CF Elite Tracker

https://cfelitetracker.vercel.app

Unique solved — Ngeces

Links: problem (problemset), Tutorial, submission (first AC).
Sort: Problem rating · easier first
Filters: none
Count: 1,308

1.
2217A
The Equalizer · Tutorial
Quality: 21,839 global accepts · Rating: 800 · first AC: 2026-04-09 · C++23 (GCC 14-64, msys2) (first AC) · Tags: math
Ngeces's solution

2.
2211A
Antimedian Deletion · Tutorial
Quality: 16,099 global accepts · Rating: 800 · first AC: 2026-03-29 · C++23 (GCC 14-64, msys2) (first AC) · Tags: implementation, math
Ngeces's solution

3.
2200B
Deletion Sort · Tutorial
Quality: 25,498 global accepts · Rating: 800 · first AC: 2026-03-03 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, brute force, greedy, sortings
Ngeces's solution

4.
2200A
Eating Game · Tutorial
Quality: 28,160 global accepts · Rating: 800 · first AC: 2026-03-01 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy
Ngeces's solution

5.
2205B
Simons and Cakes for Success · Tutorial
Quality: 16,188 global accepts · Rating: 800 · first AC: 2026-02-28 · C++23 (GCC 14-64, msys2) (first AC) · Tags: implementation, math
Ngeces's solution

6.
2205A
Simons and Making It Beautiful · Tutorial
Quality: 17,316 global accepts · Rating: 800 · first AC: 2026-02-27 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, constructive algorithms
Ngeces's solution

7.
2192A
String Rotation Game · Tutorial
Quality: 17,924 global accepts · Rating: 800 · first AC: 2026-02-21 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, strings
Ngeces's solution

8.
2188A
Divisible Permutation · Tutorial
Quality: 25,919 global accepts · Rating: 800 · first AC: 2026-02-17 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms
Ngeces's solution

9.
2195A
Sieve of Erato67henes · Tutorial
Quality: 35,473 global accepts · Rating: 800 · first AC: 2026-02-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: math, number theory
Ngeces's solution

10.
2197A
Friendly Numbers · Tutorial
Quality: 22,870 global accepts · Rating: 800 · first AC: 2026-02-13 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, brute force, expression parsing, math, schedules
Ngeces's solution

11.
2194A
Lawn Mower · Tutorial
Quality: 23,847 global accepts · Rating: 800 · first AC: 2026-02-09 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, math
Ngeces's solution

12.
2193B
Reverse a Permutation · Tutorial
Quality: 30,126 global accepts · Rating: 800 · first AC: 2026-02-08 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy
Ngeces's solution

13.
2193A
DBMB and the Array · Tutorial
Quality: 42,669 global accepts · Rating: 800 · first AC: 2026-02-04 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, math
Ngeces's solution

14.
2189A
Table with Numbers · Tutorial
Quality: 24,373 global accepts · Rating: 800 · first AC: 2026-02-02 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, implementation
Ngeces's solution

15.
2184A
Social Experiment · Tutorial
Quality: 38,095 global accepts · Rating: 800 · first AC: 2026-01-31 · C++23 (GCC 14-64, msys2) (first AC) · Tags: math
Ngeces's solution

16.
2157A
Dungeon Equilibrium · Tutorial
Quality: 16,508 global accepts · Rating: 800 · first AC: 2026-01-11 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, implementation, sortings
Ngeces's solution

17.
2183A
Binary Array Game · Tutorial
Quality: 23,675 global accepts · Rating: 800 · first AC: 2026-01-07 · C++23 (GCC 14-64, msys2) (first AC) · Tags: games
Ngeces's solution

18.
2173A
Sleeping Through Classes · Tutorial
Quality: 23,787 global accepts · Rating: 800 · first AC: 2026-01-02 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, implementation
Ngeces's solution

19.
2182B
New Year Cake · Tutorial
Quality: 23,448 global accepts · Rating: 800 · first AC: 2025-12-29 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force
Ngeces's solution

20.
2182A
New Year String · Tutorial
Quality: 25,342 global accepts · Rating: 800 · first AC: 2025-12-29 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms,

greedy, implementation, strings
Ngeces's solution

21.
2178A
Yes or Yes · Tutorial
Quality: 25,744 global accepts · Rating: 800 · first AC: 2025-12-28 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, strings
Ngeces's solution

22.
2179B
Blackslex and Showering · Tutorial
Quality: 28,345 global accepts · Rating: 800 · first AC: 2025-12-25 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dp, greedy, implementation
Ngeces's solution

23.
2179A
Blackslex and Password · Tutorial
Quality: 34,432 global accepts · Rating: 800 · first AC: 2025-12-24 · C++23 (GCC 14-64, msys2) (first AC) · Tags: math, strings
Ngeces's solution

24.
2180B
Ashmal · Tutorial
Quality: 24,580 global accepts · Rating: 800 · first AC: 2025-12-21 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, strings
Ngeces's solution

25.
2180A
Carnival Wheel · Tutorial
Quality: 25,876 global accepts · Rating: 800 · first AC: 2025-12-21 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, number theory
Ngeces's solution

26.
2176A
Operations with Inversions · Tutorial
Quality: 29,082 global accepts · Rating: 800 · first AC: 2025-12-11 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, implementation, math
Ngeces's solution

27.
2172A
ASCII Art Contest · Tutorial
Quality: 14,562 global accepts · Rating: 800 · first AC: 2025-12-04 · C++23 (GCC 14-64, msys2) (first AC) · Tags: implementation
Ngeces's solution

28.
2170A
Maximum Neighborhood · Tutorial
Quality: 19,952 global accepts · Rating: 800 · first AC: 2025-12-03 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, brute force, greedy, implementation, math
Ngeces's solution

29.
2171A
Shizuku Hoshikawa and Farm Legs · Tutorial
Quality: 37,255 global accepts · Rating: 800 · first AC: 2025-11-24 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, math
Ngeces's solution

30.
2164A
Sequence Game · Tutorial
Quality: 20,841 global accepts · Rating: 800 · first AC: 2025-11-16 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, sortings
Ngeces's solution

31.
2163A
Souvlaki VS. Kalamaki · Tutorial

Quality: 19,597 global accepts · Rating: 800 · first AC: 2025-11-10 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, greedy, math, sortings
Ngeces's solution

32.
2162A
Beautiful Average · Tutorial
Quality: 41,601 global accepts · Rating: 800 · first AC: 2025-10-29 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, greedy
Ngeces's solution

33.
2134A
Painting With Two Colors · Tutorial
Quality: 26,566 global accepts · Rating: 800 · first AC: 2025-10-11 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, implementation, math
Ngeces's solution

34.
2145A
Candies for Nephews · Tutorial
Quality: 30,768 global accepts · Rating: 800 · first AC: 2025-10-10 · C++23 (GCC 14-64, msys2) (first AC) · Tags: math
Ngeces's solution

35.
2152A
Increase or Smash · Tutorial
Quality: 22,320 global accepts · Rating: 800 · first AC: 2025-10-03 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, implementation
Ngeces's solution

36.
2144A
Cut the Array · Tutorial
Quality: 21,683 global accepts · Rating: 800 · first AC: 2025-09-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, constructive algorithms, math, number theory
Ngeces's solution

37.
2139B
Cake Collection · Tutorial
Quality: 20,831 global accepts · Rating: 800 · first AC: 2025-09-11 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy
Ngeces's solution

38.
2139A
Maple and Multiplication · Tutorial
Quality: 25,828 global accepts · Rating: 800 · first AC: 2025-09-11 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, math
Ngeces's solution

39.
2136A
In the Dream · Tutorial
Quality: 26,123 global accepts · Rating: 800 · first AC: 2025-09-03 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, math
Ngeces's solution

40.
2133B
Villagers · Tutorial
Quality: 25,546 global accepts · Rating: 800 · first AC: 2025-08-24 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy
Ngeces's solution

41.
2133A
Redstone? · Tutorial
Quality: 30,975 global accepts · Rating: 800 · first AC: 2025-08-24 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, data structures, implementation, math
Ngeces's solution

42.
2132A
Homework · Tutorial
Quality: 43,351 global accepts · Rating: 800 · first AC: 2025-08-21 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, implementation, strings
Ngeces's solution

43.
2131B
Alternating Series · Tutorial
Quality: 30,963 global accepts · Rating: 800 · first AC: 2025-08-12 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, greedy, math
Ngeces's solution

44.
2131A
Lever · Tutorial
Quality: 38,873 global accepts · Rating: 800 · first AC: 2025-08-11 · C++23 (GCC 14-64, msys2) (first AC) · Tags: math
Ngeces's solution

45.
2126B
No Casino in the Mountains · Tutorial
Quality: 37,706 global accepts · Rating: 800 · first AC: 2025-08-10 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dp, greedy
Ngeces's solution

46.
2126A
Only One Digit · Tutorial
Quality: 51,105 global accepts · Rating: 800 · first AC: 2025-08-09 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, implementation, math
Ngeces's solution

47.
2127A
Mix Mex Max · Tutorial
Quality: 19,652 global accepts · Rating: 800 · first AC: 2025-08-08 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, greedy, math
Ngeces's solution

48.
2056A
Shape Perimeter · Tutorial
Quality: 26,784 global accepts · Rating: 800 · first AC: 2025-08-05 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, math
Ngeces's solution

49.
2130A
Submission is All You Need · Tutorial
Quality: 28,531 global accepts · Rating: 800 · first AC: 2025-08-05 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, math
Ngeces's solution

50.
2128A
Recycling Center · Tutorial
Quality: 28,491 global accepts · Rating: 800 · first AC: 2025-07-27 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, sortings
Ngeces's solution

51.
2096A
Wonderful Sticks · Tutorial
Quality: 20,578 global accepts · Rating: 800 · first AC: 2025-07-27 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, greedy
Ngeces's solution

52.
2093A
Ideal Generator · Tutorial
Quality: 40,845 global accepts · Rating: 800 · first AC: 2025-07-26 · C++23 (GCC 14-64, msys2) (first AC) · Tags: math
Ngeces's solution

53.
2106A
Dr. TC · Tutorial
Quality: 36,362 global accepts · Rating: 800 · first AC: 2025-07-23 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, math
Ngeces's solution

54.
2125A
Difficult Contest · Tutorial
Quality: 27,986 global accepts · Rating: 800 · first AC: 2025-07-22 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, implementation, sortings, strings
Ngeces's solution

55.
2114A
Square Year · Tutorial
Quality: 43,216 global accepts · Rating: 800 · first AC: 2025-07-20 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, brute force, math
Ngeces's solution

56.
2122A
Greedy Grid · Tutorial
Quality: 19,216 global accepts · Rating: 800 · first AC: 2025-07-20 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, greedy
Ngeces's solution

57.
2116A
Gellyfish and Tricolor Pansy · Tutorial
Quality: 26,977 global accepts · Rating: 800 · first AC: 2025-07-17 · C++23 (GCC 14-64, msys2) (first AC) · Tags: games, greedy
Ngeces's solution

58.
2118A
Equal Subsequences · Tutorial
Quality: 29,119 global accepts · Rating: 800 · first AC: 2025-07-13 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, greedy
Ngeces's solution

59.
2117B
Shrink · Tutorial
Quality: 32,172 global accepts · Rating: 800 · first AC: 2025-07-11 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms
Ngeces's solution

60.
2117A
False Alarm · Tutorial
Quality: 38,056 global accepts · Rating: 800 · first AC: 2025-07-11 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, implementation
Ngeces's solution

61.
2113A
Shashliks · Tutorial
Quality: 20,511 global accepts · Rating: 800 · first AC: 2025-07-10 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, math
Ngeces's solution

62.
2124A
Deranged Deletions · Tutorial
Quality: 19,211 global accepts · Rating: 800 · first AC: 2025-07-08 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, sortings
Ngeces's solution

63.
2123B
Tournament · Tutorial
Quality: 34,929 global accepts · Rating: 800 · first AC: 2025-07-07 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy
Ngeces's solution

64.
2123A
Blackboard Game · Tutorial
Quality: 41,699 global accepts · Rating: 800 · first AC: 2025-07-07 · C++23 (GCC 14-64, msys2) (first AC) · Tags: math
Ngeces's solution

65.
2119A
Add or XOR · Tutorial
Quality: 27,207 global accepts · Rating: 800 · first AC: 2025-07-06 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, greedy, math
Ngeces's solution

66.
2112A
Race · Tutorial
Quality: 29,270 global accepts · Rating: 800 · first AC: 2025-06-23 · C++23 (GCC 14-64, msys2) (first AC) · Tags: implementation, math
Ngeces's solution

67.
2120A
Square of Rectangles · Tutorial
Quality: 20,331 global accepts · Rating: 800 · first AC: 2025-06-23 · C++23 (GCC 14-64, msys2) (first AC) · Tags: geometry, math
Ngeces's solution

68.
2121A
Letter Home · Tutorial
Quality: 39,289 global accepts · Rating: 800 · first AC: 2025-06-19 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, math
Ngeces's solution

69.
2121B
Above the Clouds · Tutorial
Quality: 32,497 global accepts · Rating: 800 · first AC: 2025-06-19 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, greedy, strings
Ngeces's solution

70.
2111A
Energy Crystals · Tutorial
Quality: 20,726 global accepts · Rating: 800 · first AC: 2025-06-09 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, implementation, math
Ngeces's solution

71.
2110A
Fashionable Array · Tutorial
Quality: 29,831 global accepts · Rating: 800 · first AC: 2025-05-29 · C++23 (GCC 14-64, msys2) (first AC) · Tags: implementation, sortings
Ngeces's solution

72.
2103A
Common Multiple · Tutorial
Quality: 24,951 global accepts · Rating: 800 · first AC: 2025-05-26 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, greedy, implementation, math

Ngeces's solution

73.
2104A
Three Decks · Tutorial
Quality: 26,308 global accepts · Rating: 800 · first AC: 2025-05-22 · C++23 (GCC 14-64, msys2) (first AC) · Tags: math
Ngeces's solution

74.
2098A
Vadim's Collection · Tutorial
Quality: 14,755 global accepts · Rating: 800 · first AC: 2025-05-20 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, greedy
Ngeces's solution

75.
2109A
It's Time To Duel · Tutorial
Quality: 26,950 global accepts · Rating: 800 · first AC: 2025-05-17 · C++23 (GCC 14-64, msys2) (first AC) · Tags: implementation
Ngeces's solution

76.
2108A
Permutation Warm-Up · Tutorial
Quality: 22,151 global accepts · Rating: 800 · first AC: 2025-05-07 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, greedy, math
Ngeces's solution

77.
2107A
LRC and VIP · Tutorial
Quality: 22,206 global accepts · Rating: 800 · first AC: 2025-05-06 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, number theory
Ngeces's solution

78.
2094A
Trippi Troppi · Tutorial
Quality: 56,306 global accepts · Rating: 800 · first AC: 2025-04-13 · C++23 (GCC 14-64, msys2) (first AC) · Tags: strings
Ngeces's solution

79.
2094B
Bobritto Bandito · Tutorial
Quality: 33,153 global accepts · Rating: 800 · first AC: 2025-04-13 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, constructive algorithms
Ngeces's solution

80.
2074B
The Third Side · Tutorial
Quality: 34,762 global accepts · Rating: 800 · first AC: 2025-03-21 · C++23 (GCC 14-64, msys2) (first AC) · Tags: geometry, greedy, math
Ngeces's solution

81.
2074A
Draw a Square · Tutorial
Quality: 44,324 global accepts · Rating: 800 · first AC: 2025-03-12 · C++23 (GCC 14-64, msys2) (first AC) · Tags: geometry, implementation
Ngeces's solution

82.
2070A
FizzBuzz Remixed · Tutorial
Quality: 26,493 global accepts · Rating: 800 · first AC: 2025-03-06 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, math
Ngeces's solution

83.
2069A
Was there an Array? · Tutorial
Quality: 26,551 global accepts · Rating: 800 · first AC: 2025-02-18 · C++23 (GCC 14-64, msys2) (first AC) · Tags: graph matchings, greedy

Ngeces's solution

84.
2064A
Brogramming Contest · Tutorial
Quality: 27,101 global accepts · Rating: 800 · first AC: 2025-02-16 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, strings
Ngeces's solution

85.
2055A
Two Frogs · Tutorial
Quality: 33,642 global accepts · Rating: 800 · first AC: 2025-02-11 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, games, greedy, math
Ngeces's solution

86.
2060A
Fibonacciness · Tutorial
Quality: 41,103 global accepts · Rating: 800 · first AC: 2025-02-03 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force
Ngeces's solution

87.
2059A
Milya and Two Arrays · Tutorial
Quality: 29,192 global accepts · Rating: 800 · first AC: 2025-02-02 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, greedy, sortings
Ngeces's solution

88.
2061A
Kevin and Arithmetic · Tutorial
Quality: 22,355 global accepts · Rating: 800 · first AC: 2025-02-01 · C++23 (GCC 14-64, msys2) (first AC) · Tags: math
Ngeces's solution

89.
2062A
String · Tutorial
Quality: 28,281 global accepts · Rating: 800 · first AC: 2025-01-28 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, greedy, math, strings
Ngeces's solution

90.
2063A
Minimal Coprime · Tutorial
Quality: 31,762 global accepts · Rating: 800 · first AC: 2025-01-22 · C++20 (GCC 13-64) (first AC) · Tags: math, number theory
Ngeces's solution

91.
2053A
Tender Carpenter · Tutorial
Quality: 21,263 global accepts · Rating: 800 · first AC: 2025-01-18 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dp, geometry, greedy, math
Ngeces's solution

92.
2043A
Coin Transformation · Tutorial
Quality: 26,989 global accepts · Rating: 800 · first AC: 2025-01-13 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, math
Ngeces's solution

93.
2057A
MEX Table · Tutorial
Quality: 27,512 global accepts · Rating: 800 · first AC: 2025-01-04 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, math
Ngeces's solution

94.
2051B
Journey · Tutorial
Quality: 39,770 global accepts · Rating: 800 · first AC: 2024-12-29 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, math
Ngeces's solution

95.
2051A
Preparing for the Olympiad · Tutorial
Quality: 35,181 global accepts · Rating: 800 · first AC: 2024-12-28 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy
Ngeces's solution

96.
2049A
MEX Destruction · Tutorial
Quality: 24,131 global accepts · Rating: 800 · first AC: 2024-12-22 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, implementation
Ngeces's solution

97.
2048A
Kevin and Combination Lock · Tutorial
Quality: 22,853 global accepts · Rating: 800 · first AC: 2024-12-20 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, greedy, implementation, math, number theory
Ngeces's solution

98.
2047A
Alyona and a Square Jigsaw Puzzle · Tutorial
Quality: 17,839 global accepts · Rating: 800 · first AC: 2024-12-18 · C++23 (GCC 14-64, msys2) (first AC) · Tags: implementation, math
Ngeces's solution

99.
2042A
Greedy Monocarp · Tutorial
Quality: 20,856 global accepts · Rating: 800 · first AC: 2024-12-13 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, sortings
Ngeces's solution

100.
2040A
Game of Division · Tutorial
Quality: 24,434 global accepts · Rating: 800 · first AC: 2024-12-08 · C++23 (GCC 14-64, msys2) (first AC) · Tags: games, math
Ngeces's solution

101.
2050A
Line Breaks · Tutorial
Quality: 36,464 global accepts · Rating: 800 · first AC: 2024-12-06 · C++23 (GCC 14-64, msys2) (first AC) · Tags: implementation
Ngeces's solution

102.
2034A
King Keykhosrow's Mystery · Tutorial
Quality: 18,401 global accepts · Rating: 800 · first AC: 2024-12-03 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, chinese remainder theorem, math, number theory
Ngeces's solution

103.
2039A
Shohag Loves Mod · Tutorial
Quality: 18,125 global accepts · Rating: 800 · first AC: 2024-11-23 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, number theory
Ngeces's solution

104.
2033A
Sakurako and Kosuke · Tutorial

Quality: 41,165 global accepts · Rating: 800 · first AC: 2024-11-21 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, implementation, math
Ngeces's solution

105.
2038N
Fixing the Expression · Tutorial
Quality: 11,341 global accepts · Rating: 800 · first AC: 2024-11-18 · C++23 (GCC 14-64, msys2) (first AC) · Tags: implementation
Ngeces's solution

106.
2038J
Waiting for... · Tutorial
Quality: 8,776 global accepts · Rating: 800 · first AC: 2024-11-18 · C++20 (GCC 13-64) (first AC) · Tags: greedy, implementation
Ngeces's solution

107.
2037B
Intercepted Inputs · Tutorial
Quality: 25,540 global accepts · Rating: 800 · first AC: 2024-11-17 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, implementation
Ngeces's solution

108.
2037A
Twice · Tutorial
Quality: 35,701 global accepts · Rating: 800 · first AC: 2024-11-17 · C++23 (GCC 14-64, msys2) (first AC) · Tags: implementation
Ngeces's solution

109.
2031A
Penchick and Modern Monument · Tutorial
Quality: 20,949 global accepts · Rating: 800 · first AC: 2024-11-16 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, dp, greedy, math
Ngeces's solution

110.
2029A
Set · Tutorial
Quality: 14,164 global accepts · Rating: 800 · first AC: 2024-11-09 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, math
Ngeces's solution

111.
2036B
Startup · Tutorial
Quality: 29,744 global accepts · Rating: 800 · first AC: 2024-11-03 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, sortings
Ngeces's solution

112.
2036A
Quintomania · Tutorial
Quality: 40,695 global accepts · Rating: 800 · first AC: 2024-11-03 · C++23 (GCC 14-64, msys2) (first AC) · Tags: implementation
Ngeces's solution

113.
2032A
Circuit · Tutorial
Quality: 24,700 global accepts · Rating: 800 · first AC: 2024-11-01 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, implementation, math, number theory
Ngeces's solution

114.
2027A
Rectangle Arrangement · Tutorial
Quality: 22,026 global accepts · Rating: 800 · first AC: 2024-11-01 · C++23 (GCC 14-64, msys2) (first AC) · Tags: geometry, implementation, math
Ngeces's solution

115.
2035A
Sliding · Tutorial
Quality: 17,847 global accepts · Rating: 800 · first AC: 2024-10-28 · C++23 (GCC 14-64, msys2) (first AC) · Tags: implementation, math
Ngeces's solution

116.
2024A
Profitable Interest Rate · Tutorial
Quality: 23,017 global accepts · Rating: 800 · first AC: 2024-10-27 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, math
Ngeces's solution

117.
2030B
Minimise Oneness · Tutorial
Quality: 23,688 global accepts · Rating: 800 · first AC: 2024-10-24 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, constructive algorithms, games, math
Ngeces's solution

118.
2030A
A Gift From Orangutan · Tutorial
Quality: 27,584 global accepts · Rating: 800 · first AC: 2024-10-23 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, greedy, math, sortings
Ngeces's solution

119.
2025A
Two Screens · Tutorial
Quality: 28,575 global accepts · Rating: 800 · first AC: 2024-10-17 · C++20 (GCC 13-64) (first AC) · Tags: binary search, greedy, strings, two pointers
Ngeces's solution

120.
2022A
Bus to Pénjamo · Tutorial
Quality: 17,237 global accepts · Rating: 800 · first AC: 2024-10-15 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, greedy, implementation, math
Ngeces's solution

121.
2019A
Max Plus Size · Tutorial
Quality: 27,136 global accepts · Rating: 800 · first AC: 2024-10-09 · C++20 (GCC 13-64) (first AC) · Tags: brute force, dp, greedy
Ngeces's solution

122.
2021A
Meaning Mean · Tutorial
Quality: 21,502 global accepts · Rating: 800 · first AC: 2024-10-06 · C++20 (GCC 13-64) (first AC) · Tags: data structures, greedy, math, sortings
Ngeces's solution

123.
2020A
Find Minimum Operations · Tutorial
Quality: 25,944 global accepts · Rating: 800 · first AC: 2024-10-05 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, brute force, greedy, math, number theory
Ngeces's solution

124.
2014B
Robin Hood and the Major Oak · Tutorial
Quality: 33,195 global accepts · Rating: 800 · first AC: 2024-09-28 · C++20 (GCC 13-64) (first AC) · Tags: math
Ngeces's solution

125.
2014A
Robin Helps · Tutorial
Quality: 45,715 global accepts · Rating: 800 · first AC: 2024-09-27 · C++20 (GCC 13-64) (first AC) · Tags: greedy, implementation
Ngeces's solution

126.
2013A
Zhan's Blender · Tutorial
Quality: 31,232 global accepts · Rating: 800 · first AC: 2024-09-22 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, math
Ngeces's solution

127.
2010B
Three Brothers · Tutorial
Quality: 24,717 global accepts · Rating: 800 · first AC: 2024-09-07 · C++17 (GCC 7-32) (first AC) · Tags: brute force, implementation, math
Ngeces's solution

128.
2008C
Longest Good Array · Tutorial
Quality: 36,484 global accepts · Rating: 800 · first AC: 2024-09-02 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, math
Ngeces's solution

129.
2008B
Square or Not · Tutorial
Quality: 32,958 global accepts · Rating: 800 · first AC: 2024-09-02 · C++17 (GCC 7-32) (first AC) · Tags: brute force, math, strings
Ngeces's solution

130.
2008A
Sakurako's Exam · Tutorial
Quality: 41,797 global accepts · Rating: 800 · first AC: 2024-09-02 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, greedy, math
Ngeces's solution

131.
2007A
Dora's Set · Tutorial
Quality: 25,272 global accepts · Rating: 800 · first AC: 2024-08-31 · C++17 (GCC 7-32) (first AC) · Tags: greedy, math, number theory
Ngeces's solution

132.
2010A
Alternating Sum of Numbers · Tutorial
Quality: 21,269 global accepts · Rating: 800 · first AC: 2024-08-30 · C++17 (GCC 7-32) (first AC) · Tags: brute force, implementation, math
Ngeces's solution

133.
2003B
Turtle and Piggy Are Playing a Game 2 · Tutorial
Quality: 27,529 global accepts · Rating: 800 · first AC: 2024-08-26 · C++17 (GCC 7-32) (first AC) · Tags: games, greedy, sortings
Ngeces's solution

134.
2003A
Turtle and Good Strings · Tutorial
Quality: 32,666 global accepts · Rating: 800 · first AC: 2024-08-26 · C++17 (GCC 7-32) (first AC) · Tags: greedy, strings
Ngeces's solution

135.
2001B
Generate Permutation · Tutorial
Quality: 26,106 global accepts · Rating: 800 · first AC: 2024-08-21 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms
Ngeces's solution

136.
2001A
Make All Equal · Tutorial
Quality: 32,879 global accepts · Rating: 800 · first AC: 2024-08-21 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation
Ngeces's solution

137.
2004A
Closest Point · Tutorial
Quality: 33,711 global accepts · Rating: 800 · first AC: 2024-08-16 · C++20 (GCC 13-64) (first AC) · Tags: implementation, math
Ngeces's solution

138.
2000B
Seating in a Bus · Tutorial
Quality: 40,616 global accepts · Rating: 800 · first AC: 2024-08-14 · C++20 (GCC 13-64) (first AC) · Tags: two pointers
Ngeces's solution

139.
2000A
Primary Task · Tutorial
Quality: 44,110 global accepts · Rating: 800 · first AC: 2024-08-14 · C++20 (GCC 13-64) (first AC) · Tags: implementation, math, strings
Ngeces's solution

140.
2002A
Distanced Coloring · Tutorial
Quality: 21,314 global accepts · Rating: 800 · first AC: 2024-08-12 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, implementation, math
Ngeces's solution

141.
1998A
Find K Distinct Points with Fixed Center · Tutorial
Quality: 26,136 global accepts · Rating: 800 · first AC: 2024-08-11 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, implementation, math
Ngeces's solution

142.
1894A
Secret Sport · Tutorial
Quality: 20,433 global accepts · Rating: 800 · first AC: 2024-08-07 · C++20 (GCC 13-64) (first AC) · Tags: implementation, strings
Ngeces's solution

143.
1898A
Milica and String · Tutorial
Quality: 17,426 global accepts · Rating: 800 · first AC: 2024-08-06 · C++20 (GCC 13-64) (first AC) · Tags: brute force, implementation, strings
Ngeces's solution

144.
1993A
Question Marks · Tutorial
Quality: 33,173 global accepts · Rating: 800 · first AC: 2024-08-05 · C++20 (GCC 13-64) (first AC) · Tags: greedy, implementation
Ngeces's solution

145.
1901A
Line Trip · Tutorial
Quality: 75,378 global accepts · Rating: 800 · first AC: 2024-08-04 · C++20 (GCC 13-64) (first AC) · Tags: greedy, math
Ngeces's solution

146.
1895B
Points and Minimum Distance · Tutorial
Quality: 21,589 global accepts · Rating: 800 · first AC: 2024-08-03 · C++20 (GCC 13-64) (first AC) · Tags: greedy, math, sortings

Ngeces's solution

147.
1895A
Treasure Chest · Tutorial
Quality: 25,922 global accepts · Rating: 800 · first AC: 2024-08-03 · C++20 (GCC 13-64) (first AC) · Tags: math
Ngeces's solution

148.
1899A
Game with Integers · Tutorial
Quality: 92,822 global accepts · Rating: 800 · first AC: 2024-08-03 · C++20 (GCC 13-64) (first AC) · Tags: games, math, number theory
Ngeces's solution

149.
1997A
Strong Password · Tutorial
Quality: 33,434 global accepts · Rating: 800 · first AC: 2024-07-31 · C++20 (GCC 13-64) (first AC) · Tags: brute force, implementation, strings
Ngeces's solution

150.
1896A
Jagged Swaps · Tutorial
Quality: 57,389 global accepts · Rating: 800 · first AC: 2024-07-30 · C++20 (GCC 13-64) (first AC) · Tags: sortings
Ngeces's solution

151.
1991A
Maximize the Last Element · Tutorial
Quality: 24,426 global accepts · Rating: 800 · first AC: 2024-07-29 · C++20 (GCC 13-64) (first AC) · Tags: greedy, implementation
Ngeces's solution

152.
1996B
Scale · Tutorial
Quality: 36,915 global accepts · Rating: 800 · first AC: 2024-07-27 · C++20 (GCC 13-64) (first AC) · Tags: greedy, implementation
Ngeces's solution

153.
1996A
Legs · Tutorial
Quality: 57,391 global accepts · Rating: 800 · first AC: 2024-07-27 · C++20 (GCC 13-64) (first AC) · Tags: binary search, math, ternary search
Ngeces's solution

154.
1900A
Cover in Water · Tutorial
Quality: 64,152 global accepts · Rating: 800 · first AC: 2024-07-26 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, greedy, implementation, strings
Ngeces's solution

155.
1995A
Diagonals · Tutorial
Quality: 26,426 global accepts · Rating: 800 · first AC: 2024-07-24 · C++20 (GCC 13-64) (first AC) · Tags: brute force, greedy, implementation, math
Ngeces's solution

156.
1902A
Binary Imbalance · Tutorial
Quality: 23,256 global accepts · Rating: 800 · first AC: 2024-07-23 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms
Ngeces's solution

157.
1903A
Halloumi Boxes · Tutorial

Quality: 79,705 global accepts · Rating: 800 · first AC: 2024-07-22 · C++20 (GCC 13-64) (first AC) · Tags: brute force, greedy, sortings
Ngeces's solution

158.
1907A
Rook · Tutorial
Quality: 41,764 global accepts · Rating: 800 · first AC: 2024-07-20 · C++20 (GCC 13-64) (first AC) · Tags: implementation
Ngeces's solution

159.
1994A
Diverse Game · Tutorial
Quality: 22,286 global accepts · Rating: 800 · first AC: 2024-07-19 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, greedy, implementation
Ngeces's solution

160.
1992B
Angry Monk · Tutorial
Quality: 37,960 global accepts · Rating: 800 · first AC: 2024-07-12 · C++20 (GCC 13-64) (first AC) · Tags: greedy, math, sortings
Ngeces's solution

161.
1992A
Only Pluses · Tutorial
Quality: 49,260 global accepts · Rating: 800 · first AC: 2024-07-12 · C++20 (GCC 13-64) (first AC) · Tags: brute force, constructive algorithms, greedy, math, sortings
Ngeces's solution

162.
1983A
Array Divisibility · Tutorial
Quality: 28,118 global accepts · Rating: 800 · first AC: 2024-07-08 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, math
Ngeces's solution

163.
1987A
Upload More RAM · Tutorial
Quality: 28,993 global accepts · Rating: 800 · first AC: 2024-07-01 · C++20 (GCC 13-64) (first AC) · Tags: greedy, math
Ngeces's solution

164.
1989A
Catch the Coin · Tutorial
Quality: 29,359 global accepts · Rating: 800 · first AC: 2024-06-28 · C++20 (GCC 13-64) (first AC) · Tags: implementation
Ngeces's solution

165.
1982A
Soccer · Tutorial
Quality: 27,507 global accepts · Rating: 800 · first AC: 2024-06-26 · C++20 (GCC 13-64) (first AC) · Tags: greedy, implementation, math, sortings
Ngeces's solution

166.
1986A
X Axis · Tutorial
Quality: 47,989 global accepts · Rating: 800 · first AC: 2024-06-24 · C++20 (GCC 13-64) (first AC) · Tags: brute force, geometry, math, sortings
Ngeces's solution

167.
1980B
Choosing Cubes · Tutorial
Quality: 38,503 global accepts · Rating: 800 · first AC: 2024-06-22 · C++20 (GCC 13-64) (first AC) · Tags: sortings
Ngeces's solution

168.
1980A
Problem Generator · Tutorial
Quality: 47,602 global accepts · Rating: 800 · first AC: 2024-06-21 · C++20 (GCC 13-64) (first AC) · Tags: math
Ngeces's solution

169.
1978B
New Bakery · Tutorial
Quality: 25,335 global accepts · Rating: 800 · first AC: 2024-06-18 · C++20 (GCC 13-64) (first AC) · Tags: binary search, greedy, math, ternary search
Ngeces's solution

170.
1978A
Alice and Books · Tutorial
Quality: 28,623 global accepts · Rating: 800 · first AC: 2024-06-17 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, greedy, sortings
Ngeces's solution

171.
1979A
Guess the Maximum · Tutorial
Quality: 31,793 global accepts · Rating: 800 · first AC: 2024-06-12 · C++20 (GCC 13-64) (first AC) · Tags: brute force, greedy, implementation
Ngeces's solution

172.
1984A
Strange Splitting · Tutorial
Quality: 22,866 global accepts · Rating: 800 · first AC: 2024-06-10 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms
Ngeces's solution

173.
1981A
Turtle and Piggy Are Playing a Game · Tutorial
Quality: 24,251 global accepts · Rating: 800 · first AC: 2024-06-08 · C++20 (GCC 13-64) (first AC) · Tags: brute force, greedy, math
Ngeces's solution

174.
1976A
Verify Password · Tutorial
Quality: 32,646 global accepts · Rating: 800 · first AC: 2024-06-04 · C++20 (GCC 13-64) (first AC) · Tags: implementation, sortings, strings
Ngeces's solution

175.
1977A
Little Nikita · Tutorial
Quality: 39,205 global accepts · Rating: 800 · first AC: 2024-06-01 · C++20 (GCC 13-64) (first AC) · Tags: math
Ngeces's solution

176.
1975A
Bazoka and Mocha's Array · Tutorial
Quality: 20,715 global accepts · Rating: 800 · first AC: 2024-05-26 · C++17 (GCC 7-32) (first AC) · Tags: brute force, greedy, implementation, sortings
Ngeces's solution

177.
1974B
Symmetric Encoding · Tutorial
Quality: 34,490 global accepts · Rating: 800 · first AC: 2024-05-22 · C++17 (GCC 7-32) (first AC) · Tags: implementation, sortings, strings
Ngeces's solution

178.
1974A
Phone Desktop · Tutorial

Quality: 37,928 global accepts · Rating: 800 · first AC: 2024-05-21 · C++17 (GCC 7-32) (first AC) · Tags: greedy, math
Ngeces's solution

179.
1914B
Preparing for the Contest · Tutorial
Quality: 33,226 global accepts · Rating: 800 · first AC: 2024-05-17 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, math
Ngeces's solution

180.
1914A
Problemsolving Log · Tutorial
Quality: 35,158 global accepts · Rating: 800 · first AC: 2024-05-14 · C++17 (GCC 7-32) (first AC) · Tags: implementation, strings
Ngeces's solution

181.
1921B
Arranging Cats · Tutorial
Quality: 36,577 global accepts · Rating: 800 · first AC: 2024-05-12 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation
Ngeces's solution

182.
1968B
Prefiquence · Tutorial
Quality: 31,443 global accepts · Rating: 800 · first AC: 2024-05-06 · C++17 (GCC 7-32) (first AC) · Tags: greedy, two pointers
Ngeces's solution

183.
1968A
Maximize? · Tutorial
Quality: 39,459 global accepts · Rating: 800 · first AC: 2024-05-06 · C++17 (GCC 7-32) (first AC) · Tags: brute force, math, number theory
Ngeces's solution

184.
1972A
Contest Proposal · Tutorial
Quality: 25,905 global accepts · Rating: 800 · first AC: 2024-05-01 · C++17 (GCC 7-32) (first AC) · Tags: brute force, greedy, two pointers
Ngeces's solution

185.
1969A
Two Friends · Tutorial
Quality: 22,180 global accepts · Rating: 800 · first AC: 2024-04-30 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, implementation, math
Ngeces's solution

186.
1966A
Card Exchange · Tutorial
Quality: 19,570 global accepts · Rating: 800 · first AC: 2024-04-28 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, games, greedy
Ngeces's solution

187.
1957A
Stickogon · Tutorial
Quality: 25,676 global accepts · Rating: 800 · first AC: 2024-04-22 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy
Ngeces's solution

188.
1921A
Square · Tutorial
Quality: 49,598 global accepts · Rating: 800 · first AC: 2024-04-21 · C++17 (GCC 7-32) (first AC) · Tags: greedy, math
Ngeces's solution

189.
1956B
Nene and the Card Game · Tutorial

Quality: 22,932 global accepts · Rating: 800 · first AC: 2024-04-15 · C++17 (GCC 7-32) (first AC) · Tags: games, greedy
Ngeces's solution

190.
1956A
Nene's Game · Tutorial
Quality: 24,195 global accepts · Rating: 800 · first AC: 2024-04-14 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, data structures, games, greedy
Ngeces's solution

191.
1955A
Yogurt Sale · Tutorial
Quality: 52,738 global accepts · Rating: 800 · first AC: 2024-04-09 · C++17 (GCC 7-32) (first AC) · Tags: math
Ngeces's solution

192.
1942A
Farmer John's Challenge · Tutorial
Quality: 18,506 global accepts · Rating: 800 · first AC: 2024-03-31 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, math
Ngeces's solution

193.
1946A
Median of an Array · Tutorial
Quality: 28,573 global accepts · Rating: 800 · first AC: 2024-03-23 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation, sortings
Ngeces's solution

194.
1945A
Setting up Camp · Tutorial
Quality: 30,320 global accepts · Rating: 800 · first AC: 2024-03-20 · C++17 (GCC 7-32) (first AC) · Tags: greedy, math
Ngeces's solution

195.
1932A
Thorns and Coins · Tutorial
Quality: 33,901 global accepts · Rating: 800 · first AC: 2024-03-18 · C++17 (GCC 7-32) (first AC) · Tags: dp, greedy, implementation
Ngeces's solution

196.
1944A
Destroying Bridges · Tutorial
Quality: 28,737 global accepts · Rating: 800 · first AC: 2024-03-17 · C++17 (GCC 7-32) (first AC) · Tags: graphs, greedy, math
Ngeces's solution

197.
1948A
Special Characters · Tutorial
Quality: 30,996 global accepts · Rating: 800 · first AC: 2024-03-15 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms
Ngeces's solution

198.
1941A
Rudolf and the Ticket · Tutorial
Quality: 47,702 global accepts · Rating: 800 · first AC: 2024-03-12 · C++17 (GCC 7-32) (first AC) · Tags: brute force, math
Ngeces's solution

199.
1917A
Least Product · Tutorial
Quality: 27,246 global accepts · Rating: 800 · first AC: 2024-03-11 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, math
Ngeces's solution

200.
1934A
Too Min Too Max · Tutorial

Quality: 27,263 global accepts · Rating: 800 · first AC: 2024-03-06 · C++20 (GCC 11-64) (first AC) · Tags: greedy, math
Ngeces's solution

201.
1935A
Entertainment in MAC · Tutorial
Quality: 30,327 global accepts · Rating: 800 · first AC: 2024-03-05 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, strings
Ngeces's solution

202.
1937A
Shuffle Party · Tutorial
Quality: 24,658 global accepts · Rating: 800 · first AC: 2024-03-03 · C++20 (GCC 11-64) (first AC) · Tags: implementation, math
Ngeces's solution

203.
1933B
Turtle Math: Fast Three Task · Tutorial
Quality: 36,276 global accepts · Rating: 800 · first AC: 2024-02-29 · C++20 (GCC 11-64) (first AC) · Tags: implementation, math, number theory
Ngeces's solution

204.
1933A
Turtle Puzzle: Rearrange and Negate · Tutorial
Quality: 42,111 global accepts · Rating: 800 · first AC: 2024-02-28 · C++20 (GCC 11-64) (first AC) · Tags: greedy, math, sortings
Ngeces's solution

205.
1923A
Moving Chips · Tutorial
Quality: 26,366 global accepts · Rating: 800 · first AC: 2024-02-25 · C++20 (GCC 11-64) (first AC) · Tags: greedy, implementation
Ngeces's solution

206.
1930A
Maximise The Score · Tutorial
Quality: 20,288 global accepts · Rating: 800 · first AC: 2024-02-22 · C++20 (GCC 11-64) (first AC) · Tags: greedy, sortings
Ngeces's solution

207.
1929B
Sasha and the Drawing · Tutorial
Quality: 26,731 global accepts · Rating: 800 · first AC: 2024-02-19 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, greedy, math
Ngeces's solution

208.
1929A
Sasha and the Beautiful Array · Tutorial
Quality: 34,945 global accepts · Rating: 800 · first AC: 2024-02-19 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, greedy, math, sortings
Ngeces's solution

209.
1931B
Make Equal · Tutorial
Quality: 35,369 global accepts · Rating: 800 · first AC: 2024-02-15 · C++20 (GCC 11-64) (first AC) · Tags: greedy
Ngeces's solution

210.
1931A
Recovering a Small String · Tutorial
Quality: 39,964 global accepts · Rating: 800 · first AC: 2024-02-14 · C++20 (GCC 11-64) (first AC) · Tags: brute force, strings
Ngeces's solution

211.
1928A
Rectangle Cutting · Tutorial

Quality: 24,424 global accepts · Rating: 800 · first AC: 2024-02-11 · C++20 (GCC 11-64) (first AC) · Tags: geometry, math
Ngeces's solution

212.
1905A
Constructive Problems · Tutorial
Quality: 24,431 global accepts · Rating: 800 · first AC: 2024-02-10 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, math
Ngeces's solution

213.
1472A
Cards for Friends · Tutorial
Quality: 45,526 global accepts · Rating: 800 · first AC: 2024-02-08 · C++20 (GCC 11-64) (first AC) · Tags: greedy, math
Ngeces's solution

214.
1825A
LuoTianyi and the Palindrome String · Tutorial
Quality: 20,767 global accepts · Rating: 800 · first AC: 2024-02-08 · C++20 (GCC 11-64) (first AC) · Tags: greedy, strings
Ngeces's solution

215.
1684B
Z mod X = C · Tutorial
Quality: 21,845 global accepts · Rating: 800 · first AC: 2024-02-07 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, math
Ngeces's solution

216.
1927A
Make it White · Tutorial
Quality: 51,442 global accepts · Rating: 800 · first AC: 2024-02-07 · C++20 (GCC 11-64) (first AC) · Tags: greedy, strings
Ngeces's solution

217.
1185A
Ropewalkers · Tutorial
Quality: 15,385 global accepts · Rating: 800 · first AC: 2024-02-05 · C++20 (GCC 11-64) (first AC) · Tags: math
Ngeces's solution

218.
1918A
Brick Wall · Tutorial
Quality: 32,374 global accepts · Rating: 800 · first AC: 2024-01-30 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, greedy, implementation, math
Ngeces's solution

219.
1925A
We Got Everything Covered! · Tutorial
Quality: 31,150 global accepts · Rating: 800 · first AC: 2024-01-27 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, greedy, strings
Ngeces's solution

220.
1920A
Satisfying Constraints · Tutorial
Quality: 29,560 global accepts · Rating: 800 · first AC: 2024-01-23 · C++20 (GCC 11-64) (first AC) · Tags: brute force, greedy, math
Ngeces's solution

221.
1922A
Tricky Template · Tutorial
Quality: 28,853 global accepts · Rating: 800 · first AC: 2024-01-18 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, implementation, strings
Ngeces's solution

222.
1919B
Plus-Minus Split · Tutorial
Quality: 31,652 global accepts · Rating: 800 · first AC: 2024-01-07 · C++20 (GCC 11-64) (first AC) · Tags: greedy
Ngeces's solution

223.
1919A
Wallet Exchange · Tutorial
Quality: 36,195 global accepts · Rating: 800 · first AC: 2024-01-07 · C++20 (GCC 11-64) (first AC) · Tags: games, math
Ngeces's solution

224.
1916A
2023 · Tutorial
Quality: 28,315 global accepts · Rating: 800 · first AC: 2024-01-02 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, implementation, math, number theory
Ngeces's solution

225.
1909A
Distinct Buttons · Tutorial
Quality: 18,929 global accepts · Rating: 800 · first AC: 2023-12-23 · C++20 (GCC 11-64) (first AC) · Tags: implementation, math
Ngeces's solution

226.
1913A
Rating Increase · Tutorial
Quality: 27,263 global accepts · Rating: 800 · first AC: 2023-12-21 · C++20 (GCC 11-64) (first AC) · Tags: implementation
Ngeces's solution

227.
1891A
Sorting with Twos · Tutorial
Quality: 20,543 global accepts · Rating: 800 · first AC: 2023-11-01 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, sortings
Ngeces's solution

228.
1884A
Simple Design · Tutorial
Quality: 19,156 global accepts · Rating: 800 · first AC: 2023-10-22 · C++20 (GCC 11-64) (first AC) · Tags: brute force, greedy, math
Ngeces's solution

229.
1879A
Rigged! · Tutorial
Quality: 24,522 global accepts · Rating: 800 · first AC: 2023-09-25 · C++20 (GCC 11-64) (first AC) · Tags: greedy
Ngeces's solution

230.
1867A
green gold dog, array and permutation · Tutorial
Quality: 21,144 global accepts · Rating: 800 · first AC: 2023-09-12 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, sortings
Ngeces's solution

231.
1864A
Increasing and Decreasing · Tutorial
Quality: 21,420 global accepts · Rating: 800 · first AC: 2023-08-26 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, greedy, implementation, math
Ngeces's solution

232.
1859A
United We Stand · Tutorial
Quality: 54,445 global accepts · Rating: 800 · first AC: 2023-08-13 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, math,

number theory
Ngeces's solution

233.
1855A
Dalton the Teacher · Tutorial
Quality: 29,930 global accepts · Rating: 800 · first AC: 2023-08-06 · C++20 (GCC 11-64) (first AC) · Tags: greedy, math
Ngeces's solution

234.
1849A
Morning Sandwich · Tutorial
Quality: 32,116 global accepts · Rating: 800 · first AC: 2023-07-27 · C++20 (GCC 11-64) (first AC) · Tags: implementation, math
Ngeces's solution

235.
1844A
Subtraction Game · Tutorial
Quality: 25,961 global accepts · Rating: 800 · first AC: 2023-07-14 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, games
Ngeces's solution

236.
1847A
The Man who became a God · Tutorial
Quality: 22,905 global accepts · Rating: 800 · first AC: 2023-07-06 · C++20 (GCC 11-64) (first AC) · Tags: greedy, sortings
Ngeces's solution

237.
1845A
Forbidden Integer · Tutorial
Quality: 47,386 global accepts · Rating: 800 · first AC: 2023-06-29 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, implementation, math, number theory
Ngeces's solution

238.
1842A
Tenzing and Tsondu · Tutorial
Quality: 20,797 global accepts · Rating: 800 · first AC: 2023-06-25 · C++20 (GCC 11-64) (first AC) · Tags: games, math
Ngeces's solution

239.
1834A
Unit Array · Tutorial
Quality: 45,676 global accepts · Rating: 800 · first AC: 2023-06-18 · C++20 (GCC 11-64) (first AC) · Tags: greedy, math
Ngeces's solution

240.
1831A
Twin Permutations · Tutorial
Quality: 46,322 global accepts · Rating: 800 · first AC: 2023-05-28 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms
Ngeces's solution

241.
1837A
Grasshopper on a Line · Tutorial
Quality: 54,859 global accepts · Rating: 800 · first AC: 2023-05-25 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, math
Ngeces's solution

242.
1818A
Politics · Tutorial
Quality: 14,387 global accepts · Rating: 800 · first AC: 2023-04-29 · C++20 (GCC 11-64) (first AC) · Tags: greedy, implementation
Ngeces's solution

243.
1806A
Walking Master · Tutorial

Quality: 43,485 global accepts · Rating: 800 · first AC: 2023-03-18 · C++20 (GCC 11-64) (first AC) · Tags: geometry, greedy, math
Ngeces's solution

244.
1802A
Likes · Tutorial
Quality: 16,692 global accepts · Rating: 800 · first AC: 2023-03-09 · C++20 (GCC 11-64) (first AC) · Tags: greedy, implementation
Ngeces's solution

245.
1799A
Recent Actions · Tutorial
Quality: 12,318 global accepts · Rating: 800 · first AC: 2023-02-27 · C++20 (GCC 11-64) (first AC) · Tags: data structures, greedy, implementation, math
Ngeces's solution

246.
1789B
Serval and Inversion Magic · Tutorial
Quality: 17,586 global accepts · Rating: 800 · first AC: 2023-02-25 · C++20 (GCC 11-64) (first AC) · Tags: brute force, implementation, strings, two pointers
Ngeces's solution

247.
1789A
Serval and Mocha's Array · Tutorial
Quality: 33,014 global accepts · Rating: 800 · first AC: 2023-02-25 · C++20 (GCC 11-64) (first AC) · Tags: brute force, math, number theory
Ngeces's solution

248.
1795A
Two Towers · Tutorial
Quality: 24,652 global accepts · Rating: 800 · first AC: 2023-02-16 · C++20 (GCC 11-64) (first AC) · Tags: brute force, implementation, strings
Ngeces's solution

249.
1793A
Yet Another Promotion · Tutorial
Quality: 18,826 global accepts · Rating: 800 · first AC: 2023-02-12 · C++20 (GCC 11-64) (first AC) · Tags: greedy, math
Ngeces's solution

250.
1788A
One and Two · Tutorial
Quality: 53,041 global accepts · Rating: 800 · first AC: 2023-02-09 · C++20 (GCC 11-64) (first AC) · Tags: brute force, implementation, math
Ngeces's solution

251.
1786A2
Alternating Deck (hard version) · Tutorial
Quality: 12,220 global accepts · Rating: 800 · first AC: 2023-02-06 · C++20 (GCC 11-64) (first AC) · Tags: implementation
Ngeces's solution

252.
1786A1
Non-alternating Deck (easy version) · Tutorial
Quality: 14,821 global accepts · Rating: 800 · first AC: 2023-02-06 · C++20 (GCC 11-64) (first AC) · Tags: implementation
Ngeces's solution

253.
1778A
Flip Flop Sum · Tutorial
Quality: 25,752 global accepts · Rating: 800 · first AC: 2023-02-01 · C++20 (GCC 11-64) (first AC) · Tags: greedy, implementation
Ngeces's solution

254.
1772B
Matrix Rotation · Tutorial
Quality: 33,101 global accepts · Rating: 800 · first AC: 2022-12-18 · C++20 (GCC 11-64) (first AC) · Tags: brute force, implementation
Ngeces's solution

255.
1772A
A+B? · Tutorial
Quality: 60,437 global accepts · Rating: 800 · first AC: 2022-12-18 · C++20 (GCC 11-64) (first AC) · Tags: implementation
Ngeces's solution

256.
71A
Way Too Long Words · Tutorial
Quality: 503,388 global accepts · Rating: 800 · first AC: 2022-10-01 · C++17 (GCC 7-32) (first AC) · Tags: strings
Ngeces's solution

257.
4A
Watermelon · Tutorial
Quality: 688,045 global accepts · Rating: 800 · first AC: 2022-10-01 · C++17 (GCC 7-32) (first AC) · Tags: brute force, math
Ngeces's solution

258.
2195B
Heapify 1 · Tutorial
Quality: 24,869 global accepts · Rating: 900 · first AC: 2026-02-16 · C++23 (GCC 14-64, msys2) (first AC) · Tags: implementation, sortings
Ngeces's solution

259.
2178B
Impost or Sus · Tutorial
Quality: 21,589 global accepts · Rating: 900 · first AC: 2025-12-28 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dp, greedy, implementation, strings
Ngeces's solution

260.
2171B
Yuu Koito and Minimum Absolute Sum · Tutorial
Quality: 27,111 global accepts · Rating: 900 · first AC: 2025-11-24 · C++23 (GCC 14-64, msys2) (first AC) · Tags: math
Ngeces's solution

261.
2169A
Alice and Bob · Tutorial
Quality: 19,060 global accepts · Rating: 900 · first AC: 2025-11-19 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, implementation
Ngeces's solution

262.
2136B
Like the Bitset · Tutorial
Quality: 20,938 global accepts · Rating: 900 · first AC: 2025-09-03 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, greedy, two pointers
Ngeces's solution

263.
2132B
The Secret Number · Tutorial
Quality: 33,558 global accepts · Rating: 900 · first AC: 2025-08-21 · C++23 (GCC 14-64, msys2) (first AC) · Tags: math
Ngeces's solution

264.
2093B
Expensive Number · Tutorial
Quality: 30,835 global accepts · Rating: 900 · first AC: 2025-07-26 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, math

Ngeces's solution

265.
2106B
St. Chroma · Tutorial
Quality: 28,386 global accepts · Rating: 900 · first AC: 2025-07-23 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, greedy, math
Ngeces's solution

266.
2125B
Left and Down · Tutorial
Quality: 27,369 global accepts · Rating: 900 · first AC: 2025-07-22 · C++23 (GCC 14-64, msys2) (first AC) · Tags: math, number theory
Ngeces's solution

267.
2114B
Not Quite a Palindromic String · Tutorial
Quality: 30,504 global accepts · Rating: 900 · first AC: 2025-07-22 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, math
Ngeces's solution

268.
2110B
Down with Brackets · Tutorial
Quality: 27,345 global accepts · Rating: 900 · first AC: 2025-07-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: strings
Ngeces's solution

269.
2102B
The Picky Cat · Tutorial
Quality: 19,838 global accepts · Rating: 900 · first AC: 2025-05-16 · C++23 (GCC 14-64, msys2) (first AC) · Tags: implementation, sortings
Ngeces's solution

270.
2102A
Dinner Time · Tutorial
Quality: 21,470 global accepts · Rating: 900 · first AC: 2025-05-16 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, math
Ngeces's solution

271.
2094C
Brr Brrr Patapim · Tutorial
Quality: 30,495 global accepts · Rating: 900 · first AC: 2025-04-13 · C++23 (GCC 14-64, msys2) (first AC) · Tags: math
Ngeces's solution

272.
2060C
Game of Mathletes · Tutorial
Quality: 32,078 global accepts · Rating: 900 · first AC: 2025-02-07 · C++23 (GCC 14-64, msys2) (first AC) · Tags: games, greedy, sortings, two pointers
Ngeces's solution

273.
2062B
Clockwork · Tutorial
Quality: 23,753 global accepts · Rating: 900 · first AC: 2025-01-29 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, math
Ngeces's solution

274.
2048B
Kevin and Permutation · Tutorial
Quality: 20,651 global accepts · Rating: 900 · first AC: 2025-01-02 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, greedy
Ngeces's solution

275.
2042B
Game with Colored Marbles · Tutorial
Quality: 19,487 global accepts · Rating: 900 · first AC: 2024-12-16 · C++23 (GCC 14-64, msys2) (first AC) · Tags: games, greedy
Ngeces's solution

276.
2033B
Sakurako and Water · Tutorial
Quality: 28,847 global accepts · Rating: 900 · first AC: 2024-11-21 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, constructive algorithms, greedy
Ngeces's solution

277.
2031B
Penchick and Satay Sticks · Tutorial
Quality: 20,787 global accepts · Rating: 900 · first AC: 2024-11-16 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, greedy, sortings
Ngeces's solution

278.
2028A
Alice's Adventures in "Chess" · Tutorial
Quality: 20,309 global accepts · Rating: 900 · first AC: 2024-11-14 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, implementation, math
Ngeces's solution

279.
2026A
Perpendicular Segments · Tutorial
Quality: 20,265 global accepts · Rating: 900 · first AC: 2024-10-28 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, geometry, greedy, math
Ngeces's solution

280.
2035B
Everyone Loves Tres · Tutorial
Quality: 20,572 global accepts · Rating: 900 · first AC: 2024-10-28 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, greedy, math, number theory
Ngeces's solution

281.
2013B
Battle for Survive · Tutorial
Quality: 28,252 global accepts · Rating: 900 · first AC: 2024-09-22 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, greedy, math
Ngeces's solution

282.
2005A
Simple Palindrome · Tutorial
Quality: 26,248 global accepts · Rating: 900 · first AC: 2024-09-15 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, constructive algorithms, greedy, math
Ngeces's solution

283.
2007B
Index and Maximum Value · Tutorial
Quality: 25,609 global accepts · Rating: 900 · first AC: 2024-08-31 · C++17 (GCC 7-32) (first AC) · Tags: data structures, greedy
Ngeces's solution

284.
1896B
AB Flipping · Tutorial
Quality: 18,424 global accepts · Rating: 900 · first AC: 2024-07-31 · C++20 (GCC 13-64) (first AC) · Tags: greedy, strings, two pointers
Ngeces's solution

285.
1900B
Laura and Operations · Tutorial
Quality: 20,475 global accepts · Rating: 900 · first AC: 2024-07-26 · C++20 (GCC 13-64) (first AC) · Tags: dp, math
Ngeces's solution

286.
1990A
Submission Bait · Tutorial
Quality: 26,870 global accepts · Rating: 900 · first AC: 2024-07-21 · C++20 (GCC 13-64) (first AC) · Tags: brute force, games, greedy, sortings
Ngeces's solution

287.
1988B
Make Majority · Tutorial
Quality: 26,453 global accepts · Rating: 900 · first AC: 2024-07-16 · C++20 (GCC 13-64) (first AC) · Tags: greedy, implementation
Ngeces's solution

288.
1988A
Split the Multiset · Tutorial
Quality: 26,997 global accepts · Rating: 900 · first AC: 2024-07-16 · C++20 (GCC 13-64) (first AC) · Tags: brute force, greedy, implementation, math
Ngeces's solution

289.
1904A
Forked! · Tutorial
Quality: 40,402 global accepts · Rating: 900 · first AC: 2024-07-15 · C++20 (GCC 13-64) (first AC) · Tags: brute force, implementation
Ngeces's solution

290.
1992C
Gorilla and Permutation · Tutorial
Quality: 33,273 global accepts · Rating: 900 · first AC: 2024-07-12 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, math
Ngeces's solution

291.
1973A
Chess For Three · Tutorial
Quality: 28,546 global accepts · Rating: 900 · first AC: 2024-05-19 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dp, implementation, math
Ngeces's solution

292.
1921C
Sending Messages · Tutorial
Quality: 32,605 global accepts · Rating: 900 · first AC: 2024-05-13 · C++17 (GCC 7-32) (first AC) · Tags: greedy, math
Ngeces's solution

293.
1972B
Coin Games · Tutorial
Quality: 25,385 global accepts · Rating: 900 · first AC: 2024-05-01 · C++17 (GCC 7-32) (first AC) · Tags: games
Ngeces's solution

294.
1954A
Painting the Ribbon · Tutorial
Quality: 27,630 global accepts · Rating: 900 · first AC: 2024-04-13 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, math
Ngeces's solution

295.
1951A
Dual Trigger · Tutorial
Quality: 22,574 global accepts · Rating: 900 · first AC: 2024-04-07 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, math
Ngeces's solution

296.
1945B
Fireworks · Tutorial
Quality: 26,209 global accepts · Rating: 900 · first AC: 2024-03-20 · C++17 (GCC 7-32) (first AC) · Tags: math, number theory
Ngeces's solution

297.
1941C
Rudolf and the Ugly String · Tutorial
Quality: 39,197 global accepts · Rating: 900 · first AC: 2024-03-12 · C++17 (GCC 7-32) (first AC) · Tags: dp, greedy, strings
Ngeces's solution

298.
1879B
Chips on the Board · Tutorial
Quality: 25,079 global accepts · Rating: 900 · first AC: 2024-02-09 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, greedy
Ngeces's solution

299.
1927B
Following the String · Tutorial
Quality: 38,140 global accepts · Rating: 900 · first AC: 2024-02-08 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, greedy, strings
Ngeces's solution

300.
1918B
Minimize Inversions · Tutorial
Quality: 27,026 global accepts · Rating: 900 · first AC: 2024-01-30 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, data structures, greedy, implementation, sortings
Ngeces's solution

301.
1875A
Jellyfish and Undertale · Tutorial
Quality: 47,029 global accepts · Rating: 900 · first AC: 2023-09-30 · C++20 (GCC 11-64) (first AC) · Tags: brute force, greedy
Ngeces's solution

302.
1855B
Longest Divisors Interval · Tutorial
Quality: 44,948 global accepts · Rating: 900 · first AC: 2023-08-06 · C++20 (GCC 11-64) (first AC) · Tags: brute force, combinatorics, greedy, math, number theory
Ngeces's solution

303.
1848A
Vika and Her Friends · Tutorial
Quality: 18,405 global accepts · Rating: 900 · first AC: 2023-07-16 · C++20 (GCC 11-64) (first AC) · Tags: games, math
Ngeces's solution

304.
1845B
Come Together · Tutorial
Quality: 23,707 global accepts · Rating: 900 · first AC: 2023-06-29 · C++20 (GCC 11-64) (first AC) · Tags: geometry, implementation, math
Ngeces's solution

305.
1837B
Comparison String · Tutorial
Quality: 50,122 global accepts · Rating: 900 · first AC: 2023-05-25 · C++20 (GCC 11-64) (first AC) · Tags: greedy
Ngeces's solution

306.
1818B
Indivisible · Tutorial

Quality: 17,052 global accepts · Rating: 900 · first AC: 2023-04-29 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms
Ngeces's solution

307.
1806B
Mex Master · Tutorial
Quality: 19,742 global accepts · Rating: 900 · first AC: 2023-03-18 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, greedy
Ngeces's solution

308.
1795B
Ideal Point · Tutorial
Quality: 24,093 global accepts · Rating: 900 · first AC: 2023-02-16 · C++20 (GCC 11-64) (first AC) · Tags: brute force, geometry, greedy
Ngeces's solution

309.
2217B
Flip the Bit (Easy Version) · Tutorial
Quality: 16,091 global accepts · Rating: 1000 · first AC: 2026-04-09 · last AC: 2026-04-11 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, implementation
Ngeces's solution

310.
2192B
Flipping Binary String · Tutorial
Quality: 14,561 global accepts · Rating: 1000 · first AC: 2026-02-21 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, strings
Ngeces's solution

311.
2193C
Replace and Sum · Tutorial
Quality: 28,732 global accepts · Rating: 1000 · first AC: 2026-02-18 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, greedy
Ngeces's solution

312.
2188B
Seats · Tutorial
Quality: 21,023 global accepts · Rating: 1000 · first AC: 2026-02-17 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy
Ngeces's solution

313.
2194B
Offshores · Tutorial
Quality: 18,438 global accepts · Rating: 1000 · first AC: 2026-02-09 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, implementation, math
Ngeces's solution

314.
2176B
Optimal Shifts · Tutorial
Quality: 22,911 global accepts · Rating: 1000 · first AC: 2025-12-12 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, greedy, strings
Ngeces's solution

315.
2164B
Even Modulo Pair · Tutorial
Quality: 18,268 global accepts · Rating: 1000 · first AC: 2025-11-16 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, math, number theory
Ngeces's solution

316.
2162B
Beautiful String · Tutorial
Quality: 27,916 global accepts · Rating: 1000 · first AC: 2025-11-11 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, constructive algorithms

Ngeces's solution

317.
2145B
Deck of Cards · Tutorial
Quality: 21,556 global accepts · Rating: 1000 · first AC: 2025-10-10 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, implementation
Ngeces's solution

318.
2144B
Maximum Cost Permutation · Tutorial
Quality: 18,475 global accepts · Rating: 1000 · first AC: 2025-09-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, greedy
Ngeces's solution

319.
2093C
Simple Repetition · Tutorial
Quality: 30,851 global accepts · Rating: 1000 · first AC: 2025-07-26 · C++23 (GCC 14-64, msys2) (first AC) · Tags: math, number theory
Ngeces's solution

320.
2106C
Cherry Bomb · Tutorial
Quality: 25,613 global accepts · Rating: 1000 · first AC: 2025-07-23 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, math, sortings
Ngeces's solution

321.
2114C
Need More Arrays · Tutorial
Quality: 30,896 global accepts · Rating: 1000 · first AC: 2025-07-22 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dp, greedy
Ngeces's solution

322.
2124B
Minimise Sum · Tutorial
Quality: 20,286 global accepts · Rating: 1000 · first AC: 2025-07-08 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy
Ngeces's solution

323.
2123C
Prefix Min and Suffix Max · Tutorial
Quality: 30,891 global accepts · Rating: 1000 · first AC: 2025-07-07 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, data structures
Ngeces's solution

324.
2120B
Square Pool · Tutorial
Quality: 17,743 global accepts · Rating: 1000 · first AC: 2025-06-23 · C++23 (GCC 14-64, msys2) (first AC) · Tags: geometry
Ngeces's solution

325.
2104B
Move to the End · Tutorial
Quality: 20,759 global accepts · Rating: 1000 · first AC: 2025-05-23 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, data structures, dp, greedy, implementation
Ngeces's solution

326.
2055B
Crafting · Tutorial
Quality: 27,284 global accepts · Rating: 1000 · first AC: 2025-02-14 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, greedy, sortings
Ngeces's solution

327.
2060B
Farmer John's Card Game · Tutorial
Quality: 28,595 global accepts · Rating: 1000 · first AC: 2025-02-06 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, sortings
Ngeces's solution

328.
2051C
Preparing for the Exam · Tutorial
Quality: 28,015 global accepts · Rating: 1000 · first AC: 2025-01-08 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, implementation
Ngeces's solution

329.
2057B
Gorilla and the Exam · Tutorial
Quality: 23,279 global accepts · Rating: 1000 · first AC: 2025-01-04 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, sortings
Ngeces's solution

330.
2040B
Paint a Strip · Tutorial
Quality: 24,107 global accepts · Rating: 1000 · first AC: 2024-12-08 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, greedy, math
Ngeces's solution

331.
2034B
Rakhsh's Revival · Tutorial
Quality: 15,764 global accepts · Rating: 1000 · first AC: 2024-12-05 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, greedy, implementation, two pointers
Ngeces's solution

332.
2039B
Shohag Loves Strings · Tutorial
Quality: 17,298 global accepts · Rating: 1000 · first AC: 2024-11-23 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, greedy, implementation, strings
Ngeces's solution

333.
2037C
Superultra's Favorite Permutation · Tutorial
Quality: 25,533 global accepts · Rating: 1000 · first AC: 2024-11-17 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, greedy, math, number theory
Ngeces's solution

334.
2005B1
The Strict Teacher (Easy Version) · Tutorial
Quality: 24,751 global accepts · Rating: 1000 · first AC: 2024-09-16 · C++20 (GCC 13-64) (first AC) · Tags: greedy, math, sortings
Ngeces's solution

335.
2004B
Game with Doors · Tutorial
Quality: 31,526 global accepts · Rating: 1000 · first AC: 2024-08-16 · C++20 (GCC 13-64) (first AC) · Tags: brute force, greedy
Ngeces's solution

336.
2000C
Numeric String Template · Tutorial
Quality: 31,429 global accepts · Rating: 1000 · first AC: 2024-08-14 · C++20 (GCC 13-64) (first AC) · Tags: data structures, strings
Ngeces's solution

337.
2002B
Removals Game · Tutorial
Quality: 22,992 global accepts · Rating: 1000 · first AC: 2024-08-12 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, games
Ngeces's solution

338.
1998B
Minimize Equal Sum Subarrays · Tutorial
Quality: 28,162 global accepts · Rating: 1000 · first AC: 2024-08-11 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, math, number theory
Ngeces's solution

339.
1894B
Two Out of Three · Tutorial
Quality: 18,108 global accepts · Rating: 1000 · first AC: 2024-08-07 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms
Ngeces's solution

340.
1907B
YetnotherrokenKeoard · Tutorial
Quality: 30,385 global accepts · Rating: 1000 · first AC: 2024-07-20 · C++20 (GCC 13-64) (first AC) · Tags: data structures, implementation, strings
Ngeces's solution

341.
1986B
Matrix Stabilization · Tutorial
Quality: 30,134 global accepts · Rating: 1000 · first AC: 2024-07-10 · C++20 (GCC 13-64) (first AC) · Tags: brute force, data structures, greedy, sortings
Ngeces's solution

342.
1987B
K-Sort · Tutorial
Quality: 23,914 global accepts · Rating: 1000 · first AC: 2024-07-02 · C++20 (GCC 13-64) (first AC) · Tags: greedy
Ngeces's solution

343.
1979B
XOR Sequences · Tutorial
Quality: 26,436 global accepts · Rating: 1000 · first AC: 2024-06-13 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, greedy
Ngeces's solution

344.
1975B
378QAQ and Mocha's Array · Tutorial
Quality: 21,075 global accepts · Rating: 1000 · first AC: 2024-05-27 · C++17 (GCC 7-32) (first AC) · Tags: brute force, greedy, math, sortings
Ngeces's solution

345.
1968C
Assembly via Remainders · Tutorial
Quality: 29,265 global accepts · Rating: 1000 · first AC: 2024-05-07 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, number theory
Ngeces's solution

346.
1970A1
Balanced Shuffle (Easy) · Tutorial
Quality: 7,238 global accepts · Rating: 1000 · first AC: 2024-05-04 · C++17 (GCC 7-32) (first AC) · Tags: implementation, sortings
Ngeces's solution

347.
1969B
Shifts and Sorting · Tutorial
Quality: 22,332 global accepts · Rating: 1000 · first AC: 2024-05-03 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy
Ngeces's solution

348.
1955B
Progressive Square · Tutorial
Quality: 32,266 global accepts · Rating: 1000 · first AC: 2024-04-10 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, data structures, implementation, sortings
Ngeces's solution

349.
1941B
Rudolf and 121 · Tutorial
Quality: 34,756 global accepts · Rating: 1000 · first AC: 2024-03-12 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dp, greedy, math
Ngeces's solution

350.
1930B
Permutation Printing · Tutorial
Quality: 17,661 global accepts · Rating: 1000 · first AC: 2024-02-23 · C++20 (GCC 11-64) (first AC) · Tags: brute force, constructive algorithms, math
Ngeces's solution

351.
1931C
Make Equal Again · Tutorial
Quality: 33,890 global accepts · Rating: 1000 · first AC: 2024-02-16 · C++20 (GCC 11-64) (first AC) · Tags: brute force, greedy, math
Ngeces's solution

352.
1784A
Monsters (easy version) · Tutorial
Quality: 17,138 global accepts · Rating: 1000 · first AC: 2024-02-08 · C++20 (GCC 11-64) (first AC) · Tags: brute force, greedy
Ngeces's solution

353.
1927C
Choose the Different Ones! · Tutorial
Quality: 31,570 global accepts · Rating: 1000 · first AC: 2024-02-08 · C++20 (GCC 11-64) (first AC) · Tags: brute force, greedy, math
Ngeces's solution

354.
1916B
Two Divisors · Tutorial
Quality: 31,915 global accepts · Rating: 1000 · first AC: 2024-01-02 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, math, number theory
Ngeces's solution

355.
1913B
Swap and Delete · Tutorial
Quality: 51,281 global accepts · Rating: 1000 · first AC: 2023-12-21 · C++20 (GCC 11-64) (first AC) · Tags: strings
Ngeces's solution

356.
1859B
Olya and Game with Arrays · Tutorial
Quality: 43,921 global accepts · Rating: 1000 · first AC: 2023-08-13 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, greedy, math, sortings
Ngeces's solution

357.
1849B
Monsters · Tutorial
Quality: 44,390 global accepts · Rating: 1000 · first AC: 2023-07-27 · C++20 (GCC 11-64) (first AC) · Tags: greedy, math, sortings
Ngeces's solution

358.
1844B
Permutations & Primes · Tutorial
Quality: 20,248 global accepts · Rating: 1000 · first AC: 2023-07-14 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, math
Ngeces's solution

359.
1847B
Hamon Odyssey · Tutorial
Quality: 22,289 global accepts · Rating: 1000 · first AC: 2023-07-06 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, greedy, two pointers
Ngeces's solution

360.
1834B
Maximum Strength · Tutorial
Quality: 17,014 global accepts · Rating: 1000 · first AC: 2023-06-18 · C++20 (GCC 11-64) (first AC) · Tags: greedy, math
Ngeces's solution

361.
1831B
Array merging · Tutorial
Quality: 35,069 global accepts · Rating: 1000 · first AC: 2023-05-28 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, greedy
Ngeces's solution

362.
1837C
Best Binary String · Tutorial
Quality: 24,578 global accepts · Rating: 1000 · first AC: 2023-05-25 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, greedy
Ngeces's solution

363.
1802B
Settlement of Guinea Pigs · Tutorial
Quality: 14,635 global accepts · Rating: 1000 · first AC: 2023-03-09 · C++20 (GCC 11-64) (first AC) · Tags: greedy, implementation, math
Ngeces's solution

364.
1A
Theatre Square · Tutorial
Quality: 320,304 global accepts · Rating: 1000 · first AC: 2023-02-09 · C++20 (GCC 11-64) (first AC) · Tags: math
Ngeces's solution

365.
2211B
Mickey Mouse Constructive · Tutorial
Quality: 11,651 global accepts · Rating: 1100 · first AC: 2026-03-29 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, dp, greedy, math
Ngeces's solution

366.
2197B
Array and Permutation · Tutorial
Quality: 15,905 global accepts · Rating: 1100 · first AC: 2026-02-17 · C++23 (GCC 14-64, msys2) (first AC) · Tags: implementation, schedules, sortings, two pointers
Ngeces's solution

367.
2195C
Dice Roll Sequence · Tutorial
Quality: 20,542 global accepts · Rating: 1100 · first AC: 2026-02-16 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dp, greedy

Ngeces's solution

368.
2184B
Hourglass · Tutorial
Quality: 24,115 global accepts · Rating: 1100 · first AC: 2026-02-06 · C++23 (GCC 14-64, msys2) (first AC) · Tags: math
Ngeces's solution

369.
2183B
Yet Another MEX Problem · Tutorial
Quality: 16,180 global accepts · Rating: 1100 · first AC: 2026-01-07 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, greedy
Ngeces's solution

370.
2173B
Niko's Tactical Cards · Tutorial
Quality: 18,136 global accepts · Rating: 1100 · first AC: 2026-01-06 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dp, greedy, math
Ngeces's solution

371.
2179C
Blackslex and Number Theory · Tutorial
Quality: 22,307 global accepts · Rating: 1100 · first AC: 2025-12-26 · C++23 (GCC 14-64, msys2) (first AC) · Tags: implementation, math, number theory, sortings
Ngeces's solution

372.
2171C1
Renako Amaori and XOR Game (easy version) · Tutorial
Quality: 19,246 global accepts · Rating: 1100 · first AC: 2025-11-24 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, games, greedy
Ngeces's solution

373.
2139C
Cake Assignment · Tutorial
Rating: 1100 · first AC: 2025-09-14 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, constructive algorithms, greedy
Ngeces's solution

374.
2131C
Make it Equal · Tutorial
Quality: 21,630 global accepts · Rating: 1100 · first AC: 2025-08-12 · C++23 (GCC 14-64, msys2) (first AC) · Tags: math, number theory
Ngeces's solution

375.
2126C
I Will Definitely Make It · Tutorial
Quality: 26,289 global accepts · Rating: 1100 · first AC: 2025-08-07 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, sortings
Ngeces's solution

376.
2130B
Pathless · Tutorial
Quality: 21,400 global accepts · Rating: 1100 · first AC: 2025-08-05 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms
Ngeces's solution

377.
2096B
Wonderful Gloves · Tutorial
Quality: 16,575 global accepts · Rating: 1100 · first AC: 2025-08-01 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, math, sortings
Ngeces's solution

378.
2128B
Deque Process · Tutorial

Quality: 21,422 global accepts · Rating: 1100 · first AC: 2025-07-27 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, greedy, sortings, two pointers
Ngeces's solution

379.
2104C
Card Game · Tutorial
Quality: 17,389 global accepts · Rating: 1100 · first AC: 2025-07-25 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, constructive algorithms, games, greedy, math
Ngeces's solution

380.
2125C
Count Good Numbers · Tutorial
Quality: 22,754 global accepts · Rating: 1100 · first AC: 2025-07-22 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, combinatorics, math, number theory
Ngeces's solution

381.
2103B
Binary Typewriter · Tutorial
Quality: 17,709 global accepts · Rating: 1100 · first AC: 2025-07-21 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, math
Ngeces's solution

382.
2122B
Pile Shuffling · Tutorial
Quality: 15,225 global accepts · Rating: 1100 · first AC: 2025-07-20 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, math
Ngeces's solution

383.
2111B
Fibonacci Cubes · Tutorial
Quality: 17,885 global accepts · Rating: 1100 · first AC: 2025-07-14 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, dp, implementation, math
Ngeces's solution

384.
2112B
Shrinking Array · Tutorial
Quality: 21,121 global accepts · Rating: 1100 · first AC: 2025-06-23 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, greedy
Ngeces's solution

385.
2107B
Apples in Boxes · Tutorial
Quality: 19,806 global accepts · Rating: 1100 · first AC: 2025-05-06 · C++23 (GCC 14-64, msys2) (first AC) · Tags: games, greedy, math
Ngeces's solution

386.
2094D
Tung Tung Sahur · Tutorial
Quality: 23,869 global accepts · Rating: 1100 · first AC: 2025-04-13 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, strings, two pointers
Ngeces's solution

387.
2070B
Robot Program · Tutorial
Quality: 19,691 global accepts · Rating: 1100 · first AC: 2025-03-06 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, implementation, math
Ngeces's solution

388.
2064B
Variety is Discouraged · Tutorial
Quality: 20,121 global accepts · Rating: 1100 · first AC: 2025-02-16 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, constructive

algorithms, greedy, two pointers
Ngeces's solution

389.
2060D
Subtract Min Sort · Tutorial
Quality: 26,204 global accepts · Rating: 1100 · first AC: 2025-02-13 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy
Ngeces's solution

390.
2061B
Kevin and Geometry · Tutorial
Quality: 14,693 global accepts · Rating: 1100 · first AC: 2025-02-05 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, geometry
Ngeces's solution

391.
2063B
Subsequence Update · Tutorial
Quality: 23,197 global accepts · Rating: 1100 · first AC: 2025-01-25 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, data structures, greedy, sortings
Ngeces's solution

392.
2043B
Digits · Tutorial
Quality: 21,736 global accepts · Rating: 1100 · first AC: 2025-01-14 · C++23 (GCC 14-64, msys2) (first AC) · Tags: math, number theory
Ngeces's solution

393.
2050B
Transfusion · Tutorial
Quality: 27,065 global accepts · Rating: 1100 · first AC: 2024-12-07 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, greedy, math
Ngeces's solution

394.
2029B
Replacement · Tutorial
Quality: 11,742 global accepts · Rating: 1100 · first AC: 2024-11-09 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, games, strings
Ngeces's solution

395.
2027B
Stalin Sort · Tutorial
Quality: 17,710 global accepts · Rating: 1100 · first AC: 2024-11-07 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, greedy
Ngeces's solution

396.
2036C
Anya and 1100 · Tutorial
Quality: 22,203 global accepts · Rating: 1100 · first AC: 2024-11-03 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, implementation
Ngeces's solution

397.
2032B
Medians · Tutorial
Quality: 20,594 global accepts · Rating: 1100 · first AC: 2024-11-01 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, greedy, implementation, math
Ngeces's solution

398.
2024B
Buying Lemonade · Tutorial
Quality: 17,044 global accepts · Rating: 1100 · first AC: 2024-10-29 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, constructive algorithms, sortings
Ngeces's solution

399.
2030C
A TRUE Battle · Tutorial
Quality: 19,811 global accepts · Rating: 1100 · first AC: 2024-10-26 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, games, greedy
Ngeces's solution

400.
2025B
Binomial Coefficients, Kind Of · Tutorial
Quality: 19,618 global accepts · Rating: 1100 · first AC: 2024-10-19 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, dp, math
Ngeces's solution

401.
2014C
Robin Hood in Town · Tutorial
Quality: 27,461 global accepts · Rating: 1100 · first AC: 2024-09-29 · C++20 (GCC 13-64) (first AC) · Tags: binary search, greedy, math
Ngeces's solution

402.
2008D
Sakurako's Hobby · Tutorial
Quality: 23,447 global accepts · Rating: 1100 · first AC: 2024-09-03 · C++17 (GCC 7-32) (first AC) · Tags: dp, dsu, graphs, math
Ngeces's solution

403.
2004C
Splitting Items · Tutorial
Quality: 27,130 global accepts · Rating: 1100 · first AC: 2024-08-17 · C++20 (GCC 13-64) (first AC) · Tags: games, greedy, sortings
Ngeces's solution

404.
1901B
Chip and Ribbon · Tutorial
Quality: 16,952 global accepts · Rating: 1100 · first AC: 2024-08-06 · C++20 (GCC 13-64) (first AC) · Tags: greedy, math
Ngeces's solution

405.
1993B
Parity and Sum · Tutorial
Quality: 26,449 global accepts · Rating: 1100 · first AC: 2024-08-05 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, greedy
Ngeces's solution

406.
1997C
Even Positions · Tutorial
Quality: 25,434 global accepts · Rating: 1100 · first AC: 2024-08-01 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, data structures, greedy
Ngeces's solution

407.
1997B
Make Three Regions · Tutorial
Quality: 23,470 global accepts · Rating: 1100 · first AC: 2024-08-01 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, two pointers
Ngeces's solution

408.
1991B
AND Reconstruction · Tutorial
Quality: 18,905 global accepts · Rating: 1100 · first AC: 2024-07-29 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, constructive algorithms, greedy
Ngeces's solution

409.
1995B1
Bouquet (Easy Version) · Tutorial
Quality: 20,987 global accepts · Rating: 1100 · first AC: 2024-07-24 · C++20 (GCC 13-64) (first AC) · Tags: binary search, brute force, greedy,

sortings, two pointers
Ngeces's solution

410.
1902B
Getting Points · Tutorial
Quality: 16,450 global accepts · Rating: 1100 · first AC: 2024-07-23 · C++20 (GCC 13-64) (first AC) · Tags: binary search, brute force, greedy
Ngeces's solution

411.
1994B
Fun Game · Tutorial
Quality: 19,491 global accepts · Rating: 1100 · first AC: 2024-07-19 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, constructive algorithms, greedy, math
Ngeces's solution

412.
1914C
Quests · Tutorial
Quality: 39,545 global accepts · Rating: 1100 · first AC: 2024-07-18 · C++20 (GCC 13-64) (first AC) · Tags: greedy, math
Ngeces's solution

413.
1904B
Collecting Game · Tutorial
Quality: 27,929 global accepts · Rating: 1100 · first AC: 2024-07-15 · C++20 (GCC 13-64) (first AC) · Tags: binary search, dp, greedy, sortings, two pointers
Ngeces's solution

414.
1986C
Update Queries · Tutorial
Quality: 26,026 global accepts · Rating: 1100 · first AC: 2024-07-11 · C++20 (GCC 13-64) (first AC) · Tags: data structures, greedy, sortings
Ngeces's solution

415.
1984B
Large Addition · Tutorial
Quality: 20,956 global accepts · Rating: 1100 · first AC: 2024-06-11 · C++20 (GCC 13-64) (first AC) · Tags: implementation, math
Ngeces's solution

416.
1976B
Increase/Decrease/Copy · Tutorial
Quality: 25,082 global accepts · Rating: 1100 · first AC: 2024-06-05 · C++20 (GCC 13-64) (first AC) · Tags: greedy, implementation
Ngeces's solution

417.
1977B
Binary Colouring · Tutorial
Quality: 19,901 global accepts · Rating: 1100 · first AC: 2024-06-02 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, constructive algorithms, greedy, math
Ngeces's solution

418.
1921D
Very Different Array · Tutorial
Quality: 24,280 global accepts · Rating: 1100 · first AC: 2024-05-15 · C++17 (GCC 7-32) (first AC) · Tags: data structures, greedy, sortings, two pointers
Ngeces's solution

419.
1966B
Rectangle Filling · Tutorial
Quality: 17,213 global accepts · Rating: 1100 · first AC: 2024-04-28 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, implementation

Ngeces's solution

420.
1957B
A BIT of a Construction · Tutorial
Quality: 20,421 global accepts · Rating: 1100 · first AC: 2024-04-23 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, constructive algorithms, greedy, implementation
Ngeces's solution

421.
1942B
Bessie and MEX · Tutorial
Quality: 15,500 global accepts · Rating: 1100 · first AC: 2024-03-31 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, math
Ngeces's solution

422.
1946B
Maximum Sum · Tutorial
Quality: 23,528 global accepts · Rating: 1100 · first AC: 2024-03-24 · C++17 (GCC 7-32) (first AC) · Tags: dp, greedy, math
Ngeces's solution

423.
1932B
Chaya Calendar · Tutorial
Quality: 23,668 global accepts · Rating: 1100 · first AC: 2024-03-21 · C++17 (GCC 7-32) (first AC) · Tags: number theory
Ngeces's solution

424.
1944B
Equal XOR · Tutorial
Quality: 18,165 global accepts · Rating: 1100 · first AC: 2024-03-17 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, constructive algorithms
Ngeces's solution

425.
1948B
Array Fix · Tutorial
Quality: 26,275 global accepts · Rating: 1100 · first AC: 2024-03-15 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dp, greedy, implementation
Ngeces's solution

426.
1917B
Erase First or Second Letter · Tutorial
Quality: 36,367 global accepts · Rating: 1100 · first AC: 2024-03-13 · C++17 (GCC 7-32) (first AC) · Tags: brute force, combinatorics, data structures, dp, strings
Ngeces's solution

427.
1933C
Turtle Fingers: Count the Values of k · Tutorial
Quality: 25,373 global accepts · Rating: 1100 · first AC: 2024-02-29 · C++20 (GCC 11-64) (first AC) · Tags: brute force, implementation, math, number theory
Ngeces's solution

428.
1923B
Monsters Attack! · Tutorial
Quality: 19,882 global accepts · Rating: 1100 · first AC: 2024-02-26 · C++20 (GCC 11-64) (first AC) · Tags: dp, greedy, implementation
Ngeces's solution

429.
1905B
Begginer's Zelda · Tutorial
Quality: 18,593 global accepts · Rating: 1100 · first AC: 2024-02-13 · C++20 (GCC 11-64) (first AC) · Tags: greedy, trees
Ngeces's solution

430.
370A
Rook, Bishop and King · Tutorial
Quality: 12,029 global accepts · Rating: 1100 · first AC: 2024-02-08 · C++20 (GCC 11-64) (first AC) · Tags: graphs, math, shortest paths
Ngeces's solution

431.
1920B
Summation Game · Tutorial
Quality: 23,124 global accepts · Rating: 1100 · first AC: 2024-01-23 · C++20 (GCC 11-64) (first AC) · Tags: games, greedy, math, sortings
Ngeces's solution

432.
1891B
Deja Vu · Tutorial
Quality: 29,030 global accepts · Rating: 1100 · first AC: 2023-11-01 · C++20 (GCC 11-64) (first AC) · Tags: brute force, math, sortings
Ngeces's solution

433.
1884B
Haunted House · Tutorial
Quality: 14,704 global accepts · Rating: 1100 · first AC: 2023-10-22 · C++20 (GCC 11-64) (first AC) · Tags: binary search, greedy, math, two pointers
Ngeces's solution

434.
1867B
XOR Palindromes · Tutorial
Quality: 18,636 global accepts · Rating: 1100 · first AC: 2023-09-12 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, constructive algorithms, strings
Ngeces's solution

435.
1864B
Swap and Reverse · Tutorial
Quality: 16,616 global accepts · Rating: 1100 · first AC: 2023-08-26 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, greedy, sortings, strings
Ngeces's solution

436.
1842B
Tenzing and Books · Tutorial
Quality: 25,549 global accepts · Rating: 1100 · first AC: 2023-06-25 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, greedy, math
Ngeces's solution

437.
1826B
Lunatic Never Content · Tutorial
Quality: 28,177 global accepts · Rating: 1100 · first AC: 2023-05-05 · C++20 (GCC 11-64) (first AC) · Tags: math, number theory
Ngeces's solution

438.
1793B
Fedya and Array · Tutorial
Quality: 17,097 global accepts · Rating: 1100 · first AC: 2023-02-12 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, math
Ngeces's solution

439.
1788B
Sum of Two Numbers · Tutorial
Quality: 22,359 global accepts · Rating: 1100 · first AC: 2023-02-09 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, greedy, implementation, math, probabilities
Ngeces's solution

440.
2196A
Game with a Fraction · Tutorial
Quality: 15,840 global accepts · Rating: 1200 · first AC: 2026-02-11 · C++23 (GCC 14-64, msys2) (first AC) · Tags: games, math
Ngeces's solution

441.
2189B
The Curse of the Frog · Tutorial
Quality: 15,322 global accepts · Rating: 1200 · first AC: 2026-02-05 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, greedy, math
Ngeces's solution

442.
2190A
Sorting Game · Tutorial
Quality: 17,140 global accepts · Rating: 1200 · first AC: 2026-01-17 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, games, greedy
Ngeces's solution

443.
2182C
Production of Snowmen · Tutorial
Quality: 15,524 global accepts · Rating: 1200 · first AC: 2025-12-29 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, combinatorics, dp
Ngeces's solution

444.
2178C
First or Second · Tutorial
Quality: 15,705 global accepts · Rating: 1200 · first AC: 2025-12-28 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dp, greedy, implementation
Ngeces's solution

445.
2170B
Addition on a Segment · Tutorial
Quality: 14,296 global accepts · Rating: 1200 · first AC: 2025-12-22 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, math
Ngeces's solution

446.
2174A
Needle in a Haystack · Tutorial
Quality: 14,310 global accepts · Rating: 1200 · first AC: 2025-12-06 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, strings, two pointers
Ngeces's solution

447.
2172E
Number Maze · Tutorial
Quality: 5,902 global accepts · Rating: 1200 · first AC: 2025-12-04 · C++23 (GCC 14-64, msys2) (first AC) · Tags: implementation
Ngeces's solution

448.
2134B
Add 0 or K · Tutorial
Quality: 20,880 global accepts · Rating: 1200 · first AC: 2025-10-11 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, math, number theory
Ngeces's solution

449.
2135A
Against the Difference · Tutorial
Quality: 18,353 global accepts · Rating: 1200 · first AC: 2025-08-30 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, dp
Ngeces's solution

450.
2126D
This Is the Last Time · Tutorial
Quality: 24,019 global accepts · Rating: 1200 · first AC: 2025-08-06 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, greedy, sortings
Ngeces's solution

451.
2128C
Leftmost Below · Tutorial
Quality: 20,596 global accepts · Rating: 1200 · first AC: 2025-07-27 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, math
Ngeces's solution

452.
2117D
Retaliation · Tutorial
Quality: 22,125 global accepts · Rating: 1200 · first AC: 2025-07-24 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, math, number theory
Ngeces's solution

453.
2118B
Make It Permutation · Tutorial
Quality: 20,037 global accepts · Rating: 1200 · first AC: 2025-07-13 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms
Ngeces's solution

454.
2117C
Cool Partition · Tutorial
Quality: 21,069 global accepts · Rating: 1200 · first AC: 2025-07-11 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, greedy
Ngeces's solution

455.
2113B
Good Start · Tutorial
Quality: 14,625 global accepts · Rating: 1200 · first AC: 2025-07-10 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, math
Ngeces's solution

456.
2123D
Binary String Battle · Tutorial
Quality: 21,892 global accepts · Rating: 1200 · first AC: 2025-07-09 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, games, greedy
Ngeces's solution

457.
2119B
Line Segments · Tutorial
Quality: 18,310 global accepts · Rating: 1200 · first AC: 2025-07-06 · C++23 (GCC 14-64, msys2) (first AC) · Tags: geometry, greedy, math
Ngeces's solution

458.
2121C
Those Who Are With Us · Tutorial
Quality: 21,751 global accepts · Rating: 1200 · first AC: 2025-06-19 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, implementation
Ngeces's solution

459.
2109B
Slice to Survive · Tutorial
Quality: 17,338 global accepts · Rating: 1200 · first AC: 2025-05-17 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, greedy, math
Ngeces's solution

460.
2094E
Boneca Ambalabu · Tutorial
Quality: 18,572 global accepts · Rating: 1200 · first AC: 2025-04-13 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks
Ngeces's solution

461.
2069B
Set of Strangers · Tutorial
Quality: 18,816 global accepts · Rating: 1200 · first AC: 2025-02-18 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, matrices
Ngeces's solution

462.
2062C
Cirno and Operations · Tutorial
Quality: 18,392 global accepts · Rating: 1200 · first AC: 2025-01-31 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, math
Ngeces's solution

463.
2051D
Counting Pairs · Tutorial
Quality: 23,926 global accepts · Rating: 1200 · first AC: 2025-01-11 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, sortings, two pointers
Ngeces's solution

464.
2048C
Kevin and Binary Strings · Tutorial
Quality: 15,146 global accepts · Rating: 1200 · first AC: 2025-01-09 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, brute force, greedy, implementation, strings
Ngeces's solution

465.
2050C
Uninteresting Number · Tutorial
Quality: 25,011 global accepts · Rating: 1200 · first AC: 2024-12-09 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, dp, math
Ngeces's solution

466.
2041E
Beautiful Array · Tutorial
Quality: 9,882 global accepts · Rating: 1200 · first AC: 2024-11-28 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, math
Ngeces's solution

467.
2041B
Bowling Frame · Tutorial
Quality: 7,179 global accepts · Rating: 1200 · first AC: 2024-11-28 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, brute force, math
Ngeces's solution

468.
2039C1
Shohag Loves XOR (Easy Version) · Tutorial
Quality: 13,521 global accepts · Rating: 1200 · first AC: 2024-11-23 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, brute force, math, number theory
Ngeces's solution

469.
2019B
All Pairs Segments · Tutorial
Quality: 17,282 global accepts · Rating: 1200 · first AC: 2024-10-10 · C++20 (GCC 13-64) (first AC) · Tags: implementation, math
Ngeces's solution

470.
2021B
Maximize Mex · Tutorial
Quality: 18,822 global accepts · Rating: 1200 · first AC: 2024-10-07 · C++20 (GCC 13-64) (first AC) · Tags: brute force, greedy, math, number theory
Ngeces's solution

471.
2020B
Brightness Begins · Tutorial
Quality: 21,669 global accepts · Rating: 1200 · first AC: 2024-10-05 · C++20 (GCC 13-64) (first AC) · Tags: binary search, math
Ngeces's solution

472.
2005B2
The Strict Teacher (Hard Version) · Tutorial
Quality: 21,693 global accepts · Rating: 1200 · first AC: 2024-09-16 · C++20 (GCC 13-64) (first AC) · Tags: binary search, greedy, math, sortings
Ngeces's solution

473.
2003C
Turtle and Good Pairs · Tutorial
Quality: 21,672 global accepts · Rating: 1200 · first AC: 2024-08-27 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, sortings, strings
Ngeces's solution

474.
2000D
Right Left Wrong · Tutorial
Quality: 28,843 global accepts · Rating: 1200 · first AC: 2024-08-15 · C++20 (GCC 13-64) (first AC) · Tags: greedy, implementation, two pointers
Ngeces's solution

475.
2002C
Black Circles · Tutorial
Quality: 17,706 global accepts · Rating: 1200 · first AC: 2024-08-13 · C++20 (GCC 13-64) (first AC) · Tags: brute force, geometry, greedy, math
Ngeces's solution

476.
1996C
Sort · Tutorial
Quality: 28,029 global accepts · Rating: 1200 · first AC: 2024-07-27 · C++20 (GCC 13-64) (first AC) · Tags: dp, greedy, sortings, strings
Ngeces's solution

477.
1903B
StORage room · Tutorial
Quality: 14,837 global accepts · Rating: 1200 · first AC: 2024-07-25 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, brute force, constructive algorithms, greedy
Ngeces's solution

478.
1990B
Array Craft · Tutorial
Quality: 19,870 global accepts · Rating: 1200 · first AC: 2024-07-21 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, greedy
Ngeces's solution

479.
1907C
Removal of Unattractive Pairs · Tutorial
Quality: 23,139 global accepts · Rating: 1200 · first AC: 2024-07-20 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, greedy, math, strings
Ngeces's solution

480.
1914D
Three Activities · Tutorial
Quality: 38,107 global accepts · Rating: 1200 · first AC: 2024-07-18 · C++20 (GCC 13-64) (first AC) · Tags: brute force, dp, greedy, implementation, sortings
Ngeces's solution

481.
1992D
Test of Love · Tutorial
Quality: 24,014 global accepts · Rating: 1200 · first AC: 2024-07-13 · C++20 (GCC 13-64) (first AC) · Tags: dp, greedy, implementation
Ngeces's solution

482.
1983B
Corner Twist · Tutorial
Quality: 18,415 global accepts · Rating: 1200 · first AC: 2024-07-09 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, greedy, implementation, math
Ngeces's solution

483.
1982C
Boring Day · Tutorial
Quality: 21,903 global accepts · Rating: 1200 · first AC: 2024-07-06 · C++20 (GCC 13-64) (first AC) · Tags: binary search, data structures, dp, greedy, two pointers
Ngeces's solution

484.
1987C
Basil's Garden · Tutorial
Quality: 20,769 global accepts · Rating: 1200 · first AC: 2024-07-03 · C++20 (GCC 13-64) (first AC) · Tags: dp, greedy
Ngeces's solution

485.
1989B
Substring and Subsequence · Tutorial
Quality: 23,319 global accepts · Rating: 1200 · first AC: 2024-06-29 · C++20 (GCC 13-64) (first AC) · Tags: brute force, greedy, strings
Ngeces's solution

486.
1982B
Collatz Conjecture · Tutorial
Quality: 19,758 global accepts · Rating: 1200 · first AC: 2024-06-27 · C++20 (GCC 13-64) (first AC) · Tags: brute force, implementation, math, number theory
Ngeces's solution

487.
1979C
Earning on Bets · Tutorial
Quality: 22,190 global accepts · Rating: 1200 · first AC: 2024-06-16 · C++20 (GCC 13-64) (first AC) · Tags: binary search, combinatorics, constructive algorithms, number theory
Ngeces's solution

488.
1975C
Chamo and Mocha's Array · Tutorial
Quality: 17,167 global accepts · Rating: 1200 · first AC: 2024-05-27 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, greedy
Ngeces's solution

489.
1954C
Long Multiplication · Tutorial
Quality: 22,750 global accepts · Rating: 1200 · first AC: 2024-04-17 · C++17 (GCC 7-32) (first AC) · Tags: greedy, math, number theory
Ngeces's solution

490.
1954B
Make It Ugly · Tutorial
Quality: 21,519 global accepts · Rating: 1200 · first AC: 2024-04-17 · C++17 (GCC 7-32) (first AC) · Tags: implementation, math
Ngeces's solution

491.
1951B
Battle Cows · Tutorial
Quality: 16,849 global accepts · Rating: 1200 · first AC: 2024-04-07 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, greedy
Ngeces's solution

492.
1945C
Left and Right Houses · Tutorial
Quality: 17,399 global accepts · Rating: 1200 · first AC: 2024-03-20 · C++17 (GCC 7-32) (first AC) · Tags: brute force
Ngeces's solution

493.
1941D
Rudolf and the Ball Game · Tutorial
Quality: 20,939 global accepts · Rating: 1200 · first AC: 2024-03-12 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, dp, implementation
Ngeces's solution

494.
1934B
Yet Another Coin Problem · Tutorial
Quality: 22,017 global accepts · Rating: 1200 · first AC: 2024-03-07 · last AC: 2024-03-07 · C++20 (GCC 11-64) (first AC) · Tags: brute force, dp, greedy, math
Ngeces's solution

495.
1935B
Informatics in MAC · Tutorial
Quality: 20,897 global accepts · Rating: 1200 · first AC: 2024-03-05 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms
Ngeces's solution

496.
1933D
Turtle Tenacity: Continual Mods · Tutorial
Quality: 23,529 global accepts · Rating: 1200 · first AC: 2024-03-01 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, greedy, math, number theory, sortings
Ngeces's solution

497.
1928B
Equalize · Tutorial
Quality: 20,755 global accepts · Rating: 1200 · first AC: 2024-02-11 · C++20 (GCC 11-64) (first AC) · Tags: binary search, greedy, sortings, two pointers
Ngeces's solution

498.
1657C
Bracket Sequence Deletion · Tutorial
Quality: 17,685 global accepts · Rating: 1200 · first AC: 2024-02-08 · C++20 (GCC 11-64) (first AC) · Tags: greedy, implementation
Ngeces's solution

499.
1185C1
Exam in BerSU (easy version) · Tutorial
Quality: 11,899 global accepts · Rating: 1200 · first AC: 2024-02-06 · C++20 (GCC 11-64) (first AC) · Tags: greedy, sortings
Ngeces's solution

500.
1185B
Email from Polycarp · Tutorial

Quality: 14,224 global accepts · Rating: 1200 · first AC: 2024-02-05 · C++20 (GCC 11-64) (first AC) · Tags: implementation, strings
Ngeces's solution

501.
1925B
A Balanced Problemset? · Tutorial
Quality: 23,130 global accepts · Rating: 1200 · first AC: 2024-01-28 · C++20 (GCC 11-64) (first AC) · Tags: brute force, greedy, math, number theory
Ngeces's solution

502.
1922B
Forming Triangles · Tutorial
Quality: 23,377 global accepts · Rating: 1200 · first AC: 2024-01-18 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, constructive algorithms, math, sortings
Ngeces's solution

503.
1916C
Training Before the Olympiad · Tutorial
Quality: 19,884 global accepts · Rating: 1200 · first AC: 2024-01-02 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, games, greedy, implementation, math
Ngeces's solution

504.
1909B
Make Almost Equal With Mod · Tutorial
Quality: 30,975 global accepts · Rating: 1200 · first AC: 2023-12-23 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, constructive algorithms, math, number theory
Ngeces's solution

505.
1875B
Jellyfish and Game · Tutorial
Rating: 1200 · first AC: 2023-09-30 · C++20 (GCC 11-64) (first AC) · Tags: brute force, greedy, implementation
Ngeces's solution

506.
1859C
Another Permutation Problem · Tutorial
Quality: 18,658 global accepts · Rating: 1200 · first AC: 2023-08-14 · C++20 (GCC 11-64) (first AC) · Tags: brute force, dp, greedy, math
Ngeces's solution

507.
1848B
Vika and the Bridge · Tutorial
Quality: 24,417 global accepts · Rating: 1200 · first AC: 2023-07-16 · C++20 (GCC 11-64) (first AC) · Tags: binary search, data structures, greedy, implementation, math, sortings
Ngeces's solution

508.
1834C
Game with Reversing · Tutorial
Quality: 15,045 global accepts · Rating: 1200 · first AC: 2023-06-18 · C++20 (GCC 11-64) (first AC) · Tags: games, greedy, math, strings
Ngeces's solution

509.
1826A
Trust Nobody · Tutorial
Quality: 17,281 global accepts · Rating: 1200 · first AC: 2023-05-05 · C++20 (GCC 11-64) (first AC) · Tags: brute force, greedy, implementation, sortings
Ngeces's solution

510.
2211C1
Equal Multisets (Easy Version) · Tutorial

Quality: 9,126 global accepts · Rating: 1300 · first AC: 2026-03-29 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, brute force, greedy, two pointers
Ngeces's solution

511.
2189C1
XOR Convenience (Easy Version) · Tutorial
Quality: 13,904 global accepts · Rating: 1300 · first AC: 2026-03-11 · last AC: 2026-03-12 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, constructive algorithms, math
Ngeces's solution

512.
2201A1
Lost Civilization (Easy Version) · Tutorial
Quality: 11,064 global accepts · Rating: 1300 · first AC: 2026-02-23 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures
Ngeces's solution

513.
2192C
All-in-one Gun · Tutorial
Quality: 11,022 global accepts · Rating: 1300 · first AC: 2026-02-21 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, greedy, math
Ngeces's solution

514.
2195D
Absolute Cinema · Tutorial
Quality: 13,672 global accepts · Rating: 1300 · first AC: 2026-02-16 · C++23 (GCC 14-64, msys2) (first AC) · Tags: math
Ngeces's solution

515.
2194C
Secret message · Tutorial
Quality: 10,902 global accepts · Rating: 1300 · first AC: 2026-02-09 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, brute force, dp, math, number theory
Ngeces's solution

516.
2187A
Restricted Sorting · Tutorial
Quality: 15,876 global accepts · Rating: 1300 · first AC: 2026-02-01 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, sortings
Ngeces's solution

517.
2179D
Blackslex and Penguin Civilization · Tutorial
Quality: 13,517 global accepts · Rating: 1300 · first AC: 2026-01-01 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, constructive algorithms, greedy, math
Ngeces's solution

518.
2170C
Quotient and Remainder · Tutorial
Quality: 11,250 global accepts · Rating: 1300 · first AC: 2025-12-30 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, greedy, two pointers
Ngeces's solution

519.
2176C
Odd Process · Tutorial
Quality: 15,727 global accepts · Rating: 1300 · first AC: 2025-12-12 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, sortings
Ngeces's solution

520.
2172M
Maximum Distance To Port · Tutorial
Quality: 5,821 global accepts · Rating: 1300 · first AC: 2025-12-04 · C++23 (GCC 14-64, msys2) (first AC) · Tags: graphs, shortest paths

Ngeces's solution

521.
2165A
Cyclic Merging · Tutorial
Quality: 14,130 global accepts · Rating: 1300 · first AC: 2025-11-20 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, greedy
Ngeces's solution

522.
2145C
Monocarp's String · Tutorial
Quality: 15,405 global accepts · Rating: 1300 · first AC: 2025-10-10 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, greedy, strings
Ngeces's solution

523.
2152B
Catching the Krug · Tutorial
Quality: 12,858 global accepts · Rating: 1300 · first AC: 2025-10-03 · C++23 (GCC 14-64, msys2) (first AC) · Tags: games
Ngeces's solution

524.
2150A
Incremental Path · Tutorial
Quality: 11,707 global accepts · Rating: 1300 · first AC: 2025-09-25 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, hashing, implementation
Ngeces's solution

525.
2144C
Non-Descending Arrays · Tutorial
Quality: 14,996 global accepts · Rating: 1300 · first AC: 2025-09-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, dp, math
Ngeces's solution

526.
2127B
Hamiiid, Haaamid... Hamid? · Tutorial
Quality: 13,497 global accepts · Rating: 1300 · first AC: 2025-08-08 · C++23 (GCC 14-64, msys2) (first AC) · Tags: games, greedy
Ngeces's solution

527.
2129A
Double Perspective · Tutorial
Quality: 16,654 global accepts · Rating: 1300 · first AC: 2025-08-04 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, dp, dsu, graphs, greedy, sortings
Ngeces's solution

528.
2116B
Gellyfish and Baby's Breath · Tutorial
Quality: 17,556 global accepts · Rating: 1300 · first AC: 2025-07-18 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, math, sortings
Ngeces's solution

529.
2118C
Make It Beautiful · Tutorial
Quality: 18,481 global accepts · Rating: 1300 · first AC: 2025-07-13 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, data structures, greedy, math
Ngeces's solution

530.
2119C
A Good Problem · Tutorial
Quality: 16,310 global accepts · Rating: 1300 · first AC: 2025-07-09 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, constructive algorithms, math

Ngeces's solution

531.
2124C
Subset Multiplication · Tutorial
Quality: 14,609 global accepts · Rating: 1300 · first AC: 2025-07-08 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, greedy, math, number theory
Ngeces's solution

532.
2112C
Coloring Game · Tutorial
Quality: 17,741 global accepts · Rating: 1300 · first AC: 2025-06-23 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, brute force, greedy, two pointers
Ngeces's solution

533.
2121D
1709 · Tutorial
Quality: 18,214 global accepts · Rating: 1300 · first AC: 2025-06-19 · C++23 (GCC 14-64, msys2) (first AC) · Tags: implementation, sortings
Ngeces's solution

534.
2101A
Mex in the Grid · Tutorial
Quality: 13,444 global accepts · Rating: 1300 · first AC: 2025-05-11 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, implementation
Ngeces's solution

535.
2108B
SUMdamental Decomposition · Tutorial
Quality: 14,546 global accepts · Rating: 1300 · first AC: 2025-05-07 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, constructive algorithms, greedy, implementation, math
Ngeces's solution

536.
2064C
Remove the Ends · Tutorial
Quality: 17,788 global accepts · Rating: 1300 · first AC: 2025-02-16 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, constructive algorithms, dp, greedy
Ngeces's solution

537.
2059B
Cost of the Array · Tutorial
Quality: 18,789 global accepts · Rating: 1300 · first AC: 2025-02-02 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, constructive algorithms, greedy, math
Ngeces's solution

538.
2049B
pspspsps · Tutorial
Quality: 18,926 global accepts · Rating: 1300 · first AC: 2024-12-23 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, constructive algorithms, graph matchings, implementation
Ngeces's solution

539.
2050D
Digital string maximization · Tutorial
Quality: 18,981 global accepts · Rating: 1300 · first AC: 2024-12-10 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, greedy, math, strings
Ngeces's solution

540.
2041A
The Bento Box Adventure · Tutorial

Quality: 11,298 global accepts · Rating: 1300 · first AC: 2024-11-28 · C++23 (GCC 14-64, msys2) (first AC) · Tags: implementation, sortings
Ngeces's solution

541.
2033D
Kousuke's Assignment · Tutorial
Quality: 18,198 global accepts · Rating: 1300 · first AC: 2024-11-21 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, dp, dsu, greedy, math
Ngeces's solution

542.
2037D
Sharky Surfing · Tutorial
Quality: 14,755 global accepts · Rating: 1300 · first AC: 2024-11-17 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, greedy, two pointers
Ngeces's solution

543.
2031C
Penchick and BBQ Buns · Tutorial
Quality: 15,716 global accepts · Rating: 1300 · first AC: 2024-11-16 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, math, number theory
Ngeces's solution

544.
2036D
I Love 1543 · Tutorial
Quality: 15,992 global accepts · Rating: 1300 · first AC: 2024-11-03 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, implementation, matrices
Ngeces's solution

545.
2024C
Concatenation of Arrays · Tutorial
Rating: 1300 · first AC: 2024-10-31 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, greedy, sortings
Ngeces's solution

546.
2026B
Black Cells · Tutorial
Quality: 16,504 global accepts · Rating: 1300 · first AC: 2024-10-28 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, brute force, constructive algorithms, greedy
Ngeces's solution

547.
2025C
New Game · Tutorial
Quality: 19,039 global accepts · Rating: 1300 · first AC: 2024-10-22 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, brute force, greedy, implementation, sortings, two pointers
Ngeces's solution

548.
2022B
Kar Salesman · Tutorial
Quality: 14,528 global accepts · Rating: 1300 · first AC: 2024-10-16 · C++20 (GCC 13-64) (first AC) · Tags: binary search, greedy, math
Ngeces's solution

549.
2021C1
Adjust The Presentation (Easy Version) · Tutorial
Quality: 14,123 global accepts · Rating: 1300 · first AC: 2024-10-08 · last AC: 2024-10-09 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, greedy
Ngeces's solution

550.
1991C
Absolute Zero · Tutorial

Quality: 17,709 global accepts · Rating: 1300 · first AC: 2024-07-29 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, greedy, math
Ngeces's solution

551.
1900C
Anji's Binary Tree · Tutorial
Quality: 15,044 global accepts · Rating: 1300 · first AC: 2024-07-26 · C++20 (GCC 13-64) (first AC) · Tags: dfs and similar, dp, trees
Ngeces's solution

552.
1902C
Insert and Equalize · Tutorial
Quality: 16,979 global accepts · Rating: 1300 · first AC: 2024-07-23 · C++20 (GCC 13-64) (first AC) · Tags: brute force, constructive algorithms, greedy, math, number theory
Ngeces's solution

553.
1988C
Increasing Sequence with Fixed OR · Tutorial
Quality: 20,296 global accepts · Rating: 1300 · first AC: 2024-07-16 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, constructive algorithms, greedy
Ngeces's solution

554.
1980C
Sofia and the Lost Operations · Tutorial
Quality: 21,705 global accepts · Rating: 1300 · first AC: 2024-06-23 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, greedy
Ngeces's solution

555.
1978C
Manhattan Permutations · Tutorial
Quality: 17,789 global accepts · Rating: 1300 · first AC: 2024-06-19 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, data structures, greedy, implementation, math
Ngeces's solution

556.
1984C1
Magnitude (Easy Version) · Tutorial
Quality: 20,155 global accepts · Rating: 1300 · first AC: 2024-06-14 · C++20 (GCC 13-64) (first AC) · Tags: dp, greedy, math
Ngeces's solution

557.
1981B
Turtle and an Infinite Sequence · Tutorial
Quality: 16,443 global accepts · Rating: 1300 · first AC: 2024-06-09 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, math
Ngeces's solution

558.
1973B
Cat, Fox and the Lonely Array · Tutorial
Quality: 16,831 global accepts · Rating: 1300 · first AC: 2024-05-20 · C++17 (GCC 7-32) (first AC) · Tags: binary search, bitmasks, data structures, greedy, math, two pointers
Ngeces's solution

559.
1968D
Permutation Game · Tutorial
Quality: 17,428 global accepts · Rating: 1300 · first AC: 2024-05-08 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dfs and similar, games, graphs, greedy, math
Ngeces's solution

560.
1955C
Inhabitant of the Deep Sea · Tutorial

Quality: 24,506 global accepts · Rating: 1300 · first AC: 2024-04-11 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation, math
Ngeces's solution

561.
1942C1
Bessie's Birthday Cake (Easy Version) · Tutorial
Quality: 12,425 global accepts · Rating: 1300 · first AC: 2024-03-31 · C++17 (GCC 7-32) (first AC) · Tags: geometry, greedy, math
Ngeces's solution

562.
1945D
Seraphim the Owl · Tutorial
Quality: 17,165 global accepts · Rating: 1300 · first AC: 2024-03-20 · C++17 (GCC 7-32) (first AC) · Tags: dp, greedy
Ngeces's solution

563.
1944C
MEX Game 1 · Tutorial
Rating: 1300 · first AC: 2024-03-17 · last AC: 2024-03-17 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, games, greedy
Ngeces's solution

564.
1948C
Arrow Path · Tutorial
Quality: 21,097 global accepts · Rating: 1300 · first AC: 2024-03-15 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, dfs and similar, dp, graphs, shortest paths
Ngeces's solution

565.
1937B
Binary Path · Tutorial
Quality: 17,332 global accepts · Rating: 1300 · first AC: 2024-03-04 · C++20 (GCC 11-64) (first AC) · Tags: dp, greedy, implementation
Ngeces's solution

566.
1931D
Divisible Pairs · Tutorial
Quality: 30,643 global accepts · Rating: 1300 · first AC: 2024-02-17 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, math, number theory
Ngeces's solution

567.
1915E
Romantic Glasses · Tutorial
Quality: 34,536 global accepts · Rating: 1300 · first AC: 2024-02-08 · C++20 (GCC 11-64) (first AC) · Tags: data structures, greedy, math
Ngeces's solution

568.
1927D
Find the Different Ones! · Tutorial
Quality: 33,186 global accepts · Rating: 1300 · first AC: 2024-02-08 · C++20 (GCC 11-64) (first AC) · Tags: binary search, brute force, data structures, dp, dsu, greedy, two pointers
Ngeces's solution

569.
1922C
Closest Cities · Tutorial
Quality: 22,001 global accepts · Rating: 1300 · first AC: 2024-01-18 · C++20 (GCC 11-64) (first AC) · Tags: greedy, implementation, math
Ngeces's solution

570.
1913C
Game with Multiset · Tutorial
Quality: 17,492 global accepts · Rating: 1300 · first AC: 2023-12-21 · C++20 (GCC 11-64) (first AC) · Tags: binary search, bitmasks, brute force, greedy
Ngeces's solution

571.
1864C
Divisor Chain · Tutorial
Quality: 15,283 global accepts · Rating: 1300 · first AC: 2023-08-26 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, constructive algorithms, math, number theory
Ngeces's solution

572.
1844C
Particles · Tutorial
Quality: 17,862 global accepts · Rating: 1300 · first AC: 2023-07-14 · C++20 (GCC 11-64) (first AC) · Tags: dp, greedy, implementation, math
Ngeces's solution

573.
1826C
Dreaming of Freedom · Tutorial
Quality: 15,676 global accepts · Rating: 1300 · first AC: 2023-05-05 · C++20 (GCC 11-64) (first AC) · Tags: greedy, math, number theory
Ngeces's solution

574.
1778B
The Forbidden Permutation · Tutorial
Quality: 14,532 global accepts · Rating: 1300 · first AC: 2023-02-02 · C++20 (GCC 11-64) (first AC) · Tags: greedy, math
Ngeces's solution

575.
2190B1
Sub-RBS (Easy Version) · Tutorial
Quality: 10,684 global accepts · Rating: 1400 · first AC: 2026-01-17 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, constructive algorithms, dp, greedy, strings, two pointers
Ngeces's solution

576.
1251B
Binary Palindromes · Tutorial
Quality: 11,619 global accepts · Rating: 1400 · first AC: 2026-01-05 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, strings
Ngeces's solution

577.
2171D
Rae Taylor and Trees (easy version) · Tutorial
Quality: 11,585 global accepts · Rating: 1400 · first AC: 2025-11-25 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, data structures, dp, dsu, greedy, implementation, trees
Ngeces's solution

578.
2171C2
Renako Amaori and XOR Game (hard version) · Tutorial
Quality: 11,847 global accepts · Rating: 1400 · first AC: 2025-11-24 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, games, greedy
Ngeces's solution

579.
2164C
Dungeon · Tutorial
Quality: 10,720 global accepts · Rating: 1400 · first AC: 2025-11-17 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, brute force, data structures, greedy, sortings
Ngeces's solution

580.
2152C
Triple Removal · Tutorial
Quality: 12,232 global accepts · Rating: 1400 · first AC: 2025-10-03 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, greedy, math
Ngeces's solution

581.
2133C
The Nether · Tutorial
Quality: 12,797 global accepts · Rating: 1400 · first AC: 2025-08-24 · C++23 (GCC 14-64, msys2) (first AC) · Tags: graphs, interactive
Ngeces's solution

582.
2131E
Adjacent XOR · Tutorial
Quality: 17,127 global accepts · Rating: 1400 · first AC: 2025-08-14 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, greedy
Ngeces's solution

583.
2131D
Arboris Contractio · Tutorial
Quality: 14,327 global accepts · Rating: 1400 · first AC: 2025-08-13 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, graphs, greedy, trees
Ngeces's solution

584.
2127C
Trip Shopping · Tutorial
Quality: 12,397 global accepts · Rating: 1400 · first AC: 2025-08-08 · C++23 (GCC 14-64, msys2) (first AC) · Tags: games, greedy, sortings
Ngeces's solution

585.
2114D
Come a Little Closer · Tutorial
Quality: 14,644 global accepts · Rating: 1400 · first AC: 2025-07-31 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, greedy, implementation, math
Ngeces's solution

586.
337B
Routine Problem · Tutorial
Quality: 10,064 global accepts · Rating: 1400 · first AC: 2025-07-29 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, math, number theory
Ngeces's solution

587.
2104D
Array and GCD · Tutorial
Quality: 13,232 global accepts · Rating: 1400 · first AC: 2025-07-25 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, greedy, math, number theory
Ngeces's solution

588.
2126E
G-C-D, Unlucky! · Tutorial
Quality: 17,024 global accepts · Rating: 1400 · first AC: 2025-07-19 · C++23 (GCC 14-64, msys2) (first AC) · Tags: math, number theory
Ngeces's solution

589.
2110C
Racing · Tutorial
Quality: 15,834 global accepts · Rating: 1400 · first AC: 2025-07-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, greedy
Ngeces's solution

590.
2123E
MEX Count · Tutorial
Quality: 14,907 global accepts · Rating: 1400 · first AC: 2025-07-09 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, data structures, greedy, sortings, two pointers
Ngeces's solution

591.
1195C
Basketball Exercise · Tutorial
Quality: 34,843 global accepts · Rating: 1400 · first AC: 2025-07-05 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dp
Ngeces's solution

592.
2120C
Divine Tree · Tutorial
Quality: 12,598 global accepts · Rating: 1400 · first AC: 2025-06-23 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, greedy, math, sortings, trees
Ngeces's solution

593.
2098B
Sasha and the Apartment Purchase · Tutorial
Quality: 7,887 global accepts · Rating: 1400 · first AC: 2025-05-21 · C++23 (GCC 14-64, msys2) (first AC) · Tags: math, sortings
Ngeces's solution

594.
2097A
Sports Betting · Tutorial
Quality: 8,589 global accepts · Rating: 1400 · first AC: 2025-05-19 · C++23 (GCC 14-64, msys2) (first AC) · Tags: 2-sat, brute force, math, sortings
Ngeces's solution

595.
2055C
The Trail · Tutorial
Quality: 17,248 global accepts · Rating: 1400 · first AC: 2025-02-20 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, constructive algorithms, greedy, math, two pointers
Ngeces's solution

596.
2067D
Object Identification · Tutorial
Rating: 1400 · first AC: 2025-02-12 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, graphs, interactive
Ngeces's solution

597.
2034C
Trapped in the Witch's Labyrinth · Tutorial
Quality: 9,141 global accepts · Rating: 1400 · first AC: 2024-12-07 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, dfs and similar, graphs, implementation
Ngeces's solution

598.
2033E
Sakurako, Kosuke, and the Permutation · Tutorial
Quality: 14,142 global accepts · Rating: 1400 · first AC: 2024-11-21 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, data structures, dfs and similar, dsu, graphs, greedy, math
Ngeces's solution

599.
2033C
Sakurako's Field Trip · Tutorial
Quality: 17,816 global accepts · Rating: 1400 · first AC: 2024-11-21 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dp, greedy, two pointers
Ngeces's solution

600.
2038L
Bridge Renovation · Tutorial
Quality: 7,988 global accepts · Rating: 1400 · first AC: 2024-11-18 · C++20 (GCC 13-64) (first AC) · Tags: brute force, dp, greedy, math, two pointers
Ngeces's solution

601.
2038A
Bonus Project · Tutorial
Quality: 5,434 global accepts · Rating: 1400 · first AC: 2024-11-18 · C++23 (GCC 14-64, msys2) (first AC) · Tags: games, greedy
Ngeces's solution

602.
2038C
DIY · Tutorial
Quality: 6,925 global accepts · Rating: 1400 · first AC: 2024-11-18 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, geometry, greedy, sortings
Ngeces's solution

603.
2028B
Alice's Adventures in Permuting · Tutorial
Quality: 13,291 global accepts · Rating: 1400 · first AC: 2024-11-14 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, implementation, math
Ngeces's solution

604.
2010C1
Message Transmission Error (easy version) · Tutorial
Quality: 9,246 global accepts · Rating: 1400 · first AC: 2024-11-09 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, strings
Ngeces's solution

605.
2032C
Trinity · Tutorial
Quality: 16,177 global accepts · Rating: 1400 · first AC: 2024-11-01 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, math, sortings, two pointers
Ngeces's solution

606.
2035C
Alya and Permutation · Tutorial
Quality: 11,532 global accepts · Rating: 1400 · first AC: 2024-10-28 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, constructive algorithms, math
Ngeces's solution

607.
2020C
Bitwise Balancing · Tutorial
Quality: 18,302 global accepts · Rating: 1400 · first AC: 2024-10-05 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, hashing, implementation, math, schedules, ternary search
Ngeces's solution

608.
2014D
Robert Hood and Mrs Hood · Tutorial
Quality: 15,976 global accepts · Rating: 1400 · first AC: 2024-09-29 · C++20 (GCC 13-64) (first AC) · Tags: brute force, data structures, greedy, sortings
Ngeces's solution

609.
2013C
Password Cracking · Tutorial
Quality: 14,583 global accepts · Rating: 1400 · first AC: 2024-09-23 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, interactive, strings
Ngeces's solution

610.
2008F
Sakurako's Box · Tutorial
Quality: 15,669 global accepts · Rating: 1400 · first AC: 2024-09-05 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, math, number theory
Ngeces's solution

611.
2000E
Photoshoot for Gorillas · Tutorial
Quality: 16,224 global accepts · Rating: 1400 · first AC: 2024-08-15 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, data structures, greedy, math
Ngeces's solution

612.
1901C
Add, Divide and Floor · Tutorial
Quality: 14,240 global accepts · Rating: 1400 · first AC: 2024-08-08 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, greedy, math
Ngeces's solution

613.
1903C
Theofanis' Nightmare · Tutorial
Quality: 14,481 global accepts · Rating: 1400 · first AC: 2024-08-07 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, greedy
Ngeces's solution

614.
1993C
Light Switches · Tutorial
Quality: 16,180 global accepts · Rating: 1400 · first AC: 2024-08-05 · C++20 (GCC 13-64) (first AC) · Tags: implementation, math
Ngeces's solution

615.
1896C
Matching Arrays · Tutorial
Quality: 11,601 global accepts · Rating: 1400 · first AC: 2024-08-05 · C++20 (GCC 13-64) (first AC) · Tags: binary search, constructive algorithms, greedy, sortings
Ngeces's solution

616.
1895C
Torn Lucky Ticket · Tutorial
Quality: 13,033 global accepts · Rating: 1400 · first AC: 2024-08-04 · C++20 (GCC 13-64) (first AC) · Tags: brute force, dp, hashing, implementation, math
Ngeces's solution

617.
1914E2
Game with Marbles (Hard Version) · Tutorial
Quality: 14,752 global accepts · Rating: 1400 · first AC: 2024-07-28 · C++20 (GCC 13-64) (first AC) · Tags: games, greedy, sortings
Ngeces's solution

618.
1914E1
Game with Marbles (Easy Version) · Tutorial
Quality: 14,245 global accepts · Rating: 1400 · first AC: 2024-07-28 · C++20 (GCC 13-64) (first AC) · Tags: brute force, games, greedy, sortings
Ngeces's solution

619.
1905C
Largest Subsequence · Tutorial
Quality: 14,212 global accepts · Rating: 1400 · first AC: 2024-07-25 · C++20 (GCC 13-64) (first AC) · Tags: greedy, strings
Ngeces's solution

620.
1986D
Mathematical Problem · Tutorial
Quality: 17,964 global accepts · Rating: 1400 · first AC: 2024-07-17 · C++20 (GCC 13-64) (first AC) · Tags: brute force, dp, greedy, implementation, math, two pointers
Ngeces's solution

621.
1904C
Array Game · Tutorial
Quality: 23,557 global accepts · Rating: 1400 · first AC: 2024-07-15 · C++20 (GCC 13-64) (first AC) · Tags: binary search, brute force, data structures, sortings, two pointers
Ngeces's solution

622.
1983C
Have Your Cake and Eat It Too · Tutorial
Quality: 14,712 global accepts · Rating: 1400 · first AC: 2024-07-09 · C++20 (GCC 13-64) (first AC) · Tags: binary search, brute force, greedy, implementation
Ngeces's solution

623.
1989C
Two Movies · Tutorial
Quality: 22,450 global accepts · Rating: 1400 · first AC: 2024-06-30 · C++20 (GCC 13-64) (first AC) · Tags: greedy, math
Ngeces's solution

624.
1980D
GCD-sequence · Tutorial
Quality: 17,380 global accepts · Rating: 1400 · first AC: 2024-06-25 · C++20 (GCC 13-64) (first AC) · Tags: greedy, implementation, math, number theory
Ngeces's solution

625.
1974D
Ingenuity-2 · Tutorial
Quality: 17,799 global accepts · Rating: 1400 · first AC: 2024-05-25 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, implementation
Ngeces's solution

626.
1974C
Beautiful Triple Pairs · Tutorial
Quality: 19,043 global accepts · Rating: 1400 · first AC: 2024-05-24 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, data structures
Ngeces's solution

627.
1970C1
Game on Tree (Easy) · Tutorial
Quality: 5,039 global accepts · Rating: 1400 · first AC: 2024-05-04 · C++17 (GCC 7-32) (first AC) · Tags: games
Ngeces's solution

628.
1972D1
Reverse Card (Easy Version) · Tutorial
Rating: 1400 · first AC: 2024-05-02 · C++17 (GCC 7-32) (first AC) · Tags: brute force, math, number theory
Ngeces's solution

629.
1972C
Permutation Counting · Tutorial
Rating: 1400 · first AC: 2024-05-02 · C++17 (GCC 7-32) (first AC) · Tags: binary search, constructive algorithms, greedy, implementation, math, sortings
Ngeces's solution

630.
1966C
Everything Nim · Tutorial
Rating: 1400 · first AC: 2024-04-28 · C++17 (GCC 7-32) (first AC) · Tags: games, greedy
Ngeces's solution

631.
1955D
Inaccurate Subsequence Search · Tutorial
Quality: 18,580 global accepts · Rating: 1400 · first AC: 2024-04-12 · C++17 (GCC 7-32) (first AC) · Tags: data structures, two pointers
Ngeces's solution

632.
1951C
Ticket Hoarding · Tutorial
Quality: 13,773 global accepts · Rating: 1400 · first AC: 2024-04-08 · C++17 (GCC 7-32) (first AC) · Tags: greedy, math, sortings
Ngeces's solution

633.
1932D
Card Game · Tutorial
Quality: 13,436 global accepts · Rating: 1400 · first AC: 2024-04-02 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation
Ngeces's solution

634.
1932C
LR-remainders · Tutorial
Quality: 18,931 global accepts · Rating: 1400 · first AC: 2024-03-28 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, implementation, math, two pointers
Ngeces's solution

635.
1923C
Find B · Tutorial
Quality: 18,458 global accepts · Rating: 1400 · first AC: 2024-02-26 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, greedy
Ngeces's solution

636.
1929C
Sasha and the Casino · Tutorial
Quality: 17,287 global accepts · Rating: 1400 · first AC: 2024-02-20 · C++20 (GCC 11-64) (first AC) · Tags: binary search, brute force, constructive algorithms, games, greedy, math
Ngeces's solution

637.
1931E
Anna and the Valentine's Day Gift · Tutorial
Quality: 25,743 global accepts · Rating: 1400 · first AC: 2024-02-18 · C++20 (GCC 11-64) (first AC) · Tags: games, greedy, math, sortings
Ngeces's solution

638.
1526B
I Hate 1111 · Tutorial
Quality: 36,739 global accepts · Rating: 1400 · first AC: 2024-02-08 · C++20 (GCC 11-64) (first AC) · Tags: dp, math, number theory
Ngeces's solution

639.
1927E
Klever Permutation · Tutorial
Quality: 17,058 global accepts · Rating: 1400 · first AC: 2024-02-08 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, math, two pointers
Ngeces's solution

640.
1634B
Fortune Telling · Tutorial
Quality: 22,309 global accepts · Rating: 1400 · first AC: 2024-02-03 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, math
Ngeces's solution

641.
1918C
XOR-distance · Tutorial

Quality: 16,673 global accepts · Rating: 1400 · first AC: 2024-01-30 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, greedy, implementation, math
Ngeces's solution

642.
1919C
Grouping Increases · Tutorial
Quality: 28,592 global accepts · Rating: 1400 · first AC: 2024-01-07 · C++20 (GCC 11-64) (first AC) · Tags: data structures, dp, greedy
Ngeces's solution

643.
1909C
Heavy Intervals · Tutorial
Quality: 13,165 global accepts · Rating: 1400 · first AC: 2023-12-24 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, data structures, dsu, greedy, math, sortings
Ngeces's solution

644.
1606C
Banknotes · Tutorial
Quality: 15,210 global accepts · Rating: 1400 · first AC: 2023-11-02 · C++20 (GCC 11-64) (first AC) · Tags: greedy, number theory
Ngeces's solution

645.
1875C
Jellyfish and Green Apple · Tutorial
Quality: 13,881 global accepts · Rating: 1400 · first AC: 2023-09-30 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, greedy, math, number theory
Ngeces's solution

646.
1855C1
Dual (Easy Version) · Tutorial
Rating: 1400 · first AC: 2023-08-08 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms
Ngeces's solution

647.
1844D
Row Major · Tutorial
Quality: 13,838 global accepts · Rating: 1400 · first AC: 2023-07-14 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, greedy, math, number theory, strings
Ngeces's solution

648.
1847C
Vampiric Powers, anyone? · Tutorial
Quality: 14,763 global accepts · Rating: 1400 · first AC: 2023-07-06 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, brute force, dp, greedy
Ngeces's solution

649.
1845C
Strong Password · Tutorial
Quality: 16,792 global accepts · Rating: 1400 · first AC: 2023-06-29 · C++20 (GCC 11-64) (first AC) · Tags: binary search, dp, greedy, strings
Ngeces's solution

650.
1831C
Copil Copac Draws Trees · Tutorial
Rating: 1400 · first AC: 2023-05-28 · C++20 (GCC 11-64) (first AC) · Tags: dfs and similar, dp, graphs, trees
Ngeces's solution

651.
1837D
Bracket Coloring · Tutorial
Quality: 21,979 global accepts · Rating: 1400 · first AC: 2023-05-25 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, greedy
Ngeces's solution

652.
2203C
Test Generator · Tutorial
Quality: 7,046 global accepts · Rating: 1500 · first AC: 2026-02-26 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, bitmasks, greedy, math
Ngeces's solution

653.
2195E
Idiot First Search · Tutorial
Quality: 8,559 global accepts · Rating: 1500 · first AC: 2026-02-15 · last AC: 2026-02-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dfs and similar, dp, trees
Ngeces's solution

654.
2183D1
Tree Coloring (Easy Version) · Tutorial
Quality: 8,857 global accepts · Rating: 1500 · first AC: 2026-01-07 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, dfs and similar, greedy, trees
Ngeces's solution

655.
2183C
War Strategy · Tutorial
Quality: 10,673 global accepts · Rating: 1500 · first AC: 2026-01-07 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, greedy, math, two pointers
Ngeces's solution

656.
2163C
Monopati · Tutorial
Quality: 9,031 global accepts · Rating: 1500 · first AC: 2025-11-10 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, combinatorics, dp, math, two pointers
Ngeces's solution

657.
1800E2
Unforgivable Curse (hard version) · Tutorial
Quality: 15,273 global accepts · Rating: 1500 · first AC: 2025-08-12 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, constructive algorithms, dfs and similar, dsu, graphs, greedy, strings
Ngeces's solution

658.
2116C
Gellyfish and Flaming Peony · Tutorial
Rating: 1500 · first AC: 2025-07-18 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, dfs and similar, dp, math, number theory, shortest paths
Ngeces's solution

659.
2121E
Sponsor of Your Problems · Tutorial
Quality: 14,685 global accepts · Rating: 1500 · first AC: 2025-06-17 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dp, greedy, implementation, strings
Ngeces's solution

660.
2109C1
Hacking Numbers (Easy Version) · Tutorial
Quality: 11,419 global accepts · Rating: 1500 · first AC: 2025-05-17 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, constructive algorithms, interactive, math, number theory
Ngeces's solution

661.
2108C
Neo's Escape · Tutorial

Quality: 14,687 global accepts · Rating: 1500 · first AC: 2025-05-14 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, brute force, data structures, dp, dsu, graphs, greedy, implementation
Ngeces's solution

662.
2107C
Maximum Subarray Sum · Tutorial
Quality: 12,096 global accepts · Rating: 1500 · first AC: 2025-05-06 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, constructive algorithms, dp, implementation, math
Ngeces's solution

663.
2070C
Limited Repainting · Tutorial
Quality: 13,827 global accepts · Rating: 1500 · first AC: 2025-03-08 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, greedy
Ngeces's solution

664.
2069C
Beautiful Sequence · Tutorial
Quality: 14,829 global accepts · Rating: 1500 · first AC: 2025-02-18 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, dp, greedy, two pointers
Ngeces's solution

665.
2060E
Graph Composition · Tutorial
Quality: 12,255 global accepts · Rating: 1500 · first AC: 2025-02-13 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dfs and similar, dsu, graphs, greedy
Ngeces's solution

666.
2057C
Trip to the Olympiad · Tutorial
Quality: 13,803 global accepts · Rating: 1500 · first AC: 2025-01-04 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, constructive algorithms, greedy, math
Ngeces's solution

667.
2049C
MEX Cycle · Tutorial
Quality: 13,643 global accepts · Rating: 1500 · first AC: 2024-12-25 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, constructive algorithms, greedy, implementation
Ngeces's solution

668.
2050E
Three Strings · Tutorial
Quality: 14,510 global accepts · Rating: 1500 · first AC: 2024-12-11 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dp, implementation, strings
Ngeces's solution

669.
2027C
Add Zeros · Tutorial
Quality: 13,679 global accepts · Rating: 1500 · first AC: 2024-11-12 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, data structures, dfs and similar, dp, graphs, greedy
Ngeces's solution

670.
2026C
Action Figures · Tutorial
Quality: 12,633 global accepts · Rating: 1500 · first AC: 2024-10-28 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, brute force, constructive algorithms, data structures, greedy, implementation
Ngeces's solution

671.
2008E
Alternating String · Tutorial
Quality: 13,229 global accepts · Rating: 1500 · first AC: 2024-09-04 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, dp, greedy, implementation, strings
Ngeces's solution

672.
2007C
Dora and C++ · Tutorial
Quality: 15,914 global accepts · Rating: 1500 · first AC: 2024-08-31 · C++17 (GCC 7-32) (first AC) · Tags: math, number theory
Ngeces's solution

673.
2003D1
Turtle and a MEX Problem (Easy Version) · Tutorial
Quality: 13,445 global accepts · Rating: 1500 · first AC: 2024-08-28 · C++17 (GCC 7-32) (first AC) · Tags: greedy, math
Ngeces's solution

674.
2001C
Guess The Tree · Tutorial
Quality: 12,798 global accepts · Rating: 1500 · first AC: 2024-08-21 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, dfs and similar, divide and conquer, dsu, greedy, interactive, trees
Ngeces's solution

675.
1898B
Milena and Admirer · Tutorial
Quality: 14,613 global accepts · Rating: 1500 · first AC: 2024-08-06 · C++20 (GCC 13-64) (first AC) · Tags: greedy, math
Ngeces's solution

676.
1997D
Maximize the Root · Tutorial
Quality: 15,914 global accepts · Rating: 1500 · first AC: 2024-08-01 · C++20 (GCC 13-64) (first AC) · Tags: binary search, dfs and similar, dp, greedy, trees
Ngeces's solution

677.
1996D
Fun · Tutorial
Quality: 19,606 global accepts · Rating: 1500 · first AC: 2024-07-28 · C++20 (GCC 13-64) (first AC) · Tags: binary search, brute force, combinatorics, math, number theory
Ngeces's solution

678.
1990C
Mad MAD Sum · Tutorial
Quality: 14,573 global accepts · Rating: 1500 · first AC: 2024-07-21 · C++20 (GCC 13-64) (first AC) · Tags: brute force, greedy, math
Ngeces's solution

679.
1949B
Charming Meals · Tutorial
Quality: 4,900 global accepts · Rating: 1500 · first AC: 2024-04-01 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, greedy, sortings
Ngeces's solution

680.
1933E
Turtle vs. Rabbit Race: Optimal Trainings · Tutorial
Quality: 13,626 global accepts · Rating: 1500 · first AC: 2024-03-08 · C++20 (GCC 11-64) (first AC) · Tags: binary search, implementation, math, ternary search
Ngeces's solution

681.
1925C
Did We Get Everything Covered? · Tutorial
Rating: 1500 · first AC: 2024-01-28 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, dp, greedy, implementation, strings
Ngeces's solution

682.
1891C
Smilo and Monsters · Tutorial
Quality: 20,363 global accepts · Rating: 1500 · first AC: 2023-11-01 · C++20 (GCC 11-64) (first AC) · Tags: binary search, constructive algorithms, greedy, sortings, two pointers
Ngeces's solution

683.
1842C
Tenzing and Balls · Tutorial
Quality: 16,499 global accepts · Rating: 1500 · first AC: 2023-06-26 · C++20 (GCC 11-64) (first AC) · Tags: dp
Ngeces's solution

684.
1818C
Almost Increasing Subsequence · Tutorial
Rating: 1500 · first AC: 2023-04-29 · C++20 (GCC 11-64) (first AC) · Tags: binary search, dp, greedy
Ngeces's solution

685.
1789C
Serval and Toxel's Arrays · Tutorial
Quality: 9,936 global accepts · Rating: 1500 · first AC: 2023-02-25 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, dp, implementation, math
Ngeces's solution

686.
1371D
Grid-00100 · Tutorial
Quality: 13,708 global accepts · Rating: 1600 · first AC: 2026-04-10 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, greedy, implementation
Ngeces's solution

687.
2196B
Another Problem about Beautiful Pairs · Tutorial
Quality: 8,588 global accepts · Rating: 1600 · first AC: 2026-02-11 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, math, two pointers
Ngeces's solution

688.
2194D
Table Cut · Tutorial
Quality: 7,859 global accepts · Rating: 1600 · first AC: 2026-02-09 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, greedy, implementation
Ngeces's solution

689.
2182D
Christmas Tree Decoration · Tutorial
Quality: 8,953 global accepts · Rating: 1600 · first AC: 2025-12-29 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, dp, greedy, math
Ngeces's solution

690.
2172F
Cluster Computing System · Tutorial
Quality: 3,896 global accepts · Rating: 1600 · first AC: 2025-12-04 · C++23 (GCC 14-64, msys2) (first AC) · Tags: graphs, greedy, math
Ngeces's solution

691.
2171F
Rae Taylor and Trees (hard version) · Tutorial
Quality: 7,131 global accepts · Rating: 1600 · first AC: 2025-11-25 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, constructive algorithms, data structures, dp, dsu, greedy, implementation, trees
Ngeces's solution

692.
2129B
Stay or Mirror · Tutorial
Quality: 13,278 global accepts · Rating: 1600 · first AC: 2025-08-04 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, data structures, dp, greedy, sortings
Ngeces's solution

693.
2128D
Sum of LDS · Tutorial
Quality: 12,294 global accepts · Rating: 1600 · first AC: 2025-07-27 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, combinatorics, dp, greedy, math
Ngeces's solution

694.
2125D
Segments Covering · Tutorial
Quality: 9,276 global accepts · Rating: 1600 · first AC: 2025-07-22 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dp, math, probabilities
Ngeces's solution

695.
2103C
Median Splits · Tutorial
Quality: 10,556 global accepts · Rating: 1600 · first AC: 2025-07-21 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, greedy, implementation, sortings
Ngeces's solution

696.
2094F
Trulimero Trulicina · Tutorial
Quality: 11,415 global accepts · Rating: 1600 · first AC: 2025-04-13 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms
Ngeces's solution

697.
2070D
Tree Jumps · Tutorial
Quality: 11,106 global accepts · Rating: 1600 · first AC: 2025-03-08 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dfs and similar, dp, trees
Ngeces's solution

698.
2061D
Kevin and Numbers · Tutorial
Quality: 10,786 global accepts · Rating: 1600 · first AC: 2025-02-16 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, data structures
Ngeces's solution

699.
2061C
Kevin and Puzzle · Tutorial
Quality: 9,965 global accepts · Rating: 1600 · first AC: 2025-02-08 · C++23 (GCC 14-64, msys2) (first AC) · Tags: 2-sat, combinatorics, dp
Ngeces's solution

700.
2059C
Customer Service · Tutorial
Quality: 12,541 global accepts · Rating: 1600 · first AC: 2025-02-02 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, constructive algorithms, graph matchings, greedy, math, sortings
Ngeces's solution

701.
2063C
Remove Exactly Two · Tutorial
Quality: 14,645 global accepts · Rating: 1600 · first AC: 2025-01-26 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, data structures, dfs and similar, dp, graphs, greedy, sortings, trees
Ngeces's solution

702.
2043C
Sums on Segments · Tutorial
Quality: 11,200 global accepts · Rating: 1600 · first AC: 2025-01-16 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, brute force, data structures, dp, greedy, math
Ngeces's solution

703.
2051E
Best Price · Tutorial
Quality: 11,959 global accepts · Rating: 1600 · first AC: 2025-01-13 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, brute force, data structures, greedy, sortings
Ngeces's solution

704.
2034D
Darius' Wisdom · Tutorial
Quality: 6,606 global accepts · Rating: 1600 · first AC: 2024-12-19 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, greedy, implementation, sortings
Ngeces's solution

705.
2040C
Ordered Permutations · Tutorial
Quality: 10,783 global accepts · Rating: 1600 · first AC: 2024-12-08 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, combinatorics, constructive algorithms, greedy, math, two pointers
Ngeces's solution

706.
2037E
Kachina's Favorite Binary String · Tutorial
Quality: 7,374 global accepts · Rating: 1600 · first AC: 2024-11-17 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dp, greedy, interactive, two pointers
Ngeces's solution

707.
2028C
Alice's Adventures in Cutting Cake · Tutorial
Quality: 9,984 global accepts · Rating: 1600 · first AC: 2024-11-14 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, dp, greedy, two pointers
Ngeces's solution

708.
2036E
Reverse the Rivers · Tutorial
Quality: 9,540 global accepts · Rating: 1600 · first AC: 2024-11-04 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, constructive algorithms, data structures, greedy
Ngeces's solution

709.
2019C
Cards Partition · Tutorial
Rating: 1600 · first AC: 2024-10-11 · C++20 (GCC 13-64) (first AC) · Tags: greedy, implementation, math
Ngeces's solution

710.
2004D
Colored Portals · Tutorial
Quality: 13,258 global accepts · Rating: 1600 · first AC: 2024-08-17 · C++20 (GCC 13-64) (first AC) · Tags: binary search, brute force, data

structures, graphs, greedy, implementation, shortest paths
Ngeces's solution

711.
1996E
Decode · Tutorial
Quality: 12,539 global accepts · Rating: 1600 · first AC: 2024-07-28 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, data structures, implementation, math
Ngeces's solution

712.
1994C
Hungry Games · Tutorial
Quality: 13,542 global accepts · Rating: 1600 · first AC: 2024-07-19 · C++20 (GCC 13-64) (first AC) · Tags: binary search, dp, two pointers
Ngeces's solution

713.
1980E
Permutation of Rows and Columns · Tutorial
Quality: 13,005 global accepts · Rating: 1600 · first AC: 2024-07-17 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, data structures, greedy, hashing, implementation, math, matrices, sortings
Ngeces's solution

714.
1978D
Elections · Tutorial
Quality: 13,632 global accepts · Rating: 1600 · first AC: 2024-06-20 · C++20 (GCC 13-64) (first AC) · Tags: data structures, greedy, implementation, math
Ngeces's solution

715.
1976C
Job Interview · Tutorial
Quality: 12,424 global accepts · Rating: 1600 · first AC: 2024-06-06 · C++20 (GCC 13-64) (first AC) · Tags: binary search, dp, greedy, implementation, two pointers
Ngeces's solution

716.
1968E
Cells Arrangement · Tutorial
Quality: 12,640 global accepts · Rating: 1600 · first AC: 2024-05-09 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms
Ngeces's solution

717.
1957C
How Does the Rook Move? · Tutorial
Quality: 11,940 global accepts · Rating: 1600 · first AC: 2024-04-24 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp, math
Ngeces's solution

718.
1956C
Nene's Magical Matrix · Tutorial
Quality: 15,150 global accepts · Rating: 1600 · first AC: 2024-04-16 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, math
Ngeces's solution

719.
1932E
Final Countdown · Tutorial
Quality: 10,208 global accepts · Rating: 1600 · first AC: 2024-04-03 · C++17 (GCC 7-32) (first AC) · Tags: implementation, math, number theory
Ngeces's solution

720.
1946C
Tree Cutting · Tutorial
Quality: 13,718 global accepts · Rating: 1600 · first AC: 2024-03-24 · C++17 (GCC 7-32) (first AC) · Tags: binary search, dp, greedy, implementation, trees

Ngeces's solution

721.
1917C
Watering an Array · Tutorial
Quality: 12,390 global accepts · Rating: 1600 · first AC: 2024-03-19 · C++17 (GCC 7-32) (first AC) · Tags: brute force, greedy, implementation, math
Ngeces's solution

722.
1941E
Rudolf and k Bridges · Tutorial
Quality: 11,934 global accepts · Rating: 1600 · first AC: 2024-03-12 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, dp, two pointers
Ngeces's solution

723.
1938H
Pho Restaurant · Tutorial
Quality: 2,679 global accepts · Rating: 1600 · first AC: 2024-03-02 · C++20 (GCC 11-64) (first AC) · Tags: —
Ngeces's solution

724.
1928C
Physical Education Lesson · Tutorial
Quality: 10,359 global accepts · Rating: 1600 · first AC: 2024-02-12 · C++20 (GCC 11-64) (first AC) · Tags: brute force, math, number theory
Ngeces's solution

725.
1920C
Partitioning the Array · Tutorial
Quality: 19,925 global accepts · Rating: 1600 · first AC: 2024-01-23 · C++20 (GCC 11-64) (first AC) · Tags: brute force, math, number theory
Ngeces's solution

726.
1875D
Jellyfish and Mex · Tutorial
Quality: 11,408 global accepts · Rating: 1600 · first AC: 2023-09-30 · C++20 (GCC 11-64) (first AC) · Tags: dp
Ngeces's solution

727.
1849C
Binary String Copying · Tutorial
Quality: 12,534 global accepts · Rating: 1600 · first AC: 2023-07-27 · C++20 (GCC 11-64) (first AC) · Tags: binary search, brute force, data structures, hashing, strings
Ngeces's solution

728.
1806C
Sequence Master · Tutorial
Quality: 8,652 global accepts · Rating: 1600 · first AC: 2023-03-18 · C++20 (GCC 11-64) (first AC) · Tags: brute force, constructive algorithms, math
Ngeces's solution

729.
1795D
Triangle Coloring · Tutorial
Quality: 13,079 global accepts · Rating: 1600 · first AC: 2023-02-27 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, math
Ngeces's solution

730.
2215A
Interval Mod · Tutorial
Quality: 2,516 global accepts · Rating: 1700 · first AC: 2026-04-14 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, dp, greedy, math
Ngeces's solution

731.
582A
GCD Table · Tutorial
Quality: 8,346 global accepts · Rating: 1700 · first AC: 2026-04-10 · last AC: 2026-04-10 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, greedy, number theory
Ngeces's solution

732.
1368D
AND, OR and square sum · Tutorial
Quality: 13,667 global accepts · Rating: 1700 · first AC: 2026-04-10 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, greedy, math
Ngeces's solution

733.
2203D
Divisibility Game · Tutorial
Quality: 5,441 global accepts · Rating: 1700 · first AC: 2026-02-26 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, games, greedy, number theory
Ngeces's solution

734.
2201B
Recollect Numbers · Tutorial
Quality: 4,961 global accepts · Rating: 1700 · first AC: 2026-02-23 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms
Ngeces's solution

735.
2201A2
Lost Civilization (Hard Version) · Tutorial
Quality: 5,091 global accepts · Rating: 1700 · first AC: 2026-02-23 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, dp
Ngeces's solution

736.
2178D
Xmas or Hysteria · Tutorial
Quality: 6,699 global accepts · Rating: 1700 · first AC: 2025-12-28 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, greedy, implementation, math
Ngeces's solution

737.
980C
Posterized · Tutorial
Quality: 3,944 global accepts · Rating: 1700 · first AC: 2025-11-30 · C++23 (GCC 14-64, msys2) (first AC) · Tags: games, greedy
Ngeces's solution

738.
2163B
Siga ta Kymata · Tutorial
Quality: 9,133 global accepts · Rating: 1700 · first AC: 2025-11-10 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, greedy, implementation, math
Ngeces's solution

739.
2159A
MAD Interactive Problem · Tutorial
Quality: 8,137 global accepts · Rating: 1700 · first AC: 2025-10-13 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, implementation, interactive
Ngeces's solution

740.
2152D
Division Versus Addition · Tutorial
Quality: 6,760 global accepts · Rating: 1700 · first AC: 2025-10-03 · C++23 (GCC 14-64, msys2) (first AC) · Tags: games, greedy, math
Ngeces's solution

741.
2053D
Refined Product Optimality · Tutorial
Quality: 7,685 global accepts · Rating: 1700 · first AC: 2025-10-01 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, data structures, greedy, math, schedules, sortings
Ngeces's solution

742.
2150B
Grid Counting · Tutorial
Quality: 6,059 global accepts · Rating: 1700 · first AC: 2025-09-27 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, implementation, math
Ngeces's solution

743.
2135B
For the Champion · Tutorial
Quality: 7,348 global accepts · Rating: 1700 · first AC: 2025-09-01 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, interactive, math
Ngeces's solution

744.
2118D1
Red Light, Green Light (Easy version) · Tutorial
Quality: 8,456 global accepts · Rating: 1700 · first AC: 2025-08-06 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, dfs and similar, dp, graphs, implementation, number theory
Ngeces's solution

745.
2096C
Wonderful City · Tutorial
Quality: 8,226 global accepts · Rating: 1700 · first AC: 2025-08-02 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dp, implementation
Ngeces's solution

746.
2122C
Manhattan Pairs · Tutorial
Quality: 8,408 global accepts · Rating: 1700 · first AC: 2025-07-20 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, geometry, greedy, math, sortings
Ngeces's solution

747.
2027D1
The Endspeaker (Easy Version) · Tutorial
Quality: 6,966 global accepts · Rating: 1700 · first AC: 2025-07-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, dp, graphs, greedy, implementation, two pointers
Ngeces's solution

748.
2113C
Smilo and Minecraft · Tutorial
Quality: 7,976 global accepts · Rating: 1700 · first AC: 2025-07-12 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, constructive algorithms, greedy
Ngeces's solution

749.
2124D
Make a Palindrome · Tutorial
Quality: 8,100 global accepts · Rating: 1700 · first AC: 2025-07-08 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, sortings, two pointers
Ngeces's solution

750.
2112D
Reachability and Tree · Tutorial
Quality: 9,444 global accepts · Rating: 1700 · first AC: 2025-06-23 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, dfs and similar, graphs, trees

Ngeces's solution

751.
2109C2
Hacking Numbers (Medium Version) · Tutorial
Quality: 8,638 global accepts · Rating: 1700 · first AC: 2025-05-17 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, interactive, math, number theory
Ngeces's solution

752.
2094G
Chimpanzini Bananini · Tutorial
Quality: 7,849 global accepts · Rating: 1700 · first AC: 2025-04-14 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, implementation, math
Ngeces's solution

753.
1254A
Feeding Chicken · Tutorial
Quality: 5,515 global accepts · Rating: 1700 · first AC: 2025-01-06 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, greedy, implementation
Ngeces's solution

754.
2050F
Maximum modulo equality · Tutorial
Quality: 10,603 global accepts · Rating: 1700 · first AC: 2024-12-12 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, divide and conquer, math, number theory
Ngeces's solution

755.
2041D
Drunken Maze · Tutorial
Quality: 4,809 global accepts · Rating: 1700 · first AC: 2024-12-03 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, dfs and similar, graphs, shortest paths
Ngeces's solution

756.
2039D
Shohag Loves GCD · Tutorial
Quality: 6,969 global accepts · Rating: 1700 · first AC: 2024-11-23 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, greedy, math, number theory
Ngeces's solution

757.
2030D
QED's Favorite Permutation · Tutorial
Quality: 8,612 global accepts · Rating: 1700 · first AC: 2024-11-22 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, implementation, sortings
Ngeces's solution

758.
2031D
Penchick and Desert Rabbit · Tutorial
Quality: 9,679 global accepts · Rating: 1700 · first AC: 2024-11-16 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, data structures, dfs and similar, dp, dsu, greedy, implementation, two pointers
Ngeces's solution

759.
2019E
Tree Pruning · Tutorial
Rating: 1700 · first AC: 2024-11-13 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, dfs and similar, dp, sortings, trees
Ngeces's solution

760.
2029C
New Rating · Tutorial

Quality: 7,586 global accepts · Rating: 1700 · first AC: 2024-11-10 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, data structures, dp, greedy
Ngeces's solution

761.
2024D
Skipping · Tutorial
Rating: 1700 · first AC: 2024-11-08 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, data structures, divide and conquer, dp, flows, graphs, greedy, implementation, shortest paths
Ngeces's solution

762.
2007D
Iris and Game on the Tree · Tutorial
Rating: 1700 · first AC: 2024-09-01 · C++17 (GCC 7-32) (first AC) · Tags: games, graphs, greedy, trees
Ngeces's solution

763.
1995B2
Bouquet (Hard Version) · Tutorial
Quality: 10,151 global accepts · Rating: 1700 · first AC: 2024-07-24 · C++20 (GCC 13-64) (first AC) · Tags: binary search, data structures, greedy, math, sortings, two pointers
Ngeces's solution

764.
1986E
Beautiful Array · Tutorial
Quality: 10,864 global accepts · Rating: 1700 · first AC: 2024-07-17 · C++20 (GCC 13-64) (first AC) · Tags: greedy, math, number theory, sortings
Ngeces's solution

765.
1992E
Novice's Mistake · Tutorial
Quality: 10,760 global accepts · Rating: 1700 · first AC: 2024-07-13 · C++20 (GCC 13-64) (first AC) · Tags: brute force, constructive algorithms, implementation, math, strings
Ngeces's solution

766.
1983D
Swap Dilemma · Tutorial
Quality: 11,053 global accepts · Rating: 1700 · first AC: 2024-07-11 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, data structures, divide and conquer, greedy, math, sortings
Ngeces's solution

767.
1982D
Beauty of the mountains · Tutorial
Quality: 9,771 global accepts · Rating: 1700 · first AC: 2024-07-07 · C++20 (GCC 13-64) (first AC) · Tags: brute force, data structures, implementation, math, number theory
Ngeces's solution

768.
1822G1
Magic Triples (Easy Version) · Tutorial
Quality: 9,479 global accepts · Rating: 1700 · first AC: 2024-05-31 · C++20 (GCC 13-64) (first AC) · Tags: brute force, data structures, math, number theory
Ngeces's solution

769.
1884C
Medium Design · Tutorial
Quality: 7,350 global accepts · Rating: 1700 · first AC: 2023-10-22 · last AC: 2024-05-30 · C++20 (GCC 11-64) (first AC) · Tags: brute force, data structures, dp, greedy, sortings
Ngeces's solution

770.
1975D
Paint the Tree · Tutorial
Quality: 7,500 global accepts · Rating: 1700 · first AC: 2024-05-28 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dfs and similar, dp, greedy, shortest paths, trees
Ngeces's solution

771.
1973C
Cat, Fox and Double Maximum · Tutorial
Quality: 9,851 global accepts · Rating: 1700 · first AC: 2024-05-23 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, implementation, math, sortings
Ngeces's solution

772.
1970C2
Game on Tree (Medium) · Tutorial
Quality: 4,340 global accepts · Rating: 1700 · first AC: 2024-05-04 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, dp, games, trees
Ngeces's solution

773.
1969C
Minimizing the Sum · Tutorial
Quality: 11,499 global accepts · Rating: 1700 · first AC: 2024-05-04 · C++17 (GCC 7-32) (first AC) · Tags: dp, implementation
Ngeces's solution

774.
1955E
Long Inversions · Tutorial
Quality: 10,550 global accepts · Rating: 1700 · first AC: 2024-04-19 · C++17 (GCC 7-32) (first AC) · Tags: brute force, greedy, implementation, sortings
Ngeces's solution

775.
926C
Is This a Zebra? · Tutorial
Quality: 2,090 global accepts · Rating: 1700 · first AC: 2024-04-07 · C++17 (GCC 7-32) (first AC) · Tags: implementation
Ngeces's solution

776.
1942C2
Bessie's Birthday Cake (Hard Version) · Tutorial
Quality: 6,875 global accepts · Rating: 1700 · first AC: 2024-03-31 · C++17 (GCC 7-32) (first AC) · Tags: geometry, greedy, math
Ngeces's solution

777.
1945E
Binary Search · Tutorial
Quality: 9,715 global accepts · Rating: 1700 · first AC: 2024-03-22 · C++17 (GCC 7-32) (first AC) · Tags: binary search, constructive algorithms, greedy
Ngeces's solution

778.
1948D
Tandem Repeats? · Tutorial
Quality: 12,309 global accepts · Rating: 1700 · first AC: 2024-03-15 · C++17 (GCC 7-32) (first AC) · Tags: brute force, strings, two pointers
Ngeces's solution

779.
1934C
Find a Mine · Tutorial
Quality: 8,075 global accepts · Rating: 1700 · first AC: 2024-03-07 · C++20 (GCC 11-64) (first AC) · Tags: binary search, constructive algorithms, geometry, greedy, interactive, math
Ngeces's solution

780.
1937C
Bitwise Operation Wizard · Tutorial
Rating: 1700 · first AC: 2024-03-04 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, constructive algorithms, interactive
Ngeces's solution

781.
1930C
Lexicographically Largest · Tutorial
Quality: 8,151 global accepts · Rating: 1700 · first AC: 2024-02-25 · C++20 (GCC 11-64) (first AC) · Tags: binary search, constructive algorithms, data structures, greedy, sortings
Ngeces's solution

782.
1185C2
Exam in BerSU (hard version) · Tutorial
Quality: 7,818 global accepts · Rating: 1700 · first AC: 2024-02-06 · C++20 (GCC 11-64) (first AC) · Tags: brute force, data structures, greedy, math
Ngeces's solution

783.
1864D
Matrix Cascade · Tutorial
Quality: 7,640 global accepts · Rating: 1700 · first AC: 2023-08-26 · C++20 (GCC 11-64) (first AC) · Tags: brute force, constructive algorithms, data structures, dp, greedy, math
Ngeces's solution

784.
1849D
Array Painting · Tutorial
Quality: 10,319 global accepts · Rating: 1700 · first AC: 2023-07-27 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, greedy, two pointers
Ngeces's solution

785.
1826D
Running Miles · Tutorial
Quality: 14,951 global accepts · Rating: 1700 · first AC: 2023-05-05 · C++20 (GCC 11-64) (first AC) · Tags: brute force, dp, greedy
Ngeces's solution

786.
546D
Soldier and Number Game · Tutorial
Quality: 13,771 global accepts · Rating: 1700 · first AC: 2023-02-17 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, dp, math, number theory
Ngeces's solution

787.
1509C
The Sports Festival · Tutorial
Quality: 15,313 global accepts · Rating: 1800 · first AC: 2026-04-10 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dp, greedy
Ngeces's solution

788.
1442A
Extreme Subtraction · Tutorial
Quality: 9,721 global accepts · Rating: 1800 · first AC: 2026-04-10 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, dp, greedy
Ngeces's solution

789.
2211C2
Equal Multisets (Hard Version) · Tutorial
Quality: 3,682 global accepts · Rating: 1800 · first AC: 2026-03-29 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, dsu, greedy
Ngeces's solution

790.
2189C2
XOR-convenience (Hard Version) · Tutorial
Quality: 6,212 global accepts · Rating: 1800 · first AC: 2026-03-12 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, constructive algorithms, math
Ngeces's solution

791.
2192D
Cost of Tree · Tutorial
Quality: 3,556 global accepts · Rating: 1800 · first AC: 2026-02-21 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dp, greedy, trees
Ngeces's solution

792.
1856E1
PermuTree (easy version) · Tutorial
Quality: 6,443 global accepts · Rating: 1800 · first AC: 2026-02-14 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dfs and similar, dp, trees
Ngeces's solution

793.
2196C1
Interactive Graph (Simple Version) · Tutorial
Quality: 3,596 global accepts · Rating: 1800 · first AC: 2026-02-11 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, combinatorics, dfs and similar, dp, graphs, interactive
Ngeces's solution

794.
2187B
Shortest Statement Ever · Tutorial
Quality: 5,289 global accepts · Rating: 1800 · first AC: 2026-02-01 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, constructive algorithms, dp, greedy
Ngeces's solution

795.
2179E
Blackslex and Girls · Tutorial
Quality: 5,784 global accepts · Rating: 1800 · first AC: 2026-01-03 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, geometry, math
Ngeces's solution

796.
2182E
New Year's Gifts · Tutorial
Quality: 5,569 global accepts · Rating: 1800 · first AC: 2025-12-29 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, data structures, greedy, sortings, two pointers
Ngeces's solution

797.
2176D
Fibonacci Paths · Tutorial
Quality: 5,766 global accepts · Rating: 1800 · first AC: 2025-12-12 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, dp, graphs, sortings
Ngeces's solution

798.
2172B
Buses · Tutorial
Quality: 2,137 global accepts · Rating: 1800 · first AC: 2025-12-04 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, sortings
Ngeces's solution

799.
1720D1
Xor-Subsequence (easy version) · Tutorial
Quality: 6,711 global accepts · Rating: 1800 · first AC: 2025-11-30 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, brute force, dp, strings, trees, two pointers
Ngeces's solution

800.
2164D
Copy String · Tutorial
Quality: 4,980 global accepts · Rating: 1800 · first AC: 2025-11-17 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, implementation, strings, two pointers
Ngeces's solution

801.
2145D
Inversion Value of a Permutation · Tutorial
Quality: 6,663 global accepts · Rating: 1800 · first AC: 2025-10-10 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, dfs and similar, dp
Ngeces's solution

802.
1758D
Range = " Sum Tutorial
Quality: 8,477 global accepts · Rating: 1800 · first AC: 2025-04-02 · last AC: 2025-10-01 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, brute force, constructive algorithms, math, two pointers
Ngeces's solution

803.
2144D
Price Tags · Tutorial
Quality: 7,001 global accepts · Rating: 1800 · first AC: 2025-09-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, dp, math
Ngeces's solution

804.
2127D
Root was Built by Love, Broken by Destiny · Tutorial
Quality: 6,199 global accepts · Rating: 1800 · first AC: 2025-08-08 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, dfs and similar, graphs, trees
Ngeces's solution

805.
1250J
The Parade · Tutorial
Quality: 3,244 global accepts · Rating: 1800 · first AC: 2025-07-05 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, greedy
Ngeces's solution

806.
2120D
Matrix game · Tutorial
Quality: 5,777 global accepts · Rating: 1800 · first AC: 2025-06-23 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, math
Ngeces's solution

807.
2121F
Yamakasi · Tutorial
Quality: 8,127 global accepts · Rating: 1800 · first AC: 2025-06-17 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, brute force, data structures, greedy, two pointers
Ngeces's solution

808.
2101B
Quartet Swapping · Tutorial
Quality: 6,837 global accepts · Rating: 1800 · first AC: 2025-05-11 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, data structures, divide and conquer, greedy, sortings
Ngeces's solution

809.
1721D
Maximum AND · Tutorial
Quality: 7,680 global accepts · Rating: 1800 · first AC: 2025-04-11 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, dfs and similar, divide and conquer, greedy, sortings
Ngeces's solution

810.
847E
Packmen · Tutorial
Quality: 3,663 global accepts · Rating: 1800 · first AC: 2025-04-02 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, dp
Ngeces's solution

811.
1034A
Enlarge GCD · Tutorial
Quality: 9,920 global accepts · Rating: 1800 · first AC: 2025-04-02 · C++23 (GCC 14-64, msys2) (first AC) · Tags: number theory
Ngeces's solution

812.
2069D
Palindrome Shuffle · Tutorial
Quality: 7,050 global accepts · Rating: 1800 · first AC: 2025-02-18 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, greedy, hashing, strings, two pointers
Ngeces's solution

813.
2043D
Problem about GCD · Tutorial
Quality: 7,681 global accepts · Rating: 1800 · first AC: 2025-01-20 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, flows, math, number theory
Ngeces's solution

814.
402D
Upgrading Array · Tutorial
Quality: 2,787 global accepts · Rating: 1800 · first AC: 2025-01-06 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dp, greedy, math, number theory
Ngeces's solution

815.
926B
Add Points · Tutorial
Quality: 2,036 global accepts · Rating: 1800 · first AC: 2024-12-27 · PyPy 3-64 (first AC) · Tags: math, number theory
Ngeces's solution

816.
2042C
Competitive Fishing · Tutorial
Quality: 8,643 global accepts · Rating: 1800 · first AC: 2024-12-17 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy
Ngeces's solution

817.
1316C
Primitive Primes · Tutorial
Quality: 7,592 global accepts · Rating: 1800 · first AC: 2024-11-28 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, math, ternary search
Ngeces's solution

818.
2039C2
Shohag Loves XOR (Hard Version) · Tutorial
Quality: 4,969 global accepts · Rating: 1800 · first AC: 2024-11-23 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, brute force, math, number theory
Ngeces's solution

819.
2033F
Kosuke's Sloth · Tutorial
Quality: 7,127 global accepts · Rating: 1800 · first AC: 2024-11-21 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, math, number theory
Ngeces's solution

820.
2032D
Genokraken · Tutorial
Quality: 6,200 global accepts · Rating: 1800 · first AC: 2024-11-02 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, data structures, graphs, greedy, implementation, interactive, trees, two pointers
Ngeces's solution

821.
2025D
Attribute Checks · Tutorial
Quality: 7,880 global accepts · Rating: 1800 · first AC: 2024-10-30 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, data structures, dp, implementation, math, two pointers
Ngeces's solution

822.
2035D
Yet Another Real Number Problem · Tutorial
Quality: 5,829 global accepts · Rating: 1800 · first AC: 2024-10-28 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, data structures, divide and conquer, greedy, implementation, math
Ngeces's solution

823.
2022C
Gerrymandering · Tutorial
Quality: 6,415 global accepts · Rating: 1800 · first AC: 2024-10-21 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dp, implementation
Ngeces's solution

824.
1867D
Cyclic Operations · Tutorial
Quality: 6,874 global accepts · Rating: 1800 · first AC: 2024-10-20 · C++20 (GCC 13-64) (first AC) · Tags: brute force, constructive algorithms, dfs and similar, graphs, greedy, implementation
Ngeces's solution

825.
2020D
Connect the Dots · Tutorial
Quality: 7,424 global accepts · Rating: 1800 · first AC: 2024-10-05 · C++20 (GCC 13-64) (first AC) · Tags: brute force, dp, dsu, graphs, math, trees
Ngeces's solution

826.
2005C
Lazy Narek · Tutorial
Quality: 8,681 global accepts · Rating: 1800 · first AC: 2024-10-04 · C++20 (GCC 13-64) (first AC) · Tags: dp, implementation, strings
Ngeces's solution

827.
2014E
Rendez-vous de Marian et Robin · Tutorial
Quality: 8,728 global accepts · Rating: 1800 · first AC: 2024-09-30 · C++20 (GCC 13-64) (first AC) · Tags: dfs and similar, graphs, shortest paths
Ngeces's solution

828.
2007E
Iris and the Tree · Tutorial
Rating: 1800 · first AC: 2024-09-03 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, dfs and similar, math, trees
Ngeces's solution

829.
1949I
Disks · Tutorial
Quality: 2,755 global accepts · Rating: 1800 · first AC: 2024-08-02 · C++20 (GCC 13-64) (first AC) · Tags: dfs and similar, geometry, graph matchings, graphs
Ngeces's solution

830.
1981C
Turtle and an Incomplete Sequence · Tutorial
Quality: 6,342 global accepts · Rating: 1800 · first AC: 2024-07-31 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, brute force, constructive algorithms, greedy, implementation, math
Ngeces's solution

831.
1995C
Squaring · Tutorial
Quality: 10,289 global accepts · Rating: 1800 · first AC: 2024-07-25 · C++20 (GCC 13-64) (first AC) · Tags: brute force, constructive algorithms, greedy, implementation, math, number theory
Ngeces's solution

832.
1990D
Grid Puzzle · Tutorial
Quality: 7,722 global accepts · Rating: 1800 · first AC: 2024-07-22 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, brute force, dp, greedy, implementation
Ngeces's solution

833.
1987D
World is Mine · Tutorial
Quality: 8,701 global accepts · Rating: 1800 · first AC: 2024-07-04 · C++20 (GCC 13-64) (first AC) · Tags: dp, games
Ngeces's solution

834.
913D
Too Easy Problems · Tutorial
Quality: 5,131 global accepts · Rating: 1800 · first AC: 2024-06-15 · C++20 (GCC 13-64) (first AC) · Tags: binary search, brute force, data structures, greedy, sortings
Ngeces's solution

835.
1974E
Money Buys Happiness · Tutorial
Quality: 11,323 global accepts · Rating: 1800 · first AC: 2024-05-29 · C++17 (GCC 7-32) (first AC) · Tags: dp
Ngeces's solution

836.
1968F
Equal XOR Segments · Tutorial
Quality: 6,928 global accepts · Rating: 1800 · first AC: 2024-05-10 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures
Ngeces's solution

837.
1970E1
Trails (Easy) · Tutorial
Quality: 3,427 global accepts · Rating: 1800 · first AC: 2024-05-04 · C++17 (GCC 7-32) (first AC) · Tags: dp
Ngeces's solution

838.
1966D
Missing Subsequence Sum · Tutorial
Rating: 1800 · first AC: 2024-04-29 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, math, number theory
Ngeces's solution

839.
1955F
Unfair Game · Tutorial
Quality: 8,714 global accepts · Rating: 1800 · first AC: 2024-04-27 · C++17 (GCC 7-32) (first AC) · Tags: dp, games, greedy, math, schedules
Ngeces's solution

840.
1954D
Colored Balls · Tutorial
Quality: 8,083 global accepts · Rating: 1800 · first AC: 2024-04-18 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp, math, sortings
Ngeces's solution

841.
1941F
Rudolf and Imbalance · Tutorial
Quality: 7,404 global accepts · Rating: 1800 · first AC: 2024-03-12 · C++17 (GCC 7-32) (first AC) · Tags: binary search, greedy, sortings, two pointers
Ngeces's solution

842.
1935D
Exam in MAC · Tutorial
Quality: 10,674 global accepts · Rating: 1800 · first AC: 2024-03-05 · C++20 (GCC 11-64) (first AC) · Tags: binary search, combinatorics, implementation, math
Ngeces's solution

843.
1935C
Messenger in MAC · Tutorial
Quality: 9,774 global accepts · Rating: 1800 · first AC: 2024-03-05 · C++20 (GCC 11-64) (first AC) · Tags: binary search, brute force, constructive algorithms, data structures, dp, greedy, sortings
Ngeces's solution

844.
1923D
Slimes · Tutorial
Quality: 8,364 global accepts · Rating: 1800 · first AC: 2024-02-27 · C++20 (GCC 11-64) (first AC) · Tags: binary search, constructive algorithms, data structures, greedy, two pointers
Ngeces's solution

845.
1922E
Increasing Subsequences · Tutorial
Quality: 9,090 global accepts · Rating: 1800 · first AC: 2024-01-22 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, constructive algorithms, divide and conquer, greedy, math
Ngeces's solution

846.
1556D
Take a Guess · Tutorial
Quality: 8,601 global accepts · Rating: 1800 · first AC: 2024-01-12 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, constructive algorithms, interactive, math
Ngeces's solution

847.
1848C
Vika and Price Tags · Tutorial
Quality: 7,169 global accepts · Rating: 1800 · first AC: 2023-07-17 · C++20 (GCC 11-64) (first AC) · Tags: math, number theory
Ngeces's solution

848.
1845D
Rating System · Tutorial
Quality: 9,015 global accepts · Rating: 1800 · first AC: 2023-06-29 · C++20 (GCC 11-64) (first AC) · Tags: binary search, brute force, data structures, dp, dsu, greedy, math, two pointers
Ngeces's solution

849.
2217D
Flip the Bit (Hard Version) · Tutorial
Quality: 3,351 global accepts · Rating: 1900 · first AC: 2026-04-11 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, implementation, math
Ngeces's solution

850.
2211D
AND-array · Tutorial
Quality: 2,902 global accepts · Rating: 1900 · first AC: 2026-03-29 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, combinatorics, math
Ngeces's solution

851.
2190B2
Sub-RBS (Hard Version) · Tutorial
Quality: 3,182 global accepts · Rating: 1900 · first AC: 2026-01-17 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dp, games, implementation, strings
Ngeces's solution

852.
1787D
Game on Axis · Tutorial
Quality: 3,815 global accepts · Rating: 1900 · first AC: 2026-01-05 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, dfs and similar, dsu, graphs, implementation
Ngeces's solution

853.
1365E
Maximum Subsequence Value · Tutorial
Quality: 8,318 global accepts · Rating: 1900 · first AC: 2026-01-04 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, constructive algorithms
Ngeces's solution

854.
2180D
Insolvable Disks · Tutorial
Quality: 4,256 global accepts · Rating: 1900 · first AC: 2025-12-21 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, dp, greedy, math
Ngeces's solution

855.
2180C
XOR-factorization · Tutorial
Quality: 6,467 global accepts · Rating: 1900 · first AC: 2025-12-21 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, constructive algorithms, dp, greedy, number theory
Ngeces's solution

856.
2174B
Wishing Cards · Tutorial
Quality: 3,971 global accepts · Rating: 1900 · first AC: 2025-12-06 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dp
Ngeces's solution

857.
1677C
Tokitsukaze and Two Colorful Tapes · Tutorial
Quality: 4,083 global accepts · Rating: 1900 · first AC: 2025-12-01 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, dfs and similar, graphs, greedy
Ngeces's solution

858.
2165B
Marble Council · Tutorial
Quality: 4,549 global accepts · Rating: 1900 · first AC: 2025-11-20 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dp, math, sortings
Ngeces's solution

859.
2133D
Chicken Jockey · Tutorial
Quality: 7,487 global accepts · Rating: 1900 · first AC: 2025-08-24 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dp, greedy
Ngeces's solution

860.
2131F
Unjust Binary Life · Tutorial
Quality: 4,725 global accepts · Rating: 1900 · first AC: 2025-08-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, data structures, greedy, math, sortings, two pointers
Ngeces's solution

861.
2129C1
Interactive RBS (Easy Version) · Tutorial
Quality: 3,862 global accepts · Rating: 1900 · first AC: 2025-08-04 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, bitmasks, constructive algorithms, interactive
Ngeces's solution

862.
223C
Partial Sums · Tutorial
Quality: 1,755 global accepts · Rating: 1900 · first AC: 2025-07-29 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, math, number theory
Ngeces's solution

863.
2128E1
Submedians (Easy Version) · Tutorial
Quality: 6,545 global accepts · Rating: 1900 · first AC: 2025-07-27 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, data structures, dp, greedy, math
Ngeces's solution

864.
2121G
Gangsta · Tutorial
Quality: 5,366 global accepts · Rating: 1900 · first AC: 2025-06-17 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, divide and conquer, math, sortings
Ngeces's solution

865.
1375D
Replace by MEX · Tutorial
Quality: 10,142 global accepts · Rating: 1900 · first AC: 2025-06-14 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, constructive algorithms, sortings
Ngeces's solution

866.
1801C
Music Festival · Tutorial
Quality: 4,102 global accepts · Rating: 1900 · first AC: 2025-06-14 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, data structures, dp, greedy, sortings
Ngeces's solution

867.
1477B
Nezzar and Binary String · Tutorial
Quality: 3,550 global accepts · Rating: 1900 · first AC: 2025-06-14 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, greedy
Ngeces's solution

868.
2111E
Changing the String · Tutorial
Quality: 5,408 global accepts · Rating: 1900 · first AC: 2025-06-04 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, data structures, greedy, implementation, sortings, strings
Ngeces's solution

869.
2109D
D/D/D · Tutorial
Quality: 5,623 global accepts · Rating: 1900 · first AC: 2025-05-17 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dfs and similar, graphs,

greedy, shortest paths
Ngeces's solution

870.
2094H
La Vaca Saturno Saturnita · Tutorial
Quality: 3,786 global accepts · Rating: 1900 · first AC: 2025-04-16 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, brute force, math, number theory
Ngeces's solution

871.
1475G
Strange Beauty · Tutorial
Quality: 7,819 global accepts · Rating: 1900 · first AC: 2025-04-11 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dp, math, number theory, sortings
Ngeces's solution

872.
1700D
River Locks · Tutorial
Quality: 6,994 global accepts · Rating: 1900 · first AC: 2025-04-04 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, dp, greedy, math
Ngeces's solution

873.
577B
Modulo Sum · Tutorial
Quality: 14,861 global accepts · Rating: 1900 · first AC: 2025-04-04 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, data structures, dp, two pointers
Ngeces's solution

874.
1600E
Array Game · Tutorial
Quality: 2,382 global accepts · Rating: 1900 · first AC: 2025-04-02 · C++23 (GCC 14-64, msys2) (first AC) · Tags: games, greedy, two pointers
Ngeces's solution

875.
2064D
Eating · Tutorial
Quality: 5,878 global accepts · Rating: 1900 · first AC: 2025-02-16 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, bitmasks, brute force, data structures, dp, greedy, trees, two pointers
Ngeces's solution

876.
2067E
White Magic · Tutorial
Rating: 1900 · first AC: 2025-02-12 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, greedy, implementation
Ngeces's solution

877.
2059D
Graph and Graph · Tutorial
Quality: 6,565 global accepts · Rating: 1900 · first AC: 2025-02-02 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, graphs, greedy, shortest paths
Ngeces's solution

878.
2049D
Shift + Esc · Tutorial
Quality: 6,023 global accepts · Rating: 1900 · first AC: 2025-01-01 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, dp
Ngeces's solution

879.
2050G
Tree Destruction · Tutorial

Quality: 5,384 global accepts · Rating: 1900 · first AC: 2024-12-14 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dfs and similar, dp, trees
Ngeces's solution

880.
2040D
Non Prime Tree · Tutorial
Quality: 5,847 global accepts · Rating: 1900 · first AC: 2024-12-08 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, constructive algorithms, dfs and similar, greedy, number theory, trees, two pointers
Ngeces's solution

881.
2038G
Guess One Character · Tutorial
Quality: 2,958 global accepts · Rating: 1900 · first AC: 2024-11-18 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, implementation, interactive
Ngeces's solution

882.
2022D1
Asesino (Easy Version) · Tutorial
Quality: 4,019 global accepts · Rating: 1900 · first AC: 2024-11-17 · last AC: 2024-11-17 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, brute force, constructive algorithms, implementation, interactive
Ngeces's solution

883.
2019D
Speedbreaker · Tutorial
Rating: 1900 · first AC: 2024-11-13 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, constructive algorithms, data structures, greedy, math
Ngeces's solution

884.
2029D
Cool Graph · Tutorial
Quality: 3,926 global accepts · Rating: 1900 · first AC: 2024-11-10 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, data structures, dfs and similar, dsu, graphs, greedy, trees
Ngeces's solution

885.
2036F
XORificator 3000 · Tutorial
Quality: 5,266 global accepts · Rating: 1900 · first AC: 2024-11-05 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, dp, number theory, two pointers
Ngeces's solution

886.
2026D
Sums of Segments · Tutorial
Quality: 5,855 global accepts · Rating: 1900 · first AC: 2024-10-28 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, data structures, dp, implementation, math
Ngeces's solution

887.
2021C2
Adjust The Presentation (Hard Version) · Tutorial
Quality: 4,511 global accepts · Rating: 1900 · first AC: 2024-10-09 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, data structures, greedy, implementation, sortings
Ngeces's solution

888.
2014H
Robin Hood Archery · Tutorial
Quality: 5,690 global accepts · Rating: 1900 · first AC: 2024-10-03 · last AC: 2024-10-03 · C++20 (GCC 13-64) (first AC) · Tags: data structures, divide and conquer, greedy, hashing
Ngeces's solution

889.
2013D
Minimize the Difference · Tutorial
Quality: 7,472 global accepts · Rating: 1900 · first AC: 2024-09-25 · C++20 (GCC 13-64) (first AC) · Tags: binary search, greedy
Ngeces's solution

890.
2001D
Longest Max Min Subsequence · Tutorial
Quality: 6,386 global accepts · Rating: 1900 · first AC: 2024-08-23 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, data structures, greedy, implementation
Ngeces's solution

891.
2000F
Color Rows and Columns · Tutorial
Quality: 6,954 global accepts · Rating: 1900 · first AC: 2024-08-17 · C++20 (GCC 13-64) (first AC) · Tags: dp, greedy, implementation, math
Ngeces's solution

892.
1998C
Perform Operations to Maximize Score · Tutorial
Quality: 7,093 global accepts · Rating: 1900 · first AC: 2024-08-11 · C++20 (GCC 13-64) (first AC) · Tags: binary search, brute force, constructive algorithms, greedy, implementation
Ngeces's solution

893.
1996F
Bomb · Tutorial
Quality: 6,325 global accepts · Rating: 1900 · first AC: 2024-08-02 · C++20 (GCC 13-64) (first AC) · Tags: binary search, greedy, math
Ngeces's solution

894.
1991E
Coloring Game · Tutorial
Quality: 5,125 global accepts · Rating: 1900 · first AC: 2024-07-30 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, dfs and similar, games, graphs, greedy, interactive
Ngeces's solution

895.
1991D
Prime XOR Coloring · Tutorial
Quality: 7,886 global accepts · Rating: 1900 · first AC: 2024-07-29 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, constructive algorithms, graphs, greedy, math, number theory
Ngeces's solution

896.
1994D
Funny Game · Tutorial
Quality: 7,394 global accepts · Rating: 1900 · first AC: 2024-07-22 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, dsu, graphs, greedy, math, number theory, trees
Ngeces's solution

897.
1986F
Non-academic Problem · Tutorial
Quality: 6,437 global accepts · Rating: 1900 · first AC: 2024-07-18 · C++20 (GCC 13-64) (first AC) · Tags: dfs and similar, graphs, trees
Ngeces's solution

898.
1989D
Smithing Skill · Tutorial
Quality: 7,102 global accepts · Rating: 1900 · first AC: 2024-07-14 · C++20 (GCC 13-64) (first AC) · Tags: brute force, data structures, dp, greedy, math, sortings, two pointers
Ngeces's solution

899.
1992F
Valuable Cards · Tutorial
Quality: 7,412 global accepts · Rating: 1900 · first AC: 2024-07-14 · C++20 (GCC 13-64) (first AC) · Tags: brute force, dp, greedy, number theory, two pointers
Ngeces's solution

900.
1977C
Nikita and LCM · Tutorial
Quality: 8,042 global accepts · Rating: 1900 · first AC: 2024-06-03 · C++20 (GCC 13-64) (first AC) · Tags: brute force, data structures, dp, greedy, math, number theory, sortings
Ngeces's solution

901.
1932F
Feed Cats · Tutorial
Quality: 5,638 global accepts · Rating: 1900 · first AC: 2024-04-04 · last AC: 2024-05-30 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dp, sortings
Ngeces's solution

902.
1974F
Cutting Game · Tutorial
Quality: 4,403 global accepts · Rating: 1900 · first AC: 2024-05-30 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, data structures, implementation, sortings, two pointers
Ngeces's solution

903.
1955G
GCD on a grid · Tutorial
Quality: 5,898 global accepts · Rating: 1900 · first AC: 2024-05-18 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dfs and similar, dp, implementation, math, number theory
Ngeces's solution

904.
1968G1
Division + LCP (easy version) · Tutorial
Quality: 5,298 global accepts · Rating: 1900 · first AC: 2024-05-11 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, dp, hashing, string suffix structures, strings
Ngeces's solution

905.
1957D
A BIT of an Inequality · Tutorial
Quality: 5,811 global accepts · Rating: 1900 · first AC: 2024-04-25 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, dp, math
Ngeces's solution

906.
1949C
Annual Ants' Gathering · Tutorial
Quality: 2,527 global accepts · Rating: 1900 · first AC: 2024-04-06 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, dp, greedy, trees
Ngeces's solution

907.
1945F
Kirill and Mushrooms · Tutorial
Quality: 5,104 global accepts · Rating: 1900 · first AC: 2024-03-27 · C++17 (GCC 7-32) (first AC) · Tags: data structures, sortings
Ngeces's solution

908.
1946D
Birthday Gift · Tutorial
Quality: 5,608 global accepts · Rating: 1900 · first AC: 2024-03-25 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, constructive algorithms, greedy, implementation
Ngeces's solution

909.
1208D
Restore Permutation · Tutorial
Quality: 5,462 global accepts · Rating: 1900 · first AC: 2024-03-09 · last AC: 2024-03-09 · C++20 (GCC 11-64) (first AC) · Tags: binary search, data structures, greedy, implementation
Ngeces's solution

910.
1938C
Bit Counting Sequence · Tutorial
Quality: 1,830 global accepts · Rating: 1900 · first AC: 2024-03-02 · C++20 (GCC 11-64) (first AC) · Tags: —
Ngeces's solution

911.
1929D
Sasha and a Walk in the City · Tutorial
Quality: 5,759 global accepts · Rating: 1900 · first AC: 2024-02-20 · last AC: 2024-02-21 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, dp, math, trees
Ngeces's solution

912.
1928D
Lonely Mountain Dungeons · Tutorial
Quality: 5,166 global accepts · Rating: 1900 · first AC: 2024-02-12 · C++20 (GCC 11-64) (first AC) · Tags: brute force, data structures, greedy, math, ternary search
Ngeces's solution

913.
1927F
Microcycle · Tutorial
Quality: 5,391 global accepts · Rating: 1900 · first AC: 2024-02-10 · C++20 (GCC 11-64) (first AC) · Tags: data structures, dfs and similar, dsu, graphs, greedy, implementation, sortings, trees
Ngeces's solution

914.
1918D
Blocking Elements · Tutorial
Quality: 6,195 global accepts · Rating: 1900 · first AC: 2024-01-30 · C++20 (GCC 11-64) (first AC) · Tags: binary search, data structures, dp, implementation, two pointers
Ngeces's solution

915.
1920D
Array Repetition · Tutorial
Quality: 6,494 global accepts · Rating: 1900 · first AC: 2024-01-30 · last AC: 2024-01-30 · C++20 (GCC 11-64) (first AC) · Tags: binary search, brute force, dsu, implementation, math
Ngeces's solution

916.
1925D
Good Trip · Tutorial
Quality: 4,778 global accepts · Rating: 1900 · first AC: 2024-01-28 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, dp, math, probabilities
Ngeces's solution

917.
1922D
Berserk Monsters · Tutorial
Quality: 6,772 global accepts · Rating: 1900 · first AC: 2024-01-23 · C++20 (GCC 11-64) (first AC) · Tags: brute force, data structures, dsu, implementation, math
Ngeces's solution

918.
1909D
Split Plus K · Tutorial
Quality: 5,124 global accepts · Rating: 1900 · first AC: 2023-12-26 · C++20 (GCC 11-64) (first AC) · Tags: greedy, math, number theory
Ngeces's solution

919.
1092F
Tree with Maximum Cost · Tutorial
Quality: 10,847 global accepts · Rating: 1900 · first AC: 2023-08-10 · C++20 (GCC 11-64) (first AC) · Tags: dfs and similar, dp, trees
Ngeces's solution

920.
1854A2
Dual (Hard Version) · Tutorial
Quality: 7,866 global accepts · Rating: 1900 · first AC: 2023-08-08 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, math
Ngeces's solution

921.
2068J
The Ultimate Wine Tasting Event · Tutorial
Quality: 1,612 global accepts · Rating: 2000 · first AC: 2026-03-08 · Kotlin 2.2 (first AC) · Tags: combinatorics, greedy
Ngeces's solution

922.
2201C
Rigged Bracket Sequence · Tutorial
Quality: 1,995 global accepts · Rating: 2000 · first AC: 2026-02-23 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, dp, greedy
Ngeces's solution

923.
2195F
Parabola Independence · Tutorial
Quality: 2,707 global accepts · Rating: 2000 · first AC: 2026-02-16 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dp, graphs, greedy, math, sortings
Ngeces's solution

924.
2196C2
Interactive Graph (Hard Version) · Tutorial
Quality: 2,522 global accepts · Rating: 2000 · first AC: 2026-02-11 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, dfs and similar, dp, graphs, interactive
Ngeces's solution

925.
2194E
The Turtle Strikes Back · Tutorial
Quality: 2,617 global accepts · Rating: 2000 · first AC: 2026-02-10 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dp, graphs, greedy, implementation
Ngeces's solution

926.
2171E
Anisphia Wynn Palettia and Good Permutations · Tutorial
Quality: 3,655 global accepts · Rating: 2000 · first AC: 2026-01-07 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, greedy, number theory
Ngeces's solution

927.
2178E
Flatten or Concatenate · Tutorial
Quality: 3,687 global accepts · Rating: 2000 · first AC: 2025-12-28 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, divide and conquer, interactive
Ngeces's solution

928.
1891F
A Growing Tree · Tutorial
Quality: 4,778 global accepts · Rating: 2000 · first AC: 2025-12-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, dfs and similar, trees
Ngeces's solution

929.
1674E
Breaking the Wall · Tutorial
Quality: 7,305 global accepts · Rating: 2000 · first AC: 2025-10-01 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, brute force, constructive algorithms, greedy, math
Ngeces's solution

930.
2135C
By the Assignment · Tutorial
Quality: 3,899 global accepts · Rating: 2000 · first AC: 2025-09-02 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, bitmasks, combinatorics, dfs and similar, dsu, graphs, math
Ngeces's solution

931.
2129C2
Interactive RBS (Medium Version) · Tutorial
Quality: 2,503 global accepts · Rating: 2000 · first AC: 2025-08-04 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, bitmasks, constructive algorithms, interactive
Ngeces's solution

932.
2103D
Local Construction · Tutorial
Quality: 3,984 global accepts · Rating: 2000 · first AC: 2025-07-21 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, dfs and similar, implementation, two pointers
Ngeces's solution

933.
2126F
1-1-1, Free Tree! · Tutorial
Quality: 4,307 global accepts · Rating: 2000 · first AC: 2025-07-19 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, data structures, dfs and similar, graphs, implementation, trees
Ngeces's solution

934.
1304E
1-Trees and Queries · Tutorial
Quality: 5,877 global accepts · Rating: 2000 · first AC: 2025-06-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, dfs and similar, shortest paths, trees
Ngeces's solution

935.
1415D
XOR-gun · Tutorial
Quality: 6,166 global accepts · Rating: 2000 · first AC: 2025-04-11 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, brute force, constructive algorithms
Ngeces's solution

936.
1665D
GCD Guess · Tutorial
Quality: 4,659 global accepts · Rating: 2000 · first AC: 2025-04-11 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, chinese remainder theorem, constructive algorithms, games, interactive, math, number theory
Ngeces's solution

937.
1366D
Two Divisors · Tutorial
Quality: 12,349 global accepts · Rating: 2000 · first AC: 2025-04-11 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, math, number theory
Ngeces's solution

938.
1513D
GCD and MST · Tutorial

Quality: 6,477 global accepts · Rating: 2000 · first AC: 2025-04-11 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, dsu, graphs, greedy, number theory, sortings
Ngeces's solution

939.
1731E
Graph Cost · Tutorial
Quality: 3,484 global accepts · Rating: 2000 · first AC: 2025-04-05 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dp, greedy, math, number theory
Ngeces's solution

940.
803F
Coprime Subsequences · Tutorial
Quality: 4,641 global accepts · Rating: 2000 · first AC: 2025-04-04 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, combinatorics, number theory
Ngeces's solution

941.
2074F
Counting Necessary Nodes · Tutorial
Quality: 2,478 global accepts · Rating: 2000 · first AC: 2025-03-13 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, divide and conquer, greedy, implementation, math
Ngeces's solution

942.
2061E
Kevin and And · Tutorial
Quality: 3,993 global accepts · Rating: 2000 · first AC: 2025-02-16 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, brute force, dp, greedy, math, sortings
Ngeces's solution

943.
2063D
Game With Triangles · Tutorial
Quality: 5,042 global accepts · Rating: 2000 · first AC: 2025-02-07 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, brute force, data structures, geometry, greedy, implementation, math, ternary search, two pointers
Ngeces's solution

944.
2062E1
The Game (Easy Version) · Tutorial
Quality: 4,329 global accepts · Rating: 2000 · first AC: 2025-02-02 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, dfs and similar, games, graphs, greedy, trees
Ngeces's solution

945.
2051F
Joker · Tutorial
Quality: 4,002 global accepts · Rating: 2000 · first AC: 2025-01-15 · last AC: 2025-01-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, greedy, implementation, math
Ngeces's solution

946.
578C
Weakness and Poorness · Tutorial
Quality: 5,181 global accepts · Rating: 2000 · first AC: 2025-01-10 · C++23 (GCC 14-64, msys2) (first AC) · Tags: ternary search
Ngeces's solution

947.
2057D
Gifts Order · Tutorial
Quality: 5,414 global accepts · Rating: 2000 · first AC: 2025-01-04 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, greedy, implementation, math, matrices
Ngeces's solution

948.
2028D
Alice's Adventures in Cards · Tutorial
Quality: 3,740 global accepts · Rating: 2000 · first AC: 2024-11-14 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, data structures, dp, graphs, greedy, implementation, ternary search
Ngeces's solution

949.
1867E1
Salyg1n and Array (simple version) · Tutorial
Quality: 4,330 global accepts · Rating: 2000 · first AC: 2024-10-20 · last AC: 2024-10-20 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, interactive, math
Ngeces's solution

950.
2020E
Expected Power · Tutorial
Quality: 3,986 global accepts · Rating: 2000 · first AC: 2024-10-05 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, dp, math, probabilities
Ngeces's solution

951.
2014F
Sheriff's Defense · Tutorial
Quality: 5,103 global accepts · Rating: 2000 · first AC: 2024-10-01 · C++20 (GCC 13-64) (first AC) · Tags: dfs and similar, dp, greedy, trees
Ngeces's solution

952.
1294F
Three Paths on a Tree · Tutorial
Quality: 6,864 global accepts · Rating: 2000 · first AC: 2024-08-12 · C++20 (GCC 13-64) (first AC) · Tags: dfs and similar, dp, greedy, trees
Ngeces's solution

953.
1974G
Money Buys Less Happiness Now · Tutorial
Quality: 5,896 global accepts · Rating: 2000 · first AC: 2024-07-30 · C++20 (GCC 13-64) (first AC) · Tags: data structures, greedy, sortings
Ngeces's solution

954.
1988D
The Omnipotent Monster Killer · Tutorial
Quality: 6,012 global accepts · Rating: 2000 · first AC: 2024-07-16 · C++20 (GCC 13-64) (first AC) · Tags: brute force, dfs and similar, dp, trees
Ngeces's solution

955.
1992G
Ultra-Meow · Tutorial
Quality: 4,157 global accepts · Rating: 2000 · first AC: 2024-07-14 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, dp, math
Ngeces's solution

956.
1987E
Wonderful Tree! · Tutorial
Quality: 4,069 global accepts · Rating: 2000 · first AC: 2024-07-05 · C++20 (GCC 13-64) (first AC) · Tags: brute force, data structures, dfs and similar, dsu, greedy, trees
Ngeces's solution

957.
478D
Red-Green Towers · Tutorial
Quality: 7,145 global accepts · Rating: 2000 · first AC: 2024-06-07 · C++20 (GCC 13-64) (first AC) · Tags: dp
Ngeces's solution

958.
1970E2
Trails (Medium) · Tutorial

Quality: 2,057 global accepts · Rating: 2000 · first AC: 2024-05-05 · C++17 (GCC 7-32) (first AC) · Tags: dp, matrices
Ngeces's solution

959.
1956D
Nene and the Mex Operator · Tutorial
Quality: 4,788 global accepts · Rating: 2000 · first AC: 2024-04-20 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, constructive algorithms, divide and conquer, dp, greedy, implementation, math
Ngeces's solution

960.
1944D
Non-Palindromic Substring · Tutorial
Rating: 2000 · first AC: 2024-03-19 · C++17 (GCC 7-32) (first AC) · Tags: hashing, implementation, strings
Ngeces's solution

961.
1200E
Compress Words · Tutorial
Quality: 9,365 global accepts · Rating: 2000 · first AC: 2024-03-16 · last AC: 2024-03-17 · C++17 (GCC 7-32) (first AC) · Tags: brute force, hashing, implementation, string suffix structures, strings
Ngeces's solution

962.
1941G
Rudolf and Subway · Tutorial
Quality: 4,666 global accepts · Rating: 2000 · first AC: 2024-03-14 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, dfs and similar, graphs, shortest paths
Ngeces's solution

963.
2192E
Swap to Rearrange · Tutorial
Quality: 2,083 global accepts · Rating: 2100 · first AC: 2026-02-22 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, dfs and similar, graph matchings, graphs, greedy, strings
Ngeces's solution

964.
2005E1
Subtangle Game (Easy Version) · Tutorial
Quality: 3,323 global accepts · Rating: 2100 · first AC: 2026-02-20 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dp, games, greedy, implementation
Ngeces's solution

965.
2183E
LCM is Legendary Counting Master · Tutorial
Quality: 2,855 global accepts · Rating: 2100 · first AC: 2026-01-08 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dp, math, number theory
Ngeces's solution

966.
2183D2
Tree Coloring (Hard Version) · Tutorial
Quality: 2,499 global accepts · Rating: 2100 · first AC: 2026-01-07 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, constructive algorithms, data structures, dfs and similar, greedy, implementation, trees
Ngeces's solution

967.
2172K
Kindergarten Homework · Tutorial
Quality: 843 global accepts · Rating: 2100 · first AC: 2025-12-04 · C++23 (GCC 14-64, msys2) (first AC) · Tags: implementation, strings
Ngeces's solution

968.
2163D1
Diadrash (Easy Version) · Tutorial

Quality: 2,731 global accepts · Rating: 2100 · first AC: 2025-11-13 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, brute force, divide and conquer, implementation, interactive
Ngeces's solution

969.
2159B
Rectangles · Tutorial
Quality: 2,321 global accepts · Rating: 2100 · first AC: 2025-10-13 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, data structures, dp, dsu, greedy, implementation, two pointers
Ngeces's solution

970.
2150C
Limited Edition Shop · Tutorial
Quality: 2,660 global accepts · Rating: 2100 · first AC: 2025-10-08 · last AC: 2025-10-08 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, dp
Ngeces's solution

971.
2152E
Monotone Subsequence · Tutorial
Quality: 2,779 global accepts · Rating: 2100 · first AC: 2025-10-03 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, graphs, greedy, interactive, math
Ngeces's solution

972.
2124E
Make it Zero · Tutorial
Quality: 3,828 global accepts · Rating: 2100 · first AC: 2025-07-08 · last AC: 2025-10-01 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, greedy, math
Ngeces's solution

973.
2135D1
From the Unknown (Easy Version) · Tutorial
Quality: 2,442 global accepts · Rating: 2100 · first AC: 2025-09-02 · last AC: 2025-09-03 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, interactive, math
Ngeces's solution

974.
2127E
Ancient Tree · Tutorial
Quality: 2,741 global accepts · Rating: 2100 · first AC: 2025-08-08 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, data structures, dfs and similar, dsu, greedy, trees
Ngeces's solution

975.
2116D
Gellyfish and Camellia Japonica · Tutorial
Rating: 2100 · first AC: 2025-07-27 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, dfs and similar, graphs, greedy, trees
Ngeces's solution

976.
1466F
Euclid's nightmare · Tutorial
Quality: 3,060 global accepts · Rating: 2100 · first AC: 2025-07-24 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, dfs and similar, dsu, graphs, greedy, math, sortings
Ngeces's solution

977.
2119D
Token Removing · Tutorial
Quality: 3,474 global accepts · Rating: 2100 · first AC: 2025-07-14 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, dp, math
Ngeces's solution

978.
2107D
Apple Tree Traversing · Tutorial
Quality: 3,556 global accepts · Rating: 2100 · first AC: 2025-05-07 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, dfs and similar, greedy, implementation, trees
Ngeces's solution

979.
1151E
Number of Components · Tutorial
Quality: 3,770 global accepts · Rating: 2100 · first AC: 2025-04-05 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, data structures, dp, math
Ngeces's solution

980.
2051G
Snakes · Tutorial
Quality: 2,428 global accepts · Rating: 2100 · first AC: 2025-01-19 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, dp, dsu, graphs
Ngeces's solution

981.
1025D
Recovering BST · Tutorial
Quality: 4,138 global accepts · Rating: 2100 · first AC: 2025-01-17 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, dp, math, number theory, trees
Ngeces's solution

982.
2040E
Control of Randomness · Tutorial
Quality: 2,671 global accepts · Rating: 2100 · first AC: 2024-12-08 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, dfs and similar, dp, graphs, greedy, math, probabilities, trees
Ngeces's solution

983.
2038B
Make It Equal · Tutorial
Quality: 1,909 global accepts · Rating: 2100 · first AC: 2024-11-18 · C++20 (GCC 13-64) (first AC) · Tags: binary search, brute force, greedy, math
Ngeces's solution

984.
2038K
Grid Walk · Tutorial
Quality: 1,777 global accepts · Rating: 2100 · first AC: 2024-11-18 · C++20 (GCC 13-64) (first AC) · Tags: brute force, dp, greedy, math, number theory
Ngeces's solution

985.
2031E
Penchick and Chloe's Trees · Tutorial
Quality: 2,691 global accepts · Rating: 2100 · first AC: 2024-11-16 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, dfs and similar, dp, greedy, implementation, math, sortings, trees
Ngeces's solution

986.
2029E
Common Generator · Tutorial
Quality: 3,536 global accepts · Rating: 2100 · first AC: 2024-11-11 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, constructive algorithms, math, number theory
Ngeces's solution

987.
1886D
Monocarp and the Set · Tutorial
Quality: 4,185 global accepts · Rating: 2100 · first AC: 2024-09-11 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, data structures, math

Ngeces's solution

988.
1942D
Learning to Paint · Tutorial
Quality: 3,348 global accepts · Rating: 2100 · first AC: 2024-04-05 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, dfs and similar, dp, greedy, implementation, sortings
Ngeces's solution

989.
1933F
Turtle Mission: Robot and the Earthquake · Tutorial
Quality: 2,959 global accepts · Rating: 2100 · first AC: 2024-03-30 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, dp, graphs, shortest paths
Ngeces's solution

990.
1948E
Clique Partition · Tutorial
Quality: 3,518 global accepts · Rating: 2100 · first AC: 2024-03-15 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, graphs, greedy, implementation
Ngeces's solution

991.
1938J
There and Back Again · Tutorial
Quality: 1,598 global accepts · Rating: 2100 · first AC: 2024-03-02 · C++20 (GCC 11-64) (first AC) · Tags: —
Ngeces's solution

992.
1997E
Level Up · Tutorial
Quality: 3,790 global accepts · Rating: 2200 · first AC: 2026-02-19 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, brute force, data structures, divide and conquer, implementation
Ngeces's solution

993.
2178F
Conquer or of Forest · Tutorial
Quality: 1,824 global accepts · Rating: 2200 · first AC: 2025-12-29 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, math, trees
Ngeces's solution

994.
2009G2
Yunli's Subarray Queries (hard version) · Tutorial
Quality: 1,752 global accepts · Rating: 2200 · first AC: 2025-12-18 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, data structures, dp
Ngeces's solution

995.
2144E1
Looking at Towers (easy version) · Tutorial
Quality: 2,559 global accepts · Rating: 2200 · first AC: 2025-12-02 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, dp
Ngeces's solution

996.
1515E
Phoenix and Computers · Tutorial
Quality: 4,477 global accepts · Rating: 2200 · first AC: 2025-11-19 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, dp, math
Ngeces's solution

997.
1763D
Valid Bitonic Permutations · Tutorial
Quality: 2,347 global accepts · Rating: 2200 · first AC: 2025-11-05 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, dp, implementation, math, number theory

Ngeces's solution

998.
2072G
I've Been Flipping Numbers for 300 Years and Calculated the Sum · Tutorial
Quality: 2,147 global accepts · Rating: 2200 · first AC: 2025-11-02 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, brute force, combinatorics, divide and conquer, math, number theory
Ngeces's solution

999.
165E
Compatible Numbers · Tutorial
Quality: 9,386 global accepts · Rating: 2200 · first AC: 2025-09-19 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, brute force, dfs and similar, dp
Ngeces's solution

1000.
1400E
Clear the Multiset · Tutorial
Quality: 6,312 global accepts · Rating: 2200 · first AC: 2025-08-17 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, divide and conquer, dp, greedy
Ngeces's solution

1001.
1907G
Lights · Tutorial
Quality: 2,337 global accepts · Rating: 2200 · first AC: 2025-08-14 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, constructive algorithms, dfs and similar, graphs, greedy, implementation
Ngeces's solution

1002.
1858D
Trees and Segments · Tutorial
Quality: 3,197 global accepts · Rating: 2200 · first AC: 2025-08-14 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, data structures, dp, greedy, two pointers
Ngeces's solution

1003.
2056D
Unique Median · Tutorial
Quality: 3,667 global accepts · Rating: 2200 · first AC: 2025-08-12 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, brute force, combinatorics, data structures, divide and conquer, dp
Ngeces's solution

1004.
2118D2
Red Light, Green Light (Hard version) · Tutorial
Quality: 2,498 global accepts · Rating: 2200 · first AC: 2025-08-06 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, brute force, data structures, dfs and similar, dp, graphs, implementation, math, number theory
Ngeces's solution

1005.
1635E
Cars · Tutorial
Quality: 2,724 global accepts · Rating: 2200 · first AC: 2025-08-05 · C++23 (GCC 14-64, msys2) (first AC) · Tags: 2-sat, constructive algorithms, dfs and similar, dsu, graphs, greedy, sortings
Ngeces's solution

1006.
1092D1
Great Vova Wall (Version 1) · Tutorial
Quality: 5,677 global accepts · Rating: 2200 · first AC: 2025-08-03 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, implementation, math
Ngeces's solution

1007.
1986G1
Permutation Problem (Simple Version) · Tutorial

Quality: 1,913 global accepts · Rating: 2200 · first AC: 2025-07-30 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, brute force, combinatorics, data structures, math, number theory
Ngeces's solution

1008.
2089C1
Key of Like (Easy Version) · Tutorial
Quality: 1,458 global accepts · Rating: 2200 · first AC: 2025-07-29 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dp, games, math, probabilities
Ngeces's solution

1009.
1854B
Earn or Unlock · Tutorial
Quality: 4,228 global accepts · Rating: 2200 · first AC: 2025-07-28 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, brute force, dp
Ngeces's solution

1010.
1557D
Ezzat and Grid · Tutorial
Quality: 3,003 global accepts · Rating: 2200 · first AC: 2025-07-28 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, dp, greedy
Ngeces's solution

1011.
2114G
Build an Array · Tutorial
Quality: 2,040 global accepts · Rating: 2200 · first AC: 2025-07-27 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, constructive algorithms, dp, greedy, math, number theory
Ngeces's solution

1012.
1657E
Star MST · Tutorial
Quality: 2,492 global accepts · Rating: 2200 · first AC: 2025-07-25 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, dp, graph matchings, math
Ngeces's solution

1013.
2065H
Bro Thinks He's Him · Tutorial
Quality: 1,973 global accepts · Rating: 2200 · first AC: 2025-07-24 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, data structures, divide and conquer, dp, math, matrices
Ngeces's solution

1014.
2000H
Ksyusha and the Loaded Set · Tutorial
Quality: 2,317 global accepts · Rating: 2200 · first AC: 2025-07-22 · last AC: 2025-07-22 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, brute force, data structures, implementation
Ngeces's solution

1015.
1659E
AND-MEX Walk · Tutorial
Quality: 1,971 global accepts · Rating: 2200 · first AC: 2025-07-19 · last AC: 2025-07-19 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, brute force, constructive algorithms, dfs and similar, dsu, graphs
Ngeces's solution

1016.
2126G1
Big Wins! (easy version) · Tutorial
Quality: 2,484 global accepts · Rating: 2200 · first AC: 2025-07-19 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, data structures, dp, dsu, two pointers
Ngeces's solution

1017.
1704E
Count Seconds · Tutorial

Quality: 2,679 global accepts · Rating: 2200 · first AC: 2025-07-17 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, constructive algorithms, dp, graphs, implementation, math
Ngeces's solution

1018.
1837E
Playoff Fixing · Tutorial
Quality: 2,520 global accepts · Rating: 2200 · first AC: 2025-07-17 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, trees
Ngeces's solution

1019.
1777E
Edge Reverse · Tutorial
Quality: 2,332 global accepts · Rating: 2200 · first AC: 2025-07-16 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, dfs and similar, graphs, trees
Ngeces's solution

1020.
1272F
Two Bracket Sequences · Tutorial
Quality: 2,334 global accepts · Rating: 2200 · first AC: 2025-07-16 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dp, strings, two pointers
Ngeces's solution

1021.
1607H
Banquet Preparations 2 · Tutorial
Quality: 1,427 global accepts · Rating: 2200 · first AC: 2025-07-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, sortings, two pointers
Ngeces's solution

1022.
2027D2
The Endspeaker (Hard Version) · Tutorial
Quality: 1,905 global accepts · Rating: 2200 · first AC: 2025-07-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, data structures, dp, greedy, implementation, two pointers
Ngeces's solution

1023.
1772G
Gaining Rating · Tutorial
Quality: 1,605 global accepts · Rating: 2200 · first AC: 2025-07-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, greedy, implementation, math, sortings, two pointers
Ngeces's solution

1024.
2085E
Serval and Modulo · Tutorial
Quality: 3,153 global accepts · Rating: 2200 · first AC: 2025-07-14 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, math, number theory
Ngeces's solution

1025.
1822G2
Magic Triples (Hard Version) · Tutorial
Quality: 3,043 global accepts · Rating: 2200 · first AC: 2025-07-12 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, data structures, math, number theory
Ngeces's solution

1026.
1474D
Cleaning · Tutorial
Quality: 4,302 global accepts · Rating: 2200 · first AC: 2025-07-05 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, dp, greedy, math
Ngeces's solution

1027.
1059D
Nature Reserve · Tutorial

Quality: 2,999 global accepts · Rating: 2200 · first AC: 2025-05-30 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, geometry, ternary search
Ngeces's solution

1028.
2101C
23 Kingdom · Tutorial
Quality: 2,274 global accepts · Rating: 2200 · first AC: 2025-05-11 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, brute force, data structures, greedy, ternary search, two pointers
Ngeces's solution

1029.
1800G
Symmetree · Tutorial
Quality: 2,531 global accepts · Rating: 2200 · first AC: 2025-04-02 · last AC: 2025-04-02 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dfs and similar, hashing, implementation, trees
Ngeces's solution

1030.
2070E
Game with Binary String · Tutorial
Quality: 1,854 global accepts · Rating: 2200 · first AC: 2025-03-10 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, data structures, divide and conquer, games, greedy, math
Ngeces's solution

1031.
2060F
Multiplicative Arrays · Tutorial
Quality: 2,602 global accepts · Rating: 2200 · first AC: 2025-02-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, dp, number theory
Ngeces's solution

1032.
2062D
Balanced Tree · Tutorial
Quality: 3,544 global accepts · Rating: 2200 · first AC: 2025-02-02 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dfs and similar, dp, graphs, greedy, trees
Ngeces's solution

1033.
2045H
Missing Separators · Tutorial
Quality: 795 global accepts · Rating: 2200 · first AC: 2024-12-08 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dp, sortings, string suffix structures, strings
Ngeces's solution

1034.
2045G
X Aura · Tutorial
Quality: 935 global accepts · Rating: 2200 · first AC: 2024-12-04 · C++23 (GCC 14-64, msys2) (first AC) · Tags: graphs, math, shortest paths
Ngeces's solution

1035.
2030E
MEXimize the Score · Tutorial
Quality: 1,969 global accepts · Rating: 2200 · first AC: 2024-11-27 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, data structures, dp, greedy, implementation, math
Ngeces's solution

1036.
2039E
Shohag Loves Inversions · Tutorial
Quality: 2,372 global accepts · Rating: 2200 · first AC: 2024-11-24 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, dp, implementation, math
Ngeces's solution

1037.
2036G
Library of Magic · Tutorial
Quality: 1,672 global accepts · Rating: 2200 · first AC: 2024-11-06 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, constructive algorithms, divide and conquer, interactive, math, number theory
Ngeces's solution

1038.
1867E2
Salyg1n and Array (hard version) · Tutorial
Quality: 3,755 global accepts · Rating: 2200 · first AC: 2024-10-20 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, interactive
Ngeces's solution

1039.
2014G
Milky Days · Tutorial
Quality: 1,799 global accepts · Rating: 2200 · first AC: 2024-10-02 · last AC: 2024-10-02 · C++20 (GCC 13-64) (first AC) · Tags: brute force, data structures, greedy, implementation
Ngeces's solution

1040.
2013E
Prefix GCD · Tutorial
Quality: 4,218 global accepts · Rating: 2200 · first AC: 2024-09-25 · C++20 (GCC 13-64) (first AC) · Tags: brute force, dp, greedy, math, number theory
Ngeces's solution

1041.
1991F
Triangle Formation · Tutorial
Quality: 2,778 global accepts · Rating: 2200 · first AC: 2024-08-02 · C++20 (GCC 13-64) (first AC) · Tags: brute force, greedy, implementation, math, sortings
Ngeces's solution

1042.
1968G2
Division + LCP (hard version) · Tutorial
Quality: 2,509 global accepts · Rating: 2200 · first AC: 2024-05-16 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, data structures, dp, hashing, math, string suffix structures, strings
Ngeces's solution

1043.
1970E3
Trails (Hard) · Tutorial
Quality: 1,177 global accepts · Rating: 2200 · first AC: 2024-05-05 · C++17 (GCC 7-32) (first AC) · Tags: dp, matrices
Ngeces's solution

1044.
1954E
Chain Reaction · Tutorial
Quality: 2,973 global accepts · Rating: 2200 · first AC: 2024-04-23 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, dsu, greedy, implementation, math, number theory
Ngeces's solution

1045.
1946E
Girl Permutation · Tutorial
Quality: 3,174 global accepts · Rating: 2200 · first AC: 2024-03-26 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp, math, number theory
Ngeces's solution

1046.
1938E
Duplicates · Tutorial
Quality: 1,275 global accepts · Rating: 2200 · first AC: 2024-03-02 · C++20 (GCC 11-64) (first AC) · Tags: —

Ngeces's solution

1047.
2041I
Auto Complete · Tutorial
Quality: 673 global accepts · Rating: 2300 · first AC: 2026-03-02 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, data structures, hashing, implementation, sortings, strings, trees
Ngeces's solution

1048.
2195G
Idiot First Search and Queries · Tutorial
Quality: 1,049 global accepts · Rating: 2300 · first AC: 2026-02-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, data structures, dp, graphs, trees
Ngeces's solution

1049.
2194F1
Again Trees... (Easy Version) · Tutorial
Quality: 888 global accepts · Rating: 2300 · first AC: 2026-02-10 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, dfs and similar, dp, trees
Ngeces's solution

1050.
2190C
Comparable Permutations · Tutorial
Quality: 1,293 global accepts · Rating: 2300 · first AC: 2026-01-17 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, implementation, interactive, sortings, two pointers
Ngeces's solution

1051.
2180E
No Effect XOR · Tutorial
Quality: 1,739 global accepts · Rating: 2300 · first AC: 2025-12-31 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, divide and conquer, dp, greedy, math
Ngeces's solution

1052.
2182F1
Christmas Reindeer (easy version) · Tutorial
Quality: 1,269 global accepts · Rating: 2300 · first AC: 2025-12-29 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, brute force, combinatorics, dp, math
Ngeces's solution

1053.
438D
The Child and Sequence · Tutorial
Quality: 11,605 global accepts · Rating: 2300 · first AC: 2025-12-23 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, math
Ngeces's solution

1054.
1304F1
Animal Observation (easy version) · Tutorial
Quality: 2,000 global accepts · Rating: 2300 · first AC: 2025-11-29 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, dp
Ngeces's solution

1055.
2164E
Journey · Tutorial
Quality: 1,581 global accepts · Rating: 2300 · first AC: 2025-11-18 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, dfs and similar, dsu, graphs, greedy
Ngeces's solution

1056.
1188B
Count Pairs · Tutorial

Quality: 5,169 global accepts · Rating: 2300 · first AC: 2025-10-01 · C++23 (GCC 14-64, msys2) (first AC) · Tags: math, matrices, number theory, two pointers
Ngeces's solution

1057.
2129C3
Interactive RBS (Hard Version) · Tutorial
Quality: 1,664 global accepts · Rating: 2300 · first AC: 2025-08-04 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, bitmasks, constructive algorithms, dp, interactive
Ngeces's solution

1058.
2124F1
Appending Permutations (Easy Version) · Tutorial
Quality: 1,572 global accepts · Rating: 2300 · first AC: 2025-07-10 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, dp
Ngeces's solution

1059.
1269E
K Integers · Tutorial
Rating: 2300 · first AC: 2025-07-03 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, data structures
Ngeces's solution

1060.
1603C
Extreme Extension · Tutorial
Quality: 2,266 global accepts · Rating: 2300 · first AC: 2025-06-22 · last AC: 2025-06-22 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dp, greedy, math, number theory
Ngeces's solution

1061.
2121H
Ice Baby · Tutorial
Quality: 2,243 global accepts · Rating: 2300 · first AC: 2025-06-19 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, brute force, data structures, dp, implementation, sortings
Ngeces's solution

1062.
2097B
Baggage Claim · Tutorial
Quality: 1,932 global accepts · Rating: 2300 · first AC: 2025-05-24 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, dfs and similar, dp, dsu, graphs, implementation, math, trees
Ngeces's solution

1063.
2107F1
Cycling (Easy Version) · Tutorial
Quality: 1,823 global accepts · Rating: 2300 · first AC: 2025-05-06 · last AC: 2025-05-06 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, brute force, dp, greedy
Ngeces's solution

1064.
2069E
A, B, AB and BA · Tutorial
Quality: 1,907 global accepts · Rating: 2300 · first AC: 2025-02-19 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, greedy, sortings, strings
Ngeces's solution

1065.
2063E
Triangle Tree · Tutorial
Quality: 2,387 global accepts · Rating: 2300 · first AC: 2025-02-09 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, dfs and similar, dp, greedy, trees
Ngeces's solution

1066.
2057E1
Another Exercise on Graphs (Easy Version) · Tutorial
Quality: 2,637 global accepts · Rating: 2300 · first AC: 2025-01-05 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, brute force, dp, dsu, graphs, shortest paths, sortings
Ngeces's solution

1067.
2035E
Monster · Tutorial
Quality: 1,965 global accepts · Rating: 2300 · first AC: 2024-10-28 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, brute force, constructive algorithms, greedy, implementation, math, ternary search
Ngeces's solution

1068.
1983E
I Love Balls · Tutorial
Quality: 2,474 global accepts · Rating: 2300 · first AC: 2024-07-13 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, math, probabilities
Ngeces's solution

1069.
1938G
Personality Test · Tutorial
Quality: 1,290 global accepts · Rating: 2300 · first AC: 2024-03-03 · C++20 (GCC 11-64) (first AC) · Tags: —
Ngeces's solution

1070.
1738F
Connectivity Addicts · Tutorial
Quality: 1,381 global accepts · Rating: 2400 · first AC: 2026-04-08 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, dsu, graphs, greedy, interactive, shortest paths, trees
Ngeces's solution

1071.
2005D
Alter the GCD · Tutorial
Quality: 1,245 global accepts · Rating: 2400 · first AC: 2026-02-20 · last AC: 2026-02-20 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, brute force, data structures, divide and conquer, implementation, number theory
Ngeces's solution

1072.
2195H
Codeforces Heuristic Contest 001 · Tutorial
Quality: 468 global accepts · Rating: 2400 · first AC: 2026-02-19 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, constructive algorithms, geometry, implementation
Ngeces's solution

1073.
2176F
Omega Numbers · Tutorial
Quality: 1,487 global accepts · Rating: 2400 · first AC: 2025-12-14 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, combinatorics, dp, math, number theory
Ngeces's solution

1074.
2176E
Remove at the lowest cost · Tutorial
Quality: 1,276 global accepts · Rating: 2400 · first AC: 2025-12-13 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, dfs and similar, dp, dsu, greedy, implementation, trees
Ngeces's solution

1075.
2174C1
Beautiful Patterns (Easy Version) · Tutorial
Quality: 1,166 global accepts · Rating: 2400 · first AC: 2025-12-06 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, math, probabilities

Ngeces's solution

1076.
1304F2
Animal Observation (hard version) · Tutorial
Quality: 1,815 global accepts · Rating: 2400 · first AC: 2025-11-29 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, dp, greedy
Ngeces's solution

1077.
1735E
House Planning · Tutorial
Quality: 1,243 global accepts · Rating: 2400 · first AC: 2025-08-25 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, data structures, graph matchings, greedy
Ngeces's solution

1078.
1905E
One-X · Tutorial
Quality: 1,268 global accepts · Rating: 2400 · first AC: 2025-08-21 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, dfs and similar, dp, math, trees
Ngeces's solution

1079.
1750E
Bracket Cost · Tutorial
Quality: 1,660 global accepts · Rating: 2400 · first AC: 2025-08-19 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, data structures, divide and conquer, dp, greedy, strings
Ngeces's solution

1080.
2122D
Traffic Lights · Tutorial
Quality: 2,473 global accepts · Rating: 2400 · first AC: 2025-07-20 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, data structures, divide and conquer, dp, graphs, greedy, shortest paths
Ngeces's solution

1081.
2126G2
Big Wins! (hard version) · Tutorial
Quality: 1,165 global accepts · Rating: 2400 · first AC: 2025-07-19 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, data structures, divide and conquer, dsu, trees, two pointers
Ngeces's solution

1082.
1442C
Graph Transpositions · Tutorial
Quality: 2,004 global accepts · Rating: 2400 · first AC: 2025-06-22 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dfs and similar, graphs, greedy, shortest paths
Ngeces's solution

1083.
1713E
Cross Swapping · Tutorial
Quality: 1,976 global accepts · Rating: 2400 · first AC: 2025-06-21 · C++23 (GCC 14-64, msys2) (first AC) · Tags: 2-sat, data structures, dsu, greedy, matrices
Ngeces's solution

1084.
641D
Little Artem and Random Variable · Tutorial
Quality: 1,575 global accepts · Rating: 2400 · first AC: 2025-05-30 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dp, implementation, math, probabilities
Ngeces's solution

1085.
2109E
Binary String Wowee · Tutorial

Quality: 1,794 global accepts · Rating: 2400 · first AC: 2025-05-17 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, dp, strings
Ngeces's solution

1086.
2064E
Mycraft Sand Sort · Tutorial
Quality: 1,470 global accepts · Rating: 2400 · first AC: 2025-02-17 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, data structures, dsu, greedy, math, sortings
Ngeces's solution

1087.
2060G
Bugged Sort · Tutorial
Quality: 1,292 global accepts · Rating: 2400 · first AC: 2025-02-16 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dp, greedy, sortings
Ngeces's solution

1088.
1938F
Forming Groups · Tutorial
Quality: 932 global accepts · Rating: 2400 · first AC: 2025-02-10 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1089.
2049E
Broken Queries · Tutorial
Quality: 1,591 global accepts · Rating: 2400 · first AC: 2025-01-02 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, bitmasks, brute force, constructive algorithms, implementation, interactive
Ngeces's solution

1090.
932E
Team Work · Tutorial
Quality: 3,436 global accepts · Rating: 2400 · first AC: 2024-12-24 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, dp, math
Ngeces's solution

1091.
1626E
Black and White Tree · Tutorial
Quality: 1,858 global accepts · Rating: 2400 · first AC: 2024-12-21 · last AC: 2024-12-21 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dfs and similar, greedy, trees
Ngeces's solution

1092.
1957E
Carousel of Combinations · Tutorial
Quality: 1,624 global accepts · Rating: 2400 · first AC: 2024-04-26 · C++17 (GCC 7-32) (first AC) · Tags: brute force, combinatorics, dp, math, number theory
Ngeces's solution

1093.
1634E
Fair Share · Tutorial
Quality: 2,182 global accepts · Rating: 2400 · first AC: 2024-02-04 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, data structures, dfs and similar, graph matchings, graphs
Ngeces's solution

1094.
2211E
Minimum Path Cover · Tutorial
Quality: 856 global accepts · Rating: 2500 · first AC: 2026-04-04 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, dp, greedy, interactive, math, number theory, trees
Ngeces's solution

1095.
2206E
Parallel Sums · Tutorial

Quality: 404 global accepts · Rating: 2500 · first AC: 2026-03-09 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, geometry
Ngeces's solution

1096.
2201D
Binary Not Search and Queries · Tutorial
Quality: 788 global accepts · Rating: 2500 · first AC: 2026-02-24 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, greedy, implementation
Ngeces's solution

1097.
2005E2
Subtangle Game (Hard Version) · Tutorial
Quality: 1,065 global accepts · Rating: 2500 · first AC: 2026-02-20 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, dp, games, greedy, implementation
Ngeces's solution

1098.
2196D
Double Bracket Sequence · Tutorial
Quality: 996 global accepts · Rating: 2500 · first AC: 2026-02-12 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, dp, expression parsing, flows, greedy, strings
Ngeces's solution

1099.
2183F
Jumping Man · Tutorial
Quality: 1,131 global accepts · Rating: 2500 · first AC: 2026-01-12 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, combinatorics, dfs and similar, dp, trees
Ngeces's solution

1100.
2182F2
Christmas Reindeer (hard version) · Tutorial
Quality: 1,093 global accepts · Rating: 2500 · first AC: 2025-12-29 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, brute force, combinatorics, data structures, greedy, math
Ngeces's solution

1101.
2174C2
Beautiful Patterns (Hard Version) · Tutorial
Quality: 1,024 global accepts · Rating: 2500 · first AC: 2025-12-06 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, math, probabilities
Ngeces's solution

1102.
2144E2
Looking at Towers (difficult version) · Tutorial
Quality: 1,437 global accepts · Rating: 2500 · first AC: 2025-12-02 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, data structures, dp
Ngeces's solution

1103.
1918F
Caterpillar on a Tree · Tutorial
Quality: 1,107 global accepts · Rating: 2500 · first AC: 2025-12-02 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dfs and similar, graphs, greedy, implementation, sortings, trees
Ngeces's solution

1104.
2163D2
Diadrash (Hard Version) · Tutorial
Quality: 1,501 global accepts · Rating: 2500 · first AC: 2025-11-13 · last AC: 2025-11-13 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, interactive, math, sortings
Ngeces's solution

1105.
2057E2
Another Exercise on Graphs (hard version) · Tutorial
Quality: 1,928 global accepts · Rating: 2500 · first AC: 2025-01-05 · last AC: 2025-09-24 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, dfs and similar, dp, dsu, graphs, shortest paths, sortings
Ngeces's solution

1106.
2135D2
From the Unknown (Hard Version) · Tutorial
Quality: 991 global accepts · Rating: 2500 · first AC: 2025-09-03 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, constructive algorithms, interactive, math
Ngeces's solution

1107.
2136F2
From the Unknown (Hard Version) · Tutorial
Rating: 2500 · first AC: 2025-09-03 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, interactive, math
Ngeces's solution

1108.
2133E
I Yearned For The Mines · Tutorial
Quality: 1,696 global accepts · Rating: 2500 · first AC: 2025-08-25 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, dfs and similar, dp, greedy, trees
Ngeces's solution

1109.
2059E1
Stop Gaming (Easy Version) · Tutorial
Quality: 886 global accepts · Rating: 2500 · first AC: 2025-02-04 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, constructive algorithms, greedy, hashing, strings
Ngeces's solution

1110.
528D
Fuzzy Search · Tutorial
Quality: 2,861 global accepts · Rating: 2500 · first AC: 2025-01-31 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, brute force, fft
Ngeces's solution

1111.
1983F
array-value · Tutorial
Quality: 1,524 global accepts · Rating: 2500 · first AC: 2024-08-08 · C++20 (GCC 13-64) (first AC) · Tags: binary search, bitmasks, data structures, greedy, two pointers
Ngeces's solution

1112.
1946F
Nobody is needed · Tutorial
Quality: 1,240 global accepts · Rating: 2500 · first AC: 2024-03-29 · last AC: 2024-03-29 · C++17 (GCC 7-32) (first AC) · Tags: 2-sat, data structures, dfs and similar, dp
Ngeces's solution

1113.
2129D
Permutation Blackhole · Tutorial
Quality: 951 global accepts · Rating: 2600 · first AC: 2025-08-18 · last AC: 2025-08-18 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, combinatorics, dp, implementation, math
Ngeces's solution

1114.
2128E2
Submedians (Hard Version) · Tutorial
Quality: 796 global accepts · Rating: 2600 · first AC: 2025-07-27 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, constructive algorithms, data structures, math, two pointers

Ngeces's solution

1115.
1815D
XOR Counting · Tutorial
Quality: 1,497 global accepts · Rating: 2600 · first AC: 2025-07-05 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, combinatorics, dp, math
Ngeces's solution

1116.
2109C3
Hacking Numbers (Hard Version) · Tutorial
Quality: 3,203 global accepts · Rating: 2600 · first AC: 2025-05-18 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, interactive, math, number theory
Ngeces's solution

1117.
2041J
Bottle Arrangement · Tutorial
Quality: 265 global accepts · Rating: 2700 · first AC: 2026-03-02 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, divide and conquer, dp, dsu, greedy
Ngeces's solution

1118.
1856E2
PermuTree (hard version) · Tutorial
Quality: 1,756 global accepts · Rating: 2700 · first AC: 2026-02-14 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, dfs and similar, dp, fft, greedy, implementation, math, trees
Ngeces's solution

1119.
1487G
String Counting · Tutorial
Quality: 709 global accepts · Rating: 2700 · first AC: 2025-06-16 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, dp, fft, math
Ngeces's solution

1120.
2022D2
Asesino (Hard Version) · Tutorial
Quality: 828 global accepts · Rating: 2700 · first AC: 2024-11-17 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, dp, interactive
Ngeces's solution

1121.
2124F2
Appending Permutations (Hard Version) · Tutorial
Quality: 570 global accepts · Rating: 2800 · first AC: 2025-07-12 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, dp
Ngeces's solution

1122.
2174D
Secret Message · Tutorial
Quality: 292 global accepts · Rating: 3400 · first AC: 2025-12-18 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, dp, greedy, trees
Ngeces's solution

1123.
2073F
Hold the Star · Tutorial
Quality: 67 global accepts · Rating: 3500 · first AC: 2026-01-20 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1124.
2223C
Zhily and Signpost · Tutorial
Quality: 448 global accepts · Rating: — · first AC: 2026-05-06 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, bitmasks, brute

force, chinese remainder theorem, dfs and similar, math, number theory, trees
Ngeces's solution

1125.
2223B
Zhily and Barknights · Tutorial
Quality: 1,806 global accepts · Rating: — · first AC: 2026-05-06 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, dp, math, sortings, two pointers
Ngeces's solution

1126.
2223A
Zhily and Bracket Swapping · Tutorial
Quality: 3,553 global accepts · Rating: — · first AC: 2026-05-06 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, greedy
Ngeces's solution

1127.
2227H
Fallen Leaves · Tutorial
Quality: 985 global accepts · Rating: — · first AC: 2026-04-30 · last AC: 2026-04-30 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dfs and similar, dp, trees
Ngeces's solution

1128.
2222E
Seek the Truth · Tutorial
Quality: 1,947 global accepts · Rating: — · first AC: 2026-04-27 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, bitmasks, constructive algorithms, interactive
Ngeces's solution

1129.
2222D
Permutation Construction · Tutorial
Quality: 3,194 global accepts · Rating: — · first AC: 2026-04-26 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, data structures, sortings
Ngeces's solution

1130.
2225E
Covering Points with Circles · Tutorial
Quality: 1,107 global accepts · Rating: — · first AC: 2026-04-23 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, geometry, math
Ngeces's solution

1131.
2225D
Exceptional Segments · Tutorial
Quality: 6,631 global accepts · Rating: — · first AC: 2026-04-23 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, brute force, math
Ngeces's solution

1132.
2225C
Red-Black Pairs · Tutorial
Quality: 11,370 global accepts · Rating: — · first AC: 2026-04-23 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dp, greedy
Ngeces's solution

1133.
2225B
Alternating String · Tutorial
Quality: 14,183 global accepts · Rating: — · first AC: 2026-04-22 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, greedy
Ngeces's solution

1134.
2225A
A Number Between Two Others · Tutorial
Quality: 17,730 global accepts · Rating: — · first AC: 2026-04-22 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, math

Ngeces's solution

1135.
2214B
Are You Smiling? · Tutorial
Quality: 6,571 global accepts · Rating: — · first AC: 2026-04-01 · PyPy 2 (first AC) · Tags: *special, strings
Ngeces's solution

1136.
2214A
Odd One Out · Tutorial
Quality: 10,137 global accepts · Rating: — · first AC: 2026-04-01 · PyPy 2 (first AC) · Tags: *special, graph matchings, implementation
Ngeces's solution

1137.
106252A
Square Kingdom · Tutorial
Rating: — · first AC: 2026-02-25 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1138.
106252F
The Bond Beyond Time · Tutorial
Rating: — · first AC: 2026-02-25 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1139.
106252K
Relay Jump · Tutorial
Rating: — · first AC: 2026-02-25 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1140.
106252M
The End? · Tutorial
Rating: — · first AC: 2026-02-25 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1141.
106252B
Buggy Painting Software I · Tutorial
Rating: — · first AC: 2026-02-25 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1142.
106252I
Volunteer Simulator · Tutorial
Rating: — · first AC: 2026-02-25 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1143.
106268H
U-Shaped Panels · Tutorial
Rating: — · first AC: 2026-02-21 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1144.
106268J
ICPC Board · Tutorial
Rating: — · first AC: 2026-02-21 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1145.
106268A
Tatami Renovation · Tutorial
Rating: — · first AC: 2026-02-21 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

Ngeces's solution

1146.
106268E
Cutting Tofu · Tutorial
Rating: — · first AC: 2026-02-21 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1147.
106268D
Decompose and Concatenate · Tutorial
Rating: — · first AC: 2026-02-21 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1148.
105869E
Gambling · Tutorial
Rating: — · first AC: 2026-02-19 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1149.
105869C
Diamonds and the Genie · Tutorial
Rating: — · first AC: 2026-02-19 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1150.
106262D
Drinking Culture · Tutorial
Rating: — · first AC: 2025-12-27 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1151.
102875K
Kanade Hates Recruitment · Tutorial
Rating: — · first AC: 2025-12-21 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1152.
102875I
Intersections · Tutorial
Rating: — · first AC: 2025-12-19 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1153.
102875A
Array · Tutorial
Rating: — · first AC: 2025-12-19 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1154.
102875D
Delete Prime · Tutorial
Rating: — · first AC: 2025-12-19 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1155.
102875J
Just Multiplicative Inverse · Tutorial
Rating: — · first AC: 2025-12-19 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1156.
102875H
Happy Morse Code · Tutorial
Rating: — · first AC: 2025-12-19 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

Ngeces's solution

1157.
`102875C`
Cats · Tutorial
Rating: — · first AC: 2025-12-19 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1158.
`106164E`
Elena and Travel Pass · Tutorial
Rating: — · first AC: 2025-11-21 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1159.
`106164M`
Merticulous Manipulation · Tutorial
Rating: — · first AC: 2025-11-21 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1160.
`106164C`
Challenge to the Reader · Tutorial
Rating: — · first AC: 2025-11-21 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1161.
`106164B`
Bring It To Back · Tutorial
Rating: — · first AC: 2025-11-21 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1162.
`106164N`
No Distance is Too Far Apart · Tutorial
Rating: — · first AC: 2025-11-21 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1163.
`106124B`
Bohemian Bookshelf · Tutorial
Rating: — · first AC: 2025-11-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1164.
`106124E`
Egyptian Equality · Tutorial
Rating: — · first AC: 2025-11-14 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1165.
`106124K`
km/h · Tutorial
Rating: — · first AC: 2025-11-14 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1166.
`106124I`
Instagraph · Tutorial
Rating: — · first AC: 2025-11-14 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1167.
`106124G`
Gotta Trade Some of 'Em · Tutorial
Rating: — · first AC: 2025-11-14 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

Ngeces's solution

1168.
106124C
Crochet Competition · Tutorial
Rating: — · first AC: 2025-11-14 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1169.
106124A
Arithmetic Adaptation · Tutorial
Rating: — · first AC: 2025-11-14 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1170.
106139A
Customized Shortest Path · Tutorial
Rating: — · first AC: 2025-11-08 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1171.
106139I
Tearing Paper · Tutorial
Rating: — · first AC: 2025-11-07 · last AC: 2025-11-07 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1172.
106139H
Prime Segments · Tutorial
Rating: — · first AC: 2025-11-07 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1173.
106139D
Box · Tutorial
Rating: — · first AC: 2025-11-07 · C++20 (GCC 13-64) (first AC) · Tags: —
Ngeces's solution

1174.
106139E
Matrix Construction · Tutorial
Rating: — · first AC: 2025-11-07 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1175.
105699H
Have You Seen This Subarray? · Tutorial
Rating: — · first AC: 2025-10-11 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1176.
105945I
Team Naming · Tutorial
Rating: — · first AC: 2025-09-08 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1177.
105945C
Cutting Cards · Tutorial
Rating: — · first AC: 2025-09-05 · last AC: 2025-09-05 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1178.
105789K
Keep Fighting · Tutorial
Rating: — · first AC: 2025-04-25 · last AC: 2025-04-25 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

Ngeces's solution

1179.
105789G
Game of Pieces · Tutorial
Rating: — · first AC: 2025-04-25 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1180.
105789D
Dangerous City · Tutorial
Rating: — · first AC: 2025-04-25 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1181.
105789C
Coatless in Yakutsk · Tutorial
Rating: — · first AC: 2025-04-25 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1182.
105789L
LED Counter · Tutorial
Rating: — · first AC: 2025-04-25 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1183.
105833M
Miracles can be Created · Tutorial
Rating: — · first AC: 2025-04-14 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1184.
2095B
Plinko · Tutorial
Quality: 6,001 global accepts · Rating: — · first AC: 2025-04-02 · C++23 (GCC 14-64, msys2) (first AC) · Tags: *special, games, interactive
Ngeces's solution

1185.
2095A
Piecing It Together · Tutorial
Quality: 13,818 global accepts · Rating: — · first AC: 2025-04-02 · C++23 (GCC 14-64, msys2) (first AC) · Tags: *special, string suffix structures
Ngeces's solution

1186.
104822I
Weird Divisibility · Tutorial
Rating: — · first AC: 2025-01-30 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1187.
105112J
Jogging Tour · Tutorial
Rating: — · first AC: 2025-01-27 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1188.
105112H
Higher Arithmetic · Tutorial
Rating: — · first AC: 2025-01-27 · C++20 (GCC 13-64) (first AC) · Tags: —
Ngeces's solution

1189.
105112A
Arranging Adapters · Tutorial
Rating: — · first AC: 2025-01-27 · C++20 (GCC 13-64) (first AC) · Tags: —

Ngeces's solution

1190.
105112D
Date Picker · Tutorial
Rating: — · first AC: 2025-01-27 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1191.
105112L
Lateral Damage · Tutorial
Rating: — · first AC: 2025-01-27 · C++20 (GCC 13-64) (first AC) · Tags: —
Ngeces's solution

1192.
105112F
Fixing Fractions · Tutorial
Rating: — · first AC: 2025-01-27 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1193.
105112K
Klompendans · Tutorial
Rating: — · first AC: 2025-01-27 · C++20 (GCC 13-64) (first AC) · Tags: —
Ngeces's solution

1194.
105216M
Maximizing the Sauce · Tutorial
Rating: — · first AC: 2025-01-23 · last AC: 2025-01-23 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1195.
105644F
Five Letter Warning · Tutorial
Rating: — · first AC: 2025-01-21 · last AC: 2025-01-21 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1196.
105644G
Gridlandia · Tutorial
Rating: — · first AC: 2025-01-21 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1197.
105644I
Julienne the Deck · Tutorial
Rating: — · first AC: 2025-01-21 · C++20 (GCC 13-64) (first AC) · Tags: —
Ngeces's solution

1198.
105578D
Dot Product Game · Tutorial
Rating: — · first AC: 2025-01-07 · C++20 (GCC 13-64) (first AC) · Tags: —
Ngeces's solution

1199.
105578E
Light Up the Grid · Tutorial
Rating: — · first AC: 2025-01-07 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1200.
105578B
Magical Palette · Tutorial
Rating: — · first AC: 2025-01-07 · C++20 (GCC 13-64) (first AC) · Tags: —

Ngeces's solution

1201.
105578J
Make Them Believe · Tutorial
Rating: — · first AC: 2025-01-07 · C++20 (GCC 13-64) (first AC) · Tags: —
Ngeces's solution

1202.
105633L
Peculiar Protocol · Tutorial
Rating: — · first AC: 2025-01-04 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1203.
105633C
Omnes Viae Yokohamam Ducunt? · Tutorial
Rating: — · first AC: 2025-01-03 · C++20 (GCC 13-64) (first AC) · Tags: —
Ngeces's solution

1204.
105633I
Greatest of the Greatest Common Divisors · Tutorial
Rating: — · first AC: 2025-01-03 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1205.
105633K
Scheduling Two Meetings · Tutorial
Rating: — · first AC: 2025-01-03 · C++20 (GCC 13-64) (first AC) · Tags: —
Ngeces's solution

1206.
105633E
E-Circuit Is Now on Sale! · Tutorial
Rating: — · first AC: 2025-01-03 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1207.
105633A
Ribbon on the Christmas Present · Tutorial
Rating: — · first AC: 2025-01-03 · C++20 (GCC 13-64) (first AC) · Tags: —
Ngeces's solution

1208.
105633B
The Sparsest Number in Between · Tutorial
Rating: — · first AC: 2025-01-03 · C++20 (GCC 13-64) (first AC) · Tags: —
Ngeces's solution

1209.
104172A
TreeScript · Tutorial
Rating: — · first AC: 2024-12-31 · last AC: 2024-12-31 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1210.
104172L
Permutation Compression · Tutorial
Rating: — · first AC: 2024-12-31 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1211.
104172H
Another Goose Goose Duck Problem · Tutorial
Rating: — · first AC: 2024-12-31 · C++20 (GCC 13-64) (first AC) · Tags: —

Ngeces's solution

1212.
104172K
Maximum GCD · Tutorial
Rating: — · first AC: 2024-12-31 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1213.
105588G
GCD · Tutorial
Rating: — · first AC: 2024-12-30 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1214.
105588L
Last Chance: Threads of Despair · Tutorial
Rating: — · first AC: 2024-12-30 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1215.
105588H
Horizon Scanning · Tutorial
Rating: — · first AC: 2024-12-30 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1216.
105588J
Just another Sorting Problem · Tutorial
Rating: — · first AC: 2024-12-30 · C++20 (GCC 13-64) (first AC) · Tags: —
Ngeces's solution

1217.
105588M
Matrix Construction · Tutorial
Rating: — · first AC: 2024-12-30 · C++20 (GCC 13-64) (first AC) · Tags: —
Ngeces's solution

1218.
105537L
Longest Common Substring · Tutorial
Rating: — · first AC: 2024-12-26 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1219.
105537K
Keyboard Chaos · Tutorial
Rating: — · first AC: 2024-12-26 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1220.
105537I
If I Could Turn Back Time · Tutorial
Rating: — · first AC: 2024-12-26 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1221.
105537J
Just Half is Enough · Tutorial
Rating: — · first AC: 2024-12-26 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1222.
105537F
False Alarm · Tutorial
Rating: — · first AC: 2024-12-26 · C++20 (GCC 13-64) (first AC) · Tags: —

Ngeces's solution

1223.
105537A
Another Brick in the Wall · Tutorial
Rating: — · first AC: 2024-12-26 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1224.
105556A
~¿kp · Tutorial
Rating: — · first AC: 2024-12-08 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1225.
105540J
Temperance · Tutorial
Rating: — · first AC: 2024-11-26 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1226.
105540A
The Fool · Tutorial
Rating: — · first AC: 2024-11-25 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1227.
105484E
Left Shifting 3 · Tutorial
Rating: — · first AC: 2024-11-20 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1228.
105484J
Social Media · Tutorial
Rating: — · first AC: 2024-11-19 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1229.
105486B
Athlete Welcome Ceremony · Tutorial
Rating: — · first AC: 2024-11-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1230.
105486I
Good Partitions · Tutorial
Rating: — · first AC: 2024-11-15 · C++20 (GCC 13-64) (first AC) · Tags: —
Ngeces's solution

1231.
105486G
Expanding Array · Tutorial
Rating: — · first AC: 2024-11-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1232.
105486J
Grand Prix of Ballance · Tutorial
Rating: — · first AC: 2024-11-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1233.
105486A
Arrow a Row · Tutorial
Rating: — · first AC: 2024-11-15 · C++20 (GCC 13-64) (first AC) · Tags: —

Ngeces's solution

1234.
105486L
Recover Statistics · Tutorial
Rating: — · first AC: 2024-11-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1235.
101239D
Cutting Cheese · Tutorial
Rating: — · first AC: 2024-10-25 · C++20 (GCC 13-64) (first AC) · Tags: —
Ngeces's solution

1236.
101239A
Amalgamated Artichokes · Tutorial
Rating: — · first AC: 2024-10-25 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
Ngeces's solution

1237.
105427F
Factor-Full Tree · Tutorial
Rating: — · first AC: 2024-10-18 · C++20 (GCC 13-64) (first AC) · Tags: —
Ngeces's solution

1238.
105427H
Heroes of Velmar · Tutorial
Rating: — · first AC: 2024-10-18 · C++20 (GCC 13-64) (first AC) · Tags: —
Ngeces's solution

1239.
105427C
Converting Romans · Tutorial
Rating: — · first AC: 2024-10-18 · C++20 (GCC 13-64) (first AC) · Tags: —
Ngeces's solution

1240.
105427D
Die Hard · Tutorial
Rating: — · first AC: 2024-10-18 · C++20 (GCC 13-64) (first AC) · Tags: —
Ngeces's solution

1241.
105427J
Jamboree · Tutorial
Rating: — · first AC: 2024-10-18 · C++20 (GCC 13-64) (first AC) · Tags: —
Ngeces's solution

1242.
105427A
Aperiodic Appointments · Tutorial
Rating: — · first AC: 2024-10-18 · C++20 (GCC 13-64) (first AC) · Tags: —
Ngeces's solution

1243.
105427K
Karl Coder · Tutorial
Rating: — · first AC: 2024-10-18 · C++20 (GCC 13-64) (first AC) · Tags: —
Ngeces's solution

1244.
105350B
A Cool Pair Problem · Tutorial
Rating: — · first AC: 2024-09-21 · C++20 (GCC 13-64) (first AC) · Tags: —

Ngeces's solution

1245.
105350A
An OK Problem · Tutorial
Rating: — · first AC: 2024-09-20 · C++20 (GCC 13-64) (first AC) · Tags: —
Ngeces's solution

1246.
102625F
Basant and the Master Plan · Tutorial
Rating: — · first AC: 2024-09-19 · C++20 (GCC 13-64) (first AC) · Tags: —
Ngeces's solution

1247.
102625E
Dictator's plan for Valentine's day! · Tutorial
Rating: — · first AC: 2024-09-18 · C++20 (GCC 13-64) (first AC) · Tags: —
Ngeces's solution

1248.
102625D
Best Wishes !! · Tutorial
Rating: — · first AC: 2024-09-18 · C++20 (GCC 13-64) (first AC) · Tags: —
Ngeces's solution

1249.
102625C
Matiyao Be Mid Sem hee toh hai · Tutorial
Rating: — · first AC: 2024-09-17 · C++20 (GCC 13-64) (first AC) · Tags: —
Ngeces's solution

1250.
102625B
Amber Kand · Tutorial
Rating: — · first AC: 2024-09-16 · C++20 (GCC 13-64) (first AC) · Tags: —
Ngeces's solution

1251.
102625A
Farewell or Best Wishes · Tutorial
Rating: — · first AC: 2024-09-16 · C++20 (GCC 13-64) (first AC) · Tags: —
Ngeces's solution

1252.
105321G
Garlands · Tutorial
Rating: — · first AC: 2024-09-15 · C++20 (GCC 13-64) (first AC) · Tags: —
Ngeces's solution

1253.
105335A
Auntie's Magical Cake · Tutorial
Rating: — · first AC: 2024-09-14 · C++17 (GCC 7-32) (first AC) · Tags: —
Ngeces's solution

1254.
105335B
Back in the Day · Tutorial
Rating: — · first AC: 2024-09-13 · C++17 (GCC 7-32) (first AC) · Tags: —
Ngeces's solution

1255.
105327L
Lecographically Maximum · Tutorial
Rating: — · first AC: 2024-09-12 · C++17 (GCC 7-32) (first AC) · Tags: —

Ngeces's solution

1256.
105327E
Enigma of the Jewelry Case · Tutorial
Rating: — · first AC: 2024-09-10 · C++17 (GCC 7-32) (first AC) · Tags: —
Ngeces's solution

1257.
105327A
Attention to the Meeting · Tutorial
Rating: — · first AC: 2024-09-09 · C++17 (GCC 7-32) (first AC) · Tags: —
Ngeces's solution

1258.
105327F
Fractions are better when continued · Tutorial
Rating: — · first AC: 2024-09-08 · C++17 (GCC 7-32) (first AC) · Tags: —
Ngeces's solution

1259.
105319B
Broken String · Tutorial
Rating: — · first AC: 2024-08-27 · C++17 (GCC 7-32) (first AC) · Tags: —
Ngeces's solution

1260.
105316M
ACPC · Tutorial
Rating: — · first AC: 2024-08-25 · C++17 (GCC 7-32) (first AC) · Tags: —
Ngeces's solution

1261.
105316J
Epic Fight · Tutorial
Rating: — · first AC: 2024-08-24 · C++17 (GCC 7-32) (first AC) · Tags: —
Ngeces's solution

1262.
105316K
Marks · Tutorial
Rating: — · first AC: 2024-08-24 · C++17 (GCC 7-32) (first AC) · Tags: —
Ngeces's solution

1263.
105307H
Final Quiz · Tutorial
Rating: — · first AC: 2024-08-23 · C++17 (GCC 7-32) (first AC) · Tags: —
Ngeces's solution

1264.
105231G
Multiples of 5 · Tutorial
Rating: — · first AC: 2024-08-22 · C++17 (GCC 7-32) (first AC) · Tags: —
Ngeces's solution

1265.
105231C
Liar · Tutorial
Rating: — · first AC: 2024-08-22 · C++17 (GCC 7-32) (first AC) · Tags: —
Ngeces's solution

1266.
105231A
Maliang Learning Painting · Tutorial
Rating: — · first AC: 2024-08-22 · C++17 (GCC 7-32) (first AC) · Tags: —

Ngeces's solution

1267.
105307E
Hidden Project · Tutorial
Rating: — · first AC: 2024-08-20 · C++17 (GCC 7-32) (first AC) · Tags: —
Ngeces's solution

1268.
105307C
Chopsticks · Tutorial
Rating: — · first AC: 2024-08-20 · C++17 (GCC 7-32) (first AC) · Tags: —
Ngeces's solution

1269.
105292L
Ltf's Board Game · Tutorial
Rating: — · first AC: 2024-08-19 · C++20 (GCC 13-64) (first AC) · Tags: —
Ngeces's solution

1270.
105292A
Akari · Tutorial
Rating: — · first AC: 2024-08-19 · C++20 (GCC 13-64) (first AC) · Tags: —
Ngeces's solution

1271.
105257F
Try a try, AC is OK · Tutorial
Rating: — · first AC: 2024-08-19 · C++20 (GCC 13-64) (first AC) · Tags: —
Ngeces's solution

1272.
105176A
N‰Ú„y<ri
Tutorial
Rating: — · first AC: 2024-08-18 · C++20 (GCC 13-64) (first AC) · Tags: —
Ngeces's solution

1273.
105300C
Minimum Effort · Tutorial
Rating: — · first AC: 2024-08-18 · C++20 (GCC 13-64) (first AC) · Tags: —
Ngeces's solution

1274.
105299K
The Great Treasure Dilemma · Tutorial
Rating: — · first AC: 2024-08-18 · C++20 (GCC 13-64) (first AC) · Tags: —
Ngeces's solution

1275.
105300A
Bushes · Tutorial
Rating: — · first AC: 2024-08-15 · C++20 (GCC 13-64) (first AC) · Tags: —
Ngeces's solution

1276.
105264A
Goals, Goals! Everywhere · Tutorial
Rating: — · first AC: 2024-08-13 · C++20 (GCC 13-64) (first AC) · Tags: —
Ngeces's solution

1277.
105012I
Interesting Constructive · Tutorial
Rating: — · first AC: 2024-08-10 · C++20 (GCC 13-64) (first AC) · Tags: —

Ngeces's solution

1278.
105012D
Deviously Disorganized Documents · Tutorial
Rating: — · first AC: 2024-08-10 · C++20 (GCC 13-64) (first AC) · Tags: —
Ngeces's solution

1279.
105012H
Haphazard Reconstruction · Tutorial
Rating: — · first AC: 2024-08-10 · C++20 (GCC 13-64) (first AC) · Tags: —
Ngeces's solution

1280.
105164E
Evaluating Linear Expressions · Tutorial
Rating: — · first AC: 2024-08-09 · C++20 (GCC 13-64) (first AC) · Tags: —
Ngeces's solution

1281.
105164C
Chocolate Packing · Tutorial
Rating: — · first AC: 2024-08-09 · C++20 (GCC 13-64) (first AC) · Tags: —
Ngeces's solution

1282.
105278H
Emblems · Tutorial
Rating: — · first AC: 2024-08-09 · C++20 (GCC 13-64) (first AC) · Tags: —
Ngeces's solution

1283.
104936E
101 Things To Do Before You Graduate · Tutorial
Rating: — · first AC: 2024-08-08 · C++20 (GCC 13-64) (first AC) · Tags: —
Ngeces's solution

1284.
1952B
Is it stated? · Tutorial
Quality: 12,333 global accepts · Rating: — · first AC: 2024-04-01 · C++17 (GCC 7-32) (first AC) · Tags: *special, strings
Ngeces's solution

1285.
1952A
Are You a Robot, Again? · Tutorial
Quality: 14,102 global accepts · Rating: — · first AC: 2024-04-01 · C++17 (GCC 7-32) (first AC) · Tags: *special, strings
Ngeces's solution

1286.
104619F
Finding Bridges · Tutorial
Rating: — · first AC: 2024-03-12 · C++17 (GCC 7-32) (first AC) · Tags: —
Ngeces's solution

1287.
104619L
Location, Location, Location · Tutorial
Rating: — · first AC: 2024-03-12 · last AC: 2024-03-12 · C++17 (GCC 7-32) (first AC) · Tags: —
Ngeces's solution

1288.
104619B
Better Chance · Tutorial
Rating: — · first AC: 2024-03-12 · C++17 (GCC 7-32) (first AC) · Tags: —

Ngeces's solution

1289.
104619A
Advance to Taoyuan Regional · Tutorial
Rating: — · first AC: 2024-03-12 · C++17 (GCC 7-32) (first AC) · Tags: —
Ngeces's solution

1290.
104619J
Java Warriors · Tutorial
Rating: — · first AC: 2024-03-12 · C++17 (GCC 7-32) (first AC) · Tags: —
Ngeces's solution

1291.
104619K
Kick · Tutorial
Rating: — · first AC: 2024-03-12 · C++17 (GCC 7-32) (first AC) · Tags: —
Ngeces's solution

1292.
1940B
Three Arrays · Tutorial
Quality: 270 global accepts · Rating: — · first AC: 2024-03-10 · C++20 (GCC 11-64) (first AC) · Tags: *special, constructive algorithms, implementation, sortings
Ngeces's solution

1293.
103091A
Happy XOR, Sad XOR · Tutorial
Rating: — · first AC: 2024-02-05 · C++20 (GCC 11-64) (first AC) · Tags: —
Ngeces's solution

1294.
101853E
Maximum Sum · Tutorial
Rating: — · first AC: 2023-11-03 · C++20 (GCC 11-64) (first AC) · Tags: —
Ngeces's solution

1295.
101853K
Citations · Tutorial
Rating: — · first AC: 2023-11-03 · C++17 (GCC 7-32) (first AC) · Tags: —
Ngeces's solution

1296.
101853I
Circles · Tutorial
Rating: — · first AC: 2023-11-03 · C++17 (GCC 7-32) (first AC) · Tags: —
Ngeces's solution

1297.
101853C
Intersections · Tutorial
Rating: — · first AC: 2023-11-03 · C++20 (GCC 11-64) (first AC) · Tags: —
Ngeces's solution

1298.
101853F
Working Time · Tutorial
Rating: — · first AC: 2023-11-03 · C++20 (GCC 11-64) (first AC) · Tags: —
Ngeces's solution

1299.
101853H
Cube · Tutorial
Rating: — · first AC: 2023-11-03 · C++17 (GCC 7-32) (first AC) · Tags: —

Ngeces's solution

1300.
101853A
Zero Array · Tutorial
Rating: — · first AC: 2023-11-03 · C++20 (GCC 11-64) (first AC) · Tags: —
Ngeces's solution

1301.
101853J
Smallest Difference · Tutorial
Rating: — · first AC: 2023-11-03 · C++17 (GCC 7-32) (first AC) · Tags: —
Ngeces's solution

1302.
101853D
Balloons · Tutorial
Rating: — · first AC: 2023-11-03 · C++20 (GCC 11-64) (first AC) · Tags: —
Ngeces's solution

1303.
104336F
Square between flowers · Tutorial
Rating: — · first AC: 2023-07-22 · C++20 (GCC 11-64) (first AC) · Tags: —
Ngeces's solution

1304.
104336E
Solve problems every day · Tutorial
Rating: — · first AC: 2023-07-22 · C++20 (GCC 11-64) (first AC) · Tags: —
Ngeces's solution

1305.
104336D
Beautiful Roses · Tutorial
Rating: — · first AC: 2023-07-22 · C++20 (GCC 11-64) (first AC) · Tags: —
Ngeces's solution

1306.
104336C
Two players, two numbers · Tutorial
Rating: — · first AC: 2023-07-22 · C++20 (GCC 11-64) (first AC) · Tags: —
Ngeces's solution

1307.
104336B
GCD of Substrings · Tutorial
Rating: — · first AC: 2023-07-22 · C++20 (GCC 11-64) (first AC) · Tags: —
Ngeces's solution

1308.
104336A
Number in the Triangle · Tutorial
Rating: — · first AC: 2023-07-22 · C++20 (GCC 11-64) (first AC) · Tags: —
Ngeces's solution