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711A
Bus to Udayland · Tutorial
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118.
710A
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119.
707A
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703A
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702A
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678A
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677A
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676A
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126.
181A
Series of Crimes · Tutorial
Quality: 8,785 global accepts · Rating: 800 · first AC: 2016-04-03 · GNU C++11 (first AC) · Tags: brute force, geometry, implementation
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127.
648B
B 5C5D 8 D BCä;
Quality: 2,157 global accepts · Rating: 800 · first AC: 2016-03-23 · GNU C++11 (first AC) · Tags: constructive algorithms, sortings
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128.
646A
B$@C 1D 0D$0 · Tutorial
Rating: 800 · first AC: 2016-03-23 · GNU C++11 (first AC) · Tags: —
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129.
630A
Again Twenty Five! · Tutorial
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130.
618A
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Quality: 8,806 global accepts · Rating: 800 · first AC: 2016-01-29 · GNU C++11 (first AC) · Tags: implementation
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131.
615A
Bulbs · Tutorial
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132.
595A
Vitaly and Night · Tutorial
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133.
546A
Soldier and Bananas · Tutorial
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134.
540A
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520A
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136.
513A
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137.
492A
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486A
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472A
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140.
467A
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141.
448A
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142.
447A
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143.
443A
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431A
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432A
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427A
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147.
426A
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421A
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411A
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401A
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384A
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152.
46A
Ball Game · Tutorial
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330A
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154.
381A
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177A2
Good Matrix Elements · Tutorial
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156.
177A1
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157.
49A
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378A
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344A
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268A
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291A
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266B
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34A
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169.
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16A
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171.
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172.
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Watermelon · Tutorial
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158A
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1282A
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1208A
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776A
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768A
Oath of the Night's Watch · Tutorial
Quality: 30,842 global accepts · Rating: 900 · first AC: 2017-02-20 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, sortings
kiyotaka's solution

245.
765A
Neverending competitions · Tutorial
Quality: 9,560 global accepts · Rating: 900 · first AC: 2017-02-14 · C++14 (GCC 6-32) (first AC) · Tags: implementation, math
kiyotaka's solution

246.
746B
Decoding · Tutorial
Quality: 31,887 global accepts · Rating: 900 · first AC: 2016-12-18 · C++14 (GCC 6-32) (first AC) · Tags: implementation, strings
kiyotaka's solution

247.
706A
Beru-taxi · Tutorial
Quality: 15,341 global accepts · Rating: 900 · first AC: 2016-08-17 · GNU C++11 (first AC) · Tags: brute force, geometry, implementation
kiyotaka's solution

248.
648A
AÔOC¡1Cä;DÄHC„9 Cô>CDJCT<
Tutorial
Quality: 1,056 global accepts · Rating: 900 · first AC: 2016-03-23 · GNU C++11 (first AC) · Tags: constructive algorithms, implementation
kiyotaka's solution

249.
653A
Bear and Three Balls · Tutorial
Quality: 9,181 global accepts · Rating: 900 · first AC: 2016-03-19 · GNU C++11 (first AC) · Tags: brute force, implementation, sortings
kiyotaka's solution

250.
631A
Interview · Tutorial
Quality: 9,749 global accepts · Rating: 900 · first AC: 2016-03-04 · GNU C++11 (first AC) · Tags: brute force, implementation
kiyotaka's solution

251.
616A
Comparing Two Long Integers · Tutorial
Quality: 10,830 global accepts · Rating: 900 · first AC: 2016-01-14 · GNU C++11 (first AC) · Tags: implementation, strings
kiyotaka's solution

252.
611A
New Year and Days · Tutorial
Quality: 12,180 global accepts · Rating: 900 · first AC: 2015-12-30 · GNU C++11 (first AC) · Tags: implementation
kiyotaka's solution

253.
588A
Duff and Meat · Tutorial
Quality: 24,260 global accepts · Rating: 900 · first AC: 2015-10-15 · GNU C++11 (first AC) · Tags: greedy
kiyotaka's solution

254.
586A
Alena's Schedule · Tutorial
Quality: 10,591 global accepts · Rating: 900 · first AC: 2015-10-12 · GNU C++11 (first AC) · Tags: implementation
kiyotaka's solution

255.
549A
Face Detection · Tutorial
Quality: 10,156 global accepts · Rating: 900 · first AC: 2015-06-06 · GNU C++11 (first AC) · Tags: implementation, strings
kiyotaka's solution

256.
545A
Toy Cars · Tutorial
Quality: 12,152 global accepts · Rating: 900 · first AC: 2015-05-19 · GNU C++11 (first AC) · Tags: implementation
kiyotaka's solution

257.
519A
A and B and Chess · Tutorial
Quality: 20,130 global accepts · Rating: 900 · first AC: 2015-02-28 · GNU C++0x (first AC) · Tags: implementation
kiyotaka's solution

258.
474A
Keyboard · Tutorial
Quality: 54,684 global accepts · Rating: 900 · first AC: 2014-10-06 · GNU C++0x (first AC) · Tags: implementation
kiyotaka's solution

259.
439A
Devu, the Singer and Churu, the Joker · Tutorial
Quality: 26,622 global accepts · Rating: 900 · first AC: 2014-06-04 · GNU C++ (first AC) · Tags: greedy, implementation
kiyotaka's solution

260.
405A
Gravity Flip · Tutorial
Quality: 126,478 global accepts · Rating: 900 · first AC: 2014-04-28 · GNU C++ (first AC) · Tags: greedy, implementation, sortings
kiyotaka's solution

261.
387A
George and Sleep · Tutorial
Quality: 10,543 global accepts · Rating: 900 · first AC: 2014-04-28 · GNU C++ (first AC) · Tags: implementation
kiyotaka's solution

262.
424A
Squats · Tutorial
Quality: 9,186 global accepts · Rating: 900 · first AC: 2014-04-26 · GNU C++ (first AC) · Tags: implementation
kiyotaka's solution

263.
412B
Network Configuration · Tutorial
Quality: 6,357 global accepts · Rating: 900 · first AC: 2014-04-18 · GNU C++ (first AC) · Tags: greedy, sortings
kiyotaka's solution

264.
412A
Poster · Tutorial
Quality: 4,965 global accepts · Rating: 900 · first AC: 2014-04-18 · GNU C++ (first AC) · Tags: greedy, implementation
kiyotaka's solution

265.
415A
Mashmokh and Lights · Tutorial
Quality: 9,591 global accepts · Rating: 900 · first AC: 2014-04-12 · GNU C++ (first AC) · Tags: implementation
kiyotaka's solution

266.
408A
Line to Cashier · Tutorial
Quality: 11,983 global accepts · Rating: 900 · first AC: 2014-04-09 · GNU C++ (first AC) · Tags: implementation
kiyotaka's solution

267.
299B
Ksusha the Squirrel · Tutorial
Quality: 6,440 global accepts · Rating: 900 · first AC: 2014-01-18 · GNU C++ (first AC) · Tags: brute force, implementation
kiyotaka's solution

268.
215A
Bicycle Chain · Tutorial
Quality: 16,160 global accepts · Rating: 900 · first AC: 2014-01-06 · GNU C++ (first AC) · Tags: brute force, implementation
kiyotaka's solution

269.
26A
Almost Prime · Tutorial
Quality: 42,766 global accepts · Rating: 900 · first AC: 2014-01-06 · GNU C++ (first AC) · Tags: number theory
kiyotaka's solution

270.
63A
Sinking Ship · Tutorial
Quality: 13,424 global accepts · Rating: 900 · first AC: 2013-12-26 · GNU C++ (first AC) · Tags: implementation, sortings, strings
kiyotaka's solution

271.
376A
Lever · Tutorial
Quality: 9,878 global accepts · Rating: 900 · first AC: 2013-12-24 · GNU C++ (first AC) · Tags: implementation, math
kiyotaka's solution

272.
373A
Collecting Beats is Fun · Tutorial
Quality: 11,465 global accepts · Rating: 900 · first AC: 2013-12-13 · GNU C++ (first AC) · Tags: implementation
kiyotaka's solution

273.
369A
Valera and Plates · Tutorial
Quality: 12,220 global accepts · Rating: 900 · first AC: 2013-11-29 · GNU C++ (first AC) · Tags: greedy, implementation
kiyotaka's solution

274.
199A
Hexadecimal's theorem · Tutorial
Quality: 30,290 global accepts · Rating: 900 · first AC: 2013-08-22 · GNU C++ (first AC) · Tags: brute force, constructive algorithms, implementation, number theory
kiyotaka's solution

275.
337A
Puzzles · Tutorial
Quality: 94,904 global accepts · Rating: 900 · first AC: 2013-08-17 · GNU C++ (first AC) · Tags: greedy
kiyotaka's solution

276.
208A
Dubstep · Tutorial
Quality: 105,060 global accepts · Rating: 900 · first AC: 2013-08-15 · GNU C++ (first AC) · Tags: strings
kiyotaka's solution

277.
34B
Sale · Tutorial
Quality: 66,026 global accepts · Rating: 900 · first AC: 2013-08-15 · GNU C++ (first AC) · Tags: greedy, sortings
kiyotaka's solution

278.
84A
Toy Army · Tutorial
Quality: 16,618 global accepts · Rating: 900 · first AC: 2013-08-15 · GNU C++ (first AC) · Tags: math, number theory
kiyotaka's solution

279.
6A
Triangle · Tutorial
Quality: 22,847 global accepts · Rating: 900 · first AC: 2013-08-05 · GNU C++ (first AC) · Tags: brute force, geometry
kiyotaka's solution

280.
96A
Football · Tutorial
Quality: 193,644 global accepts · Rating: 900 · first AC: 2013-08-02 · GNU C++ (first AC) · Tags: implementation, strings
kiyotaka's solution

281.
127A
Wasted Time · Tutorial
Quality: 12,591 global accepts · Rating: 900 · first AC: 2013-08-01 · GNU C++ (first AC) · Tags: geometry
kiyotaka's solution

282.
129A
Cookies · Tutorial
Quality: 25,210 global accepts · Rating: 900 · first AC: 2013-08-01 · GNU C++ (first AC) · Tags: implementation
kiyotaka's solution

283.
133A
HQ9+ · Tutorial
Quality: 125,007 global accepts · Rating: 900 · first AC: 2013-08-01 · GNU C++ (first AC) · Tags: implementation
kiyotaka's solution

284.
244A
Dividing Orange · Tutorial
Quality: 8,565 global accepts · Rating: 900 · first AC: 2013-07-31 · GNU C++ (first AC) · Tags: implementation
kiyotaka's solution

285.
320A
Magic Numbers · Tutorial
Quality: 45,420 global accepts · Rating: 900 · first AC: 2013-07-31 · GNU C++ (first AC) · Tags: brute force, greedy
kiyotaka's solution

286.
137A
Postcards and photos · Tutorial
Quality: 7,834 global accepts · Rating: 900 · first AC: 2013-07-31 · GNU C++ (first AC) · Tags: implementation
kiyotaka's solution

287.
149A
Business trip · Tutorial
Quality: 45,988 global accepts · Rating: 900 · first AC: 2013-07-30 · GNU C++ (first AC) · Tags: greedy, implementation, sortings
kiyotaka's solution

288.
160A
Twins · Tutorial
Quality: 143,713 global accepts · Rating: 900 · first AC: 2013-07-25 · GNU C++ (first AC) · Tags: greedy, sortings
kiyotaka's solution

289.
168A
Wizards and Demonstration · Tutorial
Quality: 11,506 global accepts · Rating: 900 · first AC: 2013-07-25 · GNU C++ (first AC) · Tags: implementation, math
kiyotaka's solution

290.
275A
Lights Out · Tutorial
Quality: 36,466 global accepts · Rating: 900 · first AC: 2013-07-23 · GNU C++ (first AC) · Tags: implementation
kiyotaka's solution

291.
194A
Exams · Tutorial
Quality: 10,915 global accepts · Rating: 900 · first AC: 2013-07-23 · GNU C++ (first AC) · Tags: implementation, math
kiyotaka's solution

292.
205A
Little Elephant and Rozdil · Tutorial
Quality: 25,226 global accepts · Rating: 900 · first AC: 2013-07-23 · GNU C++ (first AC) · Tags: brute force, implementation
kiyotaka's solution

293.
263B
Squares · Tutorial
Quality: 9,779 global accepts · Rating: 900 · first AC: 2013-06-11 · GNU C++ (first AC) · Tags: greedy, implementation, sortings
kiyotaka's solution

294.
152A
Marks · Tutorial
Quality: 18,618 global accepts · Rating: 900 · first AC: 2013-06-10 · GNU C++ (first AC) · Tags: implementation
kiyotaka's solution

295.
313A
Ilya and Bank Account · Tutorial
Quality: 65,042 global accepts · Rating: 900 · first AC: 2013-06-09 · GNU C++ (first AC) · Tags: implementation, number theory
kiyotaka's solution

296.
2124B
Minimise Sum · Tutorial
Quality: 20,271 global accepts · Rating: 1000 · first AC: 2025-07-17 · C++20 (GCC 13-64) (first AC) · Tags: greedy
kiyotaka's solution

297.
1916B
Two Divisors · Tutorial
Quality: 31,909 global accepts · Rating: 1000 · first AC: 2023-12-30 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, math, number theory
kiyotaka's solution

298.
1804B
Vaccination · Tutorial
Quality: 15,623 global accepts · Rating: 1000 · first AC: 2023-03-12 · C++20 (GCC 11-64) (first AC) · Tags: greedy, implementation
kiyotaka's solution

299.
1785A
Monsters (easy version) · Tutorial
Rating: 1000 · first AC: 2023-02-05 · C++20 (GCC 11-64) (first AC) · Tags: greedy, sortings
kiyotaka's solution

300.
1782B
Going to the Cinema · Tutorial
Rating: 1000 · first AC: 2023-01-15 · C++20 (GCC 11-64) (first AC) · Tags: brute force, greedy, sortings
kiyotaka's solution

301.
1770B
Koxia and Permutation · Tutorial
Quality: 20,850 global accepts · Rating: 1000 · first AC: 2022-12-30 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms
kiyotaka's solution

302.
1770A
Koxia and Whiteboards · Tutorial
Quality: 25,244 global accepts · Rating: 1000 · first AC: 2022-12-30 · C++20 (GCC 11-64) (first AC) · Tags: brute force, greedy
kiyotaka's solution

303.
1761B
Elimination of a Ring · Tutorial
Quality: 14,715 global accepts · Rating: 1000 · first AC: 2022-12-29 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, greedy, implementation

kiyotaka's solution

304.
1765M
Minimum LCM · Tutorial
Quality: 31,885 global accepts · Rating: 1000 · first AC: 2022-12-03 · C++17 (GCC 9-64) (first AC) · Tags: math, number theory
kiyotaka's solution

305.
1765E
Exchange · Tutorial
Quality: 11,821 global accepts · Rating: 1000 · first AC: 2022-12-03 · C++17 (GCC 9-64) (first AC) · Tags: brute force, math
kiyotaka's solution

306.
1725B
Basketball Together · Tutorial
Quality: 28,271 global accepts · Rating: 1000 · first AC: 2022-09-18 · C++20 (GCC 11-64) (first AC) · Tags: binary search, greedy, sortings
kiyotaka's solution

307.
1704B
Luke is a Foodie · Tutorial
Quality: 29,916 global accepts · Rating: 1000 · first AC: 2022-08-01 · C++20 (GCC 11-64) (first AC) · Tags: brute force, greedy, implementation
kiyotaka's solution

308.
1566C
MAX-MEX Cut · Tutorial
Quality: 19,034 global accepts · Rating: 1000 · first AC: 2021-09-12 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, constructive algorithms, dp, greedy
kiyotaka's solution

309.
1550B
Maximum Cost Deletion · Tutorial
Quality: 28,553 global accepts · Rating: 1000 · first AC: 2021-07-14 · Python 3 (first AC) · Tags: greedy, math
kiyotaka's solution

310.
1515B
Phoenix and Puzzle · Tutorial
Quality: 27,065 global accepts · Rating: 1000 · first AC: 2021-05-02 · C++17 (GCC 7-32) (first AC) · Tags: brute force, geometry, math, number theory
kiyotaka's solution

311.
1450B
Balls of Steel · Tutorial
Quality: 16,038 global accepts · Rating: 1000 · first AC: 2020-12-06 · C++17 (GCC 9-64) (first AC) · Tags: brute force, geometry, greedy
kiyotaka's solution

312.
1373A
Donut Shops · Tutorial
Quality: 29,479 global accepts · Rating: 1000 · first AC: 2020-06-25 · C++17 (GCC 9-64) (first AC) · Tags: greedy, implementation, math
kiyotaka's solution

313.
1333A
Little Artem · Tutorial
Quality: 25,928 global accepts · Rating: 1000 · first AC: 2020-04-08 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms
kiyotaka's solution

314.
1326A
Bad Ugly Numbers · Tutorial

Quality: 32,680 global accepts · Rating: 1000 · first AC: 2020-03-19 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, number theory
kiyotaka's solution

315.
1278A
Shuffle Hashing · Tutorial
Quality: 18,292 global accepts · Rating: 1000 · first AC: 2019-12-19 · C++17 (GCC 7-32) (first AC) · Tags: brute force, implementation, strings
kiyotaka's solution

316.
1266B
Dice Tower · Tutorial
Quality: 16,582 global accepts · Rating: 1000 · first AC: 2019-12-17 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, math
kiyotaka's solution

317.
1266A
Competitive Programmer · Tutorial
Quality: 17,513 global accepts · Rating: 1000 · first AC: 2019-12-17 · C++17 (GCC 7-32) (first AC) · Tags: chinese remainder theorem, math
kiyotaka's solution

318.
1252A
Copying Homework · Tutorial
Quality: 5,997 global accepts · Rating: 1000 · first AC: 2019-10-27 · C++17 (GCC 7-32) (first AC) · Tags: —
kiyotaka's solution

319.
1237A
Balanced Rating Changes · Tutorial
Quality: 22,121 global accepts · Rating: 1000 · first AC: 2019-10-16 · C++17 (GCC 7-32) (first AC) · Tags: implementation, math
kiyotaka's solution

320.
1223B
Strings Equalization · Tutorial
Quality: 15,895 global accepts · Rating: 1000 · first AC: 2019-10-06 · C++17 (GCC 7-32) (first AC) · Tags: strings
kiyotaka's solution

321.
1174A
Ehab Fails to Be Thanos · Tutorial
Quality: 19,211 global accepts · Rating: 1000 · first AC: 2019-06-03 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, sortings
kiyotaka's solution

322.
1117B
Emotes · Tutorial
Quality: 15,736 global accepts · Rating: 1000 · first AC: 2019-02-18 · C++14 (GCC 6-32) (first AC) · Tags: greedy, math, sortings
kiyotaka's solution

323.
1100A
Roman and Browser · Tutorial
Quality: 10,674 global accepts · Rating: 1000 · first AC: 2019-01-13 · C++17 (GCC 7-32) (first AC) · Tags: implementation
kiyotaka's solution

324.
1101A
Minimum Integer · Tutorial
Quality: 18,814 global accepts · Rating: 1000 · first AC: 2019-01-11 · C++17 (GCC 7-32) (first AC) · Tags: math
kiyotaka's solution

325.
1054B
Appending Mex · Tutorial
Quality: 7,070 global accepts · Rating: 1000 · first AC: 2018-10-18 · C++17 (GCC 7-32) (first AC) · Tags: implementation
kiyotaka's solution

326.
1033A
King Escape · Tutorial
Quality: 16,053 global accepts · Rating: 1000 · first AC: 2018-10-07 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, graphs, implementation
kiyotaka's solution

327.
1059A
Cashier · Tutorial
Quality: 13,810 global accepts · Rating: 1000 · first AC: 2018-10-05 · C++14 (GCC 6-32) (first AC) · Tags: implementation
kiyotaka's solution

328.
1051B
Relatively Prime Pairs · Tutorial
Quality: 18,810 global accepts · Rating: 1000 · first AC: 2018-09-20 · C++14 (GCC 6-32) (first AC) · Tags: greedy, math, number theory
kiyotaka's solution

329.
1027A
Palindromic Twist · Tutorial
Quality: 18,801 global accepts · Rating: 1000 · first AC: 2018-08-18 · C++17 (GCC 7-32) (first AC) · Tags: implementation, strings
kiyotaka's solution

330.
1023B
Pair of Toys · Tutorial
Quality: 11,664 global accepts · Rating: 1000 · first AC: 2018-08-17 · C++14 (GCC 6-32) (first AC) · Tags: math
kiyotaka's solution

331.
981B
Businessmen Problems · Tutorial
Quality: 8,046 global accepts · Rating: 1000 · first AC: 2018-05-27 · C++14 (GCC 6-32) (first AC) · Tags: sortings
kiyotaka's solution

332.
958B1
Maximum Control (easy) · Tutorial
Quality: 3,927 global accepts · Rating: 1000 · first AC: 2018-04-14 · C++14 (GCC 6-32) (first AC) · Tags: implementation
kiyotaka's solution

333.
909A
Generate Login · Tutorial
Quality: 10,364 global accepts · Rating: 1000 · first AC: 2017-12-27 · C++14 (GCC 6-32) (first AC) · Tags: brute force, greedy, sortings
kiyotaka's solution

334.
893B
Beautiful Divisors · Tutorial
Quality: 12,664 global accepts · Rating: 1000 · first AC: 2017-11-23 · C++14 (GCC 6-32) (first AC) · Tags: brute force, implementation
kiyotaka's solution

335.
888B
Buggy Robot · Tutorial
Quality: 10,724 global accepts · Rating: 1000 · first AC: 2017-11-09 · C++14 (GCC 6-32) (first AC) · Tags: greedy
kiyotaka's solution

336.
887A
Div. 64 · Tutorial
Quality: 11,945 global accepts · Rating: 1000 · first AC: 2017-11-06 · C++14 (GCC 6-32) (first AC) · Tags: implementation
kiyotaka's solution

337.
862A
Mahmoud and Ehab and the MEX · Tutorial
Quality: 10,705 global accepts · Rating: 1000 · first AC: 2017-09-19 · C++14 (GCC 6-32) (first AC) · Tags: greedy, implementation
kiyotaka's solution

338.
859B
Lazy Security Guard · Tutorial
Quality: 7,904 global accepts · Rating: 1000 · first AC: 2017-09-16 · C++14 (GCC 6-32) (first AC) · Tags: brute force, geometry, math
kiyotaka's solution

339.
822B
Crossword solving · Tutorial
Quality: 10,200 global accepts · Rating: 1000 · first AC: 2017-07-02 · C++14 (GCC 6-32) (first AC) · Tags: brute force, implementation, strings
kiyotaka's solution

340.
804A
Find Amir · Tutorial
Quality: 16,508 global accepts · Rating: 1000 · first AC: 2017-05-04 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, greedy, math
kiyotaka's solution

341.
798A
Mike and palindrome · Tutorial
Quality: 23,851 global accepts · Rating: 1000 · first AC: 2017-04-21 · C++14 (GCC 6-32) (first AC) · Tags: brute force, constructive algorithms, strings
kiyotaka's solution

342.
766B
Mahmoud and a Triangle · Tutorial
Quality: 38,355 global accepts · Rating: 1000 · first AC: 2017-02-07 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, geometry, greedy, math, number theory, sortings
kiyotaka's solution

343.
766A
Mahmoud and Longest Uncommon Subsequence · Tutorial
Quality: 34,546 global accepts · Rating: 1000 · first AC: 2017-02-07 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, strings
kiyotaka's solution

344.
757A
Gotta Catch Em' All! · Tutorial
Quality: 11,821 global accepts · Rating: 1000 · first AC: 2017-01-12 · C++14 (GCC 6-32) (first AC) · Tags: implementation
kiyotaka's solution

345.
732B
Cormen --- The Best Friend Of a Man · Tutorial
Quality: 25,769 global accepts · Rating: 1000 · first AC: 2016-10-17 · C++14 (GCC 6-32) (first AC) · Tags: dp, greedy
kiyotaka's solution

346.
727A
Transformation: from A to B · Tutorial
Quality: 18,024 global accepts · Rating: 1000 · first AC: 2016-10-15 · C++14 (GCC 6-32) (first AC) · Tags: brute force, dfs and similar, math

kiyotaka's solution

347.
724A
Checking the Calendar · Tutorial
Quality: 7,555 global accepts · Rating: 1000 · first AC: 2016-10-08 · C++14 (GCC 6-32) (first AC) · Tags: implementation
kiyotaka's solution

348.
691A
Fashion in Berland · Tutorial
Quality: 11,122 global accepts · Rating: 1000 · first AC: 2016-07-13 · GNU C++11 (first AC) · Tags: implementation
kiyotaka's solution

349.
641A
Little Artem and Grasshopper · Tutorial
Quality: 6,322 global accepts · Rating: 1000 · first AC: 2016-04-24 · GNU C++11 (first AC) · Tags: implementation
kiyotaka's solution

350.
560A
Currency System in Geraldion · Tutorial
Quality: 19,885 global accepts · Rating: 1000 · first AC: 2016-04-03 · GNU C++11 (first AC) · Tags: implementation, sortings
kiyotaka's solution

351.
644A
Parliament of Berland · Tutorial
Quality: 4,669 global accepts · Rating: 1000 · first AC: 2016-03-16 · GNU C++11 (first AC) · Tags: *special, constructive algorithms
kiyotaka's solution

352.
637A
Voting for Photos · Tutorial
Quality: 5,838 global accepts · Rating: 1000 · first AC: 2016-03-13 · GNU C++11 (first AC) · Tags: *special, constructive algorithms, implementation
kiyotaka's solution

353.
626A
Robot Sequence · Tutorial
Quality: 6,700 global accepts · Rating: 1000 · first AC: 2016-02-13 · GNU C++11 (first AC) · Tags: brute force, implementation
kiyotaka's solution

354.
616B
Dinner with Emma · Tutorial
Quality: 13,156 global accepts · Rating: 1000 · first AC: 2016-01-14 · GNU C++11 (first AC) · Tags: games, greedy
kiyotaka's solution

355.
610A
Pasha and Stick · Tutorial
Quality: 27,555 global accepts · Rating: 1000 · first AC: 2015-12-27 · GNU C++11 (first AC) · Tags: combinatorics, math
kiyotaka's solution

356.
604A
Uncowed Forces · Tutorial
Quality: 9,374 global accepts · Rating: 1000 · first AC: 2015-12-01 · GNU C++11 (first AC) · Tags: implementation
kiyotaka's solution

357.
584A
Olesya and Rodion · Tutorial
Quality: 52,608 global accepts · Rating: 1000 · first AC: 2015-10-06 · GNU C++11 (first AC) · Tags: math

kiyotaka's solution

358.
583A
Asphalting Roads · Tutorial
Quality: 11,760 global accepts · Rating: 1000 · first AC: 2015-10-05 · GNU C++11 (first AC) · Tags: implementation
kiyotaka's solution

359.
109A
Lucky Sum of Digits · Tutorial
Quality: 19,822 global accepts · Rating: 1000 · first AC: 2015-05-07 · GNU C++11 (first AC) · Tags: brute force, implementation
kiyotaka's solution

360.
500A
New Year Transportation · Tutorial
Quality: 62,690 global accepts · Rating: 1000 · first AC: 2014-12-30 · GNU C++0x (first AC) · Tags: dfs and similar, graphs, implementation
kiyotaka's solution

361.
499B
Lecture · Tutorial
Quality: 44,830 global accepts · Rating: 1000 · first AC: 2014-12-24 · GNU C++0x (first AC) · Tags: implementation, strings
kiyotaka's solution

362.
499A
Watching a movie · Tutorial
Quality: 14,718 global accepts · Rating: 1000 · first AC: 2014-12-24 · GNU C++0x (first AC) · Tags: greedy, implementation
kiyotaka's solution

363.
476A
Dreamoon and Stairs · Tutorial
Quality: 51,612 global accepts · Rating: 1000 · first AC: 2014-10-12 · GNU C++0x (first AC) · Tags: implementation, math
kiyotaka's solution

364.
37A
Towers · Tutorial
Quality: 27,689 global accepts · Rating: 1000 · first AC: 2014-09-22 · GNU C++0x (first AC) · Tags: sortings
kiyotaka's solution

365.
322A
Ciel and Dancing · Tutorial
Quality: 8,943 global accepts · Rating: 1000 · first AC: 2014-09-22 · GNU C++0x (first AC) · Tags: greedy
kiyotaka's solution

366.
452A
Eevee · Tutorial
Quality: 8,513 global accepts · Rating: 1000 · first AC: 2014-08-01 · GNU C++ (first AC) · Tags: brute force, implementation, strings
kiyotaka's solution

367.
450A
Jzzhu and Children · Tutorial
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382A
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259B
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347B
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502.
242B
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25B
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504.
53A
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505.
242A
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66B
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110B
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155B
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509.
160B
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kiyotaka's solution

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186A
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287A
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270A
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300A
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296A
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289A
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structures, greedy
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1704C
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1578E
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1553C
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1517B
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1491B
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1375B
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534.
1369B
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1363A
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1305B
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1270B
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1149A
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1131C
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543.
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1043B
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547.
1051A
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1017B
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958C1
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554.
944A
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928A
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913B
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911B
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842A
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765C
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567.
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732C
Sanatorium · Tutorial
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722B
Verse Pattern · Tutorial
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572.
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682B
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639A
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575.
645B
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645A
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637B
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631B
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579.
630R
Game · Tutorial
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630B
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593A
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583B
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208D
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6C
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589.
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514A
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492B
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489B
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483C
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966.
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908C
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971.
884C
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855B
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858C
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858B
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859C
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845C
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771B
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771A
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kiyotaka's solution

981.
770C
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Quality: 2,936 global accepts · Rating: 1500 · first AC: 2017-03-11 · C++14 (GCC 6-32) (first AC) · Tags: *special, dfs and similar, graphs, implementation
kiyotaka's solution

982.
746D
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Quality: 5,367 global accepts · Rating: 1500 · first AC: 2016-12-18 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, greedy, math
kiyotaka's solution

983.
744A
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Quality: 9,729 global accepts · Rating: 1500 · first AC: 2016-12-17 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, graphs
kiyotaka's solution

984.
724B
Batch Sort · Tutorial
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kiyotaka's solution

985.
710C
Magic Odd Square · Tutorial
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kiyotaka's solution

986.
707C
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Quality: 13,481 global accepts · Rating: 1500 · first AC: 2016-08-20 · GNU C++11 (first AC) · Tags: math, number theory
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987.
`702C`
Cellular Network · Tutorial
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988.
`702B`
Powers of Two · Tutorial
Quality: 13,632 global accepts · Rating: 1500 · first AC: 2016-07-29 · GNU C++11 (first AC) · Tags: brute force, data structures, implementation, math
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989.
`696A`
Lorenzo Von Matterhorn · Tutorial
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kiyotaka's solution

990.
`690C2`
Brain Network (medium) · Tutorial
Quality: 5,010 global accepts · Rating: 1500 · first AC: 2016-07-10 · GNU C++11 (first AC) · Tags: dfs and similar, graphs, trees
kiyotaka's solution

991.
`687A`
NP-Hard Problem · Tutorial
Quality: 16,483 global accepts · Rating: 1500 · first AC: 2016-06-29 · GNU C++11 (first AC) · Tags: dfs and similar, graphs
kiyotaka's solution

992.
`677C`
Vanya and Label · Tutorial
Quality: 6,956 global accepts · Rating: 1500 · first AC: 2016-06-01 · GNU C++11 (first AC) · Tags: bitmasks, combinatorics, implementation, strings
kiyotaka's solution

993.
`676C`
Vasya and String · Tutorial
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kiyotaka's solution

994.
`676B`
Pyramid of Glasses · Tutorial
Quality: 5,835 global accepts · Rating: 1500 · first AC: 2016-05-25 · GNU C++11 (first AC) · Tags: implementation, math
kiyotaka's solution

995.
`674A`
Bear and Colors · Tutorial
Rating: 1500 · first AC: 2016-05-07 · GNU C++11 (first AC) · Tags: brute force, data structures, implementation
kiyotaka's solution

996.
`659D`
Bicycle Race · Tutorial
Quality: 6,710 global accepts · Rating: 1500 · first AC: 2016-04-02 · GNU C++11 (first AC) · Tags: geometry, implementation, math
kiyotaka's solution

997.
630K
Indivisibility · Tutorial
Quality: 6,333 global accepts · Rating: 1500 · first AC: 2016-02-18 · GNU C++11 (first AC) · Tags: math, number theory
kiyotaka's solution

998.
611C
New Year and Domino · Tutorial
Quality: 9,009 global accepts · Rating: 1500 · first AC: 2015-12-30 · GNU C++11 (first AC) · Tags: dp, implementation
kiyotaka's solution

999.
588C
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Rating: 1500 · first AC: 2015-10-15 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

1000.
584B
Kolya and Tanya · Tutorial
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kiyotaka's solution

1001.
576A
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Quality: 15,928 global accepts · Rating: 1500 · first AC: 2015-09-10 · GNU C++11 (first AC) · Tags: math, number theory
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1002.
566F
Clique in the Divisibility Graph · Tutorial
Quality: 4,301 global accepts · Rating: 1500 · first AC: 2015-07-30 · GNU C++11 (first AC) · Tags: dp, math, number theory
kiyotaka's solution

1003.
271C
Secret · Tutorial
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kiyotaka's solution

1004.
166C
Median · Tutorial
Quality: 7,430 global accepts · Rating: 1500 · first AC: 2015-07-24 · GNU C++11 (first AC) · Tags: greedy, math, sortings
kiyotaka's solution

1005.
149C
Division into Teams · Tutorial
Quality: 5,733 global accepts · Rating: 1500 · first AC: 2015-07-24 · GNU C++11 (first AC) · Tags: greedy, math, sortings
kiyotaka's solution

1006.
144C
Anagram Search · Tutorial
Quality: 4,264 global accepts · Rating: 1500 · first AC: 2015-07-21 · GNU C++11 (first AC) · Tags: implementation, strings
kiyotaka's solution

1007.
268C
Beautiful Sets of Points · Tutorial
Quality: 14,639 global accepts · Rating: 1500 · first AC: 2015-07-20 · GNU C++11 (first AC) · Tags: constructive algorithms, implementation
kiyotaka's solution

1008.
255C
Almost Arithmetical Progression · Tutorial
Quality: 5,050 global accepts · Rating: 1500 · first AC: 2015-07-15 · GNU C++11 (first AC) · Tags: brute force, dp
kiyotaka's solution

1009.
272C
Dima and Staircase · Tutorial
Quality: 7,201 global accepts · Rating: 1500 · first AC: 2015-07-10 · GNU C++11 (first AC) · Tags: data structures, implementation
kiyotaka's solution

1010.
340D
Bubble Sort Graph · Tutorial
Quality: 7,904 global accepts · Rating: 1500 · first AC: 2015-07-07 · GNU C++11 (first AC) · Tags: binary search, data structures, dp
kiyotaka's solution

1011.
550C
Divisibility by Eight · Tutorial
Quality: 32,137 global accepts · Rating: 1500 · first AC: 2015-07-03 · GNU C++11 (first AC) · Tags: brute force, dp, math
kiyotaka's solution

1012.
555A
Case of Matryoshkas · Tutorial
Quality: 6,683 global accepts · Rating: 1500 · first AC: 2015-06-27 · GNU C++11 (first AC) · Tags: implementation
kiyotaka's solution

1013.
553A
Kyoya and Colored Balls · Tutorial
Quality: 9,830 global accepts · Rating: 1500 · first AC: 2015-06-24 · GNU C++11 (first AC) · Tags: combinatorics, dp, math
kiyotaka's solution

1014.
316E1
Summer Homework · Tutorial
Quality: 1,548 global accepts · Rating: 1500 · first AC: 2015-05-31 · GNU C++11 (first AC) · Tags: brute force, data structures
kiyotaka's solution

1015.
245D
Restoring Table · Tutorial
Quality: 2,881 global accepts · Rating: 1500 · first AC: 2015-05-25 · GNU C++11 (first AC) · Tags: constructive algorithms, greedy
kiyotaka's solution

1016.
276C
Little Girl and Maximum Sum · Tutorial
Quality: 39,550 global accepts · Rating: 1500 · first AC: 2015-05-20 · GNU C++11 (first AC) · Tags: data structures, greedy, implementation, sortings
kiyotaka's solution

1017.
545C
Woodcutters · Tutorial
Quality: 32,868 global accepts · Rating: 1500 · first AC: 2015-05-19 · GNU C++11 (first AC) · Tags: dp, greedy
kiyotaka's solution

1018.
159D
Palindrome pairs · Tutorial
Quality: 4,685 global accepts · Rating: 1500 · first AC: 2015-05-19 · GNU C++11 (first AC) · Tags: *special, brute force, dp, strings
kiyotaka's solution

1019.
2A
Winner · Tutorial
Quality: 31,225 global accepts · Rating: 1500 · first AC: 2015-04-29 · GNU C++11 (first AC) · Tags: hashing, implementation
kiyotaka's solution

1020.
177C1
Party · Tutorial
Quality: 2,999 global accepts · Rating: 1500 · first AC: 2015-04-28 · GNU C++11 (first AC) · Tags: dfs and similar, dsu, graphs
kiyotaka's solution

1021.
177C2
Party · Tutorial
Quality: 3,013 global accepts · Rating: 1500 · first AC: 2015-04-28 · GNU C++11 (first AC) · Tags: brute force, dfs and similar, dsu, graphs
kiyotaka's solution

1022.
103B
Cthulhu · Tutorial
Quality: 10,653 global accepts · Rating: 1500 · first AC: 2015-04-21 · GNU C++11 (first AC) · Tags: dfs and similar, dsu, graphs
kiyotaka's solution

1023.
356A
Knight Tournament · Tutorial
Quality: 16,788 global accepts · Rating: 1500 · first AC: 2015-04-19 · GNU C++11 (first AC) · Tags: data structures, dsu
kiyotaka's solution

1024.
527B
Error Correct System · Tutorial
Quality: 4,072 global accepts · Rating: 1500 · first AC: 2015-03-19 · GNU C++0x (first AC) · Tags: greedy
kiyotaka's solution

1025.
528A
Glass Carving · Tutorial
Rating: 1500 · first AC: 2015-03-19 · GNU C++0x (first AC) · Tags: data structures, implementation
kiyotaka's solution

1026.
521A
DNA Alignment · Tutorial
Rating: 1500 · first AC: 2015-03-02 · GNU C++0x (first AC) · Tags: greedy, math
kiyotaka's solution

1027.
504A
Misha and Forest · Tutorial
Rating: 1500 · first AC: 2015-01-12 · GNU C++0x (first AC) · Tags: constructive algorithms, data structures, graphs, greedy
kiyotaka's solution

1028.
403A
Searching for Graph · Tutorial
Rating: 1500 · first AC: 2015-01-09 · GNU C++0x (first AC) · Tags: constructive algorithms, graphs
kiyotaka's solution

1029.
415C
Mashmokh and Numbers · Tutorial
Rating: 1500 · first AC: 2015-01-09 · GNU C++0x (first AC) · Tags: constructive algorithms, greedy, number theory
kiyotaka's solution

1030.
496C
Removing Columns · Tutorial
Quality: 8,154 global accepts · Rating: 1500 · first AC: 2014-12-17 · GNU C++0x (first AC) · Tags: brute force, constructive algorithms, implementation
kiyotaka's solution

1031.
495C
Treasure · Tutorial
Rating: 1500 · first AC: 2014-12-13 · GNU C++ (first AC) · Tags: greedy, implementation
kiyotaka's solution

1032.
490B
Queue · Tutorial
Quality: 6,424 global accepts · Rating: 1500 · first AC: 2014-11-25 · GNU C++0x (first AC) · Tags: dsu, implementation
kiyotaka's solution

1033.
282C
XOR and OR · Tutorial
Quality: 10,183 global accepts · Rating: 1500 · first AC: 2014-09-24 · GNU C++0x (first AC) · Tags: constructive algorithms, implementation, math
kiyotaka's solution

1034.
274A
k-Multiple Free Set · Tutorial
Quality: 10,812 global accepts · Rating: 1500 · first AC: 2014-09-21 · GNU C++0x (first AC) · Tags: binary search, greedy, sortings
kiyotaka's solution

1035.
469C
24 Game · Tutorial
Rating: 1500 · first AC: 2014-09-21 · GNU C++0x (first AC) · Tags: constructive algorithms, implementation
kiyotaka's solution

1036.
441C
Valera and Tubes · Tutorial
Quality: 11,922 global accepts · Rating: 1500 · first AC: 2014-08-29 · GNU C++ (first AC) · Tags: constructive algorithms, dfs and similar, implementation
kiyotaka's solution

1037.
455A
Boredom · Tutorial
Quality: 71,976 global accepts · Rating: 1500 · first AC: 2014-08-09 · GNU C++0x (first AC) · Tags: dp
kiyotaka's solution

1038.
329A
Purification · Tutorial
Quality: 4,805 global accepts · Rating: 1500 · first AC: 2014-08-08 · GNU C++0x (first AC) · Tags: constructive algorithms, greedy
kiyotaka's solution

1039.
354A
Vasya and Robot · Tutorial
Quality: 5,658 global accepts · Rating: 1500 · first AC: 2014-08-05 · GNU C++ (first AC) · Tags: brute force, greedy, math
kiyotaka's solution

1040.
115B
Lawnmower · Tutorial

Quality: 2,841 global accepts · Rating: 1500 · first AC: 2014-07-23 · GNU C++ (first AC) · Tags: greedy, sortings
kiyotaka's solution

1041.
10B
Cinema Cashier · Tutorial
Quality: 2,054 global accepts · Rating: 1500 · first AC: 2014-07-18 · GNU C++ (first AC) · Tags: dp, implementation
kiyotaka's solution

1042.
230C
Shifts · Tutorial
Rating: 1500 · first AC: 2014-06-16 · GNU C++ (first AC) · Tags: binary search, data structures, dp, implementation
kiyotaka's solution

1043.
436A
Feed with Candy · Tutorial
Quality: 3,788 global accepts · Rating: 1500 · first AC: 2014-06-13 · GNU C++ (first AC) · Tags: greedy
kiyotaka's solution

1044.
22B
Bargaining Table · Tutorial
Quality: 4,784 global accepts · Rating: 1500 · first AC: 2014-06-06 · GNU C++ (first AC) · Tags: brute force, dp
kiyotaka's solution

1045.
332B
Maximum Absurdity · Tutorial
Quality: 8,711 global accepts · Rating: 1500 · first AC: 2014-05-30 · GNU C++ (first AC) · Tags: data structures, dp, implementation
kiyotaka's solution

1046.
166E
Tetrahedron · Tutorial
Quality: 25,623 global accepts · Rating: 1500 · first AC: 2014-04-30 · GNU C++ (first AC) · Tags: dp, math, matrices
kiyotaka's solution

1047.
426C
Sereja and Swaps · Tutorial
Rating: 1500 · first AC: 2014-04-27 · GNU C++ (first AC) · Tags: brute force, sortings, two pointers
kiyotaka's solution

1048.
417A
Elimination · Tutorial
Quality: 3,409 global accepts · Rating: 1500 · first AC: 2014-04-17 · GNU C++ (first AC) · Tags: dp, implementation, math
kiyotaka's solution

1049.
415B
Mashmokh and Tokens · Tutorial
Quality: 6,692 global accepts · Rating: 1500 · first AC: 2014-04-12 · GNU C++ (first AC) · Tags: binary search, greedy, implementation, math
kiyotaka's solution

1050.
409H
A + B Strikes Back · Tutorial
Quality: 9,488 global accepts · Rating: 1500 · first AC: 2014-04-02 · GNU C++ (first AC) · Tags: *special, brute force, constructive algorithms, dsu, implementation
kiyotaka's solution

1051.
404B
Marathon · Tutorial

Quality: 3,050 global accepts · Rating: 1500 · first AC: 2014-03-19 · GNU C++ (first AC) · Tags: implementation, math
kiyotaka's solution

1052.
165B
Burning Midnight Oil · Tutorial
Quality: 22,860 global accepts · Rating: 1500 · first AC: 2014-03-06 · GNU C++ (first AC) · Tags: binary search, implementation
kiyotaka's solution

1053.
400C
Inna and Huge Candy Matrix · Tutorial
Quality: 3,010 global accepts · Rating: 1500 · first AC: 2014-03-05 · GNU C++ (first AC) · Tags: implementation, math
kiyotaka's solution

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18A
Triangle · Tutorial
Quality: 6,959 global accepts · Rating: 1500 · first AC: 2014-02-07 · GNU C++ (first AC) · Tags: brute force, geometry
kiyotaka's solution

1055.
384B
Multitasking · Tutorial
Quality: 3,803 global accepts · Rating: 1500 · first AC: 2014-01-20 · GNU C++ (first AC) · Tags: greedy, implementation, sortings, two pointers
kiyotaka's solution

1056.
368C
Sereja and Algorithm · Tutorial
Rating: 1500 · first AC: 2013-11-26 · GNU C++ (first AC) · Tags: brute force, implementation
kiyotaka's solution

1057.
342B
Xenia and Spies · Tutorial
Quality: 4,207 global accepts · Rating: 1500 · first AC: 2013-09-07 · GNU C++ (first AC) · Tags: brute force, greedy, implementation
kiyotaka's solution

1058.
300B
Coach · Tutorial
Quality: 7,148 global accepts · Rating: 1500 · first AC: 2013-05-04 · GNU C++ (first AC) · Tags: brute force, dfs and similar, graphs
kiyotaka's solution

1059.
1994C
Hungry Games · Tutorial
Quality: 13,540 global accepts · Rating: 1600 · first AC: 2024-10-30 · C++20 (GCC 13-64) (first AC) · Tags: binary search, dp, two pointers
kiyotaka's solution

1060.
1787C
Remove the Bracket · Tutorial
Quality: 8,273 global accepts · Rating: 1600 · first AC: 2023-01-29 · C++20 (GCC 11-64) (first AC) · Tags: dp, greedy, math
kiyotaka's solution

1061.
1782C
Equal Frequencies · Tutorial
Rating: 1600 · first AC: 2023-01-15 · C++20 (GCC 11-64) (first AC) · Tags: brute force, constructive algorithms, greedy, implementation, sortings, strings
kiyotaka's solution

1062.
1779C
Least Prefix Sum · Tutorial

Quality: 14,389 global accepts · Rating: 1600 · first AC: 2023-01-03 · C++20 (GCC 11-64) (first AC) · Tags: data structures, greedy
kiyotaka's solution

1063.
1774D
Same Count One · Tutorial
Quality: 9,224 global accepts · Rating: 1600 · first AC: 2022-12-17 · C++20 (GCC 11-64) (first AC) · Tags: brute force, constructive algorithms, greedy, implementation, two pointers
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1064.
1753B
Factorial Divisibility · Tutorial
Quality: 14,995 global accepts · Rating: 1600 · first AC: 2022-10-23 · C++20 (GCC 11-64) (first AC) · Tags: math, number theory
kiyotaka's solution

1065.
1707A
Doremy's IQ · Tutorial
Quality: 15,446 global accepts · Rating: 1600 · first AC: 2022-08-05 · C++20 (GCC 11-64) (first AC) · Tags: binary search, constructive algorithms, greedy, implementation
kiyotaka's solution

1066.
1687A
The Enchanted Forest · Tutorial
Quality: 11,396 global accepts · Rating: 1600 · first AC: 2022-06-21 · C++20 (GCC 11-64) (first AC) · Tags: brute force, greedy
kiyotaka's solution

1067.
1677A
Tokitsukaze and Strange Inequality · Tutorial
Quality: 9,355 global accepts · Rating: 1600 · first AC: 2022-05-08 · C++20 (GCC 11-64) (first AC) · Tags: brute force, data structures, dp
kiyotaka's solution

1068.
1615C
Menorah · Tutorial
Quality: 9,195 global accepts · Rating: 1600 · first AC: 2021-12-24 · C++20 (GCC 11-64) (first AC) · Tags: brute force, graphs, greedy, math
kiyotaka's solution

1069.
1609D
Social Network · Tutorial
Quality: 8,399 global accepts · Rating: 1600 · first AC: 2021-11-28 · C++20 (GCC 11-64) (first AC) · Tags: dsu, graphs, greedy, implementation, trees
kiyotaka's solution

1070.
1566D2
Seating Arrangements (hard version) · Tutorial
Quality: 8,334 global accepts · Rating: 1600 · first AC: 2021-09-12 · C++17 (GCC 9-64) (first AC) · Tags: data structures, greedy, implementation, sortings, two pointers
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1071.
1468K
The Robot · Tutorial
Quality: 5,604 global accepts · Rating: 1600 · first AC: 2021-09-07 · C++17 (GCC 9-64) (first AC) · Tags: brute force, implementation
kiyotaka's solution

1072.
1544D
Secret Santa · Tutorial
Rating: 1600 · first AC: 2021-08-13 · C++17 (GCC 9-64) (first AC) · Tags: graphs, greedy, math
kiyotaka's solution

1073.
1523C
Compression and Expansion · Tutorial
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1074.
1528A
Parsa's Humongous Tree · Tutorial
Quality: 18,988 global accepts · Rating: 1600 · first AC: 2021-05-24 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, divide and conquer, dp, greedy, trees
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1075.
1503A
Balance the Bits · Tutorial
Quality: 14,607 global accepts · Rating: 1600 · first AC: 2021-04-03 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy
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1482C
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1452D
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Quality: 8,685 global accepts · Rating: 1600 · first AC: 2020-11-19 · C++17 (GCC 9-64) (first AC) · Tags: combinatorics, dp, math
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1437D
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Quality: 14,374 global accepts · Rating: 1600 · first AC: 2020-10-27 · C++17 (GCC 9-64) (first AC) · Tags: graphs, greedy, shortest paths, trees
kiyotaka's solution

1079.
1396A
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Quality: 16,684 global accepts · Rating: 1600 · first AC: 2020-08-30 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, greedy, number theory
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1080.
1373D
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Quality: 17,667 global accepts · Rating: 1600 · first AC: 2020-06-25 · C++17 (GCC 9-64) (first AC) · Tags: divide and conquer, dp, greedy, implementation
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1363C
Game On Leaves · Tutorial
Quality: 21,079 global accepts · Rating: 1600 · first AC: 2020-05-31 · C++17 (GCC 9-64) (first AC) · Tags: games, trees
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1082.
1349A
Orac and LCM · Tutorial
Quality: 21,634 global accepts · Rating: 1600 · first AC: 2020-05-12 · C++17 (GCC 9-64) (first AC) · Tags: data structures, math, number theory
kiyotaka's solution

1083.
1352G
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Quality: 24,799 global accepts · Rating: 1600 · first AC: 2020-05-09 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms
kiyotaka's solution

1084.
1344A
Hilbert's Hotel · Tutorial
Quality: 16,503 global accepts · Rating: 1600 · first AC: 2020-05-06 · C++17 (GCC 9-64) (first AC) · Tags: math, number theory, sortings
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1085.
1348C
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Quality: 15,483 global accepts · Rating: 1600 · first AC: 2020-05-01 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, greedy, sortings, strings
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1086.
1336A
Linova and Kingdom · Tutorial
Quality: 24,667 global accepts · Rating: 1600 · first AC: 2020-04-15 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, dp, greedy, sortings, trees
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1288C
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1290A
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1090.
1284C
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kiyotaka's solution

1092.
1261B1
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Rating: 1600 · first AC: 2019-11-24 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dp, greedy
kiyotaka's solution

1093.
1252C
Even Path · Tutorial
Quality: 3,982 global accepts · Rating: 1600 · first AC: 2019-10-27 · C++17 (GCC 7-32) (first AC) · Tags: data structures, implementation
kiyotaka's solution

1094.
1246A
p-binary · Tutorial
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kiyotaka's solution

1095.
1223C
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1096.
1198B
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1097.
1198A
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1098.
1184D1
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kiyotaka's solution

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kiyotaka's solution

1100.
1188A1
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1101.
1175C
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1175B
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1103.
1112B
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kiyotaka's solution

1104.
1109A
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kiyotaka's solution

1105.
1098A
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1106.
1096C
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1107.
1086A
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kiyotaka's solution

1108.
1071A
Cram Time · Tutorial
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1109.
1033C
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Quality: 6,217 global accepts · Rating: 1600 · first AC: 2018-10-07 · C++14 (GCC 6-32) (first AC) · Tags: brute force, dp, games
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1059C
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1060C
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1112.
1045I
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Quality: 5,463 global accepts · Rating: 1600 · first AC: 2018-09-22 · C++14 (GCC 6-32) (first AC) · Tags: hashing, strings
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1025C
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1114.
1025B
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1115.
1027C
Minimum Value Rectangle · Tutorial
Quality: 7,152 global accepts · Rating: 1600 · first AC: 2018-08-18 · C++17 (GCC 7-32) (first AC) · Tags: greedy
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1116.
1017C
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Quality: 6,471 global accepts · Rating: 1600 · first AC: 2018-08-08 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy
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1117.
993A
Two Squares · Tutorial
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1118.
986A
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1119.
980B
Marlin · Tutorial
Quality: 4,923 global accepts · Rating: 1600 · first AC: 2018-05-08 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms
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1120.
925A
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1121.
958E1
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962D
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Quality: 7,363 global accepts · Rating: 1600 · first AC: 2018-04-10 · C++14 (GCC 6-32) (first AC) · Tags: data structures, implementation
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924B
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1124.
923B
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Quality: 7,750 global accepts · Rating: 1600 · first AC: 2018-03-10 · C++14 (GCC 6-32) (first AC) · Tags: binary search, data structures
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1125.
944D
Game with String · Tutorial
Rating: 1600 · first AC: 2018-03-04 · C++14 (GCC 6-32) (first AC) · Tags: —
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1126.
935C
Fifa and Fafa · Tutorial
Quality: 5,007 global accepts · Rating: 1600 · first AC: 2018-02-20 · C++14 (GCC 6-32) (first AC) · Tags: geometry
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939C
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939D
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932C
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1130.
916C
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1131.
913C
Party Lemonade · Tutorial
Quality: 8,463 global accepts · Rating: 1600 · first AC: 2018-01-08 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, dp, greedy
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1132.
906A
Shockers · Tutorial
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kiyotaka's solution

1133.
888D
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Quality: 10,503 global accepts · Rating: 1600 · first AC: 2017-11-09 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, dp, math
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1134.
878A
Short Program · Tutorial
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1135.
858D
Polycarp's phone book · Tutorial
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sortings
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1136.
848A
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1137.
23B
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1138.
845B
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kiyotaka's solution

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830B
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1140.
822C
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1141.
812B
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kiyotaka's solution

1142.
793B
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kiyotaka's solution

1143.
788A
Functions again · Tutorial
Quality: 10,205 global accepts · Rating: 1600 · first AC: 2017-03-29 · C++14 (GCC 6-32) (first AC) · Tags: dp, two pointers
kiyotaka's solution

1144.
780C
Andryusha and Colored Balloons · Tutorial
Quality: 10,017 global accepts · Rating: 1600 · first AC: 2017-03-05 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, graphs, greedy, trees
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1145.
780B
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1146.
768B
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1147.
763A
Timofey and a tree · Tutorial
Quality: 11,868 global accepts · Rating: 1600 · first AC: 2017-02-02 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, dp, dsu, graphs, implementation, trees
kiyotaka's solution

1148.
759B
Travel Card · Tutorial
Rating: 1600 · first AC: 2017-01-22 · C++14 (GCC 6-32) (first AC) · Tags: binary search, dp, greedy, two pointers
kiyotaka's solution

1149.
750C
New Year and Rating · Tutorial
Quality: 6,991 global accepts · Rating: 1600 · first AC: 2016-12-30 · C++14 (GCC 6-32) (first AC) · Tags: binary search, greedy, math
kiyotaka's solution

1150.
746C
Tram · Tutorial
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1151.
741B
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kiyotaka's solution

1152.
741A
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Quality: 5,695 global accepts · Rating: 1600 · first AC: 2016-12-06 · last AC: 2016-12-06 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, math
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1153.
736B
Taxes · Tutorial
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kiyotaka's solution

1154.
736A
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734C
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727B
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Quality: 2,134 global accepts · Rating: 1600 · first AC: 2016-10-15 · C++14 (GCC 6-32) (first AC) · Tags: expression parsing, implementation, strings
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722C
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Quality: 11,472 global accepts · Rating: 1600 · first AC: 2016-10-07 · C++14 (GCC 6-32) (first AC) · Tags: data structures, dsu
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715A
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1159.
712C
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Quality: 6,202 global accepts · Rating: 1600 · first AC: 2016-09-10 · GNU C++11 (first AC) · Tags: greedy, math
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1160.
305A
Strange Addition · Tutorial
Quality: 5,223 global accepts · Rating: 1600 · first AC: 2016-09-03 · GNU C++11 (first AC) · Tags: brute force, constructive algorithms, implementation
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1161.
706C
Hard problem · Tutorial
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kiyotaka's solution

1162.
704A
Thor · Tutorial
Quality: 10,213 global accepts · Rating: 1600 · first AC: 2016-08-07 · GNU C++11 (first AC) · Tags: brute force, data structures, implementation
kiyotaka's solution

1163.
691B
s-palindrome · Tutorial
Quality: 8,197 global accepts · Rating: 1600 · first AC: 2016-07-14 · GNU C++11 (first AC) · Tags: implementation, strings
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1164.
682C
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1165.
681C
Heap Operations · Tutorial
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1166.
678C
Joty and Chocolate · Tutorial

Quality: 11,046 global accepts · Rating: 1600 · first AC: 2016-06-13 · GNU C++11 (first AC) · Tags: implementation, math, number theory
kiyotaka's solution

1167.
678B
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kiyotaka's solution

1168.
674B
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Rating: 1600 · first AC: 2016-05-07 · GNU C++11 (first AC) · Tags: constructive algorithms, graphs
kiyotaka's solution

1169.
639B
Bear and Forgotten Tree 3 · Tutorial
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1170.
645C
Enduring Exodus · Tutorial
Quality: 4,303 global accepts · Rating: 1600 · first AC: 2016-03-18 · GNU C++11 (first AC) · Tags: binary search, two pointers
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1171.
637D
Running with Obstacles · Tutorial
Quality: 2,126 global accepts · Rating: 1600 · first AC: 2016-03-13 · GNU C++11 (first AC) · Tags: *special, data structures, dp, greedy
kiyotaka's solution

1172.
32D
Constellation · Tutorial
Quality: 1,491 global accepts · Rating: 1600 · first AC: 2016-03-05 · GNU C++11 (first AC) · Tags: implementation
kiyotaka's solution

1173.
630G
Challenge Pennants · Tutorial
Quality: 3,301 global accepts · Rating: 1600 · first AC: 2016-02-18 · GNU C++11 (first AC) · Tags: combinatorics, math
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626C
Block Towers · Tutorial
Quality: 4,616 global accepts · Rating: 1600 · first AC: 2016-02-13 · GNU C++11 (first AC) · Tags: brute force, greedy, math, number theory
kiyotaka's solution

1175.
618C
Constellation · Tutorial
Quality: 4,662 global accepts · Rating: 1600 · first AC: 2016-01-29 · GNU C++11 (first AC) · Tags: geometry, implementation
kiyotaka's solution

1176.
615B
Longtail Hedgehog · Tutorial
Quality: 5,740 global accepts · Rating: 1600 · first AC: 2016-01-08 · GNU C++11 (first AC) · Tags: dp, graphs
kiyotaka's solution

1177.
607A
Chain Reaction · Tutorial
Quality: 10,816 global accepts · Rating: 1600 · first AC: 2015-12-23 · GNU C++11 (first AC) · Tags: binary search, dp

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1178.
605A
Sorting Railway Cars · Tutorial
Quality: 7,587 global accepts · Rating: 1600 · first AC: 2015-12-10 · GNU C++11 (first AC) · Tags: constructive algorithms, greedy
kiyotaka's solution

1179.
604C
Alternative Thinking · Tutorial
Rating: 1600 · first AC: 2015-12-01 · GNU C++11 (first AC) · Tags: constructive algorithms, dp, greedy, math
kiyotaka's solution

1180.
602C
The Two Routes · Tutorial
Rating: 1600 · first AC: 2015-11-24 · GNU C++11 (first AC) · Tags: graphs
kiyotaka's solution

1181.
593B
Anton and Lines · Tutorial
Quality: 4,207 global accepts · Rating: 1600 · first AC: 2015-11-13 · GNU C++11 (first AC) · Tags: geometry, sortings
kiyotaka's solution

1182.
595B
Pasha and Phone · Tutorial
Quality: 3,094 global accepts · Rating: 1600 · first AC: 2015-11-08 · GNU C++11 (first AC) · Tags: binary search, math
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1183.
156B
Suspects · Tutorial
Quality: 2,449 global accepts · Rating: 1600 · first AC: 2015-09-02 · GNU C++11 (first AC) · Tags: constructive algorithms, data structures, implementation
kiyotaka's solution

1184.
573B
Bear and Blocks · Tutorial
Quality: 6,352 global accepts · Rating: 1600 · first AC: 2015-08-29 · GNU C++11 (first AC) · Tags: binary search, data structures, dp, math
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1185.
570C
Replacement · Tutorial
Quality: 9,571 global accepts · Rating: 1600 · first AC: 2015-08-13 · GNU C++11 (first AC) · Tags: constructive algorithms, data structures, implementation
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1186.
568A
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1187.
559A
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Quality: 10,908 global accepts · Rating: 1600 · first AC: 2015-07-22 · GNU C++11 (first AC) · Tags: brute force, geometry, math
kiyotaka's solution

1188.
350C
Bombs · Tutorial
Quality: 6,825 global accepts · Rating: 1600 · first AC: 2015-07-18 · GNU C++11 (first AC) · Tags: greedy, implementation, sortings
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1189.
231C
To Add or Not to Add · Tutorial
Quality: 9,699 global accepts · Rating: 1600 · first AC: 2015-07-18 · GNU C++11 (first AC) · Tags: binary search, sortings, two pointers
kiyotaka's solution

1190.
337C
Quiz · Tutorial
Quality: 5,230 global accepts · Rating: 1600 · first AC: 2015-07-12 · GNU C++11 (first AC) · Tags: binary search, greedy, math, matrices, number theory
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1191.
272D
Dima and Two Sequences · Tutorial
Quality: 2,834 global accepts · Rating: 1600 · first AC: 2015-07-02 · GNU C++11 (first AC) · Tags: combinatorics, math, sortings
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340C
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Quality: 4,680 global accepts · Rating: 1600 · first AC: 2015-07-01 · GNU C++11 (first AC) · Tags: combinatorics, implementation, math
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1193.
234D
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Quality: 1,603 global accepts · Rating: 1600 · first AC: 2015-05-31 · GNU C++11 (first AC) · Tags: implementation
kiyotaka's solution

1194.
291D
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Quality: 1,539 global accepts · Rating: 1600 · first AC: 2015-05-25 · GNU C++11 (first AC) · Tags: *special, greedy
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246D
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131D
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1197.
165C
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1198.
34D
Road Map · Tutorial
Quality: 6,488 global accepts · Rating: 1600 · first AC: 2015-05-16 · GNU C++11 (first AC) · Tags: dfs and similar, graphs

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1199.
73A
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Quality: 1,640 global accepts · Rating: 1600 · first AC: 2015-05-11 · GNU C++11 (first AC) · Tags: greedy, math
kiyotaka's solution

1200.
71C
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Quality: 7,329 global accepts · Rating: 1600 · first AC: 2015-05-11 · GNU C++11 (first AC) · Tags: dp, math, number theory
kiyotaka's solution

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347C
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538C
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525C
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1206.
524A
A$>Ct=CäÔCÔ>, C$K Ct=C 5D$5 DÔBC„E C´NCD5C“ð
Quality: 1,486 global accepts · Rating: 1600 · first AC: 2015-03-22 · GNU C++11 (first AC) · Tags: implementation
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518C
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518A
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508C
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512A
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135B
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231D
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500B
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495B
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371C
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364A
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348A
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kiyotaka's solution

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375A
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219C
Color Stripe · Tutorial
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1229.
447C
DZY Loves Sequences · Tutorial
Rating: 1600 · first AC: 2014-07-13 · GNU C++ (first AC) · Tags: dp
kiyotaka's solution

1230.
445C
DZY Loves Physics · Tutorial
Rating: 1600 · first AC: 2014-07-06 · GNU C++ (first AC) · Tags: graphs, greedy
kiyotaka's solution

1231.
284C
Cows and Sequence · Tutorial
Rating: 1600 · first AC: 2014-06-07 · GNU C++ (first AC) · Tags: constructive algorithms, data structures, dp
kiyotaka's solution

1232.
155C
Hometask · Tutorial
Rating: 1600 · first AC: 2014-06-06 · GNU C++ (first AC) · Tags: dp, greedy
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416C
Booking System · Tutorial
Quality: 8,705 global accepts · Rating: 1600 · first AC: 2014-05-30 · GNU C++ (first AC) · Tags: binary search, dp, greedy, implementation
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1234.
431C
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430A
Points and Segments (easy) · Tutorial
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411B
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Quality: 1,398 global accepts · Rating: 1600 · first AC: 2014-04-15 · GNU C++ (first AC) · Tags: implementation
kiyotaka's solution

1237.
408D
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Rating: 1600 · first AC: 2014-04-12 · GNU C++ (first AC) · Tags: dp
kiyotaka's solution

1238.
408C
Triangle · Tutorial
Rating: 1600 · first AC: 2014-04-09 · GNU C++ (first AC) · Tags: geometry, math
kiyotaka's solution

1239.
384C
Milking cows · Tutorial
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2135B
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2053D
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1916D
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1893B
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1868B1
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1392D
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1383A
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AND, OR and square sum · Tutorial
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1361A
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1333C
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1332D
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Quality: 8,444 global accepts · Rating: 1700 · first AC: 2020-03-31 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, constructive algorithms, math
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1314A
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1237C1
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1229A
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1168A
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1142A
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1131F
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1089E
Easy Chess · Tutorial
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1293.
1074A
The Tower is Going Home · Tutorial
Rating: 1700 · first AC: 2018-11-04 · C++17 (GCC 7-32) (first AC) · Tags: sortings, two pointers
kiyotaka's solution

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1043D
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1295.
1051D
Bicolorings · Tutorial
Quality: 8,161 global accepts · Rating: 1700 · first AC: 2018-09-20 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, dp
kiyotaka's solution

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1027D
Mouse Hunt · Tutorial
Quality: 8,366 global accepts · Rating: 1700 · first AC: 2018-08-18 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, graphs
kiyotaka's solution

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1023D
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Quality: 4,282 global accepts · Rating: 1700 · first AC: 2018-08-17 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, data structures
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1019A
Elections · Tutorial
Quality: 4,857 global accepts · Rating: 1700 · first AC: 2018-08-11 · C++17 (GCC 7-32) (first AC) · Tags: brute force, greedy
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983A
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Quality: 4,780 global accepts · Rating: 1700 · first AC: 2018-05-15 · C++14 (GCC 6-32) (first AC) · Tags: implementation, math
kiyotaka's solution

1300.
980C
Posterized · Tutorial
Quality: 3,944 global accepts · Rating: 1700 · first AC: 2018-05-08 · C++14 (GCC 6-32) (first AC) · Tags: games, greedy
kiyotaka's solution

1301.
925B
Resource Distribution · Tutorial
Quality: 2,350 global accepts · Rating: 1700 · first AC: 2018-04-29 · C++14 (GCC 6-32) (first AC) · Tags: binary search, implementation, sortings
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1302.
960C
Subsequence Counting · Tutorial
Quality: 4,108 global accepts · Rating: 1700 · first AC: 2018-04-07 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, constructive algorithms, greedy, implementation
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1303.
924C
Riverside Curio · Tutorial
Quality: 4,219 global accepts · Rating: 1700 · first AC: 2018-03-24 · C++14 (GCC 6-32) (first AC) · Tags: data structures, dp, greedy

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1304.
917B
MADMAX · Tutorial
Quality: 4,003 global accepts · Rating: 1700 · first AC: 2018-03-16 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, dp, games, graphs
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1305.
923A
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Quality: 5,419 global accepts · Rating: 1700 · first AC: 2018-03-10 · C++14 (GCC 6-32) (first AC) · Tags: math, number theory
kiyotaka's solution

1306.
944B
Laboratory Work · Tutorial
Rating: 1700 · first AC: 2018-03-04 · C++14 (GCC 6-32) (first AC) · Tags: implementation
kiyotaka's solution

1307.
936A
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938C
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1309.
915C
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Quality: 7,554 global accepts · Rating: 1700 · first AC: 2018-01-13 · C++14 (GCC 6-32) (first AC) · Tags: dp, greedy
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1310.
896A
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1311.
895B
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Quality: 3,822 global accepts · Rating: 1700 · first AC: 2017-11-26 · C++14 (GCC 6-32) (first AC) · Tags: binary search, math, sortings, two pointers
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850A
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kiyotaka's solution

1313.
827A
String Reconstruction · Tutorial
Quality: 4,332 global accepts · Rating: 1700 · first AC: 2017-07-11 · C++14 (GCC 6-32) (first AC) · Tags: data structures, greedy, sortings, strings
kiyotaka's solution

1314.
773A
Success Rate · Tutorial
Quality: 4,788 global accepts · Rating: 1700 · first AC: 2017-05-07 · C++14 (GCC 6-32) (first AC) · Tags: binary search, math
kiyotaka's solution

1315.
798C
Mike and gcd problem · Tutorial
Quality: 6,370 global accepts · Rating: 1700 · first AC: 2017-04-21 · C++14 (GCC 6-32) (first AC) · Tags: dp, greedy, number theory
kiyotaka's solution

1316.
797C
Minimal string · Tutorial
Quality: 9,841 global accepts · Rating: 1700 · first AC: 2017-04-15 · C++14 (GCC 6-32) (first AC) · Tags: data structures, greedy, strings
kiyotaka's solution

1317.
769D
k-Interesting Pairs Of Integers · Tutorial
Quality: 2,555 global accepts · Rating: 1700 · first AC: 2017-03-04 · last AC: 2017-03-06 · GNU C++11 (first AC) · Tags: *special, bitmasks, brute force, meet-in-the-middle
kiyotaka's solution

1318.
769C
Cycle In Maze · Tutorial
Quality: 3,025 global accepts · Rating: 1700 · first AC: 2017-03-04 · C++14 (GCC 6-32) (first AC) · Tags: *special, dfs and similar, graphs, greedy, shortest paths
kiyotaka's solution

1319.
778A
String Game · Tutorial
Quality: 12,830 global accepts · Rating: 1700 · first AC: 2017-02-26 · C++14 (GCC 6-32) (first AC) · Tags: binary search, greedy, strings
kiyotaka's solution

1320.
765D
Artsem and Saunders · Tutorial
Quality: 2,600 global accepts · Rating: 1700 · first AC: 2017-02-14 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, dsu, math
kiyotaka's solution

1321.
766C
Mahmoud and a Message · Tutorial
Quality: 4,941 global accepts · Rating: 1700 · first AC: 2017-02-07 · C++14 (GCC 6-32) (first AC) · Tags: brute force, dp, greedy, strings
kiyotaka's solution

1322.
759A
Pavel and barbecue · Tutorial
Rating: 1700 · first AC: 2017-01-22 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, dfs and similar, dsu
kiyotaka's solution

1323.
758C
Unfair Poll · Tutorial
Quality: 4,053 global accepts · Rating: 1700 · first AC: 2017-01-19 · C++14 (GCC 6-32) (first AC) · Tags: binary search, constructive algorithms, implementation, math
kiyotaka's solution

1324.
739A
Alyona and mex · Tutorial

Quality: 8,455 global accepts · Rating: 1700 · first AC: 2016-11-23 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, greedy
kiyotaka's solution

1325.
734D
Anton and Chess · Tutorial
Quality: 3,917 global accepts · Rating: 1700 · first AC: 2016-11-15 · C++14 (GCC 6-32) (first AC) · Tags: implementation
kiyotaka's solution

1326.
732D
Exams · Tutorial
Quality: 5,922 global accepts · Rating: 1700 · first AC: 2016-10-17 · C++14 (GCC 6-32) (first AC) · Tags: binary search, greedy, sortings
kiyotaka's solution

1327.
718A
Efim and Strange Grade · Tutorial
Quality: 4,628 global accepts · Rating: 1700 · first AC: 2016-09-23 · C++14 (GCC 6-32) (first AC) · Tags: dp, implementation, math
kiyotaka's solution

1328.
711C
Coloring Trees · Tutorial
Quality: 9,345 global accepts · Rating: 1700 · first AC: 2016-08-29 · GNU C++11 (first AC) · Tags: dp
kiyotaka's solution

1329.
698B
Fix a Tree · Tutorial
Quality: 6,183 global accepts · Rating: 1700 · first AC: 2016-07-19 · GNU C++11 (first AC) · Tags: constructive algorithms, dfs and similar, dsu, graphs, trees
kiyotaka's solution

1330.
696B
Puzzles · Tutorial
Quality: 3,801 global accepts · Rating: 1700 · first AC: 2016-07-14 · GNU C++11 (first AC) · Tags: dfs and similar, math, probabilities, trees
kiyotaka's solution

1331.
691D
Swaps in Permutation · Tutorial
Quality: 6,554 global accepts · Rating: 1700 · first AC: 2016-07-13 · GNU C++11 (first AC) · Tags: dfs and similar, dsu, math
kiyotaka's solution

1332.
690B1
Recover Polygon (easy) · Tutorial
Quality: 1,010 global accepts · Rating: 1700 · first AC: 2016-07-10 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

1333.
685A
Robbers' watch · Tutorial
Quality: 4,502 global accepts · Rating: 1700 · first AC: 2016-06-23 · GNU C++11 (first AC) · Tags: brute force, combinatorics, dp, math
kiyotaka's solution

1334.
678D
Iterated Linear Function · Tutorial
Quality: 5,404 global accepts · Rating: 1700 · first AC: 2016-06-13 · GNU C++11 (first AC) · Tags: math, number theory
kiyotaka's solution

1335.
644B
Processing Queries · Tutorial

Quality: 2,845 global accepts · Rating: 1700 · first AC: 2016-03-16 · GNU C++11 (first AC) · Tags: *special, constructive algorithms, data structures, two pointers
kiyotaka's solution

1336.
631C
Report · Tutorial
Quality: 4,443 global accepts · Rating: 1700 · first AC: 2016-03-04 · GNU C++11 (first AC) · Tags: data structures, sortings
kiyotaka's solution

1337.
634C
Factory Repairs · Tutorial
Rating: 1700 · first AC: 2016-02-28 · GNU C++11 (first AC) · Tags: data structures
kiyotaka's solution

1338.
634B
XOR Equation · Tutorial
Rating: 1700 · first AC: 2016-02-28 · GNU C++11 (first AC) · Tags: constructive algorithms, dp, implementation, math
kiyotaka's solution

1339.
630Q
Pyramids · Tutorial
Quality: 1,464 global accepts · Rating: 1700 · first AC: 2016-02-19 · GNU C++11 (first AC) · Tags: geometry, math
kiyotaka's solution

1340.
630I
Parking Lot · Tutorial
Quality: 8,263 global accepts · Rating: 1700 · first AC: 2016-02-18 · GNU C++11 (first AC) · Tags: combinatorics, math
kiyotaka's solution

1341.
605B
Lazy Student · Tutorial
Quality: 3,849 global accepts · Rating: 1700 · first AC: 2015-12-10 · GNU C++11 (first AC) · Tags: constructive algorithms, data structures, graphs
kiyotaka's solution

1342.
586D
Phillip and Trains · Tutorial
Rating: 1700 · first AC: 2015-10-12 · GNU C++11 (first AC) · Tags: dfs and similar, dp, graphs, shortest paths
kiyotaka's solution

1343.
584C
Marina and Vasya · Tutorial
Quality: 6,530 global accepts · Rating: 1700 · first AC: 2015-10-06 · GNU C++11 (first AC) · Tags: constructive algorithms, greedy, strings
kiyotaka's solution

1344.
583C
GCD Table · Tutorial
Rating: 1700 · first AC: 2015-10-05 · GNU C++11 (first AC) · Tags: constructive algorithms, number theory
kiyotaka's solution

1345.
578B
"Or" Game · Tutorial
Quality: 5,497 global accepts · Rating: 1700 · first AC: 2015-09-16 · GNU C++11 (first AC) · Tags: brute force, greedy
kiyotaka's solution

1346.
578A
A Problem about Polyline · Tutorial
Quality: 4,955 global accepts · Rating: 1700 · first AC: 2015-09-16 · GNU C++11 (first AC) · Tags: geometry, math
kiyotaka's solution

1347.
575D
Tablecity · Tutorial
Quality: 1,984 global accepts · Rating: 1700 · first AC: 2015-09-06 · GNU C++11 (first AC) · Tags: constructive algorithms, implementation
kiyotaka's solution

1348.
360A
Levko and Array Recovery · Tutorial
Quality: 2,140 global accepts · Rating: 1700 · first AC: 2015-09-05 · GNU C++11 (first AC) · Tags: greedy, implementation
kiyotaka's solution

1349.
156A
Message · Tutorial
Quality: 3,271 global accepts · Rating: 1700 · first AC: 2015-09-02 · GNU C++11 (first AC) · Tags: brute force
kiyotaka's solution

1350.
567C
Geometric Progression · Tutorial
Quality: 10,433 global accepts · Rating: 1700 · first AC: 2015-08-11 · GNU C++11 (first AC) · Tags: binary search, data structures, dp
kiyotaka's solution

1351.
160C
Find Pair · Tutorial
Quality: 3,719 global accepts · Rating: 1700 · first AC: 2015-08-04 · GNU C++11 (first AC) · Tags: implementation, math, sortings
kiyotaka's solution

1352.
559B
Equivalent Strings · Tutorial
Quality: 11,674 global accepts · Rating: 1700 · first AC: 2015-07-22 · GNU C++11 (first AC) · Tags: divide and conquer, hashing, sortings, strings
kiyotaka's solution

1353.
260C
Balls and Boxes · Tutorial
Quality: 3,229 global accepts · Rating: 1700 · first AC: 2015-07-18 · GNU C++11 (first AC) · Tags: constructive algorithms, greedy, implementation
kiyotaka's solution

1354.
148C
Terse princess · Tutorial
Quality: 3,381 global accepts · Rating: 1700 · first AC: 2015-07-17 · GNU C++11 (first AC) · Tags: constructive algorithms, greedy
kiyotaka's solution

1355.
339C
Xenia and Weights · Tutorial
Quality: 8,761 global accepts · Rating: 1700 · first AC: 2015-07-15 · GNU C++11 (first AC) · Tags: constructive algorithms, dfs and similar, dp, graphs, greedy, shortest paths
kiyotaka's solution

1356.
219D
Choosing Capital for Treeland · Tutorial

Quality: 12,488 global accepts · Rating: 1700 · first AC: 2015-07-14 · GNU C++11 (first AC) · Tags: dfs and similar, dp, graphs, trees
kiyotaka's solution

1357.
225C
Barcode · Tutorial
Quality: 10,166 global accepts · Rating: 1700 · first AC: 2015-07-12 · GNU C++11 (first AC) · Tags: dp, matrices
kiyotaka's solution

1358.
327C
Magic Five · Tutorial
Quality: 3,668 global accepts · Rating: 1700 · first AC: 2015-07-03 · GNU C++11 (first AC) · Tags: combinatorics, math
kiyotaka's solution

1359.
276D
Little Girl and Maximum XOR · Tutorial
Quality: 16,370 global accepts · Rating: 1700 · first AC: 2015-05-24 · GNU C++11 (first AC) · Tags: bitmasks, dp, greedy, implementation, math
kiyotaka's solution

1360.
118D
Caesar's Legions · Tutorial
Quality: 20,474 global accepts · Rating: 1700 · first AC: 2015-05-24 · GNU C++11 (first AC) · Tags: dp
kiyotaka's solution

1361.
546D
Soldier and Number Game · Tutorial
Quality: 13,770 global accepts · Rating: 1700 · first AC: 2015-05-22 · GNU C++11 (first AC) · Tags: constructive algorithms, dp, math, number theory
kiyotaka's solution

1362.
339D
Xenia and Bit Operations · Tutorial
Quality: 32,549 global accepts · Rating: 1700 · first AC: 2015-05-22 · GNU C++11 (first AC) · Tags: data structures, trees
kiyotaka's solution

1363.
82B
Sets · Tutorial
Quality: 2,336 global accepts · Rating: 1700 · first AC: 2015-05-15 · GNU C++11 (first AC) · Tags: constructive algorithms, hashing, implementation
kiyotaka's solution

1364.
540B
School Marks · Tutorial
Quality: 4,980 global accepts · Rating: 1700 · first AC: 2015-05-01 · GNU C++11 (first AC) · Tags: greedy, implementation
kiyotaka's solution

1365.
533C
Board Game · Tutorial
Quality: 2,439 global accepts · Rating: 1700 · first AC: 2015-04-17 · GNU C++11 (first AC) · Tags: games, greedy, implementation, math
kiyotaka's solution

1366.
524B
BD>D$> CÔ0 Cô0CÄÖD$L Tutorial 2 (round version)
Quality: 1,546 global accepts · Rating: 1700 · first AC: 2015-03-22 · GNU C++11 (first AC) · Tags: dp, greedy
kiyotaka's solution

1367.
518D
Ilya and Escalator · Tutorial
Quality: 8,169 global accepts · Rating: 1700 · first AC: 2015-02-24 · GNU C++0x (first AC) · Tags: combinatorics, dp, math, probabilities
kiyotaka's solution

1368.
507C
Guess Your Way Out! · Tutorial
Quality: 4,560 global accepts · Rating: 1700 · first AC: 2015-02-10 · GNU C++0x (first AC) · Tags: implementation, math, trees
kiyotaka's solution

1369.
203D
Hit Ball · Tutorial
Quality: 1,513 global accepts · Rating: 1700 · first AC: 2015-01-12 · GNU C++0x (first AC) · Tags: geometry, implementation, math
kiyotaka's solution

1370.
14C
Four Segments · Tutorial
Quality: 3,858 global accepts · Rating: 1700 · first AC: 2015-01-12 · GNU C++0x (first AC) · Tags: brute force, constructive algorithms, geometry, implementation, math
kiyotaka's solution

1371.
385C
Bear and Prime Numbers · Tutorial
Quality: 10,586 global accepts · Rating: 1700 · first AC: 2015-01-10 · GNU C++0x (first AC) · Tags: binary search, brute force, data structures, dp, implementation, math, number theory
kiyotaka's solution

1372.
387C
George and Number · Tutorial
Quality: 2,286 global accepts · Rating: 1700 · first AC: 2015-01-10 · GNU C++0x (first AC) · Tags: greedy, implementation
kiyotaka's solution

1373.
4D
Mysterious Present · Tutorial
Quality: 12,113 global accepts · Rating: 1700 · first AC: 2015-01-09 · GNU C++0x (first AC) · Tags: dp, sortings
kiyotaka's solution

1374.
499C
Crazy Town · Tutorial
Rating: 1700 · first AC: 2014-12-24 · GNU C++0x (first AC) · Tags: geometry, math
kiyotaka's solution

1375.
405D
Toy Sum · Tutorial
Quality: 3,287 global accepts · Rating: 1700 · first AC: 2014-12-07 · GNU C++0x (first AC) · Tags: greedy, implementation, math
kiyotaka's solution

1376.
493D
Vasya and Chess · Tutorial
Quality: 10,201 global accepts · Rating: 1700 · first AC: 2014-12-03 · GNU C++0x (first AC) · Tags: constructive algorithms, games, math
kiyotaka's solution

1377.
490C
Hacking Cypher · Tutorial
Quality: 9,472 global accepts · Rating: 1700 · first AC: 2014-11-25 · GNU C++0x (first AC) · Tags: brute force, math, number theory, strings

kiyotaka's solution

1378.
489D
Unbearable Controversy of Being · Tutorial
Quality: 7,050 global accepts · Rating: 1700 · first AC: 2014-11-25 · GNU C++0x (first AC) · Tags: brute force, combinatorics, dfs and similar, graphs
kiyotaka's solution

1379.
486C
Palindrome Transformation · Tutorial
Quality: 12,371 global accepts · Rating: 1700 · first AC: 2014-11-12 · GNU C++0x (first AC) · Tags: brute force, greedy, implementation
kiyotaka's solution

1380.
485C
Bits · Tutorial
Rating: 1700 · first AC: 2014-11-05 · GNU C++0x (first AC) · Tags: implementation, math
kiyotaka's solution

1381.
479D
Long Jumps · Tutorial
Quality: 5,010 global accepts · Rating: 1700 · first AC: 2014-10-20 · GNU C++0x (first AC) · Tags: binary search, greedy, implementation
kiyotaka's solution

1382.
474D
Flowers · Tutorial
Quality: 30,623 global accepts · Rating: 1700 · first AC: 2014-10-06 · GNU C++0x (first AC) · Tags: dp
kiyotaka's solution

1383.
471C
MUH and House of Cards · Tutorial
Quality: 3,744 global accepts · Rating: 1700 · first AC: 2014-09-29 · GNU C++0x (first AC) · Tags: binary search, brute force, greedy, math
kiyotaka's solution

1384.
467C
George and Job · Tutorial
Quality: 16,582 global accepts · Rating: 1700 · first AC: 2014-09-18 · GNU C++0x (first AC) · Tags: dp, implementation
kiyotaka's solution

1385.
466C
Number of Ways · Tutorial
Quality: 41,889 global accepts · Rating: 1700 · first AC: 2014-09-12 · GNU C++0x (first AC) · Tags: binary search, brute force, data structures, dp, two pointers
kiyotaka's solution

1386.
464A
No to Palindromes! · Tutorial
Quality: 6,235 global accepts · Rating: 1700 · first AC: 2014-09-07 · GNU C++0x (first AC) · Tags: greedy, strings
kiyotaka's solution

1387.
460C
Present · Tutorial
Quality: 6,786 global accepts · Rating: 1700 · first AC: 2014-08-27 · last AC: 2014-08-28 · GNU C++ (first AC) · Tags: binary search, data structures, greedy
kiyotaka's solution

1388.
439C
Devu and Partitioning of the Array · Tutorial
Quality: 4,170 global accepts · Rating: 1700 · first AC: 2014-08-28 · GNU C++ (first AC) · Tags: brute force, constructive algorithms, implementation, number theory
kiyotaka's solution

1389.
93A
Frames · Tutorial
Quality: 2,072 global accepts · Rating: 1700 · first AC: 2014-08-27 · GNU C++ (first AC) · Tags: implementation
kiyotaka's solution

1390.
321A
Ciel and Robot · Tutorial
Quality: 3,901 global accepts · Rating: 1700 · first AC: 2014-08-27 · GNU C++ (first AC) · Tags: binary search, implementation, math
kiyotaka's solution

1391.
451C
Predict Outcome of the Game · Tutorial
Quality: 3,580 global accepts · Rating: 1700 · first AC: 2014-08-01 · GNU C++ (first AC) · Tags: brute force, implementation, math
kiyotaka's solution

1392.
450C
Jzzhu and Chocolate · Tutorial
Rating: 1700 · first AC: 2014-07-19 · GNU C++ (first AC) · Tags: greedy, implementation
kiyotaka's solution

1393.
279C
Ladder · Tutorial
Quality: 8,924 global accepts · Rating: 1700 · first AC: 2014-07-19 · GNU C++ (first AC) · Tags: dp, implementation, two pointers
kiyotaka's solution

1394.
294B
Shaass and Bookshelf · Tutorial
Quality: 5,036 global accepts · Rating: 1700 · first AC: 2014-06-06 · GNU C++ (first AC) · Tags: dp, greedy
kiyotaka's solution

1395.
106C
Buns · Tutorial
Quality: 7,060 global accepts · Rating: 1700 · first AC: 2014-05-30 · GNU C++ (first AC) · Tags: dp
kiyotaka's solution

1396.
349B
Color the Fence · Tutorial
Quality: 15,119 global accepts · Rating: 1700 · first AC: 2014-04-30 · GNU C++ (first AC) · Tags: data structures, dp, greedy, implementation
kiyotaka's solution

1397.
411C
Kicker · Tutorial
Quality: 1,293 global accepts · Rating: 1700 · first AC: 2014-04-15 · GNU C++ (first AC) · Tags: *special, implementation
kiyotaka's solution

1398.
140A
New Year Table · Tutorial
Quality: 4,368 global accepts · Rating: 1700 · first AC: 2014-02-02 · GNU C++ (first AC) · Tags: geometry, math
kiyotaka's solution

1399.
382C
Arithmetic Progression · Tutorial
Quality: 8,733 global accepts · Rating: 1700 · first AC: 2014-01-18 · GNU C++ (first AC) · Tags: implementation, sortings
kiyotaka's solution

1400.
230D
Planets · Tutorial
Rating: 1700 · first AC: 2013-09-27 · GNU C++ (first AC) · Tags: binary search, graphs, shortest paths
kiyotaka's solution

1401.
2101B
Quartet Swapping · Tutorial
Quality: 6,825 global accepts · Rating: 1800 · first AC: 2025-08-25 · C++20 (GCC 13-64) (first AC) · Tags: brute force, data structures, divide and conquer, greedy, sortings
kiyotaka's solution

1402.
2035D
Yet Another Real Number Problem · Tutorial
Quality: 5,829 global accepts · Rating: 1800 · first AC: 2024-10-27 · C++20 (GCC 13-64) (first AC) · Tags: binary search, data structures, divide and conquer, greedy, implementation, math
kiyotaka's solution

1403.
1852B
Imbalanced Arrays · Tutorial
Quality: 5,460 global accepts · Rating: 1800 · first AC: 2023-07-23 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, graphs, greedy, math, sortings, two pointers
kiyotaka's solution

1404.
1852A
Ntarsis' Set · Tutorial
Quality: 9,240 global accepts · Rating: 1800 · first AC: 2023-07-23 · C++20 (GCC 11-64) (first AC) · Tags: binary search, math, number theory
kiyotaka's solution

1405.
1782D
Many Perfect Squares · Tutorial
Rating: 1800 · first AC: 2023-01-15 · C++20 (GCC 11-64) (first AC) · Tags: brute force, dp, math, number theory
kiyotaka's solution

1406.
1750D
Count GCD · Tutorial
Quality: 7,363 global accepts · Rating: 1800 · first AC: 2023-01-11 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, math, number theory
kiyotaka's solution

1407.
1725H
Hot Black Hot White · Tutorial
Quality: 3,009 global accepts · Rating: 1800 · first AC: 2022-09-18 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, math
kiyotaka's solution

1408.
1725M
Moving Both Hands · Tutorial
Quality: 4,390 global accepts · Rating: 1800 · first AC: 2022-09-18 · C++20 (GCC 11-64) (first AC) · Tags: dp, graphs, shortest paths
kiyotaka's solution

1409.
1666L
Labyrinth · Tutorial

Quality: 3,696 global accepts · Rating: 1800 · first AC: 2022-04-16 · C++17 (GCC 9-64) (first AC) · Tags: dfs and similar, graphs
kiyotaka's solution

1410.
1666C
Connect the Points · Tutorial
Quality: 3,701 global accepts · Rating: 1800 · first AC: 2022-04-16 · C++17 (GCC 9-64) (first AC) · Tags: brute force, constructive algorithms, geometry
kiyotaka's solution

1411.
1637D
Yet Another Minimization Problem · Tutorial
Quality: 8,921 global accepts · Rating: 1800 · first AC: 2022-02-12 · C++17 (GCC 9-64) (first AC) · Tags: dp, greedy, math
kiyotaka's solution

1412.
1575D
Divisible by Twenty-Five · Tutorial
Quality: 2,871 global accepts · Rating: 1800 · first AC: 2021-10-02 · C++14 (GCC 6-32) (first AC) · Tags: brute force, dfs and similar, dp
kiyotaka's solution

1413.
1572A
Book · Tutorial
Quality: 10,430 global accepts · Rating: 1800 · first AC: 2021-09-18 · C++17 (GCC 9-64) (first AC) · Tags: binary search, brute force, data structures, dp, graphs, implementation, sortings
kiyotaka's solution

1414.
1468J
Road Reform · Tutorial
Quality: 5,905 global accepts · Rating: 1800 · first AC: 2021-09-07 · C++17 (GCC 9-64) (first AC) · Tags: dsu, graphs, greedy
kiyotaka's solution

1415.
1556D
Take a Guess · Tutorial
Quality: 8,591 global accepts · Rating: 1800 · first AC: 2021-08-29 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, constructive algorithms, interactive, math
kiyotaka's solution

1416.
1556C
Compressed Bracket Sequence · Tutorial
Quality: 6,216 global accepts · Rating: 1800 · first AC: 2021-08-29 · C++17 (GCC 9-64) (first AC) · Tags: brute force, implementation
kiyotaka's solution

1417.
1548B
Integers Have Friends · Tutorial
Quality: 11,348 global accepts · Rating: 1800 · first AC: 2021-08-01 · C++17 (GCC 9-64) (first AC) · Tags: binary search, data structures, divide and conquer, math, number theory, two pointers
kiyotaka's solution

1418.
1552D
Array Differentiation · Tutorial
Quality: 7,888 global accepts · Rating: 1800 · first AC: 2021-07-25 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, brute force, constructive algorithms, dfs and similar, dp, graphs, math
kiyotaka's solution

1419.
1552C
Maximize the Intersections · Tutorial
Quality: 6,286 global accepts · Rating: 1800 · first AC: 2021-07-25 · C++17 (GCC 9-64) (first AC) · Tags: combinatorics, constructive algorithms,

geometry, greedy, sortings
kiyotaka's solution

1420.
1534D
Lost Tree · Tutorial
Quality: 6,810 global accepts · Rating: 1800 · first AC: 2021-06-13 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, interactive, trees
kiyotaka's solution

1421.
1517D
Explorer Space · Tutorial
Quality: 9,242 global accepts · Rating: 1800 · first AC: 2021-04-23 · C++17 (GCC 7-32) (first AC) · Tags: dp, graphs, shortest paths
kiyotaka's solution

1422.
1508B
Almost Sorted · Tutorial
Quality: 4,431 global accepts · Rating: 1800 · first AC: 2021-04-16 · C++17 (GCC 7-32) (first AC) · Tags: binary search, combinatorics, constructive algorithms, implementation
kiyotaka's solution

1423.
1500A
Going Home · Tutorial
Quality: 9,509 global accepts · Rating: 1800 · first AC: 2021-03-14 · C++17 (GCC 9-64) (first AC) · Tags: brute force, hashing, implementation, math
kiyotaka's solution

1424.
1491D
Zookeeper and The Infinite Zoo · Tutorial
Quality: 8,285 global accepts · Rating: 1800 · first AC: 2021-02-28 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, constructive algorithms, dp, greedy, math
kiyotaka's solution

1425.
1477A
Nezzar and Board · Tutorial
Quality: 6,526 global accepts · Rating: 1800 · first AC: 2021-01-28 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, math, number theory
kiyotaka's solution

1426.
1466E
Apollo versus Pan · Tutorial
Quality: 8,363 global accepts · Rating: 1800 · first AC: 2020-12-30 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, brute force, math
kiyotaka's solution

1427.
1450D
Rating Compression · Tutorial
Quality: 5,806 global accepts · Rating: 1800 · first AC: 2020-12-06 · C++17 (GCC 9-64) (first AC) · Tags: binary search, data structures, greedy, implementation, two pointers
kiyotaka's solution

1428.
1446B
Catching Cheaters · Tutorial
Quality: 9,038 global accepts · Rating: 1800 · first AC: 2020-11-15 · C++17 (GCC 9-64) (first AC) · Tags: dp, strings
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1442B
Identify the Operations · Tutorial

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1430.
1442A
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1431.
1437C
Chef Monocarp · Tutorial
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1396B
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1402A
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1434.
1394A
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1338B
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1436.
1329A
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kiyotaka's solution

1437.
1326D2
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1299B
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1440.
1282C
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1441.
1261B2
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Rating: 1800 · first AC: 2019-11-24 · C++17 (GCC 7-32) (first AC) · Tags: binary search, constructive algorithms, data structures, greedy, sortings
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1252H
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kiyotaka's solution

1443.
1246B
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Rating: 1800 · first AC: 2019-10-26 · C++17 (GCC 7-32) (first AC) · Tags: hashing, implementation, math
kiyotaka's solution

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1208C
Magic Grid · Tutorial
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1445.
1190B
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1187C
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1179B
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1156B
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1450.
1119D
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1096D
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1457.
1016D
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1458.
1016C
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986B
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1461.
958F2
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911D
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909C
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883H
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690D2
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671A
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630M
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626D
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604D
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586C
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584D
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575H
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79C
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242C
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271D
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148D
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161D
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543A
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140C
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140D
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538D
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436C
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533E
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527D
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513G1
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1527.
513B2
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1528.
24C
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190B
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1530.
403B
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492D
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488C
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483B
Friends and Presents · Tutorial
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478C
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471D
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58C
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370C
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442B
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145B
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kiyotaka's solution

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301A
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448D
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1543.
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687C
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279E
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540D
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459C
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1670.
437D
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1671.
6E
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1672.
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1673.
536A
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kiyotaka's solution

1674.
536B
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1675.
534D
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1676.
524C
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1677.
512B
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1678.
506A
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1679.
342C
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1680.
463D
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500D
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1682.
497B
Tennis Game · Tutorial
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1683.
488B
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Quality: 2,263 global accepts · Rating: 1900 · first AC: 2014-11-22 · GNU C++0x (first AC) · Tags: brute force, constructive algorithms, math
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1684.
479E
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1685.
476D
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Quality: 5,033 global accepts · Rating: 1900 · first AC: 2014-10-13 · GNU C++0x (first AC) · Tags: constructive algorithms, greedy, math
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1686.
472D
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1687.
190D
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Quality: 2,661 global accepts · Rating: 1900 · first AC: 2014-09-22 · GNU C++0x (first AC) · Tags: two pointers
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1688.
463C
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kiyotaka's solution

1689.
138B
Digits Permutations · Tutorial
Quality: 1,110 global accepts · Rating: 1900 · first AC: 2014-07-22 · GNU C++ (first AC) · Tags: greedy
kiyotaka's solution

1690.
448C
Painting Fence · Tutorial
Quality: 10,791 global accepts · Rating: 1900 · first AC: 2014-07-18 · GNU C++ (first AC) · Tags: divide and conquer, dp, greedy
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1691.
67D
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1692.
3B
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1693.
144D
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kiyotaka's solution

1694.
96D
Volleyball · Tutorial
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kiyotaka's solution

1695.
20C
Dijkstra? · Tutorial
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1696.
2135C
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kiyotaka's solution

1697.
2068J
The Ultimate Wine Tasting Event · Tutorial
Quality: 1,611 global accepts · Rating: 2000 · first AC: 2025-04-27 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, greedy
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1698.
1994E
Wooden Game · Tutorial
Quality: 5,486 global accepts · Rating: 2000 · first AC: 2024-10-30 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, greedy, math, trees
kiyotaka's solution

1699.
1893C
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Quality: 3,194 global accepts · Rating: 2000 · first AC: 2023-11-07 · C++17 (GCC 9-64) (first AC) · Tags: brute force, greedy, implementation
kiyotaka's solution

1700.
1889C1
Doremy's Drying Plan (Easy Version) · Tutorial
Quality: 3,910 global accepts · Rating: 2000 · first AC: 2023-10-28 · C++20 (GCC 11-64) (first AC) · Tags: brute force, data structures, dp, greedy, sortings
kiyotaka's solution

1701.
1827B1
Range Sorting (Easy Version) · Tutorial
Quality: 4,539 global accepts · Rating: 2000 · first AC: 2023-05-14 · C++20 (GCC 11-64) (first AC) · Tags: binary search, dp, dsu, greedy, trees, two pointers
kiyotaka's solution

1702.
1815B
Sum Graph · Tutorial
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kiyotaka's solution

1703.
1804D
Accommodation · Tutorial
Quality: 5,269 global accepts · Rating: 2000 · first AC: 2023-03-12 · C++20 (GCC 11-64) (first AC) · Tags: brute force, dp, greedy, implementation
kiyotaka's solution

1704.
1764D
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kiyotaka's solution

1705.
1770D
Koxia and Game · Tutorial
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1706.
1753C
Wish I Knew How to Sort · Tutorial
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kiyotaka's solution

1707.
1725C
Circular Mirror · Tutorial
Quality: 1,947 global accepts · Rating: 2000 · first AC: 2022-09-18 · C++20 (GCC 11-64) (first AC) · Tags: binary search, combinatorics, geometry, math, two pointers
kiyotaka's solution

1708.
1685B
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Quality: 3,677 global accepts · Rating: 2000 · first AC: 2022-05-25 · C++20 (GCC 11-64) (first AC) · Tags: greedy, implementation, sortings, strings
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1709.
1672F1
Array Shuffling · Tutorial
Quality: 3,539 global accepts · Rating: 2000 · first AC: 2022-04-23 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, graphs, greedy
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1710.
1616D
Keep the Average High · Tutorial
Quality: 5,566 global accepts · Rating: 2000 · first AC: 2021-12-29 · C++20 (GCC 11-64) (first AC) · Tags: dp, greedy, math
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1711.
1599C
Bubble Strike · Tutorial
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1712.
1566E
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1713.
1427D
Unshuffling a Deck · Tutorial
Quality: 3,695 global accepts · Rating: 2000 · first AC: 2020-10-10 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, implementation
kiyotaka's solution

1714.
1427C
The Hard Work of Paparazzi · Tutorial
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1715.
1408D
Searchlights · Tutorial
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kiyotaka's solution

1716.
1416B
Make Them Equal · Tutorial
Quality: 6,687 global accepts · Rating: 2000 · first AC: 2020-09-27 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, greedy, math
kiyotaka's solution

1717.
1416C
XOR Inverse · Tutorial
Quality: 5,056 global accepts · Rating: 2000 · first AC: 2020-09-27 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, data structures, divide and conquer, dp, greedy, math, sortings, strings, trees
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1718.
1380D
Berserk And Fireball · Tutorial
Quality: 5,005 global accepts · Rating: 2000 · first AC: 2020-07-12 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, implementation, math, two pointers
kiyotaka's solution

1719.
1363E
Tree Shuffling · Tutorial
Quality: 7,496 global accepts · Rating: 2000 · first AC: 2020-05-31 · C++17 (GCC 9-64) (first AC) · Tags: dfs and similar, dp, greedy, trees
kiyotaka's solution

1720.
1349C
Orac and Game of Life · Tutorial
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kiyotaka's solution

1721.
1349B
Orac and Medians · Tutorial
Quality: 8,947 global accepts · Rating: 2000 · first AC: 2020-05-12 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, greedy, math
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1722.
1344B
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Quality: 6,354 global accepts · Rating: 2000 · first AC: 2020-05-06 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, dfs and similar, dsu, graphs
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1268B
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1266D
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1237D
Balanced Playlist · Tutorial
Quality: 4,779 global accepts · Rating: 2000 · first AC: 2019-10-16 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, implementation
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1223D
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1727.
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1728.
1209G1
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1729.
1209E1
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1730.
1198C
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Quality: 4,055 global accepts · Rating: 2000 · first AC: 2019-07-30 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, graphs, greedy, sortings
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1731.
1190D
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1732.
1161C
Thanos Nim · Tutorial
Rating: 2000 · first AC: 2019-05-04 · C++14 (GCC 6-32) (first AC) · Tags: games
kiyotaka's solution

1733.
1156C
Match Points · Tutorial
Quality: 6,669 global accepts · Rating: 2000 · first AC: 2019-05-01 · C++14 (GCC 6-32) (first AC) · Tags: binary search, greedy, sortings, ternary search, two pointers
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1734.
1142B
Lynyrd Skynyrd · Tutorial
Quality: 3,739 global accepts · Rating: 2000 · first AC: 2019-03-30 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dfs and similar, dp, math, trees
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1735.
1131D
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Quality: 3,635 global accepts · Rating: 2000 · first AC: 2019-02-23 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, dp, dsu, graphs, greedy
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1736.
1103B
Game with modulo · Tutorial
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1737.
1101D
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Quality: 5,424 global accepts · Rating: 2000 · first AC: 2019-01-11 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dfs and similar, dp, number theory, trees
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1738.
1070C
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1739.
1033D
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1740.
1060E
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1030E
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1742.
1019B
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1743.
997B
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975D
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Quality: 2,389 global accepts · Rating: 2000 · first AC: 2018-05-02 · C++14 (GCC 6-32) (first AC) · Tags: geometry, math
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958C2
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1746.
958A2
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1747.
871B
Something with XOR Queries · Tutorial
Rating: 2000 · first AC: 2018-03-18 · C++14 (GCC 6-32) (first AC) · Tags: brute force, implementation, interactive
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1748.
933B
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Quality: 2,055 global accepts · Rating: 2000 · first AC: 2018-03-12 · C++14 (GCC 6-32) (first AC) · Tags: math
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1749.
938D
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Quality: 6,966 global accepts · Rating: 2000 · first AC: 2018-02-16 · C++14 (GCC 6-32) (first AC) · Tags: data structures, graphs, shortest paths
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1750.
916B
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Quality: 2,012 global accepts · Rating: 2000 · first AC: 2018-01-19 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, greedy, math
kiyotaka's solution

1751.
911E
Stack Sorting · Tutorial
Quality: 2,853 global accepts · Rating: 2000 · first AC: 2017-12-28 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, data structures, greedy, implementation
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1752.
896B
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Quality: 2,297 global accepts · Rating: 2000 · first AC: 2017-12-02 · C++14 (GCC 6-32) (first AC) · Tags: binary search, constructive algorithms,

games, greedy, interactive
kiyotaka's solution

1753.
895C
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Quality: 7,347 global accepts · Rating: 2000 · first AC: 2017-11-26 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, combinatorics, dp, math
kiyotaka's solution

1754.
893E
Counting Arrays · Tutorial
Quality: 4,203 global accepts · Rating: 2000 · first AC: 2017-11-23 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, dp, math, number theory
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1755.
891B
Gluttony · Tutorial
Quality: 3,241 global accepts · Rating: 2000 · first AC: 2017-11-17 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, greedy
kiyotaka's solution

1756.
889B
Restoration of string · Tutorial
Rating: 2000 · first AC: 2017-11-12 · C++14 (GCC 6-32) (first AC) · Tags: dsu, graphs, strings
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1757.
855C
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1758.
862D
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1759.
842D
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Quality: 4,484 global accepts · Rating: 2000 · first AC: 2017-08-29 · C++14 (GCC 6-32) (first AC) · Tags: binary search, data structures
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1760.
842C
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1761.
109D
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Quality: 894 global accepts · Rating: 2000 · first AC: 2017-08-28 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, sortings
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1762.
128D
Numbers · Tutorial
Quality: 1,261 global accepts · Rating: 2000 · first AC: 2017-08-27 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, implementation
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1763.
843B
Interactive LowerBound · Tutorial
Quality: 2,581 global accepts · Rating: 2000 · first AC: 2017-08-24 · last AC: 2017-08-24 · C++14 (GCC 6-32) (first AC) · Tags: brute force, interactive, probabilities
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1764.
773B
Dynamic Problem Scoring · Tutorial
Quality: 1,216 global accepts · Rating: 2000 · first AC: 2017-05-07 · C++14 (GCC 6-32) (first AC) · Tags: brute force, greedy
kiyotaka's solution

1765.
803F
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1766.
803E
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797E
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1768.
39E
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1769.
786A
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1770.
776D
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767C
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1772.
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758D
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1774.
755D
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1775.
216E
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1776.
237E
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1777.
710E
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1778.
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681D
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1780.
676D
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1781.
671B
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1782.
672D
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kiyotaka's solution

1783.
666B
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kiyotaka's solution

1784.
641E
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1785.
280A
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1786.
600D
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1787.
633D
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1788.
630O
Arrow · Tutorial
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1789.
615D
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1790.
615C
Running Track · Tutorial
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1791.
611D
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1792.
578C
Weakness and Poorness · Tutorial
Quality: 5,181 global accepts · Rating: 2000 · first AC: 2015-09-16 · GNU C++ (first AC) · Tags: ternary search
kiyotaka's solution

1793.
360B
Levko and Array · Tutorial
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1794.
156C
Cipher · Tutorial
Quality: 2,625 global accepts · Rating: 2000 · first AC: 2015-09-02 · GNU C++11 (first AC) · Tags: combinatorics, dp
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1795.
571B
Minimization · Tutorial
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1796.
59D
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1797.
337D
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1798.
204C
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1799.
383C
Propagating tree · Tutorial
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1800.
432D
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1801.
557D
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1802.
555B
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1803.
478D
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1804.
545E
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Quality: 5,554 global accepts · Rating: 2000 · first AC: 2015-05-19 · GNU C++11 (first AC) · Tags: graphs, greedy, shortest paths
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1805.
340E
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1806.
542C
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Quality: 1,265 global accepts · Rating: 2000 · first AC: 2015-05-03 · GNU C++11 (first AC) · Tags: constructive algorithms, graphs, math
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1807.
540C
Ice Cave · Tutorial
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kiyotaka's solution

1808.
468B
Two Sets · Tutorial
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1809.
533B
Work Group · Tutorial
Quality: 2,687 global accepts · Rating: 2000 · first AC: 2015-04-17 · GNU C++11 (first AC) · Tags: dfs and similar, dp, graphs, strings, trees
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1810.
526C
Om Nom and Candies · Tutorial
Quality: 2,650 global accepts · Rating: 2000 · first AC: 2015-04-04 · GNU C++11 (first AC) · Tags: brute force, greedy, math
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1811.
522D
Closest Equals · Tutorial
Quality: 4,048 global accepts · Rating: 2000 · first AC: 2015-03-22 · GNU C++11 (first AC) · Tags: *special, data structures
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1812.
516B
Drazil and Tiles · Tutorial
Rating: 2000 · first AC: 2015-02-18 · GNU C++0x (first AC) · Tags: data structures, graph matchings, greedy, implementation
kiyotaka's solution

1813.
514D
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1814.
514C
Watto and Mechanism · Tutorial
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1815.
513C
Second price auction · Tutorial
Quality: 1,669 global accepts · Rating: 2000 · first AC: 2015-02-08 · GNU C++0x (first AC) · Tags: bitmasks, probabilities
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1816.
509C
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Quality: 2,392 global accepts · Rating: 2000 · first AC: 2015-02-04 · GNU C++0x (first AC) · Tags: dp, greedy, implementation

kiyotaka's solution

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509E
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kiyotaka's solution

1818.
389E
Fox and Card Game · Tutorial
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kiyotaka's solution

1819.
379D
New Year Letter · Tutorial
Quality: 1,663 global accepts · Rating: 2000 · first AC: 2015-01-09 · GNU C++0x (first AC) · Tags: bitmasks, brute force, dp
kiyotaka's solution

1820.
454D
Little Pony and Harmony Chest · Tutorial
Rating: 2000 · first AC: 2015-01-08 · GNU C++0x (first AC) · Tags: bitmasks, dp
kiyotaka's solution

1821.
465D
Restore Cube · Tutorial
Rating: 2000 · first AC: 2015-01-07 · GNU C++0x (first AC) · Tags: brute force
kiyotaka's solution

1822.
474C
Captain Marmot · Tutorial
Quality: 3,386 global accepts · Rating: 2000 · first AC: 2015-01-07 · MS C++ (first AC) · Tags: brute force, geometry
kiyotaka's solution

1823.
490E
Restoring Increasing Sequence · Tutorial
Quality: 1,699 global accepts · Rating: 2000 · first AC: 2015-01-06 · MS C++ (first AC) · Tags: binary search, brute force, greedy, implementation
kiyotaka's solution

1824.
492E
Vanya and Field · Tutorial
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kiyotaka's solution

1825.
466B
Wonder Room · Tutorial
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451D
Count Good Substrings · Tutorial
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1827.
427E
Police Patrol · Tutorial
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1828.
412D
Giving Awards · Tutorial
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1829.
2135D1
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kiyotaka's solution

1830.
2115B
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2124E
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1832.
2068C
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Quality: 1,637 global accepts · Rating: 2100 · first AC: 2025-04-27 · C++20 (GCC 13-64) (first AC) · Tags: binary search, greedy, two pointers
kiyotaka's solution

1833.
2038B
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1834.
2038K
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1835.
1919D
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1896E
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1837.
1868B2
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1838.
1863E
Speedrun · Tutorial
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1839.
1864E
Guess Game · Tutorial
Quality: 3,053 global accepts · Rating: 2100 · first AC: 2023-08-26 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, data structures, games, math, probabilities, sortings, strings, trees
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1840.
1787E
The Harmonization of XOR · Tutorial
Quality: 2,718 global accepts · Rating: 2100 · first AC: 2023-01-29 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, constructive algorithms, greedy, math
kiyotaka's solution

1841.
1761D
Carry Bit · Tutorial
Quality: 2,767 global accepts · Rating: 2100 · first AC: 2022-12-29 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, math
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1842.
1725F
Field Photography · Tutorial
Quality: 1,145 global accepts · Rating: 2100 · first AC: 2022-09-18 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, data structures, sortings
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1843.
1667B
Optimal Partition · Tutorial
Quality: 4,321 global accepts · Rating: 2100 · first AC: 2022-04-29 · C++17 (GCC 9-64) (first AC) · Tags: data structures, dp
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1844.
1666J
Job Lookup · Tutorial
Quality: 1,582 global accepts · Rating: 2100 · first AC: 2022-04-16 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, dp, shortest paths, trees
kiyotaka's solution

1845.
1637E
Best Pair · Tutorial
Quality: 3,795 global accepts · Rating: 2100 · first AC: 2022-02-12 · C++17 (GCC 9-64) (first AC) · Tags: binary search, brute force, implementation
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1846.
1621D
The Winter Hike · Tutorial
Quality: 4,390 global accepts · Rating: 2100 · first AC: 2022-01-03 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, greedy, math
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1847.
1599H
Hidden Fortress · Tutorial
Quality: 1,276 global accepts · Rating: 2100 · first AC: 2021-10-09 · C++17 (GCC 7-32) (first AC) · Tags: interactive, math
kiyotaka's solution

1848.
1575L
Longest Array Deconstruction · Tutorial
Quality: 1,707 global accepts · Rating: 2100 · first AC: 2021-10-02 · C++17 (GCC 7-32) (first AC) · Tags: data structures, divide and conquer, dp, sortings
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1849.
1544E
Minimax · Tutorial
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kiyotaka's solution

1850.
1553E
Permutation Shift · Tutorial
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kiyotaka's solution

1851.
1510G
Guide · Tutorial
Quality: 1,384 global accepts · Rating: 2100 · first AC: 2021-04-05 · C++17 (GCC 7-32) (first AC) · Tags: —
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1852.
1510D
Digits · Tutorial
Quality: 2,117 global accepts · Rating: 2100 · first AC: 2021-04-04 · C++17 (GCC 7-32) (first AC) · Tags: dp, math, number theory
kiyotaka's solution

1853.
1483C
Skyline Photo · Tutorial
Rating: 2100 · first AC: 2021-03-21 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, dp, greedy
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1854.
1479B2
Painting the Array II · Tutorial
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kiyotaka's solution

1855.
1466F
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Quality: 3,060 global accepts · Rating: 2100 · first AC: 2020-12-30 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, dfs and similar, dsu, graphs, greedy, math, sortings
kiyotaka's solution

1856.
1450C1
Errich-Tac-Toe (Easy Version) · Tutorial
Quality: 5,915 global accepts · Rating: 2100 · first AC: 2020-12-06 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, math
kiyotaka's solution

1857.
1446C
Xor Tree · Tutorial
Quality: 4,091 global accepts · Rating: 2100 · first AC: 2020-11-15 · C++17 (GCC 9-64) (first AC) · Tags: binary search, bitmasks, data structures, divide and conquer, dp, trees
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1858.
1413E
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Quality: 2,181 global accepts · Rating: 2100 · first AC: 2020-10-25 · C++17 (GCC 9-64) (first AC) · Tags: greedy, math, ternary search
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1859.
1392E
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Quality: 3,747 global accepts · Rating: 2100 · first AC: 2020-08-16 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, constructive algorithms, interactive, math
kiyotaka's solution

1860.
1387A
Graph · Tutorial
Quality: 906 global accepts · Rating: 2100 · first AC: 2020-07-29 · C++17 (GCC 7-32) (first AC) · Tags: *special, binary search, dfs and similar, dp, math, ternary search
kiyotaka's solution

1861.
1387B1
Village (Minimum) · Tutorial
Quality: 1,890 global accepts · Rating: 2100 · first AC: 2020-07-29 · C++17 (GCC 7-32) (first AC) · Tags: *special, dp, greedy, trees
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1862.
1372D
Omkar and Circle · Tutorial
Quality: 5,719 global accepts · Rating: 2100 · first AC: 2020-07-11 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dp, games, greedy
kiyotaka's solution

1863.
1365F
Swaps Again · Tutorial
Quality: 4,757 global accepts · Rating: 2100 · first AC: 2020-06-07 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, implementation, sortings
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1864.
1363D
Guess The Maximums · Tutorial
Quality: 4,414 global accepts · Rating: 2100 · first AC: 2020-05-31 · C++17 (GCC 9-64) (first AC) · Tags: binary search, implementation, interactive, math
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1865.
1333D
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Quality: 4,131 global accepts · Rating: 2100 · first AC: 2020-04-08 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, games, graphs, greedy, implementation, sortings
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1866.
1332E
Height All the Same · Tutorial
Quality: 4,312 global accepts · Rating: 2100 · first AC: 2020-03-31 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, constructive algorithms, math, matrices
kiyotaka's solution

1867.
1299C
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Quality: 4,333 global accepts · Rating: 2100 · first AC: 2020-02-09 · C++17 (GCC 7-32) (first AC) · Tags: data structures, geometry, greedy
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1278D
Segment Tree · Tutorial
Quality: 4,329 global accepts · Rating: 2100 · first AC: 2019-12-19 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dsu, graphs, trees
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kiyotaka's solution

1874.
1218I
The Light Square · Tutorial
Quality: 743 global accepts · Rating: 2100 · first AC: 2019-09-15 · C++17 (GCC 7-32) (first AC) · Tags: 2-sat, dfs and similar, greedy
kiyotaka's solution

1875.
1184E2
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Quality: 1,057 global accepts · Rating: 2100 · first AC: 2019-07-07 · last AC: 2019-07-07 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, graphs, shortest paths, trees
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1876.
1184A2
Heidi Learns Hashing (Medium) · Tutorial
Quality: 1,124 global accepts · Rating: 2100 · first AC: 2019-07-07 · C++17 (GCC 7-32) (first AC) · Tags: brute force, number theory
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1877.
1187E
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Quality: 11,281 global accepts · Rating: 2100 · first AC: 2019-06-30 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, dp, trees
kiyotaka's solution

1878.
1158C
Permutation recovery · Tutorial
Quality: 2,116 global accepts · Rating: 2100 · first AC: 2019-05-12 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, data

structures, dfs and similar, graphs, greedy, math, sortings
kiyotaka's solution

1879.
1146D
Frog Jumping · Tutorial
Quality: 1,204 global accepts · Rating: 2100 · first AC: 2019-04-20 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, math, number theory
kiyotaka's solution

1880.
1112D
Compress String · Tutorial
Rating: 2100 · first AC: 2019-03-03 · C++14 (GCC 6-32) (first AC) · Tags: strings
kiyotaka's solution

1881.
1117D
Magic Gems · Tutorial
Quality: 5,215 global accepts · Rating: 2100 · first AC: 2019-02-18 · C++14 (GCC 6-32) (first AC) · Tags: dp, math, matrices
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1882.
1098B
Nice table · Tutorial
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kiyotaka's solution

1883.
1078B
The Unbearable Lightness of Weights · Tutorial
Rating: 2100 · first AC: 2018-11-18 · C++14 (GCC 6-32) (first AC) · Tags: dp, math
kiyotaka's solution

1884.
1074C
Optimal Polygon Perimeter · Tutorial
Rating: 2100 · first AC: 2018-11-04 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dp, geometry
kiyotaka's solution

1885.
1070E
Getting Deals Done · Tutorial
Quality: 1,458 global accepts · Rating: 2100 · first AC: 2018-10-20 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures
kiyotaka's solution

1886.
1039B
Subway Pursuit · Tutorial
Quality: 2,596 global accepts · Rating: 2100 · first AC: 2018-09-12 · C++17 (GCC 7-32) (first AC) · Tags: binary search, interactive, probabilities
kiyotaka's solution

1887.
1025D
Recovering BST · Tutorial
Quality: 4,138 global accepts · Rating: 2100 · first AC: 2018-08-19 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dp, math, number theory, trees
kiyotaka's solution

1888.
1027E
Inverse Coloring · Tutorial
Quality: 2,362 global accepts · Rating: 2100 · first AC: 2018-08-18 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp, math
kiyotaka's solution

1889.
1023E
Down or Right · Tutorial
Quality: 2,223 global accepts · Rating: 2100 · first AC: 2018-08-17 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, interactive, matrices
kiyotaka's solution

1890.
995A
Tesla · Tutorial
Quality: 1,807 global accepts · Rating: 2100 · first AC: 2018-06-28 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, implementation
kiyotaka's solution

1891.
993C
Careful Maneuvering · Tutorial
Quality: 1,808 global accepts · Rating: 2100 · first AC: 2018-06-16 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, brute force, geometry
kiyotaka's solution

1892.
980D
Perfect Groups · Tutorial
Quality: 3,006 global accepts · Rating: 2100 · first AC: 2018-05-08 · C++14 (GCC 6-32) (first AC) · Tags: dp, math, number theory
kiyotaka's solution

1893.
976E
Well played! · Tutorial
Quality: 2,552 global accepts · Rating: 2100 · first AC: 2018-04-30 · C++14 (GCC 6-32) (first AC) · Tags: greedy, sortings
kiyotaka's solution

1894.
960D
Full Binary Tree Queries · Tutorial
Quality: 1,946 global accepts · Rating: 2100 · first AC: 2018-04-07 · C++14 (GCC 6-32) (first AC) · Tags: brute force, implementation, trees
kiyotaka's solution

1895.
960F
Pathwalks · Tutorial
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kiyotaka's solution

1896.
936B
Sleepy Game · Tutorial
Quality: 3,411 global accepts · Rating: 2100 · first AC: 2018-02-25 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, dp, games, graphs
kiyotaka's solution

1897.
912D
Fishes · Tutorial
Quality: 2,148 global accepts · Rating: 2100 · first AC: 2018-01-05 · C++14 (GCC 6-32) (first AC) · Tags: data structures, graphs, greedy, probabilities, shortest paths
kiyotaka's solution

1898.
909D
Colorful Points · Tutorial
Quality: 2,107 global accepts · Rating: 2100 · first AC: 2017-12-27 · C++14 (GCC 6-32) (first AC) · Tags: data structures, greedy, implementation
kiyotaka's solution

1899.
895D
String Mark · Tutorial

Quality: 1,238 global accepts · Rating: 2100 · first AC: 2017-11-26 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, math, strings
kiyotaka's solution

1900.
862E
Mahmoud and Ehab and the function · Tutorial
Quality: 2,178 global accepts · Rating: 2100 · first AC: 2017-09-19 · C++14 (GCC 6-32) (first AC) · Tags: binary search, data structures, sortings
kiyotaka's solution

1901.
859D
Third Month Insanity · Tutorial
Quality: 1,131 global accepts · Rating: 2100 · first AC: 2017-09-16 · C++14 (GCC 6-32) (first AC) · Tags: dp, probabilities, trees
kiyotaka's solution

1902.
859E
Desk Disorder · Tutorial
Quality: 2,117 global accepts · Rating: 2100 · first AC: 2017-09-16 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, dfs and similar, dsu, graphs, trees
kiyotaka's solution

1903.
370D
Broken Monitor · Tutorial
Quality: 704 global accepts · Rating: 2100 · first AC: 2017-08-31 · C++14 (GCC 6-32) (first AC) · Tags: brute force, constructive algorithms, greedy, implementation
kiyotaka's solution

1904.
797D
Broken BST · Tutorial
Quality: 2,185 global accepts · Rating: 2100 · first AC: 2017-08-30 · C++14 (GCC 6-32) (first AC) · Tags: data structures, dfs and similar
kiyotaka's solution

1905.
12E
Start of the session · Tutorial
Quality: 1,452 global accepts · Rating: 2100 · first AC: 2017-08-28 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms
kiyotaka's solution

1906.
226D
The table · Tutorial
Quality: 1,126 global accepts · Rating: 2100 · first AC: 2017-08-27 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, greedy
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1907.
840B
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Quality: 2,807 global accepts · Rating: 2100 · first AC: 2017-08-19 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, data structures, dfs and similar, dp, graphs
kiyotaka's solution

1908.
827C
DNA Evolution · Tutorial
Quality: 1,789 global accepts · Rating: 2100 · first AC: 2017-07-11 · C++14 (GCC 6-32) (first AC) · Tags: data structures, strings
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799D
Field expansion · Tutorial
Quality: 2,183 global accepts · Rating: 2100 · first AC: 2017-05-11 · C++14 (GCC 6-32) (first AC) · Tags: brute force, dp, meet-in-the-middle
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1910.
793D
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Quality: 1,706 global accepts · Rating: 2100 · first AC: 2017-04-23 · C++14 (GCC 6-32) (first AC) · Tags: dp, graphs, shortest paths
kiyotaka's solution

1911.
796D
Police Stations · Tutorial
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1912.
788B
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Quality: 2,887 global accepts · Rating: 2100 · first AC: 2017-03-29 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, constructive algorithms, dfs and similar, dsu, graphs
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771C
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780E
Underground Lab · Tutorial
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1915.
776E
The Holmes Children · Tutorial
Quality: 2,444 global accepts · Rating: 2100 · first AC: 2017-02-23 · C++14 (GCC 6-32) (first AC) · Tags: math, number theory
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1916.
768E
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1917.
767B
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1918.
767D
Cartons of milk · Tutorial
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1919.
766E
Mahmoud and a xor trip · Tutorial
Quality: 3,473 global accepts · Rating: 2100 · first AC: 2017-02-08 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, constructive algorithms, data structures, dfs and similar, dp, math, trees
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1920.
763B
Timofey and rectangles · Tutorial
Quality: 3,054 global accepts · Rating: 2100 · first AC: 2017-02-02 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, geometry
kiyotaka's solution

1921.
762C
Two strings · Tutorial
Quality: 2,989 global accepts · Rating: 2100 · first AC: 2017-01-25 · C++14 (GCC 6-32) (first AC) · Tags: binary search, hashing, strings, two pointers
kiyotaka's solution

1922.
748D
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1923.
748E
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Quality: 1,599 global accepts · Rating: 2100 · first AC: 2017-01-06 · C++14 (GCC 6-32) (first AC) · Tags: binary search, data structures, greedy, two pointers
kiyotaka's solution

1924.
754D
Fedor and coupons · Tutorial
Quality: 2,694 global accepts · Rating: 2100 · first AC: 2017-01-06 · C++14 (GCC 6-32) (first AC) · Tags: binary search, data structures, greedy, sortings
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1925.
746G
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Quality: 1,641 global accepts · Rating: 2100 · first AC: 2016-12-18 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, graphs, trees
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734E
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kiyotaka's solution

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732E
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1928.
498C
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1929.
269C
Flawed Flow · Tutorial
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kiyotaka's solution

1930.
703D
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1931.
703C
Chris and Road · Tutorial
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1932.
702E
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kiyotaka's solution

1933.
690D3
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kiyotaka's solution

1934.
675C
Money Transfers · Tutorial
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kiyotaka's solution

1935.
644C
Hostname Aliases · Tutorial
Quality: 1,001 global accepts · Rating: 2100 · first AC: 2016-03-17 · GNU C++11 (first AC) · Tags: *special, binary search, data structures, implementation, sortings, strings
kiyotaka's solution

1936.
631D
Messenger · Tutorial
Quality: 2,390 global accepts · Rating: 2100 · first AC: 2016-03-04 · GNU C++11 (first AC) · Tags: data structures, hashing, implementation, string suffix structures, strings
kiyotaka's solution

1937.
630P
Area of a Star · Tutorial
Quality: 1,346 global accepts · Rating: 2100 · first AC: 2016-02-19 · GNU C++11 (first AC) · Tags: geometry, math
kiyotaka's solution

1938.
615E
Hexagons · Tutorial
Quality: 1,061 global accepts · Rating: 2100 · first AC: 2016-01-08 · GNU C++11 (first AC) · Tags: binary search, implementation, math
kiyotaka's solution

1939.
602D
Lipshitz Sequence · Tutorial
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kiyotaka's solution

1940.
590B
Chip 'n Dale Rescue Rangers · Tutorial

Quality: 2,030 global accepts · Rating: 2100 · first AC: 2015-10-26 · GNU C++11 (first AC) · Tags: binary search, geometry, math
kiyotaka's solution

1941.
576B
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1942.
576C
Points on Plane · Tutorial
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kiyotaka's solution

1943.
575F
Bulbo · Tutorial
Quality: 1,105 global accepts · Rating: 2100 · first AC: 2015-09-06 · GNU C++11 (first AC) · Tags: dp, greedy
kiyotaka's solution

1944.
571A
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Quality: 2,681 global accepts · Rating: 2100 · first AC: 2015-08-23 · GNU C++11 (first AC) · Tags: combinatorics, implementation, math
kiyotaka's solution

1945.
268E
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kiyotaka's solution

1946.
452C
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1947.
321C
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1948.
441D
Valera and Swaps · Tutorial
Quality: 1,200 global accepts · Rating: 2100 · first AC: 2015-07-10 · GNU C++11 (first AC) · Tags: constructive algorithms, dsu, graphs, implementation, math, string suffix structures
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1949.
552E
Vanya and Brackets · Tutorial
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1950.
549H
Degenerate Matrix · Tutorial
Quality: 2,092 global accepts · Rating: 2100 · first AC: 2015-06-06 · GNU C++11 (first AC) · Tags: binary search, math

kiyotaka's solution

1951.
546E
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Quality: 4,310 global accepts · Rating: 2100 · first AC: 2015-05-23 · GNU C++11 (first AC) · Tags: flows, graphs, math
kiyotaka's solution

1952.
543B
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Quality: 4,580 global accepts · Rating: 2100 · first AC: 2015-05-08 · GNU C++11 (first AC) · Tags: constructive algorithms, graphs, shortest paths
kiyotaka's solution

1953.
542F
Quest · Tutorial
Quality: 996 global accepts · Rating: 2100 · first AC: 2015-05-03 · GNU C++11 (first AC) · Tags: dp, greedy
kiyotaka's solution

1954.
525E
Anya and Cubes · Tutorial
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kiyotaka's solution

1955.
540E
Infinite Inversions · Tutorial
Quality: 2,493 global accepts · Rating: 2100 · first AC: 2015-05-02 · GNU C++11 (first AC) · Tags: binary search, data structures, implementation, sortings, trees
kiyotaka's solution

1956.
521B
Cubes · Tutorial
Rating: 2100 · first AC: 2015-03-02 · GNU C++0x (first AC) · Tags: data structures, greedy, implementation
kiyotaka's solution

1957.
166B
Polygons · Tutorial
Quality: 3,027 global accepts · Rating: 2100 · first AC: 2015-01-12 · GNU C++0x (first AC) · Tags: geometry, sortings
kiyotaka's solution

1958.
340B
Maximal Area Quadrilateral · Tutorial
Quality: 2,314 global accepts · Rating: 2100 · first AC: 2015-01-12 · GNU C++0x (first AC) · Tags: brute force, geometry
kiyotaka's solution

1959.
1C
Ancient Berland Circus · Tutorial
Quality: 6,481 global accepts · Rating: 2100 · first AC: 2015-01-11 · GNU C++0x (first AC) · Tags: geometry, math
kiyotaka's solution

1960.
2062D
Balanced Tree · Tutorial
Quality: 3,544 global accepts · Rating: 2200 · first AC: 2025-08-29 · C++20 (GCC 13-64) (first AC) · Tags: dfs and similar, dp, graphs, greedy, trees
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1961.
2101C
23 Kingdom · Tutorial
Quality: 2,260 global accepts · Rating: 2200 · first AC: 2025-08-25 · C++20 (GCC 13-64) (first AC) · Tags: binary search, brute force, data structures, greedy, ternary search, two pointers
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1962.
1815C
Between · Tutorial
Quality: 2,355 global accepts · Rating: 2200 · first AC: 2023-04-09 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, dfs and similar, graphs, greedy
kiyotaka's solution

1963.
1785C
Monsters (hard version) · Tutorial
Rating: 2200 · first AC: 2023-02-05 · C++20 (GCC 11-64) (first AC) · Tags: data structures, greedy, implementation
kiyotaka's solution

1964.
1737D
Ela and the Wiring Wizard · Tutorial
Quality: 2,103 global accepts · Rating: 2200 · first AC: 2023-01-24 · C++20 (GCC 11-64) (first AC) · Tags: brute force, dp, graphs, greedy, implementation, shortest paths
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1965.
1765F
Chemistry Lab · Tutorial
Quality: 761 global accepts · Rating: 2200 · first AC: 2022-12-03 · C++17 (GCC 9-64) (first AC) · Tags: dp, geometry, probabilities
kiyotaka's solution

1966.
1765H
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Quality: 1,533 global accepts · Rating: 2200 · first AC: 2022-12-03 · C++17 (GCC 9-64) (first AC) · Tags: binary search, graphs, greedy, implementation
kiyotaka's solution

1967.
1704E
Count Seconds · Tutorial
Quality: 2,679 global accepts · Rating: 2200 · first AC: 2022-08-01 · C++20 (GCC 11-64) (first AC) · Tags: brute force, constructive algorithms, dp, graphs, implementation, math
kiyotaka's solution

1968.
1672E
notepad.exe · Tutorial
Quality: 2,517 global accepts · Rating: 2200 · first AC: 2022-04-23 · C++17 (GCC 9-64) (first AC) · Tags: binary search, constructive algorithms, greedy, interactive
kiyotaka's solution

1969.
1666I
Interactive Treasure Hunt · Tutorial
Quality: 1,773 global accepts · Rating: 2200 · first AC: 2022-04-17 · C++17 (GCC 9-64) (first AC) · Tags: brute force, constructive algorithms, geometry, interactive, math
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1970.
1666F
Fancy Stack · Tutorial
Quality: 1,518 global accepts · Rating: 2200 · first AC: 2022-04-16 · C++17 (GCC 9-64) (first AC) · Tags: combinatorics, dp, implementation
kiyotaka's solution

1971.
1616E
Lexicographically Small Enough · Tutorial
Quality: 2,716 global accepts · Rating: 2200 · first AC: 2021-12-29 · C++20 (GCC 11-64) (first AC) · Tags: brute force, data structures, greedy, strings
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1972.
1615D
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Quality: 2,134 global accepts · Rating: 2200 · first AC: 2021-12-24 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, dfs and similar, dsu, graphs, trees
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1973.
1575K
Knitting Batik · Tutorial
Quality: 798 global accepts · Rating: 2200 · first AC: 2021-10-02 · C++17 (GCC 7-32) (first AC) · Tags: implementation, math
kiyotaka's solution

1974.
1575G
GCD Festival · Tutorial
Quality: 833 global accepts · Rating: 2200 · first AC: 2021-10-02 · C++17 (GCC 9-64) (first AC) · Tags: math, number theory
kiyotaka's solution

1975.
1575H
Holiday Wall Ornaments · Tutorial
Quality: 768 global accepts · Rating: 2200 · first AC: 2021-10-02 · C++14 (GCC 6-32) (first AC) · Tags: dp, strings
kiyotaka's solution

1976.
1468H
K and Medians · Tutorial
Quality: 1,996 global accepts · Rating: 2200 · first AC: 2021-09-07 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, greedy, math
kiyotaka's solution

1977.
1468A
LaIS · Tutorial
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1978.
1556E
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kiyotaka's solution

1979.
1552F
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1980.
1515E
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1981.
1503C
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1982.
1500B
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1983.
1477C
Nezzar and Nice Beatmap · Tutorial
Quality: 2,587 global accepts · Rating: 2200 · first AC: 2021-01-28 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, geometry, greedy, math, sortings
kiyotaka's solution

1984.
1470D
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kiyotaka's solution

1985.
1437E
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Quality: 3,927 global accepts · Rating: 2200 · first AC: 2020-10-27 · C++17 (GCC 9-64) (first AC) · Tags: binary search, constructive algorithms, data structures, dp, implementation
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1986.
1428E
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Quality: 4,208 global accepts · Rating: 2200 · first AC: 2020-10-17 · C++17 (GCC 9-64) (first AC) · Tags: binary search, data structures, greedy, math, sortings
kiyotaka's solution

1987.
1425E
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kiyotaka's solution

1988.
1373E
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kiyotaka's solution

1989.
1336C
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1990.
1338C
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1261D1
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1220E
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1208E
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1178F1
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1168C
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1158B
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1156D
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2009.
1149B
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1117E
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1110D
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1110E
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1100E
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1089A
Alice the Fan · Tutorial
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1045D
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2020.
1034B
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981E
Addition on Segments · Tutorial
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980E
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925C
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958B2
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946E
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916D
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915D
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906B
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883A
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804C
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612E
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762E
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351E
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639C
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2062.
653D
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645E
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603C
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634D
Package Delivery · Tutorial
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2066.
618D
Hamiltonian Spanning Tree · Tutorial
Quality: 1,895 global accepts · Rating: 2200 · first AC: 2016-01-30 · GNU C++11 (first AC) · Tags: dfs and similar, dp, graph matchings, greedy, trees
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593C
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567E
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245G
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476E
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559C
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553C
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555C
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kiyotaka's solution

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549G
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549C
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538E
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518E
Arthur and Questions · Tutorial
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508E
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427D
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1782E
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1552E
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Quality: 2,518 global accepts · Rating: 2300 · first AC: 2021-07-22 · C++17 (GCC 9-64) (first AC) · Tags: data structures, math
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2100.
1450C2
Errich-Tac-Toe (Hard Version) · Tutorial
Quality: 4,178 global accepts · Rating: 2300 · first AC: 2020-12-06 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, math
kiyotaka's solution

2101.
1422D
Returning Home · Tutorial
Quality: 3,191 global accepts · Rating: 2300 · first AC: 2020-10-04 · C++17 (GCC 9-64) (first AC) · Tags: graphs, shortest paths, sortings
kiyotaka's solution

2102.
1425D
Danger of Mad Snakes · Tutorial
Quality: 899 global accepts · Rating: 2300 · first AC: 2020-10-04 · C++17 (GCC 9-64) (first AC) · Tags: combinatorics, dp, math
kiyotaka's solution

2103.
1408F
Two Different · Tutorial
Quality: 2,681 global accepts · Rating: 2300 · first AC: 2020-09-30 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, divide and conquer
kiyotaka's solution

2104.
1404C
Fixed Point Removal · Tutorial
Quality: 3,050 global accepts · Rating: 2300 · first AC: 2020-09-06 · C++17 (GCC 9-64) (first AC) · Tags: binary search, constructive algorithms, data structures, greedy, two pointers
kiyotaka's solution

2105.
1396C
Monster Invaders · Tutorial
Quality: 2,784 global accepts · Rating: 2300 · first AC: 2020-08-30 · C++17 (GCC 9-64) (first AC) · Tags: dp, greedy, implementation
kiyotaka's solution

2106.
1403B
Spring cleaning · Tutorial
Quality: 394 global accepts · Rating: 2300 · first AC: 2020-08-30 · C++17 (GCC 9-64) (first AC) · Tags: *special, data structures, dfs and similar, graphs, trees
kiyotaka's solution

2107.
1394B
Boboniu Walks on Graph · Tutorial
Quality: 2,146 global accepts · Rating: 2300 · first AC: 2020-08-12 · C++17 (GCC 9-64) (first AC) · Tags: brute force, dfs and similar, graphs, hashing
kiyotaka's solution

2108.
1380E
Merging Towers · Tutorial
Quality: 2,409 global accepts · Rating: 2300 · first AC: 2020-07-12 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dsu, implementation, trees
kiyotaka's solution

2109.
306D
Polygon · Tutorial
Quality: 327 global accepts · Rating: 2300 · first AC: 2020-05-10 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, geometry
kiyotaka's solution

2110.
1322C
Instant Noodles · Tutorial
Quality: 2,704 global accepts · Rating: 2300 · first AC: 2020-03-09 · C++14 (GCC 6-32) (first AC) · Tags: graphs, hashing, math, number theory
kiyotaka's solution

2111.
1314D
Tourism · Tutorial
Rating: 2300 · first AC: 2020-02-23 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dp, graphs, probabilities
kiyotaka's solution

2112.
1292C
Xenon's Attack on the Gangs · Tutorial
Quality: 2,252 global accepts · Rating: 2300 · first AC: 2020-01-19 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dfs and similar, dp, greedy, trees
kiyotaka's solution

2113.
1270E
Divide Points · Tutorial
Quality: 2,746 global accepts · Rating: 2300 · first AC: 2019-12-29 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, geometry, math
kiyotaka's solution

2114.
1282D
Enchanted Artifact · Tutorial
Quality: 2,375 global accepts · Rating: 2300 · first AC: 2019-12-24 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, interactive, strings
kiyotaka's solution

2115.
1268C
K Integers · Tutorial
Quality: 1,953 global accepts · Rating: 2300 · first AC: 2019-12-23 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures
kiyotaka's solution

2116.
1252L
Road Construction · Tutorial
Quality: 642 global accepts · Rating: 2300 · first AC: 2019-10-27 · C++17 (GCC 7-32) (first AC) · Tags: flows, graphs
kiyotaka's solution

2117.
1252J
Tiling Terrace · Tutorial
Quality: 783 global accepts · Rating: 2300 · first AC: 2019-10-27 · C++14 (GCC 6-32) (first AC) · Tags: brute force, dp
kiyotaka's solution

2118.
1252B
Cleaning Robots · Tutorial
Quality: 585 global accepts · Rating: 2300 · first AC: 2019-10-27 · C++17 (GCC 7-32) (first AC) · Tags: dp, trees
kiyotaka's solution

2119.
1198D
Rectangle Painting 1 · Tutorial
Quality: 3,744 global accepts · Rating: 2300 · first AC: 2019-07-30 · C++17 (GCC 7-32) (first AC) · Tags: dp
kiyotaka's solution

2120.
1190C
Tokitsukaze and Duel · Tutorial
Quality: 2,239 global accepts · Rating: 2300 · first AC: 2019-07-12 · C++17 (GCC 7-32) (first AC) · Tags: brute force, games, greedy
kiyotaka's solution

2121.
1188B
Count Pairs · Tutorial
Quality: 5,169 global accepts · Rating: 2300 · first AC: 2019-07-05 · C++17 (GCC 7-32) (first AC) · Tags: math, matrices, number theory, two pointers
kiyotaka's solution

2122.
1172C1
Nauuo and Pictures (easy version) · Tutorial
Quality: 1,225 global accepts · Rating: 2300 · first AC: 2019-06-07 · C++17 (GCC 7-32) (first AC) · Tags: dp, probabilities
kiyotaka's solution

2123.
1156F
Card Bag · Tutorial
Quality: 1,715 global accepts · Rating: 2300 · first AC: 2019-05-02 · C++14 (GCC 6-32) (first AC) · Tags: dp, math, probabilities
kiyotaka's solution

2124.
1131E
String Multiplication · Tutorial
Quality: 1,262 global accepts · Rating: 2300 · first AC: 2019-02-23 · C++14 (GCC 6-32) (first AC) · Tags: dp, greedy, strings
kiyotaka's solution

2125.
1101G
(Zero XOR Subset)-less · Tutorial
Quality: 2,208 global accepts · Rating: 2300 · first AC: 2019-01-12 · C++17 (GCC 7-32) (first AC) · Tags: math, matrices
kiyotaka's solution

2126.
1086C
Vasya and Templates · Tutorial
Rating: 2300 · first AC: 2018-12-30 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, greedy, implementation, strings
kiyotaka's solution

2127.
1096F
Inversion Expectation · Tutorial
Quality: 2,060 global accepts · Rating: 2300 · first AC: 2018-12-28 · C++14 (GCC 6-32) (first AC) · Tags: dp, math, probabilities
kiyotaka's solution

2128.
1045C
Hyperspace Highways · Tutorial
Quality: 827 global accepts · Rating: 2300 · first AC: 2018-09-28 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, graphs, trees
kiyotaka's solution

2129.
1039A
Timetable · Tutorial
Quality: 861 global accepts · Rating: 2300 · first AC: 2018-09-12 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, data structures, greedy, math
kiyotaka's solution

2130.
1004D
Sonya and Matrix · Tutorial
Quality: 1,499 global accepts · Rating: 2300 · first AC: 2018-07-05 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, implementation
kiyotaka's solution

2131.
995C
Leaving the Bar · Tutorial
Quality: 2,053 global accepts · Rating: 2300 · first AC: 2018-06-24 · C++14 (GCC 6-32) (first AC) · Tags: brute force, data structures, geometry, greedy, math, sortings
kiyotaka's solution

2132.
993E
Nikita and Order Statistics · Tutorial
Quality: 1,786 global accepts · Rating: 2300 · first AC: 2018-06-16 · C++14 (GCC 6-32) (first AC) · Tags: chinese remainder theorem, fft, math
kiyotaka's solution

2133.
960E
Alternating Tree · Tutorial
Quality: 2,270 global accepts · Rating: 2300 · first AC: 2018-04-07 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, dfs and similar, divide and conquer, dp, probabilities, trees
kiyotaka's solution

2134.
213D
Stars · Tutorial
Quality: 363 global accepts · Rating: 2300 · first AC: 2018-04-01 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, geometry
kiyotaka's solution

2135.
871C
Points, Lines and Ready-made Titles · Tutorial
Rating: 2300 · first AC: 2018-03-18 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, graphs
kiyotaka's solution

2136.
936C
Lock Puzzle · Tutorial
Quality: 1,259 global accepts · Rating: 2300 · first AC: 2018-02-25 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, implementation, strings
kiyotaka's solution

2137.
935E
Fafa and Ancient Mathematics · Tutorial
Quality: 979 global accepts · Rating: 2300 · first AC: 2018-02-20 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, dp, trees
kiyotaka's solution

2138.
938E
Max History · Tutorial
Quality: 1,557 global accepts · Rating: 2300 · first AC: 2018-02-16 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, math
kiyotaka's solution

2139.
915G
Coprime Arrays · Tutorial
Quality: 1,453 global accepts · Rating: 2300 · first AC: 2018-01-13 · C++14 (GCC 6-32) (first AC) · Tags: math, number theory
kiyotaka's solution

2140.
915E
Physical Education Lessons · Tutorial
Quality: 5,569 global accepts · Rating: 2300 · first AC: 2018-01-13 · C++14 (GCC 6-32) (first AC) · Tags: data structures, implementation, sortings
kiyotaka's solution

2141.
901C
Bipartite Segments · Tutorial
Quality: 1,298 global accepts · Rating: 2300 · first AC: 2017-12-19 · last AC: 2017-12-20 · C++14 (GCC 6-32) (first AC) · Tags: binary search, data structures, dfs and similar, dsu, graphs, two pointers
kiyotaka's solution

2142.
895E
Eyes Closed · Tutorial
Quality: 1,268 global accepts · Rating: 2300 · first AC: 2017-11-26 · C++14 (GCC 6-32) (first AC) · Tags: data structures, probabilities
kiyotaka's solution

2143.
893F
Subtree Minimum Query · Tutorial
Quality: 2,500 global accepts · Rating: 2300 · first AC: 2017-11-23 · C++14 (GCC 6-32) (first AC) · Tags: data structures, trees
kiyotaka's solution

2144.
891C
Envy · Tutorial
Quality: 3,006 global accepts · Rating: 2300 · first AC: 2017-11-17 · C++14 (GCC 6-32) (first AC) · Tags: data structures, dsu, graphs
kiyotaka's solution

2145.
883C
Downloading B++ · Tutorial
Quality: 663 global accepts · Rating: 2300 · first AC: 2017-11-01 · C++14 (GCC 6-32) (first AC) · Tags: binary search, implementation
kiyotaka's solution

2146.
877F
Ann and Books · Tutorial

Quality: 2,334 global accepts · Rating: 2300 · first AC: 2017-10-31 · C++14 (GCC 6-32) (first AC) · Tags: data structures, flows, hashing
kiyotaka's solution

2147.
884D
Boxes And Balls · Tutorial
Quality: 2,220 global accepts · Rating: 2300 · first AC: 2017-10-27 · C++14 (GCC 6-32) (first AC) · Tags: data structures, greedy
kiyotaka's solution

2148.
878B
Teams Formation · Tutorial
Quality: 1,119 global accepts · Rating: 2300 · first AC: 2017-10-27 · C++14 (GCC 6-32) (first AC) · Tags: data structures, implementation
kiyotaka's solution

2149.
858F
Wizard's Tour · Tutorial
Quality: 2,022 global accepts · Rating: 2300 · first AC: 2017-09-17 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, dfs and similar, graphs
kiyotaka's solution

2150.
424D
Biathlon Track · Tutorial
Quality: 610 global accepts · Rating: 2300 · first AC: 2017-09-10 · C++14 (GCC 6-32) (first AC) · Tags: binary search, brute force, constructive algorithms, data structures, dp
kiyotaka's solution

2151.
670F
Restore a Number · Tutorial
Quality: 899 global accepts · Rating: 2300 · first AC: 2017-08-27 · C++14 (GCC 6-32) (first AC) · Tags: brute force, constructive algorithms, strings
kiyotaka's solution

2152.
584E
Anton and Ira · Tutorial
Quality: 1,491 global accepts · Rating: 2300 · first AC: 2017-08-26 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, greedy, math
kiyotaka's solution

2153.
845G
Shortest Path Problem? · Tutorial
Quality: 2,162 global accepts · Rating: 2300 · first AC: 2017-08-21 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, graphs, math
kiyotaka's solution

2154.
825E
Minimal Labels · Tutorial
Quality: 4,309 global accepts · Rating: 2300 · first AC: 2017-07-18 · C++14 (GCC 6-32) (first AC) · Tags: data structures, dfs and similar, graphs, greedy
kiyotaka's solution

2155.
830C
Bamboo Partition · Tutorial
Quality: 1,312 global accepts · Rating: 2300 · first AC: 2017-07-13 · C++14 (GCC 6-32) (first AC) · Tags: brute force, data structures, implementation, math, number theory, sortings, two pointers
kiyotaka's solution

2156.
812E
Sagheer and Apple Tree · Tutorial
Quality: 1,326 global accepts · Rating: 2300 · first AC: 2017-06-01 · C++14 (GCC 6-32) (first AC) · Tags: games, trees

kiyotaka's solution

2157.
803G
Periodic RMQ Problem · Tutorial
Quality: 1,890 global accepts · Rating: 2300 · first AC: 2017-04-29 · C++14 (GCC 6-32) (first AC) · Tags: data structures
kiyotaka's solution

2158.
793C
Mice problem · Tutorial
Quality: 1,356 global accepts · Rating: 2300 · first AC: 2017-04-23 · C++14 (GCC 6-32) (first AC) · Tags: geometry, implementation, math, sortings
kiyotaka's solution

2159.
772C
Vulnerable Kerbals · Tutorial
Quality: 1,447 global accepts · Rating: 2300 · first AC: 2017-04-16 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, dp, graphs, math, number theory
kiyotaka's solution

2160.
788C
The Great Mixing · Tutorial
Quality: 2,579 global accepts · Rating: 2300 · first AC: 2017-03-29 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, graphs, shortest paths
kiyotaka's solution

2161.
786B
Legacy · Tutorial
Quality: 8,020 global accepts · Rating: 2300 · first AC: 2017-03-23 · C++14 (GCC 6-32) (first AC) · Tags: data structures, graphs, shortest paths
kiyotaka's solution

2162.
785D
Anton and School - 2 · Tutorial
Quality: 3,684 global accepts · Rating: 2300 · first AC: 2017-03-15 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, dp, math, number theory
kiyotaka's solution

2163.
768F
Barrels and boxes · Tutorial
Quality: 1,129 global accepts · Rating: 2300 · first AC: 2017-02-21 · C++14 (GCC 6-32) (first AC) · Tags: brute force, combinatorics, math, number theory, probabilities
kiyotaka's solution

2164.
385E
Bear in the Field · Tutorial
Quality: 666 global accepts · Rating: 2300 · first AC: 2017-02-05 · C++14 (GCC 6-32) (first AC) · Tags: math, matrices
kiyotaka's solution

2165.
762D
Maximum path · Tutorial
Quality: 1,810 global accepts · Rating: 2300 · first AC: 2017-01-28 · C++14 (GCC 6-32) (first AC) · Tags: dp, greedy, implementation
kiyotaka's solution

2166.
752F
Santa Clauses and a Soccer Championship · Tutorial
Rating: 2300 · first AC: 2017-01-06 · C++14 (GCC 6-32) (first AC) · Tags: trees
kiyotaka's solution

2167.
727F
Polycarp's problems · Tutorial
Quality: 957 global accepts · Rating: 2300 · first AC: 2016-10-15 · C++14 (GCC 6-32) (first AC) · Tags: binary search, dp, greedy
kiyotaka's solution

2168.
727E
Games on a CD · Tutorial
Quality: 1,553 global accepts · Rating: 2300 · first AC: 2016-10-15 · C++14 (GCC 6-32) (first AC) · Tags: data structures, hashing, string suffix structures, strings
kiyotaka's solution

2169.
718C
Sasha and Array · Tutorial
Quality: 4,619 global accepts · Rating: 2300 · first AC: 2016-09-23 · C++14 (GCC 6-32) (first AC) · Tags: data structures, math, matrices
kiyotaka's solution

2170.
715B
Complete The Graph · Tutorial
Quality: 3,434 global accepts · Rating: 2300 · first AC: 2016-09-17 · C++14 (GCC 6-32) (first AC) · Tags: binary search, constructive algorithms, graphs, shortest paths
kiyotaka's solution

2171.
713C
Sonya and Problem Wihtout a Legend · Tutorial
Quality: 6,533 global accepts · Rating: 2300 · first AC: 2016-09-16 · GNU C++11 (first AC) · Tags: dp, sortings
kiyotaka's solution

2172.
305E
Playing with String · Tutorial
Quality: 731 global accepts · Rating: 2300 · first AC: 2016-09-03 · GNU C++11 (first AC) · Tags: games
kiyotaka's solution

2173.
690A2
Collective Mindsets (medium) · Tutorial
Quality: 747 global accepts · Rating: 2300 · first AC: 2016-09-02 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

2174.
327E
Axis Walking · Tutorial
Quality: 1,583 global accepts · Rating: 2300 · first AC: 2016-09-02 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, combinatorics, constructive algorithms, dp, meet-in-the-middle
kiyotaka's solution

2175.
711E
ZS and The Birthday Paradox · Tutorial
Quality: 1,371 global accepts · Rating: 2300 · first AC: 2016-08-29 · GNU C++11 (first AC) · Tags: math, number theory, probabilities
kiyotaka's solution

2176.
126D
Fibonacci Sums · Tutorial
Quality: 946 global accepts · Rating: 2300 · first AC: 2016-08-28 · GNU C++11 (first AC) · Tags: dp, math
kiyotaka's solution

2177.
364C
Beautiful Set · Tutorial

Quality: 641 global accepts · Rating: 2300 · first AC: 2016-08-26 · GNU C++11 (first AC) · Tags: brute force, number theory
kiyotaka's solution

2178.
87D
Beautiful Road · Tutorial
Quality: 1,055 global accepts · Rating: 2300 · first AC: 2016-08-25 · GNU C++11 (first AC) · Tags: dfs and similar, dp, dsu, graphs, implementation, sortings, trees
kiyotaka's solution

2179.
708C
Centroids · Tutorial
Quality: 4,360 global accepts · Rating: 2300 · first AC: 2016-08-24 · GNU C++11 (first AC) · Tags: data structures, dfs and similar, dp, graphs, greedy, trees
kiyotaka's solution

2180.
123D
String · Tutorial
Quality: 1,431 global accepts · Rating: 2300 · first AC: 2016-08-19 · GNU C++11 (first AC) · Tags: string suffix structures
kiyotaka's solution

2181.
510E
Fox And Dinner · Tutorial
Quality: 2,423 global accepts · Rating: 2300 · first AC: 2016-08-18 · GNU C++11 (first AC) · Tags: flows
kiyotaka's solution

2182.
677E
Vanya and Balloons · Tutorial
Quality: 755 global accepts · Rating: 2300 · first AC: 2016-06-06 · GNU C++11 (first AC) · Tags: binary search, brute force, dp, implementation
kiyotaka's solution

2183.
677D
Vanya and Treasure · Tutorial
Quality: 1,958 global accepts · Rating: 2300 · first AC: 2016-06-01 · GNU C++11 (first AC) · Tags: data structures, dp, graphs, shortest paths
kiyotaka's solution

2184.
675E
Trains and Statistic · Tutorial
Quality: 3,331 global accepts · Rating: 2300 · first AC: 2016-05-19 · GNU C++11 (first AC) · Tags: data structures, dp, greedy
kiyotaka's solution

2185.
277B
Set of Points · Tutorial
Quality: 847 global accepts · Rating: 2300 · first AC: 2016-04-03 · GNU C++11 (first AC) · Tags: constructive algorithms, geometry
kiyotaka's solution

2186.
598C
Nearest vectors · Tutorial
Quality: 5,402 global accepts · Rating: 2300 · first AC: 2016-04-02 · GNU C++11 (first AC) · Tags: geometry, sortings
kiyotaka's solution

2187.
648E
B 5C5D 8 Dt8D ;Cà
Quality: 158 global accepts · Rating: 2300 · first AC: 2016-03-23 · GNU C++11 (first AC) · Tags: graphs, shortest paths
kiyotaka's solution

2188.
594A
Warrior and Archer · Tutorial
Quality: 1,874 global accepts · Rating: 2300 · first AC: 2016-03-05 · GNU C++11 (first AC) · Tags: games
kiyotaka's solution

2189.
623B
Array GCD · Tutorial
Quality: 2,370 global accepts · Rating: 2300 · first AC: 2016-02-04 · GNU C++11 (first AC) · Tags: dp, greedy, number theory
kiyotaka's solution

2190.
610D
Vika and Segments · Tutorial
Quality: 1,734 global accepts · Rating: 2300 · first AC: 2015-12-27 · GNU C++11 (first AC) · Tags: constructive algorithms, data structures, geometry, two pointers
kiyotaka's solution

2191.
573C
Bear and Drawing · Tutorial
Quality: 1,040 global accepts · Rating: 2300 · first AC: 2015-09-01 · GNU C++11 (first AC) · Tags: constructive algorithms, dfs and similar, trees
kiyotaka's solution

2192.
167C
Wizards and Numbers · Tutorial
Quality: 740 global accepts · Rating: 2300 · first AC: 2015-08-22 · GNU C++11 (first AC) · Tags: games, math
kiyotaka's solution

2193.
432E
Square Tiling · Tutorial
Quality: 799 global accepts · Rating: 2300 · first AC: 2015-08-19 · GNU C++11 (first AC) · Tags: constructive algorithms, greedy
kiyotaka's solution

2194.
570E
Pig and Palindromes · Tutorial
Quality: 2,106 global accepts · Rating: 2300 · first AC: 2015-08-14 · GNU C++11 (first AC) · Tags: combinatorics, dp
kiyotaka's solution

2195.
566A
Matching Names · Tutorial
Quality: 1,064 global accepts · Rating: 2300 · first AC: 2015-07-30 · GNU C++11 (first AC) · Tags: dfs and similar, strings, trees
kiyotaka's solution

2196.
558E
A Simple Task · Tutorial
Quality: 7,401 global accepts · Rating: 2300 · first AC: 2015-07-15 · GNU C++11 (first AC) · Tags: data structures, sortings, strings
kiyotaka's solution

2197.
558D
Guess Your Way Out! II · Tutorial
Quality: 1,207 global accepts · Rating: 2300 · first AC: 2015-07-15 · GNU C++11 (first AC) · Tags: data structures, implementation, sortings
kiyotaka's solution

2198.
149E
Martian Strings · Tutorial
Quality: 2,516 global accepts · Rating: 2300 · first AC: 2015-07-05 · GNU C++11 (first AC) · Tags: string suffix structures, strings
kiyotaka's solution

2199.
557E
Ann and Half-Palindrome · Tutorial
Quality: 1,217 global accepts · Rating: 2300 · first AC: 2015-07-04 · GNU C++11 (first AC) · Tags: data structures, dp, graphs, string suffix structures, strings, trees
kiyotaka's solution

2200.
549B
Looksery Party · Tutorial
Quality: 1,586 global accepts · Rating: 2300 · first AC: 2015-06-08 · GNU C++11 (first AC) · Tags: constructive algorithms, dfs and similar, graphs, greedy
kiyotaka's solution

2201.
543D
Road Improvement · Tutorial
Quality: 3,255 global accepts · Rating: 2300 · first AC: 2015-05-08 · GNU C++11 (first AC) · Tags: dp, trees
kiyotaka's solution

2202.
516C
Drazil and Park · Tutorial
Rating: 2300 · first AC: 2015-02-26 · GNU C++0x (first AC) · Tags: data structures
kiyotaka's solution

2203.
518F
Pasha and Pipe · Tutorial
Quality: 418 global accepts · Rating: 2300 · first AC: 2015-02-25 · GNU C++0x (first AC) · Tags: binary search, brute force, combinatorics, dp, implementation
kiyotaka's solution

2204.
141D
Take-off Ramps · Tutorial
Quality: 1,212 global accepts · Rating: 2300 · first AC: 2013-09-23 · GNU C++ (first AC) · Tags: graphs, shortest paths
kiyotaka's solution

2205.
2122D
Traffic Lights · Tutorial
Quality: 2,473 global accepts · Rating: 2400 · first AC: 2025-08-23 · C++20 (GCC 13-64) (first AC) · Tags: brute force, data structures, divide and conquer, dp, graphs, greedy, shortest paths
kiyotaka's solution

2206.
2038D
Divide OR Conquer · Tutorial
Quality: 856 global accepts · Rating: 2400 · first AC: 2024-12-04 · C++20 (GCC 13-64) (first AC) · Tags: binary search, bitmasks, data structures, dp, implementation
kiyotaka's solution

2207.
1868C
Travel Plan · Tutorial
Quality: 1,375 global accepts · Rating: 2400 · first AC: 2023-09-10 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, dp, implementation, math, trees
kiyotaka's solution

2208.
1852C
Ina of the Mountain · Tutorial
Quality: 2,098 global accepts · Rating: 2400 · first AC: 2023-07-23 · C++20 (GCC 11-64) (first AC) · Tags: data structures, dp, greedy, math
kiyotaka's solution

2209.
1827B2
Range Sorting (Hard Version) · Tutorial
Quality: 2,316 global accepts · Rating: 2400 · first AC: 2023-05-14 · C++20 (GCC 11-64) (first AC) · Tags: binary search, data structures, dp, greedy
kiyotaka's solution

2210.
1804E
Routing · Tutorial
Quality: 1,707 global accepts · Rating: 2400 · first AC: 2023-03-12 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, brute force, dfs and similar, dp, graphs
kiyotaka's solution

2211.
1785D
Wooden Spoon · Tutorial
Rating: 2400 · first AC: 2023-02-05 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, dp, fft, math
kiyotaka's solution

2212.
1750E
Bracket Cost · Tutorial
Quality: 1,660 global accepts · Rating: 2400 · first AC: 2023-01-11 · C++20 (GCC 11-64) (first AC) · Tags: binary search, data structures, divide and conquer, dp, greedy, strings
kiyotaka's solution

2213.
1764E
Doremy's Number Line · Tutorial
Quality: 1,425 global accepts · Rating: 2400 · first AC: 2023-01-05 · C++20 (GCC 11-64) (first AC) · Tags: dp, greedy, sortings
kiyotaka's solution

2214.
1779E
Anya's Simultaneous Exhibition · Tutorial
Quality: 2,034 global accepts · Rating: 2400 · first AC: 2023-01-03 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, graphs, greedy, interactive, sortings
kiyotaka's solution

2215.
1770E
Koxia and Tree · Tutorial
Quality: 1,609 global accepts · Rating: 2400 · first AC: 2022-12-30 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, dfs and similar, dp, dsu, math, probabilities, trees
kiyotaka's solution

2216.
1761E
Make It Connected · Tutorial
Quality: 2,148 global accepts · Rating: 2400 · first AC: 2022-12-29 · C++20 (GCC 11-64) (first AC) · Tags: binary search, brute force, constructive algorithms, dsu, graphs, greedy, matrices, trees, two pointers
kiyotaka's solution

2217.
1774F1
Magician and Pigs (Easy Version) · Tutorial
Quality: 1,243 global accepts · Rating: 2400 · first AC: 2022-12-17 · C++20 (GCC 11-64) (first AC) · Tags: brute force, data structures, implementation
kiyotaka's solution

2218.
1765L
Project Manager · Tutorial
Quality: 666 global accepts · Rating: 2400 · first AC: 2022-12-03 · C++17 (GCC 9-64) (first AC) · Tags: brute force, data structures, implementation

kiyotaka's solution

2219.
1765A
Access Levels · Tutorial
Quality: 849 global accepts · Rating: 2400 · first AC: 2022-12-03 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, dsu, flows, graph matchings
kiyotaka's solution

2220.
1725L
Lemper Cooking Competition · Tutorial
Quality: 1,097 global accepts · Rating: 2400 · first AC: 2022-09-18 · C++20 (GCC 11-64) (first AC) · Tags: data structures
kiyotaka's solution

2221.
1707C
DFS Trees · Tutorial
Quality: 1,905 global accepts · Rating: 2400 · first AC: 2022-08-05 · C++20 (GCC 11-64) (first AC) · Tags: dfs and similar, dsu, graphs, greedy, sortings, trees
kiyotaka's solution

2222.
1667C
Half Queen Cover · Tutorial
Quality: 1,907 global accepts · Rating: 2400 · first AC: 2022-04-30 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, math
kiyotaka's solution

2223.
1615E
Purple Crayon · Tutorial
Quality: 1,700 global accepts · Rating: 2400 · first AC: 2021-12-24 · C++20 (GCC 11-64) (first AC) · Tags: data structures, dfs and similar, games, graphs, greedy, math, sortings, trees
kiyotaka's solution

2224.
1609E
William The Oblivious · Tutorial
Quality: 2,451 global accepts · Rating: 2400 · first AC: 2021-11-28 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, data structures, dp, matrices
kiyotaka's solution

2225.
1578L
Labyrinth · Tutorial
Quality: 1,435 global accepts · Rating: 2400 · first AC: 2021-10-17 · C++17 (GCC 7-32) (first AC) · Tags: binary search, dsu, greedy
kiyotaka's solution

2226.
1523D
Love-Hate · Tutorial
Quality: 2,477 global accepts · Rating: 2400 · first AC: 2021-05-30 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, brute force, dp, probabilities
kiyotaka's solution

2227.
1482F
Useful Edges · Tutorial
Quality: 1,761 global accepts · Rating: 2400 · first AC: 2021-03-21 · C++17 (GCC 9-64) (first AC) · Tags: graphs, shortest paths
kiyotaka's solution

2228.
1491E
Fib-tree · Tutorial
Quality: 2,337 global accepts · Rating: 2400 · first AC: 2021-02-28 · C++17 (GCC 9-64) (first AC) · Tags: brute force, dfs and similar, divide and conquer, number theory, trees
kiyotaka's solution

2229.
1450F
The Struggling Contestant · Tutorial
Quality: 1,466 global accepts · Rating: 2400 · first AC: 2020-12-06 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, greedy
kiyotaka's solution

2230.
1442C
Graph Transpositions · Tutorial
Quality: 2,004 global accepts · Rating: 2400 · first AC: 2020-11-02 · C++17 (GCC 9-64) (first AC) · Tags: dfs and similar, graphs, greedy, shortest paths
kiyotaka's solution

2231.
1428F
Fruit Sequences · Tutorial
Quality: 2,588 global accepts · Rating: 2400 · first AC: 2020-10-17 · C++17 (GCC 9-64) (first AC) · Tags: binary search, data structures, divide and conquer, dp, two pointers
kiyotaka's solution

2232.
1408E
Avoid Rainbow Cycles · Tutorial
Quality: 2,184 global accepts · Rating: 2400 · first AC: 2020-09-30 · C++17 (GCC 9-64) (first AC) · Tags: data structures, dsu, graphs, greedy, sortings, trees
kiyotaka's solution

2233.
1403A
The Potion of Great Power · Tutorial
Quality: 312 global accepts · Rating: 2400 · first AC: 2020-08-30 · C++17 (GCC 9-64) (first AC) · Tags: *special, 2-sat, binary search, data structures, graphs, interactive, sortings, two pointers
kiyotaka's solution

2234.
1392F
Omkar and Landslide · Tutorial
Quality: 2,403 global accepts · Rating: 2400 · first AC: 2020-08-22 · C++17 (GCC 9-64) (first AC) · Tags: binary search, constructive algorithms, data structures, greedy, math
kiyotaka's solution

2235.
1370F1
The Hidden Pair (Easy Version) · Tutorial
Quality: 1,784 global accepts · Rating: 2400 · first AC: 2020-07-03 · C++17 (GCC 7-32) (first AC) · Tags: binary search, dfs and similar, graphs, interactive, shortest paths, trees
kiyotaka's solution

2236.
1373F
Network Coverage · Tutorial
Quality: 1,878 global accepts · Rating: 2400 · first AC: 2020-06-25 · C++17 (GCC 9-64) (first AC) · Tags: binary search, constructive algorithms, data structures, greedy
kiyotaka's solution

2237.
1369E
DeadLee · Tutorial
Quality: 2,454 global accepts · Rating: 2400 · first AC: 2020-06-23 · C++17 (GCC 9-64) (first AC) · Tags: data structures, dfs and similar, greedy, implementation, sortings
kiyotaka's solution

2238.
1329C
Drazil Likes Heap · Tutorial
Quality: 1,804 global accepts · Rating: 2400 · first AC: 2020-04-03 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, data

structures, greedy, implementation
kiyotaka's solution

2239.
1326E
Bombs · Tutorial
Quality: 2,420 global accepts · Rating: 2400 · first AC: 2020-03-19 · C++14 (GCC 6-32) (first AC) · Tags: data structures, two pointers
kiyotaka's solution

2240.
1290C
Prefix Enlightenment · Tutorial
Quality: 2,013 global accepts · Rating: 2400 · first AC: 2020-02-02 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, dsu, graphs
kiyotaka's solution

2241.
1282E
The Cake Is a Lie · Tutorial
Quality: 1,222 global accepts · Rating: 2400 · first AC: 2019-12-24 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, data structures, dfs and similar, graphs
kiyotaka's solution

2242.
1261D2
Wrong Answer on test 233 (Hard Version) · Tutorial
Rating: 2400 · first AC: 2019-11-24 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, fft, math, number theory
kiyotaka's solution

2243.
1242C
Sum Balance · Tutorial
Quality: 1,948 global accepts · Rating: 2400 · first AC: 2019-11-06 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, dfs and similar, dp, graphs
kiyotaka's solution

2244.
1252F
Regular Forestation · Tutorial
Quality: 1,069 global accepts · Rating: 2400 · first AC: 2019-10-27 · C++17 (GCC 7-32) (first AC) · Tags: hashing, trees
kiyotaka's solution

2245.
1237E
Balanced Binary Search Trees · Tutorial
Quality: 1,520 global accepts · Rating: 2400 · first AC: 2019-10-16 · C++17 (GCC 7-32) (first AC) · Tags: dp, math
kiyotaka's solution

2246.
1229C
Konrad and Company Evaluation · Tutorial
Rating: 2400 · first AC: 2019-09-28 · C++17 (GCC 7-32) (first AC) · Tags: brute force, graphs
kiyotaka's solution

2247.
1218D
Xor Spanning Tree · Tutorial
Quality: 602 global accepts · Rating: 2400 · first AC: 2019-09-15 · C++17 (GCC 7-32) (first AC) · Tags: divide and conquer, fft, graphs
kiyotaka's solution

2248.
1205C
Palindromic Paths · Tutorial
Quality: 1,263 global accepts · Rating: 2400 · first AC: 2019-08-18 · C++17 (GCC 7-32) (first AC) · Tags: implementation, interactive
kiyotaka's solution

2249.
1184E3
Daleks' Invasion (hard) · Tutorial

Quality: 667 global accepts · Rating: 2400 · first AC: 2019-07-07 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dsu, graphs, trees
kiyotaka's solution

2250.
1187D
Subarray Sorting · Tutorial
Quality: 3,001 global accepts · Rating: 2400 · first AC: 2019-06-30 · C++17 (GCC 7-32) (first AC) · Tags: data structures, sortings
kiyotaka's solution

2251.
1174F
Ehab and the Big Finale · Tutorial
Quality: 1,959 global accepts · Rating: 2400 · first AC: 2019-06-03 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, divide and conquer, graphs, implementation, interactive, trees
kiyotaka's solution

2252.
1161D
Palindrome XOR · Tutorial
Rating: 2400 · first AC: 2019-05-04 · C++14 (GCC 6-32) (first AC) · Tags: graphs, implementation
kiyotaka's solution

2253.
1146E
Hot is Cold · Tutorial
Quality: 1,017 global accepts · Rating: 2400 · first AC: 2019-04-20 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, data structures, divide and conquer, implementation
kiyotaka's solution

2254.
1142C
U2 · Tutorial
Quality: 1,547 global accepts · Rating: 2400 · first AC: 2019-03-30 · C++17 (GCC 7-32) (first AC) · Tags: geometry
kiyotaka's solution

2255.
1137D
Cooperative Game · Tutorial
Quality: 2,152 global accepts · Rating: 2400 · first AC: 2019-03-08 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, interactive, number theory
kiyotaka's solution

2256.
1129C
Morse Code · Tutorial
Quality: 1,003 global accepts · Rating: 2400 · first AC: 2019-02-24 · C++14 (GCC 6-32) (first AC) · Tags: binary search, data structures, dp, hashing, sortings, string suffix structures, strings
kiyotaka's solution

2257.
1109D
Sasha and Interesting Fact from Graph Theory · Tutorial
Quality: 1,502 global accepts · Rating: 2400 · first AC: 2019-02-16 · C++14 (GCC 6-32) (first AC) · Tags: brute force, combinatorics, dp, math, trees
kiyotaka's solution

2258.
1101F
Trucks and Cities · Tutorial
Quality: 1,631 global accepts · Rating: 2400 · first AC: 2019-01-11 · C++17 (GCC 7-32) (first AC) · Tags: binary search, dp
kiyotaka's solution

2259.
1099F
Cookies · Tutorial
Quality: 1,047 global accepts · Rating: 2400 · first AC: 2019-01-06 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, dfs and

similar, dp, games, trees
kiyotaka's solution

2260.
1098C
Construct a tree · Tutorial
Quality: 1,161 global accepts · Rating: 2400 · first AC: 2019-01-05 · C++17 (GCC 7-32) (first AC) · Tags: binary search, constructive algorithms, dfs and similar, graphs, greedy, trees
kiyotaka's solution

2261.
1091E
New Year and the Acquaintance Estimation · Tutorial
Quality: 1,086 global accepts · Rating: 2400 · first AC: 2018-12-30 · C++14 (GCC 6-32) (first AC) · Tags: binary search, data structures, graphs, greedy, implementation, math, sortings
kiyotaka's solution

2262.
1096G
Lucky Tickets · Tutorial
Quality: 1,970 global accepts · Rating: 2400 · first AC: 2018-12-28 · C++14 (GCC 6-32) (first AC) · Tags: divide and conquer, dp, fft
kiyotaka's solution

2263.
1089K
King Kog's Reception · Tutorial
Quality: 1,245 global accepts · Rating: 2400 · first AC: 2018-12-05 · C++14 (GCC 6-32) (first AC) · Tags: data structures
kiyotaka's solution

2264.
1078C
Vasya and Maximum Matching · Tutorial
Rating: 2400 · first AC: 2018-11-18 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, dp, trees
kiyotaka's solution

2265.
1055D
Refactoring · Tutorial
Quality: 649 global accepts · Rating: 2400 · first AC: 2018-11-10 · C++14 (GCC 6-32) (first AC) · Tags: greedy, implementation, strings
kiyotaka's solution

2266.
1074D
Deduction Queries · Tutorial
Rating: 2400 · first AC: 2018-11-04 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dsu, hashing
kiyotaka's solution

2267.
1054E
Chips Puzzle · Tutorial
Quality: 514 global accepts · Rating: 2400 · first AC: 2018-10-18 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, implementation, math
kiyotaka's solution

2268.
1059E
Split the Tree · Tutorial
Quality: 1,623 global accepts · Rating: 2400 · first AC: 2018-10-05 · C++14 (GCC 6-32) (first AC) · Tags: binary search, data structures, dp, greedy, trees
kiyotaka's solution

2269.
1045B
Space Isaac · Tutorial
Quality: 596 global accepts · Rating: 2400 · first AC: 2018-09-28 · C++14 (GCC 6-32) (first AC) · Tags: hashing, number theory
kiyotaka's solution

2270.
1028E
Restore Array · Tutorial
Quality: 1,202 global accepts · Rating: 2400 · first AC: 2018-08-28 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms
kiyotaka's solution

2271.
1027F
Session in BSU · Tutorial
Quality: 1,947 global accepts · Rating: 2400 · first AC: 2018-08-18 · C++17 (GCC 7-32) (first AC) · Tags: binary search, dfs and similar, dsu, graph matchings, graphs
kiyotaka's solution

2272.
1017E
The Supersonic Rocket · Tutorial
Quality: 1,092 global accepts · Rating: 2400 · first AC: 2018-08-08 · last AC: 2018-08-08 · C++17 (GCC 7-32) (first AC) · Tags: geometry, hashing, strings
kiyotaka's solution

2273.
1016E
Rest In The Shades · Tutorial
Quality: 1,295 global accepts · Rating: 2400 · first AC: 2018-08-03 · C++17 (GCC 7-32) (first AC) · Tags: binary search, geometry
kiyotaka's solution

2274.
1007B
Pave the Parallelepiped · Tutorial
Quality: 1,038 global accepts · Rating: 2400 · first AC: 2018-07-13 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, combinatorics, math, number theory
kiyotaka's solution

2275.
1004E
Sonya and Ice Cream · Tutorial
Quality: 1,239 global accepts · Rating: 2400 · first AC: 2018-07-06 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, dp, greedy, shortest paths, trees
kiyotaka's solution

2276.
983C
Elevator · Tutorial
Quality: 932 global accepts · Rating: 2400 · first AC: 2018-05-15 · C++14 (GCC 6-32) (first AC) · Tags: dp, graphs, shortest paths
kiyotaka's solution

2277.
962F
Simple Cycles Edges · Tutorial
Quality: 1,581 global accepts · Rating: 2400 · first AC: 2018-04-10 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, graphs, trees
kiyotaka's solution

2278.
946F
Fibonacci String Subsequences · Tutorial
Quality: 645 global accepts · Rating: 2400 · first AC: 2018-03-06 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, dp, matrices
kiyotaka's solution

2279.
932E
Team Work · Tutorial
Quality: 3,432 global accepts · Rating: 2400 · first AC: 2018-02-17 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, dp, math
kiyotaka's solution

2280.
939F
Cutlet · Tutorial
Quality: 1,199 global accepts · Rating: 2400 · first AC: 2018-02-17 · C++14 (GCC 6-32) (first AC) · Tags: data structures, dp
kiyotaka's solution

2281.
916E
Jamie and Tree · Tutorial
Quality: 2,104 global accepts · Rating: 2400 · first AC: 2018-01-19 · C++14 (GCC 6-32) (first AC) · Tags: data structures, trees
kiyotaka's solution

2282.
915F
Imbalance Value of a Tree · Tutorial
Quality: 3,052 global accepts · Rating: 2400 · first AC: 2018-01-13 · C++14 (GCC 6-32) (first AC) · Tags: data structures, dsu, graphs, trees
kiyotaka's solution

2283.
913E
Logical Expression · Tutorial
Quality: 884 global accepts · Rating: 2400 · first AC: 2018-01-08 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, dp, shortest paths
kiyotaka's solution

2284.
912E
Prime Gift · Tutorial
Quality: 2,045 global accepts · Rating: 2400 · first AC: 2018-01-05 · C++14 (GCC 6-32) (first AC) · Tags: binary search, dfs and similar, math, meet-in-the-middle, number theory, two pointers
kiyotaka's solution

2285.
908F
New Year and Rainbow Roads · Tutorial
Quality: 1,608 global accepts · Rating: 2400 · first AC: 2017-12-29 · C++14 (GCC 6-32) (first AC) · Tags: graphs, greedy, implementation
kiyotaka's solution

2286.
911F
Tree Destruction · Tutorial
Quality: 2,273 global accepts · Rating: 2400 · first AC: 2017-12-28 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, dfs and similar, graphs, greedy, trees
kiyotaka's solution

2287.
906C
Party · Tutorial
Quality: 1,509 global accepts · Rating: 2400 · first AC: 2017-12-23 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, brute force, dp, graphs
kiyotaka's solution

2288.
883J
Renovation · Tutorial
Quality: 624 global accepts · Rating: 2400 · first AC: 2017-11-01 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, greedy, sortings
kiyotaka's solution

2289.
866C
Gotta Go Fast · Tutorial
Rating: 2400 · first AC: 2017-10-01 · C++14 (GCC 6-32) (first AC) · Tags: binary search, dp, probabilities
kiyotaka's solution

2290.
866D
Buy Low Sell High · Tutorial
Rating: 2400 · first AC: 2017-09-30 · C++14 (GCC 6-32) (first AC) · Tags: data structures, greedy, two pointers

kiyotaka's solution

2291.
329C
Graph Reconstruction · Tutorial
Quality: 1,010 global accepts · Rating: 2400 · first AC: 2017-08-28 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms
kiyotaka's solution

2292.
835E
The penguin's game · Tutorial
Quality: 1,349 global accepts · Rating: 2400 · first AC: 2017-08-25 · C++14 (GCC 6-32) (first AC) · Tags: binary search, constructive algorithms, interactive
kiyotaka's solution

2293.
845E
Fire in the City · Tutorial
Quality: 693 global accepts · Rating: 2400 · first AC: 2017-08-21 · C++14 (GCC 6-32) (first AC) · Tags: binary search, data structures
kiyotaka's solution

2294.
825F
String Compression · Tutorial
Quality: 1,952 global accepts · Rating: 2400 · first AC: 2017-07-18 · C++14 (GCC 6-32) (first AC) · Tags: dp, hashing, string suffix structures, strings
kiyotaka's solution

2295.
822E
Liar · Tutorial
Quality: 1,085 global accepts · Rating: 2400 · first AC: 2017-07-02 · C++14 (GCC 6-32) (first AC) · Tags: binary search, dp, hashing, string suffix structures
kiyotaka's solution

2296.
311B
Cats Transport · Tutorial
Quality: 4,302 global accepts · Rating: 2400 · first AC: 2017-07-01 · C++14 (GCC 6-32) (first AC) · Tags: data structures, dp
kiyotaka's solution

2297.
798D
Mike and distribution · Tutorial
Quality: 2,167 global accepts · Rating: 2400 · first AC: 2017-04-21 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, sortings
kiyotaka's solution

2298.
796E
Exam Cheating · Tutorial
Quality: 733 global accepts · Rating: 2400 · first AC: 2017-04-10 · C++14 (GCC 6-32) (first AC) · Tags: binary search, dp
kiyotaka's solution

2299.
277C
Game · Tutorial
Quality: 491 global accepts · Rating: 2400 · first AC: 2017-03-24 · C++14 (GCC 6-32) (first AC) · Tags: games, implementation
kiyotaka's solution

2300.
786C
Till I Collapse · Tutorial
Quality: 3,703 global accepts · Rating: 2400 · first AC: 2017-03-23 · C++14 (GCC 6-32) (first AC) · Tags: data structures, divide and conquer
kiyotaka's solution

2301.
780F
Axel and Marston in Bitland · Tutorial
Quality: 1,270 global accepts · Rating: 2400 · first AC: 2017-03-05 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, dp, graphs, matrices
kiyotaka's solution

2302.
767E
Change-free · Tutorial
Quality: 1,072 global accepts · Rating: 2400 · first AC: 2017-02-18 · C++14 (GCC 6-32) (first AC) · Tags: greedy
kiyotaka's solution

2303.
756D
Bacterial Melee · Tutorial
Quality: 1,084 global accepts · Rating: 2400 · first AC: 2017-01-23 · C++14 (GCC 6-32) (first AC) · Tags: brute force, combinatorics, dp, string suffix structures
kiyotaka's solution

2304.
758F
Geometrical Progression · Tutorial
Quality: 713 global accepts · Rating: 2400 · first AC: 2017-01-19 · C++14 (GCC 6-32) (first AC) · Tags: brute force, math, number theory
kiyotaka's solution

2305.
755E
PolandBall and White-Red graph · Tutorial
Quality: 917 global accepts · Rating: 2400 · first AC: 2017-01-15 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, graphs, shortest paths
kiyotaka's solution

2306.
744C
Hongcow Buys a Deck of Cards · Tutorial
Quality: 1,304 global accepts · Rating: 2400 · first AC: 2016-12-24 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, brute force, dp
kiyotaka's solution

2307.
164C
Machine Programming · Tutorial
Quality: 982 global accepts · Rating: 2400 · first AC: 2016-10-10 · C++14 (GCC 6-32) (first AC) · Tags: flows, graphs
kiyotaka's solution

2308.
717H
Pokermon League challenge · Tutorial
Quality: 471 global accepts · Rating: 2400 · first AC: 2016-09-11 · GNU C++11 (first AC) · Tags: math, probabilities
kiyotaka's solution

2309.
446C
DZY Loves Fibonacci Numbers · Tutorial
Quality: 3,933 global accepts · Rating: 2400 · first AC: 2016-09-05 · GNU C++11 (first AC) · Tags: data structures, math, number theory
kiyotaka's solution

2310.
115E
Linear Kingdom Races · Tutorial
Quality: 2,212 global accepts · Rating: 2400 · first AC: 2016-09-04 · GNU C++11 (first AC) · Tags: data structures, dp
kiyotaka's solution

2311.
534F
Simplified Nonogram · Tutorial
Quality: 533 global accepts · Rating: 2400 · first AC: 2016-09-02 · GNU C++11 (first AC) · Tags: bitmasks, dp, hashing, meet-in-the-middle

kiyotaka's solution

2312.
643C
Levels and Regions · Tutorial
Quality: 1,727 global accepts · Rating: 2400 · first AC: 2016-08-30 · GNU C++11 (first AC) · Tags: dp
kiyotaka's solution

2313.
295D
Greg and Caves · Tutorial
Quality: 740 global accepts · Rating: 2400 · first AC: 2016-08-27 · GNU C++11 (first AC) · Tags: combinatorics, dp
kiyotaka's solution

2314.
605C
Freelancer's Dreams · Tutorial
Quality: 1,295 global accepts · Rating: 2400 · first AC: 2016-08-26 · GNU C++11 (first AC) · Tags: geometry
kiyotaka's solution

2315.
582C
Superior Periodic Subarrays · Tutorial
Quality: 796 global accepts · Rating: 2400 · first AC: 2016-08-26 · GNU C++11 (first AC) · Tags: number theory
kiyotaka's solution

2316.
498D
Traffic Jams in the Land · Tutorial
Quality: 1,245 global accepts · Rating: 2400 · first AC: 2016-08-26 · GNU C++11 (first AC) · Tags: data structures, dp, number theory
kiyotaka's solution

2317.
277E
Binary Tree on Plane · Tutorial
Quality: 1,479 global accepts · Rating: 2400 · first AC: 2016-08-23 · GNU C++11 (first AC) · Tags: flows, trees
kiyotaka's solution

2318.
707E
Garlands · Tutorial
Quality: 1,342 global accepts · Rating: 2400 · first AC: 2016-08-20 · GNU C++11 (first AC) · Tags: data structures
kiyotaka's solution

2319.
698C
LRU · Tutorial
Quality: 1,443 global accepts · Rating: 2400 · first AC: 2016-07-19 · GNU C++11 (first AC) · Tags: bitmasks, dp, math, probabilities
kiyotaka's solution

2320.
679C
Bear and Square Grid · Tutorial
Quality: 1,265 global accepts · Rating: 2400 · first AC: 2016-06-08 · GNU C++11 (first AC) · Tags: dfs and similar, dsu, implementation
kiyotaka's solution

2321.
676E
The Last Fight Between Human and AI · Tutorial
Quality: 942 global accepts · Rating: 2400 · first AC: 2016-06-06 · GNU C++11 (first AC) · Tags: math
kiyotaka's solution

2322.
641D
Little Artem and Random Variable · Tutorial
Quality: 1,575 global accepts · Rating: 2400 · first AC: 2016-04-25 · GNU C++11 (first AC) · Tags: dp, implementation, math, probabilities

kiyotaka's solution

2323.
653E
Bear and Forgotten Tree 2 · Tutorial
Quality: 1,738 global accepts · Rating: 2400 · first AC: 2016-03-21 · GNU C++11 (first AC) · Tags: dfs and similar, dsu, graphs, trees
kiyotaka's solution

2324.
633E
Startup Funding · Tutorial
Quality: 621 global accepts · Rating: 2400 · first AC: 2016-02-27 · GNU C++11 (first AC) · Tags: binary search, constructive algorithms, data structures, probabilities, two pointers
kiyotaka's solution

2325.
626E
Simple Skewness · Tutorial
Quality: 1,585 global accepts · Rating: 2400 · first AC: 2016-02-14 · last AC: 2016-02-14 · GNU C++11 (first AC) · Tags: binary search, math, ternary search
kiyotaka's solution

2326.
626F
Group Projects · Tutorial
Quality: 3,592 global accepts · Rating: 2400 · first AC: 2016-02-13 · GNU C++11 (first AC) · Tags: dp
kiyotaka's solution

2327.
586E
Alice, Bob, Oranges and Apples · Tutorial
Rating: 2400 · first AC: 2015-10-12 · GNU C++11 (first AC) · Tags: number theory
kiyotaka's solution

2328.
377D
Developing Game · Tutorial
Quality: 1,339 global accepts · Rating: 2400 · first AC: 2015-08-17 · GNU C++11 (first AC) · Tags: data structures
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2329.
121E
Lucky Array · Tutorial
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kiyotaka's solution

2330.
567F
Mausoleum · Tutorial
Quality: 637 global accepts · Rating: 2400 · first AC: 2015-08-15 · GNU C++11 (first AC) · Tags: dp
kiyotaka's solution

2331.
524E
Rooks and Rectangles · Tutorial
Quality: 1,336 global accepts · Rating: 2400 · first AC: 2015-07-06 · GNU C++11 (first AC) · Tags: data structures, sortings
kiyotaka's solution

2332.
526E
Transmitting Levels · Tutorial
Quality: 1,180 global accepts · Rating: 2400 · first AC: 2015-04-13 · GNU C++11 (first AC) · Tags: dp, implementation
kiyotaka's solution

2333.
525D
Arthur and Walls · Tutorial

Quality: 1,999 global accepts · Rating: 2400 · first AC: 2015-03-26 · GNU C++11 (first AC) · Tags: constructive algorithms, data structures, graphs, greedy, shortest paths
kiyotaka's solution

2334.
416D
Population Size · Tutorial
Quality: 1,092 global accepts · Rating: 2400 · first AC: 2015-01-09 · GNU C++0x (first AC) · Tags: greedy, implementation, math
kiyotaka's solution

2335.
499D
Name That Tune · Tutorial
Rating: 2400 · first AC: 2015-01-02 · MS C++ (first AC) · Tags: dp, two pointers
kiyotaka's solution

2336.
2135D2
From the Unknown (Hard Version) · Tutorial
Quality: 991 global accepts · Rating: 2500 · first AC: 2025-08-28 · C++20 (GCC 13-64) (first AC) · Tags: brute force, constructive algorithms, interactive, math
kiyotaka's solution

2337.
2101D
Mani and Segments · Tutorial
Quality: 1,019 global accepts · Rating: 2500 · first AC: 2025-08-26 · C++20 (GCC 13-64) (first AC) · Tags: data structures, implementation, sortings, two pointers
kiyotaka's solution

2338.
2038I
Polyathlon · Tutorial
Quality: 747 global accepts · Rating: 2500 · first AC: 2024-12-04 · C++20 (GCC 13-64) (first AC) · Tags: binary search, data structures, hashing, string suffix structures, strings
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2339.
2038F
Alternative Platforms · Tutorial
Quality: 483 global accepts · Rating: 2500 · first AC: 2024-12-04 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, data structures, fft, math, sortings
kiyotaka's solution

2340.
1994F
Stardew Valley · Tutorial
Quality: 1,530 global accepts · Rating: 2500 · first AC: 2024-10-30 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, dfs and similar, graphs, trees
kiyotaka's solution

2341.
2035F
Tree Operations · Tutorial
Quality: 1,102 global accepts · Rating: 2500 · first AC: 2024-10-27 · C++20 (GCC 13-64) (first AC) · Tags: binary search, brute force, dfs and similar, dp, trees
kiyotaka's solution

2342.
1787F
Inverse Transformation · Tutorial
Quality: 800 global accepts · Rating: 2500 · first AC: 2023-01-29 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, implementation, math
kiyotaka's solution

2343.
1737E
Ela Goes Hiking · Tutorial
Quality: 1,075 global accepts · Rating: 2500 · first AC: 2023-01-25 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, dp, math, probabilities
kiyotaka's solution

2344.
1764F
Doremy's Experimental Tree · Tutorial
Quality: 1,195 global accepts · Rating: 2500 · first AC: 2023-01-05 · C++20 (GCC 11-64) (first AC) · Tags: brute force, constructive algorithms, dfs and similar, dsu, sortings, trees
kiyotaka's solution

2345.
1779F
Xorcerer's Stones · Tutorial
Quality: 1,408 global accepts · Rating: 2500 · first AC: 2023-01-03 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, constructive algorithms, dp, trees
kiyotaka's solution

2346.
1725J
Journey · Tutorial
Quality: 464 global accepts · Rating: 2500 · first AC: 2022-09-19 · C++20 (GCC 11-64) (first AC) · Tags: dp, trees
kiyotaka's solution

2347.
1725K
Kingdom of Criticism · Tutorial
Quality: 785 global accepts · Rating: 2500 · first AC: 2022-09-19 · C++20 (GCC 11-64) (first AC) · Tags: data structures, dsu
kiyotaka's solution

2348.
1725E
Electrical Efficiency · Tutorial
Quality: 599 global accepts · Rating: 2500 · first AC: 2022-09-18 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, data structures, dp, math, number theory, trees
kiyotaka's solution

2349.
1677D
Tokitsukaze and Permutations · Tutorial
Quality: 1,459 global accepts · Rating: 2500 · first AC: 2022-05-08 · C++20 (GCC 11-64) (first AC) · Tags: dp, math
kiyotaka's solution

2350.
1666E
Even Split · Tutorial
Quality: 883 global accepts · Rating: 2500 · first AC: 2022-04-17 · C++17 (GCC 9-64) (first AC) · Tags: binary search, constructive algorithms, greedy, math
kiyotaka's solution

2351.
1468G
Hobbits · Tutorial
Quality: 887 global accepts · Rating: 2500 · first AC: 2021-09-07 · C++17 (GCC 9-64) (first AC) · Tags: binary search, geometry
kiyotaka's solution

2352.
1468I
Plane Tiling · Tutorial
Quality: 573 global accepts · Rating: 2500 · first AC: 2021-09-07 · C++17 (GCC 9-64) (first AC) · Tags: geometry, implementation, math
kiyotaka's solution

2353.
1556F
Sports Betting · Tutorial
Quality: 1,420 global accepts · Rating: 2500 · first AC: 2021-08-29 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, combinatorics, dp, graphs, math, probabilities
kiyotaka's solution

2354.
1534F1
Falling Sand (Easy Version) · Tutorial
Quality: 1,400 global accepts · Rating: 2500 · first AC: 2021-06-13 · C++17 (GCC 9-64) (first AC) · Tags: dfs and similar, graphs, greedy
kiyotaka's solution

2355.
1528D
It's a bird! No, it's a plane! No, it's AaParsa! · Tutorial
Quality: 1,689 global accepts · Rating: 2500 · first AC: 2021-05-24 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, graphs, shortest paths
kiyotaka's solution

2356.
1517E
Group Photo · Tutorial
Quality: 1,032 global accepts · Rating: 2500 · first AC: 2021-04-23 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, implementation, two pointers
kiyotaka's solution

2357.
1508C
Complete the MST · Tutorial
Quality: 1,726 global accepts · Rating: 2500 · first AC: 2021-04-16 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, data structures, dfs and similar, dsu, graphs, greedy, trees
kiyotaka's solution

2358.
1479C
Continuous City · Tutorial
Quality: 1,443 global accepts · Rating: 2500 · first AC: 2021-02-07 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, constructive algorithms
kiyotaka's solution

2359.
1470C
Strange Shuffle · Tutorial
Quality: 1,439 global accepts · Rating: 2500 · first AC: 2021-01-05 · C++17 (GCC 9-64) (first AC) · Tags: binary search, brute force, constructive algorithms, interactive
kiyotaka's solution

2360.
1452E
Two Editorials · Tutorial
Quality: 1,695 global accepts · Rating: 2500 · first AC: 2020-11-19 · C++17 (GCC 9-64) (first AC) · Tags: brute force, dp, greedy, sortings, two pointers
kiyotaka's solution

2361.
1444C
Team-Building · Tutorial
Quality: 1,859 global accepts · Rating: 2500 · first AC: 2020-11-01 · C++17 (GCC 9-64) (first AC) · Tags: data structures, dfs and similar, dsu, graphs
kiyotaka's solution

2362.
1427E
Xum · Tutorial
Quality: 1,632 global accepts · Rating: 2500 · first AC: 2020-10-10 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, constructive algorithms, math, matrices, number theory

kiyotaka's solution

2363.
1387B2
Village (Maximum) · Tutorial
Quality: 1,277 global accepts · Rating: 2500 · first AC: 2020-07-29 · C++17 (GCC 7-32) (first AC) · Tags: *special, dfs and similar, trees
kiyotaka's solution

2364.
1381C
Mastermind · Tutorial
Quality: 1,710 global accepts · Rating: 2500 · first AC: 2020-07-26 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, graph matchings, greedy, implementation, sortings, two pointers
kiyotaka's solution

2365.
1375E
Inversion SwapSort · Tutorial
Quality: 3,371 global accepts · Rating: 2500 · first AC: 2020-07-04 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, sortings
kiyotaka's solution

2366.
1368E
Ski Accidents · Tutorial
Quality: 2,363 global accepts · Rating: 2500 · first AC: 2020-06-19 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, graphs, greedy
kiyotaka's solution

2367.
1361C
Johnny and Megan's Necklace · Tutorial
Quality: 1,836 global accepts · Rating: 2500 · first AC: 2020-06-04 · C++17 (GCC 9-64) (first AC) · Tags: binary search, bitmasks, constructive algorithms, dfs and similar, dsu, graphs
kiyotaka's solution

2368.
1332F
Independent Set · Tutorial
Quality: 1,129 global accepts · Rating: 2500 · first AC: 2020-03-31 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, dp, trees
kiyotaka's solution

2369.
1305F
Kuroni and the Punishment · Tutorial
Quality: 3,239 global accepts · Rating: 2500 · first AC: 2020-03-03 · C++17 (GCC 7-32) (first AC) · Tags: math, number theory, probabilities
kiyotaka's solution

2370.
1307E
Cow and Treats · Tutorial
Quality: 1,364 global accepts · Rating: 2500 · first AC: 2020-02-17 · C++17 (GCC 7-32) (first AC) · Tags: binary search, combinatorics, dp, greedy, implementation, math
kiyotaka's solution

2371.
1284E
New Year and Castle Construction · Tutorial
Quality: 1,379 global accepts · Rating: 2500 · first AC: 2020-01-04 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, geometry, math, sortings
kiyotaka's solution

2372.
1246D
Tree Factory · Tutorial
Rating: 2500 · first AC: 2019-10-26 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, divide and conquer, greedy, trees
kiyotaka's solution

2373.
1218E
Product Tuples · Tutorial
Quality: 475 global accepts · Rating: 2500 · first AC: 2019-09-15 · C++17 (GCC 7-32) (first AC) · Tags: divide and conquer, fft
kiyotaka's solution

2374.
1209E2
Rotate Columns (hard version) · Tutorial
Quality: 2,299 global accepts · Rating: 2500 · first AC: 2019-09-14 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, dp, greedy, sortings
kiyotaka's solution

2375.
1198E
Rectangle Painting 2 · Tutorial
Quality: 1,298 global accepts · Rating: 2500 · first AC: 2019-07-30 · C++17 (GCC 7-32) (first AC) · Tags: flows, graph matchings, graphs
kiyotaka's solution

2376.
1188A2
Add on a Tree: Revolution · Tutorial
Quality: 1,297 global accepts · Rating: 2500 · first AC: 2019-07-06 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, dfs and similar, implementation, trees
kiyotaka's solution

2377.
1188C
Array Beauty · Tutorial
Quality: 2,133 global accepts · Rating: 2500 · first AC: 2019-07-05 · C++17 (GCC 7-32) (first AC) · Tags: dp
kiyotaka's solution

2378.
1187G
Gang Up · Tutorial
Quality: 688 global accepts · Rating: 2500 · first AC: 2019-06-30 · C++17 (GCC 7-32) (first AC) · Tags: flows, graphs
kiyotaka's solution

2379.
1187F
Expected Square Beauty · Tutorial
Quality: 1,113 global accepts · Rating: 2500 · first AC: 2019-06-30 · C++17 (GCC 7-32) (first AC) · Tags: dp, math, probabilities
kiyotaka's solution

2380.
1175F
The Number of Subpermutations · Tutorial
Quality: 2,665 global accepts · Rating: 2500 · first AC: 2019-06-05 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, divide and conquer, hashing, math
kiyotaka's solution

2381.
1174E
Ehab and the Expected GCD Problem · Tutorial
Quality: 1,777 global accepts · Rating: 2500 · first AC: 2019-06-03 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp, math, number theory
kiyotaka's solution

2382.
1146F
Leaf Partition · Tutorial
Quality: 1,337 global accepts · Rating: 2500 · first AC: 2019-04-20 · C++14 (GCC 6-32) (first AC) · Tags: dp, trees
kiyotaka's solution

2383.
1137C
Museums Tour · Tutorial

Quality: 1,320 global accepts · Rating: 2500 · first AC: 2019-03-08 · MS C++ 2017 (first AC) · Tags: dp, graphs, implementation
kiyotaka's solution

2384.
1112F
Power Tree · Tutorial
Rating: 2500 · first AC: 2019-03-03 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, dp, graphs, trees
kiyotaka's solution

2385.
1100D
Dasha and Chess · Tutorial
Quality: 916 global accepts · Rating: 2500 · first AC: 2019-01-17 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, games, interactive
kiyotaka's solution

2386.
1100F
Ivan and Burgers · Tutorial
Quality: 3,690 global accepts · Rating: 2500 · first AC: 2019-01-14 · C++14 (GCC 6-32) (first AC) · Tags: data structures, divide and conquer, greedy, math
kiyotaka's solution

2387.
1097F
Alex and a TV Show · Tutorial
Quality: 1,472 global accepts · Rating: 2500 · first AC: 2019-01-04 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, combinatorics, number theory
kiyotaka's solution

2388.
1086D
Rock-Paper-Scissors Champion · Tutorial
Rating: 2500 · first AC: 2018-12-29 · C++14 (GCC 6-32) (first AC) · Tags: data structures, greedy
kiyotaka's solution

2389.
1089C
Cactus Search · Tutorial
Quality: 458 global accepts · Rating: 2500 · first AC: 2018-12-05 · C++14 (GCC 6-32) (first AC) · Tags: interactive
kiyotaka's solution

2390.
1055E
Segments on the Line · Tutorial
Quality: 891 global accepts · Rating: 2500 · first AC: 2018-11-10 · C++14 (GCC 6-32) (first AC) · Tags: binary search, dp
kiyotaka's solution

2391.
1043F
Make It One · Tutorial
Quality: 2,994 global accepts · Rating: 2500 · first AC: 2018-10-28 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, combinatorics, dp, math, number theory, shortest paths
kiyotaka's solution

2392.
1030F
Putting Boxes Together · Tutorial
Quality: 905 global accepts · Rating: 2500 · first AC: 2018-09-23 · C++14 (GCC 6-32) (first AC) · Tags: data structures
kiyotaka's solution

2393.
1017F
The Neutral Zone · Tutorial
Quality: 952 global accepts · Rating: 2500 · first AC: 2018-08-08 · C++17 (GCC 7-32) (first AC) · Tags: brute force, math
kiyotaka's solution

2394.
997C
Sky Full of Stars · Tutorial
Quality: 2,176 global accepts · Rating: 2500 · first AC: 2018-07-01 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, math
kiyotaka's solution

2395.
995D
Game · Tutorial
Quality: 899 global accepts · Rating: 2500 · first AC: 2018-06-25 · C++14 (GCC 6-32) (first AC) · Tags: math
kiyotaka's solution

2396.
993D
Compute Power · Tutorial
Quality: 835 global accepts · Rating: 2500 · first AC: 2018-06-16 · C++14 (GCC 6-32) (first AC) · Tags: binary search, dp, greedy
kiyotaka's solution

2397.
329D
The Evil Temple and the Moving Rocks · Tutorial
Quality: 436 global accepts · Rating: 2500 · first AC: 2018-06-02 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms
kiyotaka's solution

2398.
986C
AND Graph · Tutorial
Quality: 2,716 global accepts · Rating: 2500 · first AC: 2018-05-30 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, dfs and similar, dsu, graphs
kiyotaka's solution

2399.
981F
Round Marriage · Tutorial
Quality: 905 global accepts · Rating: 2500 · first AC: 2018-05-28 · C++14 (GCC 6-32) (first AC) · Tags: binary search, graph matchings, greedy
kiyotaka's solution

2400.
981G
Magic multisets · Tutorial
Quality: 763 global accepts · Rating: 2500 · first AC: 2018-05-27 · C++14 (GCC 6-32) (first AC) · Tags: data structures
kiyotaka's solution

2401.
976D
Degree Set · Tutorial
Quality: 762 global accepts · Rating: 2500 · first AC: 2018-04-30 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, graphs, implementation
kiyotaka's solution

2402.
681E
Runaway to a Shadow · Tutorial
Quality: 504 global accepts · Rating: 2500 · first AC: 2018-03-30 · C++14 (GCC 6-32) (first AC) · Tags: geometry, sortings
kiyotaka's solution

2403.
924D
Contact ATC · Tutorial
Quality: 921 global accepts · Rating: 2500 · first AC: 2018-03-24 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

2404.
923D
Picking Strings · Tutorial
Quality: 1,259 global accepts · Rating: 2500 · first AC: 2018-03-10 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, implementation, strings

kiyotaka's solution

2405.
930D
Game with Tokens · Tutorial
Quality: 446 global accepts · Rating: 2500 · first AC: 2018-03-05 · C++14 (GCC 6-32) (first AC) · Tags: data structures, games, implementation
kiyotaka's solution

2406.
912C
Perun, Ult! · Tutorial
Quality: 540 global accepts · Rating: 2500 · first AC: 2018-01-05 · C++14 (GCC 6-32) (first AC) · Tags: brute force, greedy, sortings
kiyotaka's solution

2407.
908E
New Year and Entity Enumeration · Tutorial
Quality: 837 global accepts · Rating: 2500 · first AC: 2017-12-29 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, combinatorics, dp, math
kiyotaka's solution

2408.
911G
Mass Change Queries · Tutorial
Quality: 3,782 global accepts · Rating: 2500 · first AC: 2017-12-28 · C++14 (GCC 6-32) (first AC) · Tags: data structures
kiyotaka's solution

2409.
884E
Binary Matrix · Tutorial
Quality: 777 global accepts · Rating: 2500 · first AC: 2017-10-28 · C++14 (GCC 6-32) (first AC) · Tags: dsu
kiyotaka's solution

2410.
855D
Rowena Ravenclaw's Diadem · Tutorial
Quality: 583 global accepts · Rating: 2500 · first AC: 2017-09-26 · C++14 (GCC 6-32) (first AC) · Tags: trees
kiyotaka's solution

2411.
571C
CNF 2 · Tutorial
Quality: 718 global accepts · Rating: 2500 · first AC: 2017-09-10 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, dfs and similar, graphs, greedy
kiyotaka's solution

2412.
297D
Color the Carpet · Tutorial
Quality: 628 global accepts · Rating: 2500 · first AC: 2017-09-04 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms
kiyotaka's solution

2413.
301C
Yaroslav and Algorithm · Tutorial
Quality: 488 global accepts · Rating: 2500 · first AC: 2017-08-26 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms
kiyotaka's solution

2414.
449C
Jzzhu and Apples · Tutorial
Quality: 2,527 global accepts · Rating: 2500 · first AC: 2017-08-25 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, number theory
kiyotaka's solution

2415.
317C
Balance · Tutorial
Quality: 550 global accepts · Rating: 2500 · first AC: 2017-08-24 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, dfs and similar,

graphs, trees
kiyotaka's solution

2416.
845F
Guards In The Storehouse · Tutorial
Quality: 629 global accepts · Rating: 2500 · first AC: 2017-08-21 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, dp
kiyotaka's solution

2417.
840C
On the Bench · Tutorial
Quality: 2,070 global accepts · Rating: 2500 · first AC: 2017-08-19 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, dp
kiyotaka's solution

2418.
840D
Destiny · Tutorial
Quality: 3,956 global accepts · Rating: 2500 · first AC: 2017-08-18 · C++14 (GCC 6-32) (first AC) · Tags: data structures, probabilities
kiyotaka's solution

2419.
822F
Madness · Tutorial
Quality: 374 global accepts · Rating: 2500 · first AC: 2017-07-03 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, dfs and similar, trees
kiyotaka's solution

2420.
799E
Aquarium decoration · Tutorial
Quality: 1,053 global accepts · Rating: 2500 · first AC: 2017-05-12 · C++14 (GCC 6-32) (first AC) · Tags: data structures, greedy, two pointers
kiyotaka's solution

2421.
804D
Expected diameter of a tree · Tutorial
Quality: 1,558 global accepts · Rating: 2500 · first AC: 2017-05-04 · C++14 (GCC 6-32) (first AC) · Tags: binary search, brute force, dfs and similar, dp, sortings, trees
kiyotaka's solution

2422.
314D
Sereja and Straight Lines · Tutorial
Quality: 577 global accepts · Rating: 2500 · first AC: 2017-03-24 · C++14 (GCC 6-32) (first AC) · Tags: binary search, data structures, geometry, sortings, two pointers
kiyotaka's solution

2423.
771D
Bear and Company · Tutorial
Quality: 1,625 global accepts · Rating: 2500 · first AC: 2017-03-18 · C++14 (GCC 6-32) (first AC) · Tags: dp
kiyotaka's solution

2424.
778C
Peterson Polyglot · Tutorial
Quality: 983 global accepts · Rating: 2500 · first AC: 2017-02-26 · C++14 (GCC 6-32) (first AC) · Tags: brute force, dfs and similar, dsu, hashing, strings, trees
kiyotaka's solution

2425.
53E
Dead Ends · Tutorial
Quality: 1,275 global accepts · Rating: 2500 · first AC: 2017-02-05 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, dp
kiyotaka's solution

2426.
89D
Space mines · Tutorial
Quality: 268 global accepts · Rating: 2500 · first AC: 2017-02-04 · C++14 (GCC 6-32) (first AC) · Tags: geometry
kiyotaka's solution

2427.
98C
Help Greg the Dwarf · Tutorial
Quality: 347 global accepts · Rating: 2500 · first AC: 2017-01-13 · C++14 (GCC 6-32) (first AC) · Tags: geometry, ternary search
kiyotaka's solution

2428.
757E
Bash Plays with Functions · Tutorial
Quality: 1,546 global accepts · Rating: 2500 · first AC: 2017-01-12 · C++14 (GCC 6-32) (first AC) · Tags: brute force, combinatorics, dp, number theory
kiyotaka's solution

2429.
351C
Jeff and Brackets · Tutorial
Quality: 631 global accepts · Rating: 2500 · first AC: 2016-08-26 · GNU C++11 (first AC) · Tags: dp, matrices
kiyotaka's solution

2430.
687D
Dividing Kingdom II · Tutorial
Quality: 1,051 global accepts · Rating: 2500 · first AC: 2016-08-25 · GNU C++11 (first AC) · Tags: brute force, data structures, dsu, graphs, sortings
kiyotaka's solution

2431.
360C
Levko and Strings · Tutorial
Quality: 1,226 global accepts · Rating: 2500 · first AC: 2016-08-24 · GNU C++11 (first AC) · Tags: combinatorics, dp
kiyotaka's solution

2432.
613C
Necklace · Tutorial
Quality: 1,080 global accepts · Rating: 2500 · first AC: 2016-08-24 · GNU C++11 (first AC) · Tags: constructive algorithms, math
kiyotaka's solution

2433.
348D
Turtles · Tutorial
Quality: 2,217 global accepts · Rating: 2500 · first AC: 2016-08-23 · GNU C++11 (first AC) · Tags: dp, matrices
kiyotaka's solution

2434.
710D
Two Arithmetic Progressions · Tutorial
Quality: 1,845 global accepts · Rating: 2500 · first AC: 2016-08-22 · GNU C++11 (first AC) · Tags: math, number theory
kiyotaka's solution

2435.
706E
Working routine · Tutorial
Quality: 1,262 global accepts · Rating: 2500 · first AC: 2016-08-17 · GNU C++11 (first AC) · Tags: data structures, implementation
kiyotaka's solution

2436.
704B
Ant Man · Tutorial
Quality: 2,168 global accepts · Rating: 2500 · first AC: 2016-08-07 · GNU C++11 (first AC) · Tags: dp, graphs, greedy

kiyotaka's solution

2437.
696D
Legen... · Tutorial
Quality: 1,615 global accepts · Rating: 2500 · first AC: 2016-07-14 · GNU C++11 (first AC) · Tags: data structures, dp, matrices, strings
kiyotaka's solution

2438.
666C
Codeword · Tutorial
Quality: 913 global accepts · Rating: 2500 · first AC: 2016-05-04 · GNU C++11 (first AC) · Tags: combinatorics, strings
kiyotaka's solution

2439.
156D
Clues · Tutorial
Quality: 2,035 global accepts · Rating: 2500 · first AC: 2015-09-02 · GNU C++11 (first AC) · Tags: combinatorics, graphs
kiyotaka's solution

2440.
121D
Lucky Segments · Tutorial
Quality: 329 global accepts · Rating: 2500 · first AC: 2015-08-16 · GNU C++11 (first AC) · Tags: binary search, implementation, two pointers
kiyotaka's solution

2441.
566G
Max and Min · Tutorial
Quality: 385 global accepts · Rating: 2500 · first AC: 2015-08-01 · GNU C++11 (first AC) · Tags: geometry
kiyotaka's solution

2442.
551E
GukiZ and GukiZiana · Tutorial
Quality: 2,141 global accepts · Rating: 2500 · first AC: 2015-07-07 · GNU C++11 (first AC) · Tags: binary search, data structures, implementation
kiyotaka's solution

2443.
555D
Case of a Top Secret · Tutorial
Quality: 931 global accepts · Rating: 2500 · first AC: 2015-06-30 · GNU C++11 (first AC) · Tags: binary search, implementation, math
kiyotaka's solution

2444.
543C
Remembering Strings · Tutorial
Quality: 1,555 global accepts · Rating: 2500 · first AC: 2015-05-19 · GNU C++11 (first AC) · Tags: bitmasks, dp
kiyotaka's solution

2445.
508D
Tanya and Password · Tutorial
Quality: 4,229 global accepts · Rating: 2500 · first AC: 2015-02-05 · GNU C++0x (first AC) · Tags: dfs and similar, graphs
kiyotaka's solution

2446.
2122E
Greedy Grid Counting · Tutorial
Quality: 1,076 global accepts · Rating: 2600 · first AC: 2025-08-23 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, dp, greedy, math
kiyotaka's solution

2447.
2053F
Earnest Matrix Complement · Tutorial
Quality: 947 global accepts · Rating: 2600 · first AC: 2024-12-29 · C++20 (GCC 13-64) (first AC) · Tags: brute force, data structures, dp, greedy,

implementation, math
kiyotaka's solution

2448.
1994G
Minecraft · Tutorial
Quality: 1,627 global accepts · Rating: 2600 · first AC: 2024-10-30 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, brute force, dp, graphs, math
kiyotaka's solution

2449.
1893D
Colorful Constructive · Tutorial
Quality: 1,091 global accepts · Rating: 2600 · first AC: 2023-11-07 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, data structures, greedy
kiyotaka's solution

2450.
1889C2
Doremy's Drying Plan (Hard Version) · Tutorial
Quality: 1,206 global accepts · Rating: 2600 · first AC: 2023-10-28 · last AC: 2023-10-30 · C++20 (GCC 11-64) (first AC) · Tags: data structures, dp
kiyotaka's solution

2451.
1863F
Divide, XOR, and Conquer · Tutorial
Quality: 1,352 global accepts · Rating: 2600 · first AC: 2023-08-30 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, dp, math
kiyotaka's solution

2452.
1827C
Palindrome Partition · Tutorial
Quality: 1,658 global accepts · Rating: 2600 · first AC: 2023-05-14 · C++20 (GCC 11-64) (first AC) · Tags: binary search, brute force, data structures, dp, hashing, strings
kiyotaka's solution

2453.
1765C
Card Guessing · Tutorial
Quality: 554 global accepts · Rating: 2600 · first AC: 2022-12-03 · C++17 (GCC 9-64) (first AC) · Tags: combinatorics, dp, probabilities
kiyotaka's solution

2454.
1765G
Guess the String · Tutorial
Quality: 480 global accepts · Rating: 2600 · first AC: 2022-12-03 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, interactive, probabilities
kiyotaka's solution

2455.
1704F
Colouring Game · Tutorial
Quality: 1,304 global accepts · Rating: 2600 · first AC: 2022-08-01 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, dp, games
kiyotaka's solution

2456.
1685C
Bring Balance · Tutorial
Quality: 1,339 global accepts · Rating: 2600 · first AC: 2022-05-25 · C++20 (GCC 11-64) (first AC) · Tags: brute force, constructive algorithms, greedy
kiyotaka's solution

2457.
1588D
Strange LCS · Tutorial

Rating: 2600 · first AC: 2021-11-14 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, dp, graphs, strings
kiyotaka's solution

2458.
1599A
Weights · Tutorial
Quality: 876 global accepts · Rating: 2600 · first AC: 2021-10-10 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, greedy, two pointers
kiyotaka's solution

2459.
1599J
Bob's Beautiful Array · Tutorial
Quality: 328 global accepts · Rating: 2600 · first AC: 2021-10-09 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, greedy
kiyotaka's solution

2460.
1575E
Eye-Pleasing City Park Tour · Tutorial
Quality: 395 global accepts · Rating: 2600 · first AC: 2021-10-02 · C++17 (GCC 9-64) (first AC) · Tags: data structures, trees
kiyotaka's solution

2461.
1566F
Points Movement · Tutorial
Quality: 1,172 global accepts · Rating: 2600 · first AC: 2021-09-12 · C++17 (GCC 9-64) (first AC) · Tags: data structures, dp, greedy, implementation, sortings
kiyotaka's solution

2462.
1544F
Bingo · Tutorial
Rating: 2600 · first AC: 2021-08-14 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, brute force, probabilities
kiyotaka's solution

2463.
1523E
Crypto Lights · Tutorial
Quality: 1,939 global accepts · Rating: 2600 · first AC: 2021-05-30 · C++17 (GCC 9-64) (first AC) · Tags: combinatorics, dp, math, probabilities
kiyotaka's solution

2464.
1515F
Phoenix and Earthquake · Tutorial
Quality: 2,076 global accepts · Rating: 2600 · first AC: 2021-05-02 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, dfs and similar, dsu, graphs, greedy, trees
kiyotaka's solution

2465.
1510B
Button Lock · Tutorial
Quality: 975 global accepts · Rating: 2600 · first AC: 2021-04-04 · C++17 (GCC 7-32) (first AC) · Tags: flows, graph matchings, graphs
kiyotaka's solution

2466.
1500C
Matrix Sorting · Tutorial
Quality: 915 global accepts · Rating: 2600 · first AC: 2021-03-14 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, brute force, constructive algorithms, greedy, two pointers
kiyotaka's solution

2467.
1466G
Song of the Sirens · Tutorial
Quality: 1,008 global accepts · Rating: 2600 · first AC: 2020-12-30 · C++17 (GCC 9-64) (first AC) · Tags: combinatorics, divide and conquer, hashing, math, string suffix structures, strings

kiyotaka's solution

2468.
1439C
Greedy Shopping · Tutorial
Quality: 2,209 global accepts · Rating: 2600 · first AC: 2020-11-17 · last AC: 2020-11-20 · C++17 (GCC 9-64) (first AC) · Tags: binary search, data structures, divide and conquer, greedy, implementation
kiyotaka's solution

2469.
1439B
Graph Subset Problem · Tutorial
Quality: 1,652 global accepts · Rating: 2600 · first AC: 2020-11-17 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, data structures, graphs
kiyotaka's solution

2470.
1437F
Emotional Fishermen · Tutorial
Quality: 1,609 global accepts · Rating: 2600 · first AC: 2020-10-27 · C++17 (GCC 9-64) (first AC) · Tags: combinatorics, dp, math, two pointers
kiyotaka's solution

2471.
1425B
Blue and Red of Our Faculty! · Tutorial
Quality: 345 global accepts · Rating: 2600 · first AC: 2020-10-04 · C++17 (GCC 9-64) (first AC) · Tags: divide and conquer, dp
kiyotaka's solution

2472.
1402C
Star Trek · Tutorial
Quality: 234 global accepts · Rating: 2600 · first AC: 2020-08-29 · C++17 (GCC 9-64) (first AC) · Tags: *special, combinatorics, dfs and similar, dp, games, graphs, matrices, trees
kiyotaka's solution

2473.
1394C
Boboniu and String · Tutorial
Quality: 1,224 global accepts · Rating: 2600 · first AC: 2020-08-12 · C++17 (GCC 9-64) (first AC) · Tags: binary search, geometry, ternary search
kiyotaka's solution

2474.
1380G
Circular Dungeon · Tutorial
Quality: 935 global accepts · Rating: 2600 · first AC: 2020-07-12 · C++17 (GCC 7-32) (first AC) · Tags: greedy, math, probabilities
kiyotaka's solution

2475.
1380F
Strange Addition · Tutorial
Quality: 891 global accepts · Rating: 2600 · first AC: 2020-07-12 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dp, matrices
kiyotaka's solution

2476.
1373G
Pawns · Tutorial
Quality: 923 global accepts · Rating: 2600 · first AC: 2020-06-25 · C++17 (GCC 9-64) (first AC) · Tags: data structures, divide and conquer, greedy
kiyotaka's solution

2477.
1368F
Lamps on a Circle · Tutorial
Quality: 1,105 global accepts · Rating: 2600 · first AC: 2020-06-24 · C++17 (GCC 9-64) (first AC) · Tags: games, implementation, interactive, math

kiyotaka's solution

2478.
1363F
Rotating Substrings · Tutorial
Quality: 1,736 global accepts · Rating: 2600 · first AC: 2020-06-02 · C++17 (GCC 9-64) (first AC) · Tags: dp, strings
kiyotaka's solution

2479.
1344C
Quantifier Question · Tutorial
Quality: 1,980 global accepts · Rating: 2600 · first AC: 2020-05-06 · C++17 (GCC 9-64) (first AC) · Tags: dfs and similar, dp, graphs, math
kiyotaka's solution

2480.
1348F
Phoenix and Memory · Tutorial
Quality: 906 global accepts · Rating: 2600 · first AC: 2020-05-01 · C++17 (GCC 9-64) (first AC) · Tags: data structures, dfs and similar, graphs, greedy
kiyotaka's solution

2481.
1326F1
Wise Men (Easy Version) · Tutorial
Quality: 1,007 global accepts · Rating: 2600 · first AC: 2020-03-19 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, brute force, dp, meet-in-the-middle
kiyotaka's solution

2482.
1278F
Cards · Tutorial
Quality: 2,498 global accepts · Rating: 2600 · first AC: 2019-12-19 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp, math, number theory, probabilities
kiyotaka's solution

2483.
1261E
Not Same · Tutorial
Rating: 2600 · first AC: 2019-11-24 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy
kiyotaka's solution

2484.
1237F
Balanced Domino Placements · Tutorial
Quality: 1,092 global accepts · Rating: 2600 · first AC: 2019-10-16 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp
kiyotaka's solution

2485.
1223F
Stack Exterminable Arrays · Tutorial
Quality: 2,268 global accepts · Rating: 2600 · first AC: 2019-10-07 · C++17 (GCC 7-32) (first AC) · Tags: data structures, divide and conquer, dp, hashing
kiyotaka's solution

2486.
1209F
Koala and Notebook · Tutorial
Quality: 1,364 global accepts · Rating: 2600 · first AC: 2019-09-14 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dfs and similar, graphs, shortest paths, strings, trees
kiyotaka's solution

2487.
1208F
Bits And Pieces · Tutorial
Quality: 3,300 global accepts · Rating: 2600 · first AC: 2019-08-25 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, dfs and similar, dp, greedy
kiyotaka's solution

2488.
1178F2
Long Colorful Strip · Tutorial
Quality: 1,049 global accepts · Rating: 2600 · first AC: 2019-07-20 · C++17 (GCC 7-32) (first AC) · Tags: dp
kiyotaka's solution

2489.
1110F
Nearest Leaf · Tutorial
Quality: 2,050 global accepts · Rating: 2600 · first AC: 2019-02-16 · C++14 (GCC 6-32) (first AC) · Tags: data structures, trees
kiyotaka's solution

2490.
1091F
New Year and the Mallard Expedition · Tutorial
Quality: 892 global accepts · Rating: 2600 · first AC: 2018-12-30 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, greedy
kiyotaka's solution

2491.
1023F
Mobile Phone Network · Tutorial
Quality: 1,009 global accepts · Rating: 2600 · first AC: 2018-08-18 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, dsu, graphs, trees
kiyotaka's solution

2492.
1016F
Road Projects · Tutorial
Quality: 1,028 global accepts · Rating: 2600 · first AC: 2018-08-03 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, dp, trees
kiyotaka's solution

2493.
975E
Hag's Khashba · Tutorial
Quality: 337 global accepts · Rating: 2600 · first AC: 2018-05-02 · C++14 (GCC 6-32) (first AC) · Tags: geometry
kiyotaka's solution

2494.
925D
Aztec Catacombs · Tutorial
Quality: 565 global accepts · Rating: 2600 · first AC: 2018-04-29 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms
kiyotaka's solution

2495.
917D
Stranger Trees · Tutorial
Quality: 1,469 global accepts · Rating: 2600 · first AC: 2018-03-16 · C++14 (GCC 6-32) (first AC) · Tags: dp, math, matrices, trees
kiyotaka's solution

2496.
935F
Fafa and Array · Tutorial
Quality: 437 global accepts · Rating: 2600 · first AC: 2018-02-20 · C++14 (GCC 6-32) (first AC) · Tags: data structures, greedy
kiyotaka's solution

2497.
896C
Willem, Chtholly and Seniorious · Tutorial
Quality: 4,438 global accepts · Rating: 2600 · first AC: 2017-12-02 · C++14 (GCC 6-32) (first AC) · Tags: data structures, probabilities
kiyotaka's solution

2498.
883B
Berland Army · Tutorial
Quality: 424 global accepts · Rating: 2600 · first AC: 2017-11-01 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, graphs, greedy
kiyotaka's solution

2499.
10E
Greedy Change · Tutorial
Quality: 924 global accepts · Rating: 2600 · first AC: 2017-09-04 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms
kiyotaka's solution

2500.
848C
Goodbye Souvenir · Tutorial
Quality: 1,578 global accepts · Rating: 2600 · first AC: 2017-09-01 · C++14 (GCC 6-32) (first AC) · Tags: data structures, divide and conquer
kiyotaka's solution

2501.
843C
Upgrading Tree · Tutorial
Quality: 408 global accepts · Rating: 2600 · first AC: 2017-08-25 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, dfs and similar, graphs, math, trees
kiyotaka's solution

2502.
321E
Ciel and Gondolas · Tutorial
Quality: 6,272 global accepts · Rating: 2600 · first AC: 2017-07-02 · C++14 (GCC 6-32) (first AC) · Tags: data structures, divide and conquer, dp
kiyotaka's solution

2503.
809C
Find a car · Tutorial
Quality: 909 global accepts · Rating: 2600 · first AC: 2017-05-21 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, divide and conquer, dp
kiyotaka's solution

2504.
797F
Mice and Holes · Tutorial
Quality: 1,471 global accepts · Rating: 2600 · first AC: 2017-04-15 · C++14 (GCC 6-32) (first AC) · Tags: data structures, dp, greedy, sortings
kiyotaka's solution

2505.
311D
Interval Cubing · Tutorial
Quality: 783 global accepts · Rating: 2600 · first AC: 2017-03-27 · C++14 (GCC 6-32) (first AC) · Tags: data structures, math
kiyotaka's solution

2506.
360D
Levko and Sets · Tutorial
Quality: 487 global accepts · Rating: 2600 · first AC: 2017-03-25 · C++14 (GCC 6-32) (first AC) · Tags: number theory
kiyotaka's solution

2507.
662C
Binary Table · Tutorial
Quality: 2,425 global accepts · Rating: 2600 · first AC: 2017-02-23 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, brute force, divide and conquer, dp, fft, math
kiyotaka's solution

2508.
338E
Optimize! · Tutorial
Quality: 1,186 global accepts · Rating: 2600 · first AC: 2017-02-05 · C++14 (GCC 6-32) (first AC) · Tags: data structures
kiyotaka's solution

2509.
763C
Timofey and remoduling · Tutorial
Quality: 781 global accepts · Rating: 2600 · first AC: 2017-02-03 · C++14 (GCC 6-32) (first AC) · Tags: brute force, implementation, math,

number theory
kiyotaka's solution

2510.
758E
Broken Tree · Tutorial
Quality: 552 global accepts · Rating: 2600 · first AC: 2017-01-19 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, dp, graphs, greedy, trees
kiyotaka's solution

2511.
755F
PolandBall and Gifts · Tutorial
Quality: 1,863 global accepts · Rating: 2600 · first AC: 2017-01-15 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, dp, greedy
kiyotaka's solution

2512.
750E
New Year and Old Subsequence · Tutorial
Quality: 1,875 global accepts · Rating: 2600 · first AC: 2017-01-08 · C++14 (GCC 6-32) (first AC) · Tags: data structures, divide and conquer, dp, matrices
kiyotaka's solution

2513.
754E
Dasha and cyclic table · Tutorial
Quality: 566 global accepts · Rating: 2600 · first AC: 2017-01-06 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, brute force, fft, strings, trees
kiyotaka's solution

2514.
741C
Arpa's overnight party and Mehrdad's silent entering · Tutorial
Quality: 3,118 global accepts · Rating: 2600 · first AC: 2016-12-06 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, dfs and similar, graphs
kiyotaka's solution

2515.
653F
Paper task · Tutorial
Quality: 1,173 global accepts · Rating: 2600 · first AC: 2016-08-22 · last AC: 2016-10-09 · GNU C++11 (first AC) · Tags: data structures, string suffix structures, strings
kiyotaka's solution

2516.
724G
Xor-matic Number of the Graph · Tutorial
Quality: 1,515 global accepts · Rating: 2600 · first AC: 2016-10-09 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, graphs, math, number theory, trees
kiyotaka's solution

2517.
484C
Strange Sorting · Tutorial
Quality: 629 global accepts · Rating: 2600 · first AC: 2016-08-28 · GNU C++11 (first AC) · Tags: implementation, math
kiyotaka's solution

2518.
258D
Little Elephant and Broken Sorting · Tutorial
Quality: 1,421 global accepts · Rating: 2600 · first AC: 2016-08-28 · GNU C++11 (first AC) · Tags: dp, math, probabilities
kiyotaka's solution

2519.
607D
Power Tree · Tutorial
Quality: 643 global accepts · Rating: 2600 · first AC: 2016-08-25 · GNU C++11 (first AC) · Tags: data structures, trees
kiyotaka's solution

2520.
248E
Piglet's Birthday · Tutorial
Quality: 642 global accepts · Rating: 2600 · first AC: 2016-08-25 · GNU C++11 (first AC) · Tags: dp, math, probabilities
kiyotaka's solution

2521.
482C
Game with Strings · Tutorial
Quality: 993 global accepts · Rating: 2600 · first AC: 2016-08-24 · GNU C++11 (first AC) · Tags: bitmasks, dp, probabilities
kiyotaka's solution

2522.
703E
Mishka and Divisors · Tutorial
Quality: 670 global accepts · Rating: 2600 · first AC: 2016-08-05 · last AC: 2016-08-05 · GNU C++11 (first AC) · Tags: dp, number theory
kiyotaka's solution

2523.
700C
Break Up · Tutorial
Quality: 1,465 global accepts · Rating: 2600 · first AC: 2016-07-22 · GNU C++11 (first AC) · Tags: dfs and similar, graphs
kiyotaka's solution

2524.
698D
Limak and Shooting Points · Tutorial
Quality: 581 global accepts · Rating: 2600 · first AC: 2016-07-20 · GNU C++11 (first AC) · Tags: brute force, geometry, math
kiyotaka's solution

2525.
690E2
Photographs (II) · Tutorial
Quality: 148 global accepts · Rating: 2600 · first AC: 2016-07-10 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

2526.
685D
Kay and Eternity · Tutorial
Quality: 517 global accepts · Rating: 2600 · first AC: 2016-06-24 · GNU C++11 (first AC) · Tags: brute force, implementation, sortings
kiyotaka's solution

2527.
682E
Alyona and Triangles · Tutorial
Quality: 715 global accepts · Rating: 2600 · first AC: 2016-06-23 · GNU C++11 (first AC) · Tags: geometry, two pointers
kiyotaka's solution

2528.
631E
Product Sum · Tutorial
Quality: 3,204 global accepts · Rating: 2600 · first AC: 2016-03-04 · GNU C++11 (first AC) · Tags: data structures, dp, geometry
kiyotaka's solution

2529.
566B
Replicating Processes · Tutorial
Quality: 371 global accepts · Rating: 2600 · first AC: 2015-08-02 · GNU C++11 (first AC) · Tags: constructive algorithms, greedy
kiyotaka's solution

2530.
542E
Playing on Graph · Tutorial
Quality: 973 global accepts · Rating: 2600 · first AC: 2015-05-04 · GNU C++11 (first AC) · Tags: graphs, shortest paths
kiyotaka's solution

2531.
2115C
Gellyfish and Eternal Violet · Tutorial
Quality: 913 global accepts · Rating: 2700 · first AC: 2025-08-28 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, dp, greedy, math, probabilities
kiyotaka's solution

2532.
2068H
Statues · Tutorial
Quality: 405 global accepts · Rating: 2700 · first AC: 2025-04-28 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, greedy, math
kiyotaka's solution

2533.
1916H2
Matrix Rank (Hard Version) · Tutorial
Quality: 631 global accepts · Rating: 2700 · first AC: 2023-12-30 · C++17 (GCC 9-64) (first AC) · Tags: combinatorics, dp, math, matrices, string suffix structures
kiyotaka's solution

2534.
1916H1
Matrix Rank (Easy Version) · Tutorial
Quality: 715 global accepts · Rating: 2700 · first AC: 2023-12-30 · C++17 (GCC 9-64) (first AC) · Tags: brute force, combinatorics, dp, math, matrices
kiyotaka's solution

2535.
1804F
Approximate Diameter · Tutorial
Quality: 1,175 global accepts · Rating: 2700 · first AC: 2023-03-12 · last AC: 2023-03-14 · C++20 (GCC 11-64) (first AC) · Tags: binary search, divide and conquer, graphs, shortest paths
kiyotaka's solution

2536.
1782F
Bracket Insertion · Tutorial
Rating: 2700 · first AC: 2023-01-16 · last AC: 2023-01-16 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, dp, probabilities, trees
kiyotaka's solution

2537.
1750F
Majority · Tutorial
Quality: 1,210 global accepts · Rating: 2700 · first AC: 2023-01-11 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, dp, math, strings
kiyotaka's solution

2538.
1774F2
Magician and Pigs (Hard Version) · Tutorial
Quality: 865 global accepts · Rating: 2700 · first AC: 2022-12-17 · C++20 (GCC 11-64) (first AC) · Tags: binary search, brute force, data structures, implementation
kiyotaka's solution

2539.
1672H
Zigu Zagu · Tutorial
Quality: 1,130 global accepts · Rating: 2700 · first AC: 2022-04-23 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, data structures, greedy
kiyotaka's solution

2540.
1599F
Mars · Tutorial
Quality: 409 global accepts · Rating: 2700 · first AC: 2021-10-10 · C++17 (GCC 7-32) (first AC) · Tags: hashing
kiyotaka's solution

2541.
1599G
Shortest path · Tutorial
Quality: 408 global accepts · Rating: 2700 · first AC: 2021-10-09 · C++17 (GCC 9-64) (first AC) · Tags: brute force, geometry, math, shortest paths
kiyotaka's solution

2542.
1553G
Common Divisor Graph · Tutorial
Quality: 1,213 global accepts · Rating: 2700 · first AC: 2021-07-22 · C++17 (GCC 9-64) (first AC) · Tags: brute force, constructive algorithms, dsu, graphs, hashing, math, number theory
kiyotaka's solution

2543.
1515G
Phoenix and Odometers · Tutorial
Quality: 1,356 global accepts · Rating: 2700 · first AC: 2021-05-02 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, graphs, math, number theory
kiyotaka's solution

2544.
1510E
Equilibrium Point /\textbackslash/\textbackslash · Tutorial
Quality: 271 global accepts · Rating: 2700 · first AC: 2021-04-05 · C++17 (GCC 7-32) (first AC) · Tags: —
kiyotaka's solution

2545.
1491F
Magnets · Tutorial
Quality: 1,132 global accepts · Rating: 2700 · first AC: 2021-02-28 · C++17 (GCC 9-64) (first AC) · Tags: binary search, constructive algorithms, interactive
kiyotaka's solution

2546.
1450E
Capitalism · Tutorial
Quality: 1,430 global accepts · Rating: 2700 · first AC: 2020-12-07 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, dfs and similar, graphs, shortest paths
kiyotaka's solution

2547.
1452G
Game On Tree · Tutorial
Quality: 552 global accepts · Rating: 2700 · first AC: 2020-11-20 · C++17 (GCC 9-64) (first AC) · Tags: data structures, dfs and similar, greedy, trees
kiyotaka's solution

2548.
1421E
Swedish Heroes · Tutorial
Quality: 974 global accepts · Rating: 2700 · first AC: 2020-10-18 · C++17 (GCC 9-64) (first AC) · Tags: brute force, dp, implementation
kiyotaka's solution

2549.
1386A
Colors · Tutorial
Quality: 350 global accepts · Rating: 2700 · first AC: 2020-07-30 · C++17 (GCC 7-32) (first AC) · Tags: *special, binary search, constructive algorithms, interactive
kiyotaka's solution

2550.
1370F2
The Hidden Pair (Hard Version) · Tutorial
Quality: 1,669 global accepts · Rating: 2700 · first AC: 2020-07-03 · C++17 (GCC 7-32) (first AC) · Tags: binary search, dfs and similar, graphs, interactive, shortest paths, trees

kiyotaka's solution

2551.
1369F
BareLee · Tutorial
Quality: 716 global accepts · Rating: 2700 · first AC: 2020-06-23 · C++17 (GCC 9-64) (first AC) · Tags: dfs and similar, dp, games
kiyotaka's solution

2552.
1344D
Résumé Review · Tutorial
Quality: 1,292 global accepts · Rating: 2700 · first AC: 2020-05-07 · C++17 (GCC 9-64) (first AC) · Tags: binary search, greedy, math
kiyotaka's solution

2553.
1338D
Nested Rubber Bands · Tutorial
Quality: 1,127 global accepts · Rating: 2700 · first AC: 2020-04-17 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, dfs and similar, dp, math, trees
kiyotaka's solution

2554.
1292D
Chaotic V. · Tutorial
Quality: 971 global accepts · Rating: 2700 · first AC: 2020-01-19 · C++17 (GCC 7-32) (first AC) · Tags: dp, graphs, greedy, math, number theory, trees
kiyotaka's solution

2555.
1229D
Wojtek and Card Tricks · Tutorial
Rating: 2700 · first AC: 2019-09-28 · last AC: 2019-09-28 · C++17 (GCC 7-32) (first AC) · Tags: math
kiyotaka's solution

2556.
1205D
Almost All · Tutorial
Quality: 764 global accepts · Rating: 2700 · first AC: 2019-08-18 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, trees
kiyotaka's solution

2557.
1179D
Fedor Runs for President · Tutorial
Quality: 1,035 global accepts · Rating: 2700 · first AC: 2019-06-21 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dp, trees
kiyotaka's solution

2558.
1146G
Zoning Restrictions · Tutorial
Quality: 1,046 global accepts · Rating: 2700 · first AC: 2019-04-20 · C++14 (GCC 6-32) (first AC) · Tags: dp, flows, graphs
kiyotaka's solution

2559.
1131G
Most Dangerous Shark · Tutorial
Quality: 540 global accepts · Rating: 2700 · first AC: 2019-02-23 · C++14 (GCC 6-32) (first AC) · Tags: data structures, dp, two pointers
kiyotaka's solution

2560.
1109E
Sasha and a Very Easy Test · Tutorial
Quality: 599 global accepts · Rating: 2700 · first AC: 2019-02-17 · C++14 (GCC 6-32) (first AC) · Tags: data structures, number theory
kiyotaka's solution

2561.
1103C
Johnny Solving · Tutorial

Quality: 953 global accepts · Rating: 2700 · first AC: 2019-01-24 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, dfs and similar, graphs, math
kiyotaka's solution

2562.
1025E
Colored Cubes · Tutorial
Quality: 620 global accepts · Rating: 2700 · first AC: 2018-08-20 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, implementation, matrices
kiyotaka's solution

2563.
1025F
Disjoint Triangles · Tutorial
Quality: 909 global accepts · Rating: 2700 · first AC: 2018-08-19 · C++17 (GCC 7-32) (first AC) · Tags: geometry
kiyotaka's solution

2564.
1019D
Large Triangle · Tutorial
Quality: 742 global accepts · Rating: 2700 · first AC: 2018-08-11 · C++17 (GCC 7-32) (first AC) · Tags: binary search, geometry, sortings
kiyotaka's solution

2565.
995E
Number Clicker · Tutorial
Quality: 927 global accepts · Rating: 2700 · first AC: 2018-06-25 · C++14 (GCC 6-32) (first AC) · Tags: divide and conquer, graphs, meet-in-the-middle, number theory
kiyotaka's solution

2566.
70D
Professor's task · Tutorial
Quality: 1,095 global accepts · Rating: 2700 · first AC: 2018-03-31 · C++14 (GCC 6-32) (first AC) · Tags: data structures, geometry
kiyotaka's solution

2567.
924E
Wardrobe · Tutorial
Quality: 569 global accepts · Rating: 2700 · first AC: 2018-03-24 · C++14 (GCC 6-32) (first AC) · Tags: dp, greedy
kiyotaka's solution

2568.
870F
Paths · Tutorial
Quality: 681 global accepts · Rating: 2700 · first AC: 2018-03-19 · C++14 (GCC 6-32) (first AC) · Tags: data structures, number theory
kiyotaka's solution

2569.
933C
A Colourful Prospect · Tutorial
Quality: 649 global accepts · Rating: 2700 · first AC: 2018-03-12 · C++14 (GCC 6-32) (first AC) · Tags: geometry, graphs
kiyotaka's solution

2570.
949E
Binary Cards · Tutorial
Quality: 769 global accepts · Rating: 2700 · first AC: 2018-03-09 · C++14 (GCC 6-32) (first AC) · Tags: brute force
kiyotaka's solution

2571.
932F
Escape Through Leaf · Tutorial
Quality: 4,115 global accepts · Rating: 2700 · first AC: 2018-02-17 · C++14 (GCC 6-32) (first AC) · Tags: data structures, dp, geometry
kiyotaka's solution

2572.
906D
Power Tower · Tutorial
Quality: 2,679 global accepts · Rating: 2700 · first AC: 2017-12-23 · C++14 (GCC 6-32) (first AC) · Tags: chinese remainder theorem, math, number theory
kiyotaka's solution

2573.
901D
Weighting a Tree · Tutorial
Quality: 630 global accepts · Rating: 2700 · first AC: 2017-12-20 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, dfs and similar, graphs
kiyotaka's solution

2574.
878C
Tournament · Tutorial
Quality: 1,029 global accepts · Rating: 2700 · first AC: 2017-10-27 · C++14 (GCC 6-32) (first AC) · Tags: data structures, graphs
kiyotaka's solution

2575.
812D
Sagheer and Kindergarten · Tutorial
Quality: 349 global accepts · Rating: 2700 · first AC: 2017-08-23 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, graphs, implementation, trees
kiyotaka's solution

2576.
839E
Mother of Dragons · Tutorial
Quality: 1,015 global accepts · Rating: 2700 · first AC: 2017-08-17 · C++14 (GCC 6-32) (first AC) · Tags: brute force, graphs, math, meet-in-the-middle
kiyotaka's solution

2577.
827D
Best Edge Weight · Tutorial
Quality: 1,370 global accepts · Rating: 2700 · first AC: 2017-07-13 · C++14 (GCC 6-32) (first AC) · Tags: data structures, dfs and similar, graphs, trees
kiyotaka's solution

2578.
800D
Varying Kibibits · Tutorial
Rating: 2700 · first AC: 2017-04-23 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, dp
kiyotaka's solution

2579.
781E
Andryusha and Nervous Barriers · Tutorial
Rating: 2700 · first AC: 2017-03-06 · C++14 (GCC 6-32) (first AC) · Tags: data structures
kiyotaka's solution

2580.
778D
Parquet Re-laying · Tutorial
Quality: 589 global accepts · Rating: 2700 · first AC: 2017-02-26 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms
kiyotaka's solution

2581.
715C
Digit Tree · Tutorial
Quality: 2,587 global accepts · Rating: 2700 · first AC: 2016-09-18 · last AC: 2016-09-18 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, divide and conquer, dsu, trees
kiyotaka's solution

2582.
455D
Serega and Fun · Tutorial
Quality: 3,656 global accepts · Rating: 2700 · first AC: 2016-09-04 · last AC: 2016-09-04 · MS C++ (first AC) · Tags: data structures
kiyotaka's solution

2583.
616F
Expensive Strings · Tutorial
Quality: 723 global accepts · Rating: 2700 · first AC: 2016-09-03 · GNU C++11 (first AC) · Tags: data structures, sortings, string suffix structures, strings
kiyotaka's solution

2584.
487D
Conveyor Belts · Tutorial
Quality: 1,005 global accepts · Rating: 2700 · first AC: 2016-08-25 · GNU C++11 (first AC) · Tags: data structures
kiyotaka's solution

2585.
235C
Cyclical Quest · Tutorial
Quality: 2,472 global accepts · Rating: 2700 · first AC: 2016-03-11 · GNU C++11 (first AC) · Tags: data structures, string suffix structures, strings
kiyotaka's solution

2586.
13E
Holes · Tutorial
Quality: 7,950 global accepts · Rating: 2700 · first AC: 2015-04-08 · GNU C++11 (first AC) · Tags: data structures, dsu
kiyotaka's solution

2587.
2068E
Porto Vs. Benfica · Tutorial
Quality: 369 global accepts · Rating: 2800 · first AC: 2025-04-28 · C++20 (GCC 13-64) (first AC) · Tags: data structures, dfs and similar, dsu, graphs, shortest paths
kiyotaka's solution

2588.
2053I1
Affectionate Arrays (Easy Version) · Tutorial
Quality: 557 global accepts · Rating: 2800 · first AC: 2024-12-30 · C++20 (GCC 13-64) (first AC) · Tags: data structures, dp, greedy
kiyotaka's solution

2589.
2038M
Royal Flush · Tutorial
Quality: 331 global accepts · Rating: 2800 · first AC: 2024-12-04 · C++20 (GCC 13-64) (first AC) · Tags: dp, implementation
kiyotaka's solution

2590.
1863G
Swaps · Tutorial
Quality: 827 global accepts · Rating: 2800 · first AC: 2023-08-30 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, dp, graphs, math
kiyotaka's solution

2591.
1827D
Two Centroids · Tutorial
Quality: 979 global accepts · Rating: 2800 · first AC: 2023-05-14 · C++20 (GCC 11-64) (first AC) · Tags: data structures, dfs and similar, greedy, trees
kiyotaka's solution

2592.
1765I
Infinite Chess · Tutorial

Quality: 263 global accepts · Rating: 2800 · first AC: 2022-12-03 · C++17 (GCC 9-64) (first AC) · Tags: implementation, shortest paths
kiyotaka's solution

2593.
1746F
Kazaee · Tutorial
Quality: 2,647 global accepts · Rating: 2800 · first AC: 2022-10-15 · C++20 (GCC 11-64) (first AC) · Tags: data structures, hashing, probabilities
kiyotaka's solution

2594.
1725I
Imitating the Key Tree · Tutorial
Quality: 298 global accepts · Rating: 2800 · first AC: 2022-09-19 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, dsu, trees
kiyotaka's solution

2595.
1693D
Decinc Dividing · Tutorial
Quality: 1,107 global accepts · Rating: 2800 · first AC: 2022-06-19 · C++20 (GCC 11-64) (first AC) · Tags: brute force, data structures, divide and conquer, dp, greedy
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2596.
1672F2
Checker for Array Shuffling · Tutorial
Quality: 936 global accepts · Rating: 2800 · first AC: 2022-04-23 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, dfs and similar, graphs
kiyotaka's solution

2597.
1609F
Interesting Sections · Tutorial
Quality: 960 global accepts · Rating: 2800 · first AC: 2021-11-28 · C++20 (GCC 11-64) (first AC) · Tags: data structures, divide and conquer, meet-in-the-middle, two pointers
kiyotaka's solution

2598.
1578K
Kingdom of Islands · Tutorial
Quality: 408 global accepts · Rating: 2800 · first AC: 2021-10-17 · C++17 (GCC 9-64) (first AC) · Tags: brute force, graphs, implementation
kiyotaka's solution

2599.
1578A
Anti-Tetris · Tutorial
Quality: 422 global accepts · Rating: 2800 · first AC: 2021-10-17 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, graphs, shortest paths
kiyotaka's solution

2600.
1578B
Building Forest Trails · Tutorial
Quality: 475 global accepts · Rating: 2800 · first AC: 2021-10-17 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dsu
kiyotaka's solution

2601.
1545C
AquaMoon and Permutations · Tutorial
Quality: 767 global accepts · Rating: 2800 · first AC: 2021-08-15 · C++17 (GCC 9-64) (first AC) · Tags: 2-sat, brute force, combinatorics, constructive algorithms, graph matchings, graphs
kiyotaka's solution

2602.
1491G
Switch and Flip · Tutorial
Quality: 1,008 global accepts · Rating: 2800 · first AC: 2021-03-01 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, graphs, math

kiyotaka's solution

2603.
1442D
Sum · Tutorial
Quality: 2,915 global accepts · Rating: 2800 · first AC: 2020-11-02 · C++17 (GCC 9-64) (first AC) · Tags: data structures, divide and conquer, dp, greedy
kiyotaka's solution

2604.
1413F
Roads and Ramen · Tutorial
Quality: 960 global accepts · Rating: 2800 · first AC: 2020-10-25 · C++17 (GCC 9-64) (first AC) · Tags: data structures, trees
kiyotaka's solution

2605.
1425I
Impressive Harvesting of The Orchard · Tutorial
Quality: 268 global accepts · Rating: 2800 · first AC: 2020-10-04 · C++17 (GCC 9-64) (first AC) · Tags: data structures
kiyotaka's solution

2606.
1386C
Joker · Tutorial
Quality: 656 global accepts · Rating: 2800 · first AC: 2020-07-31 · C++17 (GCC 7-32) (first AC) · Tags: *special, bitmasks, data structures, divide and conquer, dsu
kiyotaka's solution

2607.
1383E
Strange Operation · Tutorial
Quality: 1,033 global accepts · Rating: 2800 · first AC: 2020-07-24 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, data structures, dp
kiyotaka's solution

2608.
1371F
Raging Thunder · Tutorial
Quality: 691 global accepts · Rating: 2800 · first AC: 2020-07-02 · C++17 (GCC 7-32) (first AC) · Tags: data structures, divide and conquer, implementation
kiyotaka's solution

2609.
1365G
Secure Password · Tutorial
Quality: 1,415 global accepts · Rating: 2800 · first AC: 2020-06-07 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, combinatorics, constructive algorithms, interactive, math
kiyotaka's solution

2610.
1039D
You Are Given a Tree · Tutorial
Quality: 2,309 global accepts · Rating: 2800 · first AC: 2018-09-13 · last AC: 2020-03-25 · C++14 (GCC 6-32) (first AC) · Tags: data structures, dp, trees
kiyotaka's solution

2611.
1109C
Sasha and a Patient Friend · Tutorial
Quality: 288 global accepts · Rating: 2800 · first AC: 2019-02-16 · last AC: 2019-02-16 · C++14 (GCC 6-32) (first AC) · Tags: binary search, data structures, implementation
kiyotaka's solution

2612.
1098D
Eels · Tutorial
Quality: 882 global accepts · Rating: 2800 · first AC: 2019-01-05 · C++17 (GCC 7-32) (first AC) · Tags: data structures

kiyotaka's solution

2613.
1033E
Hidden Bipartite Graph · Tutorial
Quality: 789 global accepts · Rating: 2800 · first AC: 2018-10-08 · C++14 (GCC 6-32) (first AC) · Tags: binary search, constructive algorithms, dfs and similar, graphs, interactive
kiyotaka's solution

2614.
1012D
AB-Strings · Tutorial
Quality: 426 global accepts · Rating: 2800 · first AC: 2018-07-30 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, strings
kiyotaka's solution

2615.
986E
Prince's Problem · Tutorial
Quality: 898 global accepts · Rating: 2800 · first AC: 2018-05-30 · C++14 (GCC 6-32) (first AC) · Tags: brute force, data structures, math, number theory, trees
kiyotaka's solution

2616.
850D
Tournament Construction · Tutorial
Quality: 468 global accepts · Rating: 2800 · first AC: 2017-09-04 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, dp, graphs, greedy, math
kiyotaka's solution

2617.
842E
Nikita and game · Tutorial
Quality: 501 global accepts · Rating: 2800 · first AC: 2017-08-29 · C++14 (GCC 6-32) (first AC) · Tags: binary search, dfs and similar, divide and conquer, graphs, trees
kiyotaka's solution

2618.
830D
Singer House · Tutorial
Quality: 980 global accepts · Rating: 2800 · first AC: 2017-07-15 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, dp, graphs, trees
kiyotaka's solution

2619.
722F
Cyclic Cipher · Tutorial
Quality: 607 global accepts · Rating: 2800 · first AC: 2016-10-08 · C++14 (GCC 6-32) (first AC) · Tags: chinese remainder theorem, data structures, implementation, number theory, two pointers
kiyotaka's solution

2620.
613D
Kingdom and its Cities · Tutorial
Quality: 4,035 global accepts · Rating: 2800 · first AC: 2016-09-04 · GNU C++11 (first AC) · Tags: dfs and similar, divide and conquer, dp, graphs, sortings, trees
kiyotaka's solution

2621.
319D
Have You Ever Heard About the Word? · Tutorial
Quality: 777 global accepts · Rating: 2800 · first AC: 2016-08-25 · GNU C++11 (first AC) · Tags: greedy, hashing, string suffix structures, strings
kiyotaka's solution

2622.
204E
Little Elephant and Strings · Tutorial
Quality: 1,434 global accepts · Rating: 2800 · first AC: 2016-08-21 · GNU C++11 (first AC) · Tags: data structures, implementation, string suffix

structures, two pointers
kiyotaka's solution

2623.
547E
Mike and Friends · Tutorial
Quality: 2,605 global accepts · Rating: 2800 · first AC: 2016-08-19 · GNU C++11 (first AC) · Tags: data structures, string suffix structures, strings, trees
kiyotaka's solution

2624.
625E
Frog Fights · Tutorial
Quality: 419 global accepts · Rating: 2800 · first AC: 2016-03-05 · GNU C++11 (first AC) · Tags: data structures, greedy
kiyotaka's solution

2625.
493E
Vasya and Polynomial · Tutorial
Quality: 517 global accepts · Rating: 2800 · first AC: 2014-12-06 · GNU C++ (first AC) · Tags: math
kiyotaka's solution

2626.
2115D
Gellyfish and Forget-Me-Not · Tutorial
Quality: 1,101 global accepts · Rating: 2900 · first AC: 2025-08-28 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, dp, games, greedy, math
kiyotaka's solution

2627.
2038E
Barrels · Tutorial
Quality: 156 global accepts · Rating: 2900 · first AC: 2024-12-04 · C++20 (GCC 13-64) (first AC) · Tags: data structures, greedy, math
kiyotaka's solution

2628.
1765J
Hero to Zero · Tutorial
Quality: 305 global accepts · Rating: 2900 · first AC: 2022-12-03 · C++17 (GCC 9-64) (first AC) · Tags: graph matchings, math
kiyotaka's solution

2629.
1725D
Deducing Sortability · Tutorial
Quality: 232 global accepts · Rating: 2900 · first AC: 2022-09-19 · C++20 (GCC 11-64) (first AC) · Tags: binary search, bitmasks, math
kiyotaka's solution

2630.
1677E
Tokitsukaze and Beautiful Subsegments · Tutorial
Quality: 660 global accepts · Rating: 2900 · first AC: 2022-05-08 · C++20 (GCC 11-64) (first AC) · Tags: data structures
kiyotaka's solution

2631.
1667D
Edge Elimination · Tutorial
Quality: 809 global accepts · Rating: 2900 · first AC: 2022-04-30 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, dfs and similar, dp, trees
kiyotaka's solution

2632.
1616F
Tricolor Triangles · Tutorial
Quality: 720 global accepts · Rating: 2900 · first AC: 2021-12-30 · C++20 (GCC 11-64) (first AC) · Tags: brute force, graphs, math, matrices
kiyotaka's solution

2633.
1578F
Framing Pictures · Tutorial
Quality: 187 global accepts · Rating: 2900 · first AC: 2021-10-17 · C++17 (GCC 9-64) (first AC) · Tags: geometry
kiyotaka's solution

2634.
1528E
Mashtali and Hagh Trees · Tutorial
Quality: 601 global accepts · Rating: 2900 · first AC: 2021-08-16 · C++17 (GCC 9-64) (first AC) · Tags: combinatorics, dp, trees
kiyotaka's solution

2635.
1500D
Tiles for Bathroom · Tutorial
Quality: 587 global accepts · Rating: 2900 · first AC: 2021-03-14 · C++17 (GCC 9-64) (first AC) · Tags: data structures, sortings, two pointers
kiyotaka's solution

2636.
1479D
Odd Mineral Resource · Tutorial
Quality: 1,333 global accepts · Rating: 2900 · first AC: 2021-02-07 · C++17 (GCC 9-64) (first AC) · Tags: binary search, bitmasks, brute force, data structures, probabilities, trees
kiyotaka's solution

2637.
1450H1
Multithreading (Easy Version) · Tutorial
Quality: 513 global accepts · Rating: 2900 · first AC: 2020-12-10 · C++17 (GCC 9-64) (first AC) · Tags: combinatorics, fft, math
kiyotaka's solution

2638.
1452F
Divide Powers · Tutorial
Quality: 367 global accepts · Rating: 2900 · first AC: 2020-11-19 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, greedy
kiyotaka's solution

2639.
1444D
Rectangular Polyline · Tutorial
Quality: 644 global accepts · Rating: 2900 · first AC: 2020-11-01 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, dp, geometry
kiyotaka's solution

2640.
1386B
Mixture · Tutorial
Quality: 141 global accepts · Rating: 2900 · first AC: 2020-08-01 · C++17 (GCC 9-64) (first AC) · Tags: *special, data structures, geometry, math, sortings
kiyotaka's solution

2641.
1387C
Viruses · Tutorial
Quality: 204 global accepts · Rating: 2900 · first AC: 2020-07-29 · C++17 (GCC 7-32) (first AC) · Tags: *special, dp, shortest paths, string suffix structures
kiyotaka's solution

2642.
1372E
Omkar and Last Floor · Tutorial
Quality: 1,433 global accepts · Rating: 2900 · first AC: 2020-07-11 · C++17 (GCC 7-32) (first AC) · Tags: dp, greedy, two pointers
kiyotaka's solution

2643.
1361D
Johnny and James · Tutorial

Quality: 340 global accepts · Rating: 2900 · first AC: 2020-06-04 · C++17 (GCC 9-64) (first AC) · Tags: greedy, implementation, math, trees
kiyotaka's solution

2644.
1314E
Strange Function · Tutorial
Rating: 2900 · first AC: 2020-02-23 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dp
kiyotaka's solution

2645.
1198F
GCD Groups 2 · Tutorial
Quality: 1,076 global accepts · Rating: 2900 · first AC: 2019-07-30 · C++17 (GCC 7-32) (first AC) · Tags: greedy, number theory, probabilities
kiyotaka's solution

2646.
1060F
Shrinking Tree · Tutorial
Quality: 787 global accepts · Rating: 2900 · first AC: 2018-10-05 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, dp
kiyotaka's solution

2647.
1028H
Make Square · Tutorial
Quality: 564 global accepts · Rating: 2900 · first AC: 2018-08-28 · C++17 (GCC 7-32) (first AC) · Tags: math
kiyotaka's solution

2648.
997D
Cycles in product · Tutorial
Quality: 517 global accepts · Rating: 2900 · first AC: 2018-07-02 · last AC: 2018-07-02 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, divide and conquer, trees
kiyotaka's solution

2649.
725F
Family Photos · Tutorial
Quality: 724 global accepts · Rating: 2900 · first AC: 2018-03-30 · C++14 (GCC 6-32) (first AC) · Tags: games, greedy
kiyotaka's solution

2650.
917C
Pollywog · Tutorial
Quality: 450 global accepts · Rating: 2900 · first AC: 2018-03-16 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, dp, matrices
kiyotaka's solution

2651.
930E
Coins Exhibition · Tutorial
Quality: 519 global accepts · Rating: 2900 · first AC: 2018-03-10 · C++14 (GCC 6-32) (first AC) · Tags: data structures, dp, math
kiyotaka's solution

2652.
809D
Hitchhiking in the Baltic States · Tutorial
Quality: 1,029 global accepts · Rating: 2900 · first AC: 2017-05-23 · C++14 (GCC 6-32) (first AC) · Tags: data structures, dp
kiyotaka's solution

2653.
793E
Problem of offices · Tutorial
Quality: 305 global accepts · Rating: 2900 · first AC: 2017-04-30 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, dfs and similar, dp, trees
kiyotaka's solution

2654.
364D
Ghd · Tutorial
Quality: 2,508 global accepts · Rating: 2900 · first AC: 2017-03-28 · C++14 (GCC 6-32) (first AC) · Tags: brute force, math, probabilities
kiyotaka's solution

2655.
724E
Goods transportation · Tutorial
Quality: 1,669 global accepts · Rating: 2900 · first AC: 2017-02-16 · C++14 (GCC 6-32) (first AC) · Tags: dp, flows, greedy
kiyotaka's solution

2656.
603D
Ruminations on Ruminants · Tutorial
Quality: 361 global accepts · Rating: 2900 · first AC: 2017-02-03 · C++14 (GCC 6-32) (first AC) · Tags: geometry, math
kiyotaka's solution

2657.
763D
Timofey and a flat tree · Tutorial
Quality: 646 global accepts · Rating: 2900 · first AC: 2017-02-03 · C++14 (GCC 6-32) (first AC) · Tags: data structures, graphs, hashing, shortest paths, trees
kiyotaka's solution

2658.
736E
Chess Championship · Tutorial
Quality: 205 global accepts · Rating: 2900 · first AC: 2016-11-27 · last AC: 2016-11-27 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, flows, greedy, math
kiyotaka's solution

2659.
708D
Incorrect Flow · Tutorial
Quality: 887 global accepts · Rating: 2900 · first AC: 2016-10-16 · C++14 (GCC 6-32) (first AC) · Tags: flows
kiyotaka's solution

2660.
232D
Fence · Tutorial
Quality: 523 global accepts · Rating: 2900 · first AC: 2016-09-02 · GNU C++11 (first AC) · Tags: binary search, data structures, string suffix structures
kiyotaka's solution

2661.
2038H
Galactic Council · Tutorial
Quality: 185 global accepts · Rating: 3000 · first AC: 2024-12-04 · C++20 (GCC 13-64) (first AC) · Tags: flows
kiyotaka's solution

2662.
1667E
Centroid Probabilities · Tutorial
Quality: 813 global accepts · Rating: 3000 · first AC: 2022-04-30 · C++17 (GCC 9-64) (first AC) · Tags: combinatorics, dp, fft, math
kiyotaka's solution

2663.
1616H
Keep XOR Low · Tutorial
Quality: 1,236 global accepts · Rating: 3000 · first AC: 2021-12-30 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, combinatorics, data structures, divide and conquer, dp, math
kiyotaka's solution

2664.
1609G
A Stroll Around the Matrix · Tutorial
Quality: 484 global accepts · Rating: 3000 · first AC: 2021-11-28 · C++20 (GCC 11-64) (first AC) · Tags: data structures, greedy, math
kiyotaka's solution

2665.
1603D
Artistic Partition · Tutorial
Quality: 884 global accepts · Rating: 3000 · first AC: 2021-11-06 · C++20 (GCC 11-64) (first AC) · Tags: divide and conquer, dp, number theory
kiyotaka's solution

2666.
1575C
Cyclic Sum · Tutorial
Quality: 194 global accepts · Rating: 3000 · first AC: 2021-10-02 · C++17 (GCC 7-32) (first AC) · Tags: data structures, fft, number theory
kiyotaka's solution

2667.
1545D
AquaMoon and Wrong Coordinate · Tutorial
Quality: 606 global accepts · Rating: 3000 · first AC: 2021-08-15 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, interactive, math
kiyotaka's solution

2668.
1534F2
Falling Sand (Hard Version) · Tutorial
Quality: 705 global accepts · Rating: 3000 · first AC: 2021-06-13 · C++17 (GCC 9-64) (first AC) · Tags: dfs and similar, dp, graphs, greedy
kiyotaka's solution

2669.
1442E
Black, White and Grey Tree · Tutorial
Quality: 788 global accepts · Rating: 3000 · first AC: 2020-11-06 · C++17 (GCC 9-64) (first AC) · Tags: binary search, constructive algorithms, dfs and similar, dp, greedy, trees
kiyotaka's solution

2670.
1361E
James and the Chase · Tutorial
Quality: 987 global accepts · Rating: 3000 · first AC: 2020-06-08 · C++17 (GCC 9-64) (first AC) · Tags: dfs and similar, graphs, probabilities, trees
kiyotaka's solution

2671.
1320E
Treeland and Viruses · Tutorial
Quality: 1,074 global accepts · Rating: 3000 · first AC: 2020-03-01 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dfs and similar, dp, shortest paths, trees
kiyotaka's solution

2672.
666D
Chain Reaction · Tutorial
Quality: 311 global accepts · Rating: 3000 · first AC: 2020-01-26 · C++17 (GCC 7-32) (first AC) · Tags: brute force, geometry
kiyotaka's solution

2673.
1252D
Find String in a Grid · Tutorial
Quality: 413 global accepts · Rating: 3000 · first AC: 2019-10-27 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dp, strings, trees
kiyotaka's solution

2674.
1178G
The Awesomest Vertex · Tutorial

Quality: 600 global accepts · Rating: 3000 · first AC: 2019-07-20 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dfs and similar
kiyotaka's solution

2675.
1181E2
A Story of One Country (Hard) · Tutorial
Quality: 398 global accepts · Rating: 3000 · first AC: 2019-06-17 · C++17 (GCC 7-32) (first AC) · Tags: brute force, greedy, sortings
kiyotaka's solution

2676.
1175G
Yet Another Partiton Problem · Tutorial
Quality: 707 global accepts · Rating: 3000 · first AC: 2019-06-06 · C++17 (GCC 7-32) (first AC) · Tags: data structures, divide and conquer, dp, geometry, two pointers
kiyotaka's solution

2677.
1168D
Anagram Paths · Tutorial
Quality: 435 global accepts · Rating: 3000 · first AC: 2019-06-04 · C++17 (GCC 7-32) (first AC) · Tags: dp, implementation, trees
kiyotaka's solution

2678.
1097G
Vladislav and a Great Legend · Tutorial
Quality: 1,054 global accepts · Rating: 3000 · first AC: 2019-01-05 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp, trees
kiyotaka's solution

2679.
1063E
Lasers and Mirrors · Tutorial
Quality: 402 global accepts · Rating: 3000 · first AC: 2018-10-16 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, math
kiyotaka's solution

2680.
1019C
Sergey's problem · Tutorial
Quality: 1,455 global accepts · Rating: 3000 · first AC: 2018-08-15 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, graphs
kiyotaka's solution

2681.
696E
...Wait for it... · Tutorial
Quality: 629 global accepts · Rating: 3000 · first AC: 2017-11-07 · C++14 (GCC 6-32) (first AC) · Tags: data structures, dsu, trees
kiyotaka's solution

2682.
618F
Double Knapsack · Tutorial
Quality: 1,828 global accepts · Rating: 3000 · first AC: 2017-09-06 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, two pointers
kiyotaka's solution

2683.
375E
Red and Black Tree · Tutorial
Quality: 493 global accepts · Rating: 3000 · first AC: 2017-06-27 · C++14 (GCC 6-32) (first AC) · Tags: dp, implementation, math
kiyotaka's solution

2684.
793F
Julia the snail · Tutorial
Quality: 799 global accepts · Rating: 3000 · first AC: 2017-04-24 · C++14 (GCC 6-32) (first AC) · Tags: data structures, divide and conquer, dp
kiyotaka's solution

2685.
798E
Mike and code of a permutation · Tutorial

Quality: 550 global accepts · Rating: 3000 · first AC: 2017-04-23 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, data structures, graphs, sortings
kiyotaka's solution

2686.
771E
Bear and Rectangle Strips · Tutorial
Quality: 621 global accepts · Rating: 3000 · first AC: 2017-03-19 · C++14 (GCC 6-32) (first AC) · Tags: dp, greedy
kiyotaka's solution

2687.
778E
Selling Numbers · Tutorial
Quality: 354 global accepts · Rating: 3000 · first AC: 2017-02-26 · C++14 (GCC 6-32) (first AC) · Tags: dp, sortings
kiyotaka's solution

2688.
739E
Gosha is hunting · Tutorial
Quality: 2,628 global accepts · Rating: 3000 · first AC: 2016-11-23 · C++14 (GCC 6-32) (first AC) · Tags: brute force, data structures, dp, flows, math, probabilities, sortings
kiyotaka's solution

2689.
1666G
Global Warming · Tutorial
Quality: 153 global accepts · Rating: 3100 · first AC: 2022-04-17 · C++17 (GCC 9-64) (first AC) · Tags: geometry, math
kiyotaka's solution

2690.
1599B
Restaurant Game · Tutorial
Quality: 160 global accepts · Rating: 3100 · first AC: 2021-10-10 · C++17 (GCC 7-32) (first AC) · Tags: —
kiyotaka's solution

2691.
1439D
INOI Final Contests · Tutorial
Quality: 476 global accepts · Rating: 3100 · first AC: 2020-11-18 · C++17 (GCC 9-64) (first AC) · Tags: combinatorics, dp, fft
kiyotaka's solution

2692.
1332G
No Monotone Triples · Tutorial
Quality: 363 global accepts · Rating: 3100 · first AC: 2020-03-31 · C++17 (GCC 7-32) (first AC) · Tags: data structures
kiyotaka's solution

2693.
1225G
To Make 1 · Tutorial
Quality: 659 global accepts · Rating: 3100 · first AC: 2019-11-01 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, constructive algorithms, dp, greedy, number theory
kiyotaka's solution

2694.
1168E
Xor Permutations · Tutorial
Quality: 428 global accepts · Rating: 3100 · first AC: 2019-05-27 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, math
kiyotaka's solution

2695.
923E
Perpetual Subtraction · Tutorial
Quality: 516 global accepts · Rating: 3100 · first AC: 2018-03-11 · C++14 (GCC 6-32) (first AC) · Tags: fft, math, matrices
kiyotaka's solution

2696.
704D
Captain America · Tutorial
Quality: 1,010 global accepts · Rating: 3100 · first AC: 2017-04-22 · C++14 (GCC 6-32) (first AC) · Tags: flows, greedy
kiyotaka's solution

2697.
792F
Mages and Monsters · Tutorial
Quality: 235 global accepts · Rating: 3100 · first AC: 2017-04-17 · C++14 (GCC 6-32) (first AC) · Tags: data structures, geometry
kiyotaka's solution

2698.
765F
Souvenirs · Tutorial
Quality: 2,558 global accepts · Rating: 3100 · first AC: 2017-03-27 · C++14 (GCC 6-32) (first AC) · Tags: data structures
kiyotaka's solution

2699.
1621G
Weighted Increasing Subsequences · Tutorial
Quality: 778 global accepts · Rating: 3200 · first AC: 2022-01-03 · C++20 (GCC 11-64) (first AC) · Tags: data structures, dp, math
kiyotaka's solution

2700.
1523G
Try Booking · Tutorial
Quality: 520 global accepts · Rating: 3200 · first AC: 2021-06-03 · C++17 (GCC 9-64) (first AC) · Tags: data structures, divide and conquer
kiyotaka's solution

2701.
1268D
Invertation in Tournament · Tutorial
Quality: 639 global accepts · Rating: 3200 · first AC: 2019-12-23 · C++17 (GCC 7-32) (first AC) · Tags: brute force, divide and conquer, graphs, math
kiyotaka's solution

2702.
1214G
Feeling Good · Tutorial
Quality: 330 global accepts · Rating: 3200 · first AC: 2019-09-07 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, data structures
kiyotaka's solution

2703.
1091H
New Year and the Tricolore Recreation · Tutorial
Quality: 497 global accepts · Rating: 3200 · first AC: 2018-12-30 · C++14 (GCC 6-32) (first AC) · Tags: games
kiyotaka's solution

2704.
1019E
Raining season · Tutorial
Quality: 407 global accepts · Rating: 3200 · first AC: 2018-08-17 · C++17 (GCC 7-32) (first AC) · Tags: data structures, divide and conquer, trees
kiyotaka's solution

2705.
1017G
The Tree · Tutorial
Quality: 1,210 global accepts · Rating: 3200 · first AC: 2018-08-16 · C++17 (GCC 7-32) (first AC) · Tags: data structures
kiyotaka's solution

2706.
923F
Public Service · Tutorial
Quality: 131 global accepts · Rating: 3200 · first AC: 2018-03-11 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, graphs, trees
kiyotaka's solution

2707.
487E
Tourists · Tutorial
Quality: 2,839 global accepts · Rating: 3200 · first AC: 2017-08-30 · C++14 (GCC 6-32) (first AC) · Tags: data structures, dfs and similar, graphs, trees
kiyotaka's solution

2708.
553E
Kyoya and Train · Tutorial
Quality: 621 global accepts · Rating: 3200 · first AC: 2016-10-17 · C++14 (GCC 6-32) (first AC) · Tags: dp, fft, graphs, math, probabilities
kiyotaka's solution

2709.
585F
Digits of Number Pi · Tutorial
Quality: 798 global accepts · Rating: 3200 · first AC: 2016-09-06 · GNU C++11 (first AC) · Tags: dp, implementation, strings
kiyotaka's solution

2710.
1666A
Admissible Map · Tutorial
Quality: 136 global accepts · Rating: 3300 · first AC: 2022-04-17 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

2711.
1534G
A New Beginning · Tutorial
Quality: 848 global accepts · Rating: 3300 · first AC: 2021-08-16 · C++17 (GCC 9-64) (first AC) · Tags: data structures, dp, geometry, sortings
kiyotaka's solution

2712.
1523F
Favorite Game · Tutorial
Quality: 483 global accepts · Rating: 3300 · first AC: 2021-06-03 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, dp
kiyotaka's solution

2713.
1500E
Subset Trick · Tutorial
Quality: 384 global accepts · Rating: 3300 · first AC: 2021-03-13 · last AC: 2021-03-13 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures
kiyotaka's solution

2714.
1396D
Rainbow Rectangles · Tutorial
Quality: 343 global accepts · Rating: 3300 · first AC: 2020-09-03 · C++17 (GCC 9-64) (first AC) · Tags: data structures, sortings, two pointers
kiyotaka's solution

2715.
1060H
Sophisticated Device · Tutorial
Quality: 245 global accepts · Rating: 3300 · first AC: 2020-05-10 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms
kiyotaka's solution

2716.
1054G
New Road Network · Tutorial
Quality: 451 global accepts · Rating: 3300 · first AC: 2020-05-10 · last AC: 2020-05-10 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, greedy, math
kiyotaka's solution

2717.
1237H
Balanced Reversals · Tutorial

Quality: 437 global accepts · Rating: 3300 · first AC: 2019-11-02 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms
kiyotaka's solution

2718.
1063F
String Journey · Tutorial
Quality: 1,010 global accepts · Rating: 3300 · first AC: 2018-10-15 · C++14 (GCC 6-32) (first AC) · Tags: data structures, dp, string suffix structures
kiyotaka's solution

2719.
949F
Astronomy · Tutorial
Quality: 63 global accepts · Rating: 3300 · first AC: 2018-03-10 · C++14 (GCC 6-32) (first AC) · Tags: geometry, probabilities
kiyotaka's solution

2720.
623E
Transforming Sequence · Tutorial
Quality: 614 global accepts · Rating: 3300 · first AC: 2016-09-03 · GNU C++11 (first AC) · Tags: combinatorics, dp, fft, math
kiyotaka's solution

2721.
1552I
Organizing a Music Festival · Tutorial
Quality: 147 global accepts · Rating: 3400 · first AC: 2021-07-25 · C++17 (GCC 9-64) (first AC) · Tags: dfs and similar, math
kiyotaka's solution

2722.
936E
Iqea · Tutorial
Quality: 254 global accepts · Rating: 3400 · first AC: 2020-03-26 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dfs and similar, divide and conquer, dsu, shortest paths, trees
kiyotaka's solution

2723.
1039E
Summer Oenothera Exhibition · Tutorial
Quality: 319 global accepts · Rating: 3400 · first AC: 2020-03-24 · last AC: 2020-03-24 · C++14 (GCC 6-32) (first AC) · Tags: data structures
kiyotaka's solution

2724.
1137F
Matches Are Not a Child's Play · Tutorial
Quality: 526 global accepts · Rating: 3400 · first AC: 2019-03-08 · C++14 (GCC 6-32) (first AC) · Tags: data structures, trees
kiyotaka's solution

2725.
1098E
Fedya the Potter · Tutorial
Quality: 273 global accepts · Rating: 3400 · first AC: 2019-01-07 · C++17 (GCC 7-32) (first AC) · Tags: binary search, implementation, math, number theory
kiyotaka's solution

2726.
1097E
Egor and an RPG game · Tutorial
Quality: 534 global accepts · Rating: 3400 · first AC: 2019-01-04 · last AC: 2019-01-04 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, greedy
kiyotaka's solution

2727.
1012F
Passports · Tutorial
Quality: 207 global accepts · Rating: 3400 · first AC: 2018-08-03 · C++17 (GCC 7-32) (first AC) · Tags: dp, implementation
kiyotaka's solution

2728.
853E
Lada Malina · Tutorial
Quality: 81 global accepts · Rating: 3400 · first AC: 2017-09-14 · C++14 (GCC 6-32) (first AC) · Tags: data structures, geometry
kiyotaka's solution

2729.
843D
Dynamic Shortest Path · Tutorial
Quality: 1,195 global accepts · Rating: 3400 · first AC: 2017-08-25 · last AC: 2017-08-25 · C++14 (GCC 6-32) (first AC) · Tags: graphs, shortest paths
kiyotaka's solution

2730.
1276E
Four Stones · Tutorial
Quality: 123 global accepts · Rating: 3500 · first AC: 2020-05-09 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms
kiyotaka's solution

2731.
105255F
Tilting Tiles · Tutorial
Rating: — · first AC: 2025-06-10 · C++20 (GCC 13-64) (first AC) · Tags: —
kiyotaka's solution

2732.
105255K
Alea Iacta Est · Tutorial
Rating: — · first AC: 2025-06-10 · C++20 (GCC 13-64) (first AC) · Tags: —
kiyotaka's solution

2733.
105255C
Three Kinds of Dice · Tutorial
Rating: — · first AC: 2025-06-10 · C++20 (GCC 13-64) (first AC) · Tags: —
kiyotaka's solution

2734.
105255D
Carl's Vacation · Tutorial
Rating: — · first AC: 2025-06-09 · C++20 (GCC 13-64) (first AC) · Tags: —
kiyotaka's solution

2735.
105255G
Turning Red · Tutorial
Rating: — · first AC: 2025-06-09 · C++20 (GCC 13-64) (first AC) · Tags: —
kiyotaka's solution

2736.
105255A
Riddle of the Sphinx · Tutorial
Rating: — · first AC: 2025-06-09 · C++20 (GCC 13-64) (first AC) · Tags: —
kiyotaka's solution

2737.
105255I
Waterworld · Tutorial
Rating: — · first AC: 2025-06-09 · C++20 (GCC 13-64) (first AC) · Tags: —
kiyotaka's solution

2738.
105255H
Jet Lag · Tutorial
Rating: — · first AC: 2025-06-09 · C++20 (GCC 13-64) (first AC) · Tags: —
kiyotaka's solution

2739.
104587I
Scholar's Lawn · Tutorial
Rating: — · first AC: 2024-11-02 · C++20 (GCC 13-64) (first AC) · Tags: —
kiyotaka's solution

2740.
104587L
Workers of the World Unite! Just Not Too Close. · Tutorial
Rating: — · first AC: 2024-11-02 · C++20 (GCC 13-64) (first AC) · Tags: —
kiyotaka's solution

2741.
104587J
Simply Sudoku · Tutorial
Rating: — · first AC: 2024-11-02 · C++20 (GCC 13-64) (first AC) · Tags: —
kiyotaka's solution

2742.
104587F
Over the Hill, Part 2 · Tutorial
Rating: — · first AC: 2024-11-02 · C++20 (GCC 13-64) (first AC) · Tags: —
kiyotaka's solution

2743.
104587A
All in the Family · Tutorial
Rating: — · first AC: 2024-11-02 · C++20 (GCC 13-64) (first AC) · Tags: —
kiyotaka's solution

2744.
104587D
Oreperations Research · Tutorial
Rating: — · first AC: 2024-11-02 · C++20 (GCC 13-64) (first AC) · Tags: —
kiyotaka's solution

2745.
104587B
Kinky Word Searches · Tutorial
Rating: — · first AC: 2024-11-02 · C++20 (GCC 13-64) (first AC) · Tags: —
kiyotaka's solution

2746.
104587G
A Rank Problem · Tutorial
Rating: — · first AC: 2024-11-01 · C++20 (GCC 13-64) (first AC) · Tags: —
kiyotaka's solution

2747.
104587C
Math Trade · Tutorial
Rating: — · first AC: 2024-11-01 · C++20 (GCC 13-64) (first AC) · Tags: —
kiyotaka's solution

2748.
104587E
Over the Hill, Part 1 · Tutorial
Rating: — · first AC: 2024-11-01 · C++20 (GCC 13-64) (first AC) · Tags: —
kiyotaka's solution

2749.
104587K
Weighty Tomes · Tutorial
Rating: — · first AC: 2024-11-01 · C++20 (GCC 13-64) (first AC) · Tags: —
kiyotaka's solution

2750.
104587H
Restroom Monitor · Tutorial
Rating: — · first AC: 2024-11-01 · C++20 (GCC 13-64) (first AC) · Tags: —
kiyotaka's solution

2751.
104945E
Nicest view · Tutorial
Rating: — · first AC: 2024-02-10 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

2752.
104945J
Olympic goodies · Tutorial
Rating: — · first AC: 2024-02-10 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

2753.
104945B
Supporting everyone · Tutorial
Rating: — · first AC: 2024-02-10 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

2754.
104945K
Team selection · Tutorial
Rating: — · first AC: 2024-02-10 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

2755.
104945F
Programming-trampoline-athlon! · Tutorial
Rating: — · first AC: 2024-02-10 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

2756.
104945I
Throwing dice · Tutorial
Rating: — · first AC: 2024-02-10 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

2757.
104945A
Card game · Tutorial
Rating: — · first AC: 2024-02-10 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

2758.
101291C
Buggy Robot · Tutorial
Rating: — · first AC: 2023-10-28 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2759.
101291J
Postman · Tutorial
Rating: — · first AC: 2023-10-28 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2760.
101291L
Three Square · Tutorial
Rating: — · first AC: 2023-10-28 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2761.
101291M
Zigzag · Tutorial
Rating: — · first AC: 2023-10-28 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2762.
101291H
Islands · Tutorial
Rating: — · first AC: 2023-10-28 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2763.
101291K
Six Sides · Tutorial
Rating: — · first AC: 2023-10-28 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2764.
101291E
Contest Score · Tutorial
Rating: — · first AC: 2023-10-28 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2765.
101291D
Cameras · Tutorial
Rating: — · first AC: 2023-10-28 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2766.
101291G
Gravity · Tutorial
Rating: — · first AC: 2023-10-28 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2767.
101291I
Mismatched Socks · Tutorial
Rating: — · first AC: 2023-10-28 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2768.
101291B
Barbells · Tutorial
Rating: — · first AC: 2023-10-28 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2769.
101291A
Alphabet · Tutorial
Rating: — · first AC: 2023-10-28 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2770.
101291F
Equality · Tutorial
Rating: — · first AC: 2023-10-28 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2771.
101656F
Ritual Circle · Tutorial
Rating: — · first AC: 2023-10-13 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2772.
101656C
Painted Cube · Tutorial
Rating: — · first AC: 2023-10-13 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2773.
101656I
Spellcasting · Tutorial
Rating: — · first AC: 2023-10-13 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2774.
101656K
Tile Cut · Tutorial
Rating: — · first AC: 2023-10-13 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2775.
101656E
Rings and Runes · Tutorial
Rating: — · first AC: 2023-10-13 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2776.
101656D
Partition · Tutorial
Rating: — · first AC: 2023-10-13 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2777.
101656J
Temple Build · Tutorial
Rating: — · first AC: 2023-10-13 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2778.
101656B
Magic Multiple · Tutorial
Rating: — · first AC: 2023-10-13 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2779.
101656H
Seating Chart · Tutorial
Rating: — · first AC: 2023-10-13 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2780.
101656L
Tongues · Tutorial
Rating: — · first AC: 2023-10-13 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2781.
101656G
Saruman’s Level Up · Tutorial
Rating: — · first AC: 2023-10-13 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2782.
101656A
Good Versus Evil · Tutorial
Rating: — · first AC: 2023-10-13 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2783.
104288B
Dungeon Crawler · Tutorial
Rating: — · first AC: 2023-08-07 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2784.
104288I
Spider Walk · Tutorial
Rating: — · first AC: 2023-08-07 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2785.
104288G
Mosaic Browsing · Tutorial
Rating: — · first AC: 2023-08-07 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

2786.
104288F
Islands from the Sky · Tutorial
Rating: — · first AC: 2023-08-07 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2787.
104288A
Crystal Crosswind · Tutorial
Rating: — · first AC: 2023-08-07 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2788.
104288L
Where Am I? · Tutorial
Rating: — · first AC: 2023-08-07 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

2789.
104288C
Fair Division · Tutorial
Rating: — · first AC: 2023-08-07 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2790.
104288J
Splitstream · Tutorial
Rating: — · first AC: 2023-08-06 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2791.
104288H
Prehistoric Programs · Tutorial
Rating: — · first AC: 2023-08-06 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

2792.
104491K
Decoding The Message · Tutorial
Rating: — · first AC: 2023-07-31 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2793.
104491B
Standard Problem · Tutorial
Rating: — · first AC: 2023-07-30 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

2794.
104491C
Network Transfer · Tutorial
Rating: — · first AC: 2023-07-30 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2795.
104491F
Bayan Testing · Tutorial
Rating: — · first AC: 2023-07-30 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2796.
104491H
Triangular Cactus Paths · Tutorial
Rating: — · first AC: 2023-07-30 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

2797.
104114J
Joyful Death · Tutorial
Rating: — · first AC: 2023-07-17 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2798.
104114M
Mousetrap · Tutorial
Rating: — · first AC: 2023-07-17 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

2799.
104114I
Inadequate Operation · Tutorial
Rating: — · first AC: 2023-07-17 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2800.
104114C
COVID · Tutorial
Rating: — · first AC: 2023-07-17 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2801.
104114B
Birthday Cake · Tutorial
Rating: — · first AC: 2023-07-16 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

2802.
104114K
Knowledge Testing Problem · Tutorial
Rating: — · first AC: 2023-07-16 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2803.
104114E
Exercise · Tutorial
Rating: — · first AC: 2023-07-16 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2804.
104114H
Hanoi · Tutorial
Rating: — · first AC: 2023-07-16 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2805.
104114F
Fortune over Sportsmanship · Tutorial
Rating: — · first AC: 2023-07-16 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

2806.
104114G
Gears · Tutorial
Rating: — · first AC: 2023-07-16 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2807.
104114N
Nusret Gökçe · Tutorial
Rating: — · first AC: 2023-07-16 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2808.
104114A
AppendAppendAppend · Tutorial
Rating: — · first AC: 2023-07-16 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2809.
104369H
Canvas · Tutorial
Rating: — · first AC: 2023-07-10 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

2810.
104369G
Swapping Operation · Tutorial
Rating: — · first AC: 2023-07-10 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2811.
104369J
X Equals Y · Tutorial
Rating: — · first AC: 2023-07-09 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2812.
104369M
Computational Geometry · Tutorial
Rating: — · first AC: 2023-07-09 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2813.
104369F
Traveling in Cells · Tutorial
Rating: — · first AC: 2023-07-09 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

2814.
104369B
Base Station Construction · Tutorial
Rating: — · first AC: 2023-07-09 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2815.
104369D
New Houses · Tutorial
Rating: — · first AC: 2023-07-09 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2816.
104369E
New but Nostalgic Problem · Tutorial
Rating: — · first AC: 2023-07-09 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

2817.
104369C
Trading · Tutorial
Rating: — · first AC: 2023-07-09 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2818.
104369K
Peg Solitaire · Tutorial
Rating: — · first AC: 2023-07-09 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2819.
104369I
Path Planning · Tutorial
Rating: — · first AC: 2023-07-09 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

2820.
104369A
Programming Contest · Tutorial
Rating: — · first AC: 2023-07-09 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2821.
104454F
Brass Birmingham: cities · Tutorial
Rating: — · first AC: 2023-07-04 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

2822.
104454M
Three cushion carom · Tutorial
Rating: — · first AC: 2023-07-04 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2823.
104454I
Problem 3n+1 · Tutorial
Rating: — · first AC: 2023-07-04 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2824.
104454O
Sea Battle · Tutorial
Rating: — · first AC: 2023-07-04 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2825.
104454J
Interesting numbers · Tutorial
Rating: — · first AC: 2023-07-04 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

2826.
104454L
Permutations and sums · Tutorial
Rating: — · first AC: 2023-07-04 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2827.
104454K
To-do list · Tutorial
Rating: — · first AC: 2023-07-04 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2828.
104454E
Brass Birmingham: coins · Tutorial
Rating: — · first AC: 2023-07-04 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

2829.
104454C
Pisano period · Tutorial
Rating: — · first AC: 2023-07-04 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2830.
104454N
Just another array problem · Tutorial
Rating: — · first AC: 2023-07-04 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2831.
104454D
Bucket of sand · Tutorial
Rating: — · first AC: 2023-07-04 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2832.
104454G
Brass Birmingham: beer · Tutorial
Rating: — · first AC: 2023-07-04 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

2833.
104454B
Shooting · Tutorial
Rating: — · first AC: 2023-07-04 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2834.
104454H
Brass Birmingham: roads · Tutorial
Rating: — · first AC: 2023-07-04 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

2835.
104454A
Puzzle generator · Tutorial
Rating: — · first AC: 2023-07-04 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2836.
104396B
Honkai in TAIKULA · Tutorial
Rating: — · first AC: 2023-06-26 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

2837.
104396G
Moving Boxes · Tutorial
Rating: — · first AC: 2023-06-26 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2838.
104396L
Architect · Tutorial
Rating: — · first AC: 2023-06-25 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2839.
104396F
Timaeus · Tutorial
Rating: — · first AC: 2023-06-25 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2840.
104396K
Similarity (Hard Version) · Tutorial
Rating: — · first AC: 2023-06-25 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2841.
104396E
LCM Plus GCD · Tutorial
Rating: — · first AC: 2023-06-25 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

2842.
104396A
Today's Word · Tutorial
Rating: — · first AC: 2023-06-25 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2843.
104396J
Similarity (Easy Version) · Tutorial
Rating: — · first AC: 2023-06-25 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2844.
104396H
Neil's Machine · Tutorial
Rating: — · first AC: 2023-06-25 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2845.
104396I
Elevator · Tutorial
Rating: — · first AC: 2023-06-25 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2846.
104427D
Lonely King · Tutorial
Rating: — · first AC: 2023-06-19 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2847.
104427E
Treasure Box · Tutorial
Rating: — · first AC: 2023-06-19 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2848.
104427I
Visiting Friend · Tutorial
Rating: — · first AC: 2023-06-19 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2849.
104427B
Lawyers · Tutorial
Rating: — · first AC: 2023-06-19 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2850.
104427J
Cooperation Game · Tutorial
Rating: — · first AC: 2023-06-19 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2851.
104427A
Reversing · Tutorial
Rating: — · first AC: 2023-06-19 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2852.
104427G
Make Everything White · Tutorial
Rating: — · first AC: 2023-06-19 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2853.
104334G
LaLa and Divination Magic · Tutorial
Rating: — · first AC: 2023-04-30 · last AC: 2023-04-30 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2854.
104334D
LaLa and Magic Stone · Tutorial
Rating: — · first AC: 2023-04-30 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2855.
104334C
LaLa and Lamp · Tutorial
Rating: — · first AC: 2023-04-30 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2856.
104334E
LaLa and Monster Hunting (Part 1) · Tutorial
Rating: — · first AC: 2023-04-30 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2857.
104270G
Repair the Artwork · Tutorial
Rating: — · first AC: 2023-04-18 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2858.
104270K
Airdrop · Tutorial
Rating: — · first AC: 2023-04-18 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2859.
104270B
Kawa Exam · Tutorial
Rating: — · first AC: 2023-04-18 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2860.
104270I
Soldier Game · Tutorial
Rating: — · first AC: 2023-04-18 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2861.
104270D
Magic Multiplication · Tutorial
Rating: — · first AC: 2023-04-18 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2862.
104270L
Sub-cycle Graph · Tutorial
Rating: — · first AC: 2023-04-18 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2863.
104270F
Tournament · Tutorial
Rating: — · first AC: 2023-04-18 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2864.
104270E
Plants vs. Zombies · Tutorial
Rating: — · first AC: 2023-04-17 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2865.
104270J
Books · Tutorial
Rating: — · first AC: 2023-04-17 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2866.
104270C
Flippy Sequence · Tutorial
Rating: — · first AC: 2023-04-17 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2867.
104270M
Function and Function · Tutorial
Rating: — · first AC: 2023-04-17 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2868.
104197N
No Zero-Sum Subsegment · Tutorial
Rating: — · first AC: 2023-03-08 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2869.
104197C
Count Hamiltonian Cycles · Tutorial
Rating: — · first AC: 2023-03-08 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2870.
104197J
Jewel of Data Structure Problems · Tutorial
Rating: — · first AC: 2023-03-08 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2871.
104197G
Graph Problem With Small n · Tutorial
Rating: — · first AC: 2023-03-08 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2872.
104197B
Binary Arrays and Sliding Sums · Tutorial
Rating: — · first AC: 2023-03-08 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2873.
104197F
F* 3-Colorable Graphs** · Tutorial
Rating: — · first AC: 2023-03-08 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2874.
104197I
Increasing Grid · Tutorial
Rating: — · first AC: 2023-03-08 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2875.
104197K
King of Swapping · Tutorial
Rating: — · first AC: 2023-03-08 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2876.
104197A
Adjacent Product Sum · Tutorial
Rating: — · first AC: 2023-03-08 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2877.
104197D
Distance Parities · Tutorial
Rating: — · first AC: 2023-03-08 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2878.
104197E
Excellent XOR Problem · Tutorial
Rating: — · first AC: 2023-03-08 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2879.
101982B
Coprime Integers · Tutorial
Rating: — · first AC: 2023-02-24 · last AC: 2023-02-25 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2880.
101982E
Cops And Roobers · Tutorial
Rating: — · first AC: 2023-02-24 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2881.
101982M
Mobilization · Tutorial
Rating: — · first AC: 2023-02-24 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2882.
101982I
Inversions · Tutorial
Rating: — · first AC: 2023-02-24 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2883.
101982F
Rectangles · Tutorial
Rating: — · first AC: 2023-02-24 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2884.
101982K
Knockout · Tutorial
Rating: — · first AC: 2023-02-24 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2885.
101982H
Repeating Goldbachs · Tutorial
Rating: — · first AC: 2023-02-24 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2886.
101982D
Count The Bits · Tutorial
Rating: — · first AC: 2023-02-24 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2887.
101982C
Contest Setting · Tutorial
Rating: — · first AC: 2023-02-24 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2888.
101982G
Goat on a Rope · Tutorial
Rating: — · first AC: 2023-02-24 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2889.
101982L
Liars · Tutorial
Rating: — · first AC: 2023-02-24 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2890.
101982J
Time Limits · Tutorial
Rating: — · first AC: 2023-02-24 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2891.
101982A
Exam · Tutorial
Rating: — · first AC: 2023-02-24 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2892.
104160H
P-P-Palindrome · Tutorial
Rating: — · first AC: 2023-02-19 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2893.
104160I
Quartz Collection · Tutorial
Rating: — · first AC: 2023-02-19 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2894.
104160E
Graph Completing · Tutorial
Rating: — · first AC: 2023-02-19 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2895.
104160A
Absolute Difference · Tutorial
Rating: — · first AC: 2023-02-19 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2896.
104160L
Tavern Chess · Tutorial
Rating: — · first AC: 2023-02-19 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2897.
104160F
Half Mixed · Tutorial
Rating: — · first AC: 2023-02-18 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2898.
104160C
Clamped Sequence · Tutorial
Rating: — · first AC: 2023-02-18 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2899.
104160D
DRX vs. T1 · Tutorial
Rating: — · first AC: 2023-02-18 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2900.
104030K
Keyboard Queries · Tutorial
Rating: — · first AC: 2023-02-13 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2901.
104030E
Enigmatic Enumeration · Tutorial
Rating: — · first AC: 2023-02-13 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2902.
104030I
Icy Itinerary · Tutorial
Rating: — · first AC: 2023-02-13 · C++20 (GCC 11-64) (first AC) · Tags: —
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2903.
104030F
Foreign Football · Tutorial
Rating: — · first AC: 2023-02-13 · C++20 (GCC 11-64) (first AC) · Tags: —
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2904.
104030J
Junk Journey · Tutorial
Rating: — · first AC: 2023-02-13 · C++20 (GCC 11-64) (first AC) · Tags: —
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2905.
104030B
Berry Battle · Tutorial
Rating: — · first AC: 2023-02-13 · C++20 (GCC 11-64) (first AC) · Tags: —
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2906.
104030A
Ace Arbiter · Tutorial
Rating: — · first AC: 2023-02-12 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2907.
104030G
Graduation Guarantee · Tutorial
Rating: — · first AC: 2023-02-12 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2908.
104030D
Disc District · Tutorial
Rating: — · first AC: 2023-02-12 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2909.
104030C
Coffee Cup Combo · Tutorial
Rating: — · first AC: 2023-02-12 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2910.
104030H
Highest Hill · Tutorial
Rating: — · first AC: 2023-02-12 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2911.
104172I
Range Closest Pair of Points Query · Tutorial
Rating: — · first AC: 2023-02-09 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2912.
104172D
Shortest Path Query · Tutorial
Rating: — · first AC: 2023-02-09 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2913.
104172C
Painting Grid · Tutorial
Rating: — · first AC: 2023-02-09 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2914.
104172F
Sum of Numbers · Tutorial
Rating: — · first AC: 2023-02-09 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2915.
104172B
Big Picture · Tutorial
Rating: — · first AC: 2023-02-09 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2916.
104172L
Permutation Compression · Tutorial
Rating: — · first AC: 2023-02-09 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2917.
104172A
TreeScript · Tutorial
Rating: — · first AC: 2023-02-08 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2918.
104172E
Goose, Goose, DUCK? · Tutorial
Rating: — · first AC: 2023-02-08 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2919.
104172K
Maximum GCD · Tutorial
Rating: — · first AC: 2023-02-08 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2920.
104172H
Another Goose Goose Duck Problem · Tutorial
Rating: — · first AC: 2023-02-08 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2921.
101617C
Flipping Out · Tutorial
Rating: — · first AC: 2023-01-06 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2922.
101617B
Exciting Finish! · Tutorial
Rating: — · first AC: 2023-01-06 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2923.
101617K
Unsatisfying · Tutorial
Rating: — · first AC: 2023-01-06 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2924.
101617F
Move Away · Tutorial
Rating: — · first AC: 2023-01-06 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2925.
101617E
Long Long Strings · Tutorial
Rating: — · first AC: 2023-01-06 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2926.
101617G
Rainbow Roads · Tutorial
Rating: — · first AC: 2023-01-06 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2927.
101617A
Ducks in a Row · Tutorial
Rating: — · first AC: 2023-01-06 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2928.
101617H
Security Badges · Tutorial
Rating: — · first AC: 2023-01-06 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2929.
101617D
Jumping Haybales · Tutorial
Rating: — · first AC: 2023-01-06 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2930.
101617I
Star Arrangements · Tutorial
Rating: — · first AC: 2023-01-06 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2931.
101617J
Treasure Map · Tutorial
Rating: — · first AC: 2023-01-06 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2932.
103960K
Kalel, the Jumping Frog · Tutorial
Rating: — · first AC: 2022-11-15 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2933.
103960G
Geometry of Triangles · Tutorial
Rating: — · first AC: 2022-11-15 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2934.
103960C
Cutting with Lasers · Tutorial
Rating: — · first AC: 2022-11-15 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2935.
103960M
Hopscotch Marathon · Tutorial
Rating: — · first AC: 2022-11-15 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2936.
103960L
Listing Tedious Paths · Tutorial
Rating: — · first AC: 2022-11-15 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2937.
103960N
Numbers on both Sides · Tutorial
Rating: — · first AC: 2022-11-15 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2938.
103960D
Displacing Particles · Tutorial
Rating: — · first AC: 2022-11-15 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2939.
103960B
Fun with Stones · Tutorial
Rating: — · first AC: 2022-11-15 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2940.
103960H
Helping the Transit · Tutorial
Rating: — · first AC: 2022-11-15 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2941.
103960F
Multidimensional Hangman · Tutorial
Rating: — · first AC: 2022-11-15 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2942.
103960J
Playing 23 · Tutorial
Rating: — · first AC: 2022-11-14 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2943.
103960E
Eliminating Ballons · Tutorial
Rating: — · first AC: 2022-11-14 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2944.
103960A
Finding Maximal Non-Trivial Monotones · Tutorial
Rating: — · first AC: 2022-11-14 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2945.
103960I
Intercepting Information · Tutorial
Rating: — · first AC: 2022-11-14 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2946.
103957B
Business Cycle · Tutorial
Rating: — · first AC: 2022-10-10 · last AC: 2022-10-10 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2947.
103957J
Dome and Steles · Tutorial
Rating: — · first AC: 2022-10-10 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2948.
103957F
Hungry Game of Ants · Tutorial
Rating: — · first AC: 2022-10-10 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2949.
103957D
Change · Tutorial
Rating: — · first AC: 2022-10-10 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2950.
103957L
Multiplication Table · Tutorial
Rating: — · first AC: 2022-10-09 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2951.
103957M
November 11th · Tutorial
Rating: — · first AC: 2022-10-09 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2952.
103957A
Boxes and Balls · Tutorial
Rating: — · first AC: 2022-10-09 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2953.
103931J
Just Some Bad Memory · Tutorial
Rating: — · first AC: 2022-10-03 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2954.
103931I
It Takes Two of Two · Tutorial
Rating: — · first AC: 2022-10-03 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2955.
103931L
Last Warning of the Competition Finance Officer · Tutorial
Rating: — · first AC: 2022-10-03 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2956.
103931B
Bracket Query · Tutorial
Rating: — · first AC: 2022-10-03 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2957.
103931C
Coffee Overdose · Tutorial
Rating: — · first AC: 2022-10-03 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2958.
103931H
Heirloom Painting · Tutorial
Rating: — · first AC: 2022-10-02 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2959.
103931M
My University Is Better Than Yours · Tutorial
Rating: — · first AC: 2022-10-02 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2960.
103931G
Gua! · Tutorial
Rating: — · first AC: 2022-10-02 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2961.
103931A
Another A+B Problem · Tutorial
Rating: — · first AC: 2022-10-02 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2962.
103931E
Expenditure Reduction · Tutorial
Rating: — · first AC: 2022-10-02 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2963.
103931N
Nine Is Greater Than Ten · Tutorial
Rating: — · first AC: 2022-10-02 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2964.
103914J
Symmetry: Tree · Tutorial
Rating: — · first AC: 2022-09-12 · last AC: 2022-09-12 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2965.
103914A
Puzzle: X-Sums Sudoku · Tutorial
Rating: — · first AC: 2022-09-12 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2966.
103914I
Equivalence in Connectivity · Tutorial
Rating: — · first AC: 2022-09-12 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2967.
103914D
Poker Game: Decision · Tutorial
Rating: — · first AC: 2022-09-12 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2968.
103914F
Longest Common Subsequence · Tutorial
Rating: — · first AC: 2022-09-11 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2969.
103860E
Elegant Tetris · Tutorial
Rating: — · first AC: 2022-08-29 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2970.
103860J
jwfw.harie.edu · Tutorial
Rating: — · first AC: 2022-08-29 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2971.
103860C
Selection Sort Count · Tutorial
Rating: — · first AC: 2022-08-29 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2972.
103860L
Paid Leave · Tutorial
Rating: — · first AC: 2022-08-28 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2973.
103860G
Integer Game · Tutorial
Rating: — · first AC: 2022-08-28 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2974.
103860K
Security Plan · Tutorial
Rating: — · first AC: 2022-08-28 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2975.
103860F
Modulo · Tutorial
Rating: — · first AC: 2022-08-28 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2976.
103860A
Mash · Tutorial
Rating: — · first AC: 2022-08-28 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2977.
103828F
Subgrid · Tutorial
Rating: — · first AC: 2022-08-15 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2978.
103828I
Bombing buildings · Tutorial
Rating: — · first AC: 2022-08-15 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2979.
103828D
Ctrl+A+C+V · Tutorial
Rating: — · first AC: 2022-08-14 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2980.
103828C
Basharo is not ugly · Tutorial
Rating: — · first AC: 2022-08-14 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2981.
103828G
Little Fermat and digits sums · Tutorial
Rating: — · first AC: 2022-08-14 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2982.
103828L
No Arithmetic subsequence · Tutorial
Rating: — · first AC: 2022-08-14 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2983.
103828H
Kite · Tutorial
Rating: — · first AC: 2022-08-14 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2984.
103828N
Moving grid · Tutorial
Rating: — · first AC: 2022-08-14 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2985.
103828A
2 Arrays Problem · Tutorial
Rating: — · first AC: 2022-08-14 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2986.
103828M
Mobile Game · Tutorial
Rating: — · first AC: 2022-08-14 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2987.
103828J
Even Adjacent Product · Tutorial
Rating: — · first AC: 2022-08-14 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2988.
103828E
Do you where is Naseem? · Tutorial
Rating: — · first AC: 2022-08-14 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2989.
103861H
Check Pattern is Good · Tutorial
Rating: — · first AC: 2022-08-08 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2990.
103861C
String-dle Count · Tutorial
Rating: — · first AC: 2022-08-08 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2991.
103861E
Prof. Pang and Poker · Tutorial
Rating: — · first AC: 2022-08-08 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2992.
103861B
Beautiful String · Tutorial
Rating: — · first AC: 2022-08-08 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2993.
103861J
Elden Ring · Tutorial
Rating: — · first AC: 2022-08-08 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2994.
103861L
Fenwick Tree · Tutorial
Rating: — · first AC: 2022-08-07 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2995.
103861I
Future Coder · Tutorial
Rating: — · first AC: 2022-08-07 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2996.
103861A
DFS Order · Tutorial
Rating: — · first AC: 2022-08-07 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2997.
103438N
A-series · Tutorial
Rating: — · first AC: 2022-08-07 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2998.
103438A
King of String Comparison · Tutorial
Rating: — · first AC: 2022-08-07 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

2999.
103855C
UCP-Clustering · Tutorial
Rating: — · first AC: 2022-07-24 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3000.
103855K
Board Game · Tutorial
Rating: — · first AC: 2022-07-24 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3001.
103855A
Factory Balls · Tutorial
Rating: — · first AC: 2022-07-24 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3002.
103855J
Exam · Tutorial
Rating: — · first AC: 2022-07-24 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3003.
103855G
Stones 2 · Tutorial
Rating: — · first AC: 2022-07-24 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3004.
103855F
Stones 1 · Tutorial
Rating: — · first AC: 2022-07-24 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3005.
103855M
Short Question · Tutorial
Rating: — · first AC: 2022-07-24 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3006.
103855D
Triple Sword Strike · Tutorial
Rating: — · first AC: 2022-07-24 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3007.
103855H
Beacon Towers · Tutorial
Rating: — · first AC: 2022-07-24 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3008.
103688B
Lovely Fish · Tutorial
Rating: — · first AC: 2022-07-10 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3009.
103688K
Monkey Joe · Tutorial
Rating: — · first AC: 2022-07-10 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3010.
103688D
Collision Detector · Tutorial
Rating: — · first AC: 2022-07-10 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3011.
103688G
Chevonne's Necklace · Tutorial
Rating: — · first AC: 2022-07-10 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3012.
103688E
Exclusive Multiplication · Tutorial
Rating: — · first AC: 2022-07-10 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3013.
103688L
Let's Swap · Tutorial
Rating: — · first AC: 2022-07-10 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3014.
103688H
Kanbun · Tutorial
Rating: — · first AC: 2022-07-10 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3015.
103688C
Tree Division · Tutorial
Rating: — · first AC: 2022-07-10 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3016.
103688F
342 and Xianggi · Tutorial
Rating: — · first AC: 2022-07-10 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3017.
103688I
Equal Sum Arrays · Tutorial
Rating: — · first AC: 2022-07-10 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3018.
103688A
Bookshelf Filling · Tutorial
Rating: — · first AC: 2022-07-10 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3019.
103687E
Easy Jump · Tutorial
Rating: — · first AC: 2022-06-26 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3020.
103687H
A=B · Tutorial
Rating: — · first AC: 2022-06-26 · Python 3 (first AC) · Tags: —
kiyotaka's solution

3021.
103687F
Easy Fix · Tutorial
Rating: — · first AC: 2022-06-26 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3022.
103687I
Barbecue · Tutorial
Rating: — · first AC: 2022-06-26 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3023.
103687J
Frog · Tutorial
Rating: — · first AC: 2022-06-26 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3024.
103687L
Candy Machine · Tutorial
Rating: — · first AC: 2022-06-26 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3025.
103687M
BpbBppbpBB · Tutorial
Rating: — · first AC: 2022-06-26 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3026.
103687G
Easy Glide · Tutorial
Rating: — · first AC: 2022-06-26 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3027.
103687A
JB Loves Math · Tutorial
Rating: — · first AC: 2022-06-26 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3028.
103687C
JB Wants to Earn Big Money · Tutorial
Rating: — · first AC: 2022-06-26 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3029.
103687B
JB Loves Comma · Tutorial
Rating: — · first AC: 2022-06-26 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3030.
103729I
Latitude Compressor · Tutorial
Rating: — · first AC: 2022-06-12 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3031.
103729E
Multigate · Tutorial
Rating: — · first AC: 2022-06-12 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3032.
103729J
Palindrome Reversion · Tutorial
Rating: — · first AC: 2022-06-12 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3033.
103729A
Nucleic Acid Test · Tutorial
Rating: — · first AC: 2022-06-11 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3034.
103729F
Angel · Tutorial
Rating: — · first AC: 2022-06-11 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3035.
103729B
Potion(easy version) · Tutorial
Rating: — · first AC: 2022-06-11 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3036.
103729K
PTT · Tutorial
Rating: — · first AC: 2022-06-11 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3037.
103729L
Chtholly and the Broken Chronograph · Tutorial
Rating: — · first AC: 2022-06-11 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3038.
100962G
Green Day · Tutorial
Rating: — · first AC: 2022-05-08 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

3039.
100962K
Korn · Tutorial
Rating: — · first AC: 2022-05-08 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

3040.
100962H
Hans Zimmer · Tutorial
Rating: — · first AC: 2022-05-08 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

3041.
100962I
Ivan Dorn · Tutorial
Rating: — · first AC: 2022-05-08 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

3042.
100962C
Mr. Credo · Tutorial
Rating: — · first AC: 2022-05-08 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

3043.
100962J
Jimi Hendrix · Tutorial
Rating: — · first AC: 2022-05-08 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

3044.
100962E
Elvis Presley · Tutorial
Rating: — · first AC: 2022-05-07 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

3045.
100962F
Frank Sinatra · Tutorial
Rating: — · first AC: 2022-05-07 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

3046.
100962A
ABBA · Tutorial
Rating: — · first AC: 2022-05-07 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

3047.
1662B
Toys · Tutorial
Quality: 152 global accepts · Rating: — · first AC: 2022-04-26 · C++17 (GCC 9-64) (first AC) · Tags: greedy, strings
kiyotaka's solution

3048.
1662K
Pandemic Restrictions · Tutorial
Quality: 389 global accepts · Rating: — · first AC: 2022-04-24 · C++17 (GCC 9-64) (first AC) · Tags: geometry, ternary search
kiyotaka's solution

3049.
1662F
Antennas · Tutorial
Quality: 1,245 global accepts · Rating: — · first AC: 2022-04-24 · C++17 (GCC 9-64) (first AC) · Tags: data structures, dfs and similar, graphs, implementation, shortest paths
kiyotaka's solution

3050.
1662G
Gastronomic Event · Tutorial
Quality: 562 global accepts · Rating: — · first AC: 2022-04-24 · C++17 (GCC 9-64) (first AC) · Tags: dp, greedy, trees
kiyotaka's solution

3051.
1662O
Circular Maze · Tutorial
Quality: 1,592 global accepts · Rating: — · first AC: 2022-04-24 · C++17 (GCC 9-64) (first AC) · Tags: brute force, dfs and similar, graphs, implementation
kiyotaka's solution

3052.
1662D
Evolution of Weasels · Tutorial
Quality: 2,155 global accepts · Rating: — · first AC: 2022-04-24 · C++17 (GCC 9-64) (first AC) · Tags: greedy, implementation, strings
kiyotaka's solution

3053.
1662L
Il Derby della Madonnina · Tutorial
Quality: 1,332 global accepts · Rating: — · first AC: 2022-04-24 · C++17 (GCC 9-64) (first AC) · Tags: data structures, dp, math
kiyotaka's solution

3054.
1662I
Ice Cream Shop · Tutorial
Quality: 2,468 global accepts · Rating: — · first AC: 2022-04-24 · C++17 (GCC 9-64) (first AC) · Tags: brute force, implementation, sortings
kiyotaka's solution

3055.
1662N
Drone Photo · Tutorial
Quality: 933 global accepts · Rating: — · first AC: 2022-04-24 · C++17 (GCC 9-64) (first AC) · Tags: combinatorics, math, sortings
kiyotaka's solution

3056.
1662M
Bottle Arrangements · Tutorial
Quality: 3,877 global accepts · Rating: — · first AC: 2022-04-24 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms
kiyotaka's solution

3057.
1662H
Boundary · Tutorial
Quality: 3,368 global accepts · Rating: — · first AC: 2022-04-24 · C++17 (GCC 9-64) (first AC) · Tags: brute force, math

kiyotaka's solution

3058.
1662A
Organizing SWERC · Tutorial
Quality: 4,841 global accepts · Rating: — · first AC: 2022-04-24 · C++17 (GCC 9-64) (first AC) · Tags: brute force, implementation
kiyotaka's solution

3059.
101623F
Factor-Free Tree · Tutorial
Rating: — · first AC: 2022-03-13 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3060.
101623J
Juggling Troupe · Tutorial
Rating: — · first AC: 2022-03-13 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

3061.
101623A
Ascending Photo · Tutorial
Rating: — · first AC: 2022-03-13 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

3062.
101623I
Installing Apps · Tutorial
Rating: — · first AC: 2022-03-13 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3063.
101623G
Glyph Recognition · Tutorial
Rating: — · first AC: 2022-03-13 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3064.
101623K
Knockout Tournament · Tutorial
Rating: — · first AC: 2022-03-13 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3065.
101623D
Dunglish · Tutorial
Rating: — · first AC: 2022-03-13 · Python 3 (first AC) · Tags: —
kiyotaka's solution

3066.
101623B
Boss Battle · Tutorial
Rating: — · first AC: 2022-03-13 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3067.
101623H
High Score · Tutorial
Rating: — · first AC: 2022-03-13 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3068.
103081M
Fantasmagorie · Tutorial
Rating: — · first AC: 2022-02-21 · C++17 (GCC 9-64) (first AC) · Tags: —

kiyotaka's solution

3069.
`103081L`
Restaurants · Tutorial
Rating: — · first AC: 2022-02-21 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

3070.
`103081H`
Figurines · Tutorial
Rating: — · first AC: 2022-02-21 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

3071.
`103081G`
Decoration · Tutorial
Rating: — · first AC: 2022-02-21 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

3072.
`103081I`
Emails · Tutorial
Rating: — · first AC: 2022-02-21 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

3073.
`103081D`
Jogging · Tutorial
Rating: — · first AC: 2022-02-21 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

3074.
`103081C`
Safe Distance · Tutorial
Rating: — · first AC: 2022-02-21 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

3075.
`103081F`
Mentors · Tutorial
Rating: — · first AC: 2022-02-21 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

3076.
`103081K`
Unique Activities · Tutorial
Rating: — · first AC: 2022-02-21 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

3077.
`103081A`
Gratitude · Tutorial
Rating: — · first AC: 2022-02-21 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

3078.
`103081E`
Cakes · Tutorial
Rating: — · first AC: 2022-02-21 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

3079.
`103443L`
Leadfoot · Tutorial
Rating: — · first AC: 2022-02-12 · C++17 (GCC 9-64) (first AC) · Tags: —

kiyotaka's solution

3080.
`103443E`
Composition with Large Red Plane, Yellow, Black, Gray, and Blue · Tutorial
Rating: — · first AC: 2022-02-12 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

3081.
`103443J`
Transportation Network · Tutorial
Rating: — · first AC: 2022-02-12 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

3082.
`103443C`
Community Service · Tutorial
Rating: — · first AC: 2022-02-12 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

3083.
`103443G`
The Treasure of the Sierra Jade · Tutorial
Rating: — · first AC: 2022-02-12 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

3084.
`103443I`
Seesaw · Tutorial
Rating: — · first AC: 2022-02-12 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

3085.
`103443D`
Largest Remainder · Tutorial
Rating: — · first AC: 2022-02-12 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

3086.
`103443F`
What a Colorful Wall · Tutorial
Rating: — · first AC: 2022-02-12 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

3087.
`103443B`
Maximum Sub-Reverse Matching · Tutorial
Rating: — · first AC: 2022-02-12 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

3088.
`103443M`
Escaping the Foggy Forest · Tutorial
Rating: — · first AC: 2022-02-12 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

3089.
`103443A`
Ice Cream · Tutorial
Rating: — · first AC: 2022-02-12 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

3090.
`101630I`
Interactive Sort · Tutorial
Rating: — · first AC: 2022-02-06 · C++17 (GCC 9-64) (first AC) · Tags: —

kiyotaka's solution

3091.
101630J
Journey from Petersburg to Moscow · Tutorial
Rating: — · first AC: 2022-02-06 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

3092.
101630G
The Great Wall · Tutorial
Rating: — · first AC: 2022-02-06 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

3093.
101630F
The Final Level · Tutorial
Rating: — · first AC: 2022-02-06 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

3094.
101630D
Designing the Toy · Tutorial
Rating: — · first AC: 2022-02-06 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

3095.
101630L
Laminar Family · Tutorial
Rating: — · first AC: 2022-02-06 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

3096.
101630B
Box · Tutorial
Rating: — · first AC: 2022-02-06 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

3097.
101630A
Archery Tournament · Tutorial
Rating: — · first AC: 2022-02-06 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

3098.
101630C
Connections · Tutorial
Rating: — · first AC: 2022-02-05 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

3099.
101630E
Easy Quest · Tutorial
Rating: — · first AC: 2022-02-05 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

3100.
103415K
Magus Night · Tutorial
Rating: — · first AC: 2022-01-18 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3101.
103415C
Necklace · Tutorial
Rating: — · first AC: 2022-01-18 · C++17 (GCC 9-64) (first AC) · Tags: —

kiyotaka's solution

3102.
`103415J`
Cafeteria · Tutorial
Rating: — · first AC: 2022-01-18 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3103.
`103415H`
Three Integers · Tutorial
Rating: — · first AC: 2022-01-18 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

3104.
`103415F`
Cactus · Tutorial
Rating: — · first AC: 2022-01-18 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3105.
`103415I`
Pudding Store · Tutorial
Rating: — · first AC: 2022-01-18 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3106.
`103446K`
Circle of Life · Tutorial
Rating: — · first AC: 2022-01-17 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

3107.
`103446B`
Strange Permutations · Tutorial
Rating: — · first AC: 2022-01-17 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3108.
`103446H`
Life is a Game · Tutorial
Rating: — · first AC: 2022-01-17 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3109.
`103446M`
Harmony in Harmony · Tutorial
Rating: — · first AC: 2022-01-17 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3110.
`103446I`
Steadily Growing Steam · Tutorial
Rating: — · first AC: 2022-01-17 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3111.
`103446D`
Strange Fractions · Tutorial
Rating: — · first AC: 2022-01-17 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3112.
`103446G`
Edge Groups · Tutorial
Rating: — · first AC: 2022-01-17 · C++20 (GCC 11-64) (first AC) · Tags: —

kiyotaka's solution

3113.
`103446E`
Strange Integers · Tutorial
Rating: — · first AC: 2022-01-17 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3114.
`103428C`
Assign or Multiply · Tutorial
Rating: — · first AC: 2022-01-08 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3115.
`103428L`
shake hands · Tutorial
Rating: — · first AC: 2022-01-08 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3116.
`103428F`
Stone · Tutorial
Rating: — · first AC: 2022-01-08 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3117.
`103428E`
CHASE! · Tutorial
Rating: — · first AC: 2022-01-08 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3118.
`103428H`
city safety · Tutorial
Rating: — · first AC: 2022-01-08 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3119.
`103428K`
Tiny Stars · Tutorial
Rating: — · first AC: 2022-01-08 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3120.
`103428G`
Shinyruo and KFC · Tutorial
Rating: — · first AC: 2022-01-08 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3121.
`103428D`
Period · Tutorial
Rating: — · first AC: 2022-01-08 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3122.
`103428M`
810975 · Tutorial
Rating: — · first AC: 2022-01-08 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3123.
`103428J`
Circular Billiard Table · Tutorial
Rating: — · first AC: 2022-01-08 · C++20 (GCC 11-64) (first AC) · Tags: —

kiyotaka's solution

3124.
103428A
Goodbye, Ziyin! · Tutorial
Rating: — · first AC: 2022-01-08 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3125.
103447F
Master Spark · Tutorial
Rating: — · first AC: 2022-01-02 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3126.
103447H
What logic for? · Tutorial
Rating: — · first AC: 2022-01-02 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3127.
103447A
So Many Lucky Strings · Tutorial
Rating: — · first AC: 2022-01-02 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3128.
103447C
Colorful Tree · Tutorial
Rating: — · first AC: 2022-01-02 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3129.
103447L
Karshilov's Matching Problem · Tutorial
Rating: — · first AC: 2022-01-02 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3130.
103447D
Math master · Tutorial
Rating: — · first AC: 2022-01-02 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3131.
103447G
Damaged Bicycle · Tutorial
Rating: — · first AC: 2022-01-02 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3132.
103447I
Power and Zero · Tutorial
Rating: — · first AC: 2022-01-02 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3133.
103447B
Magical Subsequence · Tutorial
Rating: — · first AC: 2022-01-02 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3134.
103447E
Power and Modulo · Tutorial
Rating: — · first AC: 2022-01-02 · C++20 (GCC 11-64) (first AC) · Tags: —

kiyotaka's solution

3135.
`103447J`
Local Minimum · Tutorial
Rating: — · first AC: 2022-01-02 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3136.
`103483H`
Lots of Parabolas · Tutorial
Rating: — · first AC: 2021-12-23 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3137.
`103483J`
Yurik and Woodwork Lesson · Tutorial
Rating: — · first AC: 2021-12-23 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3138.
`103483C`
How Many Strings Are Less · Tutorial
Rating: — · first AC: 2021-12-23 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3139.
`103483G`
The Math of Sailing · Tutorial
Rating: — · first AC: 2021-12-23 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3140.
`103483L`
Birthday · Tutorial
Rating: — · first AC: 2021-12-23 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3141.
`103483E`
Fair Robbery · Tutorial
Rating: — · first AC: 2021-12-23 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3142.
`103483K`
Railroad sorting · Tutorial
Rating: — · first AC: 2021-12-23 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3143.
`103483I`
Wheel of Fortune · Tutorial
Rating: — · first AC: 2021-12-23 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3144.
`103483F`
Counting Antibodies · Tutorial
Rating: — · first AC: 2021-12-23 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3145.
`103483D`
Exam registration · Tutorial
Rating: — · first AC: 2021-12-23 · C++20 (GCC 11-64) (first AC) · Tags: —

kiyotaka's solution

3146.
103483A
Natives · Tutorial
Rating: — · first AC: 2021-12-23 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3147.
103371G
Lamb's Respite · Tutorial
Rating: — · first AC: 2021-11-20 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3148.
103371A
Automatic Sprayer 2 · Tutorial
Rating: — · first AC: 2021-11-20 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3149.
103371K
Three Competitions · Tutorial
Rating: — · first AC: 2021-11-20 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3150.
103371E
Goose Coins · Tutorial
Rating: — · first AC: 2021-11-20 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3151.
103371C
Equivalent Pipelines · Tutorial
Rating: — · first AC: 2021-11-20 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3152.
103371H
Or Machine · Tutorial
Rating: — · first AC: 2021-11-20 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3153.
103371J
Periodic Ruler · Tutorial
Rating: — · first AC: 2021-11-20 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3154.
103185M
May I Add a Letter? · Tutorial
Rating: — · first AC: 2021-10-28 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3155.
103185I
Impenetrable Wall · Tutorial
Rating: — · first AC: 2021-10-28 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3156.
103185J
Job Allocator · Tutorial
Rating: — · first AC: 2021-10-28 · C++20 (GCC 11-64) (first AC) · Tags: —

kiyotaka's solution

3157.
103185G
Game of Slots · Tutorial
Rating: — · first AC: 2021-10-28 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3158.
103185B
Beautiful Mountains · Tutorial
Rating: — · first AC: 2021-10-28 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3159.
103185F
Fascinating Partitions · Tutorial
Rating: — · first AC: 2021-10-28 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3160.
103185A
Almost Origami · Tutorial
Rating: — · first AC: 2021-10-28 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3161.
103185H
Halting Wolf · Tutorial
Rating: — · first AC: 2021-10-27 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3162.
103185C
Crisis at the Wedding · Tutorial
Rating: — · first AC: 2021-10-27 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3163.
103185K
Keylogger · Tutorial
Rating: — · first AC: 2021-10-27 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3164.
103185E
Excellent Views · Tutorial
Rating: — · first AC: 2021-10-27 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3165.
103185L
Lola's Schedule · Tutorial
Rating: — · first AC: 2021-10-27 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3166.
103185D
Dividing Candy · Tutorial
Rating: — · first AC: 2021-10-27 · C++20 (GCC 11-64) (first AC) · Tags: —
kiyotaka's solution

3167.
103185N
Non-Integer Donuts · Tutorial
Rating: — · first AC: 2021-10-27 · C++20 (GCC 11-64) (first AC) · Tags: —

kiyotaka's solution

3168.
102201E
Eat Economically · Tutorial
Rating: — · first AC: 2021-09-20 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

3169.
102201I
Increasing Sequence · Tutorial
Rating: — · first AC: 2021-09-20 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3170.
102201F
Fruit Tree · Tutorial
Rating: — · first AC: 2021-09-19 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

3171.
102201A
A Plus Equals B · Tutorial
Rating: — · first AC: 2021-09-19 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

3172.
103031E
A0C40CD>Dt=Cä5 D4AD$@Cä9D BC$>
Tutorial
Rating: — · first AC: 2021-06-14 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

3173.
103031C
B„5D BC„7CÔ0Dt=D´5 CD>C¤CCÄ5CÔBD°
Tutorial
Rating: — · first AC: 2021-06-14 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

3174.
103031B
Arranging Utensils · Tutorial
Rating: — · first AC: 2021-06-14 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

3175.
103031A
AôCD4ADt5D" ECTHD$5C4>C
Tutorial
Rating: — · first AC: 2021-06-14 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

3176.
102962C
RPS string · Tutorial
Rating: — · first AC: 2021-06-13 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

3177.
102962B
Diamond Hands · Tutorial
Rating: — · first AC: 2021-06-13 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

3178.
102962A
Parking Problem · Tutorial
Rating: — · first AC: 2021-06-13 · C++17 (GCC 9-64) (first AC) · Tags: —

kiyotaka's solution

3179.
1531E2
B >D B4„@Cä2C¤0 D ;C„OCÔ8CT<
Quality: 340 global accepts · Rating: — · first AC: 2021-05-30 · C++17 (GCC 9-64) (first AC) · Tags: *special, brute force
kiyotaka's solution

3180.
1531E1
B >D B4„@Cä2C¤0 D ;C„OCÔ8CT<
Quality: 362 global accepts · Rating: — · first AC: 2021-05-30 · C++17 (GCC 9-64) (first AC) · Tags: *special
kiyotaka's solution

3181.
1531D
B 5CD0C¤BC„@D45CÂ C„=C45D Â 6öÆ÷
Quality: 370 global accepts · Rating: — · first AC: 2021-05-25 · C++17 (GCC 9-64) (first AC) · Tags: *special
kiyotaka's solution

3182.
1531C
B 8CÄ<CTBD 8Dt=D´9 C <DD8D$5C BD
Quality: 659 global accepts · Rating: — · first AC: 2021-05-24 · C++17 (GCC 7-32) (first AC) · Tags: *special, constructive algorithms, dp
kiyotaka's solution

3183.
1531B2
AÄ>CÔ8D$>D 8CÔ3
Quality: 796 global accepts · Rating: — · first AC: 2021-05-24 · C++17 (GCC 7-32) (first AC) · Tags: *special
kiyotaka's solution

3184.
1531B1
AÄ>CÔ8D$>D 8CÔ3
Quality: 1,157 global accepts · Rating: — · first AC: 2021-05-24 · C++17 (GCC 7-32) (first AC) · Tags: *special
kiyotaka's solution

3185.
1531A
At8CÔ3CT@color
Quality: 1,483 global accepts · Rating: — · first AC: 2021-05-24 · C++17 (GCC 7-32) (first AC) · Tags: *special, implementation
kiyotaka's solution

3186.
103053D
Max and Mex · Tutorial
Rating: — · first AC: 2021-04-29 · C++17 (GCC 7-32) (first AC) · Tags: —
kiyotaka's solution

3187.
103053C
Time-travelling Fan · Tutorial
Rating: — · first AC: 2021-04-29 · C++17 (GCC 7-32) (first AC) · Tags: —
kiyotaka's solution

3188.
103053B
Spelling Error · Tutorial
Rating: — · first AC: 2021-04-29 · C++17 (GCC 7-32) (first AC) · Tags: —
kiyotaka's solution

3189.
103053A
Sorted Pairwise Distance List · Tutorial
Rating: — · first AC: 2021-04-29 · C++17 (GCC 7-32) (first AC) · Tags: —

kiyotaka's solution

3190.
101979H
AôÐ¥Ð¥Ð 1D4@C3ð
Rating: — · first AC: 2021-04-01 · C++17 (GCC 7-32) (first AC) · Tags: —
kiyotaka's solution

3191.
102688A
Functional Alchemy · Tutorial
Rating: — · first AC: 2020-09-05 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

3192.
102688B
Ding Ding's Art/Science Exhibit · Tutorial
Rating: — · first AC: 2020-09-05 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

3193.
102687D
Kapuluan ng Kalayaan 2 · Tutorial
Rating: — · first AC: 2020-08-15 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

3194.
102687A
Hey Gamers · Tutorial
Rating: — · first AC: 2020-08-15 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

3195.
102583D
B Tutorial@Cä2C„ICÔ8Dd0
Rating: — · first AC: 2020-05-09 · C++17 (GCC 9-64) (first AC) · Tags: —
kiyotaka's solution

3196.
1319G
Reachable Strings · Tutorial
Rating: — · first AC: 2020-03-01 · C++17 (GCC 7-32) (first AC) · Tags: hashing, strings
kiyotaka's solution

3197.
1319E
World of Darkraft: Battle for Azathoth · Tutorial
Rating: — · first AC: 2020-03-01 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, sortings
kiyotaka's solution

3198.
1319D
Navigation System · Tutorial
Rating: — · first AC: 2020-03-01 · C++17 (GCC 7-32) (first AC) · Tags: graphs, shortest paths
kiyotaka's solution

3199.
1319C
Remove Adjacent · Tutorial
Rating: — · first AC: 2020-03-01 · C++17 (GCC 7-32) (first AC) · Tags: greedy, strings
kiyotaka's solution

3200.
1319B
Journey Planning · Tutorial
Rating: — · first AC: 2020-03-01 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, data structures, sortings

kiyotaka's solution

3201.
1319A
Contest for Robots · Tutorial
Rating: — · first AC: 2020-03-01 · C++17 (GCC 7-32) (first AC) · Tags: math
kiyotaka's solution

3202.
1302D
Dijkstra · Tutorial
Quality: 98 global accepts · Rating: — · first AC: 2020-02-03 · C++17 (GCC 7-32) (first AC) · Tags: —
kiyotaka's solution

3203.
1302G
Keep talking and nobody explodes -- medium · Tutorial
Quality: 23 global accepts · Rating: — · first AC: 2020-02-03 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3204.
1302F
Keep talking and nobody explodes -- easy · Tutorial
Quality: 76 global accepts · Rating: — · first AC: 2020-02-03 · GNU C++11 (first AC) · Tags: bitmasks, brute force, expression parsing
kiyotaka's solution

3205.
1302B
DAG · Tutorial
Quality: 156 global accepts · Rating: — · first AC: 2020-02-03 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms
kiyotaka's solution

3206.
1302A
Nash equilibrium · Tutorial
Quality: 299 global accepts · Rating: — · first AC: 2020-02-03 · C++17 (GCC 7-32) (first AC) · Tags: —
kiyotaka's solution

3207.
1302C
Segment tree or Fenwick? · Tutorial
Quality: 388 global accepts · Rating: — · first AC: 2020-02-03 · C++17 (GCC 7-32) (first AC) · Tags: data structures
kiyotaka's solution

3208.
102443L
Time Travel · Tutorial
Rating: — · first AC: 2019-12-02 · C++17 (GCC 7-32) (first AC) · Tags: —
kiyotaka's solution

3209.
102055D
Cube · Tutorial
Rating: — · first AC: 2019-11-27 · C++17 (GCC 7-32) (first AC) · Tags: —
kiyotaka's solution

3210.
102055K
Mr. Panda and Kakin · Tutorial
Rating: — · first AC: 2019-11-27 · C++17 (GCC 7-32) (first AC) · Tags: —
kiyotaka's solution

3211.
102055I
Cockroaches · Tutorial
Rating: — · first AC: 2019-11-27 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3212.
102055L
Ultra Weak Goldbach's Conjecture · Tutorial
Rating: — · first AC: 2019-11-27 · C++17 (GCC 7-32) (first AC) · Tags: —
kiyotaka's solution

3213.
102055B
Balance of the Force · Tutorial
Rating: — · first AC: 2019-11-27 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3214.
102055G
Pastoral Life in Stardew Valley · Tutorial
Rating: — · first AC: 2019-11-27 · C++17 (GCC 7-32) (first AC) · Tags: —
kiyotaka's solution

3215.
102055A
Mischievous Problem Setter · Tutorial
Rating: — · first AC: 2019-11-27 · C++17 (GCC 7-32) (first AC) · Tags: —
kiyotaka's solution

3216.
102012E
Rikka with Data Structures · Tutorial
Rating: — · first AC: 2019-11-25 · C++17 (GCC 7-32) (first AC) · Tags: —
kiyotaka's solution

3217.
102012J
Rikka with An Unnamed Temple · Tutorial
Rating: — · first AC: 2019-11-25 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3218.
102012I
Rikka with Sorting Networks · Tutorial
Rating: — · first AC: 2019-11-25 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3219.
102012C
Rikka with Consistency · Tutorial
Rating: — · first AC: 2019-11-25 · C++17 (GCC 7-32) (first AC) · Tags: —
kiyotaka's solution

3220.
102012H
Rikka with A Long Colour Palette · Tutorial
Rating: — · first AC: 2019-11-25 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3221.
102012M
Rikka with Illuminations · Tutorial
Rating: — · first AC: 2019-11-25 · C++17 (GCC 7-32) (first AC) · Tags: —
kiyotaka's solution

3222.
102012G
Rikka with Intersections of Paths · Tutorial
Rating: — · first AC: 2019-11-25 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3223.
102012A
Rikka with Minimum Spanning Trees · Tutorial
Rating: — · first AC: 2019-11-25 · C++17 (GCC 7-32) (first AC) · Tags: —
kiyotaka's solution

3224.
102396D
Cutting Pizza · Tutorial
Rating: — · first AC: 2019-11-01 · C++17 (GCC 7-32) (first AC) · Tags: —
kiyotaka's solution

3225.
102396J
Superpermutations · Tutorial
Rating: — · first AC: 2019-11-01 · C++17 (GCC 7-32) (first AC) · Tags: —
kiyotaka's solution

3226.
102396C
Jet Trains · Tutorial
Rating: — · first AC: 2019-11-01 · C++17 (GCC 7-32) (first AC) · Tags: —
kiyotaka's solution

3227.
102396F
Metro 2345 · Tutorial
Rating: — · first AC: 2019-11-01 · C++17 (GCC 7-32) (first AC) · Tags: —
kiyotaka's solution

3228.
102396K
Preparing Tests · Tutorial
Rating: — · first AC: 2019-11-01 · C++17 (GCC 7-32) (first AC) · Tags: —
kiyotaka's solution

3229.
102396E
Unique Solution · Tutorial
Rating: — · first AC: 2019-11-01 · C++17 (GCC 7-32) (first AC) · Tags: —
kiyotaka's solution

3230.
102396G
Weight Overflow · Tutorial
Rating: — · first AC: 2019-11-01 · last AC: 2019-11-01 · C++17 (GCC 7-32) (first AC) · Tags: —
kiyotaka's solution

3231.
102396I
Magic Trick · Tutorial
Rating: — · first AC: 2019-11-01 · C++17 (GCC 7-32) (first AC) · Tags: —
kiyotaka's solution

3232.
102396H
Checking Answers to Test · Tutorial
Rating: — · first AC: 2019-11-01 · C++17 (GCC 7-32) (first AC) · Tags: —
kiyotaka's solution

3233.
102396B
Cash Gap · Tutorial
Rating: — · first AC: 2019-11-01 · C++17 (GCC 7-32) (first AC) · Tags: —

kiyotaka's solution

3234.
`102396A`
King's Inspection · Tutorial
Rating: — · first AC: 2019-11-01 · C++17 (GCC 7-32) (first AC) · Tags: —
kiyotaka's solution

3235.
`101955I`
Distance Between Sweethearts · Tutorial
Rating: — · first AC: 2019-09-08 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3236.
`101955L`
Machining Disc Rotors · Tutorial
Rating: — · first AC: 2019-09-08 · C++17 (GCC 7-32) (first AC) · Tags: —
kiyotaka's solution

3237.
`101955E`
The Kouga Ninja Scrolls · Tutorial
Rating: — · first AC: 2019-09-08 · C++17 (GCC 7-32) (first AC) · Tags: —
kiyotaka's solution

3238.
`101955J`
How Much Memory Your Code Is Using? · Tutorial
Rating: — · first AC: 2019-09-08 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3239.
`101955G`
Best ACMer Solves the Hardest Problem · Tutorial
Rating: — · first AC: 2019-09-08 · C++17 (GCC 7-32) (first AC) · Tags: —
kiyotaka's solution

3240.
`101955C`
Insertion Sort · Tutorial
Rating: — · first AC: 2019-09-08 · C++17 (GCC 7-32) (first AC) · Tags: —
kiyotaka's solution

3241.
`101955K`
Let the Flames Begin · Tutorial
Rating: — · first AC: 2019-09-08 · C++17 (GCC 7-32) (first AC) · Tags: —
kiyotaka's solution

3242.
`1193A`
Amusement Park · Tutorial
Quality: 465 global accepts · Rating: — · first AC: 2019-07-30 · C++17 (GCC 7-32) (first AC) · Tags: *special, dp, math
kiyotaka's solution

3243.
`1193B`
Magic Tree · Tutorial
Quality: 508 global accepts · Rating: — · first AC: 2019-07-28 · C++17 (GCC 7-32) (first AC) · Tags: *special, data structures, dp, trees
kiyotaka's solution

3244.
`1192B`
Dynamic Diameter · Tutorial
Quality: 1,560 global accepts · Rating: — · first AC: 2019-07-26 · C++17 (GCC 7-32) (first AC) · Tags: *special, data structures, dfs and similar, divide and conquer, trees

kiyotaka's solution

3245.
1192C
Cubeword · Tutorial
Quality: 367 global accepts · Rating: — · first AC: 2019-07-25 · C++17 (GCC 7-32) (first AC) · Tags: *special, brute force, dp, meet-in-the-middle
kiyotaka's solution

3246.
102128D
Super Non-massive Black Hole · Tutorial
Rating: — · first AC: 2019-04-03 · C++17 (GCC 7-32) (first AC) · Tags: —
kiyotaka's solution

3247.
102128A
Big Money · Tutorial
Rating: — · first AC: 2019-04-03 · C++17 (GCC 7-32) (first AC) · Tags: —
kiyotaka's solution

3248.
100850E
A 1C„8CÄ0D$5C´LCÔ>CR 4CT6D4@D BC$>
Rating: — · first AC: 2018-11-07 · C++17 (GCC 7-32) (first AC) · Tags: —
kiyotaka's solution

3249.
100850D
AôC¢D" <CTGD$K
Rating: — · first AC: 2018-11-07 · C++17 (GCC 7-32) (first AC) · Tags: —
kiyotaka's solution

3250.
100850J
AôC@CäAD$0Dò ?CäAC´5CD>C$0D$5C´LCÔ>D BDÂ FC„DD
Rating: — · first AC: 2018-11-07 · C++17 (GCC 7-32) (first AC) · Tags: —
kiyotaka's solution

3251.
100850G
BD8D¡C€
Rating: — · first AC: 2018-11-07 · C++17 (GCC 7-32) (first AC) · Tags: —
kiyotaka's solution

3252.
100850H
AäBD1QD" >C >D„8C :C E
Rating: — · first AC: 2018-11-07 · C++17 (GCC 7-32) (first AC) · Tags: —
kiyotaka's solution

3253.
100850F
B TCC>aCô>Cd0D$8Dð
Rating: — · first AC: 2018-11-07 · C++17 (GCC 7-32) (first AC) · Tags: —
kiyotaka's solution

3254.
100850I
AäTCÄ5CÒ 2C ;DäBD°
Rating: — · first AC: 2018-11-07 · C++17 (GCC 7-32) (first AC) · Tags: —
kiyotaka's solution

3255.
100850A
A 3D>CÔ>CÂÔ;Dä1C„BCT;DÀ
Rating: — · first AC: 2018-11-07 · C++17 (GCC 7-32) (first AC) · Tags: —

kiyotaka's solution

3256.
101964G
Matrix Queries · Tutorial
Rating: — · first AC: 2018-11-02 · C++17 (GCC 7-32) (first AC) · Tags: —
kiyotaka's solution

3257.
101964K
Points and Rectangles · Tutorial
Rating: — · first AC: 2018-11-02 · C++17 (GCC 7-32) (first AC) · Tags: —
kiyotaka's solution

3258.
101964B
Broken Watch · Tutorial
Rating: — · first AC: 2018-11-02 · Python 3 (first AC) · Tags: —
kiyotaka's solution

3259.
101964I
Inversion · Tutorial
Rating: — · first AC: 2018-11-02 · C++17 (GCC 7-32) (first AC) · Tags: —
kiyotaka's solution

3260.
101964E
Fishermen · Tutorial
Rating: — · first AC: 2018-11-02 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3261.
101964C
Tree · Tutorial
Rating: — · first AC: 2018-11-02 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3262.
101612H
Hidden Supervisors · Tutorial
Rating: — · first AC: 2018-11-01 · C++17 (GCC 7-32) (first AC) · Tags: —
kiyotaka's solution

3263.
101612G
Grand Test · Tutorial
Rating: — · first AC: 2018-11-01 · C++17 (GCC 7-32) (first AC) · Tags: —
kiyotaka's solution

3264.
101612E
Equal Numbers · Tutorial
Rating: — · first AC: 2018-11-01 · C++17 (GCC 7-32) (first AC) · Tags: —
kiyotaka's solution

3265.
101612L
Little Difference · Tutorial
Rating: — · first AC: 2018-11-01 · Python 3 (first AC) · Tags: —
kiyotaka's solution

3266.
101612C
Consonant Fencity · Tutorial
Rating: — · first AC: 2018-11-01 · C++17 (GCC 7-32) (first AC) · Tags: —

kiyotaka's solution

3267.
101612B
Boolean Satisfability · Tutorial
Rating: — · first AC: 2018-11-01 · C++17 (GCC 7-32) (first AC) · Tags: —
kiyotaka's solution

3268.
101612A
Auxiliary Project · Tutorial
Rating: — · first AC: 2018-11-01 · C++17 (GCC 7-32) (first AC) · Tags: —
kiyotaka's solution

3269.
101612K
Kotlin Island · Tutorial
Rating: — · first AC: 2018-11-01 · C++17 (GCC 7-32) (first AC) · Tags: —
kiyotaka's solution

3270.
101612I
Intelligence in Perpendicularia · Tutorial
Rating: — · first AC: 2018-11-01 · C++17 (GCC 7-32) (first AC) · Tags: —
kiyotaka's solution

3271.
101967K
BD>D 4;C C
Rating: — · first AC: 2018-10-30 · C++17 (GCC 7-32) (first AC) · Tags: —
kiyotaka's solution

3272.
101820F
A$>Ä2D0D”5CÔ8CR : CD>CÄ0D„=CT9 D 0C >D$5
Rating: — · first AC: 2018-06-29 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3273.
101820E
AôC„AC¢ :Cä@C 1C´O
Rating: — · first AC: 2018-06-29 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3274.
101820A
AD>D BCä9CÔKC’ DC„=C ;
Rating: — · first AC: 2018-06-29 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3275.
101820D
Aô>ÖÄ>C48D$5 D ?C AD$8 At5CÄ;Dâ
Rating: — · first AC: 2018-06-29 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3276.
101820C
AÔ@CäADt5D" ACä1D´BC„9
Rating: — · first AC: 2018-06-29 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3277.
101820B
A>DD BCäGCÔ0Dò 8C4@C
Rating: — · first AC: 2018-06-29 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3278.
101793A
Sledding down the mountain · Tutorial
Rating: — · first AC: 2018-05-09 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3279.
101237E
Another Short Problem · Tutorial
Rating: — · first AC: 2018-03-29 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3280.
101764F
AäЗСä@Cä4 АÄ0D 8Cà · Tutorial
Rating: — · first AC: 2018-03-28 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3281.
101723D
A ¡D46CD0CÔ8Dò 2 C >C´LD„>CÂ 3Cä@Cä4CP · Tutorial
Rating: — · first AC: 2018-02-10 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3282.
101614E
A0D"8D$=C„:C, D 3C @CD0 · Tutorial
Rating: — · first AC: 2017-12-13 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3283.
101636H
A„3D 0 C¯tÕ4T · Tutorial
Rating: — · first AC: 2017-12-12 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3284.
101636B
AäBC@D´BD´9 C¤CC >C · Tutorial
Rating: — · first AC: 2017-12-12 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3285.
101627E
K-th order statistic · Tutorial
Rating: — · first AC: 2017-12-08 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3286.
101627D
Math Candies · Tutorial
Rating: — · first AC: 2017-12-08 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3287.
101627C
Railroad · Tutorial
Rating: — · first AC: 2017-12-08 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3288.
101627B
Countdown · Tutorial
Rating: — · first AC: 2017-12-08 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3289.
101627A
New Puzzle · Tutorial
Rating: — · first AC: 2017-12-08 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3290.
101619D
A¤;DäG C¢ HC„DD C Tutorial
Rating: — · first AC: 2017-12-07 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3291.
101619B
A >CÄ1D² 2 A$>D BCäGCÔ>CÂ -C¤ACô@CTAD 5 Tutorial
Rating: — · first AC: 2017-12-07 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3292.
101619F
AôCDaCt@C„BCT;DÄ=C O D BD >C¤0 Tutorial
Rating: — · first AC: 2017-12-07 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3293.
101619C
A NCD6CTB Tutorial
Rating: — · first AC: 2017-12-07 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3294.
101619H
A„ED5D 5D =C O Ct0C40CD:C Tutorial
Rating: — · first AC: 2017-12-07 · last AC: 2017-12-07 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3295.
101619J
B BC 1C„;DÄ=CäAD$L D$@C =Ct0C¤FC„9 Tutorial
Rating: — · first AC: 2017-12-07 · last AC: 2017-12-07 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3296.
101619G
B„CCÀ Tutorial
Rating: — · first AC: 2017-12-07 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3297.
101619E
AôCCä=C„:CÔ>C$5CÔ8CR 2 D 5C´8C¤2C @C„9 Tutorial
Rating: — · first AC: 2017-12-07 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3298.
101619I
A 5C>Cô0D =D´9 Cô0D >C´L Tutorial
Rating: — · first AC: 2017-12-07 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3299.
101619A
B DDAC´5CD>C$0CÔ8CR CC 8C”AD$2C Tutorial
Rating: — · first AC: 2017-12-07 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3300.

101619K

A$0C4=C ÔK A$>D BCäGCÔ>C4> BÔ:D ?D 5D AC

Rating: — · first AC: 2017-12-07 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3301.

101614I

A4>CÔ=C, =C :Cä;CTACÔ8Dd0DP

Rating: — · first AC: 2017-12-03 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3302.

101614A

A 2D$aCD>Cô>C´=CT=C„5

Rating: — · first AC: 2017-12-02 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3303.

101614F

B$@CT=C„@Cä2C¤8 B$>D 0

Rating: — · first AC: 2017-11-30 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3304.

101614H

A„AC0KD$0CÔ8CP

Rating: — · first AC: 2017-11-30 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3305.

101614C

AôC5C2 A A AC40D 4C

Rating: — · first AC: 2017-11-30 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3306.

101614B

A´>C8C, (C ECÄ0D$K

Rating: — · first AC: 2017-11-30 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3307.

101614D

A„3D 0D GC„AC´0CÄ8

Rating: — · first AC: 2017-11-30 · Python 3 (first AC) · Tags: —

kiyotaka's solution

3308.

101614G

A=C0CÄAC„2Cä5 Dt8D ;Cà

Rating: — · first AC: 2017-11-30 · Python 3 (first AC) · Tags: —

kiyotaka's solution

3309.

101609I

Aô8D0FC

Rating: — · first AC: 2017-11-28 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3310.

101609C

AôD0C¤8 D ?Cä2Cä@CäBCä<

Rating: — · first AC: 2017-11-28 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3311.

101609F

B 8D>C$0CÔ8CP

Rating: — · first AC: 2017-11-28 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3312.

101609J

B 5D$2C„=D$8CÂ Gv–çFW

Rating: — · first AC: 2017-11-28 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3313.

101609H

B 0D2C„AC =C„5

Rating: — · first AC: 2017-11-28 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3314.

101609E

B 0C=D´5 Dd8DD@D°

Rating: — · first AC: 2017-11-28 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3315.

101609G

AÔ=D;CT4CÔODò 1C„BC$0

Rating: — · first AC: 2017-11-28 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3316.

101609D

AÔ>CDADt5D$K C" AD$@CäN

Rating: — · first AC: 2017-11-28 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3317.

101609K

AD@Cä1C´5CÔ8CP

Rating: — · first AC: 2017-11-28 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3318.

101609A

AD0CäCÔ>CÄ5D =CäAD$8

Rating: — · first AC: 2017-11-28 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3319.

101580G

B 0D>?D 5CD5C´5CÔ8CR @C 1CäB

Rating: — · first AC: 2017-10-26 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3320.

101580J

AD>CÄ8CÔ>D„:C€

Rating: — · first AC: 2017-10-26 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3321.

101580F

B >Dd8C ;DÄ=C O D 5D$L

Rating: — · first AC: 2017-10-26 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3322.

101580I

AÄ Tutorial¤0C´LCÔKCR :C´0D AC„:C€

Rating: — · first AC: 2017-10-26 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3323.

101580K

Aä Tutorial$0 C„=D$5D =CTBC

Rating: — · first AC: 2017-10-26 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3324.

101580H

B$5C Tutorial@C BD4@C 2Cä7CDCDT0

Rating: — · first AC: 2017-10-26 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3325.

101580E

A$5CT Tutorial CÔKCR >C JCT:D$K

Rating: — · first AC: 2017-10-26 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3326.

101580C

B$5D BCä2D´5 Cô>C´5D$K

Rating: — · first AC: 2017-10-26 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3327.

101580D

AÔ5D 5CD0Dt0 CD0CÔ=D´E

Rating: — · first AC: 2017-10-26 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3328.

101580L

AD@CT2CÔ8C’ AD4=CDCC

Rating: — · first AC: 2017-10-26 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3329.

101580B

A ND Tutorial¤@C BC„O

Rating: — · first AC: 2017-10-26 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3330.

101580A

berPhone · Tutorial

Rating: — · first AC: 2017-10-26 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3331.

101536K

A$5C Tutorial@Cä<

Rating: — · first AC: 2017-10-20 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3332.

101536I

A$5D Tutorial$:C

Rating: — · first AC: 2017-10-19 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3333.

101536F

Gravity defied · Tutorial

Rating: — · first AC: 2017-10-19 · PyPy 3 (first AC) · Tags: —

kiyotaka's solution

3334.

101536C

B ,Ca2C @DÀ

Rating: — · first AC: 2017-10-19 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3335.

101536H

B5@CTCC4>C´LCÔ8C¤8

Rating: — · first AC: 2017-10-19 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3336.

101536B

AÄ5D BCâ 2D BD 5Dt8 C„7CÄ5CÔ8D$L CÔ5C´LCtO

Rating: — · first AC: 2017-10-19 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3337.

101536G

A=D aC´8

Rating: — · first AC: 2017-10-19 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3338.

101536J

B4CC ;DÄ=D´5 D CCÄ<D°

Rating: — · first AC: 2017-10-19 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3339.

101536A

AD2C Cä@C„4Cä@C

Rating: — · first AC: 2017-10-19 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3340.

101536E

AÔ5CÔNDT0C”BCR =C HC BD´@DÀ

Rating: — · first AC: 2017-10-19 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3341.

101536D

Supreme Commander · Tutorial

Rating: — · first AC: 2017-10-19 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3342.

101355E

Array Study · Tutorial

Rating: — · first AC: 2017-05-02 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3343.

101355D

Red-Black Tree · Tutorial

Rating: — · first AC: 2017-05-02 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3344.
101355C
Bad Order · Tutorial
Rating: — · first AC: 2017-05-02 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3345.
101355B
Least Common Multiple · Tutorial
Rating: — · first AC: 2017-05-02 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3346.
101355A
Very Important Persons · Tutorial
Rating: — · first AC: 2017-05-02 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3347.
101372E
Nice Report · Tutorial
Rating: — · first AC: 2017-05-01 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3348.
101372D
Tree and Polynomials · Tutorial
Rating: — · first AC: 2017-05-01 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3349.
101372C
A Bit Palindromic Numbers · Tutorial
Rating: — · first AC: 2017-05-01 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3350.
101372B
Mortal Combat · Tutorial
Rating: — · first AC: 2017-05-01 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3351.
101372A
Spreadsheets · Tutorial
Rating: — · first AC: 2017-05-01 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3352.
101234E
Lines Game · Tutorial
Rating: — · first AC: 2017-04-22 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3353.
101320C
Problem Napoleon. Metropolis Development · Tutorial
Rating: — · first AC: 2017-04-07 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3354.
101319A
Problem Cheesecake. Cuckoos · Tutorial
Rating: — · first AC: 2017-04-04 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3355.
101320A
Problem Eclair. Open Olympiad in Design · Tutorial
Rating: — · first AC: 2017-04-03 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3356.
100910G
B$@C=D ?Cä@D$=D´5 Cô>D$>C¤8
Rating: — · first AC: 2017-03-16 · last AC: 2017-03-16 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3357.
100910H
B 8C>C$>CR ?Cä;CP
Rating: — · first AC: 2017-03-16 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3358.
100631E
A D$5D 5Dð
Rating: — · first AC: 2017-03-13 · last AC: 2017-03-13 · MS C++ (first AC) · Tags: —
kiyotaka's solution

3359.
100631D
AÄ8CÔLCä=D² @C 7C$;CT:C ND$ADð
Rating: — · first AC: 2017-03-13 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3360.
100631C
B$D 6CTAD$2CT=CÔKC’ ?C @C 4
Rating: — · first AC: 2017-03-13 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3361.
100631B
A CÔBD >C´LCÔ0Dò 7C :D4?C¤0
Rating: — · first AC: 2017-03-13 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3362.
100631A
A$C 4D4HCÔKCR HC @C„:C€
Rating: — · first AC: 2017-03-13 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3363.
100167D
B„BD4@C$0C°
Rating: — · first AC: 2017-03-12 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3364.
100167C
ADC D$>
Rating: — · first AC: 2017-03-12 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3365.
100167B
ADDC ?C„BC =C
Rating: — · first AC: 2017-03-09 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3366.

100163D

B 5C¤@CTBCÔ0Dò ;C 1Cä@C BCä@C„O

Rating: — · first AC: 2017-03-08 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3367.

100165D

B5D BCT6

Rating: — · first AC: 2017-03-07 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3368.

100165C

AÔ0C¤D <C, ECT4C¤@C 1C

Rating: — · first AC: 2017-03-07 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3369.

100165B

Aî5D 8C

Rating: — · first AC: 2017-03-07 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3370.

100165A

A¥@C„AD$0C´;D°

Rating: — · first AC: 2017-03-07 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3371.

101295D

BÔ:D ?CT@C„<CT=D" D >DD5D ACä@C

Rating: — · first AC: 2017-03-07 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3372.

101295C

AäBCT=DÂ AD$@C =CÔ0Dò AD$@Cä:C

Rating: — · first AC: 2017-03-07 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3373.

101295B

A´>C40CÒ 8 Ct0Cô@CäAD°

Rating: — · first AC: 2017-03-07 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3374.

101295A

AÔ0C¤>CÔ5Dt=C„:

Rating: — · first AC: 2017-03-07 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3375.

101276D

AÎ0C¤C@

Rating: — · first AC: 2017-03-04 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3376.

100158D

BÔ2C¤D40Dd8Dð

Rating: — · first AC: 2017-02-28 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3377.
100158C
B5D ACT@C :D · Tutorial
Rating: — · first AC: 2017-02-28 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3378.
100158B
AD5D 6C BDÂ AD$@Cä9 · Tutorial
Rating: — · first AC: 2017-02-28 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3379.
100158A
AÔ5C"aC BDÂ %C ;C¤0 · Tutorial
Rating: — · first AC: 2017-02-28 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3380.
100141C
A4C0´aC@ · Tutorial
Rating: — · first AC: 2017-02-27 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3381.
100141A
A0C6aCT2C BCT;DÀ · Tutorial
Rating: — · first AC: 2017-02-27 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3382.
100141B
A5C"aC · Tutorial
Rating: — · first AC: 2017-02-27 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3383.
100138A
AÔ5D´CDt5CÔ8Dð · Tutorial
Rating: — · first AC: 2017-02-26 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3384.
100138C
A0C0Ô0C´8Ct0Dd8Dð · Tutorial
Rating: — · first AC: 2017-02-26 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3385.
100138B
B5D1aC€ · Tutorial
Rating: — · first AC: 2017-02-26 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3386.
101263D
Broken Bits · Tutorial
Rating: — · first AC: 2017-02-22 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3387.
101263C
Pie Packages · Tutorial
Rating: — · first AC: 2017-02-22 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3388.
101263B
Sluggish Security · Tutorial
Rating: — · first AC: 2017-02-22 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3389.
101263A
Salient Strings · Tutorial
Rating: — · first AC: 2017-02-22 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3390.
1012544
AÔC´5Ct=D´5 C„AC¤>Cô0CT<D´5 · Tutorial
Rating: — · first AC: 2017-02-08 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3391.
100905E
Rock-Paper-Scissors --- 2 · Tutorial
Rating: — · first AC: 2017-01-07 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3392.
100905B
Amusing numbers · Tutorial
Rating: — · first AC: 2017-01-07 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3393.
100905D
F.R.I.E.N.D.S · Tutorial
Rating: — · first AC: 2017-01-07 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3394.
101154J
AD2CR:C @D$K · Tutorial
Rating: — · first AC: 2016-12-04 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3395.
101154A
B 0D?D >CD0Cd0! · Tutorial
Rating: — · first AC: 2016-12-04 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3396.
101154B
AD>TC¤BCä@ B BD MCÔ4Cb 8 C$KD BC 2C¤0 · Tutorial
Rating: — · first AC: 2016-12-04 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3397.
101154F
AÄ0C48Dt5D :C„5 D DCT@D° · Tutorial
Rating: — · first AC: 2016-12-04 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3398.
101154I
A¤0D BCäGCÔKC’ BD NC · Tutorial
Rating: — · first AC: 2016-12-04 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3399.

101154H

AôÛD$5D„5D BC$8CR AC¤2Cä7DÂ <C„@D°

Rating: — · first AC: 2016-12-04 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3400.

101154G

At=C¤C„O — D 8C´0

Rating: — · first AC: 2016-12-04 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3401.

101154E

A 8C;O„>D$5C¤0

Rating: — · first AC: 2016-12-04 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3402.

101154D

Aô@CTAC´5CD>C$0CÔ8CP

Rating: — · first AC: 2016-12-04 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3403.

101154C

A4@C=CT=D´5 D BC :C =D°

Rating: — · first AC: 2016-12-04 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3404.

101153I

A¤DD BCäGCÔKC’ BD NC

Rating: — · first AC: 2016-12-04 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3405.

101153G

At=C¤C„O — D 8C´0

Rating: — · first AC: 2016-12-04 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3406.

101153C

Aô@CTAC´5CD>C$0CÔ8CP

Rating: — · first AC: 2016-12-04 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3407.

101153D

A 8C;O„>D$5C¤0

Rating: — · first AC: 2016-12-04 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3408.

101153H

AôÛD$5D„5D BC$8CR AC¤2Cä7DÂ <C„@D°

Rating: — · first AC: 2016-12-04 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3409.

101153F

Aô¤DC =C„5

Rating: — · first AC: 2016-12-04 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3410.

101153E

AD>TC¤BCä@ B BD MCÔ4Cb 8 Cô5D 5D BC =Cä2C¤0

Rating: — · first AC: 2016-12-04 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3411.

101153B

A4@C¤CT=D´5 D BC :C =D°

Rating: — · first AC: 2016-12-04 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3412.

101153A

AôC¤C´5C$8D$0Dd8C€

Rating: — · first AC: 2016-12-04 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3413.

101110G

A$D AD$0CÔ>C$;CT=C„5 CÄ0D AC„2C

Rating: — · first AC: 2016-10-02 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3414.

101110C

AÄ¤CäBCäGC´5CÔK

Rating: — · first AC: 2016-10-02 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3415.

101110B

AÄ0C¤AC, @C AD BCäOCÔ8Dð

Rating: — · first AC: 2016-10-02 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3416.

101110H

B 0D?C„AC =C„5

Rating: — · first AC: 2016-10-02 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3417.

101110I

A$5CÔBC„;DôFC„O

Rating: — · first AC: 2016-10-02 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3418.

101110J

B$@C1CC4>C´LCÔ8C¤8

Rating: — · first AC: 2016-10-02 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3419.

101110E

B BOT?CT=CÔ0Dò 1C HCÔO AÄ0C¤AC

Rating: — · first AC: 2016-10-02 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3420.

101110F

AôC¤DC„:D K-D CDDDC„:D K

Rating: — · first AC: 2016-10-02 · C++14 (GCC 6-32) (first AC) · Tags: —

kiyotaka's solution

3421.
101110A
A¯8CÔ>CÄ0CÔK
Rating: — · first AC: 2016-10-02 · C++14 (GCC 6-32) (first AC) · Tags: —
kiyotaka's solution

3422.
398D
Instant Messanger · Tutorial
Quality: 1,272 global accepts · Rating: — · first AC: 2016-09-05 · GNU C++11 (first AC) · Tags: data structures
kiyotaka's solution

3423.
100377H
Petya and arrays · Tutorial
Rating: — · first AC: 2016-09-01 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3424.
100377J
Petya and rectangles · Tutorial
Rating: — · first AC: 2016-08-30 · last AC: 2016-08-30 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3425.
101026E
Money Exchange · Tutorial
Rating: — · first AC: 2016-06-20 · MS C++ (first AC) · Tags: —
kiyotaka's solution

3426.
101016A
Rectangle and Squares · Tutorial
Rating: — · first AC: 2016-06-07 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3427.
100981E
A 5D;Dô=CDAC¤0Dò ECä:C¤5C”=C O C´8C40
Rating: — · first AC: 2016-05-02 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3428.
100981C
Aô@C„7Cä2Cä9 DD>CÔ4
Rating: — · first AC: 2016-04-29 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3429.
100910F
A 5D;Dô=CD>C´8CÄ?D BD >C•
Rating: — · first AC: 2016-03-04 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3430.
100910E
AÔ5D 5D BD >CT=C„5
Rating: — · first AC: 2016-03-04 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3431.
100909B
AÔ5D BD BCäOC$HC„9D O Cô@Cä3D 0CÄ<C„AD
Rating: — · first AC: 2016-02-29 · GNU C++11 (first AC) · Tags: —

kiyotaka's solution

3432.
100909A
B >D5C$=Cä2C =C„5 Cô> D 0D ?C„;D0 · Tutorial
Rating: — · first AC: 2016-02-29 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3433.
100896D
BD0C„D„8C$0Dò <Cä=CTBC · Tutorial
Rating: — · first AC: 2016-02-22 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3434.
100896C
AôDD 0CDK B 8D„5C´LCP · Tutorial
Rating: — · first AC: 2016-02-22 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3435.
100896B
AäÃC 4C C Ô CäHCT;C€ · Tutorial
Rating: — · first AC: 2016-02-22 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3436.
100896A
AÃCÔDCTBD° · Tutorial
Rating: — · first AC: 2016-02-22 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3437.
1008811
Aô@C„7D° · Tutorial
Rating: — · first AC: 2016-02-03 · Python 3 (first AC) · Tags: —
kiyotaka's solution

3438.
100805F
Rescue Rangers · Tutorial
Rating: — · first AC: 2016-01-22 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3439.
100143G
High Jump · Tutorial
Rating: — · first AC: 2016-01-06 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3440.
100143H
Fans · Tutorial
Rating: — · first AC: 2016-01-06 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3441.
100143F
King's Walk · Tutorial
Rating: — · first AC: 2016-01-06 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3442.
100143A
Document · Tutorial
Rating: — · first AC: 2016-01-06 · GNU C++11 (first AC) · Tags: —

kiyotaka's solution

3443.
100831C
AD8D 8C¤BD°
Rating: — · first AC: 2015-11-29 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3444.
100831A
A @D 5CÔ0C°
Rating: — · first AC: 2015-11-29 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3445.
100831F
Aô¤DBD >CT=C„5
Rating: — · first AC: 2015-11-29 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3446.
100831E
B ;CT6C¤0 CäB Cô@CT7C„4CT=D$0
Rating: — · first AC: 2015-11-29 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3447.
100831D
B KD$0Dò 8C4@C
Rating: — · first AC: 2015-11-29 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3448.
100799E
AD5C 5CÔ8CP
Rating: — · first AC: 2015-10-29 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3449.
100799K
Aô@Cä1C¤8
Rating: — · first AC: 2015-10-29 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3450.
100799B
AD5CÔL D >Cd4CT=C„O
Rating: — · first AC: 2015-10-28 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3451.
100799C
B„CD¸?C =Dt8C¤8 C, :C„=CäBCT0D$@
Rating: — · first AC: 2015-10-28 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3452.
100799J
At2CT7CDK CÔ0 Cô>C4>CÔ0DP
Rating: — · first AC: 2015-10-28 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3453.
100799I
B 0CôAC =
Rating: — · first AC: 2015-10-28 · GNU C++11 (first AC) · Tags: —

kiyotaka's solution

3454.
100799G
B ÐC»D Tutorial
Rating: — · first AC: 2015-10-28 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3455.
100799F
AÄ8C¼C’ >C IC„9 CD5C´8D$5C´L Tutorial
Rating: — · first AC: 2015-10-28 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3456.
100799D
AD»D BC 2C¤0 DDCD$1Cä;Cä: Tutorial
Rating: — · first AC: 2015-10-28 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3457.
100796F
Unusual Sum · Tutorial
Rating: — · first AC: 2015-10-22 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3458.
100796D
Journey · Tutorial
Rating: — · first AC: 2015-10-22 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3459.
100796L
Emoticons · Tutorial
Rating: — · first AC: 2015-10-22 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3460.
100796A
AHB · Tutorial
Rating: — · first AC: 2015-10-22 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3461.
100796G
Robot Walk · Tutorial
Rating: — · first AC: 2015-10-22 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3462.
100796H
Game of Corners · Tutorial
Rating: — · first AC: 2015-10-22 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3463.
100385G
String without repetitions · Tutorial
Rating: — · first AC: 2015-10-22 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3464.
100385O
Competition · Tutorial
Rating: — · first AC: 2015-10-21 · GNU C++11 (first AC) · Tags: —

kiyotaka's solution

3465.
100385K
Reverse beans gathering · Tutorial
Rating: — · first AC: 2015-10-21 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3466.
100792K
King's Rout · Tutorial
Rating: — · first AC: 2015-10-20 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3467.
100789E
B 8ÖÄ C 8 Cô@D´6C¤8 · Tutorial
Rating: — · first AC: 2015-10-20 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3468.
100789I
AÔ D8CÔ:C BD 0CÔ7C„AD$>D 0 · Tutorial
Rating: — · first AC: 2015-10-19 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3469.
100789J
AD D C40 CD>CÄ>C• · Tutorial
Rating: — · first AC: 2015-10-19 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3470.
100789A
A´CD THC„9 Cô>CD0D >C¢ Ò <C AD 8C" · Tutorial
Rating: — · first AC: 2015-10-19 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3471.
100789G
A4@Ca 1D° · Tutorial
Rating: — · first AC: 2015-10-19 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3472.
100789F
B GC AD$;C„2D´5 C 8C´5D$K · Tutorial
Rating: — · first AC: 2015-10-19 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3473.
100771K
B 0ÖÄ C’ 2C¤CD =D´9 Cô8D >Cd>C · Tutorial
Rating: — · first AC: 2015-10-16 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3474.
100771D
AÔ D T8D”5CÔ8Dò :Cä;C 0D K · Tutorial
Rating: — · first AC: 2015-10-16 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3475.
100771J
A¤ AC Cä<Cä@DDK C´NC OD" ?CTGCT=DÄ:C€ · Tutorial
Rating: — · first AC: 2015-10-16 · GNU C++11 (first AC) · Tags: —

kiyotaka's solution

3476.
100771I
AD@C42Câ ?C„FD`
Rating: — · first AC: 2015-10-16 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3477.
100771F
Aô8DdFCT4C @D$A
Rating: — · first AC: 2015-10-16 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3478.
100771A
A$0C04C ; C" AD$>C´>C$>C•
Rating: — · first AC: 2015-10-16 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3479.
100771C
BT8D$@D´9 Cô@Cä4C 2CTF
Rating: — · first AC: 2015-10-16 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3480.
100771E
Ad D 0Aä1Cd>D 0
Rating: — · first AC: 2015-10-16 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3481.
100771G
AD>D5C4> CD>C$>CD8D" =CT>C @C 7Cä2C =CÔ>D BDÀ
Rating: — · first AC: 2015-10-16 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3482.
100771L
B$@C3CT4C„O C" ´ Dò BCä@D$8C«°
Rating: — · first AC: 2015-10-16 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3483.
100771B
B 5C0CD>Dt=D´9 Cô>Cd8D 0D$5C´L
Rating: — · first AC: 2015-10-16 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3484.
100383I
Interactive Problem 2 · Tutorial
Rating: — · first AC: 2015-10-15 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3485.
100383G
Grep · Tutorial
Rating: — · first AC: 2015-10-14 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3486.
100694M
The Fifth Season · Tutorial
Rating: — · first AC: 2015-10-11 · GNU C++11 (first AC) · Tags: —

kiyotaka's solution

3487.
100694A
Did he drop any good loot? · Tutorial
Rating: — · first AC: 2015-10-11 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3488.
100694J
Ticket Booking · Tutorial
Rating: — · first AC: 2015-10-08 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3489.
100694K
Team Rating · Tutorial
Rating: — · first AC: 2015-10-08 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3490.
100694I
Goat in the Field · Tutorial
Rating: — · first AC: 2015-10-08 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3491.
100694E
SuperHyperMarket · Tutorial
Rating: — · first AC: 2015-10-08 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3492.
100694B
Far Manager · Tutorial
Rating: — · first AC: 2015-10-08 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3493.
100694H
Noisy Lecture · Tutorial
Rating: — · first AC: 2015-10-08 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3494.
100694G
The Lost Graph · Tutorial
Rating: — · first AC: 2015-10-08 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3495.
100385A
Maximal Difference · Tutorial
Rating: — · first AC: 2015-10-07 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3496.
100373F
Sergey's columns · Tutorial
Rating: — · first AC: 2015-10-06 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3497.
100373I
Sergey and exam · Tutorial
Rating: — · first AC: 2015-10-06 · GNU C++11 (first AC) · Tags: —

kiyotaka's solution

3498.
100373H
Sergey and sequence · Tutorial
Rating: — · first AC: 2015-10-06 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3499.
100773G
AD5D$0C´8
Rating: — · first AC: 2015-10-04 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3500.
100773E
B 0D CCTBD² D48CD6C€
Rating: — · first AC: 2015-10-04 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3501.
100773D
AD>C 8Cä5 CôCD$5D„5D BC$8CP
Rating: — · first AC: 2015-10-04 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3502.
100773B
AdFC1?C´5CÔ8CP
Rating: — · first AC: 2015-10-04 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3503.
100773I
AÔ>C8>C @C =DdK
Rating: — · first AC: 2015-10-04 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3504.
100773A
AÔ>DT2CB 2 C¤8CÔ>
Rating: — · first AC: 2015-10-04 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3505.
100703F
Game of words · Tutorial
Rating: — · first AC: 2015-09-30 · GNU C++ (first AC) · Tags: —
kiyotaka's solution

3506.
100703K
Word order · Tutorial
Rating: — · first AC: 2015-09-30 · GNU C++ (first AC) · Tags: —
kiyotaka's solution

3507.
100703E
Dragons in sleeping · Tutorial
Rating: — · first AC: 2015-09-29 · GNU C++ (first AC) · Tags: —
kiyotaka's solution

3508.
100703J
A lot of time · Tutorial
Rating: — · first AC: 2015-09-28 · GNU C++ (first AC) · Tags: —

kiyotaka's solution

3509.
100703I
Endeavor for perfection · Tutorial
Rating: — · first AC: 2015-09-28 · GNU C++ (first AC) · Tags: —
kiyotaka's solution

3510.
100703G
Game of numbers · Tutorial
Rating: — · first AC: 2015-09-28 · GNU C++ (first AC) · Tags: —
kiyotaka's solution

3511.
100703A
Tea-drinking · Tutorial
Rating: — · first AC: 2015-09-28 · GNU C++ (first AC) · Tags: —
kiyotaka's solution

3512.
100703B
Energy Saving · Tutorial
Rating: — · first AC: 2015-09-28 · GNU C++ (first AC) · Tags: —
kiyotaka's solution

3513.
100703M
It's complicated · Tutorial
Rating: — · first AC: 2015-09-28 · GNU C++ (first AC) · Tags: —
kiyotaka's solution

3514.
100703L
Many questions · Tutorial
Rating: — · first AC: 2015-09-28 · GNU C++ (first AC) · Tags: —
kiyotaka's solution

3515.
390E
Inna and Large Sweet Matrix · Tutorial
Quality: 279 global accepts · Rating: — · first AC: 2015-09-04 · GNU C++11 (first AC) · Tags: —
kiyotaka's solution

3516.
390D
Inna and Sweet Matrix · Tutorial
Quality: 539 global accepts · Rating: — · first AC: 2015-09-03 · GNU C++11 (first AC) · Tags: constructive algorithms
kiyotaka's solution

3517.
390C
Inna and Candy Boxes · Tutorial
Quality: 700 global accepts · Rating: — · first AC: 2015-09-03 · GNU C++11 (first AC) · Tags: data structures
kiyotaka's solution

3518.
390B
Inna, Dima and Song · Tutorial
Quality: 1,257 global accepts · Rating: — · first AC: 2015-09-03 · GNU C++11 (first AC) · Tags: implementation
kiyotaka's solution

3519.
390A
Inna and Alarm Clock · Tutorial
Quality: 3,752 global accepts · Rating: — · first AC: 2015-09-03 · GNU C++11 (first AC) · Tags: implementation

kiyotaka's solution

3520.

100513J

Getting Ready for VIPC · Tutorial

Rating: — · first AC: 2015-05-30 · GNU C++11 (first AC) · Tags: —

kiyotaka's solution

3521.

100653B

AD=CÄ0D„=CT5 Ct0CD0CÔ8CP

Rating: — · first AC: 2015-05-09 · GNU C++11 (first AC) · Tags: —

kiyotaka's solution

3522.

100653C

A=5CÔ8D 5D A Dä=D´E C´NC 8D$5C´5C•

Rating: — · first AC: 2015-05-09 · GNU C++11 (first AC) · Tags: —

kiyotaka's solution

3523.

100673C

AôÜC=Dt:C, 8 B„0D =C„@D°

Rating: — · first AC: 2015-05-05 · GNU C++11 (first AC) · Tags: —

kiyotaka's solution

3524.

100673B

A„3D ?

Rating: — · first AC: 2015-05-05 · GNU C++11 (first AC) · Tags: —

kiyotaka's solution

3525.

100673A

B$0D=C„:CTBD² 2 CÄ5D$@Cà

Rating: — · first AC: 2015-05-04 · GNU C++11 (first AC) · Tags: —

kiyotaka's solution

3526.

100613C

A=0CÔ8CÄ0D$5C´LCÔ0Dò 8C4@C

Rating: — · first AC: 2015-03-02 · GNU C++0x (first AC) · Tags: —

kiyotaka's solution

3527.

100613B

A=C$6D„:C€

Rating: — · first AC: 2015-03-02 · GNU C++0x (first AC) · Tags: —

kiyotaka's solution

3528.

100601B

B=0C1C„5CÔ8CR =C :C <CT@D°

Rating: — · first AC: 2015-02-16 · GNU C++0x (first AC) · Tags: —

kiyotaka's solution

3529.

100601A

A=ÄC0D?C$LC,Ô<D4BC =D$K

Rating: — · first AC: 2015-02-15 · GNU C++0x (first AC) · Tags: —

kiyotaka's solution

3530.

100594J

A=7C4CÒ 7C ?D 5D”QCÐ

Rating: — · first AC: 2015-02-12 · GNU C++0x (first AC) · Tags: —

kiyotaka's solution

3531.
394C
Dominoes · Tutorial
Quality: 559 global accepts · Rating: — · first AC: 2015-01-09 · GNU C++0x (first AC) · Tags: constructive algorithms, greedy
kiyotaka's solution

3532.
100289F
A5CÔL B 0C4=C @E :
Rating: — · first AC: 2014-12-16 · GNU C++ (first AC) · Tags: —
kiyotaka's solution

3533.
100289D
A„4C„=
Rating: — · first AC: 2014-12-14 · GNU C++ (first AC) · Tags: —
kiyotaka's solution

3534.
100549C
A$5D"5D BC$5CÔ=D´5 Dt8D ;C
Rating: — · first AC: 2014-12-04 · Python 3 (first AC) · Tags: —
kiyotaka's solution

3535.
100549D
A„3D 0
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100460H
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3548.
100493G
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