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116.
2038J
Waiting for... · Tutorial
Quality: 8,776 global accepts · Rating: 800 · first AC: 2024-11-28 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation
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117.
2038N
Fixing the Expression · Tutorial
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118.
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2037B
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Quality: 25,539 global accepts · Rating: 800 · first AC: 2024-11-17 · C++17 (GCC 7-32) (first AC) · Tags: brute force, implementation
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120.
2037A
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121.
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122.
2036A
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123.
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124.
2035A
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2027A
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126.
2033A
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2022A
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129.
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2002A
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1993A
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1995A
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1969A
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186.
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1934A
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1933A
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197.
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1932A
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1929B
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1929A
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1928A
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1931B
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203.
1931A
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1927A
Make it White · Tutorial
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205.
1918A
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206.
1922A
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1921B
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210.
1915C
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211.
1915B
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212.
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213.
1917A
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214.
1913A
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215.
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1914A
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217.
1905A
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218.
1907A
Rook · Tutorial
Quality: 41,755 global accepts · Rating: 800 · first AC: 2023-12-05 · C++20 (GCC 11-64) (first AC) · Tags: implementation
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219.
1902A
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Quality: 23,256 global accepts · Rating: 800 · first AC: 2023-12-03 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms
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220.
1903A
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Quality: 79,605 global accepts · Rating: 800 · first AC: 2023-11-30 · C++17 (GCC 9-64) (first AC) · Tags: brute force, greedy, sortings
liympanda's solution

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1900A
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Quality: 64,077 global accepts · Rating: 800 · first AC: 2023-11-26 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, greedy, implementation, strings
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222.
1896A
Jagged Swaps · Tutorial
Quality: 57,306 global accepts · Rating: 800 · first AC: 2023-11-25 · C++17 (GCC 9-64) (first AC) · Tags: sortings
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223.
1901A
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Quality: 75,287 global accepts · Rating: 800 · first AC: 2023-11-24 · C++17 (GCC 9-64) (first AC) · Tags: greedy, math
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224.
1898A
Milica and String · Tutorial
Quality: 17,423 global accepts · Rating: 800 · first AC: 2023-11-19 · C++17 (GCC 9-64) (first AC) · Tags: brute force, implementation, strings
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225.
1899A
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Quality: 92,724 global accepts · Rating: 800 · first AC: 2023-11-17 · C++17 (GCC 9-64) (first AC) · Tags: games, math, number theory

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226.
1894A
Secret Sport · Tutorial
Quality: 20,433 global accepts · Rating: 800 · first AC: 2023-11-07 · C++17 (GCC 9-64) (first AC) · Tags: implementation, strings
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227.
1895B
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Quality: 21,588 global accepts · Rating: 800 · first AC: 2023-11-03 · C++17 (GCC 9-64) (first AC) · Tags: greedy, math, sortings
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228.
1895A
Treasure Chest · Tutorial
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229.
1891A
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Quality: 20,542 global accepts · Rating: 800 · first AC: 2023-10-30 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, sortings
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230.
1884A
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Quality: 19,155 global accepts · Rating: 800 · first AC: 2023-10-23 · C++17 (GCC 7-32) (first AC) · Tags: brute force, greedy, math
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1881A
Don't Try to Count · Tutorial
Quality: 59,298 global accepts · Rating: 800 · first AC: 2023-10-12 · C++17 (GCC 7-32) (first AC) · Tags: brute force, strings
liympanda's solution

232.
1886A
Sum of Three · Tutorial
Quality: 27,721 global accepts · Rating: 800 · first AC: 2023-10-09 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, math
liympanda's solution

233.
1878B
Aleksa and Stack · Tutorial
Quality: 34,216 global accepts · Rating: 800 · first AC: 2023-09-26 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, math
liympanda's solution

234.
1878A
How Much Does Daytona Cost? · Tutorial
Quality: 78,648 global accepts · Rating: 800 · first AC: 2023-09-26 · C++17 (GCC 7-32) (first AC) · Tags: greedy
liympanda's solution

235.
1882A
Increasing Sequence · Tutorial
Quality: 27,338 global accepts · Rating: 800 · first AC: 2023-09-25 · C++17 (GCC 7-32) (first AC) · Tags: greedy
liympanda's solution

236.
1879A
Rigged! · Tutorial
Quality: 24,518 global accepts · Rating: 800 · first AC: 2023-09-24 · C++17 (GCC 7-32) (first AC) · Tags: greedy

liympanda's solution

237.
1873D
1D Eraser · Tutorial
Quality: 43,007 global accepts · Rating: 800 · first AC: 2023-09-21 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation, two pointers
liympanda's solution

238.
1873C
Target Practice · Tutorial
Quality: 69,980 global accepts · Rating: 800 · first AC: 2023-09-21 · C++17 (GCC 7-32) (first AC) · Tags: implementation, math
liympanda's solution

239.
1873B
Good Kid · Tutorial
Quality: 62,688 global accepts · Rating: 800 · first AC: 2023-09-21 · C++17 (GCC 7-32) (first AC) · Tags: brute force, greedy, math
liympanda's solution

240.
1873A
Short Sort · Tutorial
Quality: 71,389 global accepts · Rating: 800 · first AC: 2023-09-21 · C++17 (GCC 7-32) (first AC) · Tags: brute force, implementation
liympanda's solution

241.
1870A
MEXanized Array · Tutorial
Quality: 20,232 global accepts · Rating: 800 · first AC: 2023-09-18 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, math
liympanda's solution

242.
1861A
Prime Deletion · Tutorial
Quality: 25,934 global accepts · Rating: 800 · first AC: 2023-08-31 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, math
liympanda's solution

243.
1863A
Channel · Tutorial
Quality: 18,872 global accepts · Rating: 800 · first AC: 2023-08-30 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation
liympanda's solution

244.
1864A
Increasing and Decreasing · Tutorial
Quality: 21,419 global accepts · Rating: 800 · first AC: 2023-08-26 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, implementation, math
liympanda's solution

245.
1862B
Sequence Game · Tutorial
Quality: 54,971 global accepts · Rating: 800 · first AC: 2023-08-24 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms
liympanda's solution

246.
1862A
Gift Carpet · Tutorial
Quality: 36,264 global accepts · Rating: 800 · first AC: 2023-08-24 · C++17 (GCC 7-32) (first AC) · Tags: dp, greedy, implementation, strings
liympanda's solution

247.
1858A
Buttons · Tutorial
Quality: 66,322 global accepts · Rating: 800 · first AC: 2023-08-15 · C++17 (GCC 7-32) (first AC) · Tags: games, greedy, math

liympanda's solution

248.
1859A
United We Stand · Tutorial
Quality: 54,392 global accepts · Rating: 800 · first AC: 2023-08-12 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, math, number theory
liympanda's solution

249.
1857A
Array Coloring · Tutorial
Quality: 78,910 global accepts · Rating: 800 · first AC: 2023-08-07 · C++17 (GCC 7-32) (first AC) · Tags: greedy, math
liympanda's solution

250.
1856A
Tales of a Sort · Tutorial
Quality: 28,161 global accepts · Rating: 800 · first AC: 2023-08-05 · C++17 (GCC 7-32) (first AC) · Tags: implementation
liympanda's solution

251.
1849A
Morning Sandwich · Tutorial
Quality: 32,112 global accepts · Rating: 800 · first AC: 2023-07-27 · C++17 (GCC 7-32) (first AC) · Tags: implementation, math
liympanda's solution

252.
1851B
Parity Sort · Tutorial
Quality: 32,455 global accepts · Rating: 800 · first AC: 2023-07-25 · C++17 (GCC 7-32) (first AC) · Tags: greedy, sortings, two pointers
liympanda's solution

253.
1851A
Escalator Conversations · Tutorial
Quality: 31,505 global accepts · Rating: 800 · first AC: 2023-07-25 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, math
liympanda's solution

254.
1853A
Desorting · Tutorial
Quality: 56,051 global accepts · Rating: 800 · first AC: 2023-07-24 · C++17 (GCC 7-32) (first AC) · Tags: brute force, greedy, math
liympanda's solution

255.
1850C
Word on the Paper · Tutorial
Quality: 53,538 global accepts · Rating: 800 · first AC: 2023-07-21 · C++17 (GCC 7-32) (first AC) · Tags: implementation, strings
liympanda's solution

256.
1850B
Ten Words of Wisdom · Tutorial
Quality: 50,375 global accepts · Rating: 800 · first AC: 2023-07-21 · C++17 (GCC 7-32) (first AC) · Tags: implementation, sortings
liympanda's solution

257.
1850A
To My Critics · Tutorial
Quality: 74,197 global accepts · Rating: 800 · first AC: 2023-07-21 · C++17 (GCC 7-32) (first AC) · Tags: implementation, sortings
liympanda's solution

258.
1845A
Forbidden Integer · Tutorial

Quality: 47,338 global accepts · Rating: 800 · first AC: 2023-06-29 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, implementation, math, number theory
liympanda's solution

259.
1834A
Unit Array · Tutorial
Quality: 45,645 global accepts · Rating: 800 · first AC: 2023-06-26 · C++17 (GCC 7-32) (first AC) · Tags: greedy, math
liympanda's solution

260.
1842A
Tenzing and Tsondu · Tutorial
Quality: 20,796 global accepts · Rating: 800 · first AC: 2023-06-24 · C++17 (GCC 7-32) (first AC) · Tags: games, math
liympanda's solution

261.
1843C
Sum in Binary Tree · Tutorial
Quality: 39,495 global accepts · Rating: 800 · first AC: 2023-06-20 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, combinatorics, math, trees
liympanda's solution

262.
1843B
Long Long · Tutorial
Quality: 32,101 global accepts · Rating: 800 · first AC: 2023-06-20 · C++17 (GCC 7-32) (first AC) · Tags: greedy, math, two pointers
liympanda's solution

263.
1843A
Sasha and Array Coloring · Tutorial
Quality: 37,308 global accepts · Rating: 800 · first AC: 2023-06-20 · C++17 (GCC 7-32) (first AC) · Tags: greedy, sortings, two pointers
liympanda's solution

264.
1841A
Game with Board · Tutorial
Quality: 25,990 global accepts · Rating: 800 · first AC: 2023-06-12 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, games
liympanda's solution

265.
1840A
Cipher Shifer · Tutorial
Quality: 38,050 global accepts · Rating: 800 · first AC: 2023-06-06 · C++17 (GCC 7-32) (first AC) · Tags: implementation, strings, two pointers
liympanda's solution

266.
1838A
Blackboard List · Tutorial
Quality: 22,689 global accepts · Rating: 800 · first AC: 2023-06-04 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, math
liympanda's solution

267.
1839A
The Good Array · Tutorial
Quality: 18,331 global accepts · Rating: 800 · first AC: 2023-06-03 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation, math
liympanda's solution

268.
1831A
Twin Permutations · Tutorial
Quality: 46,291 global accepts · Rating: 800 · first AC: 2023-05-30 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms
liympanda's solution

269.
1837A
Grasshopper on a Line · Tutorial

Quality: 54,825 global accepts · Rating: 800 · first AC: 2023-05-25 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, math
liympanda's solution

270.
1833C
Vlad Building Beautiful Array · Tutorial
Quality: 27,890 global accepts · Rating: 800 · first AC: 2023-05-19 · C++17 (GCC 7-32) (first AC) · Tags: greedy, math
liympanda's solution

271.
1833A
Musical Puzzle · Tutorial
Quality: 35,082 global accepts · Rating: 800 · first AC: 2023-05-19 · C++17 (GCC 7-32) (first AC) · Tags: implementation, strings
liympanda's solution

272.
1828A
Divisible Array · Tutorial
Quality: 25,342 global accepts · Rating: 800 · first AC: 2023-05-16 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, math
liympanda's solution

273.
1832A
New Palindrome · Tutorial
Quality: 28,970 global accepts · Rating: 800 · first AC: 2023-05-13 · C++17 (GCC 7-32) (first AC) · Tags: strings
liympanda's solution

274.
1825A
LuoTianyi and the Palindrome String · Tutorial
Quality: 20,767 global accepts · Rating: 800 · first AC: 2023-05-09 · C++17 (GCC 7-32) (first AC) · Tags: greedy, strings
liympanda's solution

275.
1829C
Mr. Perfectly Fine · Tutorial
Quality: 32,459 global accepts · Rating: 800 · first AC: 2023-05-06 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, greedy, implementation
liympanda's solution

276.
1829B
Blank Space · Tutorial
Quality: 78,013 global accepts · Rating: 800 · first AC: 2023-05-06 · C++17 (GCC 7-32) (first AC) · Tags: implementation
liympanda's solution

277.
1829A
Love Story · Tutorial
Quality: 70,690 global accepts · Rating: 800 · first AC: 2023-05-06 · C++17 (GCC 7-32) (first AC) · Tags: implementation, strings
liympanda's solution

278.
1823A
A-characteristic · Tutorial
Quality: 17,173 global accepts · Rating: 800 · first AC: 2023-04-27 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, constructive algorithms, math
liympanda's solution

279.
1822C
Bun Lover · Tutorial
Quality: 24,775 global accepts · Rating: 800 · first AC: 2023-04-24 · C++17 (GCC 7-32) (first AC) · Tags: math
liympanda's solution

280.
1822B
Karina and Array · Tutorial

Quality: 26,605 global accepts · Rating: 800 · first AC: 2023-04-24 · C++17 (GCC 7-32) (first AC) · Tags: greedy, math, sortings
liympanda's solution

281.
1822A
TubeTube Feed · Tutorial
Quality: 26,024 global accepts · Rating: 800 · first AC: 2023-04-24 · C++17 (GCC 7-32) (first AC) · Tags: brute force, implementation
liympanda's solution

282.
1821A
Matching · Tutorial
Quality: 21,188 global accepts · Rating: 800 · first AC: 2023-04-20 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, math
liympanda's solution

283.
1797A
Li Hua and Maze · Tutorial
Quality: 19,484 global accepts · Rating: 800 · first AC: 2023-04-08 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, flows, graphs, greedy, implementation
liympanda's solution

284.
1814A
Coins · Tutorial
Quality: 51,433 global accepts · Rating: 800 · first AC: 2023-04-06 · C++17 (GCC 7-32) (first AC) · Tags: implementation, math
liympanda's solution

285.
1811A
Insert Digit · Tutorial
Quality: 34,625 global accepts · Rating: 800 · first AC: 2023-04-04 · C++17 (GCC 7-32) (first AC) · Tags: greedy, math, strings
liympanda's solution

286.
1805B
The String Has a Target · Tutorial
Quality: 19,973 global accepts · Rating: 800 · first AC: 2023-04-02 · C++17 (GCC 7-32) (first AC) · Tags: greedy, strings
liympanda's solution

287.
1805A
We Need the Zero · Tutorial
Quality: 41,917 global accepts · Rating: 800 · first AC: 2023-04-02 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force
liympanda's solution

288.
1810B
Candies · Tutorial
Quality: 18,934 global accepts · Rating: 800 · first AC: 2023-03-31 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, math, number theory
liympanda's solution

289.
1810A
Beautiful Sequence · Tutorial
Quality: 21,910 global accepts · Rating: 800 · first AC: 2023-03-31 · C++17 (GCC 7-32) (first AC) · Tags: brute force, greedy
liympanda's solution

290.
1809A
Garland · Tutorial
Quality: 25,173 global accepts · Rating: 800 · first AC: 2023-03-23 · C++17 (GCC 7-32) (first AC) · Tags: implementation
liympanda's solution

291.
1807C
Find and Replace · Tutorial
Quality: 34,331 global accepts · Rating: 800 · first AC: 2023-03-19 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation, strings
liympanda's solution

292.
1807B
Grab the Candies · Tutorial
Quality: 49,349 global accepts · Rating: 800 · first AC: 2023-03-19 · C++17 (GCC 7-32) (first AC) · Tags: greedy
liympanda's solution

293.
1807A
Plus or Minus · Tutorial
Quality: 84,705 global accepts · Rating: 800 · first AC: 2023-03-19 · C++17 (GCC 7-32) (first AC) · Tags: implementation
liympanda's solution

294.
1804A
Lame King · Tutorial
Quality: 18,666 global accepts · Rating: 800 · first AC: 2023-03-12 · C++20 (GCC 11-64) (first AC) · Tags: greedy, math
liympanda's solution

295.
1794A
Prefix and Suffix Array · Tutorial
Quality: 18,824 global accepts · Rating: 800 · first AC: 2023-03-04 · C++17 (GCC 7-32) (first AC) · Tags: strings
liympanda's solution

296.
1800A
Is It a Cat? · Tutorial
Quality: 36,578 global accepts · Rating: 800 · first AC: 2023-03-02 · C++17 (GCC 7-32) (first AC) · Tags: implementation, strings
liympanda's solution

297.
1796A
Typical Interview Problem · Tutorial
Quality: 19,685 global accepts · Rating: 800 · first AC: 2023-02-28 · C++17 (GCC 7-32) (first AC) · Tags: brute force, implementation, strings
liympanda's solution

298.
1799A
Recent Actions · Tutorial
Quality: 12,318 global accepts · Rating: 800 · first AC: 2023-02-27 · C++17 (GCC 7-32) (first AC) · Tags: data structures, greedy, implementation, math
liympanda's solution

299.
1789B
Serval and Inversion Magic · Tutorial
Quality: 17,586 global accepts · Rating: 800 · first AC: 2023-02-25 · C++17 (GCC 7-32) (first AC) · Tags: brute force, implementation, strings, two pointers
liympanda's solution

300.
1789A
Serval and Mocha's Array · Tutorial
Quality: 32,958 global accepts · Rating: 800 · first AC: 2023-02-25 · C++17 (GCC 7-32) (first AC) · Tags: brute force, math, number theory
liympanda's solution

301.
1795A
Two Towers · Tutorial
Quality: 24,651 global accepts · Rating: 800 · first AC: 2023-02-16 · C++17 (GCC 7-32) (first AC) · Tags: brute force, implementation, strings

liympanda's solution

302.
1793A
Yet Another Promotion · Tutorial
Quality: 18,825 global accepts · Rating: 800 · first AC: 2023-02-15 · C++17 (GCC 7-32) (first AC) · Tags: greedy, math
liympanda's solution

303.
1786A1
Non-alternating Deck (easy version) · Tutorial
Quality: 14,819 global accepts · Rating: 800 · first AC: 2023-02-14 · C++17 (GCC 7-32) (first AC) · Tags: implementation
liympanda's solution

304.
1786A2
Alternating Deck (hard version) · Tutorial
Quality: 12,218 global accepts · Rating: 800 · first AC: 2023-02-14 · C++17 (GCC 7-32) (first AC) · Tags: implementation
liympanda's solution

305.
1788A
One and Two · Tutorial
Quality: 52,968 global accepts · Rating: 800 · first AC: 2023-02-09 · C++17 (GCC 7-32) (first AC) · Tags: brute force, implementation, math
liympanda's solution

306.
1791C
Prepend and Append · Tutorial
Quality: 74,147 global accepts · Rating: 800 · first AC: 2023-02-03 · C++17 (GCC 7-32) (first AC) · Tags: implementation, two pointers
liympanda's solution

307.
1791B
Following Directions · Tutorial
Quality: 52,660 global accepts · Rating: 800 · first AC: 2023-02-03 · C++17 (GCC 7-32) (first AC) · Tags: geometry, implementation
liympanda's solution

308.
1791A
Codeforces Checking · Tutorial
Quality: 80,603 global accepts · Rating: 800 · first AC: 2023-02-03 · C++17 (GCC 7-32) (first AC) · Tags: implementation, strings
liympanda's solution

309.
1778A
Flip Flop Sum · Tutorial
Quality: 25,749 global accepts · Rating: 800 · first AC: 2023-02-01 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation
liympanda's solution

310.
1787A
Exponential Equation · Tutorial
Quality: 20,383 global accepts · Rating: 800 · first AC: 2023-01-29 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, math
liympanda's solution

311.
1790B
Taisia and Dice · Tutorial
Quality: 28,995 global accepts · Rating: 800 · first AC: 2023-01-27 · C++17 (GCC 7-32) (first AC) · Tags: greedy, math
liympanda's solution

312.
1790A
Polycarp and the Day of Pi · Tutorial
Quality: 41,045 global accepts · Rating: 800 · first AC: 2023-01-27 · C++17 (GCC 7-32) (first AC) · Tags: implementation, math, strings

liympanda's solution

313.
1780A
Hayato and School · Tutorial
Quality: 22,703 global accepts · Rating: 800 · first AC: 2023-01-25 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, greedy
liympanda's solution

314.
1792A
GamingForces · Tutorial
Quality: 30,974 global accepts · Rating: 800 · first AC: 2023-01-24 · C++14 (GCC 6-32) (first AC) · Tags: greedy, sortings
liympanda's solution

315.
1777A
Everybody Likes Good Arrays! · Tutorial
Quality: 44,000 global accepts · Rating: 800 · first AC: 2023-01-21 · C++14 (GCC 6-32) (first AC) · Tags: greedy, math
liympanda's solution

316.
1775A1
Gardener and the Capybaras (easy version) · Tutorial
Quality: 20,415 global accepts · Rating: 800 · first AC: 2023-01-13 · C++14 (GCC 6-32) (first AC) · Tags: brute force, constructive algorithms, implementation
liympanda's solution

317.
1783A
Make it Beautiful · Tutorial
Quality: 48,704 global accepts · Rating: 800 · first AC: 2023-01-10 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, math, sortings
liympanda's solution

318.
1768A
Greatest Convex · Tutorial
Quality: 31,066 global accepts · Rating: 800 · first AC: 2023-01-05 · C++14 (GCC 6-32) (first AC) · Tags: greedy, math, number theory
liympanda's solution

319.
1779A
Hall of Fame · Tutorial
Quality: 24,059 global accepts · Rating: 800 · first AC: 2023-01-03 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, greedy, strings
liympanda's solution

320.
1731A
Joey Takes Money · Tutorial
Quality: 23,668 global accepts · Rating: 800 · first AC: 2022-12-27 · C++14 (GCC 6-32) (first AC) · Tags: greedy, math
liympanda's solution

321.
1763A
Absolute Maximization · Tutorial
Quality: 17,000 global accepts · Rating: 800 · first AC: 2022-12-19 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, constructive algorithms, greedy, math
liympanda's solution

322.
1769A
B47C@Dò 4Cä@Cä3C
Quality: 2,156 global accepts · Rating: 800 · first AC: 2022-12-18 · C++14 (GCC 6-32) (first AC) · Tags: *special, math
liympanda's solution

323.
1772B
Matrix Rotation · Tutorial

Quality: 33,099 global accepts · Rating: 800 · first AC: 2022-12-18 · C++14 (GCC 6-32) (first AC) · Tags: brute force, implementation
liympanda's solution

324.
1772A
A+B? · Tutorial
Quality: 60,418 global accepts · Rating: 800 · first AC: 2022-12-18 · C++14 (GCC 6-32) (first AC) · Tags: implementation
liympanda's solution

325.
1774A
Add Plus Minus Sign · Tutorial
Quality: 23,530 global accepts · Rating: 800 · first AC: 2022-12-17 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, math
liympanda's solution

326.
1767B
Block Towers · Tutorial
Quality: 21,935 global accepts · Rating: 800 · first AC: 2022-12-16 · C++14 (GCC 6-32) (first AC) · Tags: data structures, greedy, sortings
liympanda's solution

327.
1767A
Cut the Triangle · Tutorial
Quality: 21,557 global accepts · Rating: 800 · first AC: 2022-12-16 · C++14 (GCC 6-32) (first AC) · Tags: implementation
liympanda's solution

328.
1762A
Divide and Conquer · Tutorial
Quality: 20,588 global accepts · Rating: 800 · first AC: 2022-12-15 · C++14 (GCC 6-32) (first AC) · Tags: greedy, math, number theory
liympanda's solution

329.
1765B
Broken Keyboard · Tutorial
Quality: 9,878 global accepts · Rating: 800 · first AC: 2022-11-29 · C++14 (GCC 6-32) (first AC) · Tags: greedy
liympanda's solution

330.
1764A
Doremy's Paint · Tutorial
Quality: 17,453 global accepts · Rating: 800 · first AC: 2022-11-26 · C++14 (GCC 6-32) (first AC) · Tags: greedy
liympanda's solution

331.
1758A
SSeeeeiinngg DDoouubbllee · Tutorial
Quality: 27,047 global accepts · Rating: 800 · first AC: 2022-11-25 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, strings
liympanda's solution

332.
1760C
Advantage · Tutorial
Quality: 43,816 global accepts · Rating: 800 · first AC: 2022-11-22 · C++14 (GCC 6-32) (first AC) · Tags: data structures, implementation, sortings
liympanda's solution

333.
1760B
Atilla's Favorite Problem · Tutorial
Quality: 53,337 global accepts · Rating: 800 · first AC: 2022-11-22 · C++14 (GCC 6-32) (first AC) · Tags: greedy, implementation, strings
liympanda's solution

334.
1760A
Medium Number · Tutorial

Quality: 79,927 global accepts · Rating: 800 · first AC: 2022-11-22 · C++14 (GCC 6-32) (first AC) · Tags: implementation, sortings
liympanda's solution

335.
1761A
Two Permutations · Tutorial
Quality: 36,591 global accepts · Rating: 800 · first AC: 2022-11-20 · C++14 (GCC 6-32) (first AC) · Tags: brute force, constructive algorithms
liympanda's solution

336.
1759B
Lost Permutation · Tutorial
Quality: 23,636 global accepts · Rating: 800 · first AC: 2022-11-18 · C++14 (GCC 6-32) (first AC) · Tags: math
liympanda's solution

337.
1759A
Yes-Yes? · Tutorial
Quality: 32,663 global accepts · Rating: 800 · first AC: 2022-11-18 · C++14 (GCC 6-32) (first AC) · Tags: implementation, strings
liympanda's solution

338.
1748A
The Ultimate Square · Tutorial
Quality: 25,312 global accepts · Rating: 800 · first AC: 2022-11-12 · C++14 (GCC 6-32) (first AC) · Tags: math
liympanda's solution

339.
1740B
Jumbo Extra Cheese 2 · Tutorial
Quality: 14,352 global accepts · Rating: 800 · first AC: 2022-11-09 · C++14 (GCC 6-32) (first AC) · Tags: geometry, greedy, sortings
liympanda's solution

340.
1740A
Factorise N+M · Tutorial
Quality: 23,146 global accepts · Rating: 800 · first AC: 2022-11-09 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, number theory
liympanda's solution

341.
1750B
Maximum Substring · Tutorial
Quality: 16,815 global accepts · Rating: 800 · first AC: 2022-11-06 · C++14 (GCC 6-32) (first AC) · Tags: brute force, greedy, implementation
liympanda's solution

342.
1750A
Indirect Sort · Tutorial
Quality: 17,830 global accepts · Rating: 800 · first AC: 2022-11-06 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, implementation, math
liympanda's solution

343.
1747A
Two Groups · Tutorial
Quality: 26,484 global accepts · Rating: 800 · first AC: 2022-11-04 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, greedy
liympanda's solution

344.
1749A
Cowardly Rooks · Tutorial
Quality: 23,302 global accepts · Rating: 800 · first AC: 2022-10-20 · C++14 (GCC 6-32) (first AC) · Tags: greedy, implementation
liympanda's solution

345.
1744B
Even-Odd Increments · Tutorial

Quality: 24,898 global accepts · Rating: 800 · first AC: 2022-10-16 · C++14 (GCC 6-32) (first AC) · Tags: implementation, math
liympanda's solution

346.
1744A
Number Replacement · Tutorial
Quality: 28,777 global accepts · Rating: 800 · first AC: 2022-10-16 · C++14 (GCC 6-32) (first AC) · Tags: greedy, implementation
liympanda's solution

347.
1746B
Rebellion · Tutorial
Quality: 18,637 global accepts · Rating: 800 · first AC: 2022-10-15 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, greedy, two pointers
liympanda's solution

348.
1746A
Maxmina · Tutorial
Quality: 21,064 global accepts · Rating: 800 · first AC: 2022-10-15 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, greedy
liympanda's solution

349.
1742B
Increasing · Tutorial
Quality: 61,090 global accepts · Rating: 800 · first AC: 2022-10-13 · C++14 (GCC 6-32) (first AC) · Tags: greedy, implementation, sortings
liympanda's solution

350.
1742A
Sum · Tutorial
Quality: 104,290 global accepts · Rating: 800 · first AC: 2022-10-13 · C++14 (GCC 6-32) (first AC) · Tags: implementation
liympanda's solution

351.
1735A
Working Week · Tutorial
Quality: 21,056 global accepts · Rating: 800 · first AC: 2022-10-12 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, greedy, math
liympanda's solution

352.
1739A
Immobile Knight · Tutorial
Quality: 23,771 global accepts · Rating: 800 · first AC: 2022-10-06 · C++14 (GCC 6-32) (first AC) · Tags: implementation
liympanda's solution

353.
1730A
Planets · Tutorial
Quality: 24,815 global accepts · Rating: 800 · first AC: 2022-10-05 · C++14 (GCC 6-32) (first AC) · Tags: data structures, greedy, sortings
liympanda's solution

354.
1734B
Bright, Nice, Brilliant · Tutorial
Quality: 16,404 global accepts · Rating: 800 · first AC: 2022-10-04 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms
liympanda's solution

355.
1734A
Select Three Sticks · Tutorial
Quality: 22,407 global accepts · Rating: 800 · first AC: 2022-10-04 · C++14 (GCC 6-32) (first AC) · Tags: brute force, greedy, sortings
liympanda's solution

356.
1681B
Card Trick · Tutorial

Quality: 21,036 global accepts · Rating: 800 · first AC: 2022-09-22 · C++14 (GCC 6-32) (first AC) · Tags: implementation, math
liympanda's solution

357.
1681A
Game with Cards · Tutorial
Quality: 21,686 global accepts · Rating: 800 · first AC: 2022-09-22 · C++14 (GCC 6-32) (first AC) · Tags: games, greedy
liympanda's solution

358.
1733A
Consecutive Sum · Tutorial
Quality: 21,855 global accepts · Rating: 800 · first AC: 2022-09-21 · C++14 (GCC 6-32) (first AC) · Tags: greedy, sortings
liympanda's solution

359.
1691A
Beat The Odds · Tutorial
Quality: 32,207 global accepts · Rating: 800 · first AC: 2022-09-15 · C++14 (GCC 6-32) (first AC) · Tags: brute force, greedy, math
liympanda's solution

360.
1689A
Lex String · Tutorial
Quality: 17,728 global accepts · Rating: 800 · first AC: 2022-09-07 · C++14 (GCC 6-32) (first AC) · Tags: brute force, greedy, implementation, sortings, two pointers
liympanda's solution

361.
1694A
Creep · Tutorial
Quality: 23,519 global accepts · Rating: 800 · first AC: 2022-09-06 · C++14 (GCC 6-32) (first AC) · Tags: greedy, implementation
liympanda's solution

362.
1697A
Parkway Walk · Tutorial
Quality: 26,741 global accepts · Rating: 800 · first AC: 2022-09-01 · C++14 (GCC 6-32) (first AC) · Tags: greedy, implementation
liympanda's solution

363.
1722C
Word Game · Tutorial
Quality: 36,175 global accepts · Rating: 800 · first AC: 2022-08-30 · C++14 (GCC 6-32) (first AC) · Tags: data structures, implementation
liympanda's solution

364.
1722B
Colourblindness · Tutorial
Quality: 56,449 global accepts · Rating: 800 · first AC: 2022-08-30 · C++14 (GCC 6-32) (first AC) · Tags: implementation
liympanda's solution

365.
1722A
Spell Check · Tutorial
Quality: 65,623 global accepts · Rating: 800 · first AC: 2022-08-30 · C++14 (GCC 6-32) (first AC) · Tags: implementation
liympanda's solution

366.
1688B
Patchouli's Magical Talisman · Tutorial
Quality: 19,007 global accepts · Rating: 800 · first AC: 2022-08-25 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, constructive algorithms, greedy, sortings
liympanda's solution

367.
1688A
Cirno's Perfect Bitmasks Classroom · Tutorial
Quality: 23,490 global accepts · Rating: 800 · first AC: 2022-08-25 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, brute force
liympanda's solution

368.
1695A
Subrectangle Guess · Tutorial
Quality: 16,798 global accepts · Rating: 800 · first AC: 2022-08-24 · C++14 (GCC 6-32) (first AC) · Tags: games
liympanda's solution

369.
1715A
Crossmarket · Tutorial
Quality: 24,376 global accepts · Rating: 800 · first AC: 2022-08-23 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, greedy, math
liympanda's solution

370.
1720B
Interesting Sum · Tutorial
Quality: 22,415 global accepts · Rating: 800 · first AC: 2022-08-18 · C++14 (GCC 6-32) (first AC) · Tags: brute force, data structures, greedy, math, sortings
liympanda's solution

371.
1700A
Optimal Path · Tutorial
Quality: 23,666 global accepts · Rating: 800 · first AC: 2022-08-17 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, greedy, math
liympanda's solution

372.
1696A
NIT orz! · Tutorial
Quality: 20,260 global accepts · Rating: 800 · first AC: 2022-08-16 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, greedy
liympanda's solution

373.
1698B
Rising Sand · Tutorial
Quality: 21,464 global accepts · Rating: 800 · first AC: 2022-08-11 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, greedy, implementation
liympanda's solution

374.
1698A
XOR Mixup · Tutorial
Quality: 32,878 global accepts · Rating: 800 · first AC: 2022-08-11 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, brute force
liympanda's solution

375.
1708A
Difference Operations · Tutorial
Quality: 22,573 global accepts · Rating: 800 · first AC: 2022-08-10 · C++14 (GCC 6-32) (first AC) · Tags: greedy, math
liympanda's solution

376.
1713A
Traveling Salesman Problem · Tutorial
Quality: 22,812 global accepts · Rating: 800 · first AC: 2022-08-09 · C++14 (GCC 6-32) (first AC) · Tags: geometry, greedy, implementation
liympanda's solution

377.
1716B
Permutation Chain · Tutorial
Quality: 21,953 global accepts · Rating: 800 · first AC: 2022-08-04 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, math

liympanda's solution

378.
1716A
2-3 Moves · Tutorial
Quality: 35,843 global accepts · Rating: 800 · first AC: 2022-08-04 · C++14 (GCC 6-32) (first AC) · Tags: greedy, math
liympanda's solution

379.
1704A
Two 0-1 Sequences · Tutorial
Quality: 16,650 global accepts · Rating: 800 · first AC: 2022-08-03 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, greedy
liympanda's solution

380.
1711A
Perfect Permutation · Tutorial
Quality: 26,502 global accepts · Rating: 800 · first AC: 2022-08-02 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms
liympanda's solution

381.
1714C
Minimum Varied Number · Tutorial
Quality: 33,426 global accepts · Rating: 800 · first AC: 2022-08-02 · C++14 (GCC 6-32) (first AC) · Tags: greedy
liympanda's solution

382.
1714B
Remove Prefix · Tutorial
Quality: 33,774 global accepts · Rating: 800 · first AC: 2022-08-02 · C++14 (GCC 6-32) (first AC) · Tags: data structures, greedy, implementation
liympanda's solution

383.
1699A
The Third Three Number Problem · Tutorial
Quality: 24,779 global accepts · Rating: 800 · first AC: 2022-07-28 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, math
liympanda's solution

384.
1701B
Permutation · Tutorial
Quality: 20,810 global accepts · Rating: 800 · first AC: 2022-07-27 · C++14 (GCC 6-32) (first AC) · Tags: greedy
liympanda's solution

385.
1701A
Grass Field · Tutorial
Quality: 27,542 global accepts · Rating: 800 · first AC: 2022-07-27 · C++14 (GCC 6-32) (first AC) · Tags: implementation
liympanda's solution

386.
1709A
Three Doors · Tutorial
Quality: 31,593 global accepts · Rating: 800 · first AC: 2022-07-26 · C++14 (GCC 6-32) (first AC) · Tags: brute force, greedy, implementation, math
liympanda's solution

387.
1705A
Mark the Photographer · Tutorial
Quality: 26,581 global accepts · Rating: 800 · first AC: 2022-07-21 · C++14 (GCC 6-32) (first AC) · Tags: greedy, sortings
liympanda's solution

388.
1706A
Another String Minimization Problem · Tutorial
Quality: 24,255 global accepts · Rating: 800 · first AC: 2022-07-20 · C++14 (GCC 6-32) (first AC) · Tags: 2-sat, constructive algorithms, greedy,

string suffix structures, strings
liympanda's solution

389.
1690C
Restoring the Duration of Tasks · Tutorial
Quality: 28,092 global accepts · Rating: 800 · first AC: 2022-07-19 · C++14 (GCC 6-32) (first AC) · Tags: data structures, greedy, implementation
liympanda's solution

390.
1690B
Array Decrements · Tutorial
Quality: 26,932 global accepts · Rating: 800 · first AC: 2022-07-19 · C++14 (GCC 6-32) (first AC) · Tags: greedy, implementation
liympanda's solution

391.
1690A
Print a Pedestal (Codeforces logo?) · Tutorial
Quality: 35,628 global accepts · Rating: 800 · first AC: 2022-07-19 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, greedy
liympanda's solution

392.
1692C
Where's the Bishop? · Tutorial
Quality: 38,916 global accepts · Rating: 800 · first AC: 2022-07-19 · C++14 (GCC 6-32) (first AC) · Tags: implementation
liympanda's solution

393.
1692B
All Distinct · Tutorial
Quality: 39,436 global accepts · Rating: 800 · first AC: 2022-07-19 · C++14 (GCC 6-32) (first AC) · Tags: greedy, sortings
liympanda's solution

394.
1692A
Marathon · Tutorial
Quality: 85,735 global accepts · Rating: 800 · first AC: 2022-07-19 · C++14 (GCC 6-32) (first AC) · Tags: implementation
liympanda's solution

395.
1703C
Cypher · Tutorial
Quality: 40,839 global accepts · Rating: 800 · first AC: 2022-07-13 · C++14 (GCC 6-32) (first AC) · Tags: brute force, implementation, strings
liympanda's solution

396.
1703B
ICPC Balloons · Tutorial
Quality: 66,166 global accepts · Rating: 800 · first AC: 2022-07-13 · C++14 (GCC 6-32) (first AC) · Tags: data structures, implementation
liympanda's solution

397.
1703A
YES or YES? · Tutorial
Quality: 97,229 global accepts · Rating: 800 · first AC: 2022-07-13 · C++14 (GCC 6-32) (first AC) · Tags: brute force, implementation, strings
liympanda's solution

398.
1702B
Polycarp Writes a String from Memory · Tutorial
Quality: 29,305 global accepts · Rating: 800 · first AC: 2022-07-12 · C++14 (GCC 6-32) (first AC) · Tags: greedy
liympanda's solution

399.
1702A
Round Down the Price · Tutorial
Quality: 38,177 global accepts · Rating: 800 · first AC: 2022-07-12 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms

liympanda's solution

400.
1684B
Z mod X = C · Tutorial
Quality: 21,845 global accepts · Rating: 800 · first AC: 2022-05-20 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, math
liympanda's solution

401.
1684A
Digit Minimization · Tutorial
Quality: 24,936 global accepts · Rating: 800 · first AC: 2022-05-20 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, games, math, strings
liympanda's solution

402.
1680B
Robots · Tutorial
Quality: 19,085 global accepts · Rating: 800 · first AC: 2022-05-13 · C++14 (GCC 6-32) (first AC) · Tags: implementation
liympanda's solution

403.
1680A
Minimums and Maximums · Tutorial
Quality: 22,351 global accepts · Rating: 800 · first AC: 2022-05-13 · C++14 (GCC 6-32) (first AC) · Tags: brute force, math
liympanda's solution

404.
1671A
String Building · Tutorial
Quality: 21,387 global accepts · Rating: 800 · first AC: 2022-05-12 · C++14 (GCC 6-32) (first AC) · Tags: implementation
liympanda's solution

405.
1678B1
Tokitsukaze and Good 01-String (easy version) · Tutorial
Quality: 16,610 global accepts · Rating: 800 · first AC: 2022-05-12 · C++14 (GCC 6-32) (first AC) · Tags: implementation
liympanda's solution

406.
1678A
Tokitsukaze and All Zero Sequence · Tutorial
Quality: 19,173 global accepts · Rating: 800 · first AC: 2022-05-12 · C++14 (GCC 6-32) (first AC) · Tags: implementation
liympanda's solution

407.
1676C
Most Similar Words · Tutorial
Quality: 34,636 global accepts · Rating: 800 · first AC: 2022-05-10 · C++14 (GCC 6-32) (first AC) · Tags: brute force, greedy, implementation, math, strings
liympanda's solution

408.
1676B
Equal Candies · Tutorial
Quality: 60,636 global accepts · Rating: 800 · first AC: 2022-05-10 · C++14 (GCC 6-32) (first AC) · Tags: greedy, math, sortings
liympanda's solution

409.
1676A
Lucky? · Tutorial
Quality: 87,412 global accepts · Rating: 800 · first AC: 2022-05-10 · C++14 (GCC 6-32) (first AC) · Tags: implementation
liympanda's solution

410.
1670A
Prof. Slim · Tutorial

Quality: 15,995 global accepts · Rating: 800 · first AC: 2022-05-07 · C++14 (GCC 6-32) (first AC) · Tags: greedy, implementation, sortings
liympanda's solution

411.
1675A
Food for Animals · Tutorial
Quality: 36,807 global accepts · Rating: 800 · first AC: 2022-05-05 · C++14 (GCC 6-32) (first AC) · Tags: greedy, math
liympanda's solution

412.
1673A
Subtle Substring Subtraction · Tutorial
Quality: 19,141 global accepts · Rating: 800 · first AC: 2022-05-03 · C++14 (GCC 6-32) (first AC) · Tags: games, greedy, strings
liympanda's solution

413.
1674B
Dictionary · Tutorial
Quality: 29,407 global accepts · Rating: 800 · first AC: 2022-05-03 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, math
liympanda's solution

414.
1674A
Number Transformation · Tutorial
Quality: 27,969 global accepts · Rating: 800 · first AC: 2022-05-03 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, math
liympanda's solution

415.
1660B
Vlad and Candies · Tutorial
Quality: 29,753 global accepts · Rating: 800 · first AC: 2022-04-21 · C++14 (GCC 6-32) (first AC) · Tags: math
liympanda's solution

416.
1660A
Vasya and Coins · Tutorial
Quality: 39,204 global accepts · Rating: 800 · first AC: 2022-04-21 · C++14 (GCC 6-32) (first AC) · Tags: greedy, math
liympanda's solution

417.
1669C
Odd/Even Increments · Tutorial
Quality: 41,475 global accepts · Rating: 800 · first AC: 2022-04-21 · C++14 (GCC 6-32) (first AC) · Tags: greedy, implementation, math
liympanda's solution

418.
1669B
Triple · Tutorial
Quality: 55,540 global accepts · Rating: 800 · first AC: 2022-04-21 · C++14 (GCC 6-32) (first AC) · Tags: implementation, sortings
liympanda's solution

419.
1669A
Division? · Tutorial
Quality: 88,524 global accepts · Rating: 800 · first AC: 2022-04-21 · C++14 (GCC 6-32) (first AC) · Tags: implementation
liympanda's solution

420.
1657B
XY Sequence · Tutorial
Quality: 23,609 global accepts · Rating: 800 · first AC: 2022-04-14 · C++14 (GCC 6-32) (first AC) · Tags: greedy
liympanda's solution

421.
1657A
Integer Moves · Tutorial
Quality: 24,893 global accepts · Rating: 800 · first AC: 2022-04-14 · C++14 (GCC 6-32) (first AC) · Tags: brute force, math

liympanda's solution

422.
1647A
Madoka and Math Dad · Tutorial
Quality: 23,492 global accepts · Rating: 800 · first AC: 2022-03-14 · C++14 (GCC 6-32) (first AC) · Tags: implementation, math
liympanda's solution

423.
1646B
Quality vs Quantity · Tutorial
Quality: 22,680 global accepts · Rating: 800 · first AC: 2022-03-10 · C++14 (GCC 6-32) (first AC) · Tags: brute force, constructive algorithms, greedy, sortings, two pointers
liympanda's solution

424.
1646A
Square Counting · Tutorial
Quality: 25,388 global accepts · Rating: 800 · first AC: 2022-03-10 · C++14 (GCC 6-32) (first AC) · Tags: math
liympanda's solution

425.
1635B
Avoid Local Maximums · Tutorial
Quality: 18,474 global accepts · Rating: 800 · first AC: 2022-02-20 · C++14 (GCC 6-32) (first AC) · Tags: greedy
liympanda's solution

426.
1635A
Min Or Sum · Tutorial
Quality: 25,897 global accepts · Rating: 800 · first AC: 2022-02-20 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, greedy
liympanda's solution

427.
1638A
Reverse · Tutorial
Quality: 22,146 global accepts · Rating: 800 · first AC: 2022-02-14 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, greedy, math
liympanda's solution

428.
1634A
Reverse and Concatenate · Tutorial
Quality: 24,653 global accepts · Rating: 800 · first AC: 2022-02-06 · C++14 (GCC 6-32) (first AC) · Tags: greedy, strings
liympanda's solution

429.
802G1
Fake News (easy) · Tutorial
Quality: 8,139 global accepts · Rating: 800 · first AC: 2017-05-29 · GNU C++ (first AC) · Tags: implementation, strings
liympanda's solution

430.
794A
Bank Robbery · Tutorial
Quality: 7,774 global accepts · Rating: 800 · first AC: 2017-05-13 · GNU C++ (first AC) · Tags: brute force, implementation
liympanda's solution

431.
615A
Bulbs · Tutorial
Quality: 19,749 global accepts · Rating: 800 · first AC: 2016-01-08 · GNU C++ (first AC) · Tags: implementation
liympanda's solution

432.
472A
Design Tutorial: Learn from Math · Tutorial
Quality: 70,768 global accepts · Rating: 800 · first AC: 2014-09-28 · GNU C++ (first AC) · Tags: math, number theory

liympanda's solution

433.
448A
Rewards · Tutorial
Quality: 25,911 global accepts · Rating: 800 · first AC: 2014-07-17 · GNU C++ (first AC) · Tags: implementation
liympanda's solution

434.
431A
Black Square · Tutorial
Quality: 65,940 global accepts · Rating: 800 · first AC: 2014-05-21 · GNU C++ (first AC) · Tags: implementation
liympanda's solution

435.
411A
Password Check · Tutorial
Quality: 8,102 global accepts · Rating: 800 · first AC: 2014-04-15 · GNU C++ (first AC) · Tags: *special, implementation
liympanda's solution

436.
401A
Vanya and Cards · Tutorial
Quality: 17,420 global accepts · Rating: 800 · first AC: 2014-03-10 · GNU C++ (first AC) · Tags: implementation, math
liympanda's solution

437.
339A
Helpful Maths · Tutorial
Quality: 275,310 global accepts · Rating: 800 · first AC: 2013-08-26 · GNU C++ (first AC) · Tags: greedy, implementation, sortings, strings
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438.
294A
Shaass and Oskols · Tutorial
Quality: 28,390 global accepts · Rating: 800 · first AC: 2013-04-08 · GNU C++ (first AC) · Tags: implementation, math
liympanda's solution

439.
266B
Queue at the School · Tutorial
Quality: 166,067 global accepts · Rating: 800 · first AC: 2013-01-26 · GNU C++ (first AC) · Tags: constructive algorithms, graph matchings, implementation, shortest paths
liympanda's solution

440.
266A
Stones on the Table · Tutorial
Quality: 244,527 global accepts · Rating: 800 · first AC: 2013-01-26 · GNU C++ (first AC) · Tags: implementation
liympanda's solution

441.
228A
Is your horseshoe on the other hoof? · Tutorial
Quality: 139,797 global accepts · Rating: 800 · first AC: 2012-09-29 · GNU C++ (first AC) · Tags: implementation
liympanda's solution

442.
200B
Drinks · Tutorial
Quality: 148,398 global accepts · Rating: 800 · first AC: 2012-07-06 · GNU C++ (first AC) · Tags: implementation, math
liympanda's solution

443.
202A
LLPS · Tutorial
Quality: 19,757 global accepts · Rating: 800 · first AC: 2012-07-03 · GNU C++ (first AC) · Tags: binary search, bitmasks, brute force, greedy,

implementation, strings
liympanda's solution

444.
172A
Phone Code · Tutorial
Quality: 7,516 global accepts · Rating: 800 · first AC: 2012-04-03 · GNU C++ (first AC) · Tags: *special, brute force, implementation
liympanda's solution

445.
148A
Insomnia cure · Tutorial
Quality: 112,385 global accepts · Rating: 800 · first AC: 2012-02-11 · GNU C++ (first AC) · Tags: constructive algorithms, implementation, math
liympanda's solution

446.
144A
Arrival of the General · Tutorial
Quality: 121,380 global accepts · Rating: 800 · first AC: 2012-01-18 · GNU C++ (first AC) · Tags: implementation
liympanda's solution

447.
141A
Amusing Joke · Tutorial
Quality: 101,400 global accepts · Rating: 800 · first AC: 2012-01-08 · GNU C++ (first AC) · Tags: implementation, sortings, strings
liympanda's solution

448.
80A
Panoramix's Prediction · Tutorial
Quality: 66,297 global accepts · Rating: 800 · first AC: 2011-04-28 · GNU C++ (first AC) · Tags: brute force
liympanda's solution

449.
78A
Haiku · Tutorial
Quality: 15,435 global accepts · Rating: 800 · first AC: 2011-04-28 · GNU C++ (first AC) · Tags: implementation, strings
liympanda's solution

450.
59A
Word · Tutorial
Quality: 227,898 global accepts · Rating: 800 · first AC: 2011-02-13 · GNU C++ (first AC) · Tags: implementation, strings
liympanda's solution

451.
2210B
Simply Sitting on Chairs · Tutorial
Quality: 17,530 global accepts · Rating: 900 · first AC: 2026-03-29 · C++20 (GCC 13-64) (first AC) · Tags: data structures, greedy
liympanda's solution

452.
2209B
Array · Tutorial
Quality: 19,366 global accepts · Rating: 900 · first AC: 2026-03-21 · C++20 (GCC 13-64) (first AC) · Tags: greedy
liympanda's solution

453.
2200C
Specialty String · Tutorial
Quality: 21,702 global accepts · Rating: 900 · first AC: 2026-02-27 · C++20 (GCC 13-64) (first AC) · Tags: brute force, greedy, strings
liympanda's solution

454.
2195B
Heapify 1 · Tutorial
Quality: 24,851 global accepts · Rating: 900 · first AC: 2026-02-15 · C++20 (GCC 13-64) (first AC) · Tags: implementation, sortings

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455.
2185C
Shifted MEX · Tutorial
Quality: 28,974 global accepts · Rating: 900 · first AC: 2026-01-18 · C++20 (GCC 13-64) (first AC) · Tags: implementation, sortings
liympanda's solution

456.
2178B
Impost or Sus · Tutorial
Quality: 21,582 global accepts · Rating: 900 · first AC: 2025-12-27 · C++20 (GCC 13-64) (first AC) · Tags: dp, greedy, implementation, strings
liympanda's solution

457.
2171B
Yuu Koito and Minimum Absolute Sum · Tutorial
Quality: 27,098 global accepts · Rating: 900 · first AC: 2025-11-20 · C++20 (GCC 13-64) (first AC) · Tags: math
liympanda's solution

458.
2169A
Alice and Bob · Tutorial
Quality: 19,052 global accepts · Rating: 900 · first AC: 2025-11-14 · C++20 (GCC 13-64) (first AC) · Tags: greedy, implementation
liympanda's solution

459.
2149C
MEX rose · Tutorial
Quality: 28,136 global accepts · Rating: 900 · first AC: 2025-09-25 · C++20 (GCC 13-64) (first AC) · Tags: greedy
liympanda's solution

460.
2148C
Pacer · Tutorial
Quality: 25,335 global accepts · Rating: 900 · first AC: 2025-09-13 · C++20 (GCC 13-64) (first AC) · Tags: greedy, math
liympanda's solution

461.
2140B
Another Divisibility Problem · Tutorial
Quality: 22,130 global accepts · Rating: 900 · first AC: 2025-09-09 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, math, number theory
liympanda's solution

462.
2137B
Fun Permutation · Tutorial
Quality: 26,460 global accepts · Rating: 900 · first AC: 2025-09-07 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, math, number theory
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463.
2132B
The Secret Number · Tutorial
Quality: 33,546 global accepts · Rating: 900 · first AC: 2025-08-21 · C++20 (GCC 13-64) (first AC) · Tags: math
liympanda's solution

464.
2125B
Left and Down · Tutorial
Quality: 27,361 global accepts · Rating: 900 · first AC: 2025-07-22 · C++20 (GCC 13-64) (first AC) · Tags: math, number theory
liympanda's solution

465.
2114B
Not Quite a Palindromic String · Tutorial

Quality: 30,499 global accepts · Rating: 900 · first AC: 2025-05-26 · C++20 (GCC 13-64) (first AC) · Tags: greedy, math
liympanda's solution

466.
2110B
Down with Brackets · Tutorial
Quality: 27,342 global accepts · Rating: 900 · first AC: 2025-05-24 · C++20 (GCC 13-64) (first AC) · Tags: strings
liympanda's solution

467.
2106B
St. Chroma · Tutorial
Quality: 28,382 global accepts · Rating: 900 · first AC: 2025-04-24 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, greedy, math
liympanda's solution

468.
2094C
Brr Brrr Patapim · Tutorial
Quality: 30,488 global accepts · Rating: 900 · first AC: 2025-04-13 · C++20 (GCC 13-64) (first AC) · Tags: math
liympanda's solution

469.
2093B
Expensive Number · Tutorial
Quality: 30,833 global accepts · Rating: 900 · first AC: 2025-04-08 · C++20 (GCC 13-64) (first AC) · Tags: greedy, math
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470.
2072B
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Quality: 30,935 global accepts · Rating: 900 · first AC: 2025-02-25 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, constructive algorithms, strings
liympanda's solution

471.
2062B
Clockwork · Tutorial
Quality: 23,751 global accepts · Rating: 900 · first AC: 2025-01-26 · C++17 (GCC 7-32) (first AC) · Tags: greedy, math
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472.
2048B
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473.
2042B
Game with Colored Marbles · Tutorial
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474.
2028A
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Quality: 20,305 global accepts · Rating: 900 · first AC: 2024-11-10 · C++17 (GCC 7-32) (first AC) · Tags: brute force, implementation, math
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475.
2026A
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476.
2035B
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Quality: 20,571 global accepts · Rating: 900 · first AC: 2024-10-27 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, math, number theory
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477.
2033B
Sakurako and Water · Tutorial
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478.
2013B
Battle for Survive · Tutorial
Quality: 28,241 global accepts · Rating: 900 · first AC: 2024-09-20 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, math
liympanda's solution

479.
2005A
Simple Palindrome · Tutorial
Quality: 26,244 global accepts · Rating: 900 · first AC: 2024-09-14 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, constructive algorithms, greedy, math
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480.
1990A
Submission Bait · Tutorial
Quality: 26,866 global accepts · Rating: 900 · first AC: 2024-07-20 · C++17 (GCC 7-32) (first AC) · Tags: brute force, games, greedy, sortings
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481.
1988B
Make Majority · Tutorial
Quality: 26,449 global accepts · Rating: 900 · first AC: 2024-07-15 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation
liympanda's solution

482.
1988A
Split the Multiset · Tutorial
Quality: 26,995 global accepts · Rating: 900 · first AC: 2024-07-15 · C++17 (GCC 7-32) (first AC) · Tags: brute force, greedy, implementation, math
liympanda's solution

483.
1992C
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Quality: 33,256 global accepts · Rating: 900 · first AC: 2024-07-11 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, math
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484.
1985D
Manhattan Circle · Tutorial
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liympanda's solution

485.
1973A
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Quality: 28,531 global accepts · Rating: 900 · first AC: 2024-05-17 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dp, implementation, math
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486.
1971C
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Quality: 41,573 global accepts · Rating: 900 · first AC: 2024-05-10 · C++17 (GCC 7-32) (first AC) · Tags: implementation
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487.
1954A
Painting the Ribbon · Tutorial
Quality: 27,626 global accepts · Rating: 900 · first AC: 2024-04-12 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, greedy, math
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488.
1951A
Dual Trigger · Tutorial
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489.
1945B
Fireworks · Tutorial
Quality: 26,208 global accepts · Rating: 900 · first AC: 2024-03-19 · C++17 (GCC 7-32) (first AC) · Tags: math, number theory
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490.
1941C
Rudolf and the Ugly String · Tutorial
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491.
1927B
Following the String · Tutorial
Quality: 38,127 global accepts · Rating: 900 · first AC: 2024-02-06 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, strings
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492.
1918B
Minimize Inversions · Tutorial
Quality: 27,023 global accepts · Rating: 900 · first AC: 2024-01-30 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, data structures, greedy, implementation, sortings
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493.
1921C
Sending Messages · Tutorial
Quality: 32,599 global accepts · Rating: 900 · first AC: 2024-01-15 · C++17 (GCC 7-32) (first AC) · Tags: greedy, math
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494.
1915D
Unnatural Language Processing · Tutorial
Quality: 35,082 global accepts · Rating: 900 · first AC: 2023-12-28 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation, strings
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495.
1904A
Forked! · Tutorial
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496.
1900B
Laura and Operations · Tutorial
Quality: 20,469 global accepts · Rating: 900 · first AC: 2023-11-26 · C++17 (GCC 9-64) (first AC) · Tags: dp, math
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497.
1896B
AB Flipping · Tutorial
Quality: 18,420 global accepts · Rating: 900 · first AC: 2023-11-25 · C++17 (GCC 9-64) (first AC) · Tags: greedy, strings, two pointers
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498.
1881B
Three Threadlets · Tutorial
Quality: 28,705 global accepts · Rating: 900 · first AC: 2023-10-12 · C++17 (GCC 7-32) (first AC) · Tags: math
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499.
1878C
Vasilije in Cacak · Tutorial
Quality: 57,636 global accepts · Rating: 900 · first AC: 2023-09-26 · C++17 (GCC 7-32) (first AC) · Tags: math
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500.
1879B
Chips on the Board · Tutorial
Quality: 25,076 global accepts · Rating: 900 · first AC: 2023-09-24 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy
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501.
1860A
Not a Substring · Tutorial
Quality: 23,574 global accepts · Rating: 900 · first AC: 2023-08-17 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, strings
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502.
1856B
Good Arrays · Tutorial
Quality: 27,451 global accepts · Rating: 900 · first AC: 2023-08-05 · C++17 (GCC 7-32) (first AC) · Tags: implementation, math
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503.
1850D
Balanced Round · Tutorial
Quality: 60,797 global accepts · Rating: 900 · first AC: 2023-07-21 · C++17 (GCC 7-32) (first AC) · Tags: brute force, greedy, implementation, sortings
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504.
1848A
Vika and Her Friends · Tutorial
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505.
1845B
Come Together · Tutorial
Quality: 23,703 global accepts · Rating: 900 · first AC: 2023-06-29 · C++17 (GCC 7-32) (first AC) · Tags: geometry, implementation, math
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506.
1837B
Comparison String · Tutorial
Quality: 50,095 global accepts · Rating: 900 · first AC: 2023-05-25 · last AC: 2023-05-25 · C++17 (GCC 7-32) (first AC) · Tags: greedy
liympanda's solution

507.
1833B
Restore the Weather · Tutorial
Quality: 29,619 global accepts · Rating: 900 · first AC: 2023-05-19 · C++17 (GCC 7-32) (first AC) · Tags: greedy, sortings
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508.
1828B
Permutation Swap · Tutorial
Quality: 39,297 global accepts · Rating: 900 · first AC: 2023-05-16 · C++17 (GCC 7-32) (first AC) · Tags: math, number theory
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509.
1823B
Sort with Step · Tutorial
Quality: 18,121 global accepts · Rating: 900 · first AC: 2023-04-27 · C++17 (GCC 7-32) (first AC) · Tags: brute force, math, sortings
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510.
1807D
Odd Queries · Tutorial
Quality: 56,753 global accepts · Rating: 900 · first AC: 2023-03-19 · C++17 (GCC 7-32) (first AC) · Tags: data structures, implementation
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511.
1794B
Not Dividing · Tutorial
Quality: 39,859 global accepts · Rating: 900 · first AC: 2023-03-04 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, math
liympanda's solution

512.
1795B
Ideal Point · Tutorial
Quality: 24,093 global accepts · Rating: 900 · first AC: 2023-02-16 · C++17 (GCC 7-32) (first AC) · Tags: brute force, geometry, greedy
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513.
1777B
Emordnilap · Tutorial
Quality: 19,195 global accepts · Rating: 900 · first AC: 2023-01-21 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, greedy, math
liympanda's solution

514.
1775A2
Gardener and the Capybaras (hard version) · Tutorial
Quality: 19,947 global accepts · Rating: 900 · first AC: 2023-01-13 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, greedy
liympanda's solution

515.
1768B
Quick Sort · Tutorial
Quality: 25,635 global accepts · Rating: 900 · first AC: 2023-01-05 · C++14 (GCC 6-32) (first AC) · Tags: greedy, math
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516.
1779B
MKnez's ConstructiveForces Task · Tutorial
Quality: 25,065 global accepts · Rating: 900 · first AC: 2023-01-03 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, math
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517.
1771A
Hossam and Combinatorics · Tutorial
Quality: 25,298 global accepts · Rating: 900 · first AC: 2022-12-11 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, math, sortings
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518.
1764B
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Quality: 17,931 global accepts · Rating: 900 · first AC: 2022-11-26 · C++14 (GCC 6-32) (first AC) · Tags: math, number theory
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519.
1758B
XOR = Average · Tutorial
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520.
1747B
BAN BAN · Tutorial
Quality: 25,954 global accepts · Rating: 900 · first AC: 2022-11-04 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms
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521.
1732B
Ugu · Tutorial
Quality: 17,261 global accepts · Rating: 900 · first AC: 2022-11-01 · C++14 (GCC 6-32) (first AC) · Tags: brute force, dp, greedy, implementation
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522.
1749B
Death's Blessing · Tutorial
Quality: 22,581 global accepts · Rating: 900 · first AC: 2022-10-20 · C++14 (GCC 6-32) (first AC) · Tags: greedy
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523.
1737A
Ela Sorting Books · Tutorial
Quality: 10,850 global accepts · Rating: 900 · first AC: 2022-10-19 · C++14 (GCC 6-32) (first AC) · Tags: greedy, implementation, strings
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524.
1742C
Stripes · Tutorial
Quality: 40,080 global accepts · Rating: 900 · first AC: 2022-10-13 · C++14 (GCC 6-32) (first AC) · Tags: implementation
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525.
1735B
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526.
1733B
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527.
1689B
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528.
1697B
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529.
1720A
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530.
1696B
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531.
1714A
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532.
1699B
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533.
1709B
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534.
1705B
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Quality: 25,449 global accepts · Rating: 900 · first AC: 2022-07-21 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, greedy, implementation
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1679A
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1675B
Make It Increasing · Tutorial
Quality: 43,282 global accepts · Rating: 900 · first AC: 2022-05-05 · C++14 (GCC 6-32) (first AC) · Tags: greedy, implementation
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537.
913A
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538.
776A
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Quality: 12,886 global accepts · Rating: 900 · first AC: 2017-02-23 · GNU C++ (first AC) · Tags: brute force, implementation, strings
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539.
765A
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540.
545A
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liympanda's solution

541.
519A
A and B and Chess · Tutorial
Quality: 20,130 global accepts · Rating: 900 · first AC: 2015-02-28 · GNU C++ (first AC) · Tags: implementation
liympanda's solution

542.
460A
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543.
451A
Game With Sticks · Tutorial
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liympanda's solution

544.
387A
George and Sleep · Tutorial
Quality: 10,543 global accepts · Rating: 900 · first AC: 2014-01-30 · GNU C++ (first AC) · Tags: implementation
liympanda's solution

545.
369A
Valera and Plates · Tutorial
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liympanda's solution

546.
208A
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Quality: 105,054 global accepts · Rating: 900 · first AC: 2012-07-23 · GNU C++ (first AC) · Tags: strings
liympanda's solution

547.
152A
Marks · Tutorial
Quality: 18,617 global accepts · Rating: 900 · first AC: 2012-02-20 · GNU C++ (first AC) · Tags: implementation
liympanda's solution

548.
149A
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Quality: 45,984 global accepts · Rating: 900 · first AC: 2012-02-14 · GNU C++ (first AC) · Tags: greedy, implementation, sortings
liympanda's solution

549.
137A
Postcards and photos · Tutorial
Quality: 7,834 global accepts · Rating: 900 · first AC: 2011-12-16 · GNU C++ (first AC) · Tags: implementation
liympanda's solution

550.
115A
Party · Tutorial
Quality: 43,347 global accepts · Rating: 900 · first AC: 2011-09-15 · GNU C++ (first AC) · Tags: dfs and similar, graphs, trees
liympanda's solution

551.
2203B
Beautiful Numbers · Tutorial
Quality: 14,285 global accepts · Rating: 1000 · first AC: 2026-02-25 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, dp, fft, greedy, math

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552.
2192B
Flipping Binary String · Tutorial
Quality: 14,543 global accepts · Rating: 1000 · first AC: 2026-02-21 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, strings
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553.
2193C
Replace and Sum · Tutorial
Quality: 28,711 global accepts · Rating: 1000 · first AC: 2026-01-25 · C++20 (GCC 13-64) (first AC) · Tags: data structures, greedy
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554.
2176B
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555.
2167D
Yet Another Array Problem · Tutorial
Quality: 30,204 global accepts · Rating: 1000 · first AC: 2025-10-28 · C++20 (GCC 13-64) (first AC) · Tags: brute force, implementation, math, number theory
liympanda's solution

556.
2156B
Strange Machine · Tutorial
Quality: 20,762 global accepts · Rating: 1000 · first AC: 2025-10-24 · C++20 (GCC 13-64) (first AC) · Tags: binary search, brute force, greedy, implementation
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557.
2154B
Make it Zigzag · Tutorial
Quality: 19,810 global accepts · Rating: 1000 · first AC: 2025-10-19 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, greedy
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558.
2145B
Deck of Cards · Tutorial
Quality: 21,547 global accepts · Rating: 1000 · first AC: 2025-10-06 · C++20 (GCC 13-64) (first AC) · Tags: greedy, implementation
liympanda's solution

559.
2143B
Discounts · Tutorial
Quality: 20,911 global accepts · Rating: 1000 · first AC: 2025-09-17 · C++20 (GCC 13-64) (first AC) · Tags: greedy, sortings, two pointers
liympanda's solution

560.
2144B
Maximum Cost Permutation · Tutorial
Quality: 18,470 global accepts · Rating: 1000 · first AC: 2025-09-15 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, greedy
liympanda's solution

561.
2148D
Destruction of the Dandelion Fields · Tutorial
Quality: 26,737 global accepts · Rating: 1000 · first AC: 2025-09-13 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, greedy, sortings
liympanda's solution

562.
2132C1
The Cunning Seller (easy version) · Tutorial
Quality: 27,734 global accepts · Rating: 1000 · first AC: 2025-08-21 · C++20 (GCC 13-64) (first AC) · Tags: greedy, math
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563.
2124B
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Quality: 20,269 global accepts · Rating: 1000 · first AC: 2025-07-06 · C++20 (GCC 13-64) (first AC) · Tags: greedy
liympanda's solution

564.
2123C
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565.
2120B
Square Pool · Tutorial
Quality: 17,738 global accepts · Rating: 1000 · first AC: 2025-06-21 · C++20 (GCC 13-64) (first AC) · Tags: geometry
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566.
2114C
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Quality: 30,891 global accepts · Rating: 1000 · first AC: 2025-05-26 · C++20 (GCC 13-64) (first AC) · Tags: dp, greedy
liympanda's solution

567.
2104B
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Quality: 20,758 global accepts · Rating: 1000 · first AC: 2025-04-28 · C++20 (GCC 13-64) (first AC) · Tags: brute force, data structures, dp, greedy, implementation
liympanda's solution

568.
2106C
Cherry Bomb · Tutorial
Quality: 25,607 global accepts · Rating: 1000 · first AC: 2025-04-24 · C++20 (GCC 13-64) (first AC) · Tags: greedy, math, sortings
liympanda's solution

569.
2093C
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Quality: 30,842 global accepts · Rating: 1000 · first AC: 2025-04-08 · C++20 (GCC 13-64) (first AC) · Tags: math, number theory
liympanda's solution

570.
2091C
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Quality: 28,831 global accepts · Rating: 1000 · first AC: 2025-03-25 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, greedy
liympanda's solution

571.
2055B
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572.
2057B
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Quality: 23,275 global accepts · Rating: 1000 · first AC: 2025-01-04 · C++17 (GCC 7-32) (first AC) · Tags: greedy, sortings

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573.
2051C
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Quality: 28,010 global accepts · Rating: 1000 · first AC: 2024-12-22 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, implementation
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574.
2040B
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Quality: 24,102 global accepts · Rating: 1000 · first AC: 2024-12-08 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, math
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575.
2034B
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Quality: 15,763 global accepts · Rating: 1000 · first AC: 2024-11-30 · C++17 (GCC 7-32) (first AC) · Tags: data structures, greedy, implementation, two pointers
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576.
2039B
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577.
2037C
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Quality: 25,529 global accepts · Rating: 1000 · first AC: 2024-11-17 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, math, number theory
liympanda's solution

578.
2005B1
The Strict Teacher (Easy Version) · Tutorial
Quality: 24,745 global accepts · Rating: 1000 · first AC: 2024-09-14 · C++17 (GCC 7-32) (first AC) · Tags: greedy, math, sortings
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579.
2004B
Game with Doors · Tutorial
Quality: 31,519 global accepts · Rating: 1000 · first AC: 2024-08-15 · C++17 (GCC 7-32) (first AC) · Tags: brute force, greedy
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2000C
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581.
2002B
Removals Game · Tutorial
Quality: 22,991 global accepts · Rating: 1000 · first AC: 2024-08-11 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, games
liympanda's solution

582.
1998B
Minimize Equal Sum Subarrays · Tutorial
Quality: 28,161 global accepts · Rating: 1000 · first AC: 2024-08-10 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, math, number theory
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583.
1999B
Card Game · Tutorial
Quality: 41,742 global accepts · Rating: 1000 · first AC: 2024-08-06 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, implementation
liympanda's solution

584.
1986B
Matrix Stabilization · Tutorial
Quality: 30,131 global accepts · Rating: 1000 · first AC: 2024-06-23 · C++20 (GCC 13-64) (first AC) · Tags: brute force, data structures, greedy, sortings
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585.
1985C
Good Prefixes · Tutorial
Quality: 40,106 global accepts · Rating: 1000 · first AC: 2024-06-11 · C++17 (GCC 7-32) (first AC) · Tags: greedy
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586.
1979B
XOR Sequences · Tutorial
Quality: 26,429 global accepts · Rating: 1000 · first AC: 2024-06-06 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, greedy
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587.
1968C
Assembly via Remainders · Tutorial
Quality: 29,262 global accepts · Rating: 1000 · first AC: 2024-05-02 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, number theory
liympanda's solution

588.
1969B
Shifts and Sorting · Tutorial
Quality: 22,329 global accepts · Rating: 1000 · first AC: 2024-04-29 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy
liympanda's solution

589.
1955B
Progressive Square · Tutorial
Quality: 32,263 global accepts · Rating: 1000 · first AC: 2024-04-08 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, data structures, implementation, sortings
liympanda's solution

590.
1941B
Rudolf and 121 · Tutorial
Quality: 34,754 global accepts · Rating: 1000 · first AC: 2024-03-11 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dp, greedy, math
liympanda's solution

591.
1931C
Make Equal Again · Tutorial
Quality: 33,882 global accepts · Rating: 1000 · first AC: 2024-02-13 · C++17 (GCC 7-32) (first AC) · Tags: brute force, greedy, math
liympanda's solution

592.
1927C
Choose the Different Ones! · Tutorial
Quality: 31,566 global accepts · Rating: 1000 · first AC: 2024-02-06 · C++17 (GCC 7-32) (first AC) · Tags: brute force, greedy, math
liympanda's solution

593.
1913B
Swap and Delete · Tutorial
Quality: 51,233 global accepts · Rating: 1000 · first AC: 2023-12-20 · C++17 (GCC 7-32) (first AC) · Tags: strings
liympanda's solution

594.
1907B
YetnotherrokenKeoard · Tutorial
Quality: 30,382 global accepts · Rating: 1000 · first AC: 2023-12-05 · C++20 (GCC 11-64) (first AC) · Tags: data structures, implementation, strings
liympanda's solution

595.
1894B
Two Out of Three · Tutorial
Quality: 18,108 global accepts · Rating: 1000 · first AC: 2023-11-07 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms
liympanda's solution

596.
1861B
Two Binary Strings · Tutorial
Quality: 24,003 global accepts · Rating: 1000 · first AC: 2023-08-31 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, dp, greedy
liympanda's solution

597.
1858C
Yet Another Permutation Problem · Tutorial
Quality: 25,526 global accepts · Rating: 1000 · first AC: 2023-08-15 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, math, number theory
liympanda's solution

598.
1859B
Olya and Game with Arrays · Tutorial
Quality: 43,895 global accepts · Rating: 1000 · first AC: 2023-08-12 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, math, sortings
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599.
1849B
Monsters · Tutorial
Quality: 44,367 global accepts · Rating: 1000 · first AC: 2023-07-27 · C++17 (GCC 7-32) (first AC) · Tags: greedy, math, sortings
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600.
1851C
Tiles Comeback · Tutorial
Quality: 25,876 global accepts · Rating: 1000 · first AC: 2023-07-25 · C++17 (GCC 7-32) (first AC) · Tags: greedy
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601.
1834B
Maximum Strength · Tutorial
Quality: 17,014 global accepts · Rating: 1000 · first AC: 2023-06-26 · C++17 (GCC 7-32) (first AC) · Tags: greedy, math
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602.
1841B
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603.
1840C
Ski Resort · Tutorial

Quality: 47,564 global accepts · Rating: 1000 · first AC: 2023-06-06 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, math, two pointers
liympanda's solution

604.
1831B
Array merging · Tutorial
Quality: 35,052 global accepts · Rating: 1000 · first AC: 2023-05-30 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy
liympanda's solution

605.
1837C
Best Binary String · Tutorial
Quality: 24,575 global accepts · Rating: 1000 · first AC: 2023-05-25 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy
liympanda's solution

606.
1825B
LuoTianyi and the Table · Tutorial
Quality: 16,096 global accepts · Rating: 1000 · first AC: 2023-05-09 · C++17 (GCC 7-32) (first AC) · Tags: greedy, math
liympanda's solution

607.
1829D
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Quality: 34,164 global accepts · Rating: 1000 · first AC: 2023-05-06 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dfs and similar, dp, implementation
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608.
1811B
Conveyor Belts · Tutorial
Quality: 22,331 global accepts · Rating: 1000 · first AC: 2023-04-04 · C++17 (GCC 7-32) (first AC) · Tags: implementation, math
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609.
1809B
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Quality: 22,346 global accepts · Rating: 1000 · first AC: 2023-03-23 · C++17 (GCC 7-32) (first AC) · Tags: binary search, greedy, math
liympanda's solution

610.
1804B
Vaccination · Tutorial
Quality: 15,623 global accepts · Rating: 1000 · first AC: 2023-03-12 · C++20 (GCC 11-64) (first AC) · Tags: greedy, implementation
liympanda's solution

611.
1800C1
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Quality: 26,954 global accepts · Rating: 1000 · first AC: 2023-03-02 · C++17 (GCC 7-32) (first AC) · Tags: data structures, greedy
liympanda's solution

612.
1800B
Count the Number of Pairs · Tutorial
Quality: 28,411 global accepts · Rating: 1000 · first AC: 2023-03-02 · C++17 (GCC 7-32) (first AC) · Tags: greedy, strings
liympanda's solution

613.
1796B
Asterisk-Minor Template · Tutorial
Quality: 18,314 global accepts · Rating: 1000 · first AC: 2023-02-28 · C++17 (GCC 7-32) (first AC) · Tags: implementation, strings
liympanda's solution

614.
1786C
Monsters (easy version) · Tutorial

Rating: 1000 · first AC: 2023-02-14 · C++17 (GCC 7-32) (first AC) · Tags: greedy, sortings
liympanda's solution

615.
1791D
Distinct Split · Tutorial
Quality: 49,261 global accepts · Rating: 1000 · first AC: 2023-02-03 · C++17 (GCC 7-32) (first AC) · Tags: brute force, greedy, strings
liympanda's solution

616.
1790C
Premutation · Tutorial
Quality: 26,843 global accepts · Rating: 1000 · first AC: 2023-01-27 · C++17 (GCC 7-32) (first AC) · Tags: brute force, implementation, math
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617.
1770B
Koxia and Permutation · Tutorial
Quality: 20,850 global accepts · Rating: 1000 · first AC: 2022-12-30 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms
liympanda's solution

618.
1770A
Koxia and Whiteboards · Tutorial
Quality: 25,243 global accepts · Rating: 1000 · first AC: 2022-12-30 · C++14 (GCC 6-32) (first AC) · Tags: brute force, greedy
liympanda's solution

619.
1769B1
A¤>ÎC08D >C$0CÔ8CR DC 9C´>C" •
Quality: 1,602 global accepts · Rating: 1000 · first AC: 2022-12-18 · C++14 (GCC 6-32) (first AC) · Tags: *special, brute force, implementation, math
liympanda's solution

620.
1772C
Different Differences · Tutorial
Quality: 26,143 global accepts · Rating: 1000 · first AC: 2022-12-18 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, greedy, math
liympanda's solution

621.
1765M
Minimum LCM · Tutorial
Quality: 31,880 global accepts · Rating: 1000 · first AC: 2022-11-29 · C++14 (GCC 6-32) (first AC) · Tags: math, number theory
liympanda's solution

622.
1765E
Exchange · Tutorial
Quality: 11,820 global accepts · Rating: 1000 · first AC: 2022-11-29 · C++14 (GCC 6-32) (first AC) · Tags: brute force, math
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623.
1760D
Challenging Valleys · Tutorial
Quality: 27,013 global accepts · Rating: 1000 · first AC: 2022-11-22 · C++14 (GCC 6-32) (first AC) · Tags: implementation, two pointers
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624.
1761B
Elimination of a Ring · Tutorial
Quality: 14,714 global accepts · Rating: 1000 · first AC: 2022-11-20 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, greedy, implementation
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625.
1732A
Bestie · Tutorial
Quality: 17,537 global accepts · Rating: 1000 · first AC: 2022-11-01 · C++14 (GCC 6-32) (first AC) · Tags: brute force, combinatorics, constructive algorithms, implementation, math, number theory
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626.
1744C
Traffic Light · Tutorial
Quality: 44,087 global accepts · Rating: 1000 · first AC: 2022-10-16 · C++14 (GCC 6-32) (first AC) · Tags: binary search, implementation, two pointers
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627.
1691B
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Quality: 35,308 global accepts · Rating: 1000 · first AC: 2022-09-15 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, greedy, implementation, two pointers
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628.
1695B
Circle Game · Tutorial
Quality: 19,973 global accepts · Rating: 1000 · first AC: 2022-08-24 · C++14 (GCC 6-32) (first AC) · Tags: games, greedy
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629.
1715B
Beautiful Array · Tutorial
Quality: 33,603 global accepts · Rating: 1000 · first AC: 2022-08-23 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, greedy, math
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630.
1713B
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631.
1704B
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632.
1690D
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633.
1702D
Not a Cheap String · Tutorial
Quality: 25,935 global accepts · Rating: 1000 · first AC: 2022-07-12 · C++14 (GCC 6-32) (first AC) · Tags: greedy
liympanda's solution

634.
1671B
Consecutive Points Segment · Tutorial
Quality: 19,737 global accepts · Rating: 1000 · first AC: 2022-05-12 · C++14 (GCC 6-32) (first AC) · Tags: brute force, math, sortings
liympanda's solution

635.
1676D
X-Sum · Tutorial

Quality: 29,312 global accepts · Rating: 1000 · first AC: 2022-05-10 · C++14 (GCC 6-32) (first AC) · Tags: brute force, greedy, implementation
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636.
1674C
Infinite Replacement · Tutorial
Quality: 26,354 global accepts · Rating: 1000 · first AC: 2022-05-03 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, implementation, strings
liympanda's solution

637.
1634C
OKEA · Tutorial
Quality: 19,087 global accepts · Rating: 1000 · first AC: 2022-02-06 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms
liympanda's solution

638.
1033A
King Escape · Tutorial
Quality: 16,053 global accepts · Rating: 1000 · first AC: 2018-10-07 · GNU C++11 (first AC) · Tags: dfs and similar, graphs, implementation
liympanda's solution

639.
777A
Shell Game · Tutorial
Quality: 10,884 global accepts · Rating: 1000 · first AC: 2017-02-24 · GNU C++ (first AC) · Tags: constructive algorithms, implementation, math
liympanda's solution

640.
644A
Parliament of Berland · Tutorial
Quality: 4,669 global accepts · Rating: 1000 · first AC: 2016-03-16 · GNU C++ (first AC) · Tags: *special, constructive algorithms
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641.
500A
New Year Transportation · Tutorial
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liympanda's solution

642.
452A
Eevee · Tutorial
Quality: 8,513 global accepts · Rating: 1000 · first AC: 2014-07-28 · GNU C++ (first AC) · Tags: brute force, implementation, strings
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643.
441A
Valera and Antique Items · Tutorial
Quality: 19,293 global accepts · Rating: 1000 · first AC: 2014-06-08 · GNU C++ (first AC) · Tags: implementation
liympanda's solution

644.
420A
Start Up · Tutorial
Quality: 7,034 global accepts · Rating: 1000 · first AC: 2014-04-22 · GNU C++ (first AC) · Tags: implementation
liympanda's solution

645.
385A
Bear and Raspberry · Tutorial
Quality: 17,324 global accepts · Rating: 1000 · first AC: 2014-01-24 · GNU C++ (first AC) · Tags: brute force, greedy, implementation
liympanda's solution

646.
379A
New Year Candles · Tutorial

Quality: 53,262 global accepts · Rating: 1000 · first AC: 2013-12-30 · GNU C++ (first AC) · Tags: implementation
liympanda's solution

647.
371A
K-Periodic Array · Tutorial
Quality: 6,655 global accepts · Rating: 1000 · first AC: 2013-12-08 · GNU C++ (first AC) · Tags: greedy, implementation, math
liympanda's solution

648.
339B
Xenia and Ringroad · Tutorial
Quality: 81,368 global accepts · Rating: 1000 · first AC: 2013-08-26 · GNU C++ (first AC) · Tags: implementation
liympanda's solution

649.
336A
Vasily the Bear and Triangle · Tutorial
Quality: 10,680 global accepts · Rating: 1000 · first AC: 2013-08-09 · GNU C++ (first AC) · Tags: implementation, math
liympanda's solution

650.
219A
k-String · Tutorial
Quality: 32,315 global accepts · Rating: 1000 · first AC: 2012-08-29 · GNU C++ (first AC) · Tags: implementation, strings
liympanda's solution

651.
137B
Permutation · Tutorial
Quality: 15,037 global accepts · Rating: 1000 · first AC: 2011-12-16 · GNU C++ (first AC) · Tags: greedy
liympanda's solution

652.
120A
Elevator · Tutorial
Quality: 5,665 global accepts · Rating: 1000 · first AC: 2011-11-11 · GNU C++ (first AC) · Tags: brute force, implementation, math
liympanda's solution

653.
118B
Present from Lena · Tutorial
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liympanda's solution

654.
118A
String Task · Tutorial
Quality: 231,406 global accepts · Rating: 1000 · first AC: 2011-10-08 · GNU C++ (first AC) · Tags: implementation, strings
liympanda's solution

655.
109A
Lucky Sum of Digits · Tutorial
Quality: 19,822 global accepts · Rating: 1000 · first AC: 2011-08-29 · GNU C++ (first AC) · Tags: brute force, implementation
liympanda's solution

656.
106B
Choosing Laptop · Tutorial
Quality: 6,867 global accepts · Rating: 1000 · first AC: 2011-08-19 · GNU C++ (first AC) · Tags: brute force, implementation
liympanda's solution

657.
106A
Card Game · Tutorial
Quality: 8,536 global accepts · Rating: 1000 · first AC: 2011-08-19 · GNU C++ (first AC) · Tags: implementation

liympanda's solution

658.
74A
Room Leader · Tutorial
Quality: 5,871 global accepts · Rating: 1000 · first AC: 2011-04-15 · GNU C++ (first AC) · Tags: implementation
liympanda's solution

659.
69A
Young Physicist · Tutorial
Quality: 202,346 global accepts · Rating: 1000 · first AC: 2011-03-27 · GNU C++ (first AC) · Tags: implementation, math
liympanda's solution

660.
58A
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liympanda's solution

661.
37A
Towers · Tutorial
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liympanda's solution

662.
35A
Shell Game · Tutorial
Quality: 7,582 global accepts · Rating: 1000 · first AC: 2010-10-19 · GNU C++ (first AC) · Tags: implementation
liympanda's solution

663.
2218D
The 67th OEIS Problem · Tutorial
Quality: 18,393 global accepts · Rating: 1100 · first AC: 2026-04-04 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, greedy, math, number theory
liympanda's solution

664.
2195C
Dice Roll Sequence · Tutorial
Quality: 20,523 global accepts · Rating: 1100 · first AC: 2026-02-15 · C++20 (GCC 13-64) (first AC) · Tags: dp, greedy
liympanda's solution

665.
2193D
Monster Game · Tutorial
Quality: 21,570 global accepts · Rating: 1100 · first AC: 2026-01-25 · C++20 (GCC 13-64) (first AC) · Tags: binary search, sortings, two pointers
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666.
2185D
OutOfMemoryError · Tutorial
Quality: 20,679 global accepts · Rating: 1100 · first AC: 2026-01-18 · C++20 (GCC 13-64) (first AC) · Tags: data structures, implementation, math, two pointers
liympanda's solution

667.
2179C
Blackslex and Number Theory · Tutorial
Quality: 22,297 global accepts · Rating: 1100 · first AC: 2025-12-23 · C++20 (GCC 13-64) (first AC) · Tags: implementation, math, number theory, sortings
liympanda's solution

668.
2173B
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Quality: 18,124 global accepts · Rating: 1100 · first AC: 2025-12-05 · C++20 (GCC 13-64) (first AC) · Tags: dp, greedy, math
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669.
2171C1
Renako Amaori and XOR Game (easy version) · Tutorial
Quality: 19,239 global accepts · Rating: 1100 · first AC: 2025-11-20 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, games, greedy
liympanda's solution

670.
2169B
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Quality: 16,104 global accepts · Rating: 1100 · first AC: 2025-11-14 · C++20 (GCC 13-64) (first AC) · Tags: greedy, implementation
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671.
2155B
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Quality: 16,988 global accepts · Rating: 1100 · first AC: 2025-10-05 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, graphs
liympanda's solution

672.
2146B
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liympanda's solution

673.
2138A
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674.
2137C
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Quality: 22,910 global accepts · Rating: 1100 · first AC: 2025-09-07 · C++20 (GCC 13-64) (first AC) · Tags: brute force, greedy, implementation, math
liympanda's solution

675.
2131C
Make it Equal · Tutorial
Quality: 21,617 global accepts · Rating: 1100 · first AC: 2025-08-10 · C++20 (GCC 13-64) (first AC) · Tags: math, number theory
liympanda's solution

676.
2128B
Deque Process · Tutorial
Quality: 21,417 global accepts · Rating: 1100 · first AC: 2025-07-27 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, greedy, sortings, two pointers
liympanda's solution

677.
2125C
Count Good Numbers · Tutorial
Quality: 22,749 global accepts · Rating: 1100 · first AC: 2025-07-22 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, combinatorics, math, number theory
liympanda's solution

678.
2122B
Pile Shuffling · Tutorial
Quality: 15,216 global accepts · Rating: 1100 · first AC: 2025-07-19 · C++20 (GCC 13-64) (first AC) · Tags: greedy, math
liympanda's solution

679.
2126C
I Will Definitely Make It · Tutorial
Quality: 26,274 global accepts · Rating: 1100 · first AC: 2025-07-17 · C++20 (GCC 13-64) (first AC) · Tags: greedy, sortings
liympanda's solution

680.
2112B
Shrinking Array · Tutorial
Quality: 21,115 global accepts · Rating: 1100 · first AC: 2025-06-23 · C++20 (GCC 13-64) (first AC) · Tags: brute force, greedy
liympanda's solution

681.
2111C
Equal Values · Tutorial
Quality: 19,435 global accepts · Rating: 1100 · first AC: 2025-06-03 · C++20 (GCC 13-64) (first AC) · Tags: brute force, greedy, two pointers
liympanda's solution

682.
2111B
Fibonacci Cubes · Tutorial
Quality: 17,883 global accepts · Rating: 1100 · first AC: 2025-06-03 · C++20 (GCC 13-64) (first AC) · Tags: brute force, dp, implementation, math
liympanda's solution

683.
2107B
Apples in Boxes · Tutorial
Quality: 19,801 global accepts · Rating: 1100 · first AC: 2025-05-05 · C++20 (GCC 13-64) (first AC) · Tags: games, greedy, math
liympanda's solution

684.
2104C
Card Game · Tutorial
Quality: 17,386 global accepts · Rating: 1100 · first AC: 2025-04-28 · C++20 (GCC 13-64) (first AC) · Tags: brute force, constructive algorithms, games, greedy, math
liympanda's solution

685.
2103B
Binary Typewriter · Tutorial
Quality: 17,705 global accepts · Rating: 1100 · first AC: 2025-04-21 · C++20 (GCC 13-64) (first AC) · Tags: greedy, math
liympanda's solution

686.
2096B
Wonderful Gloves · Tutorial
Quality: 16,568 global accepts · Rating: 1100 · first AC: 2025-04-19 · C++20 (GCC 13-64) (first AC) · Tags: greedy, math, sortings
liympanda's solution

687.
2094D
Tung Tung Sahur · Tutorial
Quality: 23,858 global accepts · Rating: 1100 · first AC: 2025-04-13 · C++20 (GCC 13-64) (first AC) · Tags: greedy, strings, two pointers
liympanda's solution

688.
2084B
MIN = GCD · Tutorial
Quality: 16,615 global accepts · Rating: 1100 · first AC: 2025-04-05 · C++20 (GCC 13-64) (first AC) · Tags: greedy, math, number theory

liympanda's solution

689.
2086B
Large Array and Segments · Tutorial
Quality: 18,993 global accepts · Rating: 1100 · first AC: 2025-04-03 · C++20 (GCC 13-64) (first AC) · Tags: binary search, brute force, greedy
liympanda's solution

690.
2074C
XOR and Triangle · Tutorial
Quality: 21,972 global accepts · Rating: 1100 · first AC: 2025-03-11 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, geometry, greedy, probabilities
liympanda's solution

691.
2071B
Perfecto · Tutorial
Quality: 20,885 global accepts · Rating: 1100 · first AC: 2025-02-28 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, greedy, math
liympanda's solution

692.
2070B
Robot Program · Tutorial
Quality: 19,689 global accepts · Rating: 1100 · first AC: 2025-02-27 · C++17 (GCC 7-32) (first AC) · Tags: brute force, implementation, math
liympanda's solution

693.
2065C1
Skibidus and Fanum Tax (easy version) · Tutorial
Quality: 27,760 global accepts · Rating: 1100 · first AC: 2025-02-11 · C++17 (GCC 7-32) (first AC) · Tags: binary search, dp, greedy
liympanda's solution

694.
2061B
Kevin and Geometry · Tutorial
Quality: 14,691 global accepts · Rating: 1100 · first AC: 2025-01-20 · C++17 (GCC 7-32) (first AC) · Tags: binary search, geometry
liympanda's solution

695.
2043B
Digits · Tutorial
Quality: 21,732 global accepts · Rating: 1100 · first AC: 2024-12-24 · C++17 (GCC 7-32) (first AC) · Tags: math, number theory
liympanda's solution

696.
2044D
Harder Problem · Tutorial
Quality: 24,100 global accepts · Rating: 1100 · first AC: 2024-12-15 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, math
liympanda's solution

697.
2050B
Transfusion · Tutorial
Quality: 27,059 global accepts · Rating: 1100 · first AC: 2024-12-05 · C++17 (GCC 7-32) (first AC) · Tags: brute force, greedy, math
liympanda's solution

698.
2036C
Anya and 1100 · Tutorial
Quality: 22,198 global accepts · Rating: 1100 · first AC: 2024-11-02 · C++17 (GCC 7-32) (first AC) · Tags: brute force, implementation
liympanda's solution

699.
2032B
Medians · Tutorial

Quality: 20,591 global accepts · Rating: 1100 · first AC: 2024-11-01 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, implementation, math
liympanda's solution

700.
2027B
Stalin Sort · Tutorial
Quality: 17,710 global accepts · Rating: 1100 · first AC: 2024-10-26 · C++17 (GCC 7-32) (first AC) · Tags: brute force, greedy
liympanda's solution

701.
2025B
Binomial Coefficients, Kind Of · Tutorial
Quality: 19,614 global accepts · Rating: 1100 · first AC: 2024-10-14 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp, math
liympanda's solution

702.
2014C
Robin Hood in Town · Tutorial
Quality: 27,456 global accepts · Rating: 1100 · first AC: 2024-09-21 · C++17 (GCC 7-32) (first AC) · Tags: binary search, greedy, math
liympanda's solution

703.
2009C
The Legend of Freya the Frog · Tutorial
Quality: 33,009 global accepts · Rating: 1100 · first AC: 2024-09-03 · C++17 (GCC 7-32) (first AC) · Tags: implementation, math
liympanda's solution

704.
2008D
Sakurako's Hobby · Tutorial
Quality: 23,447 global accepts · Rating: 1100 · first AC: 2024-09-01 · C++17 (GCC 7-32) (first AC) · Tags: dp, dsu, graphs, math
liympanda's solution

705.
2004C
Splitting Items · Tutorial
Quality: 27,129 global accepts · Rating: 1100 · first AC: 2024-08-15 · C++17 (GCC 7-32) (first AC) · Tags: games, greedy, sortings
liympanda's solution

706.
1999D
Slavic's Exam · Tutorial
Quality: 32,670 global accepts · Rating: 1100 · first AC: 2024-08-06 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation, strings
liympanda's solution

707.
1993B
Parity and Sum · Tutorial
Quality: 26,447 global accepts · Rating: 1100 · first AC: 2024-08-04 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, greedy
liympanda's solution

708.
1997C
Even Positions · Tutorial
Quality: 25,432 global accepts · Rating: 1100 · first AC: 2024-07-30 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, data structures, greedy
liympanda's solution

709.
1997B
Make Three Regions · Tutorial
Quality: 23,469 global accepts · Rating: 1100 · first AC: 2024-07-30 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, two pointers
liympanda's solution

710.
1991B
AND Reconstruction · Tutorial
Quality: 18,903 global accepts · Rating: 1100 · first AC: 2024-07-28 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, constructive algorithms, greedy
liympanda's solution

711.
1995B1
Bouquet (Easy Version) · Tutorial
Quality: 20,984 global accepts · Rating: 1100 · first AC: 2024-07-23 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, greedy, sortings, two pointers
liympanda's solution

712.
1994B
Fun Game · Tutorial
Quality: 19,489 global accepts · Rating: 1100 · first AC: 2024-07-20 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, constructive algorithms, greedy, math
liympanda's solution

713.
1986C
Update Queries · Tutorial
Quality: 26,020 global accepts · Rating: 1100 · first AC: 2024-06-23 · C++20 (GCC 13-64) (first AC) · Tags: data structures, greedy, sortings
liympanda's solution

714.
1976B
Increase/Decrease/Copy · Tutorial
Quality: 25,079 global accepts · Rating: 1100 · first AC: 2024-05-30 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation
liympanda's solution

715.
1977B
Binary Colouring · Tutorial
Quality: 19,896 global accepts · Rating: 1100 · first AC: 2024-05-26 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, constructive algorithms, greedy, math
liympanda's solution

716.
1971D
Binary Cut · Tutorial
Quality: 30,553 global accepts · Rating: 1100 · first AC: 2024-05-10 · C++17 (GCC 7-32) (first AC) · Tags: dp, greedy, implementation, sortings, strings
liympanda's solution

717.
1950D
Product of Binary Decimals · Tutorial
Quality: 26,495 global accepts · Rating: 1100 · first AC: 2024-03-28 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dp, implementation, number theory
liympanda's solution

718.
1946B
Maximum Sum · Tutorial
Quality: 23,526 global accepts · Rating: 1100 · first AC: 2024-03-22 · C++17 (GCC 7-32) (first AC) · Tags: dp, greedy, math
liympanda's solution

719.
1948B
Array Fix · Tutorial
Quality: 26,272 global accepts · Rating: 1100 · first AC: 2024-03-15 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dp, greedy, implementation
liympanda's solution

720.
1933C
Turtle Fingers: Count the Values of k · Tutorial
Quality: 25,372 global accepts · Rating: 1100 · first AC: 2024-02-27 · C++17 (GCC 7-32) (first AC) · Tags: brute force, implementation, math, number theory
liympanda's solution

721.
1923B
Monsters Attack! · Tutorial
Quality: 19,879 global accepts · Rating: 1100 · first AC: 2024-02-23 · C++17 (GCC 7-32) (first AC) · Tags: dp, greedy, implementation
liympanda's solution

722.
1932B
Chaya Calendar · Tutorial
Quality: 23,666 global accepts · Rating: 1100 · first AC: 2024-02-18 · C++17 (GCC 7-32) (first AC) · Tags: number theory
liympanda's solution

723.
1921D
Very Different Array · Tutorial
Quality: 24,277 global accepts · Rating: 1100 · first AC: 2024-01-15 · C++17 (GCC 7-32) (first AC) · Tags: data structures, greedy, sortings, two pointers
liympanda's solution

724.
1920B
Summation Game · Tutorial
Quality: 23,123 global accepts · Rating: 1100 · first AC: 2024-01-13 · C++17 (GCC 7-32) (first AC) · Tags: games, greedy, math, sortings
liympanda's solution

725.
1917B
Erase First or Second Letter · Tutorial
Quality: 36,349 global accepts · Rating: 1100 · first AC: 2023-12-24 · C++17 (GCC 7-32) (first AC) · Tags: brute force, combinatorics, data structures, dp, strings
liympanda's solution

726.
1914C
Quests · Tutorial
Quality: 39,527 global accepts · Rating: 1100 · first AC: 2023-12-19 · C++20 (GCC 11-64) (first AC) · Tags: greedy, math
liympanda's solution

727.
1905B
Begginer's Zelda · Tutorial
Quality: 18,590 global accepts · Rating: 1100 · first AC: 2023-12-16 · C++20 (GCC 11-64) (first AC) · Tags: greedy, trees
liympanda's solution

728.
1904B
Collecting Game · Tutorial
Quality: 27,912 global accepts · Rating: 1100 · first AC: 2023-12-09 · C++20 (GCC 11-64) (first AC) · Tags: binary search, dp, greedy, sortings, two pointers
liympanda's solution

729.
1902B
Getting Points · Tutorial
Quality: 16,450 global accepts · Rating: 1100 · first AC: 2023-12-03 · C++17 (GCC 9-64) (first AC) · Tags: binary search, brute force, greedy
liympanda's solution

730.
1901B
Chip and Ribbon · Tutorial
Quality: 16,947 global accepts · Rating: 1100 · first AC: 2023-11-24 · C++17 (GCC 9-64) (first AC) · Tags: greedy, math
liympanda's solution

731.
1899C
Yarik and Array · Tutorial
Quality: 34,857 global accepts · Rating: 1100 · first AC: 2023-11-17 · C++17 (GCC 9-64) (first AC) · Tags: dp, greedy, two pointers
liympanda's solution

732.
1899B
250 Thousand Tons of TNT · Tutorial
Quality: 33,347 global accepts · Rating: 1100 · first AC: 2023-11-17 · C++17 (GCC 9-64) (first AC) · Tags: brute force, implementation, number theory
liympanda's solution

733.
1891B
Deja Vu · Tutorial
Quality: 29,011 global accepts · Rating: 1100 · first AC: 2023-10-30 · C++17 (GCC 7-32) (first AC) · Tags: brute force, math, sortings
liympanda's solution

734.
1884B
Haunted House · Tutorial
Quality: 14,703 global accepts · Rating: 1100 · first AC: 2023-10-23 · C++17 (GCC 7-32) (first AC) · Tags: binary search, greedy, math, two pointers
liympanda's solution

735.
1873E
Building an Aquarium · Tutorial
Quality: 43,454 global accepts · Rating: 1100 · first AC: 2023-09-21 · C++17 (GCC 7-32) (first AC) · Tags: binary search, sortings
liympanda's solution

736.
1863C
MEX Repetition · Tutorial
Quality: 15,532 global accepts · Rating: 1100 · first AC: 2023-08-30 · C++17 (GCC 7-32) (first AC) · Tags: implementation, math
liympanda's solution

737.
1863B
Split Sort · Tutorial
Quality: 16,812 global accepts · Rating: 1100 · first AC: 2023-08-30 · C++17 (GCC 7-32) (first AC) · Tags: greedy, math, sortings
liympanda's solution

738.
1864B
Swap and Reverse · Tutorial
Quality: 16,613 global accepts · Rating: 1100 · first AC: 2023-08-26 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, sortings, strings
liympanda's solution

739.
1862C
Flower City Fence · Tutorial
Quality: 23,083 global accepts · Rating: 1100 · first AC: 2023-08-24 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, implementation, sortings
liympanda's solution

740.
1857B
Maximum Rounding · Tutorial
Quality: 24,713 global accepts · Rating: 1100 · first AC: 2023-08-07 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation, math
liympanda's solution

741.
1850E
Cardboard for Pictures · Tutorial
Quality: 34,995 global accepts · Rating: 1100 · first AC: 2023-07-21 · C++20 (GCC 11-64) (first AC) · Tags: binary search, geometry, implementation, math
liympanda's solution

742.
1842B
Tenzing and Books · Tutorial
Quality: 25,535 global accepts · Rating: 1100 · first AC: 2023-06-24 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, greedy, math
liympanda's solution

743.
1840B
Binary Cafe · Tutorial
Quality: 24,721 global accepts · Rating: 1100 · first AC: 2023-06-06 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, combinatorics, math
liympanda's solution

744.
1838B
Minimize Permutation Subarrays · Tutorial
Quality: 17,807 global accepts · Rating: 1100 · first AC: 2023-06-04 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, math
liympanda's solution

745.
1839B
Lamps · Tutorial
Quality: 16,549 global accepts · Rating: 1100 · first AC: 2023-06-03 · C++17 (GCC 7-32) (first AC) · Tags: greedy, sortings
liympanda's solution

746.
1827A
Counting Orders · Tutorial
Quality: 28,802 global accepts · Rating: 1100 · first AC: 2023-05-14 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, math, sortings, two pointers
liympanda's solution

747.
1832B
Maximum Sum · Tutorial
Quality: 35,485 global accepts · Rating: 1100 · first AC: 2023-05-13 · C++17 (GCC 7-32) (first AC) · Tags: brute force, sortings, two pointers
liympanda's solution

748.
1829E
The Lakes · Tutorial
Quality: 26,627 global accepts · Rating: 1100 · first AC: 2023-05-06 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, dsu, graphs, implementation
liympanda's solution

749.
1826B
Lunatic Never Content · Tutorial
Quality: 28,158 global accepts · Rating: 1100 · first AC: 2023-05-05 · C++17 (GCC 7-32) (first AC) · Tags: math, number theory
liympanda's solution

750.
1821B
Sort the Subarray · Tutorial

Quality: 28,325 global accepts · Rating: 1100 · first AC: 2023-04-20 · C++17 (GCC 7-32) (first AC) · Tags: brute force, greedy
liympanda's solution

751.
1797B
Li Hua and Pattern · Tutorial
Quality: 24,613 global accepts · Rating: 1100 · first AC: 2023-04-08 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy
liympanda's solution

752.
1811C
Restore the Array · Tutorial
Quality: 22,227 global accepts · Rating: 1100 · first AC: 2023-04-04 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy
liympanda's solution

753.
1807G2
Subsequence Addition (Hard Version) · Tutorial
Quality: 27,842 global accepts · Rating: 1100 · first AC: 2023-03-19 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, dp, greedy, implementation, sortings
liympanda's solution

754.
1807G1
Subsequence Addition (Easy Version) · Tutorial
Quality: 22,249 global accepts · Rating: 1100 · first AC: 2023-03-19 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, dp, greedy, implementation, sortings
liympanda's solution

755.
1800C2
Powering the Hero (hard version) · Tutorial
Quality: 27,085 global accepts · Rating: 1100 · first AC: 2023-03-02 · C++17 (GCC 7-32) (first AC) · Tags: data structures, greedy
liympanda's solution

756.
1793B
Fedya and Array · Tutorial
Quality: 17,096 global accepts · Rating: 1100 · first AC: 2023-02-15 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, math
liympanda's solution

757.
1788B
Sum of Two Numbers · Tutorial
Quality: 22,357 global accepts · Rating: 1100 · first AC: 2023-02-09 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, implementation, math, probabilities
liympanda's solution

758.
1791G1
Teleporters (Easy Version) · Tutorial
Quality: 33,917 global accepts · Rating: 1100 · first AC: 2023-02-03 · C++17 (GCC 7-32) (first AC) · Tags: greedy, sortings
liympanda's solution

759.
1791E
Negatives and Positives · Tutorial
Quality: 41,281 global accepts · Rating: 1100 · first AC: 2023-02-03 · C++17 (GCC 7-32) (first AC) · Tags: dp, greedy, sortings
liympanda's solution

760.
1787B
Number Factorization · Tutorial
Quality: 14,891 global accepts · Rating: 1100 · first AC: 2023-01-29 · C++17 (GCC 7-32) (first AC) · Tags: greedy, math, number theory
liympanda's solution

761.
1780B
GCD Partition · Tutorial
Quality: 25,972 global accepts · Rating: 1100 · first AC: 2023-01-25 · C++17 (GCC 7-32) (first AC) · Tags: brute force, greedy, math, number theory
liympanda's solution

762.
1783B
Matrix of Differences · Tutorial
Quality: 19,319 global accepts · Rating: 1100 · first AC: 2023-01-10 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, math
liympanda's solution

763.
1731B
Kill Demodogs · Tutorial
Quality: 26,794 global accepts · Rating: 1100 · first AC: 2022-12-27 · C++14 (GCC 6-32) (first AC) · Tags: greedy, math
liympanda's solution

764.
1762B
Make Array Good · Tutorial
Quality: 18,617 global accepts · Rating: 1100 · first AC: 2022-12-15 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, implementation, number theory, sortings
liympanda's solution

765.
1760E
Binary Inversions · Tutorial
Quality: 23,006 global accepts · Rating: 1100 · first AC: 2022-11-22 · C++14 (GCC 6-32) (first AC) · Tags: data structures, greedy, math
liympanda's solution

766.
1759C
Thermostat · Tutorial
Quality: 19,394 global accepts · Rating: 1100 · first AC: 2022-11-18 · C++14 (GCC 6-32) (first AC) · Tags: greedy, math, shortest paths
liympanda's solution

767.
1742D
Coprime · Tutorial
Quality: 34,102 global accepts · Rating: 1100 · first AC: 2022-10-13 · C++14 (GCC 6-32) (first AC) · Tags: brute force, greedy, number theory
liympanda's solution

768.
1739B
Array Recovery · Tutorial
Quality: 24,436 global accepts · Rating: 1100 · first AC: 2022-10-06 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, greedy, math
liympanda's solution

769.
1722D
Line · Tutorial
Quality: 26,553 global accepts · Rating: 1100 · first AC: 2022-08-30 · C++14 (GCC 6-32) (first AC) · Tags: greedy, sortings
liympanda's solution

770.
1700B
Palindromic Numbers · Tutorial
Quality: 19,885 global accepts · Rating: 1100 · first AC: 2022-08-17 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, implementation, math
liympanda's solution

771.
1708B
Difference of GCDs · Tutorial

Quality: 28,407 global accepts · Rating: 1100 · first AC: 2022-08-10 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, math
liympanda's solution

772.
1706B
Making Towers · Tutorial
Quality: 17,484 global accepts · Rating: 1100 · first AC: 2022-07-20 · C++14 (GCC 6-32) (first AC) · Tags: dp, greedy, math
liympanda's solution

773.
1692D
The Clock · Tutorial
Quality: 21,660 global accepts · Rating: 1100 · first AC: 2022-07-19 · C++14 (GCC 6-32) (first AC) · Tags: brute force, implementation
liympanda's solution

774.
1703D
Double Strings · Tutorial
Quality: 29,205 global accepts · Rating: 1100 · first AC: 2022-07-13 · C++14 (GCC 6-32) (first AC) · Tags: brute force, data structures, strings
liympanda's solution

775.
1702C
Train and Queries · Tutorial
Quality: 25,120 global accepts · Rating: 1100 · first AC: 2022-07-12 · C++14 (GCC 6-32) (first AC) · Tags: data structures, greedy
liympanda's solution

776.
1685A
Circular Local MiniMax · Tutorial
Quality: 18,593 global accepts · Rating: 1100 · first AC: 2022-05-25 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, greedy, sortings
liympanda's solution

777.
1676E
Eating Queries · Tutorial
Quality: 33,067 global accepts · Rating: 1100 · first AC: 2022-05-10 · C++14 (GCC 6-32) (first AC) · Tags: binary search, greedy, sortings
liympanda's solution

778.
1670B
Dorms War · Tutorial
Quality: 13,435 global accepts · Rating: 1100 · first AC: 2022-05-07 · C++14 (GCC 6-32) (first AC) · Tags: brute force, implementation, strings
liympanda's solution

779.
1675C
Detective Task · Tutorial
Quality: 19,291 global accepts · Rating: 1100 · first AC: 2022-05-05 · C++14 (GCC 6-32) (first AC) · Tags: implementation
liympanda's solution

780.
1673B
A Perfectly Balanced String? · Tutorial
Quality: 21,769 global accepts · Rating: 1100 · first AC: 2022-05-03 · C++14 (GCC 6-32) (first AC) · Tags: brute force, greedy, strings
liympanda's solution

781.
1669F
Eating Candies · Tutorial
Quality: 39,605 global accepts · Rating: 1100 · first AC: 2022-04-21 · C++14 (GCC 6-32) (first AC) · Tags: binary search, data structures, greedy, two pointers
liympanda's solution

782.
1669D
Colorful Stamp · Tutorial
Quality: 25,421 global accepts · Rating: 1100 · first AC: 2022-04-21 · C++14 (GCC 6-32) (first AC) · Tags: implementation
liympanda's solution

783.
1638B
Odd Swap Sort · Tutorial
Quality: 22,546 global accepts · Rating: 1100 · first AC: 2022-02-14 · C++14 (GCC 6-32) (first AC) · Tags: data structures, math, sortings
liympanda's solution

784.
1033B
Square Difference · Tutorial
Quality: 11,954 global accepts · Rating: 1100 · first AC: 2018-10-07 · GNU C++11 (first AC) · Tags: math, number theory
liympanda's solution

785.
765B
Code obfuscation · Tutorial
Quality: 7,553 global accepts · Rating: 1100 · first AC: 2017-02-14 · GNU C++ (first AC) · Tags: greedy, implementation, strings
liympanda's solution

786.
545B
Equidistant String · Tutorial
Quality: 12,237 global accepts · Rating: 1100 · first AC: 2015-05-19 · GNU C++ (first AC) · Tags: greedy
liympanda's solution

787.
519B
A and B and Compilation Errors · Tutorial
Quality: 43,709 global accepts · Rating: 1100 · first AC: 2015-02-28 · GNU C++ (first AC) · Tags: data structures, implementation, sortings
liympanda's solution

788.
478A
Initial Bet · Tutorial
Quality: 27,186 global accepts · Rating: 1100 · first AC: 2014-10-22 · GNU C++ (first AC) · Tags: implementation
liympanda's solution

789.
475A
Bayan Bus · Tutorial
Quality: 4,931 global accepts · Rating: 1100 · first AC: 2014-10-05 · GNU C++ (first AC) · Tags: implementation
liympanda's solution

790.
382A
Ksenia and Pan Scales · Tutorial
Quality: 13,668 global accepts · Rating: 1100 · first AC: 2014-01-17 · GNU C++ (first AC) · Tags: greedy, implementation
liympanda's solution

791.
370A
Rook, Bishop and King · Tutorial
Quality: 12,026 global accepts · Rating: 1100 · first AC: 2013-12-07 · GNU C++ (first AC) · Tags: graphs, math, shortest paths
liympanda's solution

792.
366A
Dima and Guards · Tutorial
Quality: 4,756 global accepts · Rating: 1100 · first AC: 2013-11-26 · GNU C++ (first AC) · Tags: implementation
liympanda's solution

793.
331C1
The Great Julya Calendar · Tutorial
Quality: 7,085 global accepts · Rating: 1100 · first AC: 2013-07-17 · GNU C++ (first AC) · Tags: dp
liympanda's solution

794.
316A1
Special Task · Tutorial
Quality: 2,888 global accepts · Rating: 1100 · first AC: 2013-06-13 · GNU C++ (first AC) · Tags: greedy
liympanda's solution

795.
292A
SMSC · Tutorial
Quality: 2,864 global accepts · Rating: 1100 · first AC: 2013-04-22 · GNU C++ (first AC) · Tags: implementation
liympanda's solution

796.
257A
Sockets · Tutorial
Quality: 6,914 global accepts · Rating: 1100 · first AC: 2013-01-09 · GNU C++ (first AC) · Tags: greedy, implementation, sortings
liympanda's solution

797.
258A
Little Elephant and Bits · Tutorial
Quality: 26,506 global accepts · Rating: 1100 · first AC: 2012-12-23 · GNU C++ (first AC) · Tags: greedy, math
liympanda's solution

798.
225A
Dice Tower · Tutorial
Quality: 14,244 global accepts · Rating: 1100 · first AC: 2012-09-20 · GNU C++ (first AC) · Tags: constructive algorithms, greedy
liympanda's solution

799.
196A
Lexicographically Maximum Subsequence · Tutorial
Quality: 5,844 global accepts · Rating: 1100 · first AC: 2012-06-20 · GNU C++ (first AC) · Tags: greedy, strings
liympanda's solution

800.
120C
Winnie-the-Pooh and honey · Tutorial
Quality: 3,947 global accepts · Rating: 1100 · first AC: 2011-11-11 · GNU C++ (first AC) · Tags: implementation, math
liympanda's solution

801.
120B
Quiz League · Tutorial
Quality: 3,668 global accepts · Rating: 1100 · first AC: 2011-11-11 · GNU C++ (first AC) · Tags: implementation
liympanda's solution

802.
121A
Lucky Sum · Tutorial
Quality: 10,550 global accepts · Rating: 1100 · first AC: 2011-10-28 · GNU C++ (first AC) · Tags: implementation
liympanda's solution

803.
103A
Testing Pants for Sadness · Tutorial
Quality: 6,573 global accepts · Rating: 1100 · first AC: 2011-08-07 · GNU C++ (first AC) · Tags: greedy, implementation, math
liympanda's solution

804.
82A
Double Cola · Tutorial
Quality: 32,234 global accepts · Rating: 1100 · first AC: 2011-05-06 · last AC: 2011-05-10 · GNU C++ (first AC) · Tags: implementation, math
liympanda's solution

805.
2218E
The 67th XOR Problem · Tutorial
Quality: 14,051 global accepts · Rating: 1200 · first AC: 2026-04-04 · C++20 (GCC 13-64) (first AC) · Tags: binary search, bitmasks, brute force
liympanda's solution

806.
2210C1
A Simple GCD Problem (Easy Version) · Tutorial
Quality: 12,788 global accepts · Rating: 1200 · first AC: 2026-03-29 · C++20 (GCC 13-64) (first AC) · Tags: greedy, number theory
liympanda's solution

807.
2189B
The Curse of the Frog · Tutorial
Quality: 15,309 global accepts · Rating: 1200 · first AC: 2026-01-23 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, greedy, math
liympanda's solution

808.
2178C
First or Second · Tutorial
Quality: 15,694 global accepts · Rating: 1200 · first AC: 2025-12-27 · C++20 (GCC 13-64) (first AC) · Tags: dp, greedy, implementation
liympanda's solution

809.
2170B
Addition on a Segment · Tutorial
Quality: 14,286 global accepts · Rating: 1200 · first AC: 2025-11-28 · C++20 (GCC 13-64) (first AC) · Tags: greedy, math
liympanda's solution

810.
2172E
Number Maze · Tutorial
Quality: 5,894 global accepts · Rating: 1200 · first AC: 2025-11-16 · C++20 (GCC 13-64) (first AC) · Tags: implementation
liympanda's solution

811.
2161C
Loyalty · Tutorial
Quality: 12,553 global accepts · Rating: 1200 · first AC: 2025-10-30 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, greedy, sortings, two pointers
liympanda's solution

812.
2149D
A and B · Tutorial
Quality: 19,350 global accepts · Rating: 1200 · first AC: 2025-09-25 · C++20 (GCC 13-64) (first AC) · Tags: strings
liympanda's solution

813.
2148E
Split · Tutorial
Quality: 14,062 global accepts · Rating: 1200 · first AC: 2025-09-13 · C++20 (GCC 13-64) (first AC) · Tags: binary search, data structures, two pointers
liympanda's solution

814.
2137D
Replace with Occurrences · Tutorial

Quality: 19,544 global accepts · Rating: 1200 · first AC: 2025-09-07 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms
liympanda's solution

815.
2134C
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Quality: 18,678 global accepts · Rating: 1200 · first AC: 2025-08-26 · C++20 (GCC 13-64) (first AC) · Tags: brute force, greedy, implementation
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816.
2134B
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Quality: 20,868 global accepts · Rating: 1200 · first AC: 2025-08-26 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, math, number theory
liympanda's solution

817.
2128C
Leftmost Below · Tutorial
Quality: 20,591 global accepts · Rating: 1200 · first AC: 2025-07-27 · C++20 (GCC 13-64) (first AC) · Tags: greedy, math
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818.
2126D
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819.
2119B
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Quality: 18,303 global accepts · Rating: 1200 · first AC: 2025-07-05 · C++20 (GCC 13-64) (first AC) · Tags: geometry, greedy, math
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820.
2123D
Binary String Battle · Tutorial
Quality: 21,889 global accepts · Rating: 1200 · first AC: 2025-07-01 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, games, greedy
liympanda's solution

821.
2121C
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Quality: 21,742 global accepts · Rating: 1200 · first AC: 2025-06-18 · C++20 (GCC 13-64) (first AC) · Tags: greedy, implementation
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822.
2118B
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823.
2117D
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Quality: 22,121 global accepts · Rating: 1200 · first AC: 2025-06-08 · C++20 (GCC 13-64) (first AC) · Tags: binary search, math, number theory
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824.
2117C
Cool Partition · Tutorial
Quality: 21,066 global accepts · Rating: 1200 · first AC: 2025-06-08 · C++20 (GCC 13-64) (first AC) · Tags: data structures, greedy
liympanda's solution

825.
2109B
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Quality: 17,335 global accepts · Rating: 1200 · first AC: 2025-05-17 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, greedy, math
liympanda's solution

826.
2094E
Boneca Ambalabu · Tutorial
Quality: 18,564 global accepts · Rating: 1200 · first AC: 2025-04-13 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks
liympanda's solution

827.
2091D
Place of the Olympiad · Tutorial
Quality: 23,487 global accepts · Rating: 1200 · first AC: 2025-03-25 · C++20 (GCC 13-64) (first AC) · Tags: binary search, greedy, math
liympanda's solution

828.
2072C
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Quality: 19,574 global accepts · Rating: 1200 · first AC: 2025-02-25 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, constructive algorithms, greedy
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829.
2069B
Set of Strangers · Tutorial
Quality: 18,813 global accepts · Rating: 1200 · first AC: 2025-02-18 · C++17 (GCC 7-32) (first AC) · Tags: greedy, matrices
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830.
2065D
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831.
2062C
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liympanda's solution

832.
2056C
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Quality: 19,433 global accepts · Rating: 1200 · first AC: 2025-01-17 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, math
liympanda's solution

833.
2051D
Counting Pairs · Tutorial
Quality: 23,916 global accepts · Rating: 1200 · first AC: 2024-12-22 · C++17 (GCC 7-32) (first AC) · Tags: binary search, sortings, two pointers
liympanda's solution

834.
2048C
Kevin and Binary Strings · Tutorial
Quality: 15,143 global accepts · Rating: 1200 · first AC: 2024-12-19 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, greedy, implementation, strings
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835.
2050C
Uninteresting Number · Tutorial

Quality: 24,998 global accepts · Rating: 1200 · first AC: 2024-12-05 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dp, math
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836.
2046A
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Quality: 16,808 global accepts · Rating: 1200 · first AC: 2024-12-03 · C++17 (GCC 7-32) (first AC) · Tags: greedy, sortings
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837.
2039C1
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Quality: 13,519 global accepts · Rating: 1200 · first AC: 2024-11-23 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, math, number theory
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838.
2021B
Maximize Mex · Tutorial
Quality: 18,818 global accepts · Rating: 1200 · first AC: 2024-10-06 · C++17 (GCC 7-32) (first AC) · Tags: brute force, greedy, math, number theory
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839.
2020B
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Quality: 21,665 global accepts · Rating: 1200 · first AC: 2024-09-29 · C++17 (GCC 7-32) (first AC) · Tags: binary search, math
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840.
2005B2
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Quality: 21,682 global accepts · Rating: 1200 · first AC: 2024-09-14 · C++17 (GCC 7-32) (first AC) · Tags: binary search, greedy, math, sortings
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841.
2003C
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842.
2000D
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843.
2002C
Black Circles · Tutorial
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844.
1996C
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845.
1990B
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846.
1992D
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1983B
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1989B
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1982C
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851.
1985E
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852.
1979C
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853.
1954C
Long Multiplication · Tutorial
Quality: 22,743 global accepts · Rating: 1200 · first AC: 2024-04-12 · C++20 (GCC 13-64) (first AC) · Tags: greedy, math, number theory
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1954B
Make It Ugly · Tutorial
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1951B
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1945C
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857.
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1935B
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859.
1934B
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860.
1933D
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861.
1926C
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862.
1928B
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Quality: 20,752 global accepts · Rating: 1200 · first AC: 2024-02-14 · C++17 (GCC 7-32) (first AC) · Tags: binary search, greedy, sortings, two pointers
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863.
1922B
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864.
1914D
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865.
1907C
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866.
1903B
StORage room · Tutorial
Quality: 14,833 global accepts · Rating: 1200 · first AC: 2023-11-30 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, brute force, constructive algorithms, greedy
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867.
1881C
Perfect Square · Tutorial
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868.
1886B
Fear of the Dark · Tutorial
Quality: 18,015 global accepts · Rating: 1200 · first AC: 2023-10-09 · C++17 (GCC 7-32) (first AC) · Tags: binary search, geometry, math
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869.
1870B
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870.
1860B
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871.
1859C
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872.
1857C
Assembly via Minimums · Tutorial
Quality: 41,747 global accepts · Rating: 1200 · first AC: 2023-08-07 · C++17 (GCC 7-32) (first AC) · Tags: greedy, sortings
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873.
1853B
Fibonaccharsis · Tutorial
Quality: 19,725 global accepts · Rating: 1200 · first AC: 2023-07-24 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, math
liympanda's solution

874.
1848B
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Quality: 24,398 global accepts · Rating: 1200 · first AC: 2023-07-16 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, greedy, implementation, math, sortings
liympanda's solution

875.
1834C
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Quality: 15,039 global accepts · Rating: 1200 · first AC: 2023-06-26 · C++17 (GCC 7-32) (first AC) · Tags: games, greedy, math, strings
liympanda's solution

876.
1843D
Apple Tree · Tutorial

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liympanda's solution

877.
1832C
Contrast Value · Tutorial
Quality: 34,391 global accepts · Rating: 1200 · first AC: 2023-05-13 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation
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878.
1826A
Trust Nobody · Tutorial
Quality: 17,280 global accepts · Rating: 1200 · first AC: 2023-05-05 · C++17 (GCC 7-32) (first AC) · Tags: brute force, greedy, implementation, sortings
liympanda's solution

879.
1822D
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Quality: 19,020 global accepts · Rating: 1200 · first AC: 2023-04-24 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, math
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880.
1800D
Remove Two Letters · Tutorial
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liympanda's solution

881.
1799B
Equalize by Divide · Tutorial
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liympanda's solution

882.
1793C
Dora and Search · Tutorial
Quality: 33,095 global accepts · Rating: 1200 · first AC: 2023-02-15 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, data structures, two pointers
liympanda's solution

883.
1790D
Matryoshkas · Tutorial
Quality: 31,556 global accepts · Rating: 1200 · first AC: 2023-01-27 · C++17 (GCC 7-32) (first AC) · Tags: data structures, greedy, sortings
liympanda's solution

884.
1792B
Stand-up Comedian · Tutorial
Quality: 24,140 global accepts · Rating: 1200 · first AC: 2023-01-24 · C++14 (GCC 6-32) (first AC) · Tags: greedy, math
liympanda's solution

885.
1763B
Incinerate · Tutorial
Quality: 16,407 global accepts · Rating: 1200 · first AC: 2022-12-19 · C++14 (GCC 6-32) (first AC) · Tags: binary search, brute force, data structures, implementation, math, sortings
liympanda's solution

886.
1769C1
Aô Tutorial CD$:C •

Quality: 1,118 global accepts · Rating: 1200 · first AC: 2022-12-18 · C++14 (GCC 6-32) (first AC) · Tags: *special, brute force, dp, greedy
liympanda's solution

887.
1747C
Swap Game · Tutorial
Quality: 23,535 global accepts · Rating: 1200 · first AC: 2022-11-04 · C++14 (GCC 6-32) (first AC) · Tags: games
liympanda's solution

888.
1744D
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liympanda's solution

889.
1742E
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liympanda's solution

890.
1730C
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Quality: 17,937 global accepts · Rating: 1200 · first AC: 2022-10-05 · C++14 (GCC 6-32) (first AC) · Tags: data structures, greedy, math, sortings
liympanda's solution

891.
1734C
Removing Smallest Multiples · Tutorial
Quality: 28,629 global accepts · Rating: 1200 · first AC: 2022-10-04 · C++14 (GCC 6-32) (first AC) · Tags: greedy, math
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892.
1681C
Double Sort · Tutorial
Quality: 18,731 global accepts · Rating: 1200 · first AC: 2022-09-22 · C++14 (GCC 6-32) (first AC) · Tags: implementation, sortings
liympanda's solution

893.
1694B
Paranoid String · Tutorial
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liympanda's solution

894.
1720C
Corners · Tutorial
Quality: 18,230 global accepts · Rating: 1200 · first AC: 2022-08-18 · C++14 (GCC 6-32) (first AC) · Tags: greedy, implementation
liympanda's solution

895.
1713C
Build Permutation · Tutorial
Quality: 18,873 global accepts · Rating: 1200 · first AC: 2022-08-09 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, dp, math
liympanda's solution

896.
1704C
Virus · Tutorial
Quality: 24,790 global accepts · Rating: 1200 · first AC: 2022-08-03 · C++14 (GCC 6-32) (first AC) · Tags: greedy, implementation, sortings
liympanda's solution

897.
1692E
Binary Deque · Tutorial

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liympanda's solution

898.
1703E
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Quality: 27,581 global accepts · Rating: 1200 · first AC: 2022-07-13 · C++14 (GCC 6-32) (first AC) · Tags: implementation
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899.
1679B
Stone Age Problem · Tutorial
Quality: 27,428 global accepts · Rating: 1200 · first AC: 2022-05-17 · C++14 (GCC 6-32) (first AC) · Tags: data structures, implementation
liympanda's solution

900.
1671C
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Quality: 25,382 global accepts · Rating: 1200 · first AC: 2022-05-12 · C++14 (GCC 6-32) (first AC) · Tags: binary search, brute force, greedy, math
liympanda's solution

901.
1674D
A-B-C Sort · Tutorial
Quality: 17,791 global accepts · Rating: 1200 · first AC: 2022-05-03 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, implementation, sortings
liympanda's solution

902.
1669G
Fall Down · Tutorial
Quality: 21,723 global accepts · Rating: 1200 · first AC: 2022-04-21 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, implementation
liympanda's solution

903.
1669E
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Quality: 21,253 global accepts · Rating: 1200 · first AC: 2022-04-21 · C++14 (GCC 6-32) (first AC) · Tags: data structures, math, strings
liympanda's solution

904.
1657C
Bracket Sequence Deletion · Tutorial
Quality: 17,683 global accepts · Rating: 1200 · first AC: 2022-04-14 · C++14 (GCC 6-32) (first AC) · Tags: greedy, implementation
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905.
1647B
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Quality: 17,124 global accepts · Rating: 1200 · first AC: 2022-03-14 · C++14 (GCC 6-32) (first AC) · Tags: brute force, constructive algorithms, graphs, implementation
liympanda's solution

906.
1635C
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Quality: 25,126 global accepts · Rating: 1200 · first AC: 2022-02-20 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, greedy
liympanda's solution

907.
913B
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liympanda's solution

908.
875A
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909.
802M1
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910.
794B
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911.
776B
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912.
765C
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liympanda's solution

913.
645B
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liympanda's solution

914.
645A
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461A
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459A
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431B
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401B
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387B
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379B
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350A
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327A
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927.
292B
Network Topology · Tutorial
Quality: 10,512 global accepts · Rating: 1200 · first AC: 2013-04-22 · GNU C++ (first AC) · Tags: graphs, implementation
liympanda's solution

928.
264A
Escape from Stones · Tutorial
Quality: 11,814 global accepts · Rating: 1200 · first AC: 2013-01-21 · GNU C++ (first AC) · Tags: constructive algorithms, data structures, implementation, two pointers
liympanda's solution

929.
216A
Tiling with Hexagons · Tutorial
Quality: 5,270 global accepts · Rating: 1200 · first AC: 2012-09-11 · GNU C++ (first AC) · Tags: implementation, math

liympanda's solution

930.
217A
Ice Skating · Tutorial
Quality: 24,331 global accepts · Rating: 1200 · first AC: 2012-08-18 · GNU C++ (first AC) · Tags: brute force, dfs and similar, dsu, graphs
liympanda's solution

931.
208D
Prizes, Prizes, more Prizes · Tutorial
Quality: 8,049 global accepts · Rating: 1200 · first AC: 2012-07-23 · GNU C++ (first AC) · Tags: implementation
liympanda's solution

932.
203A
Two Problems · Tutorial
Quality: 4,424 global accepts · Rating: 1200 · first AC: 2012-07-04 · GNU C++ (first AC) · Tags: brute force, implementation
liympanda's solution

933.
176A
Trading Business · Tutorial
Quality: 1,806 global accepts · Rating: 1200 · first AC: 2012-04-20 · GNU C++ (first AC) · Tags: greedy, sortings
liympanda's solution

934.
172B
Pseudorandom Sequence Period · Tutorial
Quality: 3,155 global accepts · Rating: 1200 · first AC: 2012-04-03 · GNU C++ (first AC) · Tags: *special, implementation, number theory
liympanda's solution

935.
79A
Bus Game · Tutorial
Quality: 4,556 global accepts · Rating: 1200 · first AC: 2011-04-30 · GNU C++ (first AC) · Tags: greedy
liympanda's solution

936.
80B
Depression · Tutorial
Quality: 4,998 global accepts · Rating: 1200 · first AC: 2011-04-28 · GNU C++ (first AC) · Tags: geometry, math
liympanda's solution

937.
78B
Easter Eggs · Tutorial
Quality: 15,347 global accepts · Rating: 1200 · first AC: 2011-04-28 · GNU C++ (first AC) · Tags: constructive algorithms, implementation
liympanda's solution

938.
69B
Bets · Tutorial
Quality: 3,619 global accepts · Rating: 1200 · first AC: 2011-03-27 · GNU C++ (first AC) · Tags: greedy, implementation
liympanda's solution

939.
59B
Fortune Telling · Tutorial
Quality: 7,952 global accepts · Rating: 1200 · first AC: 2011-02-13 · GNU C++ (first AC) · Tags: implementation, number theory
liympanda's solution

940.
2206K
Time Display Stickers · Tutorial
Quality: 1,420 global accepts · Rating: 1300 · first AC: 2026-03-08 · C++20 (GCC 13-64) (first AC) · Tags: binary search

liympanda's solution

941.
2200D
Portal · Tutorial
Quality: 11,778 global accepts · Rating: 1300 · first AC: 2026-02-27 · C++20 (GCC 13-64) (first AC) · Tags: greedy, sortings
liympanda's solution

942.
2192C
All-in-one Gun · Tutorial
Quality: 11,010 global accepts · Rating: 1300 · first AC: 2026-02-21 · C++20 (GCC 13-64) (first AC) · Tags: binary search, greedy, math
liympanda's solution

943.
2195D
Absolute Cinema · Tutorial
Quality: 13,656 global accepts · Rating: 1300 · first AC: 2026-02-15 · C++20 (GCC 13-64) (first AC) · Tags: math
liympanda's solution

944.
2193E
Product Queries · Tutorial
Quality: 15,200 global accepts · Rating: 1300 · first AC: 2026-01-25 · C++20 (GCC 13-64) (first AC) · Tags: dp, math, number theory, shortest paths
liympanda's solution

945.
2189C1
XOR Convenience (Easy Version) · Tutorial
Quality: 13,896 global accepts · Rating: 1300 · first AC: 2026-01-23 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, constructive algorithms, math
liympanda's solution

946.
2179D
Blackslex and Penguin Civilization · Tutorial
Quality: 13,511 global accepts · Rating: 1300 · first AC: 2025-12-23 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, constructive algorithms, greedy, math
liympanda's solution

947.
2176C
Odd Process · Tutorial
Quality: 15,717 global accepts · Rating: 1300 · first AC: 2025-12-11 · C++20 (GCC 13-64) (first AC) · Tags: greedy, sortings
liympanda's solution

948.
2170C
Quotient and Remainder · Tutorial
Quality: 11,246 global accepts · Rating: 1300 · first AC: 2025-11-28 · C++20 (GCC 13-64) (first AC) · Tags: binary search, greedy, two pointers
liympanda's solution

949.
2172M
Maximum Distance To Port · Tutorial
Quality: 5,815 global accepts · Rating: 1300 · first AC: 2025-11-16 · C++20 (GCC 13-64) (first AC) · Tags: graphs, shortest paths
liympanda's solution

950.
2169C
Range Operation · Tutorial
Quality: 12,667 global accepts · Rating: 1300 · first AC: 2025-11-14 · C++20 (GCC 13-64) (first AC) · Tags: dp, greedy, math, two pointers
liympanda's solution

951.
2145C
Monocarp's String · Tutorial
Quality: 15,400 global accepts · Rating: 1300 · first AC: 2025-10-06 · C++20 (GCC 13-64) (first AC) · Tags: binary search, greedy, strings
liympanda's solution

952.
2152B
Catching the Krug · Tutorial
Quality: 12,852 global accepts · Rating: 1300 · first AC: 2025-10-03 · C++20 (GCC 13-64) (first AC) · Tags: games
liympanda's solution

953.
2146C
Wrong Binary Search · Tutorial
Quality: 13,311 global accepts · Rating: 1300 · first AC: 2025-09-21 · C++20 (GCC 13-64) (first AC) · Tags: binary search, constructive algorithms
liympanda's solution

954.
2143C
Max Tree · Tutorial
Quality: 14,099 global accepts · Rating: 1300 · first AC: 2025-09-17 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, dfs and similar, graphs, greedy
liympanda's solution

955.
2144C
Non-Descending Arrays · Tutorial
Quality: 14,988 global accepts · Rating: 1300 · first AC: 2025-09-15 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, dp, math
liympanda's solution

956.
2127B
Hamiiid, Haaamid... Hamid? · Tutorial
Quality: 13,493 global accepts · Rating: 1300 · first AC: 2025-08-07 · C++20 (GCC 13-64) (first AC) · Tags: games, greedy
liympanda's solution

957.
2124C
Subset Multiplication · Tutorial
Quality: 14,591 global accepts · Rating: 1300 · first AC: 2025-07-06 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, greedy, math, number theory
liympanda's solution

958.
2119C
A Good Problem · Tutorial
Quality: 16,300 global accepts · Rating: 1300 · first AC: 2025-07-05 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, constructive algorithms, math
liympanda's solution

959.
2112C
Coloring Game · Tutorial
Quality: 17,725 global accepts · Rating: 1300 · first AC: 2025-06-23 · C++20 (GCC 13-64) (first AC) · Tags: binary search, brute force, greedy, two pointers
liympanda's solution

960.
2121D
1709 · Tutorial
Quality: 18,204 global accepts · Rating: 1300 · first AC: 2025-06-18 · C++20 (GCC 13-64) (first AC) · Tags: implementation, sortings
liympanda's solution

961.
2118C
Make It Beautiful · Tutorial
Quality: 18,475 global accepts · Rating: 1300 · first AC: 2025-06-12 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, data structures, greedy, math
liympanda's solution

962.
2101A
Mex in the Grid · Tutorial
Quality: 13,427 global accepts · Rating: 1300 · first AC: 2025-05-11 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, implementation
liympanda's solution

963.
2108B
SUMdamental Decomposition · Tutorial
Quality: 14,544 global accepts · Rating: 1300 · first AC: 2025-05-01 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, constructive algorithms, greedy, implementation, math
liympanda's solution

964.
2086C
Disappearing Permutation · Tutorial
Quality: 16,126 global accepts · Rating: 1300 · first AC: 2025-04-03 · C++20 (GCC 13-64) (first AC) · Tags: dfs and similar, dp, dsu, graphs, greedy, implementation
liympanda's solution

965.
2091E
Interesting Ratio · Tutorial
Quality: 19,628 global accepts · Rating: 1300 · first AC: 2025-03-25 · C++20 (GCC 13-64) (first AC) · Tags: brute force, math, number theory, two pointers
liympanda's solution

966.
2075B
Array Recoloring · Tutorial
Quality: 18,833 global accepts · Rating: 1300 · first AC: 2025-03-17 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy
liympanda's solution

967.
2072D
For Wizards, the Exam Is Easy, but I Couldn't Handle It · Tutorial
Quality: 17,638 global accepts · Rating: 1300 · first AC: 2025-02-25 · C++17 (GCC 7-32) (first AC) · Tags: brute force, greedy, implementation
liympanda's solution

968.
2065C2
Skibidus and Fanum Tax (hard version) · Tutorial
Quality: 18,795 global accepts · Rating: 1300 · first AC: 2025-02-11 · C++17 (GCC 7-32) (first AC) · Tags: binary search, greedy
liympanda's solution

969.
2056B
Find the Permutation · Tutorial
Quality: 17,921 global accepts · Rating: 1300 · first AC: 2025-01-17 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dfs and similar, graphs, implementation, sortings
liympanda's solution

970.
2049B
pspspsps · Tutorial
Quality: 18,926 global accepts · Rating: 1300 · first AC: 2024-12-20 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, graph matchings, implementation
liympanda's solution

971.
2044E
Insane Problem · Tutorial
Quality: 18,069 global accepts · Rating: 1300 · first AC: 2024-12-15 · C++17 (GCC 7-32) (first AC) · Tags: binary search, greedy, implementation, math, number theory
liympanda's solution

972.
2050D
Digital string maximization · Tutorial
Quality: 18,977 global accepts · Rating: 1300 · first AC: 2024-12-05 · C++17 (GCC 7-32) (first AC) · Tags: brute force, greedy, math, strings
liympanda's solution

973.
2037D
Sharky Surfing · Tutorial
Quality: 14,745 global accepts · Rating: 1300 · first AC: 2024-11-17 · C++17 (GCC 7-32) (first AC) · Tags: data structures, greedy, two pointers
liympanda's solution

974.
2036D
I Love 1543 · Tutorial
Quality: 15,987 global accepts · Rating: 1300 · first AC: 2024-11-02 · C++17 (GCC 7-32) (first AC) · Tags: brute force, implementation, matrices
liympanda's solution

975.
2026B
Black Cells · Tutorial
Quality: 16,502 global accepts · Rating: 1300 · first AC: 2024-10-28 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, constructive algorithms, greedy
liympanda's solution

976.
2033D
Kousuke's Assignment · Tutorial
Quality: 18,195 global accepts · Rating: 1300 · first AC: 2024-10-24 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dp, dsu, greedy, math
liympanda's solution

977.
2025C
New Game · Tutorial
Quality: 19,037 global accepts · Rating: 1300 · first AC: 2024-10-14 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, greedy, implementation, sortings, two pointers
liympanda's solution

978.
2022B
Kar Salesman · Tutorial
Quality: 14,524 global accepts · Rating: 1300 · first AC: 2024-10-13 · C++17 (GCC 7-32) (first AC) · Tags: binary search, greedy, math
liympanda's solution

979.
2021C1
Adjust The Presentation (Easy Version) · Tutorial
Quality: 14,122 global accepts · Rating: 1300 · first AC: 2024-10-06 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy
liympanda's solution

980.
1999E
Triple Operations · Tutorial
Quality: 23,619 global accepts · Rating: 1300 · first AC: 2024-08-06 · C++17 (GCC 7-32) (first AC) · Tags: dp, implementation, math
liympanda's solution

981.
1991C
Absolute Zero · Tutorial

Quality: 17,705 global accepts · Rating: 1300 · first AC: 2024-07-28 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, math
liympanda's solution

982.
1988C
Increasing Sequence with Fixed OR · Tutorial
Quality: 20,294 global accepts · Rating: 1300 · first AC: 2024-07-15 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, constructive algorithms, greedy
liympanda's solution

983.
1978C
Manhattan Permutations · Tutorial
Quality: 17,787 global accepts · Rating: 1300 · first AC: 2024-06-16 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, data structures, greedy, implementation, math
liympanda's solution

984.
1980C
Sofia and the Lost Operations · Tutorial
Quality: 21,702 global accepts · Rating: 1300 · first AC: 2024-06-03 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy
liympanda's solution

985.
1973B
Cat, Fox and the Lonely Array · Tutorial
Quality: 16,827 global accepts · Rating: 1300 · first AC: 2024-05-17 · C++17 (GCC 7-32) (first AC) · Tags: binary search, bitmasks, data structures, greedy, math, two pointers
liympanda's solution

986.
1968D
Permutation Game · Tutorial
Quality: 17,425 global accepts · Rating: 1300 · first AC: 2024-05-02 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dfs and similar, games, graphs, greedy, math
liympanda's solution

987.
1955C
Inhabitant of the Deep Sea · Tutorial
Quality: 24,497 global accepts · Rating: 1300 · first AC: 2024-04-08 · C++20 (GCC 13-64) (first AC) · Tags: greedy, implementation, math
liympanda's solution

988.
1945D
Seraphim the Owl · Tutorial
Quality: 17,164 global accepts · Rating: 1300 · first AC: 2024-03-19 · C++17 (GCC 7-32) (first AC) · Tags: dp, greedy
liympanda's solution

989.
1948C
Arrow Path · Tutorial
Quality: 21,094 global accepts · Rating: 1300 · first AC: 2024-03-15 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, dfs and similar, dp, graphs, shortest paths
liympanda's solution

990.
1926D
Vlad and Division · Tutorial
Quality: 18,371 global accepts · Rating: 1300 · first AC: 2024-02-19 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, greedy
liympanda's solution

991.
1931D
Divisible Pairs · Tutorial
Quality: 30,623 global accepts · Rating: 1300 · first AC: 2024-02-13 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, math, number theory

liympanda's solution

992.
1927D
Find the Different Ones! · Tutorial
Quality: 33,171 global accepts · Rating: 1300 · first AC: 2024-02-06 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, data structures, dp, dsu, greedy, two pointers
liympanda's solution

993.
1922C
Closest Cities · Tutorial
Quality: 22,001 global accepts · Rating: 1300 · first AC: 2024-01-18 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation, math
liympanda's solution

994.
1915E
Romantic Glasses · Tutorial
Quality: 34,517 global accepts · Rating: 1300 · first AC: 2023-12-28 · C++17 (GCC 7-32) (first AC) · Tags: data structures, greedy, math
liympanda's solution

995.
1913C
Game with Multiset · Tutorial
Quality: 17,491 global accepts · Rating: 1300 · first AC: 2023-12-20 · C++17 (GCC 7-32) (first AC) · Tags: binary search, bitmasks, brute force, greedy
liympanda's solution

996.
1902C
Insert and Equalize · Tutorial
Quality: 16,976 global accepts · Rating: 1300 · first AC: 2023-12-03 · C++17 (GCC 9-64) (first AC) · Tags: brute force, constructive algorithms, greedy, math, number theory
liympanda's solution

997.
1900C
Anji's Binary Tree · Tutorial
Quality: 15,042 global accepts · Rating: 1300 · first AC: 2023-11-26 · C++17 (GCC 9-64) (first AC) · Tags: dfs and similar, dp, trees
liympanda's solution

998.
1899E
Queue Sort · Tutorial
Quality: 18,272 global accepts · Rating: 1300 · first AC: 2023-11-17 · C++17 (GCC 9-64) (first AC) · Tags: greedy, implementation, sortings
liympanda's solution

999.
1899D
Yarik and Musical Notes · Tutorial
Quality: 15,634 global accepts · Rating: 1300 · first AC: 2023-11-17 · C++17 (GCC 9-64) (first AC) · Tags: hashing, math, number theory
liympanda's solution

1000.
1881D
Divide and Equalize · Tutorial
Quality: 28,428 global accepts · Rating: 1300 · first AC: 2023-10-12 · C++17 (GCC 7-32) (first AC) · Tags: math, number theory
liympanda's solution

1001.
1882B
Sets and Union · Tutorial
Quality: 17,416 global accepts · Rating: 1300 · first AC: 2023-09-25 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, constructive algorithms, greedy
liympanda's solution

1002.
1879C
Make it Alternating · Tutorial
Quality: 27,108 global accepts · Rating: 1300 · first AC: 2023-09-24 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp, greedy
liympanda's solution

1003.
1873F
Money Trees · Tutorial
Quality: 19,702 global accepts · Rating: 1300 · first AC: 2023-09-21 · C++17 (GCC 7-32) (first AC) · Tags: binary search, greedy, math, two pointers
liympanda's solution

1004.
1870C
Colorful Table · Tutorial
Quality: 13,113 global accepts · Rating: 1300 · first AC: 2023-09-18 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, dp, implementation, math, two pointers
liympanda's solution

1005.
1864C
Divisor Chain · Tutorial
Quality: 15,281 global accepts · Rating: 1300 · first AC: 2023-08-26 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, constructive algorithms, math, number theory
liympanda's solution

1006.
1862D
Ice Cream Balls · Tutorial
Quality: 19,838 global accepts · Rating: 1300 · first AC: 2023-08-24 · C++17 (GCC 7-32) (first AC) · Tags: binary search, combinatorics, constructive algorithms, math
liympanda's solution

1007.
1857D
Strong Vertices · Tutorial
Quality: 29,318 global accepts · Rating: 1300 · first AC: 2023-08-07 · C++17 (GCC 7-32) (first AC) · Tags: math, sortings, trees
liympanda's solution

1008.
1851D
Prefix Permutation Sums · Tutorial
Quality: 17,308 global accepts · Rating: 1300 · first AC: 2023-07-25 · C++17 (GCC 7-32) (first AC) · Tags: implementation, math
liympanda's solution

1009.
1850F
We Were Both Children · Tutorial
Quality: 24,584 global accepts · Rating: 1300 · first AC: 2023-07-21 · C++17 (GCC 7-32) (first AC) · Tags: brute force, implementation, math, number theory
liympanda's solution

1010.
1839C
Insert Zero and Invert Prefix · Tutorial
Quality: 13,443 global accepts · Rating: 1300 · first AC: 2023-06-03 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms
liympanda's solution

1011.
1829F
Forever Winter · Tutorial
Quality: 21,846 global accepts · Rating: 1300 · first AC: 2023-05-06 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, graphs, math
liympanda's solution

1012.
1826C
Dreaming of Freedom · Tutorial
Quality: 15,676 global accepts · Rating: 1300 · first AC: 2023-05-05 · C++17 (GCC 7-32) (first AC) · Tags: greedy, math, number theory
liympanda's solution

1013.
1823C
Strongly Composite · Tutorial
Quality: 13,848 global accepts · Rating: 1300 · first AC: 2023-04-27 · C++17 (GCC 7-32) (first AC) · Tags: greedy, math, number theory
liympanda's solution

1014.
1821C
Tear It Apart · Tutorial
Quality: 16,204 global accepts · Rating: 1300 · first AC: 2023-04-20 · C++17 (GCC 7-32) (first AC) · Tags: brute force, implementation, math, strings
liympanda's solution

1015.
1810C
Make It Permutation · Tutorial
Quality: 16,551 global accepts · Rating: 1300 · first AC: 2023-03-31 · C++17 (GCC 7-32) (first AC) · Tags: brute force, greedy, sortings
liympanda's solution

1016.
1807E
Interview · Tutorial
Quality: 16,773 global accepts · Rating: 1300 · first AC: 2023-03-19 · C++17 (GCC 7-32) (first AC) · Tags: binary search, implementation, interactive
liympanda's solution

1017.
1794C
Scoring Subsequences · Tutorial
Quality: 22,083 global accepts · Rating: 1300 · first AC: 2023-03-04 · C++17 (GCC 7-32) (first AC) · Tags: binary search, greedy, math, two pointers
liympanda's solution

1018.
1786B
Cake Assembly Line · Tutorial
Quality: 9,836 global accepts · Rating: 1300 · first AC: 2023-02-14 · C++17 (GCC 7-32) (first AC) · Tags: brute force, sortings
liympanda's solution

1019.
1788C
Matching Numbers · Tutorial
Quality: 19,467 global accepts · Rating: 1300 · first AC: 2023-02-09 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, math
liympanda's solution

1020.
1778B
The Forbidden Permutation · Tutorial
Quality: 14,532 global accepts · Rating: 1300 · first AC: 2023-02-01 · C++17 (GCC 7-32) (first AC) · Tags: greedy, math
liympanda's solution

1021.
1775B
Gardener and the Array · Tutorial
Quality: 20,734 global accepts · Rating: 1300 · first AC: 2023-01-13 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, constructive algorithms
liympanda's solution

1022.
1768C
Elemental Decompress · Tutorial

Quality: 15,712 global accepts · Rating: 1300 · first AC: 2023-01-05 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, greedy, implementation, sortings
liympanda's solution

1023.
1769C2
Aô>ÏDD CD$:C ”•
Quality: 1,077 global accepts · Rating: 1300 · first AC: 2022-12-18 · C++14 (GCC 6-32) (first AC) · Tags: *special, dp
liympanda's solution

1024.
1774C
Ice and Fire · Tutorial
Quality: 13,274 global accepts · Rating: 1300 · first AC: 2022-12-17 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, dp, greedy
liympanda's solution

1025.
1753A1
Make Nonzero Sum (easy version) · Tutorial
Quality: 16,451 global accepts · Rating: 1300 · first AC: 2022-10-23 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, dp, greedy
liympanda's solution

1026.
1737B
Ela's Fitness and the Luxury Number · Tutorial
Quality: 10,185 global accepts · Rating: 1300 · first AC: 2022-10-19 · C++14 (GCC 6-32) (first AC) · Tags: binary search, implementation, math
liympanda's solution

1027.
1746C
Permutation Operations · Tutorial
Quality: 14,100 global accepts · Rating: 1300 · first AC: 2022-10-15 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, greedy, implementation, math
liympanda's solution

1028.
1733C
Parity Shuffle Sorting · Tutorial
Quality: 17,098 global accepts · Rating: 1300 · first AC: 2022-09-21 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, sortings
liympanda's solution

1029.
1694C
Directional Increase · Tutorial
Rating: 1300 · first AC: 2022-09-06 · C++14 (GCC 6-32) (first AC) · Tags: greedy
liympanda's solution

1030.
1698C
3SUM Closure · Tutorial
Quality: 19,750 global accepts · Rating: 1300 · first AC: 2022-08-11 · C++14 (GCC 6-32) (first AC) · Tags: brute force, data structures
liympanda's solution

1031.
1711B
Party · Tutorial
Quality: 14,374 global accepts · Rating: 1300 · first AC: 2022-08-02 · C++14 (GCC 6-32) (first AC) · Tags: brute force, graphs
liympanda's solution

1032.
1692F
3SUM · Tutorial
Quality: 27,147 global accepts · Rating: 1300 · first AC: 2022-07-19 · C++14 (GCC 6-32) (first AC) · Tags: brute force, math
liympanda's solution

1033.
1703F
Yet Another Problem About Pairs Satisfying an Inequality · Tutorial
Quality: 30,047 global accepts · Rating: 1300 · first AC: 2022-07-13 · C++14 (GCC 6-32) (first AC) · Tags: binary search, data structures, dp, greedy, sortings
liympanda's solution

1034.
1676G
White-Black Balanced Subtrees · Tutorial
Quality: 24,000 global accepts · Rating: 1300 · first AC: 2022-05-10 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, dp, graphs, trees
liympanda's solution

1035.
1676F
Longest Strike · Tutorial
Quality: 20,187 global accepts · Rating: 1300 · first AC: 2022-05-10 · C++14 (GCC 6-32) (first AC) · Tags: data structures, greedy, implementation, sortings, two pointers
liympanda's solution

1036.
1675D
Vertical Paths · Tutorial
Quality: 14,771 global accepts · Rating: 1300 · first AC: 2022-05-05 · C++14 (GCC 6-32) (first AC) · Tags: graphs, implementation, trees
liympanda's solution

1037.
1660C
Get an Even String · Tutorial
Quality: 22,013 global accepts · Rating: 1300 · first AC: 2022-04-21 · C++14 (GCC 6-32) (first AC) · Tags: dp, greedy, strings
liympanda's solution

1038.
1669H
Maximal AND · Tutorial
Quality: 29,109 global accepts · Rating: 1300 · first AC: 2022-04-21 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, greedy, math
liympanda's solution

1039.
1647C
Madoka and Childish Pranks · Tutorial
Quality: 13,331 global accepts · Rating: 1300 · first AC: 2022-03-14 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, greedy
liympanda's solution

1040.
1638C
Inversion Graph · Tutorial
Quality: 15,942 global accepts · Rating: 1300 · first AC: 2022-02-14 · C++14 (GCC 6-32) (first AC) · Tags: data structures, dsu, graphs, math
liympanda's solution

1041.
777B
Game of Credit Cards · Tutorial
Quality: 9,969 global accepts · Rating: 1300 · first AC: 2017-02-24 · GNU C++ (first AC) · Tags: data structures, dp, greedy, sortings
liympanda's solution

1042.
545D
Queue · Tutorial
Quality: 29,510 global accepts · Rating: 1300 · first AC: 2015-05-19 · GNU C++ (first AC) · Tags: greedy, implementation, sortings
liympanda's solution

1043.
526A
King of Thieves · Tutorial
Quality: 5,008 global accepts · Rating: 1300 · first AC: 2015-04-04 · GNU C++ (first AC) · Tags: brute force, implementation

liympanda's solution

1044.
519C
A and B and Team Training · Tutorial
Quality: 20,710 global accepts · Rating: 1300 · first AC: 2015-02-28 · GNU C++ (first AC) · Tags: greedy, implementation, math, number theory
liympanda's solution

1045.
478B
Random Teams · Tutorial
Quality: 41,259 global accepts · Rating: 1300 · first AC: 2014-10-22 · GNU C++ (first AC) · Tags: combinatorics, constructive algorithms, greedy, math
liympanda's solution

1046.
472B
Design Tutorial: Learn from Life · Tutorial
Quality: 7,646 global accepts · Rating: 1300 · first AC: 2014-09-28 · GNU C++ (first AC) · Tags: —
liympanda's solution

1047.
459B
Pashmak and Flowers · Tutorial
Quality: 47,486 global accepts · Rating: 1300 · first AC: 2014-08-15 · GNU C++ (first AC) · Tags: combinatorics, implementation, sortings
liympanda's solution

1048.
451B
Sort the Array · Tutorial
Quality: 52,865 global accepts · Rating: 1300 · first AC: 2014-07-24 · GNU C++ (first AC) · Tags: implementation, sortings
liympanda's solution

1049.
371B
Fox Dividing Cheese · Tutorial
Quality: 12,535 global accepts · Rating: 1300 · first AC: 2013-12-08 · GNU C++ (first AC) · Tags: math, number theory
liympanda's solution

1050.
370B
Berland Bingo · Tutorial
Quality: 2,686 global accepts · Rating: 1300 · first AC: 2013-12-07 · GNU C++ (first AC) · Tags: implementation
liympanda's solution

1051.
332A
Down the Hatch! · Tutorial
Quality: 3,724 global accepts · Rating: 1300 · first AC: 2013-07-24 · GNU C++ (first AC) · Tags: implementation
liympanda's solution

1052.
257B
Playing Cubes · Tutorial
Quality: 7,776 global accepts · Rating: 1300 · first AC: 2013-01-09 · GNU C++ (first AC) · Tags: games, greedy, implementation
liympanda's solution

1053.
238A
Not Wool Sequences · Tutorial
Quality: 2,184 global accepts · Rating: 1300 · first AC: 2012-11-06 · GNU C++ (first AC) · Tags: constructive algorithms, math
liympanda's solution

1054.
241A
Old Peykan · Tutorial
Quality: 2,410 global accepts · Rating: 1300 · first AC: 2012-11-01 · GNU C++ (first AC) · Tags: greedy

liympanda's solution

1055.
220A
Little Elephant and Problem · Tutorial
Quality: 13,117 global accepts · Rating: 1300 · first AC: 2012-08-31 · GNU C++ (first AC) · Tags: implementation, sortings
liympanda's solution

1056.
203B
Game on Paper · Tutorial
Quality: 2,786 global accepts · Rating: 1300 · first AC: 2012-07-04 · GNU C++ (first AC) · Tags: brute force, implementation
liympanda's solution

1057.
185A
Plant · Tutorial
Quality: 6,520 global accepts · Rating: 1300 · first AC: 2012-05-04 · GNU C++ (first AC) · Tags: math
liympanda's solution

1058.
173A
Rock-Paper-Scissors · Tutorial
Quality: 2,516 global accepts · Rating: 1300 · first AC: 2012-04-06 · GNU C++ (first AC) · Tags: implementation, math
liympanda's solution

1059.
152B
Steps · Tutorial
Quality: 7,387 global accepts · Rating: 1300 · first AC: 2012-02-20 · GNU C++ (first AC) · Tags: binary search, implementation
liympanda's solution

1060.
144B
Meeting · Tutorial
Quality: 5,684 global accepts · Rating: 1300 · first AC: 2012-01-18 · GNU C++ (first AC) · Tags: implementation
liympanda's solution

1061.
83A
Magical Array · Tutorial
Quality: 6,858 global accepts · Rating: 1300 · first AC: 2011-05-13 · GNU C++ (first AC) · Tags: math
liympanda's solution

1062.
70A
Cookies · Tutorial
Quality: 3,560 global accepts · Rating: 1300 · first AC: 2011-03-26 · GNU C++ (first AC) · Tags: math
liympanda's solution

1063.
58B
Coins · Tutorial
Quality: 13,230 global accepts · Rating: 1300 · first AC: 2011-02-09 · GNU C++ (first AC) · Tags: greedy
liympanda's solution

1064.
36A
Extra-terrestrial Intelligence · Tutorial
Quality: 3,547 global accepts · Rating: 1300 · first AC: 2010-10-19 · GNU C++ (first AC) · Tags: implementation
liympanda's solution

1065.
2209C
Find the Zero · Tutorial
Quality: 10,635 global accepts · Rating: 1400 · first AC: 2026-03-21 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, interactive

liympanda's solution

1066.
2173C
Kanade's Perfect Multiples · Tutorial
Quality: 12,379 global accepts · Rating: 1400 · first AC: 2025-12-05 · C++20 (GCC 13-64) (first AC) · Tags: brute force, constructive algorithms, greedy, number theory
liympanda's solution

1067.
2171D
Rae Taylor and Trees (easy version) · Tutorial
Quality: 11,576 global accepts · Rating: 1400 · first AC: 2025-11-20 · C++20 (GCC 13-64) (first AC) · Tags: binary search, data structures, dp, dsu, greedy, implementation, trees
liympanda's solution

1068.
2171C2
Renako Amaori and XOR Game (hard version) · Tutorial
Quality: 11,841 global accepts · Rating: 1400 · first AC: 2025-11-20 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, games, greedy
liympanda's solution

1069.
2156C
Maximum GCD on Whiteboard · Tutorial
Quality: 12,283 global accepts · Rating: 1400 · first AC: 2025-10-24 · C++20 (GCC 13-64) (first AC) · Tags: greedy, math, number theory
liympanda's solution

1070.
2154C1
No Cost Too Great (Easy Version) · Tutorial
Quality: 13,540 global accepts · Rating: 1400 · first AC: 2025-10-19 · C++20 (GCC 13-64) (first AC) · Tags: greedy, implementation, math, number theory
liympanda's solution

1071.
2152C
Triple Removal · Tutorial
Quality: 12,217 global accepts · Rating: 1400 · first AC: 2025-10-03 · C++20 (GCC 13-64) (first AC) · Tags: data structures, greedy, math
liympanda's solution

1072.
2133C
The Nether · Tutorial
Quality: 12,793 global accepts · Rating: 1400 · first AC: 2025-08-24 · C++20 (GCC 13-64) (first AC) · Tags: graphs, interactive
liympanda's solution

1073.
2132C2
The Cunning Seller (hard version) · Tutorial
Quality: 13,336 global accepts · Rating: 1400 · first AC: 2025-08-21 · C++20 (GCC 13-64) (first AC) · Tags: binary search, greedy, math
liympanda's solution

1074.
2131E
Adjacent XOR · Tutorial
Quality: 17,116 global accepts · Rating: 1400 · first AC: 2025-08-10 · C++20 (GCC 13-64) (first AC) · Tags: brute force, greedy
liympanda's solution

1075.
2131D
Arboris Contractio · Tutorial
Quality: 14,321 global accepts · Rating: 1400 · first AC: 2025-08-10 · C++20 (GCC 13-64) (first AC) · Tags: data structures, graphs, greedy, trees
liympanda's solution

1076.
2127C
Trip Shopping · Tutorial
Quality: 12,383 global accepts · Rating: 1400 · first AC: 2025-08-07 · C++20 (GCC 13-64) (first AC) · Tags: games, greedy, sortings
liympanda's solution

1077.
2123E
MEX Count · Tutorial
Quality: 14,903 global accepts · Rating: 1400 · first AC: 2025-07-01 · C++20 (GCC 13-64) (first AC) · Tags: binary search, data structures, greedy, sortings, two pointers
liympanda's solution

1078.
2120C
Divine Tree · Tutorial
Quality: 12,592 global accepts · Rating: 1400 · first AC: 2025-06-21 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, greedy, math, sortings, trees
liympanda's solution

1079.
2111D
Creating a Schedule · Tutorial
Quality: 11,988 global accepts · Rating: 1400 · first AC: 2025-06-03 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, data structures, greedy, implementation, sortings
liympanda's solution

1080.
2114E
Kirei Attacks the Estate · Tutorial
Quality: 14,006 global accepts · Rating: 1400 · first AC: 2025-05-26 · C++20 (GCC 13-64) (first AC) · Tags: dfs and similar, dp, greedy, trees
liympanda's solution

1081.
2114D
Come a Little Closer · Tutorial
Quality: 14,640 global accepts · Rating: 1400 · first AC: 2025-05-26 · C++20 (GCC 13-64) (first AC) · Tags: brute force, greedy, implementation, math
liympanda's solution

1082.
2110C
Racing · Tutorial
Quality: 15,827 global accepts · Rating: 1400 · first AC: 2025-05-24 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, greedy
liympanda's solution

1083.
2104D
Array and GCD · Tutorial
Quality: 13,230 global accepts · Rating: 1400 · first AC: 2025-04-28 · C++20 (GCC 13-64) (first AC) · Tags: binary search, greedy, math, number theory
liympanda's solution

1084.
2093D
Skibidi Table · Tutorial
Quality: 12,271 global accepts · Rating: 1400 · first AC: 2025-04-08 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, implementation
liympanda's solution

1085.
2084C
You Soared Afar With Grace · Tutorial
Quality: 11,710 global accepts · Rating: 1400 · first AC: 2025-04-05 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, data structures, greedy, implementation
liympanda's solution

1086.
2074D
Counting Points · Tutorial
Quality: 12,064 global accepts · Rating: 1400 · first AC: 2025-03-11 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, geometry, implementation, two pointers
liympanda's solution

1087.
2066A
Object Identification · Tutorial
Quality: 7,172 global accepts · Rating: 1400 · first AC: 2025-02-11 · C++17 (GCC 7-32) (first AC) · Tags: graphs, greedy, implementation, interactive
liympanda's solution

1088.
2055C
The Trail · Tutorial
Quality: 17,243 global accepts · Rating: 1400 · first AC: 2025-01-12 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, greedy, math, two pointers
liympanda's solution

1089.
2034C
Trapped in the Witch's Labyrinth · Tutorial
Quality: 9,138 global accepts · Rating: 1400 · first AC: 2024-11-30 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, dfs and similar, graphs, implementation
liympanda's solution

1090.
2038A
Bonus Project · Tutorial
Quality: 5,434 global accepts · Rating: 1400 · first AC: 2024-11-28 · C++17 (GCC 7-32) (first AC) · Tags: games, greedy
liympanda's solution

1091.
2038C
DIY · Tutorial
Quality: 6,923 global accepts · Rating: 1400 · first AC: 2024-11-28 · C++17 (GCC 7-32) (first AC) · Tags: data structures, geometry, greedy, sortings
liympanda's solution

1092.
2038L
Bridge Renovation · Tutorial
Quality: 7,985 global accepts · Rating: 1400 · first AC: 2024-11-28 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dp, greedy, math, two pointers
liympanda's solution

1093.
2028B
Alice's Adventures in Permuting · Tutorial
Quality: 13,289 global accepts · Rating: 1400 · first AC: 2024-11-10 · C++20 (GCC 13-64) (first AC) · Tags: binary search, implementation, math
liympanda's solution

1094.
2032C
Trinity · Tutorial
Quality: 16,173 global accepts · Rating: 1400 · first AC: 2024-11-01 · C++17 (GCC 7-32) (first AC) · Tags: binary search, math, sortings, two pointers
liympanda's solution

1095.
2035C
Alya and Permutation · Tutorial
Quality: 11,529 global accepts · Rating: 1400 · first AC: 2024-10-27 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, constructive algorithms, math

liympanda's solution

1096.
2033E
Sakurako, Kosuke, and the Permutation · Tutorial
Quality: 14,139 global accepts · Rating: 1400 · first AC: 2024-10-24 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, dfs and similar, dsu, graphs, greedy, math
liympanda's solution

1097.
2033C
Sakurako's Field Trip · Tutorial
Quality: 17,813 global accepts · Rating: 1400 · first AC: 2024-10-24 · C++17 (GCC 7-32) (first AC) · Tags: dp, greedy, two pointers
liympanda's solution

1098.
2020C
Bitwise Balancing · Tutorial
Quality: 18,297 global accepts · Rating: 1400 · first AC: 2024-09-29 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, hashing, implementation, math, schedules, ternary search
liympanda's solution

1099.
2014D
Robert Hood and Mrs Hood · Tutorial
Quality: 15,973 global accepts · Rating: 1400 · first AC: 2024-09-21 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, greedy, sortings
liympanda's solution

1100.
2013C
Password Cracking · Tutorial
Quality: 14,580 global accepts · Rating: 1400 · first AC: 2024-09-20 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, interactive, strings
liympanda's solution

1101.
2009E
Klee's SUPER DUPER LARGE Array!!! · Tutorial
Quality: 17,664 global accepts · Rating: 1400 · first AC: 2024-09-03 · C++17 (GCC 7-32) (first AC) · Tags: binary search, math, ternary search
liympanda's solution

1102.
2009D
Satyam and Counting · Tutorial
Quality: 18,774 global accepts · Rating: 1400 · first AC: 2024-09-03 · C++17 (GCC 7-32) (first AC) · Tags: geometry, math
liympanda's solution

1103.
2008F
Sakurako's Box · Tutorial
Quality: 15,665 global accepts · Rating: 1400 · first AC: 2024-09-01 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, math, number theory
liympanda's solution

1104.
2010C1
Message Transmission Error (easy version) · Tutorial
Quality: 9,244 global accepts · Rating: 1400 · first AC: 2024-08-29 · C++17 (GCC 7-32) (first AC) · Tags: brute force, strings
liympanda's solution

1105.
2000E
Photoshoot for Gorillas · Tutorial
Quality: 16,221 global accepts · Rating: 1400 · first AC: 2024-08-13 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, data structures, greedy, math
liympanda's solution

1106.
1993C
Light Switches · Tutorial
Quality: 16,178 global accepts · Rating: 1400 · first AC: 2024-08-04 · C++20 (GCC 13-64) (first AC) · Tags: implementation, math
liympanda's solution

1107.
1983C
Have Your Cake and Eat It Too · Tutorial
Quality: 14,710 global accepts · Rating: 1400 · first AC: 2024-07-07 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, greedy, implementation
liympanda's solution

1108.
1989C
Two Movies · Tutorial
Quality: 22,447 global accepts · Rating: 1400 · first AC: 2024-06-27 · C++17 (GCC 7-32) (first AC) · Tags: greedy, math
liympanda's solution

1109.
1986D
Mathematical Problem · Tutorial
Quality: 17,962 global accepts · Rating: 1400 · first AC: 2024-06-23 · C++20 (GCC 13-64) (first AC) · Tags: brute force, dp, greedy, implementation, math, two pointers
liympanda's solution

1110.
1980D
GCD-sequence · Tutorial
Quality: 17,376 global accepts · Rating: 1400 · first AC: 2024-06-03 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation, math, number theory
liympanda's solution

1111.
1974D
Ingenuity-2 · Tutorial
Quality: 17,794 global accepts · Rating: 1400 · first AC: 2024-05-20 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, implementation
liympanda's solution

1112.
1974C
Beautiful Triple Pairs · Tutorial
Quality: 19,039 global accepts · Rating: 1400 · first AC: 2024-05-20 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, data structures
liympanda's solution

1113.
1955D
Inaccurate Subsequence Search · Tutorial
Quality: 18,579 global accepts · Rating: 1400 · first AC: 2024-04-08 · C++20 (GCC 13-64) (first AC) · Tags: data structures, two pointers
liympanda's solution

1114.
1951C
Ticket Hoarding · Tutorial
Quality: 13,772 global accepts · Rating: 1400 · first AC: 2024-04-06 · C++20 (GCC 13-64) (first AC) · Tags: greedy, math, sortings
liympanda's solution

1115.
1923C
Find B · Tutorial
Quality: 18,453 global accepts · Rating: 1400 · first AC: 2024-02-23 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy
liympanda's solution

1116.
1932D
Card Game · Tutorial
Quality: 13,436 global accepts · Rating: 1400 · first AC: 2024-02-18 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation
liympanda's solution

1117.
1932C
LR-remainders · Tutorial
Quality: 18,929 global accepts · Rating: 1400 · first AC: 2024-02-18 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, implementation, math, two pointers
liympanda's solution

1118.
1929C
Sasha and the Casino · Tutorial
Quality: 17,284 global accepts · Rating: 1400 · first AC: 2024-02-15 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, constructive algorithms, games, greedy, math
liympanda's solution

1119.
1931E
Anna and the Valentine's Day Gift · Tutorial
Quality: 25,725 global accepts · Rating: 1400 · first AC: 2024-02-13 · C++17 (GCC 7-32) (first AC) · Tags: games, greedy, math, sortings
liympanda's solution

1120.
1927E
Klever Permutation · Tutorial
Quality: 17,054 global accepts · Rating: 1400 · first AC: 2024-02-06 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, math, two pointers
liympanda's solution

1121.
1918C
XOR-distance · Tutorial
Quality: 16,657 global accepts · Rating: 1400 · first AC: 2024-01-30 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, greedy, implementation, math
liympanda's solution

1122.
1914E2
Game with Marbles (Hard Version) · Tutorial
Quality: 14,748 global accepts · Rating: 1400 · first AC: 2023-12-19 · C++20 (GCC 11-64) (first AC) · Tags: games, greedy, sortings
liympanda's solution

1123.
1914E1
Game with Marbles (Easy Version) · Tutorial
Quality: 14,242 global accepts · Rating: 1400 · first AC: 2023-12-19 · C++20 (GCC 11-64) (first AC) · Tags: brute force, games, greedy, sortings
liympanda's solution

1124.
1905C
Largest Subsequence · Tutorial
Quality: 14,211 global accepts · Rating: 1400 · first AC: 2023-12-16 · C++20 (GCC 11-64) (first AC) · Tags: greedy, strings
liympanda's solution

1125.
1904C
Array Game · Tutorial
Quality: 23,540 global accepts · Rating: 1400 · first AC: 2023-12-09 · C++20 (GCC 11-64) (first AC) · Tags: binary search, brute force, data structures, sortings, two pointers
liympanda's solution

1126.
1907D
Jumping Through Segments · Tutorial
Quality: 23,568 global accepts · Rating: 1400 · first AC: 2023-12-05 · C++20 (GCC 11-64) (first AC) · Tags: binary search, constructive algorithms
liympanda's solution

1127.
1903C
Theofanis' Nightmare · Tutorial
Quality: 14,480 global accepts · Rating: 1400 · first AC: 2023-11-30 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, greedy
liympanda's solution

1128.
1896C
Matching Arrays · Tutorial
Quality: 11,598 global accepts · Rating: 1400 · first AC: 2023-11-25 · C++17 (GCC 9-64) (first AC) · Tags: binary search, constructive algorithms, greedy, sortings
liympanda's solution

1129.
1901C
Add, Divide and Floor · Tutorial
Quality: 14,238 global accepts · Rating: 1400 · first AC: 2023-11-24 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, greedy, math
liympanda's solution

1130.
1893A
Anonymous Informant · Tutorial
Quality: 15,081 global accepts · Rating: 1400 · first AC: 2023-11-07 · C++17 (GCC 9-64) (first AC) · Tags: brute force, dfs and similar, graphs, implementation
liympanda's solution

1131.
1895C
Torn Lucky Ticket · Tutorial
Quality: 13,032 global accepts · Rating: 1400 · first AC: 2023-11-03 · C++17 (GCC 9-64) (first AC) · Tags: brute force, dp, hashing, implementation, math
liympanda's solution

1132.
1878E
Iva & Pav · Tutorial
Quality: 20,961 global accepts · Rating: 1400 · first AC: 2023-09-26 · C++17 (GCC 7-32) (first AC) · Tags: binary search, bitmasks, data structures, greedy
liympanda's solution

1133.
1863D
Two-Colored Dominoes · Tutorial
Quality: 10,765 global accepts · Rating: 1400 · first AC: 2023-08-30 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy
liympanda's solution

1134.
1860C
Game on Permutation · Tutorial
Quality: 15,561 global accepts · Rating: 1400 · first AC: 2023-08-17 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dp, games, greedy
liympanda's solution

1135.
1845C
Strong Password · Tutorial
Quality: 16,790 global accepts · Rating: 1400 · first AC: 2023-06-29 · C++17 (GCC 7-32) (first AC) · Tags: binary search, dp, greedy, strings
liympanda's solution

1136.
1840D
Wooden Toy Festival · Tutorial
Quality: 16,307 global accepts · Rating: 1400 · first AC: 2023-06-06 · C++17 (GCC 7-32) (first AC) · Tags: binary search, greedy, sortings
liympanda's solution

1137.
1838C
No Prime Differences · Tutorial
Quality: 17,319 global accepts · Rating: 1400 · first AC: 2023-06-04 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, math, number theory
liympanda's solution

1138.
1830A
Copil Copac Draws Trees · Tutorial
Quality: 20,316 global accepts · Rating: 1400 · first AC: 2023-05-28 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, dp, graphs, trees
liympanda's solution

1139.
1837D
Bracket Coloring · Tutorial
Quality: 21,969 global accepts · Rating: 1400 · first AC: 2023-05-25 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy
liympanda's solution

1140.
1833D
Flipper · Tutorial
Quality: 15,080 global accepts · Rating: 1400 · first AC: 2023-05-19 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, greedy
liympanda's solution

1141.
1825C
LuoTianyi and the Show · Tutorial
Rating: 1400 · first AC: 2023-05-09 · C++17 (GCC 7-32) (first AC) · Tags: greedy, sortings
liympanda's solution

1142.
1805C
Place for a Selfie · Tutorial
Quality: 14,177 global accepts · Rating: 1400 · first AC: 2023-04-02 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, geometry, math
liympanda's solution

1143.
1800E1
Unforgivable Curse (easy version) · Tutorial
Quality: 15,586 global accepts · Rating: 1400 · first AC: 2023-03-02 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, dsu, graphs, greedy, strings
liympanda's solution

1144.
1790E
Vlad and a Pair of Numbers · Tutorial
Quality: 17,333 global accepts · Rating: 1400 · first AC: 2023-01-27 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, constructive algorithms
liympanda's solution

1145.
1769B2
A¤>Ü8D>C$0CÔ8CR DC 9C´>C" ”•
Quality: 952 global accepts · Rating: 1400 · first AC: 2022-12-18 · C++14 (GCC 6-32) (first AC) · Tags: *special, binary search, brute force, math
liympanda's solution

1146.
1772D
Absolute Sorting · Tutorial
Quality: 18,506 global accepts · Rating: 1400 · first AC: 2022-12-18 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, math
liympanda's solution

1147.
1762C
Binary Strings are Fun · Tutorial
Quality: 10,165 global accepts · Rating: 1400 · first AC: 2022-12-15 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, math
liympanda's solution

1148.
1771B
Hossam and Friends · Tutorial
Quality: 21,330 global accepts · Rating: 1400 · first AC: 2022-12-11 · C++14 (GCC 6-32) (first AC) · Tags: binary search, constructive algorithms, dp, two pointers
liympanda's solution

1149.
1764C
Doremy's City Construction · Tutorial
Quality: 10,445 global accepts · Rating: 1400 · first AC: 2022-11-26 · C++14 (GCC 6-32) (first AC) · Tags: graphs, greedy
liympanda's solution

1150.
1758C
Almost All Multiples · Tutorial
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1740C
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1714E
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358A
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290D
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286A
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2106D
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1809C
Sum on Subarrays · Tutorial
Quality: 15,174 global accepts · Rating: 1500 · first AC: 2023-03-23 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, math
liympanda's solution

1264.
1804C
Pull Your Luck · Tutorial
Quality: 13,833 global accepts · Rating: 1500 · first AC: 2023-03-12 · C++20 (GCC 11-64) (first AC) · Tags: brute force, greedy, math, number theory
liympanda's solution

1265.
1800E2
Unforgivable Curse (hard version) · Tutorial
Quality: 15,270 global accepts · Rating: 1500 · first AC: 2023-03-02 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, dfs and similar, dsu, graphs, greedy, strings
liympanda's solution

1266.
1789C
Serval and Toxel's Arrays · Tutorial
Quality: 9,936 global accepts · Rating: 1500 · first AC: 2023-02-25 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp, implementation, math
liympanda's solution

1267.
1795C
Tea Tasting · Tutorial
Quality: 18,012 global accepts · Rating: 1500 · first AC: 2023-02-16 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, implementation
liympanda's solution

1268.
1791F
Range Update Point Query · Tutorial
Quality: 15,526 global accepts · Rating: 1500 · first AC: 2023-02-03 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, data structures
liympanda's solution

1269.
1792C
Min Max Sort · Tutorial
Quality: 16,757 global accepts · Rating: 1500 · first AC: 2023-01-24 · C++14 (GCC 6-32) (first AC) · Tags: binary search, brute force, greedy, math, two pointers

liympanda's solution

1270.
1774B
Coloring · Tutorial
Quality: 13,991 global accepts · Rating: 1500 · first AC: 2022-12-17 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, greedy, math
liympanda's solution

1271.
1767D
Playoff · Tutorial
Quality: 11,204 global accepts · Rating: 1500 · first AC: 2022-12-16 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, constructive algorithms, dp, greedy, math
liympanda's solution

1272.
1765N
Number Reduction · Tutorial
Quality: 5,980 global accepts · Rating: 1500 · first AC: 2022-11-29 · C++14 (GCC 6-32) (first AC) · Tags: greedy
liympanda's solution

1273.
1765K
Torus Path · Tutorial
Quality: 6,760 global accepts · Rating: 1500 · first AC: 2022-11-29 · C++14 (GCC 6-32) (first AC) · Tags: greedy, math
liympanda's solution

1274.
1760F
Quests · Tutorial
Quality: 14,785 global accepts · Rating: 1500 · first AC: 2022-11-22 · C++14 (GCC 6-32) (first AC) · Tags: binary search, greedy, sortings
liympanda's solution

1275.
1759E
The Humanoid · Tutorial
Quality: 12,518 global accepts · Rating: 1500 · first AC: 2022-11-18 · C++14 (GCC 6-32) (first AC) · Tags: brute force, dp, sortings
liympanda's solution

1276.
1740D
Knowledge Cards · Tutorial
Quality: 9,057 global accepts · Rating: 1500 · first AC: 2022-11-09 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, data structures
liympanda's solution

1277.
1732D1
Balance (Easy version) · Tutorial
Quality: 9,901 global accepts · Rating: 1500 · first AC: 2022-11-01 · C++14 (GCC 6-32) (first AC) · Tags: brute force, data structures, implementation, number theory
liympanda's solution

1278.
1753A2
Make Nonzero Sum (hard version) · Tutorial
Quality: 11,606 global accepts · Rating: 1500 · first AC: 2022-10-23 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, dp, greedy
liympanda's solution

1279.
1737C
Ela and Crickets · Tutorial
Quality: 6,414 global accepts · Rating: 1500 · first AC: 2022-10-19 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, games, implementation, math
liympanda's solution

1280.
1744E1
Divisible Numbers (easy version) · Tutorial
Quality: 12,650 global accepts · Rating: 1500 · first AC: 2022-10-16 · C++14 (GCC 6-32) (first AC) · Tags: brute force, math, number theory
liympanda's solution

1281.
1742F
Smaller · Tutorial
Quality: 14,014 global accepts · Rating: 1500 · first AC: 2022-10-14 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, greedy, strings
liympanda's solution

1282.
1742G
Orray · Tutorial
Quality: 13,264 global accepts · Rating: 1500 · first AC: 2022-10-13 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, brute force, greedy, math, sortings
liympanda's solution

1283.
1739C
Card Game · Tutorial
Quality: 10,083 global accepts · Rating: 1500 · first AC: 2022-10-06 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, constructive algorithms, dp, games
liympanda's solution

1284.
1722G
Even-Odd XOR · Tutorial
Quality: 14,177 global accepts · Rating: 1500 · first AC: 2022-08-30 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, constructive algorithms, greedy
liympanda's solution

1285.
1711C
Color the Picture · Tutorial
Rating: 1500 · first AC: 2022-08-02 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, greedy
liympanda's solution

1286.
1690E
Price Maximization · Tutorial
Quality: 16,988 global accepts · Rating: 1500 · first AC: 2022-07-19 · C++14 (GCC 6-32) (first AC) · Tags: binary search, greedy, math, two pointers
liympanda's solution

1287.
1676H2
Maximum Crossings (Hard Version) · Tutorial
Quality: 13,263 global accepts · Rating: 1500 · first AC: 2022-05-10 · C++14 (GCC 6-32) (first AC) · Tags: data structures, divide and conquer, sortings
liympanda's solution

1288.
1675E
Replace With the Previous, Minimize · Tutorial
Quality: 12,086 global accepts · Rating: 1500 · first AC: 2022-05-05 · C++14 (GCC 6-32) (first AC) · Tags: dsu, greedy, strings
liympanda's solution

1289.
1673C
Palindrome Basis · Tutorial
Quality: 18,008 global accepts · Rating: 1500 · first AC: 2022-05-03 · C++14 (GCC 6-32) (first AC) · Tags: brute force, dp, math, number theory
liympanda's solution

1290.
1646C
Factorials and Powers of Two · Tutorial
Quality: 19,513 global accepts · Rating: 1500 · first AC: 2022-03-10 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, brute force, constructive algorithms, dp, math
liympanda's solution

1291.
875B
Sorting the Coins · Tutorial
Quality: 5,392 global accepts · Rating: 1500 · first AC: 2017-10-17 · GNU C++ (first AC) · Tags: dsu, implementation, sortings, two pointers
liympanda's solution

1292.
553A
Kyoya and Colored Balls · Tutorial
Quality: 9,830 global accepts · Rating: 1500 · first AC: 2015-06-24 · GNU C++ (first AC) · Tags: combinatorics, dp, math
liympanda's solution

1293.
545C
Woodcutters · Tutorial
Quality: 32,861 global accepts · Rating: 1500 · first AC: 2015-05-19 · GNU C++ (first AC) · Tags: dp, greedy
liympanda's solution

1294.
460B
Little Dima and Equation · Tutorial
Quality: 13,372 global accepts · Rating: 1500 · first AC: 2014-08-20 · GNU C++ (first AC) · Tags: brute force, implementation, math, number theory
liympanda's solution

1295.
436A
Feed with Candy · Tutorial
Quality: 3,788 global accepts · Rating: 1500 · first AC: 2014-06-13 · GNU C++ (first AC) · Tags: greedy
liympanda's solution

1296.
441C
Valera and Tubes · Tutorial
Quality: 11,922 global accepts · Rating: 1500 · first AC: 2014-06-08 · GNU C++ (first AC) · Tags: constructive algorithms, dfs and similar, implementation
liympanda's solution

1297.
425A
Sereja and Swaps · Tutorial
Quality: 4,166 global accepts · Rating: 1500 · first AC: 2014-04-27 · GNU C++ (first AC) · Tags: brute force, sortings
liympanda's solution

1298.
409H
A + B Strikes Back · Tutorial
Quality: 9,487 global accepts · Rating: 1500 · first AC: 2014-04-01 · GNU C++ (first AC) · Tags: *special, brute force, constructive algorithms, dsu, implementation
liympanda's solution

1299.
374B
Inna and Nine · Tutorial
Quality: 3,489 global accepts · Rating: 1500 · first AC: 2013-12-18 · GNU C++ (first AC) · Tags: combinatorics, greedy
liympanda's solution

1300.
367A
Sereja and Algorithm · Tutorial
Quality: 4,546 global accepts · Rating: 1500 · first AC: 2013-11-26 · GNU C++ (first AC) · Tags: data structures, implementation
liympanda's solution

1301.
358B
Dima and Text Messages · Tutorial
Quality: 3,908 global accepts · Rating: 1500 · first AC: 2013-10-25 · GNU C++0x (first AC) · Tags: brute force, strings
liympanda's solution

1302.
356A
Knight Tournament · Tutorial
Quality: 16,787 global accepts · Rating: 1500 · first AC: 2013-10-15 · last AC: 2013-10-16 · GNU C++0x (first AC) · Tags: data structures, dsu
liympanda's solution

1303.
354A
Vasya and Robot · Tutorial
Quality: 5,658 global accepts · Rating: 1500 · first AC: 2013-10-13 · GNU C++0x (first AC) · Tags: brute force, greedy, math
liympanda's solution

1304.
350B
Resort · Tutorial
Quality: 3,398 global accepts · Rating: 1500 · first AC: 2013-10-01 · GNU C++0x (first AC) · Tags: graphs
liympanda's solution

1305.
345A
Expecting Trouble · Tutorial
Quality: 532 global accepts · Rating: 1500 · first AC: 2013-09-13 · Ada (first AC) · Tags: *special, probabilities
liympanda's solution

1306.
342B
Xenia and Spies · Tutorial
Quality: 4,207 global accepts · Rating: 1500 · first AC: 2013-09-07 · GNU C++ (first AC) · Tags: brute force, greedy, implementation
liympanda's solution

1307.
341B
Bubble Sort Graph · Tutorial
Rating: 1500 · first AC: 2013-09-04 · GNU C++ (first AC) · Tags: binary search, data structures, dp
liympanda's solution

1308.
332B
Maximum Absurdity · Tutorial
Quality: 8,710 global accepts · Rating: 1500 · first AC: 2013-07-24 · GNU C++ (first AC) · Tags: data structures, dp, implementation
liympanda's solution

1309.
329B
Biridian Forest · Tutorial
Quality: 7,494 global accepts · Rating: 1500 · first AC: 2013-07-20 · GNU C++ (first AC) · Tags: dfs and similar, shortest paths
liympanda's solution

1310.
329A
Purification · Tutorial
Quality: 4,805 global accepts · Rating: 1500 · first AC: 2013-07-20 · GNU C++ (first AC) · Tags: constructive algorithms, greedy
liympanda's solution

1311.
331A2
Oh Sweet Beaverette · Tutorial
Quality: 1,546 global accepts · Rating: 1500 · first AC: 2013-07-17 · GNU C++ (first AC) · Tags: data structures, sortings
liympanda's solution

1312.
325A
Square and Rectangles · Tutorial
Quality: 2,301 global accepts · Rating: 1500 · first AC: 2013-07-13 · GNU C++ (first AC) · Tags: implementation
liympanda's solution

1313.
316B1
EKG · Tutorial
Quality: 1,498 global accepts · Rating: 1500 · first AC: 2013-06-13 · GNU C++ (first AC) · Tags: brute force, dfs and similar
liympanda's solution

1314.
293A
Weird Game · Tutorial
Quality: 3,196 global accepts · Rating: 1500 · first AC: 2013-04-22 · GNU C++ (first AC) · Tags: games, greedy
liympanda's solution

1315.
290B
QR code · Tutorial
Quality: 2,617 global accepts · Rating: 1500 · first AC: 2013-04-01 · GNU C++ (first AC) · Tags: *special, implementation
liympanda's solution

1316.
274A
k-Multiple Free Set · Tutorial
Quality: 10,812 global accepts · Rating: 1500 · first AC: 2013-02-20 · GNU C++ (first AC) · Tags: binary search, greedy, sortings
liympanda's solution

1317.
273A
Dima and Staircase · Tutorial
Rating: 1500 · first AC: 2013-02-13 · GNU C++ (first AC) · Tags: —
liympanda's solution

1318.
264B
Good Sequences · Tutorial
Quality: 12,022 global accepts · Rating: 1500 · first AC: 2013-01-21 · GNU C++ (first AC) · Tags: dp, number theory
liympanda's solution

1319.
256A
Almost Arithmetical Progression · Tutorial
Rating: 1500 · first AC: 2012-12-17 · GNU C++ (first AC) · Tags: binary search, dp, two pointers
liympanda's solution

1320.
229A
Shifts · Tutorial
Quality: 3,754 global accepts · Rating: 1500 · first AC: 2012-10-01 · GNU C++ (first AC) · Tags: brute force, two pointers
liympanda's solution

1321.
204B
Little Elephant and Cards · Tutorial
Quality: 5,908 global accepts · Rating: 1500 · first AC: 2012-07-11 · GNU C++ (first AC) · Tags: binary search, data structures
liympanda's solution

1322.
204A
Little Elephant and Interval · Tutorial
Quality: 6,590 global accepts · Rating: 1500 · first AC: 2012-07-11 · GNU C++ (first AC) · Tags: binary search, combinatorics, dp
liympanda's solution

1323.
191A
Dynasty Puzzles · Tutorial
Quality: 4,553 global accepts · Rating: 1500 · first AC: 2012-05-27 · GNU C++ (first AC) · Tags: dp
liympanda's solution

1324.
172D
Calendar Reform · Tutorial
Quality: 1,518 global accepts · Rating: 1500 · first AC: 2012-04-03 · GNU C++ (first AC) · Tags: *special, number theory
liympanda's solution

1325.
172C
Bus · Tutorial
Quality: 1,259 global accepts · Rating: 1500 · first AC: 2012-04-03 · GNU C++ (first AC) · Tags: *special, implementation, sortings
liympanda's solution

1326.
149C
Division into Teams · Tutorial
Quality: 5,733 global accepts · Rating: 1500 · first AC: 2012-02-14 · GNU C++ (first AC) · Tags: greedy, math, sortings
liympanda's solution

1327.
148B
Escape · Tutorial
Quality: 6,015 global accepts · Rating: 1500 · first AC: 2012-02-11 · GNU C++ (first AC) · Tags: implementation, math
liympanda's solution

1328.
144C
Anagram Search · Tutorial
Quality: 4,264 global accepts · Rating: 1500 · first AC: 2012-01-18 · GNU C++ (first AC) · Tags: implementation, strings
liympanda's solution

1329.
137C
History · Tutorial
Quality: 7,815 global accepts · Rating: 1500 · first AC: 2011-12-16 · GNU C++ (first AC) · Tags: sortings
liympanda's solution

1330.
121B
Lucky Transformation · Tutorial
Quality: 2,822 global accepts · Rating: 1500 · first AC: 2011-10-28 · GNU C++ (first AC) · Tags: strings
liympanda's solution

1331.
115B
Lawnmower · Tutorial
Quality: 2,841 global accepts · Rating: 1500 · first AC: 2011-09-15 · GNU C++ (first AC) · Tags: greedy, sortings
liympanda's solution

1332.
103B
Cthulhu · Tutorial
Quality: 10,652 global accepts · Rating: 1500 · first AC: 2011-08-07 · GNU C++ (first AC) · Tags: dfs and similar, dsu, graphs
liympanda's solution

1333.
91B
Queue · Tutorial
Quality: 7,734 global accepts · Rating: 1500 · first AC: 2011-06-20 · GNU C++ (first AC) · Tags: binary search, data structures
liympanda's solution

1334.
91A
Newspaper Headline · Tutorial
Quality: 3,954 global accepts · Rating: 1500 · first AC: 2011-06-20 · GNU C++ (first AC) · Tags: greedy, strings
liympanda's solution

1335.
87A
Trains · Tutorial
Quality: 5,815 global accepts · Rating: 1500 · first AC: 2011-06-07 · GNU C++ (first AC) · Tags: implementation, math
liympanda's solution

1336.
74B
Train · Tutorial
Quality: 1,785 global accepts · Rating: 1500 · first AC: 2011-04-15 · GNU C++ (first AC) · Tags: dp, games, greedy
liympanda's solution

1337.
2193F
Pizza Delivery · Tutorial
Quality: 8,455 global accepts · Rating: 1600 · first AC: 2026-01-25 · C++20 (GCC 13-64) (first AC) · Tags: dp, greedy
liympanda's solution

1338.
2171F
Rae Taylor and Trees (hard version) · Tutorial
Quality: 7,126 global accepts · Rating: 1600 · first AC: 2025-11-20 · C++20 (GCC 13-64) (first AC) · Tags: binary search, constructive algorithms, data structures, dp, dsu, greedy, implementation, trees
liympanda's solution

1339.
2172F
Cluster Computing System · Tutorial
Quality: 3,890 global accepts · Rating: 1600 · first AC: 2025-11-16 · C++20 (GCC 13-64) (first AC) · Tags: graphs, greedy, math
liympanda's solution

1340.
2167E
khba Loves to Sleep! · Tutorial
Quality: 9,067 global accepts · Rating: 1600 · first AC: 2025-10-28 · C++20 (GCC 13-64) (first AC) · Tags: binary search, data structures, geometry, greedy, implementation
liympanda's solution

1341.
2167G
Mukhammadali and the Smooth Array · Tutorial
Quality: 11,015 global accepts · Rating: 1600 · first AC: 2025-10-28 · C++20 (GCC 13-64) (first AC) · Tags: data structures, dp
liympanda's solution

1342.
2167F
Tree, TREE!!! · Tutorial
Quality: 7,131 global accepts · Rating: 1600 · first AC: 2025-10-28 · C++20 (GCC 13-64) (first AC) · Tags: dfs and similar, dp, math, trees
liympanda's solution

1343.
2132D
From 1 to Infinity · Tutorial
Quality: 8,823 global accepts · Rating: 1600 · first AC: 2025-08-21 · C++20 (GCC 13-64) (first AC) · Tags: binary search, dp, implementation,

math
liympanda's solution

1344.
2128D
Sum of LDS · Tutorial
Quality: 12,286 global accepts · Rating: 1600 · first AC: 2025-07-27 · C++20 (GCC 13-64) (first AC) · Tags: brute force, combinatorics, dp, greedy, math
liympanda's solution

1345.
2125D
Segments Covering · Tutorial
Quality: 9,274 global accepts · Rating: 1600 · first AC: 2025-07-22 · C++20 (GCC 13-64) (first AC) · Tags: dp, math, probabilities
liympanda's solution

1346.
2117E
Lost Soul · Tutorial
Quality: 11,856 global accepts · Rating: 1600 · first AC: 2025-06-08 · C++20 (GCC 13-64) (first AC) · Tags: brute force, greedy
liympanda's solution

1347.
2103C
Median Splits · Tutorial
Quality: 10,552 global accepts · Rating: 1600 · first AC: 2025-04-21 · C++20 (GCC 13-64) (first AC) · Tags: binary search, greedy, implementation, sortings
liympanda's solution

1348.
2094F
Trulimero Trulicina · Tutorial
Quality: 11,413 global accepts · Rating: 1600 · first AC: 2025-04-13 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms
liympanda's solution

1349.
2084D
Arcology On Permafrost · Tutorial
Quality: 8,842 global accepts · Rating: 1600 · first AC: 2025-04-05 · C++20 (GCC 13-64) (first AC) · Tags: binary search, brute force, constructive algorithms, greedy, math
liympanda's solution

1350.
2074E
Empty Triangle · Tutorial
Quality: 6,656 global accepts · Rating: 1600 · first AC: 2025-03-11 · C++17 (GCC 7-32) (first AC) · Tags: geometry, interactive, probabilities
liympanda's solution

1351.
2070D
Tree Jumps · Tutorial
Quality: 11,105 global accepts · Rating: 1600 · first AC: 2025-02-27 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, dp, trees
liympanda's solution

1352.
2065E
Skibidus and Rizz · Tutorial
Quality: 11,972 global accepts · Rating: 1600 · first AC: 2025-02-11 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, strings
liympanda's solution

1353.
2061D
Kevin and Numbers · Tutorial
Quality: 10,782 global accepts · Rating: 1600 · first AC: 2025-01-20 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, data structures
liympanda's solution

1354.
2061C
Kevin and Puzzle · Tutorial
Quality: 9,959 global accepts · Rating: 1600 · first AC: 2025-01-20 · C++17 (GCC 7-32) (first AC) · Tags: 2-sat, combinatorics, dp
liympanda's solution

1355.
2043C
Sums on Segments · Tutorial
Quality: 11,198 global accepts · Rating: 1600 · first AC: 2024-12-24 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, data structures, dp, greedy, math
liympanda's solution

1356.
2051E
Best Price · Tutorial
Quality: 11,955 global accepts · Rating: 1600 · first AC: 2024-12-22 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, data structures, greedy, sortings
liympanda's solution

1357.
2048D
Kevin and Competition Memories · Tutorial
Quality: 8,310 global accepts · Rating: 1600 · first AC: 2024-12-19 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, data structures, greedy, sortings, two pointers
liympanda's solution

1358.
2040C
Ordered Permutations · Tutorial
Quality: 10,782 global accepts · Rating: 1600 · first AC: 2024-12-08 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, combinatorics, constructive algorithms, greedy, math, two pointers
liympanda's solution

1359.
2046B
Move Back at a Cost · Tutorial
Quality: 10,867 global accepts · Rating: 1600 · first AC: 2024-12-03 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, greedy, sortings
liympanda's solution

1360.
2034D
Darius' Wisdom · Tutorial
Quality: 6,606 global accepts · Rating: 1600 · first AC: 2024-11-30 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, implementation, sortings
liympanda's solution

1361.
2037E
Kachina's Favorite Binary String · Tutorial
Quality: 7,372 global accepts · Rating: 1600 · first AC: 2024-11-17 · C++17 (GCC 7-32) (first AC) · Tags: dp, greedy, interactive, two pointers
liympanda's solution

1362.
2028C
Alice's Adventures in Cutting Cake · Tutorial
Quality: 9,979 global accepts · Rating: 1600 · first AC: 2024-11-10 · C++17 (GCC 7-32) (first AC) · Tags: binary search, dp, greedy, two pointers
liympanda's solution

1363.
2036E
Reverse the Rivers · Tutorial
Quality: 9,540 global accepts · Rating: 1600 · first AC: 2024-11-02 · C++17 (GCC 7-32) (first AC) · Tags: binary search, constructive algorithms, data structures, greedy
liympanda's solution

1364.
2004D
Colored Portals · Tutorial
Quality: 13,254 global accepts · Rating: 1600 · first AC: 2024-08-15 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, data structures, graphs, greedy, implementation, shortest paths
liympanda's solution

1365.
1996E
Decode · Tutorial
Quality: 12,536 global accepts · Rating: 1600 · first AC: 2024-07-26 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, data structures, implementation, math
liympanda's solution

1366.
1994C
Hungry Games · Tutorial
Quality: 13,539 global accepts · Rating: 1600 · first AC: 2024-07-20 · C++17 (GCC 7-32) (first AC) · Tags: binary search, dp, two pointers
liympanda's solution

1367.
1978D
Elections · Tutorial
Quality: 13,629 global accepts · Rating: 1600 · first AC: 2024-06-16 · C++20 (GCC 13-64) (first AC) · Tags: data structures, greedy, implementation, math
liympanda's solution

1368.
1985G
D-Function · Tutorial
Quality: 12,211 global accepts · Rating: 1600 · first AC: 2024-06-11 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, math, number theory
liympanda's solution

1369.
1980E
Permutation of Rows and Columns · Tutorial
Quality: 13,004 global accepts · Rating: 1600 · first AC: 2024-06-03 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, data structures, greedy, hashing, implementation, math, matrices, sortings
liympanda's solution

1370.
1976C
Job Interview · Tutorial
Quality: 12,419 global accepts · Rating: 1600 · first AC: 2024-05-30 · C++17 (GCC 7-32) (first AC) · Tags: binary search, dp, greedy, implementation, two pointers
liympanda's solution

1371.
1971F
Circle Perimeter · Tutorial
Quality: 12,466 global accepts · Rating: 1600 · first AC: 2024-05-10 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, dfs and similar, geometry, implementation, math
liympanda's solution

1372.
1968E
Cells Arrangement · Tutorial
Quality: 12,638 global accepts · Rating: 1600 · first AC: 2024-05-02 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms
liympanda's solution

1373.
1956C
Nene's Magical Matrix · Tutorial
Quality: 15,147 global accepts · Rating: 1600 · first AC: 2024-04-13 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, greedy, math
liympanda's solution

1374.
1946C
Tree Cutting · Tutorial
Quality: 13,717 global accepts · Rating: 1600 · first AC: 2024-03-22 · C++17 (GCC 7-32) (first AC) · Tags: binary search, dp, greedy, implementation, trees
liympanda's solution

1375.
1941E
Rudolf and k Bridges · Tutorial
Quality: 11,930 global accepts · Rating: 1600 · first AC: 2024-03-11 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, dp, two pointers
liympanda's solution

1376.
1938H
Pho Restaurant · Tutorial
Quality: 2,678 global accepts · Rating: 1600 · first AC: 2024-03-02 · last AC: 2024-03-02 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

1377.
1932E
Final Countdown · Tutorial
Quality: 10,199 global accepts · Rating: 1600 · first AC: 2024-02-18 · C++17 (GCC 7-32) (first AC) · Tags: implementation, math, number theory
liympanda's solution

1378.
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1796C
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1400.
1795D
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1787C
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1775C
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1404.
1779C
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1405.
1774D
Same Count One · Tutorial
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1771C
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1407.
1748C
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1753B
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1730B
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1689C
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1708C
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1714D
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1703G
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639B
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1702E
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1419.
1680C
Binary String · Tutorial
Quality: 11,129 global accepts · Rating: 1600 · first AC: 2022-05-13 · C++14 (GCC 6-32) (first AC) · Tags: binary search, greedy, strings, two pointers
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1671D
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1660E
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1660D
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1033C
Permutation Game · Tutorial
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913C
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848A
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1427.
777C
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645C
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615B
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1430.
568A
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1431.
559A
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1432.
500C
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1433.
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477A
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1435.
446A
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444A
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1437.
431C
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411B
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383A
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380A
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375B
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375A
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371C
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369C
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343A
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338A
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333A
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317A
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316B2
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283A
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1462.
260B
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243A
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235A
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209A
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154B
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154A
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149B
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1473.
142A
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113A
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1475.
107B
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1477.
86A
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1478.
70B
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1479.
59C
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36B
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liympanda's solution

1481.
2206J
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Quality: 1,007 global accepts · Rating: 1700 · first AC: 2026-03-08 · C++17 (GCC 7-32) (first AC) · Tags: math
liympanda's solution

1482.
2205D
Simons and Beating Peaks · Tutorial
Quality: 4,919 global accepts · Rating: 1700 · first AC: 2026-02-26 · C++20 (GCC 13-64) (first AC) · Tags: data structures, divide and conquer, dp, greedy, implementation, trees
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2203D
Divisibility Game · Tutorial
Quality: 5,429 global accepts · Rating: 1700 · first AC: 2026-02-25 · C++20 (GCC 13-64) (first AC) · Tags: brute force, games, greedy, number theory
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1484.
2185F
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1485.
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2163B
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Quality: 9,131 global accepts · Rating: 1700 · first AC: 2025-11-10 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, greedy, implementation, math
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2161B
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Quality: 5,372 global accepts · Rating: 1700 · first AC: 2025-10-30 · C++20 (GCC 13-64) (first AC) · Tags: brute force, implementation
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2159A
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2132E
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Quality: 7,593 global accepts · Rating: 1700 · first AC: 2025-08-21 · C++20 (GCC 13-64) (first AC) · Tags: binary search, data structures, greedy, sortings, ternary search
liympanda's solution

1491.
2122C
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Quality: 8,395 global accepts · Rating: 1700 · first AC: 2025-07-19 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, geometry, greedy, math, sortings
liympanda's solution

1492.
2124D
Make a Palindrome · Tutorial
Quality: 8,093 global accepts · Rating: 1700 · first AC: 2025-07-06 · C++20 (GCC 13-64) (first AC) · Tags: greedy, sortings, two pointers
liympanda's solution

1493.
2123F
Minimize Fixed Points · Tutorial
Quality: 9,759 global accepts · Rating: 1700 · first AC: 2025-07-01 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, number theory
liympanda's solution

1494.
2112D
Reachability and Tree · Tutorial
Quality: 9,440 global accepts · Rating: 1700 · first AC: 2025-06-23 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, dfs and similar, graphs, trees
liympanda's solution

1495.
2118D1
Red Light, Green Light (Easy version) · Tutorial
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1496.
2110D
Fewer Batteries · Tutorial
Quality: 8,606 global accepts · Rating: 1700 · first AC: 2025-05-24 · C++20 (GCC 13-64) (first AC) · Tags: binary search, dfs and similar, dp, graphs, greedy, hashing
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1497.
2109C2
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1498.
2104E
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2096C
Wonderful City · Tutorial
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1500.
2094G
Chimpanzini Bananini · Tutorial
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1501.
2086D
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1502.
2089A
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1503.
2071C
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2072F
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2065G
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2065F
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1507.
2044G1
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1508.
2050F
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2039D
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1510.
2027D1
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1511.
2009F
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1512.
2010C2
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1513.
1999G2
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1514.
1995B2
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1515.
1992E
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1983D
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1982D
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implementation, math, number theory
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1986E
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1519.
1985H1
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1520.
1973C
Cat, Fox and Double Maximum · Tutorial
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1521.
1971G
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1522.
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1955E
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1950F
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1945E
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1948D
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1931F
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1896D
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1901D
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1898C
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1893B
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1884C
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1881F
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1879D
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1873H
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1864D
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1849D
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1850H
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1835A
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1829H
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1826D
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1814B
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1799C
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1783C
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1735D
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1681D
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1694D
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1715C
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1700C
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1714G
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1699C
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1572.
1709D
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1573.
1706D1
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1690F
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1692H
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1702F
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1670D
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1580.
1660F1
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1581.
778A
String Game · Tutorial
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1582.
765D
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1583.
644B
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1584.
559B
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1585.
460C
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1586.
458A
Golden System · Tutorial
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1587.
451C
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Quality: 3,580 global accepts · Rating: 1700 · first AC: 2014-07-24 · GNU C++ (first AC) · Tags: brute force, implementation, math
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1588.
449A
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1589.
442A
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1590.
411C
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1591.
409C
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1592.
409A
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406B
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1594.
387C
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1595.
385C
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382C
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339D
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339C
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1599.
331B1
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1600.
327C
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1601.
321A
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1602.
294B
Shaass and Bookshelf · Tutorial
Quality: 5,036 global accepts · Rating: 1700 · first AC: 2013-04-08 · GNU C++ (first AC) · Tags: dp, greedy
liympanda's solution

1603.
290C
WTF? · Tutorial
Quality: 1,672 global accepts · Rating: 1700 · first AC: 2013-04-01 · GNU C++ (first AC) · Tags: *special, graph matchings, implementation, trees
liympanda's solution

1604.
283B
Cow Program · Tutorial
Quality: 3,931 global accepts · Rating: 1700 · first AC: 2013-03-19 · GNU C++ (first AC) · Tags: dfs and similar, dp, graphs
liympanda's solution

1605.
260C
Balls and Boxes · Tutorial
Quality: 3,229 global accepts · Rating: 1700 · first AC: 2012-12-28 · GNU C++ (first AC) · Tags: constructive algorithms, greedy, implementation
liympanda's solution

1606.
225C
Barcode · Tutorial
Quality: 10,166 global accepts · Rating: 1700 · first AC: 2012-09-20 · GNU C++ (first AC) · Tags: dp, matrices
liympanda's solution

1607.
223A
Bracket Sequence · Tutorial
Quality: 2,806 global accepts · Rating: 1700 · first AC: 2012-09-16 · GNU C++ (first AC) · Tags: data structures, expression parsing, implementation
liympanda's solution

1608.
216D
Spider's Web · Tutorial
Quality: 1,499 global accepts · Rating: 1700 · first AC: 2012-09-11 · GNU C++ (first AC) · Tags: binary search, sortings, two pointers

liympanda's solution

1609.
216B
Forming Teams · Tutorial
Quality: 7,027 global accepts · Rating: 1700 · first AC: 2012-09-11 · GNU C++ (first AC) · Tags: dfs and similar, implementation
liympanda's solution

1610.
219D
Choosing Capital for Treeland · Tutorial
Quality: 12,488 global accepts · Rating: 1700 · first AC: 2012-08-29 · GNU C++ (first AC) · Tags: dfs and similar, dp, graphs, trees
liympanda's solution

1611.
213A
Game · Tutorial
Quality: 1,889 global accepts · Rating: 1700 · first AC: 2012-08-02 · GNU C++ (first AC) · Tags: dfs and similar, greedy
liympanda's solution

1612.
203D
Hit Ball · Tutorial
Quality: 1,513 global accepts · Rating: 1700 · first AC: 2012-07-04 · GNU C++ (first AC) · Tags: geometry, implementation, math
liympanda's solution

1613.
202B
Brand New Easy Problem · Tutorial
Quality: 857 global accepts · Rating: 1700 · first AC: 2012-07-04 · GNU C++ (first AC) · Tags: brute force
liympanda's solution

1614.
201A
Clear Symmetry · Tutorial
Quality: 3,246 global accepts · Rating: 1700 · first AC: 2012-06-29 · GNU C++ (first AC) · Tags: constructive algorithms, dp, math
liympanda's solution

1615.
176B
Word Cut · Tutorial
Quality: 2,389 global accepts · Rating: 1700 · first AC: 2012-04-20 · GNU C++ (first AC) · Tags: dp
liympanda's solution

1616.
164A
Variable, or There and Back Again · Tutorial
Quality: 1,197 global accepts · Rating: 1700 · first AC: 2012-04-08 · GNU C++ (first AC) · Tags: dfs and similar, graphs
liympanda's solution

1617.
148C
Terse princess · Tutorial
Quality: 3,381 global accepts · Rating: 1700 · first AC: 2012-02-11 · GNU C++ (first AC) · Tags: constructive algorithms, greedy
liympanda's solution

1618.
140A
New Year Table · Tutorial
Quality: 4,368 global accepts · Rating: 1700 · first AC: 2012-01-04 · GNU C++ (first AC) · Tags: geometry, math
liympanda's solution

1619.
118D
Caesar's Legions · Tutorial
Quality: 20,473 global accepts · Rating: 1700 · first AC: 2011-10-08 · GNU C++ (first AC) · Tags: dp

liympanda's solution

1620.
106D
Treasure Island · Tutorial
Quality: 1,471 global accepts · Rating: 1700 · first AC: 2011-08-19 · GNU C++ (first AC) · Tags: brute force, implementation
liympanda's solution

1621.
106C
Buns · Tutorial
Quality: 7,060 global accepts · Rating: 1700 · first AC: 2011-08-19 · GNU C++ (first AC) · Tags: dp
liympanda's solution

1622.
105A
Transmigration · Tutorial
Quality: 2,022 global accepts · Rating: 1700 · first AC: 2011-08-13 · GNU C++ (first AC) · Tags: implementation
liympanda's solution

1623.
98A
Help Victoria the Wise · Tutorial
Quality: 1,348 global accepts · Rating: 1700 · first AC: 2011-07-22 · GNU C++ (first AC) · Tags: brute force, implementation
liympanda's solution

1624.
93A
Frames · Tutorial
Quality: 2,072 global accepts · Rating: 1700 · first AC: 2011-06-30 · GNU C++ (first AC) · Tags: implementation
liympanda's solution

1625.
82B
Sets · Tutorial
Quality: 2,336 global accepts · Rating: 1700 · first AC: 2011-05-06 · last AC: 2011-05-10 · GNU C++ (first AC) · Tags: constructive algorithms, hashing, implementation
liympanda's solution

1626.
81B
Sequence Formatting · Tutorial
Quality: 2,141 global accepts · Rating: 1700 · first AC: 2011-05-04 · GNU C++ (first AC) · Tags: implementation, strings
liympanda's solution

1627.
81C
Average Score · Tutorial
Quality: 1,852 global accepts · Rating: 1700 · first AC: 2011-05-04 · GNU C++ (first AC) · Tags: greedy, math, sortings
liympanda's solution

1628.
2218G
The 67th Iteration of "Counting is Fun" · Tutorial
Quality: 3,606 global accepts · Rating: 1800 · first AC: 2026-04-04 · C++20 (GCC 13-64) (first AC) · Tags: implementation, math
liympanda's solution

1629.
2209D
Ghostfires · Tutorial
Quality: 5,317 global accepts · Rating: 1800 · first AC: 2026-03-21 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, greedy
liympanda's solution

1630.
2192D
Cost of Tree · Tutorial
Quality: 3,548 global accepts · Rating: 1800 · first AC: 2026-02-21 · C++20 (GCC 13-64) (first AC) · Tags: dp, greedy, trees

liympanda's solution

1631.
2189C2
XOR-convenience (Hard Version) · Tutorial
Quality: 6,208 global accepts · Rating: 1800 · first AC: 2026-01-23 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, constructive algorithms, math
liympanda's solution

1632.
2185G
Mixing MEXes · Tutorial
Quality: 3,307 global accepts · Rating: 1800 · first AC: 2026-01-18 · C++20 (GCC 13-64) (first AC) · Tags: data structures, implementation, math
liympanda's solution

1633.
2179E
Blackslex and Girls · Tutorial
Quality: 5,780 global accepts · Rating: 1800 · first AC: 2025-12-23 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, geometry, math
liympanda's solution

1634.
2176D
Fibonacci Paths · Tutorial
Quality: 5,760 global accepts · Rating: 1800 · first AC: 2025-12-11 · C++20 (GCC 13-64) (first AC) · Tags: data structures, dp, graphs, sortings
liympanda's solution

1635.
2172B
Buses · Tutorial
Quality: 2,136 global accepts · Rating: 1800 · first AC: 2025-11-16 · C++20 (GCC 13-64) (first AC) · Tags: greedy, sortings
liympanda's solution

1636.
2153D
Not Alone · Tutorial
Quality: 6,293 global accepts · Rating: 1800 · first AC: 2025-10-10 · C++20 (GCC 13-64) (first AC) · Tags: dp, greedy
liympanda's solution

1637.
2145D
Inversion Value of a Permutation · Tutorial
Quality: 6,661 global accepts · Rating: 1800 · first AC: 2025-10-06 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, dfs and similar, dp
liympanda's solution

1638.
2155D
Batteries · Tutorial
Quality: 5,865 global accepts · Rating: 1800 · first AC: 2025-10-05 · C++20 (GCC 13-64) (first AC) · Tags: brute force, constructive algorithms, graph matchings, graphs, interactive, math
liympanda's solution

1639.
2143D1
Inversion Graph Coloring (Easy Version) · Tutorial
Quality: 6,394 global accepts · Rating: 1800 · first AC: 2025-09-17 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, data structures, dp, greedy, two pointers
liympanda's solution

1640.
2144D
Price Tags · Tutorial
Quality: 6,999 global accepts · Rating: 1800 · first AC: 2025-09-15 · C++20 (GCC 13-64) (first AC) · Tags: brute force, dp, math
liympanda's solution

1641.
2148F
Gravity Falls · Tutorial
Quality: 6,595 global accepts · Rating: 1800 · first AC: 2025-09-14 · C++20 (GCC 13-64) (first AC) · Tags: greedy, implementation, sortings
liympanda's solution

1642.
2138C1
Maple and Tree Beauty (Easy Version) · Tutorial
Quality: 5,425 global accepts · Rating: 1800 · first AC: 2025-09-08 · C++20 (GCC 13-64) (first AC) · Tags: brute force, dfs and similar, dp, graphs, trees
liympanda's solution

1643.
2127D
Root was Built by Love, Broken by Destiny · Tutorial
Quality: 6,186 global accepts · Rating: 1800 · first AC: 2025-08-07 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, dfs and similar, graphs, trees
liympanda's solution

1644.
2120D
Matrix game · Tutorial
Quality: 5,777 global accepts · Rating: 1800 · first AC: 2025-06-21 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, math
liympanda's solution

1645.
2121F
Yamakasi · Tutorial
Quality: 8,119 global accepts · Rating: 1800 · first AC: 2025-06-18 · C++20 (GCC 13-64) (first AC) · Tags: binary search, brute force, data structures, greedy, two pointers
liympanda's solution

1646.
2117F
Wildflower · Tutorial
Quality: 5,929 global accepts · Rating: 1800 · first AC: 2025-06-08 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, dfs and similar, trees
liympanda's solution

1647.
2101B
Quartet Swapping · Tutorial
Quality: 6,825 global accepts · Rating: 1800 · first AC: 2025-05-11 · C++20 (GCC 13-64) (first AC) · Tags: brute force, data structures, divide and conquer, greedy, sortings
liympanda's solution

1648.
2106E
Wolf · Tutorial
Quality: 5,935 global accepts · Rating: 1800 · first AC: 2025-04-24 · C++20 (GCC 13-64) (first AC) · Tags: binary search, greedy, math
liympanda's solution

1649.
2093F
Hackers and Neural Networks · Tutorial
Quality: 5,884 global accepts · Rating: 1800 · first AC: 2025-04-08 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, brute force, greedy
liympanda's solution

1650.
2091F
Igor and Mountain · Tutorial
Quality: 6,156 global accepts · Rating: 1800 · first AC: 2025-03-25 · C++20 (GCC 13-64) (first AC) · Tags: binary search, brute force, dp
liympanda's solution

1651.
2071D1
Infinite Sequence (Easy Version) · Tutorial
Quality: 6,693 global accepts · Rating: 1800 · first AC: 2025-02-28 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, dp, implementation, math
liympanda's solution

1652.
2069D
Palindrome Shuffle · Tutorial
Quality: 7,047 global accepts · Rating: 1800 · first AC: 2025-02-18 · C++17 (GCC 7-32) (first AC) · Tags: binary search, greedy, hashing, strings, two pointers
liympanda's solution

1653.
2043D
Problem about GCD · Tutorial
Quality: 7,678 global accepts · Rating: 1800 · first AC: 2024-12-24 · C++17 (GCC 7-32) (first AC) · Tags: brute force, flows, math, number theory
liympanda's solution

1654.
2042C
Competitive Fishing · Tutorial
Quality: 8,643 global accepts · Rating: 1800 · first AC: 2024-12-02 · C++17 (GCC 7-32) (first AC) · Tags: greedy
liympanda's solution

1655.
2039C2
Shohag Loves XOR (Hard Version) · Tutorial
Quality: 4,969 global accepts · Rating: 1800 · first AC: 2024-11-23 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, math, number theory
liympanda's solution

1656.
2032D
Genokraken · Tutorial
Quality: 6,200 global accepts · Rating: 1800 · first AC: 2024-11-01 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, data structures, graphs, greedy, implementation, interactive, trees, two pointers
liympanda's solution

1657.
2035D
Yet Another Real Number Problem · Tutorial
Quality: 5,829 global accepts · Rating: 1800 · first AC: 2024-10-27 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, divide and conquer, greedy, implementation, math
liympanda's solution

1658.
2033F
Kosuke's Sloth · Tutorial
Quality: 7,127 global accepts · Rating: 1800 · first AC: 2024-10-24 · C++17 (GCC 7-32) (first AC) · Tags: brute force, math, number theory
liympanda's solution

1659.
2025D
Attribute Checks · Tutorial
Quality: 7,879 global accepts · Rating: 1800 · first AC: 2024-10-14 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, dp, implementation, math, two pointers
liympanda's solution

1660.
2022C
Gerrymandering · Tutorial
Quality: 6,410 global accepts · Rating: 1800 · first AC: 2024-10-13 · C++17 (GCC 7-32) (first AC) · Tags: dp, implementation
liympanda's solution

1661.
2020D
Connect the Dots · Tutorial
Quality: 7,421 global accepts · Rating: 1800 · first AC: 2024-09-29 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dp, dsu, graphs, math, trees
liympanda's solution

1662.
2014E
Rendez-vous de Marian et Robin · Tutorial
Quality: 8,725 global accepts · Rating: 1800 · first AC: 2024-09-21 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, graphs, shortest paths
liympanda's solution

1663.
2005C
Lazy Narek · Tutorial
Quality: 8,680 global accepts · Rating: 1800 · first AC: 2024-09-14 · C++17 (GCC 7-32) (first AC) · Tags: dp, implementation, strings
liympanda's solution

1664.
2008G
Sakurako's Task · Tutorial
Quality: 6,671 global accepts · Rating: 1800 · first AC: 2024-09-01 · C++17 (GCC 7-32) (first AC) · Tags: binary search, greedy, math, number theory
liympanda's solution

1665.
1995C
Squaring · Tutorial
Quality: 10,289 global accepts · Rating: 1800 · first AC: 2024-07-23 · C++20 (GCC 13-64) (first AC) · Tags: brute force, constructive algorithms, greedy, implementation, math, number theory
liympanda's solution

1666.
1990D
Grid Puzzle · Tutorial
Quality: 7,718 global accepts · Rating: 1800 · first AC: 2024-07-22 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, dp, greedy, implementation
liympanda's solution

1667.
1979D
Fixing a Binary String · Tutorial
Quality: 7,853 global accepts · Rating: 1800 · first AC: 2024-06-06 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, constructive algorithms, dp, greedy, hashing, strings
liympanda's solution

1668.
1974E
Money Buys Happiness · Tutorial
Quality: 11,318 global accepts · Rating: 1800 · first AC: 2024-05-20 · C++17 (GCC 7-32) (first AC) · Tags: dp
liympanda's solution

1669.
1968F
Equal XOR Segments · Tutorial
Quality: 6,928 global accepts · Rating: 1800 · first AC: 2024-05-02 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures
liympanda's solution

1670.
1954D
Colored Balls · Tutorial
Quality: 8,078 global accepts · Rating: 1800 · first AC: 2024-04-12 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, dp, math, sortings
liympanda's solution

1671.
1955F
Unfair Game · Tutorial
Quality: 8,713 global accepts · Rating: 1800 · first AC: 2024-04-08 · C++20 (GCC 13-64) (first AC) · Tags: dp, games, greedy, math, schedules
liympanda's solution

1672.
1941F
Rudolf and Imbalance · Tutorial
Quality: 7,403 global accepts · Rating: 1800 · first AC: 2024-03-11 · C++17 (GCC 7-32) (first AC) · Tags: binary search, greedy, sortings, two pointers
liympanda's solution

1673.
1935D
Exam in MAC · Tutorial
Quality: 10,670 global accepts · Rating: 1800 · first AC: 2024-03-05 · C++17 (GCC 7-32) (first AC) · Tags: binary search, combinatorics, implementation, math
liympanda's solution

1674.
1935C
Messenger in MAC · Tutorial
Quality: 9,771 global accepts · Rating: 1800 · first AC: 2024-03-05 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, constructive algorithms, data structures, dp, greedy, sortings
liympanda's solution

1675.
1923D
Slimes · Tutorial
Quality: 8,363 global accepts · Rating: 1800 · first AC: 2024-02-23 · C++17 (GCC 7-32) (first AC) · Tags: binary search, constructive algorithms, data structures, greedy, two pointers
liympanda's solution

1676.
1922E
Increasing Subsequences · Tutorial
Quality: 9,089 global accepts · Rating: 1800 · first AC: 2024-01-18 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, constructive algorithms, divide and conquer, greedy, math
liympanda's solution

1677.
1915G
Bicycles · Tutorial
Quality: 9,715 global accepts · Rating: 1800 · first AC: 2023-12-28 · C++17 (GCC 7-32) (first AC) · Tags: graphs, greedy, implementation, shortest paths, sortings
liympanda's solution

1678.
1904D2
Set To Max (Hard Version) · Tutorial
Quality: 5,704 global accepts · Rating: 1800 · first AC: 2023-12-09 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, data structures, divide and conquer, greedy, implementation, sortings
liympanda's solution

1679.
1907F
Shift and Reverse · Tutorial
Quality: 5,996 global accepts · Rating: 1800 · first AC: 2023-12-05 · C++20 (GCC 11-64) (first AC) · Tags: greedy, sortings
liympanda's solution

1680.
1870D
Prefix Purchase · Tutorial
Quality: 8,031 global accepts · Rating: 1800 · first AC: 2023-09-18 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation, sortings
liympanda's solution

1681.
1861D
Sorting By Multiplication · Tutorial
Quality: 7,953 global accepts · Rating: 1800 · first AC: 2023-08-31 · C++17 (GCC 7-32) (first AC) · Tags: dp, greedy
liympanda's solution

1682.
1862F
Magic Will Save the World · Tutorial
Quality: 7,617 global accepts · Rating: 1800 · first AC: 2023-08-24 · C++17 (GCC 7-32) (first AC) · Tags: binary search, bitmasks, brute force, dp
liympanda's solution

1683.
1859D
Andrey and Escape from Capygrad · Tutorial
Quality: 7,996 global accepts · Rating: 1800 · first AC: 2023-08-12 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, dp, dsu, greedy, sortings
liympanda's solution

1684.
1856E1
PermuTree (easy version) · Tutorial
Quality: 6,441 global accepts · Rating: 1800 · first AC: 2023-08-05 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, dp, trees
liympanda's solution

1685.
1851F
Lisa and the Martians · Tutorial
Quality: 7,419 global accepts · Rating: 1800 · first AC: 2023-07-25 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, greedy, math, strings, trees
liympanda's solution

1686.
1852B
Imbalanced Arrays · Tutorial
Quality: 5,460 global accepts · Rating: 1800 · first AC: 2023-07-23 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, graphs, greedy, math, sortings, two pointers
liympanda's solution

1687.
1852A
Ntarsis' Set · Tutorial
Quality: 9,239 global accepts · Rating: 1800 · first AC: 2023-07-23 · C++17 (GCC 7-32) (first AC) · Tags: binary search, math, number theory
liympanda's solution

1688.
1848C
Vika and Price Tags · Tutorial
Quality: 7,169 global accepts · Rating: 1800 · first AC: 2023-07-16 · C++17 (GCC 7-32) (first AC) · Tags: math, number theory
liympanda's solution

1689.
1845D
Rating System · Tutorial
Quality: 9,009 global accepts · Rating: 1800 · first AC: 2023-06-29 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, data structures, dp, dsu, greedy, math, two pointers
liympanda's solution

1690.
1843F1
Omsk Metro (simple version) · Tutorial
Quality: 6,347 global accepts · Rating: 1800 · first AC: 2023-06-20 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dfs and similar, dp, graphs, greedy, math, trees
liympanda's solution

1691.
1841C
Ranom Numbers · Tutorial
Quality: 9,059 global accepts · Rating: 1800 · first AC: 2023-06-13 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dp, greedy, math, strings
liympanda's solution

1692.
1833G
Ksyusha and Chinchilla · Tutorial
Quality: 6,390 global accepts · Rating: 1800 · first AC: 2023-05-19 · last AC: 2023-05-19 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, dfs and similar, dp, dsu, greedy, implementation, trees
liympanda's solution

1693.
1825D1
LuoTianyi and the Floating Islands (Easy Version) · Tutorial
Rating: 1800 · first AC: 2023-05-09 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp, math, trees
liympanda's solution

1694.
1805D
A Wide, Wide Graph · Tutorial
Quality: 9,000 global accepts · Rating: 1800 · first AC: 2023-04-02 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, dp, graphs, greedy, trees
liympanda's solution

1695.
1809D
Binary String Sorting · Tutorial
Quality: 7,278 global accepts · Rating: 1800 · first AC: 2023-03-23 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy
liympanda's solution

1696.
600C
Make Palindrome · Tutorial
Quality: 7,081 global accepts · Rating: 1800 · first AC: 2023-02-20 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, strings
liympanda's solution

1697.
1793D
Moscow Gorillas · Tutorial
Quality: 7,134 global accepts · Rating: 1800 · first AC: 2023-02-15 · C++17 (GCC 7-32) (first AC) · Tags: binary search, dp, greedy, implementation, math, two pointers
liympanda's solution

1698.
1780D
Bit Guessing Game · Tutorial
Quality: 5,833 global accepts · Rating: 1800 · first AC: 2023-01-25 · C++17 (GCC 7-32) (first AC) · Tags: binary search, bitmasks, constructive algorithms, interactive
liympanda's solution

1699.
1775D
Friendly Spiders · Tutorial
Quality: 8,471 global accepts · Rating: 1800 · first AC: 2023-01-14 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, graphs, math, number theory, shortest paths
liympanda's solution

1700.
777D
Cloud of Hashtags · Tutorial
Quality: 5,250 global accepts · Rating: 1800 · first AC: 2017-02-24 · last AC: 2023-01-13 · GNU C++ (first AC) · Tags: binary search, greedy, implementation, strings
liympanda's solution

1701.
1768D
Lucky Permutation · Tutorial
Quality: 9,005 global accepts · Rating: 1800 · first AC: 2023-01-05 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, dfs and similar, graphs, greedy
liympanda's solution

1702.
1769D1
A„3D 0C Tutorial CT2DôBC¤C I
Quality: 421 global accepts · Rating: 1800 · first AC: 2022-12-19 · C++14 (GCC 6-32) (first AC) · Tags: *special, brute force, dp
liympanda's solution

1703.
1758D
Range = " Sum Tutorial
Quality: 8,475 global accepts · Rating: 1800 · first AC: 2022-11-25 · C++14 (GCC 6-32) (first AC) · Tags: binary search, brute force, constructive algorithms, math, two pointers
liympanda's solution

1704.
1759F
All Possible Digits · Tutorial
Quality: 4,506 global accepts · Rating: 1800 · first AC: 2022-11-18 · C++14 (GCC 6-32) (first AC) · Tags: binary search, data structures, greedy, math, number theory
liympanda's solution

1705.
1740E
Hanging Hearts · Tutorial
Quality: 5,075 global accepts · Rating: 1800 · first AC: 2022-11-09 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, data structures, dfs and similar, dp, greedy, trees
liympanda's solution

1706.
1750D
Count GCD · Tutorial
Quality: 7,363 global accepts · Rating: 1800 · first AC: 2022-11-06 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, math, number theory
liympanda's solution

1707.
1732C1
Sheikh (Easy version) · Tutorial
Quality: 7,570 global accepts · Rating: 1800 · first AC: 2022-11-01 · C++14 (GCC 6-32) (first AC) · Tags: binary search, bitmasks, greedy, two pointers
liympanda's solution

1708.
1734D
Slime Escape · Tutorial
Quality: 7,051 global accepts · Rating: 1800 · first AC: 2022-10-04 · C++14 (GCC 6-32) (first AC) · Tags: data structures, dp, greedy, two pointers
liympanda's solution

1709.
1691D
Max GEQ Sum · Tutorial
Quality: 7,488 global accepts · Rating: 1800 · first AC: 2022-09-15 · C++14 (GCC 6-32) (first AC) · Tags: binary search, constructive algorithms, data structures, divide and conquer, implementation, two pointers
liympanda's solution

1710.
1720D1
Xor-Subsequence (easy version) · Tutorial
Quality: 6,710 global accepts · Rating: 1800 · first AC: 2022-08-20 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, brute force, dp, strings, trees, two pointers

liympanda's solution

1711.
1713D
Tournament Countdown · Tutorial
Quality: 6,229 global accepts · Rating: 1800 · first AC: 2022-08-09 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, greedy, interactive, number theory, probabilities
liympanda's solution

1712.
1709C
Recover an RBS · Tutorial
Quality: 10,274 global accepts · Rating: 1800 · first AC: 2022-07-26 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, greedy, implementation, strings
liympanda's solution

1713.
1705D
Mark and Lightbulbs · Tutorial
Quality: 7,156 global accepts · Rating: 1800 · first AC: 2022-07-21 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, constructive algorithms, greedy, math, sortings
liympanda's solution

1714.
1678B2
Tokitsukaze and Good 01-String (hard version) · Tutorial
Quality: 7,354 global accepts · Rating: 1800 · first AC: 2022-05-12 · C++14 (GCC 6-32) (first AC) · Tags: dp, greedy, implementation
liympanda's solution

1715.
1675F
Vlad and Unfinished Business · Tutorial
Quality: 6,268 global accepts · Rating: 1800 · first AC: 2022-05-05 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, dp, greedy, trees
liympanda's solution

1716.
1674F
Desktop Rearrangement · Tutorial
Quality: 5,680 global accepts · Rating: 1800 · first AC: 2022-05-03 · C++14 (GCC 6-32) (first AC) · Tags: data structures, greedy, implementation
liympanda's solution

1717.
1635D
Infinite Set · Tutorial
Quality: 7,052 global accepts · Rating: 1800 · first AC: 2022-02-20 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, dp, math, matrices, number theory, strings
liympanda's solution

1718.
913D
Too Easy Problems · Tutorial
Quality: 5,131 global accepts · Rating: 1800 · first AC: 2018-01-08 · GNU C++ (first AC) · Tags: binary search, brute force, data structures, greedy, sortings
liympanda's solution

1719.
802A2
Heidi and Library (medium) · Tutorial
Quality: 1,343 global accepts · Rating: 1800 · first AC: 2017-05-29 · C++14 (GCC 6-32) (first AC) · Tags: data structures, greedy
liympanda's solution

1720.
802A1
Heidi and Library (easy) · Tutorial
Quality: 1,602 global accepts · Rating: 1800 · first AC: 2017-05-29 · C++14 (GCC 6-32) (first AC) · Tags: greedy
liympanda's solution

1721.
794C
Naming Company · Tutorial
Quality: 3,327 global accepts · Rating: 1800 · first AC: 2017-05-13 · GNU C++ (first AC) · Tags: games, greedy, sortings
liympanda's solution

1722.
778B
Bitwise Formula · Tutorial
Quality: 2,538 global accepts · Rating: 1800 · first AC: 2017-02-26 · GNU C++ (first AC) · Tags: bitmasks, brute force, dfs and similar, expression parsing, implementation
liympanda's solution

1723.
776C
Molly's Chemicals · Tutorial
Quality: 6,246 global accepts · Rating: 1800 · first AC: 2017-02-23 · GNU C++ (first AC) · Tags: binary search, brute force, data structures, implementation, math
liympanda's solution

1724.
645D
Robot Rapping Results Report · Tutorial
Quality: 3,338 global accepts · Rating: 1800 · first AC: 2016-03-23 · GNU C++ (first AC) · Tags: binary search, dp, graphs
liympanda's solution

1725.
519D
A and B and Interesting Substrings · Tutorial
Quality: 6,899 global accepts · Rating: 1800 · first AC: 2015-02-28 · GNU C++ (first AC) · Tags: data structures, dp, two pointers
liympanda's solution

1726.
478C
Table Decorations · Tutorial
Quality: 20,591 global accepts · Rating: 1800 · first AC: 2014-10-22 · GNU C++ (first AC) · Tags: greedy
liympanda's solution

1727.
459D
Pashmak and Parmida's problem · Tutorial
Quality: 12,805 global accepts · Rating: 1800 · first AC: 2014-08-15 · GNU C++ (first AC) · Tags: data structures, divide and conquer, sortings
liympanda's solution

1728.
452B
4-point polyline · Tutorial
Quality: 2,117 global accepts · Rating: 1800 · first AC: 2014-07-28 · GNU C++ (first AC) · Tags: brute force, constructive algorithms, geometry, trees
liympanda's solution

1729.
448D
Multiplication Table · Tutorial
Quality: 16,667 global accepts · Rating: 1800 · first AC: 2014-07-17 · GNU C++ (first AC) · Tags: binary search, brute force
liympanda's solution

1730.
442B
Andrey and Problem · Tutorial
Quality: 6,109 global accepts · Rating: 1800 · first AC: 2014-06-19 · GNU C++ (first AC) · Tags: greedy, math, probabilities
liympanda's solution

1731.
436C
Dungeons and Candies · Tutorial

Quality: 2,887 global accepts · Rating: 1800 · first AC: 2014-06-13 · GNU C++ (first AC) · Tags: dsu, graphs, greedy, trees
liympanda's solution

1732.
420B
Online Meeting · Tutorial
Quality: 1,172 global accepts · Rating: 1800 · first AC: 2014-04-22 · GNU C++ (first AC) · Tags: implementation
liympanda's solution

1733.
371D
Vessels · Tutorial
Quality: 6,476 global accepts · Rating: 1800 · first AC: 2013-12-08 · GNU C++ (first AC) · Tags: data structures, dsu, implementation, trees
liympanda's solution

1734.
370C
Mittens · Tutorial
Quality: 1,717 global accepts · Rating: 1800 · first AC: 2013-12-07 · GNU C++ (first AC) · Tags: constructive algorithms, greedy, sortings
liympanda's solution

1735.
358D
Dima and Hares · Tutorial
Quality: 4,505 global accepts · Rating: 1800 · first AC: 2013-10-25 · GNU C++0x (first AC) · Tags: dp, greedy
liympanda's solution

1736.
351A
Jeff and Rounding · Tutorial
Quality: 3,097 global accepts · Rating: 1800 · first AC: 2013-10-04 · GNU C++0x (first AC) · Tags: dp, greedy, implementation, math
liympanda's solution

1737.
336C
Vasily the Bear and Sequence · Tutorial
Quality: 2,657 global accepts · Rating: 1800 · first AC: 2013-08-09 · GNU C++ (first AC) · Tags: brute force, greedy, implementation, number theory
liympanda's solution

1738.
333B
Chips · Tutorial
Quality: 2,762 global accepts · Rating: 1800 · first AC: 2013-07-27 · GNU C++ (first AC) · Tags: greedy
liympanda's solution

1739.
325B
Stadium and Games · Tutorial
Quality: 1,674 global accepts · Rating: 1800 · first AC: 2013-07-13 · GNU C++ (first AC) · Tags: binary search, math
liympanda's solution

1740.
301A
Yaroslav and Sequence · Tutorial
Quality: 3,256 global accepts · Rating: 1800 · first AC: 2013-05-05 · GNU C++ (first AC) · Tags: constructive algorithms
liympanda's solution

1741.
280B
Maximum Xor Secondary · Tutorial
Quality: 5,251 global accepts · Rating: 1800 · first AC: 2013-03-11 · GNU C++ (first AC) · Tags: data structures, implementation, two pointers
liympanda's solution

1742.
274B
Zero Tree · Tutorial

Quality: 5,571 global accepts · Rating: 1800 · first AC: 2013-02-20 · GNU C++ (first AC) · Tags: dfs and similar, dp, greedy, trees
liympanda's solution

1743.
257C
View Angle · Tutorial
Quality: 4,719 global accepts · Rating: 1800 · first AC: 2013-01-10 · GNU C++ (first AC) · Tags: brute force, geometry, math
liympanda's solution

1744.
256B
Mr. Bender and Square · Tutorial
Rating: 1800 · first AC: 2012-12-17 · GNU C++ (first AC) · Tags: binary search, brute force, math
liympanda's solution

1745.
238B
Boring Partition · Tutorial
Quality: 1,420 global accepts · Rating: 1800 · first AC: 2012-11-06 · GNU C++ (first AC) · Tags: constructive algorithms
liympanda's solution

1746.
216C
Hiring Staff · Tutorial
Quality: 1,927 global accepts · Rating: 1800 · first AC: 2012-09-11 · GNU C++ (first AC) · Tags: greedy
liympanda's solution

1747.
220B
Little Elephant and Array · Tutorial
Quality: 12,882 global accepts · Rating: 1800 · first AC: 2012-08-31 · GNU C++ (first AC) · Tags: constructive algorithms, data structures
liympanda's solution

1748.
200C
Football Championship · Tutorial
Quality: 1,108 global accepts · Rating: 1800 · first AC: 2012-07-06 · GNU C++ (first AC) · Tags: brute force, implementation
liympanda's solution

1749.
201B
Guess That Car! · Tutorial
Quality: 1,392 global accepts · Rating: 1800 · first AC: 2012-06-29 · GNU C++ (first AC) · Tags: math, ternary search
liympanda's solution

1750.
185B
Mushroom Scientists · Tutorial
Quality: 1,786 global accepts · Rating: 1800 · first AC: 2012-05-04 · GNU C++ (first AC) · Tags: math, ternary search
liympanda's solution

1751.
173B
Chamber of Secrets · Tutorial
Quality: 3,987 global accepts · Rating: 1800 · first AC: 2012-04-06 · GNU C++ (first AC) · Tags: dfs and similar, shortest paths
liympanda's solution

1752.
148D
Bag of mice · Tutorial
Quality: 8,908 global accepts · Rating: 1800 · first AC: 2012-02-11 · GNU C++ (first AC) · Tags: dp, games, math, probabilities
liympanda's solution

1753.
142B
Help General · Tutorial
Quality: 2,405 global accepts · Rating: 1800 · first AC: 2012-01-12 · GNU C++ (first AC) · Tags: constructive algorithms, greedy, implementation

liympanda's solution

1754.
141C
Queue · Tutorial
Quality: 2,726 global accepts · Rating: 1800 · first AC: 2012-01-08 · GNU C++ (first AC) · Tags: constructive algorithms, greedy, sortings
liympanda's solution

1755.
140C
New Year Snowmen · Tutorial
Quality: 4,755 global accepts · Rating: 1800 · first AC: 2012-01-05 · GNU C++ (first AC) · Tags: binary search, data structures, greedy
liympanda's solution

1756.
140D
New Year Contest · Tutorial
Quality: 2,312 global accepts · Rating: 1800 · first AC: 2012-01-04 · GNU C++ (first AC) · Tags: greedy, sortings
liympanda's solution

1757.
140B
New Year Cards · Tutorial
Quality: 1,754 global accepts · Rating: 1800 · first AC: 2012-01-04 · GNU C++ (first AC) · Tags: brute force, greedy, implementation
liympanda's solution

1758.
105B
Dark Assembly · Tutorial
Quality: 906 global accepts · Rating: 1800 · first AC: 2011-08-13 · GNU C++ (first AC) · Tags: brute force, probabilities
liympanda's solution

1759.
95B
Lucky Numbers · Tutorial
Quality: 1,399 global accepts · Rating: 1800 · first AC: 2011-07-08 · GNU C++ (first AC) · Tags: dp, greedy
liympanda's solution

1760.
89A
Robbery · Tutorial
Quality: 1,613 global accepts · Rating: 1800 · first AC: 2011-06-16 · GNU C++ (first AC) · Tags: greedy
liympanda's solution

1761.
87B
Vasya and Types · Tutorial
Quality: 1,265 global accepts · Rating: 1800 · first AC: 2011-06-07 · GNU C++ (first AC) · Tags: implementation, strings
liympanda's solution

1762.
83B
Doctor · Tutorial
Quality: 1,892 global accepts · Rating: 1800 · first AC: 2011-05-13 · GNU C++ (first AC) · Tags: binary search, math, sortings
liympanda's solution

1763.
79C
Beaver · Tutorial
Quality: 2,111 global accepts · Rating: 1800 · first AC: 2011-05-01 · GNU C++ (first AC) · Tags: data structures, dp, greedy, hashing, strings, two pointers
liympanda's solution

1764.
80D
Falling Anvils · Tutorial
Rating: 1800 · first AC: 2011-04-28 · GNU C++ (first AC) · Tags: geometry, probabilities

liympanda's solution

1765.
77B
Falling Anvils · Tutorial
Quality: 2,867 global accepts · Rating: 1800 · first AC: 2011-04-19 · GNU C++ (first AC) · Tags: math, probabilities
liympanda's solution

1766.
69E
Subsegments · Tutorial
Quality: 5,086 global accepts · Rating: 1800 · first AC: 2011-03-28 · GNU C++ (first AC) · Tags: data structures, implementation
liympanda's solution

1767.
67A
Partial Teacher · Tutorial
Quality: 2,481 global accepts · Rating: 1800 · first AC: 2011-03-13 · GNU C++ (first AC) · Tags: dp, graphs, greedy, implementation
liympanda's solution

1768.
67B
Restoration of the Permutation · Tutorial
Quality: 944 global accepts · Rating: 1800 · first AC: 2011-03-13 · GNU C++ (first AC) · Tags: greedy
liympanda's solution

1769.
65A
Harry Potter and Three Spells · Tutorial
Quality: 2,014 global accepts · Rating: 1800 · first AC: 2011-03-06 · GNU C++ (first AC) · Tags: implementation, math
liympanda's solution

1770.
58C
Trees · Tutorial
Quality: 2,264 global accepts · Rating: 1800 · first AC: 2011-02-09 · GNU C++ (first AC) · Tags: brute force
liympanda's solution

1771.
37B
Computer Game · Tutorial
Quality: 1,095 global accepts · Rating: 1800 · first AC: 2010-10-25 · GNU C++ (first AC) · Tags: greedy, implementation
liympanda's solution

1772.
2200F
Mooclear Reactor 2 · Tutorial
Quality: 2,886 global accepts · Rating: 1900 · first AC: 2026-02-27 · C++20 (GCC 13-64) (first AC) · Tags: brute force, data structures, greedy, implementation, sortings
liympanda's solution

1773.
2189D1
Little String (Easy Version) · Tutorial
Quality: 3,959 global accepts · Rating: 1900 · first AC: 2026-01-23 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, dp, greedy, math, number theory
liympanda's solution

1774.
2173D
Taiga's Carry Chains · Tutorial
Quality: 3,638 global accepts · Rating: 1900 · first AC: 2025-12-05 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, brute force, dp, greedy, math
liympanda's solution

1775.
2156D
Find the Last Number · Tutorial
Quality: 5,372 global accepts · Rating: 1900 · first AC: 2025-10-24 · C++20 (GCC 13-64) (first AC) · Tags: binary search, bitmasks, constructive algorithms, interactive
liympanda's solution

1776.
2154D
Catshock · Tutorial
Quality: 4,764 global accepts · Rating: 1900 · first AC: 2025-10-19 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, dfs and similar, graphs, trees, two pointers
liympanda's solution

1777.
2149F
Nezuko in the Clearing · Tutorial
Quality: 4,812 global accepts · Rating: 1900 · first AC: 2025-09-25 · C++20 (GCC 13-64) (first AC) · Tags: binary search, math, ternary search
liympanda's solution

1778.
2148G
Farmer John's Last Wish · Tutorial
Quality: 4,191 global accepts · Rating: 1900 · first AC: 2025-09-13 · C++20 (GCC 13-64) (first AC) · Tags: binary search, data structures, math, number theory
liympanda's solution

1779.
2138B
Antiamuny Wants to Learn Swap · Tutorial
Quality: 5,330 global accepts · Rating: 1900 · first AC: 2025-09-08 · C++20 (GCC 13-64) (first AC) · Tags: data structures, greedy, two pointers
liympanda's solution

1780.
2137F
Prefix Maximum Invariance · Tutorial
Quality: 4,058 global accepts · Rating: 1900 · first AC: 2025-09-07 · C++20 (GCC 13-64) (first AC) · Tags: binary search, combinatorics, data structures, sortings
liympanda's solution

1781.
2133D
Chicken Jockey · Tutorial
Quality: 7,485 global accepts · Rating: 1900 · first AC: 2025-08-24 · C++20 (GCC 13-64) (first AC) · Tags: dp, greedy
liympanda's solution

1782.
2131F
Unjust Binary Life · Tutorial
Quality: 4,722 global accepts · Rating: 1900 · first AC: 2025-08-10 · C++20 (GCC 13-64) (first AC) · Tags: binary search, data structures, greedy, math, sortings, two pointers
liympanda's solution

1783.
2128E1
Submedians (Easy Version) · Tutorial
Quality: 6,541 global accepts · Rating: 1900 · first AC: 2025-07-27 · C++20 (GCC 13-64) (first AC) · Tags: binary search, data structures, dp, greedy, math
liympanda's solution

1784.
2121G
Gangsta · Tutorial
Quality: 5,361 global accepts · Rating: 1900 · first AC: 2025-06-18 · C++20 (GCC 13-64) (first AC) · Tags: data structures, divide and conquer, math, sortings
liympanda's solution

1785.
2117G
Omg Graph · Tutorial
Quality: 5,147 global accepts · Rating: 1900 · first AC: 2025-06-08 · C++20 (GCC 13-64) (first AC) · Tags: brute force, dsu, graphs, greedy, shortest paths, sortings
liympanda's solution

1786.
2111E
Changing the String · Tutorial
Quality: 5,407 global accepts · Rating: 1900 · first AC: 2025-06-03 · C++20 (GCC 13-64) (first AC) · Tags: binary search, data structures, greedy, implementation, sortings, strings
liympanda's solution

1787.
2109D
D/D/D · Tutorial
Quality: 5,619 global accepts · Rating: 1900 · first AC: 2025-05-17 · C++20 (GCC 13-64) (first AC) · Tags: dfs and similar, graphs, greedy, shortest paths
liympanda's solution

1788.
2106F
Goblin · Tutorial
Quality: 4,421 global accepts · Rating: 1900 · first AC: 2025-04-24 · C++20 (GCC 13-64) (first AC) · Tags: dfs and similar, dp, dsu, greedy, math
liympanda's solution

1789.
2094H
La Vaca Saturno Saturnita · Tutorial
Quality: 3,785 global accepts · Rating: 1900 · first AC: 2025-04-13 · C++20 (GCC 13-64) (first AC) · Tags: binary search, brute force, math, number theory
liympanda's solution

1790.
2093G
Shorten the Array · Tutorial
Quality: 3,805 global accepts · Rating: 1900 · first AC: 2025-04-09 · last AC: 2025-04-09 · C++20 (GCC 13-64) (first AC) · Tags: binary search, bitmasks, data structures, dfs and similar, greedy, strings, trees, two pointers
liympanda's solution

1791.
2089B1
Canteen (Easy Version) · Tutorial
Quality: 3,234 global accepts · Rating: 1900 · first AC: 2025-03-23 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, flows, greedy, two pointers
liympanda's solution

1792.
2066B
White Magic · Tutorial
Quality: 5,459 global accepts · Rating: 1900 · first AC: 2025-02-11 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, data structures, dp, greedy, implementation
liympanda's solution

1793.
2049D
Shift + Esc · Tutorial
Quality: 6,019 global accepts · Rating: 1900 · first AC: 2024-12-20 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dp
liympanda's solution

1794.
2044F
Easy Demon Problem · Tutorial
Quality: 6,043 global accepts · Rating: 1900 · first AC: 2024-12-17 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, data structures, math, number theory

liympanda's solution

1795.
2044G2
Medium Demon Problem (hard version) · Tutorial
Quality: 3,824 global accepts · Rating: 1900 · first AC: 2024-12-15 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, dp, dsu, graphs, implementation, trees
liympanda's solution

1796.
2040D
Non Prime Tree · Tutorial
Quality: 5,847 global accepts · Rating: 1900 · first AC: 2024-12-08 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, dfs and similar, greedy, number theory, trees, two pointers
liympanda's solution

1797.
2050G
Tree Destruction · Tutorial
Quality: 5,381 global accepts · Rating: 1900 · first AC: 2024-12-05 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, dp, trees
liympanda's solution

1798.
2042D
Recommendations · Tutorial
Quality: 5,236 global accepts · Rating: 1900 · first AC: 2024-12-02 · C++17 (GCC 7-32) (first AC) · Tags: data structures, implementation, sortings, two pointers
liympanda's solution

1799.
2038G
Guess One Character · Tutorial
Quality: 2,956 global accepts · Rating: 1900 · first AC: 2024-11-28 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, implementation, interactive
liympanda's solution

1800.
2036F
XORificator 3000 · Tutorial
Quality: 5,263 global accepts · Rating: 1900 · first AC: 2024-11-02 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, dp, number theory, two pointers
liympanda's solution

1801.
2026D
Sums of Segments · Tutorial
Quality: 5,854 global accepts · Rating: 1900 · first AC: 2024-10-28 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, dp, implementation, math
liympanda's solution

1802.
2022D1
Asesino (Easy Version) · Tutorial
Quality: 4,017 global accepts · Rating: 1900 · first AC: 2024-10-13 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, constructive algorithms, implementation, interactive
liympanda's solution

1803.
2021C2
Adjust The Presentation (Hard Version) · Tutorial
Quality: 4,511 global accepts · Rating: 1900 · first AC: 2024-10-06 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, data structures, greedy, implementation, sortings
liympanda's solution

1804.
2014H
Robin Hood Archery · Tutorial

Quality: 5,686 global accepts · Rating: 1900 · first AC: 2024-09-21 · C++17 (GCC 7-32) (first AC) · Tags: data structures, divide and conquer, greedy, hashing
liympanda's solution

1805.
2013D
Minimize the Difference · Tutorial
Quality: 7,470 global accepts · Rating: 1900 · first AC: 2024-09-20 · C++17 (GCC 7-32) (first AC) · Tags: binary search, greedy
liympanda's solution

1806.
2009G1
Yunli's Subarray Queries (easy version) · Tutorial
Quality: 5,368 global accepts · Rating: 1900 · first AC: 2024-09-03 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, two pointers
liympanda's solution

1807.
2001D
Longest Max Min Subsequence · Tutorial
Quality: 6,385 global accepts · Rating: 1900 · first AC: 2024-08-20 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, data structures, greedy, implementation
liympanda's solution

1808.
2000F
Color Rows and Columns · Tutorial
Quality: 6,954 global accepts · Rating: 1900 · first AC: 2024-08-13 · C++17 (GCC 7-32) (first AC) · Tags: dp, greedy, implementation, math
liympanda's solution

1809.
2002D1
DFS Checker (Easy Version) · Tutorial
Quality: 5,089 global accepts · Rating: 1900 · first AC: 2024-08-11 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, dfs and similar, graphs, hashing, trees
liympanda's solution

1810.
1998C
Perform Operations to Maximize Score · Tutorial
Quality: 7,092 global accepts · Rating: 1900 · first AC: 2024-08-10 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, constructive algorithms, greedy, implementation
liympanda's solution

1811.
1991E
Coloring Game · Tutorial
Quality: 5,125 global accepts · Rating: 1900 · first AC: 2024-07-28 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, dfs and similar, games, graphs, greedy, interactive
liympanda's solution

1812.
1991D
Prime XOR Coloring · Tutorial
Quality: 7,886 global accepts · Rating: 1900 · first AC: 2024-07-28 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, constructive algorithms, graphs, greedy, math, number theory
liympanda's solution

1813.
1996F
Bomb · Tutorial
Quality: 6,321 global accepts · Rating: 1900 · first AC: 2024-07-26 · C++17 (GCC 7-32) (first AC) · Tags: binary search, greedy, math
liympanda's solution

1814.
1994D
Funny Game · Tutorial

Quality: 7,393 global accepts · Rating: 1900 · first AC: 2024-07-20 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, dsu, graphs, greedy, math, number theory, trees
liympanda's solution

1815.
1992F
Valuable Cards · Tutorial
Quality: 7,410 global accepts · Rating: 1900 · first AC: 2024-07-11 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dp, greedy, number theory, two pointers
liympanda's solution

1816.
1989D
Smithing Skill · Tutorial
Quality: 7,099 global accepts · Rating: 1900 · first AC: 2024-06-27 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, dp, greedy, math, sortings, two pointers
liympanda's solution

1817.
1986F
Non-academic Problem · Tutorial
Quality: 6,432 global accepts · Rating: 1900 · first AC: 2024-06-23 · C++20 (GCC 13-64) (first AC) · Tags: dfs and similar, graphs, trees
liympanda's solution

1818.
1980F1
Field Division (easy version) · Tutorial
Quality: 4,392 global accepts · Rating: 1900 · first AC: 2024-06-03 · C++17 (GCC 7-32) (first AC) · Tags: data structures, math, sortings
liympanda's solution

1819.
1977C
Nikita and LCM · Tutorial
Quality: 8,039 global accepts · Rating: 1900 · first AC: 2024-05-26 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, dp, greedy, math, number theory, sortings
liympanda's solution

1820.
1974F
Cutting Game · Tutorial
Quality: 4,403 global accepts · Rating: 1900 · first AC: 2024-05-20 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, data structures, implementation, sortings, two pointers
liympanda's solution

1821.
1968G1
Division + LCP (easy version) · Tutorial
Quality: 5,298 global accepts · Rating: 1900 · first AC: 2024-05-02 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, dp, hashing, string suffix structures, strings
liympanda's solution

1822.
1969D
Shop Game · Tutorial
Quality: 5,707 global accepts · Rating: 1900 · first AC: 2024-04-29 · C++17 (GCC 7-32) (first AC) · Tags: data structures, greedy, math, sortings
liympanda's solution

1823.
1955G
GCD on a grid · Tutorial
Quality: 5,898 global accepts · Rating: 1900 · first AC: 2024-04-08 · C++20 (GCC 13-64) (first AC) · Tags: brute force, dfs and similar, dp, implementation, math, number theory
liympanda's solution

1824.
1950G
Shuffling Songs · Tutorial

Quality: 6,076 global accepts · Rating: 1900 · first AC: 2024-03-28 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, dfs and similar, dp, graphs, hashing, implementation, strings
liympanda's solution

1825.
1946D
Birthday Gift · Tutorial
Quality: 5,608 global accepts · Rating: 1900 · first AC: 2024-03-22 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, constructive algorithms, greedy, implementation
liympanda's solution

1826.
1945F
Kirill and Mushrooms · Tutorial
Quality: 5,103 global accepts · Rating: 1900 · first AC: 2024-03-19 · C++17 (GCC 7-32) (first AC) · Tags: data structures, sortings
liympanda's solution

1827.
1938C
Bit Counting Sequence · Tutorial
Quality: 1,829 global accepts · Rating: 1900 · first AC: 2024-03-02 · last AC: 2024-03-02 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

1828.
1926G
Vlad and Trouble at MIT · Tutorial
Quality: 4,536 global accepts · Rating: 1900 · first AC: 2024-02-19 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, dp, flows, graphs, greedy, implementation, trees
liympanda's solution

1829.
1932F
Feed Cats · Tutorial
Quality: 5,633 global accepts · Rating: 1900 · first AC: 2024-02-18 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dp, sortings
liympanda's solution

1830.
1929D
Sasha and a Walk in the City · Tutorial
Quality: 5,758 global accepts · Rating: 1900 · first AC: 2024-02-15 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp, math, trees
liympanda's solution

1831.
1928D
Lonely Mountain Dungeons · Tutorial
Quality: 5,165 global accepts · Rating: 1900 · first AC: 2024-02-14 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, greedy, math, ternary search
liympanda's solution

1832.
1927F
Microcycle · Tutorial
Quality: 5,387 global accepts · Rating: 1900 · first AC: 2024-02-06 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dfs and similar, dsu, graphs, greedy, implementation, sortings, trees
liympanda's solution

1833.
1918D
Blocking Elements · Tutorial
Quality: 6,192 global accepts · Rating: 1900 · first AC: 2024-01-30 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, dp, implementation, two pointers
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1834.
1922D
Berserk Monsters · Tutorial

Quality: 6,770 global accepts · Rating: 1900 · first AC: 2024-01-18 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, dsu, implementation, math
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1835.
1921F
Sum of Progression · Tutorial
Quality: 5,011 global accepts · Rating: 1900 · first AC: 2024-01-15 · last AC: 2024-01-16 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, dp, implementation, math
liympanda's solution

1836.
1920D
Array Repetition · Tutorial
Quality: 6,493 global accepts · Rating: 1900 · first AC: 2024-01-13 · C++20 (GCC 11-64) (first AC) · Tags: binary search, brute force, dsu, implementation, math
liympanda's solution

1837.
1914F
Programming Competition · Tutorial
Quality: 5,009 global accepts · Rating: 1900 · first AC: 2023-12-19 · C++20 (GCC 11-64) (first AC) · Tags: dfs and similar, dp, graph matchings, greedy, trees
liympanda's solution

1838.
1902D
Robot Queries · Tutorial
Quality: 5,323 global accepts · Rating: 1900 · first AC: 2023-12-03 · C++17 (GCC 9-64) (first AC) · Tags: binary search, data structures, dp, implementation
liympanda's solution

1839.
1902E
Collapsing Strings · Tutorial
Quality: 5,617 global accepts · Rating: 1900 · first AC: 2023-12-03 · C++17 (GCC 9-64) (first AC) · Tags: data structures, strings, trees
liympanda's solution

1840.
1898D
Absolute Beauty · Tutorial
Quality: 6,631 global accepts · Rating: 1900 · first AC: 2023-11-19 · C++17 (GCC 9-64) (first AC) · Tags: greedy, math
liympanda's solution

1841.
1899G
Unusual Entertainment · Tutorial
Quality: 4,031 global accepts · Rating: 1900 · first AC: 2023-11-17 · C++17 (GCC 9-64) (first AC) · Tags: data structures, dfs and similar, dsu, shortest paths, sortings, trees, two pointers
liympanda's solution

1842.
1895D
XOR Construction · Tutorial
Quality: 7,131 global accepts · Rating: 1900 · first AC: 2023-11-03 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, constructive algorithms, data structures, math, string suffix structures, trees
liympanda's solution

1843.
1891D
Suspicious logarithms · Tutorial
Quality: 4,557 global accepts · Rating: 1900 · first AC: 2023-10-30 · last AC: 2023-10-31 · C++20 (GCC 11-64) (first AC) · Tags: binary search, brute force, math
liympanda's solution

1844.
1878F
Vasilije Loves Number Theory · Tutorial
Quality: 4,933 global accepts · Rating: 1900 · first AC: 2023-09-26 · C++17 (GCC 7-32) (first AC) · Tags: brute force, math, number theory
liympanda's solution

1845.
1882D
Tree XOR · Tutorial
Quality: 7,097 global accepts · Rating: 1900 · first AC: 2023-09-25 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, dfs and similar, dp, greedy, trees
liympanda's solution

1846.
1834D
Survey in Class · Tutorial
Quality: 5,560 global accepts · Rating: 1900 · first AC: 2023-06-26 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, greedy, implementation, sortings
liympanda's solution

1847.
1842D
Tenzing and His Animal Friends · Tutorial
Quality: 4,738 global accepts · Rating: 1900 · first AC: 2023-06-24 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, graphs, greedy
liympanda's solution

1848.
1823D
Unique Palindromes · Tutorial
Quality: 4,312 global accepts · Rating: 1900 · first AC: 2023-04-27 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, math, strings
liympanda's solution

1849.
1821D
Black Cells · Tutorial
Quality: 5,537 global accepts · Rating: 1900 · first AC: 2023-04-20 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, greedy, math
liympanda's solution

1850.
1797D
Li Hua and Tree · Tutorial
Quality: 4,640 global accepts · Rating: 1900 · first AC: 2023-04-08 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, dfs and similar, dp, implementation, trees
liympanda's solution

1851.
1794D
Counting Factorizations · Tutorial
Quality: 4,485 global accepts · Rating: 1900 · first AC: 2023-03-04 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, divide and conquer, dp, math, number theory
liympanda's solution

1852.
1800F
Dasha and Nightmares · Tutorial
Quality: 4,750 global accepts · Rating: 1900 · first AC: 2023-03-02 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, hashing, meet-in-the-middle, strings
liympanda's solution

1853.
1799D1
Hot Start Up (easy version) · Tutorial
Quality: 5,804 global accepts · Rating: 1900 · first AC: 2023-02-27 · C++17 (GCC 7-32) (first AC) · Tags: dp
liympanda's solution

1854.
1786D
Letter Exchange · Tutorial
Rating: 1900 · first AC: 2023-02-14 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, graphs, implementation
liympanda's solution

1855.
1791G2
Teleporters (Hard Version) · Tutorial
Quality: 5,994 global accepts · Rating: 1900 · first AC: 2023-02-03 · C++17 (GCC 7-32) (first AC) · Tags: binary search, greedy, sortings
liympanda's solution

1856.
1787D
Game on Axis · Tutorial
Quality: 3,814 global accepts · Rating: 1900 · first AC: 2023-01-29 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dfs and similar, dsu, graphs, implementation
liympanda's solution

1857.
1777D
Score of a Tree · Tutorial
Quality: 4,688 global accepts · Rating: 1900 · first AC: 2023-01-21 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, combinatorics, dfs and similar, dp, math, probabilities, trees
liympanda's solution

1858.
1774E
Two Chess Pieces · Tutorial
Quality: 3,958 global accepts · Rating: 1900 · first AC: 2022-12-17 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, dp, greedy, trees
liympanda's solution

1859.
1759G
Restore the Permutation · Tutorial
Quality: 5,498 global accepts · Rating: 1900 · first AC: 2022-11-18 · C++14 (GCC 6-32) (first AC) · Tags: binary search, constructive algorithms, data structures, greedy, math
liympanda's solution

1860.
1747D
Yet Another Problem · Tutorial
Quality: 5,560 global accepts · Rating: 1900 · first AC: 2022-11-04 · C++14 (GCC 6-32) (first AC) · Tags: binary search, bitmasks, constructive algorithms, data structures
liympanda's solution

1861.
1749D
Counting Arrays · Tutorial
Quality: 6,364 global accepts · Rating: 1900 · first AC: 2022-10-20 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, dp, math, number theory
liympanda's solution

1862.
1744E2
Divisible Numbers (hard version) · Tutorial
Quality: 6,699 global accepts · Rating: 1900 · first AC: 2022-10-16 · C++14 (GCC 6-32) (first AC) · Tags: brute force, math, number theory
liympanda's solution

1863.
1746D
Paths on the Tree · Tutorial
Quality: 5,115 global accepts · Rating: 1900 · first AC: 2022-10-15 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, dp, greedy, sortings, trees
liympanda's solution

1864.
1739D
Reset K Edges · Tutorial
Quality: 6,236 global accepts · Rating: 1900 · first AC: 2022-10-06 · C++14 (GCC 6-32) (first AC) · Tags: binary search, data structures, dfs and similar, graphs, greedy, trees
liympanda's solution

1865.
1689D
Lena and Matrix · Tutorial
Quality: 4,743 global accepts · Rating: 1900 · first AC: 2022-09-07 · C++14 (GCC 6-32) (first AC) · Tags: data structures, dp, geometry, shortest paths
liympanda's solution

1866.
1697D
Guess The String · Tutorial
Quality: 4,995 global accepts · Rating: 1900 · first AC: 2022-09-01 · C++14 (GCC 6-32) (first AC) · Tags: binary search, constructive algorithms, interactive
liympanda's solution

1867.
1715D
2+ doors · Tutorial
Quality: 6,085 global accepts · Rating: 1900 · first AC: 2022-08-23 · C++14 (GCC 6-32) (first AC) · Tags: 2-sat, bitmasks, graphs, greedy
liympanda's solution

1868.
1700D
River Locks · Tutorial
Quality: 6,993 global accepts · Rating: 1900 · first AC: 2022-08-17 · C++14 (GCC 6-32) (first AC) · Tags: binary search, dp, greedy, math
liympanda's solution

1869.
1696D
Permutation Graph · Tutorial
Quality: 6,014 global accepts · Rating: 1900 · first AC: 2022-08-16 · C++14 (GCC 6-32) (first AC) · Tags: binary search, constructive algorithms, data structures, divide and conquer, greedy, shortest paths
liympanda's solution

1870.
1708D
Difference Array · Tutorial
Rating: 1900 · first AC: 2022-08-10 · C++14 (GCC 6-32) (first AC) · Tags: brute force, sortings
liympanda's solution

1871.
1704D
Magical Array · Tutorial
Quality: 5,380 global accepts · Rating: 1900 · first AC: 2022-08-03 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, hashing, implementation, math
liympanda's solution

1872.
1714F
Build a Tree and That Is It · Tutorial
Quality: 3,662 global accepts · Rating: 1900 · first AC: 2022-08-02 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, implementation, trees
liympanda's solution

1873.
1701D
Permutation Restoration · Tutorial
Quality: 6,269 global accepts · Rating: 1900 · first AC: 2022-07-27 · C++14 (GCC 6-32) (first AC) · Tags: binary search, data structures, greedy, math, sortings, two pointers
liympanda's solution

1874.
1702G1
Passable Paths (easy version) · Tutorial
Quality: 6,341 global accepts · Rating: 1900 · first AC: 2022-07-13 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, trees
liympanda's solution

1875.
1679D
Toss a Coin to Your Graph... · Tutorial
Quality: 5,813 global accepts · Rating: 1900 · first AC: 2022-05-17 · C++14 (GCC 6-32) (first AC) · Tags: binary search, dfs and similar, dp, graphs
liympanda's solution

1876.
1677C
Tokitsukaze and Two Colorful Tapes · Tutorial
Quality: 4,083 global accepts · Rating: 1900 · first AC: 2022-05-08 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, dfs and similar, graphs, greedy
liympanda's solution

1877.
1673D
Lost Arithmetic Progression · Tutorial
Quality: 3,625 global accepts · Rating: 1900 · first AC: 2022-05-03 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, math, number theory
liympanda's solution

1878.
1647D
Madoka and the Best School in Russia · Tutorial
Quality: 5,701 global accepts · Rating: 1900 · first AC: 2022-03-14 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, dp, math, number theory
liympanda's solution

1879.
848B
Rooter's Song · Tutorial
Quality: 2,003 global accepts · Rating: 1900 · first AC: 2017-09-01 · GNU C++ (first AC) · Tags: constructive algorithms, data structures, geometry, implementation, sortings, two pointers
liympanda's solution

1880.
819B
Mister B and PR Shifts · Tutorial
Quality: 1,794 global accepts · Rating: 1900 · first AC: 2017-06-27 · GNU C++ (first AC) · Tags: data structures, implementation, math
liympanda's solution

1881.
568B
Symmetric and Transitive · Tutorial
Quality: 2,384 global accepts · Rating: 1900 · first AC: 2015-08-10 · GNU C++ (first AC) · Tags: combinatorics, dp, math
liympanda's solution

1882.
553B
Kyoya and Permutation · Tutorial
Quality: 2,265 global accepts · Rating: 1900 · first AC: 2015-06-24 · GNU C++ (first AC) · Tags: binary search, combinatorics, constructive algorithms, greedy, implementation, math
liympanda's solution

1883.
547B
Mike and Feet · Tutorial
Quality: 10,898 global accepts · Rating: 1900 · first AC: 2015-05-26 · GNU C++ (first AC) · Tags: binary search, data structures, dp, dsu
liympanda's solution

1884.
536A
Tavas and Karafs · Tutorial
Rating: 1900 · first AC: 2015-04-15 · GNU C++ (first AC) · Tags: binary search, greedy, math
liympanda's solution

1885.
506A
Mr. Kitayuta, the Treasure Hunter · Tutorial
Rating: 1900 · first AC: 2015-01-18 · GNU C++ (first AC) · Tags: dp
liympanda's solution

1886.
500D
New Year Santa Network · Tutorial
Quality: 3,277 global accepts · Rating: 1900 · first AC: 2014-12-30 · GNU C++ (first AC) · Tags: combinatorics, dfs and similar, graphs, trees
liympanda's solution

1887.
477B
Dreamoon and Sets · Tutorial
Rating: 1900 · first AC: 2014-10-22 · GNU C++ (first AC) · Tags: math
liympanda's solution

1888.
472D
Design Tutorial: Inverse the Problem · Tutorial
Quality: 6,525 global accepts · Rating: 1900 · first AC: 2014-09-28 · GNU C++ (first AC) · Tags: dfs and similar, dsu, shortest paths, trees
liympanda's solution

1889.
459E
Pashmak and Graph · Tutorial
Quality: 5,971 global accepts · Rating: 1900 · first AC: 2014-08-15 · GNU C++ (first AC) · Tags: dp, sortings
liympanda's solution

1890.
459C
Pashmak and Buses · Tutorial
Quality: 6,482 global accepts · Rating: 1900 · first AC: 2014-08-15 · GNU C++ (first AC) · Tags: combinatorics, constructive algorithms, math
liympanda's solution

1891.
458B
Distributed Join · Tutorial
Rating: 1900 · first AC: 2014-08-10 · GNU C++ (first AC) · Tags: greedy
liympanda's solution

1892.
448C
Painting Fence · Tutorial
Quality: 10,791 global accepts · Rating: 1900 · first AC: 2014-07-18 · GNU C++ (first AC) · Tags: divide and conquer, dp, greedy
liympanda's solution

1893.
420C
Bug in Code · Tutorial
Quality: 1,394 global accepts · Rating: 1900 · first AC: 2014-04-22 · GNU C++ (first AC) · Tags: data structures, graphs, implementation, two pointers
liympanda's solution

1894.
388B
Fox and Minimal path · Tutorial
Quality: 2,603 global accepts · Rating: 1900 · first AC: 2014-02-03 · GNU C++ (first AC) · Tags: bitmasks, constructive algorithms, graphs, implementation, math

liympanda's solution

1895.
367B
Sereja ans Anagrams · Tutorial
Quality: 2,680 global accepts · Rating: 1900 · first AC: 2013-11-26 · GNU C++ (first AC) · Tags: binary search, data structures
liympanda's solution

1896.
356B
Xenia and Hamming · Tutorial
Quality: 2,088 global accepts · Rating: 1900 · first AC: 2013-10-15 · GNU C++0x (first AC) · Tags: implementation, math
liympanda's solution

1897.
353B
Two Heaps · Tutorial
Quality: 2,434 global accepts · Rating: 1900 · first AC: 2013-10-10 · GNU C++0x (first AC) · Tags: combinatorics, constructive algorithms, greedy, implementation, math, sortings
liympanda's solution

1898.
351B
Jeff and Furik · Tutorial
Quality: 2,724 global accepts · Rating: 1900 · first AC: 2013-10-04 · GNU C++0x (first AC) · Tags: combinatorics, dp, probabilities
liympanda's solution

1899.
343C
Read Time · Tutorial
Quality: 3,212 global accepts · Rating: 1900 · first AC: 2013-09-14 · GNU C++0x (first AC) · Tags: binary search, greedy, two pointers
liympanda's solution

1900.
342C
Cupboard and Balloons · Tutorial
Quality: 1,995 global accepts · Rating: 1900 · first AC: 2013-09-07 · GNU C++ (first AC) · Tags: geometry
liympanda's solution

1901.
336B
Vasily the Bear and Fly · Tutorial
Quality: 1,371 global accepts · Rating: 1900 · first AC: 2013-08-09 · GNU C++ (first AC) · Tags: math
liympanda's solution

1902.
335B
Palindrome · Tutorial
Quality: 2,373 global accepts · Rating: 1900 · first AC: 2013-08-04 · GNU C++ (first AC) · Tags: constructive algorithms, dp
liympanda's solution

1903.
331B2
Shave Beaver! · Tutorial
Quality: 831 global accepts · Rating: 1900 · first AC: 2013-07-17 · GNU C++ (first AC) · Tags: data structures
liympanda's solution

1904.
327D
Block Tower · Tutorial
Quality: 2,496 global accepts · Rating: 1900 · first AC: 2013-07-04 · GNU C++ (first AC) · Tags: constructive algorithms, dfs and similar, graphs
liympanda's solution

1905.
321B
Ciel and Duel · Tutorial
Quality: 3,837 global accepts · Rating: 1900 · first AC: 2013-06-29 · GNU C++ (first AC) · Tags: dp, flows, greedy

liympanda's solution

1906.
319B
Psychos in a Line · Tutorial
Quality: 4,746 global accepts · Rating: 1900 · first AC: 2013-06-23 · GNU C++ (first AC) · Tags: data structures, implementation
liympanda's solution

1907.
294C
Shaass and Lights · Tutorial
Quality: 4,353 global accepts · Rating: 1900 · first AC: 2013-04-08 · GNU C++ (first AC) · Tags: combinatorics, number theory
liympanda's solution

1908.
261B
Maxim and Restaurant · Tutorial
Quality: 1,612 global accepts · Rating: 1900 · first AC: 2013-01-14 · GNU C++ (first AC) · Tags: dp, math, probabilities
liympanda's solution

1909.
257D
Sum · Tutorial
Quality: 1,719 global accepts · Rating: 1900 · first AC: 2013-01-10 · GNU C++ (first AC) · Tags: greedy, math
liympanda's solution

1910.
258B
Little Elephant and Elections · Tutorial
Quality: 1,604 global accepts · Rating: 1900 · first AC: 2012-12-23 · GNU C++ (first AC) · Tags: brute force, combinatorics, dp
liympanda's solution

1911.
241G
Challenging Balloons · Tutorial
Quality: 564 global accepts · Rating: 1900 · first AC: 2012-11-01 · GNU C++ (first AC) · Tags: constructive algorithms
liympanda's solution

1912.
232B
Table · Tutorial
Quality: 1,679 global accepts · Rating: 1900 · first AC: 2012-10-11 · GNU C++ (first AC) · Tags: bitmasks, combinatorics, dp, math
liympanda's solution

1913.
229C
Triangles · Tutorial
Quality: 1,783 global accepts · Rating: 1900 · first AC: 2012-10-01 · GNU C++ (first AC) · Tags: combinatorics, graphs, math
liympanda's solution

1914.
226B
Naughty Stone Piles · Tutorial
Quality: 1,709 global accepts · Rating: 1900 · first AC: 2012-09-24 · GNU C++ (first AC) · Tags: greedy
liympanda's solution

1915.
223C
Partial Sums · Tutorial
Quality: 1,755 global accepts · Rating: 1900 · first AC: 2012-09-16 · GNU C++ (first AC) · Tags: combinatorics, math, number theory
liympanda's solution

1916.
223B
Two Strings · Tutorial
Quality: 2,033 global accepts · Rating: 1900 · first AC: 2012-09-16 · GNU C++ (first AC) · Tags: data structures, dp, strings

liympanda's solution

1917.
213B
Numbers · Tutorial
Quality: 1,979 global accepts · Rating: 1900 · first AC: 2012-08-02 · GNU C++ (first AC) · Tags: combinatorics, dp
liympanda's solution

1918.
208C
Police Station · Tutorial
Quality: 2,152 global accepts · Rating: 1900 · first AC: 2012-07-23 · GNU C++ (first AC) · Tags: dp, graphs, shortest paths
liympanda's solution

1919.
208B
Solitaire · Tutorial
Quality: 1,498 global accepts · Rating: 1900 · first AC: 2012-07-23 · GNU C++ (first AC) · Tags: dfs and similar, dp
liympanda's solution

1920.
173C
Spiral Maximum · Tutorial
Quality: 1,112 global accepts · Rating: 1900 · first AC: 2012-04-06 · GNU C++ (first AC) · Tags: brute force, dp
liympanda's solution

1921.
149D
Coloring Brackets · Tutorial
Quality: 4,611 global accepts · Rating: 1900 · first AC: 2012-02-14 · GNU C++ (first AC) · Tags: dp
liympanda's solution

1922.
148E
Porcelain · Tutorial
Quality: 4,870 global accepts · Rating: 1900 · first AC: 2012-02-11 · GNU C++ (first AC) · Tags: dp
liympanda's solution

1923.
144D
Missile Silos · Tutorial
Quality: 5,064 global accepts · Rating: 1900 · first AC: 2012-01-18 · GNU C++ (first AC) · Tags: data structures, dfs and similar, graphs, shortest paths
liympanda's solution

1924.
137D
Palindromes · Tutorial
Quality: 1,722 global accepts · Rating: 1900 · first AC: 2011-12-16 · GNU C++ (first AC) · Tags: dp, strings
liympanda's solution

1925.
121C
Lucky Permutation · Tutorial
Quality: 1,434 global accepts · Rating: 1900 · first AC: 2011-10-28 · GNU C++ (first AC) · Tags: brute force, combinatorics, number theory
liympanda's solution

1926.
118C
Fancy Number · Tutorial
Quality: 2,872 global accepts · Rating: 1900 · first AC: 2011-10-08 · GNU C++ (first AC) · Tags: brute force, greedy, sortings, strings
liympanda's solution

1927.
111B
Petya and Divisors · Tutorial
Quality: 4,104 global accepts · Rating: 1900 · first AC: 2011-09-03 · GNU C++ (first AC) · Tags: binary search, data structures, number theory

liympanda's solution

1928.
109C
Lucky Tree · Tutorial
Quality: 4,119 global accepts · Rating: 1900 · first AC: 2011-08-29 · GNU C++ (first AC) · Tags: dp, dsu, trees
liympanda's solution

1929.
109B
Lucky Probability · Tutorial
Quality: 1,780 global accepts · Rating: 1900 · first AC: 2011-08-29 · GNU C++ (first AC) · Tags: brute force, probabilities
liympanda's solution

1930.
103C
Russian Roulette · Tutorial
Quality: 1,049 global accepts · Rating: 1900 · first AC: 2011-08-07 · GNU C++ (first AC) · Tags: constructive algorithms, greedy
liympanda's solution

1931.
95C
Volleyball · Tutorial
Quality: 3,387 global accepts · Rating: 1900 · first AC: 2011-07-08 · GNU C++ (first AC) · Tags: shortest paths
liympanda's solution

1932.
93B
End of Exams · Tutorial
Quality: 988 global accepts · Rating: 1900 · first AC: 2011-06-30 · GNU C++ (first AC) · Tags: greedy
liympanda's solution

1933.
69D
Dot · Tutorial
Quality: 1,130 global accepts · Rating: 1900 · first AC: 2011-03-28 · GNU C++ (first AC) · Tags: dp, games
liympanda's solution

1934.
67D
Optical Experiment · Tutorial
Quality: 1,777 global accepts · Rating: 1900 · first AC: 2011-03-13 · GNU C++ (first AC) · Tags: binary search, data structures, dp
liympanda's solution

1935.
37C
Old Berland Language · Tutorial
Quality: 2,150 global accepts · Rating: 1900 · first AC: 2010-10-25 · GNU C++ (first AC) · Tags: data structures, greedy, trees
liympanda's solution

1936.
2195F
Parabola Independence · Tutorial
Quality: 2,703 global accepts · Rating: 2000 · first AC: 2026-02-15 · C++20 (GCC 13-64) (first AC) · Tags: dp, graphs, greedy, math, sortings
liympanda's solution

1937.
2178E
Flatten or Concatenate · Tutorial
Quality: 3,687 global accepts · Rating: 2000 · first AC: 2025-12-27 · C++20 (GCC 13-64) (first AC) · Tags: binary search, divide and conquer, interactive
liympanda's solution

1938.
2179F
Blackslex and Another RGB Walking · Tutorial
Quality: 2,747 global accepts · Rating: 2000 · first AC: 2025-12-23 · C++20 (GCC 13-64) (first AC) · Tags: communication, constructive

algorithms, graphs, interactive, number theory, trees
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1939.
2171G
Sakura Adachi and Optimal Sequences · Tutorial
Quality: 2,324 global accepts · Rating: 2000 · first AC: 2025-11-20 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, combinatorics, greedy, math
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1940.
2171E
Anisphia Wynn Palettia and Good Permutations · Tutorial
Quality: 3,652 global accepts · Rating: 2000 · first AC: 2025-11-20 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, greedy, number theory
liympanda's solution

1941.
2172I
Birthday · Tutorial
Quality: 1,079 global accepts · Rating: 2000 · first AC: 2025-11-16 · C++20 (GCC 13-64) (first AC) · Tags: geometry
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1942.
2154C2
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Quality: 5,511 global accepts · Rating: 2000 · first AC: 2025-10-19 · C++20 (GCC 13-64) (first AC) · Tags: greedy, math, number theory
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1943.
2146D2
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Quality: 4,035 global accepts · Rating: 2000 · first AC: 2025-09-21 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, constructive algorithms, divide and conquer, greedy
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1944.
2140D
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1945.
2138C2
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1946.
2131G
Wafu! · Tutorial
Quality: 3,772 global accepts · Rating: 2000 · first AC: 2025-08-10 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, brute force, data structures, dfs and similar, dp, math
liympanda's solution

1947.
2114F
Small Operations · Tutorial
Quality: 5,504 global accepts · Rating: 2000 · first AC: 2025-05-26 · C++20 (GCC 13-64) (first AC) · Tags: binary search, brute force, dfs and similar, dp, math, number theory, sortings
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1948.
2103D
Local Construction · Tutorial
Quality: 3,983 global accepts · Rating: 2000 · first AC: 2025-04-21 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, dfs and

similar, implementation, two pointers
liympanda's solution

1949.
2096D
Wonderful Lightbulbs · Tutorial
Quality: 5,600 global accepts · Rating: 2000 · first AC: 2025-04-19 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, constructive algorithms, math
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1950.
2075D
Equalization · Tutorial
Quality: 5,826 global accepts · Rating: 2000 · first AC: 2025-03-17 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, dp, graphs, math
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1951.
2074F
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Quality: 2,477 global accepts · Rating: 2000 · first AC: 2025-03-11 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, divide and conquer, greedy, implementation, math
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1952.
2062E1
The Game (Easy Version) · Tutorial
Quality: 4,329 global accepts · Rating: 2000 · first AC: 2025-01-26 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dfs and similar, games, graphs, greedy, trees
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1953.
2061E
Kevin and And · Tutorial
Quality: 3,993 global accepts · Rating: 2000 · first AC: 2025-01-20 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, dp, greedy, math, sortings
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1954.
2055D
Scarecrow · Tutorial
Quality: 4,366 global accepts · Rating: 2000 · first AC: 2025-01-12 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation, math
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1955.
2057D
Gifts Order · Tutorial
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1956.
2051F
Joker · Tutorial
Quality: 4,002 global accepts · Rating: 2000 · first AC: 2024-12-22 · C++17 (GCC 7-32) (first AC) · Tags: brute force, greedy, implementation, math
liympanda's solution

1957.
2048E
Kevin and Bipartite Graph · Tutorial
Quality: 3,501 global accepts · Rating: 2000 · first AC: 2024-12-19 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, graphs, greedy
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1958.
2037G
Natlan Exploring · Tutorial

Quality: 3,731 global accepts · Rating: 2000 · first AC: 2024-11-17 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, combinatorics, data structures, dp, math, number theory
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1959.
2028D
Alice's Adventures in Cards · Tutorial
Quality: 3,739 global accepts · Rating: 2000 · first AC: 2024-11-11 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, data structures, dp, graphs, greedy, implementation, ternary search
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1960.
2020E
Expected Power · Tutorial
Quality: 3,985 global accepts · Rating: 2000 · first AC: 2024-09-29 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, dp, math, probabilities
liympanda's solution

1961.
2014F
Sheriff's Defense · Tutorial
Quality: 5,101 global accepts · Rating: 2000 · first AC: 2024-09-21 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, dp, greedy, trees
liympanda's solution

1962.
1994E
Wooden Game · Tutorial
Quality: 5,486 global accepts · Rating: 2000 · first AC: 2024-07-20 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, greedy, math, trees
liympanda's solution

1963.
1988D
The Omnipotent Monster Killer · Tutorial
Quality: 6,010 global accepts · Rating: 2000 · first AC: 2024-07-15 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dfs and similar, dp, trees
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1964.
1992G
Ultra-Meow · Tutorial
Quality: 4,156 global accepts · Rating: 2000 · first AC: 2024-07-11 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp, math
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1965.
1978E
Computing Machine · Tutorial
Quality: 4,605 global accepts · Rating: 2000 · first AC: 2024-06-17 · C++20 (GCC 13-64) (first AC) · Tags: brute force, data structures, dp, greedy, implementation
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1966.
1976D
Invertible Bracket Sequences · Tutorial
Quality: 5,798 global accepts · Rating: 2000 · first AC: 2024-05-30 · C++17 (GCC 7-32) (first AC) · Tags: binary search, combinatorics, data structures, divide and conquer, implementation, two pointers
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1967.
1974G
Money Buys Less Happiness Now · Tutorial
Quality: 5,893 global accepts · Rating: 2000 · first AC: 2024-05-20 · C++17 (GCC 7-32) (first AC) · Tags: data structures, greedy, sortings
liympanda's solution

1968.
1956D
Nene and the Mex Operator · Tutorial
Quality: 4,787 global accepts · Rating: 2000 · first AC: 2024-04-13 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, brute force, constructive algorithms, divide and conquer, dp, greedy, implementation, math

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1969.
1951E
No Palindromes · Tutorial
Quality: 4,477 global accepts · Rating: 2000 · first AC: 2024-04-06 · C++20 (GCC 13-64) (first AC) · Tags: brute force, constructive algorithms, divide and conquer, greedy, hashing, implementation, math, strings
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1970.
1951D
Buying Jewels · Tutorial
Quality: 6,299 global accepts · Rating: 2000 · first AC: 2024-04-06 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, greedy, math
liympanda's solution

1971.
1941G
Rudolf and Subway · Tutorial
Quality: 4,666 global accepts · Rating: 2000 · first AC: 2024-03-11 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, dfs and similar, graphs, shortest paths
liympanda's solution

1972.
1923E
Count Paths · Tutorial
Quality: 5,141 global accepts · Rating: 2000 · first AC: 2024-02-23 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dfs and similar, dp, dsu, graphs, trees
liympanda's solution

1973.
1931G
One-Dimensional Puzzle · Tutorial
Quality: 3,646 global accepts · Rating: 2000 · first AC: 2024-02-13 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, math, number theory
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1974.
1905D
Cyclic MEX · Tutorial
Quality: 4,622 global accepts · Rating: 2000 · first AC: 2023-12-16 · C++20 (GCC 11-64) (first AC) · Tags: data structures, implementation, math, two pointers
liympanda's solution

1975.
1903E
Geo Game · Tutorial
Quality: 2,511 global accepts · Rating: 2000 · first AC: 2023-11-30 · C++17 (GCC 9-64) (first AC) · Tags: greedy, interactive, math
liympanda's solution

1976.
1900D
Small GCD · Tutorial
Quality: 5,355 global accepts · Rating: 2000 · first AC: 2023-11-26 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, brute force, dp, math, number theory
liympanda's solution

1977.
1893C
Freedom of Choice · Tutorial
Quality: 3,194 global accepts · Rating: 2000 · first AC: 2023-11-07 · C++17 (GCC 9-64) (first AC) · Tags: brute force, greedy, implementation
liympanda's solution

1978.
1891F
A Growing Tree · Tutorial
Quality: 4,777 global accepts · Rating: 2000 · first AC: 2023-10-30 · last AC: 2023-10-31 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dfs and similar, trees

liympanda's solution

1979.
1881G
Anya and the Mysterious String · Tutorial
Quality: 2,889 global accepts · Rating: 2000 · first AC: 2023-10-12 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures
liympanda's solution

1980.
1862G
The Great Equalizer · Tutorial
Quality: 3,455 global accepts · Rating: 2000 · first AC: 2023-08-24 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, math, sortings
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1981.
1857G
Counting Graphs · Tutorial
Quality: 5,485 global accepts · Rating: 2000 · first AC: 2023-08-07 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, divide and conquer, dsu, graphs, greedy, sortings, trees
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1982.
1851G
Vlad and the Mountains · Tutorial
Quality: 4,044 global accepts · Rating: 2000 · first AC: 2023-07-25 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, dsu, graphs, implementation, sortings, trees, two pointers
liympanda's solution

1983.
1841D
Pairs of Segments · Tutorial
Quality: 5,284 global accepts · Rating: 2000 · first AC: 2023-06-12 · C++17 (GCC 7-32) (first AC) · Tags: data structures, greedy, sortings, two pointers
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1984.
1830B
The BOSS Can Count Pairs · Tutorial
Quality: 5,853 global accepts · Rating: 2000 · first AC: 2023-05-28 · C++20 (GCC 11-64) (first AC) · Tags: brute force, math
liympanda's solution

1985.
1827B1
Range Sorting (Easy Version) · Tutorial
Quality: 4,539 global accepts · Rating: 2000 · first AC: 2023-05-14 · C++17 (GCC 7-32) (first AC) · Tags: binary search, dp, dsu, greedy, trees, two pointers
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1986.
1804D
Accommodation · Tutorial
Quality: 5,269 global accepts · Rating: 2000 · first AC: 2023-03-12 · C++20 (GCC 11-64) (first AC) · Tags: brute force, dp, greedy, implementation
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1987.
1796D
Maximum Subarray · Tutorial
Quality: 5,450 global accepts · Rating: 2000 · first AC: 2023-02-28 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dp, greedy, two pointers
liympanda's solution

1988.
1788D
Moving Dots · Tutorial

Quality: 4,655 global accepts · Rating: 2000 · first AC: 2023-02-09 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, combinatorics, math, two pointers
liympanda's solution

1989.
777E
Hanoi Factory · Tutorial
Quality: 4,751 global accepts · Rating: 2000 · first AC: 2023-01-13 · C++14 (GCC 6-32) (first AC) · Tags: brute force, data structures, dp, greedy, sortings
liympanda's solution

1990.
1783D
Different Arrays · Tutorial
Quality: 5,288 global accepts · Rating: 2000 · first AC: 2023-01-10 · C++14 (GCC 6-32) (first AC) · Tags: brute force, dp, implementation
liympanda's solution

1991.
1770D
Koxia and Game · Tutorial
Quality: 4,394 global accepts · Rating: 2000 · first AC: 2022-12-30 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, data structures, dfs and similar, dsu, flows, games, graph matchings, graphs, implementation
liympanda's solution

1992.
1731E
Graph Cost · Tutorial
Quality: 3,484 global accepts · Rating: 2000 · first AC: 2022-12-27 · C++14 (GCC 6-32) (first AC) · Tags: dp, greedy, math, number theory
liympanda's solution

1993.
1763C
Another Array Problem · Tutorial
Quality: 7,800 global accepts · Rating: 2000 · first AC: 2022-12-20 · C++14 (GCC 6-32) (first AC) · Tags: brute force, constructive algorithms, greedy
liympanda's solution

1994.
1772F
Copy of a Copy of a Copy · Tutorial
Quality: 2,805 global accepts · Rating: 2000 · first AC: 2022-12-18 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, dfs and similar, graphs, implementation, sortings
liympanda's solution

1995.
1764D
Doremy's Pegging Game · Tutorial
Quality: 3,144 global accepts · Rating: 2000 · first AC: 2022-11-26 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, dp, math
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1996.
1753C
Wish I Knew How to Sort · Tutorial
Quality: 5,280 global accepts · Rating: 2000 · first AC: 2022-10-23 · C++14 (GCC 6-32) (first AC) · Tags: dp, math, probabilities
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1997.
1744F
MEX vs MED · Tutorial
Quality: 3,752 global accepts · Rating: 2000 · first AC: 2022-10-16 · C++14 (GCC 6-32) (first AC) · Tags: math, two pointers
liympanda's solution

1998.
1733D2
Zero-One (Hard Version) · Tutorial
Quality: 4,738 global accepts · Rating: 2000 · first AC: 2022-09-21 · C++14 (GCC 6-32) (first AC) · Tags: dp, greedy

liympanda's solution

1999.
1696E
Placing Jinas · Tutorial
Quality: 4,908 global accepts · Rating: 2000 · first AC: 2022-08-16 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, math
liympanda's solution

2000.
1716D
Chip Move · Tutorial
Quality: 6,136 global accepts · Rating: 2000 · first AC: 2022-08-04 · C++14 (GCC 6-32) (first AC) · Tags: brute force, dp, math
liympanda's solution

2001.
1716C
Robot in a Hallway · Tutorial
Quality: 4,593 global accepts · Rating: 2000 · first AC: 2022-08-04 · C++14 (GCC 6-32) (first AC) · Tags: data structures, dp, greedy, implementation, ternary search
liympanda's solution

2002.
1690G
Count the Trains · Tutorial
Quality: 4,129 global accepts · Rating: 2000 · first AC: 2022-07-19 · C++14 (GCC 6-32) (first AC) · Tags: binary search, data structures, greedy, sortings
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2003.
1702G2
Passable Paths (hard version) · Tutorial
Quality: 5,788 global accepts · Rating: 2000 · first AC: 2022-07-13 · C++14 (GCC 6-32) (first AC) · Tags: data structures, dfs and similar, trees
liympanda's solution

2004.
1680E
Moving Chips · Tutorial
Quality: 4,347 global accepts · Rating: 2000 · first AC: 2022-05-13 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, dp, greedy
liympanda's solution

2005.
1674G
Remove Directed Edges · Tutorial
Quality: 2,904 global accepts · Rating: 2000 · first AC: 2022-05-03 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, dp, graphs
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2006.
1674E
Breaking the Wall · Tutorial
Quality: 7,304 global accepts · Rating: 2000 · first AC: 2022-05-03 · C++14 (GCC 6-32) (first AC) · Tags: binary search, brute force, constructive algorithms, greedy, math
liympanda's solution

2007.
1657D
For Gamers. By Gamers. · Tutorial
Quality: 5,292 global accepts · Rating: 2000 · first AC: 2022-04-14 · C++14 (GCC 6-32) (first AC) · Tags: binary search, brute force, greedy, math, sortings
liympanda's solution

2008.
1646D
Weight the Tree · Tutorial
Quality: 4,442 global accepts · Rating: 2000 · first AC: 2022-03-11 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, dfs and similar, dp, implementation, trees
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2009.
1638D
Big Brush · Tutorial
Quality: 4,734 global accepts · Rating: 2000 · first AC: 2022-02-14 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, data structures, greedy, implementation
liympanda's solution

2010.
1634D
Finding Zero · Tutorial
Quality: 4,738 global accepts · Rating: 2000 · first AC: 2022-02-06 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, interactive, math
liympanda's solution

2011.
1033D
Divisors · Tutorial
Quality: 2,611 global accepts · Rating: 2000 · first AC: 2018-10-07 · GNU C++11 (first AC) · Tags: interactive, math, number theory
liympanda's solution

2012.
786A
Berzerk · Tutorial
Quality: 2,842 global accepts · Rating: 2000 · first AC: 2017-03-23 · GNU C++ (first AC) · Tags: dfs and similar, dp, games
liympanda's solution

2013.
776D
The Door Problem · Tutorial
Quality: 6,215 global accepts · Rating: 2000 · first AC: 2017-02-23 · GNU C++ (first AC) · Tags: 2-sat, dfs and similar, dsu, graphs
liympanda's solution

2014.
615D
Multipliers · Tutorial
Quality: 4,283 global accepts · Rating: 2000 · first AC: 2016-01-08 · GNU C++ (first AC) · Tags: math, number theory
liympanda's solution

2015.
615C
Running Track · Tutorial
Quality: 2,464 global accepts · Rating: 2000 · first AC: 2016-01-08 · GNU C++ (first AC) · Tags: dp, greedy, strings, trees
liympanda's solution

2016.
545E
Paths and Trees · Tutorial
Quality: 5,554 global accepts · Rating: 2000 · first AC: 2015-05-20 · GNU C++ (first AC) · Tags: graphs, greedy, shortest paths
liympanda's solution

2017.
542C
Idempotent functions · Tutorial
Quality: 1,265 global accepts · Rating: 2000 · first AC: 2015-05-06 · GNU C++ (first AC) · Tags: constructive algorithms, graphs, math
liympanda's solution

2018.
526C
Om Nom and Candies · Tutorial
Quality: 2,650 global accepts · Rating: 2000 · first AC: 2015-04-04 · GNU C++ (first AC) · Tags: brute force, greedy, math
liympanda's solution

2019.
478D
Red-Green Towers · Tutorial
Quality: 7,142 global accepts · Rating: 2000 · first AC: 2014-10-22 · GNU C++ (first AC) · Tags: dp

liympanda's solution

2020.
475D
CGCDSSQ · Tutorial
Quality: 6,510 global accepts · Rating: 2000 · first AC: 2014-10-05 · GNU C++ (first AC) · Tags: brute force, data structures, math
liympanda's solution

2021.
461B
Appleman and Tree · Tutorial
Quality: 7,020 global accepts · Rating: 2000 · first AC: 2014-08-26 · GNU C++ (first AC) · Tags: dfs and similar, dp, trees
liympanda's solution

2022.
451D
Count Good Substrings · Tutorial
Quality: 5,061 global accepts · Rating: 2000 · first AC: 2014-07-24 · GNU C++ (first AC) · Tags: math
liympanda's solution

2023.
446B
DZY Loves Modification · Tutorial
Quality: 3,856 global accepts · Rating: 2000 · first AC: 2014-07-15 · GNU C++ (first AC) · Tags: brute force, data structures, greedy
liympanda's solution

2024.
401D
Roman and Numbers · Tutorial
Quality: 4,571 global accepts · Rating: 2000 · first AC: 2014-03-10 · GNU C++ (first AC) · Tags: bitmasks, brute force, combinatorics, dp, number theory
liympanda's solution

2025.
388C
Fox and Card Game · Tutorial
Quality: 3,818 global accepts · Rating: 2000 · first AC: 2014-02-03 · GNU C++ (first AC) · Tags: games, greedy, sortings
liympanda's solution

2026.
382B
Number Busters · Tutorial
Quality: 1,505 global accepts · Rating: 2000 · first AC: 2014-01-17 · GNU C++ (first AC) · Tags: binary search, math
liympanda's solution

2027.
380C
Sereja and Brackets · Tutorial
Quality: 19,778 global accepts · Rating: 2000 · first AC: 2014-01-12 · GNU C++ (first AC) · Tags: data structures, schedules
liympanda's solution

2028.
379D
New Year Letter · Tutorial
Quality: 1,663 global accepts · Rating: 2000 · first AC: 2013-12-30 · GNU C++ (first AC) · Tags: bitmasks, brute force, dp
liympanda's solution

2029.
371E
Subway Innovation · Tutorial
Quality: 1,439 global accepts · Rating: 2000 · first AC: 2013-12-08 · GNU C++ (first AC) · Tags: greedy, math, two pointers
liympanda's solution

2030.
367C
Sereja and the Arrangement of Numbers · Tutorial
Quality: 1,924 global accepts · Rating: 2000 · first AC: 2013-11-26 · GNU C++ (first AC) · Tags: graphs, greedy, sortings

liympanda's solution

2031.
358C
Dima and Containers · Tutorial
Quality: 2,280 global accepts · Rating: 2000 · first AC: 2013-10-25 · GNU C++0x (first AC) · Tags: constructive algorithms, greedy, implementation
liympanda's solution

2032.
353D
Queue · Tutorial
Quality: 3,188 global accepts · Rating: 2000 · first AC: 2013-10-10 · GNU C++0x (first AC) · Tags: constructive algorithms, dp
liympanda's solution

2033.
346B
Lucky Common Subsequence · Tutorial
Quality: 4,259 global accepts · Rating: 2000 · first AC: 2013-09-20 · GNU C++0x (first AC) · Tags: dp, strings
liympanda's solution

2034.
345C
Counting Fridays · Tutorial
Quality: 130 global accepts · Rating: 2000 · first AC: 2013-09-13 · Ada (first AC) · Tags: *special
liympanda's solution

2035.
341C
Iahub and Permutations · Tutorial
Rating: 2000 · first AC: 2013-09-04 · GNU C++ (first AC) · Tags: combinatorics, dp, math
liympanda's solution

2036.
338B
Book of Evil · Tutorial
Rating: 2000 · first AC: 2013-08-16 · GNU C++ (first AC) · Tags: dfs and similar, dp, trees
liympanda's solution

2037.
317B
Ants · Tutorial
Quality: 1,659 global accepts · Rating: 2000 · first AC: 2013-06-14 · GNU C++ (first AC) · Tags: brute force, implementation
liympanda's solution

2038.
292C
Beautiful IP Addresses · Tutorial
Quality: 1,312 global accepts · Rating: 2000 · first AC: 2013-04-22 · GNU C++ (first AC) · Tags: brute force
liympanda's solution

2039.
264C
Choosing Balls · Tutorial
Quality: 3,277 global accepts · Rating: 2000 · first AC: 2013-01-21 · GNU C++ (first AC) · Tags: dp
liympanda's solution

2040.
261C
Maxim and Matrix · Tutorial
Quality: 836 global accepts · Rating: 2000 · first AC: 2013-01-17 · GNU C++ (first AC) · Tags: constructive algorithms, dp, math
liympanda's solution

2041.
258C
Little Elephant and LCM · Tutorial
Quality: 1,986 global accepts · Rating: 2000 · first AC: 2012-12-24 · GNU C++ (first AC) · Tags: binary search, combinatorics, dp, math

liympanda's solution

2042.
241C
Mirror Box · Tutorial
Quality: 533 global accepts · Rating: 2000 · first AC: 2012-11-01 · GNU C++ (first AC) · Tags: geometry, implementation
liympanda's solution

2043.
235B
Let's Play Osu! · Tutorial
Quality: 4,306 global accepts · Rating: 2000 · first AC: 2012-10-21 · GNU C++ (first AC) · Tags: dp, math, probabilities
liympanda's solution

2044.
228C
Fractal Detector · Tutorial
Quality: 549 global accepts · Rating: 2000 · first AC: 2012-09-29 · GNU C++ (first AC) · Tags: dp, hashing
liympanda's solution

2045.
216E
Martian Luck · Tutorial
Quality: 667 global accepts · Rating: 2000 · first AC: 2012-09-11 · GNU C++ (first AC) · Tags: math, number theory
liympanda's solution

2046.
213C
Relay Race · Tutorial
Quality: 3,255 global accepts · Rating: 2000 · first AC: 2012-08-02 · GNU C++ (first AC) · Tags: dp
liympanda's solution

2047.
204C
Little Elephant and Furik and Rubik · Tutorial
Quality: 1,234 global accepts · Rating: 2000 · first AC: 2012-07-11 · GNU C++ (first AC) · Tags: math, probabilities
liympanda's solution

2048.
201C
Fragile Bridges · Tutorial
Quality: 1,513 global accepts · Rating: 2000 · first AC: 2012-06-29 · GNU C++ (first AC) · Tags: dp
liympanda's solution

2049.
196B
Infinite Maze · Tutorial
Quality: 2,378 global accepts · Rating: 2000 · first AC: 2012-06-20 · GNU C++ (first AC) · Tags: dfs and similar, graphs
liympanda's solution

2050.
176C
Playing with Superglue · Tutorial
Quality: 534 global accepts · Rating: 2000 · first AC: 2012-04-20 · GNU C++ (first AC) · Tags: combinatorics, constructive algorithms
liympanda's solution

2051.
164B
Ancient Berland Hieroglyphs · Tutorial
Quality: 529 global accepts · Rating: 2000 · first AC: 2012-04-08 · GNU C++ (first AC) · Tags: two pointers
liympanda's solution

2052.
137E
Last Chance · Tutorial
Quality: 1,377 global accepts · Rating: 2000 · first AC: 2011-12-16 · GNU C++ (first AC) · Tags: data structures, implementation, strings

liympanda's solution

2053.
`113B`
Petr# · Tutorial
Quality: 3,250 global accepts · Rating: 2000 · first AC: 2011-09-08 · GNU C++ (first AC) · Tags: brute force, data structures, hashing, strings
liympanda's solution

2054.
`109D`
Lucky Sorting · Tutorial
Quality: 894 global accepts · Rating: 2000 · first AC: 2011-08-29 · GNU C++ (first AC) · Tags: constructive algorithms, sortings
liympanda's solution

2055.
`87C`
Interesting Game · Tutorial
Quality: 1,687 global accepts · Rating: 2000 · first AC: 2011-06-07 · GNU C++ (first AC) · Tags: dp, games, math
liympanda's solution

2056.
`82D`
Two out of Three · Tutorial
Quality: 2,300 global accepts · Rating: 2000 · first AC: 2011-05-06 · last AC: 2011-05-10 · GNU C++ (first AC) · Tags: dp
liympanda's solution

2057.
`82C`
General Mobilization · Tutorial
Quality: 871 global accepts · Rating: 2000 · first AC: 2011-05-06 · last AC: 2011-05-10 · GNU C++ (first AC) · Tags: data structures, dfs and similar, sortings
liympanda's solution

2058.
`78C`
Beaver Game · Tutorial
Quality: 2,175 global accepts · Rating: 2000 · first AC: 2011-04-28 · GNU C++ (first AC) · Tags: dp, games, number theory
liympanda's solution

2059.
`69C`
Game · Tutorial
Quality: 674 global accepts · Rating: 2000 · first AC: 2011-03-27 · GNU C++ (first AC) · Tags: implementation
liympanda's solution

2060.
`59E`
Shortest Path · Tutorial
Quality: 4,811 global accepts · Rating: 2000 · first AC: 2011-02-13 · GNU C++ (first AC) · Tags: graphs, shortest paths
liympanda's solution

2061.
`59D`
Team Arrangement · Tutorial
Quality: 748 global accepts · Rating: 2000 · first AC: 2011-02-13 · GNU C++ (first AC) · Tags: constructive algorithms, greedy, implementation
liympanda's solution

2062.
`58D`
Calendar · Tutorial
Quality: 836 global accepts · Rating: 2000 · first AC: 2011-02-09 · GNU C++ (first AC) · Tags: greedy, strings
liympanda's solution

2063.
`2210D`
A Simple RBS Problem · Tutorial
Quality: 2,031 global accepts · Rating: 2100 · first AC: 2026-03-29 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, math,

strings, trees
liympanda's solution

2064.
2210C2
A Simple GCD Problem (Hard Version) · Tutorial
Quality: 2,147 global accepts · Rating: 2100 · first AC: 2026-03-29 · C++20 (GCC 13-64) (first AC) · Tags: dp, greedy, number theory
liympanda's solution

2065.
2205E
Simons and Dividing the Rhythm · Tutorial
Quality: 1,571 global accepts · Rating: 2100 · first AC: 2026-02-26 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, data structures, dp, dsu, math, string suffix structures, strings
liympanda's solution

2066.
2192E
Swap to Rearrange · Tutorial
Quality: 2,079 global accepts · Rating: 2100 · first AC: 2026-02-21 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, dfs and similar, graph matchings, graphs, greedy, strings
liympanda's solution

2067.
2193G
Paths in a Tree · Tutorial
Quality: 2,237 global accepts · Rating: 2100 · first AC: 2026-01-25 · C++20 (GCC 13-64) (first AC) · Tags: dfs and similar, interactive, sortings, trees
liympanda's solution

2068.
2170E
Binary Strings and Blocks · Tutorial
Quality: 2,318 global accepts · Rating: 2100 · first AC: 2025-11-28 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, data structures, dp
liympanda's solution

2069.
2172K
Kindergarten Homework · Tutorial
Quality: 843 global accepts · Rating: 2100 · first AC: 2025-11-16 · C++20 (GCC 13-64) (first AC) · Tags: implementation, strings
liympanda's solution

2070.
2169D2
Removal of a Sequence (Hard Version) · Tutorial
Quality: 2,271 global accepts · Rating: 2100 · first AC: 2025-11-14 · C++20 (GCC 13-64) (first AC) · Tags: binary search, divide and conquer, greedy, implementation, math, number theory
liympanda's solution

2071.
2163D1
Diadrash (Easy Version) · Tutorial
Quality: 2,730 global accepts · Rating: 2100 · first AC: 2025-11-10 · C++20 (GCC 13-64) (first AC) · Tags: binary search, brute force, divide and conquer, implementation, interactive
liympanda's solution

2072.
2161D
Locked Out · Tutorial
Quality: 2,773 global accepts · Rating: 2100 · first AC: 2025-10-30 · C++20 (GCC 13-64) (first AC) · Tags: binary search, data structures, dp, greedy
liympanda's solution

2073.
2159B
Rectangles · Tutorial

Quality: 2,309 global accepts · Rating: 2100 · first AC: 2025-10-13 · C++20 (GCC 13-64) (first AC) · Tags: brute force, data structures, dp, dsu, greedy, implementation, two pointers
liympanda's solution

2074.
2145E
Predicting Popularity · Tutorial
Quality: 3,066 global accepts · Rating: 2100 · first AC: 2025-10-06 · C++20 (GCC 13-64) (first AC) · Tags: binary search, data structures, greedy, sortings
liympanda's solution

2075.
2152E
Monotone Subsequence · Tutorial
Quality: 2,778 global accepts · Rating: 2100 · first AC: 2025-10-03 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, graphs, greedy, interactive, math
liympanda's solution

2076.
2149G
Buratsuta 3 · Tutorial
Quality: 2,666 global accepts · Rating: 2100 · first AC: 2025-09-25 · C++20 (GCC 13-64) (first AC) · Tags: binary search, brute force, data structures, divide and conquer, probabilities
liympanda's solution

2077.
2132F
Rada and the Chamomile Valley · Tutorial
Quality: 2,769 global accepts · Rating: 2100 · first AC: 2025-08-21 · C++20 (GCC 13-64) (first AC) · Tags: dfs and similar, graphs, shortest paths
liympanda's solution

2078.
2127E
Ancient Tree · Tutorial
Quality: 2,737 global accepts · Rating: 2100 · first AC: 2025-08-07 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, data structures, dfs and similar, dsu, greedy, trees
liympanda's solution

2079.
2124E
Make it Zero · Tutorial
Quality: 3,826 global accepts · Rating: 2100 · first AC: 2025-07-06 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, greedy, math
liympanda's solution

2080.
2119D
Token Removing · Tutorial
Quality: 3,471 global accepts · Rating: 2100 · first AC: 2025-07-05 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, dp, math
liympanda's solution

2081.
2123G
Modular Sorting · Tutorial
Quality: 3,249 global accepts · Rating: 2100 · first AC: 2025-07-01 · C++20 (GCC 13-64) (first AC) · Tags: brute force, data structures, greedy, math, number theory, sortings
liympanda's solution

2082.
2115B
Gellyfish and Camellia Japonica · Tutorial
Quality: 3,973 global accepts · Rating: 2100 · first AC: 2025-05-31 · C++20 (GCC 13-64) (first AC) · Tags: brute force, constructive algorithms, dfs and similar, dp, graphs, greedy, trees
liympanda's solution

2083.
2107D
Apple Tree Traversing · Tutorial

Quality: 3,554 global accepts · Rating: 2100 · first AC: 2025-05-05 · C++20 (GCC 13-64) (first AC) · Tags: brute force, dfs and similar, greedy, implementation, trees
liympanda's solution

2084.
2074G
Game With Triangles: Season 2 · Tutorial
Quality: 2,164 global accepts · Rating: 2100 · first AC: 2025-03-11 · C++17 (GCC 7-32) (first AC) · Tags: dp, geometry
liympanda's solution

2085.
2061F1
Kevin and Binary String (Easy Version) · Tutorial
Quality: 2,268 global accepts · Rating: 2100 · first AC: 2025-01-20 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation
liympanda's solution

2086.
2051G
Snakes · Tutorial
Quality: 2,428 global accepts · Rating: 2100 · first AC: 2024-12-22 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, dp, dsu, graphs
liympanda's solution

2087.
2044H
Hard Demon Problem · Tutorial
Quality: 2,584 global accepts · Rating: 2100 · first AC: 2024-12-15 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, data structures, dp, implementation, math
liympanda's solution

2088.
2040E
Control of Randomness · Tutorial
Quality: 2,670 global accepts · Rating: 2100 · first AC: 2024-12-08 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dfs and similar, dp, graphs, greedy, math, probabilities, trees
liympanda's solution

2089.
2046C
Adventurers · Tutorial
Quality: 2,346 global accepts · Rating: 2100 · first AC: 2024-12-03 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, greedy, sortings, ternary search, two pointers
liympanda's solution

2090.
2038K
Grid Walk · Tutorial
Quality: 1,777 global accepts · Rating: 2100 · first AC: 2024-11-30 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dp, greedy, math, number theory
liympanda's solution

2091.
2038B
Make It Equal · Tutorial
Quality: 1,908 global accepts · Rating: 2100 · first AC: 2024-11-30 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, greedy, math
liympanda's solution

2092.
2037F
Ardent Flames · Tutorial
Quality: 2,968 global accepts · Rating: 2100 · first AC: 2024-11-17 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, math, sortings, two pointers
liympanda's solution

2093.
2005E1
Subtangle Game (Easy Version) · Tutorial

Quality: 3,322 global accepts · Rating: 2100 · first AC: 2024-09-14 · C++17 (GCC 7-32) (first AC) · Tags: dp, games, greedy, implementation
liympanda's solution

2094.
2008H
Sakurako's Test · Tutorial
Quality: 3,602 global accepts · Rating: 2100 · first AC: 2024-09-01 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, greedy, math, number theory
liympanda's solution

2095.
2003D2
Turtle and a MEX Problem (Hard Version) · Tutorial
Quality: 4,644 global accepts · Rating: 2100 · first AC: 2024-08-25 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, dp, graphs, greedy, implementation, math
liympanda's solution

2096.
2004E
Not a Nim Problem · Tutorial
Quality: 5,071 global accepts · Rating: 2100 · first AC: 2024-08-15 · last AC: 2024-08-15 · C++17 (GCC 7-32) (first AC) · Tags: brute force, games, math, number theory
liympanda's solution

2097.
2000G
Call During the Journey · Tutorial
Quality: 3,131 global accepts · Rating: 2100 · first AC: 2024-08-13 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, graphs, greedy, shortest paths
liympanda's solution

2098.
1998D
Determine Winning Islands in Race · Tutorial
Quality: 4,095 global accepts · Rating: 2100 · first AC: 2024-08-10 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dp, graphs, greedy, shortest paths
liympanda's solution

2099.
1971H
±1 · Tutorial
Quality: 2,747 global accepts · Rating: 2100 · first AC: 2024-05-10 · C++17 (GCC 7-32) (first AC) · Tags: 2-sat, dfs and similar, graphs
liympanda's solution

2100.
1948E
Clique Partition · Tutorial
Quality: 3,518 global accepts · Rating: 2100 · first AC: 2024-03-15 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, graphs, greedy, implementation
liympanda's solution

2101.
1938J
There and Back Again · Tutorial
Quality: 1,598 global accepts · Rating: 2100 · first AC: 2024-03-02 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2102.
1934D1
XOR Break --- Solo Version · Tutorial
Quality: 4,138 global accepts · Rating: 2100 · first AC: 2024-03-01 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, constructive algorithms, greedy
liympanda's solution

2103.
1933F
Turtle Mission: Robot and the Earthquake · Tutorial

Quality: 2,958 global accepts · Rating: 2100 · first AC: 2024-02-27 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, dp, graphs, shortest paths
liympanda's solution

2104.
1920E
Counting Binary Strings · Tutorial
Quality: 3,382 global accepts · Rating: 2100 · first AC: 2024-01-13 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp, math
liympanda's solution

2105.
1913D
Array Collapse · Tutorial
Quality: 4,144 global accepts · Rating: 2100 · first AC: 2023-12-21 · C++17 (GCC 7-32) (first AC) · Tags: data structures, divide and conquer, dp, trees
liympanda's solution

2106.
1914G1
Light Bulbs (Easy Version) · Tutorial
Quality: 2,396 global accepts · Rating: 2100 · first AC: 2023-12-19 · C++20 (GCC 11-64) (first AC) · Tags: brute force, combinatorics, dfs and similar, dp, dsu, graphs, math, trees
liympanda's solution

2107.
1900E
Transitive Graph · Tutorial
Quality: 2,636 global accepts · Rating: 2100 · first AC: 2023-11-26 · C++17 (GCC 9-64) (first AC) · Tags: dfs and similar, dp, dsu, graphs, implementation
liympanda's solution

2108.
1896E
Permutation Sorting · Tutorial
Quality: 2,744 global accepts · Rating: 2100 · first AC: 2023-11-25 · C++17 (GCC 9-64) (first AC) · Tags: data structures, sortings
liympanda's solution

2109.
1884D
Counting Rhyme · Tutorial
Quality: 4,057 global accepts · Rating: 2100 · first AC: 2023-10-23 · C++17 (GCC 7-32) (first AC) · Tags: dp, math, number theory
liympanda's solution

2110.
1886D
Monocarp and the Set · Tutorial
Quality: 4,185 global accepts · Rating: 2100 · first AC: 2023-10-09 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, data structures, math
liympanda's solution

2111.
1863E
Speedrun · Tutorial
Quality: 3,191 global accepts · Rating: 2100 · first AC: 2023-08-30 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dfs and similar, dp, graphs, greedy, math, sortings, two pointers
liympanda's solution

2112.
1864E
Guess Game · Tutorial
Quality: 3,053 global accepts · Rating: 2100 · first AC: 2023-08-26 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, data structures, games, math, probabilities, sortings, strings, trees
liympanda's solution

2113.
1856D
More Wrong · Tutorial

Quality: 3,788 global accepts · Rating: 2100 · first AC: 2023-08-05 · C++17 (GCC 7-32) (first AC) · Tags: divide and conquer, interactive
liympanda's solution

2114.
1838D
Bracket Walk · Tutorial
Quality: 3,706 global accepts · Rating: 2100 · first AC: 2023-06-04 · C++17 (GCC 7-32) (first AC) · Tags: data structures, greedy, strings
liympanda's solution

2115.
1839D
Ball Sorting · Tutorial
Quality: 2,698 global accepts · Rating: 2100 · first AC: 2023-06-03 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dp, sortings
liympanda's solution

2116.
1832D1
Red-Blue Operations (Easy Version) · Tutorial
Quality: 3,382 global accepts · Rating: 2100 · first AC: 2023-05-13 · last AC: 2023-05-13 · C++17 (GCC 7-32) (first AC) · Tags: binary search, greedy, implementation, math
liympanda's solution

2117.
1821E
Rearrange Brackets · Tutorial
Quality: 2,706 global accepts · Rating: 2100 · first AC: 2023-04-20 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dp, greedy, sortings, strings
liympanda's solution

2118.
1811F
Is It Flower? · Tutorial
Quality: 2,168 global accepts · Rating: 2100 · first AC: 2023-04-04 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, graphs, implementation
liympanda's solution

2119.
1811G1
Vlad and the Nice Paths (easy version) · Tutorial
Quality: 2,490 global accepts · Rating: 2100 · first AC: 2023-04-04 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp, math
liympanda's solution

2120.
1810E
Monsters · Tutorial
Quality: 3,906 global accepts · Rating: 2100 · first AC: 2023-03-31 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, dfs and similar, dsu, graphs, greedy
liympanda's solution

2121.
1799D2
Hot Start Up (hard version) · Tutorial
Quality: 3,062 global accepts · Rating: 2100 · first AC: 2023-03-07 · C++20 (GCC 11-64) (first AC) · Tags: data structures, dp
liympanda's solution

2122.
1778D
Flexible String Revisit · Tutorial
Quality: 3,412 global accepts · Rating: 2100 · first AC: 2023-02-01 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp, math, probabilities
liympanda's solution

2123.
1787E
The Harmonization of XOR · Tutorial
Quality: 2,718 global accepts · Rating: 2100 · first AC: 2023-01-29 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, constructive algorithms, greedy, math
liympanda's solution

2124.
1790F
Timofey and Black-White Tree · Tutorial
Quality: 3,997 global accepts · Rating: 2100 · first AC: 2023-01-27 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dfs and similar, divide and conquer, graphs, greedy, math, shortest paths, trees
liympanda's solution

2125.
1775E
The Human Equation · Tutorial
Quality: 3,859 global accepts · Rating: 2100 · first AC: 2023-01-14 · C++14 (GCC 6-32) (first AC) · Tags: greedy, implementation
liympanda's solution

2126.
1767C
Count Binary Strings · Tutorial
Quality: 3,034 global accepts · Rating: 2100 · first AC: 2022-12-16 · C++14 (GCC 6-32) (first AC) · Tags: data structures, dp
liympanda's solution

2127.
1762D
GCD Queries · Tutorial
Quality: 4,334 global accepts · Rating: 2100 · first AC: 2022-12-15 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, interactive, number theory
liympanda's solution

2128.
1771D
Hossam and (sub-)palindromic tree · Tutorial
Quality: 3,215 global accepts · Rating: 2100 · first AC: 2022-12-11 · C++14 (GCC 6-32) (first AC) · Tags: brute force, data structures, dfs and similar, dp, strings, trees
liympanda's solution

2129.
1761D
Carry Bit · Tutorial
Quality: 2,767 global accepts · Rating: 2100 · first AC: 2022-11-20 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, math
liympanda's solution

2130.
1748D
ConstructOR · Tutorial
Quality: 3,251 global accepts · Rating: 2100 · first AC: 2022-11-12 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, chinese remainder theorem, combinatorics, constructive algorithms, math, number theory
liympanda's solution

2131.
1732C2
Sheikh (Hard Version) · Tutorial
Quality: 3,067 global accepts · Rating: 2100 · first AC: 2022-11-01 · C++14 (GCC 6-32) (first AC) · Tags: binary search, bitmasks, brute force, greedy, implementation, two pointers
liympanda's solution

2132.
1734E
Rectangular Congruence · Tutorial
Quality: 3,240 global accepts · Rating: 2100 · first AC: 2022-10-04 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, number theory
liympanda's solution

2133.
1711D
Rain · Tutorial
Rating: 2100 · first AC: 2022-08-02 · C++14 (GCC 6-32) (first AC) · Tags: binary search, brute force, data structures, sortings
liympanda's solution

2134.
1671E
Preorder · Tutorial
Quality: 3,170 global accepts · Rating: 2100 · first AC: 2022-05-12 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, divide and conquer, dp, dsu, hashing, sortings, trees
liympanda's solution

2135.
1660F2
Promising String (hard version) · Tutorial
Quality: 3,145 global accepts · Rating: 2100 · first AC: 2022-04-21 · C++14 (GCC 6-32) (first AC) · Tags: data structures, implementation, math, strings
liympanda's solution

2136.
1044C
Optimal Polygon Perimeter · Tutorial
Quality: 1,409 global accepts · Rating: 2100 · first AC: 2018-11-04 · GNU C++11 (first AC) · Tags: dp, geometry
liympanda's solution

2137.
875C
National Property · Tutorial
Quality: 2,366 global accepts · Rating: 2100 · first AC: 2017-10-17 · GNU C++ (first AC) · Tags: 2-sat, dfs and similar, graphs, implementation
liympanda's solution

2138.
802J2
Send the Fool Further! (medium) · Tutorial
Quality: 735 global accepts · Rating: 2100 · first AC: 2017-05-29 · GNU C++ (first AC) · Tags: dp, trees
liympanda's solution

2139.
802D1
Marmots (easy) · Tutorial
Quality: 554 global accepts · Rating: 2100 · first AC: 2017-05-29 · C++14 (GCC 6-32) (first AC) · Tags: math
liympanda's solution

2140.
776E
The Holmes Children · Tutorial
Quality: 2,444 global accepts · Rating: 2100 · first AC: 2017-02-23 · GNU C++ (first AC) · Tags: math, number theory
liympanda's solution

2141.
644C
Hostname Aliases · Tutorial
Quality: 1,001 global accepts · Rating: 2100 · first AC: 2016-03-17 · GNU C++ (first AC) · Tags: *special, binary search, data structures, implementation, sortings, strings
liympanda's solution

2142.
615E
Hexagons · Tutorial
Quality: 1,061 global accepts · Rating: 2100 · first AC: 2016-01-08 · GNU C++ (first AC) · Tags: binary search, implementation, math
liympanda's solution

2143.
519E
A and B and Lecture Rooms · Tutorial
Quality: 8,356 global accepts · Rating: 2100 · first AC: 2015-02-28 · GNU C++ (first AC) · Tags: binary search, data structures, dfs and similar, dp, trees
liympanda's solution

2144.
475C
Kamal-ol-molk's Painting · Tutorial
Quality: 834 global accepts · Rating: 2100 · first AC: 2014-10-05 · GNU C++ (first AC) · Tags: brute force, constructive algorithms, greedy
liympanda's solution

2145.
458C
Elections · Tutorial
Rating: 2100 · first AC: 2014-08-10 · GNU C++ (first AC) · Tags: data structures, ternary search
liympanda's solution

2146.
431D
Random Task · Tutorial
Quality: 2,873 global accepts · Rating: 2100 · first AC: 2014-05-21 · GNU C++ (first AC) · Tags: binary search, bitmasks, combinatorics, dp, math
liympanda's solution

2147.
372C
Watching Fireworks is Fun · Tutorial
Quality: 4,932 global accepts · Rating: 2100 · first AC: 2013-12-13 · GNU C++ (first AC) · Tags: data structures, dp, math
liympanda's solution

2148.
370D
Broken Monitor · Tutorial
Quality: 704 global accepts · Rating: 2100 · first AC: 2013-12-07 · GNU C++ (first AC) · Tags: brute force, constructive algorithms, greedy, implementation
liympanda's solution

2149.
356C
Compartments · Tutorial
Quality: 1,397 global accepts · Rating: 2100 · first AC: 2013-10-15 · GNU C++0x (first AC) · Tags: combinatorics, constructive algorithms, greedy, implementation
liympanda's solution

2150.
354C
Vasya and Beautiful Arrays · Tutorial
Quality: 3,332 global accepts · Rating: 2100 · first AC: 2013-10-14 · GNU C++0x (first AC) · Tags: brute force, dp, number theory
liympanda's solution

2151.
348B
Apple Tree · Tutorial
Quality: 2,283 global accepts · Rating: 2100 · first AC: 2013-09-28 · GNU C++0x (first AC) · Tags: dfs and similar, number theory, trees
liympanda's solution

2152.
343D
Water Tree · Tutorial
Quality: 6,849 global accepts · Rating: 2100 · first AC: 2013-09-14 · GNU C++0x (first AC) · Tags: data structures, dfs and similar, graphs, trees
liympanda's solution

2153.
345B
Triskaidekaphobia · Tutorial
Quality: 129 global accepts · Rating: 2100 · first AC: 2013-09-13 · Ada (first AC) · Tags: *special
liympanda's solution

2154.
342D
Xenia and Dominoes · Tutorial

Quality: 567 global accepts · Rating: 2100 · first AC: 2013-09-07 · GNU C++ (first AC) · Tags: bitmasks, dfs and similar, dp
liympanda's solution

2155.
336D
Vasily the Bear and Beautiful Strings · Tutorial
Quality: 1,213 global accepts · Rating: 2100 · first AC: 2013-08-09 · GNU C++ (first AC) · Tags: combinatorics, math, number theory
liympanda's solution

2156.
335C
More Reclamation · Tutorial
Quality: 603 global accepts · Rating: 2100 · first AC: 2013-08-03 · GNU C++ (first AC) · Tags: games
liympanda's solution

2157.
333D
Characteristics of Rectangles · Tutorial
Quality: 2,239 global accepts · Rating: 2100 · first AC: 2013-08-01 · GNU C++ (first AC) · Tags: binary search, bitmasks, brute force, implementation, sortings
liympanda's solution

2158.
321C
Ciel the Commander · Tutorial
Quality: 9,390 global accepts · Rating: 2100 · first AC: 2013-06-28 · GNU C++ (first AC) · Tags: constructive algorithms, dfs and similar, divide and conquer, greedy, trees
liympanda's solution

2159.
319C
Kalila and Dimna in the Logging Industry · Tutorial
Quality: 6,590 global accepts · Rating: 2100 · first AC: 2013-06-23 · GNU C++ (first AC) · Tags: dp, geometry
liympanda's solution

2160.
301B
Yaroslav and Time · Tutorial
Quality: 2,796 global accepts · Rating: 2100 · first AC: 2013-05-06 · GNU C++ (first AC) · Tags: binary search, graphs, shortest paths
liympanda's solution

2161.
286C
Main Sequence · Tutorial
Quality: 1,602 global accepts · Rating: 2100 · first AC: 2013-03-25 · GNU C++ (first AC) · Tags: greedy, implementation
liympanda's solution

2162.
283C
Coin Troubles · Tutorial
Quality: 1,566 global accepts · Rating: 2100 · first AC: 2013-03-19 · GNU C++ (first AC) · Tags: dp
liympanda's solution

2163.
266C
Below the Diagonal · Tutorial
Quality: 1,429 global accepts · Rating: 2100 · first AC: 2013-01-26 · GNU C++ (first AC) · Tags: constructive algorithms, greedy, math
liympanda's solution

2164.
260D
Black and White Tree · Tutorial
Quality: 1,665 global accepts · Rating: 2100 · first AC: 2012-12-28 · GNU C++ (first AC) · Tags: constructive algorithms, dsu, graphs, greedy, trees
liympanda's solution

2165.
238C
World Eater Brothers · Tutorial
Quality: 1,366 global accepts · Rating: 2100 · first AC: 2012-11-06 · GNU C++ (first AC) · Tags: dfs and similar, dp, greedy, trees
liympanda's solution

2166.
229D
Towers · Tutorial
Quality: 2,619 global accepts · Rating: 2100 · first AC: 2012-10-01 · GNU C++ (first AC) · Tags: dp, greedy, two pointers
liympanda's solution

2167.
226D
The table · Tutorial
Quality: 1,126 global accepts · Rating: 2100 · first AC: 2012-09-24 · GNU C++ (first AC) · Tags: constructive algorithms, greedy
liympanda's solution

2168.
220C
Little Elephant and Shifts · Tutorial
Quality: 1,037 global accepts · Rating: 2100 · first AC: 2012-08-31 · GNU C++ (first AC) · Tags: data structures
liympanda's solution

2169.
217B
Blackboard Fibonacci · Tutorial
Quality: 1,093 global accepts · Rating: 2100 · first AC: 2012-08-18 · GNU C++ (first AC) · Tags: brute force, math
liympanda's solution

2170.
208E
Blood Cousins · Tutorial
Quality: 8,920 global accepts · Rating: 2100 · first AC: 2012-07-23 · GNU C++ (first AC) · Tags: binary search, data structures, dfs and similar, trees
liympanda's solution

2171.
209B
Pixels · Tutorial
Quality: 487 global accepts · Rating: 2100 · first AC: 2012-07-19 · GNU C++ (first AC) · Tags: constructive algorithms, math
liympanda's solution

2172.
111C
Petya and Spiders · Tutorial
Quality: 1,583 global accepts · Rating: 2100 · first AC: 2011-09-03 · GNU C++ (first AC) · Tags: bitmasks, dp, dsu
liympanda's solution

2173.
81D
Polycarp's Picture Gallery · Tutorial
Quality: 805 global accepts · Rating: 2100 · first AC: 2011-05-05 · GNU C++ (first AC) · Tags: constructive algorithms, greedy
liympanda's solution

2174.
80E
Beavermuncher-0xFF · Tutorial
Rating: 2100 · first AC: 2011-04-28 · GNU C++ (first AC) · Tags: —
liympanda's solution

2175.
77C
Beavermuncher-0xFF · Tutorial
Quality: 1,172 global accepts · Rating: 2100 · first AC: 2011-04-19 · GNU C++ (first AC) · Tags: dfs and similar, dp, dsu, greedy, trees
liympanda's solution

2176.
74C
Chessboard Billiard · Tutorial
Quality: 1,412 global accepts · Rating: 2100 · first AC: 2011-04-15 · GNU C++ (first AC) · Tags: dfs and similar, dsu, graphs, number theory
liympanda's solution

2177.
2209E
A Trivial String Problem · Tutorial
Quality: 1,767 global accepts · Rating: 2200 · first AC: 2026-03-21 · C++20 (GCC 13-64) (first AC) · Tags: brute force, dp, hashing, string suffix structures, strings
liympanda's solution

2178.
2206C
Upside Down Dijkstra · Tutorial
Quality: 630 global accepts · Rating: 2200 · first AC: 2026-03-08 · C++20 (GCC 13-64) (first AC) · Tags: dfs and similar
liympanda's solution

2179.
2200G
Operation Permutation · Tutorial
Quality: 1,028 global accepts · Rating: 2200 · first AC: 2026-02-27 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, dp, math, probabilities
liympanda's solution

2180.
2189D2
Little String (Hard Version) · Tutorial
Quality: 1,944 global accepts · Rating: 2200 · first AC: 2026-01-23 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, dp, greedy, math, number theory
liympanda's solution

2181.
2178F
Conquer or of Forest · Tutorial
Quality: 1,824 global accepts · Rating: 2200 · first AC: 2025-12-27 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, math, trees
liympanda's solution

2182.
2179H
Blackslex and Plants · Tutorial
Quality: 1,302 global accepts · Rating: 2200 · first AC: 2025-12-23 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, data structures, dp, implementation, math
liympanda's solution

2183.
2179G
Blackslex and Penguin Migration · Tutorial
Quality: 1,208 global accepts · Rating: 2200 · first AC: 2025-12-23 · C++20 (GCC 13-64) (first AC) · Tags: brute force, interactive, math
liympanda's solution

2184.
2173E
Shiro's Mirror Duel · Tutorial
Quality: 1,536 global accepts · Rating: 2200 · first AC: 2025-12-05 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, greedy, interactive, probabilities, sortings
liympanda's solution

2185.
2170D
Almost Roman · Tutorial
Quality: 1,681 global accepts · Rating: 2200 · first AC: 2025-11-28 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, greedy, implementation
liympanda's solution

2186.
2156F1
Strange Operation (Easy Version) · Tutorial
Quality: 1,619 global accepts · Rating: 2200 · first AC: 2025-10-24 · C++20 (GCC 13-64) (first AC) · Tags: brute force, data structures, greedy, implementation, sortings
liympanda's solution

2187.
2155E
Mimo & Yuyu · Tutorial
Quality: 2,833 global accepts · Rating: 2200 · first AC: 2025-10-05 · C++20 (GCC 13-64) (first AC) · Tags: games, greedy, math
liympanda's solution

2188.
2143D2
Inversion Graph Coloring (Hard Version) · Tutorial
Quality: 2,770 global accepts · Rating: 2200 · first AC: 2025-09-17 · C++20 (GCC 13-64) (first AC) · Tags: binary search, combinatorics, data structures, dp, two pointers
liympanda's solution

2189.
2144E1
Looking at Towers (easy version) · Tutorial
Quality: 2,558 global accepts · Rating: 2200 · first AC: 2025-09-15 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, dp
liympanda's solution

2190.
2140E1
Prime Gaming (Easy Version) · Tutorial
Quality: 2,108 global accepts · Rating: 2200 · first AC: 2025-09-09 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, combinatorics, dp
liympanda's solution

2191.
2137G
Cry Me a River · Tutorial
Quality: 1,931 global accepts · Rating: 2200 · first AC: 2025-09-07 · C++20 (GCC 13-64) (first AC) · Tags: dfs and similar, dp, games, graphs
liympanda's solution

2192.
2126G1
Big Wins! (easy version) · Tutorial
Quality: 2,481 global accepts · Rating: 2200 · first AC: 2025-07-17 · C++20 (GCC 13-64) (first AC) · Tags: binary search, data structures, dp, dsu, two pointers
liympanda's solution

2193.
2112E
Tree Colorings · Tutorial
Quality: 3,379 global accepts · Rating: 2200 · first AC: 2025-06-23 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, dfs and similar, dp, graphs, math, number theory, trees
liympanda's solution

2194.
2118D2
Red Light, Green Light (Hard version) · Tutorial
Quality: 2,497 global accepts · Rating: 2200 · first AC: 2025-06-12 · C++20 (GCC 13-64) (first AC) · Tags: binary search, brute force, data structures, dfs and similar, dp, graphs, implementation, math, number theory
liympanda's solution

2195.
2114G
Build an Array · Tutorial
Quality: 2,039 global accepts · Rating: 2200 · first AC: 2025-05-27 · C++20 (GCC 13-64) (first AC) · Tags: brute force, constructive algorithms, dp, greedy, math, number theory
liympanda's solution

2196.
2101C
23 Kingdom · Tutorial
Quality: 2,260 global accepts · Rating: 2200 · first AC: 2025-05-11 · C++20 (GCC 13-64) (first AC) · Tags: binary search, brute force, data structures, greedy, ternary search, two pointers
liympanda's solution

2197.
2108D
Needle in a Numstack · Tutorial
Quality: 2,418 global accepts · Rating: 2200 · first AC: 2025-05-01 · C++20 (GCC 13-64) (first AC) · Tags: binary search, brute force, implementation, interactive
liympanda's solution

2198.
2106G1
Baudelaire (easy version) · Tutorial
Quality: 1,613 global accepts · Rating: 2200 · first AC: 2025-04-24 · C++20 (GCC 13-64) (first AC) · Tags: binary search, constructive algorithms, divide and conquer, greedy, interactive, trees
liympanda's solution

2199.
2089C1
Key of Like (Easy Version) · Tutorial
Quality: 1,458 global accepts · Rating: 2200 · first AC: 2025-03-23 · C++17 (GCC 7-32) (first AC) · Tags: dp, games, math, probabilities
liympanda's solution

2200.
2070E
Game with Binary String · Tutorial
Quality: 1,854 global accepts · Rating: 2200 · first AC: 2025-02-27 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, data structures, divide and conquer, games, greedy, math
liympanda's solution

2201.
2072G
I've Been Flipping Numbers for 300 Years and Calculated the Sum · Tutorial
Quality: 2,147 global accepts · Rating: 2200 · first AC: 2025-02-25 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, combinatorics, divide and conquer, math, number theory
liympanda's solution

2202.
2065H
Bro Thinks He's Him · Tutorial
Quality: 1,972 global accepts · Rating: 2200 · first AC: 2025-02-11 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, data structures, divide and conquer, dp, math, matrices
liympanda's solution

2203.
2062D
Balanced Tree · Tutorial
Quality: 3,544 global accepts · Rating: 2200 · first AC: 2025-01-26 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, dp, graphs, greedy, trees
liympanda's solution

2204.
2056D
Unique Median · Tutorial
Quality: 3,666 global accepts · Rating: 2200 · first AC: 2025-01-17 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, combinatorics, data structures, divide and conquer, dp
liympanda's solution

2205.
2039E
Shohag Loves Inversions · Tutorial
Quality: 2,372 global accepts · Rating: 2200 · first AC: 2024-11-23 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp, implementation,

math
liympanda's solution

2206.
2036G
Library of Magic · Tutorial
Quality: 1,670 global accepts · Rating: 2200 · first AC: 2024-11-02 · C++17 (GCC 7-32) (first AC) · Tags: binary search, constructive algorithms, divide and conquer, interactive, math, number theory
liympanda's solution

2207.
2027D2
The Endspeaker (Hard Version) · Tutorial
Quality: 1,905 global accepts · Rating: 2200 · first AC: 2024-10-26 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, dp, greedy, implementation, two pointers
liympanda's solution

2208.
2033G
Sakurako and Chefir · Tutorial
Quality: 2,001 global accepts · Rating: 2200 · first AC: 2024-10-24 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dfs and similar, dp, greedy, trees
liympanda's solution

2209.
2025E
Card Game · Tutorial
Quality: 2,361 global accepts · Rating: 2200 · first AC: 2024-10-14 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp, fft, greedy, math
liympanda's solution

2210.
2014G
Milky Days · Tutorial
Quality: 1,799 global accepts · Rating: 2200 · first AC: 2024-09-21 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, greedy, implementation
liympanda's solution

2211.
2013E
Prefix GCD · Tutorial
Quality: 4,217 global accepts · Rating: 2200 · first AC: 2024-09-20 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dp, greedy, math, number theory
liympanda's solution

2212.
2009G2
Yunli's Subarray Queries (hard version) · Tutorial
Quality: 1,752 global accepts · Rating: 2200 · first AC: 2024-09-03 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, dp
liympanda's solution

2213.
2000H
Ksyusha and the Loaded Set · Tutorial
Quality: 2,317 global accepts · Rating: 2200 · first AC: 2024-08-13 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, data structures, implementation
liympanda's solution

2214.
1998E1
Eliminating Balls With Merging (Easy Version) · Tutorial
Quality: 2,283 global accepts · Rating: 2200 · first AC: 2024-08-10 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, data structures, divide and conquer, greedy
liympanda's solution

2215.
1993D
Med-imize · Tutorial

Quality: 4,477 global accepts · Rating: 2200 · first AC: 2024-08-04 · C++20 (GCC 13-64) (first AC) · Tags: binary search, dp, greedy
liympanda's solution

2216.
1997E
Level Up · Tutorial
Quality: 3,790 global accepts · Rating: 2200 · first AC: 2024-07-30 · C++20 (GCC 13-64) (first AC) · Tags: binary search, brute force, data structures, divide and conquer, implementation
liympanda's solution

2217.
1991F
Triangle Formation · Tutorial
Quality: 2,777 global accepts · Rating: 2200 · first AC: 2024-07-28 · C++17 (GCC 7-32) (first AC) · Tags: brute force, greedy, implementation, math, sortings
liympanda's solution

2218.
1996G
Penacony · Tutorial
Quality: 2,278 global accepts · Rating: 2200 · first AC: 2024-07-26 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, graphs, greedy, hashing
liympanda's solution

2219.
1986G1
Permutation Problem (Simple Version) · Tutorial
Quality: 1,913 global accepts · Rating: 2200 · first AC: 2024-06-23 · last AC: 2024-06-23 · C++20 (GCC 13-64) (first AC) · Tags: binary search, brute force, combinatorics, data structures, math, number theory
liympanda's solution

2220.
1985H2
Maximize the Largest Component (Hard Version) · Tutorial
Quality: 1,905 global accepts · Rating: 2200 · first AC: 2024-06-11 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dfs and similar, dp, dsu, implementation
liympanda's solution

2221.
1968G2
Division + LCP (hard version) · Tutorial
Quality: 2,507 global accepts · Rating: 2200 · first AC: 2024-05-02 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, data structures, dp, hashing, math, string suffix structures, strings
liympanda's solution

2222.
1954E
Chain Reaction · Tutorial
Quality: 2,969 global accepts · Rating: 2200 · first AC: 2024-04-12 · C++20 (GCC 13-64) (first AC) · Tags: binary search, data structures, dsu, greedy, implementation, math, number theory
liympanda's solution

2223.
1946E
Girl Permutation · Tutorial
Quality: 3,174 global accepts · Rating: 2200 · first AC: 2024-03-22 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp, math, number theory
liympanda's solution

2224.
1938E
Duplicates · Tutorial
Quality: 1,275 global accepts · Rating: 2200 · first AC: 2024-03-02 · last AC: 2024-03-06 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2225.
1926F
Vlad and Avoiding X · Tutorial
Quality: 2,093 global accepts · Rating: 2200 · first AC: 2024-02-19 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, dfs and similar, dp, implementation
liympanda's solution

2226.
1918E
ace5 and Task Order · Tutorial
Quality: 2,062 global accepts · Rating: 2200 · first AC: 2024-01-30 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, divide and conquer, implementation, interactive, probabilities, sortings
liympanda's solution

2227.
1921G
Mischievous Shooter · Tutorial
Quality: 1,473 global accepts · Rating: 2200 · first AC: 2024-01-15 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, divide and conquer, dp, implementation
liympanda's solution

2228.
1907G
Lights · Tutorial
Quality: 2,337 global accepts · Rating: 2200 · first AC: 2023-12-05 · C++20 (GCC 11-64) (first AC) · Tags: brute force, constructive algorithms, dfs and similar, graphs, greedy, implementation
liympanda's solution

2229.
1901E
Compressed Tree · Tutorial
Quality: 1,978 global accepts · Rating: 2200 · first AC: 2023-11-24 · C++17 (GCC 9-64) (first AC) · Tags: dfs and similar, dp, graphs, greedy, sortings, trees
liympanda's solution

2230.
1898E
Sofia and Strings · Tutorial
Quality: 2,719 global accepts · Rating: 2200 · first AC: 2023-11-19 · C++17 (GCC 9-64) (first AC) · Tags: data structures, greedy, sortings, strings, two pointers
liympanda's solution

2231.
1860D
Balanced String · Tutorial
Quality: 3,601 global accepts · Rating: 2200 · first AC: 2023-08-17 · C++17 (GCC 7-32) (first AC) · Tags: dp
liympanda's solution

2232.
1858D
Trees and Segments · Tutorial
Quality: 3,197 global accepts · Rating: 2200 · first AC: 2023-08-15 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, dp, greedy, two pointers
liympanda's solution

2233.
1848D
Vika and Bonuses · Tutorial
Quality: 2,976 global accepts · Rating: 2200 · first AC: 2023-07-16 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, math, ternary search
liympanda's solution

2234.
1841E
Fill the Matrix · Tutorial
Quality: 2,428 global accepts · Rating: 2200 · first AC: 2023-06-12 · C++17 (GCC 7-32) (first AC) · Tags: data structures, greedy, math

liympanda's solution

2235.
1840F
Railguns · Tutorial
Quality: 2,119 global accepts · Rating: 2200 · first AC: 2023-06-06 · last AC: 2023-06-06 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dfs and similar, dp, graphs
liympanda's solution

2236.
1840G1
In Search of Truth (Easy Version) · Tutorial
Quality: 2,795 global accepts · Rating: 2200 · first AC: 2023-06-06 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, interactive, math, meet-in-the-middle, probabilities
liympanda's solution

2237.
1837E
Playoff Fixing · Tutorial
Quality: 2,520 global accepts · Rating: 2200 · first AC: 2023-05-25 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, trees
liympanda's solution

2238.
1832E
Combinatorics Problem · Tutorial
Quality: 2,536 global accepts · Rating: 2200 · first AC: 2023-05-13 · C++17 (GCC 7-32) (first AC) · Tags: brute force, combinatorics, dp
liympanda's solution

2239.
1822G2
Magic Triples (Hard Version) · Tutorial
Quality: 3,043 global accepts · Rating: 2200 · first AC: 2023-04-24 · last AC: 2023-04-25 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, math, number theory
liympanda's solution

2240.
1811G2
Vlad and the Nice Paths (hard version) · Tutorial
Quality: 2,124 global accepts · Rating: 2200 · first AC: 2023-04-04 · C++17 (GCC 7-32) (first AC) · Tags: binary search, combinatorics, data structures, dp, math, two pointers
liympanda's solution

2241.
1800G
Symmetree · Tutorial
Quality: 2,531 global accepts · Rating: 2200 · first AC: 2023-03-02 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, hashing, implementation, trees
liympanda's solution

2242.
1789D
Serval and Shift-Shift-Shift · Tutorial
Quality: 1,931 global accepts · Rating: 2200 · first AC: 2023-02-25 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, constructive algorithms, implementation
liympanda's solution

2243.
1795E
Explosions? · Tutorial
Quality: 2,382 global accepts · Rating: 2200 · first AC: 2023-02-16 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, dp, greedy, math
liympanda's solution

2244.
1786E
Monsters (hard version) · Tutorial

Rating: 2200 · first AC: 2023-02-14 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, data structures
liympanda's solution

2245.
1788E
Sum Over Zero · Tutorial
Quality: 3,290 global accepts · Rating: 2200 · first AC: 2023-02-09 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dfs and similar, dp
liympanda's solution

2246.
1777E
Edge Reverse · Tutorial
Quality: 2,331 global accepts · Rating: 2200 · first AC: 2023-01-21 · C++14 (GCC 6-32) (first AC) · Tags: binary search, dfs and similar, graphs, trees
liympanda's solution

2247.
1763E
Node Pairs · Tutorial
Quality: 2,212 global accepts · Rating: 2200 · first AC: 2022-12-19 · C++14 (GCC 6-32) (first AC) · Tags: dp, graphs, math, number theory
liympanda's solution

2248.
1763D
Valid Bitonic Permutations · Tutorial
Quality: 2,347 global accepts · Rating: 2200 · first AC: 2022-12-19 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, dp, implementation, math, number theory
liympanda's solution

2249.
1772G
Gaining Rating · Tutorial
Quality: 1,604 global accepts · Rating: 2200 · first AC: 2022-12-18 · C++14 (GCC 6-32) (first AC) · Tags: binary search, greedy, implementation, math, sortings, two pointers
liympanda's solution

2250.
1765F
Chemistry Lab · Tutorial
Quality: 761 global accepts · Rating: 2200 · first AC: 2022-12-08 · C++14 (GCC 6-32) (first AC) · Tags: dp, geometry, probabilities
liympanda's solution

2251.
1765H
Hospital Queue · Tutorial
Quality: 1,533 global accepts · Rating: 2200 · first AC: 2022-11-29 · C++14 (GCC 6-32) (first AC) · Tags: binary search, graphs, greedy, implementation
liympanda's solution

2252.
1737D
Ela and the Wiring Wizard · Tutorial
Quality: 2,103 global accepts · Rating: 2200 · first AC: 2022-10-20 · C++14 (GCC 6-32) (first AC) · Tags: brute force, dp, graphs, greedy, implementation, shortest paths
liympanda's solution

2253.
1730D
Prefixes and Suffixes · Tutorial
Quality: 3,023 global accepts · Rating: 2200 · first AC: 2022-10-05 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, strings, two pointers
liympanda's solution

2254.
1695D1
Tree Queries (Easy Version) · Tutorial

Quality: 2,456 global accepts · Rating: 2200 · first AC: 2022-08-24 · C++14 (GCC 6-32) (first AC) · Tags: brute force, constructive algorithms, dfs and similar, dp, greedy, trees
liympanda's solution

2255.
1704E
Count Seconds · Tutorial
Quality: 2,679 global accepts · Rating: 2200 · first AC: 2022-08-03 · C++14 (GCC 6-32) (first AC) · Tags: brute force, constructive algorithms, dp, graphs, implementation, math
liympanda's solution

2256.
1670E
Hemose on the Tree · Tutorial
Quality: 1,938 global accepts · Rating: 2200 · first AC: 2022-05-07 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, constructive algorithms, dfs and similar, trees
liympanda's solution

2257.
1657E
Star MST · Tutorial
Quality: 2,491 global accepts · Rating: 2200 · first AC: 2022-04-14 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, dp, graph matchings, math
liympanda's solution

2258.
1646E
Power Board · Tutorial
Quality: 2,757 global accepts · Rating: 2200 · first AC: 2022-03-11 · C++14 (GCC 6-32) (first AC) · Tags: brute force, dp, math, number theory
liympanda's solution

2259.
1635E
Cars · Tutorial
Quality: 2,724 global accepts · Rating: 2200 · first AC: 2022-02-21 · C++14 (GCC 6-32) (first AC) · Tags: 2-sat, constructive algorithms, dfs and similar, dsu, graphs, greedy, sortings
liympanda's solution

2260.
802D2
Marmots (medium) · Tutorial
Quality: 332 global accepts · Rating: 2200 · first AC: 2017-05-29 · C++14 (GCC 6-32) (first AC) · Tags: math
liympanda's solution

2261.
802G2
Fake News (medium) · Tutorial
Quality: 552 global accepts · Rating: 2200 · first AC: 2017-05-29 · GNU C++ (first AC) · Tags: constructive algorithms, strings
liympanda's solution

2262.
645E
Intellectual Inquiry · Tutorial
Quality: 1,407 global accepts · Rating: 2200 · first AC: 2016-03-23 · GNU C++ (first AC) · Tags: dp, greedy, strings
liympanda's solution

2263.
559C
Gerald and Giant Chess · Tutorial
Quality: 8,095 global accepts · Rating: 2200 · first AC: 2015-07-22 · GNU C++ (first AC) · Tags: combinatorics, dp, math, number theory
liympanda's solution

2264.
553C
Love Triangles · Tutorial
Quality: 1,965 global accepts · Rating: 2200 · first AC: 2015-06-24 · GNU C++ (first AC) · Tags: dfs and similar, dsu, graphs

liympanda's solution

2265.
506B
Mr. Kitayuta's Technology · Tutorial
Rating: 2200 · first AC: 2015-01-18 · GNU C++ (first AC) · Tags: dfs and similar, graphs
liympanda's solution

2266.
461C
Appleman and a Sheet of Paper · Tutorial
Quality: 1,393 global accepts · Rating: 2200 · first AC: 2014-08-26 · GNU C++ (first AC) · Tags: data structures, implementation
liympanda's solution

2267.
448E
Divisors · Tutorial
Quality: 1,635 global accepts · Rating: 2200 · first AC: 2014-07-19 · GNU C++ (first AC) · Tags: brute force, dfs and similar, implementation, number theory
liympanda's solution

2268.
425B
Sereja and Table · Tutorial
Quality: 1,412 global accepts · Rating: 2200 · first AC: 2014-04-27 · GNU C++ (first AC) · Tags: bitmasks, greedy
liympanda's solution

2269.
420D
Cup Trick · Tutorial
Quality: 999 global accepts · Rating: 2200 · first AC: 2014-04-22 · GNU C++ (first AC) · Tags: data structures
liympanda's solution

2270.
406D
Hill Climbing · Tutorial
Quality: 1,281 global accepts · Rating: 2200 · first AC: 2014-03-24 · GNU C++ (first AC) · Tags: dfs and similar, geometry, trees
liympanda's solution

2271.
387E
George and Cards · Tutorial
Quality: 989 global accepts · Rating: 2200 · first AC: 2014-01-30 · GNU C++ (first AC) · Tags: binary search, data structures
liympanda's solution

2272.
387D
George and Interesting Graph · Tutorial
Quality: 1,169 global accepts · Rating: 2200 · first AC: 2014-01-30 · GNU C++ (first AC) · Tags: graph matchings
liympanda's solution

2273.
385D
Bear and Floodlight · Tutorial
Quality: 944 global accepts · Rating: 2200 · first AC: 2014-01-25 · GNU C++ (first AC) · Tags: bitmasks, dp, geometry
liympanda's solution

2274.
382D
Ksenia and Pawns · Tutorial
Quality: 727 global accepts · Rating: 2200 · first AC: 2014-01-17 · GNU C++ (first AC) · Tags: dfs and similar, graphs, implementation, trees
liympanda's solution

2275.
369E
Valera and Queries · Tutorial
Quality: 2,782 global accepts · Rating: 2200 · first AC: 2013-11-29 · GNU C++ (first AC) · Tags: binary search, data structures

liympanda's solution

2276.
369D
Valera and Fools · Tutorial
Quality: 1,284 global accepts · Rating: 2200 · first AC: 2013-11-29 · GNU C++ (first AC) · Tags: dfs and similar, dp, graphs, shortest paths
liympanda's solution

2277.
364B
Free Market · Tutorial
Quality: 1,252 global accepts · Rating: 2200 · first AC: 2013-11-20 · GNU C++ (first AC) · Tags: dp, greedy
liympanda's solution

2278.
354E
Lucky Number Representation · Tutorial
Quality: 911 global accepts · Rating: 2200 · first AC: 2013-10-13 · GNU C++0x (first AC) · Tags: constructive algorithms, dfs and similar, dp
liympanda's solution

2279.
353E
Antichain · Tutorial
Quality: 672 global accepts · Rating: 2200 · first AC: 2013-10-10 · GNU C++0x (first AC) · Tags: dp, graph matchings, greedy
liympanda's solution

2280.
351E
Jeff and Permutation · Tutorial
Quality: 1,793 global accepts · Rating: 2200 · first AC: 2013-10-04 · GNU C++0x (first AC) · Tags: greedy
liympanda's solution

2281.
350E
Wrong Floyd · Tutorial
Quality: 858 global accepts · Rating: 2200 · first AC: 2013-10-01 · GNU C++0x (first AC) · Tags: brute force, constructive algorithms, dfs and similar, graphs
liympanda's solution

2282.
346C
Number Transformation II · Tutorial
Quality: 1,506 global accepts · Rating: 2200 · first AC: 2013-09-20 · GNU C++0x (first AC) · Tags: greedy, math
liympanda's solution

2283.
345D
Chain Letter · Tutorial
Quality: 83 global accepts · Rating: 2200 · first AC: 2013-09-13 · Ada (first AC) · Tags: *special, dfs and similar, graphs
liympanda's solution

2284.
338C
Divisor Tree · Tutorial
Rating: 2200 · first AC: 2013-08-17 · GNU C++ (first AC) · Tags: brute force, dp, number theory
liympanda's solution

2285.
332C
Students' Revenge · Tutorial
Quality: 1,028 global accepts · Rating: 2200 · first AC: 2013-07-24 · GNU C++ (first AC) · Tags: data structures, greedy, sortings
liympanda's solution

2286.
286B
Shifting · Tutorial
Quality: 1,172 global accepts · Rating: 2200 · first AC: 2013-03-25 · GNU C++ (first AC) · Tags: implementation

liympanda's solution

2287.
280C
Game on Tree · Tutorial
Quality: 5,130 global accepts · Rating: 2200 · first AC: 2013-03-11 · GNU C++ (first AC) · Tags: implementation, math, probabilities, trees
liympanda's solution

2288.
274D
Lovely Matrix · Tutorial
Quality: 1,155 global accepts · Rating: 2200 · first AC: 2013-02-20 · GNU C++ (first AC) · Tags: dfs and similar, graphs, greedy, sortings
liympanda's solution

2289.
273C
Dima and Horses · Tutorial
Rating: 2200 · first AC: 2013-02-13 · GNU C++ (first AC) · Tags: graphs, greedy
liympanda's solution

2290.
256C
Furlo and Rublo and Game · Tutorial
Rating: 2200 · first AC: 2012-12-17 · GNU C++ (first AC) · Tags: games
liympanda's solution

2291.
225D
Snake · Tutorial
Quality: 1,049 global accepts · Rating: 2200 · first AC: 2012-09-21 · GNU C++ (first AC) · Tags: bitmasks, dfs and similar, graphs, implementation
liympanda's solution

2292.
219E
Parking Lot · Tutorial
Quality: 697 global accepts · Rating: 2200 · first AC: 2012-08-29 · GNU C++ (first AC) · Tags: data structures
liympanda's solution

2293.
172E
BHTML+BCSS · Tutorial
Quality: 283 global accepts · Rating: 2200 · first AC: 2012-04-03 · GNU C++ (first AC) · Tags: *special, dfs and similar, expression parsing
liympanda's solution

2294.
144E
Competition · Tutorial
Quality: 682 global accepts · Rating: 2200 · first AC: 2012-01-18 · GNU C++ (first AC) · Tags: data structures, greedy
liympanda's solution

2295.
115C
Plumber · Tutorial
Quality: 677 global accepts · Rating: 2200 · first AC: 2011-09-15 · GNU C++ (first AC) · Tags: math
liympanda's solution

2296.
86B
Tetris revisited · Tutorial
Quality: 453 global accepts · Rating: 2200 · first AC: 2011-05-22 · last AC: 2011-05-23 · GNU C++ (first AC) · Tags: constructive algorithms, graph matchings, greedy, math
liympanda's solution

2297.
70C
Lucky Tickets · Tutorial

Quality: 632 global accepts · Rating: 2200 · first AC: 2011-03-26 · GNU C++ (first AC) · Tags: binary search, data structures, sortings, two pointers
liympanda's solution

2298.
36C
Bowls · Tutorial
Quality: 380 global accepts · Rating: 2200 · first AC: 2010-10-20 · GNU C++ (first AC) · Tags: geometry, implementation
liympanda's solution

2299.
2195G
Idiot First Search and Queries · Tutorial
Quality: 1,044 global accepts · Rating: 2300 · first AC: 2026-02-15 · C++20 (GCC 13-64) (first AC) · Tags: binary search, data structures, dp, graphs, trees
liympanda's solution

2300.
2172J
Sliding Tiles · Tutorial
Quality: 562 global accepts · Rating: 2300 · first AC: 2025-11-16 · C++20 (GCC 13-64) (first AC) · Tags: data structures, divide and conquer, dsu
liympanda's solution

2301.
2172L
Maximum Color Segment · Tutorial
Quality: 802 global accepts · Rating: 2300 · first AC: 2025-11-16 · C++20 (GCC 13-64) (first AC) · Tags: dp, implementation
liympanda's solution

2302.
2159C
Twin Polynomials · Tutorial
Quality: 1,688 global accepts · Rating: 2300 · first AC: 2025-10-12 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, graph matchings, math
liympanda's solution

2303.
2146E
Yet Another MEX Problem · Tutorial
Quality: 2,054 global accepts · Rating: 2300 · first AC: 2025-09-21 · C++20 (GCC 13-64) (first AC) · Tags: brute force, constructive algorithms, data structures, divide and conquer, greedy, hashing
liympanda's solution

2304.
2134E
Power Boxes · Tutorial
Quality: 2,398 global accepts · Rating: 2300 · first AC: 2025-08-26 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, dp, implementation, interactive
liympanda's solution

2305.
2134D
Sliding Tree · Tutorial
Quality: 3,642 global accepts · Rating: 2300 · first AC: 2025-08-26 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, dfs and similar, greedy, implementation, trees
liympanda's solution

2306.
2124F1
Appending Permutations (Easy Version) · Tutorial
Quality: 1,559 global accepts · Rating: 2300 · first AC: 2025-07-06 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, dp
liympanda's solution

2307.
2120E
Lanes of Cars · Tutorial
Quality: 1,869 global accepts · Rating: 2300 · first AC: 2025-06-21 · C++20 (GCC 13-64) (first AC) · Tags: binary search, dp, ternary search

liympanda's solution

2308.
2121H
Ice Baby · Tutorial
Quality: 2,241 global accepts · Rating: 2300 · first AC: 2025-06-18 · C++20 (GCC 13-64) (first AC) · Tags: binary search, brute force, data structures, dp, implementation, sortings
liympanda's solution

2309.
2110E
Melody · Tutorial
Quality: 2,714 global accepts · Rating: 2300 · first AC: 2025-05-24 · C++20 (GCC 13-64) (first AC) · Tags: dfs and similar, graphs, implementation
liympanda's solution

2310.
2107F1
Cycling (Easy Version) · Tutorial
Quality: 1,823 global accepts · Rating: 2300 · first AC: 2025-05-05 · C++20 (GCC 13-64) (first AC) · Tags: binary search, brute force, dp, greedy
liympanda's solution

2311.
2091G
Gleb and Boating · Tutorial
Quality: 1,524 global accepts · Rating: 2300 · first AC: 2025-03-25 · C++20 (GCC 13-64) (first AC) · Tags: brute force, constructive algorithms, data structures, dp, graphs, greedy, math, number theory, shortest paths
liympanda's solution

2312.
2089B2
Canteen (Hard Version) · Tutorial
Quality: 1,280 global accepts · Rating: 2300 · first AC: 2025-03-23 · last AC: 2025-03-24 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, dp, flows, greedy, two pointers
liympanda's solution

2313.
2069E
A, B, AB and BA · Tutorial
Quality: 1,906 global accepts · Rating: 2300 · first AC: 2025-02-18 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, sortings, strings
liympanda's solution

2314.
2066C
Bitwise Slides · Tutorial
Quality: 2,523 global accepts · Rating: 2300 · first AC: 2025-02-11 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, combinatorics, dp, math
liympanda's solution

2315.
2057E1
Another Exercise on Graphs (Easy Version) · Tutorial
Quality: 2,637 global accepts · Rating: 2300 · first AC: 2025-01-04 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, dp, dsu, graphs, shortest paths, sortings
liympanda's solution

2316.
2043E
Matrix Transformation · Tutorial
Quality: 1,828 global accepts · Rating: 2300 · first AC: 2024-12-24 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, data structures, dfs and similar, graphs, greedy, implementation
liympanda's solution

2317.
2028E
Alice's Adventures in the Rabbit Hole · Tutorial

Quality: 1,905 global accepts · Rating: 2300 · first AC: 2024-11-10 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dfs and similar, dp, games, greedy, math, probabilities, trees
liympanda's solution

2318.
2035E
Monster · Tutorial
Quality: 1,965 global accepts · Rating: 2300 · first AC: 2024-10-27 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, constructive algorithms, greedy, implementation, math, ternary search
liympanda's solution

2319.
2002E
Cosmic Rays · Tutorial
Quality: 2,920 global accepts · Rating: 2300 · first AC: 2024-08-11 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, dp
liympanda's solution

2320.
2002D2
DFS Checker (Hard Version) · Tutorial
Quality: 2,866 global accepts · Rating: 2300 · first AC: 2024-08-11 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, dfs and similar, graphs, hashing, trees
liympanda's solution

2321.
1995D
Cases · Tutorial
Quality: 2,889 global accepts · Rating: 2300 · first AC: 2024-07-23 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, dp, strings
liympanda's solution

2322.
1988E
Range Minimum Sum · Tutorial
Quality: 1,791 global accepts · Rating: 2300 · first AC: 2024-07-15 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, data structures, divide and conquer, implementation
liympanda's solution

2323.
1983E
I Love Balls · Tutorial
Quality: 2,474 global accepts · Rating: 2300 · first AC: 2024-07-07 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, math, probabilities
liympanda's solution

2324.
1989E
Distance to Different · Tutorial
Quality: 2,494 global accepts · Rating: 2300 · first AC: 2024-06-27 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp, math
liympanda's solution

2325.
1982E
Number of k-good subarrays · Tutorial
Quality: 1,905 global accepts · Rating: 2300 · first AC: 2024-06-25 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, combinatorics, divide and conquer, dp, math, meet-in-the-middle
liympanda's solution

2326.
1980G
Yasya and the Mysterious Tree · Tutorial
Quality: 1,701 global accepts · Rating: 2300 · first AC: 2024-06-03 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, data structures, dfs and similar, graphs, greedy, strings, trees
liympanda's solution

2327.
1977D
XORificator · Tutorial

Quality: 2,348 global accepts · Rating: 2300 · first AC: 2024-05-26 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, greedy, hashing
liympanda's solution

2328.
1955H
The Most Reckless Defense · Tutorial
Quality: 1,520 global accepts · Rating: 2300 · first AC: 2024-04-08 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, brute force, constructive algorithms, dp, flows, graph matchings, shortest paths
liympanda's solution

2329.
1938G
Personality Test · Tutorial
Quality: 1,290 global accepts · Rating: 2300 · first AC: 2024-03-02 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2330.
1933G
Turtle Magic: Royal Turtle Shell Pattern · Tutorial
Quality: 1,184 global accepts · Rating: 2300 · first AC: 2024-02-27 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, combinatorics, constructive algorithms, dfs and similar, math
liympanda's solution

2331.
1932G
Moving Platforms · Tutorial
Quality: 1,354 global accepts · Rating: 2300 · first AC: 2024-02-18 · C++17 (GCC 7-32) (first AC) · Tags: graphs, math, number theory, shortest paths
liympanda's solution

2332.
1929F
Sasha and the Wedding Binary Search Tree · Tutorial
Quality: 2,267 global accepts · Rating: 2300 · first AC: 2024-02-15 · C++17 (GCC 7-32) (first AC) · Tags: brute force, combinatorics, data structures, dfs and similar, math, trees
liympanda's solution

2333.
1929E
Sasha and the Happy Tree Cutting · Tutorial
Quality: 2,079 global accepts · Rating: 2300 · first AC: 2024-02-15 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, dfs and similar, dp, graphs, greedy, math, trees
liympanda's solution

2334.
1928E
Modular Sequence · Tutorial
Quality: 2,098 global accepts · Rating: 2300 · first AC: 2024-02-14 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, dp, graphs, greedy, math, number theory
liympanda's solution

2335.
1927G
Paint Charges · Tutorial
Quality: 1,993 global accepts · Rating: 2300 · first AC: 2024-02-06 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dp, greedy, math
liympanda's solution

2336.
1917D
Yet Another Inversions Problem · Tutorial
Quality: 2,071 global accepts · Rating: 2300 · first AC: 2023-12-24 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, data structures, dp, implementation, math, number theory
liympanda's solution

2337.
1914G2
Light Bulbs (Hard Version) · Tutorial

Quality: 1,819 global accepts · Rating: 2300 · first AC: 2023-12-19 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, data structures, dfs and similar, dp, graphs, hashing
liympanda's solution

2338.
1895E
Infinite Card Game · Tutorial
Quality: 1,863 global accepts · Rating: 2300 · first AC: 2023-11-03 · C++17 (GCC 9-64) (first AC) · Tags: binary search, brute force, data structures, dfs and similar, dp, dsu, games, graphs, greedy, sortings, two pointers
liympanda's solution

2339.
1878G
wxhtzdy ORO Tree · Tutorial
Quality: 1,464 global accepts · Rating: 2300 · first AC: 2023-09-26 · C++17 (GCC 7-32) (first AC) · Tags: binary search, bitmasks, brute force, data structures, dfs and similar, implementation, trees
liympanda's solution

2340.
1861E
Non-Intersecting Subpermutations · Tutorial
Quality: 2,036 global accepts · Rating: 2300 · first AC: 2023-08-31 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp, implementation, math
liympanda's solution

2341.
1864F
Exotic Queries · Tutorial
Quality: 1,639 global accepts · Rating: 2300 · first AC: 2023-08-26 · C++17 (GCC 7-32) (first AC) · Tags: data structures, implementation, sortings
liympanda's solution

2342.
1849E
Max to the Right of Min · Tutorial
Quality: 2,182 global accepts · Rating: 2300 · first AC: 2023-07-27 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, divide and conquer, dp, dsu, two pointers
liympanda's solution

2343.
1834E
MEX of LCM · Tutorial
Quality: 2,772 global accepts · Rating: 2300 · first AC: 2023-06-26 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, implementation, math, number theory
liympanda's solution

2344.
1842E
Tenzing and Triangle · Tutorial
Quality: 1,831 global accepts · Rating: 2300 · first AC: 2023-06-24 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dp, geometry, greedy, math
liympanda's solution

2345.
1843F2
Omsk Metro (hard version) · Tutorial
Quality: 2,117 global accepts · Rating: 2300 · first AC: 2023-06-20 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dfs and similar, divide and conquer, dp, math, trees
liympanda's solution

2346.
715B
Complete The Graph · Tutorial
Quality: 3,434 global accepts · Rating: 2300 · first AC: 2023-05-23 · C++17 (GCC 7-32) (first AC) · Tags: binary search, constructive algorithms, graphs, shortest paths
liympanda's solution

2347.
1825D2
LuoTianyi and the Floating Islands (Hard Version) · Tutorial
Rating: 2300 · first AC: 2023-05-09 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dfs and similar, math, trees
liympanda's solution

2348.
1797E
Li Hua and Array · Tutorial
Quality: 1,639 global accepts · Rating: 2300 · first AC: 2023-04-08 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, dsu, math, number theory, two pointers
liympanda's solution

2349.
1814E
Chain Chips · Tutorial
Quality: 1,717 global accepts · Rating: 2300 · first AC: 2023-04-06 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dp, matrices
liympanda's solution

2350.
1805E
There Should Be a Lot of Maximums · Tutorial
Quality: 1,914 global accepts · Rating: 2300 · first AC: 2023-04-02 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, dfs and similar, dp, trees, two pointers
liympanda's solution

2351.
1799E
City Union · Tutorial
Quality: 1,401 global accepts · Rating: 2300 · first AC: 2023-02-27 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, dfs and similar, dsu, geometry, greedy, implementation, math
liympanda's solution

2352.
1790G
Tokens on Graph · Tutorial
Quality: 1,316 global accepts · Rating: 2300 · first AC: 2023-01-27 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, dfs and similar, graphs, shortest paths
liympanda's solution

2353.
1780F
Three Chairs · Tutorial
Quality: 1,906 global accepts · Rating: 2300 · first AC: 2023-01-25 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, combinatorics, data structures, dp, number theory, sortings
liympanda's solution

2354.
1783E
Game of the Year · Tutorial
Quality: 2,441 global accepts · Rating: 2300 · first AC: 2023-01-10 · C++14 (GCC 6-32) (first AC) · Tags: brute force, data structures, math, number theory
liympanda's solution

2355.
1768E
Partial Sorting · Tutorial
Quality: 2,265 global accepts · Rating: 2300 · first AC: 2023-01-05 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, math, number theory
liympanda's solution

2356.
1748E
Yet Another Array Counting Problem · Tutorial
Quality: 2,667 global accepts · Rating: 2300 · first AC: 2022-11-12 · C++14 (GCC 6-32) (first AC) · Tags: binary search, data structures, divide and conquer, dp, flows, math, trees
liympanda's solution

2357.
1681F
Unique Occurrences · Tutorial
Quality: 2,321 global accepts · Rating: 2300 · first AC: 2022-09-22 · C++14 (GCC 6-32) (first AC) · Tags: data structures, dfs and similar, divide and conquer, dp, dsu, trees
liympanda's solution

2358.
1691E
Number of Groups · Tutorial
Quality: 2,101 global accepts · Rating: 2300 · first AC: 2022-09-21 · C++14 (GCC 6-32) (first AC) · Tags: data structures, dfs and similar, dsu, graphs, greedy, sortings
liympanda's solution

2359.
1694E
Keshi in Search of AmShZ · Tutorial
Rating: 2300 · first AC: 2022-09-06 · C++14 (GCC 6-32) (first AC) · Tags: shortest paths
liympanda's solution

2360.
1695D2
Tree Queries (Hard Version) · Tutorial
Quality: 2,291 global accepts · Rating: 2300 · first AC: 2022-08-24 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, dfs and similar, dp, greedy, trees
liympanda's solution

2361.
1698E
PermutationForces II · Tutorial
Quality: 1,788 global accepts · Rating: 2300 · first AC: 2022-08-11 · C++14 (GCC 6-32) (first AC) · Tags: brute force, combinatorics, greedy, sortings, trees, two pointers
liympanda's solution

2362.
1699D
Almost Triple Deletions · Tutorial
Quality: 3,514 global accepts · Rating: 2300 · first AC: 2022-07-28 · C++14 (GCC 6-32) (first AC) · Tags: data structures, dp, greedy
liympanda's solution

2363.
1705E
Mark and Professor Koro · Tutorial
Quality: 2,455 global accepts · Rating: 2300 · first AC: 2022-07-21 · C++14 (GCC 6-32) (first AC) · Tags: binary search, bitmasks, brute force, combinatorics, data structures, greedy
liympanda's solution

2364.
1706E
Qpwoeirut and Vertices · Tutorial
Quality: 3,722 global accepts · Rating: 2300 · first AC: 2022-07-21 · C++14 (GCC 6-32) (first AC) · Tags: binary search, data structures, dfs and similar, divide and conquer, dsu, greedy, trees
liympanda's solution

2365.
1675G
Sorting Pancakes · Tutorial
Quality: 2,123 global accepts · Rating: 2300 · first AC: 2022-05-05 · C++14 (GCC 6-32) (first AC) · Tags: dp
liympanda's solution

2366.
802G3
Fake News (hard) · Tutorial
Quality: 1,838 global accepts · Rating: 2300 · first AC: 2017-05-29 · C++14 (GCC 6-32) (first AC) · Tags: string suffix structures
liympanda's solution

2367.
553D
Nudist Beach · Tutorial
Quality: 1,084 global accepts · Rating: 2300 · first AC: 2015-06-24 · GNU C++ (first AC) · Tags: binary search, graphs, greedy
liympanda's solution

2368.
547C
Mike and Foam · Tutorial
Quality: 3,401 global accepts · Rating: 2300 · first AC: 2015-05-26 · GNU C++ (first AC) · Tags: bitmasks, combinatorics, dp, math, number theory
liympanda's solution

2369.
500E
New Year Domino · Tutorial
Quality: 1,582 global accepts · Rating: 2300 · first AC: 2014-12-30 · GNU C++ (first AC) · Tags: data structures, dp, dsu
liympanda's solution

2370.
460D
Little Victor and Set · Tutorial
Quality: 1,036 global accepts · Rating: 2300 · first AC: 2014-08-20 · GNU C++ (first AC) · Tags: brute force, constructive algorithms, math
liympanda's solution

2371.
451E
Devu and Flowers · Tutorial
Quality: 4,542 global accepts · Rating: 2300 · first AC: 2014-07-24 · GNU C++ (first AC) · Tags: bitmasks, combinatorics, number theory
liympanda's solution

2372.
444B
DZY Loves FFT · Tutorial
Quality: 1,175 global accepts · Rating: 2300 · first AC: 2014-07-07 · GNU C++ (first AC) · Tags: probabilities
liympanda's solution

2373.
425C
Sereja and Two Sequences · Tutorial
Quality: 983 global accepts · Rating: 2300 · first AC: 2014-04-27 · GNU C++ (first AC) · Tags: data structures, dp
liympanda's solution

2374.
425D
Sereja and Squares · Tutorial
Quality: 1,630 global accepts · Rating: 2300 · first AC: 2014-04-27 · GNU C++ (first AC) · Tags: binary search, data structures, hashing
liympanda's solution

2375.
385E
Bear in the Field · Tutorial
Quality: 666 global accepts · Rating: 2300 · first AC: 2014-01-24 · GNU C++ (first AC) · Tags: math, matrices
liympanda's solution

2376.
364C
Beautiful Set · Tutorial
Quality: 641 global accepts · Rating: 2300 · first AC: 2013-11-19 · GNU C++ (first AC) · Tags: brute force, number theory
liympanda's solution

2377.
358E
Dima and Kicks · Tutorial
Quality: 432 global accepts · Rating: 2300 · first AC: 2013-10-25 · GNU C++0x (first AC) · Tags: brute force, dsu, graphs, implementation
liympanda's solution

2378.
327E
Axis Walking · Tutorial
Quality: 1,583 global accepts · Rating: 2300 · first AC: 2013-07-05 · GNU C++ (first AC) · Tags: bitmasks, combinatorics, constructive algorithms, dp, meet-in-the-middle
liympanda's solution

2379.
317D
Game with Powers · Tutorial
Quality: 1,257 global accepts · Rating: 2300 · first AC: 2013-06-14 · GNU C++ (first AC) · Tags: dp, games
liympanda's solution

2380.
277B
Set of Points · Tutorial
Quality: 847 global accepts · Rating: 2300 · first AC: 2013-02-28 · GNU C++ (first AC) · Tags: constructive algorithms, geometry
liympanda's solution

2381.
241F
Race · Tutorial
Quality: 289 global accepts · Rating: 2300 · first AC: 2012-11-01 · GNU C++ (first AC) · Tags: brute force, implementation
liympanda's solution

2382.
213D
Stars · Tutorial
Quality: 363 global accepts · Rating: 2300 · first AC: 2012-08-02 · GNU C++ (first AC) · Tags: constructive algorithms, geometry
liympanda's solution

2383.
203E
Transportation · Tutorial
Quality: 309 global accepts · Rating: 2300 · first AC: 2012-07-05 · GNU C++ (first AC) · Tags: greedy, sortings, two pointers
liympanda's solution

2384.
154C
Double Profiles · Tutorial
Quality: 3,318 global accepts · Rating: 2300 · first AC: 2012-02-25 · GNU C++ (first AC) · Tags: graphs, hashing, sortings
liympanda's solution

2385.
142C
Help Caretaker · Tutorial
Quality: 997 global accepts · Rating: 2300 · first AC: 2012-01-12 · GNU C++ (first AC) · Tags: brute force, dp
liympanda's solution

2386.
141E
Clearing Up · Tutorial
Quality: 1,366 global accepts · Rating: 2300 · first AC: 2012-01-08 · GNU C++ (first AC) · Tags: constructive algorithms, dp, dsu, graphs
liympanda's solution

2387.
111D
Petya and Coloring · Tutorial
Quality: 901 global accepts · Rating: 2300 · first AC: 2011-09-03 · GNU C++ (first AC) · Tags: combinatorics, dp
liympanda's solution

2388.
97B
Superset · Tutorial
Quality: 1,000 global accepts · Rating: 2300 · first AC: 2011-07-15 · last AC: 2011-07-16 · GNU C++ (first AC) · Tags: constructive algorithms, divide and conquer

liympanda's solution

2389.
91C
Ski Base · Tutorial
Quality: 1,011 global accepts · Rating: 2300 · first AC: 2011-06-20 · GNU C++ (first AC) · Tags: combinatorics, dsu, graphs
liympanda's solution

2390.
89B
Widget Library · Tutorial
Quality: 610 global accepts · Rating: 2300 · first AC: 2011-06-16 · GNU C++ (first AC) · Tags: dp, expression parsing, graphs, implementation
liympanda's solution

2391.
89C
Chip Play · Tutorial
Quality: 688 global accepts · Rating: 2300 · first AC: 2011-06-16 · GNU C++ (first AC) · Tags: brute force, data structures, implementation
liympanda's solution

2392.
87D
Beautiful Road · Tutorial
Quality: 1,055 global accepts · Rating: 2300 · first AC: 2011-06-07 · GNU C++ (first AC) · Tags: dfs and similar, dp, dsu, graphs, implementation, sortings, trees
liympanda's solution

2393.
78E
Evacuation · Tutorial
Quality: 693 global accepts · Rating: 2300 · first AC: 2011-04-28 · GNU C++ (first AC) · Tags: flows, graphs, shortest paths
liympanda's solution

2394.
78D
Archer's Shot · Tutorial
Quality: 373 global accepts · Rating: 2300 · first AC: 2011-04-28 · GNU C++ (first AC) · Tags: binary search, geometry, math, two pointers
liympanda's solution

2395.
77D
Domino Carpet · Tutorial
Quality: 363 global accepts · Rating: 2300 · first AC: 2011-04-20 · GNU C++ (first AC) · Tags: dp, implementation
liympanda's solution

2396.
37D
Lesson Timetable · Tutorial
Quality: 555 global accepts · Rating: 2300 · first AC: 2010-11-06 · GNU C++ (first AC) · Tags: combinatorics, dp, math
liympanda's solution

2397.
36D
New Game with a Chess Piece · Tutorial
Quality: 769 global accepts · Rating: 2300 · first AC: 2010-10-19 · GNU C++ (first AC) · Tags: games
liympanda's solution

2398.
2206F
Minesweeper String · Tutorial
Quality: 422 global accepts · Rating: 2400 · first AC: 2026-03-08 · C++17 (GCC 7-32) (first AC) · Tags: fft, number theory
liympanda's solution

2399.
2205F
Simons and Reconstructing His Roads · Tutorial
Quality: 638 global accepts · Rating: 2400 · first AC: 2026-02-26 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, data

structures, dsu, graphs
liympanda's solution

2400.
2193H
Remove the Grail Tree · Tutorial
Quality: 1,043 global accepts · Rating: 2400 · first AC: 2026-01-25 · C++20 (GCC 13-64) (first AC) · Tags: dfs and similar, dp, graphs, greedy, implementation, trees
liympanda's solution

2401.
2176F
Omega Numbers · Tutorial
Quality: 1,487 global accepts · Rating: 2400 · first AC: 2025-12-11 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, combinatorics, dp, math, number theory
liympanda's solution

2402.
2176E
Remove at the lowest cost · Tutorial
Quality: 1,276 global accepts · Rating: 2400 · first AC: 2025-12-11 · C++20 (GCC 13-64) (first AC) · Tags: data structures, dfs and similar, dp, dsu, greedy, implementation, trees
liympanda's solution

2403.
2171H
Shiori Miyagi and Maximum Array Score · Tutorial
Quality: 1,014 global accepts · Rating: 2400 · first AC: 2025-11-20 · C++20 (GCC 13-64) (first AC) · Tags: binary search, data structures, dp, sortings
liympanda's solution

2404.
2169E
Points Selection · Tutorial
Quality: 1,041 global accepts · Rating: 2400 · first AC: 2025-11-14 · C++20 (GCC 13-64) (first AC) · Tags: dp, greedy
liympanda's solution

2405.
2161E
Left is Always Right · Tutorial
Quality: 782 global accepts · Rating: 2400 · first AC: 2025-10-30 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, implementation, math
liympanda's solution

2406.
2153E
Zero Trailing Factorial · Tutorial
Quality: 985 global accepts · Rating: 2400 · first AC: 2025-10-10 · C++20 (GCC 13-64) (first AC) · Tags: brute force, math, number theory
liympanda's solution

2407.
2143E
Make Good · Tutorial
Quality: 1,922 global accepts · Rating: 2400 · first AC: 2025-09-17 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, greedy, math, strings
liympanda's solution

2408.
2111F
Puzzle · Tutorial
Quality: 1,426 global accepts · Rating: 2400 · first AC: 2025-06-03 · C++20 (GCC 13-64) (first AC) · Tags: brute force, constructive algorithms, greedy, math
liympanda's solution

2409.
2110F
Faculty · Tutorial

Quality: 1,914 global accepts · Rating: 2400 · first AC: 2025-05-24 · C++20 (GCC 13-64) (first AC) · Tags: brute force, greedy, math, number theory
liympanda's solution

2410.
2109E
Binary String Wowee · Tutorial
Quality: 1,794 global accepts · Rating: 2400 · first AC: 2025-05-17 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, dp, strings
liympanda's solution

2411.
2096E
Wonderful Teddy Bears · Tutorial
Quality: 2,046 global accepts · Rating: 2400 · first AC: 2025-04-19 · C++20 (GCC 13-64) (first AC) · Tags: greedy, implementation, sortings
liympanda's solution

2412.
2084E
Blossom · Tutorial
Quality: 1,792 global accepts · Rating: 2400 · first AC: 2025-04-05 · C++20 (GCC 13-64) (first AC) · Tags: binary search, combinatorics, dp, implementation, math, two pointers
liympanda's solution

2413.
2086E
Zebra-like Numbers · Tutorial
Quality: 1,664 global accepts · Rating: 2400 · first AC: 2025-04-03 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, brute force, constructive algorithms, dfs and similar, dp, greedy, math
liympanda's solution

2414.
2066D1
Club of Young Aircraft Builders (easy version) · Tutorial
Quality: 1,441 global accepts · Rating: 2400 · first AC: 2025-02-11 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp, math
liympanda's solution

2415.
2049E
Broken Queries · Tutorial
Quality: 1,591 global accepts · Rating: 2400 · first AC: 2024-12-20 · C++17 (GCC 7-32) (first AC) · Tags: binary search, bitmasks, brute force, constructive algorithms, implementation, interactive
liympanda's solution

2416.
2032E
Balanced · Tutorial
Quality: 1,400 global accepts · Rating: 2400 · first AC: 2024-11-01 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, data structures, greedy, implementation, math
liympanda's solution

2417.
2005D
Alter the GCD · Tutorial
Quality: 1,244 global accepts · Rating: 2400 · first AC: 2024-09-14 · last AC: 2024-09-15 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, data structures, divide and conquer, implementation, number theory
liympanda's solution

2418.
2001E1
Deterministic Heap (Easy Version) · Tutorial
Quality: 1,543 global accepts · Rating: 2400 · first AC: 2024-08-20 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp, math, trees
liympanda's solution

2419.
1993F1
Dyn-scripted Robot (Easy Version) · Tutorial

Quality: 1,189 global accepts · Rating: 2400 · first AC: 2024-08-04 · C++20 (GCC 13-64) (first AC) · Tags: brute force, chinese remainder theorem, constructive algorithms, math, number theory
liympanda's solution

2420.
1978F
Large Graph · Tutorial
Quality: 1,580 global accepts · Rating: 2400 · first AC: 2024-06-17 · C++20 (GCC 13-64) (first AC) · Tags: data structures, dfs and similar, dsu, graphs, number theory, two pointers
liympanda's solution

2421.
1979E
Manhattan Triangle · Tutorial
Quality: 1,809 global accepts · Rating: 2400 · first AC: 2024-06-06 · C++17 (GCC 7-32) (first AC) · Tags: binary search, constructive algorithms, data structures, geometry, implementation, two pointers
liympanda's solution

2422.
1980F2
Field Division (hard version) · Tutorial
Quality: 1,226 global accepts · Rating: 2400 · first AC: 2024-06-03 · C++17 (GCC 7-32) (first AC) · Tags: math, sortings
liympanda's solution

2423.
1973D
Cat, Fox and Maximum Array Split · Tutorial
Quality: 2,256 global accepts · Rating: 2400 · first AC: 2024-05-17 · C++17 (GCC 7-32) (first AC) · Tags: brute force, interactive, math
liympanda's solution

2424.
1969E
Unique Array · Tutorial
Quality: 1,854 global accepts · Rating: 2400 · first AC: 2024-04-29 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, divide and conquer, dp, greedy
liympanda's solution

2425.
1935E
Distance Learning Courses in MAC · Tutorial
Quality: 1,651 global accepts · Rating: 2400 · first AC: 2024-03-05 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, data structures, greedy, math
liympanda's solution

2426.
1938K
Tree Quiz · Tutorial
Quality: 789 global accepts · Rating: 2400 · first AC: 2024-03-02 · C++17 (GCC 9-64) (first AC) · Tags: —
liympanda's solution

2427.
1938F
Forming Groups · Tutorial
Quality: 932 global accepts · Rating: 2400 · first AC: 2024-03-02 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2428.
1934D2
XOR Break --- Game Version · Tutorial
Quality: 1,763 global accepts · Rating: 2400 · first AC: 2024-03-01 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, games, greedy, interactive
liympanda's solution

2429.
1913E
Matrix Problem · Tutorial
Quality: 1,334 global accepts · Rating: 2400 · first AC: 2023-12-21 · C++17 (GCC 7-32) (first AC) · Tags: flows, graphs

liympanda's solution

2430.
1905E
One-X · Tutorial
Quality: 1,268 global accepts · Rating: 2400 · first AC: 2023-12-16 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, dfs and similar, dp, math, trees
liympanda's solution

2431.
1902F
Trees and XOR Queries Again · Tutorial
Quality: 1,480 global accepts · Rating: 2400 · first AC: 2023-12-04 · C++20 (GCC 11-64) (first AC) · Tags: data structures, dfs and similar, divide and conquer, graphs, implementation, math, trees
liympanda's solution

2432.
1886E
I Wanna be the Team Leader · Tutorial
Quality: 1,853 global accepts · Rating: 2400 · first AC: 2023-10-09 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, constructive algorithms, dp, greedy, math, sortings, two pointers
liympanda's solution

2433.
1882E1
Two Permutations (Easy Version) · Tutorial
Quality: 1,215 global accepts · Rating: 2400 · first AC: 2023-09-25 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, greedy, number theory
liympanda's solution

2434.
1879E
Interactive Game with Coloring · Tutorial
Quality: 1,577 global accepts · Rating: 2400 · first AC: 2023-09-24 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, dfs and similar, graphs, implementation, interactive, trees
liympanda's solution

2435.
1860E
Fast Travel Text Editor · Tutorial
Quality: 1,815 global accepts · Rating: 2400 · first AC: 2023-08-17 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dfs and similar, graphs, shortest paths
liympanda's solution

2436.
1852C
Ina of the Mountain · Tutorial
Quality: 2,097 global accepts · Rating: 2400 · first AC: 2023-07-23 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dp, greedy, math
liympanda's solution

2437.
1848F
Vika and Wiki · Tutorial
Quality: 2,036 global accepts · Rating: 2400 · first AC: 2023-07-16 · C++17 (GCC 7-32) (first AC) · Tags: binary search, bitmasks, combinatorics, divide and conquer, dp, math
liympanda's solution

2438.
1839E
Decreasing Game · Tutorial
Quality: 1,541 global accepts · Rating: 2400 · first AC: 2023-06-03 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, dfs and similar, dp, greedy, interactive
liympanda's solution

2439.
1830C
Hyperregular Bracket Strings · Tutorial

Quality: 2,189 global accepts · Rating: 2400 · first AC: 2023-05-28 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, greedy, hashing, math, number theory, sortings
liympanda's solution

2440.
1837F
Editorial for Two · Tutorial
Quality: 2,668 global accepts · Rating: 2400 · first AC: 2023-05-25 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, greedy, implementation
liympanda's solution

2441.
1827B2
Range Sorting (Hard Version) · Tutorial
Quality: 2,316 global accepts · Rating: 2400 · first AC: 2023-05-14 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, dp, greedy
liympanda's solution

2442.
1832D2
Red-Blue Operations (Hard Version) · Tutorial
Quality: 2,345 global accepts · Rating: 2400 · first AC: 2023-05-13 · C++17 (GCC 7-32) (first AC) · Tags: binary search, constructive algorithms, greedy, implementation, math
liympanda's solution

2443.
1826E
Walk the Runway · Tutorial
Quality: 1,958 global accepts · Rating: 2400 · first AC: 2023-05-05 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, data structures, dp, graphs, implementation, sortings
liympanda's solution

2444.
1809E
Two Tanks · Tutorial
Quality: 1,074 global accepts · Rating: 2400 · first AC: 2023-03-23 · C++17 (GCC 7-32) (first AC) · Tags: binary search, dp, implementation, math
liympanda's solution

2445.
1804E
Routing · Tutorial
Quality: 1,706 global accepts · Rating: 2400 · first AC: 2023-03-12 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, brute force, dfs and similar, dp, graphs
liympanda's solution

2446.
1794E
Labeling the Tree with Distances · Tutorial
Quality: 1,531 global accepts · Rating: 2400 · first AC: 2023-03-04 · C++20 (GCC 11-64) (first AC) · Tags: data structures, dp, greedy, hashing, implementation, trees
liympanda's solution

2447.
1795F
Blocking Chips · Tutorial
Quality: 1,375 global accepts · Rating: 2400 · first AC: 2023-02-16 · C++17 (GCC 7-32) (first AC) · Tags: binary search, constructive algorithms, dfs and similar, greedy, trees
liympanda's solution

2448.
1780E
Josuke and Complete Graph · Tutorial
Quality: 1,728 global accepts · Rating: 2400 · first AC: 2023-01-25 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, data structures, math, number theory
liympanda's solution

2449.
1792E
Divisors and Table · Tutorial
Quality: 1,596 global accepts · Rating: 2400 · first AC: 2023-01-24 · C++14 (GCC 6-32) (first AC) · Tags: brute force, dfs and similar, dp, number theory
liympanda's solution

2450.
1777F
Comfortably Numb · Tutorial
Quality: 1,351 global accepts · Rating: 2400 · first AC: 2023-01-21 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, data structures, divide and conquer, strings, trees
liympanda's solution

2451.
1779E
Anya's Simultaneous Exhibition · Tutorial
Quality: 2,034 global accepts · Rating: 2400 · first AC: 2023-01-03 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, graphs, greedy, interactive, sortings
liympanda's solution

2452.
1770E
Koxia and Tree · Tutorial
Quality: 1,609 global accepts · Rating: 2400 · first AC: 2022-12-30 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, dfs and similar, dp, dsu, math, probabilities, trees
liympanda's solution

2453.
1774F1
Magician and Pigs (Easy Version) · Tutorial
Quality: 1,243 global accepts · Rating: 2400 · first AC: 2022-12-17 · C++14 (GCC 6-32) (first AC) · Tags: brute force, data structures, implementation
liympanda's solution

2454.
1765L
Project Manager · Tutorial
Quality: 666 global accepts · Rating: 2400 · first AC: 2022-12-02 · C++14 (GCC 6-32) (first AC) · Tags: brute force, data structures, implementation
liympanda's solution

2455.
1765A
Access Levels · Tutorial
Quality: 849 global accepts · Rating: 2400 · first AC: 2022-11-30 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, dsu, flows, graph matchings
liympanda's solution

2456.
1764E
Doremy's Number Line · Tutorial
Quality: 1,425 global accepts · Rating: 2400 · first AC: 2022-11-26 · C++14 (GCC 6-32) (first AC) · Tags: dp, greedy, sortings
liympanda's solution

2457.
1761E
Make It Connected · Tutorial
Quality: 2,148 global accepts · Rating: 2400 · first AC: 2022-11-20 · C++14 (GCC 6-32) (first AC) · Tags: binary search, brute force, constructive algorithms, dsu, graphs, greedy, matrices, trees, two pointers
liympanda's solution

2458.
1750E
Bracket Cost · Tutorial
Quality: 1,660 global accepts · Rating: 2400 · first AC: 2022-11-06 · C++14 (GCC 6-32) (first AC) · Tags: binary search, data structures, divide and conquer, dp, greedy, strings

liympanda's solution

2459.
1753D
The Beach · Tutorial
Quality: 2,073 global accepts · Rating: 2400 · first AC: 2022-10-23 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, dfs and similar, graphs, shortest paths
liympanda's solution

2460.
1749E
Cactus Wall · Tutorial
Quality: 2,074 global accepts · Rating: 2400 · first AC: 2022-10-20 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, dfs and similar, graphs, shortest paths
liympanda's solution

2461.
1735E
House Planning · Tutorial
Quality: 1,243 global accepts · Rating: 2400 · first AC: 2022-10-13 · last AC: 2022-10-13 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, data structures, graph matchings, greedy
liympanda's solution

2462.
1739E
Cleaning Robot · Tutorial
Quality: 1,461 global accepts · Rating: 2400 · first AC: 2022-10-06 · last AC: 2022-10-06 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, dp
liympanda's solution

2463.
1697E
Coloring · Tutorial
Quality: 1,450 global accepts · Rating: 2400 · first AC: 2022-09-01 · C++14 (GCC 6-32) (first AC) · Tags: brute force, combinatorics, constructive algorithms, dp, geometry, graphs, greedy, implementation, math
liympanda's solution

2464.
1715E
Long Way Home · Tutorial
Quality: 2,131 global accepts · Rating: 2400 · first AC: 2022-08-23 · C++14 (GCC 6-32) (first AC) · Tags: data structures, divide and conquer, dp, geometry, graphs, greedy, shortest paths
liympanda's solution

2465.
1720D2
Xor-Subsequence (hard version) · Tutorial
Quality: 2,198 global accepts · Rating: 2400 · first AC: 2022-08-20 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, data structures, dp, strings, trees
liympanda's solution

2466.
1708E
DFS Trees · Tutorial
Rating: 2400 · first AC: 2022-08-10 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, graphs, greedy
liympanda's solution

2467.
1713E
Cross Swapping · Tutorial
Quality: 1,976 global accepts · Rating: 2400 · first AC: 2022-08-09 · C++14 (GCC 6-32) (first AC) · Tags: 2-sat, data structures, dsu, greedy, matrices
liympanda's solution

2468.
1709E
XOR Tree · Tutorial

Quality: 3,957 global accepts · Rating: 2400 · first AC: 2022-07-26 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, data structures, dfs and similar, dsu, greedy, trees
liympanda's solution

2469.
1706D2
Chopping Carrots (Hard Version) · Tutorial
Quality: 1,941 global accepts · Rating: 2400 · first AC: 2022-07-20 · C++14 (GCC 6-32) (first AC) · Tags: brute force, constructive algorithms, data structures, dp, greedy, math, number theory, two pointers
liympanda's solution

2470.
1679E
Typical Party in Dorm · Tutorial
Quality: 1,419 global accepts · Rating: 2400 · first AC: 2022-05-17 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, combinatorics, dp, strings
liympanda's solution

2471.
1680D
Dog Walking · Tutorial
Quality: 1,349 global accepts · Rating: 2400 · first AC: 2022-05-13 · C++14 (GCC 6-32) (first AC) · Tags: brute force, greedy, math
liympanda's solution

2472.
1670F
Jee, You See? · Tutorial
Quality: 1,266 global accepts · Rating: 2400 · first AC: 2022-05-07 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, combinatorics, dp
liympanda's solution

2473.
1673F
Anti-Theft Road Planning · Tutorial
Quality: 960 global accepts · Rating: 2400 · first AC: 2022-05-04 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, constructive algorithms, divide and conquer, greedy, interactive, math
liympanda's solution

2474.
1634E
Fair Share · Tutorial
Quality: 2,182 global accepts · Rating: 2400 · first AC: 2022-02-06 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, data structures, dfs and similar, graph matchings, graphs
liympanda's solution

2475.
1044D
Deduction Queries · Tutorial
Quality: 1,186 global accepts · Rating: 2400 · first AC: 2018-11-04 · GNU C++11 (first AC) · Tags: data structures, dsu
liympanda's solution

2476.
913E
Logical Expression · Tutorial
Quality: 884 global accepts · Rating: 2400 · first AC: 2018-01-08 · GNU C++ (first AC) · Tags: bitmasks, dp, shortest paths
liympanda's solution

2477.
802M2
April Fools' Problem (medium) · Tutorial
Quality: 1,488 global accepts · Rating: 2400 · first AC: 2017-05-29 · C++14 (GCC 6-32) (first AC) · Tags: binary search, flows, graphs
liympanda's solution

2478.
802J3
Send the Fool Further! (hard) · Tutorial
Quality: 369 global accepts · Rating: 2400 · first AC: 2017-05-29 · GNU C++ (first AC) · Tags: dfs and similar, dp, math, trees
liympanda's solution

2479.
794D
Labelling Cities · Tutorial
Quality: 914 global accepts · Rating: 2400 · first AC: 2017-05-13 · GNU C++ (first AC) · Tags: dfs and similar, graphs, hashing
liympanda's solution

2480.
506D
Mr. Kitayuta's Colorful Graph · Tutorial
Quality: 2,535 global accepts · Rating: 2400 · first AC: 2015-01-18 · GNU C++ (first AC) · Tags: brute force, dfs and similar, dsu, graphs
liympanda's solution

2481.
449D
Jzzhu and Numbers · Tutorial
Quality: 6,137 global accepts · Rating: 2400 · first AC: 2014-07-19 · GNU C++ (first AC) · Tags: bitmasks, combinatorics, dp
liympanda's solution

2482.
380B
Sereja and Tree · Tutorial
Quality: 575 global accepts · Rating: 2400 · first AC: 2014-01-12 · GNU C++ (first AC) · Tags: graphs, implementation
liympanda's solution

2483.
379F
New Year Tree · Tutorial
Quality: 2,753 global accepts · Rating: 2400 · first AC: 2013-12-30 · GNU C++ (first AC) · Tags: data structures, divide and conquer, trees
liympanda's solution

2484.
375D
Tree and Queries · Tutorial
Quality: 8,914 global accepts · Rating: 2400 · first AC: 2013-12-24 · GNU C++ (first AC) · Tags: data structures, dfs and similar, trees
liympanda's solution

2485.
367D
Sereja and Sets · Tutorial
Quality: 688 global accepts · Rating: 2400 · first AC: 2013-11-28 · GNU C++ (first AC) · Tags: bitmasks, dfs and similar
liympanda's solution

2486.
354B
Game with Strings · Tutorial
Quality: 503 global accepts · Rating: 2400 · first AC: 2013-10-13 · GNU C++0x (first AC) · Tags: bitmasks, dp, games
liympanda's solution

2487.
335D
Rectangles and Square · Tutorial
Quality: 350 global accepts · Rating: 2400 · first AC: 2013-08-04 · GNU C++ (first AC) · Tags: brute force, dp
liympanda's solution

2488.
332E
Binary Key · Tutorial
Quality: 334 global accepts · Rating: 2400 · first AC: 2013-07-24 · GNU C++ (first AC) · Tags: dp, greedy, implementation
liympanda's solution

2489.
332D
Theft of Blueprints · Tutorial
Quality: 417 global accepts · Rating: 2400 · first AC: 2013-07-24 · GNU C++ (first AC) · Tags: graphs, math
liympanda's solution

2490.
331D1
Escaping on Beaveractor · Tutorial
Quality: 223 global accepts · Rating: 2400 · first AC: 2013-07-17 · GNU C++ (first AC) · Tags: dfs and similar, implementation
liympanda's solution

2491.
331C2
The Great Julya Calendar · Tutorial
Quality: 440 global accepts · Rating: 2400 · first AC: 2013-07-17 · GNU C++ (first AC) · Tags: dp
liympanda's solution

2492.
293C
Cube Problem · Tutorial
Quality: 635 global accepts · Rating: 2400 · first AC: 2013-04-22 · GNU C++ (first AC) · Tags: brute force, math, number theory
liympanda's solution

2493.
283D
Cows and Cool Sequences · Tutorial
Quality: 641 global accepts · Rating: 2400 · first AC: 2013-03-19 · GNU C++ (first AC) · Tags: dp, math, number theory
liympanda's solution

2494.
277E
Binary Tree on Plane · Tutorial
Quality: 1,479 global accepts · Rating: 2400 · first AC: 2013-02-28 · GNU C++ (first AC) · Tags: flows, trees
liympanda's solution

2495.
226C
Anniversary · Tutorial
Quality: 1,017 global accepts · Rating: 2400 · first AC: 2012-09-24 · GNU C++ (first AC) · Tags: data structures, implementation, math, matrices, number theory
liympanda's solution

2496.
220E
Little Elephant and Inversions · Tutorial
Quality: 1,715 global accepts · Rating: 2400 · first AC: 2012-08-31 · GNU C++ (first AC) · Tags: data structures, two pointers
liympanda's solution

2497.
209C
Trails and Glades · Tutorial
Quality: 875 global accepts · Rating: 2400 · first AC: 2012-07-19 · GNU C++ (first AC) · Tags: constructive algorithms, dsu, graphs, greedy
liympanda's solution

2498.
204D
Little Elephant and Retro Strings · Tutorial
Quality: 638 global accepts · Rating: 2400 · first AC: 2012-07-11 · GNU C++ (first AC) · Tags: dp
liympanda's solution

2499.
154D
Flatland Fencing · Tutorial
Quality: 487 global accepts · Rating: 2400 · first AC: 2012-02-24 · GNU C++ (first AC) · Tags: games, math
liympanda's solution

2500.
107D
Crime Management · Tutorial
Quality: 487 global accepts · Rating: 2400 · first AC: 2011-08-23 · GNU C++ (first AC) · Tags: dp, graphs, matrices
liympanda's solution

2501.
107C
Arrangement · Tutorial
Quality: 460 global accepts · Rating: 2400 · first AC: 2011-08-23 · GNU C++ (first AC) · Tags: bitmasks, dp
liympanda's solution

2502.
97A
Domino · Tutorial
Quality: 335 global accepts · Rating: 2400 · first AC: 2011-07-16 · GNU C++ (first AC) · Tags: brute force, implementation
liympanda's solution

2503.
97C
Winning Strategy · Tutorial
Quality: 354 global accepts · Rating: 2400 · first AC: 2011-07-15 · GNU C++ (first AC) · Tags: binary search, graphs, math, shortest paths
liympanda's solution

2504.
83D
Numbers · Tutorial
Quality: 1,033 global accepts · Rating: 2400 · first AC: 2011-05-13 · GNU C++ (first AC) · Tags: dp, math, number theory
liympanda's solution

2505.
83C
Track · Tutorial
Quality: 476 global accepts · Rating: 2400 · first AC: 2011-05-13 · GNU C++ (first AC) · Tags: graphs, greedy, shortest paths
liympanda's solution

2506.
74D
Hanger · Tutorial
Quality: 413 global accepts · Rating: 2400 · first AC: 2011-04-15 · GNU C++ (first AC) · Tags: data structures
liympanda's solution

2507.
58E
Expression · Tutorial
Quality: 463 global accepts · Rating: 2400 · first AC: 2011-02-10 · GNU C++ (first AC) · Tags: dp
liympanda's solution

2508.
2206E
Parallel Sums · Tutorial
Quality: 404 global accepts · Rating: 2500 · first AC: 2026-03-08 · last AC: 2026-03-08 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, geometry
liympanda's solution

2509.
2206B
Subtree Removal Game · Tutorial
Quality: 348 global accepts · Rating: 2500 · first AC: 2026-03-08 · C++20 (GCC 13-64) (first AC) · Tags: binary search, games, trees
liympanda's solution

2510.
2163D2
Diadrash (Hard Version) · Tutorial
Quality: 1,500 global accepts · Rating: 2500 · first AC: 2025-11-11 · C++20 (GCC 13-64) (first AC) · Tags: binary search, interactive, math, sortings
liympanda's solution

2511.
2156E
Best Time to Buy and Sell Stock · Tutorial
Quality: 960 global accepts · Rating: 2500 · first AC: 2025-10-24 · C++20 (GCC 13-64) (first AC) · Tags: binary search, brute force, data

structures, dp, games, graphs, greedy
liympanda's solution

2512.
2154E
No Mind To Think · Tutorial
Quality: 1,202 global accepts · Rating: 2500 · first AC: 2025-10-19 · C++20 (GCC 13-64) (first AC) · Tags: binary search, divide and conquer, greedy, sortings, ternary search, two pointers
liympanda's solution

2513.
2159D1
Inverse Minimum Partition (Easy Version) · Tutorial
Quality: 1,020 global accepts · Rating: 2500 · first AC: 2025-10-12 · C++20 (GCC 13-64) (first AC) · Tags: binary search, brute force, dp, geometry, greedy, math, two pointers
liympanda's solution

2514.
2145F
Long Journey · Tutorial
Quality: 982 global accepts · Rating: 2500 · first AC: 2025-10-06 · C++20 (GCC 13-64) (first AC) · Tags: dfs and similar, divide and conquer, dp, graphs, greedy, math, matrices, number theory
liympanda's solution

2515.
2152F
Triple Attack · Tutorial
Quality: 1,035 global accepts · Rating: 2500 · first AC: 2025-10-03 · C++20 (GCC 13-64) (first AC) · Tags: data structures, greedy
liympanda's solution

2516.
2144E2
Looking at Towers (difficult version) · Tutorial
Quality: 1,436 global accepts · Rating: 2500 · first AC: 2025-09-15 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, data structures, dp
liympanda's solution

2517.
2140E2
Prime Gaming (Hard Version) · Tutorial
Quality: 1,237 global accepts · Rating: 2500 · first AC: 2025-09-09 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, combinatorics, dp, probabilities
liympanda's solution

2518.
2133E
I Yearned For The Mines · Tutorial
Quality: 1,695 global accepts · Rating: 2500 · first AC: 2025-08-24 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, dfs and similar, dp, greedy, trees
liympanda's solution

2519.
2125E
Sets of Complementary Sums · Tutorial
Quality: 1,416 global accepts · Rating: 2500 · first AC: 2025-07-22 · C++20 (GCC 13-64) (first AC) · Tags: brute force, combinatorics, dp, math, two pointers
liympanda's solution

2520.
2101D
Mani and Segments · Tutorial
Quality: 1,019 global accepts · Rating: 2500 · first AC: 2025-05-11 · C++20 (GCC 13-64) (first AC) · Tags: data structures, implementation, sortings, two pointers
liympanda's solution

2521.
2106G2
Baudelaire (hard version) · Tutorial

Quality: 610 global accepts · Rating: 2500 · first AC: 2025-04-24 · C++20 (GCC 13-64) (first AC) · Tags: binary search, dfs and similar, divide and conquer, implementation, interactive, trees
liympanda's solution

2522.
2075E
XOR Matrix · Tutorial
Quality: 1,185 global accepts · Rating: 2500 · first AC: 2025-03-17 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, combinatorics, dp, implementation, math
liympanda's solution

2523.
2071D2
Infinite Sequence (Hard Version) · Tutorial
Quality: 1,100 global accepts · Rating: 2500 · first AC: 2025-02-28 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, constructive algorithms, data structures, dp, implementation, math
liympanda's solution

2524.
2056E
Nested Segments · Tutorial
Quality: 1,049 global accepts · Rating: 2500 · first AC: 2025-01-17 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dfs and similar, dp, dsu, math
liympanda's solution

2525.
2057E2
Another Exercise on Graphs (hard version) · Tutorial
Quality: 1,928 global accepts · Rating: 2500 · first AC: 2025-01-04 · C++17 (GCC 7-32) (first AC) · Tags: binary search, dfs and similar, dp, dsu, graphs, shortest paths, sortings
liympanda's solution

2526.
2026E
Best Subsequence · Tutorial
Quality: 2,013 global accepts · Rating: 2500 · first AC: 2024-10-28 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, dfs and similar, flows, graph matchings, graphs
liympanda's solution

2527.
2035F
Tree Operations · Tutorial
Quality: 1,102 global accepts · Rating: 2500 · first AC: 2024-10-27 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, dfs and similar, dp, trees
liympanda's solution

2528.
2022E1
Billetes MX (Easy Version) · Tutorial
Quality: 759 global accepts · Rating: 2500 · first AC: 2024-10-13 · C++17 (GCC 7-32) (first AC) · Tags: 2-sat, binary search, combinatorics, constructive algorithms, dfs and similar, dsu, graphs
liympanda's solution

2529.
2021D
Boss, Thirsty · Tutorial
Quality: 957 global accepts · Rating: 2500 · first AC: 2024-10-06 · C++17 (GCC 7-32) (first AC) · Tags: dp, greedy, implementation
liympanda's solution

2530.
1998E2
Eliminating Balls With Merging (Hard Version) · Tutorial
Quality: 900 global accepts · Rating: 2500 · first AC: 2024-08-10 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, data structures, divide and conquer, greedy, implementation
liympanda's solution

2531.
1994F
Stardew Valley · Tutorial
Quality: 1,530 global accepts · Rating: 2500 · first AC: 2024-07-20 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, dfs and similar, graphs, trees
liympanda's solution

2532.
1983F
array-value · Tutorial
Quality: 1,524 global accepts · Rating: 2500 · first AC: 2024-07-07 · C++17 (GCC 7-32) (first AC) · Tags: binary search, bitmasks, data structures, greedy, two pointers
liympanda's solution

2533.
1986G2
Permutation Problem (Hard Version) · Tutorial
Quality: 1,443 global accepts · Rating: 2500 · first AC: 2024-06-23 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, hashing, math, number theory
liympanda's solution

2534.
1976E
Splittable Permutations · Tutorial
Quality: 1,304 global accepts · Rating: 2500 · first AC: 2024-05-30 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, data structures, dfs and similar, greedy, math, trees
liympanda's solution

2535.
1973E
Cat, Fox and Swaps · Tutorial
Quality: 993 global accepts · Rating: 2500 · first AC: 2024-05-17 · C++17 (GCC 7-32) (first AC) · Tags: graphs, math, sortings
liympanda's solution

2536.
1956E1
Nene vs. Monsters (Easy Version) · Tutorial
Quality: 1,671 global accepts · Rating: 2500 · first AC: 2024-04-13 · C++20 (GCC 13-64) (first AC) · Tags: brute force, implementation, math
liympanda's solution

2537.
1946F
Nobody is needed · Tutorial
Quality: 1,240 global accepts · Rating: 2500 · first AC: 2024-03-23 · C++17 (GCC 7-32) (first AC) · Tags: 2-sat, data structures, dfs and similar, dp
liympanda's solution

2538.
1945G
Cook and Porridge · Tutorial
Quality: 907 global accepts · Rating: 2500 · first AC: 2024-03-19 · C++17 (GCC 7-32) (first AC) · Tags: binary search, constructive algorithms, data structures, implementation
liympanda's solution

2539.
1948F
Rare Coins · Tutorial
Quality: 1,623 global accepts · Rating: 2500 · first AC: 2024-03-15 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, math, probabilities
liympanda's solution

2540.
1918F
Caterpillar on a Tree · Tutorial
Quality: 1,107 global accepts · Rating: 2500 · first AC: 2024-01-30 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, graphs, greedy, implementation, sortings, trees
liympanda's solution

2541.
1922F
Replace on Segment · Tutorial
Quality: 1,746 global accepts · Rating: 2500 · first AC: 2024-01-18 · C++17 (GCC 7-32) (first AC) · Tags: dp, graph matchings
liympanda's solution

2542.
1920F1
Smooth Sailing (Easy Version) · Tutorial
Quality: 1,198 global accepts · Rating: 2500 · first AC: 2024-01-13 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, data structures, dfs and similar, dsu, graphs, shortest paths
liympanda's solution

2543.
1917E
Construct Matrix · Tutorial
Quality: 1,629 global accepts · Rating: 2500 · first AC: 2023-12-24 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, math
liympanda's solution

2544.
1917F
Construct Tree · Tutorial
Quality: 1,197 global accepts · Rating: 2500 · first AC: 2023-12-24 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, constructive algorithms, dp, trees
liympanda's solution

2545.
1904E
Tree Queries · Tutorial
Quality: 1,281 global accepts · Rating: 2500 · first AC: 2023-12-09 · C++20 (GCC 11-64) (first AC) · Tags: data structures, dfs and similar, graphs, implementation, trees
liympanda's solution

2546.
1891E
Brukhovich and Exams · Tutorial
Quality: 1,080 global accepts · Rating: 2500 · first AC: 2023-10-30 · C++17 (GCC 7-32) (first AC) · Tags: brute force, greedy, implementation, math, sortings
liympanda's solution

2547.
1858E1
Rollbacks (Easy Version) · Tutorial
Quality: 1,554 global accepts · Rating: 2500 · first AC: 2023-08-15 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, dfs and similar, trees
liympanda's solution

2548.
1859E
Maximum Monogonosity · Tutorial
Quality: 2,116 global accepts · Rating: 2500 · first AC: 2023-08-12 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dp, math
liympanda's solution

2549.
1845E
Boxes and Balls · Tutorial
Quality: 1,605 global accepts · Rating: 2500 · first AC: 2023-06-29 · C++17 (GCC 7-32) (first AC) · Tags: dp, implementation, math
liympanda's solution

2550.
1834F
Typewriter · Tutorial
Quality: 663 global accepts · Rating: 2500 · first AC: 2023-06-26 · C++17 (GCC 7-32) (first AC) · Tags: brute force, math
liympanda's solution

2551.
1842F
Tenzing and Tree · Tutorial
Quality: 1,809 global accepts · Rating: 2500 · first AC: 2023-06-24 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, greedy, shortest paths, sortings, trees
liympanda's solution

2552.
1835B
Lottery · Tutorial
Quality: 1,089 global accepts · Rating: 2500 · first AC: 2023-06-18 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, greedy, math, two pointers
liympanda's solution

2553.
1840G2
In Search of Truth (Hard Version) · Tutorial
Quality: 1,187 global accepts · Rating: 2500 · first AC: 2023-06-06 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, interactive, math, meet-in-the-middle, probabilities
liympanda's solution

2554.
1838E
Count Supersequences · Tutorial
Quality: 1,851 global accepts · Rating: 2500 · first AC: 2023-06-04 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp, math
liympanda's solution

2555.
1825E
LuoTianyi and XOR-Tree · Tutorial
Rating: 2500 · first AC: 2023-05-09 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dp, dsu, greedy, trees
liympanda's solution

2556.
1823E
Removing Graph · Tutorial
Quality: 1,447 global accepts · Rating: 2500 · first AC: 2023-04-27 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dp, games, graphs, math
liympanda's solution

2557.
1814D
Balancing Weapons · Tutorial
Quality: 1,025 global accepts · Rating: 2500 · first AC: 2023-04-06 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, data structures, math, two pointers
liympanda's solution

2558.
1809F
Traveling in Berland · Tutorial
Quality: 930 global accepts · Rating: 2500 · first AC: 2023-03-23 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, graphs, greedy, implementation
liympanda's solution

2559.
1796E
Colored Subgraphs · Tutorial
Quality: 1,032 global accepts · Rating: 2500 · first AC: 2023-02-28 · last AC: 2023-02-28 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, dp, games, greedy, trees
liympanda's solution

2560.
1789E
Serval and Music Game · Tutorial
Quality: 968 global accepts · Rating: 2500 · first AC: 2023-02-25 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dp, implementation, math, number theory
liympanda's solution

2561.
1788F
XOR, Tree, and Queries · Tutorial
Quality: 1,157 global accepts · Rating: 2500 · first AC: 2023-02-09 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, constructive algorithms, dfs and similar, dsu, graphs, greedy, implementation, trees
liympanda's solution

2562.
1778E
The Tree Has Fallen! · Tutorial
Quality: 1,110 global accepts · Rating: 2500 · first AC: 2023-02-01 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, dfs and similar, math, trees
liympanda's solution

2563.
1787F
Inverse Transformation · Tutorial
Quality: 800 global accepts · Rating: 2500 · first AC: 2023-01-29 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, implementation, math
liympanda's solution

2564.
1775F
Laboratory on Pluto · Tutorial
Quality: 876 global accepts · Rating: 2500 · first AC: 2023-01-14 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, dp, greedy, math
liympanda's solution

2565.
1783F
Double Sort II · Tutorial
Quality: 1,315 global accepts · Rating: 2500 · first AC: 2023-01-10 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, flows, graph matchings, graphs
liympanda's solution

2566.
1779F
Xorcerer's Stones · Tutorial
Quality: 1,408 global accepts · Rating: 2500 · first AC: 2023-01-03 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, constructive algorithms, dp, trees
liympanda's solution

2567.
1731F
Function Sum · Tutorial
Quality: 854 global accepts · Rating: 2500 · first AC: 2022-12-27 · C++14 (GCC 6-32) (first AC) · Tags: brute force, combinatorics, dp, fft, math
liympanda's solution

2568.
1767E
Algebra Flash · Tutorial
Quality: 1,255 global accepts · Rating: 2500 · first AC: 2022-12-16 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, brute force, dp, graphs, math, meet-in-the-middle, trees
liympanda's solution

2569.
1771E
Hossam and a Letter · Tutorial
Quality: 797 global accepts · Rating: 2500 · first AC: 2022-12-12 · C++14 (GCC 6-32) (first AC) · Tags: brute force, dp, implementation, two pointers
liympanda's solution

2570.
1764F
Doremy's Experimental Tree · Tutorial
Quality: 1,195 global accepts · Rating: 2500 · first AC: 2022-11-26 · C++14 (GCC 6-32) (first AC) · Tags: brute force, constructive algorithms, dfs and similar, dsu, sortings, trees
liympanda's solution

2571.
1758E
Tick, Tock · Tutorial
Quality: 1,012 global accepts · Rating: 2500 · first AC: 2022-11-25 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, dfs and similar, dsu, graphs
liympanda's solution

2572.
1737E
Ela Goes Hiking · Tutorial
Quality: 1,075 global accepts · Rating: 2500 · first AC: 2022-10-19 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, dp, math, probabilities
liympanda's solution

2573.
1746E1
Joking (Easy Version) · Tutorial
Quality: 1,693 global accepts · Rating: 2500 · first AC: 2022-10-15 · C++14 (GCC 6-32) (first AC) · Tags: binary search, constructive algorithms, interactive, ternary search
liympanda's solution

2574.
1689E
ANDfinity · Tutorial
Quality: 1,360 global accepts · Rating: 2500 · first AC: 2022-09-07 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, brute force, constructive algorithms, dfs and similar, dsu, graphs
liympanda's solution

2575.
1688F
Sanae and Giant Robot · Tutorial
Rating: 2500 · first AC: 2022-08-25 · C++14 (GCC 6-32) (first AC) · Tags: brute force, data structures, dsu
liympanda's solution

2576.
1716E
Swap and Maximum Block · Tutorial
Quality: 1,318 global accepts · Rating: 2500 · first AC: 2022-08-04 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, data structures, dfs and similar, divide and conquer, dp
liympanda's solution

2577.
1711E
XOR Triangle · Tutorial
Rating: 2500 · first AC: 2022-08-02 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, dp
liympanda's solution

2578.
1701F
Points · Tutorial
Quality: 1,132 global accepts · Rating: 2500 · first AC: 2022-07-30 · last AC: 2022-07-30 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, data structures, implementation, math, matrices
liympanda's solution

2579.
1701E
Text Editor · Tutorial
Quality: 1,347 global accepts · Rating: 2500 · first AC: 2022-07-27 · C++14 (GCC 6-32) (first AC) · Tags: brute force, dp, greedy, strings
liympanda's solution

2580.
1677D
Tokitsukaze and Permutations · Tutorial
Quality: 1,459 global accepts · Rating: 2500 · first AC: 2022-05-08 · C++14 (GCC 6-32) (first AC) · Tags: dp, math
liympanda's solution

2581.
1673E
Power or XOR? · Tutorial
Quality: 802 global accepts · Rating: 2500 · first AC: 2022-05-03 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, combinatorics, math, number theory
liympanda's solution

2582.
1647E
Madoka and the Sixth-graders · Tutorial
Quality: 1,097 global accepts · Rating: 2500 · first AC: 2022-03-16 · C++14 (GCC 6-32) (first AC) · Tags: data structures, dfs and similar, greedy
liympanda's solution

2583.
645F
Cowslip Collections · Tutorial
Quality: 970 global accepts · Rating: 2500 · first AC: 2016-03-23 · GNU C++ (first AC) · Tags: combinatorics, math, number theory
liympanda's solution

2584.
449C
Jzzhu and Apples · Tutorial
Quality: 2,527 global accepts · Rating: 2500 · first AC: 2014-07-19 · GNU C++ (first AC) · Tags: constructive algorithms, number theory
liympanda's solution

2585.
442C
Artem and Array · Tutorial
Quality: 1,950 global accepts · Rating: 2500 · first AC: 2014-06-19 · GNU C++ (first AC) · Tags: data structures, greedy
liympanda's solution

2586.
379E
New Year Tree Decorations · Tutorial
Quality: 379 global accepts · Rating: 2500 · first AC: 2013-12-30 · GNU C++ (first AC) · Tags: geometry, schedules, sortings
liympanda's solution

2587.
351C
Jeff and Brackets · Tutorial
Quality: 631 global accepts · Rating: 2500 · first AC: 2013-10-04 · GNU C++0x (first AC) · Tags: dp, matrices
liympanda's solution

2588.
333E
Summer Earnings · Tutorial
Quality: 1,249 global accepts · Rating: 2500 · first AC: 2013-07-27 · GNU C++ (first AC) · Tags: binary search, bitmasks, brute force, geometry, sortings
liympanda's solution

2589.
331C3
The Great Julya Calendar · Tutorial
Quality: 624 global accepts · Rating: 2500 · first AC: 2013-07-17 · GNU C++ (first AC) · Tags: dp
liympanda's solution

2590.
317C
Balance · Tutorial
Quality: 550 global accepts · Rating: 2500 · first AC: 2013-06-14 · GNU C++ (first AC) · Tags: constructive algorithms, dfs and similar, graphs, trees
liympanda's solution

2591.
220D
Little Elephant and Triangle · Tutorial

Quality: 314 global accepts · Rating: 2500 · first AC: 2012-08-31 · GNU C++ (first AC) · Tags: geometry, math
liympanda's solution

2592.
176D
Hyper String · Tutorial
Quality: 381 global accepts · Rating: 2500 · first AC: 2012-04-20 · GNU C++ (first AC) · Tags: dp
liympanda's solution

2593.
173D
Deputies · Tutorial
Quality: 289 global accepts · Rating: 2500 · first AC: 2012-04-09 · GNU C++ (first AC) · Tags: constructive algorithms, graphs, greedy, implementation
liympanda's solution

2594.
105E
Lift and Throw · Tutorial
Quality: 211 global accepts · Rating: 2500 · first AC: 2011-08-13 · GNU C++ (first AC) · Tags: brute force
liympanda's solution

2595.
98C
Help Greg the Dwarf · Tutorial
Quality: 347 global accepts · Rating: 2500 · first AC: 2011-07-22 · GNU C++ (first AC) · Tags: geometry, ternary search
liympanda's solution

2596.
95E
Lucky Country · Tutorial
Quality: 1,903 global accepts · Rating: 2500 · first AC: 2011-07-17 · GNU C++ (first AC) · Tags: dp, dsu, graphs
liympanda's solution

2597.
91E
Igloo Skyscraper · Tutorial
Quality: 671 global accepts · Rating: 2500 · first AC: 2011-07-05 · last AC: 2011-07-05 · GNU C++ (first AC) · Tags: data structures, geometry
liympanda's solution

2598.
93D
Flags · Tutorial
Quality: 444 global accepts · Rating: 2500 · first AC: 2011-06-30 · GNU C++ (first AC) · Tags: dp, math, matrices
liympanda's solution

2599.
93C
Azembler · Tutorial
Quality: 450 global accepts · Rating: 2500 · first AC: 2011-06-30 · GNU C++ (first AC) · Tags: brute force, implementation
liympanda's solution

2600.
67E
Save the City! · Tutorial
Quality: 342 global accepts · Rating: 2500 · first AC: 2011-03-13 · GNU C++ (first AC) · Tags: geometry
liympanda's solution

2601.
2189E
Majority Wins? · Tutorial
Quality: 818 global accepts · Rating: 2600 · first AC: 2026-01-23 · last AC: 2026-01-23 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, greedy, math, strings
liympanda's solution

2602.
2173F
Isla's Memory Thresholds · Tutorial
Quality: 564 global accepts · Rating: 2600 · first AC: 2025-12-06 · C++20 (GCC 13-64) (first AC) · Tags: binary search, brute force, data structures, divide and conquer, math
liympanda's solution

2603.
2170F
Build XOR on a Segment · Tutorial
Quality: 779 global accepts · Rating: 2600 · first AC: 2025-11-28 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, dp
liympanda's solution

2604.
2138D
Antiamuny and Slider Movement · Tutorial
Quality: 640 global accepts · Rating: 2600 · first AC: 2025-09-08 · last AC: 2025-09-08 · C++20 (GCC 13-64) (first AC) · Tags: brute force, combinatorics, implementation, math, sortings
liympanda's solution

2605.
2131H
Sea, You & copriMe · Tutorial
Quality: 887 global accepts · Rating: 2600 · first AC: 2025-08-10 · C++20 (GCC 13-64) (first AC) · Tags: brute force, constructive algorithms, graphs, greedy, math, number theory
liympanda's solution

2606.
2128E2
Submedians (Hard Version) · Tutorial
Quality: 795 global accepts · Rating: 2600 · first AC: 2025-07-27 · C++20 (GCC 13-64) (first AC) · Tags: binary search, constructive algorithms, data structures, math, two pointers
liympanda's solution

2607.
2119E
And Constraint · Tutorial
Quality: 705 global accepts · Rating: 2600 · first AC: 2025-07-05 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, dp, greedy
liympanda's solution

2608.
2120F
Superb Graphs · Tutorial
Quality: 476 global accepts · Rating: 2600 · first AC: 2025-06-24 · C++20 (GCC 13-64) (first AC) · Tags: 2-sat, graphs
liympanda's solution

2609.
2109C3
Hacking Numbers (Hard Version) · Tutorial
Quality: 3,203 global accepts · Rating: 2600 · first AC: 2025-05-18 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, interactive, math, number theory
liympanda's solution

2610.
2107E
Ain and Apple Tree · Tutorial
Quality: 934 global accepts · Rating: 2600 · first AC: 2025-05-05 · C++20 (GCC 13-64) (first AC) · Tags: binary search, constructive algorithms, greedy, math, trees
liympanda's solution

2611.
2108E
Spruce Dispute · Tutorial
Quality: 888 global accepts · Rating: 2600 · first AC: 2025-05-01 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, dfs and similar, graphs, greedy, implementation, shortest paths, trees
liympanda's solution

2612.
2104F
Numbers and Strings · Tutorial
Quality: 726 global accepts · Rating: 2600 · first AC: 2025-04-28 · C++20 (GCC 13-64) (first AC) · Tags: binary search, brute force, dfs and similar, dp, implementation, math
liympanda's solution

2613.
2103F
Maximize Nor · Tutorial
Quality: 618 global accepts · Rating: 2600 · first AC: 2025-04-21 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, data structures, dp, implementation, sortings
liympanda's solution

2614.
2103E
Keep the Sum · Tutorial
Quality: 601 global accepts · Rating: 2600 · first AC: 2025-04-21 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, implementation, two pointers
liympanda's solution

2615.
2084G1
Wish Upon a Satellite (Easy Version) · Tutorial
Quality: 755 global accepts · Rating: 2600 · first AC: 2025-04-05 · C++20 (GCC 13-64) (first AC) · Tags: dp, games
liympanda's solution

2616.
2071E
LeaFall · Tutorial
Quality: 819 global accepts · Rating: 2600 · first AC: 2025-02-28 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp, probabilities, trees
liympanda's solution

2617.
2022E2
Billetes MX (Hard Version) · Tutorial
Quality: 707 global accepts · Rating: 2600 · first AC: 2024-10-13 · C++17 (GCC 7-32) (first AC) · Tags: binary search, combinatorics, data structures, dsu, graphs
liympanda's solution

2618.
2003E1
Turtle and Inversions (Easy Version) · Tutorial
Quality: 884 global accepts · Rating: 2600 · first AC: 2024-08-25 · C++17 (GCC 7-32) (first AC) · Tags: brute force, divide and conquer, dp, greedy, math
liympanda's solution

2619.
2004F
Make a Palindrome · Tutorial
Quality: 1,412 global accepts · Rating: 2600 · first AC: 2024-08-15 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, data structures, greedy, math
liympanda's solution

2620.
1994G
Minecraft · Tutorial
Quality: 1,627 global accepts · Rating: 2600 · first AC: 2024-07-20 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, dp, graphs, math
liympanda's solution

2621.
1977E
Tensor · Tutorial
Quality: 934 global accepts · Rating: 2600 · first AC: 2024-05-26 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, graphs, interactive
liympanda's solution

2622.
1945H
GCD is Greater · Tutorial
Quality: 853 global accepts · Rating: 2600 · first AC: 2024-03-19 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, math, number theory
liympanda's solution

2623.
1919E
Counting Prefixes · Tutorial
Quality: 1,130 global accepts · Rating: 2600 · first AC: 2024-01-06 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, constructive algorithms, dp, implementation, math
liympanda's solution

2624.
1905F
Field Should Not Be Empty · Tutorial
Quality: 753 global accepts · Rating: 2600 · first AC: 2023-12-16 · C++20 (GCC 11-64) (first AC) · Tags: brute force, data structures, divide and conquer
liympanda's solution

2625.
1896F
Bracket Xoring · Tutorial
Quality: 961 global accepts · Rating: 2600 · first AC: 2023-11-25 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, greedy, implementation, math
liympanda's solution

2626.
1898F
Vova Escapes the Matrix · Tutorial
Quality: 942 global accepts · Rating: 2600 · first AC: 2023-11-19 · C++17 (GCC 9-64) (first AC) · Tags: brute force, dfs and similar, divide and conquer, shortest paths
liympanda's solution

2627.
1893D
Colorful Constructive · Tutorial
Quality: 1,091 global accepts · Rating: 2600 · first AC: 2023-11-07 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, data structures, greedy
liympanda's solution

2628.
1895F
Fancy Arrays · Tutorial
Quality: 1,044 global accepts · Rating: 2600 · first AC: 2023-11-03 · C++17 (GCC 9-64) (first AC) · Tags: combinatorics, dp, math, matrices
liympanda's solution

2629.
1858E2
Rollbacks (Hard Version) · Tutorial
Quality: 1,264 global accepts · Rating: 2600 · first AC: 2023-08-15 · C++17 (GCC 7-32) (first AC) · Tags: data structures, interactive, trees
liympanda's solution

2630.
1848E
Vika and Stone Skipping · Tutorial
Quality: 925 global accepts · Rating: 2600 · first AC: 2023-07-16 · C++17 (GCC 7-32) (first AC) · Tags: brute force, implementation, math, number theory
liympanda's solution

2631.
1827C
Palindrome Partition · Tutorial
Quality: 1,658 global accepts · Rating: 2600 · first AC: 2023-05-17 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, data structures, dp, hashing, strings

liympanda's solution

2632.
1823F
Random Walk · Tutorial
Quality: 1,289 global accepts · Rating: 2600 · first AC: 2023-04-27 · C++17 (GCC 7-32) (first AC) · Tags: dp, graphs, math, probabilities, trees
liympanda's solution

2633.
1821F
Timber · Tutorial
Quality: 939 global accepts · Rating: 2600 · first AC: 2023-04-20 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp, fft, math
liympanda's solution

2634.
1805F1
Survival of the Weakest (easy version) · Tutorial
Quality: 1,337 global accepts · Rating: 2600 · first AC: 2023-04-02 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, implementation, math, sortings
liympanda's solution

2635.
1799G
Count Voting · Tutorial
Quality: 1,071 global accepts · Rating: 2600 · first AC: 2023-02-27 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp, math
liympanda's solution

2636.
1793E
Velepin and Marketing · Tutorial
Quality: 1,334 global accepts · Rating: 2600 · first AC: 2023-02-16 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, dp, greedy, sortings, two pointers
liympanda's solution

2637.
1778F
Maximizing Root · Tutorial
Quality: 867 global accepts · Rating: 2600 · first AC: 2023-02-01 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, dp, graphs, math, number theory, trees
liympanda's solution

2638.
1762E
Tree Sum · Tutorial
Quality: 848 global accepts · Rating: 2600 · first AC: 2022-12-15 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, math, trees
liympanda's solution

2639.
1765C
Card Guessing · Tutorial
Quality: 554 global accepts · Rating: 2600 · first AC: 2022-12-09 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, dp, probabilities
liympanda's solution

2640.
1681E
Labyrinth Adventures · Tutorial
Quality: 939 global accepts · Rating: 2600 · first AC: 2022-09-23 · C++14 (GCC 6-32) (first AC) · Tags: data structures, dp, matrices, shortest paths
liympanda's solution

2641.
1700F
Puzzle · Tutorial
Quality: 1,057 global accepts · Rating: 2600 · first AC: 2022-08-17 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, dp, greedy
liympanda's solution

2642.
1700E
Serega the Pirate · Tutorial
Quality: 955 global accepts · Rating: 2600 · first AC: 2022-08-17 · C++14 (GCC 6-32) (first AC) · Tags: brute force, constructive algorithms
liympanda's solution

2643.
1704F
Colouring Game · Tutorial
Quality: 1,304 global accepts · Rating: 2600 · first AC: 2022-08-03 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, dp, games
liympanda's solution

2644.
1699E
Three Days Grace · Tutorial
Quality: 1,374 global accepts · Rating: 2600 · first AC: 2022-07-29 · C++14 (GCC 6-32) (first AC) · Tags: data structures, dp, greedy, math, number theory, two pointers
liympanda's solution

2645.
1679F
Formalism for Formalism · Tutorial
Quality: 772 global accepts · Rating: 2600 · first AC: 2022-05-18 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, dp, math
liympanda's solution

2646.
1680F
Lenient Vertex Cover · Tutorial
Quality: 901 global accepts · Rating: 2600 · first AC: 2022-05-17 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, divide and conquer, dsu, graphs, trees
liympanda's solution

2647.
802A3
Heidi and Library (hard) · Tutorial
Quality: 700 global accepts · Rating: 2600 · first AC: 2017-05-29 · GNU C++ (first AC) · Tags: flows, graphs
liympanda's solution

2648.
568C
New Language · Tutorial
Quality: 947 global accepts · Rating: 2600 · first AC: 2015-08-11 · GNU C++ (first AC) · Tags: 2-sat, greedy
liympanda's solution

2649.
436E
Cardboard Box · Tutorial
Quality: 1,822 global accepts · Rating: 2600 · first AC: 2014-06-13 · GNU C++ (first AC) · Tags: data structures, greedy
liympanda's solution

2650.
375C
Circling Round Treasures · Tutorial
Quality: 634 global accepts · Rating: 2600 · first AC: 2013-12-24 · GNU C++ (first AC) · Tags: bitmasks, shortest paths
liympanda's solution

2651.
346D
Robot Control · Tutorial
Quality: 841 global accepts · Rating: 2600 · first AC: 2013-09-20 · GNU C++0x (first AC) · Tags: dp, graphs, shortest paths
liympanda's solution

2652.
338E
Optimize! · Tutorial
Quality: 1,186 global accepts · Rating: 2600 · first AC: 2013-08-17 · GNU C++ (first AC) · Tags: data structures

liympanda's solution

2653.
321E
Ciel and Gondolas · Tutorial
Quality: 6,272 global accepts · Rating: 2600 · first AC: 2013-06-29 · GNU C++ (first AC) · Tags: data structures, divide and conquer, dp
liympanda's solution

2654.
274C
The Last Hole! · Tutorial
Quality: 376 global accepts · Rating: 2600 · first AC: 2013-02-21 · GNU C++ (first AC) · Tags: brute force, geometry
liympanda's solution

2655.
273E
Dima and Game · Tutorial
Quality: 401 global accepts · Rating: 2600 · first AC: 2013-02-13 · GNU C++ (first AC) · Tags: dp, games
liympanda's solution

2656.
258D
Little Elephant and Broken Sorting · Tutorial
Quality: 1,421 global accepts · Rating: 2600 · first AC: 2012-12-25 · GNU C++ (first AC) · Tags: dp, math, probabilities
liympanda's solution

2657.
241E
Flights · Tutorial
Quality: 1,383 global accepts · Rating: 2600 · first AC: 2012-11-01 · GNU C++ (first AC) · Tags: graphs, shortest paths
liympanda's solution

2658.
201D
Brand New Problem · Tutorial
Quality: 454 global accepts · Rating: 2600 · first AC: 2012-06-30 · GNU C++ (first AC) · Tags: bitmasks, brute force, dp
liympanda's solution

2659.
201E
Thoroughly Bureaucratic Organization · Tutorial
Quality: 483 global accepts · Rating: 2600 · first AC: 2012-06-29 · GNU C++ (first AC) · Tags: binary search, combinatorics
liympanda's solution

2660.
185D
Visit of the Great · Tutorial
Quality: 504 global accepts · Rating: 2600 · first AC: 2012-05-04 · GNU C++ (first AC) · Tags: math, number theory
liympanda's solution

2661.
173E
Camping Groups · Tutorial
Quality: 648 global accepts · Rating: 2600 · first AC: 2012-04-06 · GNU C++ (first AC) · Tags: data structures, sortings
liympanda's solution

2662.
142D
Help Shrek and Donkey 2 · Tutorial
Quality: 403 global accepts · Rating: 2600 · first AC: 2012-01-12 · GNU C++ (first AC) · Tags: games
liympanda's solution

2663.
140F
New Year Snowflake · Tutorial
Quality: 401 global accepts · Rating: 2600 · first AC: 2012-01-04 · GNU C++ (first AC) · Tags: geometry, sortings

liympanda's solution

2664.
93E
Lostborn · Tutorial
Quality: 540 global accepts · Rating: 2600 · first AC: 2011-07-01 · GNU C++ (first AC) · Tags: dp, math, number theory
liympanda's solution

2665.
91D
Grocer's Problem · Tutorial
Quality: 297 global accepts · Rating: 2600 · first AC: 2011-06-20 · GNU C++ (first AC) · Tags: constructive algorithms, graphs, greedy
liympanda's solution

2666.
67C
Sequence of Balls · Tutorial
Quality: 745 global accepts · Rating: 2600 · first AC: 2011-03-14 · GNU C++ (first AC) · Tags: dp
liympanda's solution

2667.
2209F
Dynamic Values And Maximum Sum · Tutorial
Quality: 413 global accepts · Rating: 2700 · first AC: 2026-03-21 · C++20 (GCC 13-64) (first AC) · Tags: data structures, greedy, implementation, trees
liympanda's solution

2668.
2163E
Plegma · Tutorial
Quality: 637 global accepts · Rating: 2700 · first AC: 2025-11-10 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, combinatorics, communication, interactive
liympanda's solution

2669.
2154F1
Bombing (Easy Version) · Tutorial
Quality: 565 global accepts · Rating: 2700 · first AC: 2025-10-19 · C++20 (GCC 13-64) (first AC) · Tags: brute force, combinatorics, constructive algorithms, implementation, math
liympanda's solution

2670.
2071F
Towering Arrays · Tutorial
Quality: 332 global accepts · Rating: 2700 · first AC: 2025-02-28 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures
liympanda's solution

2671.
2043F
Nim · Tutorial
Quality: 907 global accepts · Rating: 2700 · first AC: 2024-12-25 · last AC: 2024-12-26 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, combinatorics, dp, games, greedy, implementation, shortest paths
liympanda's solution

2672.
2049F
MEX OR Mania · Tutorial
Quality: 582 global accepts · Rating: 2700 · first AC: 2024-12-22 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, data structures, dsu, implementation
liympanda's solution

2673.
2040F
Number of Cubes · Tutorial
Quality: 459 global accepts · Rating: 2700 · first AC: 2024-12-08 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp, math, number theory
liympanda's solution

2674.
2028F
Alice's Adventures in Addition · Tutorial
Quality: 541 global accepts · Rating: 2700 · first AC: 2024-11-11 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, brute force, dp, implementation
liympanda's solution

2675.
2032F
Peanuts · Tutorial
Quality: 486 global accepts · Rating: 2700 · first AC: 2024-11-01 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp, games, math
liympanda's solution

2676.
2022D2
Asesino (Hard Version) · Tutorial
Quality: 827 global accepts · Rating: 2700 · first AC: 2024-10-17 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, dp, interactive
liympanda's solution

2677.
2013F1
Game in Tree (Easy Version) · Tutorial
Quality: 653 global accepts · Rating: 2700 · first AC: 2024-09-20 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, data structures, dp, games, greedy, implementation, trees
liympanda's solution

2678.
2003E2
Turtle and Inversions (Hard Version) · Tutorial
Quality: 641 global accepts · Rating: 2700 · first AC: 2024-08-25 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, divide and conquer, dp, greedy, math, two pointers
liympanda's solution

2679.
1993E
Xor-Grid Problem · Tutorial
Quality: 730 global accepts · Rating: 2700 · first AC: 2024-08-04 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, constructive algorithms, dp, implementation
liympanda's solution

2680.
1997F
Chips on a Line · Tutorial
Quality: 1,256 global accepts · Rating: 2700 · first AC: 2024-07-30 · C++20 (GCC 13-64) (first AC) · Tags: brute force, combinatorics, dp, greedy, math
liympanda's solution

2681.
1995E1
Let Me Teach You a Lesson (Easy Version) · Tutorial
Quality: 508 global accepts · Rating: 2700 · first AC: 2024-07-23 · C++17 (GCC 7-32) (first AC) · Tags: 2-sat, data structures, dp, matrices, two pointers
liympanda's solution

2682.
1956E2
Nene vs. Monsters (Hard Version) · Tutorial
Quality: 1,130 global accepts · Rating: 2700 · first AC: 2024-04-13 · C++20 (GCC 13-64) (first AC) · Tags: brute force, greedy, implementation, math
liympanda's solution

2683.
1930F
Maximize the Difference · Tutorial
Quality: 937 global accepts · Rating: 2700 · first AC: 2024-02-17 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, dfs and similar
liympanda's solution

2684.
1918G
Permutation of Given · Tutorial
Quality: 658 global accepts · Rating: 2700 · first AC: 2024-01-30 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, math
liympanda's solution

2685.
1849F
XOR Partition · Tutorial
Quality: 882 global accepts · Rating: 2700 · first AC: 2023-07-27 · C++17 (GCC 7-32) (first AC) · Tags: binary search, bitmasks, data structures, divide and conquer, greedy, trees
liympanda's solution

2686.
1841F
Monocarp and a Strategic Game · Tutorial
Quality: 607 global accepts · Rating: 2700 · first AC: 2023-06-12 · last AC: 2023-06-12 · C++17 (GCC 7-32) (first AC) · Tags: geometry, sortings, two pointers
liympanda's solution

2687.
1804F
Approximate Diameter · Tutorial
Quality: 1,175 global accepts · Rating: 2700 · first AC: 2023-03-12 · C++20 (GCC 11-64) (first AC) · Tags: binary search, divide and conquer, graphs, shortest paths
liympanda's solution

2688.
1799F
Halve or Subtract · Tutorial
Quality: 1,082 global accepts · Rating: 2700 · first AC: 2023-02-27 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, dp, greedy, sortings
liympanda's solution

2689.
1789F
Serval and Brain Power · Tutorial
Quality: 999 global accepts · Rating: 2700 · first AC: 2023-02-25 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, dp, greedy, implementation, strings
liympanda's solution

2690.
1795G
Removal Sequences · Tutorial
Quality: 817 global accepts · Rating: 2700 · first AC: 2023-02-16 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, dfs and similar, graphs
liympanda's solution

2691.
1792F1
Graph Coloring (easy version) · Tutorial
Quality: 987 global accepts · Rating: 2700 · first AC: 2023-01-24 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, dp, graphs
liympanda's solution

2692.
1750F
Majority · Tutorial
Quality: 1,210 global accepts · Rating: 2700 · first AC: 2022-11-06 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, dp, math, strings
liympanda's solution

2693.
1730F
Almost Sorted · Tutorial
Quality: 743 global accepts · Rating: 2700 · first AC: 2022-10-05 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, data structures, dp
liympanda's solution

2694.
1733E
Conveyor · Tutorial
Quality: 1,486 global accepts · Rating: 2700 · first AC: 2022-09-21 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, dp, math
liympanda's solution

2695.
1695E
Ambiguous Dominoes · Tutorial
Quality: 513 global accepts · Rating: 2700 · first AC: 2022-08-25 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, dfs and similar, graphs
liympanda's solution

2696.
1720E
Misha and Paintings · Tutorial
Quality: 951 global accepts · Rating: 2700 · first AC: 2022-08-20 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, data structures, greedy, implementation, math
liympanda's solution

2697.
1671F
Permutation Counting · Tutorial
Quality: 428 global accepts · Rating: 2700 · first AC: 2022-05-12 · C++14 (GCC 6-32) (first AC) · Tags: brute force, combinatorics, dp, fft, math
liympanda's solution

2698.
1634F
Fibonacci Additions · Tutorial
Quality: 1,902 global accepts · Rating: 2700 · first AC: 2022-02-06 · C++14 (GCC 6-32) (first AC) · Tags: brute force, data structures, hashing, implementation, math
liympanda's solution

2699.
477D
Dreamoon and Binary · Tutorial
Quality: 593 global accepts · Rating: 2700 · first AC: 2014-10-22 · GNU C++ (first AC) · Tags: dp, strings
liympanda's solution

2700.
458D
Bingo! · Tutorial
Rating: 2700 · first AC: 2014-08-11 · GNU C++ (first AC) · Tags: combinatorics, probabilities
liympanda's solution

2701.
367E
Sereja and Intervals · Tutorial
Quality: 1,389 global accepts · Rating: 2700 · first AC: 2013-11-28 · GNU C++ (first AC) · Tags: combinatorics, dp
liympanda's solution

2702.
356D
Bags and Coins · Tutorial
Quality: 1,091 global accepts · Rating: 2700 · first AC: 2013-10-16 · GNU C++0x (first AC) · Tags: bitmasks, constructive algorithms, dp, greedy
liympanda's solution

2703.
293B
Distinct Paths · Tutorial
Quality: 941 global accepts · Rating: 2700 · first AC: 2013-04-23 · GNU C++ (first AC) · Tags: brute force, combinatorics
liympanda's solution

2704.
81E
Pairs · Tutorial

Quality: 399 global accepts · Rating: 2700 · first AC: 2011-05-05 · GNU C++ (first AC) · Tags: dfs and similar, dp, dsu, graphs, implementation, trees
liympanda's solution

2705.
70E
Information Reform · Tutorial
Quality: 589 global accepts · Rating: 2700 · first AC: 2011-03-27 · GNU C++ (first AC) · Tags: dp, implementation, trees
liympanda's solution

2706.
70D
Professor's task · Tutorial
Quality: 1,095 global accepts · Rating: 2700 · first AC: 2011-03-26 · GNU C++ (first AC) · Tags: data structures, geometry
liympanda's solution

2707.
2155F
Juan's Colorful Tree · Tutorial
Quality: 637 global accepts · Rating: 2800 · first AC: 2025-10-07 · C++20 (GCC 13-64) (first AC) · Tags: data structures, dfs and similar, dsu, graphs, meet-in-the-middle, trees
liympanda's solution

2708.
2124F2
Appending Permutations (Hard Version) · Tutorial
Quality: 569 global accepts · Rating: 2800 · first AC: 2025-07-06 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, dp
liympanda's solution

2709.
2112F
Variables and Operations · Tutorial
Quality: 637 global accepts · Rating: 2800 · first AC: 2025-06-23 · C++20 (GCC 13-64) (first AC) · Tags: graphs, greedy, shortest paths
liympanda's solution

2710.
2055E
Haystacks · Tutorial
Quality: 481 global accepts · Rating: 2800 · first AC: 2025-01-12 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, data structures, greedy, sortings
liympanda's solution

2711.
2003F
Turtle and Three Sequences · Tutorial
Quality: 803 global accepts · Rating: 2800 · first AC: 2024-08-26 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, dp, greedy, math, probabilities, two pointers
liympanda's solution

2712.
1993F2
Dyn-scripted Robot (Hard Version) · Tutorial
Quality: 543 global accepts · Rating: 2800 · first AC: 2024-08-04 · C++20 (GCC 13-64) (first AC) · Tags: chinese remainder theorem, math, number theory
liympanda's solution

2713.
1976F
Remove Bridges · Tutorial
Quality: 833 global accepts · Rating: 2800 · first AC: 2024-05-30 · last AC: 2024-05-30 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dfs and similar, dp, greedy, sortings, trees
liympanda's solution

2714.
1935F
Andrey's Tree · Tutorial

Quality: 609 global accepts · Rating: 2800 · first AC: 2024-03-05 · C++17 (GCC 7-32) (first AC) · Tags: binary search, constructive algorithms, data structures, dfs and similar, dsu, greedy, implementation, trees
liympanda's solution

2715.
1938L
XOR Operations · Tutorial
Quality: 351 global accepts · Rating: 2800 · first AC: 2024-03-02 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2716.
1923F
Shrink-Reverse · Tutorial
Quality: 536 global accepts · Rating: 2800 · first AC: 2024-02-23 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, greedy, hashing, implementation, string suffix structures, strings
liympanda's solution

2717.
1852D
Miriany and Matchstick · Tutorial
Quality: 602 global accepts · Rating: 2800 · first AC: 2023-07-23 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, dp, greedy
liympanda's solution

2718.
1830D
Mex Tree · Tutorial
Quality: 933 global accepts · Rating: 2800 · first AC: 2023-05-29 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dp, trees
liympanda's solution

2719.
1827D
Two Centroids · Tutorial
Quality: 978 global accepts · Rating: 2800 · first AC: 2023-05-23 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dfs and similar, greedy, trees
liympanda's solution

2720.
1826F
Fading into Fog · Tutorial
Quality: 457 global accepts · Rating: 2800 · first AC: 2023-05-05 · C++17 (GCC 7-32) (first AC) · Tags: geometry, interactive, math, probabilities
liympanda's solution

2721.
1698F
Equal Reversal · Tutorial
Quality: 757 global accepts · Rating: 2800 · first AC: 2022-08-12 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, graphs, implementation, math
liympanda's solution

2722.
794E
Choosing Carrot · Tutorial
Quality: 1,025 global accepts · Rating: 2800 · first AC: 2017-05-13 · GNU C++ (first AC) · Tags: games, math
liympanda's solution

2723.
559D
Randomizer · Tutorial
Quality: 475 global accepts · Rating: 2800 · first AC: 2015-07-22 · GNU C++ (first AC) · Tags: combinatorics, geometry, probabilities
liympanda's solution

2724.
472E
Design Tutorial: Learn from a Game · Tutorial
Quality: 138 global accepts · Rating: 2800 · first AC: 2014-09-29 · GNU C++ (first AC) · Tags: constructive algorithms, implementation
liympanda's solution

2725.
461D
Appleman and Complicated Task · Tutorial
Quality: 401 global accepts · Rating: 2800 · first AC: 2014-08-29 · GNU C++ (first AC) · Tags: dsu, math
liympanda's solution

2726.
319D
Have You Ever Heard About the Word? · Tutorial
Quality: 777 global accepts · Rating: 2800 · first AC: 2013-06-23 · GNU C++ (first AC) · Tags: greedy, hashing, string suffix structures, strings
liympanda's solution

2727.
83E
Two Subsequences · Tutorial
Quality: 539 global accepts · Rating: 2800 · first AC: 2011-05-22 · GNU C++ (first AC) · Tags: bitmasks, dp
liympanda's solution

2728.
79D
Password · Tutorial
Quality: 1,348 global accepts · Rating: 2800 · first AC: 2011-05-01 · GNU C++ (first AC) · Tags: bitmasks, dp, shortest paths
liympanda's solution

2729.
77E
Martian Food · Tutorial
Quality: 422 global accepts · Rating: 2800 · first AC: 2011-04-24 · GNU C++ (first AC) · Tags: geometry
liympanda's solution

2730.
2145G
Cost of Coloring · Tutorial
Quality: 523 global accepts · Rating: 2900 · first AC: 2025-10-06 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, divide and conquer, dp, fft, math
liympanda's solution

2731.
2108F
Fallen Towers · Tutorial
Quality: 547 global accepts · Rating: 2900 · first AC: 2025-05-03 · C++20 (GCC 13-64) (first AC) · Tags: binary search, greedy
liympanda's solution

2732.
2061G
Kevin and Teams · Tutorial
Quality: 497 global accepts · Rating: 2900 · first AC: 2025-01-20 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, graphs, interactive
liympanda's solution

2733.
2042E
Vertex Pairs · Tutorial
Quality: 524 global accepts · Rating: 2900 · first AC: 2024-12-02 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, data structures, dfs and similar, divide and conquer, greedy, implementation, trees
liympanda's solution

2734.
1979F
Kostyanych's Theorem · Tutorial
Quality: 438 global accepts · Rating: 2900 · first AC: 2024-06-06 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, graphs, interactive
liympanda's solution

2735.
1860F
Evaluate RBS · Tutorial
Quality: 322 global accepts · Rating: 2900 · first AC: 2023-08-17 · C++17 (GCC 7-32) (first AC) · Tags: data structures, geometry, implementation, math, sortings
liympanda's solution

2736.
1768F
Wonderful Jump · Tutorial
Quality: 1,226 global accepts · Rating: 2900 · first AC: 2023-01-06 · C++14 (GCC 6-32) (first AC) · Tags: dp, greedy
liympanda's solution

2737.
1705F
Mark and the Online Exam · Tutorial
Quality: 695 global accepts · Rating: 2900 · first AC: 2022-07-23 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, constructive algorithms, interactive, probabilities
liympanda's solution

2738.
1646F
Playing Around the Table · Tutorial
Quality: 673 global accepts · Rating: 2900 · first AC: 2022-03-14 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, greedy, implementation
liympanda's solution

2739.
338D
GCD Table · Tutorial
Quality: 1,404 global accepts · Rating: 2900 · first AC: 2013-08-19 · GNU C++ (first AC) · Tags: chinese remainder theorem, math, number theory
liympanda's solution

2740.
321D
Ciel and Flipboard · Tutorial
Quality: 594 global accepts · Rating: 2900 · first AC: 2013-06-29 · GNU C++ (first AC) · Tags: dp, greedy, math
liympanda's solution

2741.
79E
Security System · Tutorial
Quality: 160 global accepts · Rating: 2900 · first AC: 2011-05-02 · GNU C++ (first AC) · Tags: math
liympanda's solution

2742.
2161F
SubMST · Tutorial
Quality: 346 global accepts · Rating: 3000 · first AC: 2025-10-30 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, graphs, trees
liympanda's solution

2743.
2086F
Online Palindrome · Tutorial
Quality: 142 global accepts · Rating: 3000 · first AC: 2025-04-04 · C++20 (GCC 13-64) (first AC) · Tags: brute force, constructive algorithms, interactive
liympanda's solution

2744.
2057G
Secret Message · Tutorial
Quality: 728 global accepts · Rating: 3000 · first AC: 2025-01-06 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, dfs and similar, math
liympanda's solution

2745.
1956F
Nene and the Passing Game · Tutorial
Quality: 483 global accepts · Rating: 3000 · first AC: 2024-04-13 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, data structures, dsu, graphs, sortings
liympanda's solution

2746.
1934E
Weird LCM Operations · Tutorial
Quality: 342 global accepts · Rating: 3000 · first AC: 2024-03-01 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, number theory
liympanda's solution

2747.
1758F
Decent Division · Tutorial
Quality: 218 global accepts · Rating: 3000 · first AC: 2022-11-25 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, data structures
liympanda's solution

2748.
2089C2
Key of Like (Hard Version) · Tutorial
Quality: 260 global accepts · Rating: 3100 · first AC: 2025-03-24 · C++20 (GCC 13-64) (first AC) · Tags: dp, math, probabilities
liympanda's solution

2749.
1948G
MST with Matching · Tutorial
Quality: 874 global accepts · Rating: 3100 · first AC: 2024-03-15 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, dsu, graph matchings, trees
liympanda's solution

2750.
1882E2
Two Permutations (Hard Version) · Tutorial
Quality: 355 global accepts · Rating: 3100 · first AC: 2023-09-26 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms
liympanda's solution

2751.
1805F2
Survival of the Weakest (hard version) · Tutorial
Quality: 515 global accepts · Rating: 3100 · first AC: 2023-04-10 · C++17 (GCC 7-32) (first AC) · Tags: greedy, math, sortings, two pointers
liympanda's solution

2752.
1761F1
Anti-median (Easy Version) · Tutorial
Quality: 254 global accepts · Rating: 3100 · first AC: 2022-11-20 · C++14 (GCC 6-32) (first AC) · Tags: dp, math
liympanda's solution

2753.
1896G
Pepe Racing · Tutorial
Quality: 410 global accepts · Rating: 3200 · first AC: 2023-11-25 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, implementation, interactive, sortings
liympanda's solution

2754.
1859F
Teleportation in Byteland · Tutorial
Quality: 524 global accepts · Rating: 3200 · first AC: 2023-08-13 · last AC: 2023-08-13 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dfs and similar, divide and conquer, graphs, shortest paths, trees
liympanda's solution

2755.
1991H
Prime Split Game · Tutorial
Quality: 559 global accepts · Rating: 3300 · first AC: 2024-07-28 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, dp, fft, games, math, number theory
liympanda's solution

2756.
1886F
Diamond Theft · Tutorial
Quality: 247 global accepts · Rating: 3300 · first AC: 2023-10-09 · C++17 (GCC 7-32) (first AC) · Tags: data structures, greedy
liympanda's solution

2757.
1753E
N Machines · Tutorial
Quality: 423 global accepts · Rating: 3300 · first AC: 2022-10-23 · C++14 (GCC 6-32) (first AC) · Tags: binary search, brute force, greedy
liympanda's solution

2758.
2227H
Fallen Leaves · Tutorial
Quality: 944 global accepts · Rating: — · first AC: 2026-04-30 · C++20 (GCC 13-64) (first AC) · Tags: dfs and similar, dp, trees
liympanda's solution

2759.
2227G
Drowning · Tutorial
Quality: 1,279 global accepts · Rating: — · first AC: 2026-04-30 · C++20 (GCC 13-64) (first AC) · Tags: binary search, data structures, math
liympanda's solution

2760.
2227F
It Just Keeps Going Sideways · Tutorial
Quality: 2,742 global accepts · Rating: — · first AC: 2026-04-30 · C++20 (GCC 13-64) (first AC) · Tags: binary search, data structures, dp, greedy, math
liympanda's solution

2761.
2227E
It All Went Sideways · Tutorial
Quality: 6,020 global accepts · Rating: — · first AC: 2026-04-30 · C++20 (GCC 13-64) (first AC) · Tags: binary search, data structures, dp, greedy
liympanda's solution

2762.
2227D
Palindromex · Tutorial
Quality: 8,648 global accepts · Rating: — · first AC: 2026-04-30 · C++20 (GCC 13-64) (first AC) · Tags: binary search, brute force, constructive algorithms, data structures, greedy, implementation, two pointers
liympanda's solution

2763.
2227C
Snowfall · Tutorial
Quality: 14,940 global accepts · Rating: — · first AC: 2026-04-30 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, math
liympanda's solution

2764.
2227B
Party Monster · Tutorial
Quality: 17,927 global accepts · Rating: — · first AC: 2026-04-30 · C++20 (GCC 13-64) (first AC) · Tags: greedy
liympanda's solution

2765.
2227A
Koshary · Tutorial
Quality: 19,307 global accepts · Rating: — · first AC: 2026-04-30 · C++20 (GCC 13-64) (first AC) · Tags: implementation, math
liympanda's solution

2766.
2225F
String Cutting · Tutorial
Quality: 596 global accepts · Rating: — · first AC: 2026-04-22 · C++20 (GCC 13-64) (first AC) · Tags: binary search, brute force, greedy, hashing, string suffix structures, strings
liympanda's solution

2767.
2225E
Covering Points with Circles · Tutorial
Quality: 1,101 global accepts · Rating: — · first AC: 2026-04-21 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, geometry, math
liympanda's solution

2768.
2225D
Exceptional Segments · Tutorial
Quality: 6,598 global accepts · Rating: — · first AC: 2026-04-21 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, brute force, math
liympanda's solution

2769.
2225C
Red-Black Pairs · Tutorial
Quality: 11,306 global accepts · Rating: — · first AC: 2026-04-21 · C++20 (GCC 13-64) (first AC) · Tags: dp, greedy
liympanda's solution

2770.
2225A
A Number Between Two Others · Tutorial
Quality: 17,641 global accepts · Rating: — · first AC: 2026-04-21 · C++20 (GCC 13-64) (first AC) · Tags: greedy, math
liympanda's solution

2771.
2225B
Alternating String · Tutorial
Quality: 14,109 global accepts · Rating: — · first AC: 2026-04-21 · C++20 (GCC 13-64) (first AC) · Tags: brute force, greedy
liympanda's solution

2772.
2214A
Odd One Out · Tutorial
Quality: 10,128 global accepts · Rating: — · first AC: 2026-04-01 · C++20 (GCC 13-64) (first AC) · Tags: *special, graph matchings, implementation
liympanda's solution

2773.
2214E
Shortest Paths · Tutorial
Quality: 1,050 global accepts · Rating: — · first AC: 2026-04-01 · C++20 (GCC 13-64) (first AC) · Tags: *special, shortest paths
liympanda's solution

2774.
2214D
Neural Feud · Tutorial
Quality: 4,268 global accepts · Rating: — · first AC: 2026-04-01 · C++20 (GCC 13-64) (first AC) · Tags: *special, strings
liympanda's solution

2775.
2214J
Special Problem · Tutorial
Quality: 3,541 global accepts · Rating: — · first AC: 2026-04-01 · C++20 (GCC 13-64) (first AC) · Tags: *special, brute force, games, interactive

liympanda's solution

2776.
2214B
Are You Smiling? · Tutorial
Quality: 6,561 global accepts · Rating: — · first AC: 2026-04-01 · C++20 (GCC 13-64) (first AC) · Tags: *special, strings
liympanda's solution

2777.
106429D
Binary Beaver · Tutorial
Rating: — · first AC: 2026-03-17 · C++20 (GCC 13-64) (first AC) · Tags: —
liympanda's solution

2778.
106052F
Tyger Sort · Tutorial
Rating: — · first AC: 2025-08-29 · C++20 (GCC 13-64) (first AC) · Tags: —
liympanda's solution

2779.
106052E
Ice Cream Sampling · Tutorial
Rating: — · first AC: 2025-08-29 · C++20 (GCC 13-64) (first AC) · Tags: —
liympanda's solution

2780.
106052B
Legos · Tutorial
Rating: — · first AC: 2025-08-26 · C++20 (GCC 13-64) (first AC) · Tags: —
liympanda's solution

2781.
106052G
Domain Expansion · Tutorial
Rating: — · first AC: 2025-08-26 · C++20 (GCC 13-64) (first AC) · Tags: —
liympanda's solution

2782.
106052D
Machu Picchu · Tutorial
Rating: — · first AC: 2025-08-26 · C++20 (GCC 13-64) (first AC) · Tags: —
liympanda's solution

2783.
106052C
Game · Tutorial
Rating: — · first AC: 2025-08-26 · C++20 (GCC 13-64) (first AC) · Tags: —
liympanda's solution

2784.
106052A
Swap by Value · Tutorial
Rating: — · first AC: 2025-08-26 · C++20 (GCC 13-64) (first AC) · Tags: —
liympanda's solution

2785.
106043C
Trivial Problem · Tutorial
Rating: — · first AC: 2025-08-18 · C++20 (GCC 13-64) (first AC) · Tags: —
liympanda's solution

2786.
106043A
Squares · Tutorial
Rating: — · first AC: 2025-08-18 · C++20 (GCC 13-64) (first AC) · Tags: —

liympanda's solution

2787.
106043E
Castlefall · Tutorial
Rating: — · first AC: 2025-08-18 · C++20 (GCC 13-64) (first AC) · Tags: —
liympanda's solution

2788.
105818F
Binary Function · Tutorial
Rating: — · first AC: 2025-04-24 · C++20 (GCC 13-64) (first AC) · Tags: —
liympanda's solution

2789.
105818E
Robot Racing · Tutorial
Rating: — · first AC: 2025-04-24 · C++20 (GCC 13-64) (first AC) · Tags: —
liympanda's solution

2790.
105818D
Not Japanese Triangle · Tutorial
Rating: — · first AC: 2025-04-24 · C++20 (GCC 13-64) (first AC) · Tags: —
liympanda's solution

2791.
105818C
Walk · Tutorial
Rating: — · first AC: 2025-04-24 · C++20 (GCC 13-64) (first AC) · Tags: —
liympanda's solution

2792.
105818B
Cell Towers · Tutorial
Rating: — · first AC: 2025-04-24 · C++20 (GCC 13-64) (first AC) · Tags: —
liympanda's solution

2793.
105818A
Lily Pads · Tutorial
Rating: — · first AC: 2025-04-24 · C++20 (GCC 13-64) (first AC) · Tags: —
liympanda's solution

2794.
105837D
Indivisible Inversions · Tutorial
Rating: — · first AC: 2025-04-13 · C++20 (GCC 13-64) (first AC) · Tags: —
liympanda's solution

2795.
105837C
Busy Beaver's Colorful Walk · Tutorial
Rating: — · first AC: 2025-04-13 · C++20 (GCC 13-64) (first AC) · Tags: —
liympanda's solution

2796.
105837B
Median of Medians · Tutorial
Rating: — · first AC: 2025-04-13 · C++20 (GCC 13-64) (first AC) · Tags: —
liympanda's solution

2797.
105837A
Balls and Bins · Tutorial
Rating: — · first AC: 2025-04-13 · C++20 (GCC 13-64) (first AC) · Tags: —

liympanda's solution

2798.
105811F
Night Ride · Tutorial
Rating: — · first AC: 2025-04-06 · C++20 (GCC 13-64) (first AC) · Tags: —
liympanda's solution

2799.
105811G
Music Festival · Tutorial
Rating: — · first AC: 2025-04-06 · C++20 (GCC 13-64) (first AC) · Tags: —
liympanda's solution

2800.
105811J
Security Breach · Tutorial
Rating: — · first AC: 2025-04-06 · C++20 (GCC 13-64) (first AC) · Tags: —
liympanda's solution

2801.
105811I
Game, Set, Match · Tutorial
Rating: — · first AC: 2025-04-06 · C++20 (GCC 13-64) (first AC) · Tags: —
liympanda's solution

2802.
105811H
Lineism · Tutorial
Rating: — · first AC: 2025-04-06 · C++20 (GCC 13-64) (first AC) · Tags: —
liympanda's solution

2803.
105811K
Philadelphia Museum of Art · Tutorial
Rating: — · first AC: 2025-04-06 · C++20 (GCC 13-64) (first AC) · Tags: —
liympanda's solution

2804.
105811L
Trapped in the Big Apple · Tutorial
Rating: — · first AC: 2025-04-06 · C++20 (GCC 13-64) (first AC) · Tags: —
liympanda's solution

2805.
105811M
Tea Party · Tutorial
Rating: — · first AC: 2025-04-06 · C++20 (GCC 13-64) (first AC) · Tags: —
liympanda's solution

2806.
105811D
City Renewal · Tutorial
Rating: — · first AC: 2025-04-06 · C++20 (GCC 13-64) (first AC) · Tags: —
liympanda's solution

2807.
105811B
Card Counting · Tutorial
Rating: — · first AC: 2025-04-06 · C++20 (GCC 13-64) (first AC) · Tags: —
liympanda's solution

2808.
105811A
Fishy Tank · Tutorial
Rating: — · first AC: 2025-04-06 · C++20 (GCC 13-64) (first AC) · Tags: —

liympanda's solution

2809.
105822E
Anti-Sorting Game · Tutorial
Rating: — · first AC: 2025-04-06 · C++20 (GCC 13-64) (first AC) · Tags: —
liympanda's solution

2810.
105822D
Beaverland · Tutorial
Rating: — · first AC: 2025-04-06 · C++20 (GCC 13-64) (first AC) · Tags: —
liympanda's solution

2811.
105822C
Feeding Beavers · Tutorial
Rating: — · first AC: 2025-04-06 · C++20 (GCC 13-64) (first AC) · Tags: —
liympanda's solution

2812.
105822B
Kites · Tutorial
Rating: — · first AC: 2025-04-06 · C++20 (GCC 13-64) (first AC) · Tags: —
liympanda's solution

2813.
105822A
Nice Perfect Squares · Tutorial
Rating: — · first AC: 2025-04-06 · C++20 (GCC 13-64) (first AC) · Tags: —
liympanda's solution

2814.
2095F
!S Cæb ·TBoSabICVÐ
Quality: 837 global accepts · Rating: — · first AC: 2025-04-01 · C++20 (GCC 13-64) (first AC) · Tags: *special, math
liympanda's solution

2815.
2095E
Pair Count · Tutorial
Quality: 785 global accepts · Rating: — · first AC: 2025-04-01 · C++20 (GCC 13-64) (first AC) · Tags: *special, number theory
liympanda's solution

2816.
2095C
Would It Be Unrated? · Tutorial
Quality: 3,745 global accepts · Rating: — · first AC: 2025-04-01 · C++20 (GCC 13-64) (first AC) · Tags: *special, binary search, brute force
liympanda's solution

2817.
2095B
Plinko · Tutorial
Quality: 5,995 global accepts · Rating: — · first AC: 2025-04-01 · C++20 (GCC 13-64) (first AC) · Tags: *special, games, interactive
liympanda's solution

2818.
2095G
Definitely a Geometry Problem · Tutorial
Quality: 960 global accepts · Rating: — · first AC: 2025-04-01 · C++20 (GCC 13-64) (first AC) · Tags: *special, geometry
liympanda's solution

2819.
2095D
Where Am I? · Tutorial
Quality: 5,302 global accepts · Rating: — · first AC: 2025-04-01 · C++20 (GCC 13-64) (first AC) · Tags: *special, geometry

liympanda's solution

2820.
2095A
Piecing It Together · Tutorial
Quality: 13,817 global accepts · Rating: — · first AC: 2025-04-01 · C++20 (GCC 13-64) (first AC) · Tags: *special, string suffix structures
liympanda's solution

2821.
105786F
7s · Tutorial
Rating: — · first AC: 2025-03-15 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2822.
105786D
Strictly Increasing · Tutorial
Rating: — · first AC: 2025-03-15 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2823.
105786C
Combination Lock · Tutorial
Rating: — · first AC: 2025-03-15 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2824.
105786A
Shortest Substring · Tutorial
Rating: — · first AC: 2025-03-15 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2825.
105786K
Hydra · Tutorial
Rating: — · first AC: 2025-03-15 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2826.
105786J
Making 0s · Tutorial
Rating: — · first AC: 2025-03-15 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2827.
105786I
GCD Splicing · Tutorial
Rating: — · first AC: 2025-03-15 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2828.
105786H
Shortest Subarray · Tutorial
Rating: — · first AC: 2025-03-15 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2829.
105786G
Miyamura and Cake · Tutorial
Rating: — · first AC: 2025-03-15 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2830.
105786E
Good Array · Tutorial
Rating: — · first AC: 2025-03-15 · C++17 (GCC 7-32) (first AC) · Tags: —

liympanda's solution

2831.
105786B
Alya and Permutation Revisited · Tutorial
Rating: — · first AC: 2025-03-15 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2832.
105782I
Pikmin Bloom · Tutorial
Rating: — · first AC: 2025-03-13 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2833.
105782E
Walrus Wallflowers · Tutorial
Rating: — · first AC: 2025-03-13 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2834.
105782F
X Marks the Pot · Tutorial
Rating: — · first AC: 2025-03-13 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2835.
105782D
Florescent Constellations · Tutorial
Rating: — · first AC: 2025-03-12 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2836.
105782C
Flower Dance · Tutorial
Rating: — · first AC: 2025-03-12 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2837.
105782B
Picture Perfect · Tutorial
Rating: — · first AC: 2025-03-12 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2838.
105782A
Garden Planning · Tutorial
Rating: — · first AC: 2025-03-12 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2839.
105780A
Garden Planning · Tutorial
Rating: — · first AC: 2025-03-12 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2840.
105767G
Max-Min Madness · Tutorial
Rating: — · first AC: 2025-03-08 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2841.
105767F
Mega Polynomial · Tutorial
Rating: — · first AC: 2025-03-08 · C++17 (GCC 7-32) (first AC) · Tags: —

liympanda's solution

2842.
105767E
GCD and LCM in Perfect Sync · Tutorial
Rating: — · first AC: 2025-03-08 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2843.
105767D
Array Forge · Tutorial
Rating: — · first AC: 2025-03-08 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2844.
105767C
Kaosar loves Polynomials · Tutorial
Rating: — · first AC: 2025-03-08 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2845.
105767B
Subtractonacci · Tutorial
Rating: — · first AC: 2025-03-08 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2846.
105767A
Submission Bait II · Tutorial
Rating: — · first AC: 2025-03-08 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2847.
105756B
Maximum Combo · Tutorial
Rating: — · first AC: 2025-03-05 · C++20 (GCC 13-64) (first AC) · Tags: —
liympanda's solution

2848.
105756A
Least Penalty · Tutorial
Rating: — · first AC: 2025-03-05 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2849.
105755D
Drowsy Robots · Tutorial
Rating: — · first AC: 2025-03-04 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2850.
105755F
Fill the Gym with Argon · Tutorial
Rating: — · first AC: 2025-03-04 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2851.
105755K
Killer Cows · Tutorial
Rating: — · first AC: 2025-03-04 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2852.
105755C
Count Pairs · Tutorial
Rating: — · first AC: 2025-03-04 · C++17 (GCC 7-32) (first AC) · Tags: —

liympanda's solution

2853.
105755H
Heaps of Queries · Tutorial
Rating: — · first AC: 2025-03-04 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2854.
105755E
Even Even Odd Odd · Tutorial
Rating: — · first AC: 2025-03-04 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2855.
105755G
Grids of Grids · Tutorial
Rating: — · first AC: 2025-03-03 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2856.
105755J
Joystick Jumping · Tutorial
Rating: — · first AC: 2025-03-03 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2857.
105755A
A Times B · Tutorial
Rating: — · first AC: 2025-03-03 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2858.
105755I
In the News · Tutorial
Rating: — · first AC: 2025-03-03 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2859.
105741H
Humpty Dumpty · Tutorial
Rating: — · first AC: 2025-02-27 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2860.
105741G
Time is Moinkney · Tutorial
Rating: — · first AC: 2025-02-27 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2861.
105741F
Far Far Away · Tutorial
Rating: — · first AC: 2025-02-27 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2862.
105741E
Crumby Conundrum · Tutorial
Rating: — · first AC: 2025-02-27 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2863.
105741D
The Gingerbread Man and Traffic · Tutorial
Rating: — · first AC: 2025-02-27 · C++17 (GCC 7-32) (first AC) · Tags: —

liympanda's solution

2864.
105741C
Porridge Chef · Tutorial
Rating: — · first AC: 2025-02-27 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2865.
105709B
Lowest Common Ancestor · Tutorial
Rating: — · first AC: 2025-02-25 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2866.
105709A
Genetic Discovery · Tutorial
Rating: — · first AC: 2025-02-25 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2867.
105689A
Moon Spotting · Tutorial
Rating: — · first AC: 2025-02-25 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2868.
105689B
Snake Years · Tutorial
Rating: — · first AC: 2025-02-25 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2869.
105552C
Trailer Park · Tutorial
Rating: — · first AC: 2025-02-24 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2870.
105710J
Barnacle Game · Tutorial
Rating: — · first AC: 2025-02-13 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2871.
105710I
Palagapos · Tutorial
Rating: — · first AC: 2025-02-13 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2872.
105710H
Lobotomy · Tutorial
Rating: — · first AC: 2025-02-13 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2873.
105710G
Galapagos · Tutorial
Rating: — · first AC: 2025-02-13 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2874.
105710F
Birdwatching · Tutorial
Rating: — · first AC: 2025-02-13 · C++17 (GCC 7-32) (first AC) · Tags: —

liympanda's solution

2875.
105710E
Finch Sanctuaries · Tutorial
Rating: — · first AC: 2025-02-13 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2876.
105710D
Sample Collecting · Tutorial
Rating: — · first AC: 2025-02-13 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2877.
105710C
Finchy Flying · Tutorial
Rating: — · first AC: 2025-02-13 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2878.
105705C
Farthest Apart · Tutorial
Rating: — · first AC: 2025-02-08 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2879.
105705D
Simple Tree · Tutorial
Rating: — · first AC: 2025-02-08 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2880.
105705B
Segment Trees ? · Tutorial
Rating: — · first AC: 2025-02-08 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2881.
105705A
Max Xor Pair · Tutorial
Rating: — · first AC: 2025-02-08 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2882.
105687D
Matchmaker · Tutorial
Rating: — · first AC: 2025-01-31 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2883.
105687C
Fat Burner II · Tutorial
Rating: — · first AC: 2025-01-31 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2884.
105687B
Card Game · Tutorial
Rating: — · first AC: 2025-01-31 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2885.
105687A
Penalty Kick · Tutorial
Rating: — · first AC: 2025-01-31 · C++17 (GCC 7-32) (first AC) · Tags: —

liympanda's solution

2886.
105690I
Red Envelopes · Tutorial
Rating: — · first AC: 2025-01-30 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2887.
105690H
Sally's Stroll (Easy Version) · Tutorial
Rating: — · first AC: 2025-01-30 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2888.
105690G
Dragon Scales · Tutorial
Rating: — · first AC: 2025-01-30 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2889.
105690F
Lantern Hopping · Tutorial
Rating: — · first AC: 2025-01-30 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2890.
105690E
Lunar Phases · Tutorial
Rating: — · first AC: 2025-01-30 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2891.
105690D
Lion Dancers · Tutorial
Rating: — · first AC: 2025-01-30 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2892.
105690C
Dragon Dance · Tutorial
Rating: — · first AC: 2025-01-30 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2893.
105673B
Step Gambling · Tutorial
Rating: — · first AC: 2025-01-24 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2894.
105673D
Fat Burner · Tutorial
Rating: — · first AC: 2025-01-24 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2895.
105673C
Biggest Field (Hard Version) · Tutorial
Rating: — · first AC: 2025-01-24 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2896.
105673A
Biggest Field · Tutorial
Rating: — · first AC: 2025-01-24 · C++17 (GCC 7-32) (first AC) · Tags: —

liympanda's solution

2897.
105672F
Good Subarrays · Tutorial
Rating: — · first AC: 2025-01-24 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2898.
105672E
Classical Interactive Training · Tutorial
Rating: — · first AC: 2025-01-24 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2899.
105672D2
Minimum with Left Shift (Hard Version) · Tutorial
Rating: — · first AC: 2025-01-24 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2900.
105672D1
Minimum with Left Shift (Easy Version) · Tutorial
Rating: — · first AC: 2025-01-24 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2901.
105672C2
Cool Construction (Hard Version) · Tutorial
Rating: — · first AC: 2025-01-24 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2902.
105672C1
Cool Construction (Easy Version) · Tutorial
Rating: — · first AC: 2025-01-24 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2903.
105672B
Dumb OwlBear · Tutorial
Rating: — · first AC: 2025-01-24 · C++20 (GCC 13-64) (first AC) · Tags: —
liympanda's solution

2904.
105672A
Minecraft Dragon · Tutorial
Rating: — · first AC: 2025-01-24 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2905.
105622G
Crown · Tutorial
Rating: — · first AC: 2024-12-17 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2906.
105622F
Mirror II · Tutorial
Rating: — · first AC: 2024-12-17 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2907.
105622E
Mirror I · Tutorial
Rating: — · first AC: 2024-12-17 · C++17 (GCC 7-32) (first AC) · Tags: —

liympanda's solution

2908.
105622D
Cow the Tree Nerd · Tutorial
Rating: — · first AC: 2024-12-17 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2909.
105622C
Painting a Tree · Tutorial
Rating: — · first AC: 2024-12-17 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2910.
105622B
Tree Game · Tutorial
Rating: — · first AC: 2024-12-17 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2911.
105622A
Cyclic Trees · Tutorial
Rating: — · first AC: 2024-12-17 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2912.
105552A
Brushfire · Tutorial
Rating: — · first AC: 2024-11-21 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2913.
105553I
Democrat · Tutorial
Rating: — · first AC: 2024-11-21 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2914.
105553F
Tipsy Chick · Tutorial
Rating: — · first AC: 2024-11-21 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2915.
105553H
The Fo Sho · Tutorial
Rating: — · first AC: 2024-11-21 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2916.
105553E
Crossroads · Tutorial
Rating: — · first AC: 2024-11-21 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2917.
105553G
Fried Avocado · Tutorial
Rating: — · first AC: 2024-11-21 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2918.
105553D
Fresh Avocado · Tutorial
Rating: — · first AC: 2024-11-21 · C++17 (GCC 7-32) (first AC) · Tags: —

liympanda's solution

2919.
105553B
Baja Shrimp · Tutorial
Rating: — · first AC: 2024-11-21 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2920.
105400D
Cool Sort · Tutorial
Rating: — · first AC: 2024-11-19 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2921.
105400B
Spilled Milk II · Tutorial
Rating: — · first AC: 2024-11-19 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2922.
105400A
Spilled Milk I · Tutorial
Rating: — · first AC: 2024-11-19 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2923.
105400K
Powerful Swaps (Hard Version) · Tutorial
Rating: — · first AC: 2024-11-19 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2924.
105400J
Coconut vs Orange · Tutorial
Rating: — · first AC: 2024-11-19 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2925.
105400I
Lost · Tutorial
Rating: — · first AC: 2024-11-19 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2926.
105400H
Pirate's Booty · Tutorial
Rating: — · first AC: 2024-11-19 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2927.
105400G
Powerful Swaps (Easy Version) · Tutorial
Rating: — · first AC: 2024-11-19 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2928.
105400F
Keys Burns Down the House · Tutorial
Rating: — · first AC: 2024-11-19 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2929.
105400E
Is this Segment Tree Beats? · Tutorial
Rating: — · first AC: 2024-11-19 · C++17 (GCC 7-32) (first AC) · Tags: —

liympanda's solution

2930.
105400C
Mex Rectangle · Tutorial
Rating: — · first AC: 2024-11-19 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2931.
105501B
Black and White · Tutorial
Rating: — · first AC: 2024-11-09 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2932.
105501A
Gyro Spyro · Tutorial
Rating: — · first AC: 2024-11-09 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2933.
105500G
Piano Concerto · Tutorial
Rating: — · first AC: 2024-11-09 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2934.
105500F
Burt (Hard Version) · Tutorial
Rating: — · first AC: 2024-11-09 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2935.
105500E
Piano Pirates · Tutorial
Rating: — · first AC: 2024-11-09 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2936.
105500D
Burt (Easy Version) · Tutorial
Rating: — · first AC: 2024-11-09 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2937.
105500C
How Many Keys? · Tutorial
Rating: — · first AC: 2024-11-09 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2938.
105491F
Permutation via Tree · Tutorial
Rating: — · first AC: 2024-11-07 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2939.
105491E
Any Tree ? · Tutorial
Rating: — · first AC: 2024-11-07 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2940.
105491D
Perfect Prefix · Tutorial
Rating: — · first AC: 2024-11-07 · C++17 (GCC 7-32) (first AC) · Tags: —

liympanda's solution

2941.
105491C
Pair of GCD · Tutorial
Rating: — · first AC: 2024-11-07 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2942.
105491B
K Palindrome · Tutorial
Rating: — · first AC: 2024-11-07 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2943.
105491A
Niimmm · Tutorial
Rating: — · first AC: 2024-11-07 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2944.
105445G
Timosh and Set · Tutorial
Rating: — · first AC: 2024-10-25 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2945.
105445F
Ranking Random Pick · Tutorial
Rating: — · first AC: 2024-10-25 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2946.
105445E
Sigma Problem (Hard Version) · Tutorial
Rating: — · first AC: 2024-10-25 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2947.
105445D
YEET! · Tutorial
Rating: — · first AC: 2024-10-25 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2948.
105445C
Sigma Problem (Easy Version) · Tutorial
Rating: — · first AC: 2024-10-25 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2949.
105445B
Interviews · Tutorial
Rating: — · first AC: 2024-10-25 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2950.
105445A
Sum Fun · Tutorial
Rating: — · first AC: 2024-10-25 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2951.
105417J
Egg Placement · Tutorial
Rating: — · first AC: 2024-10-16 · C++17 (GCC 7-32) (first AC) · Tags: —

liympanda's solution

2952.
105417G
The Chicken and the Egg · Tutorial
Rating: — · first AC: 2024-10-16 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2953.
105417E
Yodel Yolk · Tutorial
Rating: — · first AC: 2024-10-16 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2954.
105418C
Reduce or Divide · Tutorial
Rating: — · first AC: 2024-10-13 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2955.
105418H
AI Takeover · Tutorial
Rating: — · first AC: 2024-10-13 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2956.
105418F
Oddly Even Challenge · Tutorial
Rating: — · first AC: 2024-10-13 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2957.
105418A
Phoenix Against the Monsters · Tutorial
Rating: — · first AC: 2024-10-13 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2958.
105418G
Odd Non Primes · Tutorial
Rating: — · first AC: 2024-10-13 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2959.
105418E
Magical Coins · Tutorial
Rating: — · first AC: 2024-10-13 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2960.
105418D
Harsh and profits · Tutorial
Rating: — · first AC: 2024-10-13 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2961.
105418B
Spidey and the Palindrome Sequence · Tutorial
Rating: — · first AC: 2024-10-13 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2962.
105417I
Rolling Egg · Tutorial
Rating: — · first AC: 2024-10-12 · C++17 (GCC 7-32) (first AC) · Tags: —

liympanda's solution

2963.
105417H
Chicken Farm · Tutorial
Rating: — · first AC: 2024-10-12 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2964.
105417F
Incubation Line · Tutorial
Rating: — · first AC: 2024-10-11 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2965.
105417D
Scrambled! · Tutorial
Rating: — · first AC: 2024-10-11 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2966.
105417C
Egg Order · Tutorial
Rating: — · first AC: 2024-10-11 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2967.
105390C1
Yet Another Nim Game (Constructive version) · Tutorial
Rating: — · first AC: 2024-10-03 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2968.
105390F
Red Blue Tree · Tutorial
Rating: — · first AC: 2024-10-03 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2969.
105390E
Innocent Students · Tutorial
Rating: — · first AC: 2024-10-03 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2970.
105390D
String From Another World · Tutorial
Rating: — · first AC: 2024-10-03 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2971.
105390C2
Yet Another Nim Game (Counting version) · Tutorial
Rating: — · first AC: 2024-10-03 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2972.
105390B
Simple Update - II · Tutorial
Rating: — · first AC: 2024-10-03 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2973.
105390A
Simple Update - I · Tutorial
Rating: — · first AC: 2024-10-03 · C++17 (GCC 7-32) (first AC) · Tags: —

liympanda's solution

2974.
105348F
Sub Permutation · Tutorial
Rating: — · first AC: 2024-09-16 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2975.
105348E
Restricted Diameter · Tutorial
Rating: — · first AC: 2024-09-16 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2976.
105348D
String Traversal Paradigm 2 · Tutorial
Rating: — · first AC: 2024-09-16 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2977.
105348C
String Traversal Paradigm 1 · Tutorial
Rating: — · first AC: 2024-09-16 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2978.
105348B
And Xor Pair · Tutorial
Rating: — · first AC: 2024-09-16 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2979.
105348A
Try and Cry · Tutorial
Rating: — · first AC: 2024-09-16 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2980.
105284F
Stage 4 · Tutorial
Rating: — · first AC: 2024-07-30 · C++20 (GCC 13-64) (first AC) · Tags: —
liympanda's solution

2981.
105284E
Waymo orzorzorz · Tutorial
Rating: — · first AC: 2024-07-30 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2982.
105284D
Kawaii the Rinbot · Tutorial
Rating: — · first AC: 2024-07-30 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2983.
105284C
Monkey Math Tree · Tutorial
Rating: — · first AC: 2024-07-30 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2984.
105284B
Monkey Arrays · Tutorial
Rating: — · first AC: 2024-07-30 · C++17 (GCC 7-32) (first AC) · Tags: —

liympanda's solution

2985.
105284A
P!=NP · Tutorial
Rating: — · first AC: 2024-07-30 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2986.
105125D
Subarray Majority · Tutorial
Rating: — · first AC: 2024-04-22 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2987.
105125C
NM Chars · Tutorial
Rating: — · first AC: 2024-04-22 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2988.
105125B
Tim the Marksman · Tutorial
Rating: — · first AC: 2024-04-22 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2989.
105125A
3-SAT · Tutorial
Rating: — · first AC: 2024-04-22 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2990.
105109L
Two Pizzas · Tutorial
Rating: — · first AC: 2024-04-20 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2991.
105109D
Counting Records · Tutorial
Rating: — · first AC: 2024-04-20 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2992.
105109G
Making Records · Tutorial
Rating: — · first AC: 2024-04-20 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2993.
105109C
A Noteworthy Debut · Tutorial
Rating: — · first AC: 2024-04-20 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2994.
105109I
Record Compression · Tutorial
Rating: — · first AC: 2024-04-20 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2995.
105109F
Lost in the Album Store · Tutorial
Rating: — · first AC: 2024-04-20 · C++17 (GCC 7-32) (first AC) · Tags: —

liympanda's solution

2996.
105109H
Prefix Tower · Tutorial
Rating: — · first AC: 2024-04-20 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2997.
105109E
Is It Vinyl? · Tutorial
Rating: — · first AC: 2024-04-20 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2998.
105109B
6th heaven · Tutorial
Rating: — · first AC: 2024-04-20 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

2999.
105109J
Record The Record Record · Tutorial
Rating: — · first AC: 2024-04-20 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3000.
105109A
Skipping Songs · Tutorial
Rating: — · first AC: 2024-04-20 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3001.
1952I
Dark Matter · Tutorial
Quality: 650 global accepts · Rating: — · first AC: 2024-04-01 · C++17 (GCC 7-32) (first AC) · Tags: *special, bitmasks, geometry
liympanda's solution

3002.
1952H
Palindrome · Tutorial
Quality: 806 global accepts · Rating: — · first AC: 2024-04-01 · C++17 (GCC 7-32) (first AC) · Tags: *special, implementation, strings
liympanda's solution

3003.
1952E
Sweep Line · Tutorial
Quality: 341 global accepts · Rating: — · first AC: 2024-04-01 · C++17 (GCC 7-32) (first AC) · Tags: *special, combinatorics, games, math
liympanda's solution

3004.
1952G
Mathematician Takeover · Tutorial
Quality: 1,224 global accepts · Rating: — · first AC: 2024-04-01 · C++17 (GCC 7-32) (first AC) · Tags: *special, binary search, dfs and similar, math
liympanda's solution

3005.
1952C
They Have Fooled · Tutorial
Quality: 3,263 global accepts · Rating: — · first AC: 2024-04-01 · C++17 (GCC 7-32) (first AC) · Tags: *special, brute force, schedules
liympanda's solution

3006.
1952D
Are You a Procrastinator? · Tutorial
Quality: 5,359 global accepts · Rating: — · first AC: 2024-04-01 · C++17 (GCC 7-32) (first AC) · Tags: *special, implementation

liympanda's solution

3007.
1952J
Help, what does it mean to be "Based" · Tutorial
Quality: 903 global accepts · Rating: — · first AC: 2024-04-01 · C++17 (GCC 7-32) (first AC) · Tags: *special, brute force, constructive algorithms, expression parsing, implementation, sortings
liympanda's solution

3008.
1952F
Grid · Tutorial
Quality: 1,954 global accepts · Rating: — · first AC: 2024-04-01 · C++17 (GCC 7-32) (first AC) · Tags: *special, brute force
liympanda's solution

3009.
1952B
Is it stated? · Tutorial
Quality: 12,333 global accepts · Rating: — · first AC: 2024-04-01 · C++17 (GCC 7-32) (first AC) · Tags: *special, strings
liympanda's solution

3010.
1952A
Are You a Robot, Again? · Tutorial
Quality: 14,101 global accepts · Rating: — · first AC: 2024-04-01 · C++17 (GCC 7-32) (first AC) · Tags: *special, strings
liympanda's solution

3011.
105062F
Apple · Tutorial
Rating: — · first AC: 2024-03-31 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3012.
105067J
Arknights Chips · Tutorial
Rating: — · first AC: 2024-03-31 · C++20 (GCC 13-64) (first AC) · Tags: —
liympanda's solution

3013.
105067I
Fire Fighters · Tutorial
Rating: — · first AC: 2024-03-31 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3014.
105067G
Mayoi Tree · Tutorial
Rating: — · first AC: 2024-03-31 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3015.
105067E
Another Ordering Problem · Tutorial
Rating: — · first AC: 2024-03-31 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3016.
105067D
Sleepy Pandas · Tutorial
Rating: — · first AC: 2024-03-31 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3017.
105067C
Unique Subsequences · Tutorial
Rating: — · first AC: 2024-03-31 · C++17 (GCC 7-32) (first AC) · Tags: —

liympanda's solution

3018.
105067B
Richard Lore · Tutorial
Rating: — · first AC: 2024-03-31 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3019.
105067A
It's Time to Submit · Tutorial
Rating: — · first AC: 2024-03-31 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3020.
105062E
Fixing Chaos · Tutorial
Rating: — · first AC: 2024-03-31 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3021.
105062D
Important Memories · Tutorial
Rating: — · first AC: 2024-03-31 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3022.
105062C
The Other Half · Tutorial
Rating: — · first AC: 2024-03-31 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3023.
105062B
TheForces ORZ · Tutorial
Rating: — · first AC: 2024-03-31 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3024.
105062A
Is It Rated?? · Tutorial
Rating: — · first AC: 2024-03-31 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3025.
105028F
Too Many BSTs · Tutorial
Rating: — · first AC: 2024-03-16 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3026.
105028D
Tree Merger · Tutorial
Rating: — · first AC: 2024-03-16 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3027.
105028C
Perfect Square Matrix · Tutorial
Rating: — · first AC: 2024-03-16 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3028.
105028B
Sequence Duplication · Tutorial
Rating: — · first AC: 2024-03-16 · C++17 (GCC 7-32) (first AC) · Tags: —

liympanda's solution

3029.
105028A
Minimum Black Cells · Tutorial
Rating: — · first AC: 2024-03-16 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3030.
105028E
RBS Score · Tutorial
Rating: — · first AC: 2024-03-14 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3031.
105009G
Soccer League · Tutorial
Rating: — · first AC: 2024-03-13 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3032.
105009D
Producing Digits · Tutorial
Rating: — · first AC: 2024-03-12 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3033.
105009C
Balanced Difference · Tutorial
Rating: — · first AC: 2024-03-12 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3034.
105012A
An X-Camp Transformer Game · Tutorial
Rating: — · first AC: 2024-03-05 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3035.
105012G
GCD Spanning Tree · Tutorial
Rating: — · first AC: 2024-03-04 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3036.
105012J
Jovial Jaunt · Tutorial
Rating: — · first AC: 2024-03-04 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3037.
105012K
Kickball · Tutorial
Rating: — · first AC: 2024-03-04 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3038.
105012M
Methodical Mixing · Tutorial
Rating: — · first AC: 2024-03-04 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3039.
105012I
Interesting Constructive · Tutorial
Rating: — · first AC: 2024-03-04 · C++17 (GCC 7-32) (first AC) · Tags: —

liympanda's solution

3040.
105012H
Haphazard Reconstruction · Tutorial
Rating: — · first AC: 2024-03-04 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3041.
105012F
Funky Finding · Tutorial
Rating: — · first AC: 2024-03-04 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3042.
105012E
Ezra and Experiments · Tutorial
Rating: — · first AC: 2024-03-04 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3043.
105012D
Deviously Disorganized Documents · Tutorial
Rating: — · first AC: 2024-03-04 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3044.
105012B
Big Data · Tutorial
Rating: — · first AC: 2024-03-04 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3045.
105009A
TriNum Array · Tutorial
Rating: — · first AC: 2024-03-03 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3046.
105006G
The Great Escape · Tutorial
Rating: — · first AC: 2024-03-02 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3047.
105006F
Walk in the Park · Tutorial
Rating: — · first AC: 2024-03-02 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3048.
105006E
Colorful Corgis · Tutorial
Rating: — · first AC: 2024-03-02 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3049.
105006D
Dog · Tutorial
Rating: — · first AC: 2024-03-02 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3050.
105006C
The Corgi Genes · Tutorial
Rating: — · first AC: 2024-03-02 · C++17 (GCC 7-32) (first AC) · Tags: —

liympanda's solution

3051.
104968B
Pizza Slices · Tutorial
Rating: — · first AC: 2024-02-10 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3052.
104968A
Pepperoni Paradise · Tutorial
Rating: — · first AC: 2024-02-10 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3053.
104969J
Batch Please! · Tutorial
Rating: — · first AC: 2024-02-10 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3054.
104969I
Pizza Tower · Tutorial
Rating: — · first AC: 2024-02-10 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3055.
104969F
Pizza Stack · Tutorial
Rating: — · first AC: 2024-02-10 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3056.
104969E
Pizza Expiry · Tutorial
Rating: — · first AC: 2024-02-10 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3057.
104969D
Feeding the Kids · Tutorial
Rating: — · first AC: 2024-02-10 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3058.
104969C
Running out of Pizza Taco · Tutorial
Rating: — · first AC: 2024-02-10 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3059.
104931H
Australian Solitaire · Tutorial
Rating: — · first AC: 2024-01-27 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3060.
104931J
Careful Cookout · Tutorial
Rating: — · first AC: 2024-01-27 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3061.
104931I
Pineapple Upside Down Cake · Tutorial
Rating: — · first AC: 2024-01-27 · C++17 (GCC 7-32) (first AC) · Tags: —

liympanda's solution

3062.
104931G
Dinnerbone and Array · Tutorial
Rating: — · first AC: 2024-01-27 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3063.
104931F
Down Up Disco · Tutorial
Rating: — · first AC: 2024-01-27 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3064.
104931E
Up Down Matching · Tutorial
Rating: — · first AC: 2024-01-27 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3065.
104931D
The World Turned Upside Down · Tutorial
Rating: — · first AC: 2024-01-27 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3066.
104931C
Gambler's Chocolate Cove · Tutorial
Rating: — · first AC: 2024-01-27 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3067.
104855F
Regular Covering · Tutorial
Rating: — · first AC: 2023-12-10 · C++20 (GCC 11-64) (first AC) · Tags: —
liympanda's solution

3068.
104855E
Perfect Permutation · Tutorial
Rating: — · first AC: 2023-12-10 · C++20 (GCC 11-64) (first AC) · Tags: —
liympanda's solution

3069.
104855D
Colorful Paths · Tutorial
Rating: — · first AC: 2023-12-10 · C++20 (GCC 11-64) (first AC) · Tags: —
liympanda's solution

3070.
104855C
Hungry Shark · Tutorial
Rating: — · first AC: 2023-12-10 · C++20 (GCC 11-64) (first AC) · Tags: —
liympanda's solution

3071.
104855B
Yugandhar's Letter for Diya · Tutorial
Rating: — · first AC: 2023-12-10 · C++20 (GCC 11-64) (first AC) · Tags: —
liympanda's solution

3072.
104855A
GCD,LCM and AVG · Tutorial
Rating: — · first AC: 2023-12-10 · C++20 (GCC 11-64) (first AC) · Tags: —

liympanda's solution

3073.
104835A
Baklava Layers · Tutorial
Rating: — · first AC: 2023-12-02 · C++17 (GCC 9-64) (first AC) · Tags: —
liympanda's solution

3074.
104834D
Deep Dish Cleaning · Tutorial
Rating: — · first AC: 2023-12-02 · C++17 (GCC 9-64) (first AC) · Tags: —
liympanda's solution

3075.
104834G
Baklava's Baklava · Tutorial
Rating: — · first AC: 2023-12-02 · C++17 (GCC 9-64) (first AC) · Tags: —
liympanda's solution

3076.
104834F
The Floor is Baklava · Tutorial
Rating: — · first AC: 2023-12-02 · C++17 (GCC 9-64) (first AC) · Tags: —
liympanda's solution

3077.
104834E
Sweetest Piece · Tutorial
Rating: — · first AC: 2023-12-02 · C++17 (GCC 9-64) (first AC) · Tags: —
liympanda's solution

3078.
104834C
Baklava Batches · Tutorial
Rating: — · first AC: 2023-12-02 · C++17 (GCC 9-64) (first AC) · Tags: —
liympanda's solution

3079.
104834B
Baklava Baking · Tutorial
Rating: — · first AC: 2023-12-02 · C++17 (GCC 9-64) (first AC) · Tags: —
liympanda's solution

3080.
104834A
Baklava Cutting · Tutorial
Rating: — · first AC: 2023-12-02 · C++17 (GCC 9-64) (first AC) · Tags: —
liympanda's solution

3081.
104802D
Rudraksh's Sleepiness · Tutorial
Rating: — · first AC: 2023-11-16 · C++17 (GCC 9-64) (first AC) · Tags: —
liympanda's solution

3082.
104802G
Che Forest · Tutorial
Rating: — · first AC: 2023-11-16 · C++17 (GCC 9-64) (first AC) · Tags: —
liympanda's solution

3083.
104802F
Nafis and Mex · Tutorial
Rating: — · first AC: 2023-11-16 · C++17 (GCC 9-64) (first AC) · Tags: —

liympanda's solution

3084.
104802E
Anuj's Longest Subarray · Tutorial
Rating: — · first AC: 2023-11-16 · C++17 (GCC 9-64) (first AC) · Tags: —
liympanda's solution

3085.
104802C
Nafis and Strings · Tutorial
Rating: — · first AC: 2023-11-16 · C++17 (GCC 9-64) (first AC) · Tags: —
liympanda's solution

3086.
104802B
Snowy Bus · Tutorial
Rating: — · first AC: 2023-11-16 · C++17 (GCC 9-64) (first AC) · Tags: —
liympanda's solution

3087.
104802A
Submission Bait · Tutorial
Rating: — · first AC: 2023-11-16 · C++17 (GCC 9-64) (first AC) · Tags: —
liympanda's solution

3088.
104743E
Range Modulo Queries · Tutorial
Rating: — · first AC: 2023-10-29 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3089.
104743D1
Prefix XOR Problem(Easy Version) · Tutorial
Rating: — · first AC: 2023-10-29 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3090.
104743D2
Prefix XOR Problem(Hard Version) · Tutorial
Rating: — · first AC: 2023-10-29 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3091.
104743C
Prefix MEX Problem · Tutorial
Rating: — · first AC: 2023-10-29 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3092.
104743B
Array Construction · Tutorial
Rating: — · first AC: 2023-10-29 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3093.
104743A
Make All Elements 0 · Tutorial
Rating: — · first AC: 2023-10-29 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3094.
104683G
Useless Trick · Tutorial
Rating: — · first AC: 2023-10-13 · C++17 (GCC 7-32) (first AC) · Tags: —

liympanda's solution

3095.
104683F1
Maximum Flow in DIV3?(Easy Version) · Tutorial
Rating: — · first AC: 2023-10-13 · last AC: 2023-10-13 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3096.
104683F2
Maximum Flow in DIV3?(Hard Version) · Tutorial
Rating: — · first AC: 2023-10-13 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3097.
104683E
L-shaped Dominoes · Tutorial
Rating: — · first AC: 2023-10-13 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3098.
104683D
Sum and Difference · Tutorial
Rating: — · first AC: 2023-10-13 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3099.
104683C
Yet Another ÷2 or +1 Problem · Tutorial
Rating: — · first AC: 2023-10-13 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3100.
104683B
Left or Right Shift · Tutorial
Rating: — · first AC: 2023-10-13 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3101.
104683A
Banis and Cards · Tutorial
Rating: — · first AC: 2023-10-13 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3102.
104542E
Interesting Alternating Sum · Tutorial
Rating: — · first AC: 2023-08-27 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3103.
104542D
Interesting Snake Queue · Tutorial
Rating: — · first AC: 2023-08-27 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3104.
104542C
Interesting Operation · Tutorial
Rating: — · first AC: 2023-08-27 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3105.
104542B
Interesting Connection · Tutorial
Rating: — · first AC: 2023-08-27 · C++17 (GCC 7-32) (first AC) · Tags: —

liympanda's solution

3106.
104542A
Interesting Subsequence · Tutorial
Rating: — · first AC: 2023-08-27 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3107.
103886L
Fossil Excavation · Tutorial
Rating: — · first AC: 2023-08-14 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3108.
103886K
Terraforming · Tutorial
Rating: — · first AC: 2023-08-14 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3109.
103886J
Cereal Grids · Tutorial
Rating: — · first AC: 2023-08-14 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3110.
103886I
Smuggling Cereal · Tutorial
Rating: — · first AC: 2023-08-14 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3111.
103886H
Bombs and Balloons · Tutorial
Rating: — · first AC: 2023-08-11 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3112.
103886G
Vacation · Tutorial
Rating: — · first AC: 2023-08-10 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3113.
103886F
Cereal Schemes · Tutorial
Rating: — · first AC: 2023-08-10 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3114.
103886E
Jeopardized Projects · Tutorial
Rating: — · first AC: 2023-08-10 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3115.
103886D
Dance Permutations · Tutorial
Rating: — · first AC: 2023-08-10 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3116.
103886C
Dice Game · Tutorial
Rating: — · first AC: 2023-08-10 · C++17 (GCC 7-32) (first AC) · Tags: —

liympanda's solution

3117.
`103886B`
Cereal Robber · Tutorial
Rating: — · first AC: 2023-08-10 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3118.
`103886A`
Cereal Sort · Tutorial
Rating: — · first AC: 2023-08-10 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3119.
`104502G`
Revolving Sushi · Tutorial
Rating: — · first AC: 2023-07-31 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3120.
`104502D`
RPS Club Activity · Tutorial
Rating: — · first AC: 2023-07-31 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3121.
`104502F`
Hacked! · Tutorial
Rating: — · first AC: 2023-07-31 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3122.
`104502E`
Binary Function · Tutorial
Rating: — · first AC: 2023-07-31 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3123.
`104502C`
Legendary Drop · Tutorial
Rating: — · first AC: 2023-07-31 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3124.
`104502B`
Magical Deletion · Tutorial
Rating: — · first AC: 2023-07-31 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3125.
`104502A`
Interesting Index · Tutorial
Rating: — · first AC: 2023-07-31 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3126.
`104471F`
Happy Numbers · Tutorial
Rating: — · first AC: 2023-07-15 · last AC: 2023-07-15 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3127.
`104471E`
The Boss Arena · Tutorial
Rating: — · first AC: 2023-07-15 · C++17 (GCC 7-32) (first AC) · Tags: —

liympanda's solution

3128.
104471D
Array Counting · Tutorial
Rating: — · first AC: 2023-07-15 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3129.
104471C
Extended Average · Tutorial
Rating: — · first AC: 2023-07-15 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3130.
104471B
2-set Problem · Tutorial
Rating: — · first AC: 2023-07-15 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3131.
104471A
Tuples · Tutorial
Rating: — · first AC: 2023-07-15 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3132.
104455E
Max Mobius Sum · Tutorial
Rating: — · first AC: 2023-07-03 · last AC: 2023-07-03 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3133.
104455F
Stack Sort · Tutorial
Rating: — · first AC: 2023-07-03 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3134.
104455D
Tree Construction · Tutorial
Rating: — · first AC: 2023-07-03 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3135.
104455C
Count Triples · Tutorial
Rating: — · first AC: 2023-07-03 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3136.
104455B
K Integers · Tutorial
Rating: — · first AC: 2023-07-03 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3137.
104455A
Dice Game · Tutorial
Rating: — · first AC: 2023-07-03 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3138.
104432E
Army Value · Tutorial
Rating: — · first AC: 2023-06-17 · C++17 (GCC 7-32) (first AC) · Tags: —

liympanda's solution

3139.
104432D
Max Co Matches · Tutorial
Rating: — · first AC: 2023-06-17 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3140.
104432C
Odd Subbarray · Tutorial
Rating: — · first AC: 2023-06-17 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3141.
104432B
Letters Game · Tutorial
Rating: — · first AC: 2023-06-17 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3142.
104432A
Easy Peasy · Tutorial
Rating: — · first AC: 2023-06-17 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3143.
104420C
Get the Long Binary Number · Tutorial
Rating: — · first AC: 2023-06-11 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3144.
104420E
Grid Walking+ · Tutorial
Rating: — · first AC: 2023-06-11 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3145.
104420D
Increasing A and Decreasing B · Tutorial
Rating: — · first AC: 2023-06-11 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3146.
104420B
Mex Path · Tutorial
Rating: — · first AC: 2023-06-11 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3147.
104420A
Infinite Grid · Tutorial
Rating: — · first AC: 2023-06-11 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3148.
104386F
CLC Loves SQRT Technology (Easy Version) · Tutorial
Rating: — · first AC: 2023-05-23 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3149.
104386E
Gridy · Tutorial
Rating: — · first AC: 2023-05-23 · C++17 (GCC 7-32) (first AC) · Tags: —

liympanda's solution

3150.
104386D
Comic Numbers · Tutorial
Rating: — · first AC: 2023-05-23 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3151.
104386C
Prefix Sum Array · Tutorial
Rating: — · first AC: 2023-05-23 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3152.
104386B
Random Array · Tutorial
Rating: — · first AC: 2023-05-23 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3153.
104386A
Dungeon videogame · Tutorial
Rating: — · first AC: 2023-05-23 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3154.
104349G
Permutation Removal · Tutorial
Rating: — · first AC: 2023-05-07 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3155.
104349F
Make Zero · Tutorial
Rating: — · first AC: 2023-05-07 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3156.
104349E
Shift in TheForces · Tutorial
Rating: — · first AC: 2023-05-07 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3157.
104349D
Yet another permutation problem · Tutorial
Rating: — · first AC: 2023-05-07 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3158.
104349C
Super Binary Numbers · Tutorial
Rating: — · first AC: 2023-05-07 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3159.
104349B
Least SigDig · Tutorial
Rating: — · first AC: 2023-05-07 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3160.
104349A
Human Readable · Tutorial
Rating: — · first AC: 2023-05-07 · C++17 (GCC 7-32) (first AC) · Tags: —

liympanda's solution

3161.
104329E
Yet Another Y Flip · Tutorial
Rating: — · first AC: 2023-04-28 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3162.
104329D
Y Flip · Tutorial
Rating: — · first AC: 2023-04-28 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3163.
104329C1
Permutaion Construction(easy version) · Tutorial
Rating: — · first AC: 2023-04-28 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3164.
104329C2
Permutaion Construction(hard version) · Tutorial
Rating: — · first AC: 2023-04-28 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3165.
104329B
Yet Another Matchsticks Problem · Tutorial
Rating: — · first AC: 2023-04-28 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3166.
104329A
A Matchsticks Problem · Tutorial
Rating: — · first AC: 2023-04-28 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3167.
104311F
Span Flip · Tutorial
Rating: — · first AC: 2023-04-16 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3168.
104311E
Pre-minimum Score · Tutorial
Rating: — · first AC: 2023-04-16 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3169.
104311D
Big Xor Sum · Tutorial
Rating: — · first AC: 2023-04-16 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3170.
104311C
c0=c1 · Tutorial
Rating: — · first AC: 2023-04-16 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3171.
104311A
Maximum of n Integers · Tutorial
Rating: — · first AC: 2023-04-16 · C++17 (GCC 7-32) (first AC) · Tags: —

liympanda's solution

3172.
104311B
Strange Shuffle · Tutorial
Rating: — · first AC: 2023-04-16 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3173.
104301F
OR Pairs · Tutorial
Rating: — · first AC: 2023-04-10 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3174.
104301E
Again Last Digit · Tutorial
Rating: — · first AC: 2023-04-10 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3175.
104301D
Good Sets · Tutorial
Rating: — · first AC: 2023-04-10 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3176.
104301C
Lucky Numbers · Tutorial
Rating: — · first AC: 2023-04-10 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3177.
104301B
Two Squares · Tutorial
Rating: — · first AC: 2023-04-10 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3178.
104301A
Reading Books · Tutorial
Rating: — · first AC: 2023-04-10 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3179.
1812B
Was it Rated? · Tutorial
Quality: 6,059 global accepts · Rating: — · first AC: 2023-04-01 · C++17 (GCC 7-32) (first AC) · Tags: *special, brute force, implementation
liympanda's solution

3180.
1812E
Not a Geometry Problem · Tutorial
Quality: 4,304 global accepts · Rating: — · first AC: 2023-04-01 · C++17 (GCC 7-32) (first AC) · Tags: *special, constructive algorithms, geometry, math
liympanda's solution

3181.
1812J
Unmysterious Language · Tutorial
Quality: 6,290 global accepts · Rating: — · first AC: 2023-04-01 · Mysterious Language (first AC) · Tags: *special, constructive algorithms, strings
liympanda's solution

3182.
1812D
Trivial Conjecture · Tutorial

Quality: 4,901 global accepts · Rating: — · first AC: 2023-04-01 · C++17 (GCC 7-32) (first AC) · Tags: *special, constructive algorithms, math, number theory
liympanda's solution

3183.
1812A
Are You a Robot? · Tutorial
Quality: 14,337 global accepts · Rating: — · first AC: 2023-04-01 · C++17 (GCC 7-32) (first AC) · Tags: *special, expression parsing, strings
liympanda's solution

3184.
104264G
Simple · Tutorial
Rating: — · first AC: 2023-03-31 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3185.
104264H
Best · Tutorial
Rating: — · first AC: 2023-03-30 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3186.
104264F
Online · Tutorial
Rating: — · first AC: 2023-03-30 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3187.
104264E
Permutation · Tutorial
Rating: — · first AC: 2023-03-30 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3188.
104264D
TheFool · Tutorial
Rating: — · first AC: 2023-03-30 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3189.
104264C
Morco · Tutorial
Rating: — · first AC: 2023-03-30 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3190.
104264B
String · Tutorial
Rating: — · first AC: 2023-03-30 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3191.
104264A
Vowels · Tutorial
Rating: — · first AC: 2023-03-30 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3192.
104237G
Calculating Max Grade · Tutorial
Rating: — · first AC: 2023-03-14 · last AC: 2023-03-14 · C++17 (GCC 7-32) (first AC) · Tags: —
liympanda's solution

3193.
100587A
Lazy Sort · Tutorial

Rating: — · first AC: 2015-01-25 · GNU C++ (first AC) · Tags: —
liympanda's solution

3194.
100579D
Corporate Gifting · Tutorial
Rating: — · first AC: 2015-01-19 · GNU C++ (first AC) · Tags: —
liympanda's solution

3195.
100579C
Winning at Sports · Tutorial
Rating: — · first AC: 2015-01-19 · GNU C++ (first AC) · Tags: —
liympanda's solution

3196.
100579B
Autocomplete · Tutorial
Rating: — · first AC: 2015-01-19 · GNU C++ (first AC) · Tags: —
liympanda's solution

3197.
100579A
Homework · Tutorial
Rating: — · first AC: 2015-01-19 · GNU C++ (first AC) · Tags: —
liympanda's solution

3198.
100274C
Indiana Jones and the lost Soccer Cup · Tutorial
Rating: — · first AC: 2013-11-06 · GNU C++ (first AC) · Tags: —
liympanda's solution

3199.
100274D
Magic Star · Tutorial
Rating: — · first AC: 2013-11-06 · GNU C++ (first AC) · Tags: —
liympanda's solution

3200.
100274B
Genetic Fraud · Tutorial
Rating: — · first AC: 2013-11-06 · GNU C++ (first AC) · Tags: —
liympanda's solution

3201.
100274A
Faculty Dividing Powers · Tutorial
Rating: — · first AC: 2013-11-06 · GNU C++ (first AC) · Tags: —
liympanda's solution

3202.
100274J
Time to live · Tutorial
Rating: — · first AC: 2013-11-06 · GNU C++ (first AC) · Tags: —
liympanda's solution

3203.
100274F
My brother's diary · Tutorial
Rating: — · first AC: 2013-11-06 · GNU C++ (first AC) · Tags: —
liympanda's solution

3204.
100268F
IQ Test · Tutorial
Rating: — · first AC: 2013-10-31 · GNU C++ (first AC) · Tags: —

liympanda's solution

3205.
100268L
Wi-fi Towers · Tutorial
Rating: — · first AC: 2013-10-30 · Java 7 (first AC) · Tags: —
liympanda's solution

3206.
100268H
Tables · Tutorial
Rating: — · first AC: 2013-10-30 · GNU C++0x (first AC) · Tags: —
liympanda's solution

3207.
100268D
Digital Content Protection · Tutorial
Rating: — · first AC: 2013-10-30 · GNU C++0x (first AC) · Tags: —
liympanda's solution

3208.
100268E
Credit Card Payment · Tutorial
Rating: — · first AC: 2013-10-30 · GNU C++0x (first AC) · Tags: —
liympanda's solution

3209.
100268I
Flood-It · Tutorial
Rating: — · first AC: 2013-10-30 · GNU C++0x (first AC) · Tags: —
liympanda's solution

3210.
100268G
Social Advertising · Tutorial
Rating: — · first AC: 2013-10-30 · GNU C++0x (first AC) · Tags: —
liympanda's solution

3211.
100268A
Fast Food Prizes · Tutorial
Rating: — · first AC: 2013-10-30 · GNU C++0x (first AC) · Tags: —
liympanda's solution

3212.
100253J
Contest, Another Contest and Train · Tutorial
Rating: — · first AC: 2013-10-30 · GNU C++0x (first AC) · Tags: —
liympanda's solution

3213.
100253F
Judging Time Prediction · Tutorial
Rating: — · first AC: 2013-10-30 · GNU C++0x (first AC) · Tags: —
liympanda's solution

3214.
100253K
Road Work · Tutorial
Rating: — · first AC: 2013-10-30 · GNU C++0x (first AC) · Tags: —
liympanda's solution

3215.
100253B
Travelling Camera Problem · Tutorial
Rating: — · first AC: 2013-10-30 · GNU C++0x (first AC) · Tags: —

liympanda's solution

3216.
100253I
Plugs and Sockets · Tutorial
Rating: — · first AC: 2013-10-30 · GNU C++0x (first AC) · Tags: —
liympanda's solution

3217.
100253H
Password Service · Tutorial
Rating: — · first AC: 2013-10-30 · GNU C++0x (first AC) · Tags: —
liympanda's solution

3218.
100253L
Stock Trading Robot · Tutorial
Rating: — · first AC: 2013-10-30 · GNU C++0x (first AC) · Tags: —
liympanda's solution

3219.
100254B
Message · Tutorial
Rating: — · first AC: 2013-10-23 · GNU C++0x (first AC) · Tags: —
liympanda's solution

3220.
100254H
Diamond Dealer · Tutorial
Rating: — · first AC: 2013-10-23 · GNU C++0x (first AC) · Tags: —
liympanda's solution

3221.
100254E
Warfare · Tutorial
Rating: — · first AC: 2013-10-23 · GNU C++0x (first AC) · Tags: —
liympanda's solution

3222.
100254L
Rolling Cube · Tutorial
Rating: — · first AC: 2013-10-23 · GNU C++0x (first AC) · Tags: —
liympanda's solution

3223.
100254K
Keks · Tutorial
Rating: — · first AC: 2013-10-23 · GNU C++0x (first AC) · Tags: —
liympanda's solution

3224.
100254I
Matrix · Tutorial
Rating: — · first AC: 2013-10-23 · GNU C++0x (first AC) · Tags: —
liympanda's solution

3225.
100254J
Cinema · Tutorial
Rating: — · first AC: 2013-10-23 · GNU C++0x (first AC) · Tags: —
liympanda's solution

3226.
100248J
Quaternary Balance · Tutorial
Rating: — · first AC: 2013-10-16 · GNU C++0x (first AC) · Tags: —

liympanda's solution

3227.
100248H
Input · Tutorial
Rating: — · first AC: 2013-10-16 · GNU C++0x (first AC) · Tags: —
liympanda's solution

3228.
100248D
Floors · Tutorial
Rating: — · first AC: 2013-10-16 · GNU C++0x (first AC) · Tags: —
liympanda's solution

3229.
100248C
Hensel and Grethel · Tutorial
Rating: — · first AC: 2013-10-16 · GNU C++0x (first AC) · Tags: —
liympanda's solution

3230.
100248F
Pearls · Tutorial
Rating: — · first AC: 2013-10-16 · GNU C++0x (first AC) · Tags: —
liympanda's solution

3231.
100248A
Euro Efficiency · Tutorial
Rating: — · first AC: 2013-10-16 · GNU C++0x (first AC) · Tags: —
liympanda's solution

3232.
100248I
DNA · Tutorial
Rating: — · first AC: 2013-10-16 · GNU C++0x (first AC) · Tags: —
liympanda's solution

3233.
100240B
Cuckoo Hashing · Tutorial
Rating: — · first AC: 2013-10-10 · GNU C++0x (first AC) · Tags: —
liympanda's solution

3234.
100240I
Moogle · Tutorial
Rating: — · first AC: 2013-10-10 · GNU C++0x (first AC) · Tags: —
liympanda's solution

3235.
100240G
Nested Dolls · Tutorial
Rating: — · first AC: 2013-10-10 · GNU C++0x (first AC) · Tags: —
liympanda's solution

3236.
100240L
Election · Tutorial
Rating: — · first AC: 2013-10-10 · GNU C++0x (first AC) · Tags: —
liympanda's solution

3237.
100240H
Shopaholic · Tutorial
Rating: — · first AC: 2013-10-10 · GNU C++0x (first AC) · Tags: —

liympanda's solution

3238.
100240C
Optimal Parking · Tutorial
Rating: — · first AC: 2013-10-10 · GNU C++0x (first AC) · Tags: —
liympanda's solution

3239.
100240A
Phone List · Tutorial
Rating: — · first AC: 2013-10-10 · GNU C++0x (first AC) · Tags: —
liympanda's solution

3240.
100236E
Era of Winter Triangle · Tutorial
Rating: — · first AC: 2013-10-02 · last AC: 2013-10-03 · GNU C (first AC) · Tags: —
liympanda's solution

3241.
100236J
Jokey Problem! · Tutorial
Rating: — · first AC: 2013-10-02 · GNU C++0x (first AC) · Tags: —
liympanda's solution

3242.
100236I
ICPC Team Selection · Tutorial
Rating: — · first AC: 2013-10-02 · GNU C (first AC) · Tags: —
liympanda's solution

3243.
100236H
Hungry Robot · Tutorial
Rating: — · first AC: 2013-10-02 · GNU C++0x (first AC) · Tags: —
liympanda's solution

3244.
100236B
Bentago · Tutorial
Rating: — · first AC: 2013-10-02 · GNU C++0x (first AC) · Tags: —
liympanda's solution

3245.
100236G
General Sohrab and General Sepehr! · Tutorial
Rating: — · first AC: 2013-10-02 · GNU C (first AC) · Tags: —
liympanda's solution

3246.
100236L
Lexicographically Minimal Poem · Tutorial
Rating: — · first AC: 2013-10-02 · GNU C++0x (first AC) · Tags: —
liympanda's solution

3247.
100236C
Combination Lock · Tutorial
Rating: — · first AC: 2013-10-02 · GNU C++0x (first AC) · Tags: —
liympanda's solution

3248.
100236D
Dreamer Land of Kashan · Tutorial
Rating: — · first AC: 2013-10-02 · GNU C++0x (first AC) · Tags: —

liympanda's solution

3249.
100236F
Find The Problem! · Tutorial
Rating: — · first AC: 2013-10-02 · GNU C++0x (first AC) · Tags: —
liympanda's solution

3250.
100236K
Killer Challenge · Tutorial
Rating: — · first AC: 2013-10-02 · GNU C++0x (first AC) · Tags: —
liympanda's solution

3251.
100236A
Arrangement of RGB Balls · Tutorial
Rating: — · first AC: 2013-10-02 · GNU C++0x (first AC) · Tags: —
liympanda's solution

3252.
100231G
Timetable · Tutorial
Rating: — · first AC: 2013-09-25 · last AC: 2013-09-26 · GNU C++ (first AC) · Tags: —
liympanda's solution

3253.
100231B
Intervals · Tutorial
Rating: — · first AC: 2013-09-25 · last AC: 2013-09-26 · Java 7 (first AC) · Tags: —
liympanda's solution

3254.
100231D
Balloons · Tutorial
Rating: — · first AC: 2013-09-25 · last AC: 2013-09-26 · Java 7 (first AC) · Tags: —
liympanda's solution

3255.
100231F
Solitaire · Tutorial
Rating: — · first AC: 2013-09-25 · GNU C++0x (first AC) · Tags: —
liympanda's solution

3256.
100231H
Voracious Steve · Tutorial
Rating: — · first AC: 2013-09-25 · GNU C++0x (first AC) · Tags: —
liympanda's solution

3257.
100231L
Bit Counting · Tutorial
Rating: — · first AC: 2013-09-25 · GNU C++0x (first AC) · Tags: —
liympanda's solution

3258.
100231I
Palindrometer · Tutorial
Rating: — · first AC: 2013-09-25 · GNU C++0x (first AC) · Tags: —
liympanda's solution

3259.
100231J
Mine Sweeper · Tutorial
Rating: — · first AC: 2013-09-25 · GNU C++0x (first AC) · Tags: —

liympanda's solution

3260.
100231K
Profits · Tutorial
Rating: — · first AC: 2013-09-25 · GNU C++0x (first AC) · Tags: —
liympanda's solution

3261.
100231A
Family · Tutorial
Rating: — · first AC: 2013-09-25 · Java 7 (first AC) · Tags: —
liympanda's solution

3262.
100228G
Squadtrees · Tutorial
Rating: — · first AC: 2013-09-18 · Java 7 (first AC) · Tags: —
liympanda's solution

3263.
100228M
Square, Segments and Point · Tutorial
Rating: — · first AC: 2013-09-18 · last AC: 2013-09-18 · GNU C++ (first AC) · Tags: —
liympanda's solution

3264.
100228I
Graph of Inversions · Tutorial
Rating: — · first AC: 2013-09-18 · Java 7 (first AC) · Tags: —
liympanda's solution

3265.
100228L
Young Diagrams · Tutorial
Rating: — · first AC: 2013-09-18 · Java 7 (first AC) · Tags: —
liympanda's solution

3266.
100228J
Common Permutation · Tutorial
Rating: — · first AC: 2013-09-18 · Java 7 (first AC) · Tags: —
liympanda's solution

3267.
100227F
To Bet or Not To Bet · Tutorial
Rating: — · first AC: 2013-09-11 · last AC: 2013-09-13 · Java 7 (first AC) · Tags: —
liympanda's solution

3268.
100227H
Double Trouble · Tutorial
Rating: — · first AC: 2013-09-11 · last AC: 2013-09-13 · Java 7 (first AC) · Tags: —
liympanda's solution

3269.
100227J
Cigarettes · Tutorial
Rating: — · first AC: 2013-09-11 · last AC: 2013-09-13 · Java 7 (first AC) · Tags: —
liympanda's solution

3270.
100227K
Matrix · Tutorial
Rating: — · first AC: 2013-09-11 · GNU C++ (first AC) · Tags: —

liympanda's solution

3271.
100227G
BSP Trees · Tutorial
Rating: — · first AC: 2013-09-11 · Java 7 (first AC) · Tags: —
liympanda's solution

3272.
100227B
Poly-polygonal Numbers · Tutorial
Rating: — · first AC: 2013-09-11 · GNU C++ (first AC) · Tags: —
liympanda's solution

3273.
100227A
Picnic Planning · Tutorial
Rating: — · first AC: 2013-09-11 · GNU C++ (first AC) · Tags: —
liympanda's solution

3274.
100227D
Stacking Cubes · Tutorial
Rating: — · first AC: 2013-09-11 · GNU C++ (first AC) · Tags: —
liympanda's solution

3275.
100227L
Crossed ladders · Tutorial
Rating: — · first AC: 2013-09-11 · GNU C++ (first AC) · Tags: —
liympanda's solution