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1530B
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1550A
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1863C
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1863B
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1656C
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Quality: 21,005 global accepts · Rating: 1200 · first AC: 2022-03-24 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, math, number theory, sortings
null_awe's solution

219.
1657C
Bracket Sequence Deletion · Tutorial
Quality: 17,683 global accepts · Rating: 1200 · first AC: 2022-03-22 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation
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220.
1647B
Madoka and the Elegant Gift · Tutorial
Quality: 17,124 global accepts · Rating: 1200 · first AC: 2022-03-11 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, graphs, implementation
null_awe's solution

221.
1650C
Weight of the System of Nested Segments · Tutorial
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null_awe's solution

222.
1637C
Andrew and Stones · Tutorial
Quality: 18,744 global accepts · Rating: 1200 · first AC: 2022-02-26 · last AC: 2022-02-26 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation
null_awe's solution

223.
1608B
Build the Permutation · Tutorial
Quality: 12,486 global accepts · Rating: 1200 · first AC: 2021-12-11 · last AC: 2021-12-13 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy
null_awe's solution

224.
1582C
Grandma Capa Knits a Scarf · Tutorial
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225.
1586B
Omkar and Heavenly Tree · Tutorial
Rating: 1200 · first AC: 2021-10-17 · last AC: 2021-10-23 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, trees
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226.
1598C
Delete Two Elements · Tutorial
Quality: 23,655 global accepts · Rating: 1200 · first AC: 2021-10-10 · last AC: 2021-10-10 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dp, implementation, math, two pointers
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227.
1594C
Make Them Equal · Tutorial
Quality: 28,340 global accepts · Rating: 1200 · first AC: 2021-10-08 · last AC: 2021-10-10 · C++17 (GCC 7-32) (first AC) · Tags: brute force, greedy, math, strings
null_awe's solution

228.
1592B
Hemose Shopping · Tutorial
Quality: 17,161 global accepts · Rating: 1200 · first AC: 2021-10-03 · last AC: 2021-10-03 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, dsu, math, sortings
null_awe's solution

229.
1207B
Square Filling · Tutorial
Quality: 13,759 global accepts · Rating: 1200 · first AC: 2021-07-27 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, implementation
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230.
1553C
Penalty · Tutorial
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231.
1530C
Pursuit · Tutorial
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null_awe's solution

232.
1546B
AquaMoon and Stolen String · Tutorial
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233.
1900C
Anji's Binary Tree · Tutorial
Quality: 15,044 global accepts · Rating: 1300 · first AC: 2023-11-26 · C++20 (GCC 11-64) (first AC) · Tags: dfs and similar, dp, trees
null_awe's solution

234.
1868A
Fill in the Matrix · Tutorial
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235.
1864C
Divisor Chain · Tutorial
Quality: 15,283 global accepts · Rating: 1300 · first AC: 2023-08-26 · last AC: 2023-09-02 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, constructive algorithms, math, number theory
null_awe's solution

236.
1844C
Particles · Tutorial
Quality: 17,861 global accepts · Rating: 1300 · first AC: 2023-07-11 · last AC: 2023-07-11 · C++20 (GCC 11-64) (first AC) · Tags: dp, greedy, implementation, math
null_awe's solution

237.
1819A
Constructive Problem · Tutorial
Quality: 14,593 global accepts · Rating: 1300 · first AC: 2023-04-28 · C++17 (GCC 7-32) (first AC) · Tags: brute force, greedy
null_awe's solution

238.
1815A
Ian and Array Sorting · Tutorial
Quality: 15,974 global accepts · Rating: 1300 · first AC: 2023-04-09 · C++17 (GCC 7-32) (first AC) · Tags: greedy, math
null_awe's solution

239.
1746C
Permutation Operations · Tutorial
Quality: 14,100 global accepts · Rating: 1300 · first AC: 2022-10-15 · last AC: 2022-10-18 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, implementation, math
null_awe's solution

240.
1733C
Parity Shuffle Sorting · Tutorial
Quality: 17,102 global accepts · Rating: 1300 · first AC: 2022-10-07 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, sortings
null_awe's solution

241.
1711B
Party · Tutorial
Quality: 14,375 global accepts · Rating: 1300 · first AC: 2022-07-24 · C++17 (GCC 7-32) (first AC) · Tags: brute force, graphs
null_awe's solution

242.
1698C
3SUM Closure · Tutorial
Quality: 19,752 global accepts · Rating: 1300 · first AC: 2022-06-28 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures
null_awe's solution

243.
1649B
Game of Ball Passing · Tutorial
Quality: 13,959 global accepts · Rating: 1300 · first AC: 2022-03-12 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation
null_awe's solution

244.
1647C
Madoka and Childish Pranks · Tutorial
Quality: 13,331 global accepts · Rating: 1300 · first AC: 2022-03-11 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy
null_awe's solution

245.
1650D
Twist the Permutation · Tutorial
Quality: 14,703 global accepts · Rating: 1300 · first AC: 2022-03-08 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, implementation, math
null_awe's solution

246.
1617C
Paprika and Permutation · Tutorial
Quality: 15,997 global accepts · Rating: 1300 · first AC: 2022-02-25 · C++17 (GCC 7-32) (first AC) · Tags: binary search, greedy, math, sortings
null_awe's solution

247.
1615B
And It's Non-Zero · Tutorial
Quality: 17,916 global accepts · Rating: 1300 · first AC: 2021-12-24 · last AC: 2021-12-25 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks,

greedy, math
null_awe's solution

248.
1603A
Di-visible Confusion · Tutorial
Quality: 17,825 global accepts · Rating: 1300 · first AC: 2021-10-30 · last AC: 2021-11-17 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, math, number theory
null_awe's solution

249.
1594E1
Rubik's Cube Coloring (easy version) · Tutorial
Quality: 12,196 global accepts · Rating: 1300 · first AC: 2021-10-08 · last AC: 2021-10-10 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, math
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250.
1571B
Epic Novel · Tutorial
Quality: 759 global accepts · Rating: 1300 · first AC: 2021-10-07 · last AC: 2021-10-07 · Kotlin 1.4 (first AC) · Tags: *special, math
null_awe's solution

251.
1556B
Take Your Places! · Tutorial
Quality: 13,276 global accepts · Rating: 1300 · first AC: 2021-08-29 · C++17 (GCC 7-32) (first AC) · Tags: implementation
null_awe's solution

252.
1561C
Deep Down Below · Tutorial
Quality: 21,415 global accepts · Rating: 1300 · first AC: 2021-08-24 · C++17 (GCC 7-32) (first AC) · Tags: binary search, greedy, sortings
null_awe's solution

253.
1561B
Charmed by the Game · Tutorial
Rating: 1300 · first AC: 2021-08-24 · C++17 (GCC 7-32) (first AC) · Tags: brute force, math
null_awe's solution

254.
1560D
Make a Power of Two · Tutorial
Quality: 19,458 global accepts · Rating: 1300 · first AC: 2021-08-18 · C++17 (GCC 7-32) (first AC) · Tags: greedy, math, strings
null_awe's solution

255.
1555C
Coin Rows · Tutorial
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256.
1555B
Two Tables · Tutorial
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null_awe's solution

257.
1553B
Reverse String · Tutorial
Quality: 15,481 global accepts · Rating: 1300 · first AC: 2021-07-22 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dp, hashing, implementation, strings
null_awe's solution

258.
1534C
Little Alawn's Puzzle · Tutorial
Quality: 13,811 global accepts · Rating: 1300 · first AC: 2021-06-14 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp, dsu, graphs, math
null_awe's solution

259.
1903C
Theofanis' Nightmare · Tutorial
Quality: 14,480 global accepts · Rating: 1400 · first AC: 2023-11-30 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, greedy
null_awe's solution

260.
1854A1
Dual (Easy Version) · Tutorial
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null_awe's solution

261.
1896C
Matching Arrays · Tutorial
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null_awe's solution

262.
1888C
You Are So Beautiful · Tutorial
Rating: 1400 · first AC: 2023-11-16 · C++20 (GCC 11-64) (first AC) · Tags: data structures
null_awe's solution

263.
1887A1
Dances (Easy version) · Tutorial
Rating: 1400 · first AC: 2023-11-16 · C++20 (GCC 11-64) (first AC) · Tags: binary search, greedy, sortings
null_awe's solution

264.
1863D
Two-Colored Dominoes · Tutorial
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265.
1844D
Row Major · Tutorial
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266.
1830A
Copil Copac Draws Trees · Tutorial
Quality: 20,320 global accepts · Rating: 1400 · first AC: 2023-06-02 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, dp, graphs, trees
null_awe's solution

267.
1761C
Set Construction · Tutorial
Quality: 10,729 global accepts · Rating: 1400 · first AC: 2022-11-20 · last AC: 2023-01-10 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, dfs and similar, graphs, greedy
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268.
1764C
Doremy's City Construction · Tutorial
Quality: 10,445 global accepts · Rating: 1400 · first AC: 2022-11-26 · last AC: 2022-12-20 · C++17 (GCC 7-32) (first AC) · Tags: graphs, greedy
null_awe's solution

269.
1771B
Hossam and Friends · Tutorial
Quality: 21,332 global accepts · Rating: 1400 · first AC: 2022-12-11 · C++20 (GCC 11-64) (first AC) · Tags: binary search, constructive algorithms, dp, two pointers
null_awe's solution

270.
1758C
Almost All Multiples · Tutorial
Quality: 15,260 global accepts · Rating: 1400 · first AC: 2022-11-25 · C++17 (GCC 7-32) (first AC) · Tags: greedy, number theory
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271.
1748B
Diverse Substrings · Tutorial
Quality: 16,780 global accepts · Rating: 1400 · first AC: 2022-11-12 · C++17 (GCC 7-32) (first AC) · Tags: brute force, implementation, strings
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272.
1750C
Complementary XOR · Tutorial
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273.
1749C
Number Game · Tutorial
Quality: 15,732 global accepts · Rating: 1400 · first AC: 2022-10-20 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, games, greedy, implementation
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274.
1733D1
Zero-One (Easy Version) · Tutorial
Quality: 15,031 global accepts · Rating: 1400 · first AC: 2022-10-07 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, math
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275.
1696C
Fishingprince Plays With Array · Tutorial
Quality: 12,585 global accepts · Rating: 1400 · first AC: 2022-06-25 · last AC: 2022-06-25 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, implementation, math
null_awe's solution

276.
1697C
awoo's Favorite Problem · Tutorial
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null_awe's solution

277.
1691C
Sum of Substrings · Tutorial
Quality: 17,221 global accepts · Rating: 1400 · first AC: 2022-06-01 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, greedy, math, strings
null_awe's solution

278.
1682C
LIS or Reverse LIS? · Tutorial
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279.
1679C
Rooks Defenders · Tutorial
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null_awe's solution

280.
1670C
Where is the Pizza? · Tutorial
Quality: 10,992 global accepts · Rating: 1400 · first AC: 2022-05-06 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dfs and similar, dsu, graphs, implementation, math
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281.
1648A
Weird Sum · Tutorial
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282.
1634B
Fortune Telling · Tutorial
Quality: 22,301 global accepts · Rating: 1400 · first AC: 2022-03-04 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, math
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283.
630L
Cracking the Code · Tutorial
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284.
1644C
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Quality: 15,002 global accepts · Rating: 1400 · first AC: 2022-02-22 · last AC: 2022-02-23 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dp, greedy, implementation
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285.
1515C
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286.
1427B
Chess Cheater · Tutorial
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287.
1609C
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288.
1605C
Dominant Character · Tutorial
Quality: 18,856 global accepts · Rating: 1400 · first AC: 2021-11-12 · last AC: 2021-11-17 · C++17 (GCC 7-32) (first AC) · Tags: brute force, greedy, implementation, strings
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289.
2057C
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290.
1924A
Did We Get Everything Covered? · Tutorial
Quality: 16,751 global accepts · Rating: 1500 · first AC: 2024-02-13 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, dp, greedy, shortest paths, strings
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291.
1883D
In Love · Tutorial
Quality: 14,529 global accepts · Rating: 1500 · first AC: 2023-11-18 · C++20 (GCC 11-64) (first AC) · Tags: data structures, greedy
null_awe's solution

292.
1817A
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293.
1804C
Pull Your Luck · Tutorial
Quality: 13,836 global accepts · Rating: 1500 · first AC: 2023-03-12 · C++20 (GCC 11-64) (first AC) · Tags: brute force, greedy, math, number theory
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294.
1738C
Even Number Addicts · Tutorial
Quality: 12,775 global accepts · Rating: 1500 · first AC: 2023-02-22 · C++20 (GCC 11-64) (first AC) · Tags: dp, games, greedy, math
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295.
1742F
Smaller · Tutorial
Quality: 14,014 global accepts · Rating: 1500 · first AC: 2022-12-25 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, strings
null_awe's solution

296.
1767D
Playoff · Tutorial
Quality: 11,204 global accepts · Rating: 1500 · first AC: 2022-12-22 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, constructive algorithms, dp, greedy, math
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297.
1742G
Orray · Tutorial
Quality: 13,264 global accepts · Rating: 1500 · first AC: 2022-12-02 · PyPy 3-64 (first AC) · Tags: bitmasks, brute force, greedy, math, sortings

null_awe's solution

298.
1690E
Price Maximization · Tutorial
Quality: 16,988 global accepts · Rating: 1500 · first AC: 2022-07-26 · C++20 (GCC 11-64) (first AC) · Tags: binary search, greedy, math, two pointers
null_awe's solution

299.
1710A
Color the Picture · Tutorial
Quality: 11,910 global accepts · Rating: 1500 · first AC: 2022-07-24 · last AC: 2022-07-24 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, math
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300.
1673C
Palindrome Basis · Tutorial
Quality: 18,010 global accepts · Rating: 1500 · first AC: 2022-04-30 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dp, math, number theory
null_awe's solution

301.
1646C
Factorials and Powers of Two · Tutorial
Quality: 19,517 global accepts · Rating: 1500 · first AC: 2022-03-13 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, constructive algorithms, dp, math
null_awe's solution

302.
1651C
Fault-tolerant Network · Tutorial
Quality: 11,583 global accepts · Rating: 1500 · first AC: 2022-03-10 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, implementation
null_awe's solution

303.
630K
Indivisibility · Tutorial
Quality: 6,336 global accepts · Rating: 1500 · first AC: 2022-03-02 · C++17 (GCC 7-32) (first AC) · Tags: math, number theory
null_awe's solution

304.
1621B
Integers Shop · Tutorial
Quality: 14,552 global accepts · Rating: 1500 · first AC: 2022-01-03 · last AC: 2022-01-03 · C++17 (GCC 7-32) (first AC) · Tags: data structures, greedy, implementation
null_awe's solution

305.
1616C
Representative Edges · Tutorial
Quality: 13,203 global accepts · Rating: 1500 · first AC: 2021-12-29 · last AC: 2021-12-30 · C++17 (GCC 7-32) (first AC) · Tags: brute force, geometry, implementation, math
null_awe's solution

306.
1515D
Phoenix and Socks · Tutorial
Quality: 12,821 global accepts · Rating: 1500 · first AC: 2021-12-23 · last AC: 2021-12-23 · C++17 (GCC 7-32) (first AC) · Tags: greedy, sortings, two pointers
null_awe's solution

307.
1611D
Weights Assignment For Tree Edges · Tutorial

Quality: 11,598 global accepts · Rating: 1500 · first AC: 2021-11-25 · last AC: 2021-11-25 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, trees
null_awe's solution

308.
1575J
Jeopardy of Dropped Balls · Tutorial
Quality: 4,265 global accepts · Rating: 1500 · first AC: 2021-10-02 · last AC: 2021-10-03 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, dsu, implementation
null_awe's solution

309.
441C
Valera and Tubes · Tutorial
Quality: 11,922 global accepts · Rating: 1500 · first AC: 2021-09-15 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, dfs and similar, implementation
null_awe's solution

310.
1562C
Rings · Tutorial
Quality: 14,310 global accepts · Rating: 1500 · first AC: 2021-08-26 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, math
null_awe's solution

311.
1552B
Running for Gold · Tutorial
Quality: 16,931 global accepts · Rating: 1500 · first AC: 2021-07-25 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, graphs, greedy, sortings
null_awe's solution

312.
1553D
Backspace · Tutorial
Quality: 15,086 global accepts · Rating: 1500 · first AC: 2021-07-25 · C++17 (GCC 7-32) (first AC) · Tags: dp, greedy, strings, two pointers
null_awe's solution

313.
2048D
Kevin and Competition Memories · Tutorial
Quality: 8,310 global accepts · Rating: 1600 · first AC: 2024-12-20 · C++20 (GCC 13-64) (first AC) · Tags: binary search, brute force, data structures, greedy, sortings, two pointers
null_awe's solution

314.
1920C
Partitioning the Array · Tutorial
Quality: 19,920 global accepts · Rating: 1600 · first AC: 2024-01-13 · C++20 (GCC 11-64) (first AC) · Tags: brute force, math, number theory
null_awe's solution

315.
1849C
Binary String Copying · Tutorial
Quality: 12,531 global accepts · Rating: 1600 · first AC: 2023-07-27 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, data structures, hashing, strings
null_awe's solution

316.
1782C
Equal Frequencies · Tutorial
Rating: 1600 · first AC: 2023-01-15 · last AC: 2023-01-16 · C++20 (GCC 11-64) (first AC) · Tags: brute force, constructive algorithms, greedy, implementation, sortings, strings
null_awe's solution

317.
1771C
Hossam and Trainees · Tutorial

Quality: 11,597 global accepts · Rating: 1600 · first AC: 2022-12-11 · C++20 (GCC 11-64) (first AC) · Tags: greedy, math, number theory
null_awe's solution

318.
1748C
Zero-Sum Prefixes · Tutorial
Quality: 13,008 global accepts · Rating: 1600 · first AC: 2022-11-12 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, dp, greedy, implementation
null_awe's solution

319.
1707A
Doremy's IQ · Tutorial
Quality: 15,446 global accepts · Rating: 1600 · first AC: 2022-07-16 · C++17 (GCC 7-32) (first AC) · Tags: binary search, constructive algorithms, greedy, implementation
null_awe's solution

320.
1227D1
Optimal Subsequences (Easy Version) · Tutorial
Quality: 6,831 global accepts · Rating: 1600 · first AC: 2022-05-23 · C++17 (GCC 7-32) (first AC) · Tags: data structures, greedy
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321.
1677A
Tokitsukaze and Strange Inequality · Tutorial
Quality: 9,355 global accepts · Rating: 1600 · first AC: 2022-05-09 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, dp
null_awe's solution

322.
1633D
Make Them Equal · Tutorial
Quality: 18,698 global accepts · Rating: 1600 · first AC: 2022-03-14 · C++17 (GCC 7-32) (first AC) · Tags: dp, greedy
null_awe's solution

323.
1623C
Balanced Stone Heaps · Tutorial
Quality: 14,313 global accepts · Rating: 1600 · first AC: 2021-12-28 · last AC: 2021-12-28 · C++17 (GCC 7-32) (first AC) · Tags: binary search, greedy
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324.
1622C
Set or Decrease · Tutorial
Quality: 15,541 global accepts · Rating: 1600 · first AC: 2021-12-27 · last AC: 2021-12-28 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, greedy, sortings
null_awe's solution

325.
1615C
Menorah · Tutorial
Quality: 9,195 global accepts · Rating: 1600 · first AC: 2021-12-24 · last AC: 2021-12-25 · C++17 (GCC 7-32) (first AC) · Tags: brute force, graphs, greedy, math
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326.
1609D
Social Network · Tutorial
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327.
1603B
Moderate Modular Mode · Tutorial

Quality: 15,076 global accepts · Rating: 1600 · first AC: 2021-10-30 · last AC: 2021-11-17 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, math, number theory
null_awe's solution

328.
1582D
Vupsen, Pupsen and 0 · Tutorial
Quality: 11,590 global accepts · Rating: 1600 · first AC: 2021-10-24 · last AC: 2021-10-24 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, math
null_awe's solution

329.
1566D2
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Quality: 8,335 global accepts · Rating: 1600 · first AC: 2021-09-12 · last AC: 2021-09-18 · C++17 (GCC 7-32) (first AC) · Tags: data structures, greedy, implementation, sortings, two pointers
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330.
1567C
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null_awe's solution

331.
1555D
Say No to Palindromes · Tutorial
Quality: 15,469 global accepts · Rating: 1600 · first AC: 2021-07-30 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, dp, strings
null_awe's solution

332.
1530D
Secret Santa · Tutorial
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333.
1349A
Orac and LCM · Tutorial
Quality: 21,635 global accepts · Rating: 1600 · first AC: 2021-04-08 · C++17 (GCC 7-32) (first AC) · Tags: data structures, math, number theory
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334.
1916D
Mathematical Problem · Tutorial
Quality: 9,774 global accepts · Rating: 1700 · first AC: 2023-12-30 · C++20 (GCC 11-64) (first AC) · Tags: brute force, constructive algorithms, geometry, math
null_awe's solution

335.
1903D1
Maximum And Queries (easy version) · Tutorial
Quality: 7,147 global accepts · Rating: 1700 · first AC: 2023-12-05 · C++20 (GCC 11-64) (first AC) · Tags: binary search, bitmasks, brute force, greedy
null_awe's solution

336.
1896D
Ones and Twos · Tutorial
Quality: 7,007 global accepts · Rating: 1700 · first AC: 2023-11-25 · last AC: 2023-11-28 · C++20 (GCC 11-64) (first AC) · Tags: binary search, data structures, divide and conquer, math, two pointers
null_awe's solution

337.
1209D
Cow and Snacks · Tutorial
Quality: 10,728 global accepts · Rating: 1700 · first AC: 2023-11-23 · C++20 (GCC 11-64) (first AC) · Tags: dfs and similar, dsu, graphs
null_awe's solution

338.
1883E
Look Back · Tutorial
Quality: 9,922 global accepts · Rating: 1700 · first AC: 2023-11-18 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, greedy
null_awe's solution

339.
1868B1
Candy Party (Easy Version) · Tutorial
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null_awe's solution

340.
1864D
Matrix Cascade · Tutorial
Quality: 7,640 global accepts · Rating: 1700 · first AC: 2023-08-26 · last AC: 2023-09-03 · C++14 (GCC 6-32) (first AC) · Tags: brute force, constructive algorithms, data structures, dp, greedy, math
null_awe's solution

341.
1849D
Array Painting · Tutorial
Quality: 10,318 global accepts · Rating: 1700 · first AC: 2023-07-27 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, two pointers
null_awe's solution

342.
1770C
Koxia and Number Theory · Tutorial
Quality: 9,664 global accepts · Rating: 1700 · first AC: 2022-12-30 · last AC: 2023-01-10 · C++17 (GCC 7-32) (first AC) · Tags: brute force, chinese remainder theorem, math, number theory
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343.
1365D
Solve The Maze · Tutorial
Quality: 20,820 global accepts · Rating: 1700 · first AC: 2022-11-09 · last AC: 2022-11-17 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, dfs and similar, dsu, graphs, greedy, implementation, shortest paths
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344.
1690F
Shifting String · Tutorial
Quality: 8,881 global accepts · Rating: 1700 · first AC: 2022-07-26 · C++20 (GCC 11-64) (first AC) · Tags: graphs, math, number theory, strings
null_awe's solution

345.
1709D
Rorororobot · Tutorial
Quality: 10,210 global accepts · Rating: 1700 · first AC: 2022-07-21 · last AC: 2022-07-21 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, greedy, math
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346.
1692H
Gambling · Tutorial
Quality: 9,602 global accepts · Rating: 1700 · first AC: 2022-06-14 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dp, greedy, math
null_awe's solution

347.
1681D
Required Length · Tutorial
Quality: 10,753 global accepts · Rating: 1700 · first AC: 2022-05-24 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dfs and similar, dp, hashing, shortest paths
null_awe's solution

348.
1227C
Messy · Tutorial
Quality: 5,790 global accepts · Rating: 1700 · first AC: 2022-05-24 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms
null_awe's solution

349.
1677B
Tokitsukaze and Meeting · Tutorial
Quality: 4,550 global accepts · Rating: 1700 · first AC: 2022-05-08 · last AC: 2022-05-12 · C++17 (GCC 7-32) (first AC) · Tags: data structures, implementation, math
null_awe's solution

350.
1670D
Very Suspicious · Tutorial
Quality: 5,656 global accepts · Rating: 1700 · first AC: 2022-05-06 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, geometry, greedy, implementation, math
null_awe's solution

351.
1497E1
Square-Free Division (easy version) · Tutorial
Quality: 9,112 global accepts · Rating: 1700 · first AC: 2022-03-24 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dp, greedy, math, number theory, two pointers
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352.
1550C
Manhattan Subarrays · Tutorial
Quality: 10,847 global accepts · Rating: 1700 · first AC: 2022-03-20 · C++17 (GCC 7-32) (first AC) · Tags: brute force, geometry, greedy, implementation
null_awe's solution

353.
630I
Parking Lot · Tutorial
Quality: 8,263 global accepts · Rating: 1700 · first AC: 2022-03-02 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, math
null_awe's solution

354.
1644D
Cross Coloring · Tutorial
Quality: 7,878 global accepts · Rating: 1700 · first AC: 2022-02-22 · last AC: 2022-02-23 · C++17 (GCC 7-32) (first AC) · Tags: data structures, implementation, math
null_awe's solution

355.
1621C
Hidden Permutations · Tutorial
Quality: 7,508 global accepts · Rating: 1700 · first AC: 2022-01-03 · last AC: 2022-01-03 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, interactive, math
null_awe's solution

356.
1608C
Game Master · Tutorial
Quality: 7,370 global accepts · Rating: 1700 · first AC: 2021-12-11 · last AC: 2021-12-13 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dfs and similar, dp, graphs, greedy, two pointers

null_awe's solution

357.
1611E1
Escape The Maze (easy version) · Tutorial
Quality: 8,376 global accepts · Rating: 1700 · first AC: 2021-11-25 · last AC: 2021-11-25 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, greedy, shortest paths, trees, two pointers
null_awe's solution

358.
1586C
Omkar and Determination · Tutorial
Rating: 1700 · first AC: 2021-10-17 · last AC: 2021-10-23 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, dp, greedy, implementation, two pointers
null_awe's solution

359.
1598D
Training Session · Tutorial
Quality: 10,485 global accepts · Rating: 1700 · first AC: 2021-10-10 · last AC: 2021-10-10 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, data structures, geometry, implementation, math
null_awe's solution

360.
1594D
The Number of Imposters · Tutorial
Quality: 9,398 global accepts · Rating: 1700 · first AC: 2021-10-08 · last AC: 2021-10-10 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, dfs and similar, dp, dsu, graphs
null_awe's solution

361.
1091D
New Year and the Permutation Concatenation · Tutorial
Quality: 7,476 global accepts · Rating: 1700 · first AC: 2021-09-04 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp, math
null_awe's solution

362.
1562D1
Two Hundred Twenty One (easy version) · Tutorial
Quality: 6,650 global accepts · Rating: 1700 · first AC: 2021-08-26 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dp, math
null_awe's solution

363.
1561D1
Up the Strip (simplified version) · Tutorial
Quality: 6,113 global accepts · Rating: 1700 · first AC: 2021-08-24 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, dp, math, number theory
null_awe's solution

364.
1557C
Moamen and XOR · Tutorial
Quality: 10,501 global accepts · Rating: 1700 · first AC: 2021-08-09 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, combinatorics, dp, math, matrices
null_awe's solution

365.
1543D1
RPD and Rap Sheet (Easy Version) · Tutorial
Quality: 8,000 global accepts · Rating: 1700 · first AC: 2021-07-07 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, constructive algorithms, interactive, math
null_awe's solution

366.
977F
Consecutive Subsequence · Tutorial

Quality: 25,131 global accepts · Rating: 1700 · first AC: 2021-06-22 · Java 11 (first AC) · Tags: dp
null_awe's solution

367.
1279D
Santa's Bot · Tutorial
Quality: 7,292 global accepts · Rating: 1700 · first AC: 2021-04-10 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, math, probabilities
null_awe's solution

368.
1782D
Many Perfect Squares · Tutorial
Rating: 1800 · first AC: 2023-01-15 · last AC: 2023-01-16 · C++20 (GCC 11-64) (first AC) · Tags: brute force, dp, math, number theory
null_awe's solution

369.
1758D
Range = " Sum Tutorial
Quality: 8,475 global accepts · Rating: 1800 · first AC: 2022-11-25 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, constructive algorithms, math, two pointers
null_awe's solution

370.
1750D
Count GCD · Tutorial
Quality: 7,364 global accepts · Rating: 1800 · first AC: 2022-11-06 · last AC: 2022-11-06 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, math, number theory
null_awe's solution

371.
1718A1
Burenka and Traditions (easy version) · Tutorial
Quality: 6,418 global accepts · Rating: 1800 · first AC: 2022-08-16 · last AC: 2022-08-25 · C++20 (GCC 11-64) (first AC) · Tags: dp, greedy
null_awe's solution

372.
1709C
Recover an RBS · Tutorial
Quality: 10,274 global accepts · Rating: 1800 · first AC: 2022-07-21 · last AC: 2022-07-21 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, implementation, strings
null_awe's solution

373.
1227D2
Optimal Subsequences (Hard Version) · Tutorial
Quality: 4,731 global accepts · Rating: 1800 · first AC: 2022-05-23 · C++17 (GCC 7-32) (first AC) · Tags: data structures, greedy
null_awe's solution

374.
1442A
Extreme Subtraction · Tutorial
Quality: 9,720 global accepts · Rating: 1800 · first AC: 2022-05-16 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, dp, greedy
null_awe's solution

375.
1678B2
Tokitsukaze and Good 01-String (hard version) · Tutorial
Quality: 7,354 global accepts · Rating: 1800 · first AC: 2022-05-09 · C++17 (GCC 7-32) (first AC) · Tags: dp, greedy, implementation
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376.
1674F
Desktop Rearrangement · Tutorial
Quality: 5,680 global accepts · Rating: 1800 · first AC: 2022-05-02 · C++17 (GCC 7-32) (first AC) · Tags: data structures, greedy, implementation
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377.
1648B
Integral Array · Tutorial
Quality: 7,260 global accepts · Rating: 1800 · first AC: 2022-03-06 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, data structures, math
null_awe's solution

378.
630M
Turn · Tutorial
Quality: 1,399 global accepts · Rating: 1800 · first AC: 2022-03-02 · C++17 (GCC 7-32) (first AC) · Tags: geometry, math
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379.
1637D
Yet Another Minimization Problem · Tutorial
Quality: 8,921 global accepts · Rating: 1800 · first AC: 2022-02-26 · last AC: 2022-02-26 · C++17 (GCC 7-32) (first AC) · Tags: dp, greedy, math
null_awe's solution

380.
1617D1
Too Many Impostors (easy version) · Tutorial
Quality: 5,171 global accepts · Rating: 1800 · first AC: 2021-12-31 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, implementation, interactive
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381.
1611F
ATM and Students · Tutorial
Quality: 7,375 global accepts · Rating: 1800 · first AC: 2021-11-25 · last AC: 2021-11-25 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, two pointers
null_awe's solution

382.
1582F1
Korney Korneevich and XOR (easy version) · Tutorial
Quality: 6,581 global accepts · Rating: 1800 · first AC: 2021-10-24 · last AC: 2021-10-24 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, dp, greedy
null_awe's solution

383.
1586D
Omkar and the Meaning of Life · Tutorial
Rating: 1800 · first AC: 2021-10-23 · last AC: 2021-10-23 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, interactive, math
null_awe's solution

384.
1571D
Sweepstake · Tutorial
Quality: 368 global accepts · Rating: 1800 · first AC: 2021-10-07 · last AC: 2021-10-07 · Kotlin 1.4 (first AC) · Tags: *special, brute force, constructive algorithms, implementation, math
null_awe's solution

385.
1571C
Rhyme · Tutorial
Quality: 401 global accepts · Rating: 1800 · first AC: 2021-10-07 · last AC: 2021-10-07 · Kotlin 1.4 (first AC) · Tags: *special, implementation
null_awe's solution

386.
1575D
Divisible by Twenty-Five · Tutorial
Quality: 2,871 global accepts · Rating: 1800 · first AC: 2021-10-02 · C++17 (GCC 9-64) (first AC) · Tags: brute force, dfs and similar, dp
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387.
1572A
Book · Tutorial
Quality: 10,430 global accepts · Rating: 1800 · first AC: 2021-09-18 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, data structures, dp, graphs, implementation, sortings
null_awe's solution

388.
1556D
Take a Guess · Tutorial
Quality: 8,594 global accepts · Rating: 1800 · first AC: 2021-08-29 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, constructive algorithms, interactive, math
null_awe's solution

389.
1556C
Compressed Bracket Sequence · Tutorial
Quality: 6,216 global accepts · Rating: 1800 · first AC: 2021-08-29 · C++17 (GCC 7-32) (first AC) · Tags: brute force, implementation
null_awe's solution

390.
1176D
Recover it! · Tutorial
Quality: 5,702 global accepts · Rating: 1800 · first AC: 2021-08-22 · last AC: 2021-08-22 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, graphs, greedy, number theory, sortings
null_awe's solution

391.
132C
Logo Turtle · Tutorial
Quality: 2,647 global accepts · Rating: 1800 · first AC: 2021-08-22 · Java 11 (first AC) · Tags: dp
null_awe's solution

392.
671A
Recycling Bottles · Tutorial
Quality: 4,376 global accepts · Rating: 1800 · first AC: 2021-08-21 · Java 11 (first AC) · Tags: dp, geometry, greedy, implementation
null_awe's solution

393.
1295D
Same GCDs · Tutorial
Quality: 10,218 global accepts · Rating: 1800 · first AC: 2021-08-20 · C++17 (GCC 7-32) (first AC) · Tags: math, number theory
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394.
1296E1
String Coloring (easy version) · Tutorial
Quality: 8,209 global accepts · Rating: 1800 · first AC: 2021-08-20 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, dp, graphs, greedy, sortings
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395.
1152C
Neko does Maths · Tutorial
Quality: 7,083 global accepts · Rating: 1800 · first AC: 2021-08-19 · C++17 (GCC 7-32) (first AC) · Tags: brute force, math, number theory
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396.
1250J
The Parade · Tutorial
Quality: 3,244 global accepts · Rating: 1800 · first AC: 2021-07-31 · C++17 (GCC 7-32) (first AC) · Tags: binary search, greedy
null_awe's solution

397.
358D
Dima and Hares · Tutorial
Quality: 4,505 global accepts · Rating: 1800 · first AC: 2021-07-30 · C++17 (GCC 7-32) (first AC) · Tags: dp, greedy
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398.
1398D
Colored Rectangles · Tutorial
Quality: 12,542 global accepts · Rating: 1800 · first AC: 2021-07-29 · C++17 (GCC 7-32) (first AC) · Tags: dp, greedy, sortings
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399.
1554D
Diane · Tutorial
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400.
1554C
Mikasa · Tutorial
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null_awe's solution

401.
1420D
Rescue Nibel! · Tutorial
Quality: 8,327 global accepts · Rating: 1800 · first AC: 2021-07-28 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, data structures, sortings
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402.
263D
Cycle in Graph · Tutorial
Quality: 4,479 global accepts · Rating: 1800 · first AC: 2021-07-28 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, graphs
null_awe's solution

403.
1491D
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Quality: 8,285 global accepts · Rating: 1800 · first AC: 2021-07-28 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, constructive algorithms, dp, greedy, math
null_awe's solution

404.
584D
Dima and Lisa · Tutorial
Quality: 11,121 global accepts · Rating: 1800 · first AC: 2021-07-28 · C++17 (GCC 7-32) (first AC) · Tags: brute force, math, number theory
null_awe's solution

405.
1280B
Beingawesomeism · Tutorial
Quality: 4,204 global accepts · Rating: 1800 · first AC: 2021-07-28 · C++17 (GCC 7-32) (first AC) · Tags: implementation, math
null_awe's solution

406.
778B
Bitwise Formula · Tutorial
Quality: 2,538 global accepts · Rating: 1800 · first AC: 2021-07-28 · Java 11 (first AC) · Tags: bitmasks, brute force, dfs and similar, expression parsing, implementation
null_awe's solution

407.
1186C
Vus the Cossack and Strings · Tutorial
Quality: 6,546 global accepts · Rating: 1800 · first AC: 2021-07-27 · C++17 (GCC 7-32) (first AC) · Tags: implementation, math
null_awe's solution

408.
1552C
Maximize the Intersections · Tutorial
Quality: 6,286 global accepts · Rating: 1800 · first AC: 2021-07-25 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, constructive algorithms, geometry, greedy, sortings
null_awe's solution

409.
1552D
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Quality: 7,888 global accepts · Rating: 1800 · first AC: 2021-07-25 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, constructive algorithms, dfs and similar, dp, graphs, math
null_awe's solution

410.
1534D
Lost Tree · Tutorial
Quality: 6,811 global accepts · Rating: 1800 · first AC: 2021-06-14 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, interactive, trees
null_awe's solution

411.
1920D
Array Repetition · Tutorial
Quality: 6,494 global accepts · Rating: 1900 · first AC: 2024-01-13 · C++20 (GCC 11-64) (first AC) · Tags: binary search, brute force, dsu, implementation, math
null_awe's solution

412.
1854A2
Dual (Hard Version) · Tutorial
Quality: 7,865 global accepts · Rating: 1900 · first AC: 2023-07-29 · last AC: 2023-11-29 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, math
null_awe's solution

413.
1887A2
Dances (Hard Version) · Tutorial
Rating: 1900 · first AC: 2023-11-16 · C++20 (GCC 11-64) (first AC) · Tags: binary search, greedy, implementation, sortings
null_awe's solution

414.
1887B
Time Travel · Tutorial
Quality: 3,904 global accepts · Rating: 1900 · first AC: 2023-11-16 · C++20 (GCC 11-64) (first AC) · Tags: binary search, graphs, shortest paths
null_awe's solution

415.
1817B
Fish Graph · Tutorial
Quality: 5,101 global accepts · Rating: 1900 · first AC: 2023-04-29 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, dfs and similar, graphs
null_awe's solution

416.
1738D
Permutation Addicts · Tutorial
Quality: 3,746 global accepts · Rating: 1900 · first AC: 2023-02-22 · last AC: 2023-02-22 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, data structures, dfs and similar, dsu, graphs, trees
null_awe's solution

417.
1749D
Counting Arrays · Tutorial
Quality: 6,366 global accepts · Rating: 1900 · first AC: 2022-10-20 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp, math, number theory
null_awe's solution

418.
1746D
Paths on the Tree · Tutorial
Quality: 5,115 global accepts · Rating: 1900 · first AC: 2022-10-15 · last AC: 2022-10-18 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, dp, greedy, sortings, trees
null_awe's solution

419.
1718A2
Burenka and Traditions (hard version) · Tutorial
Quality: 5,911 global accepts · Rating: 1900 · first AC: 2022-08-16 · C++20 (GCC 11-64) (first AC) · Tags: data structures, dp, greedy
null_awe's solution

420.
1707B
Difference Array · Tutorial
Quality: 6,401 global accepts · Rating: 1900 · first AC: 2022-07-16 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, implementation, sortings
null_awe's solution

421.
1696D
Permutation Graph · Tutorial
Quality: 6,014 global accepts · Rating: 1900 · first AC: 2022-06-25 · last AC: 2022-06-25 · C++17 (GCC 7-32) (first AC) · Tags: binary search, constructive algorithms, data structures, divide and conquer, greedy, shortest paths
null_awe's solution

422.
1697D
Guess The String · Tutorial
Quality: 4,995 global accepts · Rating: 1900 · first AC: 2022-06-12 · last AC: 2022-06-13 · C++17 (GCC 7-32) (first AC) · Tags: binary search, constructive algorithms, interactive
null_awe's solution

423.
1677C
Tokitsukaze and Two Colorful Tapes · Tutorial
Quality: 4,083 global accepts · Rating: 1900 · first AC: 2022-05-08 · last AC: 2022-05-12 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, dfs and similar, graphs, greedy
null_awe's solution

424.
1673D
Lost Arithmetic Progression · Tutorial
Quality: 3,625 global accepts · Rating: 1900 · first AC: 2022-04-30 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, math, number theory
null_awe's solution

425.
1649E
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534D
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434.
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893D
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1209G1
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443.
1020D
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444.
1827B1
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1815B
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1804D
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implementation
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1672F1
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1764D
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1690G
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1696E
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1634D
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1616D
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1622D
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466.
1566E
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1567D
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1426F
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1223D
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615C
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472.
1561E
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473.
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466B
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475.
598E
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1316D
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545E
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1896E
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1900E
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1863E
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1866G
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483.
1868B2
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1864E
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math
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1748D
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474F
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1710B
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491.
1367F1
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492.
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1650G
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1637E
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1621D
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496.
1614D1
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theory
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796D
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1605D
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1598E
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1575L
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900E
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988E
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1553E
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837D
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1472G
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2034E
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1672E
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1515E
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511.
1227E
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1227F1
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513.
1670E
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1646E
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515.
1650F
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1616E
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517.
279D
The Minimum Number of Variables · Tutorial
Quality: 856 global accepts · Rating: 2200 · first AC: 2021-11-16 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, dp
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1575K
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616E
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906B
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1526D
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1272F
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523.
1154G
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524.
1092D2
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282E
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527.
1398E
Two Types of Spells · Tutorial
Quality: 2,597 global accepts · Rating: 2200 · first AC: 2021-08-30 · Java 11 (first AC) · Tags: binary search, data structures, greedy, implementation, math, sortings
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528.
920G
List Of Integers · Tutorial
Quality: 1,998 global accepts · Rating: 2200 · first AC: 2021-08-30 · C++17 (GCC 7-32) (first AC) · Tags: binary search, bitmasks, brute force, combinatorics, math, number theory
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1556E
Equilibrium · Tutorial
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713B
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1400E
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532.
1916E
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533.
1738E
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534.
1782E
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535.
600E
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1513E
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539.
1282D
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1101G
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727F
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623B
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543.
1592D
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1009F
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545.
1453E
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546.
1468M
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547.
858F
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1396C
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1550D
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1534E
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1316E
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1887C
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1844E
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1839E
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562.
1761E
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563.
1764E
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1750E
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1749E
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1542E1
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1709E
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1392F
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1367F2
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1673F
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571.
1227F2
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1592E
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1182D
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574.
1679E
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1670F
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1632E1
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1523D
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1633E
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1499F
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1418E
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586.
1370F1
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1088E
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590.
920D
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591.
952F
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592.
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593.
1098C
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594.
1340C
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595.
1617D2
Too Many Impostors (hard version) · Tutorial
Quality: 2,031 global accepts · Rating: 2400 · first AC: 2021-12-31 · last AC: 2021-12-31 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, implementation, interactive, math
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596.
1107E
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Quality: 2,784 global accepts · Rating: 2400 · first AC: 2021-12-30 · last AC: 2021-12-30 · C++17 (GCC 7-32) (first AC) · Tags: dp
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597.
1582F2
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Quality: 2,097 global accepts · Rating: 2400 · first AC: 2021-12-30 · last AC: 2021-12-30 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, dp, greedy, two pointers
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1598F
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2048F
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601.
1920F1
Smooth Sailing (Easy Version) · Tutorial
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602.
1903D2
Maximum And Queries (hard version) · Tutorial
Quality: 1,026 global accepts · Rating: 2500 · first AC: 2023-12-05 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, divide and conquer, dp, greedy
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603.
1854C
Expected Destruction · Tutorial
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604.
1209E2
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605.
1840G2
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null_awe's solution

606.
1534F1
Falling Sand (Easy Version) · Tutorial
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null_awe's solution

607.
875F
Royal Questions · Tutorial
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608.
1767E
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null_awe's solution

609.
1764F
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null_awe's solution

610.
1758E
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Quality: 1,012 global accepts · Rating: 2500 · first AC: 2022-11-25 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dfs and similar, dsu, graphs
null_awe's solution

611.
1746E1
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null_awe's solution

612.
1710C
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Quality: 1,628 global accepts · Rating: 2500 · first AC: 2022-07-24 · last AC: 2022-07-24 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, constructive algorithms, dp, greedy, math
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613.
1548C
The Three Little Pigs · Tutorial
Quality: 2,042 global accepts · Rating: 2500 · first AC: 2022-06-29 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp, fft, math
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614.
1574E
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615.
1517E
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null_awe's solution

616.
1239B
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617.
1498F
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618.
887F
Row of Models · Tutorial
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1225F
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620.
1305F
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621.
1312F
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Quality: 1,030 global accepts · Rating: 2500 · first AC: 2022-06-27 · last AC: 2022-06-27 · C++17 (GCC 7-32) (first AC) · Tags: games, two pointers
null_awe's solution

622.
1368E
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Quality: 2,363 global accepts · Rating: 2500 · first AC: 2022-06-27 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, graphs, greedy
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623.
1562E
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Quality: 1,588 global accepts · Rating: 2500 · first AC: 2022-06-26 · C++17 (GCC 7-32) (first AC) · Tags: dp, greedy, string suffix structures, strings
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624.
1513F
Swapping Problem · Tutorial
Quality: 1,431 global accepts · Rating: 2500 · first AC: 2022-06-26 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms,

data structures, sortings
null_awe's solution

625.
1689E
ANDfinity · Tutorial
Quality: 1,360 global accepts · Rating: 2500 · first AC: 2022-06-11 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, constructive algorithms, dfs and similar, dsu, graphs
null_awe's solution

626.
1677D
Tokitsukaze and Permutations · Tutorial
Quality: 1,459 global accepts · Rating: 2500 · first AC: 2022-05-16 · C++17 (GCC 7-32) (first AC) · Tags: dp, math
null_awe's solution

627.
1497E2
Square-Free Division (hard version) · Tutorial
Quality: 1,915 global accepts · Rating: 2500 · first AC: 2022-03-24 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dp, greedy, math, number theory, two pointers
null_awe's solution

628.
1076F
Summer Practice Report · Tutorial
Quality: 726 global accepts · Rating: 2500 · first AC: 2022-03-24 · C++17 (GCC 7-32) (first AC) · Tags: dp, greedy
null_awe's solution

629.
1492E
Almost Fault-Tolerant Database · Tutorial
Quality: 1,290 global accepts · Rating: 2500 · first AC: 2022-03-23 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, dfs and similar, greedy, implementation
null_awe's solution

630.
360C
Levko and Strings · Tutorial
Quality: 1,227 global accepts · Rating: 2500 · first AC: 2022-03-21 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp
null_awe's solution

631.
1041F
Ray in the tube · Tutorial
Quality: 1,614 global accepts · Rating: 2500 · first AC: 2022-03-20 · C++17 (GCC 7-32) (first AC) · Tags: data structures, divide and conquer, dp, math
null_awe's solution

632.
1550E
Stringforces · Tutorial
Quality: 1,838 global accepts · Rating: 2500 · first AC: 2022-03-20 · C++17 (GCC 7-32) (first AC) · Tags: binary search, bitmasks, brute force, dp, strings, two pointers
null_awe's solution

633.
1228F
One Node is Gone · Tutorial
Quality: 479 global accepts · Rating: 2500 · first AC: 2022-03-20 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, implementation, trees
null_awe's solution

634.
1623E
Middle Duplication · Tutorial

Quality: 1,261 global accepts · Rating: 2500 · first AC: 2022-03-17 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dfs and similar, greedy, strings, trees
null_awe's solution

635.
1073F
Choosing Two Paths · Tutorial
Quality: 593 global accepts · Rating: 2500 · first AC: 2022-03-10 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, dp, greedy, trees
null_awe's solution

636.
1065F
Up and Down the Tree · Tutorial
Quality: 1,324 global accepts · Rating: 2500 · first AC: 2022-03-07 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, dp, trees
null_awe's solution

637.
1625E1
Cats on the Upgrade (easy version) · Tutorial
Quality: 1,149 global accepts · Rating: 2500 · first AC: 2022-02-26 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, dfs and similar, divide and conquer, dp, graphs, trees
null_awe's solution

638.
840C
On the Bench · Tutorial
Quality: 2,070 global accepts · Rating: 2500 · first AC: 2022-02-24 · last AC: 2022-02-24 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp
null_awe's solution

639.
1137C
Museums Tour · Tutorial
Quality: 1,320 global accepts · Rating: 2500 · first AC: 2021-12-26 · last AC: 2021-12-26 · C++17 (GCC 7-32) (first AC) · Tags: dp, graphs, implementation
null_awe's solution

640.
416E
President's Path · Tutorial
Quality: 1,798 global accepts · Rating: 2500 · first AC: 2021-12-25 · last AC: 2021-12-25 · C++17 (GCC 7-32) (first AC) · Tags: dp, graphs, shortest paths
null_awe's solution

641.
1572B
Xor of 3 · Tutorial
Quality: 2,010 global accepts · Rating: 2500 · first AC: 2021-09-23 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, greedy, two pointers
null_awe's solution

642.
1896F
Bracket Xoring · Tutorial
Quality: 961 global accepts · Rating: 2600 · first AC: 2023-11-28 · last AC: 2023-11-28 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, greedy, implementation, math
null_awe's solution

643.
1209F
Koala and Notebook · Tutorial
Quality: 1,364 global accepts · Rating: 2600 · first AC: 2023-07-30 · last AC: 2023-11-22 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dfs and similar, graphs, shortest paths, strings, trees
null_awe's solution

644.
724G
Xor-matic Number of the Graph · Tutorial

Quality: 1,515 global accepts · Rating: 2600 · first AC: 2023-11-19 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, graphs, math, number theory, trees
null_awe's solution

645.
1863F
Divide, XOR, and Conquer · Tutorial
Quality: 1,352 global accepts · Rating: 2600 · first AC: 2023-11-10 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, dp, math
null_awe's solution

646.
1375F
Integer Game · Tutorial
Quality: 2,510 global accepts · Rating: 2600 · first AC: 2022-12-28 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, games, interactive, math
null_awe's solution

647.
1437F
Emotional Fishermen · Tutorial
Quality: 1,609 global accepts · Rating: 2600 · first AC: 2022-07-23 · last AC: 2022-07-23 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp, math, two pointers
null_awe's solution

648.
1380G
Circular Dungeon · Tutorial
Quality: 935 global accepts · Rating: 2600 · first AC: 2022-07-23 · C++17 (GCC 7-32) (first AC) · Tags: greedy, math, probabilities
null_awe's solution

649.
955D
Scissors · Tutorial
Quality: 578 global accepts · Rating: 2600 · first AC: 2022-07-20 · C++17 (GCC 7-32) (first AC) · Tags: brute force, strings
null_awe's solution

650.
1684F
Diverse Segments · Tutorial
Quality: 1,123 global accepts · Rating: 2600 · first AC: 2022-07-20 · last AC: 2022-07-20 · C++17 (GCC 7-32) (first AC) · Tags: data structures, two pointers
null_awe's solution

651.
1681E
Labyrinth Adventures · Tutorial
Quality: 939 global accepts · Rating: 2600 · first AC: 2022-07-20 · last AC: 2022-07-20 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dp, matrices, shortest paths
null_awe's solution

652.
1051E
Vasya and Big Integers · Tutorial
Quality: 1,210 global accepts · Rating: 2600 · first AC: 2022-07-20 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, dp, hashing, strings
null_awe's solution

653.
1237F
Balanced Domino Placements · Tutorial
Quality: 1,092 global accepts · Rating: 2600 · first AC: 2022-07-19 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp
null_awe's solution

654.
1700F
Puzzle · Tutorial

Quality: 1,057 global accepts · Rating: 2600 · first AC: 2022-07-19 · last AC: 2022-07-19 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, dp, greedy
null_awe's solution

655.
1558D
Top-Notch Insertions · Tutorial
Quality: 1,135 global accepts · Rating: 2600 · first AC: 2022-07-18 · last AC: 2022-07-18 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, data structures
null_awe's solution

656.
1398G
Running Competition · Tutorial
Quality: 1,280 global accepts · Rating: 2600 · first AC: 2022-07-18 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, fft, math, number theory
null_awe's solution

657.
1270F
Awesome Substrings · Tutorial
Quality: 1,336 global accepts · Rating: 2600 · first AC: 2022-07-17 · last AC: 2022-07-17 · C++17 (GCC 7-32) (first AC) · Tags: math, strings
null_awe's solution

658.
1416D
Graph and Queries · Tutorial
Quality: 2,713 global accepts · Rating: 2600 · first AC: 2022-07-01 · last AC: 2022-07-01 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dsu, graphs, implementation, trees
null_awe's solution

659.
1515F
Phoenix and Earthquake · Tutorial
Quality: 2,076 global accepts · Rating: 2600 · first AC: 2022-06-30 · last AC: 2022-06-30 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, dfs and similar, dsu, graphs, greedy, trees
null_awe's solution

660.
1685C
Bring Balance · Tutorial
Quality: 1,339 global accepts · Rating: 2600 · first AC: 2022-05-31 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, greedy
null_awe's solution

661.
1227G
Not Same · Tutorial
Quality: 1,188 global accepts · Rating: 2600 · first AC: 2022-05-21 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms
null_awe's solution

662.
1918G
Permutation of Given · Tutorial
Quality: 658 global accepts · Rating: 2700 · first AC: 2024-02-16 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, math
null_awe's solution

663.
1924D
Balanced Subsequences · Tutorial
Quality: 1,430 global accepts · Rating: 2700 · first AC: 2024-02-11 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, dp, math
null_awe's solution

664.
932F
Escape Through Leaf · Tutorial
Quality: 4,115 global accepts · Rating: 2700 · first AC: 2023-12-24 · last AC: 2023-12-24 · C++20 (GCC 11-64) (first AC) · Tags: data structures,

dp, geometry
null_awe's solution

665.
1817D
Toy Machine · Tutorial
Quality: 1,035 global accepts · Rating: 2700 · first AC: 2023-04-29 · last AC: 2023-11-29 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, games, implementation
null_awe's solution

666.
1887D
Split · Tutorial
Quality: 1,259 global accepts · Rating: 2700 · first AC: 2023-11-12 · C++20 (GCC 11-64) (first AC) · Tags: binary search, data structures, divide and conquer, dsu, math, trees, two pointers
null_awe's solution

667.
1849F
XOR Partition · Tutorial
Quality: 882 global accepts · Rating: 2700 · first AC: 2023-11-11 · C++20 (GCC 11-64) (first AC) · Tags: binary search, bitmasks, data structures, divide and conquer, greedy, trees
null_awe's solution

668.
1148F
Foo Fighters · Tutorial
Quality: 1,132 global accepts · Rating: 2700 · first AC: 2023-05-15 · last AC: 2023-05-16 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, constructive algorithms
null_awe's solution

669.
1422F
Boring Queries · Tutorial
Quality: 1,272 global accepts · Rating: 2700 · first AC: 2023-02-20 · last AC: 2023-02-20 · C++20 (GCC 11-64) (first AC) · Tags: data structures, math, number theory
null_awe's solution

670.
949E
Binary Cards · Tutorial
Quality: 769 global accepts · Rating: 2700 · first AC: 2023-01-27 · C++20 (GCC 11-64) (first AC) · Tags: brute force
null_awe's solution

671.
1379F1
Chess Strikes Back (easy version) · Tutorial
Quality: 685 global accepts · Rating: 2700 · first AC: 2023-01-14 · C++20 (GCC 11-64) (first AC) · Tags: binary search, data structures
null_awe's solution

672.
1358F
Tasty Cookie · Tutorial
Quality: 502 global accepts · Rating: 2700 · first AC: 2022-12-28 · C++17 (GCC 7-32) (first AC) · Tags: binary search, constructive algorithms, greedy, implementation
null_awe's solution

673.
1733E
Conveyor · Tutorial
Quality: 1,486 global accepts · Rating: 2700 · first AC: 2022-10-06 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, dp, math
null_awe's solution

674.
1521E
Nastia and a Beautiful Matrix · Tutorial

Quality: 734 global accepts · Rating: 2700 · first AC: 2022-07-30 · C++17 (GCC 7-32) (first AC) · Tags: binary search, constructive algorithms, dp, greedy
null_awe's solution

675.
1672H
Zigu Zagu · Tutorial
Quality: 1,130 global accepts · Rating: 2700 · first AC: 2022-07-30 · last AC: 2022-07-30 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, data structures, greedy
null_awe's solution

676.
1695E
Ambiguous Dominoes · Tutorial
Quality: 513 global accepts · Rating: 2700 · first AC: 2022-07-29 · last AC: 2022-07-29 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, dfs and similar, graphs
null_awe's solution

677.
780G
Andryusha and Nervous Barriers · Tutorial
Quality: 707 global accepts · Rating: 2700 · first AC: 2022-07-28 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dp
null_awe's solution

678.
498E
Stairs and Lines · Tutorial
Quality: 565 global accepts · Rating: 2700 · first AC: 2022-07-27 · last AC: 2022-07-27 · C++17 (GCC 7-32) (first AC) · Tags: dp, matrices
null_awe's solution

679.
1542E2
Abnormal Permutation Pairs (hard version) · Tutorial
Quality: 1,015 global accepts · Rating: 2700 · first AC: 2022-07-26 · last AC: 2022-07-26 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, dp, fft, math
null_awe's solution

680.
1515G
Phoenix and Odometers · Tutorial
Quality: 1,356 global accepts · Rating: 2700 · first AC: 2022-07-26 · C++20 (GCC 11-64) (first AC) · Tags: dfs and similar, graphs, math, number theory
null_awe's solution

681.
1572C
Paint · Tutorial
Quality: 1,724 global accepts · Rating: 2700 · first AC: 2022-07-25 · last AC: 2022-07-25 · C++20 (GCC 11-64) (first AC) · Tags: dp, greedy
null_awe's solution

682.
1370F2
The Hidden Pair (Hard Version) · Tutorial
Quality: 1,669 global accepts · Rating: 2700 · first AC: 2022-05-07 · last AC: 2022-05-07 · C++17 (GCC 7-32) (first AC) · Tags: binary search, dfs and similar, graphs, interactive, shortest paths, trees
null_awe's solution

683.
1617E
Christmas Chocolates · Tutorial
Quality: 1,018 global accepts · Rating: 2700 · first AC: 2022-02-25 · last AC: 2022-02-25 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, dp, games, graphs, implementation, math, number theory, shortest paths, trees
null_awe's solution

684.
1609F
Interesting Sections · Tutorial

Quality: 960 global accepts · Rating: 2800 · first AC: 2023-12-30 · C++20 (GCC 11-64) (first AC) · Tags: data structures, divide and conquer, meet-in-the-middle, two pointers
null_awe's solution

685.
1827D
Two Centroids · Tutorial
Quality: 979 global accepts · Rating: 2800 · first AC: 2023-11-11 · last AC: 2023-11-11 · C++20 (GCC 11-64) (first AC) · Tags: data structures, dfs and similar, greedy, trees
null_awe's solution

686.
1852D
Miriany and Matchstick · Tutorial
Quality: 602 global accepts · Rating: 2800 · first AC: 2023-07-23 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, dp, greedy
null_awe's solution

687.
1413F
Roads and Ramen · Tutorial
Quality: 960 global accepts · Rating: 2800 · first AC: 2023-07-02 · C++20 (GCC 11-64) (first AC) · Tags: data structures, trees
null_awe's solution

688.
1379F2
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Quality: 580 global accepts · Rating: 2800 · first AC: 2023-01-14 · last AC: 2023-01-14 · C++20 (GCC 11-64) (first AC) · Tags: data structures, divide and conquer
null_awe's solution

689.
1672F2
Checker for Array Shuffling · Tutorial
Quality: 936 global accepts · Rating: 2800 · first AC: 2023-01-11 · last AC: 2023-01-11 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, dfs and similar, graphs
null_awe's solution

690.
1404E
Bricks · Tutorial
Quality: 1,579 global accepts · Rating: 2800 · first AC: 2022-12-26 · C++17 (GCC 7-32) (first AC) · Tags: flows, graph matchings, graphs
null_awe's solution

691.
1746F
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Quality: 2,647 global accepts · Rating: 2800 · first AC: 2022-10-18 · last AC: 2022-10-18 · C++17 (GCC 7-32) (first AC) · Tags: data structures, hashing, probabilities
null_awe's solution

692.
671C
Ultimate Weirdness of an Array · Tutorial
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null_awe's solution

693.
521D
Shop · Tutorial
Quality: 1,830 global accepts · Rating: 2800 · first AC: 2022-08-08 · C++20 (GCC 11-64) (first AC) · Tags: greedy
null_awe's solution

694.
1491G
Switch and Flip · Tutorial

Quality: 1,008 global accepts · Rating: 2800 · first AC: 2022-08-08 · last AC: 2022-08-08 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, graphs, math
null_awe's solution

695.
1031F
Familiar Operations · Tutorial
Quality: 311 global accepts · Rating: 2800 · first AC: 2022-08-07 · C++17 (GCC 7-32) (first AC) · Tags: brute force, graphs, math
null_awe's solution

696.
1698F
Equal Reversal · Tutorial
Quality: 757 global accepts · Rating: 2800 · first AC: 2022-08-07 · last AC: 2022-08-07 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, graphs, implementation, math
null_awe's solution

697.
1455F
String and Operations · Tutorial
Quality: 519 global accepts · Rating: 2800 · first AC: 2022-07-30 · last AC: 2022-07-30 · C++17 (GCC 7-32) (first AC) · Tags: dp, greedy
null_awe's solution

698.
1608E
The Cells on the Paper · Tutorial
Quality: 486 global accepts · Rating: 2800 · first AC: 2022-07-30 · last AC: 2022-07-30 · C++17 (GCC 7-32) (first AC) · Tags: binary search, implementation, sortings
null_awe's solution

699.
1473G
Tiles · Tutorial
Quality: 455 global accepts · Rating: 2800 · first AC: 2022-07-30 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp, fft, math
null_awe's solution

700.
1379E
Inverse Genealogy · Tutorial
Quality: 473 global accepts · Rating: 2800 · first AC: 2022-02-25 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, divide and conquer, dp, math, trees
null_awe's solution

701.
288E
Polo the Penguin and Lucky Numbers · Tutorial
Quality: 347 global accepts · Rating: 2800 · first AC: 2022-01-26 · last AC: 2022-01-26 · C++17 (GCC 7-32) (first AC) · Tags: dp, implementation, math
null_awe's solution

702.
1916F
Group Division · Tutorial
Quality: 710 global accepts · Rating: 2900 · first AC: 2023-12-30 · last AC: 2023-12-31 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, dfs and similar, graphs, greedy
null_awe's solution

703.
1764G1
Doremy's Perfect DS Class (Easy Version) · Tutorial
Quality: 699 global accepts · Rating: 2900 · first AC: 2022-12-13 · last AC: 2022-12-20 · C++20 (GCC 11-64) (first AC) · Tags: binary search, interactive
null_awe's solution

704.
1738G
Anti-Increasing Addicts · Tutorial

Quality: 556 global accepts · Rating: 2900 · first AC: 2022-11-15 · last AC: 2022-11-15 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, dp, greedy, math
null_awe's solution

705.
1172D
Nauuo and Portals · Tutorial
Quality: 699 global accepts · Rating: 2900 · first AC: 2022-08-06 · last AC: 2022-08-06 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms
null_awe's solution

706.
1705F
Mark and the Online Exam · Tutorial
Quality: 695 global accepts · Rating: 2900 · first AC: 2022-07-27 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, constructive algorithms, interactive, probabilities
null_awe's solution

707.
1646F
Playing Around the Table · Tutorial
Quality: 675 global accepts · Rating: 2900 · first AC: 2022-03-14 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, implementation
null_awe's solution

708.
1854D
Michael and Hotel · Tutorial
Quality: 652 global accepts · Rating: 3000 · first AC: 2023-11-17 · C++20 (GCC 11-64) (first AC) · Tags: binary search, interactive, trees
null_awe's solution

709.
1868D
Flower-like Pseudotree · Tutorial
Quality: 375 global accepts · Rating: 3000 · first AC: 2023-09-10 · last AC: 2023-09-10 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, graphs, greedy, implementation, trees
null_awe's solution

710.
1844G
Tree Weights · Tutorial
Quality: 1,184 global accepts · Rating: 3000 · first AC: 2023-07-12 · last AC: 2023-07-12 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, constructive algorithms, data structures, dfs and similar, implementation, math, matrices, number theory, tre…
null_awe's solution

711.
1838F
Stuck Conveyor · Tutorial
Quality: 380 global accepts · Rating: 3000 · first AC: 2023-06-26 · C++20 (GCC 11-64) (first AC) · Tags: binary search, constructive algorithms, interactive
null_awe's solution

712.
1748F
Circular Xor Reversal · Tutorial
Quality: 396 global accepts · Rating: 3000 · first AC: 2023-05-10 · last AC: 2023-05-10 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, constructive algorithms
null_awe's solution

713.
1779G
The Game of the Century · Tutorial
Quality: 387 global accepts · Rating: 3000 · first AC: 2023-05-09 · last AC: 2023-05-09 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, graphs, shortest paths
null_awe's solution

714.
739E
Gosha is hunting · Tutorial
Quality: 2,628 global accepts · Rating: 3000 · first AC: 2023-03-03 · last AC: 2023-03-03 · C++20 (GCC 11-64) (first AC) · Tags: brute force, data structures, dp, flows, math, probabilities, sortings
null_awe's solution

715.
1572E
Polygon · Tutorial
Quality: 374 global accepts · Rating: 3000 · first AC: 2023-03-01 · last AC: 2023-03-01 · C++20 (GCC 11-64) (first AC) · Tags: binary search, dp, geometry
null_awe's solution

716.
1534F2
Falling Sand (Hard Version) · Tutorial
Quality: 705 global accepts · Rating: 3000 · first AC: 2023-01-13 · last AC: 2023-01-13 · C++20 (GCC 11-64) (first AC) · Tags: dfs and similar, dp, graphs, greedy
null_awe's solution

717.
1764G2
Doremy's Perfect DS Class (Medium Version) · Tutorial
Quality: 639 global accepts · Rating: 3000 · first AC: 2022-12-13 · last AC: 2022-12-20 · C++20 (GCC 11-64) (first AC) · Tags: binary search, interactive
null_awe's solution

718.
364E
Empty Rectangles · Tutorial
Quality: 627 global accepts · Rating: 3000 · first AC: 2022-07-26 · last AC: 2022-07-26 · C++17 (GCC 7-32) (first AC) · Tags: divide and conquer, two pointers
null_awe's solution

719.
1924E
Paper Cutting Again · Tutorial
Quality: 535 global accepts · Rating: 3100 · first AC: 2024-02-14 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, probabilities
null_awe's solution

720.
1887E
Good Colorings · Tutorial
Quality: 493 global accepts · Rating: 3100 · first AC: 2023-11-13 · last AC: 2023-11-13 · C++20 (GCC 11-64) (first AC) · Tags: binary search, constructive algorithms, graphs, interactive
null_awe's solution

721.
1762G
Unequal Adjacent Elements · Tutorial
Quality: 139 global accepts · Rating: 3100 · first AC: 2023-07-09 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, sortings
null_awe's solution

722.
1188D
Make Equal · Tutorial
Quality: 909 global accepts · Rating: 3100 · first AC: 2023-02-24 · last AC: 2023-02-24 · C++20 (GCC 11-64) (first AC) · Tags: dp
null_awe's solution

723.
1458E
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Quality: 556 global accepts · Rating: 3100 · first AC: 2023-01-27 · last AC: 2023-01-27 · C++20 (GCC 11-64) (first AC) · Tags: data structures, games
null_awe's solution

724.
1286D
LCC · Tutorial
Quality: 728 global accepts · Rating: 3100 · first AC: 2023-01-17 · last AC: 2023-01-17 · C++20 (GCC 11-64) (first AC) · Tags: data structures, math, matrices, probabilities
null_awe's solution

725.
1503E
2-Coloring · Tutorial
Quality: 891 global accepts · Rating: 3100 · first AC: 2022-12-26 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp, math
null_awe's solution

726.
1896G
Pepe Racing · Tutorial
Quality: 410 global accepts · Rating: 3200 · first AC: 2023-11-25 · last AC: 2023-11-28 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, implementation, interactive, sortings
null_awe's solution

727.
1209G2
Into Blocks (hard version) · Tutorial
Quality: 528 global accepts · Rating: 3200 · first AC: 2023-11-24 · C++20 (GCC 11-64) (first AC) · Tags: data structures
null_awe's solution

728.
1819E
Roads in E City · Tutorial
Quality: 379 global accepts · Rating: 3200 · first AC: 2023-07-21 · last AC: 2023-07-21 · C++20 (GCC 11-64) (first AC) · Tags: interactive, math, probabilities, trees
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729.
1672G
Cross Xor · Tutorial
Quality: 454 global accepts · Rating: 3200 · first AC: 2023-01-12 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, graphs, math, matrices
null_awe's solution

730.
1774G
Segment Covering · Tutorial
Quality: 608 global accepts · Rating: 3200 · first AC: 2022-12-31 · last AC: 2022-12-31 · C++17 (GCC 7-32) (first AC) · Tags: brute force, combinatorics, constructive algorithms, data structures, dp, trees
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731.
1746E2
Joking (Hard Version) · Tutorial
Quality: 484 global accepts · Rating: 3200 · first AC: 2022-10-15 · last AC: 2022-10-18 · C++17 (GCC 7-32) (first AC) · Tags: dp, interactive
null_awe's solution

732.
1610G
AmShZ Wins a Bet · Tutorial
Quality: 654 global accepts · Rating: 3300 · first AC: 2023-03-11 · last AC: 2023-03-11 · C++20 (GCC 11-64) (first AC) · Tags: data structures, greedy, hashing
null_awe's solution

733.
1764G3
Doremy's Perfect DS Class (Hard Version) · Tutorial
Quality: 560 global accepts · Rating: 3300 · first AC: 2022-12-13 · last AC: 2022-12-20 · C++20 (GCC 11-64) (first AC) · Tags: binary search, interactive
null_awe's solution

734.
1710D
Recover the Tree · Tutorial
Quality: 560 global accepts · Rating: 3400 · first AC: 2022-07-26 · last AC: 2022-07-26 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, trees
null_awe's solution

735.
1924F
Anti-Proxy Attendance · Tutorial
Quality: 226 global accepts · Rating: 3500 · first AC: 2024-02-12 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, dp, interactive, ternary search
null_awe's solution

736.
1450G
Communism · Tutorial
Quality: 349 global accepts · Rating: 3500 · first AC: 2021-10-12 · last AC: 2021-10-12 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, dp, trees
null_awe's solution

737.
1952D
Are You a Procrastinator? · Tutorial
Quality: 5,359 global accepts · Rating: — · first AC: 2024-04-03 · PyPy 3-64 (first AC) · Tags: *special, implementation
null_awe's solution

738.
1952A
Are You a Robot, Again? · Tutorial
Quality: 14,101 global accepts · Rating: — · first AC: 2024-04-03 · PyPy 3-64 (first AC) · Tags: *special, strings
null_awe's solution

739.
1952B
Is it stated? · Tutorial
Quality: 12,333 global accepts · Rating: — · first AC: 2024-04-03 · PyPy 3-64 (first AC) · Tags: *special, strings
null_awe's solution

740.
101382E
Random Strings · Tutorial
Rating: — · first AC: 2022-11-24 · C++17 (GCC 7-32) (first AC) · Tags: —
null_awe's solution

741.
101382B
Divisibility Tree · Tutorial
Rating: — · first AC: 2022-11-24 · C++17 (GCC 7-32) (first AC) · Tags: —
null_awe's solution

742.
101382A
Complexity · Tutorial
Rating: — · first AC: 2022-11-24 · C++20 (GCC 11-64) (first AC) · Tags: —
null_awe's solution

743.
101382I
High Speed · Tutorial
Rating: — · first AC: 2022-11-24 · C++20 (GCC 11-64) (first AC) · Tags: —
null_awe's solution

744.
1663A
Who Tested? · Tutorial
Quality: 10,892 global accepts · Rating: — · first AC: 2022-04-02 · C++17 (GCC 7-32) (first AC) · Tags: *special, expression parsing, trees

null_awe's solution

745.

`102951C`

LCS on Permutations · Tutorial

Rating: — · first AC: 2021-06-22 · C++17 (GCC 7-32) (first AC) · Tags: —

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