

[CF Elite Tracker](https://cfelitetracker.vercel.app)

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Unique solved — chmpro

Links: [problem](#) ([problemset](#)), [Tutorial](#), [submission](#) (first AC).

Sort: [Problem rating](#) · [easier first](#)

Filters: none

Count: 187

1.

752A

[Santa Claus and a Place in a Class](#) · [Tutorial](#)

Rating: 800 · first AC: 2026-05-02 · last AC: 2026-05-02 · Python 3 (first AC) · Tags: [constructive algorithms](#), [math](#)

[chmpro's solution](#)

2.

1777A

[Everybody Likes Good Arrays!](#) · [Tutorial](#)

Quality: 44,009 global accepts · Rating: 800 · first AC: 2026-04-30 · Python 3 (first AC) · Tags: [greedy](#), [math](#)

[chmpro's solution](#)

3.

1223A

[CME](#) · [Tutorial](#)

Quality: 22,287 global accepts · Rating: 800 · first AC: 2026-04-30 · Perl (first AC) · Tags: [math](#)

[chmpro's solution](#)

4.

2136A

[In the Dream](#) · [Tutorial](#)

Quality: 26,118 global accepts · Rating: 800 · first AC: 2026-04-30 · Python 3 (first AC) · Tags: [greedy](#), [math](#)

[chmpro's solution](#)

5.

899A

[Splitting in Teams](#) · [Tutorial](#)

Quality: 11,097 global accepts · Rating: 800 · first AC: 2026-04-29 · last AC: 2026-04-29 · Python 3 (first AC) · Tags: [constructive algorithms](#), [greedy](#), [math](#)

[chmpro's solution](#)

6.

1725A

[Accumulation of Dominoes](#) · [Tutorial](#)

Quality: 10,135 global accepts · Rating: 800 · first AC: 2026-04-29 · Perl (first AC) · Tags: [math](#)

[chmpro's solution](#)

7.

1473A

[Replacing Elements](#) · [Tutorial](#)

Quality: 37,426 global accepts · Rating: 800 · first AC: 2026-04-28 · last AC: 2026-04-28 · Perl (first AC) · Tags: [greedy](#), [implementation](#), [math](#), [sortings](#)

[chmpro's solution](#)

8.

266B

[Queue at the School](#) · [Tutorial](#)

Quality: 166,078 global accepts · Rating: 800 · first AC: 2026-04-28 · last AC: 2026-04-28 · Perl (first AC) · Tags: [constructive algorithms](#), [graph matchings](#), [implementation](#), [shortest paths](#)

[chmpro's solution](#)

9.

228A

[Is your horseshoe on the other hoof?](#) · [Tutorial](#)

Quality: 139,808 global accepts · Rating: 800 · first AC: 2026-04-28 · Perl (first AC) · Tags: [implementation](#)

[chmpro's solution](#)

10.

136A

[Presents](#) · [Tutorial](#)

Quality: 146,524 global accepts · Rating: 800 · first AC: 2026-04-28 · last AC: 2026-04-28 · Perl (first AC) · Tags: implementation
[chmpro's solution](#)

11.

200B

[Drinks](#) · [Tutorial](#)

Quality: 148,416 global accepts · Rating: 800 · first AC: 2026-04-28 · Perl (first AC) · Tags: implementation, math
[chmpro's solution](#)

12.

344A

[Magnets](#) · [Tutorial](#)

Quality: 153,327 global accepts · Rating: 800 · first AC: 2026-04-28 · last AC: 2026-04-28 · Perl (first AC) · Tags: implementation
[chmpro's solution](#)

13.

486A

[Calculating Function](#) · [Tutorial](#)

Quality: 154,139 global accepts · Rating: 800 · first AC: 2026-04-28 · last AC: 2026-04-28 · Perl (first AC) · Tags: implementation, math
[chmpro's solution](#)

14.

467A

[George and Accommodation](#) · [Tutorial](#)

Quality: 155,936 global accepts · Rating: 800 · first AC: 2026-04-28 · last AC: 2026-04-28 · Perl (first AC) · Tags: implementation
[chmpro's solution](#)

15.

1030A

[In Search of an Easy Problem](#) · [Tutorial](#)

Quality: 171,455 global accepts · Rating: 800 · first AC: 2026-04-28 · last AC: 2026-04-28 · Perl (first AC) · Tags: implementation
[chmpro's solution](#)

16.

116A

[Tram](#) · [Tutorial](#)

Quality: 176,547 global accepts · Rating: 800 · first AC: 2026-04-28 · last AC: 2026-04-28 · Perl (first AC) · Tags: implementation
[chmpro's solution](#)

17.

271A

[Beautiful Year](#) · [Tutorial](#)

Quality: 177,729 global accepts · Rating: 800 · first AC: 2026-04-28 · Perl (first AC) · Tags: brute force
[chmpro's solution](#)

18.

677A

[Vanya and Fence](#) · [Tutorial](#)

Quality: 180,579 global accepts · Rating: 800 · first AC: 2026-04-27 · last AC: 2026-04-27 · Perl (first AC) · Tags: implementation
[chmpro's solution](#)

19.

41A

[Translation](#) · [Tutorial](#)

Quality: 188,437 global accepts · Rating: 800 · first AC: 2026-04-27 · Perl (first AC) · Tags: implementation, strings
[chmpro's solution](#)

20.

734A

[Anton and Danik](#) · [Tutorial](#)

Quality: 195,519 global accepts · Rating: 800 · first AC: 2026-04-27 · last AC: 2026-04-27 · Perl (first AC) · Tags: implementation, strings
[chmpro's solution](#)

21.

977A

[Wrong Subtraction](#) · [Tutorial](#)

Quality: 217,481 global accepts · Rating: 800 · first AC: 2026-04-27 · last AC: 2026-04-27 · Perl (first AC) · Tags: implementation
[chmpro's solution](#)

22.

546A

[Soldier and Bananas](#) · [Tutorial](#)

Quality: 235,199 global accepts · Rating: 800 · first AC: 2026-04-27 · last AC: 2026-04-27 · Perl (first AC) · Tags: brute force, implementation, math
[chmpro's solution](#)

23.

266A

[Stones on the Table](#) · [Tutorial](#)

Quality: 244,551 global accepts · Rating: 800 · first AC: 2026-04-27 · last AC: 2026-04-27 · Perl (first AC) · Tags: implementation
[chmpro's solution](#)

24.

617A

[Elephant](#) · [Tutorial](#)

Quality: 249,122 global accepts · Rating: 800 · first AC: 2026-04-27 · Perl (first AC) · Tags: math
[chmpro's solution](#)

25.

791A

[Bear and Big Brother](#) · [Tutorial](#)

Quality: 257,208 global accepts · Rating: 800 · first AC: 2026-04-27 · Perl (first AC) · Tags: implementation
[chmpro's solution](#)

26.

50A

[Domino piling](#) · [Tutorial](#)

Quality: 318,701 global accepts · Rating: 800 · first AC: 2026-04-26 · Perl (first AC) · Tags: greedy, math
[chmpro's solution](#)

27.

2217A

[The Equalizer](#) · [Tutorial](#)

Quality: 21,766 global accepts · Rating: 800 · first AC: 2026-04-15 · PyPy 3-64 (first AC) · Tags: math
[chmpro's solution](#)

28.

2021A

[Meaning Mean](#) · [Tutorial](#)

Quality: 21,501 global accepts · Rating: 800 · first AC: 2024-10-06 · PyPy 3-64 (first AC) · Tags: data structures, greedy, math, sortings
[chmpro's solution](#)

29.

2002A

[Distanced Coloring](#) · [Tutorial](#)

Quality: 21,314 global accepts · Rating: 800 · first AC: 2024-08-11 · PyPy 3-64 (first AC) · Tags: constructive algorithms, implementation, math
[chmpro's solution](#)

30.

1991A

[Maximize the Last Element](#) · [Tutorial](#)

Quality: 24,425 global accepts · Rating: 800 · first AC: 2024-07-28 · PyPy 3-64 (first AC) · Tags: greedy, implementation
[chmpro's solution](#)

31.

1987A

[Upload More RAM](#) · [Tutorial](#)

Quality: 28,992 global accepts · Rating: 800 · first AC: 2024-06-30 · PyPy 3-64 (first AC) · Tags: greedy, math
[chmpro's solution](#)

32.

1984A

[Strange Splitting](#) · [Tutorial](#)

Quality: 22,866 global accepts · Rating: 800 · first AC: 2024-06-09 · PyPy 3-64 (first AC) · Tags: constructive algorithms
[chmpro's solution](#)

33.

1975A

[Bazoka and Mocha's Array](#) · [Tutorial](#)

Quality: 20,714 global accepts · Rating: 800 · first AC: 2024-05-25 · PyPy 3-64 (first AC) · Tags: brute force, greedy, implementation, sortings
[chmpro's solution](#)

34.

1934A

[Too Min Too Max](#) · [Tutorial](#)

Quality: 27,263 global accepts · Rating: 800 · first AC: 2024-03-01 · PyPy 3-64 (first AC) · Tags: greedy, math
[chmpro's solution](#)

35.

1933B

[Turtle Math: Fast Three Task](#) · [Tutorial](#)

Quality: 36,272 global accepts · Rating: 800 · first AC: 2024-02-27 · PyPy 3-64 (first AC) · Tags: implementation, math, number theory
[chmpro's solution](#)

36.

1933A

[Turtle Puzzle: Rearrange and Negate](#) · [Tutorial](#)

Quality: 42,107 global accepts · Rating: 800 · first AC: 2024-02-27 · PyPy 3-64 (first AC) · Tags: greedy, math, sortings
[chmpro's solution](#)

37.

1923A

[Moving Chips](#) · [Tutorial](#)

Quality: 26,365 global accepts · Rating: 800 · first AC: 2024-02-23 · PyPy 3-64 (first AC) · Tags: greedy, implementation
[chmpro's solution](#)

38.

1929B

[Sasha and the Drawing](#) · [Tutorial](#)

Quality: 26,730 global accepts · Rating: 800 · first AC: 2024-02-15 · PyPy 3-64 (first AC) · Tags: constructive algorithms, greedy, math
[chmpro's solution](#)

39.

1929A

[Sasha and the Beautiful Array](#) · [Tutorial](#)

Quality: 34,942 global accepts · Rating: 800 · first AC: 2024-02-15 · PyPy 3-64 (first AC) · Tags: constructive algorithms, greedy, math, sortings
[chmpro's solution](#)

40.

1931B

[Make Equal](#) · [Tutorial](#)

Quality: 35,365 global accepts · Rating: 800 · first AC: 2024-02-13 · PyPy 3-64 (first AC) · Tags: greedy
[chmpro's solution](#)

41.

1931A

[Recovering a Small String](#) · [Tutorial](#)

Quality: 39,961 global accepts · Rating: 800 · first AC: 2024-02-13 · PyPy 3-64 (first AC) · Tags: brute force, strings
[chmpro's solution](#)

42.

1928A

[Rectangle Cutting](#) · [Tutorial](#)

Quality: 24,423 global accepts · Rating: 800 · first AC: 2024-02-11 · PyPy 3-64 (first AC) · Tags: geometry, math
[chmpro's solution](#)

43.

1927A

[Make it White](#) · [Tutorial](#)

Quality: 51,437 global accepts · Rating: 800 · first AC: 2024-02-06 · PyPy 3-64 (first AC) · Tags: greedy, strings
[chmpro's solution](#)

44.

1918A

[Brick Wall](#) · [Tutorial](#)

Quality: 32,372 global accepts · Rating: 800 · first AC: 2024-01-30 · PyPy 3-64 (first AC) · Tags: constructive algorithms, greedy, implementation, math
[chmpro's solution](#)

45.

1925A

[We Got Everything Covered!](#) · [Tutorial](#)

Quality: 31,147 global accepts · Rating: 800 · first AC: 2024-01-27 · PyPy 3-64 (first AC) · Tags: constructive algorithms, greedy, strings
[chmpro's solution](#)

46.

1922A

[Tricky Template](#) · [Tutorial](#)

Quality: 28,850 global accepts · Rating: 800 · first AC: 2024-01-18 · PyPy 3-64 (first AC) · Tags: constructive algorithms, implementation, strings
[chmpro's solution](#)

47.

1921B

[Arranging Cats](#) · [Tutorial](#)

Quality: 36,575 global accepts · Rating: 800 · first AC: 2024-01-15 · PyPy 3-64 (first AC) · Tags: greedy, implementation
[chmpro's solution](#)

48.

1921A

[Square](#) · [Tutorial](#)

Quality: 49,593 global accepts · Rating: 800 · first AC: 2024-01-15 · PyPy 3-64 (first AC) · Tags: greedy, math
[chmpro's solution](#)

49.

1920A

[Satisfying Constraints](#) · [Tutorial](#)

Quality: 29,556 global accepts · Rating: 800 · first AC: 2024-01-13 · PyPy 3-64 (first AC) · Tags: brute force, greedy, math
[chmpro's solution](#)

50.

1919B

[Plus-Minus Split](#) · [Tutorial](#)

Quality: 31,652 global accepts · Rating: 800 · first AC: 2024-01-06 · PyPy 3-64 (first AC) · Tags: greedy
[chmpro's solution](#)

51.

1919A

[Wallet Exchange](#) · [Tutorial](#)

Quality: 36,195 global accepts · Rating: 800 · first AC: 2024-01-06 · PyPy 3-64 (first AC) · Tags: games, math
[chmpro's solution](#)

52.

1916A

[2023](#) · [Tutorial](#)

Quality: 28,312 global accepts · Rating: 800 · first AC: 2023-12-30 · PyPy 3-64 (first AC) · Tags: constructive algorithms, implementation, math, number theory
[chmpro's solution](#)

53.

1777B

[Emordnilap](#) · [Tutorial](#)

Quality: 19,195 global accepts · Rating: 900 · first AC: 2026-04-30 · Python 3 (first AC) · Tags: combinatorics, greedy, math

[chmpro's solution](#)

54.

2216A

[Course Wishes](#) · [Tutorial](#)

Quality: 4,418 global accepts · Rating: 900 · first AC: 2026-04-17 · last AC: 2026-04-17 · PyPy 3-64 (first AC) · Tags: greedy

[chmpro's solution](#)

55.

1951A

[Dual Trigger](#) · [Tutorial](#)

Quality: 22,572 global accepts · Rating: 900 · first AC: 2024-04-06 · PyPy 3-64 (first AC) · Tags: constructive algorithms, greedy, math

[chmpro's solution](#)

56.

1927B

[Following the String](#) · [Tutorial](#)

Quality: 38,130 global accepts · Rating: 900 · first AC: 2024-02-06 · PyPy 3 (first AC) · Tags: constructive algorithms, greedy, strings

[chmpro's solution](#)

57.

1918B

[Minimize Inversions](#) · [Tutorial](#)

Quality: 27,023 global accepts · Rating: 900 · first AC: 2024-01-30 · PyPy 3-64 (first AC) · Tags: constructive algorithms, data structures, greedy, implementation, sortings

[chmpro's solution](#)

58.

1921C

[Sending Messages](#) · [Tutorial](#)

Quality: 32,603 global accepts · Rating: 900 · first AC: 2024-01-15 · PyPy 3-64 (first AC) · Tags: greedy, math

[chmpro's solution](#)

59.

1223B

[Strings Equalization](#) · [Tutorial](#)

Quality: 15,895 global accepts · Rating: 1000 · first AC: 2026-04-30 · last AC: 2026-04-30 · Python 3 (first AC) · Tags: strings

[chmpro's solution](#)

60.

1725B

[Basketball Together](#) · [Tutorial](#)

Quality: 28,271 global accepts · Rating: 1000 · first AC: 2026-04-29 · Python 3 (first AC) · Tags: binary search, greedy, sortings

[chmpro's solution](#)

61.

2217B

[Flip the Bit \(Easy Version\)](#) · [Tutorial](#)

Quality: 16,051 global accepts · Rating: 1000 · first AC: 2026-04-17 · last AC: 2026-04-17 · PyPy 3-64 (first AC) · Tags: greedy, implementation

[chmpro's solution](#)

62.

2002B

[Removals Game](#) · [Tutorial](#)

Quality: 22,991 global accepts · Rating: 1000 · first AC: 2024-08-11 · PyPy 3-64 (first AC) · Tags: constructive algorithms, games

[chmpro's solution](#)

63.

1987B

[K-Sort](#) · [Tutorial](#)

Quality: 23,913 global accepts · Rating: 1000 · first AC: 2024-06-30 · PyPy 3-64 (first AC) · Tags: greedy

[chmpro's solution](#)

64.

1975B

[378QAQ and Mocha's Array](#) · [Tutorial](#)

Quality: 21,070 global accepts · Rating: 1000 · first AC: 2024-05-25 · PyPy 3-64 (first AC) · Tags: brute force, greedy, math, sortings

[chmpro's solution](#)

65.

1931C

[Make Equal Again](#) · [Tutorial](#)

Quality: 33,884 global accepts · Rating: 1000 · first AC: 2024-02-13 · PyPy 3-64 (first AC) · Tags: brute force, greedy, math

[chmpro's solution](#)

66.

1927C

[Choose the Different Ones!](#) · [Tutorial](#)

Quality: 31,567 global accepts · Rating: 1000 · first AC: 2024-02-06 · PyPy 3 (first AC) · Tags: brute force, greedy, math

[chmpro's solution](#)

67.

1916B

[Two Divisors](#) · [Tutorial](#)

Quality: 31,909 global accepts · Rating: 1000 · first AC: 2023-12-30 · PyPy 3-64 (first AC) · Tags: constructive algorithms, math, number theory

[chmpro's solution](#)

68.

312A

[Whose sentence is it?](#) · [Tutorial](#)

Quality: 5,357 global accepts · Rating: 1100 · first AC: 2026-04-29 · last AC: 2026-04-29 · Perl (first AC) · Tags: implementation, strings

[chmpro's solution](#)

69.

1991B

[AND Reconstruction](#) · [Tutorial](#)

Quality: 18,903 global accepts · Rating: 1100 · first AC: 2024-07-28 · PyPy 3-64 (first AC) · Tags: bitmasks, constructive algorithms, greedy

[chmpro's solution](#)

70.

1984B

[Large Addition](#) · [Tutorial](#)

Quality: 20,954 global accepts · Rating: 1100 · first AC: 2024-06-09 · PyPy 3-64 (first AC) · Tags: implementation, math

[chmpro's solution](#)

71.

1933C

[Turtle Fingers: Count the Values of \$k\$](#) · [Tutorial](#)

Quality: 25,373 global accepts · Rating: 1100 · first AC: 2024-02-27 · PyPy 3-64 (first AC) · Tags: brute force, implementation, math, number theory

[chmpro's solution](#)

72.

1923B

[Monsters Attack!](#) · [Tutorial](#)

Quality: 19,880 global accepts · Rating: 1100 · first AC: 2024-02-23 · PyPy 3-64 (first AC) · Tags: dp, greedy, implementation

[chmpro's solution](#)

73.

1921D

[Very Different Array](#) · [Tutorial](#)

Quality: 24,277 global accepts · Rating: 1100 · first AC: 2024-01-15 · PyPy 3-64 (first AC) · Tags: data structures, greedy, sortings, two pointers

[chmpro's solution](#)

74.

1920B

[Summation Game](#) · [Tutorial](#)

Quality: 23,123 global accepts · Rating: 1100 · first AC: 2024-01-13 · PyPy 3-64 (first AC) · Tags: games, greedy, math, sortings

[chmpro's solution](#)

75.

216A

[Tiling with Hexagons](#) · [Tutorial](#)

Quality: 5,270 global accepts · Rating: 1200 · first AC: 2026-04-30 · PyPy 3-64 (first AC) · Tags: implementation, math

[chmpro's solution](#)

76.

2021B

[Maximize Mex](#) · [Tutorial](#)

Quality: 18,818 global accepts · Rating: 1200 · first AC: 2024-10-06 · PyPy 3-64 (first AC) · Tags: brute force, greedy, math, number theory

[chmpro's solution](#)

77.

2002C

[Black Circles](#) · [Tutorial](#)

Quality: 17,705 global accepts · Rating: 1200 · first AC: 2024-08-11 · PyPy 3-64 (first AC) · Tags: brute force, geometry, greedy, math

[chmpro's solution](#)

78.

1987C

[Basil's Garden](#) · [Tutorial](#)

Quality: 20,764 global accepts · Rating: 1200 · first AC: 2024-06-30 · PyPy 3-64 (first AC) · Tags: dp, greedy

[chmpro's solution](#)

79.

1975C

[Chamo and Mocha's Array](#) · [Tutorial](#)

Quality: 17,165 global accepts · Rating: 1200 · first AC: 2024-05-25 · PyPy 3-64 (first AC) · Tags: binary search, brute force, greedy

[chmpro's solution](#)

80.

1951B

[Battle Cows](#) · [Tutorial](#)

Quality: 16,849 global accepts · Rating: 1200 · first AC: 2024-04-06 · PyPy 3-64 (first AC) · Tags: binary search, data structures, greedy

[chmpro's solution](#)

81.

1934B

[Yet Another Coin Problem](#) · [Tutorial](#)

Quality: 22,014 global accepts · Rating: 1200 · first AC: 2024-03-01 · PyPy 3-64 (first AC) · Tags: brute force, dp, greedy, math

[chmpro's solution](#)

82.

1933D

[Turtle Tenacity: Continual Mods](#) · [Tutorial](#)

Quality: 23,528 global accepts · Rating: 1200 · first AC: 2024-02-27 · PyPy 3-64 (first AC) · Tags: constructive algorithms, greedy, math, number theory, sortings

[chmpro's solution](#)

83.

1928B

[Equalize](#) · [Tutorial](#)

Quality: 20,753 global accepts · Rating: 1200 · first AC: 2024-02-11 · PyPy 3-64 (first AC) · Tags: binary search, greedy, sortings, two pointers

[chmpro's solution](#)

84.

1925B

[A Balanced Problemset?](#) · [Tutorial](#)

Quality: 23,129 global accepts · Rating: 1200 · first AC: 2024-01-27 · PyPy 3-64 (first AC) · Tags: brute force, greedy, math, number theory

[chmpro's solution](#)

85.

1922B

[Forming Triangles](#) · [Tutorial](#)

Quality: 23,376 global accepts · Rating: 1200 · first AC: 2024-01-18 · PyPy 3-64 (first AC) · Tags: combinatorics, constructive algorithms, math, sortings

[chmpro's solution](#)

86.

312B

[Archer](#) · [Tutorial](#)

Quality: 13,379 global accepts · Rating: 1300 · first AC: 2026-04-29 · Perl (first AC) · Tags: math, probabilities

[chmpro's solution](#)

87.

2217C

[Grid Covering](#) · [Tutorial](#)

Quality: 10,426 global accepts · Rating: 1300 · first AC: 2026-04-17 · PyPy 3-64 (first AC) · Tags: chinese remainder theorem, math, number theory

[chmpro's solution](#)

88.

2216B

[THU Packing Puzzle](#) · [Tutorial](#)

Quality: 3,466 global accepts · Rating: 1300 · first AC: 2026-04-17 · PyPy 3-64 (first AC) · Tags: greedy

[chmpro's solution](#)

89.

2021C1

[Adjust The Presentation \(Easy Version\)](#) · [Tutorial](#)

Quality: 14,122 global accepts · Rating: 1300 · first AC: 2024-10-06 · PyPy 3-64 (first AC) · Tags: constructive algorithms, greedy

[chmpro's solution](#)

90.

1991C

[Absolute Zero](#) · [Tutorial](#)

Quality: 17,706 global accepts · Rating: 1300 · first AC: 2024-07-28 · PyPy 3-64 (first AC) · Tags: constructive algorithms, greedy, math

[chmpro's solution](#)

91.

1984C1

[Magnitude \(Easy Version\)](#) · [Tutorial](#)

Quality: 20,153 global accepts · Rating: 1300 · first AC: 2024-06-09 · PyPy 3-64 (first AC) · Tags: dp, greedy, math

[chmpro's solution](#)

92.

1931D

[Divisible Pairs](#) · [Tutorial](#)

Quality: 30,627 global accepts · Rating: 1300 · first AC: 2024-02-13 · PyPy 3-64 (first AC) · Tags: combinatorics, math, number theory

[chmpro's solution](#)

93.

1927D

[Find the Different Ones!](#) · [Tutorial](#)

Quality: 33,175 global accepts · Rating: 1300 · first AC: 2024-02-06 · PyPy 3 (first AC) · Tags: binary search, brute force, data structures, dp, dsu, greedy, two pointers

[chmpro's solution](#)

94.

1922C

[Closest Cities](#) · [Tutorial](#)

Quality: 22,001 global accepts · Rating: 1300 · first AC: 2024-01-18 · PyPy 3-64 (first AC) · Tags: greedy, implementation, math

[chmpro's solution](#)

95.

1967B1

[Reverse Card \(Easy Version\)](#) · [Tutorial](#)

Quality: 16,056 global accepts · Rating: 1400 · first AC: 2024-04-30 · PyPy 3-64 (first AC) · Tags: brute force, math, number theory

[chmpro's solution](#)

96.

1967A

[Permutation Counting](#) · [Tutorial](#)

Quality: 14,940 global accepts · Rating: 1400 · first AC: 2024-04-30 · PyPy 3-64 (first AC) · Tags: binary search, greedy, implementation, math, sortings

[chmpro's solution](#)

97.

1951C

[Ticket Hoarding](#) · [Tutorial](#)

Quality: 13,772 global accepts · Rating: 1400 · first AC: 2024-04-06 · PyPy 3-64 (first AC) · Tags: greedy, math, sortings

[chmpro's solution](#)

98.

1923C

[Find B](#) · [Tutorial](#)

Quality: 18,454 global accepts · Rating: 1400 · first AC: 2024-02-23 · PyPy 3-64 (first AC) · Tags: constructive algorithms, greedy

[chmpro's solution](#)

99.

1929C

[Sasha and the Casino](#) · [Tutorial](#)

Quality: 17,285 global accepts · Rating: 1400 · first AC: 2024-02-15 · PyPy 3-64 (first AC) · Tags: binary search, brute force, constructive algorithms, games, greedy, math

[chmpro's solution](#)

100.

1931E

[Anna and the Valentine's Day Gift](#) · [Tutorial](#)

Quality: 25,728 global accepts · Rating: 1400 · first AC: 2024-02-13 · PyPy 3-64 (first AC) · Tags: games, greedy, math, sortings

[chmpro's solution](#)

101.

1927E

[Klever Permutation](#) · [Tutorial](#)

Quality: 17,055 global accepts · Rating: 1400 · first AC: 2024-02-06 · PyPy 3 (first AC) · Tags: constructive algorithms, math, two pointers

[chmpro's solution](#)

102.

1918C

[XOR-distance](#) · [Tutorial](#)

Quality: 16,660 global accepts · Rating: 1400 · first AC: 2024-01-30 · PyPy 3-64 (first AC) · Tags: bitmasks, greedy, implementation, math

[chmpro's solution](#)

103.

1919C

[Grouping Increases](#) · [Tutorial](#)

Quality: 28,579 global accepts · Rating: 1400 · first AC: 2024-01-06 · PyPy 3-64 (first AC) · Tags: data structures, dp, greedy

[chmpro's solution](#)

104.

1933E

[Turtle vs. Rabbit Race: Optimal Trainings](#) · [Tutorial](#)

Quality: 13,624 global accepts · Rating: 1500 · first AC: 2024-02-27 · PyPy 3-64 (first AC) · Tags: binary search, implementation, math, ternary search

[chmpro's solution](#)

105.

1926E

[Vlad and an Odd Ordering](#) · [Tutorial](#)

Quality: 14,846 global accepts · Rating: 1500 · first AC: 2024-02-19 · PyPy 3-64 (first AC) · Tags: binary search, bitmasks, data structures, dp, implementation, math, number theory

[chmpro's solution](#)

106.

1223C

[Save the Nature](#) · [Tutorial](#)

Quality: 9,762 global accepts · Rating: 1600 · first AC: 2026-04-30 · PyPy 3-64 (first AC) · Tags: binary search, greedy

[chmpro's solution](#)

107.

1687A

[The Enchanted Forest](#) · [Tutorial](#)

Quality: 11,396 global accepts · Rating: 1600 · first AC: 2026-04-30 · PyPy 3-64 (first AC) · Tags: brute force, greedy

[chmpro's solution](#)

108.

568A

[Primes or Palindromes?](#) · [Tutorial](#)

Quality: 5,403 global accepts · Rating: 1600 · first AC: 2026-04-30 · PyPy 3-64 (first AC) · Tags: brute force, implementation, math, number theory

[chmpro's solution](#)

109.

1928C

[Physical Education Lesson](#) · [Tutorial](#)

Quality: 10,357 global accepts · Rating: 1600 · first AC: 2024-02-11 · PyPy 3-64 (first AC) · Tags: brute force, math, number theory

[chmpro's solution](#)

110.

1921E

[Eat the Chip](#) · [Tutorial](#)

Quality: 11,413 global accepts · Rating: 1600 · first AC: 2024-01-15 · PyPy 3-64 (first AC) · Tags: brute force, games, greedy, math

[chmpro's solution](#)

111.

216B

[Forming Teams](#) · [Tutorial](#)

Quality: 7,029 global accepts · Rating: 1700 · first AC: 2026-04-30 · PyPy 3-64 (first AC) · Tags: dfs and similar, implementation

[chmpro's solution](#)

112.

1687B

[Railway System](#) · [Tutorial](#)

Quality: 4,136 global accepts · Rating: 1700 · first AC: 2026-04-30 · PyPy 3-64 (first AC) · Tags: constructive algorithms, graphs, greedy, interactive, sortings

[chmpro's solution](#)

113.

2215A

[Interval Mod](#) · [Tutorial](#)

Quality: 2,490 global accepts · Rating: 1700 · first AC: 2026-04-16 · PyPy 3-64 (first AC) · Tags: constructive algorithms, dp, greedy, math

[chmpro's solution](#)

114.

1984C2

[Magnitude \(Hard Version\)](#) · [Tutorial](#)

Quality: 8,691 global accepts · Rating: 1700 · first AC: 2024-06-09 · PyPy 3-64 (first AC) · Tags: combinatorics, dp, greedy, math

[chmpro's solution](#)

115.

1975D

[Paint the Tree](#) · [Tutorial](#)

Quality: 7,498 global accepts · Rating: 1700 · first AC: 2024-05-25 · PyPy 3-64 (first AC) · Tags: brute force, dfs and similar, dp, greedy, shortest paths, trees

[chmpro's solution](#)

116.

1934C

[Find a Mine](#) · [Tutorial](#)

Quality: 8,073 global accepts · Rating: 1700 · first AC: 2024-03-01 · PyPy 3-64 (first AC) · Tags: binary search, constructive algorithms, geometry, greedy, interactive, math

[chmpro's solution](#)

117.

1931F

[Chat Screenshots](#) · [Tutorial](#)

Quality: 12,008 global accepts · Rating: 1700 · first AC: 2024-02-13 · PyPy 3-64 (first AC) · Tags: combinatorics, dfs and similar, graphs

[chmpro's solution](#)

118.

216C

[Hiring Staff](#) · [Tutorial](#)

Quality: 1,927 global accepts · Rating: 1800 · first AC: 2026-04-30 · last AC: 2026-04-30 · PyPy 3-64 (first AC) · Tags: greedy
[chmpro's solution](#)

119.

1987D

[World is Mine](#) · [Tutorial](#)

Quality: 8,700 global accepts · Rating: 1800 · first AC: 2024-06-30 · PyPy 3-64 (first AC) · Tags: dp, games
[chmpro's solution](#)

120.

1923D

[Slimes](#) · [Tutorial](#)

Quality: 8,363 global accepts · Rating: 1800 · first AC: 2024-02-23 · PyPy 3-64 (first AC) · Tags: binary search, constructive algorithms, data structures, greedy, two pointers
[chmpro's solution](#)

121.

1922E

[Increasing Subsequences](#) · [Tutorial](#)

Quality: 9,089 global accepts · Rating: 1800 · first AC: 2024-01-18 · PyPy 3-64 (first AC) · Tags: bitmasks, constructive algorithms, divide and conquer, greedy, math
[chmpro's solution](#)

122.

506A

[Mr. Kitayuta, the Treasure Hunter](#) · [Tutorial](#)

Rating: 1900 · first AC: 2026-05-04 · PyPy 3-64 (first AC) · Tags: dp
[chmpro's solution](#)

123.

2217D

[Flip the Bit \(Hard Version\)](#) · [Tutorial](#)

Quality: 3,334 global accepts · Rating: 1900 · first AC: 2026-04-20 · PyPy 3-64 (first AC) · Tags: greedy, implementation, math
[chmpro's solution](#)

124.

2021C2

[Adjust The Presentation \(Hard Version\)](#) · [Tutorial](#)

Quality: 4,511 global accepts · Rating: 1900 · first AC: 2024-10-06 · PyPy 3-64 (first AC) · Tags: constructive algorithms, data structures, greedy, implementation, sortings
[chmpro's solution](#)

125.

2002D1

[DFS Checker \(Easy Version\)](#) · [Tutorial](#)

Quality: 5,089 global accepts · Rating: 1900 · first AC: 2024-08-11 · PyPy 3-64 (first AC) · Tags: brute force, data structures, dfs and similar, graphs, hashing, trees
[chmpro's solution](#)

126.

1991E

[Coloring Game](#) · [Tutorial](#)

Quality: 5,125 global accepts · Rating: 1900 · first AC: 2024-07-28 · PyPy 3-64 (first AC) · Tags: constructive algorithms, dfs and similar, games, graphs, greedy, interactive
[chmpro's solution](#)

127.

1991D

[Prime XOR Coloring](#) · [Tutorial](#)

Quality: 7,886 global accepts · Rating: 1900 · first AC: 2024-07-28 · PyPy 3-64 (first AC) · Tags: bitmasks, constructive algorithms, graphs, greedy, math, number theory
[chmpro's solution](#)

128.

1929D

[Sasha and a Walk in the City](#) · [Tutorial](#)

Quality: 5,759 global accepts · Rating: 1900 · first AC: 2024-02-15 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, dp, math, trees
[chmpro's solution](#)

129.

1928D

[Lonely Mountain Dungeons](#) · [Tutorial](#)

Quality: 5,165 global accepts · Rating: 1900 · first AC: 2024-02-11 · PyPy 3-64 (first AC) · Tags: brute force, data structures, greedy, math, ternary search
[chmpro's solution](#)

130.

1918D

[Blocking Elements](#) · [Tutorial](#)

Quality: 6,194 global accepts · Rating: 1900 · first AC: 2024-01-30 · PyPy 3-64 (first AC) · Tags: binary search, data structures, dp, implementation, two pointers
[chmpro's solution](#)

131.

1925D

[Good Trip](#) · [Tutorial](#)

Quality: 4,776 global accepts · Rating: 1900 · first AC: 2024-01-27 · PyPy 3-64 (first AC) · Tags: combinatorics, dp, math, probabilities
[chmpro's solution](#)

132.

1922D

[Berserk Monsters](#) · [Tutorial](#)

Quality: 6,770 global accepts · Rating: 1900 · first AC: 2024-01-18 · PyPy 3-64 (first AC) · Tags: brute force, data structures, dsu, implementation, math
[chmpro's solution](#)

133.

1921F

[Sum of Progression](#) · [Tutorial](#)

Quality: 5,011 global accepts · Rating: 1900 · first AC: 2024-01-15 · PyPy 3-64 (first AC) · Tags: brute force, data structures, dp, implementation, math
[chmpro's solution](#)

134.

1920D

[Array Repetition](#) · [Tutorial](#)

Quality: 6,494 global accepts · Rating: 1900 · first AC: 2024-01-13 · PyPy 3-64 (first AC) · Tags: binary search, brute force, dsu, implementation, math
[chmpro's solution](#)

135.

2217E

[Definitely Larger](#) · [Tutorial](#)

Quality: 2,069 global accepts · Rating: 2000 · first AC: 2026-04-20 · PyPy 3-64 (first AC) · Tags: binary search, constructive algorithms, data structures, graphs, greedy, sortings
[chmpro's solution](#)

136.

2215B

[RReeppeettiittiioonn](#) · [Tutorial](#)

Quality: 1,007 global accepts · Rating: 2000 · first AC: 2026-04-17 · PyPy 3-64 (first AC) · Tags: binary search, brute force, implementation, math, number theory
[chmpro's solution](#)

137.

1987E

[Wonderful Tree!](#) · [Tutorial](#)

Quality: 4,068 global accepts · Rating: 2000 · first AC: 2024-06-30 · PyPy 3-64 (first AC) · Tags: brute force, data structures, dfs and similar, dsu, greedy, trees

[chmpro's solution](#)

138.

1984D

["a" String Problem · Tutorial](#)

Quality: 3,881 global accepts · Rating: 2000 · first AC: 2024-06-09 · PyPy 3-64 (first AC) · Tags: brute force, hashing, implementation, math, string suffix structures, strings

[chmpro's solution](#)

139.

1951E

[No Palindromes · Tutorial](#)

Quality: 4,477 global accepts · Rating: 2000 · first AC: 2024-04-06 · PyPy 3-64 (first AC) · Tags: brute force, constructive algorithms, divide and conquer, greedy, hashing, implementation, math, strings

[chmpro's solution](#)

140.

1951D

[Buying Jewels · Tutorial](#)

Quality: 6,299 global accepts · Rating: 2000 · first AC: 2024-04-06 · PyPy 3-64 (first AC) · Tags: constructive algorithms, greedy, math

[chmpro's solution](#)

141.

1931G

[One-Dimensional Puzzle · Tutorial](#)

Quality: 3,646 global accepts · Rating: 2000 · first AC: 2024-02-13 · PyPy 3-64 (first AC) · Tags: combinatorics, math, number theory

[chmpro's solution](#)

142.

1975E

[Chain Queries · Tutorial](#)

Quality: 2,877 global accepts · Rating: 2100 · first AC: 2024-05-25 · PyPy 3-64 (first AC) · Tags: binary search, data structures, dfs and similar, implementation, trees

[chmpro's solution](#)

143.

1934D1

[XOR Break --- Solo Version · Tutorial](#)

Quality: 4,138 global accepts · Rating: 2100 · first AC: 2024-03-01 · PyPy 3-64 (first AC) · Tags: bitmasks, constructive algorithms, greedy

[chmpro's solution](#)

144.

506B

[Mr. Kitayuta's Technology · Tutorial](#)

Rating: 2200 · first AC: 2026-05-05 · PyPy 3-64 (first AC) · Tags: dfs and similar, graphs

[chmpro's solution](#)

145.

1991F

[Triangle Formation · Tutorial](#)

Quality: 2,777 global accepts · Rating: 2200 · first AC: 2024-07-28 · PyPy 3-64 (first AC) · Tags: brute force, greedy, implementation, math, sortings

[chmpro's solution](#)

146.

1967B2

[Reverse Card \(Hard Version\) · Tutorial](#)

Quality: 4,857 global accepts · Rating: 2200 · first AC: 2024-04-30 · PyPy 3-64 (first AC) · Tags: brute force, math, number theory

[chmpro's solution](#)

147.

2217F

[Interval Game · Tutorial](#)

Quality: 703 global accepts · Rating: 2300 · first AC: 2026-04-22 · PyPy 3-64 (first AC) · Tags: bitmasks, combinatorics, constructive algorithms, dp, games, greedy, math, probabilities

[chmpro's solution](#)

148.

2021E1

[Digital Village \(Easy Version\)](#) · [Tutorial](#)

Quality: 1,929 global accepts · Rating: 2300 · first AC: 2024-10-06 · PyPy 3-64 (first AC) · Tags: brute force, data structures, dfs and similar, dp, dsu, fft, graphs, greedy, implementation, math, trees

[chmpro's solution](#)

149.

2002D2

[DFS Checker \(Hard Version\)](#) · [Tutorial](#)

Quality: 2,866 global accepts · Rating: 2300 · first AC: 2024-08-11 · PyPy 3-64 (first AC) · Tags: binary search, data structures, dfs and similar, graphs, hashing, trees

[chmpro's solution](#)

150.

2002E

[Cosmic Rays](#) · [Tutorial](#)

Quality: 2,920 global accepts · Rating: 2300 · first AC: 2024-08-11 · PyPy 3-64 (first AC) · Tags: brute force, data structures, dp

[chmpro's solution](#)

151.

1929F

[Sasha and the Wedding Binary Search Tree](#) · [Tutorial](#)

Quality: 2,267 global accepts · Rating: 2300 · first AC: 2024-02-15 · C++20 (GCC 11-64) (first AC) · Tags: brute force, combinatorics, data structures, dfs and similar, math, trees

[chmpro's solution](#)

152.

1934D2

[XOR Break --- Game Version](#) · [Tutorial](#)

Quality: 1,763 global accepts · Rating: 2400 · first AC: 2024-03-01 · PyPy 3-64 (first AC) · Tags: bitmasks, games, greedy, interactive

[chmpro's solution](#)

153.

1687C

[Sanae and Giant Robot](#) · [Tutorial](#)

Quality: 1,688 global accepts · Rating: 2500 · first AC: 2026-04-30 · PyPy 3-64 (first AC) · Tags: binary search, brute force, data structures, dsu, greedy, sortings

[chmpro's solution](#)

154.

1951F

[Inversion Composition](#) · [Tutorial](#)

Quality: 963 global accepts · Rating: 2500 · first AC: 2024-04-06 · PyPy 3-64 (first AC) · Tags: constructive algorithms, data structures, greedy

[chmpro's solution](#)

155.

2002F1

[Court Blue \(Easy Version\)](#) · [Tutorial](#)

Quality: 1,004 global accepts · Rating: 2600 · first AC: 2024-08-11 · PyPy 3-64 (first AC) · Tags: brute force, dfs and similar, dp, math, number theory

[chmpro's solution](#)

156.

1938B

[Attraction Score](#) · [Tutorial](#)

Quality: 233 global accepts · Rating: 3000 · first AC: 2024-03-15 · PyPy 3-64 (first AC) · Tags: —

[chmpro's solution](#)

157.

2227H

[Fallen Leaves](#) · [Tutorial](#)

Quality: 954 global accepts · Rating: — · first AC: 2026-05-04 · PyPy 3-64 (first AC) · Tags: dfs and similar, dp, trees

[chmpro's solution](#)

158.

2227G

[Drowning](#) · [Tutorial](#)

Quality: 1,295 global accepts · Rating: — · first AC: 2026-05-04 · PyPy 3-64 (first AC) · Tags: binary search, data structures, math
[chmpro's solution](#)

159.

2227F

[It Just Keeps Going Sideways](#) · [Tutorial](#)

Quality: 2,763 global accepts · Rating: — · first AC: 2026-05-04 · PyPy 3-64 (first AC) · Tags: binary search, data structures, dp, greedy, math
[chmpro's solution](#)

160.

2227E

[It All Went Sideways](#) · [Tutorial](#)

Quality: 6,065 global accepts · Rating: — · first AC: 2026-05-02 · Python 3 (first AC) · Tags: binary search, data structures, dp, greedy
[chmpro's solution](#)

161.

2227D

[Palindromex](#) · [Tutorial](#)

Quality: 8,712 global accepts · Rating: — · first AC: 2026-05-01 · Python 3 (first AC) · Tags: binary search, brute force, constructive algorithms, data structures, greedy, implementation, two pointers
[chmpro's solution](#)

162.

2214C

[And?](#) · [Tutorial](#)

Quality: 1,819 global accepts · Rating: — · first AC: 2026-05-01 · Perl (first AC) · Tags: *special, bitmasks
[chmpro's solution](#)

163.

2227C

[Snowfall](#) · [Tutorial](#)

Quality: 15,057 global accepts · Rating: — · first AC: 2026-04-30 · Python 3 (first AC) · Tags: constructive algorithms, math
[chmpro's solution](#)

164.

2227B

[Party Monster](#) · [Tutorial](#)

Quality: 18,066 global accepts · Rating: — · first AC: 2026-04-30 · Python 3 (first AC) · Tags: greedy
[chmpro's solution](#)

165.

2227A

[Koshary](#) · [Tutorial](#)

Quality: 19,460 global accepts · Rating: — · first AC: 2026-04-30 · Python 3 (first AC) · Tags: implementation, math
[chmpro's solution](#)

166.

2226B

[Everything Everywhere](#) · [Tutorial](#)

Quality: 9,983 global accepts · Rating: — · first AC: 2026-04-29 · last AC: 2026-04-30 · Python 3 (first AC) · Tags: greedy, math, number theory
[chmpro's solution](#)

167.

2226A

[Disturbing Distribution](#) · [Tutorial](#)

Quality: 11,091 global accepts · Rating: — · first AC: 2026-04-28 · last AC: 2026-04-30 · Perl (first AC) · Tags: greedy, math
[chmpro's solution](#)

168.

394B

[Very Beautiful Number](#) · [Tutorial](#)

Quality: 622 global accepts · Rating: — · first AC: 2026-04-30 · PyPy 3-64 (first AC) · Tags: math
[chmpro's solution](#)

169.

2226F

[Inversion Invasion](#) · [Tutorial](#)

Quality: 181 global accepts · Rating: — · first AC: 2026-04-29 · PyPy 3-64 (first AC) · Tags: math, number theory

[chmpro's solution](#)

170.

2226E

[Mental Monumental \(Hard Version\)](#) · [Tutorial](#)

Quality: 722 global accepts · Rating: — · first AC: 2026-04-29 · PyPy 3-64 (first AC) · Tags: data structures, greedy, math, two pointers

[chmpro's solution](#)

171.

2226D

[Reserved Reversals](#) · [Tutorial](#)

Quality: 2,188 global accepts · Rating: — · first AC: 2026-04-29 · last AC: 2026-04-29 · PyPy 3-64 (first AC) · Tags: constructive algorithms, dp, greedy, math

[chmpro's solution](#)

172.

2226C

[Mental Monumental \(Easy Version\)](#) · [Tutorial](#)

Quality: 5,480 global accepts · Rating: — · first AC: 2026-04-29 · PyPy 3-64 (first AC) · Tags: binary search, data structures, greedy, math, two pointers

[chmpro's solution](#)

173.

2222E

[Seek the Truth](#) · [Tutorial](#)

Quality: 1,939 global accepts · Rating: — · first AC: 2026-04-28 · PyPy 3-64 (first AC) · Tags: binary search, bitmasks, constructive algorithms, interactive

[chmpro's solution](#)

174.

2222D

[Permutation Construction](#) · [Tutorial](#)

Quality: 3,182 global accepts · Rating: — · first AC: 2026-04-28 · last AC: 2026-04-28 · PyPy 3-64 (first AC) · Tags: constructive algorithms, data structures, sortings

[chmpro's solution](#)

175.

2222C

[Median Partition](#) · [Tutorial](#)

Quality: 4,766 global accepts · Rating: — · first AC: 2026-04-28 · last AC: 2026-04-28 · Python 3 (first AC) · Tags: dp, math

[chmpro's solution](#)

176.

2222B

[Artistic Balance Tree](#) · [Tutorial](#)

Quality: 7,267 global accepts · Rating: — · first AC: 2026-04-27 · last AC: 2026-04-27 · PyPy 3-64 (first AC) · Tags: greedy, sortings

[chmpro's solution](#)

177.

2220B

[OIE Excursion](#) · [Tutorial](#)

Quality: 12,291 global accepts · Rating: — · first AC: 2026-04-16 · last AC: 2026-04-26 · PyPy 3-64 (first AC) · Tags: greedy

[chmpro's solution](#)

178.

2222A

[A Wonderful Contest](#) · [Tutorial](#)

Quality: 9,980 global accepts · Rating: — · first AC: 2026-04-26 · PyPy 3-64 (first AC) · Tags: brute force, dp, math

[chmpro's solution](#)

179.

2225G

[Simple Problem](#) · [Tutorial](#)

Quality: 196 global accepts · Rating: — · first AC: 2026-04-23 · PyPy 3-64 (first AC) · Tags: brute force, graphs, greedy, number theory
[chmpro's solution](#)

180.

2225F

[String Cutting](#) · [Tutorial](#)

Quality: 598 global accepts · Rating: — · first AC: 2026-04-23 · PyPy 3-64 (first AC) · Tags: binary search, brute force, greedy, hashing, string suffix structures, strings
[chmpro's solution](#)

181.

2225D

[Exceptional Segments](#) · [Tutorial](#)

Quality: 6,605 global accepts · Rating: — · first AC: 2026-04-23 · PyPy 3-64 (first AC) · Tags: bitmasks, brute force, math
[chmpro's solution](#)

182.

2225C

[Red-Black Pairs](#) · [Tutorial](#)

Quality: 11,329 global accepts · Rating: — · first AC: 2026-04-22 · last AC: 2026-04-23 · PyPy 3-64 (first AC) · Tags: dp, greedy
[chmpro's solution](#)

183.

2225B

[Alternating String](#) · [Tutorial](#)

Quality: 14,134 global accepts · Rating: — · first AC: 2026-04-22 · PyPy 3-64 (first AC) · Tags: brute force, greedy
[chmpro's solution](#)

184.

2225A

[A Number Between Two Others](#) · [Tutorial](#)

Quality: 17,669 global accepts · Rating: — · first AC: 2026-04-22 · PyPy 3-64 (first AC) · Tags: greedy, math
[chmpro's solution](#)

185.

2219C

[Coloring a Red Black Tree](#) · [Tutorial](#)

Quality: 1,214 global accepts · Rating: — · first AC: 2026-04-16 · PyPy 3-64 (first AC) · Tags: dfs and similar, dp, greedy, math, probabilities, trees
[chmpro's solution](#)

186.

2219B2

[Unique Values \(Hard version\)](#) · [Tutorial](#)

Quality: 3,207 global accepts · Rating: — · first AC: 2026-04-16 · PyPy 3-64 (first AC) · Tags: binary search, bitmasks, constructive algorithms, interactive
[chmpro's solution](#)

187.

2219B1

[Unique Values \(Easy version\)](#) · [Tutorial](#)

Quality: 3,600 global accepts · Rating: — · first AC: 2026-04-16 · PyPy 3-64 (first AC) · Tags: binary search, constructive algorithms, divide and conquer, interactive, math
[chmpro's solution](#)