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117.
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1150A
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120.
1152A
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1102A
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128.
1099A
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132.
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171.
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236.
1611C
Polycarp Recovers the Permutation · Tutorial
Quality: 19,358 global accepts · Rating: 1000 · first AC: 2021-11-27 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms
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237.
1607C
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238.
1593C
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239.
1579E1
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Quality: 25,201 global accepts · Rating: 1000 · first AC: 2021-09-29 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, greedy, math
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240.
1566C
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Quality: 19,035 global accepts · Rating: 1000 · first AC: 2021-09-12 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, constructive algorithms, dp, greedy
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1569B
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242.
1567B
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1562B
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244.
1515B
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245.
1499B
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246.
1473B
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1469A
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1438B
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249.
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1153A
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251.
1373A
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252.
1165B
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Ooops_no's solution

253.
1155A
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Quality: 25,971 global accepts · Rating: 1000 · first AC: 2019-04-25 · C++17 (GCC 7-32) (first AC) · Tags: implementation, sortings, strings
Ooops_no's solution

254.
1140A
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255.
1139B
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256.
1141A
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Ooops_no's solution

257.
1136B
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258.
1133A
Middle of the Contest · Tutorial
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259.
967B
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Quality: 7,886 global accepts · Rating: 1000 · first AC: 2019-02-15 · C++17 (GCC 7-32) (first AC) · Tags: math, sortings
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260.
1111A
Superhero Transformation · Tutorial
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Ooops_no's solution

261.
1107B
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Quality: 17,721 global accepts · Rating: 1000 · first AC: 2019-01-30 · C++17 (GCC 7-32) (first AC) · Tags: math, number theory
Ooops_no's solution

262.
1100A
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Ooops_no's solution

263.
1101A
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Ooops_no's solution

264.
981B
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Ooops_no's solution

265.
1040A
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Ooops_no's solution

266.
1084A
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Ooops_no's solution

267.
1090M
The Pleasant Walk · Tutorial
Quality: 7,170 global accepts · Rating: 1000 · first AC: 2018-12-09 · Python 3 (first AC) · Tags: implementation
Ooops_no's solution

268.
1088B
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Quality: 13,587 global accepts · Rating: 1000 · first AC: 2018-12-04 · Python 3 (first AC) · Tags: implementation, sortings
Ooops_no's solution

269.
1077B
Disturbed People · Tutorial
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Ooops_no's solution

270.
1023B
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Ooops_no's solution

271.
1041B
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Ooops_no's solution

272.
131A
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Quality: 100,976 global accepts · Rating: 1000 · first AC: 2018-10-30 · Python 3 (first AC) · Tags: implementation, strings
Ooops_no's solution

273.
887A
Div. 64 · Tutorial
Quality: 11,945 global accepts · Rating: 1000 · first AC: 2018-10-26 · Python 3 (first AC) · Tags: implementation
Ooops_no's solution

274.
1073B
Vasya and Books · Tutorial
Quality: 11,219 global accepts · Rating: 1000 · first AC: 2018-10-26 · Python 3 (first AC) · Tags: implementation, math
Ooops_no's solution

275.
122B
Lucky Substring · Tutorial
Quality: 13,266 global accepts · Rating: 1000 · first AC: 2018-10-26 · Python 3 (first AC) · Tags: brute force, implementation
Ooops_no's solution

276.
1073A
Diverse Substring · Tutorial
Quality: 17,054 global accepts · Rating: 1000 · first AC: 2018-10-25 · Python 3 (first AC) · Tags: implementation, strings
Ooops_no's solution

277.
1054B
Appending Mex · Tutorial
Quality: 7,070 global accepts · Rating: 1000 · first AC: 2018-10-20 · Python 3 (first AC) · Tags: implementation
Ooops_no's solution

278.
1059A
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Ooops_no's solution

279.
1033A
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280.
58A
Chat room · Tutorial
Quality: 155,993 global accepts · Rating: 1000 · first AC: 2018-10-06 · GNU C++11 (first AC) · Tags: greedy, strings
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281.
118A
String Task · Tutorial
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Ooops_no's solution

282.
2128B
Deque Process · Tutorial
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283.
2126C
I Will Definitely Make It · Tutorial
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Ooops_no's solution

284.
1920B
Summation Game · Tutorial
Quality: 23,123 global accepts · Rating: 1100 · first AC: 2024-01-24 · C++20 (GCC 11-64) (first AC) · Tags: games, greedy, math, sortings
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285.
1899C
Yarik and Array · Tutorial
Quality: 34,866 global accepts · Rating: 1100 · first AC: 2023-11-22 · C++20 (GCC 11-64) (first AC) · Tags: dp, greedy, two pointers
Ooops_no's solution

286.
1899B
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Ooops_no's solution

287.
1884B
Haunted House · Tutorial
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Ooops_no's solution

288.
1867B
XOR Palindromes · Tutorial
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Ooops_no's solution

289.
1685A
Circular Local MiniMax · Tutorial
Quality: 18,593 global accepts · Rating: 1100 · first AC: 2022-05-26 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, greedy, sortings
Ooops_no's solution

290.
1637B
MEX and Array · Tutorial
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Ooops_no's solution

291.
1633C
Kill the Monster · Tutorial
Quality: 21,255 global accepts · Rating: 1100 · first AC: 2022-02-01 · C++17 (GCC 7-32) (first AC) · Tags: brute force, math
Ooops_no's solution

292.
1626B
Minor Reduction · Tutorial
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Ooops_no's solution

293.
1616B
Mirror in the String · Tutorial
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Ooops_no's solution

294.
1618C
Paint the Array · Tutorial
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295.
1609B
William the Vigilant · Tutorial
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Ooops_no's solution

296.
1610B
Kalindrome Array · Tutorial
Quality: 23,384 global accepts · Rating: 1100 · first AC: 2021-11-23 · C++20 (GCC 11-64) (first AC) · Tags: greedy, two pointers
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297.
1606B
Update Files · Tutorial
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Ooops_no's solution

298.
1593D1
All are Same · Tutorial
Quality: 21,803 global accepts · Rating: 1100 · first AC: 2021-10-13 · C++17 (GCC 9-64) (first AC) · Tags: math, number theory
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299.
1594B
Special Numbers · Tutorial
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Ooops_no's solution

300.
1579B
Shifting Sort · Tutorial
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Ooops_no's solution

301.
1574B
Combinatorics Homework · Tutorial
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Ooops_no's solution

302.
1566D1
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Ooops_no's solution

303.
1557B
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Quality: 24,611 global accepts · Rating: 1100 · first AC: 2021-08-09 · C++17 (GCC 7-32) (first AC) · Tags: greedy, sortings
Ooops_no's solution

304.
1534B
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Quality: 12,873 global accepts · Rating: 1100 · first AC: 2021-06-13 · C++17 (GCC 9-64) (first AC) · Tags: greedy, implementation, math
Ooops_no's solution

305.
1523B
Lord of the Values · Tutorial
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Ooops_no's solution

306.
1511C
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Quality: 32,810 global accepts · Rating: 1100 · first AC: 2021-04-12 · C++17 (GCC 9-64) (first AC) · Tags: brute force, data structures, implementation, trees
Ooops_no's solution

307.
1511B
GCD Length · Tutorial
Quality: 24,678 global accepts · Rating: 1100 · first AC: 2021-04-12 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, math, number theory
Ooops_no's solution

308.
1463A
Dungeon · Tutorial
Quality: 27,927 global accepts · Rating: 1100 · first AC: 2020-12-17 · C++17 (GCC 7-32) (first AC) · Tags: binary search, math
Ooops_no's solution

309.
1455C
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Quality: 20,444 global accepts · Rating: 1100 · first AC: 2020-11-30 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, games, math
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310.
1415B
Repainting Street · Tutorial
Quality: 12,533 global accepts · Rating: 1100 · first AC: 2020-11-29 · C++17 (GCC 7-32) (first AC) · Tags: brute force, greedy
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311.
1421B
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Quality: 13,474 global accepts · Rating: 1100 · first AC: 2020-10-18 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, implementation
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312.
1428C
ABBB · Tutorial

Quality: 22,644 global accepts · Rating: 1100 · first AC: 2020-10-17 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, greedy, strings
Ooops_no's solution

313.
1417B
Two Arrays · Tutorial
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Ooops_no's solution

314.
1407A
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Quality: 21,393 global accepts · Rating: 1100 · first AC: 2020-09-08 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, math
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315.
1401B
Ternary Sequence · Tutorial
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316.
1375A
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Quality: 18,842 global accepts · Rating: 1100 · first AC: 2020-07-04 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, math
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1370B
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Quality: 25,016 global accepts · Rating: 1100 · first AC: 2020-06-20 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, math, number theory
Ooops_no's solution

318.
313B
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Quality: 54,502 global accepts · Rating: 1100 · first AC: 2020-06-15 · last AC: 2020-06-15 · Python 3 (first AC) · Tags: dp, implementation
Ooops_no's solution

319.
1366A
Shovels and Swords · Tutorial
Quality: 32,998 global accepts · Rating: 1100 · first AC: 2020-06-11 · C++17 (GCC 7-32) (first AC) · Tags: binary search, greedy, math
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320.
1365A
Matrix Game · Tutorial
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321.
1327A
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Quality: 45,733 global accepts · Rating: 1100 · first AC: 2020-03-23 · C++17 (GCC 7-32) (first AC) · Tags: math
Ooops_no's solution

322.
1166B
All the Vowels Please · Tutorial
Quality: 11,920 global accepts · Rating: 1100 · first AC: 2019-05-25 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, math, number theory
Ooops_no's solution

323.
1165A
Remainder · Tutorial
Quality: 14,688 global accepts · Rating: 1100 · first AC: 2019-05-17 · C++17 (GCC 7-32) (first AC) · Tags: implementation, math
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324.
1146B
Hate "A" · Tutorial
Quality: 9,319 global accepts · Rating: 1100 · first AC: 2019-04-30 · C++17 (GCC 7-32) (first AC) · Tags: implementation, strings
Ooops_no's solution

325.
1157A
Reachable Numbers · Tutorial
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326.
1119A
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Quality: 11,503 global accepts · Rating: 1100 · first AC: 2019-04-08 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation
Ooops_no's solution

327.
1132A
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Quality: 10,178 global accepts · Rating: 1100 · first AC: 2019-03-07 · GNU C++11 (first AC) · Tags: greedy, implementation
Ooops_no's solution

328.
1121A
Technogoblet of Fire · Tutorial
Quality: 7,466 global accepts · Rating: 1100 · first AC: 2019-03-05 · GNU C++11 (first AC) · Tags: implementation, sortings
Ooops_no's solution

329.
1060B
Maximum Sum of Digits · Tutorial
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Ooops_no's solution

330.
967A
Mind the Gap · Tutorial
Quality: 4,641 global accepts · Rating: 1100 · first AC: 2019-02-15 · C++17 (GCC 7-32) (first AC) · Tags: implementation
Ooops_no's solution

331.
1105A
Salem and Sticks · Tutorial
Quality: 11,553 global accepts · Rating: 1100 · first AC: 2019-01-22 · C++17 (GCC 7-32) (first AC) · Tags: brute force, implementation
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332.
1099B
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Quality: 11,478 global accepts · Rating: 1100 · first AC: 2019-01-05 · C++17 (GCC 7-32) (first AC) · Tags: binary search, constructive algorithms, math
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333.
12B
Correct Solution? · Tutorial
Quality: 9,670 global accepts · Rating: 1100 · first AC: 2019-01-01 · C++17 (GCC 7-32) (first AC) · Tags: implementation, sortings
Ooops_no's solution

334.
1085B
Div Times Mod · Tutorial
Quality: 10,086 global accepts · Rating: 1100 · first AC: 2018-12-23 · Python 3 (first AC) · Tags: math
Ooops_no's solution

335.
245B
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Quality: 5,521 global accepts · Rating: 1100 · first AC: 2018-10-30 · Python 3 (first AC) · Tags: implementation, strings
Ooops_no's solution

336.
706B
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Quality: 84,452 global accepts · Rating: 1100 · first AC: 2018-10-29 · Python 3 (first AC) · Tags: binary search, dp, implementation
Ooops_no's solution

337.
1030B
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Ooops_no's solution

338.
1042A
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Ooops_no's solution

339.
1066A
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Ooops_no's solution

340.
1033B
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Ooops_no's solution

341.
158B
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Ooops_no's solution

342.
2128C
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343.
2126D
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Quality: 24,016 global accepts · Rating: 1200 · first AC: 2025-08-08 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, greedy, sortings
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344.
1982C
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345.
1982B
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Quality: 19,756 global accepts · Rating: 1200 · first AC: 2024-06-25 · C++20 (GCC 13-64) (first AC) · Tags: brute force, implementation, math, number theory
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346.
1951B
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Quality: 16,849 global accepts · Rating: 1200 · first AC: 2024-04-16 · C++20 (GCC 13-64) (first AC) · Tags: binary search, data structures, greedy
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347.
1928B
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Quality: 20,754 global accepts · Rating: 1200 · first AC: 2024-02-11 · C++20 (GCC 11-64) (first AC) · Tags: binary search, greedy, sortings, two pointers
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348.
1874A
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Quality: 19,387 global accepts · Rating: 1200 · first AC: 2023-10-04 · C++17 (GCC 7-32) (first AC) · Tags: brute force, games, greedy, implementation
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349.
1657C
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Quality: 17,683 global accepts · Rating: 1200 · first AC: 2022-03-22 · C++20 (GCC 11-64) (first AC) · Tags: greedy, implementation
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350.
1635C
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Quality: 25,132 global accepts · Rating: 1200 · first AC: 2022-03-16 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, greedy
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351.
1637C
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Quality: 18,744 global accepts · Rating: 1200 · first AC: 2022-02-12 · C++20 (GCC 11-64) (first AC) · Tags: greedy, implementation
Ooops_no's solution

352.
1017B
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1409C
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446.
929B
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Ooops_no's solution

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1108C
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448.
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468.
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1652C
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521.
929A
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1417C
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1081B
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1084C
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2128D
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1956C
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1928C
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1899F
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1017C
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1632C
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1622C
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1609D
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1612D
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1610C
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1607E
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598.
1603B
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599.
1582D
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1593E
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1137B
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1567C
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1523C
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1528A
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1527C
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1519D
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944D
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1455D
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1452D
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1407C
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1398C
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1373D
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1364C
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1350C
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1342C
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1165D
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1140C
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625.
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1121C
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214B
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630.
1031C
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631.
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632.
1884C
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1868B1
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1706D1
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1702F
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636.
1684D
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1672D
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1644D
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639.
1628B
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1626C
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1618E
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643.
1608C
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644.
1611E1
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645.
1583C
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1580A
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649.
1579F
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650.
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651.
1562D1
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652.
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1543D1
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1537D
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658.
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1476D
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1474C
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1400B
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668.
1341D
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1332D
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1169C
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Ooops_no's solution

671.
1157E
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672.
1157C2
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673.
1141E
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675.
1085D
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677.
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678.
1912K
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679.
1867D
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1720D1
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681.
1718A1
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1713D
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683.
1705D
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Quality: 7,156 global accepts · Rating: 1800 · first AC: 2022-07-17 · last AC: 2022-07-17 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, constructive algorithms, greedy, math, sortings
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684.
1635D
Infinite Set · Tutorial
Quality: 7,052 global accepts · Rating: 1800 · first AC: 2022-03-16 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, dp, math, matrices, number theory, strings
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685.
1637D
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Quality: 8,921 global accepts · Rating: 1800 · first AC: 2022-02-12 · C++20 (GCC 11-64) (first AC) · Tags: dp, greedy, math
Ooops_no's solution

686.
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1393D
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1867E2
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1704E

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1672E

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1659E

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1656E

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1657E

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886.

1635E

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887.

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1646E

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891.
1616E
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1622E
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893.
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896.
765E
Tree Folding · Tutorial
Quality: 1,336 global accepts · Rating: 2200 · first AC: 2021-11-03 · C++20 (GCC 11-64) (first AC) · Tags: dfs and similar, dp, greedy, implementation, trees
Ooops_no's solution

897.
1607H
Banquet Preparations 2 · Tutorial
Quality: 1,427 global accepts · Rating: 2200 · first AC: 2021-11-02 · C++20 (GCC 11-64) (first AC) · Tags: greedy, sortings, two pointers
Ooops_no's solution

898.
1607G
Banquet Preparations 1 · Tutorial
Quality: 1,743 global accepts · Rating: 2200 · first AC: 2021-11-02 · C++20 (GCC 11-64) (first AC) · Tags: greedy
Ooops_no's solution

899.
1438D
Powerful Ksenia · Tutorial
Quality: 4,545 global accepts · Rating: 2200 · first AC: 2021-10-21 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, constructive algorithms, math
Ooops_no's solution

900.
1583E
Moment of Bloom · Tutorial
Quality: 2,485 global accepts · Rating: 2200 · first AC: 2021-10-17 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, dfs and similar, graph matchings, graphs, greedy, trees
Ooops_no's solution

901.
1593G
Changing Brackets · Tutorial
Quality: 1,890 global accepts · Rating: 2200 · first AC: 2021-10-13 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, data structures, dp, greedy
Ooops_no's solution

902.
1415E
New Game Plus! · Tutorial
Quality: 3,002 global accepts · Rating: 2200 · first AC: 2021-10-10 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, greedy, math
Ooops_no's solution

903.
1580C
Train Maintenance · Tutorial
Quality: 2,238 global accepts · Rating: 2200 · first AC: 2021-09-30 · C++17 (GCC 9-64) (first AC) · Tags: brute force, data structures, implementation
Ooops_no's solution

904.
1579G
Minimal Coverage · Tutorial
Quality: 2,748 global accepts · Rating: 2200 · first AC: 2021-09-29 · C++17 (GCC 9-64) (first AC) · Tags: dp
Ooops_no's solution

905.
1037E
Trips · Tutorial
Quality: 3,124 global accepts · Rating: 2200 · first AC: 2021-09-13 · C++17 (GCC 7-32) (first AC) · Tags: graphs
Ooops_no's solution

906.
1208E
Let Them Slide · Tutorial
Quality: 2,183 global accepts · Rating: 2200 · first AC: 2021-09-07 · C++17 (GCC 7-32) (first AC) · Tags: data structures, implementation
Ooops_no's solution

907.
1567E
Non-Decreasing Dilemma · Tutorial
Quality: 4,135 global accepts · Rating: 2200 · first AC: 2021-09-05 · C++17 (GCC 7-32) (first AC) · Tags: data structures, divide and conquer, math
Ooops_no's solution

908.
1556E
Equilibrium · Tutorial
Quality: 2,989 global accepts · Rating: 2200 · first AC: 2021-08-30 · C++17 (GCC 9-64) (first AC) · Tags: data structures, dp, greedy
Ooops_no's solution

909.
1562D2
Two Hundred Twenty One (hard version) · Tutorial
Quality: 2,245 global accepts · Rating: 2200 · first AC: 2021-08-30 · C++17 (GCC 9-64) (first AC) · Tags: data structures, math
Ooops_no's solution

910.
1559E
Mocha and Stars · Tutorial
Quality: 2,714 global accepts · Rating: 2200 · first AC: 2021-08-15 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp, fft, math, number theory
Ooops_no's solution

911.
1557D
Ezzat and Grid · Tutorial
Quality: 3,002 global accepts · Rating: 2200 · first AC: 2021-08-09 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dp, greedy
Ooops_no's solution

912.
1092D2
Great Vova Wall (Version 2) · Tutorial
Quality: 3,377 global accepts · Rating: 2200 · first AC: 2021-08-06 · C++17 (GCC 7-32) (first AC) · Tags: data structures, implementation
Ooops_no's solution

913.
1552F
Telepanting · Tutorial
Quality: 3,334 global accepts · Rating: 2200 · first AC: 2021-08-02 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, dp, sortings
Ooops_no's solution

914.
1543D2
RPD and Rap Sheet (Hard Version) · Tutorial
Quality: 2,168 global accepts · Rating: 2200 · first AC: 2021-07-08 · C++17 (GCC 9-64) (first AC) · Tags: brute force, constructive algorithms, interactive, math
Ooops_no's solution

915.
1097D
Makoto and a Blackboard · Tutorial
Quality: 3,172 global accepts · Rating: 2200 · first AC: 2021-06-28 · C++17 (GCC 9-64) (first AC) · Tags: dp, math, number theory, probabilities
Ooops_no's solution

916.
1537F
Figure Fixing · Tutorial
Quality: 2,815 global accepts · Rating: 2200 · first AC: 2021-06-19 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, dfs and similar, dsu, graphs, greedy, math
Ooops_no's solution

917.
1535E
Gold Transfer · Tutorial
Quality: 3,066 global accepts · Rating: 2200 · first AC: 2021-06-04 · C++17 (GCC 9-64) (first AC) · Tags: binary search, data structures, dp, greedy, interactive, trees
Ooops_no's solution

918.
1526D
Kill Anton · Tutorial
Quality: 2,799 global accepts · Rating: 2200 · first AC: 2021-05-28 · C++17 (GCC 9-64) (first AC) · Tags: brute force, constructive algorithms, data structures, math, strings
Ooops_no's solution

919.
1515E
Phoenix and Computers · Tutorial
Quality: 4,477 global accepts · Rating: 2200 · first AC: 2021-05-02 · C++17 (GCC 9-64) (first AC) · Tags: combinatorics, dp, math
Ooops_no's solution

920.
1474D
Cleaning · Tutorial
Quality: 4,302 global accepts · Rating: 2200 · first AC: 2021-01-19 · C++17 (GCC 9-64) (first AC) · Tags: data structures, dp, greedy, math
Ooops_no's solution

921.
1467D
Sum of Paths · Tutorial
Quality: 3,995 global accepts · Rating: 2200 · first AC: 2021-01-08 · C++17 (GCC 9-64) (first AC) · Tags: combinatorics, dp, math
Ooops_no's solution

922.
980E
The Number Games · Tutorial
Quality: 2,117 global accepts · Rating: 2200 · first AC: 2020-11-13 · C++17 (GCC 7-32) (first AC) · Tags: data structures, greedy, trees
Ooops_no's solution

923.
1437E
Make It Increasing · Tutorial
Quality: 3,927 global accepts · Rating: 2200 · first AC: 2020-10-28 · C++17 (GCC 7-32) (first AC) · Tags: binary search, constructive algorithms, data structures, dp, implementation
Ooops_no's solution

924.
1428E
Carrots for Rabbits · Tutorial
Quality: 4,208 global accepts · Rating: 2200 · first AC: 2020-10-19 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, greedy, math, sortings
Ooops_no's solution

925.
1238F
The Maximum Subtree · Tutorial
Quality: 2,060 global accepts · Rating: 2200 · first AC: 2020-09-17 · C++17 (GCC 9-64) (first AC) · Tags: dfs and similar, dp, graphs, trees
Ooops_no's solution

926.
1407D
Discrete Centrifugal Jumps · Tutorial
Quality: 5,704 global accepts · Rating: 2200 · first AC: 2020-09-08 · C++17 (GCC 9-64) (first AC) · Tags: data structures, dp, graphs
Ooops_no's solution

927.
1400E
Clear the Multiset · Tutorial
Quality: 6,310 global accepts · Rating: 2200 · first AC: 2020-08-25 · C++17 (GCC 9-64) (first AC) · Tags: data structures, divide and conquer, dp, greedy
Ooops_no's solution

928.
1398E
Two Types of Spells · Tutorial
Quality: 2,597 global accepts · Rating: 2200 · first AC: 2020-08-14 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, greedy, implementation, math, sortings
Ooops_no's solution

929.
56E
Domino Principle · Tutorial
Quality: 2,840 global accepts · Rating: 2200 · first AC: 2020-06-28 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, sortings
Ooops_no's solution

930.
1373E
Sum of Digits · Tutorial
Quality: 2,952 global accepts · Rating: 2200 · first AC: 2020-06-25 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, dp, greedy
Ooops_no's solution

931.
567E
President and Roads · Tutorial
Quality: 2,240 global accepts · Rating: 2200 · first AC: 2020-05-30 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, graphs, hashing, shortest paths
Ooops_no's solution

932.
1092D1
Great Vova Wall (Version 1) · Tutorial
Quality: 5,677 global accepts · Rating: 2200 · first AC: 2018-12-20 · Python 3 (first AC) · Tags: greedy, implementation, math
Ooops_no's solution

933.
1949G
Scooter · Tutorial
Quality: 1,041 global accepts · Rating: 2300 · first AC: 2025-09-21 · C++20 (GCC 13-64) (first AC) · Tags: graphs, greedy
Ooops_no's solution

934.
1912J
Joy of Pokémon Observation · Tutorial
Quality: 730 global accepts · Rating: 2300 · first AC: 2024-11-24 · C++20 (GCC 13-64) (first AC) · Tags: —
Ooops_no's solution

935.
1982E
Number of k-good subarrays · Tutorial
Quality: 1,905 global accepts · Rating: 2300 · first AC: 2024-06-25 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, brute force, combinatorics, divide and conquer, dp, math, meet-in-the-middle
Ooops_no's solution

936.
1929F
Sasha and the Wedding Binary Search Tree · Tutorial
Quality: 2,267 global accepts · Rating: 2300 · first AC: 2024-02-22 · C++20 (GCC 11-64) (first AC) · Tags: brute force, combinatorics, data structures, dfs and similar, math, trees
Ooops_no's solution

937.
1929E
Sasha and the Happy Tree Cutting · Tutorial
Quality: 2,079 global accepts · Rating: 2300 · first AC: 2024-02-22 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, brute force, dfs and similar, dp, graphs, greedy, math, trees
Ooops_no's solution

938.
1928E
Modular Sequence · Tutorial
Quality: 2,098 global accepts · Rating: 2300 · first AC: 2024-02-11 · last AC: 2024-02-11 · C++20 (GCC 11-64) (first AC) · Tags: brute force, constructive algorithms, dp, graphs, greedy, math, number theory
Ooops_no's solution

939.
1728E
Red-Black Pepper · Tutorial
Quality: 2,030 global accepts · Rating: 2300 · first AC: 2022-09-08 · C++20 (GCC 11-64) (first AC) · Tags: brute force, data structures, greedy, math, number theory
Ooops_no's solution

940.
1712E1
LCM Sum (easy version) · Tutorial
Quality: 2,460 global accepts · Rating: 2300 · first AC: 2022-08-13 · C++20 (GCC 11-64) (first AC) · Tags: binary search, brute force, combinatorics, math, number theory, two pointers
Ooops_no's solution

941.
1693C
Keshi in Search of AmShZ · Tutorial
Quality: 3,185 global accepts · Rating: 2300 · first AC: 2022-08-09 · C++20 (GCC 11-64) (first AC) · Tags: graphs, greedy, shortest paths
Ooops_no's solution

942.
1706E
Qpwoeirut and Vertices · Tutorial
Quality: 3,723 global accepts · Rating: 2300 · first AC: 2022-07-18 · C++20 (GCC 11-64) (first AC) · Tags: binary search, data structures, dfs and similar, divide and conquer, dsu, greedy, trees
Ooops_no's solution

943.
1705E
Mark and Professor Koro · Tutorial
Quality: 2,455 global accepts · Rating: 2300 · first AC: 2022-07-18 · C++20 (GCC 11-64) (first AC) · Tags: binary search, bitmasks, brute force, combinatorics, data structures, greedy
Ooops_no's solution

944.
1698E
PermutationForces II · Tutorial
Quality: 1,789 global accepts · Rating: 2300 · first AC: 2022-07-11 · C++20 (GCC 11-64) (first AC) · Tags: brute force, combinatorics, greedy, sortings, trees, two pointers
Ooops_no's solution

945.
1699D
Almost Triple Deletions · Tutorial
Quality: 3,515 global accepts · Rating: 2300 · first AC: 2022-07-11 · C++20 (GCC 11-64) (first AC) · Tags: data structures, dp, greedy
Ooops_no's solution

946.
1691E
Number of Groups · Tutorial
Quality: 2,101 global accepts · Rating: 2300 · first AC: 2022-06-06 · C++20 (GCC 11-64) (first AC) · Tags: data structures, dfs and similar, dsu, graphs, greedy, sortings
Ooops_no's solution

947.
1681F
Unique Occurrences · Tutorial
Quality: 2,323 global accepts · Rating: 2300 · first AC: 2022-05-24 · C++20 (GCC 11-64) (first AC) · Tags: data structures, dfs and similar, divide and conquer, dp, dsu, trees
Ooops_no's solution

948.
1403B
Spring cleaning · Tutorial
Quality: 394 global accepts · Rating: 2300 · first AC: 2022-05-01 · C++20 (GCC 11-64) (first AC) · Tags: *special, data structures, dfs and similar, graphs, trees

Ooops_no's solution

949.
1652E
Arithmetic Operations · Tutorial
Rating: 2300 · first AC: 2022-03-20 · C++20 (GCC 11-64) (first AC) · Tags: brute force, graphs, math
Ooops_no's solution

950.
1625D
Binary Spiders · Tutorial
Quality: 2,319 global accepts · Rating: 2300 · first AC: 2022-01-12 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, data structures, implementation, math, sortings, trees
Ooops_no's solution

951.
1614D2
Divan and Kostomuksha (hard version) · Tutorial
Quality: 2,742 global accepts · Rating: 2300 · first AC: 2021-11-28 · C++20 (GCC 11-64) (first AC) · Tags: dp, number theory
Ooops_no's solution

952.
1610E
AmShZ and G.O.A.T. · Tutorial
Quality: 1,923 global accepts · Rating: 2300 · first AC: 2021-11-23 · C++20 (GCC 11-64) (first AC) · Tags: binary search, brute force, greedy, implementation, math
Ooops_no's solution

953.
1588C
Game with Stones · Tutorial
Rating: 2300 · first AC: 2021-11-20 · C++20 (GCC 11-64) (first AC) · Tags: binary search, data structures, divide and conquer, games, greedy
Ooops_no's solution

954.
509F
Progress Monitoring · Tutorial
Quality: 1,183 global accepts · Rating: 2300 · first AC: 2021-11-06 · C++20 (GCC 11-64) (first AC) · Tags: dp, trees
Ooops_no's solution

955.
915G
Coprime Arrays · Tutorial
Quality: 1,454 global accepts · Rating: 2300 · first AC: 2021-11-03 · C++20 (GCC 11-64) (first AC) · Tags: math, number theory
Ooops_no's solution

956.
1607F
Robot on the Board 2 · Tutorial
Quality: 2,127 global accepts · Rating: 2300 · first AC: 2021-11-02 · C++20 (GCC 11-64) (first AC) · Tags: brute force, dfs and similar, graphs, implementation
Ooops_no's solution

957.
1603C
Extreme Extension · Tutorial
Quality: 2,266 global accepts · Rating: 2300 · first AC: 2021-10-31 · C++20 (GCC 11-64) (first AC) · Tags: dp, greedy, math, number theory
Ooops_no's solution

958.
713C
Sonya and Problem Wihtout a Legend · Tutorial
Quality: 6,534 global accepts · Rating: 2300 · first AC: 2021-10-26 · C++17 (GCC 9-64) (first AC) · Tags: dp, sortings
Ooops_no's solution

959.
1534E
Lost Array · Tutorial
Quality: 2,078 global accepts · Rating: 2300 · first AC: 2021-10-21 · C++17 (GCC 9-64) (first AC) · Tags: graphs, greedy, interactive, shortest paths
Ooops_no's solution

960.
1594E2
Rubik's Cube Coloring (hard version) · Tutorial
Quality: 1,612 global accepts · Rating: 2300 · first AC: 2021-10-08 · C++17 (GCC 9-64) (first AC) · Tags: brute force, dp, implementation, math, trees
Ooops_no's solution

961.
126D
Fibonacci Sums · Tutorial
Quality: 946 global accepts · Rating: 2300 · first AC: 2021-10-07 · C++17 (GCC 9-64) (first AC) · Tags: dp, math
Ooops_no's solution

962.
1380E
Merging Towers · Tutorial
Quality: 2,409 global accepts · Rating: 2300 · first AC: 2021-10-06 · C++17 (GCC 9-64) (first AC) · Tags: data structures, dsu, implementation, trees
Ooops_no's solution

963.
1592D
Hemose in ICPC ? · Tutorial
Quality: 2,570 global accepts · Rating: 2300 · first AC: 2021-10-03 · last AC: 2021-10-04 · C++17 (GCC 9-64) (first AC) · Tags: binary search, dfs and similar, implementation, interactive, math, number theory, trees
Ooops_no's solution

964.
1042E
Vasya and Magic Matrix · Tutorial
Quality: 2,081 global accepts · Rating: 2300 · first AC: 2021-09-19 · C++17 (GCC 9-64) (first AC) · Tags: dp, math, probabilities
Ooops_no's solution

965.
936C
Lock Puzzle · Tutorial
Quality: 1,259 global accepts · Rating: 2300 · first AC: 2021-09-17 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, implementation, strings
Ooops_no's solution

966.
995C
Leaving the Bar · Tutorial
Quality: 2,053 global accepts · Rating: 2300 · first AC: 2021-09-16 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, geometry, greedy, math, sortings
Ooops_no's solution

967.
1316E
Team Building · Tutorial
Quality: 5,372 global accepts · Rating: 2300 · first AC: 2021-09-08 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, dp, greedy, sortings
Ooops_no's solution

968.
1086C
Vasya and Templates · Tutorial
Rating: 2300 · first AC: 2021-08-07 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, implementation, strings
Ooops_no's solution

969.
1093G
Multidimensional Queries · Tutorial
Quality: 2,223 global accepts · Rating: 2300 · first AC: 2021-08-07 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, data structures
Ooops_no's solution

970.
1552E
Colors and Intervals · Tutorial
Quality: 2,125 global accepts · Rating: 2300 · first AC: 2021-08-02 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, data structures, greedy, sortings
Ooops_no's solution

971.
1553F
Pairwise Modulo · Tutorial
Quality: 2,518 global accepts · Rating: 2300 · first AC: 2021-08-01 · C++17 (GCC 9-64) (first AC) · Tags: data structures, math
Ooops_no's solution

972.
1073E
Segment Sum · Tutorial
Quality: 3,574 global accepts · Rating: 2300 · first AC: 2021-07-02 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, combinatorics, dp, math
Ooops_no's solution

973.
1062E
Company · Tutorial
Quality: 2,073 global accepts · Rating: 2300 · first AC: 2021-06-30 · C++17 (GCC 9-64) (first AC) · Tags: binary search, data structures, dfs and similar, greedy, trees
Ooops_no's solution

974.
1540B
Tree Array · Tutorial
Quality: 2,989 global accepts · Rating: 2300 · first AC: 2021-06-28 · C++17 (GCC 9-64) (first AC) · Tags: brute force, combinatorics, dp, graphs, math, probabilities, trees
Ooops_no's solution

975.
1528C
Trees of Tranquillity · Tutorial
Quality: 2,952 global accepts · Rating: 2300 · first AC: 2021-05-27 · C++17 (GCC 9-64) (first AC) · Tags: data structures, dfs and similar, greedy, trees
Ooops_no's solution

976.
1513E
Cost Equilibrium · Tutorial
Quality: 1,732 global accepts · Rating: 2300 · first AC: 2021-04-12 · C++17 (GCC 9-64) (first AC) · Tags: combinatorics, constructive algorithms, math, sortings
Ooops_no's solution

977.
1476E
Pattern Matching · Tutorial
Quality: 2,756 global accepts · Rating: 2300 · first AC: 2021-01-29 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, data structures, dfs and similar, graphs, hashing, sortings, strings
Ooops_no's solution

978.
1453E
Dog Snacks · Tutorial
Quality: 2,225 global accepts · Rating: 2300 · first AC: 2020-12-05 · C++17 (GCC 7-32) (first AC) · Tags: binary search, dfs and similar, dp, greedy, trees
Ooops_no's solution

979.
1203F2
Complete the Projects (hard version) · Tutorial
Quality: 3,316 global accepts · Rating: 2300 · first AC: 2020-11-03 · C++17 (GCC 7-32) (first AC) · Tags: dp, greedy
Ooops_no's solution

980.
1132D
Stressful Training · Tutorial
Quality: 2,265 global accepts · Rating: 2300 · first AC: 2020-10-31 · C++17 (GCC 7-32) (first AC) · Tags: binary search, greedy
Ooops_no's solution

981.
873E
Awards For Contestants · Tutorial
Quality: 793 global accepts · Rating: 2300 · first AC: 2020-09-16 · C++17 (GCC 9-64) (first AC) · Tags: brute force, data structures, dp
Ooops_no's solution

982.
1404C
Fixed Point Removal · Tutorial
Quality: 3,050 global accepts · Rating: 2300 · first AC: 2020-09-08 · C++17 (GCC 9-64) (first AC) · Tags: binary search, constructive algorithms, data structures, greedy, two pointers
Ooops_no's solution

983.
762D
Maximum path · Tutorial
Quality: 1,810 global accepts · Rating: 2300 · first AC: 2020-08-29 · C++17 (GCC 9-64) (first AC) · Tags: dp, greedy, implementation
Ooops_no's solution

984.
2038D
Divide OR Conquer · Tutorial
Quality: 856 global accepts · Rating: 2400 · first AC: 2025-09-13 · C++20 (GCC 13-64) (first AC) · Tags: binary search, bitmasks, data structures, dp, implementation
Ooops_no's solution

985.
2126G2
Big Wins! (hard version) · Tutorial
Quality: 1,162 global accepts · Rating: 2400 · first AC: 2025-08-08 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, data structures, divide and conquer, dsu, trees, two pointers
Ooops_no's solution

986.
1912H
Hypercatapult Commute · Tutorial
Quality: 605 global accepts · Rating: 2400 · first AC: 2024-11-24 · C++20 (GCC 13-64) (first AC) · Tags: graphs
Ooops_no's solution

987.
1912G
Great City Saint Petersburg · Tutorial
Quality: 585 global accepts · Rating: 2400 · first AC: 2024-11-24 · C++20 (GCC 13-64) (first AC) · Tags: data structures
Ooops_no's solution

988.
104730C
Minimum Array · Tutorial
Rating: 2400 · first AC: 2023-11-11 · C++20 (GCC 11-64) (first AC) · Tags: —
Ooops_no's solution

989.
1874B
Jellyfish and Math · Tutorial

Quality: 1,392 global accepts · Rating: 2400 · first AC: 2023-10-04 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, dfs and similar, dp, graphs, shortest paths
Ooops_no's solution

990.
1882E1
Two Permutations (Easy Version) · Tutorial
Quality: 1,215 global accepts · Rating: 2400 · first AC: 2023-09-30 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, greedy, number theory
Ooops_no's solution

991.
1868C
Travel Plan · Tutorial
Quality: 1,375 global accepts · Rating: 2400 · first AC: 2023-09-15 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp, implementation, math, trees
Ooops_no's solution

992.
1826E
Walk the Runway · Tutorial
Quality: 1,958 global accepts · Rating: 2400 · first AC: 2023-05-05 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, brute force, data structures, dp, graphs, implementation, sortings
Ooops_no's solution

993.
1804E
Routing · Tutorial
Quality: 1,707 global accepts · Rating: 2400 · first AC: 2023-03-12 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, brute force, dfs and similar, dp, graphs
Ooops_no's solution

994.
1764E
Doremy's Number Line · Tutorial
Quality: 1,425 global accepts · Rating: 2400 · first AC: 2022-12-02 · C++20 (GCC 11-64) (first AC) · Tags: dp, greedy, sortings
Ooops_no's solution

995.
1761E
Make It Connected · Tutorial
Quality: 2,148 global accepts · Rating: 2400 · first AC: 2022-11-23 · C++20 (GCC 11-64) (first AC) · Tags: binary search, brute force, constructive algorithms, dsu, graphs, greedy, matrices, trees, two pointers
Ooops_no's solution

996.
1732D2
Balance (Hard version) · Tutorial
Quality: 1,591 global accepts · Rating: 2400 · first AC: 2022-10-26 · C++20 (GCC 11-64) (first AC) · Tags: brute force, data structures, number theory
Ooops_no's solution

997.
1715E
Long Way Home · Tutorial
Quality: 2,132 global accepts · Rating: 2400 · first AC: 2022-08-20 · C++20 (GCC 11-64) (first AC) · Tags: data structures, divide and conquer, dp, geometry, graphs, greedy, shortest paths
Ooops_no's solution

998.
1720D2
Xor-Subsequence (hard version) · Tutorial
Quality: 2,198 global accepts · Rating: 2400 · first AC: 2022-08-18 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, data structures, dp, strings, trees
Ooops_no's solution

999.
1718C
Tonya and Burenka-179 · Tutorial
Quality: 1,860 global accepts · Rating: 2400 · first AC: 2022-08-16 · last AC: 2022-08-17 · C++20 (GCC 11-64) (first AC) · Tags: data structures, greedy, math, number theory
Ooops_no's solution

1000.
1713E
Cross Swapping · Tutorial
Quality: 1,976 global accepts · Rating: 2400 · first AC: 2022-08-07 · C++20 (GCC 11-64) (first AC) · Tags: 2-sat, data structures, dsu, greedy, matrices
Ooops_no's solution

1001.
1708E
DFS Trees · Tutorial
Rating: 2400 · first AC: 2022-08-07 · C++20 (GCC 11-64) (first AC) · Tags: dfs and similar, graphs, greedy
Ooops_no's solution

1002.
1709E
XOR Tree · Tutorial
Quality: 3,957 global accepts · Rating: 2400 · first AC: 2022-07-22 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, data structures, dfs and similar, dsu, greedy, trees
Ooops_no's solution

1003.
1706D2
Chopping Carrots (Hard Version) · Tutorial
Quality: 1,941 global accepts · Rating: 2400 · first AC: 2022-07-20 · C++20 (GCC 11-64) (first AC) · Tags: brute force, constructive algorithms, data structures, dp, greedy, math, number theory, two pointers
Ooops_no's solution

1004.
1679E
Typical Party in Dorm · Tutorial
Quality: 1,419 global accepts · Rating: 2400 · first AC: 2022-05-15 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, combinatorics, dp, strings
Ooops_no's solution

1005.
1680D
Dog Walking · Tutorial
Quality: 1,350 global accepts · Rating: 2400 · first AC: 2022-05-14 · C++20 (GCC 11-64) (first AC) · Tags: brute force, greedy, math
Ooops_no's solution

1006.
1670F
Jee, You See? · Tutorial
Quality: 1,266 global accepts · Rating: 2400 · first AC: 2022-05-06 · last AC: 2022-05-06 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, combinatorics, dp
Ooops_no's solution

1007.
1403A
The Potion of Great Power · Tutorial
Quality: 312 global accepts · Rating: 2400 · first AC: 2022-05-01 · C++20 (GCC 11-64) (first AC) · Tags: *special, 2-sat, binary search, data structures, graphs, interactive, sortings, two pointers
Ooops_no's solution

1008.
1667C
Half Queen Cover · Tutorial
Quality: 1,907 global accepts · Rating: 2400 · first AC: 2022-04-19 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, math
Ooops_no's solution

1009.
1051F
The Shortest Statement · Tutorial
Quality: 3,754 global accepts · Rating: 2400 · first AC: 2022-04-18 · C++20 (GCC 11-64) (first AC) · Tags: graphs, shortest paths, trees
Ooops_no's solution

1010.
1638E
Colorful Operations · Tutorial
Quality: 2,364 global accepts · Rating: 2400 · first AC: 2022-02-14 · C++20 (GCC 11-64) (first AC) · Tags: brute force, data structures, implementation
Ooops_no's solution

1011.
1263F
Economic Difficulties · Tutorial
Quality: 951 global accepts · Rating: 2400 · first AC: 2022-02-11 · C++20 (GCC 11-64) (first AC) · Tags: data structures, dfs and similar, dp, flows, graphs, trees
Ooops_no's solution

1012.
962F
Simple Cycles Edges · Tutorial
Quality: 1,581 global accepts · Rating: 2400 · first AC: 2022-02-10 · C++20 (GCC 11-64) (first AC) · Tags: dfs and similar, graphs, trees
Ooops_no's solution

1013.
1146E
Hot is Cold · Tutorial
Quality: 1,017 global accepts · Rating: 2400 · first AC: 2022-02-09 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, data structures, divide and conquer, implementation
Ooops_no's solution

1014.
1634E
Fair Share · Tutorial
Quality: 2,182 global accepts · Rating: 2400 · first AC: 2022-02-07 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, data structures, dfs and similar, graph matchings, graphs
Ooops_no's solution

1015.
1633E
Spanning Tree Queries · Tutorial
Quality: 1,743 global accepts · Rating: 2400 · first AC: 2022-02-01 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, dfs and similar, dsu, graphs, greedy, math, sortings, trees
Ooops_no's solution

1016.
1632E1
Distance Tree (easy version) · Tutorial
Quality: 1,339 global accepts · Rating: 2400 · first AC: 2022-01-30 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, dfs and similar, graphs, shortest paths, trees
Ooops_no's solution

1017.
1630D
Flipping Range · Tutorial
Quality: 1,993 global accepts · Rating: 2400 · first AC: 2022-01-28 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, dp, greedy, number theory
Ooops_no's solution

1018.
1628D2
Game on Sum (Hard Version) · Tutorial
Quality: 2,631 global accepts · Rating: 2400 · first AC: 2022-01-25 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp, games, math
Ooops_no's solution

1019.
1626E
Black and White Tree · Tutorial
Quality: 1,857 global accepts · Rating: 2400 · first AC: 2022-01-24 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, greedy, trees
Ooops_no's solution

1020.
1615E
Purple Crayon · Tutorial
Quality: 1,701 global accepts · Rating: 2400 · first AC: 2021-12-27 · C++20 (GCC 11-64) (first AC) · Tags: data structures, dfs and similar, games, graphs, greedy, math, sortings, trees
Ooops_no's solution

1021.
1619H
Permutation and Queries · Tutorial
Quality: 1,433 global accepts · Rating: 2400 · first AC: 2021-12-20 · C++20 (GCC 11-64) (first AC) · Tags: brute force, data structures, divide and conquer, two pointers
Ooops_no's solution

1022.
1620G
Subsequences Galore · Tutorial
Quality: 1,156 global accepts · Rating: 2400 · first AC: 2021-12-18 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, combinatorics, dp
Ooops_no's solution

1023.
1617D2
Too Many Impostors (hard version) · Tutorial
Quality: 2,031 global accepts · Rating: 2400 · first AC: 2021-12-18 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, implementation, interactive, math
Ooops_no's solution

1024.
1591F
Non-equal Neighbours · Tutorial
Rating: 2400 · first AC: 2021-12-13 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, data structures, dp, math
Ooops_no's solution

1025.
1591E
Frequency Queries · Tutorial
Rating: 2400 · first AC: 2021-12-13 · C++20 (GCC 11-64) (first AC) · Tags: binary search, data structures, dfs and similar, trees, two pointers
Ooops_no's solution

1026.
1608D
Dominoes · Tutorial
Quality: 1,558 global accepts · Rating: 2400 · first AC: 2021-12-11 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, fft, graphs, math, number theory
Ooops_no's solution

1027.
1609E
William The Oblivious · Tutorial
Quality: 2,451 global accepts · Rating: 2400 · first AC: 2021-11-28 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, data structures, dp, matrices
Ooops_no's solution

1028.
1485F
Copy or Prefix Sum · Tutorial
Quality: 2,331 global accepts · Rating: 2400 · first AC: 2021-11-06 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, data structures, dp, sortings
Ooops_no's solution

1029.
653E
Bear and Forgotten Tree 2 · Tutorial
Quality: 1,738 global accepts · Rating: 2400 · first AC: 2021-11-06 · C++20 (GCC 11-64) (first AC) · Tags: dfs and similar, dsu, graphs, trees
Ooops_no's solution

1030.
626F
Group Projects · Tutorial
Quality: 3,592 global accepts · Rating: 2400 · first AC: 2021-11-03 · C++20 (GCC 11-64) (first AC) · Tags: dp
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1031.
1606D
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Ooops_no's solution

1032.
1582F2
Korney Korneevich and XOR (hard version) · Tutorial
Quality: 2,097 global accepts · Rating: 2400 · first AC: 2021-10-24 · C++17 (GCC 9-64) (first AC) · Tags: binary search, brute force, dp, greedy, two pointers
Ooops_no's solution

1033.
1161D
Palindrome XOR · Tutorial
Rating: 2400 · first AC: 2021-10-11 · C++17 (GCC 9-64) (first AC) · Tags: graphs, implementation
Ooops_no's solution

1034.
1594F
Ideal Farm · Tutorial
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1035.
1592E
Bored Bakry · Tutorial
Quality: 1,921 global accepts · Rating: 2400 · first AC: 2021-10-03 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, greedy, math, two pointers
Ooops_no's solution

1036.
1098C
Construct a tree · Tutorial
Quality: 1,161 global accepts · Rating: 2400 · first AC: 2021-09-16 · C++17 (GCC 7-32) (first AC) · Tags: binary search, constructive algorithms, dfs and similar, graphs, greedy, trees
Ooops_no's solution

1037.
794D
Labelling Cities · Tutorial
Quality: 914 global accepts · Rating: 2400 · first AC: 2021-08-20 · C++17 (GCC 9-64) (first AC) · Tags: dfs and similar, graphs, hashing
Ooops_no's solution

1038.
1436E
Complicated Computations · Tutorial
Quality: 2,674 global accepts · Rating: 2400 · first AC: 2021-08-18 · C++17 (GCC 9-64) (first AC) · Tags: binary search, data structures, two pointers
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1039.
1042F
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Quality: 1,490 global accepts · Rating: 2400 · first AC: 2021-08-10 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dfs and similar, dsu, graphs, greedy, sortings, trees
Ooops_no's solution

1040.
1093F
Vasya and Array · Tutorial
Quality: 1,359 global accepts · Rating: 2400 · first AC: 2021-08-07 · C++17 (GCC 7-32) (first AC) · Tags: dp
Ooops_no's solution

1041.
1093E
Intersection of Permutations · Tutorial
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Ooops_no's solution

1042.
160E
Buses and People · Tutorial
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1043.
1059E
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Quality: 1,623 global accepts · Rating: 2400 · first AC: 2021-07-02 · C++17 (GCC 9-64) (first AC) · Tags: binary search, data structures, dp, greedy, trees
Ooops_no's solution

1044.
1055D
Refactoring · Tutorial
Quality: 649 global accepts · Rating: 2400 · first AC: 2021-06-30 · C++17 (GCC 9-64) (first AC) · Tags: greedy, implementation, strings
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1045.
1523D
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Quality: 2,477 global accepts · Rating: 2400 · first AC: 2021-05-30 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, brute force, dp, probabilities
Ooops_no's solution

1046.
1527D
MEX Tree · Tutorial
Quality: 2,289 global accepts · Rating: 2400 · first AC: 2021-05-21 · C++17 (GCC 9-64) (first AC) · Tags: combinatorics, dfs and similar, implementation, math, trees
Ooops_no's solution

1047.
1491E
Fib-tree · Tutorial
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Ooops_no's solution

1048.
200A
Cinema · Tutorial
Quality: 732 global accepts · Rating: 2400 · first AC: 2020-11-26 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures
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1049.
1101F
Trucks and Cities · Tutorial
Quality: 1,631 global accepts · Rating: 2400 · first AC: 2020-11-08 · C++17 (GCC 7-32) (first AC) · Tags: binary search, dp
Ooops_no's solution

1050.
1442C
Graph Transpositions · Tutorial
Quality: 2,004 global accepts · Rating: 2400 · first AC: 2020-11-02 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, graphs, greedy, shortest paths
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1051.
1443E
Long Permutation · Tutorial
Quality: 1,546 global accepts · Rating: 2400 · first AC: 2020-11-02 · C++17 (GCC 7-32) (first AC) · Tags: brute force, math, two pointers
Ooops_no's solution

1052.
1428F
Fruit Sequences · Tutorial
Quality: 2,588 global accepts · Rating: 2400 · first AC: 2020-10-18 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, divide and conquer, dp, two pointers
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1053.
1408E
Avoid Rainbow Cycles · Tutorial
Quality: 2,184 global accepts · Rating: 2400 · first AC: 2020-10-01 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dsu, graphs, greedy, sortings, trees
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1054.
1401F
Reverse and Swap · Tutorial
Quality: 1,953 global accepts · Rating: 2400 · first AC: 2020-08-22 · C++17 (GCC 9-64) (first AC) · Tags: binary search, bitmasks, data structures
Ooops_no's solution

1055.
1401E
Divide Square · Tutorial
Quality: 2,639 global accepts · Rating: 2400 · first AC: 2020-08-21 · last AC: 2020-08-21 · C++17 (GCC 9-64) (first AC) · Tags: data structures, geometry, implementation, sortings
Ooops_no's solution

1056.
1370F1
The Hidden Pair (Easy Version) · Tutorial
Quality: 1,784 global accepts · Rating: 2400 · first AC: 2020-06-21 · C++17 (GCC 7-32) (first AC) · Tags: binary search, dfs and similar, graphs, interactive, shortest paths, trees
Ooops_no's solution

1057.
1358E
Are You Fired? · Tutorial
Quality: 2,451 global accepts · Rating: 2400 · first AC: 2020-05-27 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, data structures, greedy, implementation
Ooops_no's solution

1058.
2038I
Polyathlon · Tutorial
Quality: 747 global accepts · Rating: 2500 · first AC: 2025-09-13 · C++20 (GCC 13-64) (first AC) · Tags: binary search, data structures, hashing, string suffix structures, strings

Ooops_no's solution

1059.
1956E1
Nene vs. Monsters (Easy Version) · Tutorial
Quality: 1,671 global accepts · Rating: 2500 · first AC: 2024-04-15 · C++20 (GCC 13-64) (first AC) · Tags: brute force, implementation, math
Ooops_no's solution

1060.
1918F
Caterpillar on a Tree · Tutorial
Quality: 1,107 global accepts · Rating: 2500 · first AC: 2024-02-02 · C++20 (GCC 11-64) (first AC) · Tags: dfs and similar, graphs, greedy, implementation, sortings, trees
Ooops_no's solution

1061.
1876D
Lexichromatography · Tutorial
Quality: 1,049 global accepts · Rating: 2500 · first AC: 2023-10-13 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, dfs and similar, dsu, graphs, two pointers
Ooops_no's solution

1062.
1746E1
Joking (Easy Version) · Tutorial
Quality: 1,693 global accepts · Rating: 2500 · first AC: 2022-10-16 · C++20 (GCC 11-64) (first AC) · Tags: binary search, constructive algorithms, interactive, ternary search
Ooops_no's solution

1063.
1712E2
LCM Sum (hard version) · Tutorial
Quality: 1,613 global accepts · Rating: 2500 · first AC: 2022-08-13 · C++20 (GCC 11-64) (first AC) · Tags: brute force, data structures, math, number theory, two pointers
Ooops_no's solution

1064.
1716E
Swap and Maximum Block · Tutorial
Quality: 1,318 global accepts · Rating: 2500 · first AC: 2022-08-09 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, data structures, dfs and similar, divide and conquer, dp
Ooops_no's solution

1065.
1710C
XOR Triangle · Tutorial
Quality: 1,628 global accepts · Rating: 2500 · first AC: 2022-08-08 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, brute force, constructive algorithms, dp, greedy, math
Ooops_no's solution

1066.
1701F
Points · Tutorial
Quality: 1,132 global accepts · Rating: 2500 · first AC: 2022-07-10 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, data structures, implementation, math, matrices
Ooops_no's solution

1067.
1687C
Sanae and Giant Robot · Tutorial
Quality: 1,688 global accepts · Rating: 2500 · first AC: 2022-06-04 · C++20 (GCC 11-64) (first AC) · Tags: binary search, brute force, data structures, dsu, greedy, sortings
Ooops_no's solution

1068.
1387B2
Village (Maximum) · Tutorial

Quality: 1,277 global accepts · Rating: 2500 · first AC: 2022-05-10 · C++20 (GCC 11-64) (first AC) · Tags: *special, dfs and similar, trees
Ooops_no's solution

1069.
1407E
Egor in the Republic of Dagestan · Tutorial
Quality: 1,907 global accepts · Rating: 2500 · first AC: 2022-04-18 · last AC: 2022-04-18 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, dfs and similar, dp, graphs, greedy, shortest paths
Ooops_no's solution

1070.
1661E
Narrow Components · Tutorial
Quality: 1,122 global accepts · Rating: 2500 · first AC: 2022-04-10 · C++20 (GCC 11-64) (first AC) · Tags: brute force, data structures, dp, dsu, math, trees
Ooops_no's solution

1071.
1665E
MinimizOR · Tutorial
Quality: 1,799 global accepts · Rating: 2500 · first AC: 2022-04-08 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, brute force, data structures, divide and conquer, greedy, implementation, two pointers
Ooops_no's solution

1072.
981G
Magic multisets · Tutorial
Quality: 763 global accepts · Rating: 2500 · first AC: 2022-03-17 · C++20 (GCC 11-64) (first AC) · Tags: data structures
Ooops_no's solution

1073.
1647E
Madoka and the Sixth-graders · Tutorial
Quality: 1,097 global accepts · Rating: 2500 · first AC: 2022-03-13 · C++20 (GCC 11-64) (first AC) · Tags: data structures, dfs and similar, greedy
Ooops_no's solution

1074.
1637F
Towers · Tutorial
Quality: 2,160 global accepts · Rating: 2500 · first AC: 2022-02-12 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, dfs and similar, dp, greedy, trees
Ooops_no's solution

1075.
1146F
Leaf Partition · Tutorial
Quality: 1,337 global accepts · Rating: 2500 · first AC: 2022-02-10 · C++20 (GCC 11-64) (first AC) · Tags: dp, trees
Ooops_no's solution

1076.
1625E1
Cats on the Upgrade (easy version) · Tutorial
Quality: 1,149 global accepts · Rating: 2500 · first AC: 2022-01-13 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, dfs and similar, divide and conquer, dp, graphs, trees
Ooops_no's solution

1077.
1611G
Robot and Candies · Tutorial
Quality: 741 global accepts · Rating: 2500 · first AC: 2021-11-27 · C++20 (GCC 11-64) (first AC) · Tags: data structures, graph matchings, greedy
Ooops_no's solution

1078.
1612G
Max Sum Array · Tutorial

Quality: 1,000 global accepts · Rating: 2500 · first AC: 2021-11-24 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, constructive algorithms, greedy, sortings
Ooops_no's solution

1079.
1548C
The Three Little Pigs · Tutorial
Quality: 2,042 global accepts · Rating: 2500 · first AC: 2021-11-05 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, dp, fft, math
Ooops_no's solution

1080.
1307E
Cow and Treats · Tutorial
Quality: 1,364 global accepts · Rating: 2500 · first AC: 2021-11-01 · C++20 (GCC 11-64) (first AC) · Tags: binary search, combinatorics, dp, greedy, implementation, math
Ooops_no's solution

1081.
1534F1
Falling Sand (Easy Version) · Tutorial
Quality: 1,400 global accepts · Rating: 2500 · first AC: 2021-10-21 · C++17 (GCC 9-64) (first AC) · Tags: dfs and similar, graphs, greedy
Ooops_no's solution

1082.
1438E
Yurii Can Do Everything · Tutorial
Quality: 1,466 global accepts · Rating: 2500 · first AC: 2021-10-21 · C++17 (GCC 9-64) (first AC) · Tags: binary search, bitmasks, brute force, constructive algorithms, divide and conquer, two pointers
Ooops_no's solution

1083.
1586F
Defender of Childhood Dreams · Tutorial
Rating: 2500 · first AC: 2021-10-17 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, constructive algorithms, divide and conquer, graphs, greedy, math
Ooops_no's solution

1084.
1137C
Museums Tour · Tutorial
Quality: 1,320 global accepts · Rating: 2500 · first AC: 2021-10-06 · C++17 (GCC 7-32) (first AC) · Tags: dp, graphs, implementation
Ooops_no's solution

1085.
986C
AND Graph · Tutorial
Quality: 2,716 global accepts · Rating: 2500 · first AC: 2021-09-30 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, dfs and similar, dsu, graphs
Ooops_no's solution

1086.
1574E
Coloring · Tutorial
Quality: 1,038 global accepts · Rating: 2500 · first AC: 2021-09-21 · C++17 (GCC 9-64) (first AC) · Tags: combinatorics, constructive algorithms, implementation, math
Ooops_no's solution

1087.
1572B
Xor of 3 · Tutorial
Quality: 2,010 global accepts · Rating: 2500 · first AC: 2021-09-19 · C++17 (GCC 9-64) (first AC) · Tags: brute force, constructive algorithms, greedy, two pointers
Ooops_no's solution

1088.
1556F
Sports Betting · Tutorial

Quality: 1,420 global accepts · Rating: 2500 · first AC: 2021-08-31 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, combinatorics, dp, graphs, math, probabilities
Ooops_no's solution

1089.
1562E
Rescue Niwen! · Tutorial
Quality: 1,588 global accepts · Rating: 2500 · first AC: 2021-08-30 · C++17 (GCC 9-64) (first AC) · Tags: dp, greedy, string suffix structures, strings
Ooops_no's solution

1090.
1559D2
Mocha and Diana (Hard Version) · Tutorial
Quality: 3,066 global accepts · Rating: 2500 · first AC: 2021-08-15 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, dfs and similar, dsu, graphs, greedy, trees, two pointers
Ooops_no's solution

1091.
1528D
It's a bird! No, it's a plane! No, it's AaParsa! · Tutorial
Quality: 1,689 global accepts · Rating: 2500 · first AC: 2021-05-27 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, graphs, shortest paths
Ooops_no's solution

1092.
1527E
Partition Game · Tutorial
Quality: 2,906 global accepts · Rating: 2500 · first AC: 2021-05-21 · C++17 (GCC 9-64) (first AC) · Tags: binary search, data structures, divide and conquer, dp
Ooops_no's solution

1093.
1209E2
Rotate Columns (hard version) · Tutorial
Quality: 2,300 global accepts · Rating: 2500 · first AC: 2021-04-29 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, dp, greedy, sortings
Ooops_no's solution

1094.
1516E
Baby Ehab Plays with Permutations · Tutorial
Quality: 1,005 global accepts · Rating: 2500 · first AC: 2021-04-22 · C++17 (GCC 9-64) (first AC) · Tags: combinatorics, dp, math
Ooops_no's solution

1095.
1474E
What Is It? · Tutorial
Quality: 1,463 global accepts · Rating: 2500 · first AC: 2021-01-20 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, greedy
Ooops_no's solution

1096.
1467E
Distinctive Roots in a Tree · Tutorial
Quality: 1,762 global accepts · Rating: 2500 · first AC: 2021-01-10 · C++17 (GCC 9-64) (first AC) · Tags: data structures, dfs and similar, dp, trees
Ooops_no's solution

1097.
1452E
Two Editorials · Tutorial
Quality: 1,695 global accepts · Rating: 2500 · first AC: 2020-11-20 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dp, greedy, sortings, two pointers
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1098.
1418G
Three Occurrences · Tutorial

Quality: 2,748 global accepts · Rating: 2500 · first AC: 2020-09-18 · C++17 (GCC 9-64) (first AC) · Tags: data structures, divide and conquer, hashing, two pointers
Ooops_no's solution

1099.
1949J
Amanda the Amoeba · Tutorial
Quality: 536 global accepts · Rating: 2600 · first AC: 2025-09-21 · C++20 (GCC 13-64) (first AC) · Tags: graphs, implementation, trees, two pointers
Ooops_no's solution

1100.
2128E2
Submedians (Hard Version) · Tutorial
Quality: 796 global accepts · Rating: 2600 · first AC: 2025-09-04 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, constructive algorithms, data structures, math, two pointers
Ooops_no's solution

1101.
1982F
Sorting Problem Again · Tutorial
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1102.
1898F
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1103.
1736E
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1104.
1704F
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1105.
1696F
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1106.
1700F
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1107.
1700E
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1108.
1699E
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1109.
1684F
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1110.
1679F
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1680F
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Quality: 901 global accepts · Rating: 2600 · first AC: 2022-05-15 · C++20 (GCC 11-64) (first AC) · Tags: dfs and similar, divide and conquer, dsu, graphs, trees
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1112.
1657F
Words on Tree · Tutorial
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1113.
1554E
You · Tutorial
Quality: 1,374 global accepts · Rating: 2600 · first AC: 2022-03-17 · C++20 (GCC 11-64) (first AC) · Tags: dfs and similar, dp, math, number theory
Ooops_no's solution

1114.
896C
Willem, Chtholly and Seniorious · Tutorial
Quality: 4,438 global accepts · Rating: 2600 · first AC: 2022-02-03 · C++17 (GCC 7-32) (first AC) · Tags: data structures, probabilities
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1115.
1588D
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Rating: 2600 · first AC: 2021-11-20 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, dp, graphs, strings
Ooops_no's solution

1116.
1582G
Kuzya and Homework · Tutorial
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Ooops_no's solution

1117.
631E
Product Sum · Tutorial
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Ooops_no's solution

1118.
1380G
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Quality: 935 global accepts · Rating: 2600 · first AC: 2021-10-06 · C++17 (GCC 9-64) (first AC) · Tags: greedy, math, probabilities
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1119.
1380F
Strange Addition · Tutorial
Quality: 891 global accepts · Rating: 2600 · first AC: 2021-10-06 · C++17 (GCC 9-64) (first AC) · Tags: data structures, dp, matrices
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1120.
1580B
Mathematics Curriculum · Tutorial
Quality: 1,284 global accepts · Rating: 2600 · first AC: 2021-09-30 · C++17 (GCC 9-64) (first AC) · Tags: brute force, combinatorics, dp, trees
Ooops_no's solution

1121.
1566F
Points Movement · Tutorial
Quality: 1,172 global accepts · Rating: 2600 · first AC: 2021-09-13 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dp, greedy, implementation, sortings
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1122.
1569E
Playoff Restoration · Tutorial
Quality: 875 global accepts · Rating: 2600 · first AC: 2021-09-09 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, hashing, implementation, meet-in-the-middle
Ooops_no's solution

1123.
1208F
Bits And Pieces · Tutorial
Quality: 3,300 global accepts · Rating: 2600 · first AC: 2021-09-07 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, dfs and similar, dp, greedy
Ooops_no's solution

1124.
848C
Goodbye Souvenir · Tutorial
Quality: 1,578 global accepts · Rating: 2600 · first AC: 2021-08-20 · C++17 (GCC 9-64) (first AC) · Tags: data structures, divide and conquer
Ooops_no's solution

1125.
1440E
Greedy Shopping · Tutorial
Rating: 2600 · first AC: 2021-08-19 · C++17 (GCC 9-64) (first AC) · Tags: binary search, data structures, greedy
Ooops_no's solution

1126.
1061E
Politics · Tutorial
Quality: 603 global accepts · Rating: 2600 · first AC: 2021-08-11 · last AC: 2021-08-15 · C++17 (GCC 7-32) (first AC) · Tags: flows, graphs
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1127.
1515F
Phoenix and Earthquake · Tutorial
Quality: 2,076 global accepts · Rating: 2600 · first AC: 2021-05-02 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, dfs and similar, dsu, graphs, greedy, trees
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1128.
1439B
Graph Subset Problem · Tutorial
Quality: 1,652 global accepts · Rating: 2600 · first AC: 2020-11-19 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, data structures, graphs
Ooops_no's solution

1129.
1437G
Death DBMS · Tutorial
Quality: 1,262 global accepts · Rating: 2600 · first AC: 2020-10-27 · C++17 (GCC 7-32) (first AC) · Tags: data structures, string suffix structures, strings, trees
Ooops_no's solution

1130.
811E
Vladik and Entertaining Flags · Tutorial
Quality: 980 global accepts · Rating: 2600 · first AC: 2020-07-21 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dsu, graphs
Ooops_no's solution

1131.
1956E2
Nene vs. Monsters (Hard Version) · Tutorial
Quality: 1,130 global accepts · Rating: 2700 · first AC: 2024-04-15 · C++20 (GCC 13-64) (first AC) · Tags: brute force, greedy, implementation, math
Ooops_no's solution

1132.
104730F
Split · Tutorial
Rating: 2700 · first AC: 2023-11-11 · C++20 (GCC 11-64) (first AC) · Tags: —
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1133.
1817D
Toy Machine · Tutorial
Quality: 1,035 global accepts · Rating: 2700 · first AC: 2023-05-02 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, games, implementation
Ooops_no's solution

1134.
1804F
Approximate Diameter · Tutorial
Quality: 1,175 global accepts · Rating: 2700 · first AC: 2023-03-12 · C++20 (GCC 11-64) (first AC) · Tags: binary search, divide and conquer, graphs, shortest paths
Ooops_no's solution

1135.
1799F
Halve or Subtract · Tutorial
Quality: 1,082 global accepts · Rating: 2700 · first AC: 2023-02-28 · C++20 (GCC 11-64) (first AC) · Tags: binary search, brute force, dp, greedy, sortings
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1136.
1750F
Majority · Tutorial
Quality: 1,210 global accepts · Rating: 2700 · first AC: 2022-11-07 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, dp, math, strings
Ooops_no's solution

1137.
1730E
Maximums and Minimums · Tutorial
Quality: 767 global accepts · Rating: 2700 · first AC: 2022-09-26 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, data structures, divide and conquer, number theory
Ooops_no's solution

1138.
1730F
Almost Sorted · Tutorial
Quality: 743 global accepts · Rating: 2700 · first AC: 2022-09-26 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, data structures, dp
Ooops_no's solution

1139.
1733E
Conveyor · Tutorial
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1140.
1515G
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1141.
1728G
Illumination · Tutorial
Quality: 618 global accepts · Rating: 2700 · first AC: 2022-09-08 · C++20 (GCC 11-64) (first AC) · Tags: binary search, bitmasks, brute force, combinatorics, dp, math, two pointers
Ooops_no's solution

1142.
1715F
Crop Squares · Tutorial
Quality: 589 global accepts · Rating: 2700 · first AC: 2022-08-20 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, geometry, interactive, math
Ooops_no's solution

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1720E
Misha and Paintings · Tutorial
Quality: 951 global accepts · Rating: 2700 · first AC: 2022-08-18 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, data structures, greedy, implementation, math
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1144.
1682E
Unordered Swaps · Tutorial
Quality: 749 global accepts · Rating: 2700 · first AC: 2022-05-24 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, dfs and similar, graphs, greedy, math, sortings, trees
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1145.
1672H
Zigu Zagu · Tutorial
Quality: 1,130 global accepts · Rating: 2700 · first AC: 2022-04-23 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, data structures, greedy
Ooops_no's solution

1146.
1658F
Juju and Binary String · Tutorial
Quality: 924 global accepts · Rating: 2700 · first AC: 2022-04-04 · C++20 (GCC 11-64) (first AC) · Tags: brute force, constructive algorithms, greedy, math
Ooops_no's solution

1147.
1146G
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Quality: 1,046 global accepts · Rating: 2700 · first AC: 2022-02-10 · C++20 (GCC 11-64) (first AC) · Tags: dp, flows, graphs
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1148.
1634F
Fibonacci Additions · Tutorial
Quality: 1,903 global accepts · Rating: 2700 · first AC: 2022-02-07 · C++20 (GCC 11-64) (first AC) · Tags: brute force, data structures, hashing, implementation, math

Ooops_no's solution

1149.
1632E2
Distance Tree (hard version) · Tutorial
Quality: 1,198 global accepts · Rating: 2700 · first AC: 2022-01-30 · C++17 (GCC 7-32) (first AC) · Tags: binary search, dfs and similar, shortest paths, trees
Ooops_no's solution

1150.
1617E
Christmas Chocolates · Tutorial
Quality: 1,018 global accepts · Rating: 2700 · first AC: 2021-12-18 · C++20 (GCC 11-64) (first AC) · Tags: dfs and similar, dp, games, graphs, implementation, math, number theory, shortest paths, trees
Ooops_no's solution

1151.
1601D
Difficult Mountain · Tutorial
Quality: 1,942 global accepts · Rating: 2700 · first AC: 2021-11-08 · C++20 (GCC 11-64) (first AC) · Tags: data structures, dp, greedy, sortings
Ooops_no's solution

1152.
713D
Animals and Puzzle · Tutorial
Quality: 1,359 global accepts · Rating: 2700 · first AC: 2021-10-26 · last AC: 2021-10-26 · C++17 (GCC 9-64) (first AC) · Tags: binary search, data structures
Ooops_no's solution

1153.
1574F
Occurrences · Tutorial
Quality: 744 global accepts · Rating: 2700 · first AC: 2021-09-22 · C++17 (GCC 9-64) (first AC) · Tags: combinatorics, dfs and similar, dp, dsu, fft, graphs
Ooops_no's solution

1154.
1567F
One-Four Overload · Tutorial
Quality: 880 global accepts · Rating: 2700 · first AC: 2021-09-06 · C++17 (GCC 7-32) (first AC) · Tags: 2-sat, constructive algorithms, dfs and similar, dsu, graphs, implementation
Ooops_no's solution

1155.
1555F
Good Graph · Tutorial
Quality: 1,054 global accepts · Rating: 2700 · first AC: 2021-08-03 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dsu, graphs, trees
Ooops_no's solution

1156.
932F
Escape Through Leaf · Tutorial
Quality: 4,115 global accepts · Rating: 2700 · first AC: 2021-06-15 · C++17 (GCC 9-64) (first AC) · Tags: data structures, dp, geometry
Ooops_no's solution

1157.
1949K
Make Triangle · Tutorial
Quality: 449 global accepts · Rating: 2800 · first AC: 2025-09-21 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, math
Ooops_no's solution

1158.
1884E
Hard Design · Tutorial
Quality: 390 global accepts · Rating: 2800 · first AC: 2023-10-26 · C++20 (GCC 11-64) (first AC) · Tags: greedy, implementation, math
Ooops_no's solution

1159.
1826F
Fading into Fog · Tutorial
Quality: 457 global accepts · Rating: 2800 · first AC: 2023-05-05 · C++20 (GCC 11-64) (first AC) · Tags: geometry, interactive, math, probabilities
Ooops_no's solution

1160.
1732E
Location · Tutorial
Quality: 583 global accepts · Rating: 2800 · first AC: 2022-10-25 · C++20 (GCC 11-64) (first AC) · Tags: data structures, dp, math, number theory
Ooops_no's solution

1161.
1746F
Kazaee · Tutorial
Quality: 2,647 global accepts · Rating: 2800 · first AC: 2022-10-16 · C++20 (GCC 11-64) (first AC) · Tags: data structures, hashing, probabilities
Ooops_no's solution

1162.
1615F
LEGOndary Grandmaster · Tutorial
Quality: 1,149 global accepts · Rating: 2800 · first AC: 2022-09-18 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, dp, math
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1163.
1721F
Matching Reduction · Tutorial
Quality: 514 global accepts · Rating: 2800 · first AC: 2022-08-28 · C++20 (GCC 11-64) (first AC) · Tags: brute force, constructive algorithms, dfs and similar, flows, graph matchings, graphs, interactive
Ooops_no's solution

1164.
1693D
Decinc Dividing · Tutorial
Quality: 1,107 global accepts · Rating: 2800 · first AC: 2022-08-09 · last AC: 2022-08-09 · C++20 (GCC 11-64) (first AC) · Tags: brute force, data structures, divide and conquer, dp, greedy
Ooops_no's solution

1165.
1698F
Equal Reversal · Tutorial
Quality: 757 global accepts · Rating: 2800 · first AC: 2022-07-12 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, graphs, implementation, math
Ooops_no's solution

1166.
1684G
Euclid Guess · Tutorial
Quality: 785 global accepts · Rating: 2800 · first AC: 2022-05-19 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, flows, graph matchings, math, number theory
Ooops_no's solution

1167.
1654F
Minimal String Xoration · Tutorial
Quality: 1,483 global accepts · Rating: 2800 · first AC: 2022-03-20 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, data structures, divide and conquer, greedy, hashing, sortings, strings
Ooops_no's solution

1168.
1635F
Closest Pair · Tutorial
Quality: 1,392 global accepts · Rating: 2800 · first AC: 2022-03-17 · C++20 (GCC 11-64) (first AC) · Tags: data structures, greedy
Ooops_no's solution

1169.
1648D
Serious Business · Tutorial
Quality: 1,051 global accepts · Rating: 2800 · first AC: 2022-03-14 · C++20 (GCC 11-64) (first AC) · Tags: data structures, divide and conquer, dp, implementation, shortest paths
Ooops_no's solution

1170.
1608E
The Cells on the Paper · Tutorial
Quality: 486 global accepts · Rating: 2800 · first AC: 2022-01-04 · C++17 (GCC 7-32) (first AC) · Tags: binary search, implementation, sortings
Ooops_no's solution

1171.
1620F
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Ooops_no's solution

1172.
1609F
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Quality: 960 global accepts · Rating: 2800 · first AC: 2021-11-28 · C++20 (GCC 11-64) (first AC) · Tags: data structures, divide and conquer, meet-in-the-middle, two pointers
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1173.
1612F
Armor and Weapons · Tutorial
Quality: 694 global accepts · Rating: 2800 · first AC: 2021-11-24 · C++20 (GCC 11-64) (first AC) · Tags: brute force, dp, greedy, shortest paths
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794F
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Quality: 992 global accepts · Rating: 2800 · first AC: 2021-10-10 · C++17 (GCC 9-64) (first AC) · Tags: data structures
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1175.
1436F
Sum Over Subsets · Tutorial
Quality: 623 global accepts · Rating: 2800 · first AC: 2021-08-18 · C++17 (GCC 9-64) (first AC) · Tags: combinatorics, math, number theory
Ooops_no's solution

1176.
1557E
Assiut Chess · Tutorial
Quality: 764 global accepts · Rating: 2800 · first AC: 2021-08-09 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, interactive
Ooops_no's solution

1177.
1455F
String and Operations · Tutorial
Quality: 519 global accepts · Rating: 2800 · first AC: 2020-11-30 · C++17 (GCC 7-32) (first AC) · Tags: dp, greedy
Ooops_no's solution

1178.
1705F
Mark and the Online Exam · Tutorial
Quality: 695 global accepts · Rating: 2900 · first AC: 2022-07-18 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, constructive algorithms, interactive, probabilities
Ooops_no's solution

1179.
1687D
Cute number · Tutorial
Quality: 734 global accepts · Rating: 2900 · first AC: 2022-06-04 · C++20 (GCC 11-64) (first AC) · Tags: binary search, brute force, data structures, dsu, implementation, math
Ooops_no's solution

1180.
1677E
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Quality: 660 global accepts · Rating: 2900 · first AC: 2022-05-09 · C++20 (GCC 11-64) (first AC) · Tags: data structures
Ooops_no's solution

1181.
1667D
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Quality: 809 global accepts · Rating: 2900 · first AC: 2022-04-19 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, dfs and similar, dp, trees
Ooops_no's solution

1182.
1654G
Snowy Mountain · Tutorial
Quality: 457 global accepts · Rating: 2900 · first AC: 2022-03-21 · C++20 (GCC 11-64) (first AC) · Tags: data structures, dfs and similar, graphs, greedy, shortest paths, trees
Ooops_no's solution

1183.
1083C
Max Mex · Tutorial
Quality: 1,112 global accepts · Rating: 2900 · first AC: 2021-09-15 · C++17 (GCC 7-32) (first AC) · Tags: data structures, trees
Ooops_no's solution

1184.
1956F
Nene and the Passing Game · Tutorial
Quality: 483 global accepts · Rating: 3000 · first AC: 2024-04-15 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, data structures, dsu, graphs, sortings
Ooops_no's solution

1185.
793F
Julia the snail · Tutorial
Quality: 799 global accepts · Rating: 3000 · first AC: 2022-03-18 · C++20 (GCC 11-64) (first AC) · Tags: data structures, divide and conquer, dp
Ooops_no's solution

1186.
1575C
Cyclic Sum · Tutorial
Quality: 194 global accepts · Rating: 3000 · first AC: 2021-10-19 · C++17 (GCC 9-64) (first AC) · Tags: data structures, fft, number theory
Ooops_no's solution

1187.
1728F
Fishermen · Tutorial
Quality: 506 global accepts · Rating: 3100 · first AC: 2022-09-10 · C++20 (GCC 11-64) (first AC) · Tags: flows, graph matchings, greedy
Ooops_no's solution

1188.
896E
Welcome home, Chtholly · Tutorial
Quality: 2,505 global accepts · Rating: 3100 · first AC: 2022-02-03 · C++20 (GCC 11-64) (first AC) · Tags: data structures, dsu
Ooops_no's solution

1189.
765F
Souvenirs · Tutorial
Quality: 2,558 global accepts · Rating: 3100 · first AC: 2021-11-03 · C++20 (GCC 11-64) (first AC) · Tags: data structures
Ooops_no's solution

1190.
1621G
Weighted Increasing Subsequences · Tutorial
Quality: 778 global accepts · Rating: 3200 · first AC: 2022-09-12 · C++20 (GCC 11-64) (first AC) · Tags: data structures, dp, math
Ooops_no's solution

1191.
1712F
Triameter · Tutorial
Quality: 443 global accepts · Rating: 3200 · first AC: 2022-08-15 · C++20 (GCC 11-64) (first AC) · Tags: binary search, data structures, dfs and similar, trees
Ooops_no's solution

1192.
1598G
The Sum of Good Numbers · Tutorial
Quality: 405 global accepts · Rating: 3200 · first AC: 2021-10-13 · C++17 (GCC 9-64) (first AC) · Tags: hashing, math, string suffix structures, strings
Ooops_no's solution

1193.
1817E
Half-sum · Tutorial
Quality: 321 global accepts · Rating: 3400 · first AC: 2023-05-02 · C++20 (GCC 11-64) (first AC) · Tags: brute force, divide and conquer, greedy
Ooops_no's solution

1194.
105562I
It's a Kind of Magic · Tutorial
Rating: — · first AC: 2025-09-06 · C++20 (GCC 13-64) (first AC) · Tags: —
Ooops_no's solution

1195.
105562M
Mouse Trap · Tutorial
Rating: — · first AC: 2025-09-06 · C++20 (GCC 13-64) (first AC) · Tags: —
Ooops_no's solution

1196.
105562H
Hash Collision · Tutorial
Rating: — · first AC: 2025-09-06 · C++20 (GCC 13-64) (first AC) · Tags: —
Ooops_no's solution

1197.
105562C
Connect Five · Tutorial
Rating: — · first AC: 2025-09-06 · C++20 (GCC 13-64) (first AC) · Tags: —
Ooops_no's solution

1198.
105562K
Kruidnoten · Tutorial
Rating: — · first AC: 2025-09-06 · C++20 (GCC 13-64) (first AC) · Tags: —
Ooops_no's solution

1199.
105562L
Limited Library · Tutorial
Rating: — · first AC: 2025-09-06 · C++20 (GCC 13-64) (first AC) · Tags: —

Ooops_no's solution

1200.
105562F
Flowing Fountain · Tutorial
Rating: — · first AC: 2025-09-06 · C++20 (GCC 13-64) (first AC) · Tags: —
Ooops_no's solution

1201.
105562E
Evolving Etymology · Tutorial
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Ooops_no's solution

1202.
105562D
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Rating: — · first AC: 2025-09-06 · C++20 (GCC 13-64) (first AC) · Tags: —
Ooops_no's solution

1203.
105562J
Jib Job · Tutorial
Rating: — · first AC: 2025-09-06 · C++20 (GCC 13-64) (first AC) · Tags: —
Ooops_no's solution

1204.
105562A
Alphabetical Aristocrats · Tutorial
Rating: — · first AC: 2025-09-06 · C++20 (GCC 13-64) (first AC) · Tags: —
Ooops_no's solution

1205.
104848L
FoodSberry · Tutorial
Rating: — · first AC: 2024-10-02 · C++20 (GCC 13-64) (first AC) · Tags: —
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1206.
104848M
Fine Trip · Tutorial
Rating: — · first AC: 2024-10-02 · C++20 (GCC 13-64) (first AC) · Tags: —
Ooops_no's solution

1207.
104848E
Construct The Integer · Tutorial
Rating: — · first AC: 2024-10-02 · C++20 (GCC 13-64) (first AC) · Tags: —
Ooops_no's solution

1208.
104848G
Double Elimination · Tutorial
Rating: — · first AC: 2024-10-02 · C++20 (GCC 13-64) (first AC) · Tags: —
Ooops_no's solution

1209.
104848J
Spectacular Ending · Tutorial
Rating: — · first AC: 2024-10-02 · C++20 (GCC 13-64) (first AC) · Tags: —
Ooops_no's solution

1210.
104848D
Christmas Children Circle · Tutorial
Rating: — · first AC: 2024-10-02 · C++20 (GCC 13-64) (first AC) · Tags: —

Ooops_no's solution

1211.
104848H
Roman Palindromes · Tutorial
Rating: — · first AC: 2024-10-02 · C++20 (GCC 13-64) (first AC) · Tags: —
Ooops_no's solution

1212.
104848N
Integer Perimeter · Tutorial
Rating: — · first AC: 2024-10-02 · C++20 (GCC 13-64) (first AC) · Tags: —
Ooops_no's solution

1213.
104848F
Build the Non-Cactus · Tutorial
Rating: — · first AC: 2024-10-02 · C++20 (GCC 13-64) (first AC) · Tags: —
Ooops_no's solution

1214.
104848A
A Non-Palindromic Modification · Tutorial
Rating: — · first AC: 2024-10-02 · C++20 (GCC 13-64) (first AC) · Tags: —
Ooops_no's solution

1215.
104896A
Plane stretching · Tutorial
Rating: — · first AC: 2024-05-05 · C++20 (GCC 13-64) (first AC) · Tags: —
Ooops_no's solution

1216.
104730J
AôCD5QC$:C =C D BD >C$0 A¤CC¤0
Rating: — · first AC: 2023-11-11 · C++20 (GCC 11-64) (first AC) · Tags: —
Ooops_no's solution

1217.
104730I
A5KC„3D 0C' A¤ B„
Rating: — · first AC: 2023-11-11 · C++20 (GCC 11-64) (first AC) · Tags: —
Ooops_no's solution

1218.
104730A
B4CC„C ;DÄ=C O Cô5D =Dð
Rating: — · first AC: 2023-11-11 · C++20 (GCC 11-64) (first AC) · Tags: —
Ooops_no's solution

1219.
104730H
At0CD0Dt0 C" ?Cä4C @Cä:
Rating: — · first AC: 2023-11-11 · C++17 (GCC 9-64) (first AC) · Tags: —
Ooops_no's solution

1220.
104114I
Inadequate Operation · Tutorial
Rating: — · first AC: 2023-10-14 · C++20 (GCC 11-64) (first AC) · Tags: —
Ooops_no's solution

1221.
104114K
Knowledge Testing Problem · Tutorial
Rating: — · first AC: 2023-10-14 · C++20 (GCC 11-64) (first AC) · Tags: —

Ooops_no's solution

1222.
104114C
COVID · Tutorial
Rating: — · first AC: 2023-10-14 · C++20 (GCC 11-64) (first AC) · Tags: —
Ooops_no's solution

1223.
104114E
Exercise · Tutorial
Rating: — · first AC: 2023-10-14 · C++20 (GCC 11-64) (first AC) · Tags: —
Ooops_no's solution

1224.
104114H
Hanoi · Tutorial
Rating: — · first AC: 2023-10-14 · C++20 (GCC 11-64) (first AC) · Tags: —
Ooops_no's solution

1225.
104114G
Gears · Tutorial
Rating: — · first AC: 2023-10-14 · C++20 (GCC 11-64) (first AC) · Tags: —
Ooops_no's solution

1226.
104114F
Fortune over Sportsmanship · Tutorial
Rating: — · first AC: 2023-10-14 · C++20 (GCC 11-64) (first AC) · Tags: —
Ooops_no's solution

1227.
104114N
Nusret Gökçe · Tutorial
Rating: — · first AC: 2023-10-14 · C++20 (GCC 11-64) (first AC) · Tags: —
Ooops_no's solution

1228.
104114A
AppendAppendAppend · Tutorial
Rating: — · first AC: 2023-10-14 · C++20 (GCC 11-64) (first AC) · Tags: —
Ooops_no's solution

1229.
104182D
RestORe · Tutorial
Rating: — · first AC: 2023-02-12 · last AC: 2023-02-12 · C++20 (GCC 11-64) (first AC) · Tags: —
Ooops_no's solution

1230.
104182B
Hanoi Chips · Tutorial
Rating: — · first AC: 2023-02-12 · C++20 (GCC 11-64) (first AC) · Tags: —
Ooops_no's solution

1231.
104182C
Sorting Subarrays · Tutorial
Rating: — · first AC: 2023-02-12 · C++20 (GCC 11-64) (first AC) · Tags: —
Ooops_no's solution

1232.
104182A
Universal Paperclips · Tutorial
Rating: — · first AC: 2023-02-12 · C++20 (GCC 11-64) (first AC) · Tags: —

Ooops_no's solution

1233.
104094H
One-dimensional Game · Tutorial
Rating: — · first AC: 2022-12-08 · C++20 (GCC 11-64) (first AC) · Tags: —
Ooops_no's solution

1234.
103967H
String Mutation · Tutorial
Rating: — · first AC: 2022-10-16 · C++20 (GCC 11-64) (first AC) · Tags: —
Ooops_no's solution

1235.
103967F
A Tou$5DD0C¤BD°
Rating: — · first AC: 2022-10-16 · C++20 (GCC 11-64) (first AC) · Tags: —
Ooops_no's solution

1236.
101623F
Factor-Free Tree · Tutorial
Rating: — · first AC: 2022-05-24 · C++20 (GCC 11-64) (first AC) · Tags: —
Ooops_no's solution

1237.
1036327
B$0Cd5C´KC' 3D CCp
Rating: — · first AC: 2022-03-31 · C++20 (GCC 11-64) (first AC) · Tags: —
Ooops_no's solution

1238.
103631C
A„±D$5D 5D =D´5 C$KDT>CD=D´5
Rating: — · first AC: 2022-03-31 · C++20 (GCC 11-64) (first AC) · Tags: —
Ooops_no's solution

1239.
103575E
Draft Laws · Tutorial
Rating: — · first AC: 2022-03-17 · C++20 (GCC 11-64) (first AC) · Tags: —
Ooops_no's solution

1240.
103476D
Planar Tree · Tutorial
Rating: — · first AC: 2021-12-13 · C++20 (GCC 11-64) (first AC) · Tags: —
Ooops_no's solution

1241.
103476B
Julia and Flower Beds · Tutorial
Rating: — · first AC: 2021-12-13 · C++20 (GCC 11-64) (first AC) · Tags: —
Ooops_no's solution

1242.
103476A
Missing Letters · Tutorial
Rating: — · first AC: 2021-12-13 · C++20 (GCC 11-64) (first AC) · Tags: —
Ooops_no's solution

1243.
103426E
Reconstructing Pairs · Tutorial
Rating: — · first AC: 2021-11-22 · C++20 (GCC 11-64) (first AC) · Tags: —

Ooops_no's solution

1244.

103102H

AND = OR · Tutorial

Rating: — · first AC: 2021-10-28 · C++20 (GCC 11-64) (first AC) · Tags: —

Ooops_no's solution

1245.

101136C

AD@CT?CÔ5CR 7C :C´8CÔ0CÔ8CP · Tutorial

Rating: — · first AC: 2021-08-10 · C++17 (GCC 7-32) (first AC) · Tags: —

Ooops_no's solution

1246.

101136G

A4¤C´>C$>C´>CÄ:C · Tutorial

Rating: — · first AC: 2021-08-10 · C++17 (GCC 7-32) (first AC) · Tags: —

Ooops_no's solution

1247.

101136E

B 5D 8C ; · Tutorial

Rating: — · first AC: 2021-08-10 · C++17 (GCC 7-32) (first AC) · Tags: —

Ooops_no's solution

1248.

101136B

AÔ¤CÄ5DT0 D ?D 0C$0 · Tutorial

Rating: — · first AC: 2021-08-10 · C++17 (GCC 7-32) (first AC) · Tags: —

Ooops_no's solution

1249.

101136I

Aä?CT@C FC„O «Aô5D 5D BC =Cä2C¤0» · Tutorial

Rating: — · first AC: 2021-08-10 · C++17 (GCC 7-32) (first AC) · Tags: —

Ooops_no's solution

1250.

101136K

B$0CÔ0¡CÄODt8 C, ´8D :C´NDt0DäICT5 C„;C‹° · Tutorial

Rating: — · first AC: 2021-08-10 · C++17 (GCC 7-32) (first AC) · Tags: —

Ooops_no's solution

1251.

101136J

B$@D4CÔ>D BC, ?CT@CT?C„AC¤8 · Tutorial

Rating: — · first AC: 2021-08-10 · C++17 (GCC 7-32) (first AC) · Tags: —

Ooops_no's solution

1252.

101136A

A ›C(„>C' :D CC4;D´9 D BCä; · Tutorial

Rating: — · first AC: 2019-04-22 · last AC: 2021-08-10 · C++17 (GCC 7-32) (first AC) · Tags: —

Ooops_no's solution

1253.

101136D

BÔ¤C=0C´0D$>D · Tutorial

Rating: — · first AC: 2019-04-22 · last AC: 2021-08-10 · C++17 (GCC 7-32) (first AC) · Tags: —

Ooops_no's solution

1254.

101136H

«A¤BCâ EC¡GCTB D BC BDÂ <C„;C´8Cä=CT@Cä<?» · Tutorial

Rating: — · first AC: 2019-04-22 · last AC: 2021-08-10 · C++17 (GCC 7-32) (first AC) · Tags: —

Ooops_no's solution

1255.

1192B

Dynamic Diameter · Tutorial

Quality: 1,560 global accepts · Rating: — · first AC: 2021-07-12 · C++17 (GCC 9-64) (first AC) · Tags: *special, data structures, dfs and similar, divide and conquer, trees

Ooops_no's solution

1256.

103113F

Aô@CäC$8D$5 B4AC´>C$8CR C 4C GC€

Rating: — · first AC: 2021-06-03 · C++17 (GCC 9-64) (first AC) · Tags: —

Ooops_no's solution

1257.

103113J

B BD>C¤>C$KC' C@

Rating: — · first AC: 2021-06-03 · C++17 (GCC 9-64) (first AC) · Tags: —

Ooops_no's solution

1258.

103113G

At0TAä@CDC!

Rating: — · first AC: 2021-06-03 · C++17 (GCC 9-64) (first AC) · Tags: —

Ooops_no's solution

1259.

103113C

B$5Cä@C„O A„3D

Rating: — · first AC: 2021-06-03 · C++17 (GCC 9-64) (first AC) · Tags: —

Ooops_no's solution

1260.

103113B

B BD0CÔ=D´9 Aô>D OCD>C

Rating: — · first AC: 2021-06-03 · C++17 (GCC 9-64) (first AC) · Tags: —

Ooops_no's solution

1261.

103113K

AôCD4Dt5D" D 0DD>C

Rating: — · first AC: 2021-06-03 · C++17 (GCC 9-64) (first AC) · Tags: —

Ooops_no's solution

1262.

103113E

A 8DC0Dò C 3C„O

Rating: — · first AC: 2021-06-03 · C++17 (GCC 9-64) (first AC) · Tags: —

Ooops_no's solution

1263.

103113A

B4@C 2CÔ5CÔ8CR A AÔ A

Rating: — · first AC: 2021-06-03 · C++17 (GCC 9-64) (first AC) · Tags: —

Ooops_no's solution

1264.

101764F

Aä3Cä@Cä4 AÄ0D 8Cà

Rating: — · first AC: 2021-03-27 · C++17 (GCC 7-32) (first AC) · Tags: —

Ooops_no's solution

1265.

1017134

AÄ>CÔ8D$>D 8CÔ3 D$@D41

Rating: — · first AC: 2021-01-10 · C++17 (GCC 9-64) (first AC) · Tags: —

Ooops_no's solution

1266.

102873F

Game on Grid · Tutorial

Rating: — · first AC: 2020-11-27 · C++17 (GCC 7-32) (first AC) · Tags: —

Ooops_no's solution

1267.

102873E

Count Substrings · Tutorial

Rating: — · first AC: 2020-11-27 · C++17 (GCC 7-32) (first AC) · Tags: —

Ooops_no's solution

1268.

101154H

AôCD$5D„5D BC$8CR AC¤2Cä7DÂ <C„@D°

Rating: — · first AC: 2020-11-10 · C++17 (GCC 7-32) (first AC) · Tags: —

Ooops_no's solution

1269.

100266H

AôDC¤8CÔ4D >CÄ=D´5 Dt8D ;C

Rating: — · first AC: 2020-10-06 · C++17 (GCC 7-32) (first AC) · Tags: —

Ooops_no's solution

1270.

100296K

A$8D 8D

Rating: — · first AC: 2020-10-01 · C++17 (GCC 7-32) (first AC) · Tags: —

Ooops_no's solution

1271.

100296J

At0C4@C =Cô0D ?Cä@D

Rating: — · first AC: 2020-10-01 · C++17 (GCC 7-32) (first AC) · Tags: —

Ooops_no's solution

1272.

100296C

A4=tCä<D² 8 Aä4C„=Cä:C O C4>D 0

Rating: — · first AC: 2020-10-01 · C++17 (GCC 7-32) (first AC) · Tags: —

Ooops_no's solution

1273.

100296E

B$5C$5D>CÔ=D´5 CÔ>CÄ5D 0

Rating: — · first AC: 2020-10-01 · C++17 (GCC 7-32) (first AC) · Tags: —

Ooops_no's solution

1274.

100296G

AôDCa7D°

Rating: — · first AC: 2020-10-01 · C++17 (GCC 7-32) (first AC) · Tags: —

Ooops_no's solution

1275.

100296H

At0D”8D”5CÔ=Cä5 D >CT4C„=CT=C„5

Rating: — · first AC: 2020-10-01 · C++17 (GCC 7-32) (first AC) · Tags: —

Ooops_no's solution

1276.

100296I

AôD5D$OC48C$0CÔ8CR :C =C BC

Rating: — · first AC: 2020-10-01 · C++17 (GCC 7-32) (first AC) · Tags: —

Ooops_no's solution

1277.

100296A

Aä;CT3C, 4C$>C„GCÔKCR ?CäAC´5CD>C$0D$5C´LCÔ>D BC€

Rating: — · first AC: 2020-10-01 · C++17 (GCC 7-32) (first AC) · Tags: —

Ooops_no's solution

1278.

100296D

AôC¤@C AC¤0 Ct0C >D 0

Rating: — · first AC: 2020-10-01 · C++17 (GCC 7-32) (first AC) · Tags: —

Ooops_no's solution

1279.

100296B

A4D CB 'CP

Rating: — · first AC: 2020-10-01 · C++17 (GCC 7-32) (first AC) · Tags: —

Ooops_no's solution

1280.

101587H

AÄ>D BC, ?Cä:D4?C 5D" ?D >CDCC¤BD°

Rating: — · first AC: 2020-09-30 · GNU C++11 (first AC) · Tags: —

Ooops_no's solution

1281.

101587F

A 5C>Cô0D =Cä5 CôCD$5D„5D BC$8CP

Rating: — · first AC: 2020-09-30 · C++17 (GCC 9-64) (first AC) · Tags: —

Ooops_no's solution

1282.

101587G

AÄ>D BC, 8 Cô>CD?CäAC´5CD>C$0D$5C´LCÔ>D BC€

Rating: — · first AC: 2020-09-30 · C++17 (GCC 9-64) (first AC) · Tags: —

Ooops_no's solution

1283.

101587B

A40C>D ?C 7Cä@Cð

Rating: — · first AC: 2020-09-30 · C++17 (GCC 9-64) (first AC) · Tags: —

Ooops_no's solution

1284.

101587E

A„5C´QC

Rating: — · first AC: 2020-09-30 · C++17 (GCC 9-64) (first AC) · Tags: —

Ooops_no's solution

1285.

101587I

AÔ>D BC ;DÄ=C O CôCD„:C

Rating: — · first AC: 2020-09-30 · C++17 (GCC 9-64) (first AC) · Tags: —

Ooops_no's solution

1286.

101587C

AÄ>D BC, 8 Cô0D >C´L

Rating: — · first AC: 2020-09-30 · C++17 (GCC 9-64) (first AC) · Tags: —

Ooops_no's solution

1287.

101587A

A 0Cô„C€

Rating: — · first AC: 2020-09-30 · C++17 (GCC 9-64) (first AC) · Tags: —

Ooops_no's solution

1288.

101587D

AÄ0D$@C„FC C„:C · Tutorial

Rating: — · first AC: 2020-09-30 · C++17 (GCC 9-64) (first AC) · Tags: —

Ooops_no's solution

1289.

102739H

AD>D BC 2C¤0 CT4D° · Tutorial

Rating: — · first AC: 2020-09-27 · C++17 (GCC 7-32) (first AC) · Tags: —

Ooops_no's solution

1290.

102137E

BFG9000 · Tutorial

Rating: — · first AC: 2020-09-19 · C++17 (GCC 9-64) (first AC) · Tags: —

Ooops_no's solution

1291.

102137K

A$>C 8 Cä2DdK · Tutorial

Rating: — · first AC: 2020-09-19 · C++17 (GCC 7-32) (first AC) · Tags: —

Ooops_no's solution

1292.

102137G

A¤BCâ ?Cä1CT4C„B? · Tutorial

Rating: — · first AC: 2020-09-19 · C++17 (GCC 7-32) (first AC) · Tags: —

Ooops_no's solution

1293.

102137C

AD>CÄ0D„=CT5 Ct0CD0CÔ8CP · Tutorial

Rating: — · first AC: 2020-09-19 · C++17 (GCC 7-32) (first AC) · Tags: —

Ooops_no's solution

1294.

102137D

AD>C@Câ ?Cä6C ;Cä2C BDÂ 2 A B4 B · Tutorial

Rating: — · first AC: 2020-09-19 · C++17 (GCC 9-64) (first AC) · Tags: —

Ooops_no's solution

1295.

102137H

AÄ>C¡¤Cä<CT@C · Tutorial

Rating: — · first AC: 2020-09-19 · C++17 (GCC 7-32) (first AC) · Tags: —

Ooops_no's solution

1296.

102137I

A¤2C @D$8D C C, 4C GD2 2 Cô@C„4C GD0 · Tutorial

Rating: — · first AC: 2020-09-19 · C++17 (GCC 7-32) (first AC) · Tags: —

Ooops_no's solution

1297.

102137J

AÔCD$5D„5D BC$8Dò C =C€ · Tutorial

Rating: — · first AC: 2020-09-19 · C++17 (GCC 7-32) (first AC) · Tags: —

Ooops_no's solution

1298.

102137B

B43C4C 9 Dt8D ;Câ · Tutorial

Rating: — · first AC: 2020-09-19 · C++17 (GCC 7-32) (first AC) · Tags: —

Ooops_no's solution

1299.

1024807

A 0CÔCä<C B

Rating: — · first AC: 2020-09-16 · C++17 (GCC 9-64) (first AC) · Tags: —

Ooops_no's solution

1300.

100266J

B ÔCô@CT<C BC„7CÀ

Rating: — · first AC: 2020-09-14 · C++17 (GCC 7-32) (first AC) · Tags: —

Ooops_no's solution

1301.

100266A

A 0CÔ2

Rating: — · first AC: 2020-09-14 · C++17 (GCC 9-64) (first AC) · Tags: —

Ooops_no's solution

1302.

100266I

AÔ5Cä1D´GCÔKC’ MC¤ACô>CÔ0D

Rating: — · first AC: 2020-09-14 · C++17 (GCC 7-32) (first AC) · Tags: —

Ooops_no's solution

1303.

100266C

A7C=CÂ HC„DD 0

Rating: — · first AC: 2020-09-14 · C++17 (GCC 9-64) (first AC) · Tags: —

Ooops_no's solution

1304.

100266G

AäTCT=CÔ8C’ ?C @C

Rating: — · first AC: 2020-09-14 · C++17 (GCC 9-64) (first AC) · Tags: —

Ooops_no's solution

1305.

100266D

A 0C5Ct=DÀ

Rating: — · first AC: 2020-09-14 · C++17 (GCC 7-32) (first AC) · Tags: —

Ooops_no's solution

1306.

100266B

B BC 2C¤0

Rating: — · first AC: 2020-09-14 · C++17 (GCC 9-64) (first AC) · Tags: —

Ooops_no's solution

1307.

100266F

A 0C40CD>Dt=Cä5 D4@C 2CÔ5CÔ8CP

Rating: — · first AC: 2020-09-14 · C++17 (GCC 7-32) (first AC) · Tags: —

Ooops_no's solution

1308.

100266E

B 0C4CT;CT=C„5 C¤>D >C´5CAD2C

Rating: — · first AC: 2020-09-14 · C++17 (GCC 7-32) (first AC) · Tags: —

Ooops_no's solution

1309.

102726H

Wifi Points · Tutorial

Rating: — · first AC: 2020-09-12 · C++17 (GCC 9-64) (first AC) · Tags: —

Ooops_no's solution

1310.
102726F
Zoom Exercises · Tutorial
Rating: — · first AC: 2020-09-12 · C++17 (GCC 9-64) (first AC) · Tags: —
Ooops_no's solution

1311.
102726E
Headquarters · Tutorial
Rating: — · first AC: 2020-09-12 · C++17 (GCC 9-64) (first AC) · Tags: —
Ooops_no's solution

1312.
102726D
Zoom Clumps · Tutorial
Rating: — · first AC: 2020-09-12 · C++17 (GCC 9-64) (first AC) · Tags: —
Ooops_no's solution

1313.
100529K
A¤@CTAD$8C¤8-CÔ>C´8C¤8
Rating: — · first AC: 2020-09-10 · C++17 (GCC 7-32) (first AC) · Tags: —
Ooops_no's solution

1314.
100529C
AÏ0C8aCT2C =C„5
Rating: — · first AC: 2020-09-10 · C++17 (GCC 7-32) (first AC) · Tags: —
Ooops_no's solution

1315.
100529F
AÔ AB8 AÔ A
Rating: — · first AC: 2020-09-10 · C++17 (GCC 7-32) (first AC) · Tags: —
Ooops_no's solution

1316.
100529E
A„3D 0
Rating: — · first AC: 2020-09-10 · C++17 (GCC 7-32) (first AC) · Tags: —
Ooops_no's solution

1317.
100529G
AÄ5D ¸C„=
Rating: — · first AC: 2020-09-10 · C++17 (GCC 7-32) (first AC) · Tags: —
Ooops_no's solution

1318.
100529H
B 5C48D BD 0Dd8Dò =C >C´8CÄ?C„0CDC
Rating: — · first AC: 2020-09-10 · C++17 (GCC 7-32) (first AC) · Tags: —
Ooops_no's solution

1319.
100529J
AÔ@CT>C @C 7Cä2C =C„5 Cô>D ;CT4Cä2C BCT;DÄ=CäAD$8
Rating: — · first AC: 2020-09-10 · C++17 (GCC 7-32) (first AC) · Tags: —
Ooops_no's solution

1320.
100529B
B„0DT<C BD°
Rating: — · first AC: 2020-09-10 · C++17 (GCC 7-32) (first AC) · Tags: —

Ooops_no's solution

1321.

100529D

ADNCÔK · Tutorial

Rating: — · first AC: 2020-09-10 · C++17 (GCC 7-32) (first AC) · Tags: —

Ooops_no's solution

1322.

100529A

ABCD-C¤C@ · Tutorial

Rating: — · first AC: 2020-09-10 · C++17 (GCC 7-32) (first AC) · Tags: —

Ooops_no's solution

1323.

102203F

A BC,C„>D$5C¤0 · Tutorial

Rating: — · first AC: 2020-08-04 · C++17 (GCC 7-32) (first AC) · Tags: —

Ooops_no's solution

1324.

102203L

A" ?C¤8D :C E C„AD$8CÔK · Tutorial

Rating: — · first AC: 2020-05-16 · C++17 (GCC 7-32) (first AC) · Tags: —

Ooops_no's solution

1325.

1017147

A¤@C ACäBC DCT9CT@C$5D :C · Tutorial

Rating: — · first AC: 2019-12-06 · C++17 (GCC 7-32) (first AC) · Tags: —

Ooops_no's solution

1326.

1012541

A¤0CÄ?D4A · Tutorial

Rating: — · first AC: 2019-07-01 · C++17 (GCC 7-32) (first AC) · Tags: —

Ooops_no's solution

1327.

1012925

A 2D$¤CÄ0D$8Ct8D >C$0CÔ=Cä5 D4?D 0C$;CT=C„5 CD>D BC 2C¤>C• · Tutorial

Rating: — · first AC: 2019-01-14 · C++17 (GCC 7-32) (first AC) · Tags: —

Ooops_no's solution

1328.

102023F

B4CC„GD$>Cd5CÔ8CR 4D >CÔ>C · Tutorial

Rating: — · first AC: 2019-01-13 · C++17 (GCC 7-32) (first AC) · Tags: —

Ooops_no's solution

1329.

102058L

Repetitive Palindrome · Tutorial

Rating: — · first AC: 2019-01-03 · Python 3 (first AC) · Tags: —

Ooops_no's solution

1330.

102023C

A 8D$¤C$KC’ 0C$BCä<C B · Tutorial

Rating: — · first AC: 2019-01-03 · Python 3 (first AC) · Tags: —

Ooops_no's solution

1331.

102023E

AD¤DBC 2C¤0 · Tutorial

Rating: — · first AC: 2019-01-03 · Python 3 (first AC) · Tags: —

Ooops_no's solution

1332.

102023A

B 1C;C„FC @CT7D4;DÄBC BCä2

Rating: — · first AC: 2019-01-03 · Python 3 (first AC) · Tags: —

Ooops_no's solution

1333.

102025E

BD>D$»D >C >D" D 8CÒÔ4CRÔ C ;DÄ4C

Rating: — · first AC: 2019-01-02 · Python 3 (first AC) · Tags: —

Ooops_no's solution

1334.

102025A

B 1Cä@D BCä@Cä=CÔ8C¤>C

Rating: — · first AC: 2019-01-02 · Python 3 (first AC) · Tags: —

Ooops_no's solution

1335.

1017146

B BC@C O C¤=C„3C

Rating: — · first AC: 2018-12-22 · PyPy 3 (first AC) · Tags: —

Ooops_no's solution

1336.

393A

Nineteen · Tutorial

Quality: 6,992 global accepts · Rating: — · first AC: 2018-12-19 · Python 3 (first AC) · Tags: —

Ooops_no's solution

1337.

1017145

B 4C;CT=C„5 Dt8D 5C°

Rating: — · first AC: 2018-12-17 · Python 3 (first AC) · Tags: —

Ooops_no's solution

1338.

101980A

B 4DTC9 D$@CTCC4>C´LCÔ8C¢

Rating: — · first AC: 2018-11-08 · Python 3 (first AC) · Tags: —

Ooops_no's solution

1339.

101941I

B 1C05D Ô:Cä;C

Rating: — · first AC: 2018-11-01 · Python 3 (first AC) · Tags: —

Ooops_no's solution