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Unique solved — dzy493941464

Links: [problem \(problemset\)](#), [Tutorial](#), [submission \(first AC\)](#).

Sort: [Problem rating](#) · [easier first](#)

Filters: none

Count: 270

1.

472A

[Design Tutorial: Learn from Math](#) · [Tutorial](#)

Quality: 70,773 global accepts · Rating: 800 · first AC: 2014-09-28 · GNU C++ (first AC) · Tags: [math](#), [number theory](#)
[dzy493941464's solution](#)

2.

411A

[Password Check](#) · [Tutorial](#)

Quality: 8,102 global accepts · Rating: 800 · first AC: 2014-04-15 · GNU C++ (first AC) · Tags: [*special](#), [implementation](#)
[dzy493941464's solution](#)

3.

146A

[Lucky Ticket](#) · [Tutorial](#)

Quality: 17,095 global accepts · Rating: 800 · first AC: 2014-03-14 · GNU C++ (first AC) · Tags: [implementation](#)
[dzy493941464's solution](#)

4.

401A

[Vanya and Cards](#) · [Tutorial](#)

Quality: 17,422 global accepts · Rating: 800 · first AC: 2014-03-11 · GNU C++ (first AC) · Tags: [implementation](#), [math](#)
[dzy493941464's solution](#)

5.

381A

[Sereja and Dima](#) · [Tutorial](#)

Quality: 89,817 global accepts · Rating: 800 · first AC: 2014-03-11 · GNU C++ (first AC) · Tags: [greedy](#), [implementation](#), [two pointers](#)
[dzy493941464's solution](#)

6.

378A

[Playing with Dice](#) · [Tutorial](#)

Quality: 25,935 global accepts · Rating: 800 · first AC: 2014-03-06 · GNU C++ (first AC) · Tags: [brute force](#)
[dzy493941464's solution](#)

7.

266A

[Stones on the Table](#) · [Tutorial](#)

Quality: 244,556 global accepts · Rating: 800 · first AC: 2013-03-29 · GNU C++ (first AC) · Tags: [implementation](#)
[dzy493941464's solution](#)

8.

263A

[Beautiful Matrix](#) · [Tutorial](#)

Quality: 317,989 global accepts · Rating: 800 · first AC: 2013-03-29 · GNU C++ (first AC) · Tags: [implementation](#)
[dzy493941464's solution](#)

9.

281A

[Word Capitalization](#) · [Tutorial](#)

Quality: 270,980 global accepts · Rating: 800 · first AC: 2013-03-29 · GNU C++ (first AC) · Tags: [implementation](#), [strings](#)
[dzy493941464's solution](#)

10.

271A

[Beautiful Year](#) · [Tutorial](#)

Quality: 177,733 global accepts · Rating: 800 · first AC: 2013-02-13 · GNU C++ (first AC) · Tags: brute force
[dzy493941464's solution](#)

11.

415A

[Mashmikh and Lights](#) · [Tutorial](#)

Quality: 9,591 global accepts · Rating: 900 · first AC: 2014-04-06 · GNU C++0x (first AC) · Tags: implementation
[dzy493941464's solution](#)

12.

376A

[Lever](#) · [Tutorial](#)

Quality: 9,878 global accepts · Rating: 900 · first AC: 2014-03-05 · GNU C++ (first AC) · Tags: implementation, math
[dzy493941464's solution](#)

13.

275A

[Lights Out](#) · [Tutorial](#)

Quality: 36,466 global accepts · Rating: 900 · first AC: 2013-03-29 · GNU C++ (first AC) · Tags: implementation
[dzy493941464's solution](#)

14.

420A

[Start Up](#) · [Tutorial](#)

Quality: 7,034 global accepts · Rating: 1000 · first AC: 2014-05-07 · GNU C++ (first AC) · Tags: implementation
[dzy493941464's solution](#)

15.

389A

[Fox and Number Game](#) · [Tutorial](#)

Quality: 14,976 global accepts · Rating: 1000 · first AC: 2014-03-18 · GNU C++ (first AC) · Tags: greedy, math
[dzy493941464's solution](#)

16.

400A

[Inna and Choose Options](#) · [Tutorial](#)

Quality: 6,865 global accepts · Rating: 1000 · first AC: 2014-03-08 · GNU C++ (first AC) · Tags: implementation
[dzy493941464's solution](#)

17.

379A

[New Year Candles](#) · [Tutorial](#)

Quality: 53,266 global accepts · Rating: 1000 · first AC: 2013-12-30 · GNU C++ (first AC) · Tags: implementation
[dzy493941464's solution](#)

18.

272A

[Dima and Friends](#) · [Tutorial](#)

Quality: 27,679 global accepts · Rating: 1000 · first AC: 2013-02-13 · GNU C++ (first AC) · Tags: implementation, math
[dzy493941464's solution](#)

19.

196A

[Lexicographically Maximum Subsequence](#) · [Tutorial](#)

Quality: 5,844 global accepts · Rating: 1100 · first AC: 2014-03-14 · GNU C++ (first AC) · Tags: greedy, strings
[dzy493941464's solution](#)

20.

300A

[Array](#) · [Tutorial](#)

Quality: 27,214 global accepts · Rating: 1100 · first AC: 2013-05-01 · GNU C++ (first AC) · Tags: brute force, constructive algorithms, implementation
[dzy493941464's solution](#)

21.

296A

[Yaroslav and Permutations](#) · [Tutorial](#)

Quality: 26,039 global accepts · Rating: 1100 · first AC: 2013-04-12 · GNU C++ (first AC) · Tags: greedy, math
[dzy493941464's solution](#)

22.

285A

[Slightly Decreasing Permutations](#) · [Tutorial](#)

Quality: 14,138 global accepts · Rating: 1100 · first AC: 2013-03-29 · GNU C++ (first AC) · Tags: greedy, implementation
[dzy493941464's solution](#)

23.

287A

[IQ Test](#) · [Tutorial](#)

Quality: 21,984 global accepts · Rating: 1100 · first AC: 2013-03-29 · GNU C++ (first AC) · Tags: brute force, implementation
[dzy493941464's solution](#)

24.

385B

[Bear and Strings](#) · [Tutorial](#)

Quality: 10,834 global accepts · Rating: 1200 · first AC: 2014-09-20 · GNU C++ (first AC) · Tags: brute force, greedy, implementation, math, strings
[dzy493941464's solution](#)

25.

461A

[Appleman and Toastman](#) · [Tutorial](#)

Quality: 16,433 global accepts · Rating: 1200 · first AC: 2014-08-26 · GNU C++ (first AC) · Tags: greedy, sortings
[dzy493941464's solution](#)

26.

146C

[Lucky Conversion](#) · [Tutorial](#)

Rating: 1200 · first AC: 2014-03-14 · GNU C++ (first AC) · Tags: greedy
[dzy493941464's solution](#)

27.

379B

[New Year Present](#) · [Tutorial](#)

Quality: 7,613 global accepts · Rating: 1200 · first AC: 2013-12-30 · GNU C++ (first AC) · Tags: constructive algorithms, implementation
[dzy493941464's solution](#)

28.

298B

[Sail](#) · [Tutorial](#)

Quality: 15,801 global accepts · Rating: 1200 · first AC: 2013-04-19 · GNU C++ (first AC) · Tags: brute force, greedy, implementation
[dzy493941464's solution](#)

29.

264A

[Escape from Stones](#) · [Tutorial](#)

Quality: 11,814 global accepts · Rating: 1200 · first AC: 2013-03-29 · GNU C++ (first AC) · Tags: constructive algorithms, data structures, implementation, two pointers
[dzy493941464's solution](#)

30.

311A

[The Closest Pair](#) · [Tutorial](#)

Quality: 4,225 global accepts · Rating: 1300 · first AC: 2015-06-29 · GNU C++11 (first AC) · Tags: constructive algorithms, implementation
[dzy493941464's solution](#)

31.

472B

[Design Tutorial: Learn from Life](#) · [Tutorial](#)

Quality: 7,647 global accepts · Rating: 1300 · first AC: 2014-09-28 · GNU C++ (first AC) · Tags: —
[dzy493941464's solution](#)

32.

220A

[Little Elephant and Problem](#) · [Tutorial](#)

Quality: 13,118 global accepts · Rating: 1300 · first AC: 2014-06-17 · GNU C++ (first AC) · Tags: implementation, sortings
[dzy493941464's solution](#)

33.

429A

[Xor-tree](#) · [Tutorial](#)

Quality: 12,266 global accepts · Rating: 1300 · first AC: 2014-06-06 · GNU C++ (first AC) · Tags: dfs and similar, trees
[dzy493941464's solution](#)

34.

146B

[Lucky Mask](#) · [Tutorial](#)

Quality: 4,974 global accepts · Rating: 1300 · first AC: 2014-03-14 · GNU C++ (first AC) · Tags: brute force, implementation
[dzy493941464's solution](#)

35.

378B

[Semifinals](#) · [Tutorial](#)

Quality: 6,193 global accepts · Rating: 1300 · first AC: 2014-03-06 · GNU C++ (first AC) · Tags: implementation, sortings
[dzy493941464's solution](#)

36.

376B

[I.O.U.](#) · [Tutorial](#)

Quality: 6,945 global accepts · Rating: 1300 · first AC: 2014-03-06 · GNU C++ (first AC) · Tags: implementation
[dzy493941464's solution](#)

37.

271B

[Prime Matrix](#) · [Tutorial](#)

Quality: 15,459 global accepts · Rating: 1300 · first AC: 2013-03-29 · GNU C++ (first AC) · Tags: binary search, brute force, math, number theory
[dzy493941464's solution](#)

38.

472C

[Design Tutorial: Make It Nondeterministic](#) · [Tutorial](#)

Quality: 6,517 global accepts · Rating: 1400 · first AC: 2014-09-28 · GNU C++ (first AC) · Tags: greedy
[dzy493941464's solution](#)

39.

436B

[Om Nom and Spiders](#) · [Tutorial](#)

Quality: 3,147 global accepts · Rating: 1400 · first AC: 2014-06-18 · GNU C++ (first AC) · Tags: implementation, math
[dzy493941464's solution](#)

40.

418A

[Football](#) · [Tutorial](#)

Rating: 1400 · first AC: 2014-06-10 · GNU C++ (first AC) · Tags: constructive algorithms, graphs, implementation
[dzy493941464's solution](#)

41.

438A

[The Child and Toy](#) · [Tutorial](#)

Rating: 1400 · first AC: 2014-06-01 · GNU C++ (first AC) · Tags: greedy, sortings
[dzy493941464's solution](#)

42.

415D

[Mashmokh and ACM](#) · [Tutorial](#)

Rating: 1400 · first AC: 2014-04-06 · GNU C++ (first AC) · Tags: combinatorics, dp, number theory
[dzy493941464's solution](#)

43.

388A

[Fox and Box Accumulation](#) · [Tutorial](#)

Quality: 11,939 global accepts · Rating: 1400 · first AC: 2014-03-18 · GNU C++ (first AC) · Tags: greedy, sortings
[dzy493941464's solution](#)

44.

379C

[New Year Ratings Change](#) · [Tutorial](#)

Quality: 7,047 global accepts · Rating: 1400 · first AC: 2013-12-30 · GNU C++ (first AC) · Tags: greedy, sortings
[dzy493941464's solution](#)

45.

284A

[Cows and Primitive Roots](#) · [Tutorial](#)

Quality: 7,346 global accepts · Rating: 1400 · first AC: 2013-03-29 · GNU C++ (first AC) · Tags: implementation, math, number theory
[dzy493941464's solution](#)

46.

272B

[Dima and Sequence](#) · [Tutorial](#)

Quality: 4,289 global accepts · Rating: 1400 · first AC: 2013-02-13 · GNU C++ (first AC) · Tags: implementation, math
[dzy493941464's solution](#)

47.

687A

[NP-Hard Problem](#) · [Tutorial](#)

Quality: 16,483 global accepts · Rating: 1500 · first AC: 2016-07-27 · GNU C++11 (first AC) · Tags: dfs and similar, graphs
[dzy493941464's solution](#)

48.

696A

[Lorenzo Von Matterhorn](#) · [Tutorial](#)

Quality: 6,458 global accepts · Rating: 1500 · first AC: 2016-07-26 · GNU C++11 (first AC) · Tags: brute force, data structures, implementation, trees
[dzy493941464's solution](#)

49.

555A

[Case of Matryoshkas](#) · [Tutorial](#)

Quality: 6,683 global accepts · Rating: 1500 · first AC: 2015-06-27 · GNU C++11 (first AC) · Tags: implementation
[dzy493941464's solution](#)

50.

468A

[24 Game](#) · [Tutorial](#)

Quality: 8,399 global accepts · Rating: 1500 · first AC: 2014-09-20 · GNU C++ (first AC) · Tags: constructive algorithms, greedy, math
[dzy493941464's solution](#)

51.

455A

[Boredom](#) · [Tutorial](#)

Quality: 71,976 global accepts · Rating: 1500 · first AC: 2014-08-09 · GNU C++ (first AC) · Tags: dp
[dzy493941464's solution](#)

52.

325A

[Square and Rectangles](#) · [Tutorial](#)

Quality: 2,301 global accepts · Rating: 1500 · first AC: 2014-07-23 · GNU C++ (first AC) · Tags: implementation
[dzy493941464's solution](#)

53.

91A

[Newspaper Headline](#) · [Tutorial](#)

Quality: 3,954 global accepts · Rating: 1500 · first AC: 2014-07-22 · GNU C++ (first AC) · Tags: greedy, strings
[dzy493941464's solution](#)

54.

91B

[Queue](#) · [Tutorial](#)

Quality: 7,735 global accepts · Rating: 1500 · first AC: 2014-07-22 · GNU C++ (first AC) · Tags: binary search, data structures
[dzy493941464's solution](#)

55.

436A

[Feed with Candy](#) · [Tutorial](#)

Quality: 3,788 global accepts · Rating: 1500 · first AC: 2014-06-18 · GNU C++ (first AC) · Tags: greedy
[dzy493941464's solution](#)

56.

367A

[Sereja and Algorithm](#) · [Tutorial](#)

Quality: 4,546 global accepts · Rating: 1500 · first AC: 2014-06-11 · GNU C++ (first AC) · Tags: data structures, implementation
[dzy493941464's solution](#)

57.

329A

[Purification](#) · [Tutorial](#)

Quality: 4,805 global accepts · Rating: 1500 · first AC: 2014-05-19 · GNU C++ (first AC) · Tags: constructive algorithms, greedy
[dzy493941464's solution](#)

58.

415B

[Mashmikh and Tokens](#) · [Tutorial](#)

Quality: 6,692 global accepts · Rating: 1500 · first AC: 2014-04-06 · GNU C++ (first AC) · Tags: binary search, greedy, implementation, math
[dzy493941464's solution](#)

59.

415C

[Mashmikh and Numbers](#) · [Tutorial](#)

Rating: 1500 · first AC: 2014-04-06 · GNU C++ (first AC) · Tags: constructive algorithms, greedy, number theory
[dzy493941464's solution](#)

60.

403A

[Searching for Graph](#) · [Tutorial](#)

Rating: 1500 · first AC: 2014-03-17 · GNU C++ (first AC) · Tags: constructive algorithms, graphs
[dzy493941464's solution](#)

61.

1B

[Spreadsheet](#) · [Tutorial](#)

Quality: 26,314 global accepts · Rating: 1600 · first AC: 2021-10-28 · C++14 (GCC 6-32) (first AC) · Tags: implementation, math
[dzy493941464's solution](#)

62.

847H

[Load Testing](#) · [Tutorial](#)

Quality: 2,608 global accepts · Rating: 1600 · first AC: 2018-11-24 · C++14 (GCC 6-32) (first AC) · Tags: greedy
[dzy493941464's solution](#)

63.

348A

[Mafia](#) · [Tutorial](#)

Quality: 14,683 global accepts · Rating: 1600 · first AC: 2014-12-04 · GNU C++ (first AC) · Tags: binary search, math, sortings
[dzy493941464's solution](#)

64.

453A

[Little Pony and Expected Maximum](#) · [Tutorial](#)

Quality: 12,442 global accepts · Rating: 1600 · first AC: 2014-08-01 · GNU C++ (first AC) · Tags: probabilities
[dzy493941464's solution](#)

- 65.**
407B
[Long Path](#) · [Tutorial](#)
Quality: 7,162 global accepts · Rating: 1600 · first AC: 2014-07-05 · GNU C++ (first AC) · Tags: dp, implementation
[dzy493941464's solution](#)
- 66.**
407A
[Triangle](#) · [Tutorial](#)
Quality: 5,173 global accepts · Rating: 1600 · first AC: 2014-06-22 · Python 3 (first AC) · Tags: brute force, geometry, implementation, math
[dzy493941464's solution](#)
- 67.**
429B
[Working out](#) · [Tutorial](#)
Quality: 10,213 global accepts · Rating: 1600 · first AC: 2014-06-06 · GNU C++ (first AC) · Tags: dp
[dzy493941464's solution](#)
- 68.**
377A
[Maze](#) · [Tutorial](#)
Quality: 27,052 global accepts · Rating: 1600 · first AC: 2014-03-06 · GNU C++ (first AC) · Tags: dfs and similar
[dzy493941464's solution](#)
- 69.**
337C
[Quiz](#) · [Tutorial](#)
Quality: 5,230 global accepts · Rating: 1600 · first AC: 2013-11-02 · GNU C++ (first AC) · Tags: binary search, greedy, math, matrices, number theory
[dzy493941464's solution](#)
- 70.**
298D
[Fish Weight](#) · [Tutorial](#)
Rating: 1600 · first AC: 2013-04-19 · GNU C++ (first AC) · Tags: greedy, math, sortings
[dzy493941464's solution](#)
- 71.**
696B
[Puzzles](#) · [Tutorial](#)
Quality: 3,801 global accepts · Rating: 1700 · first AC: 2016-07-26 · GNU C++11 (first AC) · Tags: dfs and similar, math, probabilities, trees
[dzy493941464's solution](#)
- 72.**
464A
[No to Palindromes!](#) · [Tutorial](#)
Quality: 6,235 global accepts · Rating: 1700 · first AC: 2014-09-07 · GNU C++ (first AC) · Tags: greedy, strings
[dzy493941464's solution](#)
- 73.**
449A
[Jzzhu and Chocolate](#) · [Tutorial](#)
Quality: 4,126 global accepts · Rating: 1700 · first AC: 2014-07-20 · GNU C++ (first AC) · Tags: greedy, math
[dzy493941464's solution](#)
- 74.**
847E
[Packmen](#) · [Tutorial](#)
Quality: 3,663 global accepts · Rating: 1800 · first AC: 2018-11-28 · C++14 (GCC 6-32) (first AC) · Tags: binary search, dp
[dzy493941464's solution](#)
- 75.**
687B
[Reminders Game](#) · [Tutorial](#)
Quality: 6,849 global accepts · Rating: 1800 · first AC: 2016-07-27 · GNU C++11 (first AC) · Tags: chinese remainder theorem, math, number theory

[dzy493941464's solution](#)

76.

700B

[Connecting Universities](#) · [Tutorial](#)

Quality: 4,641 global accepts · Rating: 1800 · first AC: 2016-07-25 · GNU C++11 (first AC) · Tags: dfs and similar, dp, graphs, trees

[dzy493941464's solution](#)

77.

325B

[Stadium and Games](#) · [Tutorial](#)

Quality: 1,674 global accepts · Rating: 1800 · first AC: 2014-07-23 · Python 3 (first AC) · Tags: binary search, math

[dzy493941464's solution](#)

78.

351A

[Jeff and Rounding](#) · [Tutorial](#)

Quality: 3,097 global accepts · Rating: 1800 · first AC: 2014-07-04 · GNU C++ (first AC) · Tags: dp, greedy, implementation, math

[dzy493941464's solution](#)

79.

220B

[Little Elephant and Array](#) · [Tutorial](#)

Quality: 12,884 global accepts · Rating: 1800 · first AC: 2014-06-18 · last AC: 2014-06-18 · GNU C++ (first AC) · Tags: constructive algorithms, data structures

[dzy493941464's solution](#)

80.

67A

[Partial Teacher](#) · [Tutorial](#)

Quality: 2,481 global accepts · Rating: 1800 · first AC: 2014-05-06 · GNU C++ (first AC) · Tags: dp, graphs, greedy, implementation

[dzy493941464's solution](#)

81.

687C

[The Values You Can Make](#) · [Tutorial](#)

Quality: 8,345 global accepts · Rating: 1900 · first AC: 2016-07-27 · GNU C++11 (first AC) · Tags: dp

[dzy493941464's solution](#)

82.

700A

[As Fast As Possible](#) · [Tutorial](#)

Quality: 3,351 global accepts · Rating: 1900 · first AC: 2016-07-25 · GNU C++11 (first AC) · Tags: binary search, math

[dzy493941464's solution](#)

83.

472D

[Design Tutorial: Inverse the Problem](#) · [Tutorial](#)

Quality: 6,525 global accepts · Rating: 1900 · first AC: 2014-09-28 · GNU C++ (first AC) · Tags: dfs and similar, dsu, shortest paths, trees

[dzy493941464's solution](#)

84.

455B

[A Lot of Games](#) · [Tutorial](#)

Quality: 6,850 global accepts · Rating: 1900 · first AC: 2014-08-08 · GNU C++ (first AC) · Tags: dfs and similar, dp, games, implementation, strings, trees

[dzy493941464's solution](#)

85.

351B

[Jeff and Furik](#) · [Tutorial](#)

Quality: 2,724 global accepts · Rating: 1900 · first AC: 2014-07-04 · GNU C++ (first AC) · Tags: combinatorics, dp, probabilities

[dzy493941464's solution](#)

86.

367B

[Sereja ans Anagrams](#) · [Tutorial](#)

Quality: 2,680 global accepts · Rating: 1900 · first AC: 2014-06-11 · GNU C++ (first AC) · Tags: binary search, data structures
[dzy493941464's solution](#)

87.

438B

[The Child and Zoo](#) · [Tutorial](#)

Rating: 1900 · first AC: 2014-06-01 · GNU C++ (first AC) · Tags: dp, dsu, sortings

[dzy493941464's solution](#)

88.

67D

[Optical Experiment](#) · [Tutorial](#)

Quality: 1,777 global accepts · Rating: 1900 · first AC: 2014-05-06 · GNU C++ (first AC) · Tags: binary search, data structures, dp

[dzy493941464's solution](#)

89.

259D

[Little Elephant and Elections](#) · [Tutorial](#)

Rating: 1900 · first AC: 2014-03-19 · GNU C++ (first AC) · Tags: brute force, combinatorics, dp, math

[dzy493941464's solution](#)

90.

377B

[Preparing for the Contest](#) · [Tutorial](#)

Quality: 2,448 global accepts · Rating: 1900 · first AC: 2014-03-06 · GNU C++ (first AC) · Tags: binary search, data structures, greedy, sortings

[dzy493941464's solution](#)

91.

1294F

[Three Paths on a Tree](#) · [Tutorial](#)

Quality: 6,861 global accepts · Rating: 2000 · first AC: 2020-05-04 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, dp, greedy, trees

[dzy493941464's solution](#)

92.

696C

[PLEASE](#) · [Tutorial](#)

Quality: 2,217 global accepts · Rating: 2000 · first AC: 2016-07-26 · GNU C++11 (first AC) · Tags: combinatorics, dp, implementation, math, matrices

[dzy493941464's solution](#)

93.

555B

[Case of Fugitive](#) · [Tutorial](#)

Quality: 4,083 global accepts · Rating: 2000 · first AC: 2015-06-27 · GNU C++11 (first AC) · Tags: data structures, greedy, sortings

[dzy493941464's solution](#)

94.

468B

[Two Sets](#) · [Tutorial](#)

Quality: 5,271 global accepts · Rating: 2000 · first AC: 2014-12-06 · GNU C++ (first AC) · Tags: 2-sat, dfs and similar, dsu, graph matchings, greedy

[dzy493941464's solution](#)

95.

464B

[Restore Cube](#) · [Tutorial](#)

Quality: 1,782 global accepts · Rating: 2000 · first AC: 2014-09-07 · GNU C++ (first AC) · Tags: brute force, geometry

[dzy493941464's solution](#)

96.

453B

[Little Pony and Harmony Chest](#) · [Tutorial](#)

Quality: 5,401 global accepts · Rating: 2000 · first AC: 2014-08-01 · GNU C++ (first AC) · Tags: bitmasks, brute force, dp

[dzy493941464's solution](#)

97.

449B

[Jzzhu and Cities](#) · [Tutorial](#)

Quality: 10,593 global accepts · Rating: 2000 · first AC: 2014-07-20 · GNU C++ (first AC) · Tags: graphs, greedy, shortest paths
[dzy493941464's solution](#)

98.

201C

[Fragile Bridges](#) · [Tutorial](#)

Quality: 1,513 global accepts · Rating: 2000 · first AC: 2014-06-24 · GNU C++ (first AC) · Tags: dp
[dzy493941464's solution](#)

99.

367C

[Sereja and the Arrangement of Numbers](#) · [Tutorial](#)

Quality: 1,924 global accepts · Rating: 2000 · first AC: 2014-06-11 · GNU C++ (first AC) · Tags: graphs, greedy, sortings
[dzy493941464's solution](#)

100.

252E

[Number Transformation](#) · [Tutorial](#)

Rating: 2000 · first AC: 2014-03-24 · GNU C++ (first AC) · Tags: dp, number theory
[dzy493941464's solution](#)

101.

400D

[Dima and Bacteria](#) · [Tutorial](#)

Quality: 3,172 global accepts · Rating: 2000 · first AC: 2014-03-13 · GNU C++ (first AC) · Tags: dsu, graphs, shortest paths
[dzy493941464's solution](#)

102.

401D

[Roman and Numbers](#) · [Tutorial](#)

Quality: 4,571 global accepts · Rating: 2000 · first AC: 2014-03-12 · last AC: 2014-03-12 · GNU C++ (first AC) · Tags: bitmasks, brute force, combinatorics, dp, number theory
[dzy493941464's solution](#)

103.

379D

[New Year Letter](#) · [Tutorial](#)

Quality: 1,663 global accepts · Rating: 2000 · first AC: 2014-03-10 · GNU C++ (first AC) · Tags: bitmasks, brute force, dp
[dzy493941464's solution](#)

104.

380C

[Sereja and Brackets](#) · [Tutorial](#)

Quality: 19,779 global accepts · Rating: 2000 · first AC: 2014-03-07 · GNU C++ (first AC) · Tags: data structures, schedules
[dzy493941464's solution](#)

105.

383C

[Propagating tree](#) · [Tutorial](#)

Quality: 7,523 global accepts · Rating: 2000 · first AC: 2014-03-05 · GNU C++ (first AC) · Tags: data structures, dfs and similar, trees
[dzy493941464's solution](#)

106.

702E

[Analysis of Pathes in Functional Graph](#) · [Tutorial](#)

Quality: 3,108 global accepts · Rating: 2100 · first AC: 2018-11-02 · C++14 (GCC 6-32) (first AC) · Tags: data structures, graphs
[dzy493941464's solution](#)

107.

985E

[Pencils and Boxes](#) · [Tutorial](#)

Quality: 4,146 global accepts · Rating: 2100 · first AC: 2018-10-31 · C++14 (GCC 6-32) (first AC) · Tags: binary search, data structures, dp, greedy, two pointers

[dzy493941464's solution](#)

108.

348B

[Apple Tree](#) · [Tutorial](#)

Quality: 2,283 global accepts · Rating: 2100 · first AC: 2014-12-04 · GNU C++ (first AC) · Tags: dfs and similar, number theory, trees
[dzy493941464's solution](#)

109.

484B

[Maximum Value](#) · [Tutorial](#)

Quality: 7,736 global accepts · Rating: 2100 · first AC: 2014-11-29 · GNU C++ (first AC) · Tags: binary search, math, sortings, two pointers
[dzy493941464's solution](#)

110.

146E

[Lucky Subsequence](#) · [Tutorial](#)

Rating: 2100 · first AC: 2014-09-30 · GNU C++ (first AC) · Tags: combinatorics, dp
[dzy493941464's solution](#)

111.

464C

[Substitutes in Number](#) · [Tutorial](#)

Quality: 1,952 global accepts · Rating: 2100 · first AC: 2014-09-07 · GNU C++ (first AC) · Tags: dp
[dzy493941464's solution](#)

112.

400E

[Inna and Binary Logic](#) · [Tutorial](#)

Quality: 1,043 global accepts · Rating: 2100 · first AC: 2014-03-10 · GNU C++ (first AC) · Tags: binary search, bitmasks, data structures
[dzy493941464's solution](#)

113.

555C

[Case of Chocolate](#) · [Tutorial](#)

Quality: 2,061 global accepts · Rating: 2200 · first AC: 2015-06-27 · GNU C++11 (first AC) · Tags: data structures
[dzy493941464's solution](#)

114.

323B

[Tournament-graph](#) · [Tutorial](#)

Quality: 470 global accepts · Rating: 2200 · first AC: 2014-12-19 · GNU C++ (first AC) · Tags: constructive algorithms, graphs
[dzy493941464's solution](#)

115.

256C

[Furlo and Rublo and Game](#) · [Tutorial](#)

Rating: 2200 · first AC: 2014-09-24 · GNU C++ (first AC) · Tags: games
[dzy493941464's solution](#)

116.

301D

[Yaroslav and Divisors](#) · [Tutorial](#)

Quality: 3,022 global accepts · Rating: 2200 · first AC: 2014-09-21 · GNU C++ (first AC) · Tags: data structures
[dzy493941464's solution](#)

117.

461C

[Appleman and a Sheet of Paper](#) · [Tutorial](#)

Quality: 1,393 global accepts · Rating: 2200 · first AC: 2014-08-26 · GNU C++ (first AC) · Tags: data structures, implementation
[dzy493941464's solution](#)

118.

97E

[Leaders](#) · [Tutorial](#)

Quality: 431 global accepts · Rating: 2200 · first AC: 2014-08-06 · GNU C++ (first AC) · Tags: dfs and similar, dsu, graphs, trees

[dzy493941464's solution](#)

119.

453C

[Little Pony and Summer Sun Celebration](#) · [Tutorial](#)

Quality: 1,742 global accepts · Rating: 2200 · first AC: 2014-08-02 · GNU C++ (first AC) · Tags: constructive algorithms, dfs and similar, graphs

[dzy493941464's solution](#)

120.

351E

[Jeff and Permutation](#) · [Tutorial](#)

Quality: 1,793 global accepts · Rating: 2200 · first AC: 2014-07-04 · GNU C++ (first AC) · Tags: greedy

[dzy493941464's solution](#)

121.

429D

[Tricky Function](#) · [Tutorial](#)

Quality: 3,232 global accepts · Rating: 2200 · first AC: 2014-06-06 · GNU C++ (first AC) · Tags: data structures, divide and conquer, geometry

[dzy493941464's solution](#)

122.

406D

[Hill Climbing](#) · [Tutorial](#)

Quality: 1,281 global accepts · Rating: 2200 · first AC: 2014-03-25 · GNU C++ (first AC) · Tags: dfs and similar, geometry, trees

[dzy493941464's solution](#)

123.

403C

[Strictly Positive Matrix](#) · [Tutorial](#)

Rating: 2200 · first AC: 2014-03-18 · GNU C++ (first AC) · Tags: graphs, math

[dzy493941464's solution](#)

124.

377C

[Captains Mode](#) · [Tutorial](#)

Quality: 1,258 global accepts · Rating: 2200 · first AC: 2014-03-08 · GNU C++ (first AC) · Tags: bitmasks, dp, games

[dzy493941464's solution](#)

125.

76A

[Gift](#) · [Tutorial](#)

Quality: 2,263 global accepts · Rating: 2200 · first AC: 2014-03-04 · GNU C++ (first AC) · Tags: dsu, graphs, sortings, trees

[dzy493941464's solution](#)

126.

286B

[Shifting](#) · [Tutorial](#)

Quality: 1,172 global accepts · Rating: 2200 · first AC: 2013-03-29 · GNU C++ (first AC) · Tags: implementation

[dzy493941464's solution](#)

127.

1062E

[Company](#) · [Tutorial](#)

Quality: 2,073 global accepts · Rating: 2300 · first AC: 2021-10-07 · C++14 (GCC 6-32) (first AC) · Tags: binary search, data structures, dfs and similar, greedy, trees

[dzy493941464's solution](#)

128.

708C

[Centroids](#) · [Tutorial](#)

Quality: 4,360 global accepts · Rating: 2300 · first AC: 2020-05-04 · C++14 (GCC 6-32) (first AC) · Tags: data structures, dfs and similar, dp, graphs, greedy, trees

[dzy493941464's solution](#)

129.

451E

[Devu and Flowers](#) · [Tutorial](#)

Quality: 4,542 global accepts · Rating: 2300 · first AC: 2014-11-02 · GNU C++ (first AC) · Tags: bitmasks, combinatorics, number theory
[dzy493941464's solution](#)

130.

316E3

[Summer Homework](#) · [Tutorial](#)

Quality: 572 global accepts · Rating: 2300 · first AC: 2014-10-01 · GNU C++ (first AC) · Tags: data structures, math
[dzy493941464's solution](#)

131.

438D

[The Child and Sequence](#) · [Tutorial](#)

Quality: 11,597 global accepts · Rating: 2300 · first AC: 2014-06-01 · last AC: 2014-08-26 · GNU C++ (first AC) · Tags: data structures, math
[dzy493941464's solution](#)

132.

91C

[Ski Base](#) · [Tutorial](#)

Quality: 1,011 global accepts · Rating: 2300 · first AC: 2014-07-22 · GNU C++ (first AC) · Tags: combinatorics, dsu, graphs
[dzy493941464's solution](#)

133.

383D

[Antimatter](#) · [Tutorial](#)

Quality: 3,342 global accepts · Rating: 2300 · first AC: 2014-07-06 · GNU C++ (first AC) · Tags: dp
[dzy493941464's solution](#)

134.

429C

[Guess the Tree](#) · [Tutorial](#)

Quality: 1,030 global accepts · Rating: 2300 · first AC: 2014-06-06 · GNU C++ (first AC) · Tags: bitmasks, constructive algorithms, dp, greedy, trees
[dzy493941464's solution](#)

135.

425D

[Sereja and Squares](#) · [Tutorial](#)

Quality: 1,630 global accepts · Rating: 2300 · first AC: 2014-04-28 · last AC: 2014-04-28 · GNU C++ (first AC) · Tags: binary search, data structures, hashing
[dzy493941464's solution](#)

136.

403D

[Beautiful Pairs of Numbers](#) · [Tutorial](#)

Quality: 1,234 global accepts · Rating: 2300 · first AC: 2014-03-18 · GNU C++ (first AC) · Tags: combinatorics, dp
[dzy493941464's solution](#)

137.

311B

[Cats Transport](#) · [Tutorial](#)

Quality: 4,302 global accepts · Rating: 2400 · first AC: 2015-06-29 · last AC: 2021-10-05 · GNU C++11 (first AC) · Tags: data structures, dp
[dzy493941464's solution](#)

138.

323C

[Two permutations](#) · [Tutorial](#)

Quality: 675 global accepts · Rating: 2400 · first AC: 2014-12-19 · last AC: 2021-08-04 · GNU C++ (first AC) · Tags: data structures
[dzy493941464's solution](#)

139.

1004E

[Sonya and Ice Cream](#) · [Tutorial](#)

Quality: 1,239 global accepts · Rating: 2400 · first AC: 2020-05-04 · C++14 (GCC 6-32) (first AC) · Tags: binary search, data structures, dp, greedy, shortest paths, trees
[dzy493941464's solution](#)

140.

939F

[Cutlet](#) · [Tutorial](#)

Quality: 1,199 global accepts · Rating: 2400 · first AC: 2020-04-22 · C++14 (GCC 6-32) (first AC) · Tags: data structures, dp
[dzy493941464's solution](#)

141.

316G3

[Good Substrings](#) · [Tutorial](#)

Quality: 542 global accepts · Rating: 2400 · first AC: 2014-12-20 · GNU C++ (first AC) · Tags: string suffix structures
[dzy493941464's solution](#)

142.

444C

[DZY Loves Colors](#) · [Tutorial](#)

Quality: 3,360 global accepts · Rating: 2400 · first AC: 2014-10-05 · GNU C++ (first AC) · Tags: data structures
[dzy493941464's solution](#)

143.

332E

[Binary Key](#) · [Tutorial](#)

Quality: 334 global accepts · Rating: 2400 · first AC: 2014-10-01 · GNU C++ (first AC) · Tags: dp, greedy, implementation
[dzy493941464's solution](#)

144.

256E

[Lucky Arrays](#) · [Tutorial](#)

Quality: 714 global accepts · Rating: 2400 · first AC: 2014-09-25 · GNU C++ (first AC) · Tags: data structures
[dzy493941464's solution](#)

145.

449D

[Jzzhu and Numbers](#) · [Tutorial](#)

Quality: 6,138 global accepts · Rating: 2400 · first AC: 2014-07-21 · GNU C++ (first AC) · Tags: bitmasks, combinatorics, dp
[dzy493941464's solution](#)

146.

38H

[The Great Marathon](#) · [Tutorial](#)

Quality: 445 global accepts · Rating: 2400 · first AC: 2014-07-07 · GNU C++ (first AC) · Tags: dp
[dzy493941464's solution](#)

147.

441E

[Valera and Number](#) · [Tutorial](#)

Quality: 816 global accepts · Rating: 2400 · first AC: 2014-07-07 · GNU C++ (first AC) · Tags: bitmasks, dp, math, probabilities
[dzy493941464's solution](#)

148.

220E

[Little Elephant and Inversions](#) · [Tutorial](#)

Quality: 1,716 global accepts · Rating: 2400 · first AC: 2014-06-18 · GNU C++ (first AC) · Tags: data structures, two pointers
[dzy493941464's solution](#)

149.

367D

[Sereja and Sets](#) · [Tutorial](#)

Quality: 688 global accepts · Rating: 2400 · first AC: 2014-06-11 · GNU C++ (first AC) · Tags: bitmasks, dfs and similar
[dzy493941464's solution](#)

150.

379F

[New Year Tree](#) · [Tutorial](#)

Quality: 2,753 global accepts · Rating: 2400 · first AC: 2014-03-07 · GNU C++ (first AC) · Tags: data structures, divide and conquer, trees
[dzy493941464's solution](#)

151.

377D

[Developing Game](#) · [Tutorial](#)

Quality: 1,339 global accepts · Rating: 2400 · first AC: 2014-03-06 · last AC: 2014-03-15 · GNU C++ (first AC) · Tags: data structures
[dzy493941464's solution](#)

152.

958C3

[Encryption \(hard\)](#) · [Tutorial](#)

Quality: 717 global accepts · Rating: 2500 · first AC: 2018-10-21 · C++14 (GCC 6-32) (first AC) · Tags: data structures, dp
[dzy493941464's solution](#)

153.

696D

[Legen...](#) · [Tutorial](#)

Quality: 1,615 global accepts · Rating: 2500 · first AC: 2016-07-26 · GNU C++11 (first AC) · Tags: data structures, dp, matrices, strings
[dzy493941464's solution](#)

154.

555D

[Case of a Top Secret](#) · [Tutorial](#)

Quality: 931 global accepts · Rating: 2500 · first AC: 2015-06-27 · GNU C++11 (first AC) · Tags: binary search, implementation, math
[dzy493941464's solution](#)

155.

348D

[Turtles](#) · [Tutorial](#)

Quality: 2,217 global accepts · Rating: 2500 · first AC: 2014-12-05 · GNU C++ (first AC) · Tags: dp, matrices
[dzy493941464's solution](#)

156.

348C

[Subset Sums](#) · [Tutorial](#)

Quality: 2,742 global accepts · Rating: 2500 · first AC: 2014-12-04 · GNU C++ (first AC) · Tags: brute force, data structures
[dzy493941464's solution](#)

157.

484E

[Sign on Fence](#) · [Tutorial](#)

Quality: 3,032 global accepts · Rating: 2500 · first AC: 2014-12-02 · GNU C++ (first AC) · Tags: binary search, constructive algorithms, data structures
[dzy493941464's solution](#)

158.

266E

[More Queries to Array...](#) · [Tutorial](#)

Quality: 1,060 global accepts · Rating: 2500 · first AC: 2014-10-01 · GNU C++ (first AC) · Tags: data structures, math
[dzy493941464's solution](#)

159.

91E

[Igloo Skyscraper](#) · [Tutorial](#)

Quality: 671 global accepts · Rating: 2500 · first AC: 2014-07-22 · GNU C++ (first AC) · Tags: data structures, geometry
[dzy493941464's solution](#)

160.

449C

[Jzzhu and Apples](#) · [Tutorial](#)

Quality: 2,527 global accepts · Rating: 2500 · first AC: 2014-07-20 · GNU C++ (first AC) · Tags: constructive algorithms, number theory
[dzy493941464's solution](#)

161.

351C

[Jeff and Brackets](#) · [Tutorial](#)

Quality: 631 global accepts · Rating: 2500 · first AC: 2014-07-04 · GNU C++ (first AC) · Tags: dp, matrices
[dzy493941464's solution](#)

162.

407C

[Curious Array](#) · [Tutorial](#)

Quality: 1,193 global accepts · Rating: 2500 · first AC: 2014-06-21 · GNU C++ (first AC) · Tags: brute force, combinatorics, implementation, math
[dzy493941464's solution](#)

163.

437E

[The Child and Polygon](#) · [Tutorial](#)

Quality: 786 global accepts · Rating: 2500 · first AC: 2014-06-05 · GNU C++ (first AC) · Tags: dp, geometry
[dzy493941464's solution](#)

164.

55D

[Beautiful numbers](#) · [Tutorial](#)

Quality: 4,620 global accepts · Rating: 2500 · first AC: 2014-03-19 · GNU C++ (first AC) · Tags: dp, number theory
[dzy493941464's solution](#)

165.

401E

[Olympic Games](#) · [Tutorial](#)

Rating: 2500 · first AC: 2014-03-12 · GNU C++ (first AC) · Tags: *broken, math
[dzy493941464's solution](#)

166.

98C

[Help Greg the Dwarf](#) · [Tutorial](#)

Quality: 347 global accepts · Rating: 2500 · first AC: 2013-04-10 · GNU C++ (first AC) · Tags: geometry, ternary search
[dzy493941464's solution](#)

167.

311D

[Interval Cubing](#) · [Tutorial](#)

Quality: 783 global accepts · Rating: 2600 · first AC: 2015-06-29 · GNU C++11 (first AC) · Tags: data structures, math
[dzy493941464's solution](#)

168.

240F

[TorCoder](#) · [Tutorial](#)

Quality: 2,259 global accepts · Rating: 2600 · first AC: 2014-10-03 · GNU C++ (first AC) · Tags: data structures
[dzy493941464's solution](#)

169.

269D

[Maximum Waterfall](#) · [Tutorial](#)

Quality: 493 global accepts · Rating: 2600 · first AC: 2014-10-03 · GNU C++ (first AC) · Tags: data structures, dp, graphs, sortings
[dzy493941464's solution](#)

170.

249E

[Endless Matrix](#) · [Tutorial](#)

Quality: 359 global accepts · Rating: 2600 · first AC: 2014-10-01 · GNU C++ (first AC) · Tags: math
[dzy493941464's solution](#)

171.

258D

[Little Elephant and Broken Sorting](#) · [Tutorial](#)

Quality: 1,421 global accepts · Rating: 2600 · first AC: 2014-10-01 · GNU C++ (first AC) · Tags: dp, math, probabilities
[dzy493941464's solution](#)

172.

91D

[Grocer's Problem](#) · [Tutorial](#)

Quality: 297 global accepts · Rating: 2600 · first AC: 2014-07-23 · GNU C++ (first AC) · Tags: constructive algorithms, graphs, greedy
[dzy493941464's solution](#)

173.

442D

[Adam and Tree](#) · [Tutorial](#)

Quality: 1,131 global accepts · Rating: 2600 · first AC: 2014-07-02 · GNU C++ (first AC) · Tags: data structures, trees
[dzy493941464's solution](#)

174.

235E

[Number Challenge](#) · [Tutorial](#)

Quality: 886 global accepts · Rating: 2600 · first AC: 2014-03-25 · GNU C++0x (first AC) · Tags: combinatorics, dp, implementation, math, number theory
[dzy493941464's solution](#)

175.

285E

[Positions in Permutations](#) · [Tutorial](#)

Quality: 1,294 global accepts · Rating: 2600 · first AC: 2014-03-21 · GNU C++ (first AC) · Tags: combinatorics, dp, math
[dzy493941464's solution](#)

176.

241B

[Friends](#) · [Tutorial](#)

Quality: 982 global accepts · Rating: 2700 · first AC: 2014-12-20 · GNU C++ (first AC) · Tags: binary search, bitmasks, data structures, math
[dzy493941464's solution](#)

177.

351D

[Jeff and Removing Periods](#) · [Tutorial](#)

Quality: 1,346 global accepts · Rating: 2700 · first AC: 2014-07-04 · GNU C++ (first AC) · Tags: data structures
[dzy493941464's solution](#)

178.

407D

[Largest Submatrix 3](#) · [Tutorial](#)

Quality: 804 global accepts · Rating: 2700 · first AC: 2014-06-23 · GNU C++ (first AC) · Tags: dp, hashing
[dzy493941464's solution](#)

179.

367E

[Sereja and Intervals](#) · [Tutorial](#)

Quality: 1,389 global accepts · Rating: 2700 · first AC: 2014-06-11 · GNU C++ (first AC) · Tags: combinatorics, dp
[dzy493941464's solution](#)

180.

325E

[The Red Button](#) · [Tutorial](#)

Quality: 949 global accepts · Rating: 2800 · first AC: 2014-07-24 · GNU C++ (first AC) · Tags: combinatorics, dfs and similar, dsu, graphs, greedy
[dzy493941464's solution](#)

181.

187D

[BRT Contract](#) · [Tutorial](#)

Quality: 583 global accepts · Rating: 2800 · first AC: 2014-03-04 · GNU C++ (first AC) · Tags: data structures
[dzy493941464's solution](#)

182.

17E

[Palisection](#) · [Tutorial](#)

Quality: 1,990 global accepts · Rating: 2900 · first AC: 2014-03-05 · last AC: 2015-06-28 · GNU C++ (first AC) · Tags: strings
[dzy493941464's solution](#)

183.

338D

[GCD Table](#) · [Tutorial](#)

Quality: 1,404 global accepts · Rating: 2900 · first AC: 2014-10-01 · last AC: 2014-10-01 · GNU C++ (first AC) · Tags: chinese remainder

theorem, math, number theory

[dzy493941464's solution](#)

184.

449E

[Jzzhu and Squares](#) · [Tutorial](#)

Quality: 305 global accepts · Rating: 2900 · first AC: 2014-07-21 · GNU C++ (first AC) · Tags: dp, math, number theory

[dzy493941464's solution](#)

185.

226E

[Noble Knight's Path](#) · [Tutorial](#)

Quality: 548 global accepts · Rating: 2900 · first AC: 2014-03-04 · GNU C++ (first AC) · Tags: data structures, trees

[dzy493941464's solution](#)

186.

235D

[Graph Game](#) · [Tutorial](#)

Quality: 573 global accepts · Rating: 3000 · first AC: 2014-10-01 · GNU C++ (first AC) · Tags: graphs

[dzy493941464's solution](#)

187.

319E

[Ping-Pong](#) · [Tutorial](#)

Quality: 739 global accepts · Rating: 3000 · first AC: 2014-10-01 · GNU C++ (first AC) · Tags: data structures

[dzy493941464's solution](#)

188.

453D

[Little Pony and Elements of Harmony](#) · [Tutorial](#)

Quality: 578 global accepts · Rating: 3000 · first AC: 2014-08-01 · GNU C++ (first AC) · Tags: dp, matrices

[dzy493941464's solution](#)

189.

429E

[Points and Segments](#) · [Tutorial](#)

Quality: 978 global accepts · Rating: 3000 · first AC: 2014-06-06 · GNU C++ (first AC) · Tags: graphs

[dzy493941464's solution](#)

190.

468D

[Tree](#) · [Tutorial](#)

Quality: 476 global accepts · Rating: 3100 · first AC: 2014-12-06 · GNU C++ (first AC) · Tags: graph matchings

[dzy493941464's solution](#)

191.

407E

[k-d-sequence](#) · [Tutorial](#)

Quality: 974 global accepts · Rating: 3100 · first AC: 2014-07-05 · GNU C++ (first AC) · Tags: data structures

[dzy493941464's solution](#)

192.

101064F

[Metal detector](#) · [Tutorial](#)

Rating: — · first AC: 2016-09-07 · last AC: 2016-09-07 · GNU C++ (first AC) · Tags: —

[dzy493941464's solution](#)

193.

101064L

[The Knapsack problem](#) · [Tutorial](#)

Rating: — · first AC: 2016-09-07 · GNU C++ (first AC) · Tags: —

[dzy493941464's solution](#)

194.

101064H

[Pop Divas](#) · [Tutorial](#)

Rating: — · first AC: 2016-09-07 · GNU C++ (first AC) · Tags: —

[dzy493941464's solution](#)

195.

101064G

[The Declaration of Independence](#) · [Tutorial](#)

Rating: — · first AC: 2016-09-07 · GNU C++ (first AC) · Tags: —

[dzy493941464's solution](#)

196.

101064B

[Buffaloes](#) · [Tutorial](#)

Rating: — · first AC: 2016-09-07 · GNU C++ (first AC) · Tags: —

[dzy493941464's solution](#)

197.

101064C

[Cahokia ruins](#) · [Tutorial](#)

Rating: — · first AC: 2016-09-07 · GNU C++ (first AC) · Tags: —

[dzy493941464's solution](#)

198.

101064K

[Mount Rushmore and Birthdays](#) · [Tutorial](#)

Rating: — · first AC: 2016-09-07 · GNU C++ (first AC) · Tags: —

[dzy493941464's solution](#)

199.

101064D

[Black Hills golden jewels](#) · [Tutorial](#)

Rating: — · first AC: 2016-09-07 · GNU C++ (first AC) · Tags: —

[dzy493941464's solution](#)

200.

100851D

[Distance on Triangulation](#) · [Tutorial](#)

Rating: — · first AC: 2016-08-23 · GNU C++ (first AC) · Tags: —

[dzy493941464's solution](#)

201.

100851K

[King's Inspection](#) · [Tutorial](#)

Rating: — · first AC: 2016-08-21 · GNU C++ (first AC) · Tags: —

[dzy493941464's solution](#)

202.

100851C

[Cactus Jubilee](#) · [Tutorial](#)

Rating: — · first AC: 2016-08-21 · GNU C++ (first AC) · Tags: —

[dzy493941464's solution](#)

203.

100851L

[Landscape Improved](#) · [Tutorial](#)

Rating: — · first AC: 2016-08-21 · GNU C++ (first AC) · Tags: —

[dzy493941464's solution](#)

204.

100851G

[Generators](#) · [Tutorial](#)

Rating: — · first AC: 2016-08-21 · GNU C++ (first AC) · Tags: —

[dzy493941464's solution](#)

205.

100851F

[Froggy Ford](#) · [Tutorial](#)

Rating: — · first AC: 2016-08-21 · GNU C++ (first AC) · Tags: —

[dzy493941464's solution](#)

206.

100851J

[Jump](#) · [Tutorial](#)

Rating: — · first AC: 2016-08-21 · GNU C++ (first AC) · Tags: —
[dzy493941464's solution](#)

207.

100851E

[Easy Problemset](#) · [Tutorial](#)

Rating: — · first AC: 2016-08-21 · GNU C++ (first AC) · Tags: —
[dzy493941464's solution](#)

208.

100851A

[Adjustment Office](#) · [Tutorial](#)

Rating: — · first AC: 2016-08-21 · GNU C++ (first AC) · Tags: —
[dzy493941464's solution](#)

209.

100959J

[Ropes](#) · [Tutorial](#)

Rating: — · first AC: 2016-08-13 · GNU C++ (first AC) · Tags: —
[dzy493941464's solution](#)

210.

100959I

[Robots](#) · [Tutorial](#)

Rating: — · first AC: 2016-08-13 · GNU C++ (first AC) · Tags: —
[dzy493941464's solution](#)

211.

100959C

[Jump](#) · [Tutorial](#)

Rating: — · first AC: 2016-08-11 · GNU C++ (first AC) · Tags: —
[dzy493941464's solution](#)

212.

100959F

[Number Cards](#) · [Tutorial](#)

Rating: — · first AC: 2016-08-11 · GNU C++ (first AC) · Tags: —
[dzy493941464's solution](#)

213.

100959H

[Random Walk](#) · [Tutorial](#)

Rating: — · first AC: 2016-08-10 · GNU C++ (first AC) · Tags: —
[dzy493941464's solution](#)

214.

100959D

[Merge](#) · [Tutorial](#)

Rating: — · first AC: 2016-08-07 · GNU C++ (first AC) · Tags: —
[dzy493941464's solution](#)

215.

100959B

[Airports](#) · [Tutorial](#)

Rating: — · first AC: 2016-08-05 · GNU C++ (first AC) · Tags: —
[dzy493941464's solution](#)

216.

100959E

[Mirror Rice Cake](#) · [Tutorial](#)

Rating: — · first AC: 2016-08-04 · GNU C++11 (first AC) · Tags: —

[dzy493941464's solution](#)

217.

100959L

[String Modification](#) · [Tutorial](#)

Rating: — · first AC: 2016-08-04 · GNU C++11 (first AC) · Tags: —

[dzy493941464's solution](#)

218.

100541J

[Math Magic](#) · [Tutorial](#)

Rating: — · first AC: 2015-03-14 · GNU C++ (first AC) · Tags: —

[dzy493941464's solution](#)

219.

100541H

[Pencil Game](#) · [Tutorial](#)

Rating: — · first AC: 2015-03-14 · GNU C++ (first AC) · Tags: —

[dzy493941464's solution](#)

220.

100541C

[ATM withdrawal](#) · [Tutorial](#)

Rating: — · first AC: 2015-03-14 · GNU C++ (first AC) · Tags: —

[dzy493941464's solution](#)

221.

100541E

[ACM](#) · [Tutorial](#)

Rating: — · first AC: 2015-03-14 · GNU C++ (first AC) · Tags: —

[dzy493941464's solution](#)

222.

100541I

[Space Tour](#) · [Tutorial](#)

Rating: — · first AC: 2015-03-14 · GNU C++ (first AC) · Tags: —

[dzy493941464's solution](#)

223.

100541D

[Treasure Box](#) · [Tutorial](#)

Rating: — · first AC: 2015-03-14 · GNU C++ (first AC) · Tags: —

[dzy493941464's solution](#)

224.

100541A

[Stock Market](#) · [Tutorial](#)

Rating: — · first AC: 2015-03-14 · GNU C++ (first AC) · Tags: —

[dzy493941464's solution](#)

225.

100541B

[Sum](#) · [Tutorial](#)

Rating: — · first AC: 2015-03-14 · GNU C++ (first AC) · Tags: —

[dzy493941464's solution](#)

226.

100513E

[Election of a Mayor](#) · [Tutorial](#)

Rating: — · first AC: 2014-10-25 · GNU C++ (first AC) · Tags: —

[dzy493941464's solution](#)

227.

100513G

[FacePalm Accounting](#) · [Tutorial](#)

Rating: — · first AC: 2014-10-25 · FPC (first AC) · Tags: —

[dzy493941464's solution](#)

228.

100513M

[Variable Shadowing](#) · [Tutorial](#)

Rating: — · first AC: 2014-10-25 · GNU C++ (first AC) · Tags: —

[dzy493941464's solution](#)

229.

100513D

[Data Center](#) · [Tutorial](#)

Rating: — · first AC: 2014-10-25 · GNU C++ (first AC) · Tags: —

[dzy493941464's solution](#)

230.

100513F

[Ilya Muromets](#) · [Tutorial](#)

Rating: — · first AC: 2014-10-25 · FPC (first AC) · Tags: —

[dzy493941464's solution](#)

231.

100513I

[Sale in GameStore](#) · [Tutorial](#)

Rating: — · first AC: 2014-10-25 · FPC (first AC) · Tags: —

[dzy493941464's solution](#)

232.

100418C

[Substrings](#) · [Tutorial](#)

Rating: — · first AC: 2014-10-04 · GNU C++ (first AC) · Tags: —

[dzy493941464's solution](#)

233.

100418K

[Cards](#) · [Tutorial](#)

Rating: — · first AC: 2014-10-04 · GNU C++ (first AC) · Tags: —

[dzy493941464's solution](#)

234.

100418D

[BOPC](#) · [Tutorial](#)

Rating: — · first AC: 2014-10-04 · GNU C++ (first AC) · Tags: —

[dzy493941464's solution](#)

235.

100418J

[Lucky tickets](#) · [Tutorial](#)

Rating: — · first AC: 2014-10-04 · GNU C++ (first AC) · Tags: —

[dzy493941464's solution](#)

236.

100418B

[Sum of sequences](#) · [Tutorial](#)

Rating: — · first AC: 2014-10-04 · GNU C++ (first AC) · Tags: —

[dzy493941464's solution](#)

237.

100418A

[A+-B](#) · [Tutorial](#)

Rating: — · first AC: 2014-10-04 · GNU C++ (first AC) · Tags: —

[dzy493941464's solution](#)

238.

100497K

[Dependency Problems](#) · [Tutorial](#)

Rating: — · first AC: 2014-10-02 · GNU C++ (first AC) · Tags: —

[dzy493941464's solution](#)

239.

100497E

[Homework](#) · [Tutorial](#)

Rating: — · first AC: 2014-10-02 · GNU C++ (first AC) · Tags: —

[dzy493941464's solution](#)

240.

100497G

[Sum of One-sequence](#) · [Tutorial](#)

Rating: — · first AC: 2014-10-02 · GNU C++ (first AC) · Tags: —

[dzy493941464's solution](#)

241.

100497B

[Palindrome](#) · [Tutorial](#)

Rating: — · first AC: 2014-10-02 · GNU C++ (first AC) · Tags: —

[dzy493941464's solution](#)

242.

100497A

[Dance Floor](#) · [Tutorial](#)

Rating: — · first AC: 2014-10-02 · GNU C++ (first AC) · Tags: —

[dzy493941464's solution](#)

243.

100497H

[Pascal](#) · [Tutorial](#)

Rating: — · first AC: 2014-10-02 · GNU C++ (first AC) · Tags: —

[dzy493941464's solution](#)

244.

100187G

[Image Processing](#) · [Tutorial](#)

Rating: — · first AC: 2014-06-24 · GNU C++ (first AC) · Tags: —

[dzy493941464's solution](#)

245.

100187I

[Derivative of Array](#) · [Tutorial](#)

Rating: — · first AC: 2014-06-24 · GNU C++ (first AC) · Tags: —

[dzy493941464's solution](#)

246.

100187F

[Doomsday](#) · [Tutorial](#)

Rating: — · first AC: 2014-06-24 · GNU C++ (first AC) · Tags: —

[dzy493941464's solution](#)

247.

100187A

[Potion of Immortality](#) · [Tutorial](#)

Rating: — · first AC: 2014-06-24 · GNU C++ (first AC) · Tags: —

[dzy493941464's solution](#)

248.

100187M

[Heaviside Function](#) · [Tutorial](#)

Rating: — · first AC: 2014-06-24 · GNU C++ (first AC) · Tags: —

[dzy493941464's solution](#)

249.

100187J

[Deck Shuffling](#) · [Tutorial](#)

Rating: — · first AC: 2014-06-24 · GNU C++ (first AC) · Tags: —

[dzy493941464's solution](#)

250.

100187K

[Perpetuum Mobile](#) · [Tutorial](#)

Rating: — · first AC: 2014-06-24 · GNU C++ (first AC) · Tags: —

[dzy493941464's solution](#)

251.

100187D

[Holidays](#) · [Tutorial](#)

Rating: — · first AC: 2014-06-24 · GNU C++ (first AC) · Tags: —

[dzy493941464's solution](#)

252.

100187H

[Mysterious Photos](#) · [Tutorial](#)

Rating: — · first AC: 2014-06-24 · GNU C++ (first AC) · Tags: —

[dzy493941464's solution](#)

253.

100187E

[Two Labyrinths](#) · [Tutorial](#)

Rating: — · first AC: 2014-06-24 · GNU C++ (first AC) · Tags: —

[dzy493941464's solution](#)

254.

100187L

[Ministry of Truth](#) · [Tutorial](#)

Rating: — · first AC: 2014-06-24 · GNU C++ (first AC) · Tags: —

[dzy493941464's solution](#)

255.

100459E

[Tetrahedron](#) · [Tutorial](#)

Rating: — · first AC: 2014-06-18 · GNU C++ (first AC) · Tags: —

[dzy493941464's solution](#)

256.

100459B

[Science](#) · [Tutorial](#)

Rating: — · first AC: 2014-06-18 · GNU C++ (first AC) · Tags: —

[dzy493941464's solution](#)

257.

100459C

[Intervals](#) · [Tutorial](#)

Rating: — · first AC: 2014-06-18 · GNU C++ (first AC) · Tags: —

[dzy493941464's solution](#)

258.

100459A

[Distance](#) · [Tutorial](#)

Rating: — · first AC: 2014-06-18 · GNU C++ (first AC) · Tags: —

[dzy493941464's solution](#)

259.

100448D

[Splitting Money](#) · [Tutorial](#)

Rating: — · first AC: 2014-06-12 · last AC: 2014-06-12 · GNU C++ (first AC) · Tags: —

[dzy493941464's solution](#)

260.

100448E

[Burger Bar](#) · [Tutorial](#)

Rating: — · first AC: 2014-06-12 · GNU C++ (first AC) · Tags: —

[dzy493941464's solution](#)

261.

100448C

[Non-Convex Quadrilaterals](#) · [Tutorial](#)

Rating: — · first AC: 2014-06-12 · GNU C++ (first AC) · Tags: —

[dzy493941464's solution](#)

262.

100448B

[Adjusting Ducks](#) · [Tutorial](#)

Rating: — · first AC: 2014-06-12 · GNU C++ (first AC) · Tags: —

[dzy493941464's solution](#)

263.

100448A

[Learning to Add](#) · [Tutorial](#)

Rating: — · first AC: 2014-06-12 · GNU C++ (first AC) · Tags: —

[dzy493941464's solution](#)

264.

396D

[On Sum of Number of Inversions in Permutations](#) · [Tutorial](#)

Quality: 465 global accepts · Rating: — · first AC: 2014-03-14 · GNU C++ (first AC) · Tags: combinatorics, math

[dzy493941464's solution](#)

265.

398B

[Painting The Wall](#) · [Tutorial](#)

Quality: 1,194 global accepts · Rating: — · first AC: 2014-03-12 · GNU C++ (first AC) · Tags: dp, probabilities

[dzy493941464's solution](#)

266.

398A

[Cards](#) · [Tutorial](#)

Quality: 962 global accepts · Rating: — · first AC: 2014-03-12 · last AC: 2014-03-12 · GNU C++ (first AC) · Tags: constructive algorithms, implementation

[dzy493941464's solution](#)

267.

396B

[On Sum of Fractions](#) · [Tutorial](#)

Quality: 1,193 global accepts · Rating: — · first AC: 2014-03-12 · last AC: 2014-03-12 · GNU C++ (first AC) · Tags: math, number theory

[dzy493941464's solution](#)

268.

392D

[Three Arrays](#) · [Tutorial](#)

Quality: 235 global accepts · Rating: — · first AC: 2014-03-11 · GNU C++ (first AC) · Tags: data structures

[dzy493941464's solution](#)

269.

396C

[On Changing Tree](#) · [Tutorial](#)

Quality: 1,806 global accepts · Rating: — · first AC: 2014-03-05 · GNU C++ (first AC) · Tags: data structures, graphs, trees

[dzy493941464's solution](#)

270.

392C

[Yet Another Number Sequence](#) · [Tutorial](#)

Quality: 677 global accepts · Rating: — · first AC: 2014-03-05 · GNU C++ (first AC) · Tags: combinatorics, math, matrices

[dzy493941464's solution](#)