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Rating: 800 · first AC: 2024-09-25 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, greedy, math, number theory
SoloRE's solution

112.
1654B
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SoloRE's solution

113.
1654A
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114.
1616A
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1994A
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1982A
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117.
1957A
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1746A
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1615A
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1764A
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1942A
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1842A
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1935A
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124.
1934A
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125.
1930A
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SoloRE's solution

126.
1929B
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1929A
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1918A
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1492A
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1921A
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1919B
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1916A
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1909A
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1917A
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1913A
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1907A
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1890A
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1878A
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1882A
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154.
1879A
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155.
1873D
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1873C
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1873B
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1873A
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1870A
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2195B
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2185C
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2171B
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2149C
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2148C
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2132B
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1973A
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170.
2102B
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171.
2102A
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172.
1990A
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173.
2125B
Left and Down · Tutorial
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174.
2062B
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SoloRE's solution

175.
2110B
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SoloRE's solution

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177.
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178.
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180.
1609A
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1764B
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1918B
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186.
1904A
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187.
1617B
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1888A
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189.
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2192B
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2193C
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2176B
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2156B
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195.
2167D
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2154B
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SoloRE's solution

197.
2162B
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SoloRE's solution

198.
2145B
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2147B
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2144B
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greedy
SoloRE's solution

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2148D
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SoloRE's solution

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1955B
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SoloRE's solution

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2132C1
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2000C
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1987B
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2005B1
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218.
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219.
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`1930B`
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Quality: 17,661 global accepts · Rating: 1000 · first AC: 2024-02-17 · C++20 (GCC 11-64) (first AC) · Tags: brute force, constructive algorithms, math

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1916B
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Quality: 31,913 global accepts · Rating: 1000 · first AC: 2023-12-30 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, math, number theory
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222.
1913B
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223.
1907B
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224.
1894B
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Quality: 18,108 global accepts · Rating: 1000 · first AC: 2023-11-07 · last AC: 2023-11-10 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms
SoloRE's solution

225.
1888B
Raspberries · Tutorial
Rating: 1000 · first AC: 2023-10-22 · C++14 (GCC 6-32) (first AC) · Tags: math, number theory
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226.
2208B
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SoloRE's solution

227.
2195C
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2193D
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SoloRE's solution

229.
2185D
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230.
2184B
Hourglass · Tutorial
Quality: 24,111 global accepts · Rating: 1100 · first AC: 2026-01-12 · C++23 (GCC 14-64, msys2) (first AC) · Tags: math

SoloRE's solution

231.
2184C
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SoloRE's solution

232.
2183B
Yet Another MEX Problem · Tutorial
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SoloRE's solution

233.
2179C
Blackslex and Number Theory · Tutorial
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SoloRE's solution

234.
2173B
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235.
2171C1
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236.
2162C
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SoloRE's solution

237.
2155B
Abraham's Great Escape · Tutorial
Quality: 16,989 global accepts · Rating: 1100 · first AC: 2025-10-08 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, graphs
SoloRE's solution

238.
1993B
Parity and Sum · Tutorial
Quality: 26,449 global accepts · Rating: 1100 · first AC: 2025-08-14 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, greedy
SoloRE's solution

239.
1995B1
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Quality: 20,987 global accepts · Rating: 1100 · first AC: 2025-08-13 · C++20 (GCC 13-64) (first AC) · Tags: binary search, brute force, greedy, sortings, two pointers
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1997C
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structures, greedy
SoloRE's solution

241.
1997B
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Quality: 23,470 global accepts · Rating: 1100 · first AC: 2025-08-13 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, two pointers
SoloRE's solution

242.
2131C
Make it Equal · Tutorial
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SoloRE's solution

243.
2130B
Pathless · Tutorial
Quality: 21,397 global accepts · Rating: 1100 · first AC: 2025-08-06 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms
SoloRE's solution

244.
2128B
Deque Process · Tutorial
Quality: 21,421 global accepts · Rating: 1100 · first AC: 2025-07-28 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, greedy, sortings, two pointers
SoloRE's solution

245.
2125C
Count Good Numbers · Tutorial
Quality: 22,752 global accepts · Rating: 1100 · first AC: 2025-07-22 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, combinatorics, math, number theory
SoloRE's solution

246.
2122B
Pile Shuffling · Tutorial
Quality: 15,224 global accepts · Rating: 1100 · first AC: 2025-07-19 · C++20 (GCC 13-64) (first AC) · Tags: greedy, math
SoloRE's solution

247.
2111C
Equal Values · Tutorial
Quality: 19,440 global accepts · Rating: 1100 · first AC: 2025-07-14 · C++20 (GCC 13-64) (first AC) · Tags: brute force, greedy, two pointers
SoloRE's solution

248.
2111B
Fibonacci Cubes · Tutorial
Quality: 17,884 global accepts · Rating: 1100 · first AC: 2025-07-14 · C++20 (GCC 13-64) (first AC) · Tags: brute force, dp, implementation, math
SoloRE's solution

249.
2084B
MIN = GCD · Tutorial
Quality: 16,618 global accepts · Rating: 1100 · first AC: 2025-07-03 · C++20 (GCC 13-64) (first AC) · Tags: greedy, math, number theory
SoloRE's solution

250.
2112B
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SoloRE's solution

251.
2107B
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Quality: 19,804 global accepts · Rating: 1100 · first AC: 2025-05-05 · C++23 (GCC 14-64, msys2) (first AC) · Tags: games, greedy, math
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252.
2103B
Binary Typewriter · Tutorial
Quality: 17,707 global accepts · Rating: 1100 · first AC: 2025-04-21 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, math
SoloRE's solution

253.
2096B
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Quality: 16,573 global accepts · Rating: 1100 · first AC: 2025-04-19 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, math, sortings
SoloRE's solution

254.
2074C
XOR and Triangle · Tutorial
Quality: 21,972 global accepts · Rating: 1100 · first AC: 2025-03-11 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, brute force, geometry, greedy, probabilities
SoloRE's solution

255.
2071B
Perfecto · Tutorial
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SoloRE's solution

256.
2070B
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Quality: 19,691 global accepts · Rating: 1100 · first AC: 2025-02-27 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, implementation, math
SoloRE's solution

257.
2064B
Variety is Discouraged · Tutorial
Quality: 20,121 global accepts · Rating: 1100 · first AC: 2025-02-16 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, constructive algorithms, greedy, two pointers
SoloRE's solution

258.
2061B
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Quality: 14,692 global accepts · Rating: 1100 · first AC: 2025-01-20 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, geometry
SoloRE's solution

259.
2029B
Replacement · Tutorial
Quality: 11,742 global accepts · Rating: 1100 · first AC: 2025-01-17 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, games, strings
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260.
1604B
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261.
1731B
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262.
1610B
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263.
1609B
William the Vigilant · Tutorial
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264.
1616B
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1994B
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SoloRE's solution

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1957B
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1942B
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1842B
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1492B
Card Deck · Tutorial
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SoloRE's solution

270.
1917B
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1905B
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1904B
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SoloRE's solution

273.
1902B
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1891B
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275.
1884B
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276.
1873E
Building an Aquarium · Tutorial
Quality: 43,466 global accepts · Rating: 1100 · first AC: 2023-09-21 · C++17 (GCC 7-32) (first AC) · Tags: binary search, sortings
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277.
2196A
Game with a Fraction · Tutorial
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278.
2182C
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279.
2178C
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SoloRE's solution

280.
2170B
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2161C
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Quality: 12,561 global accepts · Rating: 1200 · first AC: 2025-11-13 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, greedy, sortings, two pointers
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282.
2149D
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283.
2148E
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284.
2136C
Against the Difference · Tutorial
Rating: 1200 · first AC: 2025-08-29 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, dp
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285.
2134C
Even Larger · Tutorial
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286.
2134B
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287.
2128C
Leftmost Below · Tutorial
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288.
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290.
1987C
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291.
2003C
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292.
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293.
2056C
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294.
2119B
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2062C
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Quality: 18,391 global accepts · Rating: 1200 · first AC: 2025-07-04 · C++20 (GCC 13-64) (first AC) · Tags: brute force, math
SoloRE's solution

296.
2053B
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SoloRE's solution

297.
2118B
Make It Permutation · Tutorial
Quality: 20,037 global accepts · Rating: 1200 · first AC: 2025-06-12 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms
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298.
2091D
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SoloRE's solution

299.
2085B
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SoloRE's solution

300.
2072C
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SoloRE's solution

301.
2069B
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302.
2067B
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303.
1834C
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SoloRE's solution

304.
2002C
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Quality: 17,706 global accepts · Rating: 1200 · first AC: 2025-01-18 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, geometry, greedy, math
SoloRE's solution

305.
2039C1
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1485B
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1954C
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1954B
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309.
1951B
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1934B
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SoloRE's solution

312.
1928B
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SoloRE's solution

313.
1925B
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314.
1922B
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1916C
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316.
1909B
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1870B
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318.
2208C
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319.
2201A1
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320.
2192C
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321.
2195D
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322.
2187A
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SoloRE's solution

323.
2189C1
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SoloRE's solution

324.
2193E
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Quality: 15,206 global accepts · Rating: 1300 · first AC: 2026-01-25 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dp, math, number theory, shortest paths
SoloRE's solution

325.
2179D
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Quality: 13,515 global accepts · Rating: 1300 · first AC: 2025-12-23 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, constructive algorithms, greedy, math
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326.
2176C
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327.
2170C
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Quality: 11,250 global accepts · Rating: 1300 · first AC: 2025-11-28 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, greedy, two pointers
SoloRE's solution

328.
2165A
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Quality: 14,120 global accepts · Rating: 1300 · first AC: 2025-11-16 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, greedy
SoloRE's solution

329.
2145C
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2152B
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SoloRE's solution

331.
2144C
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SoloRE's solution

332.
1955C
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SoloRE's solution

333.
1973B
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SoloRE's solution

334.
1981B
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335.
2127B
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336.
2130C
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337.
2056B
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338.
2101A
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339.
2124C
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2119C
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341.
2112C
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342.
2118C
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2108B
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344.
2091E
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345.
2072D
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346.
1746C
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347.
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348.
1615B
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SoloRE's solution

349.
1942C1
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1922C
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351.
1913C
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SoloRE's solution

352.
1617C
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SoloRE's solution

353.
1902C
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SoloRE's solution

354.
1890C
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SoloRE's solution

355.
1882B
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356.
1879C
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SoloRE's solution

357.
1873F
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358.
1870C
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Quality: 13,114 global accepts · Rating: 1300 · first AC: 2023-09-18 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, dp, implementation, math, two pointers
SoloRE's solution

359.
2190B1
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SoloRE's solution

360.
2157C
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SoloRE's solution

361.
2171D
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SoloRE's solution

362.
2171C2
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SoloRE's solution

363.
2156C
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Quality: 12,287 global accepts · Rating: 1400 · first AC: 2025-11-11 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, math, number theory
SoloRE's solution

364.
2154C1
No Cost Too Great (Easy Version) · Tutorial
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365.
2162D
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Quality: 12,367 global accepts · Rating: 1400 · first AC: 2025-10-17 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, interactive
SoloRE's solution

366.
2152C
Triple Removal · Tutorial
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SoloRE's solution

367.
1955D
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SoloRE's solution

368.
2132C2
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369.
2000E
Photoshoot for Gorillas · Tutorial
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SoloRE's solution

370.
1993C
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SoloRE's solution

371.
2131E
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SoloRE's solution

372.
2131D
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Quality: 14,324 global accepts · Rating: 1400 · first AC: 2025-08-10 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, graphs, greedy, trees
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373.
2127C
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SoloRE's solution

374.
2110C
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375.
2111D
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2034C
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2084C
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378.
2123E
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SoloRE's solution

379.
1830A
Copil Copac Draws Trees · Tutorial
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380.
1967B1
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381.
2098C
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SoloRE's solution

382.
2098B
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SoloRE's solution

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2074D
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SoloRE's solution

384.
2067D
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385.
2035C
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1648A
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387.
1654C
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388.
2009E
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SoloRE's solution

389.
1951C
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SoloRE's solution

390.
1764C
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391.
1929C
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SoloRE's solution

392.
1918C
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1909C
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394.
1905C
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1904C
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1895C
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397.
1888D1
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SoloRE's solution

398.
1888C
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1878E
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2195E
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2183D1
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402.
2185E
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2153C
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2163C
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2155C
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2149E
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407.
2147C
Rabbits · Tutorial
Quality: 9,750 global accepts · Rating: 1500 · first AC: 2025-09-20 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, dp, greedy, implementation
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408.
1997D
Maximize the Root · Tutorial
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2003D1
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410.
2107C
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SoloRE's solution

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2109C1
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2057C
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SoloRE's solution

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2053C
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SoloRE's solution

414.
2115A
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SoloRE's solution

415.
2108C
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Quality: 14,686 global accepts · Rating: 1500 · first AC: 2025-05-01 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, brute force, data structures, dp, dsu, graphs, greedy, implementation
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416.
2075C
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SoloRE's solution

417.
2069C
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418.
2067C
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Quality: 12,733 global accepts · Rating: 1500 · first AC: 2025-02-11 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, dfs and similar, greedy, math
SoloRE's solution

419.
1616C
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SoloRE's solution

420.
1842C
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Quality: 16,496 global accepts · Rating: 1500 · first AC: 2024-03-27 · C++17 (GCC 7-32) (first AC) · Tags: dp
SoloRE's solution

421.
1925C
Did We Get Everything Covered? · Tutorial
Rating: 1500 · first AC: 2024-01-27 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, dp, greedy, implementation, strings
SoloRE's solution

422.
1492C
Maximum width · Tutorial

Quality: 17,497 global accepts · Rating: 1500 · first AC: 2024-01-26 · C++20 (GCC 11-64) (first AC) · Tags: binary search, data structures, dp, greedy, two pointers
SoloRE's solution

423.
1873G
ABBC or BACB · Tutorial
Quality: 16,845 global accepts · Rating: 1500 · first AC: 2023-09-21 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy
SoloRE's solution

424.
2196B
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Quality: 8,584 global accepts · Rating: 1600 · first AC: 2026-02-12 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, math, two pointers
SoloRE's solution

425.
2194D
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SoloRE's solution

426.
2193F
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Quality: 8,465 global accepts · Rating: 1600 · first AC: 2026-01-25 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dp, greedy
SoloRE's solution

427.
2184D
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Quality: 9,504 global accepts · Rating: 1600 · first AC: 2026-01-12 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, dp, math
SoloRE's solution

428.
2182D
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Quality: 8,952 global accepts · Rating: 1600 · first AC: 2025-12-29 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, dp, greedy, math
SoloRE's solution

429.
2157D
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SoloRE's solution

430.
2171F
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Quality: 7,129 global accepts · Rating: 1600 · first AC: 2025-11-20 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, constructive algorithms, data structures, dp, dsu, greedy, implementation, trees
SoloRE's solution

431.
2167E
khba Loves to Sleep! · Tutorial
Quality: 9,069 global accepts · Rating: 1600 · first AC: 2025-10-28 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, data structures, geometry, greedy, implementation
SoloRE's solution

432.
2167F
Tree, TREE!!! · Tutorial

Quality: 7,135 global accepts · Rating: 1600 · first AC: 2025-10-28 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dfs and similar, dp, math, trees
SoloRE's solution

433.
2167G
Mukhammadali and the Smooth Array · Tutorial
Quality: 11,020 global accepts · Rating: 1600 · first AC: 2025-10-28 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, dp
SoloRE's solution

434.
2162E
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Quality: 9,338 global accepts · Rating: 1600 · first AC: 2025-10-17 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, greedy, schedules
SoloRE's solution

435.
2132D
From 1 to Infinity · Tutorial
Quality: 8,828 global accepts · Rating: 1600 · first AC: 2025-08-21 · C++20 (GCC 13-64) (first AC) · Tags: binary search, dp, implementation, math
SoloRE's solution

436.
2046B
Move Back at a Cost · Tutorial
Quality: 10,870 global accepts · Rating: 1600 · first AC: 2025-08-18 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, data structures, greedy, sortings
SoloRE's solution

437.
2130D
Stay or Mirror · Tutorial
Rating: 1600 · first AC: 2025-08-06 · C++20 (GCC 13-64) (first AC) · Tags: data structures, greedy
SoloRE's solution

438.
2125D
Segments Covering · Tutorial
Quality: 9,275 global accepts · Rating: 1600 · first AC: 2025-07-22 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dp, math, probabilities
SoloRE's solution

439.
2034D
Darius' Wisdom · Tutorial
Quality: 6,606 global accepts · Rating: 1600 · first AC: 2025-07-06 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, greedy, implementation, sortings
SoloRE's solution

440.
2084D
Arcology On Permafrost · Tutorial
Quality: 8,843 global accepts · Rating: 1600 · first AC: 2025-05-31 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, brute force, constructive algorithms, greedy, math
SoloRE's solution

441.
1753B
Factorial Divisibility · Tutorial
Quality: 14,997 global accepts · Rating: 1600 · first AC: 2025-05-30 · C++23 (GCC 14-64, msys2) (first AC) · Tags: math, number theory
SoloRE's solution

442.
2085C
Serval and The Formula · Tutorial

Quality: 13,563 global accepts · Rating: 1600 · first AC: 2025-03-22 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, constructive algorithms, dp, greedy
SoloRE's solution

443.
2061C
Kevin and Puzzle · Tutorial
Quality: 9,961 global accepts · Rating: 1600 · first AC: 2025-01-20 · last AC: 2025-01-21 · C++23 (GCC 14-64, msys2) (first AC) · Tags: 2-sat, combinatorics, dp
SoloRE's solution

444.
2061D
Kevin and Numbers · Tutorial
Quality: 10,785 global accepts · Rating: 1600 · first AC: 2025-01-20 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, data structures
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445.
2018A
Cards Partition · Tutorial
Quality: 12,618 global accepts · Rating: 1600 · first AC: 2025-01-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: 2-sat, brute force, greedy, implementation, math
SoloRE's solution

446.
1610C
Keshi Is Throwing a Party · Tutorial
Quality: 15,623 global accepts · Rating: 1600 · first AC: 2024-09-03 · C++17 (GCC 7-32) (first AC) · Tags: binary search, greedy
SoloRE's solution

447.
1609D
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Quality: 8,399 global accepts · Rating: 1600 · first AC: 2024-09-02 · C++17 (GCC 7-32) (first AC) · Tags: dsu, graphs, greedy, implementation, trees
SoloRE's solution

448.
1994C
Hungry Games · Tutorial
Quality: 13,542 global accepts · Rating: 1600 · first AC: 2024-07-18 · C++17 (GCC 7-32) (first AC) · Tags: binary search, dp, two pointers
SoloRE's solution

449.
1957C
How Does the Rook Move? · Tutorial
Quality: 11,938 global accepts · Rating: 1600 · first AC: 2024-04-21 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp, math
SoloRE's solution

450.
1904D1
Set To Max (Easy Version) · Tutorial
Quality: 8,623 global accepts · Rating: 1600 · first AC: 2023-12-09 · C++20 (GCC 11-64) (first AC) · Tags: brute force, constructive algorithms, greedy
SoloRE's solution

451.
1878D
Reverse Madness · Tutorial
Quality: 10,109 global accepts · Rating: 1600 · first AC: 2023-09-26 · C++17 (GCC 7-32) (first AC) · Tags: data structures, greedy
SoloRE's solution

452.
2215A
Interval Mod · Tutorial
Quality: 2,504 global accepts · Rating: 1700 · first AC: 2026-04-18 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, dp,

greedy, math
SoloRE's solution

453.
2201B
Recollect Numbers · Tutorial
Quality: 4,958 global accepts · Rating: 1700 · first AC: 2026-02-23 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms
SoloRE's solution

454.
2201A2
Lost Civilization (Hard Version) · Tutorial
Quality: 5,090 global accepts · Rating: 1700 · first AC: 2026-02-23 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, dp
SoloRE's solution

455.
2185F
BattleCows · Tutorial
Quality: 5,014 global accepts · Rating: 1700 · first AC: 2026-01-18 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, divide and conquer, implementation
SoloRE's solution

456.
2178D
Xmas or Hysteria · Tutorial
Quality: 6,698 global accepts · Rating: 1700 · first AC: 2025-12-28 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, greedy, implementation, math
SoloRE's solution

457.
2161B
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Quality: 5,373 global accepts · Rating: 1700 · first AC: 2025-11-13 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, implementation
SoloRE's solution

458.
2163B
Siga ta Kymata · Tutorial
Quality: 9,132 global accepts · Rating: 1700 · first AC: 2025-11-11 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, greedy, implementation, math
SoloRE's solution

459.
2152D
Division Versus Addition · Tutorial
Quality: 6,756 global accepts · Rating: 1700 · first AC: 2025-11-10 · C++23 (GCC 14-64, msys2) (first AC) · Tags: games, greedy, math
SoloRE's solution

460.
2147D
Game on Array · Tutorial
Quality: 7,490 global accepts · Rating: 1700 · first AC: 2025-09-20 · C++23 (GCC 14-64, msys2) (first AC) · Tags: games, greedy
SoloRE's solution

461.
2136D
For the Champion · Tutorial
Rating: 1700 · first AC: 2025-08-29 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, interactive, math
SoloRE's solution

462.
1955E
Long Inversions · Tutorial
Quality: 10,550 global accepts · Rating: 1700 · first AC: 2025-08-23 · C++20 (GCC 13-64) (first AC) · Tags: brute force, greedy, implementation, sortings
SoloRE's solution

463.
2132E
Arithmetics Competition · Tutorial
Quality: 7,594 global accepts · Rating: 1700 · first AC: 2025-08-21 · C++20 (GCC 13-64) (first AC) · Tags: binary search, data structures, greedy, sortings, ternary search
SoloRE's solution

464.
1969C
Minimizing the Sum · Tutorial
Quality: 11,496 global accepts · Rating: 1700 · first AC: 2025-08-16 · C++20 (GCC 13-64) (first AC) · Tags: dp, implementation
SoloRE's solution

465.
1995B2
Bouquet (Hard Version) · Tutorial
Quality: 10,150 global accepts · Rating: 1700 · first AC: 2025-08-13 · C++20 (GCC 13-64) (first AC) · Tags: binary search, data structures, greedy, math, sortings, two pointers
SoloRE's solution

466.
2122C
Manhattan Pairs · Tutorial
Quality: 8,402 global accepts · Rating: 1700 · first AC: 2025-07-19 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, geometry, greedy, math, sortings
SoloRE's solution

467.
2109C2
Hacking Numbers (Medium Version) · Tutorial
Quality: 8,638 global accepts · Rating: 1700 · first AC: 2025-07-16 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, interactive, math, number theory
SoloRE's solution

468.
2113C
Smilo and Minecraft · Tutorial
Quality: 7,976 global accepts · Rating: 1700 · first AC: 2025-07-13 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, constructive algorithms, greedy
SoloRE's solution

469.
2124D
Make a Palindrome · Tutorial
Quality: 8,100 global accepts · Rating: 1700 · first AC: 2025-07-07 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, sortings, two pointers
SoloRE's solution

470.
2053D
Refined Product Optimality · Tutorial
Quality: 7,685 global accepts · Rating: 1700 · first AC: 2025-07-03 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, data structures, greedy, math, schedules, sortings
SoloRE's solution

471.
2123F
Minimize Fixed Points · Tutorial
Quality: 9,762 global accepts · Rating: 1700 · first AC: 2025-07-01 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, number theory
SoloRE's solution

472.
2096C
Wonderful City · Tutorial
Quality: 8,226 global accepts · Rating: 1700 · first AC: 2025-06-30 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dp, implementation
SoloRE's solution

473.
2112D
Reachability and Tree · Tutorial
Quality: 9,442 global accepts · Rating: 1700 · first AC: 2025-06-23 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, dfs and similar, graphs, trees
SoloRE's solution

474.
2118D1
Red Light, Green Light (Easy version) · Tutorial
Quality: 8,455 global accepts · Rating: 1700 · first AC: 2025-06-12 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, dfs and similar, dp, graphs, implementation, number theory
SoloRE's solution

475.
1770C
Koxia and Number Theory · Tutorial
Quality: 9,666 global accepts · Rating: 1700 · first AC: 2025-06-07 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, chinese remainder theorem, math, number theory
SoloRE's solution

476.
1779D
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SoloRE's solution

477.
2110D
Fewer Batteries · Tutorial
Quality: 8,608 global accepts · Rating: 1700 · first AC: 2025-05-24 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, dfs and similar, dp, graphs, greedy, hashing
SoloRE's solution

478.
1984C2
Magnitude (Hard Version) · Tutorial
Quality: 8,691 global accepts · Rating: 1700 · first AC: 2025-05-22 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, dp, greedy, math
SoloRE's solution

479.
2090D
Simple Permutation · Tutorial
Rating: 1700 · first AC: 2025-03-25 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, number theory
SoloRE's solution

480.
2071C
Trapmigiano Reggiano · Tutorial
Quality: 9,698 global accepts · Rating: 1700 · first AC: 2025-02-28 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, data structures, dfs and similar, dp, greedy, sortings, trees
SoloRE's solution

481.
1798C
Candy Store · Tutorial
Quality: 9,421 global accepts · Rating: 1700 · first AC: 2025-02-11 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, math, number theory
SoloRE's solution

482.
2018C
Tree Pruning · Tutorial
Quality: 9,645 global accepts · Rating: 1700 · first AC: 2025-01-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, dfs and similar, greedy, sortings, trees

SoloRE's solution

483.
2029C
New Rating · Tutorial
Quality: 7,585 global accepts · Rating: 1700 · first AC: 2025-01-09 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, data structures, dp, greedy
SoloRE's solution

484.
2039D
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Quality: 6,969 global accepts · Rating: 1700 · first AC: 2024-11-23 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, greedy, math, number theory
SoloRE's solution

485.
2023B
Skipping · Tutorial
Quality: 7,081 global accepts · Rating: 1700 · first AC: 2024-10-20 · C++17 (GCC 7-32) (first AC) · Tags: binary search, dp, graphs, shortest paths
SoloRE's solution

486.
1731D
Valiant's New Map · Tutorial
Quality: 8,501 global accepts · Rating: 1700 · first AC: 2024-09-28 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, data structures, dp, two pointers
SoloRE's solution

487.
1731C
Even Subarrays · Tutorial
Quality: 12,136 global accepts · Rating: 1700 · first AC: 2024-09-28 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, hashing, math, number theory
SoloRE's solution

488.
1485C
Floor and Mod · Tutorial
Quality: 11,006 global accepts · Rating: 1700 · first AC: 2024-09-24 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, math, number theory
SoloRE's solution

489.
1942C2
Bessie's Birthday Cake (Hard Version) · Tutorial
Quality: 6,874 global accepts · Rating: 1700 · first AC: 2024-03-30 · C++17 (GCC 7-32) (first AC) · Tags: geometry, greedy, math
SoloRE's solution

490.
1896D
Ones and Twos · Tutorial
Quality: 7,007 global accepts · Rating: 1700 · first AC: 2024-03-25 · C++20 (GCC 13-64) (first AC) · Tags: binary search, data structures, divide and conquer, math, two pointers
SoloRE's solution

491.
1934C
Find a Mine · Tutorial
Quality: 8,073 global accepts · Rating: 1700 · first AC: 2024-03-01 · C++20 (GCC 11-64) (first AC) · Tags: binary search, constructive algorithms, geometry, greedy, interactive, math
SoloRE's solution

492.
1930C
Lexicographically Largest · Tutorial

Quality: 8,151 global accepts · Rating: 1700 · first AC: 2024-02-17 · C++20 (GCC 11-64) (first AC) · Tags: binary search, constructive algorithms, data structures, greedy, sortings
SoloRE's solution

493.
1884C
Medium Design · Tutorial
Quality: 7,350 global accepts · Rating: 1700 · first AC: 2023-10-22 · C++14 (GCC 6-32) (first AC) · Tags: brute force, data structures, dp, greedy, sortings
SoloRE's solution

494.
1879D
Sum of XOR Functions · Tutorial
Quality: 10,494 global accepts · Rating: 1700 · first AC: 2023-09-24 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, combinatorics, divide and conquer, dp, math
SoloRE's solution

495.
2208D1
Tree Orientation (Easy Version) · Tutorial
Quality: 4,205 global accepts · Rating: 1800 · first AC: 2026-03-14 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, dfs and similar, dsu, graphs, greedy, matrices, trees
SoloRE's solution

496.
2187B
Shortest Statement Ever · Tutorial
Quality: 5,288 global accepts · Rating: 1800 · first AC: 2026-01-29 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, constructive algorithms, dp, greedy
SoloRE's solution

497.
2189C2
XOR-convenience (Hard Version) · Tutorial
Quality: 6,211 global accepts · Rating: 1800 · first AC: 2026-01-27 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, constructive algorithms, math
SoloRE's solution

498.
2185G
Mixing MEXes · Tutorial
Quality: 3,309 global accepts · Rating: 1800 · first AC: 2026-01-18 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, implementation, math
SoloRE's solution

499.
2184E
Exquisite Array · Tutorial
Quality: 5,773 global accepts · Rating: 1800 · first AC: 2026-01-12 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, data structures, dsu, sortings
SoloRE's solution

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2182E
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SoloRE's solution

501.
2179E
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Quality: 5,783 global accepts · Rating: 1800 · first AC: 2025-12-23 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, geometry, math
SoloRE's solution

502.
2164D
Copy String · Tutorial
Quality: 4,971 global accepts · Rating: 1800 · first AC: 2025-11-13 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, implementation, strings, two pointers
SoloRE's solution

503.
2153D
Not Alone · Tutorial
Quality: 6,294 global accepts · Rating: 1800 · first AC: 2025-11-11 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dp, greedy
SoloRE's solution

504.
2145D
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Quality: 6,663 global accepts · Rating: 1800 · first AC: 2025-10-08 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, dfs and similar, dp
SoloRE's solution

505.
2155D
Batteries · Tutorial
Quality: 5,865 global accepts · Rating: 1800 · first AC: 2025-10-08 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, constructive algorithms, graph matchings, graphs, interactive, math
SoloRE's solution

506.
2143D1
Inversion Graph Coloring (Easy Version) · Tutorial
Quality: 6,396 global accepts · Rating: 1800 · first AC: 2025-09-17 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, data structures, dp, greedy, two pointers
SoloRE's solution

507.
2144D
Price Tags · Tutorial
Quality: 7,000 global accepts · Rating: 1800 · first AC: 2025-09-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, dp, math
SoloRE's solution

508.
2148F
Gravity Falls · Tutorial
Quality: 6,595 global accepts · Rating: 1800 · first AC: 2025-09-13 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, implementation, sortings
SoloRE's solution

509.
2139E1
Maple and Tree Beauty (Easy Version) · Tutorial
Rating: 1800 · first AC: 2025-09-09 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dfs and similar, dp, math, trees
SoloRE's solution

510.
1955F
Unfair Game · Tutorial
Quality: 8,714 global accepts · Rating: 1800 · first AC: 2025-08-23 · C++20 (GCC 13-64) (first AC) · Tags: dp, games, greedy, math, schedules
SoloRE's solution

511.
1856E1
PermuTree (easy version) · Tutorial
Quality: 6,443 global accepts · Rating: 1800 · first AC: 2025-08-21 · C++20 (GCC 13-64) (first AC) · Tags: dfs and similar, dp, trees
SoloRE's solution

512.
2005C
Lazy Narek · Tutorial
Quality: 8,681 global accepts · Rating: 1800 · first AC: 2025-08-12 · C++20 (GCC 13-64) (first AC) · Tags: dp, implementation, strings
SoloRE's solution

513.
2127D
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Quality: 6,199 global accepts · Rating: 1800 · first AC: 2025-08-07 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, dfs and similar, graphs, trees
SoloRE's solution

514.
2081A
Math Division · Tutorial
Quality: 4,084 global accepts · Rating: 1800 · first AC: 2025-07-23 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, dp, math, probabilities
SoloRE's solution

515.
2101B
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Quality: 6,830 global accepts · Rating: 1800 · first AC: 2025-07-19 · C++20 (GCC 13-64) (first AC) · Tags: brute force, data structures, divide and conquer, greedy, sortings
SoloRE's solution

516.
1987D
World is Mine · Tutorial
Quality: 8,700 global accepts · Rating: 1800 · first AC: 2025-05-22 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dp, games
SoloRE's solution

517.
2071D1
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Quality: 6,694 global accepts · Rating: 1800 · first AC: 2025-02-28 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, brute force, dp, implementation, math
SoloRE's solution

518.
2069D
Palindrome Shuffle · Tutorial
Quality: 7,050 global accepts · Rating: 1800 · first AC: 2025-02-18 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, greedy, hashing, strings, two pointers
SoloRE's solution

519.
2035D
Yet Another Real Number Problem · Tutorial
Quality: 5,829 global accepts · Rating: 1800 · first AC: 2025-01-16 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, data structures, divide and conquer, greedy, implementation, math
SoloRE's solution

520.
2039C2
Shohag Loves XOR (Hard Version) · Tutorial
Quality: 4,969 global accepts · Rating: 1800 · first AC: 2024-11-23 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, brute force, math, number theory
SoloRE's solution

521.
1648B
Integral Array · Tutorial
Quality: 7,261 global accepts · Rating: 1800 · first AC: 2024-09-25 · C++20 (GCC 13-64) (first AC) · Tags: brute force, constructive algorithms, data structures, math

SoloRE's solution

522.

1954D

Colored Balls · Tutorial

Quality: 8,082 global accepts · Rating: 1800 · first AC: 2024-04-12 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp, math, sortings

SoloRE's solution

523.

1637D

Yet Another Minimization Problem · Tutorial

Quality: 8,921 global accepts · Rating: 1800 · first AC: 2024-04-07 · C++17 (GCC 7-32) (first AC) · Tags: dp, greedy, math

SoloRE's solution

524.

1508B

Almost Sorted · Tutorial

Quality: 4,431 global accepts · Rating: 1800 · first AC: 2024-04-03 · C++17 (GCC 7-32) (first AC) · Tags: binary search, combinatorics, constructive algorithms, implementation

SoloRE's solution

525.

1935D

Exam in MAC · Tutorial

Quality: 10,673 global accepts · Rating: 1800 · first AC: 2024-03-05 · last AC: 2024-03-13 · C++20 (GCC 11-64) (first AC) · Tags: binary search, combinatorics, implementation, math

SoloRE's solution

526.

1935C

Messenger in MAC · Tutorial

Quality: 9,773 global accepts · Rating: 1800 · first AC: 2024-03-05 · C++20 (GCC 11-64) (first AC) · Tags: binary search, brute force, constructive algorithms, data structures, dp, greedy, sortings

SoloRE's solution

527.

1780D

Bit Guessing Game · Tutorial

Quality: 5,833 global accepts · Rating: 1800 · first AC: 2024-03-05 · C++20 (GCC 11-64) (first AC) · Tags: binary search, bitmasks, constructive algorithms, interactive

SoloRE's solution

528.

1930D1

Sum over all Substrings (Easy Version) · Tutorial

Quality: 4,855 global accepts · Rating: 1800 · first AC: 2024-02-17 · C++20 (GCC 11-64) (first AC) · Tags: brute force, dp, greedy, strings

SoloRE's solution

529.

1922E

Increasing Subsequences · Tutorial

Quality: 9,089 global accepts · Rating: 1800 · first AC: 2024-01-18 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, constructive algorithms, divide and conquer, greedy, math

SoloRE's solution

530.

1582F1

Korney Korneevich and XOR (easy version) · Tutorial

Quality: 6,582 global accepts · Rating: 1800 · first AC: 2023-12-14 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, dp, greedy

SoloRE's solution

531.

1904D2

Set To Max (Hard Version) · Tutorial

Quality: 5,704 global accepts · Rating: 1800 · first AC: 2023-12-09 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, data structures, divide and conquer, greedy, implementation, sortings

SoloRE's solution

532.
1617D1
Too Many Impostors (easy version) · Tutorial
Quality: 5,171 global accepts · Rating: 1800 · first AC: 2023-12-06 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, implementation, interactive
SoloRE's solution

533.
1852B
Imbalanced Arrays · Tutorial
Quality: 5,461 global accepts · Rating: 1800 · first AC: 2023-11-04 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, graphs, greedy, math, sortings, two pointers
SoloRE's solution

534.
1852A
Ntarsis' Set · Tutorial
Quality: 9,241 global accepts · Rating: 1800 · first AC: 2023-11-04 · C++14 (GCC 6-32) (first AC) · Tags: binary search, math, number theory
SoloRE's solution

535.
2190B2
Sub-RBS (Hard Version) · Tutorial
Quality: 3,181 global accepts · Rating: 1900 · first AC: 2026-01-27 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dp, games, implementation, strings
SoloRE's solution

536.
2184F
Cherry Tree · Tutorial
Quality: 3,897 global accepts · Rating: 1900 · first AC: 2026-01-12 · last AC: 2026-01-16 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dfs and similar, dp, graphs, trees
SoloRE's solution

537.
2184G
Nastiness of Segments · Tutorial
Quality: 2,966 global accepts · Rating: 1900 · first AC: 2026-01-12 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, data structures
SoloRE's solution

538.
2173D
Taiga's Carry Chains · Tutorial
Quality: 3,641 global accepts · Rating: 1900 · first AC: 2025-12-05 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, brute force, dp, greedy, math
SoloRE's solution

539.
2157E
Adjusting Drones · Tutorial
Quality: 3,571 global accepts · Rating: 1900 · first AC: 2025-11-28 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, brute force, data structures, dp, dsu, greedy, implementation, sortings
SoloRE's solution

540.
2165B
Marble Council · Tutorial
Quality: 4,541 global accepts · Rating: 1900 · first AC: 2025-11-16 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dp, math, sortings
SoloRE's solution

541.
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2124E
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621.
1799D2
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1896E
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1975E
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628.
2003D2
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2061F1
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2029E
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Quality: 3,536 global accepts · Rating: 2100 · first AC: 2025-01-09 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, constructive algorithms, math, number theory
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631.
1667B
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1637E
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633.
1934D1
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Quality: 4,138 global accepts · Rating: 2100 · first AC: 2024-03-01 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, constructive algorithms, greedy
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1930D2
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635.
1925E
Space Harbour · Tutorial
Rating: 2100 · first AC: 2024-01-27 · C++20 (GCC 11-64) (first AC) · Tags: data structures, implementation, math
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636.
1913D
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637.
1801D
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638.
1810E
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639.
2215C
Oriented Journey · Tutorial
Quality: 630 global accepts · Rating: 2200 · first AC: 2026-04-18 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, brute force, communication, constructive algorithms, graphs, interactive, trees

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640.
2208D2
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641.
2179G
Blackslex and Penguin Migration · Tutorial
Quality: 1,208 global accepts · Rating: 2200 · first AC: 2025-12-23 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, interactive, math
SoloRE's solution

642.
2179H
Blackslex and Plants · Tutorial
Quality: 1,302 global accepts · Rating: 2200 · first AC: 2025-12-23 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, data structures, dp, implementation, math
SoloRE's solution

643.
2156F1
Strange Operation (Easy Version) · Tutorial
Quality: 1,619 global accepts · Rating: 2200 · first AC: 2025-11-11 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, data structures, greedy, implementation, sortings
SoloRE's solution

644.
2162G
Beautiful Tree · Tutorial
Quality: 2,811 global accepts · Rating: 2200 · first AC: 2025-10-17 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, math, probabilities, trees
SoloRE's solution

645.
2143D2
Inversion Graph Coloring (Hard Version) · Tutorial
Quality: 2,770 global accepts · Rating: 2200 · first AC: 2025-09-17 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, combinatorics, data structures, dp, two pointers
SoloRE's solution

646.
2144E1
Looking at Towers (easy version) · Tutorial
Quality: 2,559 global accepts · Rating: 2200 · first AC: 2025-09-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, dp
SoloRE's solution

647.
2140E1
Prime Gaming (Easy Version) · Tutorial
Quality: 2,109 global accepts · Rating: 2200 · first AC: 2025-09-10 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, combinatorics, dp
SoloRE's solution

648.
1993D
Med-imize · Tutorial
Quality: 4,478 global accepts · Rating: 2200 · first AC: 2025-08-14 · C++20 (GCC 13-64) (first AC) · Tags: binary search, dp, greedy
SoloRE's solution

649.
1986G1
Permutation Problem (Simple Version) · Tutorial
Quality: 1,913 global accepts · Rating: 2200 · first AC: 2025-08-03 · C++20 (GCC 13-64) (first AC) · Tags: binary search, brute force, combinatorics, data structures, math, number theory

SoloRE's solution

650.
2030E
MEXimize the Score · Tutorial
Quality: 1,969 global accepts · Rating: 2200 · first AC: 2025-08-02 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, data structures, dp, greedy, implementation, math
SoloRE's solution

651.
2060F
Multiplicative Arrays · Tutorial
Quality: 2,602 global accepts · Rating: 2200 · first AC: 2025-08-02 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, dp, number theory
SoloRE's solution

652.
2126G1
Big Wins! (easy version) · Tutorial
Quality: 2,483 global accepts · Rating: 2200 · first AC: 2025-07-30 · C++20 (GCC 13-64) (first AC) · Tags: binary search, data structures, dp, dsu, two pointers
SoloRE's solution

653.
2056D
Unique Median · Tutorial
Quality: 3,667 global accepts · Rating: 2200 · first AC: 2025-07-29 · C++20 (GCC 13-64) (first AC) · Tags: binary search, brute force, combinatorics, data structures, divide and conquer, dp
SoloRE's solution

654.
2070E
Game with Binary String · Tutorial
Quality: 1,854 global accepts · Rating: 2200 · first AC: 2025-07-19 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, data structures, divide and conquer, games, greedy, math
SoloRE's solution

655.
2101C
23 Kingdom · Tutorial
Quality: 2,266 global accepts · Rating: 2200 · first AC: 2025-07-18 · C++20 (GCC 13-64) (first AC) · Tags: binary search, brute force, data structures, greedy, ternary search, two pointers
SoloRE's solution

656.
2113D
Cheater · Tutorial
Quality: 2,878 global accepts · Rating: 2200 · first AC: 2025-07-13 · C++20 (GCC 13-64) (first AC) · Tags: binary search, constructive algorithms, greedy, implementation
SoloRE's solution

657.
2106G1
Baudelaire (easy version) · Tutorial
Quality: 1,613 global accepts · Rating: 2200 · first AC: 2025-07-10 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, constructive algorithms, divide and conquer, greedy, interactive, trees
SoloRE's solution

658.
2034E
Permutations Harmony · Tutorial
Quality: 2,019 global accepts · Rating: 2200 · first AC: 2025-07-06 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, constructive algorithms, greedy, hashing, math
SoloRE's solution

659.
2062D
Balanced Tree · Tutorial

Quality: 3,544 global accepts · Rating: 2200 · first AC: 2025-07-04 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dfs and similar, dp, graphs, greedy, trees
SoloRE's solution

660.
2118D2
Red Light, Green Light (Hard version) · Tutorial
Quality: 2,498 global accepts · Rating: 2200 · first AC: 2025-06-27 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, brute force, data structures, dfs and similar, dp, graphs, implementation, math, number theory
SoloRE's solution

661.
1909F1
Small Permutation Problem (Easy Version) · Tutorial
Quality: 2,257 global accepts · Rating: 2200 · first AC: 2025-05-28 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, combinatorics, dp, math
SoloRE's solution

662.
1967B2
Reverse Card (Hard Version) · Tutorial
Quality: 4,858 global accepts · Rating: 2200 · first AC: 2025-05-20 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, math, number theory
SoloRE's solution

663.
2090F1
Key of Like (Easy Version) · Tutorial
Rating: 2200 · first AC: 2025-03-25 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, dp, math, probabilities
SoloRE's solution

664.
2085E
Serval and Modulo · Tutorial
Quality: 3,153 global accepts · Rating: 2200 · first AC: 2025-03-22 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, math, number theory
SoloRE's solution

665.
1854B
Earn or Unlock · Tutorial
Quality: 4,228 global accepts · Rating: 2200 · first AC: 2025-02-01 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, brute force, dp
SoloRE's solution

666.
2013E
Prefix GCD · Tutorial
Quality: 4,218 global accepts · Rating: 2200 · first AC: 2025-01-25 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, dp, greedy, math, number theory
SoloRE's solution

667.
2025E
Card Game · Tutorial
Quality: 2,361 global accepts · Rating: 2200 · first AC: 2025-01-25 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, dp, fft, greedy, math
SoloRE's solution

668.
2018D
Max Plus Min Plus Size · Tutorial
Quality: 2,192 global accepts · Rating: 2200 · first AC: 2025-01-19 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, dp, dsu, greedy, implementation, matrices, sortings
SoloRE's solution

669.
2039E
Shohag Loves Inversions · Tutorial
Quality: 2,372 global accepts · Rating: 2200 · first AC: 2024-11-23 · last AC: 2025-01-16 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, dp, implementation, math
SoloRE's solution

670.
2033G
Sakurako and Chefir · Tutorial
Quality: 2,001 global accepts · Rating: 2200 · first AC: 2024-11-07 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, dfs and similar, dp, greedy, trees
SoloRE's solution

671.
1616E
Lexicographically Small Enough · Tutorial
Quality: 2,716 global accepts · Rating: 2200 · first AC: 2024-08-27 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, greedy, strings
SoloRE's solution

672.
1954E
Chain Reaction · Tutorial
Quality: 2,972 global accepts · Rating: 2200 · first AC: 2024-04-12 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, dsu, greedy, implementation, math, number theory
SoloRE's solution

673.
1615D
X(or)-mas Tree · Tutorial
Quality: 2,134 global accepts · Rating: 2200 · first AC: 2024-04-04 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, dfs and similar, dsu, graphs, trees
SoloRE's solution

674.
1581E
Train Maintenance · Tutorial
Rating: 2200 · first AC: 2023-12-12 · last AC: 2023-12-12 · C++20 (GCC 11-64) (first AC) · Tags: brute force, data structures, implementation
SoloRE's solution

675.
2194F1
Again Trees... (Easy Version) · Tutorial
Quality: 888 global accepts · Rating: 2300 · first AC: 2026-02-08 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, dfs and similar, dp, trees
SoloRE's solution

676.
2187C
Jerry and Tom · Tutorial
Quality: 1,371 global accepts · Rating: 2300 · first AC: 2026-01-29 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, dfs and similar, dsu, games, graphs, greedy, trees
SoloRE's solution

677.
2164E
Journey · Tutorial
Quality: 1,580 global accepts · Rating: 2300 · first AC: 2025-11-07 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, dfs and similar, dsu, graphs, greedy
SoloRE's solution

678.
2160F
Twin Polynomials · Tutorial
Rating: 2300 · first AC: 2025-11-04 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, dp, graphs, math

SoloRE's solution

679.

2146E

Yet Another MEX Problem · Tutorial

Quality: 2,056 global accepts · Rating: 2300 · first AC: 2025-09-28 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, constructive algorithms, data structures, divide and conquer, greedy, hashing

SoloRE's solution

680.

2147E

Maximum OR Popcount · Tutorial

Quality: 2,119 global accepts · Rating: 2300 · first AC: 2025-09-24 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, bitmasks, brute force, data structures, greedy

SoloRE's solution

681.

2091G

Gleb and Boating · Tutorial

Quality: 1,525 global accepts · Rating: 2300 · first AC: 2025-08-28 · last AC: 2025-08-28 · C++20 (GCC 13-64) (first AC) · Tags: brute force, constructive algorithms, data structures, dp, graphs, greedy, math, number theory, shortest paths

SoloRE's solution

682.

1955H

The Most Reckless Defense · Tutorial

Quality: 1,520 global accepts · Rating: 2300 · first AC: 2025-08-23 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, brute force, constructive algorithms, dp, flows, graph matchings, shortest paths

SoloRE's solution

683.

1995D

Cases · Tutorial

Quality: 2,889 global accepts · Rating: 2300 · first AC: 2025-08-13 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, brute force, dp, strings

SoloRE's solution

684.

1983E

I Love Balls · Tutorial

Quality: 2,474 global accepts · Rating: 2300 · first AC: 2025-08-11 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, math, probabilities

SoloRE's solution

685.

1989E

Distance to Different · Tutorial

Quality: 2,494 global accepts · Rating: 2300 · first AC: 2025-08-02 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, dp, math

SoloRE's solution

686.

600E

Lomsat gelral · Tutorial

Quality: 18,408 global accepts · Rating: 2300 · first AC: 2025-07-31 · C++20 (GCC 13-64) (first AC) · Tags: data structures, dfs and similar, dsu, trees

SoloRE's solution

687.

2028E

Alice's Adventures in the Rabbit Hole · Tutorial

Quality: 1,905 global accepts · Rating: 2300 · first AC: 2025-07-27 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, dfs and similar, dp, games, greedy, math, probabilities, trees

SoloRE's solution

688.

2124F1

Appending Permutations (Easy Version) · Tutorial

Quality: 1,572 global accepts · Rating: 2300 · first AC: 2025-07-23 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, dp

SoloRE's solution

689.
2043E
Matrix Transformation · Tutorial
Quality: 1,828 global accepts · Rating: 2300 · first AC: 2025-07-21 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, brute force, data structures, dfs and similar, graphs, greedy, implementation
SoloRE's solution

690.
2066C
Bitwise Slides · Tutorial
Quality: 2,523 global accepts · Rating: 2300 · first AC: 2025-07-20 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, combinatorics, dp, math
SoloRE's solution

691.
2110E
Melody · Tutorial
Quality: 2,714 global accepts · Rating: 2300 · first AC: 2025-07-11 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dfs and similar, graphs, implementation
SoloRE's solution

692.
2107F1
Cycling (Easy Version) · Tutorial
Quality: 1,823 global accepts · Rating: 2300 · first AC: 2025-07-09 · last AC: 2025-07-10 · C++20 (GCC 13-64) (first AC) · Tags: binary search, brute force, dp, greedy
SoloRE's solution

693.
2121H
Ice Baby · Tutorial
Quality: 2,242 global accepts · Rating: 2300 · first AC: 2025-07-09 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, brute force, data structures, dp, implementation, sortings
SoloRE's solution

694.
2057E1
Another Exercise on Graphs (Easy Version) · Tutorial
Quality: 2,637 global accepts · Rating: 2300 · first AC: 2025-07-05 · C++20 (GCC 13-64) (first AC) · Tags: binary search, brute force, dp, dsu, graphs, shortest paths, sortings
SoloRE's solution

695.
1842E
Tenzing and Triangle · Tutorial
Quality: 1,831 global accepts · Rating: 2300 · first AC: 2025-06-04 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, dp, geometry, greedy, math
SoloRE's solution

696.
1870E
Another MEX Problem · Tutorial
Quality: 2,964 global accepts · Rating: 2300 · first AC: 2025-06-01 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, brute force, dp, shortest paths
SoloRE's solution

697.
1965C
Folding Strip · Tutorial
Quality: 2,353 global accepts · Rating: 2300 · first AC: 2025-05-24 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, greedy, strings
SoloRE's solution

698.
2006C
Eri and Expanded Sets · Tutorial

Quality: 2,074 global accepts · Rating: 2300 · first AC: 2025-05-14 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, divide and conquer, math, number theory, two pointers
SoloRE's solution

699.
2098D
Baggage Claim · Tutorial
Rating: 2300 · first AC: 2025-04-26 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, dfs and similar, graphs, math
SoloRE's solution

700.
2090E2
Canteen (Hard Version) · Tutorial
Rating: 2300 · first AC: 2025-03-25 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, data structures, greedy
SoloRE's solution

701.
1864F
Exotic Queries · Tutorial
Quality: 1,639 global accepts · Rating: 2300 · first AC: 2025-02-25 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, implementation, sortings
SoloRE's solution

702.
2069E
A, B, AB and BA · Tutorial
Quality: 1,907 global accepts · Rating: 2300 · first AC: 2025-02-18 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, greedy, sortings, strings
SoloRE's solution

703.
1916E
Happy Life in University · Tutorial
Quality: 2,638 global accepts · Rating: 2300 · first AC: 2025-02-13 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, dfs and similar, greedy, trees
SoloRE's solution

704.
1967C
Fenwick Tree · Tutorial
Quality: 2,238 global accepts · Rating: 2300 · first AC: 2025-02-10 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, brute force, combinatorics, data structures, dp, math, trees
SoloRE's solution

705.
1874C
Jellyfish and EVA · Tutorial
Quality: 2,195 global accepts · Rating: 2300 · first AC: 2025-01-30 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dp, graphs, greedy, math, probabilities
SoloRE's solution

706.
1919F1
Wine Factory (Easy Version) · Tutorial
Quality: 2,581 global accepts · Rating: 2300 · first AC: 2025-01-26 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, greedy
SoloRE's solution

707.
2002E
Cosmic Rays · Tutorial
Quality: 2,920 global accepts · Rating: 2300 · first AC: 2025-01-21 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, data structures, dp
SoloRE's solution

708.
2035E
Monster · Tutorial

Quality: 1,965 global accepts · Rating: 2300 · first AC: 2025-01-16 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, brute force, constructive algorithms, greedy, implementation, math, ternary search
SoloRE's solution

709.
2002D2
DFS Checker (Hard Version) · Tutorial
Quality: 2,866 global accepts · Rating: 2300 · first AC: 2025-01-11 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, data structures, dfs and similar, graphs, hashing, trees
SoloRE's solution

710.
438D
The Child and Sequence · Tutorial
Quality: 11,604 global accepts · Rating: 2300 · first AC: 2024-10-07 · C++20 (GCC 13-64) (first AC) · Tags: data structures, math
SoloRE's solution

711.
2021E1
Digital Village (Easy Version) · Tutorial
Quality: 1,929 global accepts · Rating: 2300 · first AC: 2024-10-06 · C++20 (GCC 13-64) (first AC) · Tags: brute force, data structures, dfs and similar, dp, dsu, fft, graphs, greedy, implementation, math, trees
SoloRE's solution

712.
311E
Biologist · Tutorial
Quality: 1,576 global accepts · Rating: 2300 · first AC: 2024-09-26 · C++23 (GCC 14-64, msys2) (first AC) · Tags: flows
SoloRE's solution

713.
1654E
Arithmetic Operations · Tutorial
Quality: 2,360 global accepts · Rating: 2300 · first AC: 2024-09-23 · last AC: 2024-09-23 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, graphs, math
SoloRE's solution

714.
1610E
AmShZ and G.O.A.T. · Tutorial
Quality: 1,923 global accepts · Rating: 2300 · first AC: 2024-09-03 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, greedy, implementation, math
SoloRE's solution

715.
1592D
Hemose in ICPC ? · Tutorial
Quality: 2,570 global accepts · Rating: 2300 · first AC: 2023-12-07 · last AC: 2023-12-08 · C++20 (GCC 11-64) (first AC) · Tags: binary search, dfs and similar, implementation, interactive, math, number theory, trees
SoloRE's solution

716.
2176F
Omega Numbers · Tutorial
Quality: 1,487 global accepts · Rating: 2400 · first AC: 2025-12-11 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, combinatorics, dp, math, number theory
SoloRE's solution

717.
2169E
Points Selection · Tutorial
Quality: 1,043 global accepts · Rating: 2400 · first AC: 2025-11-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dp, greedy
SoloRE's solution

718.
1902F
Trees and XOR Queries Again · Tutorial

Quality: 1,480 global accepts · Rating: 2400 · first AC: 2023-12-13 · last AC: 2025-09-23 · C++20 (GCC 11-64) (first AC) · Tags: data structures, dfs and similar, divide and conquer, graphs, implementation, math, trees
SoloRE's solution

719.
2005D
Alter the GCD · Tutorial
Quality: 1,245 global accepts · Rating: 2400 · first AC: 2025-09-21 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, brute force, data structures, divide and conquer, implementation, number theory
SoloRE's solution

720.
1981D
Turtle and Multiplication · Tutorial
Quality: 2,128 global accepts · Rating: 2400 · first AC: 2025-08-29 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, dfs and similar, graphs, number theory
SoloRE's solution

721.
1913E
Matrix Problem · Tutorial
Quality: 1,335 global accepts · Rating: 2400 · first AC: 2025-08-25 · C++20 (GCC 13-64) (first AC) · Tags: flows, graphs
SoloRE's solution

722.
1848F
Vika and Wiki · Tutorial
Quality: 2,036 global accepts · Rating: 2400 · first AC: 2025-08-21 · C++20 (GCC 13-64) (first AC) · Tags: binary search, bitmasks, combinatorics, divide and conquer, dp, math
SoloRE's solution

723.
2060G
Bugged Sort · Tutorial
Quality: 1,292 global accepts · Rating: 2400 · first AC: 2025-08-04 · C++20 (GCC 13-64) (first AC) · Tags: dp, greedy, sortings
SoloRE's solution

724.
2122D
Traffic Lights · Tutorial
Quality: 2,473 global accepts · Rating: 2400 · first AC: 2025-07-30 · C++20 (GCC 13-64) (first AC) · Tags: brute force, data structures, divide and conquer, dp, graphs, greedy, shortest paths
SoloRE's solution

725.
2126G2
Big Wins! (hard version) · Tutorial
Quality: 1,163 global accepts · Rating: 2400 · first AC: 2025-07-30 · C++20 (GCC 13-64) (first AC) · Tags: binary search, data structures, divide and conquer, dsu, trees, two pointers
SoloRE's solution

726.
2063F1
Counting Is Not Fun (Easy Version) · Tutorial
Quality: 1,549 global accepts · Rating: 2400 · first AC: 2025-07-23 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, data structures, dfs and similar, dp, dsu, graphs, hashing, implementation, math, trees
SoloRE's solution

727.
1969E
Unique Array · Tutorial
Quality: 1,855 global accepts · Rating: 2400 · first AC: 2025-07-21 · C++20 (GCC 13-64) (first AC) · Tags: binary search, data structures, divide and conquer, dp, greedy
SoloRE's solution

728.
2066D1
Club of Young Aircraft Builders (easy version) · Tutorial
Quality: 1,442 global accepts · Rating: 2400 · first AC: 2025-07-20 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, dp, math
SoloRE's solution

729.
2109E
Binary String Wowee · Tutorial
Quality: 1,794 global accepts · Rating: 2400 · first AC: 2025-07-16 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, dp, strings
SoloRE's solution

730.
2086E
Zebra-like Numbers · Tutorial
Quality: 1,665 global accepts · Rating: 2400 · first AC: 2025-07-10 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, brute force, constructive algorithms, dfs and similar, dp, greedy, math
SoloRE's solution

731.
2096E
Wonderful Teddy Bears · Tutorial
Quality: 2,047 global accepts · Rating: 2400 · first AC: 2025-07-02 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy, implementation, sortings
SoloRE's solution

732.
2084E
Blossom · Tutorial
Quality: 1,793 global accepts · Rating: 2400 · first AC: 2025-07-01 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, combinatorics, dp, implementation, math, two pointers
SoloRE's solution

733.
1844E
Great Grids · Tutorial
Quality: 2,155 global accepts · Rating: 2400 · first AC: 2025-06-04 · C++23 (GCC 14-64, msys2) (first AC) · Tags: 2-sat, constructive algorithms, dfs and similar, dsu, graphs
SoloRE's solution

734.
1887C
Minimum Array · Tutorial
Quality: 2,284 global accepts · Rating: 2400 · first AC: 2025-05-28 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, brute force, constructive algorithms, data structures, greedy, hashing, two pointers
SoloRE's solution

735.
2110F
Faculty · Tutorial
Quality: 1,914 global accepts · Rating: 2400 · first AC: 2025-05-24 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, greedy, math, number theory
SoloRE's solution

736.
1874B
Jellyfish and Math · Tutorial
Quality: 1,392 global accepts · Rating: 2400 · first AC: 2025-01-30 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, brute force, dfs and similar, dp, graphs, shortest paths
SoloRE's solution

737.
1943D1
Counting Is Fun (Easy Version) · Tutorial
Quality: 1,951 global accepts · Rating: 2400 · first AC: 2025-01-26 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, combinatorics, dp, math

SoloRE's solution

738.
1984E
Shuffle · Tutorial
Quality: 1,814 global accepts · Rating: 2400 · first AC: 2025-01-24 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dp, greedy, trees
SoloRE's solution

739.
2030F
Orangutan Approved Subarrays · Tutorial
Quality: 1,177 global accepts · Rating: 2400 · first AC: 2025-01-23 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, data structures, dp, greedy, implementation, two pointers
SoloRE's solution

740.
1936C
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741.
1930E
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742.
1485F
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743.
1609E
William The Oblivious · Tutorial
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744.
1804E
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745.
1582F2
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746.
1592E
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SoloRE's solution

747.
1886E
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SoloRE's solution

748.
2201D
Binary Not Search and Queries · Tutorial
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749.
2160G1
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SoloRE's solution

750.
2145F
Long Journey · Tutorial
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SoloRE's solution

751.
2152F
Triple Attack · Tutorial
Quality: 1,039 global accepts · Rating: 2500 · first AC: 2025-10-04 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, greedy
SoloRE's solution

752.
2144E2
Looking at Towers (difficult version) · Tutorial
Quality: 1,436 global accepts · Rating: 2500 · first AC: 2025-09-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, data structures, dp
SoloRE's solution

753.
2140E2
Prime Gaming (Hard Version) · Tutorial
Quality: 1,237 global accepts · Rating: 2500 · first AC: 2025-09-10 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, combinatorics, dp, probabilities
SoloRE's solution

754.
1904E
Tree Queries · Tutorial
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SoloRE's solution

755.
1918F
Caterpillar on a Tree · Tutorial
Quality: 1,107 global accepts · Rating: 2500 · first AC: 2025-09-01 · C++20 (GCC 13-64) (first AC) · Tags: dfs and similar, graphs, greedy, implementation, sortings, trees
SoloRE's solution

756.
2133E
I Yearned For The Mines · Tutorial
Quality: 1,696 global accepts · Rating: 2500 · first AC: 2025-08-31 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, dfs and similar, dp, greedy, trees
SoloRE's solution

757.
1920F1
Smooth Sailing (Easy Version) · Tutorial

Quality: 1,198 global accepts · Rating: 2500 · first AC: 2025-08-29 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, brute force, data structures, dfs and similar, dsu, graphs, shortest paths
SoloRE's solution

758.
1783F
Double Sort II · Tutorial
Quality: 1,315 global accepts · Rating: 2500 · first AC: 2025-08-23 · C++20 (GCC 13-64) (first AC) · Tags: dfs and similar, flows, graph matchings, graphs
SoloRE's solution

759.
2026E
Best Subsequence · Tutorial
Quality: 2,015 global accepts · Rating: 2500 · first AC: 2025-08-22 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, dfs and similar, flows, graph matchings, graphs
SoloRE's solution

760.
1845E
Boxes and Balls · Tutorial
Quality: 1,605 global accepts · Rating: 2500 · first AC: 2025-08-21 · C++20 (GCC 13-64) (first AC) · Tags: dp, implementation, math
SoloRE's solution

761.
1909F2
Small Permutation Problem (Hard Version) · Tutorial
Quality: 1,229 global accepts · Rating: 2500 · first AC: 2025-08-20 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, dp, math
SoloRE's solution

762.
1903D2
Maximum And Queries (hard version) · Tutorial
Quality: 1,026 global accepts · Rating: 2500 · first AC: 2025-08-19 · last AC: 2025-08-19 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, divide and conquer, dp, greedy
SoloRE's solution

763.
1917F
Construct Tree · Tutorial
Quality: 1,197 global accepts · Rating: 2500 · first AC: 2025-08-19 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, constructive algorithms, dp, trees
SoloRE's solution

764.
1922F
Replace on Segment · Tutorial
Quality: 1,747 global accepts · Rating: 2500 · first AC: 2025-08-18 · C++20 (GCC 13-64) (first AC) · Tags: dp, graph matchings
SoloRE's solution

765.
1946F
Nobody is needed · Tutorial
Quality: 1,240 global accepts · Rating: 2500 · first AC: 2025-08-18 · C++20 (GCC 13-64) (first AC) · Tags: 2-sat, data structures, dfs and similar, dp
SoloRE's solution

766.
2021D
Boss, Thirsty · Tutorial
Quality: 957 global accepts · Rating: 2500 · first AC: 2025-08-12 · last AC: 2025-08-12 · C++20 (GCC 13-64) (first AC) · Tags: dp, greedy, implementation
SoloRE's solution

767.
1990E1
Catch the Mole(Easy Version) · Tutorial

Quality: 1,141 global accepts · Rating: 2500 · first AC: 2025-08-11 · C++20 (GCC 13-64) (first AC) · Tags: binary search, data structures, dfs and similar, interactive, trees
SoloRE's solution

768.
2021E2
Digital Village (Hard Version) · Tutorial
Quality: 1,209 global accepts · Rating: 2500 · first AC: 2025-08-05 · C++20 (GCC 13-64) (first AC) · Tags: data structures, dp, dsu, graphs, math, trees
SoloRE's solution

769.
1986G2
Permutation Problem (Hard Version) · Tutorial
Quality: 1,443 global accepts · Rating: 2500 · first AC: 2025-08-03 · C++20 (GCC 13-64) (first AC) · Tags: brute force, data structures, hashing, math, number theory
SoloRE's solution

770.
2022E1
Billetes MX (Easy Version) · Tutorial
Quality: 760 global accepts · Rating: 2500 · first AC: 2025-08-02 · C++20 (GCC 13-64) (first AC) · Tags: 2-sat, binary search, combinatorics, constructive algorithms, dfs and similar, dsu, graphs
SoloRE's solution

771.
2081B
Balancing · Tutorial
Quality: 998 global accepts · Rating: 2500 · first AC: 2025-07-23 · C++23 (GCC 14-64, msys2) (first AC) · Tags: greedy
SoloRE's solution

772.
2101D
Mani and Segments · Tutorial
Quality: 1,023 global accepts · Rating: 2500 · first AC: 2025-07-18 · C++20 (GCC 13-64) (first AC) · Tags: data structures, implementation, sortings, two pointers
SoloRE's solution

773.
2113F
Two Arrays · Tutorial
Quality: 952 global accepts · Rating: 2500 · first AC: 2025-07-13 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, dfs and similar, graphs, math
SoloRE's solution

774.
2106G2
Baudelaire (hard version) · Tutorial
Quality: 611 global accepts · Rating: 2500 · first AC: 2025-07-10 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, dfs and similar, divide and conquer, implementation, interactive, trees
SoloRE's solution

775.
2117H
Incessant Rain · Tutorial
Quality: 983 global accepts · Rating: 2500 · first AC: 2025-07-09 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, divide and conquer, sortings
SoloRE's solution

776.
2034F1
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Quality: 891 global accepts · Rating: 2500 · first AC: 2025-07-06 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, dp, math, sortings
SoloRE's solution

777.
2057E2
Another Exercise on Graphs (hard version) · Tutorial
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SoloRE's solution

778.
1987F1
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SoloRE's solution

779.
2029F
Palindrome Everywhere · Tutorial
Quality: 851 global accepts · Rating: 2500 · first AC: 2025-02-08 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, graphs, greedy
SoloRE's solution

780.
1854C
Expected Destruction · Tutorial
Quality: 1,788 global accepts · Rating: 2500 · first AC: 2025-02-01 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, dp, math, probabilities
SoloRE's solution

781.
1876D
Lexichromatography · Tutorial
Quality: 1,049 global accepts · Rating: 2500 · first AC: 2025-01-29 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, dfs and similar, dsu, graphs, two pointers
SoloRE's solution

782.
1994F
Stardew Valley · Tutorial
Quality: 1,530 global accepts · Rating: 2500 · first AC: 2025-01-26 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, dfs and similar, graphs, trees
SoloRE's solution

783.
1984F
Reconstruction · Tutorial
Quality: 1,141 global accepts · Rating: 2500 · first AC: 2025-01-24 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, dp, math
SoloRE's solution

784.
2056E
Nested Segments · Tutorial
Quality: 1,049 global accepts · Rating: 2500 · first AC: 2025-01-23 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, dfs and similar, dp, dsu, math
SoloRE's solution

785.
2035F
Tree Operations · Tutorial
Quality: 1,102 global accepts · Rating: 2500 · first AC: 2025-01-16 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, brute force, dfs and similar, dp, trees
SoloRE's solution

786.
1779F
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SoloRE's solution

787.
868F
Yet Another Minimization Problem · Tutorial
Quality: 5,100 global accepts · Rating: 2500 · first AC: 2024-09-01 · C++23 (GCC 14-64, msys2) (first AC) · Tags: divide and conquer, dp
SoloRE's solution

788.
1842F
Tenzing and Tree · Tutorial
Quality: 1,809 global accepts · Rating: 2500 · first AC: 2024-08-26 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, greedy, shortest paths, sortings, trees
SoloRE's solution

789.
1508C
Complete the MST · Tutorial
Quality: 1,727 global accepts · Rating: 2500 · first AC: 2024-04-06 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, brute force, data structures, dfs and similar, dsu, graphs, greedy, trees
SoloRE's solution

790.
2187D
Cool Problem · Tutorial
Quality: 635 global accepts · Rating: 2600 · first AC: 2026-01-29 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, dp, math
SoloRE's solution

791.
2170F
Build XOR on a Segment · Tutorial
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SoloRE's solution

792.
2150E1
Hidden Single (Version 1) · Tutorial
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SoloRE's solution

793.
2129D
Permutation Blackhole · Tutorial
Quality: 951 global accepts · Rating: 2600 · first AC: 2025-09-04 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, combinatorics, dp, implementation, math
SoloRE's solution

794.
1981E
Turtle and Intersected Segments · Tutorial
Quality: 1,224 global accepts · Rating: 2600 · first AC: 2025-08-29 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, dsu, graphs, greedy
SoloRE's solution

795.
1895F
Fancy Arrays · Tutorial
Quality: 1,044 global accepts · Rating: 2600 · first AC: 2025-08-19 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, dp, math, matrices
SoloRE's solution

796.
2042F
Two Subarrays · Tutorial
Quality: 908 global accepts · Rating: 2600 · first AC: 2025-08-17 · C++20 (GCC 13-64) (first AC) · Tags: data structures, dp, implementation, matrices

SoloRE's solution

797.

1957F1

Frequency Mismatch (Easy Version) · Tutorial

Quality: 664 global accepts · Rating: 2600 · first AC: 2025-08-12 · C++20 (GCC 13-64) (first AC) · Tags: binary search, data structures, divide and conquer, hashing, probabilities, trees

SoloRE's solution

798.

1990E2

Catch the Mole(Hard Version) · Tutorial

Quality: 1,111 global accepts · Rating: 2600 · first AC: 2025-08-11 · C++20 (GCC 13-64) (first AC) · Tags: binary search, data structures, dfs and similar, divide and conquer, interactive, trees

SoloRE's solution

799.

2022E2

Billetes MX (Hard Version) · Tutorial

Quality: 708 global accepts · Rating: 2600 · first AC: 2025-08-02 · C++20 (GCC 13-64) (first AC) · Tags: binary search, combinatorics, data structures, dsu, graphs

SoloRE's solution

800.

2122E

Greedy Grid Counting · Tutorial

Quality: 1,082 global accepts · Rating: 2600 · first AC: 2025-07-28 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, dp, greedy, math

SoloRE's solution

801.

2081D

MST in Modulo Graph · Tutorial

Quality: 1,185 global accepts · Rating: 2600 · first AC: 2025-07-23 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, dsu, graphs, greedy, math, number theory, sortings, trees

SoloRE's solution

802.

2064F

We Be Summing · Tutorial

Quality: 702 global accepts · Rating: 2600 · first AC: 2025-07-13 · C++20 (GCC 13-64) (first AC) · Tags: binary search, data structures, dp, two pointers

SoloRE's solution

803.

2103E

Keep the Sum · Tutorial

Quality: 601 global accepts · Rating: 2600 · first AC: 2025-07-12 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, implementation, two pointers

SoloRE's solution

804.

2071E

LeaFall · Tutorial

Quality: 819 global accepts · Rating: 2600 · first AC: 2025-07-12 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, dp, probabilities, trees

SoloRE's solution

805.

2053F

Earnest Matrix Complement · Tutorial

Quality: 947 global accepts · Rating: 2600 · first AC: 2025-07-05 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, data structures, dp, greedy, implementation, math

SoloRE's solution

806.

2084G1

Wish Upon a Satellite (Easy Version) · Tutorial

Quality: 755 global accepts · Rating: 2600 · first AC: 2025-07-03 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dp, games
SoloRE's solution

807.
2103F
Maximize Nor · Tutorial
Quality: 618 global accepts · Rating: 2600 · first AC: 2025-06-30 · last AC: 2025-06-30 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, data structures, dp, implementation, sortings
SoloRE's solution

808.
2108E
Spruce Dispute · Tutorial
Quality: 889 global accepts · Rating: 2600 · first AC: 2025-06-30 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, dfs and similar, graphs, greedy, implementation, shortest paths, trees
SoloRE's solution

809.
1863F
Divide, XOR, and Conquer · Tutorial
Quality: 1,352 global accepts · Rating: 2600 · first AC: 2025-05-28 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, dp, math
SoloRE's solution

810.
1975F
Set · Tutorial
Quality: 1,038 global accepts · Rating: 2600 · first AC: 2025-05-24 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, brute force, combinatorics, dfs and similar, divide and conquer, dp, math
SoloRE's solution

811.
1987F2
Interesting Problem (Hard Version) · Tutorial
Quality: 1,318 global accepts · Rating: 2600 · first AC: 2025-05-22 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dp
SoloRE's solution

812.
2006D
Iris and Adjacent Products · Tutorial
Quality: 981 global accepts · Rating: 2600 · first AC: 2025-05-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, greedy, implementation, math
SoloRE's solution

813.
2085F1
Serval and Colorful Array (Easy Version) · Tutorial
Quality: 784 global accepts · Rating: 2600 · first AC: 2025-03-22 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, greedy
SoloRE's solution

814.
1805F1
Survival of the Weakest (easy version) · Tutorial
Quality: 1,337 global accepts · Rating: 2600 · first AC: 2025-02-07 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, brute force, implementation, math, sortings
SoloRE's solution

815.
1889C2
Doremy's Drying Plan (Hard Version) · Tutorial
Quality: 1,206 global accepts · Rating: 2600 · first AC: 2025-01-27 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, dp
SoloRE's solution

816.
1994G
Minecraft · Tutorial
Quality: 1,627 global accepts · Rating: 2600 · first AC: 2025-01-24 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, brute force, dp,

graphs, math
SoloRE's solution

817.
2002F1
Court Blue (Easy Version) · Tutorial
Quality: 1,004 global accepts · Rating: 2600 · first AC: 2025-01-21 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, dfs and similar, dp, math, number theory
SoloRE's solution

818.
1827C
Palindrome Partition · Tutorial
Quality: 1,658 global accepts · Rating: 2600 · first AC: 2024-08-29 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, data structures, dp, hashing, strings
SoloRE's solution

819.
1945H
GCD is Greater · Tutorial
Quality: 853 global accepts · Rating: 2600 · first AC: 2024-03-20 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, math, number theory
SoloRE's solution

820.
1582G
Kuzya and Homework · Tutorial
Quality: 699 global accepts · Rating: 2600 · first AC: 2023-12-14 · C++20 (GCC 11-64) (first AC) · Tags: data structures, number theory
SoloRE's solution

821.
1581D
Mathematics Curriculum · Tutorial
Rating: 2600 · first AC: 2023-12-12 · C++20 (GCC 11-64) (first AC) · Tags: dp
SoloRE's solution

822.
2154F1
Bombing (Easy Version) · Tutorial
Quality: 565 global accepts · Rating: 2700 · first AC: 2025-10-21 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, combinatorics, constructive algorithms, implementation, math
SoloRE's solution

823.
1856E2
PermuTree (hard version) · Tutorial
Quality: 1,756 global accepts · Rating: 2700 · first AC: 2025-08-21 · last AC: 2025-09-19 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, dfs and similar, dp, fft, greedy, implementation, math, trees
SoloRE's solution

824.
1957F2
Frequency Mismatch (Hard Version) · Tutorial
Quality: 610 global accepts · Rating: 2700 · first AC: 2025-08-11 · C++20 (GCC 13-64) (first AC) · Tags: binary search, data structures, dfs and similar, hashing, probabilities, trees
SoloRE's solution

825.
2013F1
Game in Tree (Easy Version) · Tutorial
Quality: 653 global accepts · Rating: 2700 · first AC: 2025-08-06 · C++20 (GCC 13-64) (first AC) · Tags: binary search, brute force, data structures, dp, games, greedy, implementation, trees
SoloRE's solution

826.
2028F
Alice's Adventures in Addition · Tutorial

Quality: 541 global accepts · Rating: 2700 · first AC: 2025-07-27 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, brute force, dp, implementation
SoloRE's solution

827.
2049F
MEX OR Mania · Tutorial
Quality: 582 global accepts · Rating: 2700 · first AC: 2025-07-26 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, brute force, data structures, dsu, implementation
SoloRE's solution

828.
2063F2
Counting Is Not Fun (Hard Version) · Tutorial
Quality: 928 global accepts · Rating: 2700 · first AC: 2025-07-23 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, data structures, dfs and similar, dsu, graphs, implementation, trees
SoloRE's solution

829.
2025F
Choose Your Queries · Tutorial
Quality: 1,057 global accepts · Rating: 2700 · first AC: 2025-07-21 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, dfs and similar, dp, graphs, greedy, trees
SoloRE's solution

830.
2043F
Nim · Tutorial
Quality: 908 global accepts · Rating: 2700 · first AC: 2025-07-20 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, brute force, combinatorics, dp, games, greedy, implementation, shortest paths
SoloRE's solution

831.
2071F
Towering Arrays · Tutorial
Quality: 333 global accepts · Rating: 2700 · first AC: 2025-07-02 · last AC: 2025-07-02 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, data structures
SoloRE's solution

832.
2115C
Gellyfish and Eternal Violet · Tutorial
Quality: 915 global accepts · Rating: 2700 · first AC: 2025-06-28 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, dp, greedy, math, probabilities
SoloRE's solution

833.
1887D
Split · Tutorial
Quality: 1,259 global accepts · Rating: 2700 · first AC: 2025-05-28 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, data structures, divide and conquer, dsu, math, trees, two pointers
SoloRE's solution

834.
1942F
Farmer John's Favorite Function · Tutorial
Quality: 973 global accepts · Rating: 2700 · first AC: 2025-05-24 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, data structures, implementation, math
SoloRE's solution

835.
1930F
Maximize the Difference · Tutorial
Quality: 937 global accepts · Rating: 2700 · first AC: 2024-12-20 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, brute force, dfs and similar
SoloRE's solution

836.
1473F
Strange Set · Tutorial
Quality: 1,138 global accepts · Rating: 2700 · first AC: 2023-12-07 · C++20 (GCC 11-64) (first AC) · Tags: flows, math
SoloRE's solution

837.
2178G
deCH OR Dations · Tutorial
Quality: 594 global accepts · Rating: 2800 · first AC: 2025-12-28 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, data structures, dp, hashing, probabilities
SoloRE's solution

838.
2147F
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842.
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SoloRE's solution

843.
2003F
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2112F
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2107F2
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SoloRE's solution

846.
1967D
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Quality: 978 global accepts · Rating: 2800 · first AC: 2025-02-10 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, dfs and similar, graphs, implementation, shortest paths, two pointers
SoloRE's solution

847.
2002F2
Court Blue (Hard Version) · Tutorial
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SoloRE's solution

848.
1827D
Two Centroids · Tutorial
Quality: 979 global accepts · Rating: 2800 · first AC: 2024-08-29 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dfs and similar, greedy, trees
SoloRE's solution

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1746F
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SoloRE's solution

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1810F
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851.
2152H1
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SoloRE's solution

852.
2152G
Query Jungle · Tutorial
Quality: 714 global accepts · Rating: 2900 · first AC: 2025-11-11 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, implementation, math, matrices, trees
SoloRE's solution

853.
512D
Fox And Travelling · Tutorial
Quality: 1,135 global accepts · Rating: 2900 · first AC: 2025-09-29 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dp, trees
SoloRE's solution

854.
2066D2
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Quality: 620 global accepts · Rating: 2900 · first AC: 2025-07-28 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, dp, math
SoloRE's solution

855.
2042E
Vertex Pairs · Tutorial
Quality: 524 global accepts · Rating: 2900 · first AC: 2025-07-21 · last AC: 2025-07-21 · C++20 (GCC 13-64) (first AC) · Tags: binary search, brute force, data structures, dfs and similar, divide and conquer, greedy, implementation, trees
SoloRE's solution

856.
2111G
Divisible Subarrays · Tutorial
Quality: 398 global accepts · Rating: 2900 · first AC: 2025-07-15 · C++20 (GCC 13-64) (first AC) · Tags: binary search, bitmasks, brute force, data structures, interactive
SoloRE's solution

857.
2062F
Traveling Salescat · Tutorial
Quality: 613 global accepts · Rating: 2900 · first AC: 2025-07-13 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, dp, geometry, graphs, greedy, math, sortings
SoloRE's solution

858.
2084F
Skyscape · Tutorial
Quality: 508 global accepts · Rating: 2900 · first AC: 2025-07-03 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, data structures, greedy
SoloRE's solution

859.
1916F
Group Division · Tutorial
Quality: 710 global accepts · Rating: 2900 · first AC: 2025-05-31 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, dfs and similar, graphs, greedy
SoloRE's solution

860.
2023D
Many Games · Tutorial
Quality: 605 global accepts · Rating: 2900 · first AC: 2025-02-08 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, dp, greedy, math, probabilities
SoloRE's solution

861.
1854E
Game Bundles · Tutorial
Quality: 526 global accepts · Rating: 3000 · first AC: 2025-08-20 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, constructive algorithms, dp, greedy, math
SoloRE's solution

862.
1981F
Turtle and Paths on a Tree · Tutorial
Quality: 349 global accepts · Rating: 3000 · first AC: 2025-08-17 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, dp, trees
SoloRE's solution

863.
2109F
Penguin Steps · Tutorial
Quality: 274 global accepts · Rating: 3000 · first AC: 2025-07-16 · C++20 (GCC 13-64) (first AC) · Tags: binary search, dfs and similar, flows, graphs, shortest paths
SoloRE's solution

864.
2075F
Beautiful Sequence Returns · Tutorial
Quality: 521 global accepts · Rating: 3000 · first AC: 2025-07-11 · last AC: 2025-07-11 · C++20 (GCC 13-64) (first AC) · Tags: binary search, brute force, data structures, implementation
SoloRE's solution

865.
2062E2
The Game (Hard Version) · Tutorial
Quality: 450 global accepts · Rating: 3000 · first AC: 2025-07-05 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, dfs and similar,

games, graphs, implementation, trees
SoloRE's solution

866.
1889D
Game of Stacks · Tutorial
Quality: 914 global accepts · Rating: 3000 · first AC: 2025-01-29 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, dfs and similar, graphs, implementation, trees
SoloRE's solution

867.
2096F
Wonderful Impostors · Tutorial
Quality: 460 global accepts · Rating: 3100 · first AC: 2025-07-04 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, implementation, two pointers
SoloRE's solution

868.
1936D
Bitwise Paradox · Tutorial
Quality: 625 global accepts · Rating: 3100 · first AC: 2025-05-27 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, bitmasks, data structures, greedy, two pointers
SoloRE's solution

869.
2006E
Iris's Full Binary Tree · Tutorial
Quality: 318 global accepts · Rating: 3100 · first AC: 2025-05-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, data structures, dfs and similar, trees
SoloRE's solution

870.
2124G
Maximise Sum · Tutorial
Quality: 304 global accepts · Rating: 3200 · first AC: 2025-08-01 · C++20 (GCC 13-64) (first AC) · Tags: binary search, data structures
SoloRE's solution

871.
104172E
Goose, Goose, DUCK? · Tutorial
Rating: — · first AC: 2025-10-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

872.
104172L
Permutation Compression · Tutorial
Rating: — · first AC: 2025-10-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

873.
104172A
TreeScript · Tutorial
Rating: — · first AC: 2025-10-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

874.
104172K
Maximum GCD · Tutorial
Rating: — · first AC: 2025-10-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

875.
104172H
Another Goose Goose Duck Problem · Tutorial
Rating: — · first AC: 2025-10-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

876.
105471I
Max GCD · Tutorial
Rating: — · first AC: 2025-09-30 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

877.
105471E
Dominating Point · Tutorial
Rating: — · first AC: 2025-09-29 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

878.
105471G
An Easy Math Problem · Tutorial
Rating: — · first AC: 2025-09-29 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

879.
105471H
Elimination Series Once More · Tutorial
Rating: — · first AC: 2025-09-29 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

880.
104891E
Inverse Topological Sort · Tutorial
Rating: — · first AC: 2025-09-27 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

881.
104891I
Refresher into Midas · Tutorial
Rating: — · first AC: 2025-09-27 · C++17 (GCC 7-32) (first AC) · Tags: —
SoloRE's solution

882.
104891D
Graph of Maximum Degree 3 · Tutorial
Rating: — · first AC: 2025-09-27 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

883.
104891A
(-1,1)-Sumplete · Tutorial
Rating: — · first AC: 2025-09-27 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

884.
104891J
Teleportation · Tutorial
Rating: — · first AC: 2025-09-27 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

885.
105578M
Obliviate, Then Reincarnate · Tutorial
Rating: — · first AC: 2025-09-16 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

886.
104614J
Simple Solitaire · Tutorial
Rating: — · first AC: 2025-09-13 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

887.
104614I
Road To Savings · Tutorial
Rating: — · first AC: 2025-09-13 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

888.
104614G
Pea Pattern · Tutorial
Rating: — · first AC: 2025-09-13 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

889.
104614K
Two Charts Become One · Tutorial
Rating: — · first AC: 2025-09-13 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

890.
104614D
Determining Nucleotide Assortments · Tutorial
Rating: — · first AC: 2025-09-13 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

891.
104614B
A Musical Question · Tutorial
Rating: — · first AC: 2025-09-13 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

892.
105487D
Excellent Splitting · Tutorial
Rating: — · first AC: 2025-09-10 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

893.
105487I
String Duplication · Tutorial
Rating: — · first AC: 2025-09-10 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

894.
105945K
Typewriter · Tutorial
Rating: — · first AC: 2025-09-06 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

895.
105945J
Puzzle Competition · Tutorial
Rating: — · first AC: 2025-09-06 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

896.
105945H
Loose Subsequences · Tutorial
Rating: — · first AC: 2025-09-06 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

897.
105945F
Ranking Prediction · Tutorial
Rating: — · first AC: 2025-09-06 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

898.
105945G
Monetary System · Tutorial
Rating: — · first AC: 2025-09-06 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

899.
105945D
Spell Generation · Tutorial
Rating: — · first AC: 2025-06-13 · last AC: 2025-09-06 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

900.
105922L
Good Matrix · Tutorial
Rating: — · first AC: 2025-09-05 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

901.
105922H
Another Palindromes Problem · Tutorial
Rating: — · first AC: 2025-09-05 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

902.
105922G
Rock-Paper-Scissors · Tutorial
Rating: — · first AC: 2025-09-05 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

903.
105922D
Coprime · Tutorial
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904.
105922F
Ever Forever · Tutorial
Rating: — · first AC: 2025-09-05 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

905.
105922J
Odd-Even Game · Tutorial
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SoloRE's solution

906.
105922C
SSPPSPSP · Tutorial
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907.
105949C
Optimal Time · Tutorial
Rating: — · first AC: 2025-08-31 · C++20 (GCC 13-64) (first AC) · Tags: —
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908.
105949A
Minimum Product · Tutorial
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909.
105949K
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910.
105949F
Inversion Pairs · Tutorial
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105949J
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105949I
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SoloRE's solution

913.
105949H
Hututu · Tutorial
Rating: — · first AC: 2025-08-31 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

914.
105992K
y^TNKNbK · Tutorial
Rating: — · first AC: 2025-08-24 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

915.
105992A
^•R · Tutorial
Rating: — · first AC: 2025-08-24 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

916.
105992E
Djangle v„epcia-Óg„ · Tutorial
Rating: — · first AC: 2025-08-24 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

917.
105992G
wé-5 · Tutorial
Rating: — · first AC: 2025-08-24 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

918.
105992M
›TÕO‹ h8 · Tutorial
Rating: — · first AC: 2025-08-24 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

919.
105992J
u;W · Tutorial
Rating: — · first AC: 2025-08-24 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

920.
105992D
N to 57 · Tutorial
Rating: — · first AC: 2025-08-24 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

921.
105992I
w two · Tutorial
Rating: — · first AC: 2025-08-24 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

922.
105992H
V b_112.5 · Tutorial
Rating: — · first AC: 2025-08-24 · C++20 (GCC 13-64) (first AC) · Tags: —
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923.
104821G
Knapsack · Tutorial
Rating: — · first AC: 2024-09-16 · last AC: 2025-08-13 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

924.
104821F
Equivalent Rewriting · Tutorial
Rating: — · first AC: 2025-08-13 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

925.
104821C
Primitive Root · Tutorial
Rating: — · first AC: 2024-09-16 · last AC: 2025-08-13 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

926.
104821I
Counter · Tutorial
Rating: — · first AC: 2025-08-13 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

927.
105657M
Make It Divisible · Tutorial
Rating: — · first AC: 2025-07-08 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

928.
105657B
Barkley III · Tutorial
Rating: — · first AC: 2025-07-08 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

929.
105254W
Riddle of the Sphinx · Tutorial
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930.
105254Y
Compression · Tutorial
Rating: — · first AC: 2025-06-19 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

931.
105254P
Turning Red · Tutorial
Rating: — · first AC: 2025-06-19 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

932.
105911L
Regnaissance · Tutorial
Rating: — · first AC: 2025-06-12 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

933.
105540A
The Fool · Tutorial
Rating: — · first AC: 2025-06-11 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

934.
105540D
The Emperor · Tutorial
Rating: — · first AC: 2025-06-11 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

935.
105540H
Strength · Tutorial
Rating: — · first AC: 2025-06-11 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

936.
105588C
Coin · Tutorial
Rating: — · first AC: 2025-06-10 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

937.
105588E
Extracting Weights · Tutorial
Rating: — · first AC: 2025-06-10 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

938.
105588L
Last Chance: Threads of Despair · Tutorial
Rating: — · first AC: 2025-06-10 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

939.
105632F
Infinite Loop · Tutorial
Rating: — · first AC: 2025-06-09 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

940.
105632B
Rolling Stones · Tutorial
Rating: — · first AC: 2025-06-09 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

941.
105632L
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Rating: — · first AC: 2025-06-09 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

942.
105901C
One Must Imagine Sisyphus Happy · Tutorial
Rating: — · first AC: 2025-06-08 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

943.
105901E
Colorful Graph · Tutorial
Rating: — · first AC: 2025-06-08 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

944.
105901L
Subsequence · Tutorial
Rating: — · first AC: 2025-06-08 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

945.
105901G
Path Summing Problem · Tutorial
Rating: — · first AC: 2025-06-08 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
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946.
105901I
Bingo 3 · Tutorial
Rating: — · first AC: 2025-06-08 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
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947.
105901F
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948.
105901A
Problem Setting · Tutorial
Rating: — · first AC: 2025-06-08 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

949.
105941F
^[bNK•ï Tutorial
Rating: — · first AC: 2025-06-05 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

950.
105941C
Toxel N [Sïh!Vþ't Tutorial
Rating: — · first AC: 2025-06-05 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

951.
105941B
–•g:Ju Tutorial
Rating: — · first AC: 2025-06-05 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

952.
105930C
Bracket Integer · Tutorial
Rating: — · first AC: 2025-06-02 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

953.
105930K
Path Planning 2 · Tutorial
Rating: — · first AC: 2025-06-02 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

954.
105930G
Assembly Line · Tutorial
Rating: — · first AC: 2025-06-02 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

955.
105930E
Greatest Common Divisor · Tutorial
Rating: — · first AC: 2025-06-02 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

956.
105930I
Square Puzzle · Tutorial
Rating: — · first AC: 2025-06-02 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

957.
105930H
Minimum Spanning Tree · Tutorial
Rating: — · first AC: 2025-06-02 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

958.
105930D
Distributed System · Tutorial
Rating: — · first AC: 2025-06-02 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

959.
105930L
Stella · Tutorial
Rating: — · first AC: 2025-06-02 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

960.
105930A
Project Management · Tutorial
Rating: — · first AC: 2025-06-02 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

961.
105924E
h NB · Tutorial
Rating: — · first AC: 2025-05-27 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

962.
105924A
GD ~Ètor¢¡¤ MO[žšŒ[¤ · Tutorial
Rating: — · first AC: 2025-05-27 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

963.
105924G
R ¤ · Tutorial
Rating: — · first AC: 2025-05-27 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

964.
105222C
Black-White Cubic Lattice · Tutorial
Rating: — · first AC: 2024-12-19 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

965.
105222L
Beef Tripe in Soup Pot? · Tutorial
Rating: — · first AC: 2024-12-19 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

966.
105222H
GG and YY's Stone Game · Tutorial
Rating: — · first AC: 2024-12-19 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

967.
105163L
Badminton · Tutorial
Rating: — · first AC: 2024-12-18 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

968.
105163G
Grey-like Code · Tutorial
Rating: — · first AC: 2024-12-18 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

969.
105163F
Photography · Tutorial
Rating: — · first AC: 2024-12-18 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

970.
105163C
Monster Hunt · Tutorial
Rating: — · first AC: 2024-12-18 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

971.
105163B
String · Tutorial
Rating: — · first AC: 2024-12-18 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

972.
105163I
This is an easy problem · Tutorial
Rating: — · first AC: 2024-12-18 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

973.
105139I
Colorful Tree · Tutorial
Rating: — · first AC: 2024-11-22 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

974.
105139J
Points on the Number Axis A · Tutorial
Rating: — · first AC: 2024-11-22 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

975.
105139E
Spicy or Grilled? · Tutorial
Rating: — · first AC: 2024-11-22 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

976.
105139B
Nana Likes Polygons · Tutorial
Rating: — · first AC: 2024-11-22 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

977.
105139A
Long Live · Tutorial
Rating: — · first AC: 2024-11-22 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

978.
104787F
Mystery of Prime · Tutorial
Rating: — · first AC: 2024-11-04 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

979.
104787D
Yet Another Coffee · Tutorial
Rating: — · first AC: 2024-11-04 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

980.
104787J
Keyi LIkes Reading · Tutorial
Rating: — · first AC: 2024-11-04 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

981.
104787G
Path · Tutorial
Rating: — · first AC: 2024-11-04 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

982.
104787A
Make SYSU Great Again I · Tutorial
Rating: — · first AC: 2024-11-04 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

983.
104857B
Queue Sorting · Tutorial
Rating: — · first AC: 2024-10-18 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

984.
104857C
Cyclic Substrings · Tutorial
Rating: — · first AC: 2024-10-18 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

985.
104373E
Pass the Ball! · Tutorial
Rating: — · first AC: 2024-10-16 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

986.
104373G
Cyclic Buffer · Tutorial
Rating: — · first AC: 2024-10-16 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

987.
104373F
Sandpile on Clique · Tutorial
Rating: — · first AC: 2024-10-16 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

988.
104373K
Link-Cut Tree · Tutorial
Rating: — · first AC: 2024-10-16 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

989.
104373C
Laser Trap · Tutorial
Rating: — · first AC: 2024-10-16 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

990.
104373A
So I'll Max Out My Constructive Algorithm Skills · Tutorial
Rating: — · first AC: 2024-10-16 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

991.
104076K
Stack Sort · Tutorial
Rating: — · first AC: 2024-10-12 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

992.
104090M
Please Save Pigeland · Tutorial
Rating: — · first AC: 2024-10-11 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

993.
104090G
Subgraph Isomorphism · Tutorial
Rating: — · first AC: 2024-10-11 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

994.
104090F
Da Mi Lao Shi Ai Kan De · Tutorial
Rating: — · first AC: 2024-10-11 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

995.
104090D
Money Game · Tutorial
Rating: — · first AC: 2024-10-11 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

996.
105385D
Hero of the Kingdom · Tutorial
Rating: — · first AC: 2024-10-07 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

997.
105385H
Stop the Castle · Tutorial
Rating: — · first AC: 2024-10-07 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

998.
105385M
Palindromic Polygon · Tutorial
Rating: — · first AC: 2024-10-07 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

999.
105385E
Sensors · Tutorial
Rating: — · first AC: 2024-10-07 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1000.
105385J
Colorful Spanning Tree · Tutorial
Rating: — · first AC: 2024-10-07 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1001.
105385K
Matrix · Tutorial
Rating: — · first AC: 2024-10-07 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1002.
105385F
Divide the Sequence · Tutorial
Rating: — · first AC: 2024-10-07 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1003.
105385C
Colorful Segments 2 · Tutorial
Rating: — · first AC: 2024-10-07 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1004.
105385I
Left Shifting · Tutorial
Rating: — · first AC: 2024-10-07 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1005.
105385A
Printer · Tutorial
Rating: — · first AC: 2024-10-07 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1006.
105386J
The Quest for El Dorado · Tutorial
Rating: — · first AC: 2024-10-04 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1007.
105386H
Subarray · Tutorial
Rating: — · first AC: 2024-10-04 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1008.
105386M
Italian Cuisine · Tutorial
Rating: — · first AC: 2024-10-04 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1009.
105386F
Collect the Coins · Tutorial
Rating: — · first AC: 2024-10-04 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1010.
105386I
Left Shifting 2 · Tutorial
Rating: — · first AC: 2024-10-04 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1011.
105386G
Be Positive · Tutorial
Rating: — · first AC: 2024-10-04 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1012.
105386E
Relearn through Review · Tutorial
Rating: — · first AC: 2024-10-04 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1013.
105386B
Gold Medal · Tutorial
Rating: — · first AC: 2024-10-04 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1014.
105386A
Two-star Contest · Tutorial
Rating: — · first AC: 2024-10-04 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1015.
104821M
Trapping Rain Water · Tutorial
Rating: — · first AC: 2024-09-16 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1016.
103409B
A Plus B Problem · Tutorial
Rating: — · first AC: 2024-09-13 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1017.
103409K
Tax · Tutorial
Rating: — · first AC: 2024-09-13 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1018.
103409D
Assumption is All You Need · Tutorial
Rating: — · first AC: 2024-09-13 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1019.
103409E
Buy and Delete · Tutorial
Rating: — · first AC: 2024-09-13 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1020.
103409G
Occupy the Cities · Tutorial
Rating: — · first AC: 2024-09-13 · C++20 (GCC 13-64) (first AC) · Tags: —
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1021.
103409I
PTSD · Tutorial
Rating: — · first AC: 2024-09-13 · C++20 (GCC 13-64) (first AC) · Tags: —
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1022.
103409A
A Hero Named Magnus · Tutorial
Rating: — · first AC: 2024-09-13 · C++20 (GCC 13-64) (first AC) · Tags: —
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1023.
103860C
Selection Sort Count · Tutorial
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1024.
103860K
Security Plan · Tutorial
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1025.
103860G
Integer Game · Tutorial
Rating: — · first AC: 2024-09-09 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1026.
103860J
jwfw.harie.edu · Tutorial
Rating: — · first AC: 2024-09-09 · last AC: 2024-09-09 · C++20 (GCC 13-64) (first AC) · Tags: —
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1027.
103860L
Paid Leave · Tutorial
Rating: — · first AC: 2024-09-09 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1028.
103860A
Mash · Tutorial
Rating: — · first AC: 2024-09-09 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1029.
103860F
Modulo · Tutorial
Rating: — · first AC: 2024-09-09 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1030.
104768H
Sweet Sugar · Tutorial
Rating: — · first AC: 2024-09-04 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1031.
104768C
Master of Both IV · Tutorial
Rating: — · first AC: 2024-09-04 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1032.
104768I
Barkley II · Tutorial
Rating: — · first AC: 2024-09-04 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
SoloRE's solution

1033.
104768B
The Game · Tutorial
Rating: — · first AC: 2024-09-04 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1034.
104768K
Randias Permutation Task · Tutorial
Rating: — · first AC: 2024-09-04 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1035.
104768M
Flipping Cards · Tutorial
Rating: — · first AC: 2024-09-04 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1036.
104768G
Hard Brackets Problem · Tutorial
Rating: — · first AC: 2024-09-04 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1037.
105173M
House · Tutorial
Rating: — · first AC: 2024-05-23 · last AC: 2024-05-23 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1038.
105173L
Bracket Generation · Tutorial
Rating: — · first AC: 2024-05-23 · C++17 (GCC 7-32) (first AC) · Tags: —
SoloRE's solution

1039.
105173I
Password · Tutorial
Rating: — · first AC: 2024-05-23 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1040.
105173H
Meet · Tutorial
Rating: — · first AC: 2024-05-23 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1041.
105173A
Paper Watering · Tutorial
Rating: — · first AC: 2024-05-23 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1042.
105173D
nIM gAME · Tutorial
Rating: — · first AC: 2024-05-23 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1043.
105173E
Checksum · Tutorial
Rating: — · first AC: 2024-05-23 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1044.
105173J
Breakfast · Tutorial
Rating: — · first AC: 2024-05-23 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1045.
105170F
Best Player · Tutorial
Rating: — · first AC: 2024-05-21 · last AC: 2024-05-21 · C++17 (GCC 7-32) (first AC) · Tags: —
SoloRE's solution

1046.
105170K
String Divide II · Tutorial
Rating: — · first AC: 2024-05-21 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1047.
105170B
Dfs Order 0.5 · Tutorial
Rating: — · first AC: 2024-05-21 · C++17 (GCC 7-32) (first AC) · Tags: —
SoloRE's solution

1048.
105170C
Fibonacci Sum · Tutorial
Rating: — · first AC: 2024-05-21 · C++17 (GCC 7-32) (first AC) · Tags: —
SoloRE's solution

1049.
105170D
Parallel Lines · Tutorial
Rating: — · first AC: 2024-05-21 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1050.
105170G
Platform Game · Tutorial
Rating: — · first AC: 2024-05-21 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1051.
105170E
Connected Components · Tutorial
Rating: — · first AC: 2024-05-21 · C++17 (GCC 7-32) (first AC) · Tags: —
SoloRE's solution

1052.
105170L
Recharge · Tutorial
Rating: — · first AC: 2024-05-21 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1053.
105170I
The Easiest Problem · Tutorial
Rating: — · first AC: 2024-05-21 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1054.
104976H
Sugar Sweet II · Tutorial
Rating: — · first AC: 2024-05-16 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1055.
104976J
Mysterious Tree · Tutorial
Rating: — · first AC: 2024-05-16 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1056.
104976D
Operator Precedence · Tutorial
Rating: — · first AC: 2024-05-16 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1057.
104976M
V-Diagram · Tutorial
Rating: — · first AC: 2024-05-16 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1058.
105161B
Area of the Devil · Tutorial
Rating: — · first AC: 2024-05-14 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1059.
105161C
Radio Direction Finding · Tutorial
Rating: — · first AC: 2024-05-14 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1060.
105161E
Divide · Tutorial
Rating: — · first AC: 2024-05-14 · C++17 (GCC 7-32) (first AC) · Tags: —
SoloRE's solution

1061.
105161I
Integer Reaction · Tutorial
Rating: — · first AC: 2024-05-14 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1062.
105161K
Number Deletion Game · Tutorial
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1063.
105161F
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1065.
103687J
Frog · Tutorial
Rating: — · first AC: 2024-05-09 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1066.
103687F
Easy Fix · Tutorial
Rating: — · first AC: 2024-05-09 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1067.
103687M
BpbBppbpBB · Tutorial
Rating: — · first AC: 2024-05-09 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1068.
103687G
Easy Glide · Tutorial
Rating: — · first AC: 2024-05-09 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1069.
103687I
Barbecue · Tutorial
Rating: — · first AC: 2024-05-09 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1070.
103687L
Candy Machine · Tutorial
Rating: — · first AC: 2024-05-09 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1071.
103687C
JB Wants to Earn Big Money · Tutorial
Rating: — · first AC: 2024-05-09 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1072.
103687A
JB Loves Math · Tutorial
Rating: — · first AC: 2024-05-09 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1073.
103687B
JB Loves Comma · Tutorial
Rating: — · first AC: 2024-05-09 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1074.
104385H
Permutation · Tutorial
Rating: — · first AC: 2024-05-07 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1075.
104385B
Wonderful Array · Tutorial
Rating: — · first AC: 2024-05-07 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1076.
104385C
Battle · Tutorial
Rating: — · first AC: 2024-05-07 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1077.
104385J
Function · Tutorial
Rating: — · first AC: 2024-05-07 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1078.
104385I
Tree · Tutorial
Rating: — · first AC: 2024-05-07 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1079.
104385K
Split · Tutorial
Rating: — · first AC: 2024-05-07 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1080.
104385A
Drill Wood to Make Fire · Tutorial
Rating: — · first AC: 2024-05-07 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1081.
104385L
Zhang Fei Threading Needles - Thick with Fine · Tutorial
Rating: — · first AC: 2024-05-07 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1082.
104651E
Robot Experiment · Tutorial
Rating: — · first AC: 2024-05-06 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1083.
104651A
Almost Prefix Concatenation · Tutorial
Rating: — · first AC: 2024-05-06 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1084.
103941C
Serval v„ÕÕSw{ThH
Rating: — · first AC: 2024-05-05 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1085.
103941I
Oshwiciqwq v„u5h · Tutorial
Rating: — · first AC: 2024-05-05 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1086.
103941K
Y T Qyep · Tutorial
Rating: — · first AC: 2024-05-05 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1087.
103941J
Mex Tree · Tutorial
Rating: — · first AC: 2024-05-05 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1088.
103941H
eËH4q · Tutorial
Rating: — · first AC: 2024-05-05 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1089.
103941B
Hash · Tutorial
Rating: — · first AC: 2024-05-05 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1090.
103941F
¬ÆT NKTŒ · Tutorial
Rating: — · first AC: 2024-05-05 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1091.
103941E
Serval v„Ó°Sd · Tutorial
Rating: — · first AC: 2024-05-05 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1092.
103941G
Mocha N Tsúf · Tutorial
Rating: — · first AC: 2024-05-05 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1093.
103941A
Mocha N Tsúf · Tutorial
Rating: — · first AC: 2024-05-05 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1094.
104417K
Difficult Constructive Problem · Tutorial
Rating: — · first AC: 2024-04-28 · last AC: 2024-04-28 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1095.
104417E
Math Problem · Tutorial
Rating: — · first AC: 2024-04-28 · last AC: 2024-04-28 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1096.
104417M
Computational Geometry · Tutorial
Rating: — · first AC: 2024-04-28 · last AC: 2024-04-28 · C++17 (GCC 7-32) (first AC) · Tags: —
SoloRE's solution

1097.
104417J
Not Another Path Query Problem · Tutorial
Rating: — · first AC: 2024-04-28 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1098.
104417B
Building Company · Tutorial
Rating: — · first AC: 2024-04-28 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1099.
104417L
Puzzle: Sashigane · Tutorial
Rating: — · first AC: 2024-04-28 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1100.
104417D
Fast and Fat · Tutorial
Rating: — · first AC: 2024-04-28 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1101.
104417G
Matching · Tutorial
Rating: — · first AC: 2024-04-28 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1102.
104417A
Orders · Tutorial
Rating: — · first AC: 2024-04-28 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1103.
104417I
Three Dice · Tutorial
Rating: — · first AC: 2024-04-28 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1104.
104369M
Computational Geometry · Tutorial
Rating: — · first AC: 2024-04-19 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1105.
104369B
Base Station Construction · Tutorial
Rating: — · first AC: 2024-04-19 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1106.
104369E
New but Nostalgic Problem · Tutorial
Rating: — · first AC: 2024-04-19 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1107.
104369D
New Houses · Tutorial
Rating: — · first AC: 2024-04-19 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1108.
104369I
Path Planning · Tutorial
Rating: — · first AC: 2024-04-19 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1109.
104369K
Peg Solitaire · Tutorial
Rating: — · first AC: 2024-04-19 · last AC: 2024-04-19 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1110.
104369C
Trading · Tutorial
Rating: — · first AC: 2024-04-19 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1111.
104369A
Programming Contest · Tutorial
Rating: — · first AC: 2024-04-19 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1112.
104813M
Painter · Tutorial
Rating: — · first AC: 2024-04-08 · C++17 (GCC 7-32) (first AC) · Tags: —
SoloRE's solution

1113.
104813L
Palm Island · Tutorial
Rating: — · first AC: 2024-04-08 · C++17 (GCC 7-32) (first AC) · Tags: —
SoloRE's solution

1114.
104869B
Turning Permutation · Tutorial
Rating: — · first AC: 2024-04-08 · C++17 (GCC 7-32) (first AC) · Tags: —
SoloRE's solution

1115.
104901K
Rainbow Subarray · Tutorial
Rating: — · first AC: 2024-04-07 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1116.
104354I
epice · Tutorial **b**
Rating: — · first AC: 2024-03-29 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1117.
104354J
Mocha l%tu5[Pn8b · Tutorial
Rating: — · first AC: 2024-03-29 · C++17 (GCC 7-32) (first AC) · Tags: —
SoloRE's solution

1118.
104354G
Toxel N [Wf&u; · Tutorial
Rating: — · first AC: 2024-03-29 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1119.
104354K
c'R N {ep · Tutorial
Rating: — · first AC: 2024-03-29 · C++17 (GCC 7-32) (first AC) · Tags: —
SoloRE's solution

1120.
104354E
wé-5n8b · Tutorial
Rating: — · first AC: 2024-03-29 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1121.
104354C
Toxel N g:epu b Vh · Tutorial
Rating: — · first AC: 2024-03-29 · C++17 (GCC 7-32) (first AC) · Tags: —
SoloRE's solution

1122.
104354H
Travel Begins · Tutorial
Rating: — · first AC: 2024-03-29 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1123.
104354F
Art for Last · Tutorial
Rating: — · first AC: 2024-03-29 · C++17 (GCC 7-32) (first AC) · Tags: —
SoloRE's solution

1124.
104354B
Art for Rest · Tutorial
Rating: — · first AC: 2024-03-29 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1125.
104354A
\ 4sm n8l³SW · Tutorial
Rating: — · first AC: 2024-03-29 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1126.
104725D
'ÑN°¢¢]÷^ ^ÛU§ · Tutorial
Rating: — · first AC: 2024-03-23 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1127.
104725H
[Wf&N2n8b · Tutorial
Rating: — · first AC: 2024-03-23 · last AC: 2024-03-23 · C++17 (GCC 7-32) (first AC) · Tags: —
SoloRE's solution

1128.
104725J
WÑ v¡YG•ù•Ñ€ · Tutorial
Rating: — · first AC: 2024-03-23 · C++17 (GCC 7-32) (first AC) · Tags: —
SoloRE's solution

1129.
104725B
~È¤[NK/' · Tutorial
Rating: — · first AC: 2024-03-23 · C++17 (GCC 7-32) (first AC) · Tags: —
SoloRE's solution

1130.
104725G
|³¼pto[•Sih¦[ùb · Tutorial
Rating: — · first AC: 2024-03-23 · C++17 (GCC 7-32) (first AC) · Tags: —
SoloRE's solution

1131.
104725L
Q[b n8b · Tutorial
Rating: — · first AC: 2024-03-23 · C++17 (GCC 7-32) (first AC) · Tags: —
SoloRE's solution

1132.
104725F
g ¹•N SG[P^•R · Tutorial
Rating: — · first AC: 2024-03-23 · C++17 (GCC 7-32) (first AC) · Tags: —
SoloRE's solution

1133.
104725A
u ³¼•¼¼¦eQ•N · Tutorial
Rating: — · first AC: 2024-03-23 · C++17 (GCC 7-32) (first AC) · Tags: —
SoloRE's solution

1134.
104725K
RSP · Tutorial
Rating: — · first AC: 2024-03-23 · C++17 (GCC 7-32) (first AC) · Tags: —
SoloRE's solution

1135.
104901E
I Just Want... One More... · Tutorial
Rating: — · first AC: 2024-03-22 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1136.
104901D
Largest Digit · Tutorial
Rating: — · first AC: 2024-03-22 · C++17 (GCC 7-32) (first AC) · Tags: —
SoloRE's solution

1137.
104901B
Graph Partitioning 2 · Tutorial
Rating: — · first AC: 2024-03-22 · last AC: 2024-03-22 · C++20 (GCC 13-64) (first AC) · Tags: —
SoloRE's solution

1138.
104901A
Many Many Heads · Tutorial
Rating: — · first AC: 2024-03-22 · C++17 (GCC 7-32) (first AC) · Tags: —
SoloRE's solution

1139.
104869D
Dark LaTeX vs. Light LaTeX · Tutorial
Rating: — · first AC: 2024-03-18 · last AC: 2024-03-18 · C++17 (GCC 7-32) (first AC) · Tags: —
SoloRE's solution

1140.
104466F
Freestyle Masonry · Tutorial
Rating: — · first AC: 2024-03-14 · C++17 (GCC 7-32) (first AC) · Tags: —
SoloRE's solution

1141.
104466K
Kaldorian Knights · Tutorial
Rating: — · first AC: 2024-03-14 · last AC: 2024-03-14 · C++17 (GCC 7-32) (first AC) · Tags: —
SoloRE's solution

1142.
104466B
Balloon Darts · Tutorial
Rating: — · first AC: 2024-03-14 · C++17 (GCC 7-32) (first AC) · Tags: —
SoloRE's solution

1143.
104466I
Investigating Frog Behaviour on Lily Pad Patterns · Tutorial
Rating: — · first AC: 2024-03-14 · C++17 (GCC 7-32) (first AC) · Tags: —
SoloRE's solution

1144.
104466D
DnD Dice · Tutorial
Rating: — · first AC: 2024-03-14 · C++17 (GCC 7-32) (first AC) · Tags: —
SoloRE's solution

1145.
104466C
Cosmic Commute · Tutorial
Rating: — · first AC: 2024-03-14 · C++17 (GCC 7-32) (first AC) · Tags: —
SoloRE's solution

1146.
104466L
Loop Invariant · Tutorial
Rating: — · first AC: 2024-03-14 · C++17 (GCC 7-32) (first AC) · Tags: —
SoloRE's solution

1147.
104466G
German Conference for Public Counting · Tutorial
Rating: — · first AC: 2024-03-14 · C++17 (GCC 7-32) (first AC) · Tags: —
SoloRE's solution

1148.
104466M
Mischievous Math · Tutorial
Rating: — · first AC: 2024-03-14 · C++17 (GCC 7-32) (first AC) · Tags: —
SoloRE's solution

1149.
104466E
Eszett · Tutorial
Rating: — · first AC: 2024-03-14 · C++17 (GCC 7-32) (first AC) · Tags: —
SoloRE's solution

1150.
103861E
Prof. Pang and Poker · Tutorial
Rating: — · first AC: 2024-01-07 · C++20 (GCC 11-64) (first AC) · Tags: —
SoloRE's solution

1151.
103861B
Beautiful String · Tutorial
Rating: — · first AC: 2024-01-07 · C++20 (GCC 11-64) (first AC) · Tags: —
SoloRE's solution

1152.
103861L
Fenwick Tree · Tutorial
Rating: — · first AC: 2024-01-07 · C++20 (GCC 11-64) (first AC) · Tags: —
SoloRE's solution

1153.
103861I
Future Coder · Tutorial
Rating: — · first AC: 2024-01-07 · C++20 (GCC 11-64) (first AC) · Tags: —
SoloRE's solution

1154.
103861A
DFS Order · Tutorial
Rating: — · first AC: 2024-01-07 · C++20 (GCC 11-64) (first AC) · Tags: —
SoloRE's solution

1155.
104053I
Infection · Tutorial
Rating: — · first AC: 2023-11-21 · C++20 (GCC 11-64) (first AC) · Tags: —
SoloRE's solution

1156.
104053E
Elevator · Tutorial
Rating: — · first AC: 2023-11-21 · C++20 (GCC 11-64) (first AC) · Tags: —
SoloRE's solution

1157.
104053M
XOR Sum · Tutorial
Rating: — · first AC: 2023-11-21 · C++20 (GCC 11-64) (first AC) · Tags: —
SoloRE's solution

1158.
104053H
GameX · Tutorial
Rating: — · first AC: 2023-11-21 · C++20 (GCC 11-64) (first AC) · Tags: —
SoloRE's solution

1159.
104053L
Station of Fate · Tutorial
Rating: — · first AC: 2023-11-21 · C++20 (GCC 11-64) (first AC) · Tags: —
SoloRE's solution

1160.
103446I
Steadily Growing Steam · Tutorial
Rating: — · first AC: 2023-10-26 · last AC: 2023-10-26 · C++14 (GCC 6-32) (first AC) · Tags: —
SoloRE's solution

1161.
103446G
Edge Groups · Tutorial
Rating: — · first AC: 2023-10-26 · C++14 (GCC 6-32) (first AC) · Tags: —
SoloRE's solution

1162.
103446D
Strange Fractions · Tutorial
Rating: — · first AC: 2023-10-26 · C++14 (GCC 6-32) (first AC) · Tags: —
SoloRE's solution

1163.
103446E
Strange Integers · Tutorial
Rating: — · first AC: 2023-10-26 · C++14 (GCC 6-32) (first AC) · Tags: —
SoloRE's solution

1164.
104128B
Ropeway · Tutorial
Rating: — · first AC: 2023-10-24 · C++14 (GCC 6-32) (first AC) · Tags: —
SoloRE's solution

1165.
104128A
Stop, Yesterday Please No More · Tutorial
Rating: — · first AC: 2023-10-24 · C++14 (GCC 6-32) (first AC) · Tags: —
SoloRE's solution

1166.
104128D
Chat Program · Tutorial
Rating: — · first AC: 2023-10-24 · C++14 (GCC 6-32) (first AC) · Tags: —
SoloRE's solution

1167.
104128G
Inscryption · Tutorial
Rating: — · first AC: 2023-10-24 · C++20 (GCC 11-64) (first AC) · Tags: —
SoloRE's solution

1168.
104128I
Perfect Palindrome · Tutorial
Rating: — · first AC: 2023-10-24 · C++20 (GCC 11-64) (first AC) · Tags: —
SoloRE's solution

1169.
103495K
Longest Continuous 1 · Tutorial
Rating: — · first AC: 2023-10-19 · C++14 (GCC 6-32) (first AC) · Tags: —
SoloRE's solution

1170.
103495C
Magical Rearrangement · Tutorial
Rating: — · first AC: 2023-10-19 · C++14 (GCC 6-32) (first AC) · Tags: —
SoloRE's solution

1171.
103495I
Fake Walsh Transform · Tutorial
Rating: — · first AC: 2023-10-19 · C++17 (GCC 7-32) (first AC) · Tags: —
SoloRE's solution

1172.
103495A
Spring Couplets · Tutorial
Rating: — · first AC: 2023-10-19 · C++14 (GCC 6-32) (first AC) · Tags: —
SoloRE's solution