 10,097 global accepts · Rating: 1600 · first AC: 2021-07-17 · GNU C++11 (first AC) · Tags: constructive algorithms, flows, graphs, greedy, math

[MofK's solution](#)

292.

1523C

[Compression and Expansion](#) · [Tutorial](#)

Quality: 9,181 global accepts · Rating: 1600 · first AC: 2021-05-30 · GNU C++11 (first AC) · Tags: brute force, data structures, greedy, implementation, trees

[MofK's solution](#)

293.

1349A

[Orac and LCM](#) · [Tutorial](#)

Quality: 21,634 global accepts · Rating: 1600 · first AC: 2020-05-12 · C++17 (GCC 7-32) (first AC) · Tags: data structures, math, number theory

[MofK's solution](#)

294.

1344A

[Hilbert's Hotel](#) · [Tutorial](#)

Quality: 16,503 global accepts · Rating: 1600 · first AC: 2020-05-06 · C++17 (GCC 7-32) (first AC) · Tags: math, number theory, sortings

[MofK's solution](#)

295.

1305C

[Kuroni and Impossible Calculation](#) · [Tutorial](#)

Quality: 18,782 global accepts · Rating: 1600 · first AC: 2020-03-03 · C++17 (GCC 7-32) (first AC) · Tags: brute force, combinatorics, math, number theory

[MofK's solution](#)

296.

1284C

[New Year and Permutation](#) · [Tutorial](#)

Quality: 8,740 global accepts · Rating: 1600 · first AC: 2020-01-04 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, math

[MofK's solution](#)

297.

1045I

[Palindrome Pairs](#) · [Tutorial](#)

Quality: 5,463 global accepts · Rating: 1600 · first AC: 2019-08-25 · C++14 (GCC 6-32) (first AC) · Tags: hashing, strings

[MofK's solution](#)

298.

1148B

[Born This Way](#) · [Tutorial](#)

Quality: 7,940 global accepts · Rating: 1600 · first AC: 2019-06-01 · C++14 (GCC 6-32) (first AC) · Tags: binary search, brute force, two pointers

[MofK's solution](#)

299.

1137B

[Camp Schedule](#) · [Tutorial](#)

Quality: 7,012 global accepts · Rating: 1600 · first AC: 2019-03-08 · C++14 (GCC 6-32) (first AC) · Tags: greedy, hashing, strings

[MofK's solution](#)

300.

1137A

[Skyscrapers](#) · [Tutorial](#)

Quality: 4,677 global accepts · Rating: 1600 · first AC: 2019-03-08 · C++14 (GCC 6-32) (first AC) · Tags: implementation, sortings

[MofK's solution](#)

301.

932C

[Permutation Cycle](#) · [Tutorial](#)

Quality: 4,239 global accepts · Rating: 1600 · first AC: 2019-03-08 · C++14 (GCC 6-32) (first AC) · Tags: brute force, constructive algorithms

[MofK's solution](#)

302.

1109A

[Sasha and a Bit of Relax](#) · [Tutorial](#)

Quality: 9,037 global accepts · Rating: 1600 · first AC: 2019-02-16 · C++14 (GCC 6-32) (first AC) · Tags: dp, implementation

[MofK's solution](#)

303.

1086A

[Connect Three](#) · [Tutorial](#)

Rating: 1600 · first AC: 2018-12-23 · GNU C++11 (first AC) · Tags: greedy, implementation

[MofK's solution](#)

304.

1056D

[Decorate Apple Tree](#) · [Tutorial](#)

Quality: 6,721 global accepts · Rating: 1600 · first AC: 2018-11-25 · GNU C++11 (first AC) · Tags: constructive algorithms, dfs and similar, dp, graphs, greedy, sortings, trees

[MofK's solution](#)

305.

1056B

[Divide Candies](#) · [Tutorial](#)

Quality: 4,546 global accepts · Rating: 1600 · first AC: 2018-11-25 · GNU C++11 (first AC) · Tags: math, number theory

[MofK's solution](#)

306.

1028C

[Rectangles](#) · [Tutorial](#)

Quality: 5,052 global accepts · Rating: 1600 · first AC: 2018-08-27 · C++14 (GCC 6-32) (first AC) · Tags: geometry, implementation, sortings

[MofK's solution](#)

307.

1025B

[Weakened Common Divisor](#) · [Tutorial](#)

Quality: 8,509 global accepts · Rating: 1600 · first AC: 2018-08-19 · C++14 (GCC 6-32) (first AC) · Tags: brute force, greedy, number theory

[MofK's solution](#)

308.

1025C

[Plasticine zebra](#) · [Tutorial](#)

Quality: 6,491 global accepts · Rating: 1600 · first AC: 2018-08-19 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, implementation

[MofK's solution](#)

309.

1017C

[The Phone Number](#) · [Tutorial](#)

Quality: 6,471 global accepts · Rating: 1600 · first AC: 2018-08-08 · GNU C++11 (first AC) · Tags: constructive algorithms, greedy

[MofK's solution](#)

310.

500B

[New Year Permutation](#) · [Tutorial](#)

Quality: 9,601 global accepts · Rating: 1600 · first AC: 2018-06-27 · GNU C++11 (first AC) · Tags: dfs and similar, dsu, graphs, greedy, math, sortings

[MofK's solution](#)

311.

947B

[Producing Snow](#) · [Tutorial](#)

Rating: 1600 · first AC: 2018-03-10 · C++14 (GCC 6-32) (first AC) · Tags: binary search, data structures, implementation

[MofK's solution](#)

312.

906A

[Shockers](#) · [Tutorial](#)

Quality: 4,420 global accepts · Rating: 1600 · first AC: 2017-12-23 · C++14 (GCC 6-32) (first AC) · Tags: implementation, strings

[MofK's solution](#)

313.

603A

[Alternative Thinking](#) · [Tutorial](#)

Quality: 8,251 global accepts · Rating: 1600 · first AC: 2017-09-28 · GNU C++11 (first AC) · Tags: dp, greedy, math

[MofK's solution](#)

314.

793B

[Igor and his way to work](#) · [Tutorial](#)

Quality: 4,829 global accepts · Rating: 1600 · first AC: 2017-04-23 · GNU C++ (first AC) · Tags: dfs and similar, graphs, implementation, shortest paths

[MofK's solution](#)

315.

788A

[Functions again](#) · [Tutorial](#)

Quality: 10,205 global accepts · Rating: 1600 · first AC: 2017-03-29 · GNU C++ (first AC) · Tags: dp, two pointers

[MofK's solution](#)

316.

763A

[Timofey and a tree](#) · [Tutorial](#)

Quality: 11,868 global accepts · Rating: 1600 · first AC: 2017-02-02 · GNU C++ (first AC) · Tags: dfs and similar, dp, dsu, graphs, implementation, trees

[MofK's solution](#)

317.

750C

[New Year and Rating](#) · [Tutorial](#)

Quality: 6,991 global accepts · Rating: 1600 · first AC: 2016-12-30 · GNU C++ (first AC) · Tags: binary search, greedy, math

[MofK's solution](#)

318.

741B

[Arpa's weak amphitheater and Mehrdad's valuable Hoses](#) · [Tutorial](#)

Quality: 5,902 global accepts · Rating: 1600 · first AC: 2016-12-06 · GNU C++ (first AC) · Tags: dfs and similar, dp, dsu

[MofK's solution](#)

319.

741A

[Arpa's loud Owf and Mehrdad's evil plan](#) · [Tutorial](#)

Quality: 5,695 global accepts · Rating: 1600 · first AC: 2016-12-06 · GNU C++ (first AC) · Tags: dfs and similar, math

[MofK's solution](#)

320.

725C

[Hidden Word](#) · [Tutorial](#)

Quality: 2,885 global accepts · Rating: 1600 · first AC: 2016-10-22 · GNU C++ (first AC) · Tags: brute force, constructive algorithms, implementation, strings

[MofK's solution](#)

321.

626C

[Block Towers](#) · [Tutorial](#)

Quality: 4,616 global accepts · Rating: 1600 · first AC: 2016-02-13 · GNU C++ (first AC) · Tags: brute force, greedy, math, number theory

[MofK's solution](#)

322.

607A

[Chain Reaction](#) · [Tutorial](#)

Quality: 10,816 global accepts · Rating: 1600 · first AC: 2015-12-23 · GNU C++ (first AC) · Tags: binary search, dp

[MofK's solution](#)

323.

601A

[The Two Routes](#) · [Tutorial](#)

Quality: 13,873 global accepts · Rating: 1600 · first AC: 2015-11-24 · GNU C++ (first AC) · Tags: graphs, shortest paths

[MofK's solution](#)

324.

573B

[Bear and Blocks](#) · [Tutorial](#)

Quality: 6,352 global accepts · Rating: 1600 · first AC: 2015-08-29 · GNU C++ (first AC) · Tags: binary search, data structures, dp, math

[MofK's solution](#)

325.

407B

[Long Path](#) · [Tutorial](#)

Quality: 7,162 global accepts · Rating: 1600 · first AC: 2015-02-10 · GNU C++ (first AC) · Tags: dp, implementation

[MofK's solution](#)

326.

500C

[New Year Book Reading](#) · [Tutorial](#)

Quality: 6,032 global accepts · Rating: 1600 · first AC: 2014-12-30 · GNU C++ (first AC) · Tags: constructive algorithms, greedy, implementation, math

[MofK's solution](#)

327.

493C

[Vasya and Basketball](#) · [Tutorial](#)

Quality: 7,504 global accepts · Rating: 1600 · first AC: 2014-12-08 · GNU C++ (first AC) · Tags: binary search, brute force, data structures, implementation, sortings, two pointers

[MofK's solution](#)

328.

377A

[Maze](#) · [Tutorial](#)

Quality: 27,048 global accepts · Rating: 1600 · first AC: 2014-10-16 · GNU C++ (first AC) · Tags: dfs and similar

[MofK's solution](#)

329.

405C

[Unusual Product](#) · [Tutorial](#)

Quality: 4,933 global accepts · Rating: 1600 · first AC: 2014-10-16 · GNU C++ (first AC) · Tags: implementation, math

[MofK's solution](#)

330.

338A

[Quiz](#) · [Tutorial](#)

Rating: 1600 · first AC: 2014-10-15 · GNU C++ (first AC) · Tags: greedy, math, number theory

[MofK's solution](#)

331.

476C

[Dreamoon and Sums](#) · [Tutorial](#)

Quality: 6,026 global accepts · Rating: 1600 · first AC: 2014-10-12 · GNU C++ (first AC) · Tags: math

[MofK's solution](#)

332.

340C

[Tourist Problem](#) · [Tutorial](#)

Quality: 4,679 global accepts · Rating: 1600 · first AC: 2014-08-21 · GNU C++ (first AC) · Tags: combinatorics, implementation, math

[MofK's solution](#)

333.

454C

[Little Pony and Expected Maximum](#) · [Tutorial](#)

Rating: 1600 · first AC: 2014-08-01 · GNU C++ (first AC) · Tags: combinatorics, math, probabilities

[MofK's solution](#)

334.

408C

[Triangle](#) · [Tutorial](#)

Rating: 1600 · first AC: 2014-08-01 · GNU C++ (first AC) · Tags: geometry, math

[MofK's solution](#)

335.

2053D

[Refined Product Optimality](#) · [Tutorial](#)

Quality: 7,685 global accepts · Rating: 1700 · first AC: 2024-12-28 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, data structures, greedy, math, schedules, sortings

[MofK's solution](#)

336.

1608C

[Game Master](#) · [Tutorial](#)

Quality: 7,370 global accepts · Rating: 1700 · first AC: 2021-12-11 · C++14 (GCC 6-32) (first AC) · Tags: data structures, dfs and similar, dp, graphs, greedy, two pointers

[MofK's solution](#)

337.

1580A

[Portal](#) · [Tutorial](#)

Quality: 3,924 global accepts · Rating: 1700 · first AC: 2021-09-30 · C++14 (GCC 6-32) (first AC) · Tags: brute force, data structures, dp, greedy, implementation

[MofK's solution](#)

338.

1392D

[Omkar and Bed Wars](#) · [Tutorial](#)

Quality: 9,765 global accepts · Rating: 1700 · first AC: 2020-08-16 · C++17 (GCC 7-32) (first AC) · Tags: dp, greedy

[MofK's solution](#)

339.

1383A

[String Transformation 1](#) · [Tutorial](#)

Quality: 11,265 global accepts · Rating: 1700 · first AC: 2020-07-24 · C++17 (GCC 7-32) (first AC) · Tags: dsu, graphs, greedy, sortings, strings, trees, two pointers

[MofK's solution](#)

340.

1381A2

[Prefix Flip \(Hard Version\)](#) · [Tutorial](#)

Quality: 14,324 global accepts · Rating: 1700 · first AC: 2020-07-21 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, data structures, implementation, strings, two pointers

[MofK's solution](#)

341.

1368D

[AND, OR and square sum](#) · [Tutorial](#)

Quality: 13,656 global accepts · Rating: 1700 · first AC: 2020-06-18 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, greedy, math

[MofK's solution](#)

342.

1361A

[Johnny and Contribution](#) · [Tutorial](#)

Quality: 8,845 global accepts · Rating: 1700 · first AC: 2020-06-04 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, graphs, greedy, sortings

[MofK's solution](#)

343.

1237C1

[Balanced Removals \(Easier\)](#) · [Tutorial](#)

Quality: 6,301 global accepts · Rating: 1700 · first AC: 2019-10-16 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, geometry, greedy

[MofK's solution](#)

344.

1148C

[Crazy Diamond](#) · [Tutorial](#)

Quality: 5,627 global accepts · Rating: 1700 · first AC: 2019-06-01 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, sortings

[MofK's solution](#)

345.

1168A

[Increasing by Modulo](#) · [Tutorial](#)

Quality: 7,595 global accepts · Rating: 1700 · first AC: 2019-05-26 · C++14 (GCC 6-32) (first AC) · Tags: binary search, greedy

[MofK's solution](#)

346.

1146C

[Tree Diameter](#) · [Tutorial](#)

Quality: 4,216 global accepts · Rating: 1700 · first AC: 2019-04-20 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, graphs, interactive

[MofK's solution](#)

347.

1142A

[The Beatles](#) · [Tutorial](#)

Quality: 3,581 global accepts · Rating: 1700 · first AC: 2019-03-30 · C++14 (GCC 6-32) (first AC) · Tags: brute force, math

[MofK's solution](#)

348.

1129A1

[Toy Train \(Simplified\)](#) · [Tutorial](#)

Quality: 3,944 global accepts · Rating: 1700 · first AC: 2019-02-24 · C++14 (GCC 6-32) (first AC) · Tags: brute force, greedy

[MofK's solution](#)

349.

1091D

[New Year and the Permutation Concatenation](#) · [Tutorial](#)

Quality: 7,474 global accepts · Rating: 1700 · first AC: 2018-12-30 · GNU C++11 (first AC) · Tags: combinatorics, dp, math

[MofK's solution](#)

350.

1086B

[Minimum Diameter Tree](#) · [Tutorial](#)

Rating: 1700 · first AC: 2018-12-23 · GNU C++11 (first AC) · Tags: greedy, implementation, trees

[MofK's solution](#)

351.

1089E

[Easy Chess](#) · [Tutorial](#)

Quality: 2,139 global accepts · Rating: 1700 · first AC: 2018-12-08 · GNU C++11 (first AC) · Tags: constructive algorithms

[MofK's solution](#)

352.

1056C

[Pick Heroes](#) · [Tutorial](#)

Quality: 2,579 global accepts · Rating: 1700 · first AC: 2018-11-25 · GNU C++11 (first AC) · Tags: greedy, implementation, interactive, sortings

[MofK's solution](#)

353.

1074A

[The Tower is Going Home](#) · [Tutorial](#)

Rating: 1700 · first AC: 2018-11-04 · GNU C++11 (first AC) · Tags: sortings, two pointers

[MofK's solution](#)

354.

1043D

[Mysterious Crime](#) · [Tutorial](#)

Quality: 4,762 global accepts · Rating: 1700 · first AC: 2018-10-28 · GNU C++11 (first AC) · Tags: brute force, combinatorics, math, meet-in-the-middle, two pointers

[MofK's solution](#)

355.

1037D

[Valid BFS?](#) · [Tutorial](#)

Quality: 19,100 global accepts · Rating: 1700 · first AC: 2018-09-02 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, graphs, shortest paths, trees

[MofK's solution](#)

356.

1023D

[Array Restoration](#) · [Tutorial](#)

Quality: 4,282 global accepts · Rating: 1700 · first AC: 2018-08-17 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, data structures

[MofK's solution](#)

357.

1019A

[Elections](#) · [Tutorial](#)

Quality: 4,856 global accepts · Rating: 1700 · first AC: 2018-08-11 · GNU C++11 (first AC) · Tags: brute force, greedy

[MofK's solution](#)

358.

947A

[Primal Sport](#) · [Tutorial](#)

Rating: 1700 · first AC: 2018-03-10 · C++14 (GCC 6-32) (first AC) · Tags: brute force, math, number theory

[MofK's solution](#)

359.

627B

[Factory Repairs](#) · [Tutorial](#)

Quality: 3,402 global accepts · Rating: 1700 · first AC: 2017-09-26 · GNU C++11 (first AC) · Tags: data structures

[MofK's solution](#)

360.

627A

[XOR Equation](#) · [Tutorial](#)

Quality: 4,798 global accepts · Rating: 1700 · first AC: 2017-09-26 · GNU C++11 (first AC) · Tags: dp, math

[MofK's solution](#)

361.

815A

[Karen and Game](#) · [Tutorial](#)

Quality: 5,888 global accepts · Rating: 1700 · first AC: 2017-06-17 · last AC: 2017-07-15 · GNU C++11 (first AC) · Tags: brute force, greedy, implementation

[MofK's solution](#)

362.

778A

[String Game](#) · [Tutorial](#)

Quality: 12,830 global accepts · Rating: 1700 · first AC: 2017-02-26 · GNU C++ (first AC) · Tags: binary search, greedy, strings

[MofK's solution](#)

363.

737B

[Sea Battle](#) · [Tutorial](#)

Rating: 1700 · first AC: 2016-11-20 · GNU C++ (first AC) · Tags: constructive algorithms, greedy, implementation, math

[MofK's solution](#)

364.

737A

[Road to Cinema](#) · [Tutorial](#)

Rating: 1700 · first AC: 2016-11-20 · GNU C++ (first AC) · Tags: binary search

[MofK's solution](#)

365.

213A

[Game](#) · [Tutorial](#)

Quality: 1,889 global accepts · Rating: 1700 · first AC: 2016-08-28 · GNU C++ (first AC) · Tags: dfs and similar, greedy

[MofK's solution](#)

366.

295B

[Greg and Graph](#) · [Tutorial](#)

Quality: 17,657 global accepts · Rating: 1700 · first AC: 2016-08-27 · GNU C++ (first AC) · Tags: dp, graphs, shortest paths

[MofK's solution](#)

367.

288C

[Polo the Penguin and XOR operation](#) · [Tutorial](#)

Quality: 2,457 global accepts · Rating: 1700 · first AC: 2016-06-28 · GNU C++ (first AC) · Tags: implementation, math

[MofK's solution](#)

368.

685A

[Robbers' watch](#) · [Tutorial](#)

Quality: 4,502 global accepts · Rating: 1700 · first AC: 2016-06-23 · GNU C++ (first AC) · Tags: brute force, combinatorics, dp, math

[MofK's solution](#)

369.

590A

[Median Smoothing](#) · [Tutorial](#)

Quality: 4,283 global accepts · Rating: 1700 · first AC: 2015-10-25 · GNU C++ (first AC) · Tags: implementation

[MofK's solution](#)

370.

582A

[GCD Table](#) · [Tutorial](#)

Quality: 8,346 global accepts · Rating: 1700 · first AC: 2015-10-03 · GNU C++ (first AC) · Tags: constructive algorithms, greedy, number theory

[MofK's solution](#)

371.

578B

["Or" Game](#) · [Tutorial](#)

Quality: 5,497 global accepts · Rating: 1700 · first AC: 2015-09-16 · GNU C++ (first AC) · Tags: brute force, greedy

[MofK's solution](#)

372.

578A

[A Problem about Polyline](#) · [Tutorial](#)

Quality: 4,955 global accepts · Rating: 1700 · first AC: 2015-09-16 · GNU C++ (first AC) · Tags: geometry, math

[MofK's solution](#)

373.

439D

[Devu and his Brother](#) · [Tutorial](#)

Quality: 6,850 global accepts · Rating: 1700 · first AC: 2015-05-15 · GNU C++ (first AC) · Tags: binary search, sortings, ternary search, two pointers

[MofK's solution](#)

374.

518D

[Ilya and Escalator](#) · [Tutorial](#)

Quality: 8,168 global accepts · Rating: 1700 · first AC: 2015-02-25 · GNU C++ (first AC) · Tags: combinatorics, dp, math, probabilities

[MofK's solution](#)

375.

507C

[Guess Your Way Out!](#) · [Tutorial](#)

Quality: 4,560 global accepts · Rating: 1700 · first AC: 2015-01-25 · GNU C++ (first AC) · Tags: implementation, math, trees

[MofK's solution](#)

376.

450C

[Jzzhu and Chocolate](#) · [Tutorial](#)

Rating: 1700 · first AC: 2015-01-01 · GNU C++ (first AC) · Tags: greedy, implementation

[MofK's solution](#)

377.

493D

[Vasya and Chess](#) · [Tutorial](#)

Quality: 10,200 global accepts · Rating: 1700 · first AC: 2014-12-08 · GNU C++ (first AC) · Tags: constructive algorithms, games, math

[MofK's solution](#)

378.

490C

[Hacking Cypher](#) · [Tutorial](#)

Quality: 9,472 global accepts · Rating: 1700 · first AC: 2014-11-23 · GNU C++ (first AC) · Tags: brute force, math, number theory, strings

[MofK's solution](#)

379.

489D

[Unbearable Controversy of Being](#) · [Tutorial](#)

Quality: 7,050 global accepts · Rating: 1700 · first AC: 2014-11-19 · GNU C++ (first AC) · Tags: brute force, combinatorics, dfs and similar, graphs

[MofK's solution](#)

380.

327C

[Magic Five](#) · [Tutorial](#)

Quality: 3,668 global accepts · Rating: 1700 · first AC: 2014-10-27 · GNU C++ (first AC) · Tags: combinatorics, math

[MofK's solution](#)

381.

471C

[MUH and House of Cards](#) · [Tutorial](#)

Quality: 3,744 global accepts · Rating: 1700 · first AC: 2014-09-26 · GNU C++ (first AC) · Tags: binary search, brute force, greedy, math

[MofK's solution](#)

382.

467C

[George and Job](#) · [Tutorial](#)

Quality: 16,580 global accepts · Rating: 1700 · first AC: 2014-09-19 · GNU C++ (first AC) · Tags: dp, implementation

[MofK's solution](#)

383.

466C

[Number of Ways](#) · [Tutorial](#)

Quality: 41,886 global accepts · Rating: 1700 · first AC: 2014-09-12 · GNU C++ (first AC) · Tags: binary search, brute force, data structures, dp, two pointers

[MofK's solution](#)

384.

465C

[No to Palindromes!](#) · [Tutorial](#)

Rating: 1700 · first AC: 2014-09-08 · GNU C++ (first AC) · Tags: brute force

[MofK's solution](#)

385.

451C

[Predict Outcome of the Game](#) · [Tutorial](#)

Quality: 3,580 global accepts · Rating: 1700 · first AC: 2014-08-22 · GNU C++ (first AC) · Tags: brute force, implementation, math

[MofK's solution](#)

386.

1870D

[Prefix Purchase](#) · [Tutorial](#)

Quality: 8,031 global accepts · Rating: 1800 · first AC: 2023-09-18 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation, sortings

[MofK's solution](#)

387.

1713D

[Tournament Countdown](#) · [Tutorial](#)

Quality: 6,229 global accepts · Rating: 1800 · first AC: 2022-08-08 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, greedy, interactive, number theory, probabilities

[MofK's solution](#)

388.

1637D

[Yet Another Minimization Problem](#) · [Tutorial](#)

Quality: 8,921 global accepts · Rating: 1800 · first AC: 2022-02-12 · C++20 (GCC 11-64) (first AC) · Tags: dp, greedy, math

[MofK's solution](#)

389.

1572A

[Book](#) · [Tutorial](#)

Quality: 10,429 global accepts · Rating: 1800 · first AC: 2021-09-18 · C++14 (GCC 6-32) (first AC) · Tags: binary search, brute force, data structures, dp, graphs, implementation, sortings

[MofK's solution](#)

390.

1556D

[Take a Guess](#) · [Tutorial](#)

Quality: 8,589 global accepts · Rating: 1800 · first AC: 2021-08-29 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, constructive algorithms, interactive, math

[MofK's solution](#)

391.

1556C

[Compressed Bracket Sequence](#) · [Tutorial](#)

Quality: 6,216 global accepts · Rating: 1800 · first AC: 2021-08-29 · C++17 (GCC 9-64) (first AC) · Tags: brute force, implementation

[MofK's solution](#)

392.

1534D

[Lost Tree](#) · [Tutorial](#)

Quality: 6,810 global accepts · Rating: 1800 · first AC: 2021-06-13 · GNU C++11 (first AC) · Tags: constructive algorithms, interactive, trees

[MofK's solution](#)

393.

1517D

[Explorer Space](#) · [Tutorial](#)

Quality: 9,241 global accepts · Rating: 1800 · first AC: 2021-04-23 · GNU C++11 (first AC) · Tags: dp, graphs, shortest paths

[MofK's solution](#)

394.

1508B

[Almost Sorted](#) · [Tutorial](#)

Quality: 4,431 global accepts · Rating: 1800 · first AC: 2021-04-16 · GNU C++11 (first AC) · Tags: binary search, combinatorics, constructive algorithms, implementation

[MofK's solution](#)

395.

1466E

[Apollo versus Pan](#) · [Tutorial](#)

Quality: 8,363 global accepts · Rating: 1800 · first AC: 2020-12-30 · GNU C++11 (first AC) · Tags: bitmasks, brute force, math

[MofK's solution](#)

396.

1090D

[Similar Arrays](#) · [Tutorial](#)

Quality: 2,364 global accepts · Rating: 1800 · first AC: 2020-10-17 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms

[MofK's solution](#)

397.

1381B

[Unmerge](#) · [Tutorial](#)

Quality: 9,564 global accepts · Rating: 1800 · first AC: 2020-07-21 · C++17 (GCC 7-32) (first AC) · Tags: dp

[MofK's solution](#)

398.

1326D2

[Prefix-Suffix Palindrome \(Hard version\)](#) · [Tutorial](#)

Quality: 11,754 global accepts · Rating: 1800 · first AC: 2020-03-19 · C++17 (GCC 7-32) (first AC) · Tags: binary search, greedy, hashing, string suffix structures, strings

[MofK's solution](#)

399.

1286B

[Numbers on Tree](#) · [Tutorial](#)

Quality: 5,468 global accepts · Rating: 1800 · first AC: 2020-01-05 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, data structures, dfs and similar, graphs, greedy, trees

[MofK's solution](#)

400.

1286A

[Garland](#) · [Tutorial](#)

Quality: 9,647 global accepts · Rating: 1800 · first AC: 2020-01-05 · C++17 (GCC 7-32) (first AC) · Tags: dp, greedy, sortings

[MofK's solution](#)

401.

1254B1

[Send Boxes to Alice \(Easy Version\)](#) · [Tutorial](#)

Quality: 5,006 global accepts · Rating: 1800 · first AC: 2019-11-20 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, math, number theory, ternary search, two pointers

[MofK's solution](#)

402.

1208C

[Magic Grid](#) · [Tutorial](#)

Quality: 6,367 global accepts · Rating: 1800 · first AC: 2019-08-25 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms

[MofK's solution](#)

403.

1190B

[Tokitsukaze, CSL and Stone Game](#) · [Tutorial](#)

Quality: 6,831 global accepts · Rating: 1800 · first AC: 2019-07-12 · C++14 (GCC 6-32) (first AC) · Tags: games

[MofK's solution](#)

404.

1148D

[Dirty Deeds Done Dirt Cheap](#) · [Tutorial](#)

Quality: 5,263 global accepts · Rating: 1800 · first AC: 2019-06-01 · C++14 (GCC 6-32) (first AC) · Tags: greedy, sortings

[MofK's solution](#)

405.

1119D

[Frets On Fire](#) · [Tutorial](#)

Quality: 5,169 global accepts · Rating: 1800 · first AC: 2019-04-06 · C++14 (GCC 6-32) (first AC) · Tags: binary search, sortings

[MofK's solution](#)

406.

1129A2

[Toy Train](#) · [Tutorial](#)

Quality: 4,242 global accepts · Rating: 1800 · first AC: 2019-02-24 · C++14 (GCC 6-32) (first AC) · Tags: brute force, greedy

[MofK's solution](#)

407.

1109B

[Sasha and One More Name](#) · [Tutorial](#)

Quality: 4,537 global accepts · Rating: 1800 · first AC: 2019-02-16 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, hashing, strings

[MofK's solution](#)

408.

1083A

[The Fair Nut and the Best Path](#) · [Tutorial](#)

Quality: 6,271 global accepts · Rating: 1800 · first AC: 2018-12-10 · GNU C++11 (first AC) · Tags: data structures, dp, trees

[MofK's solution](#)

409.

1067B

[Multihedgehog](#) · [Tutorial](#)

Quality: 2,860 global accepts · Rating: 1800 · first AC: 2018-10-24 · GNU C++11 (first AC) · Tags: dfs and similar, graphs, shortest paths

[MofK's solution](#)

410.

1010C

[Border](#) · [Tutorial](#)

Quality: 5,931 global accepts · Rating: 1800 · first AC: 2018-07-26 · GNU C++11 (first AC) · Tags: number theory

[MofK's solution](#)

411.

1010B

[Rocket](#) · [Tutorial](#)

Quality: 6,386 global accepts · Rating: 1800 · first AC: 2018-07-26 · GNU C++11 (first AC) · Tags: binary search, interactive

[MofK's solution](#)

412.

947C

[Perfect Security](#) · [Tutorial](#)

Rating: 1800 · first AC: 2018-03-10 · C++14 (GCC 6-32) (first AC) · Tags: data structures, greedy, strings, trees

[MofK's solution](#)

413.

603B

[Modular Arithmetic](#) · [Tutorial](#)

Quality: 2,710 global accepts · Rating: 1800 · first AC: 2017-09-28 · GNU C++11 (first AC) · Tags: combinatorics, dfs and similar, dsu, math, number theory

[MofK's solution](#)

414.

853B

[Jury Meeting](#) · [Tutorial](#)

Quality: 2,756 global accepts · Rating: 1800 · first AC: 2017-09-06 · GNU C++11 (first AC) · Tags: greedy, sortings, two pointers

[MofK's solution](#)

415.

747D

[Winter Is Coming](#) · [Tutorial](#)

Quality: 3,461 global accepts · Rating: 1800 · first AC: 2017-07-29 · GNU C++11 (first AC) · Tags: dp, greedy, sortings

[MofK's solution](#)

416.

778B

[Bitwise Formula](#) · [Tutorial](#)

Quality: 2,538 global accepts · Rating: 1800 · first AC: 2017-02-26 · GNU C++ (first AC) · Tags: bitmasks, brute force, dfs and similar, expression parsing, implementation

[MofK's solution](#)

417.

671A

[Recycling Bottles](#) · [Tutorial](#)

Quality: 4,376 global accepts · Rating: 1800 · first AC: 2016-11-14 · GNU C++ (first AC) · Tags: dp, geometry, greedy, implementation

[MofK's solution](#)

418.

403B

[Upgrading Array](#) · [Tutorial](#)

Rating: 1800 · first AC: 2016-11-08 · GNU C++ (first AC) · Tags: dp, greedy, math, number theory

[MofK's solution](#)

419.

725D

[Contest Balloons](#) · [Tutorial](#)

Quality: 3,093 global accepts · Rating: 1800 · first AC: 2016-10-22 · GNU C++ (first AC) · Tags: data structures, greedy

[MofK's solution](#)

420.

482B

[Interesting Array](#) · [Tutorial](#)

Quality: 7,728 global accepts · Rating: 1800 · first AC: 2016-08-25 · GNU C++ (first AC) · Tags: constructive algorithms, data structures, trees

[MofK's solution](#)

421.

700B

[Connecting Universities](#) · [Tutorial](#)

Quality: 4,641 global accepts · Rating: 1800 · first AC: 2016-07-22 · GNU C++ (first AC) · Tags: dfs and similar, dp, graphs, trees

[MofK's solution](#)

422.

688D

[Remainders Game](#) · [Tutorial](#)

Rating: 1800 · first AC: 2016-06-29 · GNU C++ (first AC) · Tags: chinese remainder theorem, math, number theory

[MofK's solution](#)

423.

626D

[Jerry's Protest](#) · [Tutorial](#)

Quality: 3,159 global accepts · Rating: 1800 · first AC: 2016-02-13 · GNU C++ (first AC) · Tags: brute force, combinatorics, dp, probabilities

[MofK's solution](#)

424.

623A

[Graph and String](#) · [Tutorial](#)

Quality: 4,789 global accepts · Rating: 1800 · first AC: 2016-02-04 · GNU C++ (first AC) · Tags: constructive algorithms, graphs

[MofK's solution](#)

425.

519D

[A and B and Interesting Substrings](#) · [Tutorial](#)

Quality: 6,899 global accepts · Rating: 1800 · first AC: 2015-02-28 · GNU C++ (first AC) · Tags: data structures, dp, two pointers

[MofK's solution](#)

426.

325B

[Stadium and Games](#) · [Tutorial](#)

Quality: 1,674 global accepts · Rating: 1800 · first AC: 2015-02-10 · GNU C++ (first AC) · Tags: binary search, math

[MofK's solution](#)

427.

492D

[Vanya and Computer Game](#) · [Tutorial](#)

Quality: 3,322 global accepts · Rating: 1800 · first AC: 2014-12-02 · GNU C++ (first AC) · Tags: binary search, implementation, math, sortings

[MofK's solution](#)

428.

488C

[Fight the Monster](#) · [Tutorial](#)

Rating: 1800 · first AC: 2014-11-22 · GNU C++ (first AC) · Tags: brute force, implementation

[MofK's solution](#)

429.

478C

[Table Decorations](#) · [Tutorial](#)

Quality: 20,591 global accepts · Rating: 1800 · first AC: 2014-10-22 · GNU C++ (first AC) · Tags: greedy

[MofK's solution](#)

430.

2053E

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431.

1738D

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434.

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1375D

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436.

1305D

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438.

1044B

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439.

1307D

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440.

1270D

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441.

1237C2

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1220D

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446.

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447.

1119E

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1089F

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449.

1055C

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450.

1074B

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451.

1043E

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452.

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453.

1054D

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454.

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455.

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529E

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460.

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607B

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500D

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490D

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1090I

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484.

317B

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1266D

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1214E

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488.

235B

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489.

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1142B

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611D

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492E

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505.

379D

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506.

1863E

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507.

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508.

1553E

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1530E

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510.

1466F

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1392E

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513.

1284D

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514.

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515.

1254B2

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516.

1218I

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517.

1146D

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518.

1056E

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519.

1074C

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520.

1070E

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521.

1039B

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1028D

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1025D

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524.

995A

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525.

529D

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526.

853C

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527.

793D

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528.

788B

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529.

763B

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Quality: 3,053 global accepts · Rating: 2100 · first AC: 2017-02-02 · GNU C++ (first AC) · Tags: constructive algorithms, geometry

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530.

295C

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531.

601B

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Quality: 2,423 global accepts · Rating: 2100 · first AC: 2015-11-24 · GNU C++ (first AC) · Tags: data structures, math

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532.

590B

[Chip 'n Dale Rescue Rangers](#) · [Tutorial](#)

Quality: 2,030 global accepts · Rating: 2100 · first AC: 2015-10-26 · GNU C++ (first AC) · Tags: binary search, geometry, math

[MofK's solution](#)

533.

576B

[Invariance of Tree](#) · [Tutorial](#)

Quality: 1,918 global accepts · Rating: 2100 · first AC: 2015-09-10 · GNU C++ (first AC) · Tags: constructive algorithms, dfs and similar, greedy, trees

[MofK's solution](#)

534.

455C

[Civilization](#) · [Tutorial](#)

Quality: 6,466 global accepts · Rating: 2100 · first AC: 2015-06-30 · last AC: 2015-06-30 · GNU C++ (first AC) · Tags: dfs and similar, dp, dsu, ternary search, trees

[MofK's solution](#)

535.

549H

[Degenerate Matrix](#) · [Tutorial](#)

Quality: 2,092 global accepts · Rating: 2100 · first AC: 2015-06-07 · GNU C++ (first AC) · Tags: binary search, math

[MofK's solution](#)

536.

2062D

[Balanced Tree](#) · [Tutorial](#)

Quality: 3,544 global accepts · Rating: 2200 · first AC: 2025-01-26 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dfs and similar, dp, graphs, greedy, trees

[MofK's solution](#)

537.

1616E

[Lexicographically Small Enough](#) · [Tutorial](#)

Quality: 2,716 global accepts · Rating: 2200 · first AC: 2021-12-29 · C++14 (GCC 6-32) (first AC) · Tags: brute force, data structures, greedy, strings

[MofK's solution](#)

538.

1615D

[X\(or\)-mas Tree](#) · [Tutorial](#)

Quality: 2,134 global accepts · Rating: 2200 · first AC: 2021-12-24 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, dfs and similar, dsu, graphs, trees

[MofK's solution](#)

539.

1580C

[Train Maintenance](#) · [Tutorial](#)

Quality: 2,238 global accepts · Rating: 2200 · first AC: 2021-09-30 · C++14 (GCC 6-32) (first AC) · Tags: brute force, data structures, implementation

[MofK's solution](#)

540.

1556E

[Equilibrium](#) · [Tutorial](#)

Quality: 2,989 global accepts · Rating: 2200 · first AC: 2021-08-29 · C++17 (GCC 9-64) (first AC) · Tags: data structures, dp, greedy

[MofK's solution](#)

541.

1515E

[Phoenix and Computers](#) · [Tutorial](#)

Quality: 4,476 global accepts · Rating: 2200 · first AC: 2021-05-02 · GNU C++11 (first AC) · Tags: combinatorics, dp, math

[MofK's solution](#)

542.

1305E

[Kuroni and the Score Distribution](#) · [Tutorial](#)

Quality: 3,272 global accepts · Rating: 2200 · first AC: 2020-03-03 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, implementation, math

[MofK's solution](#)

543.

1220E

[Tourism](#) · [Tutorial](#)

Quality: 3,004 global accepts · Rating: 2200 · first AC: 2019-09-18 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, dp, dsu, graphs, greedy, trees

[MofK's solution](#)

544.

1208E

[Let Them Slide](#) · [Tutorial](#)

Quality: 2,183 global accepts · Rating: 2200 · first AC: 2019-08-25 · C++14 (GCC 6-32) (first AC) · Tags: data structures, implementation

[MofK's solution](#)

545.

1045D

[Interstellar battle](#) · [Tutorial](#)

Quality: 856 global accepts · Rating: 2200 · first AC: 2019-08-25 · last AC: 2019-08-25 · C++14 (GCC 6-32) (first AC) · Tags: math, probabilities, trees

[MofK's solution](#)

546.

1045G

[AI robots](#) · [Tutorial](#)

Quality: 1,984 global accepts · Rating: 2200 · first AC: 2019-08-25 · C++14 (GCC 6-32) (first AC) · Tags: data structures

[MofK's solution](#)

547.

1178F1

[Short Colorful Strip](#) · [Tutorial](#)

Quality: 2,286 global accepts · Rating: 2200 · first AC: 2019-07-20 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, dfs and similar, dp

[MofK's solution](#)

548.

1168C

[And Reachability](#) · [Tutorial](#)

Quality: 2,732 global accepts · Rating: 2200 · first AC: 2019-05-26 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, dp

[MofK's solution](#)

549.

932D

[Tree](#) · [Tutorial](#)

Quality: 1,976 global accepts · Rating: 2200 · first AC: 2019-03-08 · C++14 (GCC 6-32) (first AC) · Tags: binary search, dp, trees

[MofK's solution](#)

550.

1110E

[Magic Stones](#) · [Tutorial](#)

Quality: 4,719 global accepts · Rating: 2200 · first AC: 2019-02-07 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, math, sortings

[MofK's solution](#)

551.

1097D

[Makoto and a Blackboard](#) · [Tutorial](#)

Quality: 3,172 global accepts · Rating: 2200 · first AC: 2019-01-04 · GNU C++11 (first AC) · Tags: dp, math, number theory, probabilities

[MofK's solution](#)

552.

1089A

[Alice the Fan](#) · [Tutorial](#)

Quality: 1,273 global accepts · Rating: 2200 · first AC: 2018-12-08 · C++14 (GCC 6-32) (first AC) · Tags: dp

[MofK's solution](#)

553.

1070A

[Find a Number](#) · [Tutorial](#)

Quality: 2,614 global accepts · Rating: 2200 · first AC: 2018-10-20 · C++14 (GCC 6-32) (first AC) · Tags: dp, graphs, number theory, shortest paths

[MofK's solution](#)

554.

1039C

[Network Safety](#) · [Tutorial](#)

Quality: 1,491 global accepts · Rating: 2200 · first AC: 2018-09-05 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, dsu, graphs, math, sortings

[MofK's solution](#)

555.

1037E

[Trips](#) · [Tutorial](#)

Quality: 3,124 global accepts · Rating: 2200 · first AC: 2018-09-02 · C++14 (GCC 6-32) (first AC) · Tags: graphs

[MofK's solution](#)

556.

603C

[Liegies of Legendre](#) · [Tutorial](#)

Quality: 2,060 global accepts · Rating: 2200 · first AC: 2017-09-28 · GNU C++11 (first AC) · Tags: games, math

[MofK's solution](#)

557.

627C

[Package Delivery](#) · [Tutorial](#)

Quality: 1,313 global accepts · Rating: 2200 · first AC: 2017-09-26 · GNU C++11 (first AC) · Tags: data structures, divide and conquer, greedy

[MofK's solution](#)

558.

337E

[Divisor Tree](#) · [Tutorial](#)

Quality: 1,128 global accepts · Rating: 2200 · first AC: 2017-07-31 · GNU C++11 (first AC) · Tags: brute force, number theory, trees

[MofK's solution](#)

559.

549C

[The Game Of Parity](#) · [Tutorial](#)

Quality: 1,827 global accepts · Rating: 2200 · first AC: 2017-07-22 · GNU C++11 (first AC) · Tags: games

[MofK's solution](#)

560.

815B

[Karen and Test](#) · [Tutorial](#)

Quality: 1,601 global accepts · Rating: 2200 · first AC: 2017-06-17 · GNU C++11 (first AC) · Tags: brute force, combinatorics, constructive algorithms, math

[MofK's solution](#)

561.

804C

[Ice cream coloring](#) · [Tutorial](#)

Quality: 1,931 global accepts · Rating: 2200 · first AC: 2017-05-05 · GNU C++ (first AC) · Tags: constructive algorithms, dfs and similar, greedy

[MofK's solution](#)

562.

403C

[Strictly Positive Matrix](#) · [Tutorial](#)

Rating: 2200 · first AC: 2016-11-08 · GNU C++ (first AC) · Tags: graphs, math

[MofK's solution](#)

563.

553C

[Love Triangles](#) · [Tutorial](#)

Quality: 1,965 global accepts · Rating: 2200 · first AC: 2015-06-24 · GNU C++ (first AC) · Tags: dfs and similar, dsu, graphs

[MofK's solution](#)

564.

2057E1

[Another Exercise on Graphs \(Easy Version\)](#) · [Tutorial](#)

Quality: 2,637 global accepts · Rating: 2300 · first AC: 2025-01-04 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, brute force, dp, dsu, graphs, shortest paths, sortings

[MofK's solution](#)

565.

1870E

[Another MEX Problem](#) · [Tutorial](#)

Quality: 2,961 global accepts · Rating: 2300 · first AC: 2023-09-18 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, dp, shortest paths

[MofK's solution](#)

566.

1738E

[Balance Addicts](#) · [Tutorial](#)

Quality: 1,798 global accepts · Rating: 2300 · first AC: 2022-09-30 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, dp, math, two pointers

[MofK's solution](#)

567.

1610E

[AmShZ and G.O.A.T.](#) · [Tutorial](#)

Quality: 1,923 global accepts · Rating: 2300 · first AC: 2021-11-23 · C++14 (GCC 6-32) (first AC) · Tags: binary search, brute force, greedy, implementation, math

[MofK's solution](#)

568.

1553F

[Pairwise Modulo](#) · [Tutorial](#)

Quality: 2,518 global accepts · Rating: 2300 · first AC: 2021-07-22 · C++17 (GCC 9-64) (first AC) · Tags: data structures, math

[MofK's solution](#)

569.

1534E

[Lost Array](#) · [Tutorial](#)

Quality: 2,078 global accepts · Rating: 2300 · first AC: 2021-06-13 · GNU C++11 (first AC) · Tags: graphs, greedy, interactive, shortest paths

[MofK's solution](#)

570.

1090E

[Horseback Riding](#) · [Tutorial](#)

Quality: 676 global accepts · Rating: 2300 · first AC: 2020-10-17 · C++17 (GCC 7-32) (first AC) · Tags: flows, graphs

[MofK's solution](#)

571.

1322C

[Instant Noodles](#) · [Tutorial](#)

Quality: 2,704 global accepts · Rating: 2300 · first AC: 2020-03-07 · C++17 (GCC 7-32) (first AC) · Tags: graphs, hashing, math, number theory

[MofK's solution](#)

572.

1270E

[Divide Points](#) · [Tutorial](#)

Quality: 2,746 global accepts · Rating: 2300 · first AC: 2019-12-29 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, geometry, math

[MofK's solution](#)

573.

1045C

[Hyperspace Highways](#) · [Tutorial](#)

Quality: 827 global accepts · Rating: 2300 · first AC: 2019-08-25 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, graphs, trees
[MofK's solution](#)

574.

1190C

[Tokitsukaze and Duel](#) · [Tutorial](#)

Quality: 2,239 global accepts · Rating: 2300 · first AC: 2019-07-12 · C++14 (GCC 6-32) (first AC) · Tags: brute force, games, greedy
[MofK's solution](#)

575.

1086C

[Vasya and Templates](#) · [Tutorial](#)

Rating: 2300 · first AC: 2018-12-23 · GNU C++11 (first AC) · Tags: constructive algorithms, greedy, implementation, strings
[MofK's solution](#)

576.

1070J

[Streets and Avenues in Berhattan](#) · [Tutorial](#)

Quality: 786 global accepts · Rating: 2300 · first AC: 2018-10-20 · GNU C++11 (first AC) · Tags: dp
[MofK's solution](#)

577.

1070G

[Monsters and Potions](#) · [Tutorial](#)

Quality: 930 global accepts · Rating: 2300 · first AC: 2018-10-20 · GNU C++11 (first AC) · Tags: brute force, dp, greedy, implementation
[MofK's solution](#)

578.

1039A

[Timetable](#) · [Tutorial](#)

Quality: 861 global accepts · Rating: 2300 · first AC: 2018-09-05 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, data structures, greedy, math
[MofK's solution](#)

579.

793C

[Mice problem](#) · [Tutorial](#)

Quality: 1,356 global accepts · Rating: 2300 · first AC: 2017-04-24 · GNU C++ (first AC) · Tags: geometry, implementation, math, sortings
[MofK's solution](#)

580.

788C

[The Great Mixing](#) · [Tutorial](#)

Quality: 2,579 global accepts · Rating: 2300 · first AC: 2017-03-29 · GNU C++ (first AC) · Tags: dfs and similar, graphs, shortest paths
[MofK's solution](#)

581.

601C

[Kleofáš and the n-thlon](#) · [Tutorial](#)

Quality: 1,420 global accepts · Rating: 2300 · first AC: 2015-11-24 · GNU C++ (first AC) · Tags: dp, math, probabilities
[MofK's solution](#)

582.

547C

[Mike and Foam](#) · [Tutorial](#)

Quality: 3,401 global accepts · Rating: 2300 · first AC: 2015-08-12 · GNU C++ (first AC) · Tags: bitmasks, combinatorics, dp, math, number theory
[MofK's solution](#)

583.

488E

[Prefix Product Sequence](#) · [Tutorial](#)

Rating: 2300 · first AC: 2014-11-22 · GNU C++ (first AC) · Tags: constructive algorithms, math

[MofK's solution](#)

584.

1738F

[Connectivity Addicts](#) · [Tutorial](#)

Quality: 1,381 global accepts · Rating: 2400 · first AC: 2022-09-30 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, dsu, graphs, greedy, interactive, shortest paths, trees

[MofK's solution](#)

585.

1713E

[Cross Swapping](#) · [Tutorial](#)

Quality: 1,976 global accepts · Rating: 2400 · first AC: 2022-08-08 · C++20 (GCC 11-64) (first AC) · Tags: 2-sat, data structures, dsu, greedy, matrices

[MofK's solution](#)

586.

1615E

[Purple Crayon](#) · [Tutorial](#)

Quality: 1,700 global accepts · Rating: 2400 · first AC: 2021-12-24 · C++14 (GCC 6-32) (first AC) · Tags: data structures, dfs and similar, games, graphs, greedy, math, sortings, trees

[MofK's solution](#)

587.

1608D

[Dominoes](#) · [Tutorial](#)

Quality: 1,558 global accepts · Rating: 2400 · first AC: 2021-12-11 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, fft, graphs, math, number theory

[MofK's solution](#)

588.

1090C

[New Year Presents](#) · [Tutorial](#)

Quality: 571 global accepts · Rating: 2400 · first AC: 2020-10-17 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, data structures

[MofK's solution](#)

589.

1392F

[Omkar and Landslide](#) · [Tutorial](#)

Quality: 2,403 global accepts · Rating: 2400 · first AC: 2020-08-16 · C++17 (GCC 7-32) (first AC) · Tags: binary search, constructive algorithms, data structures, greedy, math

[MofK's solution](#)

590.

1326E

[Bombs](#) · [Tutorial](#)

Quality: 2,420 global accepts · Rating: 2400 · first AC: 2020-03-19 · C++17 (GCC 7-32) (first AC) · Tags: data structures, two pointers

[MofK's solution](#)

591.

1237E

[Balanced Binary Search Trees](#) · [Tutorial](#)

Quality: 1,520 global accepts · Rating: 2400 · first AC: 2019-10-16 · last AC: 2019-10-16 · C++14 (GCC 6-32) (first AC) · Tags: dp, math

[MofK's solution](#)

592.

1114F

[Please, another Queries on Array?](#) · [Tutorial](#)

Quality: 2,438 global accepts · Rating: 2400 · first AC: 2019-10-12 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, data structures, divide and conquer, math, number theory

[MofK's solution](#)

593.

1045H

[Self-exploration](#) · [Tutorial](#)

Quality: 439 global accepts · Rating: 2400 · first AC: 2019-08-25 · C++14 (GCC 6-32) (first AC) · Tags: math

[MofK's solution](#)

594.

1045B

[Space Isaac](#) · [Tutorial](#)

Quality: 596 global accepts · Rating: 2400 · first AC: 2019-08-25 · C++14 (GCC 6-32) (first AC) · Tags: hashing, number theory

[MofK's solution](#)

595.

1142C

[U2](#) · [Tutorial](#)

Quality: 1,547 global accepts · Rating: 2400 · first AC: 2019-03-30 · C++14 (GCC 6-32) (first AC) · Tags: geometry

[MofK's solution](#)

596.

932E

[Team Work](#) · [Tutorial](#)

Quality: 3,432 global accepts · Rating: 2400 · first AC: 2019-03-08 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, dp, math

[MofK's solution](#)

597.

1129C

[Morse Code](#) · [Tutorial](#)

Quality: 1,002 global accepts · Rating: 2400 · first AC: 2019-02-24 · C++14 (GCC 6-32) (first AC) · Tags: binary search, data structures, dp, hashing, sortings, string suffix structures, strings

[MofK's solution](#)

598.

1109D

[Sasha and Interesting Fact from Graph Theory](#) · [Tutorial](#)

Quality: 1,502 global accepts · Rating: 2400 · first AC: 2019-02-16 · C++14 (GCC 6-32) (first AC) · Tags: brute force, combinatorics, dp, math, trees

[MofK's solution](#)

599.

1091E

[New Year and the Acquaintance Estimation](#) · [Tutorial](#)

Quality: 1,086 global accepts · Rating: 2400 · first AC: 2018-12-30 · GNU C++11 (first AC) · Tags: binary search, data structures, graphs, greedy, implementation, math, sortings

[MofK's solution](#)

600.

1083E

[The Fair Nut and Rectangles](#) · [Tutorial](#)

Quality: 5,614 global accepts · Rating: 2400 · first AC: 2018-12-10 · GNU C++11 (first AC) · Tags: data structures, dp, geometry

[MofK's solution](#)

601.

1089M

[Minegraphed](#) · [Tutorial](#)

Quality: 654 global accepts · Rating: 2400 · first AC: 2018-12-08 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, graphs

[MofK's solution](#)

602.

1089K

[King Kog's Reception](#) · [Tutorial](#)

Quality: 1,245 global accepts · Rating: 2400 · first AC: 2018-12-08 · C++14 (GCC 6-32) (first AC) · Tags: data structures

[MofK's solution](#)

603.

1074D

[Deduction Queries](#) · [Tutorial](#)

Rating: 2400 · first AC: 2018-11-04 · GNU C++11 (first AC) · Tags: data structures, dsu, hashing

[MofK's solution](#)

604.

1070B

[Berkomnadzor](#) · [Tutorial](#)

Quality: 678 global accepts · Rating: 2400 · first AC: 2018-10-20 · C++14 (GCC 6-32) (first AC) · Tags: data structures, greedy
[MofK's solution](#)

605.

1070I

[Privatization of Roads in Berland](#) · [Tutorial](#)

Quality: 778 global accepts · Rating: 2400 · first AC: 2018-10-20 · GNU C++11 (first AC) · Tags: flows, graph matchings, graphs
[MofK's solution](#)

606.

1028E

[Restore Array](#) · [Tutorial](#)

Quality: 1,202 global accepts · Rating: 2400 · first AC: 2018-08-27 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms
[MofK's solution](#)

607.

529C

[Rooks and Rectangles](#) · [Tutorial](#)

Rating: 2400 · first AC: 2017-10-20 · C++14 (GCC 6-32) (first AC) · Tags: data structures, sortings
[MofK's solution](#)

608.

526E

[Transmitting Levels](#) · [Tutorial](#)

Quality: 1,180 global accepts · Rating: 2400 · first AC: 2017-10-09 · C++14 (GCC 6-32) (first AC) · Tags: dp, implementation
[MofK's solution](#)

609.

633E

[Startup Funding](#) · [Tutorial](#)

Quality: 621 global accepts · Rating: 2400 · first AC: 2016-11-07 · GNU C++ (first AC) · Tags: binary search, constructive algorithms, data structures, probabilities, two pointers
[MofK's solution](#)

610.

295D

[Greg and Caves](#) · [Tutorial](#)

Quality: 740 global accepts · Rating: 2400 · first AC: 2016-08-27 · GNU C++ (first AC) · Tags: combinatorics, dp
[MofK's solution](#)

611.

31E

[TV Game](#) · [Tutorial](#)

Quality: 1,298 global accepts · Rating: 2400 · first AC: 2015-01-22 · last AC: 2015-01-24 · GNU C++ (first AC) · Tags: dp
[MofK's solution](#)

612.

2057E2

[Another Exercise on Graphs \(hard version\)](#) · [Tutorial](#)

Quality: 1,928 global accepts · Rating: 2500 · first AC: 2025-01-04 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, dfs and similar, dp, dsu, graphs, shortest paths, sortings
[MofK's solution](#)

613.

1637F

[Towers](#) · [Tutorial](#)

Quality: 2,160 global accepts · Rating: 2500 · first AC: 2022-02-12 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, dfs and similar, dp, greedy, trees
[MofK's solution](#)

614.

1572B

[Xor of 3](#) · [Tutorial](#)

Quality: 2,009 global accepts · Rating: 2500 · first AC: 2021-09-18 · C++14 (GCC 6-32) (first AC) · Tags: brute force, constructive algorithms, greedy, two pointers

[MofK's solution](#)

615.

1534F1

[Falling Sand \(Easy Version\)](#) · [Tutorial](#)

Quality: 1,400 global accepts · Rating: 2500 · first AC: 2021-06-13 · GNU C++11 (first AC) · Tags: dfs and similar, graphs, greedy

[MofK's solution](#)

616.

1517E

[Group Photo](#) · [Tutorial](#)

Quality: 1,032 global accepts · Rating: 2500 · first AC: 2021-04-23 · last AC: 2021-04-23 · GNU C++11 (first AC) · Tags: binary search, data structures, implementation, two pointers

[MofK's solution](#)

617.

1508C

[Complete the MST](#) · [Tutorial](#)

Quality: 1,726 global accepts · Rating: 2500 · first AC: 2021-04-16 · GNU C++11 (first AC) · Tags: bitmasks, brute force, data structures, dfs and similar, dsu, graphs, greedy, trees

[MofK's solution](#)

618.

1381C

[Mastermind](#) · [Tutorial](#)

Quality: 1,710 global accepts · Rating: 2500 · first AC: 2020-07-21 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, graph matchings, greedy, implementation, sortings, two pointers

[MofK's solution](#)

619.

1375E

[Inversion SwapSort](#) · [Tutorial](#)

Quality: 3,371 global accepts · Rating: 2500 · first AC: 2020-07-04 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, sortings

[MofK's solution](#)

620.

1361C

[Johnny and Megan's Necklace](#) · [Tutorial](#)

Quality: 1,836 global accepts · Rating: 2500 · first AC: 2020-06-04 · C++17 (GCC 7-32) (first AC) · Tags: binary search, bitmasks, constructive algorithms, dfs and similar, dsu, graphs

[MofK's solution](#)

621.

1307E

[Cow and Treats](#) · [Tutorial](#)

Quality: 1,364 global accepts · Rating: 2500 · first AC: 2020-02-17 · C++17 (GCC 7-32) (first AC) · Tags: binary search, combinatorics, dp, greedy, implementation, math

[MofK's solution](#)

622.

1284E

[New Year and Castle Construction](#) · [Tutorial](#)

Quality: 1,379 global accepts · Rating: 2500 · first AC: 2020-01-04 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, geometry, math, sortings

[MofK's solution](#)

623.

1146F

[Leaf Partition](#) · [Tutorial](#)

Quality: 1,337 global accepts · Rating: 2500 · first AC: 2019-04-20 · C++14 (GCC 6-32) (first AC) · Tags: dp, trees

[MofK's solution](#)

624.

1137C

[Museums Tour](#) · [Tutorial](#)

Quality: 1,320 global accepts · Rating: 2500 · first AC: 2019-03-08 · C++14 (GCC 6-32) (first AC) · Tags: dp, graphs, implementation

[MofK's solution](#)

625.

1097F

[Alex and a TV Show](#) · [Tutorial](#)

Quality: 1,472 global accepts · Rating: 2500 · first AC: 2019-01-04 · GNU C++11 (first AC) · Tags: bitmasks, combinatorics, number theory

[MofK's solution](#)

626.

1089C

[Cactus Search](#) · [Tutorial](#)

Quality: 458 global accepts · Rating: 2500 · first AC: 2018-12-08 · GNU C++11 (first AC) · Tags: interactive

[MofK's solution](#)

627.

1056F

[Write The Contest](#) · [Tutorial](#)

Quality: 703 global accepts · Rating: 2500 · first AC: 2018-11-25 · GNU C++11 (first AC) · Tags: binary search, dp, math

[MofK's solution](#)

628.

1043F

[Make It One](#) · [Tutorial](#)

Quality: 2,994 global accepts · Rating: 2500 · first AC: 2018-10-28 · GNU C++11 (first AC) · Tags: bitmasks, combinatorics, dp, math, number theory, shortest paths

[MofK's solution](#)

629.

1037F

[Maximum Reduction](#) · [Tutorial](#)

Quality: 1,272 global accepts · Rating: 2500 · first AC: 2018-09-02 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, data structures, math

[MofK's solution](#)

630.

997C

[Sky Full of Stars](#) · [Tutorial](#)

Quality: 2,176 global accepts · Rating: 2500 · first AC: 2018-07-01 · GNU C++11 (first AC) · Tags: combinatorics, math

[MofK's solution](#)

631.

804D

[Expected diameter of a tree](#) · [Tutorial](#)

Quality: 1,558 global accepts · Rating: 2500 · first AC: 2017-05-04 · GNU C++ (first AC) · Tags: binary search, brute force, dfs and similar, dp, sortings, trees

[MofK's solution](#)

632.

1580B

[Mathematics Curriculum](#) · [Tutorial](#)

Quality: 1,283 global accepts · Rating: 2600 · first AC: 2021-09-30 · C++14 (GCC 6-32) (first AC) · Tags: brute force, combinatorics, dp, trees

[MofK's solution](#)

633.

1566F

[Points Movement](#) · [Tutorial](#)

Quality: 1,172 global accepts · Rating: 2600 · first AC: 2021-09-13 · C++14 (GCC 6-32) (first AC) · Tags: data structures, dp, greedy, implementation, sortings

[MofK's solution](#)

634.

1530F

[Bingo](#) · [Tutorial](#)

Quality: 992 global accepts · Rating: 2600 · first AC: 2021-07-17 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, combinatorics, dp, math, probabilities

[MofK's solution](#)

635.

1523E

[Crypto Lights](#) · [Tutorial](#)

Quality: 1,938 global accepts · Rating: 2600 · first AC: 2021-05-30 · GNU C++11 (first AC) · Tags: combinatorics, dp, math, probabilities

[MofK's solution](#)

636.

1466G

[Song of the Sirens](#) · [Tutorial](#)

Quality: 1,008 global accepts · Rating: 2600 · first AC: 2020-12-30 · GNU C++11 (first AC) · Tags: combinatorics, divide and conquer, hashing, math, string suffix structures, strings

[MofK's solution](#)

637.

1090F

[How to Learn You Score](#) · [Tutorial](#)

Quality: 375 global accepts · Rating: 2600 · first AC: 2020-10-17 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, interactive

[MofK's solution](#)

638.

1375F

[Integer Game](#) · [Tutorial](#)

Quality: 2,510 global accepts · Rating: 2600 · first AC: 2020-07-04 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, games, interactive, math

[MofK's solution](#)

639.

1326F1

[Wise Men \(Easy Version\)](#) · [Tutorial](#)

Quality: 1,007 global accepts · Rating: 2600 · first AC: 2020-03-19 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, dp, meet-in-the-middle

[MofK's solution](#)

640.

1237F

[Balanced Domino Placements](#) · [Tutorial](#)

Quality: 1,092 global accepts · Rating: 2600 · first AC: 2019-10-16 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, dp

[MofK's solution](#)

641.

1208F

[Bits And Pieces](#) · [Tutorial](#)

Quality: 3,300 global accepts · Rating: 2600 · first AC: 2019-08-25 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, dfs and similar, dp, greedy

[MofK's solution](#)

642.

1178F2

[Long Colorful Strip](#) · [Tutorial](#)

Quality: 1,049 global accepts · Rating: 2600 · first AC: 2019-07-20 · C++14 (GCC 6-32) (first AC) · Tags: dp

[MofK's solution](#)

643.

1110F

[Nearest Leaf](#) · [Tutorial](#)

Quality: 2,050 global accepts · Rating: 2600 · first AC: 2019-02-07 · C++14 (GCC 6-32) (first AC) · Tags: data structures, trees

[MofK's solution](#)

644.

1091F

[New Year and the Mallard Expedition](#) · [Tutorial](#)

Quality: 892 global accepts · Rating: 2600 · first AC: 2018-12-30 · GNU C++11 (first AC) · Tags: constructive algorithms, greedy

[MofK's solution](#)

645.

763C

[Timofey and remodeling](#) · [Tutorial](#)

Quality: 781 global accepts · Rating: 2600 · first AC: 2017-02-02 · GNU C++ (first AC) · Tags: brute force, implementation, math, number theory
[MofK's solution](#)

646.

1515G

[Phoenix and Odometers](#) · [Tutorial](#)

Quality: 1,356 global accepts · Rating: 2700 · first AC: 2021-05-02 · GNU C++11 (first AC) · Tags: dfs and similar, graphs, math, number theory
[MofK's solution](#)

647.

1254D

[Tree Queries](#) · [Tutorial](#)

Quality: 1,531 global accepts · Rating: 2700 · first AC: 2019-11-20 · C++17 (GCC 7-32) (first AC) · Tags: data structures, probabilities, trees
[MofK's solution](#)

648.

1220F

[Gardener Alex](#) · [Tutorial](#)

Quality: 851 global accepts · Rating: 2700 · first AC: 2019-09-18 · C++14 (GCC 6-32) (first AC) · Tags: binary search, data structures
[MofK's solution](#)

649.

1074F

[DFS](#) · [Tutorial](#)

Rating: 2700 · first AC: 2018-11-04 · GNU C++11 (first AC) · Tags: data structures, trees
[MofK's solution](#)

650.

995E

[Number Clicker](#) · [Tutorial](#)

Quality: 927 global accepts · Rating: 2700 · first AC: 2018-06-24 · last AC: 2018-06-25 · GNU C++11 (first AC) · Tags: divide and conquer, graphs, meet-in-the-middle, number theory
[MofK's solution](#)

651.

989E

[A Trance of Nightfall](#) · [Tutorial](#)

Quality: 280 global accepts · Rating: 2700 · first AC: 2018-06-11 · GNU C++11 (first AC) · Tags: dp, geometry, matrices, probabilities
[MofK's solution](#)

652.

778D

[Parquet Re-laying](#) · [Tutorial](#)

Quality: 589 global accepts · Rating: 2700 · first AC: 2017-02-26 · GNU C++ (first AC) · Tags: constructive algorithms
[MofK's solution](#)

653.

623D

[Birthday](#) · [Tutorial](#)

Quality: 555 global accepts · Rating: 2700 · first AC: 2016-02-04 · GNU C++ (first AC) · Tags: greedy, math, probabilities
[MofK's solution](#)

654.

1615F

[LEGOnary Grandmaster](#) · [Tutorial](#)

Quality: 1,149 global accepts · Rating: 2800 · first AC: 2021-12-24 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, dp, math
[MofK's solution](#)

655.

1383E

[Strange Operation](#) · [Tutorial](#)

Quality: 1,033 global accepts · Rating: 2800 · first AC: 2020-07-24 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, data structures, dp
[MofK's solution](#)

656.

1218H

[Function Composition](#) · [Tutorial](#)

Quality: 157 global accepts · Rating: 2900 · first AC: 2019-10-06 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar

[MofK's solution](#)

657.

1214G

[Feeling Good](#) · [Tutorial](#)

Quality: 330 global accepts · Rating: 3200 · first AC: 2019-09-04 · last AC: 2019-09-04 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, data structures

[MofK's solution](#)

658.

1089B

[Bimatching](#) · [Tutorial](#)

Quality: 249 global accepts · Rating: 3200 · first AC: 2018-12-08 · last AC: 2018-12-08 · GNU C++11 (first AC) · Tags: graphs

[MofK's solution](#)

659.

1254E

[Send Tree to Charlie](#) · [Tutorial](#)

Quality: 366 global accepts · Rating: 3300 · first AC: 2019-11-20 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dfs and similar, dsu, trees

[MofK's solution](#)

660.

102511H

[Hobsons' trains](#) · [Tutorial](#)

Rating: — · first AC: 2022-11-05 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

661.

102511D

[Circular DNA](#) · [Tutorial](#)

Rating: — · first AC: 2022-11-05 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

662.

102511E

[Dead-End Detector](#) · [Tutorial](#)

Rating: — · first AC: 2022-11-05 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

663.

102511A

[Azulejos](#) · [Tutorial](#)

Rating: — · first AC: 2022-11-05 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

664.

103855C

[UCP-Clustering](#) · [Tutorial](#)

Rating: — · first AC: 2022-11-05 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

665.

103855E

[RPS Bubble Sort](#) · [Tutorial](#)

Rating: — · first AC: 2022-11-05 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

666.

103855G

[Stones 2](#) · [Tutorial](#)

Rating: — · first AC: 2022-11-05 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

667.

103855J

[Exam](#) · [Tutorial](#)

Rating: — · first AC: 2022-11-05 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

668.

103855F

[Stones 1](#) · [Tutorial](#)

Rating: — · first AC: 2022-11-05 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

669.

103855A

[Factory Balls](#) · [Tutorial](#)

Rating: — · first AC: 2022-11-05 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

670.

103855M

[Short Question](#) · [Tutorial](#)

Rating: — · first AC: 2022-11-05 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

671.

103855D

[Triple Sword Strike](#) · [Tutorial](#)

Rating: — · first AC: 2022-11-05 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

672.

103855H

[Beacon Towers](#) · [Tutorial](#)

Rating: — · first AC: 2022-11-05 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

673.

103466F

[Paper Grading](#) · [Tutorial](#)

Rating: — · first AC: 2022-10-22 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

674.

103466I

[Space Station](#) · [Tutorial](#)

Rating: — · first AC: 2022-10-22 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

675.

103466B

[Chessboard](#) · [Tutorial](#)

Rating: — · first AC: 2022-10-22 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

676.

103466K

[Triangle](#) · [Tutorial](#)

Rating: — · first AC: 2022-10-22 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

677.

103466J

[Spy](#) · [Tutorial](#)

Rating: — · first AC: 2022-10-22 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

678.

103466C

[Digital Path](#) · [Tutorial](#)

Rating: — · first AC: 2022-10-22 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

679.

103466H

[Prince and Princess](#) · [Tutorial](#)

Rating: — · first AC: 2022-10-22 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

680.

103466A

[A Hard Problem](#) · [Tutorial](#)

Rating: — · first AC: 2022-10-22 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

681.

103729D

[Transition](#) · [Tutorial](#)

Rating: — · first AC: 2022-10-16 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

682.

103729H

[Hamster and Multiplication](#) · [Tutorial](#)

Rating: — · first AC: 2022-10-16 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

683.

103729E

[Multigate](#) · [Tutorial](#)

Rating: — · first AC: 2022-10-16 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

684.

103729J

[Palindrome Reversion](#) · [Tutorial](#)

Rating: — · first AC: 2022-10-16 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

685.

103729A

[Nucleic Acid Test](#) · [Tutorial](#)

Rating: — · first AC: 2022-10-16 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

686.

103729C

[Potion\(hard version\)](#) · [Tutorial](#)

Rating: — · first AC: 2022-10-16 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

687.

103729F

[Angel](#) · [Tutorial](#)

Rating: — · first AC: 2022-10-16 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

688.

103729L

[Chtholly and the Broken Chronograph](#) · [Tutorial](#)

Rating: — · first AC: 2022-10-16 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

689.

103729B

[Potion\(easy version\)](#) · [Tutorial](#)

Rating: — · first AC: 2022-10-16 · C++17 (GCC 7-32) (first AC) · Tags: —
[MofK's solution](#)

690.

103729K

[PTT](#) · [Tutorial](#)

Rating: — · first AC: 2022-10-16 · C++17 (GCC 7-32) (first AC) · Tags: —
[MofK's solution](#)

691.

103438E

[Replace Sort](#) · [Tutorial](#)

Rating: — · first AC: 2022-09-11 · C++17 (GCC 7-32) (first AC) · Tags: —
[MofK's solution](#)

692.

103438L

[Jason ABC](#) · [Tutorial](#)

Rating: — · first AC: 2022-09-11 · C++17 (GCC 7-32) (first AC) · Tags: —
[MofK's solution](#)

693.

103438I

[Flood Fill](#) · [Tutorial](#)

Rating: — · first AC: 2022-09-11 · C++17 (GCC 7-32) (first AC) · Tags: —
[MofK's solution](#)

694.

103438F

[to Pay Respects](#) · [Tutorial](#)

Rating: — · first AC: 2022-09-11 · C++17 (GCC 7-32) (first AC) · Tags: —
[MofK's solution](#)

695.

103438J

[ABC Legacy](#) · [Tutorial](#)

Rating: — · first AC: 2022-09-11 · C++17 (GCC 7-32) (first AC) · Tags: —
[MofK's solution](#)

696.

103438G

[Max Pair Matching](#) · [Tutorial](#)

Rating: — · first AC: 2022-09-11 · C++17 (GCC 7-32) (first AC) · Tags: —
[MofK's solution](#)

697.

103438N

[A-series](#) · [Tutorial](#)

Rating: — · first AC: 2022-09-11 · C++17 (GCC 7-32) (first AC) · Tags: —
[MofK's solution](#)

698.

103438A

[King of String Comparison](#) · [Tutorial](#)

Rating: — · first AC: 2022-09-11 · C++17 (GCC 7-32) (first AC) · Tags: —
[MofK's solution](#)

699.

103637F

[Function analysis](#) · [Tutorial](#)

Rating: — · first AC: 2022-09-07 · C++17 (GCC 7-32) (first AC) · Tags: —
[MofK's solution](#)

700.

103637J

[Jenga](#) · [Tutorial](#)

Rating: — · first AC: 2022-09-07 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

701.

103637H

[Hockey championship](#) · [Tutorial](#)

Rating: — · first AC: 2022-09-07 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

702.

103637K

[K-ones xor](#) · [Tutorial](#)

Rating: — · first AC: 2022-09-07 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

703.

103637A

[Agile permutation](#) · [Tutorial](#)

Rating: — · first AC: 2022-09-07 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

704.

103637C

[Crossed out letter](#) · [Tutorial](#)

Rating: — · first AC: 2022-09-07 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

705.

103637I

[Items in boxes](#) · [Tutorial](#)

Rating: — · first AC: 2022-09-07 · PyPy 3-64 (first AC) · Tags: —

[MofK's solution](#)

706.

103637B

[BSUIR Open X](#) · [Tutorial](#)

Rating: — · first AC: 2022-09-07 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

707.

103637L

[Long integer](#) · [Tutorial](#)

Rating: — · first AC: 2022-09-07 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

708.

103483L

[Birthday](#) · [Tutorial](#)

Rating: — · first AC: 2022-08-26 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

709.

103483H

[Lots of Parabolas](#) · [Tutorial](#)

Rating: — · first AC: 2022-08-26 · last AC: 2022-08-26 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

710.

103483G

[The Math of Sailing](#) · [Tutorial](#)

Rating: — · first AC: 2022-08-26 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

711.

103483J

[Yurik and Woodwork Lesson](#) · [Tutorial](#)

Rating: — · first AC: 2022-08-26 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

712.

103483E

[Fair Robbery](#) · [Tutorial](#)

Rating: — · first AC: 2022-08-26 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

713.

103483I

[Wheel of Fortune](#) · [Tutorial](#)

Rating: — · first AC: 2022-08-26 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

714.

103483D

[Exam registration](#) · [Tutorial](#)

Rating: — · first AC: 2022-08-26 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

715.

103483K

[Railroad sorting](#) · [Tutorial](#)

Rating: — · first AC: 2022-08-26 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

716.

103483F

[Counting Antibodies](#) · [Tutorial](#)

Rating: — · first AC: 2022-08-26 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

717.

103483A

[Natives](#) · [Tutorial](#)

Rating: — · first AC: 2022-08-26 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

718.

103640B

[Because, Art!](#) · [Tutorial](#)

Rating: — · first AC: 2022-08-21 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

719.

103640L

[Leaving Yharnam](#) · [Tutorial](#)

Rating: — · first AC: 2022-08-21 · C++17 (GCC 9-64) (first AC) · Tags: —

[MofK's solution](#)

720.

103640M

[Most Ordered Way](#) · [Tutorial](#)

Rating: — · first AC: 2022-08-21 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

721.

103640H

[Hamilton - The Musical](#) · [Tutorial](#)

Rating: — · first AC: 2022-08-21 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

722.

103640J

[Joining Pairs](#) · [Tutorial](#)

Rating: — · first AC: 2022-08-21 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

723.

103640I

[Invested Money](#) · [Tutorial](#)

Rating: — · first AC: 2022-08-21 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

724.

103640F

[Fields Division](#) · [Tutorial](#)

Rating: — · first AC: 2022-08-21 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

725.

103640K

[KIARA is a Recursive Acronym](#) · [Tutorial](#)

Rating: — · first AC: 2022-08-21 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

726.

102136G

[A Bishop's Journey](#) · [Tutorial](#)

Rating: — · first AC: 2021-08-29 · PyPy 3 (first AC) · Tags: —

[MofK's solution](#)

727.

102136E

[Sweet motivation](#) · [Tutorial](#)

Rating: — · first AC: 2021-08-29 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

728.

102136J

[Restore the sequence](#) · [Tutorial](#)

Rating: — · first AC: 2021-08-29 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

729.

102136B

[Even answer](#) · [Tutorial](#)

Rating: — · first AC: 2021-08-29 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

730.

103049J

[Joint Excavation](#) · [Tutorial](#)

Rating: — · first AC: 2021-08-15 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

731.

103049G

[Great Expectations](#) · [Tutorial](#)

Rating: — · first AC: 2021-08-15 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

732.

103049D

[Dragon Balls](#) · [Tutorial](#)

Rating: — · first AC: 2021-08-15 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

733.

103049F

[Flight Collision](#) · [Tutorial](#)

Rating: — · first AC: 2021-08-15 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

734.

103049E

[Endgame](#) · [Tutorial](#)

Rating: — · first AC: 2021-08-15 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

735.

103049I

[Island Tour](#) · [Tutorial](#)

Rating: — · first AC: 2021-08-15 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

736.

103049A

[Atomic Energy](#) · [Tutorial](#)

Rating: — · first AC: 2021-08-15 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

737.

103049H

[Hot Springs](#) · [Tutorial](#)

Rating: — · first AC: 2021-08-15 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

738.

103049K

[Keyboardd](#) · [Tutorial](#)

Rating: — · first AC: 2021-08-15 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

739.

103049C

[Contest Struggles](#) · [Tutorial](#)

Rating: — · first AC: 2021-08-15 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

740.

102896D

[Down We Dig](#) · [Tutorial](#)

Rating: — · first AC: 2021-01-24 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

741.

102896C

[Color the Tree](#) · [Tutorial](#)

Rating: — · first AC: 2021-01-24 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

742.

102896A

[Almost Balanced Tree](#) · [Tutorial](#)

Rating: — · first AC: 2021-01-24 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

743.

102896L

[Lookup Performance](#) · [Tutorial](#)

Rating: — · first AC: 2021-01-24 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

744.

102896E

[Easy Measurements](#) · [Tutorial](#)

Rating: — · first AC: 2021-01-24 · C++17 (GCC 7-32) (first AC) · Tags: —
[MofK's solution](#)

745.

102896K

[Kate's 2021 Celebration](#) · [Tutorial](#)

Rating: — · first AC: 2021-01-24 · C++17 (GCC 7-32) (first AC) · Tags: —
[MofK's solution](#)

746.

102896M

[Miser](#) · [Tutorial](#)

Rating: — · first AC: 2021-01-24 · C++17 (GCC 7-32) (first AC) · Tags: —
[MofK's solution](#)

747.

102875K

[Kanade Hates Recruitment](#) · [Tutorial](#)

Rating: — · first AC: 2020-12-13 · C++17 (GCC 7-32) (first AC) · Tags: —
[MofK's solution](#)

748.

102875E

[Eliminate the Virus](#) · [Tutorial](#)

Rating: — · first AC: 2020-12-13 · C++17 (GCC 7-32) (first AC) · Tags: —
[MofK's solution](#)

749.

102875I

[Intersections](#) · [Tutorial](#)

Rating: — · first AC: 2020-12-13 · C++17 (GCC 7-32) (first AC) · Tags: —
[MofK's solution](#)

750.

102875D

[Delete Prime](#) · [Tutorial](#)

Rating: — · first AC: 2020-12-13 · C++17 (GCC 7-32) (first AC) · Tags: —
[MofK's solution](#)

751.

102875A

[Array](#) · [Tutorial](#)

Rating: — · first AC: 2020-12-13 · C++17 (GCC 7-32) (first AC) · Tags: —
[MofK's solution](#)

752.

102875G

[Grid Coloring](#) · [Tutorial](#)

Rating: — · first AC: 2020-12-13 · C++17 (GCC 7-32) (first AC) · Tags: —
[MofK's solution](#)

753.

102875J

[Just Multiplicative Inverse](#) · [Tutorial](#)

Rating: — · first AC: 2020-12-13 · C++17 (GCC 7-32) (first AC) · Tags: —
[MofK's solution](#)

754.

102875C

[Cats](#) · [Tutorial](#)

Rating: — · first AC: 2020-12-13 · C++17 (GCC 7-32) (first AC) · Tags: —
[MofK's solution](#)

755.

102875H

[Happy Morse Code](#) · [Tutorial](#)

Rating: — · first AC: 2020-12-13 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

756.

102800G

[Matrix](#) · [Tutorial](#)

Rating: — · first AC: 2020-12-13 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

757.

102800E

[Shorten the Array](#) · [Tutorial](#)

Rating: — · first AC: 2020-12-13 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

758.

102800L

[Swimmer](#) · [Tutorial](#)

Rating: — · first AC: 2020-12-13 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

759.

102800C

[String Game](#) · [Tutorial](#)

Rating: — · first AC: 2020-12-13 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

760.

102800B

[Problem Select](#) · [Tutorial](#)

Rating: — · first AC: 2020-12-13 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

761.

102832J

[Abstract Painting](#) · [Tutorial](#)

Rating: — · first AC: 2020-12-06 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

762.

102832L

[Coordinate Paper](#) · [Tutorial](#)

Rating: — · first AC: 2020-12-06 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

763.

102832H

[Combinational Lock](#) · [Tutorial](#)

Rating: — · first AC: 2020-12-06 · last AC: 2020-12-06 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

764.

102832K

[Ragdoll](#) · [Tutorial](#)

Rating: — · first AC: 2020-12-06 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

765.

102832F

[Strange Memory](#) · [Tutorial](#)

Rating: — · first AC: 2020-12-06 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

766.

102832D

[Meaningless Sequence](#) · [Tutorial](#)

Rating: — · first AC: 2020-12-06 · C++17 (GCC 7-32) (first AC) · Tags: —
[MofK's solution](#)

767.

102832A

[Krypton](#) · [Tutorial](#)

Rating: — · first AC: 2020-12-06 · C++17 (GCC 7-32) (first AC) · Tags: —
[MofK's solution](#)

768.

102835K

[Number with Bachelors](#) · [Tutorial](#)

Rating: — · first AC: 2020-11-22 · C++17 (GCC 7-32) (first AC) · Tags: —
[MofK's solution](#)

769.

102835I

[Critical Structures](#) · [Tutorial](#)

Rating: — · first AC: 2020-11-22 · C++17 (GCC 7-32) (first AC) · Tags: —
[MofK's solution](#)

770.

102835C

[Pyramid](#) · [Tutorial](#)

Rating: — · first AC: 2020-11-22 · C++17 (GCC 7-32) (first AC) · Tags: —
[MofK's solution](#)

771.

102835F

[Cable Protection](#) · [Tutorial](#)

Rating: — · first AC: 2020-11-22 · C++17 (GCC 7-32) (first AC) · Tags: —
[MofK's solution](#)

772.

102835E

[A Color Game](#) · [Tutorial](#)

Rating: — · first AC: 2020-11-22 · C++17 (GCC 7-32) (first AC) · Tags: —
[MofK's solution](#)

773.

102835H

[Optimization for UltraNet](#) · [Tutorial](#)

Rating: — · first AC: 2020-11-22 · C++17 (GCC 7-32) (first AC) · Tags: —
[MofK's solution](#)

774.

102835B

[Make Numbers](#) · [Tutorial](#)

Rating: — · first AC: 2020-11-22 · C++17 (GCC 7-32) (first AC) · Tags: —
[MofK's solution](#)

775.

102835M

[Keystroke](#) · [Tutorial](#)

Rating: — · first AC: 2020-11-22 · C++17 (GCC 7-32) (first AC) · Tags: —
[MofK's solution](#)

776.

102835A

[Right-Coupled Numbers](#) · [Tutorial](#)

Rating: — · first AC: 2020-11-22 · C++17 (GCC 7-32) (first AC) · Tags: —
[MofK's solution](#)

777.

102780E

[Printed circuit board](#) · [Tutorial](#)

Rating: — · first AC: 2020-11-05 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

778.

102780I

[Andrew and Python](#) · [Tutorial](#)

Rating: — · first AC: 2020-11-05 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

779.

102780D

[Power play](#) · [Tutorial](#)

Rating: — · first AC: 2020-11-05 · PyPy 3 (first AC) · Tags: —

[MofK's solution](#)

780.

102780J

[Something that resembles Waring's problem](#) · [Tutorial](#)

Rating: — · first AC: 2020-11-05 · Python 3 (first AC) · Tags: —

[MofK's solution](#)

781.

102780C

[Emoticons](#) · [Tutorial](#)

Rating: — · first AC: 2020-11-05 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

782.

102780K

[Parabolic sorting](#) · [Tutorial](#)

Rating: — · first AC: 2020-11-05 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

783.

102780F

[A word game](#) · [Tutorial](#)

Rating: — · first AC: 2020-11-05 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

784.

102780B

[Mysterious Resistors](#) · [Tutorial](#)

Rating: — · first AC: 2020-11-05 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

785.

102780A

[Green tea](#) · [Tutorial](#)

Rating: — · first AC: 2020-11-05 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

786.

102780H

[Men's showdown](#) · [Tutorial](#)

Rating: — · first AC: 2020-11-05 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

787.

102576C

[Bookface](#) · [Tutorial](#)

Rating: — · first AC: 2020-10-19 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

788.

102576H

[Lighthouses](#) · [Tutorial](#)

Rating: — · first AC: 2020-10-19 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

789.

102576A

[Bags of Candies](#) · [Tutorial](#)

Rating: — · first AC: 2020-10-19 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

790.

102576G

[Invited Speakers](#) · [Tutorial](#)

Rating: — · first AC: 2020-10-19 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

791.

102576E

[Contamination](#) · [Tutorial](#)

Rating: — · first AC: 2020-10-19 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

792.

102576I

[Sum of Palindromes](#) · [Tutorial](#)

Rating: — · first AC: 2020-10-19 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

793.

102576B

[Binomial](#) · [Tutorial](#)

Rating: — · first AC: 2020-10-19 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

794.

102576L

[Wizards Unite](#) · [Tutorial](#)

Rating: — · first AC: 2020-10-19 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

795.

102483G

[Game Design](#) · [Tutorial](#)

Rating: — · first AC: 2020-09-27 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

796.

102483J

[Jinxed Betting](#) · [Tutorial](#)

Rating: — · first AC: 2020-09-27 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

797.

102483A

[Access Points](#) · [Tutorial](#)

Rating: — · first AC: 2020-09-27 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

798.

102483C

[Circuit Board Design](#) · [Tutorial](#)

Rating: — · first AC: 2020-09-27 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

799.

102483B

[Brexit Negotiations](#) · [Tutorial](#)

Rating: — · first AC: 2020-09-27 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

800.

102483K

[Kleptography](#) · [Tutorial](#)

Rating: — · first AC: 2020-09-27 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

801.

102483I

[Inflation](#) · [Tutorial](#)

Rating: — · first AC: 2020-09-27 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

802.

102483H

[Hard Drive](#) · [Tutorial](#)

Rating: — · first AC: 2020-09-27 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

803.

102501H

[Pseudo-Random Number Generator](#) · [Tutorial](#)

Rating: — · first AC: 2020-06-07 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

804.

102501D

[Gnalcats](#) · [Tutorial](#)

Rating: — · first AC: 2020-06-07 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

805.

102501L

[River Game](#) · [Tutorial](#)

Rating: — · first AC: 2020-06-07 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

806.

102501G

[Swapping Places](#) · [Tutorial](#)

Rating: — · first AC: 2020-06-07 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

807.

102501A

[Environment-Friendly Travel](#) · [Tutorial](#)

Rating: — · first AC: 2020-06-07 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

808.

102501K

[Birdwatching](#) · [Tutorial](#)

Rating: — · first AC: 2020-06-07 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

809.

102501J

[Counting Trees](#) · [Tutorial](#)

Rating: — · first AC: 2020-06-07 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

810.

102501C

[Ants](#) · [Tutorial](#)

Rating: — · first AC: 2020-06-07 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

811.

102501F

[Icebergs](#) · [Tutorial](#)

Rating: — · first AC: 2020-06-07 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

812.

102501I

[Rats](#) · [Tutorial](#)

Rating: — · first AC: 2020-06-07 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

813.

102501B

[Biodiversity](#) · [Tutorial](#)

Rating: — · first AC: 2020-06-07 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

814.

102586F

[Robots](#) · [Tutorial](#)

Rating: — · first AC: 2020-04-26 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

815.

102586H

[Construct Points](#) · [Tutorial](#)

Rating: — · first AC: 2020-04-26 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

816.

102586E

[Count Modulo 2](#) · [Tutorial](#)

Rating: — · first AC: 2020-04-26 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

817.

101635G

[Cordon Bleu](#) · [Tutorial](#)

Rating: — · first AC: 2018-02-09 · last AC: 2020-03-15 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

818.

102500D

[Disposable Switches](#) · [Tutorial](#)

Rating: — · first AC: 2020-02-09 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

819.

102500J

[Jackdaws And Crows](#) · [Tutorial](#)

Rating: — · first AC: 2020-02-09 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

820.

102500A

[Average Rank](#) · [Tutorial](#)

Rating: — · first AC: 2020-02-09 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

821.

102500H

[Height Profile](#) · [Tutorial](#)

Rating: — · first AC: 2020-02-09 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

822.

102500E

[Expeditious Cubing](#) · [Tutorial](#)

Rating: — · first AC: 2020-02-09 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

823.

102500C

[Canvas Line](#) · [Tutorial](#)

Rating: — · first AC: 2020-02-09 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

824.

102500G

[Gnoll Hypothesis](#) · [Tutorial](#)

Rating: — · first AC: 2020-02-09 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

825.

102500F

[Firetrucks Are Red](#) · [Tutorial](#)

Rating: — · first AC: 2020-02-09 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

826.

102500I

[Inverted Deck](#) · [Tutorial](#)

Rating: — · first AC: 2020-02-09 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

827.

102460M

[DivModulo](#) · [Tutorial](#)

Rating: — · first AC: 2019-12-27 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

828.

102465J

[Mona Lisa](#) · [Tutorial](#)

Rating: — · first AC: 2019-12-27 · last AC: 2019-12-27 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

829.

102134A

[Tennis](#) · [Tutorial](#)

Rating: — · first AC: 2019-12-23 · last AC: 2019-12-23 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

830.

102267C

[Matryoshka Dolls](#) · [Tutorial](#)

Rating: — · first AC: 2019-12-04 · PyPy 3 (first AC) · Tags: —

[MofK's solution](#)

831.

102267B

[Primes](#) · [Tutorial](#)

Rating: — · first AC: 2019-12-04 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

832.

102267A

[Picky Eater](#) · [Tutorial](#)

Rating: — · first AC: 2019-12-04 · Python 3 (first AC) · Tags: —

[MofK's solution](#)

833.

102392A

[Max or Min](#) · [Tutorial](#)

Rating: — · first AC: 2019-11-29 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

834.

102392K

[Stranded Robot](#) · [Tutorial](#)

Rating: — · first AC: 2019-11-29 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

835.

102392E

[Life Transfer](#) · [Tutorial](#)

Rating: — · first AC: 2019-11-29 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

836.

102392D

[Cycle String?](#) · [Tutorial](#)

Rating: — · first AC: 2019-11-29 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

837.

102392J

[Graph and Cycles](#) · [Tutorial](#)

Rating: — · first AC: 2019-11-29 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

838.

102392B

[Level Up](#) · [Tutorial](#)

Rating: — · first AC: 2019-11-29 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

839.

102392G

[Projection](#) · [Tutorial](#)

Rating: — · first AC: 2019-11-29 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

840.

102392F

[Game on a Tree](#) · [Tutorial](#)

Rating: — · first AC: 2019-11-29 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

841.

102392I

[Absolute Game](#) · [Tutorial](#)

Rating: — · first AC: 2019-11-29 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

842.

102423C

[Elven Efficiency](#) · [Tutorial](#)

Rating: — · first AC: 2019-11-28 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

843.

102423A

[Carryless Square Root](#) · [Tutorial](#)

Rating: — · first AC: 2019-11-28 · C++17 (GCC 7-32) (first AC) · Tags: —
[MofK's solution](#)

844.

102423B

[Computer Cache](#) · [Tutorial](#)

Rating: — · first AC: 2019-11-28 · C++17 (GCC 7-32) (first AC) · Tags: —
[MofK's solution](#)

845.

102423G

[Jumping Path](#) · [Tutorial](#)

Rating: — · first AC: 2019-11-28 · C++17 (GCC 7-32) (first AC) · Tags: —
[MofK's solution](#)

846.

102423J

[One of Each](#) · [Tutorial](#)

Rating: — · first AC: 2019-11-28 · C++17 (GCC 7-32) (first AC) · Tags: —
[MofK's solution](#)

847.

102423I

[Maze Connect](#) · [Tutorial](#)

Rating: — · first AC: 2019-11-28 · C++17 (GCC 7-32) (first AC) · Tags: —
[MofK's solution](#)

848.

102423D

[Swap Free](#) · [Tutorial](#)

Rating: — · first AC: 2019-11-28 · C++17 (GCC 7-32) (first AC) · Tags: —
[MofK's solution](#)

849.

102423H

[Levenshtein Distance](#) · [Tutorial](#)

Rating: — · first AC: 2019-11-28 · C++17 (GCC 7-32) (first AC) · Tags: —
[MofK's solution](#)

850.

102028H

[Can You Solve the Harder Problem?](#) · [Tutorial](#)

Rating: — · first AC: 2019-11-22 · C++17 (GCC 7-32) (first AC) · Tags: —
[MofK's solution](#)

851.

102028C

[Supreme Command](#) · [Tutorial](#)

Rating: — · first AC: 2019-11-22 · C++17 (GCC 7-32) (first AC) · Tags: —
[MofK's solution](#)

852.

102028J

[Carpets Removal](#) · [Tutorial](#)

Rating: — · first AC: 2019-11-22 · C++17 (GCC 7-32) (first AC) · Tags: —
[MofK's solution](#)

853.

102028F

[Honeycomb](#) · [Tutorial](#)

Rating: — · first AC: 2019-11-22 · C++17 (GCC 7-32) (first AC) · Tags: —
[MofK's solution](#)

854.

102028D

[Keichi Tsuchiya the Drift King](#) · [Tutorial](#)

Rating: — · first AC: 2019-11-22 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

855.

102028E

[Resistors in Parallel](#) · [Tutorial](#)

Rating: — · first AC: 2019-11-22 · PyPy 3 (first AC) · Tags: —

[MofK's solution](#)

856.

102028I

[Distance](#) · [Tutorial](#)

Rating: — · first AC: 2019-11-22 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

857.

102028A

[Xu Xiake in Henan Province](#) · [Tutorial](#)

Rating: — · first AC: 2019-11-22 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

858.

102220D

[Master of Data Structure](#) · [Tutorial](#)

Rating: — · first AC: 2019-11-21 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

859.

102220H

[Skyscraper](#) · [Tutorial](#)

Rating: — · first AC: 2019-11-21 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

860.

102220F

[Mini-game Before Contest](#) · [Tutorial](#)

Rating: — · first AC: 2019-11-21 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

861.

102220B

[Balanced Diet](#) · [Tutorial](#)

Rating: — · first AC: 2019-11-21 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

862.

102220E

[Minimum Spanning Tree](#) · [Tutorial](#)

Rating: — · first AC: 2019-11-21 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

863.

102220C

[Line-line Intersection](#) · [Tutorial](#)

Rating: — · first AC: 2019-11-21 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

864.

102220G

[Radar Scanner](#) · [Tutorial](#)

Rating: — · first AC: 2019-11-21 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

865.

102220J

[Time Limit](#) · [Tutorial](#)

Rating: — · first AC: 2019-11-21 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

866.

102253J

[Journey with Knapsack](#) · [Tutorial](#)

Rating: — · first AC: 2019-11-20 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

867.

102253I

[I Curse Myself](#) · [Tutorial](#)

Rating: — · first AC: 2019-11-20 · C++14 (GCC 6-32) (first AC) · Tags: —

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868.

102253H

[Hints of sd0061](#) · [Tutorial](#)

Rating: — · first AC: 2019-11-20 · C++14 (GCC 6-32) (first AC) · Tags: —

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869.

102253L

[Limited Permutation](#) · [Tutorial](#)

Rating: — · first AC: 2019-11-20 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

870.

102253C

[Colorful Tree](#) · [Tutorial](#)

Rating: — · first AC: 2019-11-20 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

871.

102253F

[Function](#) · [Tutorial](#)

Rating: — · first AC: 2019-11-20 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

872.

102253K

[KazaQ's Socks](#) · [Tutorial](#)

Rating: — · first AC: 2019-11-20 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

873.

102253B

[Balala Power!](#) · [Tutorial](#)

Rating: — · first AC: 2019-11-20 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

874.

102253A

[Add More Zero](#) · [Tutorial](#)

Rating: — · first AC: 2019-11-20 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

875.

102361E

[Escape](#) · [Tutorial](#)

Rating: — · first AC: 2019-10-18 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

876.

102361C

[Sakurada Reset](#) · [Tutorial](#)

Rating: — · first AC: 2019-10-18 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

877.

102361K

[MUV LUV UNLIMITED](#) · [Tutorial](#)

Rating: — · first AC: 2019-10-18 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

878.

102361A

[Angle Beats](#) · [Tutorial](#)

Rating: — · first AC: 2019-10-18 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

879.

102361J

[MUV LUV EXTRA](#) · [Tutorial](#)

Rating: — · first AC: 2019-10-18 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

880.

102361I

[Invoker](#) · [Tutorial](#)

Rating: — · first AC: 2019-10-18 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

881.

102361F

[Forest Program](#) · [Tutorial](#)

Rating: — · first AC: 2019-10-18 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

882.

102361D

[Decimal](#) · [Tutorial](#)

Rating: — · first AC: 2019-10-18 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

883.

101981H

[Huge Discount](#) · [Tutorial](#)

Rating: — · first AC: 2019-09-11 · last AC: 2019-09-11 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

884.

101981D

[Country Meow](#) · [Tutorial](#)

Rating: — · first AC: 2019-09-10 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

885.

101981G

[Pyramid](#) · [Tutorial](#)

Rating: — · first AC: 2019-09-10 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

886.

101981E

[Eva and Euro coins](#) · [Tutorial](#)

Rating: — · first AC: 2019-09-10 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

887.

101981M

[Mediocre String Problem](#) · [Tutorial](#)

Rating: — · first AC: 2019-09-10 · C++14 (GCC 6-32) (first AC) · Tags: —
[MofK's solution](#)

888.

101981K

[Kangaroo Puzzle](#) · [Tutorial](#)

Rating: — · first AC: 2019-09-10 · C++14 (GCC 6-32) (first AC) · Tags: —
[MofK's solution](#)

889.

101981J

[Prime Game](#) · [Tutorial](#)

Rating: — · first AC: 2019-09-10 · C++14 (GCC 6-32) (first AC) · Tags: —
[MofK's solution](#)

890.

101981I

[Magic Potion](#) · [Tutorial](#)

Rating: — · first AC: 2019-09-10 · C++14 (GCC 6-32) (first AC) · Tags: —
[MofK's solution](#)

891.

101981A

[Adrien and Austin](#) · [Tutorial](#)

Rating: — · first AC: 2019-09-10 · C++14 (GCC 6-32) (first AC) · Tags: —
[MofK's solution](#)

892.

102192K

[Pop the Balloons](#) · [Tutorial](#)

Rating: — · first AC: 2019-09-01 · C++17 (GCC 7-32) (first AC) · Tags: —
[MofK's solution](#)

893.

102192L

[From ICPC to ACM](#) · [Tutorial](#)

Rating: — · first AC: 2019-09-01 · C++17 (GCC 7-32) (first AC) · Tags: —
[MofK's solution](#)

894.

102192D

[Parentheses Matrix](#) · [Tutorial](#)

Rating: — · first AC: 2019-09-01 · C++14 (GCC 6-32) (first AC) · Tags: —
[MofK's solution](#)

895.

102192G

[Card Game](#) · [Tutorial](#)

Rating: — · first AC: 2019-09-01 · C++17 (GCC 7-32) (first AC) · Tags: —
[MofK's solution](#)

896.

102192A

[Character Encoding](#) · [Tutorial](#)

Rating: — · first AC: 2019-09-01 · C++17 (GCC 7-32) (first AC) · Tags: —
[MofK's solution](#)

897.

102192J

[Taotao Picks Apples](#) · [Tutorial](#)

Rating: — · first AC: 2019-09-01 · C++14 (GCC 6-32) (first AC) · Tags: —
[MofK's solution](#)

898.

102192E

[Magic Square](#) · [Tutorial](#)

Rating: — · first AC: 2019-09-01 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

899.

101908J

[Joining Capitals](#) · [Tutorial](#)

Rating: — · first AC: 2019-08-31 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

900.

101908M

[Modifying SAT](#) · [Tutorial](#)

Rating: — · first AC: 2019-08-31 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

901.

101908A

[Slackline Adventure](#) · [Tutorial](#)

Rating: — · first AC: 2019-08-31 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

902.

101908G

[Gasoline](#) · [Tutorial](#)

Rating: — · first AC: 2019-08-31 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

903.

101908L

[Subway Lines](#) · [Tutorial](#)

Rating: — · first AC: 2019-08-31 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

904.

101908C

[Pizza Cutter](#) · [Tutorial](#)

Rating: — · first AC: 2019-08-31 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

905.

101908F

[Music Festival](#) · [Tutorial](#)

Rating: — · first AC: 2019-08-31 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

906.

101908B

[Marbles](#) · [Tutorial](#)

Rating: — · first AC: 2019-08-31 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

907.

101908I

[Switches](#) · [Tutorial](#)

Rating: — · first AC: 2019-08-31 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

908.

101908E

[Enigma](#) · [Tutorial](#)

Rating: — · first AC: 2019-08-31 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

909.

101908D

[Unraveling Monty Hall](#) · [Tutorial](#)

Rating: — · first AC: 2019-08-31 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

910.

102155I

[\$\\$ \leq \\$\$ or \$\\$ \geq \\$\$](#) · [Tutorial](#)

Rating: — · first AC: 2019-07-06 · last AC: 2019-07-11 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

911.

102155D

[Lunch Queue](#) · [Tutorial](#)

Rating: — · first AC: 2019-07-06 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

912.

102155G

[Piecewise Linearity](#) · [Tutorial](#)

Rating: — · first AC: 2019-07-06 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

913.

102155H

[Sketch](#) · [Tutorial](#)

Rating: — · first AC: 2019-07-06 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

914.

102155F

[Shuffle](#) · [Tutorial](#)

Rating: — · first AC: 2019-07-06 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

915.

102155A

[Ability Draft](#) · [Tutorial](#)

Rating: — · first AC: 2019-07-06 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

916.

102155C

[Block, Stock and Two Smoking Galaxy Notes](#) · [Tutorial](#)

Rating: — · first AC: 2019-07-06 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

917.

102155K

[Hiding a Tree](#) · [Tutorial](#)

Rating: — · first AC: 2019-07-06 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

918.

102129A

[Tritwise Mex](#) · [Tutorial](#)

Rating: — · first AC: 2019-06-16 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

919.

102129F

[Milliarium Aureum](#) · [Tutorial](#)

Rating: — · first AC: 2019-06-16 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

920.

102129J

[The Zong of the Zee](#) · [Tutorial](#)

Rating: — · first AC: 2019-06-16 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

921.

102129H

[Game Of Chance](#) · [Tutorial](#)

Rating: — · first AC: 2019-06-16 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

922.

102129K

[Expected Value](#) · [Tutorial](#)

Rating: — · first AC: 2019-06-16 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

923.

102129E

[Scored Nim](#) · [Tutorial](#)

Rating: — · first AC: 2019-06-16 · Python 3 (first AC) · Tags: —

[MofK's solution](#)

924.

102156C

[Diverse Singing](#) · [Tutorial](#)

Rating: — · first AC: 2019-05-25 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

925.

102156J

[The Good, the Bad and the Ugly](#) · [Tutorial](#)

Rating: — · first AC: 2019-05-25 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

926.

102156I

[Slippers](#) · [Tutorial](#)

Rating: — · first AC: 2019-05-25 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

927.

102156A

[Takeover](#) · [Tutorial](#)

Rating: — · first AC: 2019-05-25 · last AC: 2019-05-25 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

928.

102156H

[Jeopardy](#) · [Tutorial](#)

Rating: — · first AC: 2019-05-25 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

929.

101572F

[Fractal Tree](#) · [Tutorial](#)

Rating: — · first AC: 2019-03-31 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

930.

101572C

[Compass Card Sales](#) · [Tutorial](#)

Rating: — · first AC: 2019-03-31 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

931.

101572A

[Airport Coffee](#) · [Tutorial](#)

Rating: — · first AC: 2019-03-31 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

932.

101572I

[Import Spaghetti](#) · [Tutorial](#)

Rating: — · first AC: 2019-03-31 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

933.

101572E

[Emptying the Baltic](#) · [Tutorial](#)

Rating: — · first AC: 2019-03-31 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

934.

101572G

[Galactic Collegiate Programming Contest](#) · [Tutorial](#)

Rating: — · first AC: 2019-03-31 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

935.

101572D

[Distinctive Character](#) · [Tutorial](#)

Rating: — · first AC: 2019-03-31 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

936.

101572K

[Kayaking Trip](#) · [Tutorial](#)

Rating: — · first AC: 2019-03-31 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

937.

101572B

[Best Relay Team](#) · [Tutorial](#)

Rating: — · first AC: 2019-03-31 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

938.

101572J

[Judging Moose](#) · [Tutorial](#)

Rating: — · first AC: 2019-03-31 · Python 3 (first AC) · Tags: —

[MofK's solution](#)

939.

102035H

[Zuhair and the Dag](#) · [Tutorial](#)

Rating: — · first AC: 2019-01-29 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

940.

102056C

[Heretical ... Möbius](#) · [Tutorial](#)

Rating: — · first AC: 2019-01-27 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

941.

102056F

[Interstellar ... Fantasy](#) · [Tutorial](#)

Rating: — · first AC: 2019-01-27 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

942.

102056L

[Eventual ... Journey](#) · [Tutorial](#)

Rating: — · first AC: 2019-01-27 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

943.

102056I

[Misunderstood ... Missing](#) · [Tutorial](#)

Rating: — · first AC: 2019-01-27 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

944.

102056D

[Deja vu of ... Go Players](#) · [Tutorial](#)

Rating: — · first AC: 2019-01-27 · Python 3 (first AC) · Tags: —

[MofK's solution](#)

945.

101991E

[Exciting Menus](#) · [Tutorial](#)

Rating: — · first AC: 2018-12-07 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

946.

101991H

[Hawawshi Decryption](#) · [Tutorial](#)

Rating: — · first AC: 2018-12-07 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

947.

101991J

[Journey to Jupiter](#) · [Tutorial](#)

Rating: — · first AC: 2018-12-07 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

948.

101991K

[Khoshaf](#) · [Tutorial](#)

Rating: — · first AC: 2018-12-07 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

949.

101991F

[Flipping El-fetiera](#) · [Tutorial](#)

Rating: — · first AC: 2018-12-07 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

950.

101991B

[Baklava Tray](#) · [Tutorial](#)

Rating: — · first AC: 2018-12-07 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

951.

101991D

[Dull Chocolates](#) · [Tutorial](#)

Rating: — · first AC: 2018-12-07 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

952.

101991C

[Coffee](#) · [Tutorial](#)

Rating: — · first AC: 2018-12-07 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

953.

101991I

[Ice-cream Knapsack](#) · [Tutorial](#)

Rating: — · first AC: 2018-12-07 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

954.

101991L

[Looking for Taste](#) · [Tutorial](#)

Rating: — · first AC: 2018-12-07 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

955.

102012D

[Rikka with Subsequences](#) · [Tutorial](#)

Rating: — · first AC: 2018-12-06 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

956.

102012C

[Rikka with Consistency](#) · [Tutorial](#)

Rating: — · first AC: 2018-12-06 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

957.

102012H

[Rikka with A Long Colour Palette](#) · [Tutorial](#)

Rating: — · first AC: 2018-12-06 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

958.

102012G

[Rikka with Intersections of Paths](#) · [Tutorial](#)

Rating: — · first AC: 2018-12-06 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

959.

102012A

[Rikka with Minimum Spanning Trees](#) · [Tutorial](#)

Rating: — · first AC: 2018-12-06 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

960.

101964A

[Numbers](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-15 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

961.

101964K

[Points and Rectangles](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-15 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

962.

101964H

[Modern Djinn](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-15 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

963.

101964B

[Broken Watch](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-15 · Python 3 (first AC) · Tags: —

[MofK's solution](#)

964.

101964C

[Tree](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-15 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

965.

101964G

[Matrix Queries](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-15 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

966.

101964E

[Fishermen](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-15 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

967.

101964I

[Inversion](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-15 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

968.

101986G

[Rendezvous on a Tetrahedron](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-14 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

969.

101986E

[Black or White](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-14 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

970.

101986K

[Counting Cycles](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-14 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

971.

101986I

[Starting a Scenic Railroad Service](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-14 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

972.

101986F

[Pizza Delivery](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-14 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

973.

101986B

[Parallel Lines](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-14 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

974.

101986C

[Medical Checkup](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-14 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

975.

101986A

[Secret of Chocolate Poles](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-14 · Python 3 (first AC) · Tags: —

[MofK's solution](#)

976.

101237H

[Cyclic String](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-12 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

977.

101237F

[Just Another Sequence Problem](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-12 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

978.

101237A

[MEX-Query](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-12 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

979.

101237D

[Short Enough Task](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-12 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

980.

101137E

[Economy Printing](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-01 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

981.

101137F

[Format](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-01 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

982.

101137K

[Knights of the Old Republic](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-01 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

983.

101137B

[Blocking Buffer](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-01 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

984.

101137G

[Great Guest Gathering](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-01 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

985.

101137L

[Lazy Coordinator](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-01 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

986.

101137A

[Altitude](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-01 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

987.

101591I

[Berland All-Round Competitions](#) · [Tutorial](#)

Rating: — · first AC: 2018-08-22 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

988.

101591D

[Subway](#) · [Tutorial](#)

Rating: — · first AC: 2018-08-22 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

989.

101591L

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990.

101591E

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991.

101591J

[The Lesson of Physical Culture](#) · [Tutorial](#)

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992.

101591C

[Rifleman](#) · [Tutorial](#)

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[MofK's solution](#)

993.

101591A

[Tests](#) · [Tutorial](#)

Rating: — · first AC: 2018-08-22 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

994.

101591B

[Game](#) · [Tutorial](#)

Rating: — · first AC: 2018-08-22 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

995.

101591H

[Amplifiers](#) · [Tutorial](#)

Rating: — · first AC: 2018-08-22 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

996.

101591G

[Save Vasya](#) · [Tutorial](#)

Rating: — · first AC: 2018-08-22 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

997.

101669E

[Looping Playlist](#) · [Tutorial](#)

Rating: — · first AC: 2018-08-18 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

998.

101669B

[Bricks](#) · [Tutorial](#)

Rating: — · first AC: 2018-08-18 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

999.

101669L

[Divide and Conquer](#) · [Tutorial](#)

Rating: — · first AC: 2018-08-18 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1000.

101669J

[Cunning Friends](#) · [Tutorial](#)

Rating: — · first AC: 2018-08-18 · C++14 (GCC 6-32) (first AC) · Tags: —

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1001.

101669F

[Binary Transformations](#) · [Tutorial](#)

Rating: — · first AC: 2018-08-18 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1002.

101669K

[Escape Room](#) · [Tutorial](#)

Rating: — · first AC: 2018-08-18 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1003.

101669D

[Harry Potter and The Vector Spell](#) · [Tutorial](#)

Rating: — · first AC: 2018-08-18 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1004.

101669G

[Robots](#) · [Tutorial](#)

Rating: — · first AC: 2018-08-18 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1005.

101669A

[Concerts](#) · [Tutorial](#)

Rating: — · first AC: 2018-08-18 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1006.

101201J

[Shopping](#) · [Tutorial](#)

Rating: — · first AC: 2017-03-11 · last AC: 2018-06-29 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1007.

101510D

[Drama](#) · [Tutorial](#)

Rating: — · first AC: 2018-06-27 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1008.

101806T

[Touch The Sky](#) · [Tutorial](#)

Rating: — · first AC: 2018-05-25 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1009.

101806V

[Voronoi Diagram](#) · [Tutorial](#)

Rating: — · first AC: 2018-05-25 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1010.

101806S

[Segmentation](#) · [Tutorial](#)

Rating: — · first AC: 2018-05-25 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1011.

101806W

[Winter Olympic Games](#) · [Tutorial](#)

Rating: — · first AC: 2018-05-25 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1012.

101806Q

[QueryreuQ](#) · [Tutorial](#)

Rating: — · first AC: 2018-05-25 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1013.

101806Z

[Zigzag](#) · [Tutorial](#)

Rating: — · first AC: 2018-05-25 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1014.

101242D

[Clock Breaking](#) · [Tutorial](#)

Rating: — · first AC: 2018-04-10 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

1015.

101242B

[Branch Assignment](#) · [Tutorial](#)

Rating: — · first AC: 2018-04-10 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

1016.

101242K

[String Theory](#) · [Tutorial](#)

Rating: — · first AC: 2018-04-10 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

1017.

101242L

[Swap Space](#) · [Tutorial](#)

Rating: — · first AC: 2018-04-10 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

1018.

101242G

[Oil](#) · [Tutorial](#)

Rating: — · first AC: 2018-04-10 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

1019.

101242E

[Forever Young](#) · [Tutorial](#)

Rating: — · first AC: 2018-04-10 · Python 3 (first AC) · Tags: —

[MofK's solution](#)

1020.

101242C

[Ceiling Function](#) · [Tutorial](#)

Rating: — · first AC: 2018-04-10 · C++17 (GCC 7-32) (first AC) · Tags: —

[MofK's solution](#)

1021.

101741A

[Three Arrays](#) · [Tutorial](#)

Rating: — · first AC: 2018-04-04 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1022.

101611C

[Carpet](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-02 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1023.

101611F

[Fake or Leak?](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-02 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1024.

101611G

[God of Winds](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-02 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1025.

101611H

[Hilarious Cooking](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-02 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1026.

101611D

[Decoding of Varints](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-02 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1027.

101611A

[Advertising Strategy](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-02 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1028.

101620F

[Faulty Factorial](#) · [Tutorial](#)

Rating: — · first AC: 2018-02-26 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1029.

101620J

[Justified Jungle](#) · [Tutorial](#)

Rating: — · first AC: 2018-02-26 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1030.

101620A

[Assignment Algorithm](#) · [Tutorial](#)

Rating: — · first AC: 2018-02-26 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1031.

101635B

[Table](#) · [Tutorial](#)

Rating: — · first AC: 2018-02-10 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1032.

101635C

[Macarons](#) · [Tutorial](#)

Rating: — · first AC: 2018-02-09 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1033.

101635E

[Ingredients](#) · [Tutorial](#)

Rating: — · first AC: 2018-02-09 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1034.

101635K

[Blowing Candles](#) · [Tutorial](#)

Rating: — · first AC: 2018-02-09 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1035.

101635J

[Frosting on the Cake](#) · [Tutorial](#)

Rating: — · first AC: 2018-02-09 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1036.

101635F

[Shattered Cake](#) · [Tutorial](#)

Rating: — · first AC: 2018-02-09 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1037.

101635A

[Cakey McCakeFace](#) · [Tutorial](#)

Rating: — · first AC: 2018-02-09 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1038.

101667H

[Rock Paper Scissors](#) · [Tutorial](#)

Rating: — · first AC: 2018-02-02 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1039.

101667F

[Philosopher's Walk](#) · [Tutorial](#)

Rating: — · first AC: 2018-02-02 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1040.

101667C

[Game Map](#) · [Tutorial](#)

Rating: — · first AC: 2018-02-02 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1041.

101667D

[Happy Number](#) · [Tutorial](#)

Rating: — · first AC: 2018-02-02 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1042.

100803J

[Exhibition](#) · [Tutorial](#)

Rating: — · first AC: 2017-12-25 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1043.

101597A

[Chess](#) · [Tutorial](#)

Rating: — · first AC: 2017-12-16 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1044.

101597J

[Box Hedge](#) · [Tutorial](#)

Rating: — · first AC: 2017-12-15 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1045.

101597D

[Effective network](#) · [Tutorial](#)

Rating: — · first AC: 2017-12-15 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1046.

101597B

[Triangle in a Triangle](#) · [Tutorial](#)

Rating: — · first AC: 2017-12-15 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1047.

101597C

[Candy division](#) · [Tutorial](#)

Rating: — · first AC: 2017-12-15 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1048.

101597E

[Collection](#) · [Tutorial](#)

Rating: — · first AC: 2017-12-15 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1049.

101597K

[ACM](#) · [Tutorial](#)

Rating: — · first AC: 2017-12-15 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1050.

101480E

[Export Estimate](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-29 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1051.

101480F

[Frightful Formula](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-29 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1052.

101480G

[Greenhouse Growth](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-29 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1053.

101480B

[Book Borders](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-29 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1054.

101480K

[Kernel Knights](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-29 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1055.

101480J

[Juice Junctions](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-29 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1056.

101480D

[Digit Division](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-29 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1057.

101480A

[ASCII Addition](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-29 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1058.

101615I

[Long Long Strings](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-22 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1059.

101615M

[Unsatisfying](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-22 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1060.

101615H

[Avoiding Airports](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-22 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1061.

101615G

[Security Badge](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-22 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1062.

101615E

[Straight Shot](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-22 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1063.

101615J

[Grid Coloring](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-22 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1064.

101615D

[Rainbow Roads](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-22 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1065.

101615L

[Delayed Work](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-22 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1066.

101615C

[Fear Factoring](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-22 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1067.

101615A

[Odd Palindrome](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-22 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1068.

101161C

[Big Bang](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-10 · Python 3 (first AC) · Tags: —

[MofK's solution](#)

1069.

101161F

[Dictionary Game](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-10 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1070.

101161D

[Find C](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-10 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1071.

101161H

[Witcher Potion](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-10 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1072.

101161B

[Average](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-10 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1073.

101161E

[ACM Tax](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-10 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1074.

101161G

[Binary Strings](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-10 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1075.

101161I

[Sky Tax](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-10 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1076.

101161L

[Coordinates](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-10 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1077.

101194E

[Bet](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-09 · Python 3 (first AC) · Tags: —

[MofK's solution](#)

1078.

101194B

[Hemi Palindrome](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-09 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1079.

101194A

[Mr. Panda and Strips](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-09 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1080.

101194F

[Mr. Panda and Fantastic Beasts](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-09 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1081.

101194D

[Great Cells](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-09 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1082.

101194H

[Ice Cream Tower](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-09 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1083.

101194C

[World Cup](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-09 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1084.

101194L

[Number Theory Problem](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-09 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1085.

101412A

[Ginkgo Numbers](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-08 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1086.

101470G

[Grammar](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-07 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1087.

101470A

[Banks](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-07 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1088.

101470C

[UFO](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-07 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1089.

101470J

[Strange Antennas](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-07 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1090.

101470B

[Circle of digits](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-07 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1091.

101470E

[Points](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-07 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1092.

101470F

[Most Influential Pumpkin](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-07 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1093.

101470D

[Frame](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-07 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1094.

101470H

[Triples](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-07 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1095.

101439D

[Arithmetic Mean Encoding](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-11 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1096.

101439C

[Test Invocation](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-11 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1097.

101439B

[Cross-City Communication](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-11 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1098.

101439A

[Task Management](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-11 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1099.

100548H

[The Problem to Make You Happy](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-10 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1100.

100548I

[International Collegiate Routing Contest](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-10 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1101.

100548F

[Color](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-10 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1102.

100548K

[Last Defence](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-10 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1103.

100548A

[Built with Qinghuai and Ari Factor](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-10 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1104.

100503J

[Choreographer Problem](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-03 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1105.

100503C

[Electrician](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-03 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1106.

100503F

[The Monochrome Picture](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-03 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1107.

100503E

[Meetings](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-03 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1108.

100503D

[Sequence analysis](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-03 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1109.

100503H

[Annuity Payment Scheme](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-03 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1110.

100503G

[Plural Form of Nouns](#) · [Tutorial](#)

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[MofK's solution](#)

1111.

100503A

[Walking around Berhattan](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-03 · C++14 (GCC 6-32) (first AC) · Tags: —

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1112.

100923B

[Por Costel and the Algorithm](#) · [Tutorial](#)

Rating: — · first AC: 2017-09-19 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1113.

100923G

[Por Costel and the Orchard](#) · [Tutorial](#)

Rating: — · first AC: 2017-09-19 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1114.

100923H

[Por Costel and the Match](#) · [Tutorial](#)

Rating: — · first AC: 2017-09-19 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1115.

100923I

[Por Costel and the Pairs](#) · [Tutorial](#)

Rating: — · first AC: 2017-09-19 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1116.

100923L

[Por Costel and the Semipalindromes](#) · [Tutorial](#)

Rating: — · first AC: 2017-09-19 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1117.

100923A

[Por Costel and Azerah](#) · [Tutorial](#)

Rating: — · first AC: 2017-09-19 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1118.

100015D

[Drunken Walk](#) · [Tutorial](#)

Rating: — · first AC: 2017-09-18 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1119.

100015I

[Identity Checker](#) · [Tutorial](#)

Rating: — · first AC: 2017-09-18 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1120.

100015H

[Hidden Code](#) · [Tutorial](#)

Rating: — · first AC: 2017-09-18 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1121.

100015F

[Fighting for Triangles](#) · [Tutorial](#)

Rating: — · first AC: 2017-09-18 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1122.

100015B

[Ball Painting](#) · [Tutorial](#)

Rating: — · first AC: 2017-09-18 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1123.

100015A

[Another Rock-Paper-Scissors Problem](#) · [Tutorial](#)

Rating: — · first AC: 2017-09-18 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1124.

100803D

[Space Golf](#) · [Tutorial](#)

Rating: — · first AC: 2017-09-15 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1125.

100803G

[Flipping Parentheses](#) · [Tutorial](#)

Rating: — · first AC: 2017-09-15 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1126.

100803F

[There is No Alternative](#) · [Tutorial](#)

Rating: — · first AC: 2017-09-15 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1127.

100803C

[Shopping](#) · [Tutorial](#)

Rating: — · first AC: 2017-09-15 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1128.

100803A

[Bit String Reordering](#) · [Tutorial](#)

Rating: — · first AC: 2017-09-15 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1129.

100803B

[Miscalculation](#) · [Tutorial](#)

Rating: — · first AC: 2017-09-15 · C++14 (GCC 6-32) (first AC) · Tags: —

[MofK's solution](#)

1130.

101498J

[Spilt the String](#) · [Tutorial](#)

Rating: — · first AC: 2017-09-09 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1131.

101498G

[Super Subarray](#) · [Tutorial](#)

Rating: — · first AC: 2017-09-09 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1132.

101498F

[Cooking Time](#) · [Tutorial](#)

Rating: — · first AC: 2017-09-09 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1133.

101498H

[Palindrome Number](#) · [Tutorial](#)

Rating: — · first AC: 2017-09-09 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1134.

101498I

[Rock Piles](#) · [Tutorial](#)

Rating: — · first AC: 2017-09-09 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1135.

101498D

[Counting Paths](#) · [Tutorial](#)

Rating: — · first AC: 2017-09-09 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1136.

101498E

[Car Factory](#) · [Tutorial](#)

Rating: — · first AC: 2017-09-09 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1137.

101498C

[Lunch Break](#) · [Tutorial](#)

Rating: — · first AC: 2017-09-09 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1138.

101498B

[Longest Prefix](#) · [Tutorial](#)

Rating: — · first AC: 2017-09-09 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1139.

101498A

[Watching TV](#) · [Tutorial](#)

Rating: — · first AC: 2017-09-09 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1140.

100827G

[Number Game](#) · [Tutorial](#)

Rating: — · first AC: 2017-08-15 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1141.

100827I

[Salary Inequity](#) · [Tutorial](#)

Rating: — · first AC: 2017-08-15 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1142.

100827F

[Knights](#) · [Tutorial](#)

Rating: — · first AC: 2017-08-15 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1143.

100827H

[Pushups](#) · [Tutorial](#)

Rating: — · first AC: 2017-08-15 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1144.

100827E

[Hill Number](#) · [Tutorial](#)

Rating: — · first AC: 2017-08-15 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1145.

100827L

[Wormhole](#) · [Tutorial](#)

Rating: — · first AC: 2017-08-15 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1146.

100827A

[Runes](#) · [Tutorial](#)

Rating: — · first AC: 2017-08-15 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1147.

101350F

[Monkeying Around](#) · [Tutorial](#)

Rating: — · first AC: 2017-07-24 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1148.

101350A

[Sherlock Bones](#) · [Tutorial](#)

Rating: — · first AC: 2017-07-24 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1149.

101350G

[Snake Rana](#) · [Tutorial](#)

Rating: — · first AC: 2017-07-24 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1150.

101350M

[Make Cents?](#) · [Tutorial](#)

Rating: — · first AC: 2017-07-24 · last AC: 2017-07-24 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1151.

101350J

[Lazy Physics Cat](#) · [Tutorial](#)

Rating: — · first AC: 2017-07-24 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1152.

101350K

[Owl Geeks](#) · [Tutorial](#)

Rating: — · first AC: 2017-07-24 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1153.

101350I

[Mirrored String II](#) · [Tutorial](#)

Rating: — · first AC: 2017-07-24 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1154.

101350E

[Competitive Seagulls](#) · [Tutorial](#)

Rating: — · first AC: 2017-07-24 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1155.

101350C

[Cheap Kangaroo](#) · [Tutorial](#)

Rating: — · first AC: 2017-07-24 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1156.

101350H

[Mirrored String I](#) · [Tutorial](#)

Rating: — · first AC: 2017-07-24 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1157.

101350D

[Magical Bamboos](#) · [Tutorial](#)

Rating: — · first AC: 2017-07-24 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1158.

101350B

[Unusual Team](#) · [Tutorial](#)

Rating: — · first AC: 2017-07-24 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1159.

101372D

[Tree and Polynomials](#) · [Tutorial](#)

Rating: — · first AC: 2017-06-04 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1160.

101372C

[A Bit Palindromic Numbers](#) · [Tutorial](#)

Rating: — · first AC: 2017-06-04 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1161.

101372B

[Mortal Combat](#) · [Tutorial](#)

Rating: — · first AC: 2017-06-04 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1162.

101372A

[Spreadsheets](#) · [Tutorial](#)

Rating: — · first AC: 2017-06-04 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1163.

101201L

[Windy Path](#) · [Tutorial](#)

Rating: — · first AC: 2017-03-11 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1164.

101201D

[Contest Strategy](#) · [Tutorial](#)

Rating: — · first AC: 2017-03-11 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1165.

101201F

[Illumination](#) · [Tutorial](#)

Rating: — · first AC: 2017-03-11 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1166.

101201G

[Maximum Islands](#) · [Tutorial](#)

Rating: — · first AC: 2017-03-11 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1167.

101201B

[Buggy Robot](#) · [Tutorial](#)

Rating: — · first AC: 2017-03-11 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1168.

101201I

[Postman](#) · [Tutorial](#)

Rating: — · first AC: 2017-03-11 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1169.

101201K

[Tournament Wins](#) · [Tutorial](#)

Rating: — · first AC: 2017-03-11 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1170.

101201H

[Paint](#) · [Tutorial](#)

Rating: — · first AC: 2017-03-11 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1171.

101201C

[Cameras](#) · [Tutorial](#)

Rating: — · first AC: 2017-03-11 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1172.

101201A

[Alphabet](#) · [Tutorial](#)

Rating: — · first AC: 2017-03-11 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1173.

100519I

[Interactive Primes Guessing](#) · [Tutorial](#)

Rating: — · first AC: 2017-03-04 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1174.

100519B

[Bring Your Own Bombs](#) · [Tutorial](#)

Rating: — · first AC: 2017-03-04 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1175.

100519G

[Genealogy](#) · [Tutorial](#)

Rating: — · first AC: 2017-03-04 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1176.

100519A

[Advanced 2048](#) · [Tutorial](#)

Rating: — · first AC: 2017-03-04 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1177.

100519C

[CIA Datacenter](#) · [Tutorial](#)

Rating: — · first AC: 2017-03-04 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1178.

100519F

[Friends](#) · [Tutorial](#)

Rating: — · first AC: 2017-03-04 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1179.

100519E

[Equal Digits](#) · [Tutorial](#)

Rating: — · first AC: 2017-03-04 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1180.

100519D

[Do it Right!](#) · [Tutorial](#)

Rating: — · first AC: 2017-03-04 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1181.

101208C

[Surely You Congest](#) · [Tutorial](#)

Rating: — · first AC: 2017-02-18 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1182.

101208I

[Pirate Chest](#) · [Tutorial](#)

Rating: — · first AC: 2017-02-18 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1183.

101208H

[Matryoshka](#) · [Tutorial](#)

Rating: — · first AC: 2017-02-18 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1184.

101208D

[Factors](#) · [Tutorial](#)

Rating: — · first AC: 2017-02-18 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1185.

101208A

[Self-Assembly](#) · [Tutorial](#)

Rating: — · first AC: 2017-02-18 · GNU C++ (first AC) · Tags: —

[MofK's solution](#)

1186.

101208F

[Low Power](#) · [Tutorial](#)

Rating: — · first AC: 2017-02-18 · GNU C++ (first AC) · Tags: —

[MofK's solution](#)

1187.

100541C

[ATM withdrawal](#) · [Tutorial](#)

Rating: — · first AC: 2016-12-16 · GNU C++ (first AC) · Tags: —

[MofK's solution](#)

1188.

101156B

[Fill the Triangle](#) · [Tutorial](#)

Rating: — · first AC: 2016-11-09 · GNU C++ (first AC) · Tags: —

[MofK's solution](#)

1189.

101156I

[Fleet Vulnerability](#) · [Tutorial](#)

Rating: — · first AC: 2016-11-09 · GNU C++ (first AC) · Tags: —

[MofK's solution](#)

1190.

101156N

[Cut Tiles](#) · [Tutorial](#)

Rating: — · first AC: 2016-11-09 · GNU C++ (first AC) · Tags: —

[MofK's solution](#)

1191.

101156G

[Non-Attacking Queens](#) · [Tutorial](#)

Rating: — · first AC: 2016-11-09 · Python 3 (first AC) · Tags: —

[MofK's solution](#)

1192.

101156K

[Seven-segment Display](#) · [Tutorial](#)

Rating: — · first AC: 2016-11-09 · GNU C++ (first AC) · Tags: —

[MofK's solution](#)

1193.

101156C

[Gary](#) · [Tutorial](#)

Rating: — · first AC: 2016-11-09 · GNU C++ (first AC) · Tags: —

[MofK's solution](#)

1194.

101156L

[Super 2048](#) · [Tutorial](#)

Rating: — · first AC: 2016-11-09 · GNU C++11 (first AC) · Tags: —

[MofK's solution](#)

1195.

101156E

[Longest Increasing Subsequences](#) · [Tutorial](#)

Rating: — · first AC: 2016-11-09 · GNU C++ (first AC) · Tags: —

[MofK's solution](#)

1196.

100541E

[ACM](#) · [Tutorial](#)

Rating: — · first AC: 2015-11-30 · GNU C++ (first AC) · Tags: —

[MofK's solution](#)

1197.

100500B

[Conference Room](#) · [Tutorial](#)

Rating: — · first AC: 2015-09-10 · GNU C++ (first AC) · Tags: —

[MofK's solution](#)

1198.

100159B

[Recover the Sequence](#) · [Tutorial](#)

Rating: — · first AC: 2015-08-18 · GNU C++ (first AC) · Tags: —

[MofK's solution](#)

1199.

100624J

[Conservation](#) · [Tutorial](#)

Rating: — · first AC: 2015-05-15 · GNU C++ (first AC) · Tags: —

[MofK's solution](#)

1200.

100090H

[Game with the Stones](#) · [Tutorial](#)

Rating: — · first AC: 2015-05-08 · GNU C++ (first AC) · Tags: —

[MofK's solution](#)

1201.

100482G

[Pairs](#) · [Tutorial](#)

Rating: — · first AC: 2014-12-23 · GNU C++ (first AC) · Tags: —

[MofK's solution](#)

1202.

100482H

[Real Magic](#) · [Tutorial](#)

Rating: — · first AC: 2014-12-23 · GNU C++ (first AC) · Tags: —

[MofK's solution](#)

1203.

100482J

[Triangles](#) · [Tutorial](#)

Rating: — · first AC: 2014-12-23 · GNU C++ (first AC) · Tags: —

[MofK's solution](#)

1204.

100482B

[Farmer](#) · [Tutorial](#)

Rating: — · first AC: 2014-12-23 · GNU C++ (first AC) · Tags: —

[MofK's solution](#)

1205.

100482A

[Colorful Tree](#) · [Tutorial](#)

Rating: — · first AC: 2014-12-23 · GNU C++ (first AC) · Tags: —

[MofK's solution](#)

1206.

100534A

[Abnormal Coins](#) · [Tutorial](#)

Rating: — · first AC: 2014-11-22 · GNU C++ (first AC) · Tags: —

[MofK's solution](#)

1207.

100184B

[Watson's memory](#) · [Tutorial](#)

Rating: — · first AC: 2014-11-15 · GNU C++ (first AC) · Tags: —

[MofK's solution](#)

1208.

100184K

[Method of linear transformation](#) · [Tutorial](#)

Rating: — · first AC: 2014-11-15 · last AC: 2014-11-15 · FPC (first AC) · Tags: —

[MofK's solution](#)

1209.

100528I

[A, We!](#)

Rating: — · first AC: 2014-11-15 · FPC (first AC) · Tags: —

[MofK's solution](#)

1210.

100514A

[Bank](#) · [Tutorial](#)

Rating: — · first AC: 2014-11-02 · GNU C++ (first AC) · Tags: —

[MofK's solution](#)

1211.

100514E

[Peace of AmericanWedding](#) · [Tutorial](#)

Rating: — · first AC: 2014-11-02 · GNU C++ (first AC) · Tags: —

[MofK's solution](#)

1212.

100514C

[Pgkpxumgs](#) · [Tutorial](#)

Rating: — · first AC: 2014-11-02 · GNU C++ (first AC) · Tags: —

[MofK's solution](#)

1213.

100514B

[:-P](#) · [Tutorial](#)

Rating: — · first AC: 2014-11-02 · GNU C++ (first AC) · Tags: —

[MofK's solution](#)

1214.

100514N

[tirnaeumPt](#) · [Tutorial](#)

Rating: — · first AC: 2014-11-01 · GNU C++ (first AC) · Tags: —

[MofK's solution](#)

1215.

100514H

[Peace of AmericaReunion](#) · [Tutorial](#)

Rating: — · first AC: 2014-11-01 · GNU C++ (first AC) · Tags: —

[MofK's solution](#)

1216.

100514K

[Crap](#) · [Tutorial](#)

Rating: — · first AC: 2014-11-01 · GNU C++ (first AC) · Tags: —

[MofK's solution](#)

1217.

100514J

[Common](#) · [Tutorial](#)

Rating: — · first AC: 2014-11-01 · GNU C++ (first AC) · Tags: —

[MofK's solution](#)

1218.

100514M

[oPlus](#) · [Tutorial](#)

Rating: — · first AC: 2014-11-01 · GNU C++ (first AC) · Tags: —

[MofK's solution](#)

1219.

100514I

[Peace of AmericanPie](#) · [Tutorial](#)

Rating: — · first AC: 2014-11-01 · GNU C++ (first AC) · Tags: —

[MofK's solution](#)

1220.

100514R

[6227020800](#) · [Tutorial](#)

Rating: — · first AC: 2014-11-01 · GNU C++ (first AC) · Tags: —

[MofK's solution](#)

1221.

100514Q

[Peace of bzijd](#) · [Tutorial](#)

Rating: — · first AC: 2014-11-01 · GNU C++ (first AC) · Tags: —

[MofK's solution](#)

1222.

100502K

[Train Passengers](#) · [Tutorial](#)

Rating: — · first AC: 2014-10-06 · GNU C++ (first AC) · Tags: —

[MofK's solution](#)

1223.

100502E

[Opening Ceremony](#) · [Tutorial](#)

Rating: — · first AC: 2014-10-06 · GNU C++ (first AC) · Tags: —

[MofK's solution](#)

1224.

100502D

[Dice Game](#) · [Tutorial](#)

Rating: — · first AC: 2014-10-06 · GNU C++ (first AC) · Tags: —

[MofK's solution](#)