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Unique solved — Nikrien

Links: [problem \(problemset\)](#), [Tutorial](#), [submission \(first AC\)](#).

Sort: [Problem rating](#) · [easier first](#)

Filters: none

Count: 613

1.

2218C

[The 67th Permutation Problem](#) · [Tutorial](#)

Quality: 26,378 global accepts · Rating: 800 · first AC: 2026-04-16 · PyPy 3-64 (first AC) · Tags: [constructive algorithms](#), [greedy](#), [math](#)

[Nikrien's solution](#)

2.

2218B

[The 67th 6-7 Integer Problem](#) · [Tutorial](#)

Quality: 33,613 global accepts · Rating: 800 · first AC: 2026-04-16 · PyPy 3-64 (first AC) · Tags: [greedy](#), [math](#)

[Nikrien's solution](#)

3.

2217A

[The Equalizer](#) · [Tutorial](#)

Quality: 21,724 global accepts · Rating: 800 · first AC: 2026-04-07 · PyPy 3-64 (first AC) · Tags: [math](#)

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4.

1829B

[Blank Space](#) · [Tutorial](#)

Quality: 78,005 global accepts · Rating: 800 · first AC: 2026-04-03 · PyPy 3-64 (first AC) · Tags: [implementation](#)

[Nikrien's solution](#)

5.

1829A

[Love Story](#) · [Tutorial](#)

Quality: 70,689 global accepts · Rating: 800 · first AC: 2026-04-03 · Python 3 (first AC) · Tags: [implementation](#), [strings](#)

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6.

2211A

[Antimedian Deletion](#) · [Tutorial](#)

Quality: 16,050 global accepts · Rating: 800 · first AC: 2026-03-28 · PyPy 3-64 (first AC) · Tags: [implementation](#), [math](#)

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7.

2171A

[Shizuku Hoshikawa and Farm Legs](#) · [Tutorial](#)

Quality: 37,244 global accepts · Rating: 800 · first AC: 2026-03-28 · PyPy 3-64 (first AC) · Tags: [brute force](#), [math](#)

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8.

2179A

[Blackslex and Password](#) · [Tutorial](#)

Quality: 34,418 global accepts · Rating: 800 · first AC: 2026-03-28 · PyPy 3-64 (first AC) · Tags: [math](#), [strings](#)

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9.

2074B

[The Third Side](#) · [Tutorial](#)

Quality: 34,753 global accepts · Rating: 800 · first AC: 2026-03-27 · PyPy 3-64 (first AC) · Tags: [geometry](#), [greedy](#), [math](#)

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10.

2074A

[Draw a Square](#) · [Tutorial](#)

Quality: 44,314 global accepts · Rating: 800 · first AC: 2026-03-27 · PyPy 3-64 (first AC) · Tags: geometry, implementation

[Nikrien's solution](#)

11.

1915C

[Can I Square?](#) · [Tutorial](#)

Quality: 54,172 global accepts · Rating: 800 · first AC: 2026-03-24 · PyPy 3-64 (first AC) · Tags: binary search, implementation

[Nikrien's solution](#)

12.

1915B

[Not Quite Latin Square](#) · [Tutorial](#)

Quality: 50,345 global accepts · Rating: 800 · first AC: 2026-03-24 · PyPy 3-64 (first AC) · Tags: bitmasks, brute force, implementation

[Nikrien's solution](#)

13.

1915A

[Odd One Out](#) · [Tutorial](#)

Quality: 79,782 global accepts · Rating: 800 · first AC: 2026-03-24 · PyPy 3-64 (first AC) · Tags: bitmasks, implementation

[Nikrien's solution](#)

14.

2204B

[Right Maximum](#) · [Tutorial](#)

Quality: 19,525 global accepts · Rating: 800 · first AC: 2026-03-16 · PyPy 3-64 (first AC) · Tags: greedy

[Nikrien's solution](#)

15.

2204A

[Passing the Ball](#) · [Tutorial](#)

Quality: 21,726 global accepts · Rating: 800 · first AC: 2026-03-16 · PyPy 3-64 (first AC) · Tags: brute force, implementation

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16.

2208A

[Bingo Candies](#) · [Tutorial](#)

Quality: 20,192 global accepts · Rating: 800 · first AC: 2026-03-14 · PyPy 3-64 (first AC) · Tags: constructive algorithms, math

[Nikrien's solution](#)

17.

1926B

[Vlad and Shapes](#) · [Tutorial](#)

Quality: 36,450 global accepts · Rating: 800 · first AC: 2026-03-10 · PyPy 3-64 (first AC) · Tags: geometry, implementation

[Nikrien's solution](#)

18.

1926A

[Vlad and the Best of Five](#) · [Tutorial](#)

Quality: 62,186 global accepts · Rating: 800 · first AC: 2026-03-10 · PyPy 3-64 (first AC) · Tags: implementation

[Nikrien's solution](#)

19.

1950C

[Clock Conversion](#) · [Tutorial](#)

Quality: 46,900 global accepts · Rating: 800 · first AC: 2026-03-10 · PyPy 3-64 (first AC) · Tags: implementation, math

[Nikrien's solution](#)

20.

1950B

[Upscaling](#) · [Tutorial](#)

Quality: 44,206 global accepts · Rating: 800 · first AC: 2026-03-10 · PyPy 3-64 (first AC) · Tags: implementation

[Nikrien's solution](#)

21.

1950A

[Stair, Peak, or Neither?](#) · [Tutorial](#)

Quality: 69,436 global accepts · Rating: 800 · first AC: 2026-03-10 · PyPy 3-64 (first AC) · Tags: implementation

[Nikrien's solution](#)

22.

2205B

[Simons and Cakes for Success](#) · [Tutorial](#)

Quality: 16,162 global accepts · Rating: 800 · first AC: 2026-02-26 · PyPy 3-64 (first AC) · Tags: implementation, math

[Nikrien's solution](#)

23.

2205A

[Simons and Making It Beautiful](#) · [Tutorial](#)

Quality: 17,289 global accepts · Rating: 800 · first AC: 2026-02-26 · PyPy 3-64 (first AC) · Tags: brute force, constructive algorithms

[Nikrien's solution](#)

24.

2195A

[Sieve of Erato67henes](#) · [Tutorial](#)

Quality: 35,440 global accepts · Rating: 800 · first AC: 2026-02-15 · last AC: 2026-02-25 · PyPy 3-64 (first AC) · Tags: math, number theory

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25.

2185A

[Perfect Root](#) · [Tutorial](#)

Quality: 43,064 global accepts · Rating: 800 · first AC: 2026-01-19 · last AC: 2026-02-25 · PyPy 3-64 (first AC) · Tags: constructive algorithms, math

[Nikrien's solution](#)

26.

2203A

[Towers of Boxes](#) · [Tutorial](#)

Quality: 17,969 global accepts · Rating: 800 · first AC: 2026-02-25 · PyPy 3-64 (first AC) · Tags: math

[Nikrien's solution](#)

27.

2192A

[String Rotation Game](#) · [Tutorial](#)

Quality: 17,896 global accepts · Rating: 800 · first AC: 2026-02-21 · PyPy 3-64 (first AC) · Tags: brute force, strings

[Nikrien's solution](#)

28.

2107A

[LRC and VIP](#) · [Tutorial](#)

Quality: 22,202 global accepts · Rating: 800 · first AC: 2026-02-17 · PyPy 3-64 (first AC) · Tags: greedy, number theory

[Nikrien's solution](#)

29.

2116A

[Gellyfish and Tricolor Pansy](#) · [Tutorial](#)

Quality: 26,971 global accepts · Rating: 800 · first AC: 2026-02-17 · PyPy 3-64 (first AC) · Tags: games, greedy

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30.

2194A

[Lawn Mower](#) · [Tutorial](#)

Quality: 23,827 global accepts · Rating: 800 · first AC: 2026-02-08 · PyPy 3-64 (first AC) · Tags: greedy, math

[Nikrien's solution](#)

31.

2093A

[Ideal Generator](#) · [Tutorial](#)

Quality: 40,836 global accepts · Rating: 800 · first AC: 2026-02-06 · Python 3 (first AC) · Tags: math

[Nikrien's solution](#)

32.

2126A

[Only One Digit](#) · [Tutorial](#)

Quality: 51,070 global accepts · Rating: 800 · first AC: 2026-02-06 · PyPy 3-64 (first AC) · Tags: brute force, implementation, math

[Nikrien's solution](#)

33.

2106A

[Dr. TC](#) · [Tutorial](#)

Quality: 36,359 global accepts · Rating: 800 · first AC: 2026-02-05 · PyPy 3-64 (first AC) · Tags: brute force, math

[Nikrien's solution](#)

34.

2132A

[Homework](#) · [Tutorial](#)

Quality: 43,336 global accepts · Rating: 800 · first AC: 2026-02-04 · PyPy 3-64 (first AC) · Tags: brute force, implementation, strings

[Nikrien's solution](#)

35.

2109A

[It's Time To Duel](#) · [Tutorial](#)

Quality: 26,948 global accepts · Rating: 800 · first AC: 2026-02-04 · PyPy 3-64 (first AC) · Tags: implementation

[Nikrien's solution](#)

36.

2110A

[Fashionable Array](#) · [Tutorial](#)

Quality: 29,825 global accepts · Rating: 800 · first AC: 2026-02-04 · PyPy 3-64 (first AC) · Tags: implementation, sortings

[Nikrien's solution](#)

37.

2091B

[Team Training](#) · [Tutorial](#)

Quality: 32,700 global accepts · Rating: 800 · first AC: 2026-02-04 · PyPy 3-64 (first AC) · Tags: dp, greedy, sortings

[Nikrien's solution](#)

38.

2091A

[Olympiad Date](#) · [Tutorial](#)

Quality: 39,022 global accepts · Rating: 800 · first AC: 2026-02-04 · PyPy 3-64 (first AC) · Tags: greedy, strings

[Nikrien's solution](#)

39.

2133B

[Villagers](#) · [Tutorial](#)

Quality: 25,540 global accepts · Rating: 800 · first AC: 2026-02-03 · PyPy 3-64 (first AC) · Tags: greedy

[Nikrien's solution](#)

40.

2133A

[Redstone?](#) · [Tutorial](#)

Quality: 30,967 global accepts · Rating: 800 · first AC: 2026-02-03 · PyPy 3-64 (first AC) · Tags: brute force, data structures, implementation, math

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41.

2092A

[Kamilka and the Sheep](#) · [Tutorial](#)

Quality: 28,314 global accepts · Rating: 800 · first AC: 2026-02-03 · PyPy 3-64 (first AC) · Tags: greedy, math, number theory, sortings

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42.

2188A

[Divisible Permutation](#) · [Tutorial](#)

Quality: 25,902 global accepts · Rating: 800 · first AC: 2026-01-29 · PyPy 3-64 (first AC) · Tags: constructive algorithms

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43.

2178A

[Yes or Yes](#) · [Tutorial](#)

Quality: 25,729 global accepts · Rating: 800 · first AC: 2026-01-28 · Python 3 (first AC) · Tags: greedy, strings

[Nikrien's solution](#)

44.

2047A

[Alyona and a Square Jigsaw Puzzle](#) · [Tutorial](#)

Quality: 17,838 global accepts · Rating: 800 · first AC: 2026-01-28 · PyPy 3-64 (first AC) · Tags: implementation, math

[Nikrien's solution](#)

45.

2009B

[osu!mania](#) · [Tutorial](#)

Quality: 53,220 global accepts · Rating: 800 · first AC: 2026-01-27 · PyPy 3-64 (first AC) · Tags: brute force, implementation

[Nikrien's solution](#)

46.

2009A

[Minimize!](#) · [Tutorial](#)

Quality: 72,953 global accepts · Rating: 800 · first AC: 2026-01-27 · PyPy 3-64 (first AC) · Tags: brute force, math

[Nikrien's solution](#)

47.

2193B

[Reverse a Permutation](#) · [Tutorial](#)

Quality: 30,110 global accepts · Rating: 800 · first AC: 2026-01-25 · PyPy 3-64 (first AC) · Tags: greedy

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48.

2193A

[DBMB and the Array](#) · [Tutorial](#)

Quality: 42,644 global accepts · Rating: 800 · first AC: 2026-01-25 · PyPy 3-64 (first AC) · Tags: brute force, math

[Nikrien's solution](#)

49.

2044C

[Hard Problem](#) · [Tutorial](#)

Quality: 45,266 global accepts · Rating: 800 · first AC: 2026-01-24 · PyPy 3-64 (first AC) · Tags: greedy, math

[Nikrien's solution](#)

50.

2044B

[Normal Problem](#) · [Tutorial](#)

Quality: 51,969 global accepts · Rating: 800 · first AC: 2026-01-24 · PyPy 3-64 (first AC) · Tags: implementation, strings

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51.

2044A

[Easy Problem](#) · [Tutorial](#)

Quality: 61,201 global accepts · Rating: 800 · first AC: 2026-01-24 · last AC: 2026-01-24 · PyPy 3-64 (first AC) · Tags: brute force, math

[Nikrien's solution](#)

52.

2065B

[Skibidus and Ohio](#) · [Tutorial](#)

Quality: 42,071 global accepts · Rating: 800 · first AC: 2026-01-24 · PyPy 3-64 (first AC) · Tags: strings

[Nikrien's solution](#)

53.

2065A

[Skibidus and Amog'u](#) · [Tutorial](#)

Quality: 55,624 global accepts · Rating: 800 · first AC: 2026-01-24 · PyPy 3-64 (first AC) · Tags: brute force, constructive algorithms, greedy, implementation, strings

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54.

1807C

[Find and Replace](#) · [Tutorial](#)

Quality: 34,330 global accepts · Rating: 800 · first AC: 2026-01-24 · PyPy 3-64 (first AC) · Tags: greedy, implementation, strings

[Nikrien's solution](#)

55.

1807B

[Grab the Candies](#) · [Tutorial](#)

Quality: 49,345 global accepts · Rating: 800 · first AC: 2026-01-24 · PyPy 3-64 (first AC) · Tags: greedy

[Nikrien's solution](#)

56.

1807A

[Plus or Minus](#) · [Tutorial](#)

Quality: 84,695 global accepts · Rating: 800 · first AC: 2026-01-24 · PyPy 3-64 (first AC) · Tags: implementation

[Nikrien's solution](#)

57.

71A

[Way Too Long Words](#) · [Tutorial](#)

Quality: 503,147 global accepts · Rating: 800 · first AC: 2026-01-23 · PyPy 3-64 (first AC) · Tags: strings

[Nikrien's solution](#)

58.

4A

[Watermelon](#) · [Tutorial](#)

Quality: 687,680 global accepts · Rating: 800 · first AC: 2026-01-23 · PyPy 3-64 (first AC) · Tags: brute force, math

[Nikrien's solution](#)

59.

2189A

[Table with Numbers](#) · [Tutorial](#)

Quality: 24,363 global accepts · Rating: 800 · first AC: 2026-01-23 · PyPy 3-64 (first AC) · Tags: greedy, implementation

[Nikrien's solution](#)

60.

2185B

[Prefix Max](#) · [Tutorial](#)

Quality: 40,686 global accepts · Rating: 800 · first AC: 2026-01-19 · PyPy 3-64 (first AC) · Tags: greedy

[Nikrien's solution](#)

61.

2184A

[Social Experiment](#) · [Tutorial](#)

Quality: 38,074 global accepts · Rating: 800 · first AC: 2026-01-12 · PyPy 3-64 (first AC) · Tags: math

[Nikrien's solution](#)

62.

2182A

[New Year String](#) · [Tutorial](#)

Quality: 25,324 global accepts · Rating: 800 · first AC: 2025-12-30 · PyPy 3-64 (first AC) · Tags: constructive algorithms, greedy, implementation, strings

[Nikrien's solution](#)

63.

2180B

[Ashmal](#) · [Tutorial](#)

Quality: 24,573 global accepts · Rating: 800 · first AC: 2025-12-19 · PyPy 3-64 (first AC) · Tags: greedy, strings

[Nikrien's solution](#)

64.

2180A

[Carnival Wheel](#) · [Tutorial](#)

Quality: 25,869 global accepts · Rating: 800 · first AC: 2025-12-19 · PyPy 3-64 (first AC) · Tags: brute force, number theory

[Nikrien's solution](#)

65.

2176A

[Operations with Inversions](#) · [Tutorial](#)

Quality: 29,063 global accepts · Rating: 800 · first AC: 2025-12-11 · Python 3 (first AC) · Tags: greedy, implementation, math

[Nikrien's solution](#)

66.

2173A

[Sleeping Through Classes](#) · [Tutorial](#)

Quality: 23,777 global accepts · Rating: 800 · first AC: 2025-12-05 · Python 3 (first AC) · Tags: greedy, implementation

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67.

2158A

[Suspension](#) · [Tutorial](#)

Quality: 23,390 global accepts · Rating: 800 · first AC: 2025-11-29 · PyPy 3-64 (first AC) · Tags: constructive algorithms, greedy, math

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68.

2170A

[Maximum Neighborhood](#) · [Tutorial](#)

Quality: 19,897 global accepts · Rating: 800 · first AC: 2025-11-28 · PyPy 3-64 (first AC) · Tags: bitmasks, brute force, greedy, implementation, math

[Nikrien's solution](#)

69.

2166A

[Same Difference](#) · [Tutorial](#)

Quality: 22,895 global accepts · Rating: 800 · first AC: 2025-11-16 · PyPy 3-64 (first AC) · Tags: brute force, greedy, strings

[Nikrien's solution](#)

70.

2163A

[Souvlaki VS. Kalamaki](#) · [Tutorial](#)

Quality: 19,590 global accepts · Rating: 800 · first AC: 2025-11-10 · Python 3 (first AC) · Tags: brute force, greedy, math, sortings

[Nikrien's solution](#)

71.

2161A

[Round Trip](#) · [Tutorial](#)

Quality: 15,718 global accepts · Rating: 800 · first AC: 2025-10-30 · PyPy 3-64 (first AC) · Tags: games, greedy, implementation, math

[Nikrien's solution](#)

72.

2167C

[Isamatdin and His Magic Wand!](#) · [Tutorial](#)

Quality: 36,052 global accepts · Rating: 800 · first AC: 2025-10-30 · Python 3 (first AC) · Tags: constructive algorithms, greedy, implementation, sortings

[Nikrien's solution](#)

73.

2167B

[Your Name](#) · [Tutorial](#)

Quality: 51,806 global accepts · Rating: 800 · first AC: 2025-10-30 · Python 3 (first AC) · Tags: sortings, strings

[Nikrien's solution](#)

74.

2167A

[Square?](#) · [Tutorial](#)

Quality: 58,446 global accepts · Rating: 800 · first AC: 2025-10-30 · Python 3 (first AC) · Tags: math, sortings

[Nikrien's solution](#)

75.

2156A

[Pizza Time](#) · [Tutorial](#)

Quality: 26,865 global accepts · Rating: 800 · first AC: 2025-10-24 · PyPy 3-64 (first AC) · Tags: brute force, constructive algorithms, greedy

[Nikrien's solution](#)

76.

2154A

[Notelock](#) · [Tutorial](#)

Quality: 23,163 global accepts · Rating: 800 · first AC: 2025-10-19 · PyPy 3-64 (first AC) · Tags: greedy, two pointers

[Nikrien's solution](#)

77.

2162A

[Beautiful Average](#) · [Tutorial](#)

Quality: 41,585 global accepts · Rating: 800 · first AC: 2025-10-17 · PyPy 3-64 (first AC) · Tags: brute force, greedy

[Nikrien's solution](#)

78.

2160A

[MEX Partition](#) · [Tutorial](#)

Quality: 22,453 global accepts · Rating: 800 · first AC: 2025-10-12 · PyPy 3-64 (first AC) · Tags: math

[Nikrien's solution](#)

79.

2153A

[Circle of Apple Trees](#) · [Tutorial](#)

Quality: 26,364 global accepts · Rating: 800 · first AC: 2025-10-10 · PyPy 3-64 (first AC) · Tags: greedy, sortings

[Nikrien's solution](#)

80.

2153B

[Bitwise Reversion](#) · [Tutorial](#)

Quality: 22,586 global accepts · Rating: 800 · first AC: 2025-10-10 · PyPy 3-64 (first AC) · Tags: bitmasks, greedy

[Nikrien's solution](#)

81.

2145A

[Candies for Nephews](#) · [Tutorial](#)

Quality: 30,749 global accepts · Rating: 800 · first AC: 2025-10-06 · Python 3 (first AC) · Tags: math

[Nikrien's solution](#)

82.

2155A

[El fucho](#) · [Tutorial](#)

Quality: 25,160 global accepts · Rating: 800 · first AC: 2025-10-05 · Python 3 (first AC) · Tags: implementation, math

[Nikrien's solution](#)

83.

2152A

[Increase or Smash](#) · [Tutorial](#)

Quality: 22,301 global accepts · Rating: 800 · first AC: 2025-10-03 · Python 3 (first AC) · Tags: greedy, implementation

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84.

2149B

[Unconventional Pairs](#) · [Tutorial](#)

Quality: 33,034 global accepts · Rating: 800 · first AC: 2025-09-25 · PyPy 3-64 (first AC) · Tags: greedy, sortings

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85.

2149A

[Be Positive](#) · [Tutorial](#)

Quality: 40,897 global accepts · Rating: 800 · first AC: 2025-09-25 · PyPy 3-64 (first AC) · Tags: math

[Nikrien's solution](#)

86.

2114A

[Square Year](#) · [Tutorial](#)

Quality: 43,195 global accepts · Rating: 800 · first AC: 2025-09-24 · PyPy 3-64 (first AC) · Tags: binary search, brute force, math

[Nikrien's solution](#)

87.

2146A

[Equal Occurrences](#) · [Tutorial](#)

Quality: 21,834 global accepts · Rating: 800 · first AC: 2025-09-21 · PyPy 3-64 (first AC) · Tags: brute force, greedy, implementation

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88.

2147A

[Shortest Increasing Path](#) · [Tutorial](#)

Quality: 18,626 global accepts · Rating: 800 · first AC: 2025-09-20 · Python 3 (first AC) · Tags: constructive algorithms, greedy

[Nikrien's solution](#)

89.

2094B

[Bobritto Bandito](#) · [Tutorial](#)

Quality: 33,148 global accepts · Rating: 800 · first AC: 2025-09-18 · PyPy 3-64 (first AC) · Tags: brute force, constructive algorithms

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90.

2094A

[Trippi Troppi](#) · [Tutorial](#)

Quality: 56,270 global accepts · Rating: 800 · first AC: 2025-09-18 · PyPy 3-64 (first AC) · Tags: strings

[Nikrien's solution](#)

91.

2144A

[Cut the Array](#) · [Tutorial](#)

Quality: 21,674 global accepts · Rating: 800 · first AC: 2025-09-16 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, constructive algorithms, math, number theory

[Nikrien's solution](#)

92.

2148B

[Lasers](#) · [Tutorial](#)

Quality: 33,040 global accepts · Rating: 800 · first AC: 2025-09-13 · PyPy 3-64 (first AC) · Tags: geometry

[Nikrien's solution](#)

93.

2148A

[Sublime Sequence](#) · [Tutorial](#)

Quality: 47,406 global accepts · Rating: 800 · first AC: 2025-09-13 · PyPy 3-64 (first AC) · Tags: brute force, hashing, math

[Nikrien's solution](#)

94.

2140A

[Shift Sort](#) · [Tutorial](#)

Quality: 22,256 global accepts · Rating: 800 · first AC: 2025-09-09 · PyPy 3-64 (first AC) · Tags: greedy, sortings

[Nikrien's solution](#)

95.

2139B

[Cake Collection](#) · [Tutorial](#)

Quality: 20,824 global accepts · Rating: 800 · first AC: 2025-09-08 · Python 3 (first AC) · Tags: greedy

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96.

2139A

[Maple and Multiplication](#) · [Tutorial](#)

Quality: 25,822 global accepts · Rating: 800 · first AC: 2025-09-08 · Python 3 (first AC) · Tags: greedy, math

[Nikrien's solution](#)

97.

2137A

[Collatz Conjecture](#) · [Tutorial](#)

Quality: 35,308 global accepts · Rating: 800 · first AC: 2025-09-07 · Python 3 (first AC) · Tags: constructive algorithms, math

[Nikrien's solution](#)

98.

2171B

[Yuu Koito and Minimum Absolute Sum](#) · [Tutorial](#)

Quality: 27,097 global accepts · Rating: 900 · first AC: 2026-03-28 · PyPy 3-64 (first AC) · Tags: math

[Nikrien's solution](#)

99.

2195B

[Heapify 1](#) · [Tutorial](#)

Quality: 24,848 global accepts · Rating: 900 · first AC: 2026-02-25 · PyPy 3-64 (first AC) · Tags: implementation, sortings

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100.

2093B

[Expensive Number](#) · [Tutorial](#)

Quality: 30,833 global accepts · Rating: 900 · first AC: 2026-02-06 · Python 3 (first AC) · Tags: greedy, math

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101.

2106B

[St. Chroma](#) · [Tutorial](#)

Quality: 28,381 global accepts · Rating: 900 · first AC: 2026-02-05 · PyPy 3-64 (first AC) · Tags: constructive algorithms, greedy, math

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102.

2102A

[Dinner Time](#) · [Tutorial](#)

Quality: 21,462 global accepts · Rating: 900 · first AC: 2026-02-05 · PyPy 3-64 (first AC) · Tags: constructive algorithms, math

[Nikrien's solution](#)

103.

2132B

[The Secret Number](#) · [Tutorial](#)

Quality: 33,546 global accepts · Rating: 900 · first AC: 2026-02-04 · PyPy 3-64 (first AC) · Tags: math

[Nikrien's solution](#)

104.

2178B

[Impost or Sus](#) · [Tutorial](#)

Quality: 21,580 global accepts · Rating: 900 · first AC: 2026-01-28 · Python 3 (first AC) · Tags: dp, greedy, implementation, strings

[Nikrien's solution](#)

105.

2047B

[Replace Character](#) · [Tutorial](#)

Quality: 19,247 global accepts · Rating: 900 · first AC: 2026-01-28 · PyPy 3-64 (first AC) · Tags: brute force, combinatorics, greedy, strings

[Nikrien's solution](#)

106.

1807D

[Odd Queries](#) · [Tutorial](#)

Quality: 56,745 global accepts · Rating: 900 · first AC: 2026-01-24 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, implementation

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107.

2185C

[Shifted MEX](#) · [Tutorial](#)

Quality: 28,972 global accepts · Rating: 900 · first AC: 2026-01-19 · PyPy 3-64 (first AC) · Tags: implementation, sortings

[Nikrien's solution](#)

108.

2166B

[Tab Closing](#) · [Tutorial](#)

Quality: 18,108 global accepts · Rating: 900 · first AC: 2025-11-16 · PyPy 3-64 (first AC) · Tags: math

[Nikrien's solution](#)

109.

2149C

[MEX rose](#) · [Tutorial](#)

Quality: 28,135 global accepts · Rating: 900 · first AC: 2025-09-25 · PyPy 3-64 (first AC) · Tags: greedy

[Nikrien's solution](#)

110.

2094C

[Brr Brr Patapim](#) · [Tutorial](#)

Quality: 30,486 global accepts · Rating: 900 · first AC: 2025-09-18 · PyPy 3-64 (first AC) · Tags: math

[Nikrien's solution](#)

111.

2148C

[Pacer](#) · [Tutorial](#)

Quality: 25,333 global accepts · Rating: 900 · first AC: 2025-09-13 · PyPy 3-64 (first AC) · Tags: greedy, math

[Nikrien's solution](#)

112.

2140B

[Another Divisibility Problem](#) · [Tutorial](#)

Quality: 22,127 global accepts · Rating: 900 · first AC: 2025-09-09 · PyPy 3-64 (first AC) · Tags: constructive algorithms, math, number theory

[Nikrien's solution](#)

113.

2137B

[Fun Permutation](#) · [Tutorial](#)

Quality: 26,458 global accepts · Rating: 900 · first AC: 2025-09-07 · Python 3 (first AC) · Tags: constructive algorithms, math, number theory

[Nikrien's solution](#)

114.

2217B

[Flip the Bit \(Easy Version\)](#) · [Tutorial](#)

Quality: 16,029 global accepts · Rating: 1000 · first AC: 2026-04-07 · PyPy 3-64 (first AC) · Tags: greedy, implementation

[Nikrien's solution](#)

115.

2204C

[Spring](#) · [Tutorial](#)

Quality: 17,377 global accepts · Rating: 1000 · first AC: 2026-03-16 · PyPy 3-64 (first AC) · Tags: math, number theory

[Nikrien's solution](#)

116.

2199A

[Game](#) · [Tutorial](#)

Quality: 1,338 global accepts · Rating: 1000 · first AC: 2026-03-02 · Kotlin 2.2 (first AC) · Tags: *special

[Nikrien's solution](#)

117.

2203B

[Beautiful Numbers](#) · [Tutorial](#)

Quality: 14,280 global accepts · Rating: 1000 · first AC: 2026-02-25 · PyPy 3-64 (first AC) · Tags: bitmasks, dp, fft, greedy, math

[Nikrien's solution](#)

118.

2192B

[Flipping Binary String](#) · [Tutorial](#)

Quality: 14,542 global accepts · Rating: 1000 · first AC: 2026-02-21 · PyPy 3-64 (first AC) · Tags: constructive algorithms, strings

[Nikrien's solution](#)

119.

2194B

[Offshores](#) · [Tutorial](#)

Quality: 18,412 global accepts · Rating: 1000 · first AC: 2026-02-08 · PyPy 3-64 (first AC) · Tags: greedy, implementation, math

[Nikrien's solution](#)

120.

2093C

[Simple Repetition](#) · [Tutorial](#)

Quality: 30,840 global accepts · Rating: 1000 · first AC: 2026-02-06 · Python 3 (first AC) · Tags: math, number theory

[Nikrien's solution](#)

121.

2091C

[Combination Lock](#) · [Tutorial](#)

Quality: 28,828 global accepts · Rating: 1000 · first AC: 2026-02-04 · PyPy 3-64 (first AC) · Tags: constructive algorithms, greedy

[Nikrien's solution](#)

122.

2092B

[Lady Bug](#) · [Tutorial](#)

Quality: 24,812 global accepts · Rating: 1000 · first AC: 2026-02-03 · PyPy 3-64 (first AC) · Tags: brute force, constructive algorithms, implementation, math

[Nikrien's solution](#)

123.

2188B

[Seats](#) · [Tutorial](#)

Quality: 21,006 global accepts · Rating: 1000 · first AC: 2026-01-29 · PyPy 3-64 (first AC) · Tags: greedy

[Nikrien's solution](#)

124.

2193C

[Replace and Sum](#) · [Tutorial](#)

Quality: 28,707 global accepts · Rating: 1000 · first AC: 2026-01-25 · PyPy 3-64 (first AC) · Tags: data structures, greedy

[Nikrien's solution](#)

125.

2176B

[Optimal Shifts](#) · [Tutorial](#)

Quality: 22,901 global accepts · Rating: 1000 · first AC: 2025-12-11 · PyPy 3-64 (first AC) · Tags: bitmasks, greedy, strings

[Nikrien's solution](#)

126.

2167D

[Yet Another Array Problem](#) · [Tutorial](#)

Quality: 30,203 global accepts · Rating: 1000 · first AC: 2025-10-30 · Python 3 (first AC) · Tags: brute force, implementation, math, number theory

[Nikrien's solution](#)

127.

2156B

[Strange Machine](#) · [Tutorial](#)

Quality: 20,758 global accepts · Rating: 1000 · first AC: 2025-10-24 · Python 3 (first AC) · Tags: binary search, brute force, greedy, implementation

[Nikrien's solution](#)

128.

2154B

[Make it Zigzag](#) · [Tutorial](#)

Quality: 19,808 global accepts · Rating: 1000 · first AC: 2025-10-19 · PyPy 3-64 (first AC) · Tags: constructive algorithms, greedy

[Nikrien's solution](#)

129.

2162B

[Beautiful String](#) · [Tutorial](#)

Quality: 27,905 global accepts · Rating: 1000 · first AC: 2025-10-17 · PyPy 3-64 (first AC) · Tags: brute force, constructive algorithms

[Nikrien's solution](#)

130.

2145B

[Deck of Cards](#) · [Tutorial](#)

Quality: 21,545 global accepts · Rating: 1000 · first AC: 2025-10-06 · Python 3 (first AC) · Tags: greedy, implementation

[Nikrien's solution](#)

131.

2147B

[Multiple Construction](#) · [Tutorial](#)

Quality: 16,954 global accepts · Rating: 1000 · first AC: 2025-09-20 · PyPy 3-64 (first AC) · Tags: constructive algorithms

[Nikrien's solution](#)

132.

2148D

[Destruction of the Dandelion Fields](#) · [Tutorial](#)

Quality: 26,733 global accepts · Rating: 1000 · first AC: 2025-09-13 · PyPy 3-64 (first AC) · Tags: constructive algorithms, greedy, sortings

[Nikrien's solution](#)

133.

2218D

[The 67th OEIS Problem](#) · [Tutorial](#)

Quality: 18,380 global accepts · Rating: 1100 · first AC: 2026-04-16 · PyPy 3-64 (first AC) · Tags: constructive algorithms, greedy, math, number theory

[Nikrien's solution](#)

134.

1829E

[The Lakes](#) · [Tutorial](#)

Quality: 26,626 global accepts · Rating: 1100 · first AC: 2026-04-03 · PyPy 3-64 (first AC) · Tags: dfs and similar, dsu, graphs, implementation

[Nikrien's solution](#)

135.

2211B

[Mickey Mouse Constructive](#) · [Tutorial](#)

Quality: 11,610 global accepts · Rating: 1100 · first AC: 2026-03-28 · PyPy 3-64 (first AC) · Tags: constructive algorithms, dp, greedy, math

[Nikrien's solution](#)

136.

2179C

[Blackslex and Number Theory](#) · [Tutorial](#)

Quality: 22,296 global accepts · Rating: 1100 · first AC: 2026-03-28 · PyPy 3-64 (first AC) · Tags: implementation, math, number theory, sortings

[Nikrien's solution](#)

137.

2074C

[XOR and Triangle](#) · [Tutorial](#)

Quality: 21,971 global accepts · Rating: 1100 · first AC: 2026-03-27 · PyPy 3-64 (first AC) · Tags: bitmasks, brute force, geometry, greedy, probabilities

[Nikrien's solution](#)

138.

2208B

[Cyclists](#) · [Tutorial](#)

Quality: 13,655 global accepts · Rating: 1100 · first AC: 2026-03-14 · PyPy 3-64 (first AC) · Tags: brute force, games, greedy, implementation, math, sortings

[Nikrien's solution](#)

139.

1950D

[Product of Binary Decimals](#) · [Tutorial](#)

Quality: 26,494 global accepts · Rating: 1100 · first AC: 2026-03-10 · PyPy 3-64 (first AC) · Tags: brute force, dp, implementation, number theory

[Nikrien's solution](#)

140.

2107B

[Apples in Boxes](#) · [Tutorial](#)

Quality: 19,800 global accepts · Rating: 1100 · first AC: 2026-02-17 · PyPy 3-64 (first AC) · Tags: games, greedy, math

[Nikrien's solution](#)

141.

2126C

[I Will Definitely Make It](#) · [Tutorial](#)

Quality: 26,274 global accepts · Rating: 1100 · first AC: 2026-02-06 · PyPy 3-64 (first AC) · Tags: greedy, sortings

[Nikrien's solution](#)

142.

2009C

[The Legend of Freya the Frog](#) · [Tutorial](#)

Quality: 33,007 global accepts · Rating: 1100 · first AC: 2026-01-27 · PyPy 3-64 (first AC) · Tags: implementation, math

[Nikrien's solution](#)

143.

2193D

[Monster Game](#) · [Tutorial](#)

Quality: 21,564 global accepts · Rating: 1100 · first AC: 2026-01-25 · PyPy 3-64 (first AC) · Tags: binary search, sortings, two pointers

[Nikrien's solution](#)

144.

2044D

[Harder Problem](#) · [Tutorial](#)

Quality: 24,099 global accepts · Rating: 1100 · first AC: 2026-01-24 · PyPy 3-64 (first AC) · Tags: constructive algorithms, greedy, math

[Nikrien's solution](#)

145.

2065C1

[Skibidus and Fanum Tax \(easy version\)](#) · [Tutorial](#)

Quality: 27,759 global accepts · Rating: 1100 · first AC: 2026-01-24 · PyPy 3-64 (first AC) · Tags: binary search, dp, greedy

[Nikrien's solution](#)

146.

1807G2

[Subsequence Addition \(Hard Version\)](#) · [Tutorial](#)

Quality: 27,840 global accepts · Rating: 1100 · first AC: 2026-01-24 · PyPy 3-64 (first AC) · Tags: bitmasks, dp, greedy, implementation, sortings

[Nikrien's solution](#)

147.

1807G1

[Subsequence Addition \(Easy Version\)](#) · [Tutorial](#)

Quality: 22,249 global accepts · Rating: 1100 · first AC: 2026-01-24 · PyPy 3-64 (first AC) · Tags: brute force, data structures, dp, greedy, implementation, sortings

[Nikrien's solution](#)

148.

2185D

[OutOfMemoryError](#) · [Tutorial](#)

Quality: 20,677 global accepts · Rating: 1100 · first AC: 2026-01-19 · PyPy 3-64 (first AC) · Tags: data structures, implementation, math, two pointers

[Nikrien's solution](#)

149.

2184B

[Hourglass](#) · [Tutorial](#)

Quality: 24,095 global accepts · Rating: 1100 · first AC: 2026-01-12 · C++23 (GCC 14-64, msys2) (first AC) · Tags: math

[Nikrien's solution](#)

150.

2184C

[Huge Pile](#) · [Tutorial](#)

Quality: 21,852 global accepts · Rating: 1100 · first AC: 2026-01-12 · Python 3 (first AC) · Tags: binary search, dfs and similar, dp, graphs, math

[Nikrien's solution](#)

151.

2173B

[Niko's Tactical Cards](#) · [Tutorial](#)

Quality: 18,122 global accepts · Rating: 1100 · first AC: 2025-12-05 · PyPy 3-64 (first AC) · Tags: dp, greedy, math

[Nikrien's solution](#)

152.

2162C

[Beautiful XOR](#) · [Tutorial](#)

Quality: 21,319 global accepts · Rating: 1100 · first AC: 2025-10-17 · PyPy 3-64 (first AC) · Tags: bitmasks, constructive algorithms, greedy
[Nikrien's solution](#)

153.

2155B

[Abraham's Great Escape](#) · [Tutorial](#)

Quality: 16,986 global accepts · Rating: 1100 · first AC: 2025-10-05 · Python 3 (first AC) · Tags: constructive algorithms, graphs
[Nikrien's solution](#)

154.

2146B

[Merging the Sets](#) · [Tutorial](#)

Quality: 15,920 global accepts · Rating: 1100 · first AC: 2025-09-21 · PyPy 3-64 (first AC) · Tags: greedy, implementation
[Nikrien's solution](#)

155.

2094D

[Tung Tung Sahur](#) · [Tutorial](#)

Quality: 23,858 global accepts · Rating: 1100 · first AC: 2025-09-18 · PyPy 3-64 (first AC) · Tags: greedy, strings, two pointers
[Nikrien's solution](#)

156.

2139C

[Cake Assignment](#) · [Tutorial](#)

Rating: 1100 · first AC: 2025-09-08 · Python 3 (first AC) · Tags: bitmasks, constructive algorithms, greedy
[Nikrien's solution](#)

157.

2218E

[The 67th XOR Problem](#) · [Tutorial](#)

Quality: 14,040 global accepts · Rating: 1200 · first AC: 2026-04-16 · PyPy 3-64 (first AC) · Tags: binary search, bitmasks, brute force
[Nikrien's solution](#)

158.

1926C

[Vlad and a Sum of Sum of Digits](#) · [Tutorial](#)

Quality: 32,744 global accepts · Rating: 1200 · first AC: 2026-03-10 · PyPy 3-64 (first AC) · Tags: dp, implementation
[Nikrien's solution](#)

159.

2196A

[Game with a Fraction](#) · [Tutorial](#)

Quality: 15,810 global accepts · Rating: 1200 · first AC: 2026-02-11 · PyPy 3-64 (first AC) · Tags: games, math
[Nikrien's solution](#)

160.

2126D

[This Is the Last Time](#) · [Tutorial](#)

Quality: 24,010 global accepts · Rating: 1200 · first AC: 2026-02-06 · PyPy 3-64 (first AC) · Tags: data structures, greedy, sortings
[Nikrien's solution](#)

161.

2092C

[Asuna and the Mosquitoes](#) · [Tutorial](#)

Quality: 22,579 global accepts · Rating: 1200 · first AC: 2026-02-03 · PyPy 3-64 (first AC) · Tags: constructive algorithms, greedy, math
[Nikrien's solution](#)

162.

2178C

[First or Second](#) · [Tutorial](#)

Quality: 15,693 global accepts · Rating: 1200 · first AC: 2026-01-28 · Python 3 (first AC) · Tags: dp, greedy, implementation
[Nikrien's solution](#)

163.

2047C

[Swap Columns and Find a Path](#) · [Tutorial](#)

Quality: 1200 · first AC: 2026-01-28 · PyPy 3-64 (first AC) · Tags: data structures, greedy, sortings

[Nikrien's solution](#)

164.

2065D

[Skibidus and Sigma](#) · [Tutorial](#)

Quality: 20,628 global accepts · Rating: 1200 · first AC: 2026-01-24 · PyPy 3-64 (first AC) · Tags: greedy, sortings

[Nikrien's solution](#)

165.

2113B

[Good Start](#) · [Tutorial](#)

Quality: 14,622 global accepts · Rating: 1200 · first AC: 2026-01-23 · PyPy 3-64 (first AC) · Tags: constructive algorithms, math

[Nikrien's solution](#)

166.

2134C

[Even Larger](#) · [Tutorial](#)

Quality: 18,677 global accepts · Rating: 1200 · first AC: 2026-01-23 · PyPy 3-64 (first AC) · Tags: brute force, greedy, implementation

[Nikrien's solution](#)

167.

2189B

[The Curse of the Frog](#) · [Tutorial](#)

Quality: 15,309 global accepts · Rating: 1200 · first AC: 2026-01-23 · PyPy 3-64 (first AC) · Tags: constructive algorithms, greedy, math

[Nikrien's solution](#)

168.

2158B

[Split](#) · [Tutorial](#)

Quality: 13,946 global accepts · Rating: 1200 · first AC: 2025-11-29 · PyPy 3-64 (first AC) · Tags: constructive algorithms, greedy, math

[Nikrien's solution](#)

169.

2170B

[Addition on a Segment](#) · [Tutorial](#)

Quality: 14,281 global accepts · Rating: 1200 · first AC: 2025-11-28 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, math

[Nikrien's solution](#)

170.

2161C

[Loyalty](#) · [Tutorial](#)

Quality: 12,549 global accepts · Rating: 1200 · first AC: 2025-10-30 · PyPy 3-64 (first AC) · Tags: constructive algorithms, greedy, sortings, two pointers

[Nikrien's solution](#)

171.

2149D

[A and B](#) · [Tutorial](#)

Quality: 19,348 global accepts · Rating: 1200 · first AC: 2025-09-25 · PyPy 3-64 (first AC) · Tags: strings

[Nikrien's solution](#)

172.

2148E

[Split](#) · [Tutorial](#)

Quality: 14,052 global accepts · Rating: 1200 · first AC: 2025-09-13 · PyPy 3-64 (first AC) · Tags: binary search, data structures, two pointers

[Nikrien's solution](#)

173.

2135A

[Against the Difference](#) · [Tutorial](#)

Quality: 18,327 global accepts · Rating: 1200 · first AC: 2025-09-10 · PyPy 3-64 (first AC) · Tags: data structures, dp

[Nikrien's solution](#)

174.

2137D

[Replace with Occurrences](#) · [Tutorial](#)

Quality: 19,542 global accepts · Rating: 1200 · first AC: 2025-09-07 · PyPy 3-64 (first AC) · Tags: constructive algorithms

[Nikrien's solution](#)

175.

2217C

[Grid Covering](#) · [Tutorial](#)

Quality: 10,411 global accepts · Rating: 1300 · first AC: 2026-04-07 · PyPy 3-64 (first AC) · Tags: chinese remainder theorem, math, number theory

[Nikrien's solution](#)

176.

2211C1

[Equal Multisets \(Easy Version\)](#) · [Tutorial](#)

Quality: 9,096 global accepts · Rating: 1300 · first AC: 2026-03-28 · PyPy 3-64 (first AC) · Tags: binary search, brute force, greedy, two pointers

[Nikrien's solution](#)

177.

2208C

[Stamina and Tasks](#) · [Tutorial](#)

Quality: 11,076 global accepts · Rating: 1300 · first AC: 2026-03-14 · PyPy 3-64 (first AC) · Tags: dp, greedy, math

[Nikrien's solution](#)

178.

2201A1

[Lost Civilization \(Easy Version\)](#) · [Tutorial](#)

Quality: 11,045 global accepts · Rating: 1300 · first AC: 2026-02-23 · PyPy 3-64 (first AC) · Tags: data structures

[Nikrien's solution](#)

179.

2192C

[All-in-one Gun](#) · [Tutorial](#)

Quality: 11,008 global accepts · Rating: 1300 · first AC: 2026-02-21 · PyPy 3-64 (first AC) · Tags: binary search, greedy, math

[Nikrien's solution](#)

180.

2194C

[Secret message](#) · [Tutorial](#)

Quality: 10,897 global accepts · Rating: 1300 · first AC: 2026-02-08 · PyPy 3-64 (first AC) · Tags: bitmasks, brute force, dp, math, number theory

[Nikrien's solution](#)

181.

2091E

[Interesting Ratio](#) · [Tutorial](#)

Quality: 19,628 global accepts · Rating: 1300 · first AC: 2026-02-04 · PyPy 3-64 (first AC) · Tags: brute force, math, number theory, two pointers

[Nikrien's solution](#)

182.

2188C

[Restricted Sorting](#) · [Tutorial](#)

Rating: 1300 · first AC: 2026-01-29 · PyPy 3-64 (first AC) · Tags: greedy, sortings

[Nikrien's solution](#)

183.

2193E

[Product Queries](#) · [Tutorial](#)

Quality: 15,198 global accepts · Rating: 1300 · first AC: 2026-01-25 · PyPy 3-64 (first AC) · Tags: dp, math, number theory, shortest paths

[Nikrien's solution](#)

184.

2044E

[Insane Problem](#) · [Tutorial](#)

Quality: 18,068 global accepts · Rating: 1300 · first AC: 2026-01-24 · PyPy 3-64 (first AC) · Tags: binary search, greedy, implementation, math, number theory

[Nikrien's solution](#)

185.

2065C2

[Skibidus and Fanum Tax \(hard version\)](#) · [Tutorial](#)

Quality: 18,794 global accepts · Rating: 1300 · first AC: 2026-01-24 · PyPy 3-64 (first AC) · Tags: binary search, greedy

[Nikrien's solution](#)

186.

1807E

[Interview](#) · [Tutorial](#)

Quality: 16,771 global accepts · Rating: 1300 · first AC: 2026-01-24 · PyPy 3-64 (first AC) · Tags: binary search, implementation, interactive

[Nikrien's solution](#)

187.

2176C

[Odd Process](#) · [Tutorial](#)

Quality: 15,717 global accepts · Rating: 1300 · first AC: 2025-12-11 · PyPy 3-64 (first AC) · Tags: greedy, sortings

[Nikrien's solution](#)

188.

2170C

[Quotient and Remainder](#) · [Tutorial](#)

Quality: 11,244 global accepts · Rating: 1300 · first AC: 2025-11-28 · PyPy 3-64 (first AC) · Tags: binary search, greedy, two pointers

[Nikrien's solution](#)

189.

2166C

[Cyclic Merging](#) · [Tutorial](#)

Rating: 1300 · first AC: 2025-11-16 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, data structures, dsu, greedy

[Nikrien's solution](#)

190.

2145C

[Monocarp's String](#) · [Tutorial](#)

Quality: 15,398 global accepts · Rating: 1300 · first AC: 2025-10-06 · Python 3 (first AC) · Tags: binary search, greedy, strings

[Nikrien's solution](#)

191.

2152B

[Catching the Krug](#) · [Tutorial](#)

Quality: 12,852 global accepts · Rating: 1300 · first AC: 2025-10-03 · PyPy 3-64 (first AC) · Tags: games

[Nikrien's solution](#)

192.

2146C

[Wrong Binary Search](#) · [Tutorial](#)

Quality: 13,310 global accepts · Rating: 1300 · first AC: 2025-09-21 · PyPy 3-64 (first AC) · Tags: binary search, constructive algorithms

[Nikrien's solution](#)

193.

2074D

[Counting Points](#) · [Tutorial](#)

Quality: 12,064 global accepts · Rating: 1400 · first AC: 2026-03-27 · PyPy 3-64 (first AC) · Tags: brute force, data structures, geometry, implementation, two pointers

[Nikrien's solution](#)

194.

2204D

[Alternating Path](#) · [Tutorial](#)

Quality: 8,905 global accepts · Rating: 1400 · first AC: 2026-03-16 · PyPy 3-64 (first AC) · Tags: constructive algorithms, dfs and similar, graph matchings, graphs

[Nikrien's solution](#)

195.

2199B

[Two Towers](#) · [Tutorial](#)

Quality: 880 global accepts · Rating: 1400 · first AC: 2026-03-02 · Kotlin 2.2 (first AC) · Tags: *special, greedy, math

[Nikrien's solution](#)

196.

2093D

[Skibidi Table](#) · [Tutorial](#)

Quality: 12,270 global accepts · Rating: 1400 · first AC: 2026-02-06 · Python 3 (first AC) · Tags: bitmasks, implementation

[Nikrien's solution](#)

197.

2098C

[Sports Betting](#) · [Tutorial](#)

Rating: 1400 · first AC: 2026-02-06 · PyPy 3-64 (first AC) · Tags: greedy, math, sortings

[Nikrien's solution](#)

198.

2098B

[Sasha and the Apartment Purchase](#) · [Tutorial](#)

Quality: 7,883 global accepts · Rating: 1400 · first AC: 2026-02-06 · PyPy 3-64 (first AC) · Tags: math, sortings

[Nikrien's solution](#)

199.

2126E

[G-C-D, Unlucky!](#) · [Tutorial](#)

Quality: 17,011 global accepts · Rating: 1400 · first AC: 2026-02-06 · PyPy 3-64 (first AC) · Tags: math, number theory

[Nikrien's solution](#)

200.

2133C

[The Nether](#) · [Tutorial](#)

Quality: 12,793 global accepts · Rating: 1400 · first AC: 2026-02-03 · last AC: 2026-02-03 · Python 3 (first AC) · Tags: graphs, interactive

[Nikrien's solution](#)

201.

2009E

[Klee's SUPER DUPER LARGE Array!!!](#) · [Tutorial](#)

Quality: 17,664 global accepts · Rating: 1400 · first AC: 2026-01-27 · PyPy 3-64 (first AC) · Tags: binary search, math, ternary search

[Nikrien's solution](#)

202.

2009D

[Satyam and Counting](#) · [Tutorial](#)

Quality: 18,773 global accepts · Rating: 1400 · first AC: 2026-01-27 · PyPy 3-64 (first AC) · Tags: geometry, math

[Nikrien's solution](#)

203.

2173C

[Kanade's Perfect Multiples](#) · [Tutorial](#)

Quality: 12,377 global accepts · Rating: 1400 · first AC: 2025-12-05 · Python 3 (first AC) · Tags: brute force, constructive algorithms, greedy, number theory

[Nikrien's solution](#)

204.

2158C

[Annoying Game](#) · [Tutorial](#)

Quality: 11,060 global accepts · Rating: 1400 · first AC: 2025-11-29 · PyPy 3-64 (first AC) · Tags: dp, games, greedy

[Nikrien's solution](#)

205.

2156C

[Maximum GCD on Whiteboard](#) · [Tutorial](#)

Quality: 12,279 global accepts · Rating: 1400 · first AC: 2025-10-24 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, math, number theory

[Nikrien's solution](#)

206.

2154C1

[No Cost Too Great \(Easy Version\)](#) · [Tutorial](#)

Quality: 13,539 global accepts · Rating: 1400 · first AC: 2025-10-19 · PyPy 3-64 (first AC) · Tags: greedy, implementation, math, number theory
[Nikrien's solution](#)

207.

2162D

[Beautiful Permutation](#) · [Tutorial](#)

Quality: 12,360 global accepts · Rating: 1400 · first AC: 2025-10-17 · PyPy 3-64 (first AC) · Tags: binary search, interactive
[Nikrien's solution](#)

208.

2152C

[Triple Removal](#) · [Tutorial](#)

Quality: 12,215 global accepts · Rating: 1400 · first AC: 2025-10-03 · PyPy 3-64 (first AC) · Tags: data structures, greedy, math
[Nikrien's solution](#)

209.

1926E

[Vlad and an Odd Ordering](#) · [Tutorial](#)

Quality: 14,845 global accepts · Rating: 1500 · first AC: 2026-03-10 · PyPy 3-64 (first AC) · Tags: binary search, bitmasks, data structures, dp, implementation, math, number theory
[Nikrien's solution](#)

210.

1950E

[Nearly Shortest Repeating Substring](#) · [Tutorial](#)

Quality: 17,426 global accepts · Rating: 1500 · first AC: 2026-03-10 · PyPy 3-64 (first AC) · Tags: brute force, implementation, number theory, strings
[Nikrien's solution](#)

211.

2205C

[Simons and Posting Blogs](#) · [Tutorial](#)

Quality: 7,721 global accepts · Rating: 1500 · first AC: 2026-02-26 · PyPy 3-64 (first AC) · Tags: greedy, sortings
[Nikrien's solution](#)

212.

2203C

[Test Generator](#) · [Tutorial](#)

Quality: 7,018 global accepts · Rating: 1500 · first AC: 2026-02-25 · PyPy 3-64 (first AC) · Tags: binary search, bitmasks, greedy, math
[Nikrien's solution](#)

213.

1971E

[Find the Car](#) · [Tutorial](#)

Quality: 18,332 global accepts · Rating: 1500 · first AC: 2026-02-14 · PyPy 3-64 (first AC) · Tags: binary search, math, sortings
[Nikrien's solution](#)

214.

1999F

[Expected Median](#) · [Tutorial](#)

Quality: 13,958 global accepts · Rating: 1500 · first AC: 2026-02-14 · PyPy 3-64 (first AC) · Tags: combinatorics, math
[Nikrien's solution](#)

215.

2069C

[Beautiful Sequence](#) · [Tutorial](#)

Quality: 14,817 global accepts · Rating: 1500 · first AC: 2026-02-14 · Python 3 (first AC) · Tags: combinatorics, dp, greedy, two pointers
[Nikrien's solution](#)

216.

2093E

[Min Max MEX](#) · [Tutorial](#)

Quality: 13,438 global accepts · Rating: 1500 · first AC: 2026-02-06 · Python 3 (first AC) · Tags: binary search, brute force, greedy
[Nikrien's solution](#)

217.

2109C1

[Hacking Numbers \(Easy Version\)](#) · [Tutorial](#)

Quality: 11,418 global accepts · Rating: 1500 · first AC: 2026-02-04 · PyPy 3-64 (first AC) · Tags: bitmasks, constructive algorithms, interactive, math, number theory

[Nikrien's solution](#)

218.

2121E

[Sponsor of Your Problems](#) · [Tutorial](#)

Quality: 14,681 global accepts · Rating: 1500 · first AC: 2026-01-24 · PyPy 3-64 (first AC) · Tags: dp, greedy, implementation, strings

[Nikrien's solution](#)

219.

2163C

[Monopati](#) · [Tutorial](#)

Quality: 9,022 global accepts · Rating: 1500 · first AC: 2025-11-10 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, combinatorics, dp, math, two pointers

[Nikrien's solution](#)

220.

2153C

[Symmetrical Polygons](#) · [Tutorial](#)

Quality: 11,771 global accepts · Rating: 1500 · first AC: 2025-10-10 · PyPy 3-64 (first AC) · Tags: constructive algorithms, geometry, greedy, implementation, sortings

[Nikrien's solution](#)

221.

2155C

[The Ancient Wizards' Capes](#) · [Tutorial](#)

Quality: 10,251 global accepts · Rating: 1500 · first AC: 2025-10-05 · Python 3 (first AC) · Tags: brute force, greedy, implementation

[Nikrien's solution](#)

222.

2146D1

[Max Sum OR \(Easy Version\)](#) · [Tutorial](#)

Quality: 10,457 global accepts · Rating: 1500 · first AC: 2025-09-21 · PyPy 3-64 (first AC) · Tags: bitmasks, constructive algorithms, divide and conquer, greedy, trees

[Nikrien's solution](#)

223.

2147C

[Rabbits](#) · [Tutorial](#)

Quality: 9,739 global accepts · Rating: 1500 · first AC: 2025-09-20 · PyPy 3-64 (first AC) · Tags: constructive algorithms, dp, greedy, implementation

[Nikrien's solution](#)

224.

2137E

[Mexification](#) · [Tutorial](#)

Quality: 10,168 global accepts · Rating: 1500 · first AC: 2025-09-07 · PyPy 3-64 (first AC) · Tags: brute force, implementation, math

[Nikrien's solution](#)

225.

1829G

[Hits Different](#) · [Tutorial](#)

Quality: 15,126 global accepts · Rating: 1600 · first AC: 2026-04-03 · PyPy 3-64 (first AC) · Tags: data structures, dp, implementation, math

[Nikrien's solution](#)

226.

2074E

[Empty Triangle](#) · [Tutorial](#)

Quality: 6,655 global accepts · Rating: 1600 · first AC: 2026-03-27 · PyPy 3-64 (first AC) · Tags: geometry, interactive, probabilities

[Nikrien's solution](#)

227.

2199C

[Minesweeper](#) · [Tutorial](#)

Quality: 411 global accepts · Rating: 1600 · first AC: 2026-03-02 · Kotlin 2.2 (first AC) · Tags: *special, constructive algorithms, greedy
[Nikrien's solution](#)

228.

1985G

[D-Function](#) · [Tutorial](#)

Quality: 12,210 global accepts · Rating: 1600 · first AC: 2026-02-14 · PyPy 3-64 (first AC) · Tags: combinatorics, math, number theory
[Nikrien's solution](#)

229.

2196B

[Another Problem about Beautiful Pairs](#) · [Tutorial](#)

Quality: 8,576 global accepts · Rating: 1600 · first AC: 2026-02-11 · PyPy 3-64 (first AC) · Tags: brute force, math, two pointers
[Nikrien's solution](#)

230.

2194D

[Table Cut](#) · [Tutorial](#)

Quality: 7,847 global accepts · Rating: 1600 · first AC: 2026-02-08 · PyPy 3-64 (first AC) · Tags: constructive algorithms, greedy, implementation
[Nikrien's solution](#)

231.

2047D

[Move Back at a Cost](#) · [Tutorial](#)

Rating: 1600 · first AC: 2026-01-28 · PyPy 3-64 (first AC) · Tags: binary search, data structures, greedy, sortings
[Nikrien's solution](#)

232.

2184D

[Unfair Game](#) · [Tutorial](#)

Quality: 9,497 global accepts · Rating: 1600 · first AC: 2026-01-12 · PyPy 3-64 (first AC) · Tags: combinatorics, dp, math
[Nikrien's solution](#)

233.

2167G

[Mukhammadali and the Smooth Array](#) · [Tutorial](#)

Quality: 11,014 global accepts · Rating: 1600 · first AC: 2025-10-30 · PyPy 3-64 (first AC) · Tags: data structures, dp
[Nikrien's solution](#)

234.

1950F

[0, 1, 2, Tree!](#) · [Tutorial](#)

Quality: 11,277 global accepts · Rating: 1700 · first AC: 2026-03-10 · PyPy 3-64 (first AC) · Tags: bitmasks, brute force, greedy, implementation, trees
[Nikrien's solution](#)

235.

2205D

[Simons and Beating Peaks](#) · [Tutorial](#)

Quality: 4,916 global accepts · Rating: 1700 · first AC: 2026-02-26 · Python 3 (first AC) · Tags: data structures, divide and conquer, dp, greedy, implementation, trees
[Nikrien's solution](#)

236.

2203D

[Divisibility Game](#) · [Tutorial](#)

Quality: 5,427 global accepts · Rating: 1700 · first AC: 2026-02-25 · PyPy 3-64 (first AC) · Tags: brute force, games, greedy, number theory
[Nikrien's solution](#)

237.

2201A2

[Lost Civilization \(Hard Version\)](#) · [Tutorial](#)

Quality: 5,080 global accepts · Rating: 1700 · first AC: 2026-02-23 · PyPy 3-64 (first AC) · Tags: data structures, dp

[Nikrien's solution](#)

238.

2201B

[Recollect Numbers](#) · [Tutorial](#)

Quality: 4,948 global accepts · Rating: 1700 · first AC: 2026-02-23 · PyPy 3-64 (first AC) · Tags: constructive algorithms

[Nikrien's solution](#)

239.

2109C2

[Hacking Numbers \(Medium Version\)](#) · [Tutorial](#)

Quality: 8,637 global accepts · Rating: 1700 · first AC: 2026-02-04 · PyPy 3-64 (first AC) · Tags: constructive algorithms, interactive, math, number theory

[Nikrien's solution](#)

240.

2178D

[Xmas or Hysteria](#) · [Tutorial](#)

Quality: 6,697 global accepts · Rating: 1700 · first AC: 2026-01-28 · Python 3 (first AC) · Tags: constructive algorithms, greedy, implementation, math

[Nikrien's solution](#)

241.

1807F

[Bouncy Ball](#) · [Tutorial](#)

Quality: 7,319 global accepts · Rating: 1700 · first AC: 2026-01-24 · PyPy 3-64 (first AC) · Tags: brute force, dfs and similar, implementation

[Nikrien's solution](#)

242.

2152D

[Division Versus Addition](#) · [Tutorial](#)

Quality: 6,747 global accepts · Rating: 1700 · first AC: 2025-10-03 · PyPy 3-64 (first AC) · Tags: games, greedy, math

[Nikrien's solution](#)

243.

2211C2

[Equal Multisets \(Hard Version\)](#) · [Tutorial](#)

Quality: 3,669 global accepts · Rating: 1800 · first AC: 2026-03-28 · PyPy 3-64 (first AC) · Tags: constructive algorithms, dsu, greedy

[Nikrien's solution](#)

244.

2204E

[Sum of Digits \(and Again\)](#) · [Tutorial](#)

Quality: 4,776 global accepts · Rating: 1800 · first AC: 2026-03-16 · PyPy 3-64 (first AC) · Tags: brute force, constructive algorithms, math

[Nikrien's solution](#)

245.

2208D1

[Tree Orientation \(Easy Version\)](#) · [Tutorial](#)

Quality: 4,196 global accepts · Rating: 1800 · first AC: 2026-03-14 · PyPy 3-64 (first AC) · Tags: constructive algorithms, dfs and similar, dsu, graphs, greedy, matrices, trees

[Nikrien's solution](#)

246.

2199D

[Two Arrays](#) · [Tutorial](#)

Quality: 276 global accepts · Rating: 1800 · first AC: 2026-03-02 · Kotlin 2.2 (first AC) · Tags: *special, math

[Nikrien's solution](#)

247.

2192D

[Cost of Tree](#) · [Tutorial](#)

Quality: 3,548 global accepts · Rating: 1800 · first AC: 2026-02-21 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dp, greedy, trees

[Nikrien's solution](#)

248.

1974E

[Money Buys Happiness](#) · [Tutorial](#)

Quality: 11,317 global accepts · Rating: 1800 · first AC: 2026-02-14 · PyPy 3-64 (first AC) · Tags: dp

[Nikrien's solution](#)

249.

2196C1

[Interactive Graph \(Simple Version\)](#) · [Tutorial](#)

Quality: 3,592 global accepts · Rating: 1800 · first AC: 2026-02-11 · Python 3 (first AC) · Tags: binary search, combinatorics, dfs and similar, dp, graphs, interactive

[Nikrien's solution](#)

250.

2091F

[Igor and Mountain](#) · [Tutorial](#)

Quality: 6,156 global accepts · Rating: 1800 · first AC: 2026-02-04 · PyPy 3-64 (first AC) · Tags: binary search, brute force, dp

[Nikrien's solution](#)

251.

2092D

[Mishkin Energizer](#) · [Tutorial](#)

Quality: 6,880 global accepts · Rating: 1800 · first AC: 2026-02-03 · PyPy 3-64 (first AC) · Tags: brute force, constructive algorithms, greedy, implementation, strings

[Nikrien's solution](#)

252.

2188D

[Shortest Statement Ever](#) · [Tutorial](#)

Rating: 1800 · first AC: 2026-01-29 · PyPy 3-64 (first AC) · Tags: bitmasks, constructive algorithms, dp, greedy, math

[Nikrien's solution](#)

253.

2144D

[Price Tags](#) · [Tutorial](#)

Quality: 6,999 global accepts · Rating: 1800 · first AC: 2026-01-24 · PyPy 3-64 (first AC) · Tags: brute force, dp, math

[Nikrien's solution](#)

254.

2120D

[Matrix game](#) · [Tutorial](#)

Quality: 5,777 global accepts · Rating: 1800 · first AC: 2026-01-24 · PyPy 3-64 (first AC) · Tags: combinatorics, math

[Nikrien's solution](#)

255.

2184E

[Exquisite Array](#) · [Tutorial](#)

Quality: 5,773 global accepts · Rating: 1800 · first AC: 2026-01-12 · Python 3 (first AC) · Tags: combinatorics, data structures, dsu, sortings

[Nikrien's solution](#)

256.

2176D

[Fibonacci Paths](#) · [Tutorial](#)

Quality: 5,760 global accepts · Rating: 1800 · first AC: 2025-12-11 · PyPy 3-64 (first AC) · Tags: data structures, dp, graphs, sortings

[Nikrien's solution](#)

257.

2079D

[Cute Subsequences](#) · [Tutorial](#)

Quality: 683 global accepts · Rating: 1800 · first AC: 2025-11-11 · Python 3 (first AC) · Tags: *special, sortings

[Nikrien's solution](#)

258.

2153D

[Not Alone](#) · [Tutorial](#)

Quality: 6,293 global accepts · Rating: 1800 · first AC: 2025-10-10 · PyPy 3-64 (first AC) · Tags: dp, greedy

[Nikrien's solution](#)

259.

2145D

[Inversion Value of a Permutation](#) · [Tutorial](#)

Quality: 6,660 global accepts · Rating: 1800 · first AC: 2025-10-06 · Python 3 (first AC) · Tags: constructive algorithms, dfs and similar, dp

[Nikrien's solution](#)

260.

2155D

[Batteries](#) · [Tutorial](#)

Quality: 5,864 global accepts · Rating: 1800 · first AC: 2025-10-05 · Python 3 (first AC) · Tags: brute force, constructive algorithms, graph matchings, graphs, interactive, math

[Nikrien's solution](#)

261.

2148F

[Gravity Falls](#) · [Tutorial](#)

Quality: 6,594 global accepts · Rating: 1800 · first AC: 2025-09-13 · PyPy 3-64 (first AC) · Tags: greedy, implementation, sortings

[Nikrien's solution](#)

262.

2139E1

[Maple and Tree Beauty \(Easy Version\)](#) · [Tutorial](#)

Rating: 1800 · first AC: 2025-09-08 · PyPy 3-64 (first AC) · Tags: dfs and similar, dp, math, trees

[Nikrien's solution](#)

263.

2217D

[Flip the Bit \(Hard Version\)](#) · [Tutorial](#)

Quality: 3,328 global accepts · Rating: 1900 · first AC: 2026-04-07 · PyPy 3-64 (first AC) · Tags: greedy, implementation, math

[Nikrien's solution](#)

264.

2211D

[AND-array](#) · [Tutorial](#)

Quality: 2,894 global accepts · Rating: 1900 · first AC: 2026-03-28 · PyPy 3-64 (first AC) · Tags: bitmasks, combinatorics, math

[Nikrien's solution](#)

265.

2184G

[Nastiness of Segments](#) · [Tutorial](#)

Quality: 2,964 global accepts · Rating: 1900 · first AC: 2026-01-12 · last AC: 2026-03-27 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, data structures

[Nikrien's solution](#)

266.

1950G

[Shuffling Songs](#) · [Tutorial](#)

Quality: 6,075 global accepts · Rating: 1900 · first AC: 2026-03-10 · PyPy 3-64 (first AC) · Tags: bitmasks, dfs and similar, dp, graphs, hashing, implementation, strings

[Nikrien's solution](#)

267.

2180D

[Insolvable Disks](#) · [Tutorial](#)

Quality: 4,253 global accepts · Rating: 1900 · first AC: 2026-02-19 · PyPy 3-64 (first AC) · Tags: data structures, dp, greedy, math

[Nikrien's solution](#)

268.

2106F

[Goblin](#) · [Tutorial](#)

Quality: 4,421 global accepts · Rating: 1900 · first AC: 2026-02-05 · PyPy 3-64 (first AC) · Tags: dfs and similar, dp, dsu, greedy, math

[Nikrien's solution](#)

269.

2133D

[Chicken Jockey](#) · [Tutorial](#)

Quality: 7,485 global accepts · Rating: 1900 · first AC: 2026-02-03 · PyPy 3-64 (first AC) · Tags: dp, greedy

[Nikrien's solution](#)

270.

2189D1

[Little String \(Easy Version\)](#) · [Tutorial](#)

Quality: 3,959 global accepts · Rating: 1900 · first AC: 2026-01-23 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, dp, greedy, math, number theory

[Nikrien's solution](#)

271.

2184F

[Cherry Tree](#) · [Tutorial](#)

Quality: 3,894 global accepts · Rating: 1900 · first AC: 2026-01-12 · Python 3 (first AC) · Tags: dfs and similar, dp, graphs, trees

[Nikrien's solution](#)

272.

2166D

[Marble Council](#) · [Tutorial](#)

Rating: 1900 · first AC: 2025-11-16 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dp, math

[Nikrien's solution](#)

273.

2149F

[Nezuko in the Clearing](#) · [Tutorial](#)

Quality: 4,812 global accepts · Rating: 1900 · first AC: 2025-09-25 · PyPy 3-64 (first AC) · Tags: binary search, math, ternary search

[Nikrien's solution](#)

274.

2148G

[Farmer John's Last Wish](#) · [Tutorial](#)

Quality: 4,191 global accepts · Rating: 1900 · first AC: 2025-09-13 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, data structures, math, number theory

[Nikrien's solution](#)

275.

2217E

[Definitely Larger](#) · [Tutorial](#)

Quality: 2,066 global accepts · Rating: 2000 · first AC: 2026-04-07 · PyPy 3-64 (first AC) · Tags: binary search, constructive algorithms, data structures, graphs, greedy, sortings

[Nikrien's solution](#)

276.

2074F

[Counting Necessary Nodes](#) · [Tutorial](#)

Quality: 2,477 global accepts · Rating: 2000 · first AC: 2026-03-27 · PyPy 3-64 (first AC) · Tags: bitmasks, divide and conquer, greedy, implementation, math

[Nikrien's solution](#)

277.

2199F

[Self-Produced Sequences](#) · [Tutorial](#)

Quality: 149 global accepts · Rating: 2000 · first AC: 2026-03-02 · Kotlin 2.2 (first AC) · Tags: *special, combinatorics, math

[Nikrien's solution](#)

278.

2201C

[Rigged Bracket Sequence](#) · [Tutorial](#)

Quality: 1,987 global accepts · Rating: 2000 · first AC: 2026-02-23 · PyPy 3-64 (first AC) · Tags: combinatorics, dp, greedy

[Nikrien's solution](#)

279.

2196C2

[Interactive Graph \(Hard Version\)](#) · [Tutorial](#)

Quality: 2,518 global accepts · Rating: 2000 · first AC: 2026-02-11 · PyPy 3-64 (first AC) · Tags: combinatorics, dfs and similar, dp, graphs, interactive

[Nikrien's solution](#)

280.

2194E

[The Turtle Strikes Back](#) · [Tutorial](#)

Quality: 2,613 global accepts · Rating: 2000 · first AC: 2026-02-08 · PyPy 3-64 (first AC) · Tags: dp, graphs, greedy, implementation

[Nikrien's solution](#)

281.

2178E

[Flatten or Concatenate](#) · [Tutorial](#)

Quality: 3,686 global accepts · Rating: 2000 · first AC: 2026-01-28 · Python 3 (first AC) · Tags: binary search, divide and conquer, interactive

[Nikrien's solution](#)

282.

2158D

[Palindrome Flipping](#) · [Tutorial](#)

Quality: 3,282 global accepts · Rating: 2000 · first AC: 2025-12-01 · Python 3 (first AC) · Tags: brute force, constructive algorithms, graphs, implementation, shortest paths, strings

[Nikrien's solution](#)

283.

2166E

[Binary Wine](#) · [Tutorial](#)

Rating: 2000 · first AC: 2025-11-16 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, dp, greedy, math

[Nikrien's solution](#)

284.

2146D2

[Max Sum OR \(Hard Version\)](#) · [Tutorial](#)

Quality: 4,034 global accepts · Rating: 2000 · first AC: 2025-09-21 · PyPy 3-64 (first AC) · Tags: bitmasks, constructive algorithms, divide and conquer, greedy

[Nikrien's solution](#)

285.

2199E

[Supersequence](#) · [Tutorial](#)

Quality: 183 global accepts · Rating: 2100 · first AC: 2026-03-02 · Kotlin 2.2 (first AC) · Tags: *special, binary search, greedy

[Nikrien's solution](#)

286.

2205E

[Simons and Dividing the Rhythm](#) · [Tutorial](#)

Quality: 1,570 global accepts · Rating: 2100 · first AC: 2026-02-26 · PyPy 3-64 (first AC) · Tags: combinatorics, data structures, dp, dsu, math, string suffix structures, strings

[Nikrien's solution](#)

287.

2044H

[Hard Demon Problem](#) · [Tutorial](#)

Quality: 2,583 global accepts · Rating: 2100 · first AC: 2026-01-24 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, data structures, dp, implementation, math

[Nikrien's solution](#)

288.

2170E

[Binary Strings and Blocks](#) · [Tutorial](#)

Quality: 2,318 global accepts · Rating: 2100 · first AC: 2025-11-28 · PyPy 3-64 (first AC) · Tags: combinatorics, data structures, dp

[Nikrien's solution](#)

289.

2145E

[Predicting Popularity](#) · [Tutorial](#)

Quality: 3,066 global accepts · Rating: 2100 · first AC: 2025-10-06 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, data structures, greedy, sortings

[Nikrien's solution](#)

290.

2207D

[Boxed Like a Fish](#) · [Tutorial](#)

Quality: 2,110 global accepts · Rating: 2200 · first AC: 2026-03-08 · Python 3 (first AC) · Tags: dfs and similar, dp, games, shortest paths, trees

[Nikrien's solution](#)

291.

2203E

[Probabilistic Card Game](#) · [Tutorial](#)

Quality: 1,419 global accepts · Rating: 2200 · first AC: 2026-02-25 · PyPy 3-64 (first AC) · Tags: binary search, data structures, games, greedy, math, ternary search

[Nikrien's solution](#)

292.

2178F

[Conquer or of Forest](#) · [Tutorial](#)

Quality: 1,824 global accepts · Rating: 2200 · first AC: 2026-01-28 · Python 3 (first AC) · Tags: combinatorics, math, trees

[Nikrien's solution](#)

293.

2189D2

[Little String \(Hard Version\)](#) · [Tutorial](#)

Quality: 1,944 global accepts · Rating: 2200 · first AC: 2026-01-23 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, dp, greedy, math, number theory

[Nikrien's solution](#)

294.

2173E

[Shiro's Mirror Duel](#) · [Tutorial](#)

Quality: 1,535 global accepts · Rating: 2200 · first AC: 2025-12-05 · PyPy 3-64 (first AC) · Tags: constructive algorithms, greedy, interactive, probabilities, sortings

[Nikrien's solution](#)

295.

2156F1

[Strange Operation \(Easy Version\)](#) · [Tutorial](#)

Quality: 1,618 global accepts · Rating: 2200 · first AC: 2025-10-30 · PyPy 3-64 (first AC) · Tags: brute force, data structures, greedy, implementation, sortings

[Nikrien's solution](#)

296.

2155E

[Mimo & Yuyu](#) · [Tutorial](#)

Quality: 2,833 global accepts · Rating: 2200 · first AC: 2025-10-05 · last AC: 2025-10-07 · Python 3 (first AC) · Tags: games, greedy, math

[Nikrien's solution](#)

297.

2140E1

[Prime Gaming \(Easy Version\)](#) · [Tutorial](#)

Quality: 2,108 global accepts · Rating: 2200 · first AC: 2025-09-09 · PyPy 3-64 (first AC) · Tags: bitmasks, combinatorics, dp

[Nikrien's solution](#)

298.

2137G

[Cry Me a River](#) · [Tutorial](#)

Quality: 1,931 global accepts · Rating: 2200 · first AC: 2025-09-07 · PyPy 3-64 (first AC) · Tags: dfs and similar, dp, games, graphs

[Nikrien's solution](#)

299.

2217F

[Interval Game](#) · [Tutorial](#)

Quality: 702 global accepts · Rating: 2300 · first AC: 2026-04-07 · PyPy 3-64 (first AC) · Tags: bitmasks, combinatorics, constructive algorithms, dp, games, greedy, math, probabilities

[Nikrien's solution](#)

300.

2199H

[Sum of MEX](#) · [Tutorial](#)

Quality: 90 global accepts · Rating: 2300 · first AC: 2026-03-02 · Kotlin 2.2 (first AC) · Tags: *special, combinatorics, data structures, dp, math

[Nikrien's solution](#)

301.

2211F

[Learning Binary Search](#) · [Tutorial](#)

Quality: 914 global accepts · Rating: 2400 · first AC: 2026-03-28 · PyPy 3-64 (first AC) · Tags: combinatorics, divide and conquer, dp, math

[Nikrien's solution](#)

302.

2205F

[Simons and Reconstructing His Roads](#) · [Tutorial](#)

Quality: 638 global accepts · Rating: 2400 · first AC: 2026-02-26 · Python 3 (first AC) · Tags: constructive algorithms, data structures, dsu, graphs

[Nikrien's solution](#)

303.

2098E

[Bermuda Triangle](#) · [Tutorial](#)

Rating: 2400 · first AC: 2026-02-06 · PyPy 3-64 (first AC) · Tags: chinese remainder theorem, geometry, number theory

[Nikrien's solution](#)

304.

2110F

[Faculty](#) · [Tutorial](#)

Quality: 1,914 global accepts · Rating: 2400 · first AC: 2026-02-04 · PyPy 3-64 (first AC) · Tags: brute force, greedy, math, number theory

[Nikrien's solution](#)

305.

2176F

[Omega Numbers](#) · [Tutorial](#)

Quality: 1,487 global accepts · Rating: 2400 · first AC: 2025-12-11 · PyPy 3-64 (first AC) · Tags: bitmasks, combinatorics, dp, math, number theory

[Nikrien's solution](#)

306.

2153E

[Zero Trailing Factorial](#) · [Tutorial](#)

Quality: 985 global accepts · Rating: 2400 · first AC: 2025-10-10 · Python 3 (first AC) · Tags: brute force, math, number theory

[Nikrien's solution](#)

307.

2199G

[Jammer](#) · [Tutorial](#)

Quality: 59 global accepts · Rating: 2500 · first AC: 2026-03-02 · Kotlin 2.2 (first AC) · Tags: *special, math

[Nikrien's solution](#)

308.

947D

[Picking Strings](#) · [Tutorial](#)

Rating: 2500 · first AC: 2025-12-03 · PyPy 3-64 (first AC) · Tags: constructive algorithms, implementation, strings

[Nikrien's solution](#)

309.

2156E

[Best Time to Buy and Sell Stock](#) · [Tutorial](#)

Quality: 960 global accepts · Rating: 2500 · first AC: 2025-10-30 · PyPy 3-64 (first AC) · Tags: binary search, brute force, data structures, dp, games, graphs, greedy

[Nikrien's solution](#)

310.

2159D1

[Inverse Minimum Partition \(Easy Version\)](#) · [Tutorial](#)

Quality: 1,020 global accepts · Rating: 2500 · first AC: 2025-10-13 · PyPy 3-64 (first AC) · Tags: binary search, brute force, dp, geometry, greedy, math, two pointers

[Nikrien's solution](#)

311.

2140E2

[Prime Gaming \(Hard Version\)](#) · [Tutorial](#)

Quality: 1,237 global accepts · Rating: 2500 · first AC: 2025-09-09 · PyPy 3-64 (first AC) · Tags: bitmasks, combinatorics, dp, probabilities

[Nikrien's solution](#)

312.

2203F

[Binary Search with One Swap](#) · [Tutorial](#)

Quality: 414 global accepts · Rating: 2600 · first AC: 2026-02-26 · PyPy 3-64 (first AC) · Tags: binary search, divide and conquer, dp, hashing, math, two pointers

[Nikrien's solution](#)

313.

2107E

[Ain and Apple Tree](#) · [Tutorial](#)

Quality: 934 global accepts · Rating: 2600 · first AC: 2026-02-17 · PyPy 3-64 (first AC) · Tags: binary search, constructive algorithms, greedy, math, trees

[Nikrien's solution](#)

314.

2109C3

[Hacking Numbers \(Hard Version\)](#) · [Tutorial](#)

Quality: 3,202 global accepts · Rating: 2600 · first AC: 2026-02-04 · PyPy 3-64 (first AC) · Tags: constructive algorithms, interactive, math, number theory

[Nikrien's solution](#)

315.

2151G1

[Hidden Single \(Version 1\)](#) · [Tutorial](#)

Rating: 2600 · first AC: 2025-09-24 · PyPy 3-64 (first AC) · Tags: binary search, divide and conquer, interactive, math

[Nikrien's solution](#)

316.

2143F

[Increasing XOR](#) · [Tutorial](#)

Quality: 424 global accepts · Rating: 2700 · first AC: 2025-09-18 · last AC: 2025-09-18 · PyPy 3-64 (first AC) · Tags: bitmasks, data structures, math

[Nikrien's solution](#)

317.

2180F1

[Control Car \(Easy Version\)](#) · [Tutorial](#)

Quality: 405 global accepts · Rating: 2800 · first AC: 2026-02-19 · PyPy 3-64 (first AC) · Tags: combinatorics, dp, probabilities

[Nikrien's solution](#)

318.

2098F

[Homework](#) · [Tutorial](#)

Rating: 2800 · first AC: 2026-02-06 · Python 3 (first AC) · Tags: —

[Nikrien's solution](#)

319.

2178G

[deCH OR Dations](#) · [Tutorial](#)

Quality: 594 global accepts · Rating: 2800 · first AC: 2026-01-28 · PyPy 3-64 (first AC) · Tags: bitmasks, data structures, dp, hashing, probabilities

[Nikrien's solution](#)

320.

2189F

[Zhora the Vacuum Cleaner](#) · [Tutorial](#)

Quality: 227 global accepts · Rating: 2800 · first AC: 2026-01-23 · PyPy 3-64 (first AC) · Tags: data structures, dfs and similar, dp, greedy, implementation, sortings, trees

[Nikrien's solution](#)

321.

2151G2

[Hidden Single \(Version 2\)](#) · [Tutorial](#)

Rating: 2800 · first AC: 2025-09-24 · PyPy 3-64 (first AC) · Tags: binary search, divide and conquer, interactive, math, probabilities

[Nikrien's solution](#)

322.

2211G

[Rational Bubble Sort](#) · [Tutorial](#)

Quality: 279 global accepts · Rating: 2900 · first AC: 2026-03-28 · PyPy 3-64 (first AC) · Tags: constructive algorithms, geometry, greedy

[Nikrien's solution](#)

323.

2146F

[Bubble Sort](#) · [Tutorial](#)

Quality: 302 global accepts · Rating: 2900 · first AC: 2025-09-21 · PyPy 3-64 (first AC) · Tags: brute force, combinatorics, dp

[Nikrien's solution](#)

324.

2133F

[Flint and Steel](#) · [Tutorial](#)

Quality: 466 global accepts · Rating: 3000 · first AC: 2026-02-03 · last AC: 2026-02-03 · PyPy 3-64 (first AC) · Tags: data structures, dp, graphs

[Nikrien's solution](#)

325.

2156F2

[Strange Operation \(Hard Version\)](#) · [Tutorial](#)

Quality: 243 global accepts · Rating: 3000 · first AC: 2025-10-30 · last AC: 2025-10-30 · PyPy 3-64 (first AC) · Tags: data structures, greedy, trees

[Nikrien's solution](#)

326.

947E

[Perpetual Subtraction](#) · [Tutorial](#)

Rating: 3100 · first AC: 2025-12-03 · PyPy 3-64 (first AC) · Tags: fft, math, matrices

[Nikrien's solution](#)

327.

2159D2

[Inverse Minimum Partition \(Hard Version\)](#) · [Tutorial](#)

Quality: 394 global accepts · Rating: 3200 · first AC: 2025-10-13 · PyPy 3-64 (first AC) · Tags: dp, greedy, math

[Nikrien's solution](#)

328.

2147I1

[Longest Increasing Path \(Easy Version\)](#) · [Tutorial](#)

Quality: 134 global accepts · Rating: 3300 · first AC: 2026-02-08 · PyPy 3-64 (first AC) · Tags: constructive algorithms, math

[Nikrien's solution](#)

329.

2147I2

[Longest Increasing Path \(Hard Version\)](#) · [Tutorial](#)

Quality: 104 global accepts · Rating: 3500 · first AC: 2026-02-08 · PyPy 3-64 (first AC) · Tags: constructive algorithms, math

[Nikrien's solution](#)

330.

2188G

[Doors and Keys](#) · [Tutorial](#)

Rating: 3500 · first AC: 2026-01-29 · last AC: 2026-01-29 · PyPy 3-64 (first AC) · Tags: dp

[Nikrien's solution](#)

331.

2183I2

[Pairs Flipping \(Hard Version\)](#) · [Tutorial](#)

Quality: 69 global accepts · Rating: 3500 · first AC: 2026-01-08 · PyPy 3-64 (first AC) · Tags: constructive algorithms

[Nikrien's solution](#)

332.

2227E

[It All Went Sideways](#) · [Tutorial](#)

Quality: 5,968 global accepts · Rating: — · first AC: 2026-05-05 · PyPy 3-64 (first AC) · Tags: binary search, data structures, dp, greedy

[Nikrien's solution](#)

333.

2227D

[Palindromex](#) · [Tutorial](#)

Quality: 8,591 global accepts · Rating: — · first AC: 2026-05-05 · PyPy 3-64 (first AC) · Tags: binary search, brute force, constructive algorithms, data structures, greedy, implementation, two pointers

[Nikrien's solution](#)

334.

2227C

[Snowfall](#) · [Tutorial](#)

Quality: 14,859 global accepts · Rating: — · first AC: 2026-05-05 · PyPy 3-64 (first AC) · Tags: constructive algorithms, math

[Nikrien's solution](#)

335.

2227B

[Party Monster](#) · [Tutorial](#)

Quality: 17,820 global accepts · Rating: — · first AC: 2026-05-04 · PyPy 3-64 (first AC) · Tags: greedy

[Nikrien's solution](#)

336.

2227A

[Koshary](#) · [Tutorial](#)

Quality: 19,182 global accepts · Rating: — · first AC: 2026-05-04 · PyPy 3-64 (first AC) · Tags: implementation, math

[Nikrien's solution](#)

337.

106500B

[Pair Partitioning](#) · [Tutorial](#)

Rating: — · first AC: 2026-04-29 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

338.

106507A

[Digits](#) · [Tutorial](#)

Rating: — · first AC: 2026-04-29 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

339.

2226D

[Reserved Reversals](#) · [Tutorial](#)

Quality: 2,168 global accepts · Rating: — · first AC: 2026-04-28 · PyPy 3-64 (first AC) · Tags: constructive algorithms, dp, greedy, math

[Nikrien's solution](#)

340.

2226E

[Mental Monumental \(Hard Version\)](#) · [Tutorial](#)

Quality: 716 global accepts · Rating: — · first AC: 2026-04-28 · PyPy 3-64 (first AC) · Tags: data structures, greedy, math, two pointers

[Nikrien's solution](#)

341.

2226C

[Mental Monumental \(Easy Version\) · Tutorial](#)

Quality: 5,433 global accepts · Rating: — · first AC: 2026-04-28 · PyPy 3-64 (first AC) · Tags: binary search, data structures, greedy, math, two pointers

[Nikrien's solution](#)

342.

2226B

[Everything Everywhere · Tutorial](#)

Quality: 9,902 global accepts · Rating: — · first AC: 2026-04-28 · PyPy 3-64 (first AC) · Tags: greedy, math, number theory

[Nikrien's solution](#)

343.

2226A

[Disturbing Distribution · Tutorial](#)

Quality: 11,001 global accepts · Rating: — · first AC: 2026-04-28 · PyPy 3-64 (first AC) · Tags: greedy, math

[Nikrien's solution](#)

344.

106500A

[Squares and Triangles · Tutorial](#)

Rating: — · first AC: 2026-04-26 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

345.

2222E

[Seek the Truth · Tutorial](#)

Quality: 1,934 global accepts · Rating: — · first AC: 2026-04-25 · PyPy 3-64 (first AC) · Tags: binary search, bitmasks, constructive algorithms, interactive

[Nikrien's solution](#)

346.

2222D

[Permutation Construction · Tutorial](#)

Quality: 3,169 global accepts · Rating: — · first AC: 2026-04-25 · PyPy 3-64 (first AC) · Tags: constructive algorithms, data structures, sortings

[Nikrien's solution](#)

347.

2222C

[Median Partition · Tutorial](#)

Quality: 4,751 global accepts · Rating: — · first AC: 2026-04-25 · PyPy 3-64 (first AC) · Tags: dp, math

[Nikrien's solution](#)

348.

2222B

[Artistic Balance Tree · Tutorial](#)

Quality: 7,254 global accepts · Rating: — · first AC: 2026-04-25 · PyPy 3-64 (first AC) · Tags: greedy, sortings

[Nikrien's solution](#)

349.

2222A

[A Wonderful Contest · Tutorial](#)

Quality: 9,958 global accepts · Rating: — · first AC: 2026-04-25 · PyPy 3-64 (first AC) · Tags: brute force, dp, math

[Nikrien's solution](#)

350.

2225D

[Exceptional Segments · Tutorial](#)

Quality: 6,590 global accepts · Rating: — · first AC: 2026-04-22 · PyPy 3-64 (first AC) · Tags: bitmasks, brute force, math

[Nikrien's solution](#)

351.

2225B

[Alternating String · Tutorial](#)

Quality: 14,091 global accepts · Rating: — · first AC: 2026-04-22 · PyPy 3-64 (first AC) · Tags: brute force, greedy

[Nikrien's solution](#)

352.

2225A

[A Number Between Two Others](#) · [Tutorial](#)

Quality: 17,619 global accepts · Rating: — · first AC: 2026-04-22 · PyPy 3-64 (first AC) · Tags: greedy, math

[Nikrien's solution](#)

353.

106494A

[Random Order](#) · [Tutorial](#)

Rating: — · first AC: 2026-04-20 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

354.

106475H

[AàBD\\$5D 2CT@ D >C 8D 0CTBD O C" ?D4BDÀ](#)

Rating: — · first AC: 2026-04-18 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

355.

106475I

[A;Ct=DI8Cç 8 D 8D >C\\$0CÔ8CP](#)

Rating: — · first AC: 2026-04-18 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

356.

106475C

[Bt5D5CâD,,:C,À CÔ> CÔ5 CÔ8CÔ4CtO](#)

Rating: — · first AC: 2026-04-16 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

357.

106475D

[B = DT0Gâ2C,,: CÔ0CÔ>D 8D" >D\\$2CTBCÔKC' CCD0D](#)

Rating: — · first AC: 2026-04-16 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

358.

106475B

[A8CÔ8C\\$8CÔ8C' ;C,,DD](#)

Rating: — · first AC: 2026-04-16 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

359.

106475A

[A TCDtHC,,9 DT>D](#)

Rating: — · first AC: 2026-04-16 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

360.

106479E

[AÔ5C\\$KD >Cd4CT=CÔKC' BD 5D43Cä;DÄ=C,,:](#)

Rating: — · first AC: 2026-04-16 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

361.

2220B

[OIE Excursion](#) · [Tutorial](#)

Quality: 12,260 global accepts · Rating: — · first AC: 2026-04-13 · PyPy 3-64 (first AC) · Tags: greedy

[Nikrien's solution](#)

362.

2220A

[Blocked](#) · [Tutorial](#)

Quality: 18,074 global accepts · Rating: — · first AC: 2026-04-13 · PyPy 3-64 (first AC) · Tags: greedy, sortings

[Nikrien's solution](#)

363.

2219D

[MEX Replacement on Tree](#) · [Tutorial](#)

Quality: 427 global accepts · Rating: — · first AC: 2026-04-13 · PyPy 3-64 (first AC) · Tags: data structures, implementation, math, trees

[Nikrien's solution](#)

364.

2219C

[Coloring a Red Black Tree](#) · [Tutorial](#)

Quality: 1,210 global accepts · Rating: — · first AC: 2026-04-13 · PyPy 3-64 (first AC) · Tags: dfs and similar, dp, greedy, math, probabilities, trees

[Nikrien's solution](#)

365.

2219B1

[Unique Values \(Easy version\)](#) · [Tutorial](#)

Quality: 3,592 global accepts · Rating: — · first AC: 2026-04-13 · PyPy 3-64 (first AC) · Tags: binary search, constructive algorithms, divide and conquer, interactive, math

[Nikrien's solution](#)

366.

2219B2

[Unique Values \(Hard version\)](#) · [Tutorial](#)

Quality: 3,200 global accepts · Rating: — · first AC: 2026-04-13 · PyPy 3-64 (first AC) · Tags: binary search, bitmasks, constructive algorithms, interactive

[Nikrien's solution](#)

367.

2219A

[Grid L](#) · [Tutorial](#)

Quality: 8,969 global accepts · Rating: — · first AC: 2026-04-13 · PyPy 3-64 (first AC) · Tags: brute force, constructive algorithms, math, number theory

[Nikrien's solution](#)

368.

106473C

[AçD5CÔFC,,0C² C,,1Cä?C](#)

Rating: — · first AC: 2026-04-10 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

369.

106473B

[AD>C@D'9 DÔ:D ?CT@C,,<CT=D](#)

Rating: — · first AC: 2026-04-10 · Python 3 (first AC) · Tags: —

[Nikrien's solution](#)

370.

106473A

[BÔCm6Ä5CÔ =C 3CT@CäO](#)

Rating: — · first AC: 2026-04-10 · Python 3 (first AC) · Tags: —

[Nikrien's solution](#)

371.

1055951

[A#ODi5C'8](#)

Rating: — · first AC: 2026-04-09 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

372.

106465A

[Balls](#) · [Tutorial](#)

Rating: — · first AC: 2026-04-08 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

373.

106462F

[A1008D 8C0B](#)

Rating: — · first AC: 2026-04-08 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

374.

106462D

[A000rBCä;DÄ=C O C,,3D 0](#)

Rating: — · first AC: 2026-04-08 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

375.

106462C

[A0@D0<CäCC4>C`LC08C#8](#)

Rating: — · first AC: 2026-04-08 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

376.

106462B

[B 5D\\$5C\\$>C' ?D >D\\$>C#>C°](#)

Rating: — · first AC: 2026-04-08 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

377.

106462A

[A050\\$BCä@D05CÄ BC 1C`8DdC D4<C0>Cd5C08D0](#)

Rating: — · first AC: 2026-04-08 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

378.

106452C

[New Sorting Algorithm · Tutorial](#)

Rating: — · first AC: 2026-04-02 · Python 3 (first AC) · Tags: —

[Nikrien's solution](#)

379.

106452B

[Right or Wrong? · Tutorial](#)

Rating: — · first AC: 2026-04-02 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

380.

106452A

[Captcha · Tutorial](#)

Rating: — · first AC: 2026-04-02 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

381.

2214A

[Odd One Out · Tutorial](#)

Quality: 10,126 global accepts · Rating: — · first AC: 2026-04-01 · PyPy 3-64 (first AC) · Tags: *special, graph matchings, implementation

[Nikrien's solution](#)

382.

1952I

[Dark Matter · Tutorial](#)

Quality: 650 global accepts · Rating: — · first AC: 2026-04-01 · PyPy 3-64 (first AC) · Tags: *special, bitmasks, geometry

[Nikrien's solution](#)

383.

1952F

[Grid · Tutorial](#)

Quality: 1,954 global accepts · Rating: — · first AC: 2026-04-01 · PyPy 3-64 (first AC) · Tags: *special, brute force

[Nikrien's solution](#)

384.

1952D

[Are You a Procrastinator?](#) · Tutorial

Quality: 5,359 global accepts · Rating: — · first AC: 2026-04-01 · PyPy 3-64 (first AC) · Tags: *special, implementation

[Nikrien's solution](#)

385.

1952C

[They Have Fooled](#) · Tutorial

Quality: 3,262 global accepts · Rating: — · first AC: 2026-04-01 · PyPy 3-64 (first AC) · Tags: *special, brute force, schedules

[Nikrien's solution](#)

386.

1952B

[Is it stated?](#) · Tutorial

Quality: 12,331 global accepts · Rating: — · first AC: 2026-04-01 · PyPy 3-64 (first AC) · Tags: *special, strings

[Nikrien's solution](#)

387.

1952A

[Are You a Robot, Again?](#) · Tutorial

Quality: 14,101 global accepts · Rating: — · first AC: 2026-04-01 · PyPy 3-64 (first AC) · Tags: *special, strings

[Nikrien's solution](#)

388.

106447K

[A 8D=0 O Cd8Ct=DÀ](#)

Rating: — · first AC: 2026-03-30 · last AC: 2026-03-31 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

389.

106447H

[A 50LiD,,>' :D4H](#)

Rating: — · first AC: 2026-03-31 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

390.

106447G

[A 50f5Ct=C O CÔOCÔO](#)

Rating: — · first AC: 2026-03-31 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[Nikrien's solution](#)

391.

106447J

[A 05/Ca> Cd5D" 1D`BDÀ](#)

Rating: — · first AC: 2026-03-31 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

392.

106447B

[A t0C Kd\\$0Dò 8D BCä @C,,O](#)

Rating: — · first AC: 2026-03-30 · last AC: 2026-03-31 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[Nikrien's solution](#)

393.

106447F

[A 50f5Ct:Dd8Dö](#)

Rating: — · first AC: 2026-03-30 · last AC: 2026-03-31 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

394.

106447A

[A 80 8 C| 5C4> Cò0Cò0](#)

Rating: — · first AC: 2026-03-30 · last AC: 2026-03-31 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

395.

2095F

[IS Cæb 0B \\$a bICVÐ](#)

Quality: 837 global accepts · Rating: — · first AC: 2026-03-30 · PyPy 3-64 (first AC) · Tags: *special, math

[Nikrien's solution](#)

396.

2095J

[Premiere at a Wrong Time](#) · Tutorial

Quality: 542 global accepts · Rating: — · first AC: 2026-03-30 · PyPy 3-64 (first AC) · Tags: *special

[Nikrien's solution](#)

397.

2095C

[Would It Be Unrated?](#) · Tutorial

Quality: 3,745 global accepts · Rating: — · first AC: 2026-03-30 · PyPy 3-64 (first AC) · Tags: *special, binary search, brute force

[Nikrien's solution](#)

398.

2095D

[Where Am I?](#) · Tutorial

Quality: 5,302 global accepts · Rating: — · first AC: 2026-03-30 · PyPy 3-64 (first AC) · Tags: *special, geometry

[Nikrien's solution](#)

399.

2095B

[Plinko](#) · Tutorial

Quality: 5,995 global accepts · Rating: — · first AC: 2026-03-30 · PyPy 3-64 (first AC) · Tags: *special, games, interactive

[Nikrien's solution](#)

400.

2095A

[Piecing It Together](#) · Tutorial

Quality: 13,816 global accepts · Rating: — · first AC: 2026-03-30 · PyPy 3-64 (first AC) · Tags: *special, string suffix structures

[Nikrien's solution](#)

401.

106447C

[A45DkC, :Cä=DD5D\\$K](#)

Rating: — · first AC: 2026-03-30 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

402.

106142A

[A\\$KQaC 4D`2C =C,,5 C#0D BCgCT:](#)

Rating: — · first AC: 2026-03-25 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

403.

106435D

[A0D0CD:C](#)

Rating: — · first AC: 2026-03-22 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

404.

106435C

[BT@Cä,C,BCT;DÂ !CÔ>C](#)

Rating: — · first AC: 2026-03-22 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

405.

106435B

[B\\$@C#CC4>C`LCÔ8C# C @D 5C`O](#)

Rating: — · first AC: 2026-03-22 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

406.

106435A

[B B D 0 0 Ô=C O DD8C4CD 0](#)

Rating: — · first AC: 2026-03-22 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

407.

105490K

[Aô @C,ç' NDt5CÔ8Dò 3D4<C =Cä8CD0 3](#)

Rating: — · first AC: 2026-03-19 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

408.

105490G

[B 00t@ç 1CäBDt8Cç 7C 4C G C,,7 B 1CT@C](#)

Rating: — · first AC: 2026-03-19 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

409.

105490C

[AÄ00D>C=0 C, ?Cä@C\\$0CÔ=D'9 DD>D\\$>C ;DÄ1Cä<](#)

Rating: — · first AC: 2026-03-19 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

410.

105490B

[LCA-DT00ÄçC](#)

Rating: — · first AC: 2026-03-19 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

411.

105490A

[A'>C7>D\\$Cò VK](#)

Rating: — · first AC: 2026-03-19 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

412.

105058E

[A45CD>C\\$>C' >D\\$GCTB](#)

Rating: — · first AC: 2026-03-19 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[Nikrien's solution](#)

413.

105058A

[B B ÇT?CT=CÔKCR GC,,AC'0](#)

Rating: — · first AC: 2026-03-19 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

414.

106434B

[A t0D,8D @Cä2C =CÔKC' <C AD 8C](#)

Rating: — · first AC: 2026-03-19 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

415.

106434D

[Aä7DöB Â MD\\$0 CÄ0D\\$5CÄ0D\\$8C=0](#)

Rating: — · first AC: 2026-03-19 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

416.

106429B

[Orange Pit · Tutorial](#)

Rating: — · first AC: 2026-03-19 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

417.

106429A

[Tart Splitting](#) · [Tutorial](#)

Rating: — · first AC: 2026-03-19 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

418.

106433F

[Broken Line Operation](#) · [Tutorial](#)

Rating: — · first AC: 2026-03-19 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

419.

106433E

[Musical Fragments](#) · [Tutorial](#)

Rating: — · first AC: 2026-03-19 · Python 3 (first AC) · Tags: —

[Nikrien's solution](#)

420.

106433D

[Magic Books](#) · [Tutorial](#)

Rating: — · first AC: 2026-03-19 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

421.

106433C

[The Battle for the Ratings](#) · [Tutorial](#)

Rating: — · first AC: 2026-03-19 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

422.

106433B

[Twin Works](#) · [Tutorial](#)

Rating: — · first AC: 2026-03-19 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

423.

106433A

[Hugo's Soft Drinks](#) · [Tutorial](#)

Rating: — · first AC: 2026-03-19 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

424.

106201B

[B ? 0 A D \\$ A ' N D \\$ 8 C = 0 !](#)

Rating: — · first AC: 2026-02-01 · last AC: 2026-03-17 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

425.

106201C

[A 0 0 r = C ä 5 C ö @ C ä E C ä 6 C D 5 C Ô 8 C P](#)

Rating: — · first AC: 2025-11-30 · last AC: 2026-03-17 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[Nikrien's solution](#)

426.

106201A

[A Ô 0 B C = C D 0 D B C Ô K C ' ? C ä 4 D T > C @](#)

Rating: — · first AC: 2025-11-19 · last AC: 2026-03-17 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

427.

106315G

[The Matrix](#) · [Tutorial](#)

Rating: — · first AC: 2026-03-14 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

428.

106337B

[BT@Cä<Cä9 Cä>D >C'L](#)

Rating: — · first AC: 2026-03-14 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

429.

106415K

[The Encrypted Parchment](#) · [Tutorial](#)

Rating: — · first AC: 2026-03-14 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

430.

106415G

[Derby](#) · [Tutorial](#)

Rating: — · first AC: 2026-03-14 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

431.

106415C

[Aziza Supermarket Heist](#) · [Tutorial](#)

Rating: — · first AC: 2026-03-14 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

432.

106415A

[A day in Baladeya](#) · [Tutorial](#)

Rating: — · first AC: 2026-03-14 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

433.

105681A

[Stone Enthusiast](#) · [Tutorial](#)

Rating: — · first AC: 2026-03-12 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

434.

106410I

[Pace Pushers](#) · [Tutorial](#)

Rating: — · first AC: 2026-03-08 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

435.

106410J

[Skating With Alysa Liu](#) · [Tutorial](#)

Rating: — · first AC: 2026-03-08 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

436.

106410E

[String Runs](#) · [Tutorial](#)

Rating: — · first AC: 2026-03-08 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

437.

106410C

[Repetition](#) · [Tutorial](#)

Rating: — · first AC: 2026-03-08 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

438.

106410B

[Yash is Cross-Eyed](#) · [Tutorial](#)

Rating: — · first AC: 2026-03-08 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

439.

106410A

[Harker!!](#) · [Tutorial](#)

Rating: — · first AC: 2026-03-08 · Python 3 (first AC) · Tags: —

[Nikrien's solution](#)

440.

106398J

[A@C@7D 0Dt=C O CägCT@CT4DÀ](#)

Rating: — · first AC: 2026-03-06 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

441.

106398I

[B 70ä¼ =CÔ0Dò <C BD 8Dd0](#)

Rating: — · first AC: 2026-03-06 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

442.

106398H

[A\\$5D\\$5D :D 5CôGC 5D](#)

Rating: — · first AC: 2026-03-06 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[Nikrien's solution](#)

443.

106398G

[A\\$0D0C, BD 5CÔ8D >C\\$:C€](#)

Rating: — · first AC: 2026-03-06 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

444.

106398F

[Aô5D5DT>CDK C" %Cä<Cä?Cä;C,,ACP](#)

Rating: — · first AC: 2026-03-06 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

445.

106398E

[A:008D8CÔB CD;Dò ECä<Dô:C](#)

Rating: — · first AC: 2026-03-06 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

446.

106398D

[B7CÄ0DtLC, 1CT3C](#)

Rating: — · first AC: 2026-03-06 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

447.

106398C

[A10D06D:C 4C`O DT>CÄOC#>C](#)

Rating: — · first AC: 2026-03-06 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

448.

106398B

[B4BD50Ô=DôO Cô5D =Dò ECä<Dô:Cä2](#)

Rating: — · first AC: 2026-03-06 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

449.

106398A

[B7CÄ0C#8 C, HC ECÄ0D\\$K](#)

Rating: — · first AC: 2026-03-06 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

450.

105828B

[B-BD>@#8 C, AD\\$>C`1DdK](#)

Rating: — · first AC: 2026-02-25 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

451.

105828A

[A 5D>@# =CTGCÔ0Dò 8C4@C](#)

Rating: — · first AC: 2026-02-25 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

452.

105826D

[A 50050D8C#B C, OC ;Cà:C€](#)

Rating: — · first AC: 2026-02-25 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

453.

105826B

[AtUC#@C AC#0 D\\$>Dt5C](#)

Rating: — · first AC: 2026-02-25 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

454.

105826A

[A + B · Tutorial](#)

Rating: — · first AC: 2026-02-25 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

455.

2198D

[Uninteresting Number · Tutorial](#)

Rating: — · first AC: 2026-02-21 · Kotlin 1.7 (first AC) · Tags: *special, math

[Nikrien's solution](#)

456.

2198C

[Preparing for the Exam · Tutorial](#)

Rating: — · first AC: 2026-02-21 · Kotlin 1.7 (first AC) · Tags: *special

[Nikrien's solution](#)

457.

2198B

[Fibonacciness · Tutorial](#)

Rating: — · first AC: 2026-02-21 · Kotlin 1.7 (first AC) · Tags: *special

[Nikrien's solution](#)

458.

2198A

[Twice · Tutorial](#)

Rating: — · first AC: 2026-02-21 · Kotlin 1.7 (first AC) · Tags: *special, implementation

[Nikrien's solution](#)

459.

106368C

[Olympiad Schedule · Tutorial](#)

Rating: — · first AC: 2026-02-17 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

460.

106368A

[Forgetful Shustrik and the Remote Control! · Tutorial](#)

Rating: — · first AC: 2026-02-17 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

461.

105798F

[A·@D\\$CÂ 8 AÄ0D AC,,2](#)

Rating: — · first AC: 2026-02-10 · last AC: 2026-02-13 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

462.

105798K

[A·ADäHC ?D >D\\$8C" 3Cä@C,,;C`K](#)

Rating: — · first AC: 2025-12-15 · last AC: 2026-02-10 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[Nikrien's solution](#)

463.

105798B

[Aö8DdF0 =C D`HCTGCÔKDR BCTECÔ>C`>C48D6E](#)

Rating: — · first AC: 2025-12-15 · last AC: 2026-02-10 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

464.

105798A

[A·C,C,7 D GCTBCä2](#)

Rating: — · first AC: 2025-11-25 · last AC: 2026-02-10 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

465.

105798I

[A·1Dm5 CD8CÔ5CÔ8CR 4CT@CT2DÄ5C](#)

Rating: — · first AC: 2026-02-10 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

466.

106180E

[Aö@DöBC#8 CÔ0 CD5D 5C\\$5](#)

Rating: — · first AC: 2026-02-09 · last AC: 2026-02-09 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[Nikrien's solution](#)

467.

106180A

[A,,3D0i0 HC @C,,:C <C€](#)

Rating: — · first AC: 2026-01-28 · last AC: 2026-02-09 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

468.

106180D

[A·1CÄ5CÔK D 5C#>D 4Cä2](#)

Rating: — · first AC: 2026-01-28 · last AC: 2026-02-09 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

469.

106089F

[AD>DrB Cä9CÔ>CR ?D >CD>C`6CT=C,,5](#)

Rating: — · first AC: 2025-09-23 · last AC: 2026-02-07 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

470.

106180B

[Flappy Bird · Tutorial](#)

Rating: — · first AC: 2026-01-28 · last AC: 2026-02-07 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

471.

106089A

[K-C,,=D\\$5D 5D =D`5 Cö>CD>D\\$@CT7C#8](#)

Rating: — · first AC: 2026-02-04 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[Nikrien's solution](#)

472.

106089C

[B-BD44@CT=D" 8 DÔ;CT:D\\$@C,,GC#8](#)

Rating: — · first AC: 2026-02-04 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[Nikrien's solution](#)

473.

106089D

[A-502A@C@CT?DôBD BC\\$8Dô<C€](#)

Rating: — · first AC: 2025-09-23 · last AC: 2026-02-04 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

474.

104963C

[A00c@C0](#)

Rating: — · first AC: 2026-02-03 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[Nikrien's solution](#)

475.

104963B

[A\\$50@CD>D >Cd:C€](#)

Rating: — · first AC: 2026-02-03 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[Nikrien's solution](#)

476.

104963A

[AÔDC@C BDÂ AD4<CÄC CD5CÔ5C0](#)

Rating: — · first AC: 2026-02-03 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

477.

106352D

[B 00@D8CR ?C @ D² 2 At2CT@Cä?Cä;C,,ACP](#)

Rating: — · first AC: 2026-02-03 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

478.

106352C

[AôTô@CÔO Ct0 Cò0D\\$5CÔBCä<](#)

Rating: — · first AC: 2026-02-03 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[Nikrien's solution](#)

479.

106352B

[B\\$@CT=C,,@Cä2C#0 Cò> Cò5C"=D\\$1Cä;D0](#)

Rating: — · first AC: 2026-02-03 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

480.

106352A

[B\\$CD#0,,@ C" C\\$5D >Cò>C'8D 5](#)

Rating: — · first AC: 2026-02-03 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

481.

106347D

[AÄ>C0CC'LCÔKC' 3D 0D@](#)

Rating: — · first AC: 2026-02-02 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

482.

106347B

[B020TBcäGCÔKC' <C 3C 7C,,=](#)

Rating: — · first AC: 2026-02-02 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

483.

106347A

[B 50Ä»CÖB C»;C 4Cä2C»8](#)

Rating: — · first AC: 2026-02-02 · Python 3 (first AC) · Tags: —

[Nikrien's solution](#)

484.

106338C

[B 70Ä7Dä6IC,,5 Cä:CÖ0](#)

Rating: — · first AC: 2026-01-28 · last AC: 2026-01-30 · C++17 (GCC 7-32) (first AC) · Tags: —

[Nikrien's solution](#)

485.

106338A

[A»C»@ C AC»0 C @D4AC»0](#)

Rating: — · first AC: 2026-01-28 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

486.

106338B

[A 8D\\$»C\\$0Dö <C 3C,,O](#)

Rating: — · first AC: 2026-01-28 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

487.

106338D

[XOR B 70Ä7Dä6IC :C](#)

Rating: — · first AC: 2026-01-28 · C++17 (GCC 7-32) (first AC) · Tags: —

[Nikrien's solution](#)

488.

104964D

[ASKrisD ?Cä;CäAD°](#)

Rating: — · first AC: 2026-01-28 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[Nikrien's solution](#)

489.

104964B

[A»70Ä7Dä6IC»D4=C,,:C FC,,O CÖ0 C\\$KD >C»>CÄ CD >C\\$=CP](#)

Rating: — · first AC: 2026-01-28 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

490.

104964A

[3 B\\$»D1»C€](#)

Rating: — · first AC: 2026-01-28 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

491.

106180C

[A,,20»i»C, 4Cä<C](#)

Rating: — · first AC: 2026-01-28 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

492.

106337C

[B 70Ä7Dä6IC»D4=C»C, DC,,HCT:](#)

Rating: — · first AC: 2026-01-28 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

493.

106337A

[A,,B0»3C, >C`8CÄ?C,,0CDK](#)

Rating: — · first AC: 2026-01-28 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

494.

106331A

[Fortuna](#) · [Tutorial](#)

Rating: — · first AC: 2026-01-26 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

495.

106318E

[A>D4D? 8 C45D 1D°](#)

Rating: — · first AC: 2026-01-23 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

496.

106318D

[Seating Arrangement](#) · [Tutorial](#)

Rating: — · first AC: 2026-01-23 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

497.

106318C

[Basketball Tournament](#) · [Tutorial](#)

Rating: — · first AC: 2026-01-23 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

498.

106318B

[A>D\\$5 D OCÔ=D 5 DÔBC 6C€](#)

Rating: — · first AC: 2026-01-23 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

499.

106318A

[ADZCR#4Cä<C,,=CäHC#8](#)

Rating: — · first AC: 2026-01-23 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

500.

105674A

[A#CC0#0#CTGC,,: 2D](#)

Rating: — · first AC: 2026-01-16 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

501.

1041567

[A#0CÄ=C€](#)

Rating: — · first AC: 2026-01-16 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[Nikrien's solution](#)

502.

1056755

[B 0C#0äAD\\$L C#2C 4D 0D\\$>C](#)

Rating: — · first AC: 2026-01-15 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

503.

1024808

[Aö;Cric BD°](#)

Rating: — · first AC: 2026-01-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[Nikrien's solution](#)

504.

1024807

[A 0C0#Cä<C B](#)

Rating: — · first AC: 2026-01-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[Nikrien's solution](#)

505.

1024806

[A0i0=0,,@Cä2C=0 D4GC AD\\$:C](#)

Rating: — · first AC: 2026-01-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[Nikrien's solution](#)

506.

1024805

[AÄ00=AC,,<C ;DÄ=Cä5 Cö@Cä8Ct2CT4CT=C,,5](#)

Rating: — · first AC: 2026-01-15 · Python 3 (first AC) · Tags: —

[Nikrien's solution](#)

507.

1024793

[A->D4G0 D @D4BC,,=Cä9](#)

Rating: — · first AC: 2026-01-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[Nikrien's solution](#)

508.

1024794

[Aä70,xCö8C 4C 4C´O D >C >D\\$>C](#)

Rating: — · first AC: 2026-01-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[Nikrien's solution](#)

509.

1024792

[A00Ct2D´HCT=C,,5 D :Cä@CäAD\\$8](#)

Rating: — · first AC: 2026-01-15 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

510.

1024791

[B 00=CäAD\\$L C=2C 4D 0D\\$>C](#)

Rating: — · first AC: 2026-01-15 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

511.

1029368

[A+B · Tutorial](#)

Rating: — · first AC: 2026-01-15 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

512.

1029366

[B18D,r0](#)

Rating: — · first AC: 2026-01-15 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

513.

1029365

[A=00\(50Ä4C @DÄ =C C´LDD5 Bd5CÖBC 2D 0](#)

Rating: — · first AC: 2026-01-15 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

514.

1029353

[A..7CÄ5CÖQCÖ=C O AD A](#)

Rating: — · first AC: 2026-01-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[Nikrien's solution](#)

515.

1029352

[B 00=Cä,,5CÖ8CR BC 1C´8DdK](#)

Rating: — · first AC: 2026-01-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[Nikrien's solution](#)

516.

1029351

[AD20riaAD\\$0CÔ:C](#)

Rating: — · first AC: 2026-01-15 · PyPy 3 (first AC) · Tags: —

[Nikrien's solution](#)

517.

1035337

[Aä7D\\$8D15D :C,,5 C#0CÔ0C`K D 2D67C€](#)

Rating: — · first AC: 2026-01-15 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

518.

1035336

[B >D BC,, @Cä2C#0 CD@Cä1CT9](#)

Rating: — · first AC: 2026-01-15 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

519.

1035335

[New Year in Kindergarten](#) · Tutorial

Rating: — · first AC: 2026-01-15 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

520.

1035322

[A@D18C ND"8C' @Cä1CäB](#)

Rating: — · first AC: 2026-01-15 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

521.

1035321

[Bt5CÄP@,>CÔ0D" ?Cä CD BCÔ>CÄC D GCTBD0](#)

Rating: — · first AC: 2026-01-15 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

522.

1041554

[B 0C#0CäFC\\$5D\\$=D´5 D\\$>Dt:C€](#)

Rating: — · first AC: 2026-01-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[Nikrien's solution](#)

523.

1041553

[B >C#D"Ô?D´;CTACäA](#)

Rating: — · first AC: 2026-01-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[Nikrien's solution](#)

524.

1041552

[A@Cä8Ct2CT4CT=C,,5 BD8C >CÔ0DtGC€](#)

Rating: — · first AC: 2026-01-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[Nikrien's solution](#)

525.

1041551

[B 0C#0CCT;CT=C,,5 Cö@Dô<CäCC4>C`LCÔ8C#0](#)

Rating: — · first AC: 2026-01-15 · Python 3 (first AC) · Tags: —

[Nikrien's solution](#)

526.

1041566

[A@CäAC,,2D´5 Cö>D ;CT4Cä2C BCT;DÄ=CäAD\\$8](#)

Rating: — · first AC: 2026-01-15 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

527.

1041565

[AÄ5D\\$@CäAD\\$@Cä9](#)

Rating: — · first AC: 2026-01-15 · Python 3 (first AC) · Tags: —

[Nikrien's solution](#)

528.

1049505

[B 00t1e,,5CÔ8CR <C AD 8C\\$0](#)

Rating: — · first AC: 2026-01-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[Nikrien's solution](#)

529.

1049506

[A 00=BCt@C,,8](#)

Rating: — · first AC: 2026-01-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[Nikrien's solution](#)

530.

1049493

[Table Game](#) · [Tutorial](#)

Rating: — · first AC: 2026-01-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[Nikrien's solution](#)

531.

1049492

[A 8D\\$>CÔ8Dt5D :C O Cö>D ;CT4Cä2C BCT;DÄ=CäAD\\$L](#)

Rating: — · first AC: 2026-01-15 · Python 3 (first AC) · Tags: —

[Nikrien's solution](#)

532.

1049491

[Aö>D-06D:C 2 D 0CÄ>C'5D](#)

Rating: — · first AC: 2026-01-15 · Python 3 (first AC) · Tags: —

[Nikrien's solution](#)

533.

105674D

[A5>CjACç ACä:D >C\\$8D•](#)

Rating: — · first AC: 2026-01-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[Nikrien's solution](#)

534.

105674B

[A 00CäAD\\$>C\\$0D\\$KCR GC,,AC'0](#)

Rating: — · first AC: 2026-01-15 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

535.

1056756

[Aö5D 5C=>D,,5CÔ=Cä5 D 0Ct1C,,5CÔ8CP](#)

Rating: — · first AC: 2026-01-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[Nikrien's solution](#)

536.

1056758

[B\\$00r8D BC,,GCTAC=8C' <C @D,,@D4B](#)

Rating: — · first AC: 2026-01-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[Nikrien's solution](#)

537.

1056757

[A4;C 200>CR ?D 0C\\$8C'> C'8Dt=D'E Cä;C,,<Cö8C 4](#)

Rating: — · first AC: 2026-01-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[Nikrien's solution](#)

538.

105674C

[A@D@GäBCÔKCR 4Cä6CD8](#)

Rating: — · first AC: 2026-01-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[Nikrien's solution](#)

539.

1049507

[Split into Triplets](#) · [Tutorial](#)

Rating: — · first AC: 2026-01-15 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

540.

106292A

[Non-trivial Energy of Crystals](#) · [Tutorial](#)

Rating: — · first AC: 2026-01-09 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

541.

106158B

[Magic Circle](#) · [Tutorial](#)

Rating: — · first AC: 2025-12-23 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

542.

106158A

[Shustrik, Persik, and Eternal Friendship](#) · [Tutorial](#)

Rating: — · first AC: 2025-12-23 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

543.

1062712

[A@D@DÔ2C :D40Dd8C€](#)

Rating: — · first AC: 2025-12-22 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

544.

1062745

[AD@0T2CÔ8C' AC\\$8D\\$>C](#)

Rating: — · first AC: 2025-12-22 · Python 3 (first AC) · Tags: —

[Nikrien's solution](#)

545.

1062751

[A@D@F@0D BCÔKC' 2C 3Cä=](#)

Rating: — · first AC: 2025-12-22 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

546.

1062761

[A@D@5C"=Dđ](#)

Rating: — · first AC: 2025-12-22 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

547.

1062711

[A >C@D,,>C' :C\\$0CD@C B](#)

Rating: — · first AC: 2025-12-22 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

548.

106262E

[Long Distance Examination](#) · [Tutorial](#)

Rating: — · first AC: 2025-12-15 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

549.

106262L

[Trace of Product of Sparse Square Matrices](#) · [Tutorial](#)

Rating: — · first AC: 2025-12-15 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

550.

106262H

[Prime Topology](#) · [Tutorial](#)

Rating: — · first AC: 2025-12-15 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

551.

106262G

[Max Cut Min Flow](#) · [Tutorial](#)

Rating: — · first AC: 2025-12-15 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

552.

106262D

[Drinking Culture](#) · [Tutorial](#)

Rating: — · first AC: 2025-12-15 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

553.

106262A

[Alphabet Chocolate](#) · [Tutorial](#)

Rating: — · first AC: 2025-12-15 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

554.

1062535

[A5CDA,ADÂ C,,:Cä;C O](#)

Rating: — · first AC: 2025-12-11 · last AC: 2025-12-11 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

555.

1062531

[A5COT:Dd8Dò DCäBCä3D 0DD8C•](#)

Rating: — · first AC: 2025-12-11 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

556.

106241J

[Zaseb El Triangle](#) · [Tutorial](#)

Rating: — · first AC: 2025-12-05 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

557.

106241N

[Ma3rofa 2Isra7a](#) · [Tutorial](#)

Rating: — · first AC: 2025-12-05 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

558.

106241H

[Yasser and Arithmetic Sequences](#) · [Tutorial](#)

Rating: — · first AC: 2025-12-05 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

559.

106241E

[Sheesh El Beesh](#) · [Tutorial](#)

Rating: — · first AC: 2025-12-05 · Python 3 (first AC) · Tags: —

[Nikrien's solution](#)

560.

106241D

[Mini-Max Permutation](#) · [Tutorial](#)

Rating: — · first AC: 2025-12-05 · Python 3 (first AC) · Tags: —

[Nikrien's solution](#)

561.

106239M

[eNvialLN°](#)

Rating: — · first AC: 2025-12-03 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[Nikrien's solution](#)

562.

106239L

[IftuGrial](#)

Rating: — · first AC: 2025-12-02 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[Nikrien's solution](#)

563.

106239K

[~Jk%atvÖ](#)

Rating: — · first AC: 2025-12-02 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[Nikrien's solution](#)

564.

106239A

[gTjgYw,,S:°ô](#)

Rating: — · first AC: 2025-12-02 · Python 3 (first AC) · Tags: —

[Nikrien's solution](#)

565.

106233C

[A..T0NGt8Dò AD4<CÄK](#)

Rating: — · first AC: 2025-12-01 · Python 3 (first AC) · Tags: —

[Nikrien's solution](#)

566.

106233B

[B ?0 G0TGCÔKC' BD NCç D4;D°](#)

Rating: — · first AC: 2025-12-01 · Python 3 (first AC) · Tags: —

[Nikrien's solution](#)

567.

106224C

[Two Trees](#) · [Tutorial](#)

Rating: — · first AC: 2025-11-30 · last AC: 2025-11-30 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

568.

106224A

[Monster Battle](#) · [Tutorial](#)

Rating: — · first AC: 2025-11-30 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[Nikrien's solution](#)

569.

106230E

[A#>C0i0 :C, ?D >D\\$8C" -CÔ8C4<D°](#)

Rating: — · first AC: 2025-11-30 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[Nikrien's solution](#)

570.

106230D

[AD50ç CÔ5 C,,4E B CÔ8C=CCD0](#)

Rating: — · first AC: 2025-11-30 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[Nikrien's solution](#)

571.

106230C

[B K06C@ C 5Cr AÄ](#)

Rating: — · first AC: 2025-11-30 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

572.

106230B

[A0DtaC O Cä?CT@C FC,,O](#)

Rating: — · first AC: 2025-11-30 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

573.

106230A

[A4BC0aCäBC,,GCTAC#0Dò <CT;Cä4C,,O](#)

Rating: — · first AC: 2025-11-30 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

574.

105116C

[At<C090#0 C, OC ;Cä:C€](#)

Rating: — · first AC: 2025-11-16 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

575.

105116D

[AÄ=Cä3CäGC,,AC'5CÔ=D'5 CÄ>CÔ5D\\$K](#)

Rating: — · first AC: 2025-11-16 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

576.

105116B

[A :Dd8Dò =C 4CT=DÂ @Cä6CD5CÔ8Dö](#)

Rating: — · first AC: 2025-11-16 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

577.

105116A

[Present Cubinuous · Tutorial](#)

Rating: — · first AC: 2025-11-16 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

578.

105536A

[AöT006CäBCä2C#0 Cç >C'8CÄ?C,,0CD5](#)

Rating: — · first AC: 2025-11-15 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

579.

106110D

[TL, ML or OK? · Tutorial](#)

Rating: — · first AC: 2025-10-23 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

580.

106110A

[Load Distribution · Tutorial](#)

Rating: — · first AC: 2025-10-23 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

581.

106110F

[Compromise · Tutorial](#)

Rating: — · first AC: 2025-10-23 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

582.

106110G

[A + B = C](#) · Tutorial

Rating: — · first AC: 2025-10-23 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

583.

106110H

[Parallel Checking](#) · Tutorial

Rating: — · first AC: 2025-10-23 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

584.

106110B

[What to solve next?](#) · Tutorial

Rating: — · first AC: 2025-10-23 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

585.

106087D

[A 500](#)

Rating: — · first AC: 2025-10-16 · last AC: 2025-10-17 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

586.

106087C

[A 500](#)

Rating: — · first AC: 2025-10-16 · last AC: 2025-10-17 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

587.

106088F

[A 500](#)

Rating: — · first AC: 2025-10-16 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[Nikrien's solution](#)

588.

106088D

[A 500](#)

Rating: — · first AC: 2025-10-16 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

589.

106087B

[A 500](#)

Rating: — · first AC: 2025-10-16 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

590.

106087A

[A 500](#)

Rating: — · first AC: 2025-10-16 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

591.

106106I

[A 500](#)

Rating: — · first AC: 2025-10-07 · Python 3 (first AC) · Tags: —

[Nikrien's solution](#)

592.

106106A

[A 500](#)

Rating: — · first AC: 2025-10-07 · Python 3 (first AC) · Tags: —

[Nikrien's solution](#)

593.

106096A

[Deck Building](#) · [Tutorial](#)

Rating: — · first AC: 2025-10-02 · Python 3 (first AC) · Tags: —

[Nikrien's solution](#)

594.

106098F

[MEDAA and the Jumping Stones](#) · [Tutorial](#)

Rating: — · first AC: 2025-10-02 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

595.

106098E

[Farouk and Triangles](#) · [Tutorial](#)

Rating: — · first AC: 2025-10-02 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

596.

106098M

[MEDAA, Farouk, and Bald](#) · [Tutorial](#)

Rating: — · first AC: 2025-10-02 · Python 3 (first AC) · Tags: —

[Nikrien's solution](#)

597.

106098L

[MEDAA and subsequences](#) · [Tutorial](#)

Rating: — · first AC: 2025-10-02 · Python 3 (first AC) · Tags: —

[Nikrien's solution](#)

598.

106098B

[Farouk and Password](#) · [Tutorial](#)

Rating: — · first AC: 2025-10-02 · Python 3 (first AC) · Tags: —

[Nikrien's solution](#)

599.

106098A

[Bald and Tourist](#) · [Tutorial](#)

Rating: — · first AC: 2025-10-02 · Python 3 (first AC) · Tags: —

[Nikrien's solution](#)

600.

106082A

[Number Maximization](#) · [Tutorial](#)

Rating: — · first AC: 2025-09-28 · Python 3 (first AC) · Tags: —

[Nikrien's solution](#)

601.

106089G

[AÄÖ=ÄÖ;C ;DÄ=D'9 XOR](#)

Rating: — · first AC: 2025-09-28 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

602.

106089E

[A@CäAD\\$> Cö5D =Dö](#)

Rating: — · first AC: 2025-09-23 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

603.

106089B

[A7=00!€](#)

Rating: — · first AC: 2025-09-23 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

604.

106088C

[A00D#D'5 C @C AC'5D\\$K](#)

Rating: — · first AC: 2025-09-22 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

605.

106088B

[B 1D4G0CÔKC' CD >C](#)

Rating: — · first AC: 2025-09-22 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

606.

106088A

[A@CâACÄ>D\\$@ D 5D 8C ;C](#)

Rating: — · first AC: 2025-09-22 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

607.

106077A

[Sun](#) · [Tutorial](#)

Rating: — · first AC: 2025-09-18 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

608.

106078D

[Earth](#) · [Tutorial](#)

Rating: — · first AC: 2025-09-18 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

609.

106078C

[Game on Venus](#) · [Tutorial](#)

Rating: — · first AC: 2025-09-18 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

610.

106035K

[Gray's numerical sequence](#) · [Tutorial](#)

Rating: — · first AC: 2025-09-09 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

611.

106035A

[Pyramidal paths](#) · [Tutorial](#)

Rating: — · first AC: 2025-09-09 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

612.

106068I

[The judges problem](#) · [Tutorial](#)

Rating: — · first AC: 2025-09-09 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)

613.

106068B

[SCPC is Typing...](#) · [Tutorial](#)

Rating: — · first AC: 2025-09-09 · PyPy 3-64 (first AC) · Tags: —

[Nikrien's solution](#)