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Unique solved — null0001

Links: [problem \(problemset\)](#), [Tutorial](#), [submission \(first AC\)](#).

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Count: 95

1.

551A

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2.

2039A

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3.

1923A

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4.

1930A

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5.

1929B

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6.

1929A

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7.

1918A

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8.

1920A

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9.

1919B

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10.

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11.

1916A

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12.

1909A

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13.

1895B

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14.

1895A

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15.

1891A

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16.

1886A

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17.

1882A

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18.

1879A

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19.

1873C

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20.

1873B

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21.

1873A

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22.

1873D

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23.

1870A

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24.

1918B

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25.

1879B

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26.

2039B

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27.

1930B

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28.

1916B

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29.

1923B

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30.

1920B

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31.

1891B

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32.

1873E

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33.

2039C1

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34.

1916C

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35.

1886B

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36.

1870B

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37.

1943A

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38.

1882B

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39.

1879C

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40.

1873F

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41.

1870C

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42.

2066A

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43.

1967B1

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44.

1967A

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45.

1923C

[Find B](#) · [Tutorial](#)

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46.

1929C

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47.

1918C

[XOR-distance](#) · [Tutorial](#)

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48.

1919C

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49.

1909C

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50.

1895C

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51.

1924A

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52.

1891C

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53.

1882C

[Card Game · Tutorial](#)

Quality: 14,463 global accepts · Rating: 1500 · first AC: 2023-09-25 · C++20 (GCC 11-64) (first AC) · Tags: brute force, greedy

[null0001's solution](#)

54.

1873G

[ABBC or BACB · Tutorial](#)

Quality: 16,842 global accepts · Rating: 1500 · first AC: 2023-09-21 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, greedy

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55.

1920C

[Partitioning the Array · Tutorial](#)

Quality: 19,917 global accepts · Rating: 1600 · first AC: 2024-01-13 · C++20 (GCC 11-64) (first AC) · Tags: brute force, math, number theory

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56.

1886C

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Quality: 16,599 global accepts · Rating: 1600 · first AC: 2023-10-09 · C++20 (GCC 11-64) (first AC) · Tags: implementation, strings

[null0001's solution](#)

57.

489D

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58.

183A

[Headquarters · Tutorial](#)

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59.

2039D

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60.

1930C

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61.

1916D

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62.

1879D

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63.

1873H

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64.

2039C2

[Shohag Loves XOR \(Hard Version\)](#) · [Tutorial](#)

Quality: 4,969 global accepts · Rating: 1800 · first AC: 2024-11-23 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, brute force, math, number theory

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65.

1923D

[Slimes](#) · [Tutorial](#)

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66.

1930D1

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Quality: 4,854 global accepts · Rating: 1800 · first AC: 2024-02-17 · C++20 (GCC 11-64) (first AC) · Tags: brute force, dp, greedy, strings

[null0001's solution](#)

67.

1870D

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68.

650B

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Quality: 3,491 global accepts · Rating: 1900 · first AC: 2025-06-22 · C++20 (GCC 13-64) (first AC) · Tags: binary search, brute force, dp, two pointers

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69.

2066B

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70.

1929D

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71.

1918D

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72.

1920D

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[null0001's solution](#)

73.

1895D

[XOR Construction](#) · [Tutorial](#)

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74.

1891D

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75.

1882D

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Quality: 7,097 global accepts · Rating: 1900 · first AC: 2023-09-25 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, dfs and similar, dp, greedy, trees

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76.

1690G

[Count the Trains](#) · [Tutorial](#)

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77.

1943B

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78.

1923E

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79.

1891F

[A Growing Tree](#) · [Tutorial](#)

Quality: 4,777 global accepts · Rating: 2000 · first AC: 2023-10-30 · C++20 (GCC 11-64) (first AC) · Tags: data structures, dfs and similar, trees

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80.

1924B

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Quality: 3,284 global accepts · Rating: 2100 · first AC: 2024-01-27 · C++20 (GCC 11-64) (first AC) · Tags: data structures, implementation, math, sortings

[null0001's solution](#)

81.

1920E

[Counting Binary Strings](#) · [Tutorial](#)

Quality: 3,382 global accepts · Rating: 2100 · first AC: 2024-01-13 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, dp, math
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82.

1886D

[Monocarp and the Set](#) · [Tutorial](#)

Quality: 4,185 global accepts · Rating: 2100 · first AC: 2023-10-09 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, data structures, math
[null0001's solution](#)

83.

2039E

[Shohag Loves Inversions](#) · [Tutorial](#)

Quality: 2,372 global accepts · Rating: 2200 · first AC: 2024-11-23 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, dp, implementation, math
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84.

1967B2

[Reverse Card \(Hard Version\)](#) · [Tutorial](#)

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85.

1909F1

[Small Permutation Problem \(Easy Version\)](#) · [Tutorial](#)

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86.

2066C

[Bitwise Slides](#) · [Tutorial](#)

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87.

1929E

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88.

1895E

[Infinite Card Game](#) · [Tutorial](#)

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89.

2066D1

[Club of Young Aircraft Builders \(easy version\)](#) · [Tutorial](#)

Quality: 1,441 global accepts · Rating: 2400 · first AC: 2025-02-11 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, dp, math
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90.

1943D1

[Counting Is Fun \(Easy Version\)](#) · [Tutorial](#)

Quality: 1,951 global accepts · Rating: 2400 · first AC: 2024-03-16 · C++17 (GCC 7-32) (first AC) · Tags: brute force, combinatorics, dp, math
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91.

1418G

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[null0001's solution](#)

92.

961G

[Partitions](#) · [Tutorial](#)

Quality: 1,611 global accepts · Rating: 2700 · first AC: 2024-06-05 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, math, number theory

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93.

2069F

[Graph Inclusion](#) · [Tutorial](#)

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[null0001's solution](#)

94.

1635F

[Closest Pair](#) · [Tutorial](#)

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[null0001's solution](#)

95.

793F

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