

## [CF Elite Tracker](https://cfelitetracker.vercel.app)

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# Unique solved — cthbst

Links: [problem \(problemset\)](#), [Tutorial](#), [submission \(first AC\)](#).

Sort: [Problem rating](#) · [easier first](#)

Filters: none

Count: 868

- 1.**  
1999C  
[Showering](#) · [Tutorial](#)  
Quality: 41,648 global accepts · Rating: 800 · first AC: 2025-07-03 · C++20 (GCC 13-64) (first AC) · Tags: greedy, implementation  
[cthbst's solution](#)
- 2.**  
1136A  
[Nastya Is Reading a Book](#) · [Tutorial](#)  
Quality: 17,250 global accepts · Rating: 800 · first AC: 2019-03-11 · C++17 (GCC 7-32) (first AC) · Tags: implementation  
[cthbst's solution](#)
- 3.**  
1091A  
[New Year and the Christmas Ornament](#) · [Tutorial](#)  
Quality: 18,565 global accepts · Rating: 800 · first AC: 2018-12-30 · C++17 (GCC 7-32) (first AC) · Tags: brute force, implementation, math  
[cthbst's solution](#)
- 4.**  
1054A  
[Elevator or Stairs?](#) · [Tutorial](#)  
Quality: 9,591 global accepts · Rating: 800 · first AC: 2018-10-19 · C++17 (GCC 7-32) (first AC) · Tags: implementation  
[cthbst's solution](#)
- 5.**  
1017A  
[The Rank](#) · [Tutorial](#)  
Quality: 21,586 global accepts · Rating: 800 · first AC: 2018-08-08 · C++17 (GCC 7-32) (first AC) · Tags: implementation  
[cthbst's solution](#)
- 6.**  
1006A  
[Adjacent Replacements](#) · [Tutorial](#)  
Quality: 22,874 global accepts · Rating: 800 · first AC: 2018-07-16 · C++17 (GCC 7-32) (first AC) · Tags: implementation  
[cthbst's solution](#)
- 7.**  
1009A  
[Game Shopping](#) · [Tutorial](#)  
Quality: 12,311 global accepts · Rating: 800 · first AC: 2018-07-14 · C++17 (GCC 7-32) (first AC) · Tags: implementation  
[cthbst's solution](#)
- 8.**  
932A  
[Palindromic Supersequence](#) · [Tutorial](#)  
Quality: 10,892 global accepts · Rating: 800 · first AC: 2018-02-15 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms  
[cthbst's solution](#)
- 9.**  
919A  
[Supermarket](#) · [Tutorial](#)  
Quality: 16,957 global accepts · Rating: 800 · first AC: 2018-01-31 · C++14 (GCC 6-32) (first AC) · Tags: brute force, greedy, implementation  
[cthbst's solution](#)
- 10.**  
873A  
[Chores](#) · [Tutorial](#)

Quality: 10,595 global accepts · Rating: 800 · first AC: 2017-10-12 · C++14 (GCC 6-32) (first AC) · Tags: implementation

[cthbst's solution](#)

**11.**

755A

[PolandBall and Hypothesis](#) · [Tutorial](#)

Quality: 19,787 global accepts · Rating: 800 · first AC: 2017-07-10 · C++14 (GCC 6-32) (first AC) · Tags: brute force, graphs, math, number theory

[cthbst's solution](#)

**12.**

794A

[Bank Robbery](#) · [Tutorial](#)

Quality: 7,777 global accepts · Rating: 800 · first AC: 2017-05-13 · C++14 (GCC 6-32) (first AC) · Tags: brute force, implementation

[cthbst's solution](#)

**13.**

758A

[Holiday Of Equality](#) · [Tutorial](#)

Quality: 75,316 global accepts · Rating: 800 · first AC: 2017-01-19 · GNU C++11 (first AC) · Tags: implementation, math

[cthbst's solution](#)

**14.**

750A

[New Year and Hurry](#) · [Tutorial](#)

Quality: 92,567 global accepts · Rating: 800 · first AC: 2016-12-30 · GNU C++11 (first AC) · Tags: binary search, brute force, implementation, math

[cthbst's solution](#)

**15.**

723A

[The New Year: Meeting Friends](#) · [Tutorial](#)

Quality: 100,734 global accepts · Rating: 800 · first AC: 2016-10-03 · GNU C++11 (first AC) · Tags: implementation, math, sortings

[cthbst's solution](#)

**16.**

712A

[Memory and Crow](#) · [Tutorial](#)

Quality: 12,587 global accepts · Rating: 800 · first AC: 2016-09-10 · GNU C++11 (first AC) · Tags: implementation, math

[cthbst's solution](#)

**17.**

701A

[Cards](#) · [Tutorial](#)

Quality: 21,204 global accepts · Rating: 800 · first AC: 2016-07-22 · GNU C++11 (first AC) · Tags: greedy, implementation

[cthbst's solution](#)

**18.**

681A

[A Good Contest](#) · [Tutorial](#)

Quality: 16,866 global accepts · Rating: 800 · first AC: 2016-06-15 · GNU C++11 (first AC) · Tags: implementation

[cthbst's solution](#)

**19.**

620A

[Professor GukiZ's Robot](#) · [Tutorial](#)

Quality: 14,348 global accepts · Rating: 800 · first AC: 2016-01-21 · GNU C++11 (first AC) · Tags: implementation, math

[cthbst's solution](#)

**20.**

609A

[USB Flash Drives](#) · [Tutorial](#)

Quality: 19,431 global accepts · Rating: 800 · first AC: 2016-01-11 · GNU C++11 (first AC) · Tags: greedy, implementation, sortings

[cthbst's solution](#)

**21.**

599A

[Patrick and Shopping](#) · [Tutorial](#)

Quality: 31,440 global accepts · Rating: 800 · first AC: 2015-11-27 · GNU C++11 (first AC) · Tags: implementation  
[cthbst's solution](#)

**22.**

510A

[Fox And Snake](#) · [Tutorial](#)

Quality: 105,952 global accepts · Rating: 800 · first AC: 2015-02-02 · GNU C++0x (first AC) · Tags: implementation  
[cthbst's solution](#)

**23.**

509A

[Maximum in Table](#) · [Tutorial](#)

Quality: 44,132 global accepts · Rating: 800 · first AC: 2015-01-31 · GNU C++0x (first AC) · Tags: brute force, implementation  
[cthbst's solution](#)

**24.**

490A

[Team Olympiad](#) · [Tutorial](#)

Quality: 71,032 global accepts · Rating: 800 · first AC: 2014-11-23 · GNU C++ (first AC) · Tags: greedy, implementation, sortings  
[cthbst's solution](#)

**25.**

486A

[Calculating Function](#) · [Tutorial](#)

Quality: 154,173 global accepts · Rating: 800 · first AC: 2014-11-11 · GNU C++ (first AC) · Tags: implementation, math  
[cthbst's solution](#)

**26.**

472A

[Design Tutorial: Learn from Math](#) · [Tutorial](#)

Quality: 70,784 global accepts · Rating: 800 · first AC: 2014-09-28 · GNU C++ (first AC) · Tags: math, number theory  
[cthbst's solution](#)

**27.**

26A

[Almost Prime](#) · [Tutorial](#)

Quality: 42,783 global accepts · Rating: 900 · first AC: 2021-08-29 · C++17 (GCC 7-32) (first AC) · Tags: number theory  
[cthbst's solution](#)

**28.**

1110A

[Parity](#) · [Tutorial](#)

Quality: 16,028 global accepts · Rating: 900 · first AC: 2019-02-07 · C++17 (GCC 7-32) (first AC) · Tags: math  
[cthbst's solution](#)

**29.**

1025A

[Doggo Recoloring](#) · [Tutorial](#)

Quality: 16,527 global accepts · Rating: 900 · first AC: 2018-08-19 · C++17 (GCC 7-32) (first AC) · Tags: implementation, sortings  
[cthbst's solution](#)

**30.**

1008A

[Romaji](#) · [Tutorial](#)

Quality: 16,362 global accepts · Rating: 900 · first AC: 2018-07-14 · C++17 (GCC 7-32) (first AC) · Tags: implementation, strings  
[cthbst's solution](#)

**31.**

981A

[Antipalindrome](#) · [Tutorial](#)

Quality: 10,330 global accepts · Rating: 900 · first AC: 2018-05-27 · C++17 (GCC 7-32) (first AC) · Tags: brute force, implementation, strings  
[cthbst's solution](#)

**32.**

863A

[Quasi-palindrome](#) · [Tutorial](#)

Quality: 10,932 global accepts · Rating: 900 · first AC: 2017-09-21 · C++14 (GCC 6-32) (first AC) · Tags: brute force, implementation  
[cthbst's solution](#)

**33.**

814A

[An abandoned sentiment from past](#) · [Tutorial](#)

Quality: 11,046 global accepts · Rating: 900 · first AC: 2017-06-07 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, greedy, implementation, sortings  
[cthbst's solution](#)

**34.**

807A

[Is it rated?](#) · [Tutorial](#)

Quality: 23,249 global accepts · Rating: 900 · first AC: 2017-05-17 · C++14 (GCC 6-32) (first AC) · Tags: implementation, sortings  
[cthbst's solution](#)

**35.**

793A

[Oleg and shares](#) · [Tutorial](#)

Quality: 8,018 global accepts · Rating: 900 · first AC: 2017-04-23 · GNU C++11 (first AC) · Tags: implementation, math  
[cthbst's solution](#)

**36.**

765A

[Neverending competitions](#) · [Tutorial](#)

Quality: 9,560 global accepts · Rating: 900 · first AC: 2017-02-22 · GNU C++11 (first AC) · Tags: implementation, math  
[cthbst's solution](#)

**37.**

745A

[Hongcow Learns the Cyclic Shift](#) · [Tutorial](#)

Quality: 10,988 global accepts · Rating: 900 · first AC: 2016-12-17 · GNU C++11 (first AC) · Tags: implementation, strings  
[cthbst's solution](#)

**38.**

697A

[Pineapple Incident](#) · [Tutorial](#)

Quality: 13,352 global accepts · Rating: 900 · first AC: 2016-07-14 · GNU C++11 (first AC) · Tags: implementation, math  
[cthbst's solution](#)

**39.**

621A

[Wet Shark and Odd and Even](#) · [Tutorial](#)

Quality: 22,679 global accepts · Rating: 900 · first AC: 2016-03-20 · GNU C++11 (first AC) · Tags: implementation  
[cthbst's solution](#)

**40.**

631A

[Interview](#) · [Tutorial](#)

Quality: 9,751 global accepts · Rating: 900 · first AC: 2016-03-04 · GNU C++11 (first AC) · Tags: brute force, implementation  
[cthbst's solution](#)

**41.**

622B

[The Time](#) · [Tutorial](#)

Quality: 10,960 global accepts · Rating: 900 · first AC: 2016-03-01 · GNU C++11 (first AC) · Tags: implementation  
[cthbst's solution](#)

**42.**

598A

[Tricky Sum](#) · [Tutorial](#)

Quality: 32,222 global accepts · Rating: 900 · first AC: 2015-11-16 · GNU C++11 (first AC) · Tags: math  
[cthbst's solution](#)

**43.**

588A

[Duff and Meat](#) · [Tutorial](#)

Quality: 24,260 global accepts · Rating: 900 · first AC: 2015-10-24 · GNU C++11 (first AC) · Tags: greedy

[cthbst's solution](#)

**44.**

474A

[Keyboard](#) · [Tutorial](#)

Quality: 54,713 global accepts · Rating: 900 · first AC: 2014-10-06 · GNU C++ (first AC) · Tags: implementation

[cthbst's solution](#)

**45.**

1136B

[Nastya Is Playing Computer Games](#) · [Tutorial](#)

Quality: 12,275 global accepts · Rating: 1000 · first AC: 2019-03-11 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, math

[cthbst's solution](#)

**46.**

1073B

[Vasya and Books](#) · [Tutorial](#)

Quality: 11,219 global accepts · Rating: 1000 · first AC: 2018-10-27 · C++17 (GCC 7-32) (first AC) · Tags: implementation, math

[cthbst's solution](#)

**47.**

1073A

[Diverse Substring](#) · [Tutorial](#)

Quality: 17,055 global accepts · Rating: 1000 · first AC: 2018-10-27 · C++17 (GCC 7-32) (first AC) · Tags: implementation, strings

[cthbst's solution](#)

**48.**

1054B

[Appending Mex](#) · [Tutorial](#)

Quality: 7,070 global accepts · Rating: 1000 · first AC: 2018-10-19 · C++17 (GCC 7-32) (first AC) · Tags: implementation

[cthbst's solution](#)

**49.**

1027A

[Palindromic Twist](#) · [Tutorial](#)

Quality: 18,809 global accepts · Rating: 1000 · first AC: 2018-08-18 · C++17 (GCC 7-32) (first AC) · Tags: implementation, strings

[cthbst's solution](#)

**50.**

1023B

[Pair of Toys](#) · [Tutorial](#)

Quality: 11,664 global accepts · Rating: 1000 · first AC: 2018-08-17 · C++17 (GCC 7-32) (first AC) · Tags: math

[cthbst's solution](#)

**51.**

1008B

[Turn the Rectangles](#) · [Tutorial](#)

Quality: 12,563 global accepts · Rating: 1000 · first AC: 2018-07-14 · C++17 (GCC 7-32) (first AC) · Tags: greedy, sortings

[cthbst's solution](#)

**52.**

981B

[Businessmen Problems](#) · [Tutorial](#)

Quality: 8,046 global accepts · Rating: 1000 · first AC: 2018-05-27 · C++17 (GCC 7-32) (first AC) · Tags: sortings

[cthbst's solution](#)

**53.**

958B1

[Maximum Control \(easy\)](#) · [Tutorial](#)

Quality: 3,932 global accepts · Rating: 1000 · first AC: 2018-04-14 · C++14 (GCC 6-32) (first AC) · Tags: implementation

[cthbst's solution](#)

- 54.**  
804A  
[Find Amir](#) · [Tutorial](#)  
Quality: 16,509 global accepts · Rating: 1000 · first AC: 2017-05-04 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, greedy, math  
[cthbst's solution](#)
- 55.**  
798A  
[Mike and palindrome](#) · [Tutorial](#)  
Quality: 23,854 global accepts · Rating: 1000 · first AC: 2017-04-21 · GNU C++11 (first AC) · Tags: brute force, constructive algorithms, strings  
[cthbst's solution](#)
- 56.**  
1A  
[Theatre Square](#) · [Tutorial](#)  
Quality: 320,303 global accepts · Rating: 1000 · first AC: 2017-03-11 · Python 2 (first AC) · Tags: math  
[cthbst's solution](#)
- 57.**  
724A  
[Checking the Calendar](#) · [Tutorial](#)  
Quality: 7,556 global accepts · Rating: 1000 · first AC: 2016-10-08 · GNU C++11 (first AC) · Tags: implementation  
[cthbst's solution](#)
- 58.**  
699A  
[Launch of Collider](#) · [Tutorial](#)  
Quality: 18,861 global accepts · Rating: 1000 · first AC: 2016-07-19 · GNU C++11 (first AC) · Tags: implementation  
[cthbst's solution](#)
- 59.**  
659A  
[Round House](#) · [Tutorial](#)  
Quality: 16,833 global accepts · Rating: 1000 · first AC: 2016-04-06 · GNU C++11 (first AC) · Tags: implementation, math  
[cthbst's solution](#)
- 60.**  
507A  
[Amr and Music](#) · [Tutorial](#)  
Quality: 21,745 global accepts · Rating: 1000 · first AC: 2016-03-20 · GNU C++11 (first AC) · Tags: greedy, implementation, sortings  
[cthbst's solution](#)
- 61.**  
644A  
[Parliament of Berland](#) · [Tutorial](#)  
Quality: 4,669 global accepts · Rating: 1000 · first AC: 2016-03-16 · GNU C++11 (first AC) · Tags: \*special, constructive algorithms  
[cthbst's solution](#)
- 62.**  
628A  
[Tennis Tournament](#) · [Tutorial](#)  
Quality: 7,077 global accepts · Rating: 1000 · first AC: 2016-03-01 · GNU C++11 (first AC) · Tags: implementation, math  
[cthbst's solution](#)
- 63.**  
622A  
[Infinite Sequence](#) · [Tutorial](#)  
Quality: 10,254 global accepts · Rating: 1000 · first AC: 2016-03-01 · GNU C++11 (first AC) · Tags: implementation, math  
[cthbst's solution](#)
- 64.**  
620B  
[Grandfather Dovlet's calculator](#) · [Tutorial](#)  
Quality: 10,510 global accepts · Rating: 1000 · first AC: 2016-01-21 · GNU C++11 (first AC) · Tags: implementation  
[cthbst's solution](#)

**65.**

608A

[Saitama Destroys Hotel](#) · [Tutorial](#)

Quality: 9,919 global accepts · Rating: 1000 · first AC: 2016-01-13 · GNU C++11 (first AC) · Tags: implementation, math  
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**66.**

500A

[New Year Transportation](#) · [Tutorial](#)

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**67.**

462A

[Appleman and Easy Task](#) · [Tutorial](#)

Quality: 17,867 global accepts · Rating: 1000 · first AC: 2014-08-26 · GNU C++ (first AC) · Tags: brute force, implementation  
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**68.**

2094D

[Tung Tung Sahur](#) · [Tutorial](#)

Quality: 23,869 global accepts · Rating: 1100 · first AC: 2025-06-19 · C++20 (GCC 13-64) (first AC) · Tags: greedy, strings, two pointers  
[cthbst's solution](#)

**69.**

1070K

[Video Posts](#) · [Tutorial](#)

Quality: 5,378 global accepts · Rating: 1100 · first AC: 2018-10-22 · C++17 (GCC 7-32) (first AC) · Tags: implementation  
[cthbst's solution](#)

**70.**

919B

[Perfect Number](#) · [Tutorial](#)

Quality: 31,613 global accepts · Rating: 1100 · first AC: 2018-01-31 · C++14 (GCC 6-32) (first AC) · Tags: binary search, brute force, dp, implementation, number theory  
[cthbst's solution](#)

**71.**

799A

[Carrot Cakes](#) · [Tutorial](#)

Quality: 21,453 global accepts · Rating: 1100 · first AC: 2017-05-11 · C++14 (GCC 6-32) (first AC) · Tags: brute force, implementation  
[cthbst's solution](#)

**72.**

287A

[IQ Test](#) · [Tutorial](#)

Quality: 21,985 global accepts · Rating: 1100 · first AC: 2017-03-15 · GNU C++11 (first AC) · Tags: brute force, implementation  
[cthbst's solution](#)

**73.**

765B

[Code obfuscation](#) · [Tutorial](#)

Quality: 7,554 global accepts · Rating: 1100 · first AC: 2017-02-22 · GNU C++11 (first AC) · Tags: greedy, implementation, strings  
[cthbst's solution](#)

**74.**

758B

[Blown Garland](#) · [Tutorial](#)

Quality: 10,729 global accepts · Rating: 1100 · first AC: 2017-01-19 · GNU C++11 (first AC) · Tags: brute force, implementation, number theory  
[cthbst's solution](#)

**75.**

723B

[Text Document Analysis](#) · [Tutorial](#)

Quality: 10,857 global accepts · Rating: 1100 · first AC: 2016-10-03 · GNU C++11 (first AC) · Tags: expression parsing, implementation, strings  
[cthbst's solution](#)

**76.**

719A

[Vitya in the Countryside](#) · [Tutorial](#)

Quality: 16,393 global accepts · Rating: 1100 · first AC: 2016-09-23 · GNU C++11 (first AC) · Tags: implementation

[cthbst's solution](#)

**77.**

712B

[Memory and Trident](#) · [Tutorial](#)

Quality: 10,315 global accepts · Rating: 1100 · first AC: 2016-09-10 · GNU C++11 (first AC) · Tags: implementation, strings

[cthbst's solution](#)

**78.**

690A1

[Collective Mindsets \(easy\)](#) · [Tutorial](#)

Quality: 3,094 global accepts · Rating: 1100 · first AC: 2016-07-10 · GNU C++11 (first AC) · Tags: —

[cthbst's solution](#)

**79.**

682A

[Alyona and Numbers](#) · [Tutorial](#)

Quality: 23,995 global accepts · Rating: 1100 · first AC: 2016-06-17 · GNU C++11 (first AC) · Tags: constructive algorithms, math, number theory

[cthbst's solution](#)

**80.**

534A

[Exam](#) · [Tutorial](#)

Quality: 12,927 global accepts · Rating: 1100 · first AC: 2016-04-12 · GNU C++11 (first AC) · Tags: constructive algorithms, implementation, math

[cthbst's solution](#)

**81.**

651A

[Joysticks](#) · [Tutorial](#)

Quality: 24,139 global accepts · Rating: 1100 · first AC: 2016-03-19 · GNU C++11 (first AC) · Tags: dp, greedy, implementation, math

[cthbst's solution](#)

**82.**

609B

[The Best Gift](#) · [Tutorial](#)

Quality: 10,090 global accepts · Rating: 1100 · first AC: 2016-01-11 · GNU C++11 (first AC) · Tags: constructive algorithms, implementation

[cthbst's solution](#)

**83.**

602A

[Two Bases](#) · [Tutorial](#)

Quality: 8,796 global accepts · Rating: 1100 · first AC: 2015-12-05 · GNU C++11 (first AC) · Tags: brute force, implementation

[cthbst's solution](#)

**84.**

596B

[Wilbur and Array](#) · [Tutorial](#)

Quality: 10,892 global accepts · Rating: 1100 · first AC: 2015-11-27 · GNU C++11 (first AC) · Tags: greedy, implementation

[cthbst's solution](#)

**85.**

596A

[Wilbur and Swimming Pool](#) · [Tutorial](#)

Quality: 8,091 global accepts · Rating: 1100 · first AC: 2015-11-27 · GNU C++11 (first AC) · Tags: geometry, implementation

[cthbst's solution](#)

**86.**

558A

[Lala Land and Apple Trees](#) · [Tutorial](#)

Quality: 10,996 global accepts · Rating: 1100 · first AC: 2015-07-14 · GNU C++11 (first AC) · Tags: brute force, implementation, sortings

[cthbst's solution](#)

**87.**

527A

[Playing with Paper](#) · [Tutorial](#)

Quality: 15,554 global accepts · Rating: 1100 · first AC: 2015-03-20 · GNU C++11 (first AC) · Tags: implementation, math

[cthbst's solution](#)

**88.**

505A

[Mr. Kitayuta's Gift](#) · [Tutorial](#)

Quality: 6,921 global accepts · Rating: 1100 · first AC: 2015-01-18 · GNU C++ (first AC) · Tags: brute force, implementation, strings

[cthbst's solution](#)

**89.**

475A

[Bayan Bus](#) · [Tutorial](#)

Quality: 4,931 global accepts · Rating: 1100 · first AC: 2014-10-05 · GNU C++ (first AC) · Tags: implementation

[cthbst's solution](#)

**90.**

2094E

[Boneca Ambalabu](#) · [Tutorial](#)

Quality: 18,571 global accepts · Rating: 1200 · first AC: 2025-06-19 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks

[cthbst's solution](#)

**91.**

1091B

[New Year and the Treasure Geolocation](#) · [Tutorial](#)

Quality: 11,012 global accepts · Rating: 1200 · first AC: 2018-12-30 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, greedy, implementation

[cthbst's solution](#)

**92.**

1029B

[Creating the Contest](#) · [Tutorial](#)

Quality: 18,466 global accepts · Rating: 1200 · first AC: 2018-08-24 · C++17 (GCC 7-32) (first AC) · Tags: dp, greedy, math

[cthbst's solution](#)

**93.**

1027B

[Numbers on the Chessboard](#) · [Tutorial](#)

Quality: 8,744 global accepts · Rating: 1200 · first AC: 2018-08-18 · C++17 (GCC 7-32) (first AC) · Tags: implementation, math

[cthbst's solution](#)

**94.**

1023C

[Bracket Subsequence](#) · [Tutorial](#)

Quality: 10,753 global accepts · Rating: 1200 · first AC: 2018-08-17 · C++17 (GCC 7-32) (first AC) · Tags: greedy

[cthbst's solution](#)

**95.**

1023A

[Single Wildcard Pattern Matching](#) · [Tutorial](#)

Quality: 9,264 global accepts · Rating: 1200 · first AC: 2018-08-17 · C++17 (GCC 7-32) (first AC) · Tags: brute force, implementation, strings

[cthbst's solution](#)

**96.**

1017B

[The Bits](#) · [Tutorial](#)

Quality: 9,623 global accepts · Rating: 1200 · first AC: 2018-08-08 · C++17 (GCC 7-32) (first AC) · Tags: implementation, math

[cthbst's solution](#)

**97.**

1006C

[Three Parts of the Array](#) · [Tutorial](#)

Quality: 25,364 global accepts · Rating: 1200 · first AC: 2018-07-16 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, two

pointers

[cthbst's solution](#)

**98.**

1006B

[Polycarp's Practice](#) · [Tutorial](#)

Quality: 14,656 global accepts · Rating: 1200 · first AC: 2018-07-16 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation, sortings

[cthbst's solution](#)

**99.**

982A

[Row](#) · [Tutorial](#)

Quality: 9,712 global accepts · Rating: 1200 · first AC: 2018-05-17 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms

[cthbst's solution](#)

**100.**

958C1

[Encryption \(easy\)](#) · [Tutorial](#)

Quality: 3,180 global accepts · Rating: 1200 · first AC: 2018-04-14 · C++17 (GCC 7-32) (first AC) · Tags: brute force

[cthbst's solution](#)

**101.**

794B

[Cutting Carrot](#) · [Tutorial](#)

Quality: 7,270 global accepts · Rating: 1200 · first AC: 2017-05-13 · C++14 (GCC 6-32) (first AC) · Tags: geometry, math

[cthbst's solution](#)

**102.**

803B

[Distances to Zero](#) · [Tutorial](#)

Quality: 7,579 global accepts · Rating: 1200 · first AC: 2017-04-28 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms

[cthbst's solution](#)

**103.**

740B

[Alyona and flowers](#) · [Tutorial](#)

Quality: 8,871 global accepts · Rating: 1200 · first AC: 2017-03-01 · GNU C++11 (first AC) · Tags: constructive algorithms

[cthbst's solution](#)

**104.**

765C

[Table Tennis Game 2](#) · [Tutorial](#)

Quality: 7,430 global accepts · Rating: 1200 · first AC: 2017-02-22 · GNU C++11 (first AC) · Tags: math

[cthbst's solution](#)

**105.**

701B

[Cells Not Under Attack](#) · [Tutorial](#)

Quality: 12,550 global accepts · Rating: 1200 · first AC: 2016-07-22 · GNU C++11 (first AC) · Tags: data structures, math

[cthbst's solution](#)

**106.**

690D1

[The Wall \(easy\)](#) · [Tutorial](#)

Quality: 2,904 global accepts · Rating: 1200 · first AC: 2016-07-10 · GNU C++11 (first AC) · Tags: —

[cthbst's solution](#)

**107.**

682B

[Alyona and Mex](#) · [Tutorial](#)

Quality: 12,747 global accepts · Rating: 1200 · first AC: 2016-06-17 · GNU C++11 (first AC) · Tags: sortings

[cthbst's solution](#)

**108.**

683A

[The Check of the Point](#) · [Tutorial](#)

Quality: 1,238 global accepts · Rating: 1200 · first AC: 2016-06-16 · Kotlin 1.4 (first AC) · Tags: \*special, geometry

[cthbst's solution](#)

**109.**

659C

[Tanya and Toys](#) · [Tutorial](#)

Quality: 11,961 global accepts · Rating: 1200 · first AC: 2016-04-06 · GNU C++11 (first AC) · Tags: greedy, implementation

[cthbst's solution](#)

**110.**

651B

[Beautiful Paintings](#) · [Tutorial](#)

Quality: 12,224 global accepts · Rating: 1200 · first AC: 2016-03-19 · GNU C++11 (first AC) · Tags: greedy, sortings

[cthbst's solution](#)

**111.**

631B

[Print Check](#) · [Tutorial](#)

Quality: 7,871 global accepts · Rating: 1200 · first AC: 2016-03-04 · GNU C++11 (first AC) · Tags: constructive algorithms, implementation

[cthbst's solution](#)

**112.**

632A

[Grandma Laura and Apples](#) · [Tutorial](#)

Quality: 4,920 global accepts · Rating: 1200 · first AC: 2016-03-01 · GNU C++11 (first AC) · Tags: —

[cthbst's solution](#)

**113.**

606A

[Magic Spheres](#) · [Tutorial](#)

Quality: 8,239 global accepts · Rating: 1200 · first AC: 2015-12-18 · GNU C++11 (first AC) · Tags: implementation

[cthbst's solution](#)

**114.**

474B

[Worms](#) · [Tutorial](#)

Quality: 62,567 global accepts · Rating: 1200 · first AC: 2014-10-06 · GNU C++ (first AC) · Tags: binary search, implementation

[cthbst's solution](#)

**115.**

466A

[Cheap Travel](#) · [Tutorial](#)

Quality: 77,032 global accepts · Rating: 1200 · first AC: 2014-09-12 · GNU C++ (first AC) · Tags: implementation

[cthbst's solution](#)

**116.**

462C

[Appleman and Toastman](#) · [Tutorial](#)

Rating: 1200 · first AC: 2014-08-26 · GNU C++ (first AC) · Tags: implementation, sortings

[cthbst's solution](#)

**117.**

1538C

[Number of Pairs](#) · [Tutorial](#)

Quality: 34,403 global accepts · Rating: 1300 · first AC: 2023-07-25 · last AC: 2024-07-31 · C++20 (GCC 11-64) (first AC) · Tags: binary search, data structures, math, two pointers

[cthbst's solution](#)

**118.**

1070D

[Garbage Disposal](#) · [Tutorial](#)

Quality: 5,236 global accepts · Rating: 1300 · first AC: 2018-10-22 · C++17 (GCC 7-32) (first AC) · Tags: greedy

[cthbst's solution](#)

**119.**

1037C

[Equalize](#) · [Tutorial](#)

Quality: 20,112 global accepts · Rating: 1300 · first AC: 2018-09-02 · C++17 (GCC 7-32) (first AC) · Tags: dp, greedy, strings

[cthbst's solution](#)

**120.**

1037B

[Reach Median](#) · [Tutorial](#)

Quality: 10,878 global accepts · Rating: 1300 · first AC: 2018-09-02 · C++17 (GCC 7-32) (first AC) · Tags: greedy

[cthbst's solution](#)

**121.**

1037A

[Packets](#) · [Tutorial](#)

Quality: 11,831 global accepts · Rating: 1300 · first AC: 2018-09-02 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, math

[cthbst's solution](#)

**122.**

1029A

[Many Equal Substrings](#) · [Tutorial](#)

Quality: 13,436 global accepts · Rating: 1300 · first AC: 2018-08-24 · C++17 (GCC 7-32) (first AC) · Tags: implementation, strings

[cthbst's solution](#)

**123.**

1007A

[Reorder the Array](#) · [Tutorial](#)

Quality: 13,069 global accepts · Rating: 1300 · first AC: 2018-07-13 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, data structures, math, sortings, two pointers

[cthbst's solution](#)

**124.**

982B

[Bus of Characters](#) · [Tutorial](#)

Quality: 8,949 global accepts · Rating: 1300 · first AC: 2018-05-17 · C++17 (GCC 7-32) (first AC) · Tags: data structures, greedy, implementation

[cthbst's solution](#)

**125.**

956A

[Mystical Mosaic](#) · [Tutorial](#)

Rating: 1300 · first AC: 2018-03-24 · C++14 (GCC 6-32) (first AC) · Tags: greedy, implementation

[cthbst's solution](#)

**126.**

932B

[Recursive Queries](#) · [Tutorial](#)

Quality: 9,262 global accepts · Rating: 1300 · first AC: 2018-02-15 · C++14 (GCC 6-32) (first AC) · Tags: binary search, data structures, dfs and similar

[cthbst's solution](#)

**127.**

919C

[Seat Arrangements](#) · [Tutorial](#)

Quality: 9,430 global accepts · Rating: 1300 · first AC: 2018-01-31 · C++14 (GCC 6-32) (first AC) · Tags: brute force, implementation

[cthbst's solution](#)

**128.**

807B

[T-Shirt Hunt](#) · [Tutorial](#)

Quality: 3,667 global accepts · Rating: 1300 · first AC: 2017-05-17 · C++14 (GCC 6-32) (first AC) · Tags: brute force, implementation

[cthbst's solution](#)

**129.**

798B

[Mike and strings](#) · [Tutorial](#)

Quality: 9,211 global accepts · Rating: 1300 · first AC: 2017-04-21 · GNU C++11 (first AC) · Tags: brute force, dp, strings

[cthbst's solution](#)

**130.**

740A

[Alyona and copybooks](#) · [Tutorial](#)

Quality: 9,168 global accepts · Rating: 1300 · first AC: 2017-03-01 · GNU C++11 (first AC) · Tags: brute force, implementation

[cthbst's solution](#)

**131.**

690C1

[Brain Network \(easy\)](#) · [Tutorial](#)

Quality: 3,174 global accepts · Rating: 1300 · first AC: 2016-07-10 · GNU C++11 (first AC) · Tags: —

[cthbst's solution](#)

**132.**

690F1

[Tree of Life \(easy\)](#) · [Tutorial](#)

Quality: 2,422 global accepts · Rating: 1300 · first AC: 2016-07-10 · GNU C++11 (first AC) · Tags: —

[cthbst's solution](#)

**133.**

681B

[Economy Game](#) · [Tutorial](#)

Quality: 9,436 global accepts · Rating: 1300 · first AC: 2016-06-15 · GNU C++11 (first AC) · Tags: brute force

[cthbst's solution](#)

**134.**

659B

[Qualifying Contest](#) · [Tutorial](#)

Quality: 6,624 global accepts · Rating: 1300 · first AC: 2016-04-06 · GNU C++11 (first AC) · Tags: constructive algorithms, sortings

[cthbst's solution](#)

**135.**

621B

[Wet Shark and Bishops](#) · [Tutorial](#)

Quality: 11,615 global accepts · Rating: 1300 · first AC: 2016-03-20 · GNU C++11 (first AC) · Tags: combinatorics, implementation

[cthbst's solution](#)

**136.**

628C

[Bear and String Distance](#) · [Tutorial](#)

Quality: 6,523 global accepts · Rating: 1300 · first AC: 2016-03-01 · GNU C++11 (first AC) · Tags: greedy, strings

[cthbst's solution](#)

**137.**

628B

[New Skateboard](#) · [Tutorial](#)

Quality: 12,060 global accepts · Rating: 1300 · first AC: 2016-03-01 · GNU C++11 (first AC) · Tags: dp

[cthbst's solution](#)

**138.**

598B

[Queries on a String](#) · [Tutorial](#)

Quality: 12,207 global accepts · Rating: 1300 · first AC: 2015-11-16 · GNU C++11 (first AC) · Tags: implementation, strings

[cthbst's solution](#)

**139.**

558B

[Amr and The Large Array](#) · [Tutorial](#)

Quality: 8,361 global accepts · Rating: 1300 · first AC: 2015-07-14 · GNU C++11 (first AC) · Tags: implementation

[cthbst's solution](#)

**140.**

509B

[Painting Pebbles](#) · [Tutorial](#)

Quality: 9,991 global accepts · Rating: 1300 · first AC: 2015-01-31 · GNU C++0x (first AC) · Tags: constructive algorithms, greedy, implementation

[cthbst's solution](#)

**141.**

486B

[OR in Matrix](#) · [Tutorial](#)

Quality: 19,169 global accepts · Rating: 1300 · first AC: 2014-11-11 · GNU C++ (first AC) · Tags: greedy, hashing, implementation  
[cthbst's solution](#)

**142.**

472B

[Design Tutorial: Learn from Life](#) · [Tutorial](#)

Quality: 7,647 global accepts · Rating: 1300 · first AC: 2014-09-28 · GNU C++ (first AC) · Tags: —  
[cthbst's solution](#)

**143.**

462B

[Appleman and Card Game](#) · [Tutorial](#)

Quality: 15,567 global accepts · Rating: 1300 · first AC: 2014-08-26 · GNU C++ (first AC) · Tags: greedy  
[cthbst's solution](#)

**144.**

1195C

[Basketball Exercise](#) · [Tutorial](#)

Quality: 34,843 global accepts · Rating: 1400 · first AC: 2024-06-05 · last AC: 2024-06-05 · C++17 (GCC 7-32) (first AC) · Tags: dp  
[cthbst's solution](#)

**145.**

1110B

[Tape](#) · [Tutorial](#)

Quality: 16,601 global accepts · Rating: 1400 · first AC: 2019-02-07 · C++17 (GCC 7-32) (first AC) · Tags: greedy, sortings  
[cthbst's solution](#)

**146.**

1091C

[New Year and the Sphere Transmission](#) · [Tutorial](#)

Quality: 10,558 global accepts · Rating: 1400 · first AC: 2018-12-30 · C++17 (GCC 7-32) (first AC) · Tags: math, number theory  
[cthbst's solution](#)

**147.**

1009B

[Minimum Ternary String](#) · [Tutorial](#)

Quality: 10,721 global accepts · Rating: 1400 · first AC: 2018-07-14 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation  
[cthbst's solution](#)

**148.**

981C

[Useful Decomposition](#) · [Tutorial](#)

Quality: 6,857 global accepts · Rating: 1400 · first AC: 2018-05-27 · C++17 (GCC 7-32) (first AC) · Tags: implementation, trees  
[cthbst's solution](#)

**149.**

958D1

[Hyperspace Jump \(easy\)](#) · [Tutorial](#)

Quality: 2,233 global accepts · Rating: 1400 · first AC: 2018-04-14 · C++17 (GCC 7-32) (first AC) · Tags: expression parsing, math  
[cthbst's solution](#)

**150.**

958A1

[Death Stars \(easy\)](#) · [Tutorial](#)

Quality: 1,854 global accepts · Rating: 1400 · first AC: 2018-04-14 · C++17 (GCC 7-32) (first AC) · Tags: implementation  
[cthbst's solution](#)

**151.**

120E

[Put Knight!](#) · [Tutorial](#)

Quality: 2,963 global accepts · Rating: 1400 · first AC: 2017-07-12 · C++14 (GCC 6-32) (first AC) · Tags: games, math  
[cthbst's solution](#)

**152.**

799B

[T-shirt buying](#) · [Tutorial](#)

Quality: 10,177 global accepts · Rating: 1400 · first AC: 2017-05-11 · C++14 (GCC 6-32) (first AC) · Tags: data structures, implementation

[cthbst's solution](#)

**153.**

804B

[Minimum number of steps](#) · [Tutorial](#)

Quality: 10,163 global accepts · Rating: 1400 · first AC: 2017-05-04 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, greedy, implementation, math

[cthbst's solution](#)

**154.**

803A

[Maximal Binary Matrix](#) · [Tutorial](#)

Quality: 5,359 global accepts · Rating: 1400 · first AC: 2017-04-28 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms

[cthbst's solution](#)

**155.**

287C

[Lucky Permutation](#) · [Tutorial](#)

Rating: 1400 · first AC: 2017-03-15 · GNU C++11 (first AC) · Tags: constructive algorithms, greedy, implementation, math

[cthbst's solution](#)

**156.**

745B

[Hongcow Solves A Puzzle](#) · [Tutorial](#)

Quality: 3,878 global accepts · Rating: 1400 · first AC: 2016-12-17 · GNU C++11 (first AC) · Tags: implementation

[cthbst's solution](#)

**157.**

719B

[Anatoly and Cockroaches](#) · [Tutorial](#)

Quality: 8,819 global accepts · Rating: 1400 · first AC: 2016-09-23 · GNU C++11 (first AC) · Tags: greedy

[cthbst's solution](#)

**158.**

699C

[Vacations](#) · [Tutorial](#)

Rating: 1400 · first AC: 2016-07-19 · GNU C++11 (first AC) · Tags: brute force, dp

[cthbst's solution](#)

**159.**

534B

[Covered Path](#) · [Tutorial](#)

Quality: 11,347 global accepts · Rating: 1400 · first AC: 2016-04-12 · GNU C++11 (first AC) · Tags: dp, greedy, math

[cthbst's solution](#)

**160.**

507B

[Amr and Pins](#) · [Tutorial](#)

Quality: 26,686 global accepts · Rating: 1400 · first AC: 2016-03-20 · GNU C++11 (first AC) · Tags: geometry, math

[cthbst's solution](#)

**161.**

650A

[Watchmen](#) · [Tutorial](#)

Quality: 16,641 global accepts · Rating: 1400 · first AC: 2016-03-19 · GNU C++11 (first AC) · Tags: data structures, geometry, math

[cthbst's solution](#)

**162.**

632B

[Alice, Bob, Two Teams](#) · [Tutorial](#)

Quality: 4,391 global accepts · Rating: 1400 · first AC: 2016-03-01 · GNU C++11 (first AC) · Tags: brute force, constructive algorithms

[cthbst's solution](#)

**163.**

602B

[Approximating a Constant Range](#) · [Tutorial](#)

Quality: 12,079 global accepts · Rating: 1400 · first AC: 2015-12-05 · GNU C++11 (first AC) · Tags: dp, implementation, two pointers

[cthbst's solution](#)

**164.**

505B

[Mr. Kitayuta's Colorful Graph](#) · [Tutorial](#)

Quality: 14,983 global accepts · Rating: 1400 · first AC: 2015-01-18 · GNU C++ (first AC) · Tags: dfs and similar, dp, dsu, graphs

[cthbst's solution](#)

**165.**

480A

[Exams](#) · [Tutorial](#)

Rating: 1400 · first AC: 2014-10-19 · GNU C++ (first AC) · Tags: greedy, sortings

[cthbst's solution](#)

**166.**

475B

[Strongly Connected City](#) · [Tutorial](#)

Quality: 9,249 global accepts · Rating: 1400 · first AC: 2014-10-05 · GNU C++ (first AC) · Tags: brute force, dfs and similar, graphs, implementation

[cthbst's solution](#)

**167.**

472C

[Design Tutorial: Make It Nondeterministic](#) · [Tutorial](#)

Quality: 6,517 global accepts · Rating: 1400 · first AC: 2014-09-28 · GNU C++ (first AC) · Tags: greedy

[cthbst's solution](#)

**168.**

1999G1

[Ruler \(easy version\)](#) · [Tutorial](#)

Quality: 14,528 global accepts · Rating: 1500 · first AC: 2025-07-03 · C++20 (GCC 13-64) (first AC) · Tags: binary search, interactive

[cthbst's solution](#)

**169.**

1136C

[Nastya Is Transposing Matrices](#) · [Tutorial](#)

Quality: 8,029 global accepts · Rating: 1500 · first AC: 2019-03-11 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, sortings

[cthbst's solution](#)

**170.**

1110C

[Meaningless Operations](#) · [Tutorial](#)

Quality: 10,014 global accepts · Rating: 1500 · first AC: 2019-02-07 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, math, number theory

[cthbst's solution](#)

**171.**

1070F

[Debate](#) · [Tutorial](#)

Quality: 3,851 global accepts · Rating: 1500 · first AC: 2018-10-22 · C++17 (GCC 7-32) (first AC) · Tags: greedy

[cthbst's solution](#)

**172.**

1070H

[BerOS File Suggestion](#) · [Tutorial](#)

Quality: 3,854 global accepts · Rating: 1500 · first AC: 2018-10-22 · C++17 (GCC 7-32) (first AC) · Tags: brute force, implementation

[cthbst's solution](#)

**173.**

1054C

[Candies Distribution](#) · [Tutorial](#)

Quality: 4,489 global accepts · Rating: 1500 · first AC: 2018-10-19 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, implementation

[cthbst's solution](#)

**174.**

982C

[Cut 'em all!](#) · [Tutorial](#)

Quality: 15,864 global accepts · Rating: 1500 · first AC: 2018-05-17 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, dp, graphs, greedy, trees

[cthbst's solution](#)

**175.**

958F1

[Lightsabers \(easy\)](#) · [Tutorial](#)

Quality: 1,816 global accepts · Rating: 1500 · first AC: 2018-04-14 · C++17 (GCC 7-32) (first AC) · Tags: implementation

[cthbst's solution](#)

**176.**

930A

[Peculiar apple-tree](#) · [Tutorial](#)

Quality: 8,388 global accepts · Rating: 1500 · first AC: 2018-03-04 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, graphs, trees

[cthbst's solution](#)

**177.**

891A

[Pride](#) · [Tutorial](#)

Quality: 14,283 global accepts · Rating: 1500 · first AC: 2017-11-17 · C++14 (GCC 6-32) (first AC) · Tags: brute force, dp, greedy, math, number theory

[cthbst's solution](#)

**178.**

873B

[Balanced Substring](#) · [Tutorial](#)

Quality: 9,110 global accepts · Rating: 1500 · first AC: 2017-10-12 · C++14 (GCC 6-32) (first AC) · Tags: dp, implementation

[cthbst's solution](#)

**179.**

863B

[Kayaking](#) · [Tutorial](#)

Quality: 10,936 global accepts · Rating: 1500 · first AC: 2017-09-21 · C++14 (GCC 6-32) (first AC) · Tags: brute force, greedy, sortings

[cthbst's solution](#)

**180.**

853A

[Planning](#) · [Tutorial](#)

Quality: 6,191 global accepts · Rating: 1500 · first AC: 2017-09-06 · C++14 (GCC 6-32) (first AC) · Tags: greedy

[cthbst's solution](#)

**181.**

846A

[Curriculum Vitae](#) · [Tutorial](#)

Quality: 4,686 global accepts · Rating: 1500 · first AC: 2017-09-05 · C++14 (GCC 6-32) (first AC) · Tags: brute force, implementation

[cthbst's solution](#)

**182.**

354A

[Vasya and Robot](#) · [Tutorial](#)

Quality: 5,658 global accepts · Rating: 1500 · first AC: 2017-03-22 · GNU C++11 (first AC) · Tags: brute force, greedy, math

[cthbst's solution](#)

**183.**

745C

[Hongcow Builds A Nation](#) · [Tutorial](#)

Rating: 1500 · first AC: 2016-12-17 · GNU C++11 (first AC) · Tags: constructive algorithms, dfs and similar, graphs

[cthbst's solution](#)

**184.**

724B

[Batch Sort](#) · [Tutorial](#)

Quality: 4,243 global accepts · Rating: 1500 · first AC: 2016-10-08 · GNU C++11 (first AC) · Tags: brute force, greedy, implementation, math

[cthbst's solution](#)

**185.**

701C

[They Are Everywhere](#) · [Tutorial](#)

Quality: 19,799 global accepts · Rating: 1500 · first AC: 2016-07-22 · GNU C++11 (first AC) · Tags: binary search, strings, two pointers

[cthbst's solution](#)

**186.**

697C

[Lorenzo Von Matterhorn](#) · [Tutorial](#)

Rating: 1500 · first AC: 2016-07-14 · GNU C++11 (first AC) · Tags: brute force, data structures, implementation, trees

[cthbst's solution](#)

**187.**

690C2

[Brain Network \(medium\)](#) · [Tutorial](#)

Quality: 5,011 global accepts · Rating: 1500 · first AC: 2016-07-10 · GNU C++11 (first AC) · Tags: dfs and similar, graphs, trees

[cthbst's solution](#)

**188.**

659D

[Bicycle Race](#) · [Tutorial](#)

Quality: 6,710 global accepts · Rating: 1500 · first AC: 2016-04-06 · GNU C++11 (first AC) · Tags: geometry, implementation, math

[cthbst's solution](#)

**189.**

620C

[Pearls in a Row](#) · [Tutorial](#)

Quality: 7,874 global accepts · Rating: 1500 · first AC: 2016-01-21 · GNU C++11 (first AC) · Tags: greedy

[cthbst's solution](#)

**190.**

608B

[Hamming Distance Sum](#) · [Tutorial](#)

Quality: 7,464 global accepts · Rating: 1500 · first AC: 2016-01-13 · GNU C++11 (first AC) · Tags: combinatorics, strings

[cthbst's solution](#)

**191.**

609C

[Load Balancing](#) · [Tutorial](#)

Quality: 7,398 global accepts · Rating: 1500 · first AC: 2016-01-11 · GNU C++11 (first AC) · Tags: implementation, math

[cthbst's solution](#)

**192.**

599B

[Spongebob and Joke](#) · [Tutorial](#)

Quality: 4,578 global accepts · Rating: 1500 · first AC: 2015-11-27 · GNU C++11 (first AC) · Tags: implementation

[cthbst's solution](#)

**193.**

553A

[Kyoya and Colored Balls](#) · [Tutorial](#)

Quality: 9,835 global accepts · Rating: 1500 · first AC: 2015-07-13 · last AC: 2015-07-13 · GNU C++11 (first AC) · Tags: combinatorics, dp, math

[cthbst's solution](#)

**194.**

510B

[Fox And Two Dots](#) · [Tutorial](#)

Quality: 16,210 global accepts · Rating: 1500 · first AC: 2015-02-02 · GNU C++0x (first AC) · Tags: dfs and similar

[cthbst's solution](#)

**195.**

490B

[Queue](#) · [Tutorial](#)

Quality: 6,424 global accepts · Rating: 1500 · first AC: 2014-11-23 · GNU C++ (first AC) · Tags: dsu, implementation

[cthbst's solution](#)

**196.**

2094F

[Trulimero Trulicina](#) · [Tutorial](#)

Quality: 11,415 global accepts · Rating: 1600 · first AC: 2025-06-19 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms

[cthbst's solution](#)

**197.**

1175C

[Electrification](#) · [Tutorial](#)

Quality: 7,261 global accepts · Rating: 1600 · first AC: 2024-07-03 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, greedy

[cthbst's solution](#)

**198.**

987D

[Fair](#) · [Tutorial](#)

Rating: 1600 · first AC: 2024-01-31 · last AC: 2024-02-18 · C++17 (GCC 7-32) (first AC) · Tags: graphs, shortest paths

[cthbst's solution](#)

**199.**

1029C

[Maximal Intersection](#) · [Tutorial](#)

Quality: 8,276 global accepts · Rating: 1600 · first AC: 2018-08-24 · C++17 (GCC 7-32) (first AC) · Tags: greedy, math, sortings

[cthbst's solution](#)

**200.**

1025B

[Weakened Common Divisor](#) · [Tutorial](#)

Quality: 8,509 global accepts · Rating: 1600 · first AC: 2018-08-19 · C++17 (GCC 7-32) (first AC) · Tags: brute force, greedy, number theory

[cthbst's solution](#)

**201.**

1025C

[Plasticine zebra](#) · [Tutorial](#)

Quality: 6,491 global accepts · Rating: 1600 · first AC: 2018-08-19 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, implementation

[cthbst's solution](#)

**202.**

1027C

[Minimum Value Rectangle](#) · [Tutorial](#)

Quality: 7,152 global accepts · Rating: 1600 · first AC: 2018-08-18 · C++17 (GCC 7-32) (first AC) · Tags: greedy

[cthbst's solution](#)

**203.**

1017C

[The Phone Number](#) · [Tutorial](#)

Quality: 6,471 global accepts · Rating: 1600 · first AC: 2018-08-08 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy

[cthbst's solution](#)

**204.**

1006E

[Military Problem](#) · [Tutorial](#)

Quality: 11,626 global accepts · Rating: 1600 · first AC: 2018-07-16 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, graphs, trees

[cthbst's solution](#)

**205.**

986A

[Fair](#) · [Tutorial](#)

Quality: 8,334 global accepts · Rating: 1600 · first AC: 2018-05-29 · last AC: 2018-05-30 · C++17 (GCC 7-32) (first AC) · Tags: graphs, greedy, number theory, shortest paths

[cthbst's solution](#)

**206.**

958E1

[Guard Duty \(easy\)](#) · [Tutorial](#)

Quality: 1,783 global accepts · Rating: 1600 · first AC: 2018-04-14 · C++14 (GCC 6-32) (first AC) · Tags: brute force, geometry, greedy, math  
[cthbst's solution](#)

**207.**

956B

[Three-level Laser](#) · [Tutorial](#)

Rating: 1600 · first AC: 2018-03-24 · C++14 (GCC 6-32) (first AC) · Tags: binary search, greedy, two pointers

[cthbst's solution](#)

**208.**

947B

[Producing Snow](#) · [Tutorial](#)

Rating: 1600 · first AC: 2018-03-10 · C++14 (GCC 6-32) (first AC) · Tags: binary search, data structures, implementation

[cthbst's solution](#)

**209.**

930B

[Game with String](#) · [Tutorial](#)

Quality: 3,114 global accepts · Rating: 1600 · first AC: 2018-03-04 · C++14 (GCC 6-32) (first AC) · Tags: implementation, probabilities, strings

[cthbst's solution](#)

**210.**

878A

[Short Program](#) · [Tutorial](#)

Quality: 5,992 global accepts · Rating: 1600 · first AC: 2017-10-26 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, constructive algorithms

[cthbst's solution](#)

**211.**

873C

[Strange Game On Matrix](#) · [Tutorial](#)

Quality: 3,610 global accepts · Rating: 1600 · first AC: 2017-10-12 · C++14 (GCC 6-32) (first AC) · Tags: greedy, two pointers

[cthbst's solution](#)

**212.**

860B

[Polycarp's phone book](#) · [Tutorial](#)

Rating: 1600 · first AC: 2017-09-17 · C++14 (GCC 6-32) (first AC) · Tags: brute force, data structures, hashing, implementation, strings

[cthbst's solution](#)

**213.**

856A

[Set Theory](#) · [Tutorial](#)

Quality: 1,622 global accepts · Rating: 1600 · first AC: 2017-09-10 · C++14 (GCC 6-32) (first AC) · Tags: brute force, constructive algorithms

[cthbst's solution](#)

**214.**

848A

[From Y to Y](#) · [Tutorial](#)

Quality: 5,346 global accepts · Rating: 1600 · first AC: 2017-09-01 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms

[cthbst's solution](#)

**215.**

814C

[An impassioned circulation of affection](#) · [Tutorial](#)

Quality: 7,735 global accepts · Rating: 1600 · first AC: 2017-06-07 · C++14 (GCC 6-32) (first AC) · Tags: brute force, dp, strings, two pointers

[cthbst's solution](#)

**216.**

793B

[Igor and his way to work](#) · [Tutorial](#)

Quality: 4,829 global accepts · Rating: 1600 · first AC: 2017-04-23 · GNU C++11 (first AC) · Tags: dfs and similar, graphs, implementation, shortest paths

[cthbst's solution](#)

**217.**

781A

[Andryusha and Colored Balloons](#) · [Tutorial](#)

Rating: 1600 · first AC: 2017-03-05 · GNU C++11 (first AC) · Tags: brute force, constructive algorithms, dfs and similar, graphs, greedy, trees  
[cthbst's solution](#)

**218.**

750C

[New Year and Rating](#) · [Tutorial](#)

Quality: 6,991 global accepts · Rating: 1600 · first AC: 2016-12-30 · GNU C++11 (first AC) · Tags: binary search, greedy, math  
[cthbst's solution](#)

**219.**

723D

[Lakes in Berland](#) · [Tutorial](#)

Quality: 7,505 global accepts · Rating: 1600 · first AC: 2016-10-03 · GNU C++11 (first AC) · Tags: dfs and similar, dsu, graphs, greedy, implementation  
[cthbst's solution](#)

**220.**

723C

[Polycarp at the Radio](#) · [Tutorial](#)

Quality: 5,217 global accepts · Rating: 1600 · first AC: 2016-10-03 · GNU C++11 (first AC) · Tags: greedy  
[cthbst's solution](#)

**221.**

712C

[Memory and De-Evolution](#) · [Tutorial](#)

Quality: 6,204 global accepts · Rating: 1600 · first AC: 2016-09-10 · GNU C++11 (first AC) · Tags: greedy, math  
[cthbst's solution](#)

**222.**

682C

[Alyona and the Tree](#) · [Tutorial](#)

Quality: 8,083 global accepts · Rating: 1600 · first AC: 2016-06-17 · GNU C++11 (first AC) · Tags: dfs and similar, dp, graphs, trees  
[cthbst's solution](#)

**223.**

681C

[Heap Operations](#) · [Tutorial](#)

Quality: 9,842 global accepts · Rating: 1600 · first AC: 2016-06-15 · GNU C++11 (first AC) · Tags: constructive algorithms, data structures, greedy  
[cthbst's solution](#)

**224.**

534C

[Polycarpus' Dice](#) · [Tutorial](#)

Quality: 5,275 global accepts · Rating: 1600 · first AC: 2016-04-12 · GNU C++11 (first AC) · Tags: math  
[cthbst's solution](#)

**225.**

659E

[New Reform](#) · [Tutorial](#)

Quality: 7,992 global accepts · Rating: 1600 · first AC: 2016-04-06 · GNU C++11 (first AC) · Tags: data structures, dfs and similar, dsu, graphs, greedy  
[cthbst's solution](#)

**226.**

607A

[Chain Reaction](#) · [Tutorial](#)

Quality: 10,816 global accepts · Rating: 1600 · first AC: 2016-01-13 · GNU C++11 (first AC) · Tags: binary search, dp  
[cthbst's solution](#)

**227.**

606C

[Sorting Railway Cars](#) · [Tutorial](#)

Rating: 1600 · first AC: 2015-12-18 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**228.**

599C

[Day at the Beach](#) · [Tutorial](#)

Quality: 5,076 global accepts · Rating: 1600 · first AC: 2015-11-27 · GNU C++11 (first AC) · Tags: sortings

[cthbst's solution](#)

**229.**

597B

[Restaurant](#) · [Tutorial](#)

Quality: 5,667 global accepts · Rating: 1600 · first AC: 2015-11-16 · GNU C++11 (first AC) · Tags: dp, greedy, sortings

[cthbst's solution](#)

**230.**

597A

[Divisibility](#) · [Tutorial](#)

Quality: 4,933 global accepts · Rating: 1600 · first AC: 2015-11-16 · GNU C++11 (first AC) · Tags: math

[cthbst's solution](#)

**231.**

510C

[Fox And Names](#) · [Tutorial](#)

Quality: 22,173 global accepts · Rating: 1600 · first AC: 2015-02-03 · GNU C++0x (first AC) · Tags: dfs and similar, graphs, sortings

[cthbst's solution](#)

**232.**

500B

[New Year Permutation](#) · [Tutorial](#)

Quality: 9,601 global accepts · Rating: 1600 · first AC: 2014-12-30 · GNU C++ (first AC) · Tags: dfs and similar, dsu, graphs, greedy, math, sortings

[cthbst's solution](#)

**233.**

500C

[New Year Book Reading](#) · [Tutorial](#)

Quality: 6,032 global accepts · Rating: 1600 · first AC: 2014-12-30 · GNU C++ (first AC) · Tags: constructive algorithms, greedy, implementation, math

[cthbst's solution](#)

**234.**

477A

[Dreamoon and Sums](#) · [Tutorial](#)

Rating: 1600 · first AC: 2014-10-12 · GNU C++ (first AC) · Tags: math

[cthbst's solution](#)

**235.**

1091D

[New Year and the Permutation Concatenation](#) · [Tutorial](#)

Quality: 7,477 global accepts · Rating: 1700 · first AC: 2018-12-30 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp, math

[cthbst's solution](#)

**236.**

1073D

[Berland Fair](#) · [Tutorial](#)

Quality: 6,722 global accepts · Rating: 1700 · first AC: 2018-10-27 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, data structures, greedy

[cthbst's solution](#)

**237.**

1027D

[Mouse Hunt](#) · [Tutorial](#)

Quality: 8,368 global accepts · Rating: 1700 · first AC: 2018-08-18 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, graphs

[cthbst's solution](#)

**238.**

1023D

[Array Restoration](#) · [Tutorial](#)

Quality: 4,282 global accepts · Rating: 1700 · first AC: 2018-08-17 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, data structures  
[cthbst's solution](#)

**239.**

1019A

[Elections](#) · [Tutorial](#)

Quality: 4,857 global accepts · Rating: 1700 · first AC: 2018-08-11 · C++17 (GCC 7-32) (first AC) · Tags: brute force, greedy  
[cthbst's solution](#)

**240.**

1006D

[Two Strings Swaps](#) · [Tutorial](#)

Quality: 6,477 global accepts · Rating: 1700 · first AC: 2018-07-16 · C++17 (GCC 7-32) (first AC) · Tags: implementation  
[cthbst's solution](#)

**241.**

1009C

[Annoying Present](#) · [Tutorial](#)

Quality: 5,557 global accepts · Rating: 1700 · first AC: 2018-07-14 · C++17 (GCC 7-32) (first AC) · Tags: greedy, math  
[cthbst's solution](#)

**242.**

1009D

[Relatively Prime Graph](#) · [Tutorial](#)

Quality: 6,658 global accepts · Rating: 1700 · first AC: 2018-07-14 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, graphs, greedy, math  
[cthbst's solution](#)

**243.**

983A

[Finite or not?](#) · [Tutorial](#)

Quality: 4,780 global accepts · Rating: 1700 · first AC: 2018-05-15 · C++17 (GCC 7-32) (first AC) · Tags: implementation, math  
[cthbst's solution](#)

**244.**

956C

[Riverside Curio](#) · [Tutorial](#)

Rating: 1700 · first AC: 2018-03-24 · C++14 (GCC 6-32) (first AC) · Tags: data structures, dp, greedy, implementation  
[cthbst's solution](#)

**245.**

947A

[Primal Sport](#) · [Tutorial](#)

Rating: 1700 · first AC: 2018-03-10 · C++14 (GCC 6-32) (first AC) · Tags: brute force, math, number theory  
[cthbst's solution](#)

**246.**

919D

[Substring](#) · [Tutorial](#)

Quality: 12,252 global accepts · Rating: 1700 · first AC: 2018-01-31 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, dp, graphs  
[cthbst's solution](#)

**247.**

850A

[Five Dimensional Points](#) · [Tutorial](#)

Quality: 3,381 global accepts · Rating: 1700 · first AC: 2017-09-04 · C++14 (GCC 6-32) (first AC) · Tags: brute force, geometry, math  
[cthbst's solution](#)

**248.**

578A

[A Problem about Polyline](#) · [Tutorial](#)

Quality: 4,955 global accepts · Rating: 1700 · first AC: 2017-07-12 · C++14 (GCC 6-32) (first AC) · Tags: geometry, math  
[cthbst's solution](#)

**249.**

827A

[String Reconstruction](#) · [Tutorial](#)

Quality: 4,332 global accepts · Rating: 1700 · first AC: 2017-07-11 · C++14 (GCC 6-32) (first AC) · Tags: data structures, greedy, sortings, strings

[cthbst's solution](#)

## 250.

126B

[Password](#) · [Tutorial](#)

Quality: 24,773 global accepts · Rating: 1700 · first AC: 2017-07-10 · C++14 (GCC 6-32) (first AC) · Tags: binary search, dp, hashing, string suffix structures, strings

[cthbst's solution](#)

## 251.

807C

[Success Rate](#) · [Tutorial](#)

Rating: 1700 · first AC: 2017-05-17 · C++14 (GCC 6-32) (first AC) · Tags: binary search, math

[cthbst's solution](#)

## 252.

798C

[Mike and gcd problem](#) · [Tutorial](#)

Quality: 6,370 global accepts · Rating: 1700 · first AC: 2017-04-21 · GNU C++11 (first AC) · Tags: dp, greedy, number theory

[cthbst's solution](#)

## 253.

287B

[Pipeline](#) · [Tutorial](#)

Quality: 11,542 global accepts · Rating: 1700 · first AC: 2017-03-15 · GNU C++11 (first AC) · Tags: binary search, math

[cthbst's solution](#)

## 254.

740C

[Alyona and mex](#) · [Tutorial](#)

Rating: 1700 · first AC: 2017-03-01 · GNU C++11 (first AC) · Tags: constructive algorithms

[cthbst's solution](#)

## 255.

765D

[Artsem and Saunders](#) · [Tutorial](#)

Quality: 2,600 global accepts · Rating: 1700 · first AC: 2017-02-22 · GNU C++11 (first AC) · Tags: constructive algorithms, dsu, math

[cthbst's solution](#)

## 256.

719C

[Efim and Strange Grade](#) · [Tutorial](#)

Rating: 1700 · first AC: 2016-09-23 · GNU C++11 (first AC) · Tags: dp, implementation, math

[cthbst's solution](#)

## 257.

699D

[Fix a Tree](#) · [Tutorial](#)

Rating: 1700 · first AC: 2016-07-19 · GNU C++11 (first AC) · Tags: constructive algorithms, dfs and similar, dsu, graphs, trees

[cthbst's solution](#)

## 258.

697D

[Puzzles](#) · [Tutorial](#)

Rating: 1700 · first AC: 2016-07-14 · GNU C++11 (first AC) · Tags: —

[cthbst's solution](#)

## 259.

690B1

[Recover Polygon \(easy\)](#) · [Tutorial](#)

Quality: 1,010 global accepts · Rating: 1700 · first AC: 2016-07-10 · GNU C++11 (first AC) · Tags: —

[cthbst's solution](#)

**260.**

507C

[Guess Your Way Out!](#) · [Tutorial](#)

Quality: 4,560 global accepts · Rating: 1700 · first AC: 2016-03-21 · GNU C++11 (first AC) · Tags: implementation, math, trees  
[cthbst's solution](#)

**261.**

621C

[Wet Shark and Flowers](#) · [Tutorial](#)

Quality: 6,242 global accepts · Rating: 1700 · first AC: 2016-03-20 · GNU C++11 (first AC) · Tags: combinatorics, math, number theory, probabilities  
[cthbst's solution](#)

**262.**

644B

[Processing Queries](#) · [Tutorial](#)

Quality: 2,845 global accepts · Rating: 1700 · first AC: 2016-03-16 · GNU C++11 (first AC) · Tags: \*special, constructive algorithms, data structures, two pointers  
[cthbst's solution](#)

**263.**

631C

[Report](#) · [Tutorial](#)

Quality: 4,443 global accepts · Rating: 1700 · first AC: 2016-03-04 · GNU C++11 (first AC) · Tags: data structures, sortings  
[cthbst's solution](#)

**264.**

632C

[The Smallest String Concatenation](#) · [Tutorial](#)

Quality: 10,436 global accepts · Rating: 1700 · first AC: 2016-03-01 · GNU C++11 (first AC) · Tags: sortings, strings  
[cthbst's solution](#)

**265.**

622C

[Not Equal on a Segment](#) · [Tutorial](#)

Quality: 7,524 global accepts · Rating: 1700 · first AC: 2016-03-01 · GNU C++11 (first AC) · Tags: data structures, implementation  
[cthbst's solution](#)

**266.**

606D

[Lazy Student](#) · [Tutorial](#)

Rating: 1700 · first AC: 2015-12-18 · GNU C++11 (first AC) · Tags: graphs  
[cthbst's solution](#)

**267.**

596C

[Wilbur and Points](#) · [Tutorial](#)

Quality: 2,335 global accepts · Rating: 1700 · first AC: 2015-11-27 · GNU C++11 (first AC) · Tags: combinatorics, greedy, sortings  
[cthbst's solution](#)

**268.**

498A

[Crazy Town](#) · [Tutorial](#)

Quality: 6,876 global accepts · Rating: 1700 · first AC: 2014-12-25 · GNU C++ (first AC) · Tags: geometry  
[cthbst's solution](#)

**269.**

490C

[Hacking Cypher](#) · [Tutorial](#)

Quality: 9,472 global accepts · Rating: 1700 · first AC: 2014-11-23 · GNU C++ (first AC) · Tags: brute force, math, number theory, strings  
[cthbst's solution](#)

**270.**

486C

[Palindrome Transformation](#) · [Tutorial](#)

Quality: 12,371 global accepts · Rating: 1700 · first AC: 2014-11-11 · GNU C++ (first AC) · Tags: brute force, greedy, implementation

[cthbst's solution](#)

**271.**

479D

[Long Jumps](#) · [Tutorial](#)

Quality: 5,010 global accepts · Rating: 1700 · first AC: 2014-10-20 · GNU C++ (first AC) · Tags: binary search, greedy, implementation

[cthbst's solution](#)

**272.**

474D

[Flowers](#) · [Tutorial](#)

Quality: 30,625 global accepts · Rating: 1700 · first AC: 2014-10-06 · GNU C++ (first AC) · Tags: dp

[cthbst's solution](#)

**273.**

1250J

[The Parade](#) · [Tutorial](#)

Quality: 3,244 global accepts · Rating: 1800 · first AC: 2021-06-19 · last AC: 2021-06-20 · C++17 (GCC 7-32) (first AC) · Tags: binary search, greedy

[cthbst's solution](#)

**274.**

1136D

[Nastya Is Buying Lunch](#) · [Tutorial](#)

Quality: 4,001 global accepts · Rating: 1800 · first AC: 2019-03-11 · C++17 (GCC 7-32) (first AC) · Tags: greedy

[cthbst's solution](#)

**275.**

1073C

[Vasya and Robot](#) · [Tutorial](#)

Quality: 5,437 global accepts · Rating: 1800 · first AC: 2018-10-27 · C++17 (GCC 7-32) (first AC) · Tags: binary search, two pointers

[cthbst's solution](#)

**276.**

986B

[Petr and Permutations](#) · [Tutorial](#)

Quality: 5,054 global accepts · Rating: 1800 · first AC: 2018-05-29 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, math

[cthbst's solution](#)

**277.**

983B

[XOR-pyramid](#) · [Tutorial](#)

Quality: 6,309 global accepts · Rating: 1800 · first AC: 2018-05-15 · C++17 (GCC 7-32) (first AC) · Tags: dp

[cthbst's solution](#)

**278.**

958F2

[Lightsabers \(medium\)](#) · [Tutorial](#)

Quality: 1,449 global accepts · Rating: 1800 · first AC: 2018-04-14 · C++17 (GCC 7-32) (first AC) · Tags: binary search, two pointers

[cthbst's solution](#)

**279.**

947C

[Perfect Security](#) · [Tutorial](#)

Rating: 1800 · first AC: 2018-03-10 · C++14 (GCC 6-32) (first AC) · Tags: data structures, greedy, strings, trees

[cthbst's solution](#)

**280.**

933A

[A Twisty Movement](#) · [Tutorial](#)

Quality: 5,401 global accepts · Rating: 1800 · first AC: 2018-02-14 · C++14 (GCC 6-32) (first AC) · Tags: dp

[cthbst's solution](#)

**281.**

873D

[Merge Sort](#) · [Tutorial](#)

Quality: 4,032 global accepts · Rating: 1800 · first AC: 2017-10-12 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, divide and

conquer

[cthbst's solution](#)

**282.**

863D

[Yet Another Array Queries Problem](#) · [Tutorial](#)

Quality: 3,814 global accepts · Rating: 1800 · first AC: 2017-09-21 · C++14 (GCC 6-32) (first AC) · Tags: data structures, implementation

[cthbst's solution](#)

**283.**

863C

[1-2-3](#) · [Tutorial](#)

Quality: 2,716 global accepts · Rating: 1800 · first AC: 2017-09-21 · C++14 (GCC 6-32) (first AC) · Tags: graphs, implementation

[cthbst's solution](#)

**284.**

846F

[Random Query](#) · [Tutorial](#)

Quality: 2,657 global accepts · Rating: 1800 · first AC: 2017-09-05 · C++14 (GCC 6-32) (first AC) · Tags: data structures, math, probabilities, two pointers

[cthbst's solution](#)

**285.**

846C

[Four Segments](#) · [Tutorial](#)

Quality: 2,968 global accepts · Rating: 1800 · first AC: 2017-09-05 · C++14 (GCC 6-32) (first AC) · Tags: brute force, data structures, dp

[cthbst's solution](#)

**286.**

846B

[Math Show](#) · [Tutorial](#)

Quality: 2,839 global accepts · Rating: 1800 · first AC: 2017-09-05 · C++14 (GCC 6-32) (first AC) · Tags: brute force, greedy

[cthbst's solution](#)

**287.**

623A

[Graph and String](#) · [Tutorial](#)

Quality: 4,789 global accepts · Rating: 1800 · first AC: 2017-07-13 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, graphs

[cthbst's solution](#)

**288.**

827B

[High Load](#) · [Tutorial](#)

Quality: 3,697 global accepts · Rating: 1800 · first AC: 2017-07-11 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, greedy, implementation, trees

[cthbst's solution](#)

**289.**

794C

[Naming Company](#) · [Tutorial](#)

Quality: 3,327 global accepts · Rating: 1800 · first AC: 2017-05-13 · C++14 (GCC 6-32) (first AC) · Tags: games, greedy, sortings

[cthbst's solution](#)

**290.**

799C

[Fountains](#) · [Tutorial](#)

Quality: 4,054 global accepts · Rating: 1800 · first AC: 2017-05-11 · C++14 (GCC 6-32) (first AC) · Tags: binary search, data structures, implementation

[cthbst's solution](#)

**291.**

800B

[Volatile Kite](#) · [Tutorial](#)

Rating: 1800 · first AC: 2017-04-17 · GNU C++11 (first AC) · Tags: geometry

[cthbst's solution](#)

**292.**

800A

[Voltage Keepsake](#) · [Tutorial](#)

Rating: 1800 · first AC: 2017-04-17 · GNU C++11 (first AC) · Tags: binary search, greedy

[cthbst's solution](#)

**293.**

724C

[Ray Tracing](#) · [Tutorial](#)

Quality: 2,281 global accepts · Rating: 1800 · first AC: 2016-10-08 · GNU C++11 (first AC) · Tags: greedy, hashing, implementation, math, number theory, sortings

[cthbst's solution](#)

**294.**

690D2

[The Wall \(medium\)](#) · [Tutorial](#)

Quality: 1,461 global accepts · Rating: 1800 · first AC: 2016-07-10 · GNU C++11 (first AC) · Tags: combinatorics

[cthbst's solution](#)

**295.**

1245D

[Shichikuji and Power Grid](#) · [Tutorial](#)

Quality: 9,605 global accepts · Rating: 1900 · first AC: 2024-03-19 · C++17 (GCC 7-32) (first AC) · Tags: dsu, graphs, greedy, shortest paths, trees

[cthbst's solution](#)

**296.**

222E

[Decoding Genome](#) · [Tutorial](#)

Quality: 3,571 global accepts · Rating: 1900 · first AC: 2023-05-18 · C++20 (GCC 11-64) (first AC) · Tags: dp, matrices

[cthbst's solution](#)

**297.**

1593D2

[Half of Same](#) · [Tutorial](#)

Quality: 5,569 global accepts · Rating: 1900 · first AC: 2022-05-03 · last AC: 2022-05-03 · C++17 (GCC 7-32) (first AC) · Tags: brute force, math, number theory

[cthbst's solution](#)

**298.**

1054D

[Changing Array](#) · [Tutorial](#)

Quality: 2,415 global accepts · Rating: 1900 · first AC: 2018-10-19 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation

[cthbst's solution](#)

**299.**

981D

[Bookshelves](#) · [Tutorial](#)

Quality: 3,549 global accepts · Rating: 1900 · first AC: 2018-05-27 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, dp, greedy

[cthbst's solution](#)

**300.**

982D

[Shark](#) · [Tutorial](#)

Quality: 2,518 global accepts · Rating: 1900 · first AC: 2018-05-17 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, dsu, trees

[cthbst's solution](#)

**301.**

930C

[Teodor is not a liar!](#) · [Tutorial](#)

Quality: 2,374 global accepts · Rating: 1900 · first AC: 2018-03-04 · C++14 (GCC 6-32) (first AC) · Tags: data structures, dp

[cthbst's solution](#)

**302.**

846D

[Monitor](#) · [Tutorial](#)

Quality: 2,840 global accepts · Rating: 1900 · first AC: 2017-09-05 · C++14 (GCC 6-32) (first AC) · Tags: binary search, data structures  
[cthbst's solution](#)

**303.**

848B

[Rooter's Song](#) · [Tutorial](#)

Quality: 2,003 global accepts · Rating: 1900 · first AC: 2017-09-01 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, data structures, geometry, implementation, sortings, two pointers

[cthbst's solution](#)

**304.**

803D

[Magazine Ad](#) · [Tutorial](#)

Quality: 4,043 global accepts · Rating: 1900 · first AC: 2017-04-28 · C++14 (GCC 6-32) (first AC) · Tags: binary search, greedy

[cthbst's solution](#)

**305.**

803C

[Maximal GCD](#) · [Tutorial](#)

Quality: 5,819 global accepts · Rating: 1900 · first AC: 2017-04-28 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, greedy, math

[cthbst's solution](#)

**306.**

781B

[Innokenty and a Football League](#) · [Tutorial](#)

Rating: 1900 · first AC: 2017-03-05 · GNU C++11 (first AC) · Tags: 2-sat, brute force, graph matchings, graphs, greedy, implementation, shortest paths, strings

[cthbst's solution](#)

**307.**

750D

[New Year and Fireworks](#) · [Tutorial](#)

Quality: 3,168 global accepts · Rating: 1900 · first AC: 2016-12-30 · GNU C++11 (first AC) · Tags: brute force, data structures, dfs and similar, dp, implementation

[cthbst's solution](#)

**308.**

745D

[Hongcow's Game](#) · [Tutorial](#)

Rating: 1900 · first AC: 2016-12-17 · GNU C++11 (first AC) · Tags: bitmasks, divide and conquer, interactive

[cthbst's solution](#)

**309.**

701D

[As Fast As Possible](#) · [Tutorial](#)

Rating: 1900 · first AC: 2016-07-22 · GNU C++11 (first AC) · Tags: binary search, math

[cthbst's solution](#)

**310.**

682D

[Alyona and Strings](#) · [Tutorial](#)

Quality: 3,515 global accepts · Rating: 1900 · first AC: 2016-06-18 · GNU C++11 (first AC) · Tags: dp, strings

[cthbst's solution](#)

**311.**

534D

[Handshakes](#) · [Tutorial](#)

Quality: 2,575 global accepts · Rating: 1900 · first AC: 2016-04-12 · GNU C++11 (first AC) · Tags: binary search, constructive algorithms, data structures, greedy

[cthbst's solution](#)

**312.**

622D

[Optimal Number Permutation](#) · [Tutorial](#)

Quality: 3,392 global accepts · Rating: 1900 · first AC: 2016-03-01 · GNU C++11 (first AC) · Tags: constructive algorithms

[cthbst's solution](#)

**313.**

607B

[Zuma](#) · [Tutorial](#)

Quality: 16,317 global accepts · Rating: 1900 · first AC: 2016-01-13 · GNU C++11 (first AC) · Tags: dp

[cthbst's solution](#)

**314.**

599D

[Spongebob and Squares](#) · [Tutorial](#)

Quality: 2,729 global accepts · Rating: 1900 · first AC: 2015-11-27 · GNU C++11 (first AC) · Tags: brute force, math

[cthbst's solution](#)

**315.**

597C

[Subsequences](#) · [Tutorial](#)

Quality: 6,608 global accepts · Rating: 1900 · first AC: 2015-11-16 · GNU C++11 (first AC) · Tags: data structures, dp

[cthbst's solution](#)

**316.**

558C

[Amr and Chemistry](#) · [Tutorial](#)

Quality: 4,205 global accepts · Rating: 1900 · first AC: 2015-07-14 · last AC: 2015-07-15 · GNU C++11 (first AC) · Tags: brute force, graphs, greedy, math, shortest paths

[cthbst's solution](#)

**317.**

500D

[New Year Santa Network](#) · [Tutorial](#)

Quality: 3,278 global accepts · Rating: 1900 · first AC: 2014-12-30 · GNU C++ (first AC) · Tags: combinatorics, dfs and similar, graphs, trees

[cthbst's solution](#)

**318.**

490D

[Chocolate](#) · [Tutorial](#)

Quality: 2,314 global accepts · Rating: 1900 · first AC: 2014-11-23 · GNU C++ (first AC) · Tags: brute force, dfs and similar, math, meet-in-the-middle, number theory

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**319.**

476D

[Dreamoon and Sets](#) · [Tutorial](#)

Quality: 5,034 global accepts · Rating: 1900 · first AC: 2014-10-12 · GNU C++ (first AC) · Tags: constructive algorithms, greedy, math

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**320.**

472D

[Design Tutorial: Inverse the Problem](#) · [Tutorial](#)

Quality: 6,525 global accepts · Rating: 1900 · first AC: 2014-09-28 · GNU C++ (first AC) · Tags: dfs and similar, dsu, shortest paths, trees

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**321.**

1033D

[Divisors](#) · [Tutorial](#)

Quality: 2,611 global accepts · Rating: 2000 · first AC: 2022-05-04 · last AC: 2022-05-04 · C++17 (GCC 7-32) (first AC) · Tags: interactive, math, number theory

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**322.**

1101D

[GCD Counting](#) · [Tutorial](#)

Quality: 5,425 global accepts · Rating: 2000 · first AC: 2019-01-18 · last AC: 2019-01-24 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dfs and similar, dp, number theory, trees

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**323.**

1070C

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Quality: 2,296 global accepts · Rating: 2000 · first AC: 2018-10-22 · C++17 (GCC 7-32) (first AC) · Tags: data structures, greedy  
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**324.**

1019B

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Quality: 2,114 global accepts · Rating: 2000 · first AC: 2018-08-11 · C++17 (GCC 7-32) (first AC) · Tags: binary search, interactive  
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**325.**

1009E

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**326.**

958C2

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Quality: 1,378 global accepts · Rating: 2000 · first AC: 2018-04-14 · C++17 (GCC 7-32) (first AC) · Tags: dp  
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**327.**

958A2

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Quality: 1,058 global accepts · Rating: 2000 · first AC: 2018-04-14 · C++17 (GCC 7-32) (first AC) · Tags: hashing, strings  
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**328.**

933B

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**329.**

891B

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**330.**

432D

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807D

[Dynamic Problem Scoring](#) · [Tutorial](#)

Rating: 2000 · first AC: 2017-05-17 · C++14 (GCC 6-32) (first AC) · Tags: brute force, greedy  
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**332.**

803F

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803E

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Quality: 2,655 global accepts · Rating: 2000 · first AC: 2017-04-28 · C++14 (GCC 6-32) (first AC) · Tags: dp, graphs

[cthbst's solution](#)

**334.**

33D

[Knights](#) · [Tutorial](#)

Quality: 1,561 global accepts · Rating: 2000 · first AC: 2016-07-23 · GNU C++11 (first AC) · Tags: geometry, graphs, shortest paths, sortings

[cthbst's solution](#)

**335.**

681D

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Quality: 1,875 global accepts · Rating: 2000 · first AC: 2016-06-15 · GNU C++11 (first AC) · Tags: constructive algorithms, dfs and similar, graphs, trees

[cthbst's solution](#)

**336.**

659F

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Quality: 1,954 global accepts · Rating: 2000 · first AC: 2016-04-06 · GNU C++11 (first AC) · Tags: dfs and similar, dsu, graphs, greedy, sortings

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**337.**

621E

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**338.**

629D

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Quality: 4,500 global accepts · Rating: 2000 · first AC: 2016-03-15 · GNU C++11 (first AC) · Tags: data structures, dp

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**339.**

629C

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**340.**

609D

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Quality: 3,165 global accepts · Rating: 2000 · first AC: 2016-01-11 · GNU C++11 (first AC) · Tags: binary search, greedy, two pointers

[cthbst's solution](#)

**341.**

509C

[Sums of Digits](#) · [Tutorial](#)

Quality: 2,392 global accepts · Rating: 2000 · first AC: 2015-03-04 · GNU C++0x (first AC) · Tags: dp, greedy, implementation

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**342.**

509E

[Pretty Song](#) · [Tutorial](#)

Quality: 1,881 global accepts · Rating: 2000 · first AC: 2015-02-01 · GNU C++0x (first AC) · Tags: math, strings

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**343.**

475D

[CGCDSSQ](#) · [Tutorial](#)

Quality: 6,511 global accepts · Rating: 2000 · first AC: 2014-10-05 · GNU C++ (first AC) · Tags: brute force, data structures, math

[cthbst's solution](#)

**344.**

1070E

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1027E

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Quality: 2,362 global accepts · Rating: 2100 · first AC: 2018-08-18 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp, math

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**346.**

1023E

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Quality: 2,223 global accepts · Rating: 2100 · first AC: 2018-08-17 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, interactive, matrices

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**347.**

1006F

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Quality: 6,891 global accepts · Rating: 2100 · first AC: 2018-07-16 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, dp, meet-in-the-middle

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**348.**

919E

[Congruence Equation](#) · [Tutorial](#)

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853C

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799D

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Quality: 2,183 global accepts · Rating: 2100 · first AC: 2017-05-11 · C++14 (GCC 6-32) (first AC) · Tags: brute force, dp, meet-in-the-middle

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**351.**

793D

[Presents in Bankopolis](#) · [Tutorial](#)

Quality: 1,706 global accepts · Rating: 2100 · first AC: 2017-04-24 · GNU C++11 (first AC) · Tags: dp, graphs, shortest paths

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**352.**

781C

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Rating: 2100 · first AC: 2017-03-05 · GNU C++11 (first AC) · Tags: brute force, constructive algorithms, dfs and similar, graphs, trees

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**353.**

689D

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Quality: 4,102 global accepts · Rating: 2100 · first AC: 2016-07-28 · GNU C++11 (first AC) · Tags: binary search, data structures

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**354.**

690D3

[The Wall \(hard\)](#) · [Tutorial](#)

Quality: 630 global accepts · Rating: 2100 · first AC: 2016-07-10 · GNU C++11 (first AC) · Tags: dp

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**355.**

632D

[Longest Subsequence](#) · [Tutorial](#)

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**356.**

620E

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Quality: 7,090 global accepts · Rating: 2100 · first AC: 2016-01-21 · GNU C++11 (first AC) · Tags: bitmasks, data structures, trees  
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**357.**

609E

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Quality: 10,273 global accepts · Rating: 2100 · first AC: 2016-01-12 · last AC: 2016-01-12 · GNU C++11 (first AC) · Tags: data structures, dfs and similar, dsu, graphs, trees  
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**358.**

486D

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**359.**

1037E

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981E

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Quality: 2,536 global accepts · Rating: 2200 · first AC: 2018-05-27 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, data structures, divide and conquer, dp  
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**361.**

958B2

[Maximum Control \(medium\)](#) · [Tutorial](#)

Quality: 747 global accepts · Rating: 2200 · first AC: 2018-04-14 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dfs and similar, graphs, greedy, trees  
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**362.**

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Quality: 1,976 global accepts · Rating: 2200 · first AC: 2018-02-15 · C++14 (GCC 6-32) (first AC) · Tags: binary search, dp, trees  
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**364.**

804C

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Quality: 1,931 global accepts · Rating: 2200 · first AC: 2017-05-04 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, dfs and similar, greedy  
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**365.**

287D

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**366.**

765E

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723E

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Quality: 2,260 global accepts · Rating: 2200 · first AC: 2016-10-03 · GNU C++11 (first AC) · Tags: constructive algorithms, dfs and similar, flows, graphs, greedy

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628D

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622E

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**370.**

555C

[Case of Chocolate](#) · [Tutorial](#)

Quality: 2,061 global accepts · Rating: 2200 · first AC: 2015-07-13 · GNU C++11 (first AC) · Tags: data structures

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**371.**

600E

[Lomsat gelral](#) · [Tutorial](#)

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**372.**

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**373.**

1070G

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**374.**

1009F

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**376.**

793C

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**377.**

800C

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**378.**

305E

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**379.**

629E

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Quality: 1,151 global accepts · Rating: 2300 · first AC: 2016-03-15 · GNU C++11 (first AC) · Tags: combinatorics, data structures, dfs and similar, dp, probabilities, trees

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**380.**

125E

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**381.**

1083E

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Quality: 5,616 global accepts · Rating: 2400 · first AC: 2022-08-21 · C++20 (GCC 11-64) (first AC) · Tags: data structures, dp, geometry

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**382.**

1070B

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**383.**

1007B

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Quality: 1,038 global accepts · Rating: 2400 · first AC: 2018-07-13 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, combinatorics, math, number theory

[cthbst's solution](#)

**384.**

873F

[Forbidden Indices](#) · [Tutorial](#)

Quality: 1,862 global accepts · Rating: 2400 · first AC: 2017-10-12 · C++14 (GCC 6-32) (first AC) · Tags: dsu, string suffix structures, strings

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**385.**

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**386.**

605C

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Quality: 1,295 global accepts · Rating: 2400 · first AC: 2015-12-18 · GNU C++11 (first AC) · Tags: geometry

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**387.**

1481E

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Quality: 2,417 global accepts · Rating: 2500 · first AC: 2022-09-26 · C++20 (GCC 11-64) (first AC) · Tags: data structures, dp, greedy

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**388.**

1037F

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**389.**

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[cthbst's solution](#)

**390.**

555D

[Case of a Top Secret](#) · [Tutorial](#)

Quality: 931 global accepts · Rating: 2500 · first AC: 2015-07-13 · GNU C++11 (first AC) · Tags: binary search, implementation, math

[cthbst's solution](#)

**391.**

955D

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Quality: 578 global accepts · Rating: 2600 · first AC: 2022-08-29 · C++20 (GCC 11-64) (first AC) · Tags: brute force, strings

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**392.**

958E3

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Quality: 215 global accepts · Rating: 2700 · first AC: 2018-04-14 · C++17 (GCC 7-32) (first AC) · Tags: geometry

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**393.**

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[cthbst's solution](#)

**394.**

101510E

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Rating: — · first AC: 2019-03-28 · C++17 (GCC 7-32) (first AC) · Tags: —

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**395.**

101510B

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**396.**

101510C

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**397.**

101510A

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[cthbst's solution](#)

**398.**

101175J

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**399.**

101175E

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Rating: — · first AC: 2019-03-27 · C++17 (GCC 7-32) (first AC) · Tags: —  
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**401.**

101175K

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100965F

[Polynomial](#) · [Tutorial](#)

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**403.**

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[Prime](#) · [Tutorial](#)

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[cthbst's solution](#)

**405.**

100965B

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[cthbst's solution](#)

**406.**

101237F

[Just Another Sequence Problem](#) · [Tutorial](#)

Rating: — · first AC: 2019-03-25 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**407.**

101237D

[Short Enough Task](#) · [Tutorial](#)

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**408.**

101237A

[MEX-Query](#) · [Tutorial](#)

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[cthbst's solution](#)

**409.**

100025I

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**410.**

100025F

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[cthbst's solution](#)

**411.**

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**412.**

100025K

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**413.**

102091J

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Rating: — · first AC: 2019-03-20 · C++17 (GCC 7-32) (first AC) · Tags: —  
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**414.**

102091K

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Rating: — · first AC: 2019-03-20 · C++17 (GCC 7-32) (first AC) · Tags: —  
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**415.**

102091H

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**416.**

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**417.**

102091L

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**418.**

102091G

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**419.**

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**420.**

102091D

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Rating: — · first AC: 2019-03-20 · C++17 (GCC 7-32) (first AC) · Tags: —  
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**421.**

100026I

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Rating: — · first AC: 2019-03-18 · C++17 (GCC 7-32) (first AC) · Tags: —  
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**422.**

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[cthbst's solution](#)

**423.**

100405H

[Highway of the Future](#) · [Tutorial](#)

Rating: — · first AC: 2019-03-06 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**424.**

100405C

[Card Trick](#) · [Tutorial](#)

Rating: — · first AC: 2019-03-06 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**425.**

100405A

[Absurdistan Roads](#) · [Tutorial](#)

Rating: — · first AC: 2019-03-06 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**426.**

100405F

[First Date](#) · [Tutorial](#)

Rating: — · first AC: 2019-03-06 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**427.**

100405B

[Battle for Silver](#) · [Tutorial](#)

Rating: — · first AC: 2019-03-06 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**428.**

100405G

[Grachten](#) · [Tutorial](#)

Rating: — · first AC: 2019-03-06 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**429.**

100134J

[Jumping Around](#) · [Tutorial](#)

Rating: — · first AC: 2019-03-02 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**430.**

100134F

[Folding Snake Cube](#) · [Tutorial](#)

Rating: — · first AC: 2019-03-02 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**431.**

100134C

[Caravan Robbers](#) · [Tutorial](#)

Rating: — · first AC: 2019-03-02 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**432.**

100134B

[Blind Problem Solving](#) · [Tutorial](#)

Rating: — · first AC: 2019-03-02 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**433.**

100134H

[Hyperdrome](#) · [Tutorial](#)

Rating: — · first AC: 2019-03-02 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**434.**

100134G

[Great Deceiver](#) · [Tutorial](#)

Rating: — · first AC: 2019-03-02 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**435.**

100134A

[Addictive Bubbles](#) · [Tutorial](#)

Rating: — · first AC: 2019-03-02 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**436.**

101986E

[Black or White](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-28 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**437.**

101986F

[Pizza Delivery](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-28 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**438.**

101986G

[Rendezvous on a Tetrahedron](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-28 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**439.**

101986I

[Starting a Scenic Railroad Service](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-28 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**440.**

101986C

[Medical Checkup](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-28 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**441.**

101986B

[Parallel Lines](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-28 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**442.**

101986A

[Secret of Chocolate Poles](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-28 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**443.**

101158E

[Infallibly Crack Perplexing Cryptarithm](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-17 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**444.**

101158B

[Quality of Check Digits](#) · [Tutorial](#)

Rating: — · first AC: 2017-12-02 · last AC: 2018-11-17 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**445.**

101158D

[Hidden Anagrams](#) · [Tutorial](#)

Rating: — · first AC: 2017-12-02 · last AC: 2018-11-17 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**446.**

101158C

[Distribution Center](#) · [Tutorial](#)

Rating: — · first AC: 2017-12-02 · last AC: 2018-11-17 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**447.**

101158A

[Rearranging a Sequence](#) · [Tutorial](#)

Rating: — · first AC: 2017-12-02 · last AC: 2018-11-17 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**448.**

101962G

[Barra Lighthouse](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-02 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**449.**

101962M

[Sorting Machine](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-02 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**450.**

101962I

[Colonial Mansions](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-02 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**451.**

101962K

[Rei do Cangaco](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-02 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**452.**

101962B

[Color Changing Sofa](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-02 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**453.**

101962E

[Hat-Xor](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-02 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**454.**

101962C

[Renan and Cirque du Soleil](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-02 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**455.**

100365F

[Coins Game](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-30 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**456.**

100365E

[Chipmunks](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-30 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**457.**

100365I

[Tour](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-30 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**458.**

100365B

[Antipalindromic Numbers](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-30 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**459.**

101667B

[Connect3](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-25 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**460.**

101667K

[Untangling Chain](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-25 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**461.**

101667G

[Rectilinear Regions](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-25 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**462.**

101667L

[Vacation Plans](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-25 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**463.**

101667H

[Rock Paper Scissors](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-25 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**464.**

101667I

[Slot Machines](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-25 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**465.**

101667F

[Philosopher's Walk](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-25 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**466.**

101667E

[How Many to Be Happy?](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-25 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**467.**

101667C

[Game Map](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-25 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**468.**

101667D

[Happy Number](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-25 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**469.**

101933E

[Explosion Exploit](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-24 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**470.**

101933H

[House Lawn](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-24 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**471.**

101933K

[King's Colors](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-24 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**472.**

101933I

[Intergalactic Bidding](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-24 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**473.**

101933J

[Jumbled String](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-24 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**474.**

101933C

[Code Cleanups](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-24 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**475.**

101933B

[Baby Bites](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-24 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**476.**

101864J

[Non Super Boring Substring](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-04 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**477.**

101864K

[Ray Ray Array](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-04 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**478.**

101864B

[A Leap of faith](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-04 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**479.**

101864G

[GCD and LCM of 3 numbers](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-04 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**480.**

101864F

[Football Free Kick](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-04 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**481.**

101864L

[School Reunion](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-04 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**482.**

101864A

[A Criminal](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-04 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**483.**

101864C

[BACS, Scoundrel Shopkeeper and Contiguous Sequence](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-04 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**484.**

101864E

[Diverse Group](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-04 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**485.**

101864M

[TFF](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-04 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**486.**

100339H

[SETI](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-03 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**487.**

100339C

[Hex](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-03 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**488.**

100339A

[Bike Roads](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-03 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**489.**

100339G

[Rectangular Polygon](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-03 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**490.**

100339F

[Integer Packing](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-03 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**491.**

100339B

[Diversion](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-03 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**492.**

100339I

[Sum vs Product](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-03 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**493.**

100339E

[Nice Sequence](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-03 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**494.**

101398B

[Beer Pressure](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-29 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**495.**

101398A

[Admiral](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-29 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**496.**

101398K

[Key Insight](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-29 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**497.**

101398I

[Idol](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-29 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**498.**

101398D

[Digital Clock](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-29 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**499.**

101398E

[Edge Case](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-29 · Python 3 (first AC) · Tags: —  
[cthbst's solution](#)

**500.**

101398J

[Joint Venture](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-29 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**501.**

101873H

[Ratatoskr](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-27 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**502.**

101873E

[Perpetuum Mobile](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-27 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**503.**

101873F

[Plug It In](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-27 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**504.**

101873A

[Drawing Borders](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-27 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**505.**

101873C

[Joyride](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-27 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**506.**

101873D

[Pants On Fire](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-27 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**507.**

101873I

[Uberwatch](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-27 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**508.**

101873B

[Buildings](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-27 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**509.**

101873K

[You Are Fired](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-27 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**510.**

101873G

[Water Testing](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-27 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**511.**

101806V

[Voronoi Diagram](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-26 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**512.**

101806S

[Segmentation](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-26 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**513.**

101806Q

[QueryreuQ](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-26 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**514.**

101806W

[Winter Olympic Games](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-26 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**515.**

101806Z

[Zigzag](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-26 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**516.**

100217A

[Finite Automata](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-24 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**517.**

100217H

[Prime Sum](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-24 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**518.**

100217J

[Tree Analysis](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-24 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**519.**

100217G

[Palindromes](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-24 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**520.**

100216E

[Shortest Path](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-20 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**521.**

100216H

[Sand-Glass](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-20 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**522.**

100216F

[Cutting Puzzle](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-20 · Python 3 (first AC) · Tags: —  
[cthbst's solution](#)

**523.**

100216A

[Generalized Assignment](#) · [Tutorial](#)

Rating: — · first AC: 2018-09-20 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**524.**

101612I

[Intelligence in Perpendicularia](#) · [Tutorial](#)

Rating: — · first AC: 2018-05-07 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**525.**

101612L

[Little Difference](#) · [Tutorial](#)

Rating: — · first AC: 2018-05-07 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**526.**

101612C

[Consonant Fencity](#) · [Tutorial](#)

Rating: — · first AC: 2018-05-07 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**527.**

101612E

[Equal Numbers](#) · [Tutorial](#)

Rating: — · first AC: 2018-05-07 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**528.**

101612K

[Kotlin Island](#) · [Tutorial](#)

Rating: — · first AC: 2018-05-07 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**529.**

101612B

[Boolean Satisfiability](#) · [Tutorial](#)

Rating: — · first AC: 2018-05-07 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**530.**

101612A

[Auxiliary Project](#) · [Tutorial](#)

Rating: — · first AC: 2018-05-07 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**531.**

101775B

[Scapegoat](#) · [Tutorial](#)

Rating: — · first AC: 2018-04-30 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**532.**

101775D

[Mr. Panda and Geometric Sequence](#) · [Tutorial](#)

Rating: — · first AC: 2018-04-30 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**533.**

101775K

[Downgrade](#) · [Tutorial](#)

Rating: — · first AC: 2018-04-30 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**534.**

101775C

[Traffic Light](#) · [Tutorial](#)

Rating: — · first AC: 2018-04-30 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**535.**

101775A

[World Cup](#) · [Tutorial](#)

Rating: — · first AC: 2018-04-30 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**536.**

101775M

[Chat Group](#) · [Tutorial](#)

Rating: — · first AC: 2018-04-30 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**537.**

101611H

[Hilarious Cooking](#) · [Tutorial](#)

Rating: — · first AC: 2018-04-21 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**538.**

101611F

[Fake or Leak?](#) · [Tutorial](#)

Rating: — · first AC: 2018-04-21 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**539.**

101611G

[God of Winds](#) · [Tutorial](#)

Rating: — · first AC: 2018-04-21 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**540.**

101611C

[Carpet](#) · [Tutorial](#)

Rating: — · first AC: 2018-04-21 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**541.**

101611I

[Infinite Gift](#) · [Tutorial](#)

Rating: — · first AC: 2018-04-21 · C++17 (GCC 7-32) (first AC) · Tags: —  
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**542.**

101611D

[Decoding of Varints](#) · [Tutorial](#)

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**543.**

101611A

[Advertising Strategy](#) · [Tutorial](#)

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**544.**

101615I

[Long Long Strings](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-31 · C++17 (GCC 7-32) (first AC) · Tags: —  
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**545.**

101615F

[Distinct Distances](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-31 · C++17 (GCC 7-32) (first AC) · Tags: —  
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**546.**

101615G

[Security Badge](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-31 · C++17 (GCC 7-32) (first AC) · Tags: —  
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**547.**

101615D

[Rainbow Roads](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-31 · C++17 (GCC 7-32) (first AC) · Tags: —  
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**548.**

101615E

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Rating: — · first AC: 2018-03-31 · C++17 (GCC 7-32) (first AC) · Tags: —  
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**549.**

101615L

[Delayed Work](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-31 · C++17 (GCC 7-32) (first AC) · Tags: —  
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**550.**

101615J

[Grid Coloring](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-31 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**551.**

101615C

[Fear Factoring](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-31 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**552.**

101615A

[Odd Palindrome](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-31 · C++17 (GCC 7-32) (first AC) · Tags: —  
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**553.**

101572E

[Emptying the Baltic](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-24 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**554.**

101572I

[Import Spaghetti](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-24 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**555.**

101572G

[Galactic Collegiate Programming Contest](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-24 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**556.**

101572B

[Best Relay Team](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-24 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**557.**

101572J

[Judging Moose](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-24 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**558.**

101755D

[Transfer Window](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-20 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**559.**

101755G

[Underpalindromity](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-19 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**560.**

101755I

[Guess the Tree](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-19 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**561.**

101755H

[Safe Path](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-19 · C++17 (GCC 7-32) (first AC) · Tags: —  
[cthbst's solution](#)

**562.**

101755M

[Forgotten Spell](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-19 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**563.**

101755L

[Queries on a String](#) · [Tutorial](#)

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**564.**

101755F

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**565.**

101755K

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**566.**

101755E

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[cthbst's solution](#)

**567.**

101755B

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**568.**

101755J

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**569.**

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**570.**

101755A

[Restoring Numbers](#) · [Tutorial](#)

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**571.**

100548H

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Rating: — · first AC: 2018-03-17 · C++17 (GCC 7-32) (first AC) · Tags: —  
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**572.**

100548G

[The Problem to Slow Down You](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-17 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**573.**

100548I

[International Collegiate Routing Contest](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-17 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**574.**

100548F

[Color](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-17 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**575.**

100548K

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Rating: — · first AC: 2018-03-17 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**576.**

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[cthbst's solution](#)

**577.**

100507B

[Neither shaken nor stirred](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-12 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**578.**

100507F

[Best of a bad lot](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-12 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**579.**

100507D

[Zhenya moves from the dormitory](#) · [Tutorial](#)

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[cthbst's solution](#)

**580.**

100507J

[Scarily interesting!](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-12 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**581.**

100507I

[Traffic Jam in Flower Town](#) · [Tutorial](#)

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**582.**

100507C

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**583.**

100507H

[Pair: normal and paranormal](#) · [Tutorial](#)

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**584.**

100507L

[Donald is a postman](#) · [Tutorial](#)

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**585.**

100507G

[The Debut Album](#) · [Tutorial](#)

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**586.**

100507A

[About Grisha N.](#) · [Tutorial](#)

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**587.**

100801G

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Rating: — · first AC: 2018-03-09 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**588.**

100801J

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Rating: — · first AC: 2018-03-09 · C++14 (GCC 6-32) (first AC) · Tags: —  
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**589.**

100801H

[Hash Code Hacker](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-09 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**590.**

100801D

[Distribution in Metagonia](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-09 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**591.**

100801L

[Lucky Chances](#) · [Tutorial](#)

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[cthbst's solution](#)

**592.**

100801E

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[cthbst's solution](#)

**593.**

100801B

[Black and White](#) · [Tutorial](#)

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**594.**

100801A

[Alex Origami Squares](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-09 · C++14 (GCC 6-32) (first AC) · Tags: —  
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**595.**

100513C

[Component Tree](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-05 · C++14 (GCC 6-32) (first AC) · Tags: —  
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**596.**

100513E

[Election of a Mayor](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-05 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**597.**

100513G

[FacePalm Accounting](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-05 · C++14 (GCC 6-32) (first AC) · Tags: —  
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**598.**

100513D

[Data Center](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-05 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**599.**

100513K

[Treeland](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-05 · C++14 (GCC 6-32) (first AC) · Tags: —  
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**600.**

100513F

[Ilya Muromets](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-05 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**601.**

100513M

[Variable Shadowing](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-05 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**602.**

100513I

[Sale in GameStore](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-05 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**603.**

101194F

[Mr. Panda and Fantastic Beasts](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-01 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**604.**

101194E

[Bet](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-01 · Python 3 (first AC) · Tags: —  
[cthbst's solution](#)

**605.**

101194H

[Ice Cream Tower](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-01 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**606.**

101194C

[World Cup](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-01 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**607.**

101194L

[Number Theory Problem](#) · [Tutorial](#)

Rating: — · first AC: 2018-03-01 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**608.**

100519G

[Genealogy](#) · [Tutorial](#)

Rating: — · first AC: 2018-02-26 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**609.**

100519E

[Equal Digits](#) · [Tutorial](#)

Rating: — · first AC: 2018-02-26 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**610.**

100519F

[Friends](#) · [Tutorial](#)

Rating: — · first AC: 2018-02-26 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**611.**

100519A

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Rating: — · first AC: 2018-02-26 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**612.**

100519C

[CIA Datacenter](#) · [Tutorial](#)

Rating: — · first AC: 2018-02-26 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**613.**

100519D

[Do it Right!](#) · [Tutorial](#)

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**614.**

100792B

[Banana Brain's Bracelet](#) · [Tutorial](#)

Rating: — · first AC: 2018-02-26 · C++14 (GCC 6-32) (first AC) · Tags: —  
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**615.**

100792G

[Garden Gathering](#) · [Tutorial](#)

Rating: — · first AC: 2018-02-24 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**616.**

100792H

[Hashing](#) · [Tutorial](#)

Rating: — · first AC: 2018-02-24 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**617.**

100792C

[Colder-Hotter](#) · [Tutorial](#)

Rating: — · first AC: 2018-02-24 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**618.**

100792K

[King's Rout](#) · [Tutorial](#)

Rating: — · first AC: 2018-02-24 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**619.**

100792D

[Delay Time](#) · [Tutorial](#)

Rating: — · first AC: 2018-02-24 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**620.**

100792I

[Illegal or Not?](#) · [Tutorial](#)

Rating: — · first AC: 2018-02-24 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**621.**

100792A

[Anagrams](#) · [Tutorial](#)

Rating: — · first AC: 2018-02-24 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**622.**

101620G

[Gambling Guide](#) · [Tutorial](#)

Rating: — · first AC: 2018-02-07 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**623.**

101620H

[Hidden Hierarchy](#) · [Tutorial](#)

Rating: — · first AC: 2018-02-07 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**624.**

101620F

[Faulty Factorial](#) · [Tutorial](#)

Rating: — · first AC: 2018-02-07 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**625.**

101620A

[Assignment Algorithm](#) · [Tutorial](#)

Rating: — · first AC: 2018-02-07 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**626.**

101620J

[Justified Jungle](#) · [Tutorial](#)

Rating: — · first AC: 2018-02-07 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**627.**

101666L

[Lemonade Trade](#) · [Tutorial](#)

Rating: — · first AC: 2018-02-05 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**628.**

101666M

[Manhattan Mornings](#) · [Tutorial](#)

Rating: — · first AC: 2018-02-05 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**629.**

101666I

[Irrational Division](#) · [Tutorial](#)

Rating: — · first AC: 2018-02-05 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**630.**

101666E

[Easter Eggs](#) · [Tutorial](#)

Rating: — · first AC: 2018-02-05 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**631.**

101666D

[Detour](#) · [Tutorial](#)

Rating: — · first AC: 2018-02-05 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**632.**

101666C

[Collatz Conjecture](#) · [Tutorial](#)

Rating: — · first AC: 2018-02-05 · last AC: 2018-02-05 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**633.**

101666K

[King of the Waves](#) · [Tutorial](#)

Rating: — · first AC: 2018-02-05 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**634.**

101666A

[Amsterdam Distance](#) · [Tutorial](#)

Rating: — · first AC: 2018-02-05 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**635.**

101666F

[Falling Apart](#) · [Tutorial](#)

Rating: — · first AC: 2018-02-05 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**636.**

101630D

[Designing the Toy](#) · [Tutorial](#)

Rating: — · first AC: 2018-02-03 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**637.**

101630A

[Archery Tournament](#) · [Tutorial](#)

Rating: — · first AC: 2018-02-03 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**638.**

101630B

[Box](#) · [Tutorial](#)

Rating: — · first AC: 2018-02-03 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**639.**

101630E

[Easy Quest](#) · [Tutorial](#)

Rating: — · first AC: 2018-02-03 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**640.**

101673I

[Twenty Four, Again](#) · [Tutorial](#)

Rating: — · first AC: 2018-02-01 · Python 3 (first AC) · Tags: —  
[cthbst's solution](#)

**641.**

101673E

[Is-A? Has-A? Who Knowz-A?](#) · [Tutorial](#)

Rating: — · first AC: 2018-02-01 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**642.**

101673J

[Workout for a Dumbbell](#) · [Tutorial](#)

Rating: — · first AC: 2018-02-01 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**643.**

101673F

[Keeping On Track](#) · [Tutorial](#)

Rating: — · first AC: 2018-02-01 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**644.**

101673G

[A Question of Ingestion](#) · [Tutorial](#)

Rating: — · first AC: 2018-02-01 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**645.**

101673H

[Sheba's Amoebas](#) · [Tutorial](#)

Rating: — · first AC: 2018-02-01 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**646.**

101673D

[Game of Throws](#) · [Tutorial](#)

Rating: — · first AC: 2018-02-01 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**647.**

101673C

[DRM Messages](#) · [Tutorial](#)

Rating: — · first AC: 2018-02-01 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**648.**

101138I

[Prime Moving](#) · [Tutorial](#)

Rating: — · first AC: 2018-01-28 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**649.**

101138F

[GukiZ Height](#) · [Tutorial](#)

Rating: — · first AC: 2018-01-28 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**650.**

101138C

[Stickmen](#) · [Tutorial](#)

Rating: — · first AC: 2018-01-28 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**651.**

101138D

[Strange Queries](#) · [Tutorial](#)

Rating: — · first AC: 2018-01-28 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**652.**

101138E

[Bravebeart](#) · [Tutorial](#)

Rating: — · first AC: 2018-01-28 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**653.**

101138B

[Pen Pineapple Apple Pen](#) · [Tutorial](#)

Rating: — · first AC: 2018-01-28 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**654.**

100491E

[Expedition to Mars](#) · [Tutorial](#)

Rating: — · first AC: 2017-12-21 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**655.**

101158F

[Three Kingdoms of Bourdelot](#) · [Tutorial](#)

Rating: — · first AC: 2017-12-02 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**656.**

101158G

[Placing Medals on a Binary Tree](#) · [Tutorial](#)

Rating: — · first AC: 2017-12-02 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**657.**

101623K

[Knockout Tournament](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-29 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**658.**

101623G

[Glyph Recognition](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-29 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**659.**

101623H

[High Score](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-29 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**660.**

101623D

[Dunlish](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-29 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**661.**

101623B

[Boss Battle](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-29 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**662.**

101606H

[Hiking](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-22 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**663.**

101606K

[Knightsbridge Rises](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-22 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**664.**

101606G

[Gentlebots](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-22 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**665.**

101606E

[Education](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-22 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**666.**

101606B

[Breaking Biscuits](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-22 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**667.**

101606A

[Alien Sunset](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-22 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**668.**

101606L

[Lizard Lounge](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-22 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**669.**

101606F

[Flipping Coins](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-22 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**670.**

101606D

[Deranging Hat](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-22 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**671.**

101606C

[Cued In](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-22 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**672.**

101606I

[I Work All Day](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-22 · C++14 (GCC 6-32) (first AC) · Tags: —

[cthbst's solution](#)

**673.**

101606J

[Just A Minim](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-22 · C++14 (GCC 6-32) (first AC) · Tags: —

[cthbst's solution](#)

**674.**

101617G

[Rainbow Roads](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-18 · last AC: 2017-11-18 · C++14 (GCC 6-32) (first AC) · Tags: —

[cthbst's solution](#)

**675.**

101617E

[Long Long Strings](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-18 · C++14 (GCC 6-32) (first AC) · Tags: —

[cthbst's solution](#)

**676.**

101617J

[Treasure Map](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-18 · last AC: 2017-11-18 · C++14 (GCC 6-32) (first AC) · Tags: —

[cthbst's solution](#)

**677.**

101617H

[Security Badges](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-18 · last AC: 2017-11-18 · C++14 (GCC 6-32) (first AC) · Tags: —

[cthbst's solution](#)

**678.**

101617D

[Jumping Haybales](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-18 · last AC: 2017-11-18 · C++14 (GCC 6-32) (first AC) · Tags: —

[cthbst's solution](#)

**679.**

101617I

[Star Arrangements](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-18 · last AC: 2017-11-18 · C++14 (GCC 6-32) (first AC) · Tags: —

[cthbst's solution](#)

**680.**

101472D

[Longest Prefix Match](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-01 · C++14 (GCC 6-32) (first AC) · Tags: —

[cthbst's solution](#)

**681.**

101472H

[Softville](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-01 · C++14 (GCC 6-32) (first AC) · Tags: —

[cthbst's solution](#)

**682.**

101472E

[Stripe](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-01 · C++14 (GCC 6-32) (first AC) · Tags: —

[cthbst's solution](#)

**683.**

101472G

[Miraculous Drug](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-01 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**684.**

101472B

[Bitris](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-01 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**685.**

101472A

[Dr Who's Banquet](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-01 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**686.**

101472I

[Tree](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-01 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**687.**

101472C

[Primes](#) · [Tutorial](#)

Rating: — · first AC: 2017-11-01 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**688.**

101480H

[Hovering Hornet](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-30 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**689.**

101480K

[Kernel Knights](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-30 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**690.**

101480B

[Book Borders](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-30 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**691.**

101480A

[ASCII Addition](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-30 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**692.**

101480D

[Digit Division](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-30 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**693.**

101177E

[Election Frenzy](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-14 · last AC: 2017-10-14 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**694.**

101177D

[Dendroctonus](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-14 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**695.**

101177F

[False Intelligence](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-14 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**696.**

101177B

[Balloon Warehouse](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-14 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**697.**

101177J

[Just Terraffic!](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-14 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**698.**

101177I

[Intuidiff II](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-14 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**699.**

101177A

[Anticlockwise Motion](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-14 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**700.**

101177K

[Kiwis vs Kangaroos](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-14 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**701.**

101161G

[Binary Strings](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-04 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**702.**

101161I

[Sky Tax](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-04 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**703.**

101161L

[Coordinates](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-04 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**704.**

101485G

[Guessing Camels](#) · [Tutorial](#)

Rating: — · first AC: 2017-09-27 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**705.**

101485K

[Kitchen Combinatorics](#) · [Tutorial](#)

Rating: — · first AC: 2017-09-27 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**706.**

101485E

[Elementary Math](#) · [Tutorial](#)

Rating: — · first AC: 2017-09-27 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**707.**

101485D

[Debugging](#) · [Tutorial](#)

Rating: — · first AC: 2017-09-27 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**708.**

101485A

[Assigning Workstations](#) · [Tutorial](#)

Rating: — · first AC: 2017-09-27 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**709.**

101485J

[Jumbled Communication](#) · [Tutorial](#)

Rating: — · first AC: 2017-09-27 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**710.**

101485I

[Identifying Map Tiles](#) · [Tutorial](#)

Rating: — · first AC: 2017-09-27 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**711.**

101512K

[Key to Knowledge](#) · [Tutorial](#)

Rating: — · first AC: 2017-09-25 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**712.**

101512F

[Floating Formation](#) · [Tutorial](#)

Rating: — · first AC: 2017-09-25 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**713.**

101512E

[Excellent Engineers](#) · [Tutorial](#)

Rating: — · first AC: 2017-09-25 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**714.**

101512J

[Jury Jeopardy](#) · [Tutorial](#)

Rating: — · first AC: 2017-09-25 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**715.**

101512I

[Interesting Integers](#) · [Tutorial](#)

Rating: — · first AC: 2017-09-25 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**716.**

101512C

[Citadel Construction](#) · [Tutorial](#)

Rating: — · first AC: 2017-09-25 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**717.**

101512B

[Button Bashing](#) · [Tutorial](#)

Rating: — · first AC: 2017-09-25 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**718.**

101512G

[Growling Gears](#) · [Tutorial](#)

Rating: — · first AC: 2017-09-25 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**719.**

101196J

[Yes, Yes, It's Nonograms](#) · [Tutorial](#)

Rating: — · first AC: 2017-05-03 · Java 8 (first AC) · Tags: —  
[cthbst's solution](#)

**720.**

101196H

[Vin Diagrams](#) · [Tutorial](#)

Rating: — · first AC: 2017-05-03 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**721.**

101196F

[Removal Game](#) · [Tutorial](#)

Rating: — · first AC: 2017-05-03 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**722.**

101196I

[Waif Until Dark](#) · [Tutorial](#)

Rating: — · first AC: 2017-05-03 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**723.**

101196D

[Lost in Translation](#) · [Tutorial](#)

Rating: — · first AC: 2017-05-03 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**724.**

101196G

[That's One Hanoi-ed Teacher](#) · [Tutorial](#)

Rating: — · first AC: 2017-05-03 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**725.**

101196B

[Foosball Dynasty](#) · [Tutorial](#)

Rating: — · first AC: 2017-05-03 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**726.**

101196E

[Red Rover](#) · [Tutorial](#)

Rating: — · first AC: 2017-05-03 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**727.**

101196C

[The Key to Cryptography](#) · [Tutorial](#)

Rating: — · first AC: 2017-05-03 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**728.**

101201F

[Illumination](#) · [Tutorial](#)

Rating: — · first AC: 2017-05-02 · last AC: 2017-05-02 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**729.**

101201J

[Shopping](#) · [Tutorial](#)

Rating: — · first AC: 2017-05-02 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**730.**

101201H

[Paint](#) · [Tutorial](#)

Rating: — · first AC: 2017-05-02 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**731.**

101201C

[Cameras](#) · [Tutorial](#)

Rating: — · first AC: 2017-05-02 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**732.**

101201I

[Postman](#) · [Tutorial](#)

Rating: — · first AC: 2017-05-02 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**733.**

101201A

[Alphabet](#) · [Tutorial](#)

Rating: — · first AC: 2017-05-02 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**734.**

101086C

[Everything](#) · [Tutorial](#)

Rating: — · first AC: 2017-04-29 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**735.**

101086D

[Secure but True](#) · [Tutorial](#)

Rating: — · first AC: 2017-04-29 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**736.**

101086J

[Smooth Developer](#) · [Tutorial](#)

Rating: — · first AC: 2017-04-29 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**737.**

101086M

[ACPC Headquarters : AASTMT \(Stairway to Heaven\)](#) · [Tutorial](#)

Rating: — · first AC: 2017-04-29 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**738.**

101086A

[My Friend of Misery](#) · [Tutorial](#)

Rating: — · first AC: 2017-04-29 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**739.**

101086F

[Hey JUDgE](#) · [Tutorial](#)

Rating: — · first AC: 2017-04-29 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**740.**

101086L

[Chance](#) · [Tutorial](#)

Rating: — · first AC: 2017-04-29 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**741.**

101086G

[Paradise City](#) · [Tutorial](#)

Rating: — · first AC: 2017-04-29 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**742.**

101086H

[Another Square in the Floor](#) · [Tutorial](#)

Rating: — · first AC: 2017-04-29 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**743.**

101147B

[Street](#) · [Tutorial](#)

Rating: — · first AC: 2017-04-27 · last AC: 2017-04-27 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**744.**

101147I

[On the way to the park](#) · [Tutorial](#)

Rating: — · first AC: 2017-04-27 · C++14 (GCC 6-32) (first AC) · Tags: —  
[cthbst's solution](#)

**745.**

101147C

[The Wall](#) · [Tutorial](#)

Rating: — · first AC: 2017-04-26 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**746.**

101147G

[The Galactic Olympics](#) · [Tutorial](#)

Rating: — · first AC: 2017-04-26 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**747.**

101147A

[The game of Osho](#) · [Tutorial](#)

Rating: — · first AC: 2017-04-26 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**748.**

101147J

[Whistle's New Car](#) · [Tutorial](#)

Rating: — · first AC: 2017-04-26 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**749.**

101147H

[Commandos](#) · [Tutorial](#)

Rating: — · first AC: 2017-04-26 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**750.**

101147E

[Jumping](#) · [Tutorial](#)

Rating: — · first AC: 2017-04-26 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**751.**

101147D

[Popcorn](#) · [Tutorial](#)

Rating: — · first AC: 2017-04-26 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**752.**

101170I

[Iron and Coal](#) · [Tutorial](#)

Rating: — · first AC: 2016-11-30 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**753.**

101170C

[Careful Ascent](#) · [Tutorial](#)

Rating: — · first AC: 2016-11-30 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**754.**

101170H

[Hamiltonian Hypercube](#) · [Tutorial](#)

Rating: — · first AC: 2016-11-30 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**755.**

101170E

[Exam Redistribution](#) · [Tutorial](#)

Rating: — · first AC: 2016-11-30 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**756.**

101170F

[Free Weights](#) · [Tutorial](#)

Rating: — · first AC: 2016-11-30 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**757.**

100800J

[Jelly Raid](#) · [Tutorial](#)

Rating: — · first AC: 2016-11-23 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**758.**

100800G

[Drink Responsibly](#) · [Tutorial](#)

Rating: — · first AC: 2016-11-23 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**759.**

100800H

[Sunlight](#) · [Tutorial](#)

Rating: — · first AC: 2016-11-23 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**760.**

100800I

[Nimionese](#) · [Tutorial](#)

Rating: — · first AC: 2016-11-23 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**761.**

100800M

[Milestone Counter](#) · [Tutorial](#)

Rating: — · first AC: 2016-11-23 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**762.**

100800B

[Mountain Biking](#) · [Tutorial](#)

Rating: — · first AC: 2016-11-23 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**763.**

100800C

[Conversation Log](#) · [Tutorial](#)

Rating: — · first AC: 2016-11-23 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**764.**

100729E

[Please, go first](#) · [Tutorial](#)

Rating: — · first AC: 2016-10-26 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**765.**

100729H

[Tichu](#) · [Tutorial](#)

Rating: — · first AC: 2016-10-26 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**766.**

100729B

[Bird tree](#) · [Tutorial](#)

Rating: — · first AC: 2016-10-26 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**767.**

100729A

[Binomial coefficients](#) · [Tutorial](#)

Rating: — · first AC: 2016-10-26 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**768.**

100729C

[Movie collection](#) · [Tutorial](#)

Rating: — · first AC: 2016-10-26 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**769.**

100622C

[Circles on a Screen](#) · [Tutorial](#)

Rating: — · first AC: 2016-10-08 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**770.**

100622A

[Auxiliary Question of the Universe](#) · [Tutorial](#)

Rating: — · first AC: 2016-10-08 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**771.**

100622H

[Homo or Hetero?](#) · [Tutorial](#)

Rating: — · first AC: 2016-10-08 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**772.**

100622J

[Jealous Numbers](#) · [Tutorial](#)

Rating: — · first AC: 2016-10-08 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**773.**

100622D

[Dragon's Question](#) · [Tutorial](#)

Rating: — · first AC: 2016-10-08 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**774.**

100622B

[Bureaucracy](#) · [Tutorial](#)

Rating: — · first AC: 2016-10-08 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**775.**

100825F

[Transportation Delegation](#) · [Tutorial](#)

Rating: — · first AC: 2016-09-14 · last AC: 2016-09-14 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**776.**

100825G

[Tray Bien](#) · [Tutorial](#)

Rating: — · first AC: 2016-09-14 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**777.**

100825D

[Rings](#) · [Tutorial](#)

Rating: — · first AC: 2016-09-14 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**778.**

100825I

[What's on the Grille?](#) · [Tutorial](#)

Rating: — · first AC: 2016-09-14 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**779.**

100825E

[Squawk Virus](#) · [Tutorial](#)

Rating: — · first AC: 2016-09-14 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**780.**

100927K

[Wheels](#) · [Tutorial](#)

Rating: — · first AC: 2016-09-06 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**781.**

100927E

[Pareto's Domination](#) · [Tutorial](#)

Rating: — · first AC: 2016-09-06 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**782.**

101028J

[X and Beasts](#) · [Tutorial](#)

Rating: — · first AC: 2016-09-05 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**783.**

101028G

[The Tower of Evil](#) · [Tutorial](#)

Rating: — · first AC: 2016-09-05 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**784.**

101028I

[March Rain](#) · [Tutorial](#)

Rating: — · first AC: 2016-09-05 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**785.**

101028H

[The Endless River](#) · [Tutorial](#)

Rating: — · first AC: 2016-09-05 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**786.**

101028F

[Good Words](#) · [Tutorial](#)

Rating: — · first AC: 2016-09-05 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**787.**

101028D

[X and paintings](#) · [Tutorial](#)

Rating: — · first AC: 2016-09-05 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**788.**

101028E

[Teams](#) · [Tutorial](#)

Rating: — · first AC: 2016-09-05 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**789.**

101028A

[Codeforces Rating](#) · [Tutorial](#)

Rating: — · first AC: 2016-09-05 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**790.**

101028B

[Bonapity](#) · [Tutorial](#)

Rating: — · first AC: 2016-09-05 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**791.**

101028C

[A or B Equals C](#) · [Tutorial](#)

Rating: — · first AC: 2016-09-05 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**792.**

100517J

[Jubilee Decoration](#) · [Tutorial](#)

Rating: — · first AC: 2016-07-25 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**793.**

100517L

[Least Common Ancestor](#) · [Tutorial](#)

Rating: — · first AC: 2016-07-25 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**794.**

100517K

[Kingdom Division 2](#) · [Tutorial](#)

Rating: — · first AC: 2016-07-25 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**795.**

100517I

[IQ Test](#) · [Tutorial](#)

Rating: — · first AC: 2016-07-25 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**796.**

100517B

[Bubble Sort](#) · [Tutorial](#)

Rating: — · first AC: 2016-07-25 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**797.**

100650F

[Square Count](#) · [Tutorial](#)

Rating: — · first AC: 2016-07-18 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**798.**

100650C

[The Game of Efil](#) · [Tutorial](#)

Rating: — · first AC: 2016-07-18 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**799.**

100650A

[ACM \(ACronym Maker\)](#) · [Tutorial](#)

Rating: — · first AC: 2016-07-18 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**800.**

100650G

[Swamp Things](#) · [Tutorial](#)

Rating: — · first AC: 2016-07-18 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**801.**

100650E

[Reliable Nets](#) · [Tutorial](#)

Rating: — · first AC: 2016-07-18 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**802.**

100650B

[Countdown](#) · [Tutorial](#)

Rating: — · first AC: 2016-07-18 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**803.**

100650D

[Queens, Knights and Pawns](#) · [Tutorial](#)

Rating: — · first AC: 2016-07-18 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**804.**

100650H

[Two Ends](#) · [Tutorial](#)

Rating: — · first AC: 2016-07-18 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**805.**

100524F

[Figure Skating](#) · [Tutorial](#)

Rating: — · first AC: 2016-07-14 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**806.**

100524A

[Astronomy Problem](#) · [Tutorial](#)

Rating: — · first AC: 2016-07-14 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**807.**

100524G

[Game of Col on Bamboo Forests](#) · [Tutorial](#)

Rating: — · first AC: 2016-07-14 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**808.**

101020K

[Clash Of Snakes](#) · [Tutorial](#)

Rating: — · first AC: 2016-07-14 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**809.**

101020H

[Weekend](#) · [Tutorial](#)

Rating: — · first AC: 2016-07-14 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**810.**

101020I

[Playing With Strings](#) · [Tutorial](#)

Rating: — · first AC: 2016-07-14 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**811.**

101020G

[Cutie Pie](#) · [Tutorial](#)

Rating: — · first AC: 2016-07-14 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**812.**

101020E

[Napoléon](#) · [Tutorial](#)

Rating: — · first AC: 2016-07-14 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**813.**

101020F

[The Best Strategy](#) · [Tutorial](#)

Rating: — · first AC: 2016-07-14 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**814.**

101020D

[Sequences](#) · [Tutorial](#)

Rating: — · first AC: 2016-07-14 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**815.**

101020J

[Good Coins](#) · [Tutorial](#)

Rating: — · first AC: 2016-07-14 · GNU C++ (first AC) · Tags: —

[cthbst's solution](#)

**816.**

101020C

[Rectangles](#) · [Tutorial](#)

Rating: — · first AC: 2016-07-14 · GNU C++11 (first AC) · Tags: —

[cthbst's solution](#)

**817.**

101020B

[Paper Game](#) · [Tutorial](#)

Rating: — · first AC: 2016-07-14 · GNU C++11 (first AC) · Tags: —

[cthbst's solution](#)

**818.**

101020A

[Jerry's Window](#) · [Tutorial](#)

Rating: — · first AC: 2016-07-14 · GNU C++11 (first AC) · Tags: —

[cthbst's solution](#)

**819.**

100985D

[MaratonIME plays Chess](#) · [Tutorial](#)

Rating: — · first AC: 2016-07-11 · GNU C++11 (first AC) · Tags: —

[cthbst's solution](#)

**820.**

100985F

[MaratonIME attends the lecture \(or not\)](#) · [Tutorial](#)

Rating: — · first AC: 2016-07-11 · GNU C++11 (first AC) · Tags: —

[cthbst's solution](#)

**821.**

100985E

[MaratonIME rides the university bus](#) · [Tutorial](#)

Rating: — · first AC: 2016-07-11 · GNU C++11 (first AC) · Tags: —

[cthbst's solution](#)

**822.**

100985H

[MaratonIME goes to the movies](#) · [Tutorial](#)

Rating: — · first AC: 2016-07-11 · GNU C++11 (first AC) · Tags: —

[cthbst's solution](#)

**823.**

100985I

[MaratonIME goes to a japanese restaurant](#) · [Tutorial](#)

Rating: — · first AC: 2016-07-11 · GNU C++11 (first AC) · Tags: —

[cthbst's solution](#)

**824.**

100985J

[MaratonIME goes to the japanese restaurant \(again\)](#) · [Tutorial](#)

Rating: — · first AC: 2016-07-11 · GNU C++11 (first AC) · Tags: —

[cthbst's solution](#)

**825.**

100985C

[MaratonUSP plays Nim](#) · [Tutorial](#)

Rating: — · first AC: 2016-07-11 · GNU C++11 (first AC) · Tags: —

[cthbst's solution](#)

**826.**

100985M

[MaratonIME returns home](#) · [Tutorial](#)

Rating: — · first AC: 2016-07-11 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**827.**

100985G

[MaratonIME goes rowing](#) · [Tutorial](#)

Rating: — · first AC: 2016-07-11 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**828.**

100985B

[MaratonIME plays Cîrokime](#) · [Tutorial](#)

Rating: — · first AC: 2016-07-11 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**829.**

100985K

[MaratonIME goes to the karaoke](#) · [Tutorial](#)

Rating: — · first AC: 2016-07-11 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**830.**

100985L

[MaratonIME goes karting](#) · [Tutorial](#)

Rating: — · first AC: 2016-07-11 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**831.**

100985A

[MaratonIME helps Pablito](#) · [Tutorial](#)

Rating: — · first AC: 2016-07-11 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**832.**

100819U

[Blur](#) · [Tutorial](#)

Rating: — · first AC: 2016-04-07 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**833.**

100819O

[Grid](#) · [Tutorial](#)

Rating: — · first AC: 2016-04-07 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**834.**

100819Q

[Excellence](#) · [Tutorial](#)

Rating: — · first AC: 2016-04-07 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**835.**

100819N

[Egg Drop](#) · [Tutorial](#)

Rating: — · first AC: 2016-04-07 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**836.**

100819T

[Triangle](#) · [Tutorial](#)

Rating: — · first AC: 2016-04-07 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**837.**

100819P

[Complexity](#) · [Tutorial](#)

Rating: — · first AC: 2016-04-07 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**838.**

100819M

[Magic Trick](#) · [Tutorial](#)

Rating: — · first AC: 2016-04-07 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**839.**

100819R

[Class Time](#) · [Tutorial](#)

Rating: — · first AC: 2016-04-07 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**840.**

100553B

[Burrito King](#) · [Tutorial](#)

Rating: — · first AC: 2015-07-18 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**841.**

100553J

[Jokewithpermutation](#) · [Tutorial](#)

Rating: — · first AC: 2015-07-18 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**842.**

100553K

[Knockout Racing](#) · [Tutorial](#)

Rating: — · first AC: 2015-07-18 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**843.**

100553A

[Alter Board](#) · [Tutorial](#)

Rating: — · first AC: 2015-07-18 · GNU C++11 (first AC) · Tags: —  
[cthbst's solution](#)

**844.**

100299F

[Draughts](#) · [Tutorial](#)

Rating: — · first AC: 2015-02-06 · GNU C++0x (first AC) · Tags: —  
[cthbst's solution](#)

**845.**

100299C

[Magical GCD](#) · [Tutorial](#)

Rating: — · first AC: 2015-02-06 · GNU C++0x (first AC) · Tags: —  
[cthbst's solution](#)

**846.**

100299B

[What does the fox say?](#) · [Tutorial](#)

Rating: — · first AC: 2015-02-06 · GNU C++0x (first AC) · Tags: —  
[cthbst's solution](#)

**847.**

100299L

[Bus](#) · [Tutorial](#)

Rating: — · first AC: 2015-02-06 · GNU C++0x (first AC) · Tags: —  
[cthbst's solution](#)

**848.**

100543I

[Bricks](#) · [Tutorial](#)

Rating: — · first AC: 2015-02-03 · last AC: 2015-02-03 · GNU C++0x (first AC) · Tags: —

[cthbst's solution](#)

**849.**

100543C

[Sums](#) · [Tutorial](#)

Rating: — · first AC: 2015-02-03 · GNU C++0x (first AC) · Tags: —

[cthbst's solution](#)

**850.**

100543D

[Wheels](#) · [Tutorial](#)

Rating: — · first AC: 2015-02-03 · GNU C++0x (first AC) · Tags: —

[cthbst's solution](#)

**851.**

100543H

[Good morning!](#) · [Tutorial](#)

Rating: — · first AC: 2015-02-03 · GNU C++0x (first AC) · Tags: —

[cthbst's solution](#)

**852.**

100182F

[The Ninja Way](#) · [Tutorial](#)

Rating: — · first AC: 2015-01-29 · GNU C++0x (first AC) · Tags: —

[cthbst's solution](#)

**853.**

100182H

[Robot Challenge](#) · [Tutorial](#)

Rating: — · first AC: 2015-01-29 · GNU C++0x (first AC) · Tags: —

[cthbst's solution](#)

**854.**

100182D

[Knitting](#) · [Tutorial](#)

Rating: — · first AC: 2015-01-29 · GNU C++0x (first AC) · Tags: —

[cthbst's solution](#)

**855.**

100182E

[Minesweeper](#) · [Tutorial](#)

Rating: — · first AC: 2015-01-29 · GNU C++0x (first AC) · Tags: —

[cthbst's solution](#)

**856.**

100182B

[Euclid](#) · [Tutorial](#)

Rating: — · first AC: 2015-01-29 · GNU C++0x (first AC) · Tags: —

[cthbst's solution](#)

**857.**

100500G

[Swell Foop](#) · [Tutorial](#)

Rating: — · first AC: 2015-01-27 · GNU C++ (first AC) · Tags: —

[cthbst's solution](#)

**858.**

100500A

[Poetry Challenge](#) · [Tutorial](#)

Rating: — · first AC: 2015-01-27 · GNU C++ (first AC) · Tags: —

[cthbst's solution](#)

**859.**

100500B

[Conference Room](#) · [Tutorial](#)

Rating: — · first AC: 2015-01-27 · GNU C++ (first AC) · Tags: —  
[cthbst's solution](#)

**860.**

100500F

[Door Lock](#) · [Tutorial](#)

Rating: — · first AC: 2015-01-27 · GNU C++ (first AC) · Tags: —  
[cthbst's solution](#)

**861.**

100500E

[IBM Chill Zone](#) · [Tutorial](#)

Rating: — · first AC: 2015-01-27 · GNU C++ (first AC) · Tags: —  
[cthbst's solution](#)

**862.**

100500C

[ICPC Giveaways](#) · [Tutorial](#)

Rating: — · first AC: 2015-01-27 · GNU C++ (first AC) · Tags: —  
[cthbst's solution](#)

**863.**

100500I

[Hall of Fame](#) · [Tutorial](#)

Rating: — · first AC: 2015-01-27 · GNU C++ (first AC) · Tags: —  
[cthbst's solution](#)

**864.**

100500D

[T-shirts](#) · [Tutorial](#)

Rating: — · first AC: 2015-01-27 · GNU C++ (first AC) · Tags: —  
[cthbst's solution](#)

**865.**

100500H

[ICPC Quest](#) · [Tutorial](#)

Rating: — · first AC: 2015-01-27 · GNU C++ (first AC) · Tags: —  
[cthbst's solution](#)

**866.**

100500J

[Bye Bye Russia](#) · [Tutorial](#)

Rating: — · first AC: 2015-01-27 · GNU C++ (first AC) · Tags: —  
[cthbst's solution](#)

**867.**

100571B

[Troynacci Query](#) · [Tutorial](#)

Rating: — · first AC: 2015-01-07 · GNU C++ (first AC) · Tags: —  
[cthbst's solution](#)

**868.**

100571A

[Cursed Query](#) · [Tutorial](#)

Rating: — · first AC: 2015-01-07 · GNU C++ (first AC) · Tags: —  
[cthbst's solution](#)