

## [CF Elite Tracker](https://cfelitetracker.vercel.app)

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# Unique solved — laofudasuan

Links: [problem \(problemset\)](#), [Tutorial](#), [submission \(first AC\)](#).

Sort: [Problem rating](#) · [easier first](#)

Filters: none

Count: 406

1.

1028A

[Find Square](#) · [Tutorial](#)

Quality: 11,522 global accepts · Rating: 800 · first AC: 2018-08-28 · GNU C++11 (first AC) · Tags: implementation

[laofudasuan's solution](#)

2.

1017A

[The Rank](#) · [Tutorial](#)

Quality: 21,586 global accepts · Rating: 800 · first AC: 2018-08-08 · GNU C++11 (first AC) · Tags: implementation

[laofudasuan's solution](#)

3.

1002A1

[Generate superposition of all basis states](#) · [Tutorial](#)

Quality: 929 global accepts · Rating: 800 · first AC: 2018-07-06 · Q# (first AC) · Tags: \*special

[laofudasuan's solution](#)

4.

932A

[Palindromic Supersequence](#) · [Tutorial](#)

Quality: 10,892 global accepts · Rating: 800 · first AC: 2018-02-15 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms

[laofudasuan's solution](#)

5.

908A

[New Year and Counting Cards](#) · [Tutorial](#)

Quality: 15,842 global accepts · Rating: 800 · first AC: 2018-01-02 · PyPy 2 (first AC) · Tags: brute force, implementation

[laofudasuan's solution](#)

6.

835A

[Key races](#) · [Tutorial](#)

Quality: 21,712 global accepts · Rating: 800 · first AC: 2017-08-10 · Python 2 (first AC) · Tags: math

[laofudasuan's solution](#)

7.

811A

[Vladik and Courtesy](#) · [Tutorial](#)

Quality: 12,371 global accepts · Rating: 800 · first AC: 2017-05-27 · GNU C++ (first AC) · Tags: brute force, implementation

[laofudasuan's solution](#)

8.

1110A

[Parity](#) · [Tutorial](#)

Quality: 16,028 global accepts · Rating: 900 · first AC: 2019-02-14 · GNU C++11 (first AC) · Tags: math

[laofudasuan's solution](#)

9.

1025A

[Doggo Recoloring](#) · [Tutorial](#)

Quality: 16,527 global accepts · Rating: 900 · first AC: 2018-08-19 · GNU C++11 (first AC) · Tags: implementation, sortings

[laofudasuan's solution](#)

10.

914A

[Perfect Squares](#) · [Tutorial](#)

Quality: 15,725 global accepts · Rating: 900 · first AC: 2018-01-20 · GNU C++11 (first AC) · Tags: brute force, implementation, math  
[laofudasuan's solution](#)

**11.**

913A

[Modular Exponentiation](#) · [Tutorial](#)

Quality: 24,180 global accepts · Rating: 900 · first AC: 2018-01-08 · PyPy 2 (first AC) · Tags: implementation, math  
[laofudasuan's solution](#)

**12.**

868A

[Bark to Unlock](#) · [Tutorial](#)

Quality: 9,955 global accepts · Rating: 900 · first AC: 2017-10-05 · GNU C++ (first AC) · Tags: brute force, implementation, strings  
[laofudasuan's solution](#)

**13.**

839A

[Arya and Bran](#) · [Tutorial](#)

Quality: 14,928 global accepts · Rating: 900 · first AC: 2017-08-12 · GNU C++ (first AC) · Tags: implementation  
[laofudasuan's solution](#)

**14.**

816A

[Karen and Morning](#) · [Tutorial](#)

Quality: 9,710 global accepts · Rating: 1000 · first AC: 2017-06-18 · GNU C++ (first AC) · Tags: brute force, implementation  
[laofudasuan's solution](#)

**15.**

1001A

[Generate plus state or minus state](#) · [Tutorial](#)

Quality: 1,040 global accepts · Rating: 1100 · first AC: 2018-07-02 · last AC: 2018-07-06 · Q# (first AC) · Tags: \*special  
[laofudasuan's solution](#)

**16.**

883M

[Quadcopter Competition](#) · [Tutorial](#)

Quality: 3,843 global accepts · Rating: 1100 · first AC: 2017-10-22 · PyPy 2 (first AC) · Tags: greedy, math  
[laofudasuan's solution](#)

**17.**

835B

[The number on the board](#) · [Tutorial](#)

Quality: 11,420 global accepts · Rating: 1100 · first AC: 2017-08-10 · GNU C++ (first AC) · Tags: greedy  
[laofudasuan's solution](#)

**18.**

705B

[Spider Man](#) · [Tutorial](#)

Quality: 9,567 global accepts · Rating: 1100 · first AC: 2017-06-17 · GNU C++ (first AC) · Tags: games, math  
[laofudasuan's solution](#)

**19.**

1028B

[Unnatural Conditions](#) · [Tutorial](#)

Quality: 10,242 global accepts · Rating: 1200 · first AC: 2018-08-28 · GNU C++11 (first AC) · Tags: constructive algorithms, math  
[laofudasuan's solution](#)

**20.**

1017B

[The Bits](#) · [Tutorial](#)

Quality: 9,623 global accepts · Rating: 1200 · first AC: 2018-08-08 · GNU C++11 (first AC) · Tags: implementation, math  
[laofudasuan's solution](#)

**21.**

914B

[Conan and Agasa play a Card Game](#) · [Tutorial](#)

Quality: 9,065 global accepts · Rating: 1200 · first AC: 2018-01-20 · GNU C++11 (first AC) · Tags: games, greedy, implementation

[laofudasuan's solution](#)

**22.**

913B

[Christmas Spruce](#) · [Tutorial](#)

Quality: 19,464 global accepts · Rating: 1200 · first AC: 2018-01-08 · PyPy 2 (first AC) · Tags: implementation, trees

[laofudasuan's solution](#)

**23.**

908B

[New Year and Buggy Bot](#) · [Tutorial](#)

Quality: 7,902 global accepts · Rating: 1200 · first AC: 2018-01-02 · GNU C++11 (first AC) · Tags: brute force, implementation

[laofudasuan's solution](#)

**24.**

811B

[Vladik and Complicated Book](#) · [Tutorial](#)

Quality: 6,798 global accepts · Rating: 1200 · first AC: 2017-05-27 · GNU C++ (first AC) · Tags: implementation, sortings

[laofudasuan's solution](#)

**25.**

1037C

[Equalize](#) · [Tutorial](#)

Quality: 20,112 global accepts · Rating: 1300 · first AC: 2018-09-03 · GNU C++11 (first AC) · Tags: dp, greedy, strings

[laofudasuan's solution](#)

**26.**

1037B

[Reach Median](#) · [Tutorial](#)

Quality: 10,878 global accepts · Rating: 1300 · first AC: 2018-09-03 · GNU C++11 (first AC) · Tags: greedy

[laofudasuan's solution](#)

**27.**

1037A

[Packets](#) · [Tutorial](#)

Quality: 11,831 global accepts · Rating: 1300 · first AC: 2018-09-03 · GNU C++11 (first AC) · Tags: constructive algorithms, greedy, math

[laofudasuan's solution](#)

**28.**

1007A

[Reorder the Array](#) · [Tutorial](#)

Quality: 13,069 global accepts · Rating: 1300 · first AC: 2018-07-13 · GNU C++11 (first AC) · Tags: combinatorics, data structures, math, sortings, two pointers

[laofudasuan's solution](#)

**29.**

1001F

[Distinguish multi-qubit basis states](#) · [Tutorial](#)

Quality: 550 global accepts · Rating: 1300 · first AC: 2018-07-06 · Q# (first AC) · Tags: \*special

[laofudasuan's solution](#)

**30.**

932B

[Recursive Queries](#) · [Tutorial](#)

Quality: 9,262 global accepts · Rating: 1300 · first AC: 2018-02-15 · C++14 (GCC 6-32) (first AC) · Tags: binary search, data structures, dfs and similar

[laofudasuan's solution](#)

**31.**

889A

[Petya and Catacombs](#) · [Tutorial](#)

Rating: 1300 · first AC: 2017-11-14 · GNU C++11 (first AC) · Tags: greedy, implementation, trees

[laofudasuan's solution](#)

**32.**

883F

[Lost in Transliteration](#) · [Tutorial](#)

Quality: 2,385 global accepts · Rating: 1300 · first AC: 2017-10-22 · GNU C++11 (first AC) · Tags: implementation

[laofudasuan's solution](#)

**33.**

871A

[Maximum splitting](#) · [Tutorial](#)

Rating: 1300 · first AC: 2017-10-15 · GNU C++11 (first AC) · Tags: dp, greedy, math, number theory

[laofudasuan's solution](#)

**34.**

840A

[Leha and Function](#) · [Tutorial](#)

Quality: 7,471 global accepts · Rating: 1300 · first AC: 2017-08-18 · GNU C++ (first AC) · Tags: combinatorics, greedy, math, number theory, sortings

[laofudasuan's solution](#)

**35.**

288A

[Polo the Penguin and Strings](#) · [Tutorial](#)

Quality: 6,754 global accepts · Rating: 1300 · first AC: 2016-09-19 · GNU C++ (first AC) · Tags: greedy

[laofudasuan's solution](#)

**36.**

1110B

[Tape](#) · [Tutorial](#)

Quality: 16,600 global accepts · Rating: 1400 · first AC: 2019-02-14 · GNU C++11 (first AC) · Tags: greedy, sortings

[laofudasuan's solution](#)

**37.**

1001D

[Distinguish plus state and minus state](#) · [Tutorial](#)

Quality: 697 global accepts · Rating: 1400 · first AC: 2018-07-06 · Q# (first AC) · Tags: \*special

[laofudasuan's solution](#)

**38.**

1001C

[Generate GHZ state](#) · [Tutorial](#)

Quality: 666 global accepts · Rating: 1400 · first AC: 2018-07-06 · Q# (first AC) · Tags: \*special

[laofudasuan's solution](#)

**39.**

1001B

[Generate Bell state](#) · [Tutorial](#)

Quality: 721 global accepts · Rating: 1400 · first AC: 2018-07-06 · Q# (first AC) · Tags: \*special

[laofudasuan's solution](#)

**40.**

866A

[Save the problem!](#) · [Tutorial](#)

Rating: 1400 · first AC: 2017-10-11 · GNU C++11 (first AC) · Tags: combinatorics, constructive algorithms, math

[laofudasuan's solution](#)

**41.**

868B

[Race Against Time](#) · [Tutorial](#)

Quality: 3,908 global accepts · Rating: 1400 · first AC: 2017-10-05 · GNU C++ (first AC) · Tags: implementation

[laofudasuan's solution](#)

**42.**

843A

[Sorting by Subsequences](#) · [Tutorial](#)

Quality: 5,959 global accepts · Rating: 1400 · first AC: 2017-08-31 · GNU C++ (first AC) · Tags: dfs and similar, dsu, implementation, math, sortings

[laofudasuan's solution](#)

- 43.**  
816B  
[Karen and Coffee](#) · [Tutorial](#)  
Quality: 27,401 global accepts · Rating: 1400 · first AC: 2017-06-18 · GNU C++ (first AC) · Tags: binary search, data structures, implementation  
[laofudasuan's solution](#)
- 44.**  
1110C  
[Meaningless Operations](#) · [Tutorial](#)  
Quality: 10,014 global accepts · Rating: 1500 · first AC: 2019-02-14 · GNU C++11 (first AC) · Tags: constructive algorithms, math, number theory  
[laofudasuan's solution](#)
- 45.**  
1010A  
[Fly](#) · [Tutorial](#)  
Quality: 9,004 global accepts · Rating: 1500 · first AC: 2018-07-31 · GNU C++11 (first AC) · Tags: binary search, math  
[laofudasuan's solution](#)
- 46.**  
930A  
[Peculiar apple-tree](#) · [Tutorial](#)  
Quality: 8,388 global accepts · Rating: 1500 · first AC: 2018-03-05 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, graphs, trees  
[laofudasuan's solution](#)
- 47.**  
908C  
[New Year and Curling](#) · [Tutorial](#)  
Quality: 7,204 global accepts · Rating: 1500 · first AC: 2018-01-02 · GNU C++11 (first AC) · Tags: brute force, geometry, implementation, math  
[laofudasuan's solution](#)
- 48.**  
901A  
[Hashing Trees](#) · [Tutorial](#)  
Quality: 5,377 global accepts · Rating: 1500 · first AC: 2017-12-21 · GNU C++11 (first AC) · Tags: constructive algorithms, trees  
[laofudasuan's solution](#)
- 49.**  
891A  
[Pride](#) · [Tutorial](#)  
Quality: 14,283 global accepts · Rating: 1500 · first AC: 2017-11-20 · GNU C++11 (first AC) · Tags: brute force, dp, greedy, math, number theory  
[laofudasuan's solution](#)
- 50.**  
883E  
[Field of Wonders](#) · [Tutorial](#)  
Quality: 2,037 global accepts · Rating: 1500 · first AC: 2017-10-22 · GNU C++11 (first AC) · Tags: implementation, strings  
[laofudasuan's solution](#)
- 51.**  
868C  
[Qualification Rounds](#) · [Tutorial](#)  
Quality: 5,026 global accepts · Rating: 1500 · first AC: 2017-10-05 · GNU C++11 (first AC) · Tags: bitmasks, brute force, constructive algorithms, dp  
[laofudasuan's solution](#)
- 52.**  
860A  
[Did you mean...](#) · [Tutorial](#)  
Rating: 1500 · first AC: 2017-09-17 · GNU C++ (first AC) · Tags: greedy, implementation  
[laofudasuan's solution](#)
- 53.**  
853A  
[Planning](#) · [Tutorial](#)  
Quality: 6,191 global accepts · Rating: 1500 · first AC: 2017-09-06 · GNU C++ (first AC) · Tags: greedy

[laofudasuan's solution](#)

**54.**

839C

[Journey](#) · [Tutorial](#)

Quality: 20,098 global accepts · Rating: 1500 · first AC: 2017-08-12 · GNU C++ (first AC) · Tags: dfs and similar, dp, graphs, probabilities, trees

[laofudasuan's solution](#)

**55.**

1028C

[Rectangles](#) · [Tutorial](#)

Quality: 5,052 global accepts · Rating: 1600 · first AC: 2018-08-28 · GNU C++11 (first AC) · Tags: geometry, implementation, sortings

[laofudasuan's solution](#)

**56.**

1025C

[Plasticine zebra](#) · [Tutorial](#)

Quality: 6,491 global accepts · Rating: 1600 · first AC: 2018-08-19 · GNU C++11 (first AC) · Tags: constructive algorithms, implementation

[laofudasuan's solution](#)

**57.**

1025B

[Weakened Common Divisor](#) · [Tutorial](#)

Quality: 8,509 global accepts · Rating: 1600 · first AC: 2018-08-19 · GNU C++11 (first AC) · Tags: brute force, greedy, number theory

[laofudasuan's solution](#)

**58.**

1017C

[The Phone Number](#) · [Tutorial](#)

Quality: 6,471 global accepts · Rating: 1600 · first AC: 2018-08-08 · GNU C++11 (first AC) · Tags: constructive algorithms, greedy

[laofudasuan's solution](#)

**59.**

1001E

[Distinguish Bell states](#) · [Tutorial](#)

Quality: 568 global accepts · Rating: 1600 · first AC: 2018-07-06 · Q# (first AC) · Tags: \*special

[laofudasuan's solution](#)

**60.**

966A

[Stairs and Elevators](#) · [Tutorial](#)

Rating: 1600 · first AC: 2018-04-29 · GNU C++11 (first AC) · Tags: binary search, data structures, greedy

[laofudasuan's solution](#)

**61.**

949A

[Zebras](#) · [Tutorial](#)

Quality: 5,656 global accepts · Rating: 1600 · first AC: 2018-03-09 · GNU C++11 (first AC) · Tags: greedy

[laofudasuan's solution](#)

**62.**

932C

[Permutation Cycle](#) · [Tutorial](#)

Quality: 4,239 global accepts · Rating: 1600 · first AC: 2018-02-15 · C++14 (GCC 6-32) (first AC) · Tags: brute force, constructive algorithms

[laofudasuan's solution](#)

**63.**

913C

[Party Lemonade](#) · [Tutorial](#)

Quality: 8,463 global accepts · Rating: 1600 · first AC: 2018-01-08 · PyPy 2 (first AC) · Tags: bitmasks, dp, greedy

[laofudasuan's solution](#)

**64.**

906A

[Shockers](#) · [Tutorial](#)

Quality: 4,420 global accepts · Rating: 1600 · first AC: 2017-12-25 · GNU C++11 (first AC) · Tags: implementation, strings

[laofudasuan's solution](#)

**65.**

878A

[Short Program](#) · [Tutorial](#)

Quality: 5,992 global accepts · Rating: 1600 · first AC: 2017-10-27 · GNU C++11 (first AC) · Tags: bitmasks, constructive algorithms

[laofudasuan's solution](#)

**66.**

860B

[Polycarp's phone book](#) · [Tutorial](#)

Rating: 1600 · first AC: 2017-09-17 · GNU C++ (first AC) · Tags: brute force, data structures, hashing, implementation, strings

[laofudasuan's solution](#)

**67.**

848A

[From Y to Y](#) · [Tutorial](#)

Quality: 5,346 global accepts · Rating: 1600 · first AC: 2017-09-01 · GNU C++ (first AC) · Tags: constructive algorithms

[laofudasuan's solution](#)

**68.**

207A1

[Beaver's Calculator 1.0](#) · [Tutorial](#)

Quality: 370 global accepts · Rating: 1600 · first AC: 2017-03-31 · last AC: 2017-03-31 · GNU C++ (first AC) · Tags: greedy

[laofudasuan's solution](#)

**69.**

1037D

[Valid BFS?](#) · [Tutorial](#)

Quality: 19,105 global accepts · Rating: 1700 · first AC: 2018-09-03 · GNU C++11 (first AC) · Tags: dfs and similar, graphs, shortest paths, trees

[laofudasuan's solution](#)

**70.**

1023D

[Array Restoration](#) · [Tutorial](#)

Quality: 4,282 global accepts · Rating: 1700 · first AC: 2018-08-18 · GNU C++11 (first AC) · Tags: constructive algorithms, data structures

[laofudasuan's solution](#)

**71.**

1019A

[Elections](#) · [Tutorial](#)

Quality: 4,857 global accepts · Rating: 1700 · first AC: 2018-08-11 · GNU C++11 (first AC) · Tags: brute force, greedy

[laofudasuan's solution](#)

**72.**

966B

[Resource Distribution](#) · [Tutorial](#)

Rating: 1700 · first AC: 2018-04-29 · GNU C++11 (first AC) · Tags: binary search, data structures, greedy, two pointers

[laofudasuan's solution](#)

**73.**

949B

[A Leapfrog in the Array](#) · [Tutorial](#)

Quality: 3,834 global accepts · Rating: 1700 · first AC: 2018-03-09 · GNU C++11 (first AC) · Tags: constructive algorithms, math

[laofudasuan's solution](#)

**74.**

936A

[Save Energy!](#) · [Tutorial](#)

Quality: 4,639 global accepts · Rating: 1700 · first AC: 2018-02-25 · GNU C++11 (first AC) · Tags: binary search, implementation, math

[laofudasuan's solution](#)

**75.**

917B

[MADMAX](#) · [Tutorial](#)

Quality: 4,003 global accepts · Rating: 1700 · first AC: 2018-02-14 · GNU C++11 (first AC) · Tags: dfs and similar, dp, games, graphs

[laofudasuan's solution](#)

**76.**

896A

[Nephren gives a riddle](#) · [Tutorial](#)

Quality: 3,796 global accepts · Rating: 1700 · first AC: 2017-12-09 · GNU C++11 (first AC) · Tags: binary search, dfs and similar  
[laofudasuan's solution](#)

**77.**

850A

[Five Dimensional Points](#) · [Tutorial](#)

Quality: 3,381 global accepts · Rating: 1700 · first AC: 2017-09-04 · GNU C++ (first AC) · Tags: brute force, geometry, math  
[laofudasuan's solution](#)

**78.**

833A

[The Meaningless Game](#) · [Tutorial](#)

Quality: 6,564 global accepts · Rating: 1700 · first AC: 2017-08-30 · GNU C++ (first AC) · Tags: math, number theory  
[laofudasuan's solution](#)

**79.**

816C

[Karen and Game](#) · [Tutorial](#)

Rating: 1700 · first AC: 2017-06-18 · GNU C++ (first AC) · Tags: brute force, greedy, implementation  
[laofudasuan's solution](#)

**80.**

297A

[Parity Game](#) · [Tutorial](#)

Quality: 3,861 global accepts · Rating: 1700 · first AC: 2017-05-27 · GNU C++ (first AC) · Tags: constructive algorithms  
[laofudasuan's solution](#)

**81.**

295B

[Greg and Graph](#) · [Tutorial](#)

Quality: 17,663 global accepts · Rating: 1700 · first AC: 2017-05-23 · GNU C++ (first AC) · Tags: dp, graphs, shortest paths  
[laofudasuan's solution](#)

**82.**

612D

[The Union of k-Segments](#) · [Tutorial](#)

Quality: 4,362 global accepts · Rating: 1800 · first AC: 2024-03-23 · C++17 (GCC 7-32) (first AC) · Tags: greedy, sortings  
[laofudasuan's solution](#)

**83.**

1034A

[Enlarge GCD](#) · [Tutorial](#)

Quality: 9,920 global accepts · Rating: 1800 · first AC: 2018-09-23 · GNU C++11 (first AC) · Tags: number theory  
[laofudasuan's solution](#)

**84.**

1010C

[Border](#) · [Tutorial](#)

Quality: 5,931 global accepts · Rating: 1800 · first AC: 2018-07-31 · GNU C++11 (first AC) · Tags: number theory  
[laofudasuan's solution](#)

**85.**

1010B

[Rocket](#) · [Tutorial](#)

Quality: 6,386 global accepts · Rating: 1800 · first AC: 2018-07-31 · GNU C++11 (first AC) · Tags: binary search, interactive  
[laofudasuan's solution](#)

**86.**

933A

[A Twisty Movement](#) · [Tutorial](#)

Quality: 5,401 global accepts · Rating: 1800 · first AC: 2018-02-14 · GNU C++11 (first AC) · Tags: dp

[laofudasuan's solution](#)

**87.**

917A

[The Monster](#) · [Tutorial](#)

Quality: 3,676 global accepts · Rating: 1800 · first AC: 2018-02-14 · last AC: 2018-02-14 · GNU C++11 (first AC) · Tags: dp, greedy, implementation, math

[laofudasuan's solution](#)

**88.**

914C

[Travelling Salesman and Special Numbers](#) · [Tutorial](#)

Quality: 4,210 global accepts · Rating: 1800 · first AC: 2018-01-20 · GNU C++11 (first AC) · Tags: brute force, combinatorics, dp

[laofudasuan's solution](#)

**89.**

913D

[Too Easy Problems](#) · [Tutorial](#)

Quality: 5,131 global accepts · Rating: 1800 · first AC: 2018-01-09 · GNU C++11 (first AC) · Tags: binary search, brute force, data structures, greedy, sortings

[laofudasuan's solution](#)

**90.**

883K

[Road Widening](#) · [Tutorial](#)

Quality: 1,216 global accepts · Rating: 1800 · first AC: 2017-10-22 · GNU C++11 (first AC) · Tags: constructive algorithms, greedy, implementation

[laofudasuan's solution](#)

**91.**

883H

[Palindromic Cut](#) · [Tutorial](#)

Quality: 1,783 global accepts · Rating: 1800 · first AC: 2017-10-22 · GNU C++11 (first AC) · Tags: brute force, implementation, strings

[laofudasuan's solution](#)

**92.**

853B

[Jury Meeting](#) · [Tutorial](#)

Quality: 2,756 global accepts · Rating: 1800 · first AC: 2017-09-06 · GNU C++ (first AC) · Tags: greedy, sortings, two pointers

[laofudasuan's solution](#)

**93.**

207A2

[Beaver's Calculator 1.0](#) · [Tutorial](#)

Quality: 305 global accepts · Rating: 1800 · first AC: 2017-03-31 · GNU C++ (first AC) · Tags: greedy

[laofudasuan's solution](#)

**94.**

623A

[Graph and String](#) · [Tutorial](#)

Quality: 4,789 global accepts · Rating: 1800 · first AC: 2017-01-28 · GNU C++ (first AC) · Tags: constructive algorithms, graphs

[laofudasuan's solution](#)

**95.**

1017D

[The Wu](#) · [Tutorial](#)

Quality: 3,953 global accepts · Rating: 1900 · first AC: 2018-08-08 · GNU C++11 (first AC) · Tags: bitmasks, brute force, data structures

[laofudasuan's solution](#)

**96.**

949C

[Data Center Maintenance](#) · [Tutorial](#)

Quality: 2,257 global accepts · Rating: 1900 · first AC: 2018-03-10 · GNU C++11 (first AC) · Tags: dfs and similar, graphs

[laofudasuan's solution](#)

**97.**

914D

[Bash and a Tough Math Puzzle](#) · [Tutorial](#)

Quality: 6,385 global accepts · Rating: 1900 · first AC: 2018-01-20 · GNU C++11 (first AC) · Tags: data structures, number theory  
[laofudasuan's solution](#)

**98.**

883I

[Photo Processing](#) · [Tutorial](#)

Quality: 2,319 global accepts · Rating: 1900 · first AC: 2017-10-22 · GNU C++11 (first AC) · Tags: binary search, dp  
[laofudasuan's solution](#)

**99.**

883G

[Orientation of Edges](#) · [Tutorial](#)

Quality: 1,518 global accepts · Rating: 1900 · first AC: 2017-10-22 · GNU C++11 (first AC) · Tags: dfs and similar, graphs  
[laofudasuan's solution](#)

**100.**

866B

[Ordering Pizza](#) · [Tutorial](#)

Rating: 1900 · first AC: 2017-10-11 · GNU C++11 (first AC) · Tags: greedy, implementation, sortings  
[laofudasuan's solution](#)

**101.**

848B

[Rooter's Song](#) · [Tutorial](#)

Quality: 2,003 global accepts · Rating: 1900 · first AC: 2017-09-02 · GNU C++ (first AC) · Tags: constructive algorithms, data structures, geometry, implementation, sortings, two pointers  
[laofudasuan's solution](#)

**102.**

839B

[Game of the Rows](#) · [Tutorial](#)

Quality: 3,438 global accepts · Rating: 1900 · first AC: 2017-08-13 · last AC: 2017-08-13 · GNU C++ (first AC) · Tags: brute force, greedy, implementation  
[laofudasuan's solution](#)

**103.**

811C

[Vladik and Memorable Trip](#) · [Tutorial](#)

Quality: 3,495 global accepts · Rating: 1900 · first AC: 2017-05-27 · GNU C++ (first AC) · Tags: dp, implementation  
[laofudasuan's solution](#)

**104.**

472D

[Design Tutorial: Inverse the Problem](#) · [Tutorial](#)

Quality: 6,525 global accepts · Rating: 1900 · first AC: 2017-05-23 · GNU C++ (first AC) · Tags: dfs and similar, dsu, shortest paths, trees  
[laofudasuan's solution](#)

**105.**

208C

[Police Station](#) · [Tutorial](#)

Quality: 2,152 global accepts · Rating: 1900 · first AC: 2017-05-23 · GNU C++ (first AC) · Tags: dp, graphs, shortest paths  
[laofudasuan's solution](#)

**106.**

1019B

[The hat](#) · [Tutorial](#)

Quality: 2,114 global accepts · Rating: 2000 · first AC: 2018-08-11 · GNU C++11 (first AC) · Tags: binary search, interactive  
[laofudasuan's solution](#)

**107.**

1010D

[Mars rover](#) · [Tutorial](#)

Quality: 2,563 global accepts · Rating: 2000 · first AC: 2018-07-31 · GNU C++11 (first AC) · Tags: dfs and similar, graphs, implementation, trees

[laofudasuan's solution](#)

**108.**

933B

[A Determined Cleanup](#) · [Tutorial](#)

Quality: 2,055 global accepts · Rating: 2000 · first AC: 2018-02-14 · GNU C++11 (first AC) · Tags: math

[laofudasuan's solution](#)

**109.**

891B

[Gluttony](#) · [Tutorial](#)

Quality: 3,241 global accepts · Rating: 2000 · first AC: 2017-11-20 · GNU C++11 (first AC) · Tags: constructive algorithms, greedy

[laofudasuan's solution](#)

**110.**

889B

[Restoration of string](#) · [Tutorial](#)

Rating: 2000 · first AC: 2017-11-14 · GNU C++11 (first AC) · Tags: dsu, graphs, strings

[laofudasuan's solution](#)

**111.**

871B

[Something with XOR Queries](#) · [Tutorial](#)

Rating: 2000 · first AC: 2017-10-15 · GNU C++11 (first AC) · Tags: brute force, implementation, interactive

[laofudasuan's solution](#)

**112.**

843B

[Interactive LowerBound](#) · [Tutorial](#)

Quality: 2,583 global accepts · Rating: 2000 · first AC: 2017-08-31 · GNU C++ (first AC) · Tags: brute force, interactive, probabilities

[laofudasuan's solution](#)

**113.**

235B

[Let's Play Osu!](#) · [Tutorial](#)

Quality: 4,306 global accepts · Rating: 2000 · first AC: 2017-08-05 · GNU C++ (first AC) · Tags: dp, math, probabilities

[laofudasuan's solution](#)

**114.**

755D

[PolandBall and Polygon](#) · [Tutorial](#)

Quality: 2,675 global accepts · Rating: 2000 · first AC: 2017-06-01 · GNU C++ (first AC) · Tags: data structures

[laofudasuan's solution](#)

**115.**

797E

[Array Queries](#) · [Tutorial](#)

Quality: 5,609 global accepts · Rating: 2000 · first AC: 2017-06-01 · GNU C++ (first AC) · Tags: brute force, data structures, dp

[laofudasuan's solution](#)

**116.**

44J

[Triminoes](#) · [Tutorial](#)

Quality: 614 global accepts · Rating: 2000 · first AC: 2017-04-05 · GNU C++ (first AC) · Tags: constructive algorithms, greedy

[laofudasuan's solution](#)

**117.**

45E

[Director](#) · [Tutorial](#)

Quality: 642 global accepts · Rating: 2000 · first AC: 2017-04-05 · GNU C++ (first AC) · Tags: constructive algorithms, greedy

[laofudasuan's solution](#)

**118.**

207A3

[Beaver's Calculator 1.0](#) · [Tutorial](#)

Quality: 276 global accepts · Rating: 2000 · first AC: 2017-03-31 · GNU C++ (first AC) · Tags: greedy

[laofudasuan's solution](#)

**119.**

1971H

[±1](#) · [Tutorial](#)

Quality: 2,749 global accepts · Rating: 2100 · first AC: 2025-08-11 · C++23 (GCC 14-64, msys2) (first AC) · Tags: 2-sat, dfs and similar, graphs

[laofudasuan's solution](#)

**120.**

1801D

[The way home](#) · [Tutorial](#)

Quality: 2,865 global accepts · Rating: 2100 · first AC: 2025-02-25 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, data structures, dp, graphs, greedy, shortest paths, sortings

[laofudasuan's solution](#)

**121.**

1028D

[Order book](#) · [Tutorial](#)

Quality: 1,823 global accepts · Rating: 2100 · first AC: 2018-08-28 · GNU C++11 (first AC) · Tags: combinatorics, data structures, greedy

[laofudasuan's solution](#)

**122.**

1025D

[Recovering BST](#) · [Tutorial](#)

Quality: 4,138 global accepts · Rating: 2100 · first AC: 2018-08-19 · GNU C++11 (first AC) · Tags: brute force, dp, math, number theory, trees

[laofudasuan's solution](#)

**123.**

936B

[Sleepy Game](#) · [Tutorial](#)

Quality: 3,411 global accepts · Rating: 2100 · first AC: 2018-02-26 · GNU C++11 (first AC) · Tags: dfs and similar, dp, games, graphs

[laofudasuan's solution](#)

**124.**

853C

[Boredom](#) · [Tutorial](#)

Quality: 1,585 global accepts · Rating: 2100 · first AC: 2017-09-06 · last AC: 2017-09-06 · GNU C++ (first AC) · Tags: data structures

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**125.**

850B

[Arpa and a list of numbers](#) · [Tutorial](#)

Quality: 2,132 global accepts · Rating: 2100 · first AC: 2017-09-04 · GNU C++ (first AC) · Tags: implementation, number theory

[laofudasuan's solution](#)

**126.**

840B

[Leha and another game about graph](#) · [Tutorial](#)

Quality: 2,807 global accepts · Rating: 2100 · first AC: 2017-08-18 · GNU C++ (first AC) · Tags: constructive algorithms, data structures, dfs and similar, dp, graphs

[laofudasuan's solution](#)

**127.**

439E

[Devu and Birthday Celebration](#) · [Tutorial](#)

Quality: 1,838 global accepts · Rating: 2100 · first AC: 2017-08-05 · GNU C++ (first AC) · Tags: combinatorics, dp, math

[laofudasuan's solution](#)

**128.**

811D

[Vladik and Favorite Game](#) · [Tutorial](#)

Quality: 1,902 global accepts · Rating: 2100 · first AC: 2017-05-27 · GNU C++ (first AC) · Tags: constructive algorithms, dfs and similar, graphs, interactive

[laofudasuan's solution](#)

**129.**

35E

[Parade](#) · [Tutorial](#)

Quality: 880 global accepts · Rating: 2100 · first AC: 2017-04-06 · GNU C++ (first AC) · Tags: data structures, sortings

[laofudasuan's solution](#)

**130.**

833B

[The Bakery](#) · [Tutorial](#)

Quality: 6,497 global accepts · Rating: 2200 · first AC: 2017-08-30 · last AC: 2026-01-20 · GNU C++ (first AC) · Tags: binary search, data structures, divide and conquer, dp, two pointers

[laofudasuan's solution](#)

**131.**

1110E

[Magic Stones](#) · [Tutorial](#)

Quality: 4,720 global accepts · Rating: 2200 · first AC: 2019-02-14 · GNU C++11 (first AC) · Tags: constructive algorithms, math, sortings

[laofudasuan's solution](#)

**132.**

1110D

[Jongmah](#) · [Tutorial](#)

Quality: 3,997 global accepts · Rating: 2200 · first AC: 2019-02-14 · GNU C++11 (first AC) · Tags: dp

[laofudasuan's solution](#)

**133.**

1070A

[Find a Number](#) · [Tutorial](#)

Quality: 2,614 global accepts · Rating: 2200 · first AC: 2018-10-31 · GNU C++11 (first AC) · Tags: dp, graphs, number theory, shortest paths

[laofudasuan's solution](#)

**134.**

1037E

[Trips](#) · [Tutorial](#)

Quality: 3,124 global accepts · Rating: 2200 · first AC: 2018-09-03 · GNU C++11 (first AC) · Tags: graphs

[laofudasuan's solution](#)

**135.**

981E

[Addition on Segments](#) · [Tutorial](#)

Quality: 2,536 global accepts · Rating: 2200 · first AC: 2018-05-28 · GNU C++11 (first AC) · Tags: bitmasks, data structures, divide and conquer, dp

[laofudasuan's solution](#)

**136.**

966C

[Big Secret](#) · [Tutorial](#)

Rating: 2200 · first AC: 2018-04-29 · GNU C++11 (first AC) · Tags: constructive algorithms, data structures, greedy, math

[laofudasuan's solution](#)

**137.**

932D

[Tree](#) · [Tutorial](#)

Quality: 1,976 global accepts · Rating: 2200 · first AC: 2018-02-15 · GNU C++11 (first AC) · Tags: binary search, dp, trees

[laofudasuan's solution](#)

**138.**

908D

[New Year and Arbitrary Arrangement](#) · [Tutorial](#)

Quality: 2,607 global accepts · Rating: 2200 · first AC: 2018-01-02 · GNU C++11 (first AC) · Tags: dp, math, probabilities

[laofudasuan's solution](#)

**139.**

901B

[GCD of Polynomials](#) · [Tutorial](#)

Quality: 1,640 global accepts · Rating: 2200 · first AC: 2017-12-21 · GNU C++11 (first AC) · Tags: constructive algorithms, math

[laofudasuan's solution](#)

**140.**

883A

[Automatic Door](#) · [Tutorial](#)

Quality: 653 global accepts · Rating: 2200 · first AC: 2017-10-22 · GNU C++11 (first AC) · Tags: implementation

[laofudasuan's solution](#)

**141.**

868D

[Huge Strings](#) · [Tutorial](#)

Quality: 1,005 global accepts · Rating: 2200 · first AC: 2017-10-05 · GNU C++11 (first AC) · Tags: bitmasks, brute force, dp, implementation, strings

[laofudasuan's solution](#)

**142.**

860C

[Tests Renumeration](#) · [Tutorial](#)

Rating: 2200 · first AC: 2017-09-17 · GNU C++11 (first AC) · Tags: greedy

[laofudasuan's solution](#)

**143.**

850C

[Arpa and a game with Mojtaba](#) · [Tutorial](#)

Quality: 1,867 global accepts · Rating: 2200 · first AC: 2017-09-05 · GNU C++ (first AC) · Tags: bitmasks, dp, games

[laofudasuan's solution](#)

**144.**

839D

[Winter is here](#) · [Tutorial](#)

Quality: 3,552 global accepts · Rating: 2200 · first AC: 2017-08-12 · GNU C++ (first AC) · Tags: combinatorics, dp, math, number theory

[laofudasuan's solution](#)

**145.**

280C

[Game on Tree](#) · [Tutorial](#)

Quality: 5,130 global accepts · Rating: 2200 · first AC: 2017-08-05 · GNU C++ (first AC) · Tags: implementation, math, probabilities, trees

[laofudasuan's solution](#)

**146.**

815B

[Karen and Test](#) · [Tutorial](#)

Quality: 1,601 global accepts · Rating: 2200 · first AC: 2017-06-18 · GNU C++ (first AC) · Tags: brute force, combinatorics, constructive algorithms, math

[laofudasuan's solution](#)

**147.**

816D

[Karen and Test](#) · [Tutorial](#)

Rating: 2200 · first AC: 2017-06-18 · GNU C++ (first AC) · Tags: combinatorics, math

[laofudasuan's solution](#)

**148.**

756C

[Nikita and stack](#) · [Tutorial](#)

Quality: 1,466 global accepts · Rating: 2200 · first AC: 2017-06-01 · GNU C++ (first AC) · Tags: data structures

[laofudasuan's solution](#)

**149.**

402E

[Strictly Positive Matrix](#) · [Tutorial](#)

Quality: 2,329 global accepts · Rating: 2200 · first AC: 2017-01-28 · GNU C++ (first AC) · Tags: graphs, math

[laofudasuan's solution](#)

**150.**

567E

[President and Roads](#) · [Tutorial](#)

Quality: 2,240 global accepts · Rating: 2200 · first AC: 2017-01-24 · last AC: 2017-01-24 · GNU C++ (first AC) · Tags: dfs and similar, graphs, hashing, shortest paths

[laofudasuan's solution](#)

## 151.

600E

[Lomsat gelral](#) · [Tutorial](#)

Quality: 18,413 global accepts · Rating: 2300 · first AC: 2025-01-06 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dfs and similar, dsu, trees

[laofudasuan's solution](#)

## 152.

949D

[Curfew](#) · [Tutorial](#)

Quality: 881 global accepts · Rating: 2300 · first AC: 2018-03-10 · GNU C++11 (first AC) · Tags: binary search, brute force, greedy, sortings

[laofudasuan's solution](#)

## 153.

936C

[Lock Puzzle](#) · [Tutorial](#)

Quality: 1,259 global accepts · Rating: 2300 · first AC: 2018-02-26 · GNU C++11 (first AC) · Tags: constructive algorithms, implementation, strings

[laofudasuan's solution](#)

## 154.

901C

[Bipartite Segments](#) · [Tutorial](#)

Quality: 1,298 global accepts · Rating: 2300 · first AC: 2017-12-21 · GNU C++11 (first AC) · Tags: binary search, data structures, dfs and similar, dsu, graphs, two pointers

[laofudasuan's solution](#)

## 155.

891C

[Envy](#) · [Tutorial](#)

Quality: 3,006 global accepts · Rating: 2300 · first AC: 2017-11-20 · GNU C++11 (first AC) · Tags: data structures, dsu, graphs

[laofudasuan's solution](#)

## 156.

883C

[Downloading B++](#) · [Tutorial](#)

Quality: 663 global accepts · Rating: 2300 · first AC: 2017-10-22 · GNU C++11 (first AC) · Tags: binary search, implementation

[laofudasuan's solution](#)

## 157.

871C

[Points, Lines and Ready-made Titles](#) · [Tutorial](#)

Rating: 2300 · first AC: 2017-10-15 · GNU C++11 (first AC) · Tags: dfs and similar, graphs

[laofudasuan's solution](#)

## 158.

860D

[Wizard's Tour](#) · [Tutorial](#)

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[laofudasuan's solution](#)

## 159.

716D

[Complete The Graph](#) · [Tutorial](#)

Rating: 2300 · first AC: 2017-06-15 · GNU C++ (first AC) · Tags: graphs, shortest paths

[laofudasuan's solution](#)

## 160.

803G

[Periodic RMQ Problem](#) · [Tutorial](#)

Quality: 1,891 global accepts · Rating: 2300 · first AC: 2017-06-01 · GNU C++ (first AC) · Tags: data structures

[laofudasuan's solution](#)

**161.**

713C

[Sonya and Problem Without a Legend](#) · [Tutorial](#)

Quality: 6,535 global accepts · Rating: 2300 · first AC: 2017-02-13 · GNU C++ (first AC) · Tags: dp, sortings

[laofudasuan's solution](#)

**162.**

311E

[Biologist](#) · [Tutorial](#)

Quality: 1,576 global accepts · Rating: 2300 · first AC: 2017-01-23 · GNU C++ (first AC) · Tags: flows

[laofudasuan's solution](#)

**163.**

1709E

[XOR Tree](#) · [Tutorial](#)

Quality: 3,957 global accepts · Rating: 2400 · first AC: 2025-01-11 · last AC: 2025-06-13 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, data structures, dfs and similar, dsu, greedy, trees

[laofudasuan's solution](#)

**164.**

1000F

[One Occurrence](#) · [Tutorial](#)

Quality: 4,837 global accepts · Rating: 2400 · first AC: 2018-09-01 · GNU C++11 (first AC) · Tags: data structures, divide and conquer

[laofudasuan's solution](#)

**165.**

717G

[Underfall](#) · [Tutorial](#)

Quality: 732 global accepts · Rating: 2400 · first AC: 2018-08-31 · GNU C++11 (first AC) · Tags: flows

[laofudasuan's solution](#)

**166.**

1028E

[Restore Array](#) · [Tutorial](#)

Quality: 1,202 global accepts · Rating: 2400 · first AC: 2018-08-28 · GNU C++11 (first AC) · Tags: constructive algorithms

[laofudasuan's solution](#)

**167.**

1007B

[Pave the Parallelepiped](#) · [Tutorial](#)

Quality: 1,038 global accepts · Rating: 2400 · first AC: 2018-07-13 · GNU C++11 (first AC) · Tags: bitmasks, brute force, combinatorics, math, number theory

[laofudasuan's solution](#)

**168.**

932E

[Team Work](#) · [Tutorial](#)

Quality: 3,436 global accepts · Rating: 2400 · first AC: 2018-02-15 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, dp, math

[laofudasuan's solution](#)

**169.**

914E

[Palindromes in a Tree](#) · [Tutorial](#)

Quality: 1,922 global accepts · Rating: 2400 · first AC: 2018-01-20 · GNU C++11 (first AC) · Tags: bitmasks, data structures, divide and conquer, trees

[laofudasuan's solution](#)

**170.**

913E

[Logical Expression](#) · [Tutorial](#)

Quality: 884 global accepts · Rating: 2400 · first AC: 2018-01-09 · GNU C++11 (first AC) · Tags: bitmasks, dp, shortest paths

[laofudasuan's solution](#)

**171.**

908F

[New Year and Rainbow Roads](#) · [Tutorial](#)

Quality: 1,610 global accepts · Rating: 2400 · first AC: 2018-01-03 · GNU C++11 (first AC) · Tags: graphs, greedy, implementation  
[laofudasuan's solution](#)

**172.**

906C

[Party](#) · [Tutorial](#)

Quality: 1,509 global accepts · Rating: 2400 · first AC: 2017-12-25 · GNU C++11 (first AC) · Tags: bitmasks, brute force, dp, graphs  
[laofudasuan's solution](#)

**173.**

889C

[Maximum Element](#) · [Tutorial](#)

Rating: 2400 · first AC: 2017-11-14 · GNU C++11 (first AC) · Tags: dp, math  
[laofudasuan's solution](#)

**174.**

883J

[Renovation](#) · [Tutorial](#)

Quality: 624 global accepts · Rating: 2400 · first AC: 2017-10-22 · GNU C++11 (first AC) · Tags: constructive algorithms, greedy, sortings  
[laofudasuan's solution](#)

**175.**

866D

[Buy Low Sell High](#) · [Tutorial](#)

Rating: 2400 · first AC: 2017-10-11 · GNU C++11 (first AC) · Tags: data structures, greedy, two pointers  
[laofudasuan's solution](#)

**176.**

853D

[Michael and Charging Stations](#) · [Tutorial](#)

Quality: 716 global accepts · Rating: 2400 · first AC: 2017-09-06 · last AC: 2017-09-07 · GNU C++ (first AC) · Tags: binary search, dp, greedy  
[laofudasuan's solution](#)

**177.**

835E

[The penguin's game](#) · [Tutorial](#)

Quality: 1,349 global accepts · Rating: 2400 · first AC: 2017-09-06 · GNU C++ (first AC) · Tags: binary search, constructive algorithms, interactive  
[laofudasuan's solution](#)

**178.**

679C

[Bear and Square Grid](#) · [Tutorial](#)

Quality: 1,265 global accepts · Rating: 2400 · first AC: 2017-06-22 · GNU C++ (first AC) · Tags: dfs and similar, dsu, implementation  
[laofudasuan's solution](#)

**179.**

816E

[Karen and Supermarket](#) · [Tutorial](#)

Rating: 2400 · first AC: 2017-06-18 · GNU C++ (first AC) · Tags: dp, trees  
[laofudasuan's solution](#)

**180.**

786C

[Till I Collapse](#) · [Tutorial](#)

Quality: 3,705 global accepts · Rating: 2400 · first AC: 2017-06-01 · last AC: 2017-06-01 · GNU C++ (first AC) · Tags: data structures, divide and conquer  
[laofudasuan's solution](#)

**181.**

417E

[Square Table](#) · [Tutorial](#)

Quality: 930 global accepts · Rating: 2400 · first AC: 2017-05-24 · GNU C++ (first AC) · Tags: constructive algorithms, math, probabilities  
[laofudasuan's solution](#)

**182.**

446C

[DZY Loves Fibonacci Numbers](#) · [Tutorial](#)

Quality: 3,933 global accepts · Rating: 2400 · first AC: 2017-05-23 · GNU C++ (first AC) · Tags: data structures, math, number theory  
[laofudasuan's solution](#)

**183.**

125E

[MST Company](#) · [Tutorial](#)

Quality: 1,425 global accepts · Rating: 2400 · first AC: 2017-04-07 · GNU C++ (first AC) · Tags: binary search, graphs  
[laofudasuan's solution](#)

**184.**

209C

[Trails and Glades](#) · [Tutorial](#)

Quality: 875 global accepts · Rating: 2400 · first AC: 2017-04-07 · GNU C++ (first AC) · Tags: constructive algorithms, dsu, graphs, greedy  
[laofudasuan's solution](#)

**185.**

26E

[Multithreading](#) · [Tutorial](#)

Quality: 413 global accepts · Rating: 2400 · first AC: 2017-03-31 · GNU C++ (first AC) · Tags: constructive algorithms  
[laofudasuan's solution](#)

**186.**

311B

[Cats Transport](#) · [Tutorial](#)

Quality: 4,302 global accepts · Rating: 2400 · first AC: 2017-01-22 · GNU C++ (first AC) · Tags: data structures, dp  
[laofudasuan's solution](#)

**187.**

1037F

[Maximum Reduction](#) · [Tutorial](#)

Quality: 1,273 global accepts · Rating: 2500 · first AC: 2018-09-04 · GNU C++11 (first AC) · Tags: combinatorics, data structures, math  
[laofudasuan's solution](#)

**188.**

333E

[Summer Earnings](#) · [Tutorial](#)

Quality: 1,249 global accepts · Rating: 2500 · first AC: 2018-08-19 · last AC: 2018-08-19 · GNU C++11 (first AC) · Tags: binary search, bitmasks, brute force, geometry, sortings  
[laofudasuan's solution](#)

**189.**

1017F

[The Neutral Zone](#) · [Tutorial](#)

Quality: 952 global accepts · Rating: 2500 · first AC: 2018-08-08 · GNU C++11 (first AC) · Tags: brute force, math  
[laofudasuan's solution](#)

**190.**

981G

[Magic multisets](#) · [Tutorial](#)

Quality: 763 global accepts · Rating: 2500 · first AC: 2018-05-28 · GNU C++11 (first AC) · Tags: data structures  
[laofudasuan's solution](#)

**191.**

757E

[Bash Plays with Functions](#) · [Tutorial](#)

Quality: 1,546 global accepts · Rating: 2500 · first AC: 2018-01-26 · GNU C++11 (first AC) · Tags: brute force, combinatorics, dp, number theory  
[laofudasuan's solution](#)

**192.**

908E

[New Year and Entity Enumeration](#) · [Tutorial](#)

Quality: 837 global accepts · Rating: 2500 · first AC: 2018-01-03 · GNU C++11 (first AC) · Tags: bitmasks, combinatorics, dp, math  
[laofudasuan's solution](#)

**193.**

883L

[Berland.Taxi](#) · [Tutorial](#)

Quality: 265 global accepts · Rating: 2500 · first AC: 2017-10-22 · GNU C++11 (first AC) · Tags: data structures

[laofudasuan's solution](#)

**194.**

868F

[Yet Another Minimization Problem](#) · [Tutorial](#)

Quality: 5,100 global accepts · Rating: 2500 · first AC: 2017-10-05 · GNU C++11 (first AC) · Tags: divide and conquer, dp

[laofudasuan's solution](#)

**195.**

123E

[Maze](#) · [Tutorial](#)

Quality: 803 global accepts · Rating: 2500 · first AC: 2017-09-13 · GNU C++ (first AC) · Tags: dfs and similar, dp, probabilities, trees

[laofudasuan's solution](#)

**196.**

840C

[On the Bench](#) · [Tutorial](#)

Quality: 2,071 global accepts · Rating: 2500 · first AC: 2017-08-18 · last AC: 2017-08-19 · GNU C++ (first AC) · Tags: combinatorics, dp

[laofudasuan's solution](#)

**197.**

840D

[Destiny](#) · [Tutorial](#)

Quality: 3,957 global accepts · Rating: 2500 · first AC: 2017-08-18 · GNU C++ (first AC) · Tags: data structures, probabilities

[laofudasuan's solution](#)

**198.**

799E

[Aquarium decoration](#) · [Tutorial](#)

Quality: 1,053 global accepts · Rating: 2500 · first AC: 2017-05-31 · GNU C++ (first AC) · Tags: data structures, greedy, two pointers

[laofudasuan's solution](#)

**199.**

147B

[Smile House](#) · [Tutorial](#)

Quality: 921 global accepts · Rating: 2500 · first AC: 2017-04-07 · last AC: 2017-04-10 · GNU C++ (first AC) · Tags: binary search, graphs, matrices

[laofudasuan's solution](#)

**200.**

528D

[Fuzzy Search](#) · [Tutorial](#)

Quality: 2,861 global accepts · Rating: 2500 · first AC: 2017-04-07 · GNU C++ (first AC) · Tags: bitmasks, brute force, fft

[laofudasuan's solution](#)

**201.**

53E

[Dead Ends](#) · [Tutorial](#)

Quality: 1,275 global accepts · Rating: 2500 · first AC: 2017-04-07 · GNU C++ (first AC) · Tags: bitmasks, dp

[laofudasuan's solution](#)

**202.**

67E

[Save the City!](#) · [Tutorial](#)

Quality: 342 global accepts · Rating: 2500 · first AC: 2017-04-07 · GNU C++ (first AC) · Tags: geometry

[laofudasuan's solution](#)

**203.**

40E

[Number Table](#) · [Tutorial](#)

Quality: 810 global accepts · Rating: 2500 · first AC: 2017-04-05 · GNU C++ (first AC) · Tags: combinatorics

[laofudasuan's solution](#)

**204.**

55D

[Beautiful numbers](#) · [Tutorial](#)

Quality: 4,621 global accepts · Rating: 2500 · first AC: 2017-03-24 · GNU C++ (first AC) · Tags: dp, number theory

[laofudasuan's solution](#)

**205.**

571C

[CNF 2](#) · [Tutorial](#)

Quality: 718 global accepts · Rating: 2500 · first AC: 2017-01-28 · GNU C++ (first AC) · Tags: constructive algorithms, dfs and similar, graphs, greedy

[laofudasuan's solution](#)

**206.**

605D

[Board Game](#) · [Tutorial](#)

Quality: 905 global accepts · Rating: 2500 · first AC: 2017-01-24 · GNU C++ (first AC) · Tags: data structures, dfs and similar

[laofudasuan's solution](#)

**207.**

1110F

[Nearest Leaf](#) · [Tutorial](#)

Quality: 2,051 global accepts · Rating: 2600 · first AC: 2019-02-14 · GNU C++11 (first AC) · Tags: data structures, trees

[laofudasuan's solution](#)

**208.**

966D

[Aztec Catacombs](#) · [Tutorial](#)

Rating: 2600 · first AC: 2018-05-01 · GNU C++11 (first AC) · Tags: constructive algorithms, graphs

[laofudasuan's solution](#)

**209.**

917D

[Stranger Trees](#) · [Tutorial](#)

Quality: 1,469 global accepts · Rating: 2600 · first AC: 2018-01-30 · last AC: 2018-04-09 · GNU C++11 (first AC) · Tags: dp, math, matrices, trees

[laofudasuan's solution](#)

**210.**

914G

[Sum the Fibonacci](#) · [Tutorial](#)

Quality: 1,136 global accepts · Rating: 2600 · first AC: 2018-01-20 · GNU C++11 (first AC) · Tags: bitmasks, divide and conquer, dp, fft, math

[laofudasuan's solution](#)

**211.**

797F

[Mice and Holes](#) · [Tutorial](#)

Quality: 1,471 global accepts · Rating: 2600 · first AC: 2017-06-01 · last AC: 2017-12-12 · GNU C++ (first AC) · Tags: data structures, dp, greedy, sortings

[laofudasuan's solution](#)

**212.**

896C

[Willem, Chtholly and Seniorious](#) · [Tutorial](#)

Quality: 4,440 global accepts · Rating: 2600 · first AC: 2017-12-09 · GNU C++11 (first AC) · Tags: data structures, probabilities

[laofudasuan's solution](#)

**213.**

814E

[An unavoidable detour for home](#) · [Tutorial](#)

Quality: 725 global accepts · Rating: 2600 · first AC: 2017-11-01 · last AC: 2017-11-01 · GNU C++11 (first AC) · Tags: combinatorics, dp, graphs, shortest paths

[laofudasuan's solution](#)

**214.**

883B

[Berland Army](#) · [Tutorial](#)

Quality: 424 global accepts · Rating: 2600 · first AC: 2017-10-22 · GNU C++11 (first AC) · Tags: constructive algorithms, graphs, greedy  
[laofudasuan's solution](#)

**215.**

273E

[Dima and Game](#) · [Tutorial](#)

Quality: 401 global accepts · Rating: 2600 · first AC: 2017-09-13 · GNU C++ (first AC) · Tags: dp, games  
[laofudasuan's solution](#)

**216.**

848C

[Goodbye Souvenir](#) · [Tutorial](#)

Quality: 1,578 global accepts · Rating: 2600 · first AC: 2017-09-02 · GNU C++ (first AC) · Tags: data structures, divide and conquer  
[laofudasuan's solution](#)

**217.**

536C

[Tavas and Pashmaks](#) · [Tutorial](#)

Rating: 2600 · first AC: 2017-08-20 · GNU C++ (first AC) · Tags: geometry, math  
[laofudasuan's solution](#)

**218.**

258D

[Little Elephant and Broken Sorting](#) · [Tutorial](#)

Quality: 1,421 global accepts · Rating: 2600 · first AC: 2017-07-03 · GNU C++ (first AC) · Tags: dp, math, probabilities  
[laofudasuan's solution](#)

**219.**

813D

[Two Melodies](#) · [Tutorial](#)

Quality: 1,154 global accepts · Rating: 2600 · first AC: 2017-06-15 · GNU C++ (first AC) · Tags: dp, flows  
[laofudasuan's solution](#)

**220.**

750E

[New Year and Old Subsequence](#) · [Tutorial](#)

Quality: 1,876 global accepts · Rating: 2600 · first AC: 2017-06-01 · GNU C++ (first AC) · Tags: data structures, divide and conquer, dp, matrices  
[laofudasuan's solution](#)

**221.**

809C

[Find a car](#) · [Tutorial](#)

Quality: 909 global accepts · Rating: 2600 · first AC: 2017-05-31 · GNU C++ (first AC) · Tags: combinatorics, divide and conquer, dp  
[laofudasuan's solution](#)

**222.**

811E

[Vladik and Entertaining Flags](#) · [Tutorial](#)

Quality: 980 global accepts · Rating: 2600 · first AC: 2017-05-27 · GNU C++ (first AC) · Tags: data structures, dsu, graphs  
[laofudasuan's solution](#)

**223.**

238E

[Meeting Her](#) · [Tutorial](#)

Quality: 496 global accepts · Rating: 2600 · first AC: 2017-05-23 · GNU C++ (first AC) · Tags: dp, graphs, shortest paths  
[laofudasuan's solution](#)

**224.**

346D

[Robot Control](#) · [Tutorial](#)

Quality: 841 global accepts · Rating: 2600 · first AC: 2017-05-23 · GNU C++ (first AC) · Tags: dp, graphs, shortest paths  
[laofudasuan's solution](#)

**225.**

37E

[Trial for Chief](#) · [Tutorial](#)

Quality: 678 global accepts · Rating: 2600 · first AC: 2017-04-07 · GNU C++ (first AC) · Tags: graphs, greedy, shortest paths  
[laofudasuan's solution](#)

**226.**

36E

[Two Paths](#) · [Tutorial](#)

Quality: 615 global accepts · Rating: 2600 · first AC: 2017-04-07 · GNU C++ (first AC) · Tags: constructive algorithms, dsu, graphs, implementation  
[laofudasuan's solution](#)

**227.**

85E

[Guard Towers](#) · [Tutorial](#)

Quality: 1,102 global accepts · Rating: 2600 · first AC: 2017-04-01 · GNU C++ (first AC) · Tags: binary search, dsu, geometry, graphs, sortings  
[laofudasuan's solution](#)

**228.**

622F

[The Sum of the k-th Powers](#) · [Tutorial](#)

Quality: 4,944 global accepts · Rating: 2600 · first AC: 2017-02-16 · GNU C++ (first AC) · Tags: math  
[laofudasuan's solution](#)

**229.**

321E

[Ciel and Gondolas](#) · [Tutorial](#)

Quality: 6,274 global accepts · Rating: 2600 · first AC: 2017-01-23 · GNU C++ (first AC) · Tags: data structures, divide and conquer, dp  
[laofudasuan's solution](#)

**230.**

633F

[The Chocolate Spree](#) · [Tutorial](#)

Quality: 1,386 global accepts · Rating: 2600 · first AC: 2016-11-01 · GNU C++ (first AC) · Tags: dfs and similar, dp, graphs, trees  
[laofudasuan's solution](#)

**231.**

1179D

[Fedor Runs for President](#) · [Tutorial](#)

Quality: 1,036 global accepts · Rating: 2700 · first AC: 2019-06-24 · Java 8 (first AC) · Tags: data structures, dp, trees  
[laofudasuan's solution](#)

**232.**

1025E

[Colored Cubes](#) · [Tutorial](#)

Quality: 620 global accepts · Rating: 2700 · first AC: 2018-08-21 · last AC: 2018-08-21 · GNU C++11 (first AC) · Tags: constructive algorithms, implementation, matrices  
[laofudasuan's solution](#)

**233.**

1025F

[Disjoint Triangles](#) · [Tutorial](#)

Quality: 909 global accepts · Rating: 2700 · first AC: 2018-08-19 · GNU C++11 (first AC) · Tags: geometry  
[laofudasuan's solution](#)

**234.**

1019D

[Large Triangle](#) · [Tutorial](#)

Quality: 742 global accepts · Rating: 2700 · first AC: 2018-08-11 · GNU C++11 (first AC) · Tags: binary search, geometry, sortings  
[laofudasuan's solution](#)

**235.**

949E

[Binary Cards](#) · [Tutorial](#)

Quality: 769 global accepts · Rating: 2700 · first AC: 2018-03-10 · GNU C++11 (first AC) · Tags: brute force

[laofudasuan's solution](#)

**236.**

932F

[Escape Through Leaf](#) · [Tutorial](#)

Quality: 4,119 global accepts · Rating: 2700 · first AC: 2018-02-19 · GNU C++11 (first AC) · Tags: data structures, dp, geometry

[laofudasuan's solution](#)

**237.**

933C

[A Colourful Prospect](#) · [Tutorial](#)

Quality: 649 global accepts · Rating: 2700 · first AC: 2018-02-15 · GNU C++11 (first AC) · Tags: geometry, graphs

[laofudasuan's solution](#)

**238.**

906D

[Power Tower](#) · [Tutorial](#)

Quality: 2,681 global accepts · Rating: 2700 · first AC: 2017-12-25 · GNU C++11 (first AC) · Tags: chinese remainder theorem, math, number theory

[laofudasuan's solution](#)

**239.**

901D

[Weighting a Tree](#) · [Tutorial](#)

Quality: 630 global accepts · Rating: 2700 · first AC: 2017-12-21 · GNU C++11 (first AC) · Tags: constructive algorithms, dfs and similar, graphs

[laofudasuan's solution](#)

**240.**

878C

[Tournament](#) · [Tutorial](#)

Quality: 1,029 global accepts · Rating: 2700 · first AC: 2017-10-27 · GNU C++11 (first AC) · Tags: data structures, graphs

[laofudasuan's solution](#)

**241.**

871D

[Paths](#) · [Tutorial](#)

Rating: 2700 · first AC: 2017-10-15 · GNU C++11 (first AC) · Tags: number theory, sortings

[laofudasuan's solution](#)

**242.**

868E

[Policeman and a Tree](#) · [Tutorial](#)

Quality: 564 global accepts · Rating: 2700 · first AC: 2017-10-11 · GNU C++11 (first AC) · Tags: dp, graphs, trees

[laofudasuan's solution](#)

**243.**

860E

[Arkady and a Nobody-men](#) · [Tutorial](#)

Quality: 507 global accepts · Rating: 2700 · first AC: 2017-09-17 · GNU C++ (first AC) · Tags: data structures, dfs and similar, trees

[laofudasuan's solution](#)

**244.**

98E

[Help Shrek and Donkey](#) · [Tutorial](#)

Quality: 558 global accepts · Rating: 2700 · first AC: 2017-09-14 · GNU C++ (first AC) · Tags: dp, games, math, probabilities

[laofudasuan's solution](#)

**245.**

113D

[Museum](#) · [Tutorial](#)

Quality: 819 global accepts · Rating: 2700 · first AC: 2017-09-10 · GNU C++ (first AC) · Tags: math, matrices, probabilities

[laofudasuan's solution](#)

**246.**

833C

[Ever-Hungry Krakozyabra](#) · [Tutorial](#)

Quality: 507 global accepts · Rating: 2700 · first AC: 2017-08-30 · GNU C++ (first AC) · Tags: brute force, combinatorics, greedy, math

[laofudasuan's solution](#)

**247.**

839E

[Mother of Dragons](#) · [Tutorial](#)

Quality: 1,015 global accepts · Rating: 2700 · first AC: 2017-08-13 · last AC: 2017-08-14 · GNU C++ (first AC) · Tags: brute force, graphs, math, meet-in-the-middle

[laofudasuan's solution](#)

**248.**

132E

[Bits of merry old England](#) · [Tutorial](#)

Quality: 569 global accepts · Rating: 2700 · first AC: 2017-06-15 · GNU C++ (first AC) · Tags: flows, graphs

[laofudasuan's solution](#)

**249.**

191D

[Metro Scheme](#) · [Tutorial](#)

Quality: 392 global accepts · Rating: 2700 · first AC: 2017-06-15 · GNU C++ (first AC) · Tags: graphs, greedy

[laofudasuan's solution](#)

**250.**

800D

[Varying Kibibits](#) · [Tutorial](#)

Rating: 2700 · first AC: 2017-05-31 · GNU C++ (first AC) · Tags: combinatorics, dp

[laofudasuan's solution](#)

**251.**

444E

[DZY Loves Planting](#) · [Tutorial](#)

Quality: 856 global accepts · Rating: 2700 · first AC: 2017-05-23 · GNU C++ (first AC) · Tags: binary search, dsu, trees

[laofudasuan's solution](#)

**252.**

235C

[Cyclical Quest](#) · [Tutorial](#)

Quality: 2,473 global accepts · Rating: 2700 · first AC: 2017-03-10 · GNU C++ (first AC) · Tags: data structures, string suffix structures, strings

[laofudasuan's solution](#)

**253.**

513F1

[Scaygerboss](#) · [Tutorial](#)

Quality: 359 global accepts · Rating: 2700 · first AC: 2017-01-28 · GNU C++ (first AC) · Tags: flows

[laofudasuan's solution](#)

**254.**

1279F

[New Year and Handle Change](#) · [Tutorial](#)

Quality: 1,217 global accepts · Rating: 2800 · first AC: 2025-04-07 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, dp

[laofudasuan's solution](#)

**255.**

850F

[Rainbow Balls](#) · [Tutorial](#)

Quality: 762 global accepts · Rating: 2800 · first AC: 2018-08-15 · GNU C++11 (first AC) · Tags: math

[laofudasuan's solution](#)

**256.**

51F

[Caterpillar](#) · [Tutorial](#)

Quality: 816 global accepts · Rating: 2800 · first AC: 2017-04-07 · last AC: 2018-03-15 · GNU C++ (first AC) · Tags: dfs and similar, dp, graphs, trees

[laofudasuan's solution](#)

**257.**

913F

[Strongly Connected Tournament](#) · [Tutorial](#)

Quality: 771 global accepts · Rating: 2800 · first AC: 2018-01-09 · GNU C++11 (first AC) · Tags: dp, graphs, math, probabilities

[laofudasuan's solution](#)

**258.**

908G

[New Year and Original Order](#) · [Tutorial](#)

Quality: 1,674 global accepts · Rating: 2800 · first AC: 2018-01-03 · GNU C++11 (first AC) · Tags: dp, math

[laofudasuan's solution](#)

**259.**

736D

[Permutations](#) · [Tutorial](#)

Quality: 544 global accepts · Rating: 2800 · first AC: 2017-10-31 · GNU C++11 (first AC) · Tags: math, matrices

[laofudasuan's solution](#)

**260.**

838C

[Future Failure](#) · [Tutorial](#)

Quality: 406 global accepts · Rating: 2800 · first AC: 2017-09-13 · last AC: 2017-09-13 · GNU C++ (first AC) · Tags: dp, games

[laofudasuan's solution](#)

**261.**

850D

[Tournament Construction](#) · [Tutorial](#)

Quality: 468 global accepts · Rating: 2800 · first AC: 2017-09-09 · GNU C++ (first AC) · Tags: constructive algorithms, dp, graphs, greedy, math

[laofudasuan's solution](#)

**262.**

850E

[Random Elections](#) · [Tutorial](#)

Quality: 533 global accepts · Rating: 2800 · first AC: 2017-09-05 · GNU C++ (first AC) · Tags: bitmasks, brute force, divide and conquer, fft, math

[laofudasuan's solution](#)

**263.**

833D

[Red-Black Cobweb](#) · [Tutorial](#)

Quality: 486 global accepts · Rating: 2800 · first AC: 2017-08-31 · GNU C++ (first AC) · Tags: data structures, divide and conquer, implementation, trees

[laofudasuan's solution](#)

**264.**

815D

[Karen and Cards](#) · [Tutorial](#)

Quality: 751 global accepts · Rating: 2800 · first AC: 2017-06-18 · GNU C++ (first AC) · Tags: binary search, combinatorics, data structures, geometry

[laofudasuan's solution](#)

**265.**

625E

[Frog Fights](#) · [Tutorial](#)

Quality: 419 global accepts · Rating: 2800 · first AC: 2017-06-16 · GNU C++ (first AC) · Tags: data structures, greedy

[laofudasuan's solution](#)

**266.**

757F

[Team Rocket Rises Again](#) · [Tutorial](#)

Quality: 1,439 global accepts · Rating: 2800 · first AC: 2017-06-15 · GNU C++ (first AC) · Tags: data structures, graphs, shortest paths

[laofudasuan's solution](#)

**267.**

794F

[Leha and security system](#) · [Tutorial](#)

Quality: 992 global accepts · Rating: 2800 · first AC: 2017-06-01 · GNU C++ (first AC) · Tags: data structures

[laofudasuan's solution](#)

**268.**

286E

[Ladies' Shop](#) · [Tutorial](#)

Quality: 1,020 global accepts · Rating: 2800 · first AC: 2017-05-26 · GNU C++ (first AC) · Tags: constructive algorithms, fft, math  
[laofudasuan's solution](#)

**269.**

79D

[Password](#) · [Tutorial](#)

Quality: 1,349 global accepts · Rating: 2800 · first AC: 2017-04-01 · GNU C++ (first AC) · Tags: bitmasks, dp, shortest paths  
[laofudasuan's solution](#)

**270.**

196D

[The Next Good String](#) · [Tutorial](#)

Quality: 599 global accepts · Rating: 2800 · first AC: 2017-04-01 · GNU C++ (first AC) · Tags: data structures, greedy, hashing, strings  
[laofudasuan's solution](#)

**271.**

513F2

[Scaygerboss](#) · [Tutorial](#)

Quality: 412 global accepts · Rating: 2800 · first AC: 2017-01-28 · GNU C++ (first AC) · Tags: flows  
[laofudasuan's solution](#)

**272.**

600F

[Edge coloring of bipartite graph](#) · [Tutorial](#)

Quality: 1,155 global accepts · Rating: 2800 · first AC: 2016-11-14 · last AC: 2016-11-14 · GNU C++ (first AC) · Tags: graphs  
[laofudasuan's solution](#)

**273.**

741D

[Arpa's letter-marked tree and Mehrdad's Dokhtar-kosh paths](#) · [Tutorial](#)

Quality: 3,614 global accepts · Rating: 2900 · first AC: 2017-06-15 · last AC: 2025-06-12 · GNU C++ (first AC) · Tags: data structures, dfs and similar, trees  
[laofudasuan's solution](#)

**274.**

1028F

[Make Symmetrical](#) · [Tutorial](#)

Quality: 581 global accepts · Rating: 2900 · first AC: 2018-08-28 · GNU C++11 (first AC) · Tags: brute force  
[laofudasuan's solution](#)

**275.**

1028H

[Make Square](#) · [Tutorial](#)

Quality: 564 global accepts · Rating: 2900 · first AC: 2018-08-28 · GNU C++11 (first AC) · Tags: math  
[laofudasuan's solution](#)

**276.**

966E

[May Holidays](#) · [Tutorial](#)

Rating: 2900 · first AC: 2018-05-01 · last AC: 2018-05-01 · GNU C++11 (first AC) · Tags: data structures, trees  
[laofudasuan's solution](#)

**277.**

930E

[Coins Exhibition](#) · [Tutorial](#)

Quality: 519 global accepts · Rating: 2900 · first AC: 2018-03-05 · C++14 (GCC 6-32) (first AC) · Tags: data structures, dp, math  
[laofudasuan's solution](#)

**278.**

917C

[Pollywog](#) · [Tutorial](#)

Quality: 450 global accepts · Rating: 2900 · first AC: 2018-02-21 · GNU C++11 (first AC) · Tags: combinatorics, dp, matrices  
[laofudasuan's solution](#)

**279.**

932G

[Palindrome Partition](#) · [Tutorial](#)

Quality: 1,182 global accepts · Rating: 2900 · first AC: 2018-02-15 · C++14 (GCC 6-32) (first AC) · Tags: dp, string suffix structures, strings  
[laofudasuan's solution](#)

**280.**

933D

[A Creative Cutout](#) · [Tutorial](#)

Quality: 389 global accepts · Rating: 2900 · first AC: 2018-02-15 · GNU C++11 (first AC) · Tags: brute force, combinatorics, math  
[laofudasuan's solution](#)

**281.**

512D

[Fox And Travelling](#) · [Tutorial](#)

Quality: 1,135 global accepts · Rating: 2900 · first AC: 2018-01-29 · GNU C++11 (first AC) · Tags: dp, trees  
[laofudasuan's solution](#)

**282.**

896D

[Nephren Runs a Cinema](#) · [Tutorial](#)

Quality: 616 global accepts · Rating: 2900 · first AC: 2017-12-10 · GNU C++11 (first AC) · Tags: chinese remainder theorem, combinatorics, math, number theory  
[laofudasuan's solution](#)

**283.**

889D

[Symmetric Projections](#) · [Tutorial](#)

Rating: 2900 · first AC: 2017-11-14 · GNU C++11 (first AC) · Tags: geometry  
[laofudasuan's solution](#)

**284.**

878D

[Magic Breeding](#) · [Tutorial](#)

Quality: 860 global accepts · Rating: 2900 · first AC: 2017-10-27 · GNU C++11 (first AC) · Tags: bitmasks  
[laofudasuan's solution](#)

**285.**

871E

[Restore the Tree](#) · [Tutorial](#)

Quality: 173 global accepts · Rating: 2900 · first AC: 2017-10-15 · GNU C++11 (first AC) · Tags: graphs, greedy, trees  
[laofudasuan's solution](#)

**286.**

475F

[Meta-universe](#) · [Tutorial](#)

Quality: 267 global accepts · Rating: 2900 · first AC: 2017-10-07 · GNU C++11 (first AC) · Tags: data structures  
[laofudasuan's solution](#)

**287.**

536D

[Tavas in Kansas](#) · [Tutorial](#)

Quality: 789 global accepts · Rating: 2900 · first AC: 2017-09-14 · GNU C++ (first AC) · Tags: dp, games  
[laofudasuan's solution](#)

**288.**

848D

[Shake It!](#) · [Tutorial](#)

Quality: 456 global accepts · Rating: 2900 · first AC: 2017-09-03 · GNU C++ (first AC) · Tags: combinatorics, dp, flows, graphs  
[laofudasuan's solution](#)

**289.**

671D

[Roads in Yusland](#) · [Tutorial](#)

Quality: 1,313 global accepts · Rating: 2900 · first AC: 2017-08-29 · GNU C++ (first AC) · Tags: data structures, dp, greedy  
[laofudasuan's solution](#)

**290.**

331E1

[Deja Vu](#) · [Tutorial](#)

Quality: 218 global accepts · Rating: 2900 · first AC: 2017-07-03 · GNU C++ (first AC) · Tags: constructive algorithms, graphs, implementation  
[laofudasuan's solution](#)

**291.**

788E

[New task](#) · [Tutorial](#)

Quality: 391 global accepts · Rating: 2900 · first AC: 2017-06-15 · GNU C++ (first AC) · Tags: data structures  
[laofudasuan's solution](#)

**292.**

809D

[Hitchhiking in the Baltic States](#) · [Tutorial](#)

Quality: 1,029 global accepts · Rating: 2900 · first AC: 2017-06-14 · GNU C++ (first AC) · Tags: data structures, dp  
[laofudasuan's solution](#)

**293.**

497E

[Subsequences Return](#) · [Tutorial](#)

Quality: 317 global accepts · Rating: 2900 · first AC: 2017-05-24 · GNU C++ (first AC) · Tags: dp, matrices  
[laofudasuan's solution](#)

**294.**

193E

[Fibonacci Number](#) · [Tutorial](#)

Quality: 406 global accepts · Rating: 2900 · first AC: 2017-05-23 · GNU C++ (first AC) · Tags: brute force, math, matrices  
[laofudasuan's solution](#)

**295.**

338D

[GCD Table](#) · [Tutorial](#)

Quality: 1,404 global accepts · Rating: 2900 · first AC: 2017-05-23 · GNU C++ (first AC) · Tags: chinese remainder theorem, math, number theory  
[laofudasuan's solution](#)

**296.**

708D

[Incorrect Flow](#) · [Tutorial](#)

Quality: 887 global accepts · Rating: 2900 · first AC: 2017-05-15 · GNU C++ (first AC) · Tags: flows  
[laofudasuan's solution](#)

**297.**

167E

[Wizards and Bets](#) · [Tutorial](#)

Quality: 673 global accepts · Rating: 2900 · first AC: 2017-04-07 · last AC: 2017-04-07 · GNU C++ (first AC) · Tags: dfs and similar, graphs, math, matrices  
[laofudasuan's solution](#)

**298.**

103E

[Buying Sets](#) · [Tutorial](#)

Quality: 1,067 global accepts · Rating: 2900 · first AC: 2017-04-07 · GNU C++ (first AC) · Tags: flows, graph matchings  
[laofudasuan's solution](#)

**299.**

19E

[Fairy](#) · [Tutorial](#)

Quality: 2,513 global accepts · Rating: 2900 · first AC: 2017-03-31 · GNU C++ (first AC) · Tags: dfs and similar, divide and conquer, dsu  
[laofudasuan's solution](#)

**300.**

364D

[Ghd](#) · [Tutorial](#)

Quality: 2,509 global accepts · Rating: 2900 · first AC: 2016-08-10 · GNU C++ (first AC) · Tags: brute force, math, probabilities

[laofudasuan's solution](#)

**301.**

1097G

[Vladislav and a Great Legend](#) · [Tutorial](#)

Quality: 1,055 global accepts · Rating: 3000 · first AC: 2019-01-05 · GNU C++11 (first AC) · Tags: combinatorics, dp, trees

[laofudasuan's solution](#)

**302.**

793F

[Julia the snail](#) · [Tutorial](#)

Quality: 799 global accepts · Rating: 3000 · first AC: 2018-08-31 · GNU C++11 (first AC) · Tags: data structures, divide and conquer, dp

[laofudasuan's solution](#)

**303.**

1028G

[Guess the number](#) · [Tutorial](#)

Quality: 647 global accepts · Rating: 3000 · first AC: 2018-08-28 · GNU C++11 (first AC) · Tags: dp, interactive

[laofudasuan's solution](#)

**304.**

1019C

[Sergey's problem](#) · [Tutorial](#)

Quality: 1,455 global accepts · Rating: 3000 · first AC: 2018-08-13 · GNU C++11 (first AC) · Tags: constructive algorithms, graphs

[laofudasuan's solution](#)

**305.**

264E

[Roadside Trees](#) · [Tutorial](#)

Quality: 469 global accepts · Rating: 3000 · first AC: 2018-08-05 · last AC: 2018-08-05 · GNU C++11 (first AC) · Tags: data structures, dp

[laofudasuan's solution](#)

**306.**

914F

[Substrings in a String](#) · [Tutorial](#)

Quality: 2,142 global accepts · Rating: 3000 · first AC: 2018-01-20 · GNU C++11 (first AC) · Tags: bitmasks, brute force, data structures, string suffix structures, strings

[laofudasuan's solution](#)

**307.**

891E

[Lust](#) · [Tutorial](#)

Quality: 1,120 global accepts · Rating: 3000 · first AC: 2017-11-20 · GNU C++11 (first AC) · Tags: combinatorics, math, matrices

[laofudasuan's solution](#)

**308.**

889E

[Mod Mod Mod](#) · [Tutorial](#)

Quality: 670 global accepts · Rating: 3000 · first AC: 2017-11-14 · GNU C++11 (first AC) · Tags: binary search, dp, math

[laofudasuan's solution](#)

**309.**

434E

[Furukawa Nagisa's Tree](#) · [Tutorial](#)

Quality: 311 global accepts · Rating: 3000 · first AC: 2017-09-20 · GNU C++ (first AC) · Tags: binary search, divide and conquer, sortings, trees

[laofudasuan's solution](#)

**310.**

566C

[Logistical Questions](#) · [Tutorial](#)

Quality: 883 global accepts · Rating: 3000 · first AC: 2017-08-19 · GNU C++ (first AC) · Tags: dfs and similar, divide and conquer, trees

[laofudasuan's solution](#)

**311.**

806E

[Blog Post Rating](#) · [Tutorial](#)

Rating: 3000 · first AC: 2017-06-28 · GNU C++ (first AC) · Tags: data structures

[laofudasuan's solution](#)

**312.**

771E

[Bear and Rectangle Strips](#) · [Tutorial](#)

Quality: 621 global accepts · Rating: 3000 · first AC: 2017-06-16 · GNU C++ (first AC) · Tags: dp, greedy

[laofudasuan's solution](#)

**313.**

453D

[Little Pony and Elements of Harmony](#) · [Tutorial](#)

Quality: 578 global accepts · Rating: 3000 · first AC: 2017-05-24 · last AC: 2017-05-24 · GNU C++ (first AC) · Tags: dp, matrices

[laofudasuan's solution](#)

**314.**

966F

[Parametric Circulation](#) · [Tutorial](#)

Rating: 3100 · first AC: 2018-05-03 · last AC: 2018-05-03 · GNU C++11 (first AC) · Tags: flows

[laofudasuan's solution](#)

**315.**

963E

[Circles of Waiting](#) · [Tutorial](#)

Quality: 651 global accepts · Rating: 3100 · first AC: 2018-04-22 · GNU C++11 (first AC) · Tags: math

[laofudasuan's solution](#)

**316.**

947E

[Perpetual Subtraction](#) · [Tutorial](#)

Rating: 3100 · first AC: 2018-04-04 · GNU C++11 (first AC) · Tags: fft, math, matrices

[laofudasuan's solution](#)

**317.**

923E

[Perpetual Subtraction](#) · [Tutorial](#)

Quality: 516 global accepts · Rating: 3100 · first AC: 2018-04-04 · GNU C++11 (first AC) · Tags: fft, math, matrices

[laofudasuan's solution](#)

**318.**

468E

[Permanent](#) · [Tutorial](#)

Quality: 387 global accepts · Rating: 3100 · first AC: 2018-03-18 · GNU C++11 (first AC) · Tags: dp, graph matchings, math, meet-in-the-middle

[laofudasuan's solution](#)

**319.**

538G

[Berserk Robot](#) · [Tutorial](#)

Quality: 577 global accepts · Rating: 3100 · first AC: 2018-03-14 · GNU C++11 (first AC) · Tags: constructive algorithms, math, sortings

[laofudasuan's solution](#)

**320.**

908H

[New Year and Boolean Bridges](#) · [Tutorial](#)

Quality: 460 global accepts · Rating: 3100 · first AC: 2018-01-03 · GNU C++11 (first AC) · Tags: —

[laofudasuan's solution](#)

**321.**

896E

[Welcome home, Chtholly](#) · [Tutorial](#)

Quality: 2,505 global accepts · Rating: 3100 · first AC: 2017-12-10 · GNU C++11 (first AC) · Tags: data structures, dsu

[laofudasuan's solution](#)

**322.**

891D

[Sloth](#) · [Tutorial](#)

Quality: 236 global accepts · Rating: 3100 · first AC: 2017-11-20 · GNU C++11 (first AC) · Tags: dfs and similar, dp, graph matchings, trees

[laofudasuan's solution](#)

**323.**

653G

[Move by Prime](#) · [Tutorial](#)

Quality: 643 global accepts · Rating: 3100 · first AC: 2017-07-07 · GNU C++ (first AC) · Tags: combinatorics, math, number theory

[laofudasuan's solution](#)

**324.**

331E2

[Deja Vu](#) · [Tutorial](#)

Quality: 236 global accepts · Rating: 3100 · first AC: 2017-07-03 · GNU C++ (first AC) · Tags: constructive algorithms, dp

[laofudasuan's solution](#)

**325.**

679E

[Bear and Bad Powers of 42](#) · [Tutorial](#)

Quality: 820 global accepts · Rating: 3100 · first AC: 2017-06-21 · GNU C++ (first AC) · Tags: data structures

[laofudasuan's solution](#)

**326.**

809E

[Surprise me!](#) · [Tutorial](#)

Quality: 855 global accepts · Rating: 3100 · first AC: 2017-06-19 · GNU C++ (first AC) · Tags: divide and conquer, math, number theory, trees

[laofudasuan's solution](#)

**327.**

662E

[To Hack or not to Hack](#) · [Tutorial](#)

Quality: 164 global accepts · Rating: 3100 · first AC: 2017-06-17 · last AC: 2017-06-17 · GNU C++ (first AC) · Tags: brute force, dp, greedy

[laofudasuan's solution](#)

**328.**

626G

[Raffles](#) · [Tutorial](#)

Quality: 607 global accepts · Rating: 3100 · first AC: 2017-06-16 · GNU C++ (first AC) · Tags: data structures, dp, greedy, math

[laofudasuan's solution](#)

**329.**

765F

[Souvenirs](#) · [Tutorial](#)

Quality: 2,558 global accepts · Rating: 3100 · first AC: 2017-04-27 · GNU C++ (first AC) · Tags: data structures

[laofudasuan's solution](#)

**330.**

438E

[The Child and Binary Tree](#) · [Tutorial](#)

Quality: 2,130 global accepts · Rating: 3100 · first AC: 2017-04-11 · last AC: 2017-04-14 · GNU C++ (first AC) · Tags: combinatorics, divide and conquer, fft, number theory

[laofudasuan's solution](#)

**331.**

666E

[Forensic Examination](#) · [Tutorial](#)

Quality: 1,562 global accepts · Rating: 3100 · first AC: 2017-03-07 · GNU C++ (first AC) · Tags: data structures, string suffix structures

[laofudasuan's solution](#)

**332.**

543E

[Listening to Music](#) · [Tutorial](#)

Quality: 337 global accepts · Rating: 3200 · first AC: 2025-02-28 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, data structures

[laofudasuan's solution](#)

**333.**

1034E

[Little C Loves 3 III](#) · [Tutorial](#)

Quality: 751 global accepts · Rating: 3200 · first AC: 2018-09-23 · GNU C++11 (first AC) · Tags: bitmasks, dp, math

[laofudasuan's solution](#)

**334.**

1019E

[Raining season](#) · [Tutorial](#)

Quality: 407 global accepts · Rating: 3200 · first AC: 2018-08-13 · GNU C++11 (first AC) · Tags: data structures, divide and conquer, trees

[laofudasuan's solution](#)

**335.**

1017G

[The Tree](#) · [Tutorial](#)

Quality: 1,210 global accepts · Rating: 3200 · first AC: 2018-08-09 · GNU C++11 (first AC) · Tags: data structures

[laofudasuan's solution](#)

**336.**

933E

[A Preponderant Reunion](#) · [Tutorial](#)

Quality: 288 global accepts · Rating: 3200 · first AC: 2018-02-15 · last AC: 2018-02-15 · GNU C++11 (first AC) · Tags: constructive algorithms, dp

[laofudasuan's solution](#)

**337.**

913G

[Power Substring](#) · [Tutorial](#)

Quality: 234 global accepts · Rating: 3200 · first AC: 2018-01-10 · PyPy 2 (first AC) · Tags: math, number theory

[laofudasuan's solution](#)

**338.**

755G

[PolandBall and Many Other Balls](#) · [Tutorial](#)

Quality: 1,024 global accepts · Rating: 3200 · first AC: 2017-11-16 · GNU C++11 (first AC) · Tags: combinatorics, divide and conquer, dp, fft, math, number theory

[laofudasuan's solution](#)

**339.**

578F

[Mirror Box](#) · [Tutorial](#)

Quality: 650 global accepts · Rating: 3200 · first AC: 2017-11-09 · GNU C++11 (first AC) · Tags: matrices, trees

[laofudasuan's solution](#)

**340.**

840E

[In a Trap](#) · [Tutorial](#)

Quality: 574 global accepts · Rating: 3200 · first AC: 2017-08-21 · GNU C++ (first AC) · Tags: trees

[laofudasuan's solution](#)

**341.**

744D

[Hongcow Draws a Circle](#) · [Tutorial](#)

Quality: 135 global accepts · Rating: 3200 · first AC: 2017-08-19 · GNU C++ (first AC) · Tags: geometry

[laofudasuan's solution](#)

**342.**

643G

[Choosing Ads](#) · [Tutorial](#)

Quality: 1,161 global accepts · Rating: 3200 · first AC: 2017-07-07 · GNU C++ (first AC) · Tags: data structures

[laofudasuan's solution](#)

**343.**

573E

[Bear and Bowling](#) · [Tutorial](#)

Quality: 2,046 global accepts · Rating: 3200 · first AC: 2017-06-17 · GNU C++ (first AC) · Tags: data structures, greedy

[laofudasuan's solution](#)

**344.**

786E

[ALT](#) · [Tutorial](#)

Quality: 753 global accepts · Rating: 3200 · first AC: 2017-06-01 · GNU C++ (first AC) · Tags: data structures, flows, graphs, trees  
[laofudasuan's solution](#)

**345.**

494E

[Sharti](#) · [Tutorial](#)

Quality: 375 global accepts · Rating: 3200 · first AC: 2017-05-24 · last AC: 2017-05-24 · GNU C++ (first AC) · Tags: data structures, games  
[laofudasuan's solution](#)

**346.**

487E

[Tourists](#) · [Tutorial](#)

Quality: 2,839 global accepts · Rating: 3200 · first AC: 2017-03-06 · GNU C++ (first AC) · Tags: data structures, dfs and similar, graphs, trees  
[laofudasuan's solution](#)

**347.**

553E

[Kyoya and Train](#) · [Tutorial](#)

Quality: 621 global accepts · Rating: 3200 · first AC: 2017-01-21 · GNU C++ (first AC) · Tags: dp, fft, graphs, math, probabilities  
[laofudasuan's solution](#)

**348.**

414E

[Mashmikh's Designed Problem](#) · [Tutorial](#)

Quality: 211 global accepts · Rating: 3200 · first AC: 2017-01-15 · GNU C++ (first AC) · Tags: data structures  
[laofudasuan's solution](#)

**349.**

906E

[Reverses](#) · [Tutorial](#)

Quality: 569 global accepts · Rating: 3300 · first AC: 2017-12-27 · GNU C++11 (first AC) · Tags: dp, string suffix structures, strings  
[laofudasuan's solution](#)

**350.**

866G

[Flowers and Chocolate](#) · [Tutorial](#)

Rating: 3300 · first AC: 2017-11-18 · last AC: 2017-11-18 · GNU C++11 (first AC) · Tags: math  
[laofudasuan's solution](#)

**351.**

718E

[Matvey's Birthday](#) · [Tutorial](#)

Quality: 430 global accepts · Rating: 3300 · first AC: 2017-11-07 · GNU C++11 (first AC) · Tags: bitmasks, graphs  
[laofudasuan's solution](#)

**352.**

855G

[Harry Vs Voldemort](#) · [Tutorial](#)

Quality: 283 global accepts · Rating: 3300 · first AC: 2017-10-05 · last AC: 2017-10-05 · GNU C++11 (first AC) · Tags: dfs and similar, dp, graphs, trees  
[laofudasuan's solution](#)

**353.**

607E

[Cross Sum](#) · [Tutorial](#)

Quality: 291 global accepts · Rating: 3300 · first AC: 2017-08-05 · last AC: 2017-08-05 · GNU C++ (first AC) · Tags: binary search, geometry  
[laofudasuan's solution](#)

**354.**

623E

[Transforming Sequence](#) · [Tutorial](#)

Quality: 614 global accepts · Rating: 3300 · first AC: 2017-04-09 · last AC: 2017-04-09 · GNU C++ (first AC) · Tags: combinatorics, dp, fft, math  
[laofudasuan's solution](#)

**355.**

914H

[Ember and Storm's Tree Game](#) · [Tutorial](#)

Quality: 277 global accepts · Rating: 3400 · first AC: 2018-01-21 · GNU C++11 (first AC) · Tags: combinatorics, dp, games, trees  
[laofudasuan's solution](#)

**356.**

794G

[Replace All](#) · [Tutorial](#)

Quality: 403 global accepts · Rating: 3400 · first AC: 2017-11-18 · GNU C++11 (first AC) · Tags: combinatorics, dp, math  
[laofudasuan's solution](#)

**357.**

853E

[Lada Malina](#) · [Tutorial](#)

Quality: 81 global accepts · Rating: 3400 · first AC: 2017-10-12 · GNU C++11 (first AC) · Tags: data structures, geometry  
[laofudasuan's solution](#)

**358.**

843D

[Dynamic Shortest Path](#) · [Tutorial](#)

Quality: 1,197 global accepts · Rating: 3400 · first AC: 2017-08-31 · GNU C++ (first AC) · Tags: graphs, shortest paths  
[laofudasuan's solution](#)

**359.**

833E

[Caramel Clouds](#) · [Tutorial](#)

Quality: 276 global accepts · Rating: 3400 · first AC: 2017-08-31 · GNU C++ (first AC) · Tags: data structures, dp, sortings  
[laofudasuan's solution](#)

**360.**

757G

[Can Bash Save the Day?](#) · [Tutorial](#)

Quality: 648 global accepts · Rating: 3400 · first AC: 2017-06-01 · last AC: 2017-06-01 · GNU C++ (first AC) · Tags: data structures, divide and conquer, graphs, trees  
[laofudasuan's solution](#)

**361.**

799F

[Beautiful fountains rows](#) · [Tutorial](#)

Quality: 516 global accepts · Rating: 3500 · first AC: 2017-05-31 · last AC: 2017-05-31 · GNU C++ (first AC) · Tags: data structures  
[laofudasuan's solution](#)

**362.**

100851K

[King's Inspection](#) · [Tutorial](#)

Rating: — · first AC: 2018-07-21 · GNU C++11 (first AC) · Tags: —  
[laofudasuan's solution](#)

**363.**

100851L

[Landscape Improved](#) · [Tutorial](#)

Rating: — · first AC: 2018-07-19 · GNU C++11 (first AC) · Tags: —  
[laofudasuan's solution](#)

**364.**

100851J

[Jump](#) · [Tutorial](#)

Rating: — · first AC: 2018-07-19 · GNU C++11 (first AC) · Tags: —  
[laofudasuan's solution](#)

**365.**

100851G

[Generators](#) · [Tutorial](#)

Rating: — · first AC: 2018-07-19 · GNU C++11 (first AC) · Tags: —  
[laofudasuan's solution](#)

**366.**

100851F

[Froggy Ford](#) · [Tutorial](#)

Rating: — · first AC: 2018-07-19 · GNU C++11 (first AC) · Tags: —  
[laofudasuan's solution](#)

**367.**

100851C

[Cactus Jubilee](#) · [Tutorial](#)

Rating: — · first AC: 2018-07-19 · GNU C++11 (first AC) · Tags: —  
[laofudasuan's solution](#)

**368.**

100851A

[Adjustment Office](#) · [Tutorial](#)

Rating: — · first AC: 2018-07-19 · GNU C++11 (first AC) · Tags: —  
[laofudasuan's solution](#)

**369.**

100851E

[Easy Problemset](#) · [Tutorial](#)

Rating: — · first AC: 2018-07-19 · GNU C++11 (first AC) · Tags: —  
[laofudasuan's solution](#)

**370.**

100851D

[Distance on Triangulation](#) · [Tutorial](#)

Rating: — · first AC: 2018-07-19 · GNU C++11 (first AC) · Tags: —  
[laofudasuan's solution](#)

**371.**

101190J

[Jenga Boom](#) · [Tutorial](#)

Rating: — · first AC: 2018-07-17 · GNU C++11 (first AC) · Tags: —  
[laofudasuan's solution](#)

**372.**

101190H

[Hard Refactoring](#) · [Tutorial](#)

Rating: — · first AC: 2018-07-17 · GNU C++11 (first AC) · Tags: —  
[laofudasuan's solution](#)

**373.**

101190G

[Game on Graph](#) · [Tutorial](#)

Rating: — · first AC: 2018-07-17 · GNU C++11 (first AC) · Tags: —  
[laofudasuan's solution](#)

**374.**

101190F

[Foreign Postcards](#) · [Tutorial](#)

Rating: — · first AC: 2018-07-17 · GNU C++11 (first AC) · Tags: —  
[laofudasuan's solution](#)

**375.**

101190E

[Expect to Wait](#) · [Tutorial](#)

Rating: — · first AC: 2018-07-17 · GNU C++11 (first AC) · Tags: —  
[laofudasuan's solution](#)

**376.**

101190D

[Delight for a Cat](#) · [Tutorial](#)

Rating: — · first AC: 2018-07-17 · GNU C++11 (first AC) · Tags: —  
[laofudasuan's solution](#)

**377.**

101190C

[Cactus Construction](#) · [Tutorial](#)

Rating: — · first AC: 2018-07-17 · GNU C++11 (first AC) · Tags: —  
[laofudasuan's solution](#)

**378.**

101190B

[Binary Code](#) · [Tutorial](#)

Rating: — · first AC: 2018-07-17 · GNU C++11 (first AC) · Tags: —  
[laofudasuan's solution](#)

**379.**

101190A

[Abbreviation](#) · [Tutorial](#)

Rating: — · first AC: 2018-07-17 · GNU C++11 (first AC) · Tags: —  
[laofudasuan's solution](#)

**380.**

101630D

[Designing the Toy](#) · [Tutorial](#)

Rating: — · first AC: 2017-12-13 · GNU C++11 (first AC) · Tags: —  
[laofudasuan's solution](#)

**381.**

101630E

[Easy Quest](#) · [Tutorial](#)

Rating: — · first AC: 2017-12-12 · GNU C++11 (first AC) · Tags: —  
[laofudasuan's solution](#)

**382.**

101630C

[Connections](#) · [Tutorial](#)

Rating: — · first AC: 2017-12-12 · GNU C++11 (first AC) · Tags: —  
[laofudasuan's solution](#)

**383.**

101630B

[Box](#) · [Tutorial](#)

Rating: — · first AC: 2017-12-12 · PyPy 2 (first AC) · Tags: —  
[laofudasuan's solution](#)

**384.**

101630A

[Archery Tournament](#) · [Tutorial](#)

Rating: — · first AC: 2017-12-12 · GNU C++11 (first AC) · Tags: —  
[laofudasuan's solution](#)

**385.**

101615L

[Delayed Work](#) · [Tutorial](#)

Rating: — · first AC: 2017-12-12 · PyPy 2 (first AC) · Tags: —  
[laofudasuan's solution](#)

**386.**

101615K

[Spinning Up Palindromes](#) · [Tutorial](#)

Rating: — · first AC: 2017-12-12 · GNU C++11 (first AC) · Tags: —  
[laofudasuan's solution](#)

**387.**

101615J

[Grid Coloring](#) · [Tutorial](#)

Rating: — · first AC: 2017-12-12 · GNU C++11 (first AC) · Tags: —  
[laofudasuan's solution](#)

**388.**

101615I

[Long Long Strings](#) · [Tutorial](#)

Rating: — · first AC: 2017-12-12 · GNU C++11 (first AC) · Tags: —  
[laofudasuan's solution](#)

**389.**

101615H

[Avoiding Airports](#) · [Tutorial](#)

Rating: — · first AC: 2017-12-12 · GNU C++11 (first AC) · Tags: —  
[laofudasuan's solution](#)

**390.**

101615G

[Security Badge](#) · [Tutorial](#)

Rating: — · first AC: 2017-12-12 · GNU C++11 (first AC) · Tags: —  
[laofudasuan's solution](#)

**391.**

101615F

[Distinct Distances](#) · [Tutorial](#)

Rating: — · first AC: 2017-12-12 · GNU C++11 (first AC) · Tags: —  
[laofudasuan's solution](#)

**392.**

101615D

[Rainbow Roads](#) · [Tutorial](#)

Rating: — · first AC: 2017-12-12 · GNU C++11 (first AC) · Tags: —  
[laofudasuan's solution](#)

**393.**

101615C

[Fear Factoring](#) · [Tutorial](#)

Rating: — · first AC: 2017-12-12 · GNU C++11 (first AC) · Tags: —  
[laofudasuan's solution](#)

**394.**

101615A

[Odd Palindrome](#) · [Tutorial](#)

Rating: — · first AC: 2017-12-12 · PyPy 2 (first AC) · Tags: —  
[laofudasuan's solution](#)

**395.**

101615B

[Enlarging Enthusiasm](#) · [Tutorial](#)

Rating: — · first AC: 2017-12-12 · GNU C++11 (first AC) · Tags: —  
[laofudasuan's solution](#)

**396.**

101206E

[Problem Buyer](#) · [Tutorial](#)

Rating: — · first AC: 2017-08-30 · GNU C++ (first AC) · Tags: —  
[laofudasuan's solution](#)

**397.**

101206C

[Mr. Panda and Survey](#) · [Tutorial](#)

Rating: — · first AC: 2017-08-30 · GNU C++ (first AC) · Tags: —  
[laofudasuan's solution](#)

**398.**

101206H

[Engineer Assignment](#) · [Tutorial](#)

Rating: — · first AC: 2017-08-30 · GNU C++ (first AC) · Tags: —  
[laofudasuan's solution](#)

**399.**

101206J

[Worried School](#) · [Tutorial](#)

Rating: — · first AC: 2017-08-30 · GNU C++ (first AC) · Tags: —  
[laofudasuan's solution](#)

**400.**

101206L

[Daylight Saving Time](#) · [Tutorial](#)

Rating: — · first AC: 2017-08-30 · GNU C++ (first AC) · Tags: —  
[laofudasuan's solution](#)

**401.**

101206I

[Mr. Panda and Crystal](#) · [Tutorial](#)

Rating: — · first AC: 2017-08-30 · GNU C++ (first AC) · Tags: —  
[laofudasuan's solution](#)

**402.**

101206B

[Wash](#) · [Tutorial](#)

Rating: — · first AC: 2017-08-30 · GNU C++ (first AC) · Tags: —  
[laofudasuan's solution](#)

**403.**

101206A

[The Third Cup is Free](#) · [Tutorial](#)

Rating: — · first AC: 2017-08-30 · GNU C++ (first AC) · Tags: —  
[laofudasuan's solution](#)

**404.**

392E

[Deleting Substrings](#) · [Tutorial](#)

Quality: 187 global accepts · Rating: — · first AC: 2017-07-03 · GNU C++ (first AC) · Tags: —  
[laofudasuan's solution](#)

**405.**

100153J

[Suffix Automaton](#) · [Tutorial](#)

Rating: — · first AC: 2017-03-22 · GNU C++ (first AC) · Tags: —  
[laofudasuan's solution](#)

**406.**

100960I

[Equipment Assembling](#) · [Tutorial](#)

Rating: — · first AC: 2017-02-01 · GNU C++ (first AC) · Tags: —  
[laofudasuan's solution](#)