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1864B
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Quality: 16,616 global accepts · Rating: 1100 · first AC: 2023-08-26 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, greedy, sortings, strings
TheScrasse's solution

232.
1842B
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Quality: 25,542 global accepts · Rating: 1100 · first AC: 2023-06-24 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, greedy, math
TheScrasse's solution

233.
1838B
Minimize Permutation Subarrays · Tutorial
Quality: 17,807 global accepts · Rating: 1100 · first AC: 2023-06-04 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, math
TheScrasse's solution

234.
1839B
Lamps · Tutorial
Quality: 16,550 global accepts · Rating: 1100 · first AC: 2023-06-03 · C++17 (GCC 9-64) (first AC) · Tags: greedy, sortings
TheScrasse's solution

235.
1827A
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TheScrasse's solution

236.
1739B
Array Recovery · Tutorial
Quality: 24,436 global accepts · Rating: 1100 · first AC: 2023-04-30 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, greedy, math
TheScrasse's solution

237.
1800C2
Powering the Hero (hard version) · Tutorial
Quality: 27,115 global accepts · Rating: 1100 · first AC: 2023-03-02 · C++20 (GCC 11-64) (first AC) · Tags: data structures, greedy
TheScrasse's solution

238.
1787B
Number Factorization · Tutorial
Quality: 14,892 global accepts · Rating: 1100 · first AC: 2023-01-29 · C++20 (GCC 11-64) (first AC) · Tags: greedy, math, number theory
TheScrasse's solution

239.
1731B
Kill Demodogs · Tutorial
Quality: 26,803 global accepts · Rating: 1100 · first AC: 2022-12-27 · C++20 (GCC 11-64) (first AC) · Tags: greedy, math
TheScrasse's solution

240.
1692D
The Clock · Tutorial
Quality: 21,662 global accepts · Rating: 1100 · first AC: 2022-06-14 · C++17 (GCC 7-32) (first AC) · Tags: brute force, implementation
TheScrasse's solution

241.
1656B
Subtract Operation · Tutorial
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TheScrasse's solution

242.
799A
Carrot Cakes · Tutorial
Quality: 21,445 global accepts · Rating: 1100 · first AC: 2021-12-19 · C++17 (GCC 9-64) (first AC) · Tags: brute force, implementation
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243.
1609B
William the Vigilant · Tutorial
Quality: 12,147 global accepts · Rating: 1100 · first AC: 2021-11-28 · C++17 (GCC 7-32) (first AC) · Tags: implementation, strings
TheScrasse's solution

244.
1610B
Kalindrome Array · Tutorial
Quality: 23,388 global accepts · Rating: 1100 · first AC: 2021-11-23 · C++17 (GCC 7-32) (first AC) · Tags: greedy, two pointers
TheScrasse's solution

245.
1575A
Another Sorting Problem · Tutorial
Quality: 5,183 global accepts · Rating: 1100 · first AC: 2021-10-02 · C++17 (GCC 7-32) (first AC) · Tags: data structures, sortings, strings
TheScrasse's solution

246.
1574B
Combinatorics Homework · Tutorial
Quality: 18,222 global accepts · Rating: 1100 · first AC: 2021-09-20 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, greedy, math
TheScrasse's solution

247.
1534B
Histogram Ugliness · Tutorial
Quality: 12,873 global accepts · Rating: 1100 · first AC: 2021-06-13 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation, math
TheScrasse's solution

248.
1506B
Partial Replacement · Tutorial
Quality: 21,152 global accepts · Rating: 1100 · first AC: 2021-03-25 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation
TheScrasse's solution

249.
1481B
New Colony · Tutorial
Quality: 19,907 global accepts · Rating: 1100 · first AC: 2021-02-05 · C++17 (GCC 7-32) (first AC) · Tags: brute force, greedy, implementation
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250.
1472C
Long Jumps · Tutorial
Quality: 35,345 global accepts · Rating: 1100 · first AC: 2021-01-04 · C++17 (GCC 7-32) (first AC) · Tags: dp, graphs
TheScrasse's solution

251.
1428C
ABBB · Tutorial
Quality: 22,644 global accepts · Rating: 1100 · first AC: 2020-10-17 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, greedy, strings
TheScrasse's solution

252.
1407A
Ahahahahahahahaha · Tutorial
Quality: 21,401 global accepts · Rating: 1100 · first AC: 2020-09-08 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, math
TheScrasse's solution

253.
1375A
Sign Flipping · Tutorial
Quality: 18,843 global accepts · Rating: 1100 · first AC: 2020-07-04 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, math
TheScrasse's solution

254.
1370B
GCD Compression · Tutorial
Quality: 25,016 global accepts · Rating: 1100 · first AC: 2020-06-20 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, math, number theory
TheScrasse's solution

255.
1366A
Shovels and Swords · Tutorial
Quality: 33,000 global accepts · Rating: 1100 · first AC: 2020-06-11 · C++17 (GCC 7-32) (first AC) · Tags: binary search, greedy, math
TheScrasse's solution

256.
1365A
Matrix Game · Tutorial
Quality: 25,046 global accepts · Rating: 1100 · first AC: 2020-06-07 · C++17 (GCC 7-32) (first AC) · Tags: games, greedy, implementation
TheScrasse's solution

257.
1342B
Binary Period · Tutorial
Quality: 24,583 global accepts · Rating: 1100 · first AC: 2020-04-26 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, strings

TheScrasse's solution

258.
1335C
Two Teams Composing · Tutorial
Quality: 38,968 global accepts · Rating: 1100 · first AC: 2020-04-13 · C++14 (GCC 6-32) (first AC) · Tags: binary search, greedy, implementation, sortings
TheScrasse's solution

259.
1334B
Middle Class · Tutorial
Quality: 27,620 global accepts · Rating: 1100 · first AC: 2020-04-10 · C++14 (GCC 6-32) (first AC) · Tags: greedy, sortings
TheScrasse's solution

260.
1333B
Kind Anton · Tutorial
Quality: 22,229 global accepts · Rating: 1100 · first AC: 2020-04-08 · C++14 (GCC 6-32) (first AC) · Tags: greedy, implementation
TheScrasse's solution

261.
1332A
Exercising Walk · Tutorial
Quality: 19,865 global accepts · Rating: 1100 · first AC: 2020-03-31 · C++14 (GCC 6-32) (first AC) · Tags: greedy, implementation, math
TheScrasse's solution

262.
1327A
Sum of Odd Integers · Tutorial
Quality: 45,735 global accepts · Rating: 1100 · first AC: 2020-03-23 · C++14 (GCC 6-32) (first AC) · Tags: math
TheScrasse's solution

263.
1304B
Longest Palindrome · Tutorial
Quality: 18,754 global accepts · Rating: 1100 · first AC: 2020-02-15 · C++14 (GCC 6-32) (first AC) · Tags: brute force, constructive algorithms, greedy, implementation, strings
TheScrasse's solution

264.
1293A
ConneR and the A.R.C. Markland-N · Tutorial
Quality: 16,153 global accepts · Rating: 1100 · first AC: 2020-01-19 · C++14 (GCC 6-32) (first AC) · Tags: binary search, brute force, implementation
TheScrasse's solution

265.
2161C
Loyalty · Tutorial
Quality: 12,561 global accepts · Rating: 1200 · first AC: 2025-10-30 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, greedy, sortings, two pointers
TheScrasse's solution

266.
2141B
Games · Tutorial
Quality: 1,430 global accepts · Rating: 1200 · first AC: 2025-09-12 · Kotlin 2.2 (first AC) · Tags: *special, greedy
TheScrasse's solution

267.
2135A
Against the Difference · Tutorial
Quality: 18,352 global accepts · Rating: 1200 · first AC: 2025-08-28 · C++20 (GCC 13-64) (first AC) · Tags: data structures, dp
TheScrasse's solution

268.
2048C
Kevin and Binary Strings · Tutorial
Quality: 15,145 global accepts · Rating: 1200 · first AC: 2024-12-19 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, brute force, greedy, implementation, strings
TheScrasse's solution

269.
2046A
Swap Columns and Find a Path · Tutorial
Quality: 16,814 global accepts · Rating: 1200 · first AC: 2024-12-03 · C++20 (GCC 13-64) (first AC) · Tags: greedy, sortings
TheScrasse's solution

270.
2041E
Beautiful Array · Tutorial
Quality: 9,882 global accepts · Rating: 1200 · first AC: 2024-11-24 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, math
TheScrasse's solution

271.
2041B
Bowling Frame · Tutorial
Quality: 7,179 global accepts · Rating: 1200 · first AC: 2024-11-24 · PyPy 3-64 (first AC) · Tags: binary search, brute force, math
TheScrasse's solution

272.
1987C
Basil's Garden · Tutorial
Quality: 20,764 global accepts · Rating: 1200 · first AC: 2024-06-30 · C++20 (GCC 13-64) (first AC) · Tags: dp, greedy
TheScrasse's solution

273.
1982C
Boring Day · Tutorial
Quality: 21,902 global accepts · Rating: 1200 · first AC: 2024-06-25 · C++20 (GCC 13-64) (first AC) · Tags: binary search, data structures, dp, greedy, two pointers
TheScrasse's solution

274.
1982B
Collatz Conjecture · Tutorial
Quality: 19,757 global accepts · Rating: 1200 · first AC: 2024-06-25 · C++20 (GCC 13-64) (first AC) · Tags: brute force, implementation, math, number theory
TheScrasse's solution

275.
1916C
Training Before the Olympiad · Tutorial
Quality: 19,883 global accepts · Rating: 1200 · first AC: 2023-12-30 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, games, greedy, implementation, math
TheScrasse's solution

276.
1909B
Make Almost Equal With Mod · Tutorial
Quality: 30,972 global accepts · Rating: 1200 · first AC: 2023-12-28 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, constructive algorithms, math, number theory
TheScrasse's solution

277.
1874A
Jellyfish and Game · Tutorial
Quality: 19,388 global accepts · Rating: 1200 · first AC: 2023-09-30 · C++17 (GCC 9-64) (first AC) · Tags: brute force, games, greedy, implementation
TheScrasse's solution

278.
1870B
Friendly Arrays · Tutorial
Quality: 16,108 global accepts · Rating: 1200 · first AC: 2023-09-18 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, greedy, math
TheScrasse's solution

279.
1800D
Remove Two Letters · Tutorial
Quality: 29,349 global accepts · Rating: 1200 · first AC: 2023-03-02 · C++20 (GCC 11-64) (first AC) · Tags: data structures, greedy, hashing, strings
TheScrasse's solution

280.
1738B
Prefix Sum Addicts · Tutorial
Quality: 18,795 global accepts · Rating: 1200 · first AC: 2022-09-30 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, greedy, math, sortings
TheScrasse's solution

281.
1704C
Virus · Tutorial
Quality: 24,798 global accepts · Rating: 1200 · first AC: 2022-08-02 · C++17 (GCC 9-64) (first AC) · Tags: greedy, implementation, sortings
TheScrasse's solution

282.
1692E
Binary Deque · Tutorial
Quality: 33,286 global accepts · Rating: 1200 · first AC: 2022-06-14 · C++17 (GCC 7-32) (first AC) · Tags: binary search, implementation, two pointers
TheScrasse's solution

283.
1581B
Diameter of Graph · Tutorial
Quality: 12,482 global accepts · Rating: 1200 · first AC: 2022-05-11 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, graphs, greedy, math
TheScrasse's solution

284.
1656C
Make Equal With Mod · Tutorial
Quality: 21,006 global accepts · Rating: 1200 · first AC: 2022-03-24 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, math, number theory, sortings
TheScrasse's solution

285.
1598C
Delete Two Elements · Tutorial
Quality: 23,655 global accepts · Rating: 1200 · first AC: 2021-10-10 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dp, implementation, math, two pointers
TheScrasse's solution

286.
1578E
Easy Scheduling · Tutorial
Quality: 4,134 global accepts · Rating: 1200 · first AC: 2021-10-01 · C++17 (GCC 7-32) (first AC) · Tags: implementation, math
TheScrasse's solution

287.
1559C
Mocha and Hiking · Tutorial
Quality: 22,815 global accepts · Rating: 1200 · first AC: 2021-08-15 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, graphs
TheScrasse's solution

288.
1553C
Penalty · Tutorial
Quality: 19,805 global accepts · Rating: 1200 · first AC: 2021-07-22 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, dp, greedy
TheScrasse's solution

289.
1530C
Pursuit · Tutorial
Quality: 15,578 global accepts · Rating: 1200 · first AC: 2021-07-17 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, greedy, sortings
TheScrasse's solution

290.
1520D
Same Differences · Tutorial
Quality: 64,491 global accepts · Rating: 1200 · first AC: 2021-05-05 · C++17 (GCC 7-32) (first AC) · Tags: data structures, hashing, math
TheScrasse's solution

291.
1517B
Morning Jogging · Tutorial
Quality: 13,834 global accepts · Rating: 1200 · first AC: 2021-04-23 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, sortings
TheScrasse's solution

292.
1514B
AND 0, Sum Big · Tutorial
Quality: 34,942 global accepts · Rating: 1200 · first AC: 2021-04-19 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, combinatorics, math
TheScrasse's solution

293.
1495A
Diamond Miner · Tutorial
Quality: 17,878 global accepts · Rating: 1200 · first AC: 2021-03-10 · C++17 (GCC 7-32) (first AC) · Tags: geometry, greedy, math, sortings
TheScrasse's solution

294.
1491B
Minimal Cost · Tutorial
Quality: 14,230 global accepts · Rating: 1200 · first AC: 2021-02-28 · C++17 (GCC 7-32) (first AC) · Tags: brute force, math
TheScrasse's solution

295.
1487B
Cat Cycle · Tutorial
Quality: 28,697 global accepts · Rating: 1200 · first AC: 2021-02-15 · C++17 (GCC 7-32) (first AC) · Tags: math, number theory
TheScrasse's solution

296.
1485B
Replace and Keep Sorted · Tutorial
Quality: 17,922 global accepts · Rating: 1200 · first AC: 2021-02-12 · C++17 (GCC 7-32) (first AC) · Tags: dp, implementation, math
TheScrasse's solution

297.
1472D
Even-Odd Game · Tutorial
Quality: 30,536 global accepts · Rating: 1200 · first AC: 2021-01-04 · C++17 (GCC 7-32) (first AC) · Tags: dp, games, greedy, sortings
TheScrasse's solution

298.
1454C
Sequence Transformation · Tutorial
Quality: 22,502 global accepts · Rating: 1200 · first AC: 2020-11-24 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation

TheScrasse's solution

299.

1433D

Districts Connection · Tutorial

Quality: 30,583 global accepts · Rating: 1200 · first AC: 2020-10-20 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, dfs and similar

TheScrasse's solution

300.

1428B

Belted Rooms · Tutorial

Quality: 15,184 global accepts · Rating: 1200 · first AC: 2020-10-17 · C++17 (GCC 7-32) (first AC) · Tags: graphs, implementation

TheScrasse's solution

301.

1419B

Stairs · Tutorial

Quality: 16,977 global accepts · Rating: 1200 · first AC: 2020-09-19 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, greedy, implementation, math

TheScrasse's solution

302.

1406B

Maximum Product · Tutorial

Quality: 24,462 global accepts · Rating: 1200 · first AC: 2020-09-13 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dp, greedy, implementation, sortings

TheScrasse's solution

303.

1392C

Omkar and Waterslide · Tutorial

Quality: 19,595 global accepts · Rating: 1200 · first AC: 2020-08-16 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation

TheScrasse's solution

304.

1399C

Boats Competition · Tutorial

Quality: 32,655 global accepts · Rating: 1200 · first AC: 2020-08-05 · C++17 (GCC 7-32) (first AC) · Tags: brute force, greedy, two pointers

TheScrasse's solution

305.

1133B

Preparation for International Women's Day · Tutorial

Quality: 14,376 global accepts · Rating: 1200 · first AC: 2020-07-20 · C++17 (GCC 7-32) (first AC) · Tags: math, number theory

TheScrasse's solution

306.

47B

Coins · Tutorial

Quality: 16,079 global accepts · Rating: 1200 · first AC: 2020-07-18 · C++17 (GCC 7-32) (first AC) · Tags: implementation

TheScrasse's solution

307.

1385C

Make It Good · Tutorial

Quality: 28,922 global accepts · Rating: 1200 · first AC: 2020-07-17 · C++17 (GCC 7-32) (first AC) · Tags: greedy

TheScrasse's solution

308.

1375B

Neighbor Grid · Tutorial

Quality: 17,850 global accepts · Rating: 1200 · first AC: 2020-07-04 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy

TheScrasse's solution

309.
1371B
Magical Calendar · Tutorial
Quality: 19,609 global accepts · Rating: 1200 · first AC: 2020-07-01 · C++17 (GCC 7-32) (first AC) · Tags: math
TheScrasse's solution

310.
1369B
AccurateLee · Tutorial
Quality: 25,571 global accepts · Rating: 1200 · first AC: 2020-06-23 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation, strings
TheScrasse's solution

311.
1364A
XXXXX · Tutorial
Quality: 31,362 global accepts · Rating: 1200 · first AC: 2020-06-13 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, number theory, two pointers
TheScrasse's solution

312.
1363A
Odd Selection · Tutorial
Quality: 40,399 global accepts · Rating: 1200 · first AC: 2020-05-31 · C++17 (GCC 7-32) (first AC) · Tags: brute force, implementation, math
TheScrasse's solution

313.
1354B
Ternary String · Tutorial
Quality: 35,289 global accepts · Rating: 1200 · first AC: 2020-05-17 · C++17 (GCC 7-32) (first AC) · Tags: binary search, dp, implementation, two pointers
TheScrasse's solution

314.
1355B
Young Explorers · Tutorial
Quality: 27,373 global accepts · Rating: 1200 · first AC: 2020-05-16 · C++17 (GCC 7-32) (first AC) · Tags: dp, greedy, sortings
TheScrasse's solution

315.
1355A
Sequence with Digits · Tutorial
Quality: 28,801 global accepts · Rating: 1200 · first AC: 2020-05-16 · C++17 (GCC 7-32) (first AC) · Tags: brute force, implementation, math
TheScrasse's solution

316.
1352C
K-th Not Divisible by n · Tutorial
Quality: 69,779 global accepts · Rating: 1200 · first AC: 2020-05-09 · C++17 (GCC 9-64) (first AC) · Tags: binary search, math
TheScrasse's solution

317.
1352B
Same Parity Summands · Tutorial
Quality: 44,826 global accepts · Rating: 1200 · first AC: 2020-05-09 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, math
TheScrasse's solution

318.
1343C
Alternating Subsequence · Tutorial
Quality: 44,077 global accepts · Rating: 1200 · first AC: 2020-04-21 · C++14 (GCC 6-32) (first AC) · Tags: dp, greedy, two pointers
TheScrasse's solution

319.
1334A
Level Statistics · Tutorial
Quality: 24,366 global accepts · Rating: 1200 · first AC: 2020-04-10 · C++14 (GCC 6-32) (first AC) · Tags: implementation, math

TheScrasse's solution

320.
1328C
Ternary XOR · Tutorial
Quality: 33,084 global accepts · Rating: 1200 · first AC: 2020-03-26 · C++14 (GCC 6-32) (first AC) · Tags: greedy, implementation
TheScrasse's solution

321.
1327B
Princesses and Princes · Tutorial
Quality: 19,494 global accepts · Rating: 1200 · first AC: 2020-03-23 · C++14 (GCC 6-32) (first AC) · Tags: brute force, graphs, greedy
TheScrasse's solution

322.
2152B
Catching the Krug · Tutorial
Quality: 12,857 global accepts · Rating: 1300 · first AC: 2025-10-03 · C++20 (GCC 13-64) (first AC) · Tags: games
TheScrasse's solution

323.
2127B
Hamiiid, Haaamid... Hamid? · Tutorial
Quality: 13,496 global accepts · Rating: 1300 · first AC: 2025-08-07 · C++20 (GCC 13-64) (first AC) · Tags: games, greedy
TheScrasse's solution

324.
2124C
Subset Multiplication · Tutorial
Quality: 14,607 global accepts · Rating: 1300 · first AC: 2025-07-06 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, greedy, math, number theory
TheScrasse's solution

325.
2101A
Mex in the Grid · Tutorial
Quality: 13,434 global accepts · Rating: 1300 · first AC: 2025-05-11 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, implementation
TheScrasse's solution

326.
2041A
The Bento Box Adventure · Tutorial
Quality: 11,298 global accepts · Rating: 1300 · first AC: 2024-11-24 · C++20 (GCC 13-64) (first AC) · Tags: implementation, sortings
TheScrasse's solution

327.
2023A
Concatenation of Arrays · Tutorial
Quality: 16,570 global accepts · Rating: 1300 · first AC: 2024-10-20 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, greedy, math, sortings
TheScrasse's solution

328.
1991C
Absolute Zero · Tutorial
Quality: 17,706 global accepts · Rating: 1300 · first AC: 2024-07-28 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, greedy, math
TheScrasse's solution

329.
1851D
Prefix Permutation Sums · Tutorial
Quality: 17,308 global accepts · Rating: 1300 · first AC: 2023-12-28 · C++20 (GCC 11-64) (first AC) · Tags: implementation, math
TheScrasse's solution

330.
1870C
Colorful Table · Tutorial
Quality: 13,114 global accepts · Rating: 1300 · first AC: 2023-09-18 · C++17 (GCC 9-64) (first AC) · Tags: binary search, data structures, dp, implementation, math, two pointers
TheScrasse's solution

331.
1868A
Fill in the Matrix · Tutorial
Quality: 13,614 global accepts · Rating: 1300 · first AC: 2023-09-10 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, implementation
TheScrasse's solution

332.
1864C
Divisor Chain · Tutorial
Quality: 15,283 global accepts · Rating: 1300 · first AC: 2023-08-26 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, constructive algorithms, math, number theory
TheScrasse's solution

333.
1844C
Particles · Tutorial
Quality: 17,862 global accepts · Rating: 1300 · first AC: 2023-07-11 · C++17 (GCC 9-64) (first AC) · Tags: dp, greedy, implementation, math
TheScrasse's solution

334.
1839C
Insert Zero and Invert Prefix · Tutorial
Quality: 13,444 global accepts · Rating: 1300 · first AC: 2023-06-03 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms
TheScrasse's solution

335.
1819A
Constructive Problem · Tutorial
Quality: 14,593 global accepts · Rating: 1300 · first AC: 2023-04-15 · C++17 (GCC 9-64) (first AC) · Tags: brute force, greedy
TheScrasse's solution

336.
1815A
Ian and Array Sorting · Tutorial
Quality: 15,975 global accepts · Rating: 1300 · first AC: 2023-04-09 · C++17 (GCC 9-64) (first AC) · Tags: greedy, math
TheScrasse's solution

337.
1810C
Make It Permutation · Tutorial
Quality: 16,551 global accepts · Rating: 1300 · first AC: 2023-03-31 · C++17 (GCC 7-32) (first AC) · Tags: brute force, greedy, sortings
TheScrasse's solution

338.
1774C
Ice and Fire · Tutorial
Quality: 13,276 global accepts · Rating: 1300 · first AC: 2022-12-17 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, dp, greedy
TheScrasse's solution

339.
1753A1
Make Nonzero Sum (easy version) · Tutorial
Quality: 16,453 global accepts · Rating: 1300 · first AC: 2022-10-23 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, dp, greedy
TheScrasse's solution

340.
1693A
Directional Increase · Tutorial

Quality: 17,439 global accepts · Rating: 1300 · first AC: 2022-06-16 · C++17 (GCC 7-32) (first AC) · Tags: greedy
TheScrasse's solution

341.
1692F
3SUM · Tutorial
Quality: 27,151 global accepts · Rating: 1300 · first AC: 2022-06-14 · C++17 (GCC 7-32) (first AC) · Tags: brute force, math
TheScrasse's solution

342.
1667A
Make it Increasing · Tutorial
Quality: 15,684 global accepts · Rating: 1300 · first AC: 2022-04-19 · C++17 (GCC 7-32) (first AC) · Tags: brute force, greedy, math
TheScrasse's solution

343.
1615B
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1335D
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2164C
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445B

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1380C

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1380B

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1375C

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1369C

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428.

1370C

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1363B

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431.

1354C1

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432.

1355D

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1312C
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1316B
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1303B
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439.
1293C
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1251B
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545C
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2115A
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2077A
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1817A
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1804C
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454.
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implementation
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1487C
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1473C
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1462E1
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1408C
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1419D2
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1419C
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1391C
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1399D
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1389C
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1379A
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1379B
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1372C
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1368C
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1366C
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1352F
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1352E
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1338A
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1332C
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501.
1326D1
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TheScrasse's solution

502.
1325C
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Quality: 17,157 global accepts · Rating: 1500 · first AC: 2020-03-14 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, dfs and similar, greedy, trees
TheScrasse's solution

503.
1313C1
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Quality: 11,058 global accepts · Rating: 1500 · first AC: 2020-03-09 · C++14 (GCC 6-32) (first AC) · Tags: brute force, data structures, dp, greedy

TheScrasse's solution

504.

1323B

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1304C

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506.

1300C

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TheScrasse's solution

507.

1287B

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508.

616D

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509.

2061D

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TheScrasse's solution

510.

2061C

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TheScrasse's solution

511.

712C

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Quality: 6,204 global accepts · Rating: 1600 · first AC: 2025-01-08 · C++20 (GCC 13-64) (first AC) · Tags: greedy, math

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512.

2048D

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513.

2052A

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2046B
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515.
1798D
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516.
1801A
The Very Beautiful Blanket · Tutorial
Quality: 9,748 global accepts · Rating: 1600 · first AC: 2023-03-09 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, constructive algorithms
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517.
1787C
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Quality: 8,273 global accepts · Rating: 1600 · first AC: 2023-01-29 · C++20 (GCC 11-64) (first AC) · Tags: dp, greedy, math
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518.
1782C
Equal Frequencies · Tutorial
Rating: 1600 · first AC: 2023-01-15 · C++20 (GCC 11-64) (first AC) · Tags: brute force, constructive algorithms, greedy, implementation, sortings, strings
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519.
1779C
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Quality: 14,389 global accepts · Rating: 1600 · first AC: 2023-01-03 · last AC: 2023-01-04 · C++20 (GCC 11-64) (first AC) · Tags: data structures, greedy
TheScrasse's solution

520.
1774D
Same Count One · Tutorial
Quality: 9,226 global accepts · Rating: 1600 · first AC: 2022-12-17 · C++17 (GCC 9-64) (first AC) · Tags: brute force, constructive algorithms, greedy, implementation, two pointers
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1753B
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1707A
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1687A
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1612D
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529.
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1530D
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1526C2
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1520F1
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1519D
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1514C
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Quality: 18,292 global accepts · Rating: 1600 · first AC: 2021-04-19 · C++17 (GCC 7-32) (first AC) · Tags: greedy, number theory
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1483A
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1486C1
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1407C
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1396A
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898E
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1305C
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1371D
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Quality: 13,708 global accepts · Rating: 1600 · first AC: 2020-07-01 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, implementation
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547.
1364C
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Quality: 14,360 global accepts · Rating: 1600 · first AC: 2020-06-13 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, greedy
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1363C
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Quality: 21,081 global accepts · Rating: 1600 · first AC: 2020-05-31 · C++17 (GCC 7-32) (first AC) · Tags: games, trees
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1358C
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551.
1349A
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Quality: 21,638 global accepts · Rating: 1600 · first AC: 2020-05-12 · C++17 (GCC 9-64) (first AC) · Tags: data structures, math, number theory
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552.
1352G
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Quality: 24,804 global accepts · Rating: 1600 · first AC: 2020-05-09 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms
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1344A
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Quality: 14,996 global accepts · Rating: 1600 · first AC: 2020-04-26 · C++14 (GCC 6-32) (first AC) · Tags: math, number theory
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556.
1336A
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1334C
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559.
510C
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1303C
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1291C
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1251C
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2161B
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Quality: 7,452 global accepts · Rating: 1900 · first AC: 2020-03-28 · last AC: 2020-03-28 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, brute force, graphs, shortest paths
TheScrasse's solution

779.
1328E
Tree Queries · Tutorial
Quality: 11,723 global accepts · Rating: 1900 · first AC: 2020-03-26 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, graphs, trees
TheScrasse's solution

780.
1119E
Pavel and Triangles · Tutorial
Quality: 5,561 global accepts · Rating: 1900 · first AC: 2020-03-25 · C++14 (GCC 6-32) (first AC) · Tags: brute force, dp, fft, greedy, ternary search
TheScrasse's solution

781.
1114D
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Quality: 7,978 global accepts · Rating: 1900 · first AC: 2020-03-25 · C++14 (GCC 6-32) (first AC) · Tags: dp
TheScrasse's solution

782.
1172B
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Quality: 4,405 global accepts · Rating: 1900 · first AC: 2020-03-24 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, dfs and similar, dp, trees
TheScrasse's solution

783.
552D
Vanya and Triangles · Tutorial
Quality: 4,851 global accepts · Rating: 1900 · first AC: 2020-03-21 · C++14 (GCC 6-32) (first AC) · Tags: brute force, combinatorics, data structures, geometry, math, sortings
TheScrasse's solution

784.
1294E
Obtain a Permutation · Tutorial
Quality: 5,179 global accepts · Rating: 1900 · first AC: 2020-03-16 · last AC: 2020-03-18 · C++14 (GCC 6-32) (first AC) · Tags: greedy, implementation, math
TheScrasse's solution

785.
1197D
Yet Another Subarray Problem · Tutorial
Quality: 5,781 global accepts · Rating: 1900 · first AC: 2020-03-18 · C++14 (GCC 6-32) (first AC) · Tags: dp, greedy, math
TheScrasse's solution

786.
1305D
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Quality: 5,365 global accepts · Rating: 1900 · first AC: 2020-03-18 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, dfs and similar, interactive, trees
TheScrasse's solution

787.
1181C
Flag · Tutorial
Quality: 3,403 global accepts · Rating: 1900 · first AC: 2020-03-15 · last AC: 2020-03-15 · C++14 (GCC 6-32) (first AC) · Tags: brute force, combinatorics, dp, implementation
TheScrasse's solution

788.
1245D
Shichikuji and Power Grid · Tutorial
Quality: 9,604 global accepts · Rating: 1900 · first AC: 2020-03-13 · C++14 (GCC 6-32) (first AC) · Tags: dsu, graphs, greedy, shortest paths, trees
TheScrasse's solution

789.
1175D
Array Splitting · Tutorial
Quality: 7,067 global accepts · Rating: 1900 · first AC: 2020-03-09 · C++14 (GCC 6-32) (first AC) · Tags: greedy, sortings
TheScrasse's solution

790.
1272E
Nearest Opposite Parity · Tutorial
Quality: 7,932 global accepts · Rating: 1900 · first AC: 2020-03-06 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, graphs, shortest paths
TheScrasse's solution

791.
1214D
Treasure Island · Tutorial
Quality: 7,169 global accepts · Rating: 1900 · first AC: 2020-03-06 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, dp, flows, hashing
TheScrasse's solution

792.
1200D
White Lines · Tutorial
Quality: 4,402 global accepts · Rating: 1900 · first AC: 2020-03-04 · C++14 (GCC 6-32) (first AC) · Tags: brute force, data structures, dp, implementation, two pointers
TheScrasse's solution

793.
1313C2
Skyscrapers (hard version) · Tutorial
Quality: 7,290 global accepts · Rating: 1900 · first AC: 2020-03-01 · C++14 (GCC 6-32) (first AC) · Tags: data structures, dp, greedy
TheScrasse's solution

794.
1285D
Dr. Evil Underscores · Tutorial
Quality: 8,612 global accepts · Rating: 1900 · first AC: 2020-03-01 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, brute force, dfs and similar, divide and conquer, dp, greedy, strings, trees
TheScrasse's solution

795.
1264B
Beautiful Sequence · Tutorial
Quality: 6,046 global accepts · Rating: 1900 · first AC: 2020-02-27 · C++14 (GCC 6-32) (first AC) · Tags: brute force, constructive algorithms, greedy
TheScrasse's solution

796.
1238D
AB-string · Tutorial
Quality: 6,443 global accepts · Rating: 1900 · first AC: 2020-02-26 · C++14 (GCC 6-32) (first AC) · Tags: binary search, combinatorics, dp, strings
TheScrasse's solution

797.
1307D
Cow and Fields · Tutorial
Quality: 7,171 global accepts · Rating: 1900 · first AC: 2020-02-22 · C++14 (GCC 6-32) (first AC) · Tags: binary search, data structures, dfs and similar, graphs, greedy, shortest paths, sortings
TheScrasse's solution

798.
1251D
Salary Changing · Tutorial
Quality: 6,466 global accepts · Rating: 1900 · first AC: 2020-02-17 · C++14 (GCC 6-32) (first AC) · Tags: binary search, greedy, sortings
TheScrasse's solution

799.
1228D
Complete Tripartite · Tutorial
Quality: 5,420 global accepts · Rating: 1900 · first AC: 2020-02-17 · C++14 (GCC 6-32) (first AC) · Tags: brute force, constructive algorithms, graphs, hashing, implementation
TheScrasse's solution

800.
1303D
Fill The Bag · Tutorial
Quality: 7,706 global accepts · Rating: 1900 · first AC: 2020-02-14 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, greedy
TheScrasse's solution

801.
2138C2
Maple and Tree Beauty (Hard Version) · Tutorial
Quality: 3,370 global accepts · Rating: 2000 · first AC: 2025-09-08 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, brute force, dfs and similar, dp, fft, trees
TheScrasse's solution

802.
2135C
By the Assignment · Tutorial
Quality: 3,899 global accepts · Rating: 2000 · first AC: 2025-08-28 · C++20 (GCC 13-64) (first AC) · Tags: binary search, bitmasks, combinatorics, dfs and similar, dsu, graphs, math
TheScrasse's solution

803.
2096D
Wonderful Lightbulbs · Tutorial
Quality: 5,605 global accepts · Rating: 2000 · first AC: 2025-04-19 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, constructive algorithms, math
TheScrasse's solution

804.
2061E
Kevin and And · Tutorial
Quality: 3,993 global accepts · Rating: 2000 · first AC: 2025-01-20 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, brute force, dp, greedy, math, sortings
TheScrasse's solution

805.
862D
Mahmoud and Ehab and the binary string · Tutorial
Quality: 2,041 global accepts · Rating: 2000 · first AC: 2025-01-11 · C++20 (GCC 13-64) (first AC) · Tags: binary search, divide and conquer, interactive
TheScrasse's solution

806.
2057D
Gifts Order · Tutorial
Quality: 5,413 global accepts · Rating: 2000 · first AC: 2025-01-04 · C++20 (GCC 13-64) (first AC) · Tags: data structures, greedy, implementation, math, matrices

TheScrasse's solution

807.

2048E

Kevin and Bipartite Graph · Tutorial

Quality: 3,501 global accepts · Rating: 2000 · first AC: 2024-12-19 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, graphs, greedy

TheScrasse's solution

808.

2052J

Judicious Watching · Tutorial

Quality: 1,550 global accepts · Rating: 2000 · first AC: 2024-12-15 · C++20 (GCC 13-64) (first AC) · Tags: binary search, greedy, sortings

TheScrasse's solution

809.

2041M

Selection Sort · Tutorial

Quality: 1,328 global accepts · Rating: 2000 · first AC: 2024-11-24 · C++20 (GCC 13-64) (first AC) · Tags: binary search, data structures, greedy, two pointers

TheScrasse's solution

810.

2041C

Cube · Tutorial

Quality: 2,012 global accepts · Rating: 2000 · first AC: 2024-11-24 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, dfs and similar, dp

TheScrasse's solution

811.

1987E

Wonderful Tree! · Tutorial

Quality: 4,069 global accepts · Rating: 2000 · first AC: 2024-06-30 · C++20 (GCC 13-64) (first AC) · Tags: brute force, data structures, dfs and similar, dsu, greedy, trees

TheScrasse's solution

812.

1936B

Pinball · Tutorial

Quality: 3,564 global accepts · Rating: 2000 · first AC: 2024-02-29 · C++20 (GCC 11-64) (first AC) · Tags: binary search, data structures, implementation, math, two pointers

TheScrasse's solution

813.

1851G

Vlad and the Mountains · Tutorial

Quality: 4,045 global accepts · Rating: 2000 · first AC: 2023-12-28 · C++20 (GCC 11-64) (first AC) · Tags: binary search, data structures, dsu, graphs, implementation, sortings, trees, two pointers

TheScrasse's solution

814.

1830B

The BOSS Can Count Pairs · Tutorial

Quality: 5,854 global accepts · Rating: 2000 · first AC: 2023-05-28 · C++17 (GCC 9-64) (first AC) · Tags: brute force, math

TheScrasse's solution

815.

1827B1

Range Sorting (Easy Version) · Tutorial

Quality: 4,539 global accepts · Rating: 2000 · first AC: 2023-05-14 · C++17 (GCC 9-64) (first AC) · Tags: binary search, dp, dsu, greedy, trees, two pointers

TheScrasse's solution

816.

1716D

Chip Move · Tutorial

Quality: 6,137 global accepts · Rating: 2000 · first AC: 2023-04-23 · C++17 (GCC 9-64) (first AC) · Tags: brute force, dp, math

TheScrasse's solution

817.
1716C
Robot in a Hallway · Tutorial
Quality: 4,594 global accepts · Rating: 2000 · first AC: 2023-04-23 · C++17 (GCC 9-64) (first AC) · Tags: data structures, dp, greedy, implementation, ternary search
TheScrasse's solution

818.
1815B
Sum Graph · Tutorial
Quality: 3,601 global accepts · Rating: 2000 · first AC: 2023-04-09 · C++17 (GCC 9-64) (first AC) · Tags: brute force, constructive algorithms, graphs, implementation, interactive, shortest paths, trees
TheScrasse's solution

819.
1804D
Accommodation · Tutorial
Quality: 5,269 global accepts · Rating: 2000 · first AC: 2023-03-12 · C++20 (GCC 11-64) (first AC) · Tags: brute force, dp, greedy, implementation
TheScrasse's solution

820.
1731E
Graph Cost · Tutorial
Quality: 3,484 global accepts · Rating: 2000 · first AC: 2022-12-27 · C++20 (GCC 11-64) (first AC) · Tags: dp, greedy, math, number theory
TheScrasse's solution

821.
1764D
Doremy's Pegging Game · Tutorial
Quality: 3,144 global accepts · Rating: 2000 · first AC: 2022-11-26 · C++17 (GCC 9-64) (first AC) · Tags: combinatorics, dp, math
TheScrasse's solution

822.
1753C
Wish I Knew How to Sort · Tutorial
Quality: 5,283 global accepts · Rating: 2000 · first AC: 2022-10-23 · C++17 (GCC 9-64) (first AC) · Tags: dp, math, probabilities
TheScrasse's solution

823.
1696E
Placing Jinas · Tutorial
Quality: 4,908 global accepts · Rating: 2000 · first AC: 2022-06-25 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, math
TheScrasse's solution

824.
1619F
Let's Play the Hat? · Tutorial
Quality: 2,339 global accepts · Rating: 2000 · first AC: 2022-05-11 · C++17 (GCC 9-64) (first AC) · Tags: brute force, constructive algorithms, greedy, math
TheScrasse's solution

825.
1219G
Harvester · Tutorial
Quality: 821 global accepts · Rating: 2000 · first AC: 2021-12-05 · C++17 (GCC 7-32) (first AC) · Tags: implementation
TheScrasse's solution

826.
1610D
Not Quite Lee · Tutorial
Quality: 3,039 global accepts · Rating: 2000 · first AC: 2021-11-23 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp, math, number theory
TheScrasse's solution

827.
1612E
Messages · Tutorial
Quality: 2,819 global accepts · Rating: 2000 · first AC: 2021-11-22 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dp, greedy, probabilities, sortings
TheScrasse's solution

828.
1588B
Guess the Permutation · Tutorial
Rating: 2000 · first AC: 2021-11-14 · C++17 (GCC 7-32) (first AC) · Tags: binary search, combinatorics, implementation, interactive
TheScrasse's solution

829.
1574D
The Strongest Build · Tutorial
Quality: 4,851 global accepts · Rating: 2000 · first AC: 2021-09-21 · C++17 (GCC 9-64) (first AC) · Tags: binary search, brute force, data structures, dfs and similar, graphs, greedy, hashing, implementation
TheScrasse's solution

830.
1514D
Cut and Stick · Tutorial
Quality: 4,818 global accepts · Rating: 2000 · first AC: 2021-04-19 · C++17 (GCC 9-64) (first AC) · Tags: binary search, data structures, greedy, implementation, sortings
TheScrasse's solution

831.
1506F
Triangular Paths · Tutorial
Quality: 3,702 global accepts · Rating: 2000 · first AC: 2021-03-25 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, graphs, math, shortest paths, sortings
TheScrasse's solution

832.
1506G
Maximize the Remaining String · Tutorial
Quality: 4,834 global accepts · Rating: 2000 · first AC: 2021-03-25 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, dp, greedy, strings
TheScrasse's solution

833.
1487E
Cheap Dinner · Tutorial
Quality: 5,128 global accepts · Rating: 2000 · first AC: 2021-02-15 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, graphs, greedy, implementation, sortings, two pointers
TheScrasse's solution

834.
1481D
AB Graph · Tutorial
Quality: 4,853 global accepts · Rating: 2000 · first AC: 2021-02-05 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, graphs, greedy, implementation
TheScrasse's solution

835.
1209E1
Rotate Columns (easy version) · Tutorial
Quality: 3,251 global accepts · Rating: 2000 · first AC: 2020-12-08 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, dp, greedy, sortings
TheScrasse's solution

836.
1454E
Number of Simple Paths · Tutorial
Quality: 6,621 global accepts · Rating: 2000 · first AC: 2020-11-24 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dfs and similar, graphs,

trees
TheScrasse's solution

837.
1427D
Unshuffling a Deck · Tutorial
Quality: 3,696 global accepts · Rating: 2000 · first AC: 2020-10-10 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, implementation
TheScrasse's solution

838.
1408D
Searchlights · Tutorial
Quality: 4,674 global accepts · Rating: 2000 · first AC: 2020-09-30 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, data structures, dp, implementation, sortings, two pointers
TheScrasse's solution

839.
1416C
XOR Inverse · Tutorial
Quality: 5,056 global accepts · Rating: 2000 · first AC: 2020-09-27 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, data structures, divide and conquer, dp, greedy, math, sortings, strings, trees
TheScrasse's solution

840.
1391D
505 · Tutorial
Quality: 5,770 global accepts · Rating: 2000 · first AC: 2020-08-09 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, constructive algorithms, dp, greedy, implementation
TheScrasse's solution

841.
1399E1
Weights Division (easy version) · Tutorial
Quality: 6,336 global accepts · Rating: 2000 · first AC: 2020-08-05 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dfs and similar, greedy, trees
TheScrasse's solution

842.
1388D
Captain Flint and Treasure · Tutorial
Quality: 6,910 global accepts · Rating: 2000 · first AC: 2020-07-30 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dfs and similar, graphs, greedy, implementation, trees
TheScrasse's solution

843.
1379C
Choosing flowers · Tutorial
Quality: 6,081 global accepts · Rating: 2000 · first AC: 2020-07-19 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, data structures, dfs and similar, dp, greedy, sortings, two pointers
TheScrasse's solution

844.
1385E
Directing Edges · Tutorial
Quality: 9,039 global accepts · Rating: 2000 · first AC: 2020-07-17 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, dfs and similar, graphs
TheScrasse's solution

845.
1370D
Odd-Even Subsequence · Tutorial
Quality: 10,929 global accepts · Rating: 2000 · first AC: 2020-06-20 · C++17 (GCC 7-32) (first AC) · Tags: binary search, dp, dsu, greedy, implementation
TheScrasse's solution

846.
1366D
Two Divisors · Tutorial
Quality: 12,348 global accepts · Rating: 2000 · first AC: 2020-06-11 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, math, number theory
TheScrasse's solution

847.
453B
Little Pony and Harmony Chest · Tutorial
Quality: 5,402 global accepts · Rating: 2000 · first AC: 2020-06-03 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, dp
TheScrasse's solution

848.
1363E
Tree Shuffling · Tutorial
Quality: 7,497 global accepts · Rating: 2000 · first AC: 2020-06-01 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, dp, greedy, trees
TheScrasse's solution

849.
1359D
Yet Another Yet Another Task · Tutorial
Quality: 10,733 global accepts · Rating: 2000 · first AC: 2020-05-28 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dp, implementation, two pointers
TheScrasse's solution

850.
1359E
Modular Stability · Tutorial
Quality: 6,733 global accepts · Rating: 2000 · first AC: 2020-05-28 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, math, number theory
TheScrasse's solution

851.
1288D
Minimax Problem · Tutorial
Quality: 8,286 global accepts · Rating: 2000 · first AC: 2020-05-19 · C++17 (GCC 7-32) (first AC) · Tags: binary search, bitmasks, dp
TheScrasse's solution

852.
1354C2
Not So Simple Polygon Embedding · Tutorial
Quality: 6,372 global accepts · Rating: 2000 · first AC: 2020-05-17 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, geometry, math
TheScrasse's solution

853.
1349C
Orac and Game of Life · Tutorial
Quality: 4,820 global accepts · Rating: 2000 · first AC: 2020-05-12 · C++17 (GCC 9-64) (first AC) · Tags: dfs and similar, graphs, implementation, shortest paths
TheScrasse's solution

854.
1349B
Orac and Medians · Tutorial
Quality: 8,947 global accepts · Rating: 2000 · first AC: 2020-05-12 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, greedy, math
TheScrasse's solution

855.
1030E
Vasya and Good Sequences · Tutorial
Quality: 3,352 global accepts · Rating: 2000 · first AC: 2020-05-08 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, dp
TheScrasse's solution

856.
1344B
Monopole Magnets · Tutorial
Quality: 6,354 global accepts · Rating: 2000 · first AC: 2020-05-06 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, dfs and similar, dsu, graphs
TheScrasse's solution

857.
461B
Appleman and Tree · Tutorial
Quality: 7,021 global accepts · Rating: 2000 · first AC: 2020-04-24 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, dp, trees
TheScrasse's solution

858.
961D
Pair Of Lines · Tutorial
Quality: 4,874 global accepts · Rating: 2000 · first AC: 2020-04-03 · C++14 (GCC 6-32) (first AC) · Tags: geometry
TheScrasse's solution

859.
1294F
Three Paths on a Tree · Tutorial
Quality: 6,863 global accepts · Rating: 2000 · first AC: 2020-03-26 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, dp, greedy, trees
TheScrasse's solution

860.
1280C
Jeremy Bearimy · Tutorial
Quality: 3,039 global accepts · Rating: 2000 · first AC: 2020-03-19 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, graphs, greedy, trees
TheScrasse's solution

861.
1304E
1-Trees and Queries · Tutorial
Quality: 5,877 global accepts · Rating: 2000 · first AC: 2020-03-14 · C++14 (GCC 6-32) (first AC) · Tags: data structures, dfs and similar, shortest paths, trees
TheScrasse's solution

862.
1311D
Three Integers · Tutorial
Quality: 9,904 global accepts · Rating: 2000 · first AC: 2020-03-12 · C++14 (GCC 6-32) (first AC) · Tags: brute force, math
TheScrasse's solution

863.
1257E
The Contest · Tutorial
Quality: 4,537 global accepts · Rating: 2000 · first AC: 2020-03-11 · C++14 (GCC 6-32) (first AC) · Tags: data structures, dp, greedy
TheScrasse's solution

864.
1316D
Nash Matrix · Tutorial
Quality: 3,539 global accepts · Rating: 2000 · first AC: 2020-03-04 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, dfs and similar, graphs, implementation
TheScrasse's solution

865.
1223D
Sequence Sorting · Tutorial
Quality: 4,467 global accepts · Rating: 2000 · first AC: 2020-02-28 · C++14 (GCC 6-32) (first AC) · Tags: dp, greedy, two pointers
TheScrasse's solution

866.
2161D
Locked Out · Tutorial

Quality: 2,773 global accepts · Rating: 2100 · first AC: 2025-10-30 · C++20 (GCC 13-64) (first AC) · Tags: binary search, data structures, dp, greedy
TheScrasse's solution

867.
2152E
Monotone Subsequence · Tutorial
Quality: 2,778 global accepts · Rating: 2100 · first AC: 2025-10-03 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, graphs, greedy, interactive, math
TheScrasse's solution

868.
2141E
Perfect Cut · Tutorial
Quality: 257 global accepts · Rating: 2100 · first AC: 2025-09-12 · Kotlin 2.2 (first AC) · Tags: *special, dp, greedy
TheScrasse's solution

869.
2135D1
From the Unknown (Easy Version) · Tutorial
Quality: 2,441 global accepts · Rating: 2100 · first AC: 2025-08-28 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, interactive, math
TheScrasse's solution

870.
2127E
Ancient Tree · Tutorial
Quality: 2,741 global accepts · Rating: 2100 · first AC: 2025-08-07 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, data structures, dfs and similar, dsu, greedy, trees
TheScrasse's solution

871.
2124E
Make it Zero · Tutorial
Quality: 3,828 global accepts · Rating: 2100 · first AC: 2025-07-06 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, greedy, math
TheScrasse's solution

872.
2115B
Gellyfish and Camellia Japonica · Tutorial
Quality: 3,983 global accepts · Rating: 2100 · first AC: 2025-06-02 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, constructive algorithms, dfs and similar, dp, graphs, greedy, trees
TheScrasse's solution

873.
2061F1
Kevin and Binary String (Easy Version) · Tutorial
Quality: 2,268 global accepts · Rating: 2100 · first AC: 2025-01-20 · C++20 (GCC 13-64) (first AC) · Tags: greedy, implementation
TheScrasse's solution

874.
780E
Underground Lab · Tutorial
Quality: 2,976 global accepts · Rating: 2100 · first AC: 2025-01-10 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, dfs and similar, graphs
TheScrasse's solution

875.
2052D
DAG Serialization · Tutorial
Quality: 1,214 global accepts · Rating: 2100 · first AC: 2024-12-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, graphs
TheScrasse's solution

876.
2046C
Adventurers · Tutorial

Quality: 2,346 global accepts · Rating: 2100 · first AC: 2024-12-03 · C++20 (GCC 13-64) (first AC) · Tags: binary search, data structures, greedy, sortings, ternary search, two pointers
TheScrasse's solution

877.
2038K
Grid Walk · Tutorial
Quality: 1,777 global accepts · Rating: 2100 · first AC: 2024-11-21 · C++20 (GCC 13-64) (first AC) · Tags: brute force, dp, greedy, math, number theory
TheScrasse's solution

878.
2038B
Make It Equal · Tutorial
Quality: 1,909 global accepts · Rating: 2100 · first AC: 2024-11-21 · C++20 (GCC 13-64) (first AC) · Tags: binary search, brute force, greedy, math
TheScrasse's solution

879.
2029E
Common Generator · Tutorial
Quality: 3,536 global accepts · Rating: 2100 · first AC: 2024-11-09 · C++20 (GCC 13-64) (first AC) · Tags: brute force, constructive algorithms, math, number theory
TheScrasse's solution

880.
1930D2
Sum over all Substrings (Hard Version) · Tutorial
Quality: 3,051 global accepts · Rating: 2100 · first AC: 2024-02-17 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, divide and conquer, dp, dsu, greedy, implementation, strings
TheScrasse's solution

881.
1924B
Space Harbour · Tutorial
Quality: 3,284 global accepts · Rating: 2100 · first AC: 2024-01-27 · C++20 (GCC 11-64) (first AC) · Tags: data structures, implementation, math, sortings
TheScrasse's solution

882.
1919D
01 Tree · Tutorial
Quality: 4,570 global accepts · Rating: 2100 · first AC: 2024-01-06 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, data structures, dsu, greedy, sortings, trees
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883.
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1354E

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484B

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954F

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1815C
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1666F
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1406D
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616E
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1059D
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27D
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7D
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628D
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1110D
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1334E
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1336C
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1338C
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1333F
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1327D
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2164E
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1588C
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1603C
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1548D1
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1552E
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1553F
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1534E
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1464C

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1453E

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1408F

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1066.

1244F

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1167F

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1404C

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1394B

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1072.

1380E

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1198D

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1075.

1399F

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675E
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1316E
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1062E
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1139D
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Quality: 2,702 global accepts · Rating: 2300 · first AC: 2020-07-18 · C++17 (GCC 7-32) (first AC) · Tags: dp, math, number theory, probabilities
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1385F
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Quality: 2,823 global accepts · Rating: 2300 · first AC: 2020-07-17 · C++17 (GCC 7-32) (first AC) · Tags: data structures, greedy, implementation, trees
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1081.
785D
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547C
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Quality: 3,401 global accepts · Rating: 2300 · first AC: 2020-07-07 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, combinatorics, dp, math, number theory
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1204E
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1371E2
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1228E
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Quality: 3,453 global accepts · Rating: 2300 · first AC: 2020-07-01 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp, math

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1086.
1342E
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1087.
2161E
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Quality: 782 global accepts · Rating: 2400 · first AC: 2025-10-30 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, implementation, math
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2096E
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Quality: 2,047 global accepts · Rating: 2400 · first AC: 2025-04-19 · C++20 (GCC 13-64) (first AC) · Tags: greedy, implementation, sortings
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Quality: 508 global accepts · Rating: 2400 · first AC: 2024-11-24 · C++20 (GCC 13-64) (first AC) · Tags: brute force, dfs and similar, number theory
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2038D
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1936C
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1093.
1930E
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1924C
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1909E
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1455E
Four Points · Tutorial
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1868C
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1866L
Lihmuf Balling · Tutorial
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1099.
1844E
Great Grids · Tutorial
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1839E
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1101.
1827B2
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1102.
1817C
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1819C
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1804E
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TheScrasse's solution

1105.
1785D
Wooden Spoon · Tutorial
Rating: 2400 · first AC: 2023-02-05 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, dp, fft, math
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1106.
1774F1
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1107.
1765L
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1108.
1753D
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Quality: 2,073 global accepts · Rating: 2400 · first AC: 2022-10-23 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, dfs and similar, graphs, shortest paths
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1109.
1738F
Connectivity Addicts · Tutorial
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1707C
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1111.
1582F2
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1667C
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1348E
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1114.
1630D
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1115.
1615E
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Quality: 1,701 global accepts · Rating: 2400 · first AC: 2021-12-24 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dfs and similar, games, graphs, greedy, math, sortings, trees

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1116.
1598F
RBS · Tutorial
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1117.
1083E
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1118.
375D
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Quality: 8,918 global accepts · Rating: 2400 · first AC: 2021-06-10 · last AC: 2021-06-10 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dfs and similar, trees
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1119.
1527D
MEX Tree · Tutorial
Quality: 2,289 global accepts · Rating: 2400 · first AC: 2021-05-20 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dfs and similar, implementation, math, trees
TheScrasse's solution

1120.
1483D
Useful Edges · Tutorial
Rating: 2400 · first AC: 2021-03-23 · C++17 (GCC 7-32) (first AC) · Tags: dp, graphs, shortest paths
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1121.
1499E
Chaotic Merge · Tutorial
Quality: 1,662 global accepts · Rating: 2400 · first AC: 2021-03-18 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp, math, strings
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1122.
1494E
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Quality: 2,055 global accepts · Rating: 2400 · first AC: 2021-03-03 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, data structures, graphs, hashing
TheScrasse's solution

1123.
1147D
Palindrome XOR · Tutorial
Quality: 856 global accepts · Rating: 2400 · first AC: 2021-02-24 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, graphs
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1124.
1485F
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1125.
1473E
Minimum Path · Tutorial
Quality: 4,740 global accepts · Rating: 2400 · first AC: 2021-01-15 · C++17 (GCC 7-32) (first AC) · Tags: graphs, shortest paths
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1126.
1101F
Trucks and Cities · Tutorial
Quality: 1,631 global accepts · Rating: 2400 · first AC: 2020-11-20 · C++17 (GCC 7-32) (first AC) · Tags: binary search, dp
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1127.
1093F
Vasya and Array · Tutorial
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1128.
1442C
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Quality: 2,004 global accepts · Rating: 2400 · first AC: 2020-11-02 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, graphs, greedy, shortest paths
TheScrasse's solution

1129.
1263F
Economic Difficulties · Tutorial
Quality: 951 global accepts · Rating: 2400 · first AC: 2020-10-27 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dfs and similar, dp, flows, graphs, trees
TheScrasse's solution

1130.
1061F
Lost Root · Tutorial
Quality: 905 global accepts · Rating: 2400 · first AC: 2020-10-27 · C++17 (GCC 7-32) (first AC) · Tags: interactive, probabilities
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1131.
1004E
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Quality: 1,239 global accepts · Rating: 2400 · first AC: 2020-10-22 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, dp, greedy, shortest paths, trees
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1132.
417E
Square Table · Tutorial
Quality: 930 global accepts · Rating: 2400 · first AC: 2020-10-20 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, math, probabilities
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1133.
886E
Maximum Element · Tutorial
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TheScrasse's solution

1134.
1428F
Fruit Sequences · Tutorial
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1135.
962F
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1136.
1059E
Split the Tree · Tutorial
Quality: 1,623 global accepts · Rating: 2400 · first AC: 2020-10-12 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, dp, greedy, trees
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1137.
1036F
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TheScrasse's solution

1138.
1107E
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Quality: 2,786 global accepts · Rating: 2400 · first AC: 2020-10-03 · C++17 (GCC 7-32) (first AC) · Tags: dp
TheScrasse's solution

1139.
1042F
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1140.
1088E
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Quality: 1,616 global accepts · Rating: 2400 · first AC: 2020-10-03 · C++17 (GCC 7-32) (first AC) · Tags: dp, greedy, math, trees
TheScrasse's solution

1141.
1373F
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Quality: 1,878 global accepts · Rating: 2400 · first AC: 2020-10-02 · C++17 (GCC 7-32) (first AC) · Tags: binary search, constructive algorithms, data structures, greedy
TheScrasse's solution

1142.
1227F2
Wrong Answer on test 233 (Hard Version) · Tutorial
Quality: 1,920 global accepts · Rating: 2400 · first AC: 2020-09-29 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, math
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1143.
1264C
Beautiful Mirrors with queries · Tutorial
Quality: 1,322 global accepts · Rating: 2400 · first AC: 2020-09-28 · C++17 (GCC 7-32) (first AC) · Tags: data structures, probabilities
TheScrasse's solution

1144.
1144G
Two Merged Sequences · Tutorial
Quality: 2,337 global accepts · Rating: 2400 · first AC: 2020-09-26 · C++17 (GCC 7-32) (first AC) · Tags: dp, greedy
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1145.
1290C
Prefix Enlightenment · Tutorial
Quality: 2,013 global accepts · Rating: 2400 · first AC: 2020-09-26 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, dsu, graphs
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1146.
1093E
Intersection of Permutations · Tutorial

Quality: 1,861 global accepts · Rating: 2400 · first AC: 2020-09-23 · last AC: 2020-09-23 · C++17 (GCC 7-32) (first AC) · Tags: data structures
TheScrasse's solution

1147.
1174F
Ehab and the Big Finale · Tutorial
Quality: 1,960 global accepts · Rating: 2400 · first AC: 2020-09-22 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, divide and conquer, graphs, implementation, interactive, trees
TheScrasse's solution

1148.
1333E
Road to 1600 · Tutorial
Quality: 1,818 global accepts · Rating: 2400 · first AC: 2020-09-22 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms
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1149.
1237E
Balanced Binary Search Trees · Tutorial
Quality: 1,520 global accepts · Rating: 2400 · first AC: 2020-09-21 · C++17 (GCC 7-32) (first AC) · Tags: dp, math
TheScrasse's solution

1150.
1418E
Expected Damage · Tutorial
Quality: 2,202 global accepts · Rating: 2400 · first AC: 2020-09-15 · C++17 (GCC 7-32) (first AC) · Tags: binary search, combinatorics, probabilities
TheScrasse's solution

1151.
1326E
Bombs · Tutorial
Quality: 2,420 global accepts · Rating: 2400 · first AC: 2020-09-14 · C++17 (GCC 7-32) (first AC) · Tags: data structures, two pointers
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1152.
1242C
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1153.
1257F
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1154.
1392F
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1155.
1109D
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1156.
220E
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Quality: 1,716 global accepts · Rating: 2400 · first AC: 2020-07-07 · C++17 (GCC 7-32) (first AC) · Tags: data structures, two pointers

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83D
Numbers · Tutorial
Quality: 1,033 global accepts · Rating: 2400 · first AC: 2020-07-07 · C++17 (GCC 7-32) (first AC) · Tags: dp, math, number theory
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1158.
449D
Jzzhu and Numbers · Tutorial
Quality: 6,140 global accepts · Rating: 2400 · first AC: 2020-06-27 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, combinatorics, dp
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1159.
1369E
DeadLee · Tutorial
Quality: 2,454 global accepts · Rating: 2400 · first AC: 2020-06-24 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dfs and similar, greedy, implementation, sortings
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1160.
1340C
Nastya and Unexpected Guest · Tutorial
Quality: 2,416 global accepts · Rating: 2400 · first AC: 2020-04-29 · C++17 (GCC 9-64) (first AC) · Tags: dfs and similar, dp, graphs, shortest paths
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1161.
342E
Xenia and Tree · Tutorial
Quality: 10,838 global accepts · Rating: 2400 · first AC: 2020-04-22 · C++14 (GCC 6-32) (first AC) · Tags: data structures, divide and conquer, trees
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1162.
609F
Frogs and mosquitoes · Tutorial
Quality: 1,511 global accepts · Rating: 2500 · first AC: 2021-04-10 · last AC: 2025-12-09 · C++17 (GCC 7-32) (first AC) · Tags: data structures, greedy
TheScrasse's solution

1163.
2135D2
From the Unknown (Hard Version) · Tutorial
Quality: 991 global accepts · Rating: 2500 · first AC: 2025-08-28 · C++20 (GCC 13-64) (first AC) · Tags: brute force, constructive algorithms, interactive, math
TheScrasse's solution

1164.
2101D
Mani and Segments · Tutorial
Quality: 1,023 global accepts · Rating: 2500 · first AC: 2025-05-11 · C++20 (GCC 13-64) (first AC) · Tags: data structures, implementation, sortings, two pointers
TheScrasse's solution

1165.
2057E2
Another Exercise on Graphs (hard version) · Tutorial
Quality: 1,928 global accepts · Rating: 2500 · first AC: 2025-01-04 · C++20 (GCC 13-64) (first AC) · Tags: binary search, dfs and similar, dp, dsu, graphs, shortest paths, sortings
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1166.
2048F
Kevin and Math Class · Tutorial

Quality: 1,318 global accepts · Rating: 2500 · first AC: 2024-12-19 · C++20 (GCC 13-64) (first AC) · Tags: brute force, data structures, divide and conquer, dp, implementation, math, trees
TheScrasse's solution

1167.
2038F
Alternative Platforms · Tutorial
Quality: 483 global accepts · Rating: 2500 · first AC: 2024-11-22 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, data structures, fft, math, sortings
TheScrasse's solution

1168.
2038I
Polyathlon · Tutorial
Quality: 747 global accepts · Rating: 2500 · first AC: 2024-11-21 · C++20 (GCC 13-64) (first AC) · Tags: binary search, data structures, hashing, string suffix structures, strings
TheScrasse's solution

1169.
2029F
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Quality: 851 global accepts · Rating: 2500 · first AC: 2024-11-09 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, graphs, greedy
TheScrasse's solution

1170.
2035F
Tree Operations · Tutorial
Quality: 1,102 global accepts · Rating: 2500 · first AC: 2024-10-27 · C++20 (GCC 13-64) (first AC) · Tags: binary search, brute force, dfs and similar, dp, trees
TheScrasse's solution

1171.
1987F1
Interesting Problem (Easy Version) · Tutorial
Quality: 1,368 global accepts · Rating: 2500 · first AC: 2024-06-30 · C++20 (GCC 13-64) (first AC) · Tags: dp
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1172.
1909F2
Small Permutation Problem (Hard Version) · Tutorial
Quality: 1,229 global accepts · Rating: 2500 · first AC: 2023-12-28 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, dp, math
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1173.
1876D
Lexichromatography · Tutorial
Quality: 1,049 global accepts · Rating: 2500 · first AC: 2023-10-08 · C++17 (GCC 9-64) (first AC) · Tags: combinatorics, dfs and similar, dsu, graphs, two pointers
TheScrasse's solution

1174.
1866K
Keen Tree Calculation · Tutorial
Quality: 559 global accepts · Rating: 2500 · first AC: 2023-09-03 · C++20 (GCC 11-64) (first AC) · Tags: binary search, data structures, dp, geometry, graphs, implementation, trees
TheScrasse's solution

1175.
1845E
Boxes and Balls · Tutorial
Quality: 1,605 global accepts · Rating: 2500 · first AC: 2023-07-25 · C++17 (GCC 9-64) (first AC) · Tags: dp, implementation, math
TheScrasse's solution

1176.
1842F
Tenzing and Tree · Tutorial

Quality: 1,809 global accepts · Rating: 2500 · first AC: 2023-06-24 · C++17 (GCC 9-64) (first AC) · Tags: dfs and similar, greedy, shortest paths, sortings, trees
TheScrasse's solution

1177.
1775F
Laboratory on Pluto · Tutorial
Quality: 876 global accepts · Rating: 2500 · first AC: 2023-06-12 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, dp, greedy, math
TheScrasse's solution

1178.
1771E
Hossam and a Letter · Tutorial
Quality: 798 global accepts · Rating: 2500 · first AC: 2023-06-11 · last AC: 2023-06-11 · C++17 (GCC 9-64) (first AC) · Tags: brute force, dp, implementation, two pointers
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1179.
1767E
Algebra Flash · Tutorial
Quality: 1,255 global accepts · Rating: 2500 · first AC: 2023-06-08 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, brute force, dp, graphs, math, meet-in-the-middle, trees
TheScrasse's solution

1180.
1840G2
In Search of Truth (Hard Version) · Tutorial
Quality: 1,188 global accepts · Rating: 2500 · first AC: 2023-06-06 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, interactive, math, meet-in-the-middle, probabilities
TheScrasse's solution

1181.
1758E
Tick, Tock · Tutorial
Quality: 1,012 global accepts · Rating: 2500 · first AC: 2023-06-05 · C++17 (GCC 9-64) (first AC) · Tags: combinatorics, dfs and similar, dsu, graphs
TheScrasse's solution

1182.
1838E
Count Supersequences · Tutorial
Quality: 1,851 global accepts · Rating: 2500 · first AC: 2023-06-04 · C++17 (GCC 9-64) (first AC) · Tags: combinatorics, dp, math
TheScrasse's solution

1183.
1776J
Italian Data Centers · Tutorial
Quality: 881 global accepts · Rating: 2500 · first AC: 2023-06-02 · C++17 (GCC 9-64) (first AC) · Tags: graphs, shortest paths
TheScrasse's solution

1184.
1783F
Double Sort II · Tutorial
Quality: 1,315 global accepts · Rating: 2500 · first AC: 2023-05-30 · C++17 (GCC 9-64) (first AC) · Tags: dfs and similar, flows, graph matchings, graphs
TheScrasse's solution

1185.
1796E
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Quality: 1,032 global accepts · Rating: 2500 · first AC: 2023-05-27 · C++17 (GCC 9-64) (first AC) · Tags: dfs and similar, dp, games, greedy, trees
TheScrasse's solution

1186.
1788F
XOR, Tree, and Queries · Tutorial

Quality: 1,157 global accepts · Rating: 2500 · first AC: 2023-05-26 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, constructive algorithms, dfs and similar, dsu, graphs, greedy, implementation, trees
TheScrasse's solution

1187.
1789E
Serval and Music Game · Tutorial
Quality: 968 global accepts · Rating: 2500 · first AC: 2023-05-26 · C++17 (GCC 9-64) (first AC) · Tags: brute force, dp, implementation, math, number theory
TheScrasse's solution

1188.
1798F
Gifts from Grandfather Ahmed · Tutorial
Quality: 645 global accepts · Rating: 2500 · first AC: 2023-05-24 · C++17 (GCC 9-64) (first AC) · Tags: dp, math, number theory
TheScrasse's solution

1189.
1824C
LuoTianyi and XOR-Tree · Tutorial
Quality: 1,687 global accepts · Rating: 2500 · first AC: 2023-05-17 · C++17 (GCC 9-64) (first AC) · Tags: data structures, dfs and similar, dp, dsu, greedy, trees
TheScrasse's solution

1190.
1808E2
Minibuses on Venus (medium version) · Tutorial
Quality: 847 global accepts · Rating: 2500 · first AC: 2023-05-13 · C++17 (GCC 9-64) (first AC) · Tags: combinatorics, divide and conquer, dp, matrices
TheScrasse's solution

1191.
1806D
DSU Master · Tutorial
Quality: 1,189 global accepts · Rating: 2500 · first AC: 2023-05-13 · C++17 (GCC 9-64) (first AC) · Tags: combinatorics, dp, dsu, math
TheScrasse's solution

1192.
1809F
Traveling in Berland · Tutorial
Quality: 930 global accepts · Rating: 2500 · first AC: 2023-05-13 · C++17 (GCC 9-64) (first AC) · Tags: binary search, data structures, graphs, greedy, implementation
TheScrasse's solution

1193.
1823E
Removing Graph · Tutorial
Quality: 1,447 global accepts · Rating: 2500 · first AC: 2023-05-12 · C++17 (GCC 9-64) (first AC) · Tags: brute force, dp, games, graphs, math
TheScrasse's solution

1194.
1716E
Swap and Maximum Block · Tutorial
Quality: 1,318 global accepts · Rating: 2500 · first AC: 2023-04-23 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, data structures, dfs and similar, divide and conquer, dp
TheScrasse's solution

1195.
1716F
Bags with Balls · Tutorial
Quality: 1,366 global accepts · Rating: 2500 · first AC: 2023-04-23 · C++17 (GCC 9-64) (first AC) · Tags: combinatorics, dp, math, number theory
TheScrasse's solution

1196.
1773I
Interactive Factorial Guessing · Tutorial

Quality: 581 global accepts · Rating: 2500 · first AC: 2023-02-04 · C++17 (GCC 9-64) (first AC) · Tags: brute force, games, implementation, interactive
TheScrasse's solution

1197.
1779F
Xorcerer's Stones · Tutorial
Quality: 1,408 global accepts · Rating: 2500 · first AC: 2023-01-03 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, constructive algorithms, dp, trees
TheScrasse's solution

1198.
1731F
Function Sum · Tutorial
Quality: 854 global accepts · Rating: 2500 · first AC: 2022-12-27 · C++20 (GCC 11-64) (first AC) · Tags: brute force, combinatorics, dp, fft, math
TheScrasse's solution

1199.
1764F
Doremy's Experimental Tree · Tutorial
Quality: 1,195 global accepts · Rating: 2500 · first AC: 2022-11-26 · C++17 (GCC 9-64) (first AC) · Tags: brute force, constructive algorithms, dfs and similar, dsu, sortings, trees
TheScrasse's solution

1200.
1710C
XOR Triangle · Tutorial
Quality: 1,628 global accepts · Rating: 2500 · first AC: 2022-07-24 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, brute force, constructive algorithms, dp, greedy, math
TheScrasse's solution

1201.
1687C
Sanae and Giant Robot · Tutorial
Quality: 1,688 global accepts · Rating: 2500 · first AC: 2022-06-03 · C++17 (GCC 9-64) (first AC) · Tags: binary search, brute force, data structures, dsu, greedy, sortings
TheScrasse's solution

1202.
660F
Bear and Bowling 4 · Tutorial
Quality: 2,303 global accepts · Rating: 2500 · first AC: 2022-03-12 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, divide and conquer, geometry, ternary search
TheScrasse's solution

1203.
799E
Aquarium decoration · Tutorial
Quality: 1,053 global accepts · Rating: 2500 · first AC: 2021-12-23 · C++17 (GCC 7-32) (first AC) · Tags: data structures, greedy, two pointers
TheScrasse's solution

1204.
1612G
Max Sum Array · Tutorial
Quality: 1,001 global accepts · Rating: 2500 · first AC: 2021-11-22 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, constructive algorithms, greedy, sortings
TheScrasse's solution

1205.
822F
Madness · Tutorial
Quality: 374 global accepts · Rating: 2500 · first AC: 2021-10-23 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, dfs and similar, trees
TheScrasse's solution

1206.
1361C
Johnny and Megan's Necklace · Tutorial
Quality: 1,836 global accepts · Rating: 2500 · first AC: 2021-10-21 · C++17 (GCC 9-64) (first AC) · Tags: binary search, bitmasks, constructive algorithms, dfs and similar, dsu, graphs
TheScrasse's solution

1207.
1188C
Array Beauty · Tutorial
Quality: 2,133 global accepts · Rating: 2500 · first AC: 2021-10-21 · C++17 (GCC 9-64) (first AC) · Tags: dp
TheScrasse's solution

1208.
1559D2
Mocha and Diana (Hard Version) · Tutorial
Quality: 3,068 global accepts · Rating: 2500 · first AC: 2021-08-15 · C++17 (GCC 9-64) (first AC) · Tags: brute force, constructive algorithms, dfs and similar, dsu, graphs, greedy, trees, two pointers
TheScrasse's solution

1209.
1548C
The Three Little Pigs · Tutorial
Quality: 2,042 global accepts · Rating: 2500 · first AC: 2021-08-01 · C++17 (GCC 9-64) (first AC) · Tags: combinatorics, dp, fft, math
TheScrasse's solution

1210.
1550E
Stringforces · Tutorial
Quality: 1,838 global accepts · Rating: 2500 · first AC: 2021-07-14 · C++17 (GCC 7-32) (first AC) · Tags: binary search, bitmasks, brute force, dp, strings, two pointers
TheScrasse's solution

1211.
543C
Remembering Strings · Tutorial
Quality: 1,555 global accepts · Rating: 2500 · first AC: 2021-05-10 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, dp
TheScrasse's solution

1212.
825G
Tree Queries · Tutorial
Quality: 1,470 global accepts · Rating: 2500 · first AC: 2021-04-27 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, graphs, trees
TheScrasse's solution

1213.
1517E
Group Photo · Tutorial
Quality: 1,032 global accepts · Rating: 2500 · first AC: 2021-04-23 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, implementation, two pointers
TheScrasse's solution

1214.
1513F
Swapping Problem · Tutorial
Quality: 1,431 global accepts · Rating: 2500 · first AC: 2021-04-15 · C++17 (GCC 9-64) (first AC) · Tags: brute force, constructive algorithms, data structures, sortings
TheScrasse's solution

1215.
1498F
Christmas Game · Tutorial
Quality: 1,058 global accepts · Rating: 2500 · first AC: 2021-03-29 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, data structures, dfs and similar, dp, games, math, trees
TheScrasse's solution

1216.
1251F
Red-White Fence · Tutorial
Quality: 978 global accepts · Rating: 2500 · first AC: 2021-03-06 · C++17 (GCC 9-64) (first AC) · Tags: combinatorics, fft
TheScrasse's solution

1217.
1332F
Independent Set · Tutorial
Quality: 1,129 global accepts · Rating: 2500 · first AC: 2021-02-20 · last AC: 2021-02-20 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, dp, trees
TheScrasse's solution

1218.
1485E
Move and Swap · Tutorial
Quality: 1,528 global accepts · Rating: 2500 · first AC: 2021-02-12 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, dp, greedy, trees
TheScrasse's solution

1219.
1479C
Continuous City · Tutorial
Quality: 1,443 global accepts · Rating: 2500 · first AC: 2021-02-07 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, constructive algorithms
TheScrasse's solution

1220.
1474E
What Is It? · Tutorial
Quality: 1,463 global accepts · Rating: 2500 · first AC: 2021-01-19 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy
TheScrasse's solution

1221.
1470C
Strange Shuffle · Tutorial
Quality: 1,439 global accepts · Rating: 2500 · first AC: 2021-01-05 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, constructive algorithms, interactive
TheScrasse's solution

1222.
1209E2
Rotate Columns (hard version) · Tutorial
Quality: 2,301 global accepts · Rating: 2500 · first AC: 2020-12-08 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, dp, greedy, sortings
TheScrasse's solution

1223.
1221E
Game With String · Tutorial
Quality: 1,169 global accepts · Rating: 2500 · first AC: 2020-11-19 · C++17 (GCC 7-32) (first AC) · Tags: games
TheScrasse's solution

1224.
1175F
The Number of Subpermutations · Tutorial
Quality: 2,666 global accepts · Rating: 2500 · first AC: 2020-11-13 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, divide and conquer, hashing, math
TheScrasse's solution

1225.
1327F
AND Segments · Tutorial
Quality: 2,028 global accepts · Rating: 2500 · first AC: 2020-11-05 · last AC: 2020-11-05 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, combinatorics, data structures, dp, two pointers
TheScrasse's solution

1226.
1427E
Xum · Tutorial
Quality: 1,632 global accepts · Rating: 2500 · first AC: 2020-10-10 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, constructive algorithms, math, matrices, number theory
TheScrasse's solution

1227.
1398F
Controversial Rounds · Tutorial
Quality: 1,392 global accepts · Rating: 2500 · first AC: 2020-08-15 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, dp, greedy, two pointers
TheScrasse's solution

1228.
734F
Anton and School · Tutorial
Quality: 1,402 global accepts · Rating: 2500 · first AC: 2020-07-10 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, constructive algorithms, implementation, math
TheScrasse's solution

1229.
1368E
Ski Accidents · Tutorial
Quality: 2,363 global accepts · Rating: 2500 · first AC: 2020-06-24 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, graphs, greedy
TheScrasse's solution

1230.
742E
Arpa’s overnight party and Mehrdad’s silent entering · Tutorial
Rating: 2600 · first AC: 2025-01-10 · C++20 (GCC 13-64) (first AC) · Tags: graphs
TheScrasse's solution

1231.
1987F2
Interesting Problem (Hard Version) · Tutorial
Quality: 1,318 global accepts · Rating: 2600 · first AC: 2024-06-30 · C++20 (GCC 13-64) (first AC) · Tags: dp
TheScrasse's solution

1232.
1982F
Sorting Problem Again · Tutorial
Quality: 1,292 global accepts · Rating: 2600 · first AC: 2024-06-25 · C++20 (GCC 13-64) (first AC) · Tags: binary search, data structures, sortings
TheScrasse's solution

1233.
1949D
Funny or Scary? · Tutorial
Quality: 554 global accepts · Rating: 2600 · first AC: 2024-03-24 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms
TheScrasse's solution

1234.
1919E
Counting Prefixes · Tutorial
Quality: 1,130 global accepts · Rating: 2600 · first AC: 2024-01-06 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, constructive algorithms, dp, implementation, math
TheScrasse's solution

1235.
1354G
Find a Gift · Tutorial
Quality: 974 global accepts · Rating: 2600 · first AC: 2021-03-09 · last AC: 2023-12-08 · C++17 (GCC 7-32) (first AC) · Tags: binary search, interactive, probabilities
TheScrasse's solution

1236.
1844F1
Min Cost Permutation (Easy Version) · Tutorial
Quality: 906 global accepts · Rating: 2600 · first AC: 2023-07-11 · C++17 (GCC 9-64) (first AC) · Tags: brute force, constructive algorithms, greedy, math
TheScrasse's solution

1237.
1835C
Twin Clusters · Tutorial
Quality: 1,167 global accepts · Rating: 2600 · first AC: 2023-06-18 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, brute force, constructive algorithms, math, probabilities
TheScrasse's solution

1238.
1765C
Card Guessing · Tutorial
Quality: 554 global accepts · Rating: 2600 · first AC: 2023-06-11 · C++17 (GCC 9-64) (first AC) · Tags: combinatorics, dp, probabilities
TheScrasse's solution

1239.
1762F
Good Pairs · Tutorial
Quality: 888 global accepts · Rating: 2600 · first AC: 2023-06-05 · C++17 (GCC 9-64) (first AC) · Tags: binary search, data structures, dp
TheScrasse's solution

1240.
1778F
Maximizing Root · Tutorial
Quality: 867 global accepts · Rating: 2600 · first AC: 2023-06-01 · C++17 (GCC 9-64) (first AC) · Tags: dfs and similar, dp, graphs, math, number theory, trees
TheScrasse's solution

1241.
1793E
Velepin and Marketing · Tutorial
Quality: 1,334 global accepts · Rating: 2600 · first AC: 2023-05-25 · C++17 (GCC 9-64) (first AC) · Tags: binary search, data structures, dp, greedy, sortings, two pointers
TheScrasse's solution

1242.
1799G
Count Voting · Tutorial
Quality: 1,071 global accepts · Rating: 2600 · first AC: 2023-05-24 · C++17 (GCC 9-64) (first AC) · Tags: combinatorics, dp, math
TheScrasse's solution

1243.
1827C
Palindrome Partition · Tutorial
Quality: 1,658 global accepts · Rating: 2600 · first AC: 2023-05-14 · C++17 (GCC 9-64) (first AC) · Tags: binary search, brute force, data structures, dp, hashing, strings
TheScrasse's solution

1244.
1821F
Timber · Tutorial
Quality: 939 global accepts · Rating: 2600 · first AC: 2023-05-13 · C++17 (GCC 9-64) (first AC) · Tags: combinatorics, dp, fft, math
TheScrasse's solution

1245.
1823F
Random Walk · Tutorial
Quality: 1,289 global accepts · Rating: 2600 · first AC: 2023-05-12 · C++17 (GCC 9-64) (first AC) · Tags: dp, graphs, math, probabilities, trees
TheScrasse's solution

1246.
1815D
XOR Counting · Tutorial
Quality: 1,496 global accepts · Rating: 2600 · first AC: 2023-04-09 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, combinatorics, dp, math
TheScrasse's solution

1247.
1773H
Hot and Cold · Tutorial
Quality: 496 global accepts · Rating: 2600 · first AC: 2023-02-04 · C++20 (GCC 11-64) (first AC) · Tags: binary search, interactive
TheScrasse's solution

1248.
1089I
Interval-Free Permutations · Tutorial
Quality: 459 global accepts · Rating: 2600 · first AC: 2022-11-21 · C++17 (GCC 9-64) (first AC) · Tags: combinatorics
TheScrasse's solution

1249.
1696F
Tree Recovery · Tutorial
Quality: 1,132 global accepts · Rating: 2600 · first AC: 2022-07-04 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, dfs and similar, dsu, graphs, trees
TheScrasse's solution

1250.
1437F
Emotional Fishermen · Tutorial
Quality: 1,609 global accepts · Rating: 2600 · first AC: 2020-11-18 · last AC: 2022-04-16 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp, math, two pointers
TheScrasse's solution

1251.
1312G
Autocompletion · Tutorial
Quality: 1,081 global accepts · Rating: 2600 · first AC: 2022-04-13 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dfs and similar, dp
TheScrasse's solution

1252.
633F
The Chocolate Spree · Tutorial
Quality: 1,386 global accepts · Rating: 2600 · first AC: 2022-03-02 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, dp, graphs, trees
TheScrasse's solution

1253.
1613F
Tree Coloring · Tutorial
Quality: 831 global accepts · Rating: 2600 · first AC: 2022-03-01 · C++17 (GCC 9-64) (first AC) · Tags: combinatorics, divide and conquer, fft
TheScrasse's solution

1254.
1270F
Awesome Substrings · Tutorial
Quality: 1,336 global accepts · Rating: 2600 · first AC: 2021-09-29 · last AC: 2021-09-29 · C++17 (GCC 9-64) (first AC) · Tags: math, strings
TheScrasse's solution

1255.
1355F
Guess Divisors Count · Tutorial
Quality: 964 global accepts · Rating: 2600 · first AC: 2021-09-29 · last AC: 2021-09-29 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, interactive, number theory
TheScrasse's solution

1256.
67C
Sequence of Balls · Tutorial

Quality: 745 global accepts · Rating: 2600 · first AC: 2021-09-28 · C++17 (GCC 9-64) (first AC) · Tags: dp
TheScrasse's solution

1257.
1437G
Death DBMS · Tutorial
Quality: 1,262 global accepts · Rating: 2600 · first AC: 2021-09-23 · C++17 (GCC 9-64) (first AC) · Tags: data structures, string suffix structures, strings, trees
TheScrasse's solution

1258.
1373G
Pawns · Tutorial
Quality: 923 global accepts · Rating: 2600 · first AC: 2021-09-21 · last AC: 2021-09-21 · C++17 (GCC 9-64) (first AC) · Tags: data structures, divide and conquer, greedy
TheScrasse's solution

1259.
1140F
Extending Set of Points · Tutorial
Quality: 1,557 global accepts · Rating: 2600 · first AC: 2021-08-18 · C++17 (GCC 9-64) (first AC) · Tags: data structures, divide and conquer, dsu
TheScrasse's solution

1260.
1530F
Bingo · Tutorial
Quality: 992 global accepts · Rating: 2600 · first AC: 2021-07-18 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, combinatorics, dp, math, probabilities
TheScrasse's solution

1261.
1469F
Power Sockets · Tutorial
Quality: 1,080 global accepts · Rating: 2600 · first AC: 2021-04-08 · last AC: 2021-04-08 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, greedy
TheScrasse's solution

1262.
1503D
Flip the Cards · Tutorial
Quality: 1,259 global accepts · Rating: 2600 · first AC: 2021-04-07 · last AC: 2021-04-07 · C++17 (GCC 7-32) (first AC) · Tags: 2-sat, constructive algorithms, data structures, greedy, sortings, two pointers
TheScrasse's solution

1263.
1208F
Bits And Pieces · Tutorial
Quality: 3,300 global accepts · Rating: 2600 · first AC: 2021-03-16 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, dfs and similar, dp, greedy
TheScrasse's solution

1264.
1363F
Rotating Substrings · Tutorial
Quality: 1,736 global accepts · Rating: 2600 · first AC: 2021-03-15 · C++17 (GCC 7-32) (first AC) · Tags: dp, strings
TheScrasse's solution

1265.
1237F
Balanced Domino Placements · Tutorial
Quality: 1,092 global accepts · Rating: 2600 · first AC: 2021-03-08 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp
TheScrasse's solution

1266.
1493F
Enchanted Matrix · Tutorial

Quality: 503 global accepts · Rating: 2600 · first AC: 2021-03-06 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, interactive, number theory
TheScrasse's solution

1267.
1398G
Running Competition · Tutorial
Quality: 1,280 global accepts · Rating: 2600 · first AC: 2021-03-05 · last AC: 2021-03-05 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, fft, math, number theory
TheScrasse's solution

1268.
1486F
Pairs of Paths · Tutorial
Quality: 812 global accepts · Rating: 2600 · first AC: 2021-02-18 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, data structures, dfs and similar, dp, trees
TheScrasse's solution

1269.
1301F
Super Jaber · Tutorial
Quality: 1,414 global accepts · Rating: 2600 · first AC: 2021-02-17 · last AC: 2021-02-17 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, graphs, implementation, shortest paths
TheScrasse's solution

1270.
1439B
Graph Subset Problem · Tutorial
Quality: 1,652 global accepts · Rating: 2600 · first AC: 2020-11-17 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, data structures, graphs
TheScrasse's solution

1271.
1158D
Winding polygonal line · Tutorial
Quality: 927 global accepts · Rating: 2600 · first AC: 2020-10-27 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, geometry, greedy, math
TheScrasse's solution

1272.
1406E
Deleting Numbers · Tutorial
Quality: 1,879 global accepts · Rating: 2600 · first AC: 2020-09-14 · C++17 (GCC 7-32) (first AC) · Tags: interactive, math, number theory
TheScrasse's solution

1273.
1391E
Pairs of Pairs · Tutorial
Quality: 1,928 global accepts · Rating: 2600 · first AC: 2020-08-13 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, dfs and similar, graphs, greedy, trees
TheScrasse's solution

1274.
1380G
Circular Dungeon · Tutorial
Quality: 935 global accepts · Rating: 2600 · first AC: 2020-07-12 · C++17 (GCC 7-32) (first AC) · Tags: greedy, math, probabilities
TheScrasse's solution

1275.
1375F
Integer Game · Tutorial
Quality: 2,510 global accepts · Rating: 2600 · first AC: 2020-07-04 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, games, interactive, math
TheScrasse's solution

1276.
1368F
Lamps on a Circle · Tutorial

Quality: 1,105 global accepts · Rating: 2600 · first AC: 2020-06-18 · C++17 (GCC 7-32) (first AC) · Tags: games, implementation, interactive, math
TheScrasse's solution

1277.
2115C
Gellyfish and Eternal Violet · Tutorial
Quality: 915 global accepts · Rating: 2700 · first AC: 2025-05-31 · last AC: 2025-05-31 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, dp, greedy, math, probabilities
TheScrasse's solution

1278.
2077E
Another Folding Strip · Tutorial
Quality: 607 global accepts · Rating: 2700 · first AC: 2025-03-10 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, constructive algorithms, data structures, divide and conquer, dp, greedy, math
TheScrasse's solution

1279.
2052M
Managing Cluster · Tutorial
Quality: 395 global accepts · Rating: 2700 · first AC: 2024-12-15 · C++20 (GCC 13-64) (first AC) · Tags: dp, graphs, math, trees
TheScrasse's solution

1280.
2041J
Bottle Arrangement · Tutorial
Quality: 265 global accepts · Rating: 2700 · first AC: 2024-11-24 · C++20 (GCC 13-64) (first AC) · Tags: data structures, divide and conquer, dp, dsu, greedy
TheScrasse's solution

1281.
1991G
Grid Reset · Tutorial
Quality: 746 global accepts · Rating: 2700 · first AC: 2024-07-28 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, greedy, implementation
TheScrasse's solution

1282.
1916H2
Matrix Rank (Hard Version) · Tutorial
Quality: 631 global accepts · Rating: 2700 · first AC: 2023-12-30 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, dp, math, matrices, string suffix structures
TheScrasse's solution

1283.
1916H1
Matrix Rank (Easy Version) · Tutorial
Quality: 715 global accepts · Rating: 2700 · first AC: 2023-12-30 · C++20 (GCC 11-64) (first AC) · Tags: brute force, combinatorics, dp, math, matrices
TheScrasse's solution

1284.
1887D
Split · Tutorial
Quality: 1,259 global accepts · Rating: 2700 · first AC: 2023-10-22 · C++17 (GCC 9-64) (first AC) · Tags: binary search, data structures, divide and conquer, dsu, math, trees, two pointers
TheScrasse's solution

1285.
1866E
Elevators of Tamem · Tutorial
Quality: 535 global accepts · Rating: 2700 · first AC: 2023-09-03 · C++20 (GCC 11-64) (first AC) · Tags: dp
TheScrasse's solution

1286.
1750F
Majority · Tutorial
Quality: 1,211 global accepts · Rating: 2700 · first AC: 2023-06-07 · C++17 (GCC 9-64) (first AC) · Tags: combinatorics, dp, math, strings
TheScrasse's solution

1287.
1792F1
Graph Coloring (easy version) · Tutorial
Quality: 987 global accepts · Rating: 2700 · first AC: 2023-06-01 · C++17 (GCC 9-64) (first AC) · Tags: combinatorics, dp, graphs
TheScrasse's solution

1288.
1789F
Serval and Brain Power · Tutorial
Quality: 999 global accepts · Rating: 2700 · first AC: 2023-05-31 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, brute force, dp, greedy, implementation, strings
TheScrasse's solution

1289.
1795G
Removal Sequences · Tutorial
Quality: 817 global accepts · Rating: 2700 · first AC: 2023-05-25 · last AC: 2023-05-25 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, dfs and similar, graphs
TheScrasse's solution

1290.
1801F
Another n-dimensional chocolate bar · Tutorial
Quality: 746 global accepts · Rating: 2700 · first AC: 2023-05-24 · C++17 (GCC 9-64) (first AC) · Tags: dp, math, meet-in-the-middle, number theory
TheScrasse's solution

1291.
1804F
Approximate Diameter · Tutorial
Quality: 1,175 global accepts · Rating: 2700 · first AC: 2023-05-24 · C++17 (GCC 9-64) (first AC) · Tags: binary search, divide and conquer, graphs, shortest paths
TheScrasse's solution

1292.
1799F
Halve or Subtract · Tutorial
Quality: 1,082 global accepts · Rating: 2700 · first AC: 2023-05-16 · C++17 (GCC 9-64) (first AC) · Tags: binary search, brute force, dp, greedy, sortings
TheScrasse's solution

1293.
1817D
Toy Machine · Tutorial
Quality: 1,035 global accepts · Rating: 2700 · first AC: 2023-04-29 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, games, implementation
TheScrasse's solution

1294.
1782F
Bracket Insertion · Tutorial
Rating: 2700 · first AC: 2023-01-15 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, dp, probabilities, trees
TheScrasse's solution

1295.
773D
Perishable Roads · Tutorial
Quality: 801 global accepts · Rating: 2700 · first AC: 2022-03-22 · C++17 (GCC 7-32) (first AC) · Tags: dp, graphs, shortest paths
TheScrasse's solution

1296.
1065G
Fibonacci Suffix · Tutorial
Quality: 312 global accepts · Rating: 2700 · first AC: 2022-03-01 · C++17 (GCC 7-32) (first AC) · Tags: strings
TheScrasse's solution

1297.
1550F
Jumping Around · Tutorial
Quality: 899 global accepts · Rating: 2700 · first AC: 2022-02-01 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, divide and conquer, dp, dsu, graphs, shortest paths
TheScrasse's solution

1298.
713D
Animals and Puzzle · Tutorial
Quality: 1,359 global accepts · Rating: 2700 · first AC: 2022-01-21 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures
TheScrasse's solution

1299.
1601D
Difficult Mountain · Tutorial
Quality: 1,942 global accepts · Rating: 2700 · first AC: 2021-11-30 · C++17 (GCC 9-64) (first AC) · Tags: data structures, dp, greedy, sortings
TheScrasse's solution

1300.
1578M
The Mind · Tutorial
Quality: 515 global accepts · Rating: 2700 · first AC: 2021-10-01 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, interactive, probabilities
TheScrasse's solution

1301.
1511G
Chips on a Board · Tutorial
Quality: 939 global accepts · Rating: 2700 · first AC: 2021-04-21 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, data structures, dp, games, two pointers
TheScrasse's solution

1302.
1364E
X-OR · Tutorial
Quality: 1,551 global accepts · Rating: 2700 · first AC: 2021-02-19 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, constructive algorithms, divide and conquer, interactive, probabilities
TheScrasse's solution

1303.
1344D
Résumé Review · Tutorial
Quality: 1,292 global accepts · Rating: 2700 · first AC: 2020-12-19 · C++17 (GCC 7-32) (first AC) · Tags: binary search, greedy, math
TheScrasse's solution

1304.
1369F
BareLee · Tutorial
Quality: 716 global accepts · Rating: 2700 · first AC: 2020-12-08 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, dp, games
TheScrasse's solution

1305.
1453F
Even Harder · Tutorial
Quality: 970 global accepts · Rating: 2700 · first AC: 2020-12-07 · C++17 (GCC 7-32) (first AC) · Tags: dp
TheScrasse's solution

1306.
1386A
Colors · Tutorial
Quality: 350 global accepts · Rating: 2700 · first AC: 2020-07-22 · C++17 (GCC 7-32) (first AC) · Tags: *special, binary search, constructive algorithms, interactive
TheScrasse's solution

1307.
2097D
Homework · Tutorial
Quality: 554 global accepts · Rating: 2800 · first AC: 2025-04-26 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, math, matrices
TheScrasse's solution

1308.
1776D
Teamwork · Tutorial
Quality: 453 global accepts · Rating: 2800 · first AC: 2024-06-14 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, greedy, math
TheScrasse's solution

1309.
1436F
Sum Over Subsets · Tutorial
Quality: 624 global accepts · Rating: 2800 · first AC: 2024-06-14 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, math, number theory
TheScrasse's solution

1310.
1949K
Make Triangle · Tutorial
Quality: 449 global accepts · Rating: 2800 · first AC: 2024-03-25 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, math
TheScrasse's solution

1311.
1874D
Jellyfish and Miku · Tutorial
Quality: 932 global accepts · Rating: 2800 · first AC: 2023-09-30 · C++17 (GCC 9-64) (first AC) · Tags: divide and conquer, dp, math, probabilities
TheScrasse's solution

1312.
1866J
Jackets and Packets · Tutorial
Quality: 440 global accepts · Rating: 2800 · first AC: 2023-09-03 · C++17 (GCC 9-64) (first AC) · Tags: dp
TheScrasse's solution

1313.
1863G
Swaps · Tutorial
Quality: 827 global accepts · Rating: 2800 · first AC: 2023-08-30 · C++17 (GCC 9-64) (first AC) · Tags: combinatorics, dp, graphs, math
TheScrasse's solution

1314.
1845F
Swimmers in the Pool · Tutorial
Quality: 432 global accepts · Rating: 2800 · first AC: 2023-07-25 · C++17 (GCC 9-64) (first AC) · Tags: dp, fft, math, number theory
TheScrasse's solution

1315.
1842G
Tenzing and Random Operations · Tutorial
Quality: 1,578 global accepts · Rating: 2800 · first AC: 2023-06-24 · C++17 (GCC 9-64) (first AC) · Tags: combinatorics, dp, math, probabilities
TheScrasse's solution

1316.
1830D
Mex Tree · Tutorial
Quality: 933 global accepts · Rating: 2800 · first AC: 2023-06-12 · C++17 (GCC 9-64) (first AC) · Tags: brute force, dp, trees

TheScrasse's solution

1317.
1773G
Game of Questions · Tutorial
Quality: 549 global accepts · Rating: 2800 · first AC: 2023-06-11 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, combinatorics, dp, fft, math, probabilities
TheScrasse's solution

1318.
1808E3
Minibuses on Venus (hard version) · Tutorial
Quality: 575 global accepts · Rating: 2800 · first AC: 2023-05-13 · C++17 (GCC 9-64) (first AC) · Tags: brute force, combinatorics, dp, math
TheScrasse's solution

1319.
1809G
Prediction · Tutorial
Quality: 559 global accepts · Rating: 2800 · first AC: 2023-05-13 · C++17 (GCC 9-64) (first AC) · Tags: combinatorics, dp, math
TheScrasse's solution

1320.
1819D
Misha and Apples · Tutorial
Quality: 840 global accepts · Rating: 2800 · first AC: 2023-04-15 · C++17 (GCC 9-64) (first AC) · Tags: brute force, data structures, dp, two pointers
TheScrasse's solution

1321.
850F
Rainbow Balls · Tutorial
Quality: 762 global accepts · Rating: 2800 · first AC: 2023-01-02 · C++20 (GCC 11-64) (first AC) · Tags: math
TheScrasse's solution

1322.
1379E
Inverse Genealogy · Tutorial
Quality: 473 global accepts · Rating: 2800 · first AC: 2022-03-14 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, divide and conquer, dp, math, trees
TheScrasse's solution

1323.
1098D
Eels · Tutorial
Quality: 882 global accepts · Rating: 2800 · first AC: 2022-02-17 · C++17 (GCC 7-32) (first AC) · Tags: data structures
TheScrasse's solution

1324.
1620F
Bipartite Array · Tutorial
Quality: 751 global accepts · Rating: 2800 · first AC: 2022-02-04 · C++17 (GCC 7-32) (first AC) · Tags: dp, greedy
TheScrasse's solution

1325.
1626F
A Random Code Problem · Tutorial
Quality: 905 global accepts · Rating: 2800 · first AC: 2022-01-20 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp, math, number theory, probabilities
TheScrasse's solution

1326.
1612F
Armor and Weapons · Tutorial
Quality: 695 global accepts · Rating: 2800 · first AC: 2021-11-22 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dp, greedy, shortest paths
TheScrasse's solution

1327.
1545C
AquaMoon and Permutations · Tutorial
Quality: 767 global accepts · Rating: 2800 · first AC: 2021-07-11 · C++17 (GCC 9-64) (first AC) · Tags: 2-sat, brute force, combinatorics, constructive algorithms, graph matchings, graphs
TheScrasse's solution

1328.
652F
Ants on a Circle · Tutorial
Quality: 655 global accepts · Rating: 2800 · first AC: 2021-06-30 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, math
TheScrasse's solution

1329.
1491G
Switch and Flip · Tutorial
Quality: 1,008 global accepts · Rating: 2800 · first AC: 2021-03-01 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, graphs, math
TheScrasse's solution

1330.
2046E1
Cheops and a Contest (Easy Version) · Tutorial
Quality: 229 global accepts · Rating: 2900 · first AC: 2024-12-03 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, greedy
TheScrasse's solution

1331.
1835D
Doctor's Brown Hypothesis · Tutorial
Quality: 658 global accepts · Rating: 2900 · first AC: 2023-07-22 · C++17 (GCC 9-64) (first AC) · Tags: dfs and similar, graphs, math, number theory
TheScrasse's solution

1332.
1792F2
Graph Coloring (hard version) · Tutorial
Quality: 501 global accepts · Rating: 2900 · first AC: 2023-06-01 · C++17 (GCC 9-64) (first AC) · Tags: brute force, combinatorics, divide and conquer, dp, fft, graphs
TheScrasse's solution

1333.
585E
Present for Vitalik the Philatelist · Tutorial
Quality: 1,221 global accepts · Rating: 2900 · first AC: 2022-01-06 · last AC: 2022-01-06 · C++17 (GCC 9-64) (first AC) · Tags: combinatorics, math, number theory
TheScrasse's solution

1334.
1086E
Beautiful Matrix · Tutorial
Rating: 2900 · first AC: 2021-11-19 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, data structures, dp
TheScrasse's solution

1335.
2057G
Secret Message · Tutorial
Quality: 728 global accepts · Rating: 3000 · first AC: 2025-01-04 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, dfs and similar, math
TheScrasse's solution

1336.
1909G
Pumping Lemma · Tutorial
Quality: 652 global accepts · Rating: 3000 · first AC: 2023-12-28 · C++20 (GCC 11-64) (first AC) · Tags: hashing, strings
TheScrasse's solution

1337.
1028G
Guess the number · Tutorial
Quality: 647 global accepts · Rating: 3000 · first AC: 2023-11-21 · C++17 (GCC 9-64) (first AC) · Tags: dp, interactive
TheScrasse's solution

1338.
1290D
Coffee Varieties (hard version) · Tutorial
Quality: 948 global accepts · Rating: 3000 · first AC: 2023-11-21 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, graphs, interactive
TheScrasse's solution

1339.
1438F
Olha and Igor · Tutorial
Quality: 801 global accepts · Rating: 3000 · first AC: 2023-11-20 · C++17 (GCC 9-64) (first AC) · Tags: interactive, probabilities, trees
TheScrasse's solution

1340.
1842H
Tenzing and Random Real Numbers · Tutorial
Quality: 853 global accepts · Rating: 3000 · first AC: 2023-06-24 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, dp, graphs, math, probabilities
TheScrasse's solution

1341.
1824D
LuoTianyi and the Function · Tutorial
Quality: 655 global accepts · Rating: 3000 · first AC: 2023-05-29 · C++17 (GCC 9-64) (first AC) · Tags: data structures
TheScrasse's solution

1342.
1508D
Swap Pass · Tutorial
Quality: 719 global accepts · Rating: 3000 · first AC: 2021-05-13 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, geometry, sortings
TheScrasse's solution

1343.
2089C2
Key of Like (Hard Version) · Tutorial
Quality: 260 global accepts · Rating: 3100 · first AC: 2025-03-23 · C++20 (GCC 13-64) (first AC) · Tags: dp, math, probabilities
TheScrasse's solution

1344.
2077D
Maximum Polygon · Tutorial
Quality: 339 global accepts · Rating: 3100 · first AC: 2025-03-10 · C++20 (GCC 13-64) (first AC) · Tags: brute force, data structures, greedy, implementation, math
TheScrasse's solution

1345.
1887E
Good Colorings · Tutorial
Quality: 493 global accepts · Rating: 3100 · first AC: 2023-11-04 · C++17 (GCC 9-64) (first AC) · Tags: binary search, constructive algorithms, graphs, interactive
TheScrasse's solution

1346.
2096G
Wonderful Guessing Game · Tutorial
Quality: 423 global accepts · Rating: 3200 · first AC: 2025-04-19 · last AC: 2025-04-21 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, constructive algorithms, interactive
TheScrasse's solution

1347.
1896G
Pepe Racing · Tutorial
Quality: 410 global accepts · Rating: 3200 · first AC: 2023-11-26 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, implementation, interactive, sortings
TheScrasse's solution

1348.
1025G
Company Acquisitions · Tutorial
Quality: 865 global accepts · Rating: 3200 · first AC: 2023-01-02 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, math
TheScrasse's solution

1349.
1753E
N Machines · Tutorial
Quality: 423 global accepts · Rating: 3300 · first AC: 2022-10-24 · C++17 (GCC 9-64) (first AC) · Tags: binary search, brute force, greedy
TheScrasse's solution

1350.
843D
Dynamic Shortest Path · Tutorial
Quality: 1,197 global accepts · Rating: 3400 · first AC: 2022-04-28 · C++17 (GCC 7-32) (first AC) · Tags: graphs, shortest paths
TheScrasse's solution

1351.
1854F
Mark and Spaceship · Tutorial
Quality: 140 global accepts · Rating: 3500 · first AC: 2023-12-28 · C++20 (GCC 11-64) (first AC) · Tags: brute force, dp
TheScrasse's solution

1352.
1909H
Parallel Swaps Sort · Tutorial
Quality: 110 global accepts · Rating: 3500 · first AC: 2023-12-28 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, data structures
TheScrasse's solution

1353.
2142D
Removal of Unattractive Pairs · Tutorial
Rating: — · first AC: 2025-09-12 · Kotlin 2.2 (first AC) · Tags: *special, greedy, math, strings
TheScrasse's solution

1354.
2142C
YetnotherrokenKeoard · Tutorial
Rating: — · first AC: 2025-09-12 · Kotlin 2.2 (first AC) · Tags: *special, data structures, implementation, strings
TheScrasse's solution

1355.
2142B
Dislike of Threes · Tutorial
Rating: — · first AC: 2025-09-12 · Kotlin 2.2 (first AC) · Tags: *special, implementation
TheScrasse's solution

1356.
2142A
Spy Detected! · Tutorial
Rating: — · first AC: 2025-09-12 · Kotlin 2.2 (first AC) · Tags: *special, implementation
TheScrasse's solution

1357.
105535I
Imperial Decree · Tutorial
Rating: — · first AC: 2024-11-28 · C++20 (GCC 13-64) (first AC) · Tags: —
TheScrasse's solution

1358.
105535B
Byte Pair Encoding · Tutorial
Rating: — · first AC: 2024-11-28 · C++20 (GCC 13-64) (first AC) · Tags: —
TheScrasse's solution

1359.
105535J
Jolly Polygon · Tutorial
Rating: — · first AC: 2024-11-28 · C++20 (GCC 13-64) (first AC) · Tags: —
TheScrasse's solution

1360.
105535K
Know Your Duration of Stay · Tutorial
Rating: — · first AC: 2024-11-28 · C++20 (GCC 13-64) (first AC) · Tags: —
TheScrasse's solution

1361.
105535L
Late Autumn Set of Cards · Tutorial
Rating: — · first AC: 2024-11-28 · C++20 (GCC 13-64) (first AC) · Tags: —
TheScrasse's solution

1362.
105535A
Arithmetics and That's It · Tutorial
Rating: — · first AC: 2024-11-28 · C++20 (GCC 13-64) (first AC) · Tags: —
TheScrasse's solution

1363.
105535E
Enter the Museum · Tutorial
Rating: — · first AC: 2024-11-28 · C++20 (GCC 13-64) (first AC) · Tags: —
TheScrasse's solution

1364.
105535H
Huh? Oh, Yes, Welcome to the Contest! · Tutorial
Rating: — · first AC: 2024-11-28 · C++20 (GCC 13-64) (first AC) · Tags: —
TheScrasse's solution

1365.
105562I
It's a Kind of Magic · Tutorial
Rating: — · first AC: 2024-11-27 · C++20 (GCC 13-64) (first AC) · Tags: —
TheScrasse's solution

1366.
105562H
Hash Collision · Tutorial
Rating: — · first AC: 2024-11-27 · C++20 (GCC 13-64) (first AC) · Tags: —
TheScrasse's solution

1367.
105562F
Flowing Fountain · Tutorial
Rating: — · first AC: 2024-11-26 · C++20 (GCC 13-64) (first AC) · Tags: —
TheScrasse's solution

1368.
105562J
Jib Job · Tutorial
Rating: — · first AC: 2024-11-26 · C++20 (GCC 13-64) (first AC) · Tags: —
TheScrasse's solution

1369.
105562K
Kruidnoten · Tutorial
Rating: — · first AC: 2024-11-26 · C++20 (GCC 13-64) (first AC) · Tags: —
TheScrasse's solution

1370.
105562L
Limited Library · Tutorial
Rating: — · first AC: 2024-11-26 · C++20 (GCC 13-64) (first AC) · Tags: —
TheScrasse's solution

1371.
105562D
Dutch Democracy · Tutorial
Rating: — · first AC: 2024-11-26 · C++20 (GCC 13-64) (first AC) · Tags: —
TheScrasse's solution

1372.
105562E
Evolving Etymology · Tutorial
Rating: — · first AC: 2024-11-26 · C++20 (GCC 13-64) (first AC) · Tags: —
TheScrasse's solution

1373.
105562A
Alphabetical Aristocrats · Tutorial
Rating: — · first AC: 2024-11-26 · C++20 (GCC 13-64) (first AC) · Tags: —
TheScrasse's solution

1374.
105292M
Melting · Tutorial
Rating: — · first AC: 2024-08-26 · C++20 (GCC 13-64) (first AC) · Tags: —
TheScrasse's solution

1375.
105292C
Crystal Mining · Tutorial
Rating: — · first AC: 2024-08-26 · C++20 (GCC 13-64) (first AC) · Tags: —
TheScrasse's solution

1376.
105292K
King Game · Tutorial
Rating: — · first AC: 2024-08-26 · C++20 (GCC 13-64) (first AC) · Tags: —
TheScrasse's solution

1377.
105292D
Differencing · Tutorial
Rating: — · first AC: 2024-08-26 · C++20 (GCC 13-64) (first AC) · Tags: —
TheScrasse's solution

1378.
105292H
HW0.514 · Tutorial
Rating: — · first AC: 2024-08-26 · C++20 (GCC 13-64) (first AC) · Tags: —
TheScrasse's solution

1379.
105292L
Ltf's Board Game · Tutorial
Rating: — · first AC: 2024-08-26 · C++20 (GCC 13-64) (first AC) · Tags: —
TheScrasse's solution

1380.
105292A
Akari · Tutorial
Rating: — · first AC: 2024-08-26 · C++20 (GCC 13-64) (first AC) · Tags: —
TheScrasse's solution

1381.
1952D
Are You a Procrastinator? · Tutorial
Quality: 5,359 global accepts · Rating: — · first AC: 2024-04-01 · PHP (first AC) · Tags: *special, implementation
TheScrasse's solution

1382.
1952J
Help, what does it mean to be "Based" · Tutorial
Quality: 903 global accepts · Rating: — · first AC: 2024-04-01 · C++20 (GCC 13-64) (first AC) · Tags: *special, brute force, constructive algorithms, expression parsing, implementation, sortings
TheScrasse's solution

1383.
1952C
They Have Fooled · Tutorial
Quality: 3,263 global accepts · Rating: — · first AC: 2024-04-01 · C++20 (GCC 13-64) (first AC) · Tags: *special, brute force, schedules
TheScrasse's solution

1384.
1952A
Are You a Robot, Again? · Tutorial
Quality: 14,102 global accepts · Rating: — · first AC: 2024-04-01 · PHP (first AC) · Tags: *special, strings
TheScrasse's solution

1385.
1952F
Grid · Tutorial
Quality: 1,954 global accepts · Rating: — · first AC: 2024-04-01 · C++20 (GCC 13-64) (first AC) · Tags: *special, brute force
TheScrasse's solution

1386.
1952B
Is it stated? · Tutorial
Quality: 12,333 global accepts · Rating: — · first AC: 2024-04-01 · C++20 (GCC 13-64) (first AC) · Tags: *special, strings
TheScrasse's solution

1387.
104849G
Remodeling the Dungeon · Tutorial
Rating: — · first AC: 2024-01-22 · C++17 (GCC 9-64) (first AC) · Tags: —
TheScrasse's solution

1388.
104849E
Incredibly Cute Penguin Chicks · Tutorial
Rating: — · first AC: 2024-01-22 · C++17 (GCC 9-64) (first AC) · Tags: —
TheScrasse's solution

1389.
104849D
Move One Coin · Tutorial
Rating: — · first AC: 2024-01-22 · C++17 (GCC 9-64) (first AC) · Tags: —
TheScrasse's solution

1390.
104849B
Interactive Number Guessing · Tutorial
Rating: — · first AC: 2024-01-22 · C++20 (GCC 11-64) (first AC) · Tags: —
TheScrasse's solution

1391.
104849A
Hasty Santa Claus · Tutorial
Rating: — · first AC: 2024-01-22 · C++20 (GCC 11-64) (first AC) · Tags: —
TheScrasse's solution

1392.
104901M
Almost Convex · Tutorial
Rating: — · first AC: 2024-01-13 · C++20 (GCC 11-64) (first AC) · Tags: —
TheScrasse's solution

1393.
104901A
Many Many Heads · Tutorial
Rating: — · first AC: 2024-01-12 · C++20 (GCC 11-64) (first AC) · Tags: —
TheScrasse's solution

1394.
104901G
Gifts from Knowledge · Tutorial
Rating: — · first AC: 2024-01-12 · C++20 (GCC 11-64) (first AC) · Tags: —
TheScrasse's solution

1395.
104901K
Rainbow Subarray · Tutorial
Rating: — · first AC: 2024-01-12 · C++17 (GCC 7-32) (first AC) · Tags: —
TheScrasse's solution

1396.
104901I
Strange Sorting · Tutorial
Rating: — · first AC: 2024-01-12 · C++20 (GCC 11-64) (first AC) · Tags: —
TheScrasse's solution

1397.
104901D
Largest Digit · Tutorial
Rating: — · first AC: 2024-01-12 · C++20 (GCC 11-64) (first AC) · Tags: —
TheScrasse's solution

1398.
104686K
Skills in Pills · Tutorial
Rating: — · first AC: 2023-10-20 · C++17 (GCC 7-32) (first AC) · Tags: —
TheScrasse's solution

1399.
104686E
Denormalization · Tutorial
Rating: — · first AC: 2023-10-20 · C++17 (GCC 7-32) (first AC) · Tags: —
TheScrasse's solution

1400.
104686F
Differences · Tutorial
Rating: — · first AC: 2023-10-20 · C++20 (GCC 11-64) (first AC) · Tags: —
TheScrasse's solution

1401.
104686L
The Game · Tutorial
Rating: — · first AC: 2023-10-20 · C++17 (GCC 7-32) (first AC) · Tags: —
TheScrasse's solution

1402.
104686G
Greedy Drawers · Tutorial
Rating: — · first AC: 2023-10-20 · C++17 (GCC 7-32) (first AC) · Tags: —
TheScrasse's solution

1403.
104686C
Constellations · Tutorial
Rating: — · first AC: 2023-10-20 · C++17 (GCC 7-32) (first AC) · Tags: —
TheScrasse's solution

1404.
104686D
Deforestation · Tutorial
Rating: — · first AC: 2023-10-20 · C++17 (GCC 7-32) (first AC) · Tags: —
TheScrasse's solution

1405.
104252H
Horse Race · Tutorial
Rating: — · first AC: 2023-08-28 · C++17 (GCC 9-64) (first AC) · Tags: —
TheScrasse's solution

1406.
104252C
City Folding · Tutorial
Rating: — · first AC: 2023-08-28 · C++17 (GCC 9-64) (first AC) · Tags: —
TheScrasse's solution

1407.
104252L
Lazy Printing · Tutorial
Rating: — · first AC: 2023-08-28 · C++17 (GCC 9-64) (first AC) · Tags: —
TheScrasse's solution

1408.
104252M
Maze in Bolt · Tutorial
Rating: — · first AC: 2023-08-28 · C++17 (GCC 9-64) (first AC) · Tags: —
TheScrasse's solution

1409.
104252A
Asking for Money · Tutorial
Rating: — · first AC: 2023-08-28 · C++17 (GCC 9-64) (first AC) · Tags: —
TheScrasse's solution

1410.
104252E
Empty Squares · Tutorial
Rating: — · first AC: 2023-08-28 · C++17 (GCC 9-64) (first AC) · Tags: —
TheScrasse's solution

1411.
104252I
Italian Calzone & Pasta Corner · Tutorial
Rating: — · first AC: 2023-08-28 · C++17 (GCC 9-64) (first AC) · Tags: —
TheScrasse's solution

1412.
104252D
Daily Trips · Tutorial
Rating: — · first AC: 2023-08-28 · C++17 (GCC 9-64) (first AC) · Tags: —
TheScrasse's solution

1413.
104396L
Architect · Tutorial
Rating: — · first AC: 2023-08-24 · C++17 (GCC 9-64) (first AC) · Tags: —
TheScrasse's solution

1414.
104396E
LCM Plus GCD · Tutorial
Rating: — · first AC: 2023-08-24 · C++17 (GCC 9-64) (first AC) · Tags: —
TheScrasse's solution

1415.
104396K
Similarity (Hard Version) · Tutorial
Rating: — · first AC: 2023-08-24 · C++17 (GCC 9-64) (first AC) · Tags: —
TheScrasse's solution

1416.
104396F
Timaeus · Tutorial
Rating: — · first AC: 2023-08-24 · C++17 (GCC 9-64) (first AC) · Tags: —
TheScrasse's solution

1417.
104396A
Today's Word · Tutorial
Rating: — · first AC: 2023-08-24 · C++17 (GCC 9-64) (first AC) · Tags: —
TheScrasse's solution

1418.
104396J
Similarity (Easy Version) · Tutorial
Rating: — · first AC: 2023-08-24 · C++17 (GCC 9-64) (first AC) · Tags: —
TheScrasse's solution

1419.
104396H
Neil's Machine · Tutorial
Rating: — · first AC: 2023-08-24 · C++17 (GCC 9-64) (first AC) · Tags: —
TheScrasse's solution

1420.
104396I
Elevator · Tutorial
Rating: — · first AC: 2023-08-24 · C++17 (GCC 9-64) (first AC) · Tags: —
TheScrasse's solution

1421.
104373E
Pass the Ball! · Tutorial
Rating: — · first AC: 2023-08-21 · C++17 (GCC 9-64) (first AC) · Tags: —
TheScrasse's solution

1422.
104373F
Sandpile on Clique · Tutorial
Rating: — · first AC: 2023-08-21 · C++17 (GCC 9-64) (first AC) · Tags: —
TheScrasse's solution

1423.
104373C
Laser Trap · Tutorial
Rating: — · first AC: 2023-08-21 · C++17 (GCC 9-64) (first AC) · Tags: —
TheScrasse's solution

1424.
104373K
Link-Cut Tree · Tutorial
Rating: — · first AC: 2023-08-21 · C++17 (GCC 9-64) (first AC) · Tags: —
TheScrasse's solution

1425.
104373A
So I'll Max Out My Constructive Algorithm Skills · Tutorial
Rating: — · first AC: 2023-08-21 · C++17 (GCC 9-64) (first AC) · Tags: —
TheScrasse's solution

1426.
104337E
Inverse Counting Path · Tutorial
Rating: — · first AC: 2023-08-19 · C++17 (GCC 9-64) (first AC) · Tags: —
TheScrasse's solution

1427.
104337I
Step · Tutorial
Rating: — · first AC: 2023-08-19 · C++17 (GCC 9-64) (first AC) · Tags: —
TheScrasse's solution

1428.
104337F
Inverse Manacher · Tutorial
Rating: — · first AC: 2023-08-19 · C++17 (GCC 9-64) (first AC) · Tags: —
TheScrasse's solution

1429.
104337J
Expansion · Tutorial
Rating: — · first AC: 2023-08-19 · C++17 (GCC 9-64) (first AC) · Tags: —
TheScrasse's solution

1430.
104337K
Dice Game · Tutorial
Rating: — · first AC: 2023-08-19 · C++17 (GCC 9-64) (first AC) · Tags: —
TheScrasse's solution

1431.
104337H
Binary Craziness · Tutorial
Rating: — · first AC: 2023-08-19 · C++17 (GCC 9-64) (first AC) · Tags: —
TheScrasse's solution

1432.
104337M
Different Billing · Tutorial
Rating: — · first AC: 2023-08-19 · C++17 (GCC 9-64) (first AC) · Tags: —
TheScrasse's solution

1433.
104337C
Darkness I · Tutorial
Rating: — · first AC: 2023-08-19 · C++17 (GCC 9-64) (first AC) · Tags: —
TheScrasse's solution

1434.
104466K
Kaldorian Knights · Tutorial
Rating: — · first AC: 2023-08-08 · C++17 (GCC 9-64) (first AC) · Tags: —
TheScrasse's solution

1435.
104466C
Cosmic Commute · Tutorial
Rating: — · first AC: 2023-08-08 · C++17 (GCC 9-64) (first AC) · Tags: —
TheScrasse's solution

1436.
104466B
Balloon Darts · Tutorial
Rating: — · first AC: 2023-08-08 · C++17 (GCC 9-64) (first AC) · Tags: —
TheScrasse's solution

1437.
104466I
Investigating Frog Behaviour on Lily Pad Patterns · Tutorial
Rating: — · first AC: 2023-08-08 · C++17 (GCC 9-64) (first AC) · Tags: —
TheScrasse's solution

1438.
104466L
Loop Invariant · Tutorial
Rating: — · first AC: 2023-08-08 · C++17 (GCC 9-64) (first AC) · Tags: —
TheScrasse's solution

1439.
104466M
Mischievous Math · Tutorial
Rating: — · first AC: 2023-08-08 · C++17 (GCC 9-64) (first AC) · Tags: —
TheScrasse's solution

1440.
104466G
German Conference for Public Counting · Tutorial
Rating: — · first AC: 2023-08-08 · C++17 (GCC 9-64) (first AC) · Tags: —
TheScrasse's solution

1441.
104466D
DnD Dice · Tutorial
Rating: — · first AC: 2023-08-08 · C++17 (GCC 9-64) (first AC) · Tags: —
TheScrasse's solution

1442.
104466E
Eszett · Tutorial
Rating: — · first AC: 2023-08-08 · C++17 (GCC 9-64) (first AC) · Tags: —
TheScrasse's solution

1443.
104427I
Visiting Friend · Tutorial
Rating: — · first AC: 2023-08-03 · C++17 (GCC 9-64) (first AC) · Tags: —
TheScrasse's solution

1444.
104427F
Beautiful Sequence · Tutorial
Rating: — · first AC: 2023-08-02 · C++17 (GCC 9-64) (first AC) · Tags: —
TheScrasse's solution

1445.
104427B
Lawyers · Tutorial
Rating: — · first AC: 2023-08-02 · C++17 (GCC 9-64) (first AC) · Tags: —
TheScrasse's solution

1446.
104427J
Cooperation Game · Tutorial
Rating: — · first AC: 2023-08-02 · C++17 (GCC 9-64) (first AC) · Tags: —
TheScrasse's solution

1447.
104427G
Make Everything White · Tutorial
Rating: — · first AC: 2023-08-02 · C++17 (GCC 9-64) (first AC) · Tags: —
TheScrasse's solution

1448.
104427A
Reversing · Tutorial
Rating: — · first AC: 2023-08-02 · C++17 (GCC 9-64) (first AC) · Tags: —
TheScrasse's solution

1449.
104479L
Lying Faces · Tutorial
Rating: — · first AC: 2023-08-01 · C++17 (GCC 9-64) (first AC) · Tags: —
TheScrasse's solution

1450.
104479E
Erase the Primes · Tutorial
Rating: — · first AC: 2023-08-01 · C++17 (GCC 9-64) (first AC) · Tags: —
TheScrasse's solution

1451.
104479H
Highest Median Walk · Tutorial
Rating: — · first AC: 2023-08-01 · C++17 (GCC 9-64) (first AC) · Tags: —
TheScrasse's solution

1452.
104479D
DAG Probability · Tutorial
Rating: — · first AC: 2023-08-01 · C++17 (GCC 9-64) (first AC) · Tags: —
TheScrasse's solution

1453.
104479G
Guessing by Divisibility · Tutorial
Rating: — · first AC: 2023-08-01 · C++17 (GCC 9-64) (first AC) · Tags: —
TheScrasse's solution

1454.
104479C
Convolution · Tutorial
Rating: — · first AC: 2023-08-01 · C++17 (GCC 9-64) (first AC) · Tags: —
TheScrasse's solution

1455.
104288L
Where Am I? · Tutorial
Rating: — · first AC: 2023-06-02 · C++20 (GCC 11-64) (first AC) · Tags: —
TheScrasse's solution

1456.
104288C
Fair Division · Tutorial
Rating: — · first AC: 2023-06-02 · C++20 (GCC 11-64) (first AC) · Tags: —
TheScrasse's solution

1457.
104288H
Prehistoric Programs · Tutorial
Rating: — · first AC: 2023-06-02 · C++17 (GCC 9-64) (first AC) · Tags: —
TheScrasse's solution

1458.
104345H
Permutation Arrangement · Tutorial
Rating: — · first AC: 2023-05-16 · C++17 (GCC 9-64) (first AC) · Tags: —
TheScrasse's solution

1459.
104345B
Query on a Tree · Tutorial
Rating: — · first AC: 2023-05-16 · C++20 (GCC 11-64) (first AC) · Tags: —
TheScrasse's solution

1460.
104345J
Squirrel Game · Tutorial
Rating: — · first AC: 2023-05-16 · C++17 (GCC 7-32) (first AC) · Tags: —
TheScrasse's solution

1461.
1812B
Was it Rated? · Tutorial
Quality: 6,059 global accepts · Rating: — · first AC: 2023-04-01 · C++17 (GCC 9-64) (first AC) · Tags: *special, brute force, implementation
TheScrasse's solution

1462.
1812F
Factorization · Tutorial
Quality: 1,335 global accepts · Rating: — · first AC: 2023-04-01 · C++17 (GCC 9-64) (first AC) · Tags: *special, number theory
TheScrasse's solution

1463.
1812J
Unmysterious Language · Tutorial
Quality: 6,291 global accepts · Rating: — · first AC: 2023-04-01 · Mysterious Language (first AC) · Tags: *special, constructive algorithms, strings
TheScrasse's solution

1464.
1812E
Not a Geometry Problem · Tutorial
Quality: 4,304 global accepts · Rating: — · first AC: 2023-04-01 · C++17 (GCC 7-32) (first AC) · Tags: *special, constructive algorithms, geometry, math
TheScrasse's solution

1465.
1812D
Trivial Conjecture · Tutorial
Quality: 4,901 global accepts · Rating: — · first AC: 2023-04-01 · C++17 (GCC 7-32) (first AC) · Tags: *special, constructive algorithms, math, number theory
TheScrasse's solution

1466.
1812A
Are You a Robot? · Tutorial
Quality: 14,337 global accepts · Rating: — · first AC: 2023-04-01 · C++17 (GCC 7-32) (first AC) · Tags: *special, expression parsing, strings
TheScrasse's solution

1467.
100783I
The Safe Secret · Tutorial

Rating: — · first AC: 2022-11-14 · C++17 (GCC 7-32) (first AC) · Tags: —
TheScrasse's solution

1468.
100783J
The Big Painting · Tutorial
Rating: — · first AC: 2022-11-14 · C++17 (GCC 9-64) (first AC) · Tags: —
TheScrasse's solution

1469.
100783E
Ricochet Robots · Tutorial
Rating: — · first AC: 2022-11-14 · C++17 (GCC 7-32) (first AC) · Tags: —
TheScrasse's solution

1470.
100783D
Book Club · Tutorial
Rating: — · first AC: 2022-11-14 · C++17 (GCC 7-32) (first AC) · Tags: —
TheScrasse's solution

1471.
100783C
Golf Bot · Tutorial
Rating: — · first AC: 2022-11-14 · C++17 (GCC 7-32) (first AC) · Tags: —
TheScrasse's solution

1472.
100783G
Playing With Geometry · Tutorial
Rating: — · first AC: 2022-11-14 · C++17 (GCC 7-32) (first AC) · Tags: —
TheScrasse's solution

1473.
100783A
GREAT+SWERC=PORTO · Tutorial
Rating: — · first AC: 2022-11-14 · C++17 (GCC 7-32) (first AC) · Tags: —
TheScrasse's solution

1474.
100783F
City Park · Tutorial
Rating: — · first AC: 2022-11-14 · C++17 (GCC 7-32) (first AC) · Tags: —
TheScrasse's solution

1475.
100783B
Flowery Trails · Tutorial
Rating: — · first AC: 2022-11-14 · C++17 (GCC 7-32) (first AC) · Tags: —
TheScrasse's solution

1476.
1663H
Cross-Language Program · Tutorial
Quality: 1,353 global accepts · Rating: — · first AC: 2022-04-01 · Text (first AC) · Tags: *special, constructive algorithms
TheScrasse's solution

1477.
1663C
P Ö¦ Verdon Tutorial
Quality: 5,876 global accepts · Rating: — · first AC: 2022-04-01 · C++17 (GCC 7-32) (first AC) · Tags: *special, implementation, math
TheScrasse's solution

1478.
1663D
Is it rated - 3 · Tutorial
Quality: 1,484 global accepts · Rating: — · first AC: 2022-04-01 · C++17 (GCC 7-32) (first AC) · Tags: *special, combinatorics, dp, math

TheScrasse's solution

1479.

1663B

Mike's Sequence · Tutorial

Quality: 3,570 global accepts · Rating: — · first AC: 2022-04-01 · C++17 (GCC 7-32) (first AC) · Tags: *special, divide and conquer, implementation, math

TheScrasse's solution

1480.

1663A

Who Tested? · Tutorial

Quality: 10,892 global accepts · Rating: — · first AC: 2022-04-01 · C++17 (GCC 7-32) (first AC) · Tags: *special, expression parsing, trees

TheScrasse's solution

1481.

103218E

Rompepuertas · Tutorial

Rating: — · first AC: 2021-08-07 · C++17 (GCC 7-32) (first AC) · Tags: —

TheScrasse's solution

1482.

103214D

Bicoloracion · Tutorial

Rating: — · first AC: 2021-08-06 · C++17 (GCC 7-32) (first AC) · Tags: —

TheScrasse's solution

1483.

103214A

Factorial · Tutorial

Rating: — · first AC: 2021-08-06 · C++17 (GCC 7-32) (first AC) · Tags: —

TheScrasse's solution

1484.

103214E

Objetos · Tutorial

Rating: — · first AC: 2021-08-06 · C++17 (GCC 7-32) (first AC) · Tags: —

TheScrasse's solution

1485.

103214B

Scrabble · Tutorial

Rating: — · first AC: 2021-08-06 · C++17 (GCC 7-32) (first AC) · Tags: —

TheScrasse's solution

1486.

101597A

Chess · Tutorial

Rating: — · first AC: 2021-07-14 · C++17 (GCC 9-64) (first AC) · Tags: —

TheScrasse's solution

1487.

101597D

Effective network · Tutorial

Rating: — · first AC: 2021-07-14 · C++17 (GCC 7-32) (first AC) · Tags: —

TheScrasse's solution

1488.

101597B

Triangle in a Triangle · Tutorial

Rating: — · first AC: 2021-07-14 · C++17 (GCC 7-32) (first AC) · Tags: —

TheScrasse's solution

1489.

101597C

Candy division · Tutorial

Rating: — · first AC: 2021-07-14 · C++17 (GCC 7-32) (first AC) · Tags: —

TheScrasse's solution

1490.
101597K
ACM · Tutorial
Rating: — · first AC: 2021-07-14 · C++17 (GCC 7-32) (first AC) · Tags: —
TheScrasse's solution

1491.
101597E
Collection · Tutorial
Rating: — · first AC: 2021-07-14 · C++17 (GCC 7-32) (first AC) · Tags: —
TheScrasse's solution

1492.
101572E
Emptying the Baltic · Tutorial
Rating: — · first AC: 2021-07-07 · C++17 (GCC 7-32) (first AC) · Tags: —
TheScrasse's solution

1493.
101572B
Best Relay Team · Tutorial
Rating: — · first AC: 2021-07-07 · C++17 (GCC 7-32) (first AC) · Tags: —
TheScrasse's solution

1494.
101572D
Distinctive Character · Tutorial
Rating: — · first AC: 2021-07-07 · C++17 (GCC 7-32) (first AC) · Tags: —
TheScrasse's solution

1495.
101572K
Kayaking Trip · Tutorial
Rating: — · first AC: 2021-07-07 · C++17 (GCC 7-32) (first AC) · Tags: —
TheScrasse's solution

1496.
101572I
Import Spaghetti · Tutorial
Rating: — · first AC: 2021-07-07 · C++17 (GCC 7-32) (first AC) · Tags: —
TheScrasse's solution

1497.
101572G
Galactic Collegiate Programming Contest · Tutorial
Rating: — · first AC: 2021-07-07 · C++17 (GCC 7-32) (first AC) · Tags: —
TheScrasse's solution

1498.
101572J
Judging Moose · Tutorial
Rating: — · first AC: 2021-07-07 · C++17 (GCC 7-32) (first AC) · Tags: —
TheScrasse's solution

1499.
102694D
Cycle Free Flow · Tutorial
Rating: — · first AC: 2020-08-17 · C++17 (GCC 7-32) (first AC) · Tags: —
TheScrasse's solution

1500.
102694C
Sloth Naptime · Tutorial
Rating: — · first AC: 2020-08-17 · C++17 (GCC 7-32) (first AC) · Tags: —

TheScrasse's solution

1501.

102694B

Dynamic Diameter · Tutorial

Rating: — · first AC: 2020-08-17 · C++17 (GCC 7-32) (first AC) · Tags: —

TheScrasse's solution

1502.

102694A

Circumference of a Tree · Tutorial

Rating: — · first AC: 2020-08-17 · C++17 (GCC 7-32) (first AC) · Tags: —

TheScrasse's solution

1503.

102687D

Kapuluan ng Kalayaan 2 · Tutorial

Rating: — · first AC: 2020-08-15 · C++17 (GCC 7-32) (first AC) · Tags: —

TheScrasse's solution

1504.

102687A

Hey Gamers · Tutorial

Rating: — · first AC: 2020-08-15 · C++17 (GCC 7-32) (first AC) · Tags: —

TheScrasse's solution

1505.

1331H

It's showtime · Tutorial

Quality: 649 global accepts · Rating: — · first AC: 2020-04-01 · UnknownX (first AC) · Tags: *special

TheScrasse's solution

1506.

1331B

Limericks · Tutorial

Quality: 7,160 global accepts · Rating: — · first AC: 2020-04-01 · C++14 (GCC 6-32) (first AC) · Tags: *special, math, number theory

TheScrasse's solution

1507.

1331D

Again? · Tutorial

Quality: 12,102 global accepts · Rating: — · first AC: 2020-04-01 · C++14 (GCC 6-32) (first AC) · Tags: *special, implementation

TheScrasse's solution

1508.

1331A

Is it rated? · Tutorial

Quality: 17,507 global accepts · Rating: — · first AC: 2020-04-01 · C++14 (GCC 6-32) (first AC) · Tags: *special

TheScrasse's solution