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Quality: 7,648 global accepts · Rating: 900 · first AC: 2017-09-18 · GNU C++11 (first AC) · Tags: implementation

okwedook's solution

357.
2203B
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2034B
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2039B
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360.
2004B
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Quality: 31,526 global accepts · Rating: 1000 · first AC: 2024-08-24 · C++17 (GCC 7-32) (first AC) · Tags: brute force, greedy
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1987B
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362.
1975B
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363.
1968C
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Quality: 29,265 global accepts · Rating: 1000 · first AC: 2024-05-02 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, number theory
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1941B
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365.
1916B
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366.
1906A
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Quality: 6,049 global accepts · Rating: 1000 · first AC: 2023-12-03 · C++20 (GCC 11-64) (first AC) · Tags: brute force
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367.
1844B
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Quality: 20,249 global accepts · Rating: 1000 · first AC: 2023-07-11 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, math
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368.
1804B
Vaccination · Tutorial
Quality: 15,624 global accepts · Rating: 1000 · first AC: 2023-03-12 · C++20 (GCC 11-64) (first AC) · Tags: greedy, implementation
okwedook's solution

369.
1785A
Monsters (easy version) · Tutorial
Rating: 1000 · first AC: 2023-02-05 · C++20 (GCC 11-64) (first AC) · Tags: greedy, sortings
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370.
1781B
Going to the Cinema · Tutorial
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okwedook's solution

371.
1761B
Elimination of a Ring · Tutorial
Quality: 14,715 global accepts · Rating: 1000 · first AC: 2023-01-11 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, greedy, implementation
okwedook's solution

372.
1770B
Koxia and Permutation · Tutorial
Quality: 20,851 global accepts · Rating: 1000 · first AC: 2022-12-30 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms
okwedook's solution

373.
1770A
Koxia and Whiteboards · Tutorial
Quality: 25,247 global accepts · Rating: 1000 · first AC: 2022-12-30 · C++17 (GCC 7-32) (first AC) · Tags: brute force, greedy
okwedook's solution

374.
1760D
Challenging Valleys · Tutorial
Quality: 27,018 global accepts · Rating: 1000 · first AC: 2022-12-15 · C++17 (GCC 7-32) (first AC) · Tags: implementation, two pointers
okwedook's solution

375.
1769B1
A¤>ÚC08D >C$0CÔ8CR DC 9C´>C" •
Quality: 1,602 global accepts · Rating: 1000 · first AC: 2022-12-04 · C++20 (GCC 11-64) (first AC) · Tags: *special, brute force, implementation, math
okwedook's solution

376.
1702D
Not a Cheap String · Tutorial
Quality: 25,937 global accepts · Rating: 1000 · first AC: 2022-07-15 · C++20 (GCC 11-64) (first AC) · Tags: greedy
okwedook's solution

377.
1566C
MAX-MEX Cut · Tutorial
Quality: 19,040 global accepts · Rating: 1000 · first AC: 2021-09-12 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, constructive algorithms, dp,

greedy
okwedook's solution

378.
1515B
Phoenix and Puzzle · Tutorial
Quality: 27,072 global accepts · Rating: 1000 · first AC: 2021-05-02 · C++17 (GCC 7-32) (first AC) · Tags: brute force, geometry, math, number theory
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379.
1499B
Binary Removals · Tutorial
Quality: 22,009 global accepts · Rating: 1000 · first AC: 2021-04-10 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dp, greedy, implementation
okwedook's solution

380.
1473B
String LCM · Tutorial
Quality: 35,093 global accepts · Rating: 1000 · first AC: 2021-01-21 · C++17 (GCC 7-32) (first AC) · Tags: brute force, math, number theory, strings
okwedook's solution

381.
1450B
Balls of Steel · Tutorial
Quality: 16,040 global accepts · Rating: 1000 · first AC: 2020-12-06 · C++17 (GCC 7-32) (first AC) · Tags: brute force, geometry, greedy
okwedook's solution

382.
1430C
Numbers on Whiteboard · Tutorial
Quality: 28,238 global accepts · Rating: 1000 · first AC: 2020-10-16 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, data structures, greedy, implementation, math
okwedook's solution

383.
1418A
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Quality: 33,865 global accepts · Rating: 1000 · first AC: 2020-09-14 · C++17 (GCC 7-32) (first AC) · Tags: math
okwedook's solution

384.
1395A
Boboniu Likes to Color Balls · Tutorial
Quality: 25,496 global accepts · Rating: 1000 · first AC: 2020-08-22 · C++17 (GCC 7-32) (first AC) · Tags: brute force, math
okwedook's solution

385.
1373A
Donut Shops · Tutorial
Quality: 29,482 global accepts · Rating: 1000 · first AC: 2020-07-18 · C++17 (GCC 9-64) (first AC) · Tags: greedy, implementation, math
okwedook's solution

386.
1346A
Color Revolution · Tutorial
Quality: 2,204 global accepts · Rating: 1000 · first AC: 2020-05-29 · Kotlin 1.4 (first AC) · Tags: *special, math
okwedook's solution

387.
1353C
Board Moves · Tutorial
Quality: 38,849 global accepts · Rating: 1000 · first AC: 2020-05-14 · C++17 (GCC 9-64) (first AC) · Tags: math
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388.
1342A
Road To Zero · Tutorial
Quality: 46,424 global accepts · Rating: 1000 · first AC: 2020-04-26 · C++17 (GCC 9-64) (first AC) · Tags: greedy, math
okwedook's solution

389.
1265A
Beautiful String · Tutorial
Quality: 15,952 global accepts · Rating: 1000 · first AC: 2020-04-24 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, greedy
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390.
1333A
Little Artem · Tutorial
Quality: 25,929 global accepts · Rating: 1000 · first AC: 2020-04-08 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms
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391.
1326A
Bad Ugly Numbers · Tutorial
Quality: 32,682 global accepts · Rating: 1000 · first AC: 2020-03-19 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, number theory
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392.
1312B
Bogosort · Tutorial
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393.
777A
Shell Game · Tutorial
Quality: 10,884 global accepts · Rating: 1000 · first AC: 2019-12-27 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, implementation, math
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394.
1278A
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Quality: 18,293 global accepts · Rating: 1000 · first AC: 2019-12-19 · C++17 (GCC 7-32) (first AC) · Tags: brute force, implementation, strings
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395.
1266B
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Quality: 16,583 global accepts · Rating: 1000 · first AC: 2019-12-17 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, math
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396.
1266A
Competitive Programmer · Tutorial
Quality: 17,515 global accepts · Rating: 1000 · first AC: 2019-12-17 · C++17 (GCC 7-32) (first AC) · Tags: chinese remainder theorem, math
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397.
1260A
Heating · Tutorial
Quality: 15,818 global accepts · Rating: 1000 · first AC: 2019-11-27 · C++17 (GCC 7-32) (first AC) · Tags: math
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398.
1253A
Single Push · Tutorial
Quality: 19,435 global accepts · Rating: 1000 · first AC: 2019-11-17 · C++17 (GCC 7-32) (first AC) · Tags: implementation

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399.
1257B
Magic Stick · Tutorial
Quality: 22,524 global accepts · Rating: 1000 · first AC: 2019-11-13 · GNU C++11 (first AC) · Tags: math
okwedook's solution

400.
1247B1
TV Subscriptions (Easy Version) · Tutorial
Rating: 1000 · first AC: 2019-11-06 · GNU C++11 (first AC) · Tags: implementation
okwedook's solution

401.
1256A
Payment Without Change · Tutorial
Quality: 32,435 global accepts · Rating: 1000 · first AC: 2019-11-04 · last AC: 2019-11-04 · GNU C++11 (first AC) · Tags: math
okwedook's solution

402.
1234B1
Social Network (easy version) · Tutorial
Quality: 19,769 global accepts · Rating: 1000 · first AC: 2019-11-03 · C++17 (GCC 7-32) (first AC) · Tags: implementation
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403.
1251A
Broken Keyboard · Tutorial
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okwedook's solution

404.
1249B1
Books Exchange (easy version) · Tutorial
Quality: 22,293 global accepts · Rating: 1000 · first AC: 2019-10-22 · C++17 (GCC 7-32) (first AC) · Tags: dsu, math
okwedook's solution

405.
1237A
Balanced Rating Changes · Tutorial
Quality: 22,122 global accepts · Rating: 1000 · first AC: 2019-10-16 · C++17 (GCC 7-32) (first AC) · Tags: implementation, math
okwedook's solution

406.
1230B
Ania and Minimizing · Tutorial
Quality: 19,633 global accepts · Rating: 1000 · first AC: 2019-09-26 · GNU C++11 (first AC) · Tags: greedy, implementation
okwedook's solution

407.
1221A
2048 Game · Tutorial
Quality: 18,164 global accepts · Rating: 1000 · first AC: 2019-09-19 · GNU C++11 (first AC) · Tags: brute force, greedy, math
okwedook's solution

408.
1215A
Yellow Cards · Tutorial
Quality: 12,185 global accepts · Rating: 1000 · first AC: 2019-09-15 · GNU C++11 (first AC) · Tags: greedy, implementation, math
okwedook's solution

409.
641A
Little Artem and Grasshopper · Tutorial
Quality: 6,322 global accepts · Rating: 1000 · first AC: 2019-09-06 · C++17 (GCC 7-32) (first AC) · Tags: implementation

okwedook's solution

410.
1153A
Serval and Bus · Tutorial
Quality: 12,106 global accepts · Rating: 1000 · first AC: 2019-08-27 · C++17 (GCC 7-32) (first AC) · Tags: brute force, math
okwedook's solution

411.
1204A
BowWow and the Timetable · Tutorial
Quality: 22,316 global accepts · Rating: 1000 · first AC: 2019-08-20 · C++17 (GCC 7-32) (first AC) · Tags: math
okwedook's solution

412.
1203A
Circle of Students · Tutorial
Quality: 17,679 global accepts · Rating: 1000 · first AC: 2019-08-17 · GNU C++11 (first AC) · Tags: implementation
okwedook's solution

413.
1199B
Water Lily · Tutorial
Quality: 22,395 global accepts · Rating: 1000 · first AC: 2019-07-30 · C++17 (GCC 7-32) (first AC) · Tags: geometry, math
okwedook's solution

414.
1199A
City Day · Tutorial
Quality: 16,299 global accepts · Rating: 1000 · first AC: 2019-07-30 · C++17 (GCC 7-32) (first AC) · Tags: implementation
okwedook's solution

415.
761A
Dasha and Stairs · Tutorial
Quality: 15,138 global accepts · Rating: 1000 · first AC: 2019-07-30 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, implementation, math
okwedook's solution

416.
1197B
Pillars · Tutorial
Quality: 14,510 global accepts · Rating: 1000 · first AC: 2019-07-22 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation
okwedook's solution

417.
1195B
Sport Mafia · Tutorial
Quality: 21,960 global accepts · Rating: 1000 · first AC: 2019-07-17 · GNU C++11 (first AC) · Tags: binary search, brute force, math
okwedook's solution

418.
1195A
Drinks Choosing · Tutorial
Quality: 14,200 global accepts · Rating: 1000 · first AC: 2019-07-17 · GNU C++11 (first AC) · Tags: greedy, math
okwedook's solution

419.
742A
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Quality: 51,994 global accepts · Rating: 1000 · first AC: 2019-07-04 · C++17 (GCC 7-32) (first AC) · Tags: implementation, math, number theory
okwedook's solution

420.
1177A
Digits Sequence (Easy Edition) · Tutorial
Quality: 6,772 global accepts · Rating: 1000 · first AC: 2019-07-03 · C++17 (GCC 7-32) (first AC) · Tags: implementation

okwedook's solution

421.
1182A
Filling Shapes · Tutorial
Quality: 35,581 global accepts · Rating: 1000 · first AC: 2019-06-11 · C++17 (GCC 7-32) (first AC) · Tags: dp, math
okwedook's solution

422.
1174A
Ehab Fails to Be Thanos · Tutorial
Quality: 19,213 global accepts · Rating: 1000 · first AC: 2019-06-03 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, sortings
okwedook's solution

423.
1165B
Polycarp Training · Tutorial
Quality: 24,292 global accepts · Rating: 1000 · first AC: 2019-05-15 · C++17 (GCC 7-32) (first AC) · Tags: data structures, greedy, sortings
okwedook's solution

424.
1140A
Detective Book · Tutorial
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425.
1141A
Game 23 · Tutorial
Quality: 39,485 global accepts · Rating: 1000 · first AC: 2019-04-29 · C++17 (GCC 7-32) (first AC) · Tags: implementation, math
okwedook's solution

426.
1155A
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Quality: 25,983 global accepts · Rating: 1000 · first AC: 2019-04-22 · C++17 (GCC 7-32) (first AC) · Tags: implementation, sortings, strings
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427.
1144C
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Quality: 16,365 global accepts · Rating: 1000 · first AC: 2019-04-03 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, sortings
okwedook's solution

428.
1139B
Chocolates · Tutorial
Quality: 19,396 global accepts · Rating: 1000 · first AC: 2019-03-23 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation
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429.
1133A
Middle of the Contest · Tutorial
Quality: 19,708 global accepts · Rating: 1000 · first AC: 2019-03-12 · C++17 (GCC 7-32) (first AC) · Tags: implementation
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430.
1136B
Nastya Is Playing Computer Games · Tutorial
Quality: 12,275 global accepts · Rating: 1000 · first AC: 2019-03-11 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, math
okwedook's solution

431.
1117B
Emotes · Tutorial
Quality: 15,738 global accepts · Rating: 1000 · first AC: 2019-02-18 · C++14 (GCC 6-32) (first AC) · Tags: greedy, math, sortings

okwedook's solution

432.
1111A
Superhero Transformation · Tutorial
Quality: 18,097 global accepts · Rating: 1000 · first AC: 2019-02-03 · C++17 (GCC 7-32) (first AC) · Tags: implementation, strings
okwedook's solution

433.
1107B
Digital root · Tutorial
Quality: 17,722 global accepts · Rating: 1000 · first AC: 2019-01-26 · C++17 (GCC 7-32) (first AC) · Tags: math, number theory
okwedook's solution

434.
1100A
Roman and Browser · Tutorial
Quality: 10,674 global accepts · Rating: 1000 · first AC: 2019-01-14 · C++17 (GCC 7-32) (first AC) · Tags: implementation
okwedook's solution

435.
1101A
Minimum Integer · Tutorial
Quality: 18,815 global accepts · Rating: 1000 · first AC: 2019-01-11 · C++17 (GCC 7-32) (first AC) · Tags: math
okwedook's solution

436.
862A
Mahmoud and Ehab and the MEX · Tutorial
Quality: 10,706 global accepts · Rating: 1000 · first AC: 2018-12-15 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation
okwedook's solution

437.
1090M
The Pleasant Walk · Tutorial
Quality: 7,170 global accepts · Rating: 1000 · first AC: 2018-12-12 · C++17 (GCC 7-32) (first AC) · Tags: implementation
okwedook's solution

438.
1088B
Ehab and subtraction · Tutorial
Quality: 13,587 global accepts · Rating: 1000 · first AC: 2018-12-04 · C++17 (GCC 7-32) (first AC) · Tags: implementation, sortings
okwedook's solution

439.
864A
Fair Game · Tutorial
Quality: 12,294 global accepts · Rating: 1000 · first AC: 2018-12-04 · C++17 (GCC 7-32) (first AC) · Tags: implementation, sortings
okwedook's solution

440.
1077B
Disturbed People · Tutorial
Quality: 20,437 global accepts · Rating: 1000 · first AC: 2018-11-16 · C++17 (GCC 7-32) (first AC) · Tags: greedy
okwedook's solution

441.
1073B
Vasya and Books · Tutorial
Quality: 11,219 global accepts · Rating: 1000 · first AC: 2018-10-25 · C++17 (GCC 7-32) (first AC) · Tags: implementation, math
okwedook's solution

442.
1073A
Diverse Substring · Tutorial
Quality: 17,055 global accepts · Rating: 1000 · first AC: 2018-10-25 · C++17 (GCC 7-32) (first AC) · Tags: implementation, strings

okwedook's solution

443.
1054B
Appending Mex · Tutorial
Quality: 7,070 global accepts · Rating: 1000 · first AC: 2018-10-18 · C++17 (GCC 7-32) (first AC) · Tags: implementation
okwedook's solution

444.
1033A
King Escape · Tutorial
Quality: 16,059 global accepts · Rating: 1000 · first AC: 2018-10-07 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, graphs, implementation
okwedook's solution

445.
1059A
Cashier · Tutorial
Quality: 13,811 global accepts · Rating: 1000 · first AC: 2018-10-05 · C++17 (GCC 7-32) (first AC) · Tags: implementation
okwedook's solution

446.
1051B
Relatively Prime Pairs · Tutorial
Quality: 18,811 global accepts · Rating: 1000 · first AC: 2018-09-20 · C++17 (GCC 7-32) (first AC) · Tags: greedy, math, number theory
okwedook's solution

447.
1041B
Buying a TV Set · Tutorial
Quality: 15,025 global accepts · Rating: 1000 · first AC: 2018-09-16 · C++17 (GCC 7-32) (first AC) · Tags: math
okwedook's solution

448.
1036A
Function Height · Tutorial
Quality: 10,583 global accepts · Rating: 1000 · first AC: 2018-09-07 · C++17 (GCC 7-32) (first AC) · Tags: math
okwedook's solution

449.
1040A
Palindrome Dance · Tutorial
Quality: 10,202 global accepts · Rating: 1000 · first AC: 2018-09-05 · C++17 (GCC 7-32) (first AC) · Tags: greedy
okwedook's solution

450.
844A
Diversity · Tutorial
Quality: 12,209 global accepts · Rating: 1000 · first AC: 2018-08-27 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation, strings
okwedook's solution

451.
978C
Letters · Tutorial
Quality: 29,827 global accepts · Rating: 1000 · first AC: 2018-08-26 · C++17 (GCC 7-32) (first AC) · Tags: binary search, implementation, two pointers
okwedook's solution

452.
1027A
Palindromic Twist · Tutorial
Quality: 18,809 global accepts · Rating: 1000 · first AC: 2018-08-18 · C++17 (GCC 7-32) (first AC) · Tags: implementation, strings
okwedook's solution

453.
990A
Commentary Boxes · Tutorial

Quality: 11,210 global accepts · Rating: 1000 · first AC: 2018-08-18 · C++17 (GCC 7-32) (first AC) · Tags: implementation, math
okwedook's solution

454.
1023B
Pair of Toys · Tutorial
Quality: 11,664 global accepts · Rating: 1000 · first AC: 2018-08-17 · C++17 (GCC 7-32) (first AC) · Tags: math
okwedook's solution

455.
831A
Unimodal Array · Tutorial
Quality: 11,032 global accepts · Rating: 1000 · first AC: 2018-08-12 · C++17 (GCC 7-32) (first AC) · Tags: implementation
okwedook's solution

456.
1020A
New Building for SIS · Tutorial
Quality: 9,453 global accepts · Rating: 1000 · first AC: 2018-08-11 · C++17 (GCC 7-32) (first AC) · Tags: math
okwedook's solution

457.
1020B
Badge · Tutorial
Quality: 25,127 global accepts · Rating: 1000 · first AC: 2018-08-11 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dfs and similar, graphs
okwedook's solution

458.
1008B
Turn the Rectangles · Tutorial
Quality: 12,563 global accepts · Rating: 1000 · first AC: 2018-07-13 · C++17 (GCC 7-32) (first AC) · Tags: greedy, sortings
okwedook's solution

459.
998A
Balloons · Tutorial
Quality: 10,110 global accepts · Rating: 1000 · first AC: 2018-07-01 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, implementation
okwedook's solution

460.
991A
If at first you don't succeed... · Tutorial
Quality: 11,232 global accepts · Rating: 1000 · first AC: 2018-06-23 · C++17 (GCC 7-32) (first AC) · Tags: implementation
okwedook's solution

461.
981B
Businessmen Problems · Tutorial
Quality: 8,046 global accepts · Rating: 1000 · first AC: 2018-05-27 · C++17 (GCC 7-32) (first AC) · Tags: sortings
okwedook's solution

462.
979A
Pizza, Pizza, Pizza!!! · Tutorial
Quality: 14,576 global accepts · Rating: 1000 · first AC: 2018-05-14 · C++17 (GCC 7-32) (first AC) · Tags: math
okwedook's solution

463.
967B
Watering System · Tutorial
Quality: 7,887 global accepts · Rating: 1000 · first AC: 2018-04-29 · C++17 (GCC 7-32) (first AC) · Tags: math, sortings
okwedook's solution

464.
958B1
Maximum Control (easy) · Tutorial

Quality: 3,933 global accepts · Rating: 1000 · first AC: 2018-04-14 · C++17 (GCC 7-32) (first AC) · Tags: implementation
okwedook's solution

465.
939B
Hamster Farm · Tutorial
Quality: 11,273 global accepts · Rating: 1000 · first AC: 2018-02-20 · C++14 (GCC 6-32) (first AC) · Tags: implementation
okwedook's solution

466.
637A
Voting for Photos · Tutorial
Quality: 5,838 global accepts · Rating: 1000 · first AC: 2018-02-18 · C++14 (GCC 6-32) (first AC) · Tags: *special, constructive algorithms, implementation
okwedook's solution

467.
920A
Water The Garden · Tutorial
Quality: 8,196 global accepts · Rating: 1000 · first AC: 2018-02-02 · C++14 (GCC 6-32) (first AC) · Tags: implementation
okwedook's solution

468.
1A
Theatre Square · Tutorial
Quality: 320,306 global accepts · Rating: 1000 · first AC: 2017-12-29 · C++14 (GCC 6-32) (first AC) · Tags: math
okwedook's solution

469.
893B
Beautiful Divisors · Tutorial
Quality: 12,665 global accepts · Rating: 1000 · first AC: 2017-11-23 · C++14 (GCC 6-32) (first AC) · Tags: brute force, implementation
okwedook's solution

470.
886B
Vlad and Cafes · Tutorial
Quality: 8,414 global accepts · Rating: 1000 · first AC: 2017-11-12 · C++14 (GCC 6-32) (first AC) · Tags: —
okwedook's solution

471.
886A
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Quality: 11,216 global accepts · Rating: 1000 · first AC: 2017-11-12 · C++14 (GCC 6-32) (first AC) · Tags: brute force
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472.
847M
Weather Tomorrow · Tutorial
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473.
2138A
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Quality: 17,003 global accepts · Rating: 1100 · first AC: 2025-09-08 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, constructive algorithms, greedy
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474.
2084B
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481.
1783B
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482.
1863C
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1863B
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1864B
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1760E
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1672C
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1511B
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1455C
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1428C
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504.
1395B
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505.
1401B
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1382B
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1375A
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1360C
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596A
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596B
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1334B
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514.
1333B
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515.
1327A
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516.
1332A
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1324C
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1324B
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519.
1304B
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520.
1288B
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521.
1288A
Deadline · Tutorial
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522.
835B
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523.
1263A
Sweet Problem · Tutorial
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1231C
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525.
1221B
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1214B
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1213B
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1202A
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529.
1176B
Merge it! · Tutorial
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530.
158B
Taxi · Tutorial
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531.
1146B
Hate "A" · Tutorial
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858A
k-rounding · Tutorial
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1165A
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535.
1157A
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902A
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538.
1132A
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539.
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540.
1117A
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541.
1108B
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542.
1105B
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1105A
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1070K
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1060B
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552.
1030B
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270A
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938B
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555.
1042A
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556.
1038B
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557.
950B
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558.
985A
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1015C
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988B
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561.
987B
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562.
984B
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563.
975B
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564.
967A
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565.
946B
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okwedook's solution

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919B
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567.
911A
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Quality: 12,309 global accepts · Rating: 1100 · first AC: 2017-12-28 · C++14 (GCC 6-32) (first AC) · Tags: implementation
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568.
898B
Proper Nutrition · Tutorial
Quality: 10,649 global accepts · Rating: 1100 · first AC: 2017-12-16 · C++14 (GCC 6-32) (first AC) · Tags: brute force, implementation, number theory
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569.
2161C
Loyalty · Tutorial

Quality: 12,562 global accepts · Rating: 1200 · first AC: 2025-10-30 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, greedy, sortings, two pointers
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570.
2119B
Line Segments · Tutorial
Quality: 18,310 global accepts · Rating: 1200 · first AC: 2025-07-20 · C++20 (GCC 13-64) (first AC) · Tags: geometry, greedy, math
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571.
2062C
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572.
2053B
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2048C
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Quality: 15,146 global accepts · Rating: 1200 · first AC: 2024-12-19 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, brute force, greedy, implementation, strings
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574.
2039C1
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Quality: 13,521 global accepts · Rating: 1200 · first AC: 2024-11-23 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, brute force, math, number theory
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575.
2021B
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Quality: 18,822 global accepts · Rating: 1200 · first AC: 2024-10-11 · C++20 (GCC 13-64) (first AC) · Tags: brute force, greedy, math, number theory
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576.
2020B
Brightness Begins · Tutorial
Quality: 21,669 global accepts · Rating: 1200 · first AC: 2024-09-29 · C++20 (GCC 13-64) (first AC) · Tags: binary search, math
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577.
2003C
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578.
1987C
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Quality: 20,769 global accepts · Rating: 1200 · first AC: 2024-06-30 · C++17 (GCC 7-32) (first AC) · Tags: dp, greedy
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579.
1975C
Chamo and Mocha's Array · Tutorial

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580.
1951B
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Quality: 16,849 global accepts · Rating: 1200 · first AC: 2024-04-06 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, greedy
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1941D
Rudolf and the Ball Game · Tutorial
Quality: 20,939 global accepts · Rating: 1200 · first AC: 2024-03-16 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, dp, implementation
okwedook's solution

582.
1870B
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Quality: 16,109 global accepts · Rating: 1200 · first AC: 2024-02-24 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, greedy, math
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583.
1916C
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Quality: 19,884 global accepts · Rating: 1200 · first AC: 2023-12-30 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, games, greedy, implementation, math
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584.
1909B
Make Almost Equal With Mod · Tutorial
Quality: 30,975 global accepts · Rating: 1200 · first AC: 2023-12-23 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, constructive algorithms, math, number theory
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585.
1907C
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Quality: 23,139 global accepts · Rating: 1200 · first AC: 2023-12-05 · last AC: 2023-12-11 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, greedy, math, strings
okwedook's solution

586.
960A
Check the string · Tutorial
Quality: 8,787 global accepts · Rating: 1200 · first AC: 2023-11-21 · C++20 (GCC 11-64) (first AC) · Tags: implementation
okwedook's solution

587.
1799B
Equalize by Divide · Tutorial
Quality: 12,743 global accepts · Rating: 1200 · first AC: 2023-02-27 · C++20 (GCC 11-64) (first AC) · Tags: brute force, constructive algorithms, greedy, math
okwedook's solution

588.
1497C1
k-LCM (easy version) · Tutorial
Quality: 29,228 global accepts · Rating: 1200 · first AC: 2023-02-17 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, math
okwedook's solution

589.
1769C1
AôÕÕÕD CD$:C •
Quality: 1,118 global accepts · Rating: 1200 · first AC: 2022-12-04 · C++20 (GCC 11-64) (first AC) · Tags: *special, brute force, dp, greedy
okwedook's solution

590.
1747C
Swap Game · Tutorial
Quality: 23,538 global accepts · Rating: 1200 · first AC: 2022-11-07 · C++17 (GCC 7-32) (first AC) · Tags: games
okwedook's solution

591.
1586B
Omkar and Heavenly Tree · Tutorial
Rating: 1200 · first AC: 2022-10-24 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, trees
okwedook's solution

592.
1720C
Corners · Tutorial
Quality: 18,230 global accepts · Rating: 1200 · first AC: 2022-08-19 · C++20 (GCC 11-64) (first AC) · Tags: greedy, implementation
okwedook's solution

593.
1656C
Make Equal With Mod · Tutorial
Quality: 21,006 global accepts · Rating: 1200 · first AC: 2022-03-24 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, math, number theory, sortings
okwedook's solution

594.
1641A
Great Sequence · Tutorial
Quality: 18,985 global accepts · Rating: 1200 · first AC: 2022-02-23 · C++20 (GCC 11-64) (first AC) · Tags: brute force, greedy, sortings
okwedook's solution

595.
1608B
Build the Permutation · Tutorial
Quality: 12,487 global accepts · Rating: 1200 · first AC: 2021-12-11 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, greedy
okwedook's solution

596.
1578E
Easy Scheduling · Tutorial
Quality: 4,134 global accepts · Rating: 1200 · first AC: 2021-10-01 · C++17 (GCC 9-64) (first AC) · Tags: implementation, math
okwedook's solution

597.
1553C
Penalty · Tutorial
Quality: 19,806 global accepts · Rating: 1200 · first AC: 2021-07-24 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, brute force, dp, greedy
okwedook's solution

598.
1544C
Pursuit · Tutorial
Rating: 1200 · first AC: 2021-07-17 · C++17 (GCC 9-64) (first AC) · Tags: binary search, sortings
okwedook's solution

599.
1517B
Morning Jogging · Tutorial
Quality: 13,834 global accepts · Rating: 1200 · first AC: 2021-04-23 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, sortings
okwedook's solution

600.
1510K
King's Task · Tutorial
Quality: 5,973 global accepts · Rating: 1200 · first AC: 2021-04-04 · C++17 (GCC 7-32) (first AC) · Tags: brute force, graphs, implementation

okwedook's solution

601.
1495A
Diamond Miner · Tutorial
Quality: 17,878 global accepts · Rating: 1200 · first AC: 2021-03-10 · C++17 (GCC 7-32) (first AC) · Tags: geometry, greedy, math, sortings
okwedook's solution

602.
1491B
Minimal Cost · Tutorial
Quality: 14,230 global accepts · Rating: 1200 · first AC: 2021-02-28 · C++17 (GCC 7-32) (first AC) · Tags: brute force, math
okwedook's solution

603.
1455B
Jumps · Tutorial
Quality: 23,236 global accepts · Rating: 1200 · first AC: 2020-11-30 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, math
okwedook's solution

604.
1454C
Sequence Transformation · Tutorial
Quality: 22,502 global accepts · Rating: 1200 · first AC: 2020-11-24 · C++17 (GCC 9-64) (first AC) · Tags: greedy, implementation
okwedook's solution

605.
1437B
Reverse Binary Strings · Tutorial
Quality: 20,855 global accepts · Rating: 1200 · first AC: 2020-11-11 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, greedy
okwedook's solution

606.
1428B
Belted Rooms · Tutorial
Quality: 15,184 global accepts · Rating: 1200 · first AC: 2020-10-17 · last AC: 2020-10-18 · C++17 (GCC 7-32) (first AC) · Tags: graphs, implementation
okwedook's solution

607.
1369B
AccurateLee · Tutorial
Quality: 25,572 global accepts · Rating: 1200 · first AC: 2020-10-09 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation, strings
okwedook's solution

608.
1392C
Omkar and Waterslide · Tutorial
Quality: 19,595 global accepts · Rating: 1200 · first AC: 2020-08-16 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation
okwedook's solution

609.
1371B
Magical Calendar · Tutorial
Quality: 19,609 global accepts · Rating: 1200 · first AC: 2020-07-01 · last AC: 2020-07-13 · C++17 (GCC 7-32) (first AC) · Tags: math
okwedook's solution

610.
1375B
Neighbor Grid · Tutorial
Quality: 17,850 global accepts · Rating: 1200 · first AC: 2020-07-04 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, greedy
okwedook's solution

611.
1364A
XXXXX · Tutorial
Quality: 31,364 global accepts · Rating: 1200 · first AC: 2020-06-13 · C++17 (GCC 9-64) (first AC) · Tags: brute force, data structures, number

theory, two pointers
okwedook's solution

612.
1355B
Young Explorers · Tutorial
Quality: 27,374 global accepts · Rating: 1200 · first AC: 2020-05-19 · C++17 (GCC 9-64) (first AC) · Tags: dp, greedy, sortings
okwedook's solution

613.
1355A
Sequence with Digits · Tutorial
Quality: 28,802 global accepts · Rating: 1200 · first AC: 2020-05-19 · C++17 (GCC 9-64) (first AC) · Tags: brute force, implementation, math
okwedook's solution

614.
1352C
K-th Not Divisible by n · Tutorial
Quality: 69,784 global accepts · Rating: 1200 · first AC: 2020-05-09 · C++17 (GCC 9-64) (first AC) · Tags: binary search, math
okwedook's solution

615.
1352B
Same Parity Summands · Tutorial
Quality: 44,831 global accepts · Rating: 1200 · first AC: 2020-05-09 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, math
okwedook's solution

616.
854B
Maxim Buys an Apartment · Tutorial
Quality: 8,582 global accepts · Rating: 1200 · first AC: 2020-04-27 · last AC: 2020-04-27 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, math
okwedook's solution

617.
1343C
Alternating Subsequence · Tutorial
Quality: 44,083 global accepts · Rating: 1200 · first AC: 2020-04-21 · C++17 (GCC 7-32) (first AC) · Tags: dp, greedy, two pointers
okwedook's solution

618.
1339B
Sorted Adjacent Differences · Tutorial
Quality: 28,347 global accepts · Rating: 1200 · first AC: 2020-04-12 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, sortings
okwedook's solution

619.
1334A
Level Statistics · Tutorial
Quality: 24,368 global accepts · Rating: 1200 · first AC: 2020-04-10 · C++17 (GCC 7-32) (first AC) · Tags: implementation, math
okwedook's solution

620.
1327B
Princesses and Princes · Tutorial
Quality: 19,497 global accepts · Rating: 1200 · first AC: 2020-04-04 · C++17 (GCC 7-32) (first AC) · Tags: brute force, graphs, greedy
okwedook's solution

621.
1328C
Ternary XOR · Tutorial
Quality: 33,085 global accepts · Rating: 1200 · first AC: 2020-03-26 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation
okwedook's solution

622.
1305B
Kuroni and Simple Strings · Tutorial

Quality: 12,442 global accepts · Rating: 1200 · first AC: 2020-03-03 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, strings, two pointers
okwedook's solution

623.
1311B
WeirdSort · Tutorial
Quality: 20,036 global accepts · Rating: 1200 · first AC: 2020-02-24 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, sortings
okwedook's solution

624.
1294B
Collecting Packages · Tutorial
Quality: 22,923 global accepts · Rating: 1200 · first AC: 2020-01-22 · C++17 (GCC 7-32) (first AC) · Tags: implementation, sortings
okwedook's solution

625.
1270B
Interesting Subarray · Tutorial
Quality: 17,376 global accepts · Rating: 1200 · first AC: 2019-12-29 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, math
okwedook's solution

626.
1272C
Yet Another Broken Keyboard · Tutorial
Quality: 30,743 global accepts · Rating: 1200 · first AC: 2019-12-12 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp, implementation
okwedook's solution

627.
1272B
Snow Walking Robot · Tutorial
Quality: 14,683 global accepts · Rating: 1200 · first AC: 2019-12-12 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, implementation
okwedook's solution

628.
1257C
Dominated Subarray · Tutorial
Quality: 17,146 global accepts · Rating: 1200 · first AC: 2019-11-13 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation, sortings, strings, two pointers
okwedook's solution

629.
1221C
Perfect Team · Tutorial
Quality: 24,678 global accepts · Rating: 1200 · first AC: 2019-09-19 · GNU C++11 (first AC) · Tags: binary search, math
okwedook's solution

630.
1214C
Bad Sequence · Tutorial
Quality: 14,198 global accepts · Rating: 1200 · first AC: 2019-09-04 · last AC: 2019-09-04 · C++17 (GCC 7-32) (first AC) · Tags: data structures, greedy
okwedook's solution

631.
1213C
Book Reading · Tutorial
Quality: 19,624 global accepts · Rating: 1200 · first AC: 2019-08-30 · C++17 (GCC 7-32) (first AC) · Tags: math
okwedook's solution

632.
1153B
Serval and Toy Bricks · Tutorial
Quality: 9,403 global accepts · Rating: 1200 · first AC: 2019-08-27 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy
okwedook's solution

633.
1207B
Square Filling · Tutorial
Quality: 13,759 global accepts · Rating: 1200 · first AC: 2019-08-22 · last AC: 2019-08-24 · GNU C++11 (first AC) · Tags: constructive algorithms, greedy, implementation
okwedook's solution

634.
1205A
Almost Equal · Tutorial
Quality: 14,708 global accepts · Rating: 1200 · first AC: 2019-08-18 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, math
okwedook's solution

635.
1200B
Block Adventure · Tutorial
Quality: 14,661 global accepts · Rating: 1200 · first AC: 2019-08-17 · GNU C++11 (first AC) · Tags: dp, greedy
okwedook's solution

636.
1203B
Equal Rectangles · Tutorial
Quality: 16,945 global accepts · Rating: 1200 · first AC: 2019-08-17 · GNU C++11 (first AC) · Tags: greedy, math
okwedook's solution

637.
1154B
Make Them Equal · Tutorial
Quality: 17,660 global accepts · Rating: 1200 · first AC: 2019-08-01 · GNU C++11 (first AC) · Tags: math
okwedook's solution

638.
1196B
Odd Sum Segments · Tutorial
Quality: 17,538 global accepts · Rating: 1200 · first AC: 2019-07-24 · GNU C++11 (first AC) · Tags: constructive algorithms, math
okwedook's solution

639.
1191B
Tokitsukaze and Mahjong · Tutorial
Quality: 9,864 global accepts · Rating: 1200 · first AC: 2019-07-22 · C++17 (GCC 7-32) (first AC) · Tags: brute force, implementation
okwedook's solution

640.
1185C1
Exam in BerSU (easy version) · Tutorial
Quality: 11,899 global accepts · Rating: 1200 · first AC: 2019-06-19 · C++17 (GCC 7-32) (first AC) · Tags: greedy, sortings
okwedook's solution

641.
1185B
Email from Polycarp · Tutorial
Quality: 14,224 global accepts · Rating: 1200 · first AC: 2019-06-19 · C++17 (GCC 7-32) (first AC) · Tags: implementation, strings
okwedook's solution

642.
1174B
Ehab Is an Odd Person · Tutorial
Quality: 16,856 global accepts · Rating: 1200 · first AC: 2019-06-03 · C++17 (GCC 7-32) (first AC) · Tags: sortings
okwedook's solution

643.
1140D
Minimum Triangulation · Tutorial
Quality: 13,168 global accepts · Rating: 1200 · first AC: 2019-05-12 · C++17 (GCC 7-32) (first AC) · Tags: dp, greedy, math
okwedook's solution

644.
1140B
Good String · Tutorial
Quality: 11,719 global accepts · Rating: 1200 · first AC: 2019-05-12 · C++17 (GCC 7-32) (first AC) · Tags: implementation, strings
okwedook's solution

645.
1149A
Prefix Sum Primes · Tutorial
Quality: 17,895 global accepts · Rating: 1200 · first AC: 2019-04-29 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, math, number theory
okwedook's solution

646.
1155B
Game with Telephone Numbers · Tutorial
Quality: 12,523 global accepts · Rating: 1200 · first AC: 2019-04-22 · C++17 (GCC 7-32) (first AC) · Tags: games, greedy, implementation
okwedook's solution

647.
875A
Classroom Watch · Tutorial
Quality: 10,258 global accepts · Rating: 1200 · first AC: 2019-04-06 · C++17 (GCC 7-32) (first AC) · Tags: brute force, math
okwedook's solution

648.
812A
Sagheer and Crossroads · Tutorial
Quality: 6,449 global accepts · Rating: 1200 · first AC: 2019-03-13 · C++17 (GCC 7-32) (first AC) · Tags: implementation
okwedook's solution

649.
1133C
Balanced Team · Tutorial
Quality: 28,137 global accepts · Rating: 1200 · first AC: 2019-03-12 · C++17 (GCC 7-32) (first AC) · Tags: sortings, two pointers
okwedook's solution

650.
1133B
Preparation for International Women's Day · Tutorial
Quality: 14,377 global accepts · Rating: 1200 · first AC: 2019-03-12 · C++17 (GCC 7-32) (first AC) · Tags: math, number theory
okwedook's solution

651.
1130B
Two Cakes · Tutorial
Quality: 8,346 global accepts · Rating: 1200 · first AC: 2019-02-25 · C++14 (GCC 6-32) (first AC) · Tags: greedy
okwedook's solution

652.
1131C
Birthday · Tutorial
Quality: 15,659 global accepts · Rating: 1200 · first AC: 2019-02-23 · C++14 (GCC 6-32) (first AC) · Tags: binary search, greedy, sortings
okwedook's solution

653.
1118B
Tanya and Candies · Tutorial
Quality: 13,245 global accepts · Rating: 1200 · first AC: 2019-02-19 · C++14 (GCC 6-32) (first AC) · Tags: implementation
okwedook's solution

654.
1104B
Game with string · Tutorial
Quality: 16,851 global accepts · Rating: 1200 · first AC: 2019-01-22 · C++17 (GCC 7-32) (first AC) · Tags: data structures, implementation, math
okwedook's solution

655.
1100C
NN and the Optical Illusion · Tutorial
Quality: 10,931 global accepts · Rating: 1200 · first AC: 2019-01-14 · C++17 (GCC 7-32) (first AC) · Tags: binary search, geometry, math
okwedook's solution

656.
1099C
Postcard · Tutorial
Quality: 10,427 global accepts · Rating: 1200 · first AC: 2019-01-05 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, implementation
okwedook's solution

657.
1097B
Petr and a Combination Lock · Tutorial
Quality: 35,965 global accepts · Rating: 1200 · first AC: 2019-01-04 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, dp
okwedook's solution

658.
1091B
New Year and the Treasure Geolocation · Tutorial
Quality: 11,012 global accepts · Rating: 1200 · first AC: 2018-12-30 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, greedy, implementation
okwedook's solution

659.
1082A
Vasya and Book · Tutorial
Quality: 9,277 global accepts · Rating: 1200 · first AC: 2018-12-01 · C++17 (GCC 7-32) (first AC) · Tags: implementation, math
okwedook's solution

660.
1079B
Personalized Cup · Tutorial
Rating: 1200 · first AC: 2018-11-18 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

661.
1076B
Divisor Subtraction · Tutorial
Quality: 14,591 global accepts · Rating: 1200 · first AC: 2018-11-12 · C++17 (GCC 7-32) (first AC) · Tags: implementation, math, number theory
okwedook's solution

662.
1076A
Minimizing the String · Tutorial
Quality: 14,102 global accepts · Rating: 1200 · first AC: 2018-11-12 · C++17 (GCC 7-32) (first AC) · Tags: greedy, strings
okwedook's solution

663.
1075B
Taxi drivers and Lyft · Tutorial
Quality: 4,527 global accepts · Rating: 1200 · first AC: 2018-11-04 · C++17 (GCC 7-32) (first AC) · Tags: implementation, sortings
okwedook's solution

664.
989B
A Tide of Riverscape · Tutorial
Quality: 7,286 global accepts · Rating: 1200 · first AC: 2018-11-04 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, strings
okwedook's solution

665.
1043B
Lost Array · Tutorial
Quality: 6,551 global accepts · Rating: 1200 · first AC: 2018-10-28 · C++17 (GCC 7-32) (first AC) · Tags: implementation

okwedook's solution

666.
794B
Cutting Carrot · Tutorial
Quality: 7,270 global accepts · Rating: 1200 · first AC: 2018-10-18 · C++17 (GCC 7-32) (first AC) · Tags: geometry, math
okwedook's solution

667.
1064B
Equations of Mathematical Magic · Tutorial
Quality: 7,937 global accepts · Rating: 1200 · first AC: 2018-10-15 · C++17 (GCC 7-32) (first AC) · Tags: math
okwedook's solution

668.
1051A
Vasya And Password · Tutorial
Quality: 8,886 global accepts · Rating: 1200 · first AC: 2018-09-20 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation, strings
okwedook's solution

669.
1028B
Unnatural Conditions · Tutorial
Quality: 10,242 global accepts · Rating: 1200 · first AC: 2018-08-27 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, math
okwedook's solution

670.
1029B
Creating the Contest · Tutorial
Quality: 18,466 global accepts · Rating: 1200 · first AC: 2018-08-24 · C++17 (GCC 7-32) (first AC) · Tags: dp, greedy, math
okwedook's solution

671.
1027B
Numbers on the Chessboard · Tutorial
Quality: 8,744 global accepts · Rating: 1200 · first AC: 2018-08-18 · C++17 (GCC 7-32) (first AC) · Tags: implementation, math
okwedook's solution

672.
990B
Micro-World · Tutorial
Quality: 8,617 global accepts · Rating: 1200 · first AC: 2018-08-18 · C++17 (GCC 7-32) (first AC) · Tags: greedy, sortings
okwedook's solution

673.
1023C
Bracket Subsequence · Tutorial
Quality: 10,753 global accepts · Rating: 1200 · first AC: 2018-08-17 · C++17 (GCC 7-32) (first AC) · Tags: greedy
okwedook's solution

674.
1023A
Single Wildcard Pattern Matching · Tutorial
Quality: 9,264 global accepts · Rating: 1200 · first AC: 2018-08-17 · C++17 (GCC 7-32) (first AC) · Tags: brute force, implementation, strings
okwedook's solution

675.
985B
Switches and Lamps · Tutorial
Quality: 7,879 global accepts · Rating: 1200 · first AC: 2018-08-15 · C++17 (GCC 7-32) (first AC) · Tags: implementation
okwedook's solution

676.
999C
Alphabetic Removals · Tutorial
Quality: 20,993 global accepts · Rating: 1200 · first AC: 2018-08-10 · C++17 (GCC 7-32) (first AC) · Tags: implementation

okwedook's solution

677.
1017B
The Bits · Tutorial
Quality: 9,623 global accepts · Rating: 1200 · first AC: 2018-08-08 · C++17 (GCC 7-32) (first AC) · Tags: implementation, math
okwedook's solution

678.
914B
Conan and Agasa play a Card Game · Tutorial
Quality: 9,066 global accepts · Rating: 1200 · first AC: 2018-08-08 · C++17 (GCC 7-32) (first AC) · Tags: games, greedy, implementation
okwedook's solution

679.
1011B
Planning The Expedition · Tutorial
Quality: 11,031 global accepts · Rating: 1200 · first AC: 2018-08-07 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, implementation
okwedook's solution

680.
1015B
Obtaining the String · Tutorial
Quality: 12,411 global accepts · Rating: 1200 · first AC: 2018-08-06 · C++17 (GCC 7-32) (first AC) · Tags: implementation
okwedook's solution

681.
1013B
And · Tutorial
Quality: 8,300 global accepts · Rating: 1200 · first AC: 2018-07-30 · C++17 (GCC 7-32) (first AC) · Tags: greedy
okwedook's solution

682.
1006C
Three Parts of the Array · Tutorial
Quality: 25,364 global accepts · Rating: 1200 · first AC: 2018-07-16 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, two pointers
okwedook's solution

683.
1006B
Polycarp's Practice · Tutorial
Quality: 14,656 global accepts · Rating: 1200 · first AC: 2018-07-16 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation, sortings
okwedook's solution

684.
913B
Christmas Spruce · Tutorial
Quality: 19,465 global accepts · Rating: 1200 · first AC: 2018-07-14 · C++17 (GCC 7-32) (first AC) · Tags: implementation, trees
okwedook's solution

685.
998B
Cutting · Tutorial
Quality: 14,413 global accepts · Rating: 1200 · first AC: 2018-07-01 · C++17 (GCC 7-32) (first AC) · Tags: dp, greedy, sortings
okwedook's solution

686.
1000A
Codehorses T-shirts · Tutorial
Quality: 9,368 global accepts · Rating: 1200 · first AC: 2018-06-27 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation
okwedook's solution

687.
982A
Row · Tutorial

Quality: 9,712 global accepts · Rating: 1200 · first AC: 2018-05-17 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms
okwedook's solution

688.
977C
Less or Equal · Tutorial
Quality: 43,338 global accepts · Rating: 1200 · first AC: 2018-05-06 · C++17 (GCC 7-32) (first AC) · Tags: sortings
okwedook's solution

689.
958C1
Encryption (easy) · Tutorial
Quality: 3,180 global accepts · Rating: 1200 · first AC: 2018-04-14 · C++17 (GCC 7-32) (first AC) · Tags: brute force
okwedook's solution

690.
961B
Lecture Sleep · Tutorial
Quality: 26,349 global accepts · Rating: 1200 · first AC: 2018-04-04 · C++14 (GCC 6-32) (first AC) · Tags: data structures, dp, implementation, two pointers
okwedook's solution

691.
959B
Mahmoud and Ehab and the message · Tutorial
Quality: 10,556 global accepts · Rating: 1200 · first AC: 2018-04-03 · C++14 (GCC 6-32) (first AC) · Tags: dsu, greedy, implementation
okwedook's solution

692.
774C
Maximum Number · Tutorial
Quality: 4,383 global accepts · Rating: 1200 · first AC: 2018-03-11 · C++14 (GCC 6-32) (first AC) · Tags: *special, constructive algorithms, greedy, implementation
okwedook's solution

693.
639A
Bear and Displayed Friends · Tutorial
Quality: 6,415 global accepts · Rating: 1200 · first AC: 2018-03-05 · C++14 (GCC 6-32) (first AC) · Tags: implementation
okwedook's solution

694.
944A
World Cup · Tutorial
Rating: 1200 · first AC: 2018-03-04 · last AC: 2018-03-05 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, implementation
okwedook's solution

695.
928A
Login Verification · Tutorial
Quality: 3,594 global accepts · Rating: 1200 · first AC: 2018-02-24 · C++14 (GCC 6-32) (first AC) · Tags: *special, strings
okwedook's solution

696.
940A
Points on the line · Tutorial
Quality: 8,815 global accepts · Rating: 1200 · first AC: 2018-02-24 · C++14 (GCC 6-32) (first AC) · Tags: brute force, greedy, sortings
okwedook's solution

697.
934B
A Prosperous Lot · Tutorial
Quality: 9,163 global accepts · Rating: 1200 · first AC: 2018-02-22 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, implementation
okwedook's solution

698.
637B
Chat Order · Tutorial
Quality: 22,865 global accepts · Rating: 1200 · first AC: 2018-02-18 · C++14 (GCC 6-32) (first AC) · Tags: *special, binary search, constructive algorithms, data structures, sortings
okwedook's solution

699.
920B
Tea Queue · Tutorial
Quality: 8,116 global accepts · Rating: 1200 · first AC: 2018-02-02 · C++14 (GCC 6-32) (first AC) · Tags: implementation
okwedook's solution

700.
908B
New Year and Buggy Bot · Tutorial
Quality: 7,902 global accepts · Rating: 1200 · first AC: 2017-12-29 · C++14 (GCC 6-32) (first AC) · Tags: brute force, implementation
okwedook's solution

701.
911B
Two Cakes · Tutorial
Quality: 12,807 global accepts · Rating: 1200 · first AC: 2017-12-28 · C++14 (GCC 6-32) (first AC) · Tags: binary search, brute force, implementation
okwedook's solution

702.
899B
Months and Years · Tutorial
Quality: 6,437 global accepts · Rating: 1200 · first AC: 2017-12-17 · C++14 (GCC 6-32) (first AC) · Tags: implementation
okwedook's solution

703.
903C
Boxes Packing · Tutorial
Quality: 22,640 global accepts · Rating: 1200 · first AC: 2017-12-12 · C++14 (GCC 6-32) (first AC) · Tags: greedy
okwedook's solution

704.
903B
The Modcrab · Tutorial
Quality: 8,125 global accepts · Rating: 1200 · first AC: 2017-12-12 · C++14 (GCC 6-32) (first AC) · Tags: greedy, implementation
okwedook's solution

705.
892B
Wrath · Tutorial
Quality: 9,989 global accepts · Rating: 1200 · first AC: 2017-11-17 · C++14 (GCC 6-32) (first AC) · Tags: greedy, implementation, two pointers
okwedook's solution

706.
2119C
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Quality: 6,047 global accepts · Rating: 1400 · first AC: 2018-06-16 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation, sortings
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935.
988C
Equal Sums · Tutorial
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okwedook's solution

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987C
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981C
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okwedook's solution

938.
977D
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939.
975C
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961C
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942.
954B
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943.
929A
Ã¯@Cïd C B C$5C´>D 8Cô5CD>C
Quality: 2,557 global accepts · Rating: 1400 · first AC: 2018-03-02 · C++14 (GCC 6-32) (first AC) · Tags: *special, greedy, implementation
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937B
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945.
928B
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946.
940B
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947.
637C
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948.
920C
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okwedook's solution

949.
911C
Three Garlands · Tutorial
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907B
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951.
898C
Phone Numbers · Tutorial
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okwedook's solution

952.
770D
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okwedook's solution

953.
2203C
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954.
2053C
Bewitching Stargazer · Tutorial
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okwedook's solution

955.
2001C
Guess The Tree · Tutorial
Quality: 12,798 global accepts · Rating: 1500 · first AC: 2024-08-27 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, dfs and similar, divide and conquer, dsu, greedy, interactive, trees
okwedook's solution

956.
2003D1
Turtle and a MEX Problem (Easy Version) · Tutorial
Quality: 13,445 global accepts · Rating: 1500 · first AC: 2024-08-25 · C++17 (GCC 7-32) (first AC) · Tags: greedy, math
okwedook's solution

957.
1924A
Did We Get Everything Covered? · Tutorial
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okwedook's solution

958.
858C
Did you mean... · Tutorial
Quality: 5,885 global accepts · Rating: 1500 · first AC: 2023-11-19 · C++20 (GCC 11-64) (first AC) · Tags: dp, greedy, implementation
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959.
858B
Which floor? · Tutorial
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okwedook's solution

960.
1804C
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Quality: 13,837 global accepts · Rating: 1500 · first AC: 2023-03-12 · C++20 (GCC 11-64) (first AC) · Tags: brute force, greedy, math, number theory
okwedook's solution

961.
1767D
Playoff · Tutorial
Quality: 11,204 global accepts · Rating: 1500 · first AC: 2023-01-05 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, constructive algorithms, dp, greedy, math
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962.
1774B
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okwedook's solution

963.
1760F
Quests · Tutorial
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okwedook's solution

964.
1740D
Knowledge Cards · Tutorial
Quality: 9,057 global accepts · Rating: 1500 · first AC: 2022-10-29 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, data structures
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965.
1753A2
Make Nonzero Sum (hard version) · Tutorial
Quality: 11,608 global accepts · Rating: 1500 · first AC: 2022-10-23 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, dp, greedy
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966.
1742G
Orray · Tutorial
Quality: 13,266 global accepts · Rating: 1500 · first AC: 2022-10-15 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, brute force, greedy, math, sortings
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967.
1737C
Ela and Crickets · Tutorial
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968.
1710A
Color the Picture · Tutorial
Quality: 11,910 global accepts · Rating: 1500 · first AC: 2022-07-24 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, greedy, math
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969.
1630A
And Matching · Tutorial
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970.
1621B
Integers Shop · Tutorial
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implementation
okwedook's solution

971.
1616C
Representative Edges · Tutorial
Quality: 13,203 global accepts · Rating: 1500 · first AC: 2021-12-29 · C++20 (GCC 11-64) (first AC) · Tags: brute force, geometry, implementation, math
okwedook's solution

972.
1552B
Running for Gold · Tutorial
Quality: 16,932 global accepts · Rating: 1500 · first AC: 2021-07-31 · C++17 (GCC 9-64) (first AC) · Tags: combinatorics, graphs, greedy, sortings
okwedook's solution

973.
1553D
Backspace · Tutorial
Quality: 15,086 global accepts · Rating: 1500 · first AC: 2021-07-24 · C++17 (GCC 9-64) (first AC) · Tags: dp, greedy, strings, two pointers
okwedook's solution

974.
1545A
AquaMoon and Strange Sort · Tutorial
Quality: 14,886 global accepts · Rating: 1500 · first AC: 2021-07-11 · C++17 (GCC 9-64) (first AC) · Tags: sortings
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975.
1515D
Phoenix and Socks · Tutorial
Quality: 12,822 global accepts · Rating: 1500 · first AC: 2021-05-02 · C++17 (GCC 7-32) (first AC) · Tags: greedy, sortings, two pointers
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976.
1499C
Minimum Grid Path · Tutorial
Quality: 13,420 global accepts · Rating: 1500 · first AC: 2021-04-10 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, greedy, math
okwedook's solution

977.
1492C
Maximum width · Tutorial
Quality: 17,502 global accepts · Rating: 1500 · first AC: 2021-02-23 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, dp, greedy, two pointers
okwedook's solution

978.
1486B
Eastern Exhibition · Tutorial
Quality: 20,485 global accepts · Rating: 1500 · first AC: 2021-02-19 · last AC: 2021-02-19 · C++17 (GCC 7-32) (first AC) · Tags: binary search, geometry, shortest paths, sortings
okwedook's solution

979.
1473C
No More Inversions · Tutorial
Quality: 13,414 global accepts · Rating: 1500 · first AC: 2021-01-21 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, math
okwedook's solution

980.
1466D
13th Labour of Heracles · Tutorial
Quality: 14,633 global accepts · Rating: 1500 · first AC: 2020-12-30 · C++17 (GCC 9-64) (first AC) · Tags: data structures, greedy, sortings, trees

okwedook's solution

981.
1439A1
Binary Table (Easy Version) · Tutorial
Quality: 9,808 global accepts · Rating: 1500 · first AC: 2020-11-17 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, implementation
okwedook's solution

982.
1444A
Division · Tutorial
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okwedook's solution

983.
1408C
Discrete Acceleration · Tutorial
Quality: 9,274 global accepts · Rating: 1500 · first AC: 2020-09-30 · C++17 (GCC 7-32) (first AC) · Tags: binary search, dp, implementation, math, two pointers
okwedook's solution

984.
1416A
k-Amazing Numbers · Tutorial
Quality: 16,726 global accepts · Rating: 1500 · first AC: 2020-09-27 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, implementation, two pointers
okwedook's solution

985.
1418C
Mortal Kombat Tower · Tutorial
Quality: 28,149 global accepts · Rating: 1500 · first AC: 2020-09-14 · C++17 (GCC 7-32) (first AC) · Tags: dp, graphs, greedy, shortest paths
okwedook's solution

986.
1404A
Balanced Bitstring · Tutorial
Quality: 19,394 global accepts · Rating: 1500 · first AC: 2020-09-06 · C++17 (GCC 7-32) (first AC) · Tags: implementation, strings
okwedook's solution

987.
1389C
Good String · Tutorial
Quality: 20,565 global accepts · Rating: 1500 · first AC: 2020-07-31 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dp, greedy, two pointers
okwedook's solution

988.
1368C
Even Picture · Tutorial
Quality: 14,032 global accepts · Rating: 1500 · first AC: 2020-06-18 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms
okwedook's solution

989.
1368B
Codeforces Subsequences · Tutorial
Quality: 21,442 global accepts · Rating: 1500 · first AC: 2020-06-18 · C++17 (GCC 9-64) (first AC) · Tags: brute force, constructive algorithms, greedy, math, strings
okwedook's solution

990.
1352E
Special Elements · Tutorial
Quality: 24,020 global accepts · Rating: 1500 · first AC: 2020-05-09 · last AC: 2020-05-09 · C++17 (GCC 9-64) (first AC) · Tags: brute force, implementation, two pointers
okwedook's solution

991.
1352F
Binary String Reconstruction · Tutorial
Quality: 19,405 global accepts · Rating: 1500 · first AC: 2020-05-09 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, dfs and similar, math
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992.
1296D
Fight with Monsters · Tutorial
Quality: 15,097 global accepts · Rating: 1500 · first AC: 2020-05-08 · C++17 (GCC 7-32) (first AC) · Tags: greedy, sortings
okwedook's solution

993.
1296C
Yet Another Walking Robot · Tutorial
Quality: 15,725 global accepts · Rating: 1500 · first AC: 2020-05-08 · C++17 (GCC 7-32) (first AC) · Tags: data structures, implementation
okwedook's solution

994.
1102D
Balanced Ternary String · Tutorial
Quality: 8,562 global accepts · Rating: 1500 · first AC: 2020-04-30 · C++17 (GCC 9-64) (first AC) · Tags: greedy, strings
okwedook's solution

995.
809A
Do you want a date? · Tutorial
Quality: 4,875 global accepts · Rating: 1500 · first AC: 2020-04-30 · C++17 (GCC 9-64) (first AC) · Tags: implementation, math, sortings
okwedook's solution

996.
883E
Field of Wonders · Tutorial
Quality: 2,037 global accepts · Rating: 1500 · first AC: 2020-04-30 · C++17 (GCC 9-64) (first AC) · Tags: implementation, strings
okwedook's solution

997.
1340A
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okwedook's solution

998.
1338A
Powered Addition · Tutorial
Quality: 30,349 global accepts · Rating: 1500 · first AC: 2020-04-12 · C++17 (GCC 7-32) (first AC) · Tags: greedy, math
okwedook's solution

999.
1332C
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Quality: 20,864 global accepts · Rating: 1500 · first AC: 2020-03-31 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, dsu, greedy, implementation, strings
okwedook's solution

1000.
853A
Planning · Tutorial
Quality: 6,191 global accepts · Rating: 1500 · first AC: 2020-03-30 · C++17 (GCC 7-32) (first AC) · Tags: greedy
okwedook's solution

1001.
1326D1
Prefix-Suffix Palindrome (Easy version) · Tutorial

Quality: 13,296 global accepts · Rating: 1500 · first AC: 2020-03-19 · C++17 (GCC 7-32) (first AC) · Tags: hashing, string suffix structures, strings
okwedook's solution

1002.
1325C
Ehab and Path-etic MEXs · Tutorial
Quality: 17,159 global accepts · Rating: 1500 · first AC: 2020-03-14 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, dfs and similar, greedy, trees
okwedook's solution

1003.
1307C
Cow and Message · Tutorial
Quality: 12,592 global accepts · Rating: 1500 · first AC: 2020-02-17 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dp, math, strings
okwedook's solution

1004.
1304C
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Quality: 17,749 global accepts · Rating: 1500 · first AC: 2020-02-15 · C++17 (GCC 7-32) (first AC) · Tags: dp, greedy, implementation, sortings, two pointers
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1005.
1301B
Motarack's Birthday · Tutorial
Quality: 14,970 global accepts · Rating: 1500 · first AC: 2020-02-13 · C++17 (GCC 7-32) (first AC) · Tags: binary search, greedy, ternary search
okwedook's solution

1006.
1299A
Anu Has a Function · Tutorial
Quality: 12,551 global accepts · Rating: 1500 · first AC: 2020-02-09 · C++17 (GCC 7-32) (first AC) · Tags: brute force, greedy, math
okwedook's solution

1007.
1278B
A and B · Tutorial
Quality: 14,178 global accepts · Rating: 1500 · first AC: 2019-12-19 · C++17 (GCC 7-32) (first AC) · Tags: greedy, math
okwedook's solution

1008.
1272D
Remove One Element · Tutorial
Quality: 19,286 global accepts · Rating: 1500 · first AC: 2019-12-12 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dp
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1009.
1264A
Beautiful Regional Contest · Tutorial
Quality: 10,440 global accepts · Rating: 1500 · first AC: 2019-12-05 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation
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1010.
1263D
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1253C
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Quality: 15,305 global accepts · Rating: 1500 · first AC: 2019-11-17 · C++17 (GCC 7-32) (first AC) · Tags: dp, greedy, math, sortings
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1012.
1250L
Divide The Students · Tutorial
Quality: 4,690 global accepts · Rating: 1500 · first AC: 2019-11-17 · C++17 (GCC 7-32) (first AC) · Tags: binary search, greedy, math
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1250H
Happy Birthday · Tutorial
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1014.
1242A
Tile Painting · Tutorial
Quality: 13,267 global accepts · Rating: 1500 · first AC: 2019-11-06 · GNU C++11 (first AC) · Tags: constructive algorithms, math, number theory
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1015.
1256D
Binary String Minimizing · Tutorial
Quality: 12,748 global accepts · Rating: 1500 · first AC: 2019-11-04 · GNU C++11 (first AC) · Tags: greedy
okwedook's solution

1016.
860A
Did you mean... · Tutorial
Rating: 1500 · first AC: 2019-11-03 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation
okwedook's solution

1017.
1249C2
Good Numbers (hard version) · Tutorial
Quality: 13,536 global accepts · Rating: 1500 · first AC: 2019-10-22 · C++17 (GCC 7-32) (first AC) · Tags: binary search, greedy, math, meet-in-the-middle
okwedook's solution

1018.
1209C
Paint the Digits · Tutorial
Quality: 7,860 global accepts · Rating: 1500 · first AC: 2019-09-17 · GNU C++11 (first AC) · Tags: constructive algorithms, greedy, implementation
okwedook's solution

1019.
1218F
Workout plan · Tutorial
Quality: 3,192 global accepts · Rating: 1500 · first AC: 2019-09-15 · GNU C++11 (first AC) · Tags: data structures, greedy
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1020.
1215C
Swap Letters · Tutorial
Quality: 11,944 global accepts · Rating: 1500 · first AC: 2019-09-15 · GNU C++11 (first AC) · Tags: constructive algorithms, greedy
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1021.
1213D1
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Quality: 12,081 global accepts · Rating: 1500 · first AC: 2019-08-30 · C++17 (GCC 7-32) (first AC) · Tags: brute force, implementation
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1208B
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1207C
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1201B
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1203E
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Quality: 14,959 global accepts · Rating: 1500 · first AC: 2019-08-17 · GNU C++11 (first AC) · Tags: greedy, sortings
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1154D
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okwedook's solution

1027.
901A
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Quality: 5,377 global accepts · Rating: 1500 · first AC: 2019-07-27 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, trees
okwedook's solution

1028.
1196C
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okwedook's solution

1029.
1196D1
RGB Substring (easy version) · Tutorial
Quality: 11,131 global accepts · Rating: 1500 · first AC: 2019-07-24 · GNU C++11 (first AC) · Tags: implementation
okwedook's solution

1030.
1178D
Prime Graph · Tutorial
Quality: 7,925 global accepts · Rating: 1500 · first AC: 2019-07-20 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, math, number theory
okwedook's solution

1031.
1195D1
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Quality: 8,200 global accepts · Rating: 1500 · first AC: 2019-07-17 · GNU C++11 (first AC) · Tags: combinatorics, math, number theory
okwedook's solution

1032.
744A
Hongcow Builds A Nation · Tutorial
Quality: 9,732 global accepts · Rating: 1500 · first AC: 2019-07-17 · GNU C++11 (first AC) · Tags: dfs and similar, graphs
okwedook's solution

1033.
742B
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Quality: 10,061 global accepts · Rating: 1500 · first AC: 2019-07-04 · C++17 (GCC 7-32) (first AC) · Tags: brute force, math, number theory
okwedook's solution

1034.
1180B
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Quality: 10,107 global accepts · Rating: 1500 · first AC: 2019-07-03 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation
okwedook's solution

1035.
1179A
Valeriy and Deque · Tutorial
Quality: 11,801 global accepts · Rating: 1500 · first AC: 2019-07-03 · C++17 (GCC 7-32) (first AC) · Tags: data structures, implementation
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1036.
1101E
Polycarp's New Job · Tutorial
Quality: 8,259 global accepts · Rating: 1500 · first AC: 2019-01-11 · last AC: 2019-07-01 · C++17 (GCC 7-32) (first AC) · Tags: implementation
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1037.
1186D
Vus the Cossack and Numbers · Tutorial
Quality: 9,323 global accepts · Rating: 1500 · first AC: 2019-06-28 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, math
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1038.
1163B1
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1166C
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1040.
1167D
Bicolored RBS · Tutorial
Quality: 7,370 global accepts · Rating: 1500 · first AC: 2019-05-15 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy
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1041.
1158A
The Party and Sweets · Tutorial
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1042.
1141D
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Quality: 8,961 global accepts · Rating: 1500 · first AC: 2019-04-29 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation
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1141C
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1119C
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Quality: 7,178 global accepts · Rating: 1500 · first AC: 2019-04-06 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, implementation, math
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1045.
497A
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1046.
1139C
Edgy Trees · Tutorial
Quality: 16,663 global accepts · Rating: 1500 · first AC: 2019-03-23 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, dsu, graphs, math, trees
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1047.
812C
Sagheer and Nubian Market · Tutorial
Quality: 17,500 global accepts · Rating: 1500 · first AC: 2019-03-13 · C++17 (GCC 7-32) (first AC) · Tags: binary search, sortings
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1048.
1133D
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1049.
1136C
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1050.
1114B
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Quality: 9,392 global accepts · Rating: 1500 · first AC: 2019-02-11 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, greedy, sortings
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1051.
1110C
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1052.
1106D
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okwedook's solution

1053.
1106B
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Quality: 6,997 global accepts · Rating: 1500 · first AC: 2019-01-31 · C++17 (GCC 7-32) (first AC) · Tags: data structures, implementation
okwedook's solution

1054.
1105C
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Quality: 11,368 global accepts · Rating: 1500 · first AC: 2019-01-20 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp, math
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1055.
1101C
Division and Union · Tutorial
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1056.
1081C
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1057.
1081B
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Quality: 4,668 global accepts · Rating: 1500 · first AC: 2018-12-16 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, implementation
okwedook's solution

1058.
1080C
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1059.
1072B
Curiosity Has No Limits · Tutorial
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okwedook's solution

1060.
1062B
Math · Tutorial
Quality: 9,892 global accepts · Rating: 1500 · first AC: 2018-11-14 · C++17 (GCC 7-32) (first AC) · Tags: greedy, math, number theory
okwedook's solution

1061.
892C
Pride · Tutorial
Rating: 1500 · first AC: 2018-11-12 · C++17 (GCC 7-32) (first AC) · Tags: greedy
okwedook's solution

1062.
1043C
Smallest Word · Tutorial
Quality: 7,224 global accepts · Rating: 1500 · first AC: 2018-10-28 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, implementation
okwedook's solution

1063.
1070F
Debate · Tutorial
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1064.
1070H
BerOS File Suggestion · Tutorial

Quality: 3,854 global accepts · Rating: 1500 · first AC: 2018-10-20 · C++17 (GCC 7-32) (first AC) · Tags: brute force, implementation
okwedook's solution

1065.
1054C
Candies Distribution · Tutorial
Quality: 4,489 global accepts · Rating: 1500 · first AC: 2018-10-18 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, implementation
okwedook's solution

1066.
1066B
Heaters · Tutorial
Quality: 9,381 global accepts · Rating: 1500 · first AC: 2018-10-12 · C++17 (GCC 7-32) (first AC) · Tags: greedy, two pointers
okwedook's solution

1067.
1051C
Vasya and Multisets · Tutorial
Quality: 9,889 global accepts · Rating: 1500 · first AC: 2018-09-20 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dp, greedy, implementation, math
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1068.
978F
Mentors · Tutorial
Quality: 9,219 global accepts · Rating: 1500 · first AC: 2018-08-26 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, implementation
okwedook's solution

1069.
978D
Almost Arithmetic Progression · Tutorial
Quality: 9,956 global accepts · Rating: 1500 · first AC: 2018-08-26 · C++17 (GCC 7-32) (first AC) · Tags: brute force, implementation, math
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1070.
868C
Qualification Rounds · Tutorial
Quality: 5,026 global accepts · Rating: 1500 · first AC: 2018-08-17 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, constructive algorithms, dp
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1071.
985C
Liebig's Barrels · Tutorial
Quality: 5,975 global accepts · Rating: 1500 · first AC: 2018-08-15 · C++17 (GCC 7-32) (first AC) · Tags: greedy
okwedook's solution

1072.
1011C
Fly · Tutorial
Rating: 1500 · first AC: 2018-08-07 · C++17 (GCC 7-32) (first AC) · Tags: binary search, greedy, math
okwedook's solution

1073.
1013C
Photo of The Sky · Tutorial
Rating: 1500 · first AC: 2018-07-30 · C++17 (GCC 7-32) (first AC) · Tags: implementation, math
okwedook's solution

1074.
990C
Bracket Sequences Concatenation Problem · Tutorial
Quality: 6,293 global accepts · Rating: 1500 · first AC: 2018-07-14 · C++17 (GCC 7-32) (first AC) · Tags: implementation
okwedook's solution

1075.
1005D
Polycarp and Div 3 · Tutorial
Quality: 11,284 global accepts · Rating: 1500 · first AC: 2018-07-09 · C++17 (GCC 7-32) (first AC) · Tags: dp, greedy, number theory
okwedook's solution

1076.
998C
Convert to Ones · Tutorial
Rating: 1500 · first AC: 2018-07-01 · C++17 (GCC 7-32) (first AC) · Tags: math
okwedook's solution

1077.
1000B
Light It Up · Tutorial
Quality: 6,162 global accepts · Rating: 1500 · first AC: 2018-06-27 · C++17 (GCC 7-32) (first AC) · Tags: greedy
okwedook's solution

1078.
991C
Candies · Tutorial
Quality: 11,514 global accepts · Rating: 1500 · first AC: 2018-06-24 · C++17 (GCC 7-32) (first AC) · Tags: binary search, implementation
okwedook's solution

1079.
991D
Bishwock · Tutorial
Quality: 7,736 global accepts · Rating: 1500 · first AC: 2018-06-23 · C++17 (GCC 7-32) (first AC) · Tags: dp, greedy
okwedook's solution

1080.
982C
Cut 'em all! · Tutorial
Quality: 15,864 global accepts · Rating: 1500 · first AC: 2018-05-17 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, dp, graphs, greedy, trees
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1081.
976C
Nested Segments · Tutorial
Quality: 10,644 global accepts · Rating: 1500 · first AC: 2018-05-07 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation, sortings
okwedook's solution

1082.
977E
Cyclic Components · Tutorial
Quality: 25,623 global accepts · Rating: 1500 · first AC: 2018-05-06 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, dsu, graphs
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1083.
960B
Minimize the error · Tutorial
Quality: 12,398 global accepts · Rating: 1500 · first AC: 2018-04-07 · C++14 (GCC 6-32) (first AC) · Tags: data structures, greedy, sortings
okwedook's solution

1084.
959C
Mahmoud and Ehab and the wrong algorithm · Tutorial
Quality: 6,209 global accepts · Rating: 1500 · first AC: 2018-04-03 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, trees
okwedook's solution

1085.
926G
Large Bouquets · Tutorial
Quality: 1,737 global accepts · Rating: 1500 · first AC: 2018-03-17 · D (first AC) · Tags: —
okwedook's solution

1086.
931D
Peculiar apple-tree · Tutorial
Rating: 1500 · first AC: 2018-03-05 · last AC: 2018-03-05 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, graphs, trees
okwedook's solution

1087.
944C
Peculiar apple-tree · Tutorial
Rating: 1500 · first AC: 2018-03-04 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, graphs, trees
okwedook's solution

1088.
940C
Phone Numbers · Tutorial
Quality: 6,684 global accepts · Rating: 1500 · first AC: 2018-02-24 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, implementation, strings
okwedook's solution

1089.
771B
Bear and Different Names · Tutorial
Quality: 7,183 global accepts · Rating: 1500 · first AC: 2018-02-03 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, greedy
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1090.
771A
Bear and Friendship Condition · Tutorial
Quality: 17,734 global accepts · Rating: 1500 · first AC: 2018-02-03 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, dsu, graphs
okwedook's solution

1091.
908C
New Year and Curling · Tutorial
Quality: 7,204 global accepts · Rating: 1500 · first AC: 2017-12-29 · C++14 (GCC 6-32) (first AC) · Tags: brute force, geometry, implementation, math
okwedook's solution

1092.
847A
Union of Doubly Linked Lists · Tutorial
Quality: 3,878 global accepts · Rating: 1500 · first AC: 2017-09-18 · GNU C++11 (first AC) · Tags: implementation
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1093.
2084D
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Quality: 8,844 global accepts · Rating: 1600 · first AC: 2025-04-05 · C++20 (GCC 13-64) (first AC) · Tags: binary search, brute force, constructive algorithms, greedy, math
okwedook's solution

1094.
2061D
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Quality: 10,786 global accepts · Rating: 1600 · first AC: 2025-01-20 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, data structures
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1095.
2061C
Kevin and Puzzle · Tutorial
Quality: 9,965 global accepts · Rating: 1600 · first AC: 2025-01-20 · C++20 (GCC 13-64) (first AC) · Tags: 2-sat, combinatorics, dp
okwedook's solution

1096.
2048D
Kevin and Competition Memories · Tutorial

Quality: 8,312 global accepts · Rating: 1600 · first AC: 2024-12-19 · C++20 (GCC 13-64) (first AC) · Tags: binary search, brute force, data structures, greedy, sortings, two pointers
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1097.
2034D
Darius' Wisdom · Tutorial
Quality: 6,606 global accepts · Rating: 1600 · first AC: 2024-11-30 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, greedy, implementation, sortings
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1098.
2018A
Cards Partition · Tutorial
Quality: 12,618 global accepts · Rating: 1600 · first AC: 2024-09-27 · C++20 (GCC 13-64) (first AC) · Tags: 2-sat, brute force, greedy, implementation, math
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1099.
1994C
Hungry Games · Tutorial
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okwedook's solution

1100.
2004D
Colored Portals · Tutorial
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1101.
1968E
Cells Arrangement · Tutorial
Quality: 12,640 global accepts · Rating: 1600 · first AC: 2024-05-02 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms
okwedook's solution

1102.
1941E
Rudolf and k Bridges · Tutorial
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okwedook's solution

1103.
939C
Convenient For Everybody · Tutorial
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1104.
922C
Cave Painting · Tutorial
Quality: 7,568 global accepts · Rating: 1600 · first AC: 2023-11-20 · C++20 (GCC 11-64) (first AC) · Tags: brute force, number theory
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1105.
1B
Spreadsheet · Tutorial
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okwedook's solution

1106.
1497C2
k-LCM (hard version) · Tutorial
Quality: 19,478 global accepts · Rating: 1600 · first AC: 2023-02-17 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, math

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1107.
1787C
Remove the Bracket · Tutorial
Quality: 8,273 global accepts · Rating: 1600 · first AC: 2023-01-29 · C++20 (GCC 11-64) (first AC) · Tags: dp, greedy, math
okwedook's solution

1108.
1781C
Equal Frequencies · Tutorial
Quality: 10,462 global accepts · Rating: 1600 · first AC: 2023-01-15 · C++20 (GCC 11-64) (first AC) · Tags: brute force, constructive algorithms, greedy, implementation, sortings, strings
okwedook's solution

1109.
1779C
Least Prefix Sum · Tutorial
Quality: 14,394 global accepts · Rating: 1600 · first AC: 2023-01-03 · C++17 (GCC 7-32) (first AC) · Tags: data structures, greedy
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1110.
1774D
Same Count One · Tutorial
Quality: 9,226 global accepts · Rating: 1600 · first AC: 2022-12-17 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, greedy, implementation, two pointers
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1111.
1753B
Factorial Divisibility · Tutorial
Quality: 14,997 global accepts · Rating: 1600 · first AC: 2022-10-23 · C++17 (GCC 7-32) (first AC) · Tags: math, number theory
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1112.
1707A
Doremy's IQ · Tutorial
Quality: 15,448 global accepts · Rating: 1600 · first AC: 2022-07-16 · C++20 (GCC 11-64) (first AC) · Tags: binary search, constructive algorithms, greedy, implementation
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1113.
1687A
The Enchanted Forest · Tutorial
Quality: 11,396 global accepts · Rating: 1600 · first AC: 2022-06-11 · C++20 (GCC 11-64) (first AC) · Tags: brute force, greedy
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1114.
1677A
Tokitsukaze and Strange Inequality · Tutorial
Quality: 9,357 global accepts · Rating: 1600 · first AC: 2022-05-08 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, dp
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1115.
1609D
Social Network · Tutorial
Quality: 8,400 global accepts · Rating: 1600 · first AC: 2021-11-28 · C++20 (GCC 11-64) (first AC) · Tags: dsu, graphs, greedy, implementation, trees
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1116.
1610C
Keshi Is Throwing a Party · Tutorial
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1117.
1603B
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1118.
1566D2
Seating Arrangements (hard version) · Tutorial
Quality: 8,335 global accepts · Rating: 1600 · first AC: 2021-09-12 · C++17 (GCC 9-64) (first AC) · Tags: data structures, greedy, implementation, sortings, two pointers
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1119.
1555D
Say No to Palindromes · Tutorial
Quality: 15,472 global accepts · Rating: 1600 · first AC: 2021-07-30 · C++17 (GCC 9-64) (first AC) · Tags: brute force, constructive algorithms, dp, strings
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1120.
1544D
Secret Santa · Tutorial
Rating: 1600 · first AC: 2021-07-17 · C++17 (GCC 9-64) (first AC) · Tags: graphs, greedy, math
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1121.
1523C
Compression and Expansion · Tutorial
Quality: 9,181 global accepts · Rating: 1600 · first AC: 2021-05-30 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, greedy, implementation, trees
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1122.
1528A
Parsa's Humongous Tree · Tutorial
Quality: 18,991 global accepts · Rating: 1600 · first AC: 2021-05-24 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, divide and conquer, dp, greedy, trees
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1511D
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Quality: 12,452 global accepts · Rating: 1600 · first AC: 2021-04-12 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, graphs, greedy, strings
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1503A
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Quality: 14,610 global accepts · Rating: 1600 · first AC: 2021-04-03 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy
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1125.
1483A
Basic Diplomacy · Tutorial
Rating: 1600 · first AC: 2021-03-21 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, implementation
okwedook's solution

1126.
1486C1
Guessing the Greatest (easy version) · Tutorial
Quality: 14,244 global accepts · Rating: 1600 · first AC: 2021-02-19 · last AC: 2021-02-19 · C++17 (GCC 7-32) (first AC) · Tags: binary search, interactive
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1127.
1458A
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Quality: 25,300 global accepts · Rating: 1600 · first AC: 2020-12-19 · C++17 (GCC 9-64) (first AC) · Tags: math, number theory
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1128.
1455D
Sequence and Swaps · Tutorial
Quality: 13,205 global accepts · Rating: 1600 · first AC: 2020-11-30 · C++17 (GCC 7-32) (first AC) · Tags: dp, greedy, sortings
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1129.
1452D
Radio Towers · Tutorial
Quality: 8,685 global accepts · Rating: 1600 · first AC: 2020-11-19 · C++17 (GCC 9-64) (first AC) · Tags: combinatorics, dp, math
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1130.
1437D
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Quality: 14,374 global accepts · Rating: 1600 · first AC: 2020-11-11 · C++17 (GCC 9-64) (first AC) · Tags: graphs, greedy, shortest paths, trees
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1131.
1396A
Multiples of Length · Tutorial
Quality: 16,684 global accepts · Rating: 1600 · first AC: 2020-08-30 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, number theory
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1132.
1395C
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Quality: 15,211 global accepts · Rating: 1600 · first AC: 2020-08-22 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, dp, greedy
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1133.
1398C
Good Subarrays · Tutorial
Quality: 36,633 global accepts · Rating: 1600 · first AC: 2020-08-16 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dp, math
okwedook's solution

1134.
736B
Taxes · Tutorial
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okwedook's solution

1135.
736A
Tennis Championship · Tutorial
Rating: 1600 · first AC: 2020-08-11 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, constructive algorithms, dfs and similar, dp, math
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1136.
1389B
Array Walk · Tutorial
Quality: 20,356 global accepts · Rating: 1600 · first AC: 2020-07-31 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dp, greedy
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1137.
1373D
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Quality: 17,670 global accepts · Rating: 1600 · first AC: 2020-07-18 · C++17 (GCC 9-64) (first AC) · Tags: divide and conquer, dp, greedy, implementation

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1138.
1371D
Grid-00100 · Tutorial
Quality: 13,708 global accepts · Rating: 1600 · first AC: 2020-07-01 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, implementation
okwedook's solution

1139.
1364C
Ehab and Prefix MEXs · Tutorial
Quality: 14,360 global accepts · Rating: 1600 · first AC: 2020-06-13 · C++17 (GCC 9-64) (first AC) · Tags: brute force, constructive algorithms, greedy
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1140.
1353D
Constructing the Array · Tutorial
Quality: 20,280 global accepts · Rating: 1600 · first AC: 2020-05-14 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, data structures, sortings
okwedook's solution

1141.
1349A
Orac and LCM · Tutorial
Quality: 21,643 global accepts · Rating: 1600 · first AC: 2020-05-12 · C++17 (GCC 9-64) (first AC) · Tags: data structures, math, number theory
okwedook's solution

1142.
1352G
Special Permutation · Tutorial
Quality: 24,809 global accepts · Rating: 1600 · first AC: 2020-05-09 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms
okwedook's solution

1143.
1344A
Hilbert's Hotel · Tutorial
Quality: 16,503 global accepts · Rating: 1600 · first AC: 2020-05-06 · C++17 (GCC 7-32) (first AC) · Tags: math, number theory, sortings
okwedook's solution

1144.
1348C
Phoenix and Distribution · Tutorial
Quality: 15,484 global accepts · Rating: 1600 · first AC: 2020-05-01 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, greedy, sortings, strings
okwedook's solution

1145.
1342C
Yet Another Counting Problem · Tutorial
Quality: 14,996 global accepts · Rating: 1600 · first AC: 2020-04-26 · last AC: 2020-04-27 · C++17 (GCC 9-64) (first AC) · Tags: math, number theory
okwedook's solution

1146.
1246A
p-binary · Tutorial
Rating: 1600 · first AC: 2020-04-21 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, math
okwedook's solution

1147.
1336A
Linova and Kingdom · Tutorial
Quality: 24,671 global accepts · Rating: 1600 · first AC: 2020-04-15 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, dp, greedy, sortings, trees

okwedook's solution

1148.
1334C
Circle of Monsters · Tutorial
Quality: 17,925 global accepts · Rating: 1600 · first AC: 2020-04-10 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, greedy, math
okwedook's solution

1149.
1327C
Game with Chips · Tutorial
Quality: 14,086 global accepts · Rating: 1600 · first AC: 2020-04-04 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, implementation
okwedook's solution

1150.
788A
Functions again · Tutorial
Quality: 10,205 global accepts · Rating: 1600 · first AC: 2020-03-29 · C++17 (GCC 7-32) (first AC) · Tags: dp, two pointers
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1151.
848A
From Y to Y · Tutorial
Quality: 5,346 global accepts · Rating: 1600 · first AC: 2020-03-29 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms
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1152.
1305C
Kuroni and Impossible Calculation · Tutorial
Quality: 18,787 global accepts · Rating: 1600 · first AC: 2020-03-03 · C++17 (GCC 7-32) (first AC) · Tags: brute force, combinatorics, math, number theory
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1153.
1290A
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Quality: 8,901 global accepts · Rating: 1600 · first AC: 2020-02-19 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, implementation
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1154.
1303C
Perfect Keyboard · Tutorial
Quality: 12,859 global accepts · Rating: 1600 · first AC: 2020-02-12 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, greedy, implementation
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1155.
1295C
Obtain The String · Tutorial
Quality: 13,849 global accepts · Rating: 1600 · first AC: 2020-01-29 · C++17 (GCC 7-32) (first AC) · Tags: dp, greedy, strings
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1294D
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Quality: 12,677 global accepts · Rating: 1600 · first AC: 2020-01-22 · C++17 (GCC 7-32) (first AC) · Tags: data structures, greedy, implementation, math
okwedook's solution

1157.
1288C
Two Arrays · Tutorial
Quality: 15,276 global accepts · Rating: 1600 · first AC: 2020-01-14 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp

okwedook's solution

1158.
1284C
New Year and Permutation · Tutorial
Quality: 8,741 global accepts · Rating: 1600 · first AC: 2020-01-04 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, math
okwedook's solution

1159.
1282B2
K for the Price of One (Hard Version) · Tutorial
Quality: 11,010 global accepts · Rating: 1600 · first AC: 2019-12-24 · C++17 (GCC 7-32) (first AC) · Tags: dp, greedy, sortings
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1160.
1261B1
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1161.
860B
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1162.
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1163.
1238C
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1171.
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1173.
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1176.
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1193.
1109A
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1087C
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1198.
1082C
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1006E
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994C
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1222.
987D
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962D
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926D
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923B
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1975D
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1942C2
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1799C
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1578H
Higher Order Functions · Tutorial
Quality: 2,170 global accepts · Rating: 1700 · first AC: 2021-10-01 · C++17 (GCC 9-64) (first AC) · Tags: implementation, strings
okwedook's solution

1272.
1580A
Portal · Tutorial
Quality: 3,925 global accepts · Rating: 1700 · first AC: 2021-09-30 · C++17 (GCC 9-64) (first AC) · Tags: brute force, data structures, dp, greedy, implementation
okwedook's solution

1273.
1528B
Kavi on Pairing Duty · Tutorial
Quality: 10,666 global accepts · Rating: 1700 · first AC: 2021-05-29 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp, math
okwedook's solution

1274.
1503B
3-Coloring · Tutorial
Quality: 7,681 global accepts · Rating: 1700 · first AC: 2021-04-03 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, games, interactive
okwedook's solution

1275.
1491C
Pekora and Trampoline · Tutorial
Quality: 8,394 global accepts · Rating: 1700 · first AC: 2021-03-03 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, dp, greedy, implementation
okwedook's solution

1276.
1479A
Searching Local Minimum · Tutorial
Quality: 13,085 global accepts · Rating: 1700 · first AC: 2021-02-07 · C++17 (GCC 7-32) (first AC) · Tags: binary search, interactive, ternary search
okwedook's solution

1277.
1473D
Program · Tutorial
Quality: 10,970 global accepts · Rating: 1700 · first AC: 2021-01-21 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dp, implementation, strings
okwedook's solution

1278.
1464A
Peaceful Rooks · Tutorial
Rating: 1700 · first AC: 2020-12-20 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, dfs and similar, dsu, graphs
okwedook's solution

1279.
1434B
Shurikens · Tutorial
Rating: 1700 · first AC: 2020-10-25 · C++17 (GCC 9-64) (first AC) · Tags: data structures, greedy, implementation
okwedook's solution

1280.
1430D
String Deletion · Tutorial
Quality: 9,318 global accepts · Rating: 1700 · first AC: 2020-10-16 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, greedy, two pointers
okwedook's solution

1281.
1392D
Omkar and Bed Wars · Tutorial
Quality: 9,765 global accepts · Rating: 1700 · first AC: 2020-08-16 · C++17 (GCC 7-32) (first AC) · Tags: dp, greedy
okwedook's solution

1282.
1393C
Pinkie Pie Eats Patty-cakes · Tutorial
Quality: 11,045 global accepts · Rating: 1700 · first AC: 2020-08-11 · last AC: 2020-08-11 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, math, sortings
okwedook's solution

1283.
1383A
String Transformation 1 · Tutorial
Quality: 11,265 global accepts · Rating: 1700 · first AC: 2020-07-25 · C++17 (GCC 7-32) (first AC) · Tags: dsu, graphs, greedy, sortings, strings, trees, two pointers
okwedook's solution

1284.
1381A2
Prefix Flip (Hard Version) · Tutorial
Quality: 14,326 global accepts · Rating: 1700 · first AC: 2020-07-21 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, data structures, implementation, strings, two pointers
okwedook's solution

1285.
1368D
AND, OR and square sum · Tutorial
Quality: 13,667 global accepts · Rating: 1700 · first AC: 2020-06-18 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, greedy, math
okwedook's solution

1286.
1361A
Johnny and Contribution · Tutorial
Quality: 8,845 global accepts · Rating: 1700 · first AC: 2020-06-04 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, graphs, greedy, sortings
okwedook's solution

1287.
1360F
Spy-string · Tutorial
Quality: 13,520 global accepts · Rating: 1700 · first AC: 2020-05-24 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, brute force, constructive algorithms, dp, hashing, strings
okwedook's solution

1288.
1340B
Nastya and Scoreboard · Tutorial
Quality: 8,311 global accepts · Rating: 1700 · first AC: 2020-04-24 · last AC: 2020-04-24 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, dp, graphs, greedy
okwedook's solution

1289.
1343D
Constant Palindrome Sum · Tutorial
Quality: 13,540 global accepts · Rating: 1700 · first AC: 2020-04-21 · last AC: 2020-04-22 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, greedy, two pointers
okwedook's solution

1290.
1336B
Xenia and Colorful Gems · Tutorial
Quality: 12,128 global accepts · Rating: 1700 · first AC: 2020-04-15 · C++17 (GCC 7-32) (first AC) · Tags: binary search, greedy, math, sortings, two pointers
okwedook's solution

1291.
1335E1
Three Blocks Palindrome (easy version) · Tutorial
Quality: 11,748 global accepts · Rating: 1700 · first AC: 2020-04-13 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, data structures, dp, two pointers
okwedook's solution

1292.
1333C
Eugene and an array · Tutorial
Quality: 13,365 global accepts · Rating: 1700 · first AC: 2020-04-08 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures,

implementation, two pointers
okwedook's solution

1293.
269B
Greenhouse Effect · Tutorial
Quality: 6,991 global accepts · Rating: 1700 · first AC: 2020-04-06 · C++17 (GCC 7-32) (first AC) · Tags: dp
okwedook's solution

1294.
1329B
Dreamoon Likes Sequences · Tutorial
Quality: 7,056 global accepts · Rating: 1700 · first AC: 2020-04-03 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, combinatorics, math
okwedook's solution

1295.
1332D
Walk on Matrix · Tutorial
Quality: 8,444 global accepts · Rating: 1700 · first AC: 2020-03-31 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, constructive algorithms, math
okwedook's solution

1296.
1325D
Ehab the Xorcist · Tutorial
Quality: 13,589 global accepts · Rating: 1700 · first AC: 2020-03-14 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, constructive algorithms, greedy, number theory
okwedook's solution

1297.
1324E
Sleeping Schedule · Tutorial
Quality: 17,016 global accepts · Rating: 1700 · first AC: 2020-03-12 · C++17 (GCC 7-32) (first AC) · Tags: dp, implementation
okwedook's solution

1298.
1312D
Count the Arrays · Tutorial
Quality: 10,528 global accepts · Rating: 1700 · first AC: 2020-03-09 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, math
okwedook's solution

1299.
1320B
Navigation System · Tutorial
Quality: 6,439 global accepts · Rating: 1700 · first AC: 2020-03-04 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, graphs, shortest paths
okwedook's solution

1300.
1314A
Recommendations · Tutorial
Rating: 1700 · first AC: 2020-02-23 · C++17 (GCC 7-32) (first AC) · Tags: data structures, greedy, sortings
okwedook's solution

1301.
1301C
Ayoub's function · Tutorial
Quality: 9,878 global accepts · Rating: 1700 · first AC: 2020-02-13 · C++17 (GCC 7-32) (first AC) · Tags: binary search, combinatorics, greedy, math, strings
okwedook's solution

1302.
1295B
Infinite Prefixes · Tutorial
Quality: 9,872 global accepts · Rating: 1700 · first AC: 2020-01-29 · last AC: 2020-01-29 · C++17 (GCC 7-32) (first AC) · Tags: math, strings
okwedook's solution

1303.
1279D
Santa's Bot · Tutorial
Quality: 7,294 global accepts · Rating: 1700 · first AC: 2019-12-27 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, math, probabilities
okwedook's solution

1304.
1261A
Messy · Tutorial
Rating: 1700 · first AC: 2019-12-22 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, greedy, implementation
okwedook's solution

1305.
1268A
Long Beautiful Integer · Tutorial
Quality: 9,069 global accepts · Rating: 1700 · first AC: 2019-12-21 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, implementation, strings
okwedook's solution

1306.
1278C
Berry Jam · Tutorial
Quality: 8,576 global accepts · Rating: 1700 · first AC: 2019-12-19 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dp, greedy, implementation
okwedook's solution

1307.
1280A
Cut and Paste · Tutorial
Quality: 5,844 global accepts · Rating: 1700 · first AC: 2019-12-15 · C++17 (GCC 7-32) (first AC) · Tags: implementation, math
okwedook's solution

1308.
1257D
Yet Another Monster Killing Problem · Tutorial
Quality: 8,172 global accepts · Rating: 1700 · first AC: 2019-11-13 · last AC: 2019-12-07 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, dp, greedy, sortings, two pointers
okwedook's solution

1309.
1260C
Infinite Fence · Tutorial
Quality: 8,785 global accepts · Rating: 1700 · first AC: 2019-11-27 · C++17 (GCC 7-32) (first AC) · Tags: greedy, math, number theory
okwedook's solution

1310.
1254A
Feeding Chicken · Tutorial
Quality: 5,515 global accepts · Rating: 1700 · first AC: 2019-11-19 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, implementation
okwedook's solution

1311.
1253D
Harmonious Graph · Tutorial
Quality: 10,251 global accepts · Rating: 1700 · first AC: 2019-11-17 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, dfs and similar, dsu, graphs, greedy, sortings
okwedook's solution

1312.
1256C
Platforms Jumping · Tutorial
Quality: 7,320 global accepts · Rating: 1700 · first AC: 2019-11-04 · GNU C++11 (first AC) · Tags: greedy
okwedook's solution

1313.
1249E
By Elevator or Stairs? · Tutorial
Quality: 11,003 global accepts · Rating: 1700 · first AC: 2019-10-22 · last AC: 2019-10-22 · C++17 (GCC 7-32) (first AC) · Tags: dp, shortest paths
okwedook's solution

1314.
1237C1
Balanced Removals (Easier) · Tutorial
Quality: 6,302 global accepts · Rating: 1700 · first AC: 2019-10-16 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, geometry, greedy
okwedook's solution

1315.
131E
Yet Another Task with Queens · Tutorial
Quality: 2,090 global accepts · Rating: 1700 · first AC: 2019-09-28 · GNU C++11 (first AC) · Tags: sortings
okwedook's solution

1316.
1230C
Anadi and Domino · Tutorial
Rating: 1700 · first AC: 2019-09-26 · GNU C++11 (first AC) · Tags: brute force, graphs
okwedook's solution

1317.
1229A
Marcin and Training Camp · Tutorial
Rating: 1700 · first AC: 2019-09-23 · GNU C++11 (first AC) · Tags: brute force, graphs, greedy
okwedook's solution

1318.
1216C
White Sheet · Tutorial
Quality: 10,364 global accepts · Rating: 1700 · first AC: 2019-09-21 · GNU C++11 (first AC) · Tags: geometry, math
okwedook's solution

1319.
1209D
Cow and Snacks · Tutorial
Quality: 10,729 global accepts · Rating: 1700 · first AC: 2019-09-17 · GNU C++11 (first AC) · Tags: dfs and similar, dsu, graphs
okwedook's solution

1320.
1217C
The Number Of Good Substrings · Tutorial
Quality: 7,857 global accepts · Rating: 1700 · first AC: 2019-09-06 · C++17 (GCC 7-32) (first AC) · Tags: binary search, bitmasks, brute force
okwedook's solution

1321.
1153C
Serval and Parenthesis Sequence · Tutorial
Quality: 7,793 global accepts · Rating: 1700 · first AC: 2019-08-27 · C++17 (GCC 7-32) (first AC) · Tags: greedy, strings
okwedook's solution

1322.
1204C
Anna, Svyatoslav and Maps · Tutorial
Quality: 7,209 global accepts · Rating: 1700 · first AC: 2019-08-20 · C++17 (GCC 7-32) (first AC) · Tags: dp, graphs, greedy, shortest paths
okwedook's solution

1323.
1202B
You Are Given a Decimal String... · Tutorial
Quality: 4,844 global accepts · Rating: 1700 · first AC: 2019-08-18 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dp, shortest paths

okwedook's solution

1324.
1203D2
Remove the Substring (hard version) · Tutorial
Quality: 8,119 global accepts · Rating: 1700 · first AC: 2019-08-17 · GNU C++11 (first AC) · Tags: binary search, greedy, implementation, two pointers
okwedook's solution

1325.
1176E
Cover it! · Tutorial
Quality: 13,575 global accepts · Rating: 1700 · first AC: 2019-08-01 · GNU C++11 (first AC) · Tags: dfs and similar, dsu, graphs, shortest paths, trees
okwedook's solution

1326.
1146C
Tree Diameter · Tutorial
Quality: 4,217 global accepts · Rating: 1700 · first AC: 2019-07-31 · GNU C++11 (first AC) · Tags: bitmasks, graphs, interactive
okwedook's solution

1327.
896A
Nephren gives a riddle · Tutorial
Quality: 3,796 global accepts · Rating: 1700 · first AC: 2019-07-21 · C++17 (GCC 7-32) (first AC) · Tags: binary search, dfs and similar
okwedook's solution

1328.
739A
Alyona and mex · Tutorial
Quality: 8,455 global accepts · Rating: 1700 · first AC: 2019-07-19 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy
okwedook's solution

1329.
917B
MADMAX · Tutorial
Quality: 4,003 global accepts · Rating: 1700 · first AC: 2019-07-18 · GNU C++11 (first AC) · Tags: dfs and similar, dp, games, graphs
okwedook's solution

1330.
1194D
1-2-K Game · Tutorial
Quality: 7,178 global accepts · Rating: 1700 · first AC: 2019-07-14 · C++17 (GCC 7-32) (first AC) · Tags: games, math
okwedook's solution

1331.
1185D
Extra Element · Tutorial
Quality: 7,059 global accepts · Rating: 1700 · first AC: 2019-06-19 · C++17 (GCC 7-32) (first AC) · Tags: implementation, math
okwedook's solution

1332.
1185C2
Exam in BerSU (hard version) · Tutorial
Quality: 7,818 global accepts · Rating: 1700 · first AC: 2019-06-19 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, greedy, math
okwedook's solution

1333.
1182C
Beautiful Lyrics · Tutorial
Quality: 4,591 global accepts · Rating: 1700 · first AC: 2019-06-11 · C++17 (GCC 7-32) (first AC) · Tags: data structures, greedy, strings
okwedook's solution

1334.
1148C
Crazy Diamond · Tutorial
Quality: 5,627 global accepts · Rating: 1700 · first AC: 2019-06-01 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, sortings
okwedook's solution

1335.
1168A
Increasing by Modulo · Tutorial
Quality: 7,597 global accepts · Rating: 1700 · first AC: 2019-05-26 · C++17 (GCC 7-32) (first AC) · Tags: binary search, greedy
okwedook's solution

1336.
1144F
Graph Without Long Directed Paths · Tutorial
Quality: 14,120 global accepts · Rating: 1700 · first AC: 2019-04-29 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, graphs
okwedook's solution

1337.
1141E
Superhero Battle · Tutorial
Quality: 7,107 global accepts · Rating: 1700 · first AC: 2019-04-29 · C++17 (GCC 7-32) (first AC) · Tags: math
okwedook's solution

1338.
1157C2
Increasing Subsequence (hard version) · Tutorial
Quality: 9,086 global accepts · Rating: 1700 · first AC: 2019-04-26 · C++17 (GCC 7-32) (first AC) · Tags: greedy
okwedook's solution

1339.
1157E
Minimum Array · Tutorial
Quality: 9,189 global accepts · Rating: 1700 · first AC: 2019-04-26 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, greedy
okwedook's solution

1340.
1142A
The Beatles · Tutorial
Quality: 3,581 global accepts · Rating: 1700 · first AC: 2019-03-30 · C++17 (GCC 7-32) (first AC) · Tags: brute force, math
okwedook's solution

1341.
1132C
Painting the Fence · Tutorial
Quality: 5,706 global accepts · Rating: 1700 · first AC: 2019-03-05 · C++17 (GCC 7-32) (first AC) · Tags: brute force
okwedook's solution

1342.
1129A1
Toy Train (Simplified) · Tutorial
Quality: 3,944 global accepts · Rating: 1700 · first AC: 2019-02-24 · C++14 (GCC 6-32) (first AC) · Tags: brute force, greedy
okwedook's solution

1343.
1131F
Asya And Kittens · Tutorial
Quality: 7,754 global accepts · Rating: 1700 · first AC: 2019-02-23 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, dsu
okwedook's solution

1344.
1118E
Yet Another Ball Problem · Tutorial
Quality: 4,456 global accepts · Rating: 1700 · first AC: 2019-02-19 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, implementation
okwedook's solution

1345.
1118D1
Coffee and Coursework (Easy version) · Tutorial
Quality: 6,085 global accepts · Rating: 1700 · first AC: 2019-02-19 · C++14 (GCC 6-32) (first AC) · Tags: brute force, greedy
okwedook's solution

1346.
1118D2
Coffee and Coursework (Hard Version) · Tutorial
Quality: 6,801 global accepts · Rating: 1700 · first AC: 2019-02-19 · C++14 (GCC 6-32) (first AC) · Tags: binary search, greedy
okwedook's solution

1347.
1118C
Palindromic Matrix · Tutorial
Quality: 6,101 global accepts · Rating: 1700 · first AC: 2019-02-19 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, implementation
okwedook's solution

1348.
851C
Five Dimensional Points · Tutorial
Rating: 1700 · first AC: 2019-02-18 · C++14 (GCC 6-32) (first AC) · Tags: brute force, geometry, math
okwedook's solution

1349.
1114C
Trailing Loves (or L'oeufs?) · Tutorial
Quality: 7,889 global accepts · Rating: 1700 · first AC: 2019-02-10 · C++14 (GCC 6-32) (first AC) · Tags: brute force, implementation, math, number theory
okwedook's solution

1350.
1111C
Creative Snap · Tutorial
Quality: 7,013 global accepts · Rating: 1700 · first AC: 2019-02-03 · GNU C++11 (first AC) · Tags: binary search, brute force, divide and conquer, math
okwedook's solution

1351.
1111B
Average Superhero Gang Power · Tutorial
Quality: 6,516 global accepts · Rating: 1700 · first AC: 2019-02-03 · C++17 (GCC 7-32) (first AC) · Tags: brute force, implementation, math
okwedook's solution

1352.
1091D
New Year and the Permutation Concatenation · Tutorial
Quality: 7,477 global accepts · Rating: 1700 · first AC: 2018-12-30 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp, math
okwedook's solution

1353.
1087D
Minimum Diameter Tree · Tutorial
Rating: 1700 · first AC: 2018-12-23 · C++17 (GCC 7-32) (first AC) · Tags: implementation, trees
okwedook's solution

1354.
1092C
Prefixes and Suffixes · Tutorial
Quality: 6,347 global accepts · Rating: 1700 · first AC: 2018-12-18 · C++17 (GCC 7-32) (first AC) · Tags: strings
okwedook's solution

1355.
1093D
Beautiful Graph · Tutorial

Quality: 11,330 global accepts · Rating: 1700 · first AC: 2018-12-15 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, graphs
okwedook's solution

1356.
1056C
Pick Heroes · Tutorial
Quality: 2,579 global accepts · Rating: 1700 · first AC: 2018-11-25 · last AC: 2018-11-25 · C++14 (GCC 6-32) (first AC) · Tags: greedy, implementation, interactive, sortings
okwedook's solution

1357.
1061C
Multiplicity · Tutorial
Quality: 10,711 global accepts · Rating: 1700 · first AC: 2018-11-22 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dp, implementation, math, number theory
okwedook's solution

1358.
1079C
Playing Piano · Tutorial
Rating: 1700 · first AC: 2018-11-18 · C++17 (GCC 7-32) (first AC) · Tags: dp
okwedook's solution

1359.
1075C
The Tower is Going Home · Tutorial
Rating: 1700 · first AC: 2018-11-04 · C++17 (GCC 7-32) (first AC) · Tags: two pointers
okwedook's solution

1360.
1043D
Mysterious Crime · Tutorial
Quality: 4,762 global accepts · Rating: 1700 · first AC: 2018-10-28 · C++17 (GCC 7-32) (first AC) · Tags: brute force, combinatorics, math, meet-in-the-middle, two pointers
okwedook's solution

1361.
1073D
Berland Fair · Tutorial
Quality: 6,722 global accepts · Rating: 1700 · first AC: 2018-10-26 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, data structures, greedy
okwedook's solution

1362.
1066E
Binary Numbers AND Sum · Tutorial
Quality: 6,579 global accepts · Rating: 1700 · first AC: 2018-10-12 · C++17 (GCC 7-32) (first AC) · Tags: data structures, implementation, math
okwedook's solution

1363.
915C
Permute Digits · Tutorial
Quality: 7,554 global accepts · Rating: 1700 · first AC: 2018-10-09 · C++17 (GCC 7-32) (first AC) · Tags: dp, greedy
okwedook's solution

1364.
1051D
Bicolorings · Tutorial
Quality: 8,161 global accepts · Rating: 1700 · first AC: 2018-09-20 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, dp
okwedook's solution

1365.
938C
Constructing Tests · Tutorial
Quality: 3,471 global accepts · Rating: 1700 · first AC: 2018-09-20 · last AC: 2018-09-20 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, constructive algorithms

okwedook's solution

1366.
1041D
Glider · Tutorial
Quality: 6,423 global accepts · Rating: 1700 · first AC: 2018-09-16 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, two pointers
okwedook's solution

1367.
1037D
Valid BFS? · Tutorial
Quality: 19,105 global accepts · Rating: 1700 · first AC: 2018-09-02 · last AC: 2018-09-02 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, graphs, shortest paths, trees
okwedook's solution

1368.
978G
Petya's Exams · Tutorial
Quality: 4,881 global accepts · Rating: 1700 · first AC: 2018-08-26 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation, sortings
okwedook's solution

1369.
1027D
Mouse Hunt · Tutorial
Quality: 8,368 global accepts · Rating: 1700 · first AC: 2018-08-18 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, graphs
okwedook's solution

1370.
1023D
Array Restoration · Tutorial
Quality: 4,282 global accepts · Rating: 1700 · first AC: 2018-08-17 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, data structures
okwedook's solution

1371.
1019A
Elections · Tutorial
Quality: 4,857 global accepts · Rating: 1700 · first AC: 2018-08-13 · C++17 (GCC 7-32) (first AC) · Tags: brute force, greedy
okwedook's solution

1372.
1020C
Elections · Tutorial
Rating: 1700 · first AC: 2018-08-11 · C++17 (GCC 7-32) (first AC) · Tags: greedy
okwedook's solution

1373.
1015E1
Stars Drawing (Easy Edition) · Tutorial
Quality: 6,809 global accepts · Rating: 1700 · first AC: 2018-08-06 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dp, greedy
okwedook's solution

1374.
1006D
Two Strings Swaps · Tutorial
Quality: 6,477 global accepts · Rating: 1700 · first AC: 2018-07-16 · C++17 (GCC 7-32) (first AC) · Tags: implementation
okwedook's solution

1375.
1009D
Relatively Prime Graph · Tutorial
Quality: 6,658 global accepts · Rating: 1700 · first AC: 2018-07-14 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, graphs, greedy, math
okwedook's solution

1376.
1009C
Annoying Present · Tutorial
Quality: 5,557 global accepts · Rating: 1700 · first AC: 2018-07-14 · C++17 (GCC 7-32) (first AC) · Tags: greedy, math
okwedook's solution

1377.
1000C
Covered Points Count · Tutorial
Quality: 8,439 global accepts · Rating: 1700 · first AC: 2018-06-27 · C++17 (GCC 7-32) (first AC) · Tags: data structures, implementation, sortings
okwedook's solution

1378.
980C
Posterized · Tutorial
Quality: 3,944 global accepts · Rating: 1700 · first AC: 2018-05-08 · C++17 (GCC 7-32) (first AC) · Tags: games, greedy
okwedook's solution

1379.
977F
Consecutive Subsequence · Tutorial
Quality: 25,137 global accepts · Rating: 1700 · first AC: 2018-05-06 · C++17 (GCC 7-32) (first AC) · Tags: dp
okwedook's solution

1380.
967D
Resource Distribution · Tutorial
Rating: 1700 · first AC: 2018-04-29 · C++17 (GCC 7-32) (first AC) · Tags: binary search, sortings
okwedook's solution

1381.
960C
Subsequence Counting · Tutorial
Quality: 4,108 global accepts · Rating: 1700 · first AC: 2018-04-07 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, constructive algorithms, greedy, implementation
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1066D
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1520.
1011D
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1005E1
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987E
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61E
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1270D
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Quality: 5,669 global accepts · Rating: 1900 · first AC: 2019-12-14 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dfs and similar, dsu, graphs
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Quality: 7,933 global accepts · Rating: 1900 · first AC: 2019-12-12 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, graphs, shortest paths
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1599.
1260D
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1600.
1242B
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1251D
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1602.
1237C2
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1238D
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1604.
459E
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1213E
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1611.
1205B
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1612.
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1613.
1200D
White Lines · Tutorial
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1614.
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1615.
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1616.
607B
Zuma · Tutorial
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1618.
1172B
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1178E
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1621.
744B
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1622.
320D
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1623.
1183H
Subsequences (hard version) · Tutorial
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1175D
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1625.
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1627.
1168B
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1628.
1163C1
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1629.
1163C2
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1630.
1155D
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structures, divide and conquer, dp, greedy
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1631.
1157D
N Problems During K Days · Tutorial
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1632.
1119E
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1144E
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1634.
497B
Tennis Game · Tutorial
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1635.
1112C
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780D
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1637.
944E
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1638.
1117C
Magic Ship · Tutorial
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1114D
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1640.
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1641.
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1642.
512B
Fox And Jumping · Tutorial
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1643.
1095E
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1646.
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1089F
Fractions · Tutorial
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1648.
1079D
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1649.
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1651.
1075D
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1652.
1043E
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1054D
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1064E
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1060D
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1036C
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1658.
1029D
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1659.
999D
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1660.
1017D
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1661.
1015E2
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981D
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1663.
982D
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1664.
965D
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1665.
959E
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1666.
784F
Crunching Numbers Just for You · Tutorial
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1667.
784D
Touchy-Feely Palindromes · Tutorial
Quality: 513 global accepts · Rating: 1900 · first AC: 2018-03-26 · C++14 (GCC 6-32) (first AC) · Tags: *special, implementation
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1668.
928D
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okwedook's solution

1669.
928C
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Quality: 905 global accepts · Rating: 1900 · first AC: 2018-02-25 · C++14 (GCC 6-32) (first AC) · Tags: *special, graphs, implementation
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1670.
547B
Mike and Feet · Tutorial
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okwedook's solution

1671.
847I
Noise Level · Tutorial

Quality: 1,655 global accepts · Rating: 1900 · first AC: 2017-09-18 · GNU C++11 (first AC) · Tags: dfs and similar, implementation, math
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1672.
2138C2
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1673.
2068J
The Ultimate Wine Tasting Event · Tutorial
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1674.
2061E
Kevin and And · Tutorial
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1675.
2048E
Kevin and Bipartite Graph · Tutorial
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1676.
2020E
Expected Power · Tutorial
Quality: 3,986 global accepts · Rating: 2000 · first AC: 2024-09-29 · last AC: 2024-09-29 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, dp, math, probabilities
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1677.
1987E
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1678.
1951E
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1679.
1941G
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1680.
900D
Unusual Sequences · Tutorial
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1681.
1893C
Freedom of Choice · Tutorial
Quality: 3,194 global accepts · Rating: 2000 · first AC: 2023-11-07 · C++20 (GCC 11-64) (first AC) · Tags: brute force, greedy, implementation
okwedook's solution

1682.
1889C1
Doremy's Drying Plan (Easy Version) · Tutorial
Quality: 3,910 global accepts · Rating: 2000 · first AC: 2023-10-28 · C++20 (GCC 11-64) (first AC) · Tags: brute force, data structures, dp, greedy, sortings
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1683.
1830B
The BOSS Can Count Pairs · Tutorial
Quality: 5,855 global accepts · Rating: 2000 · first AC: 2023-05-28 · C++20 (GCC 11-64) (first AC) · Tags: brute force, math
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1684.
1827B1
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Quality: 4,539 global accepts · Rating: 2000 · first AC: 2023-05-14 · C++20 (GCC 11-64) (first AC) · Tags: binary search, dp, dsu, greedy, trees, two pointers
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1685.
1815B
Sum Graph · Tutorial
Quality: 3,601 global accepts · Rating: 2000 · first AC: 2023-04-09 · C++20 (GCC 11-64) (first AC) · Tags: brute force, constructive algorithms, graphs, implementation, interactive, shortest paths, trees
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1686.
1804D
Accommodation · Tutorial
Quality: 5,270 global accepts · Rating: 2000 · first AC: 2023-03-12 · C++20 (GCC 11-64) (first AC) · Tags: brute force, dp, greedy, implementation
okwedook's solution

1687.
1788D
Moving Dots · Tutorial
Quality: 4,656 global accepts · Rating: 2000 · first AC: 2023-02-09 · C++20 (GCC 11-64) (first AC) · Tags: binary search, brute force, combinatorics, math, two pointers
okwedook's solution

1688.
1770D
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Quality: 4,395 global accepts · Rating: 2000 · first AC: 2022-12-30 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, data structures, dfs and similar, dsu, flows, games, graph matchings, graphs, implementation
okwedook's solution

1689.
1764D
Doremy's Pegging Game · Tutorial
Quality: 3,145 global accepts · Rating: 2000 · first AC: 2022-11-26 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp, math
okwedook's solution

1690.
1753C
Wish I Knew How to Sort · Tutorial
Quality: 5,283 global accepts · Rating: 2000 · first AC: 2022-10-23 · C++17 (GCC 7-32) (first AC) · Tags: dp, math, probabilities
okwedook's solution

1691.
1726D
Edge Split · Tutorial
Quality: 4,162 global accepts · Rating: 2000 · first AC: 2022-09-06 · C++20 (GCC 11-64) (first AC) · Tags: brute force, constructive algorithms, dfs and similar, dsu, graphs, probabilities, trees
okwedook's solution

1692.
1718B
Fibonacci Strings · Tutorial
Quality: 3,467 global accepts · Rating: 2000 · first AC: 2022-08-16 · C++20 (GCC 11-64) (first AC) · Tags: greedy, implementation, math, number theory
okwedook's solution

1693.
1696E
Placing Jinas · Tutorial
Quality: 4,909 global accepts · Rating: 2000 · first AC: 2022-06-25 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, math
okwedook's solution

1694.
1685B
Linguistics · Tutorial
Quality: 3,677 global accepts · Rating: 2000 · first AC: 2022-05-25 · C++20 (GCC 11-64) (first AC) · Tags: greedy, implementation, sortings, strings
okwedook's solution

1695.
1672F1
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Quality: 3,539 global accepts · Rating: 2000 · first AC: 2022-04-23 · last AC: 2022-04-23 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, graphs, greedy
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1696.
1641B
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Quality: 4,065 global accepts · Rating: 2000 · first AC: 2022-02-23 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, implementation, sortings
okwedook's solution

1697.
1616D
Keep the Average High · Tutorial
Quality: 5,567 global accepts · Rating: 2000 · first AC: 2021-12-29 · C++20 (GCC 11-64) (first AC) · Tags: dp, greedy, math
okwedook's solution

1698.
1610D
Not Quite Lee · Tutorial
Quality: 3,039 global accepts · Rating: 2000 · first AC: 2021-11-23 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, dp, math, number theory
okwedook's solution

1699.
1588B
Guess the Permutation · Tutorial
Rating: 2000 · first AC: 2021-11-14 · C++17 (GCC 7-32) (first AC) · Tags: binary search, combinatorics, implementation, interactive
okwedook's solution

1700.
1161C
Thanos Nim · Tutorial
Rating: 2000 · first AC: 2021-09-12 · C++17 (GCC 9-64) (first AC) · Tags: games
okwedook's solution

1701.
1558C
Bottom-Tier Reversals · Tutorial
Quality: 3,714 global accepts · Rating: 2000 · first AC: 2021-08-24 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, greedy
okwedook's solution

1702.
1458B
Glass Half Spilled · Tutorial
Quality: 4,102 global accepts · Rating: 2000 · first AC: 2020-12-19 · C++17 (GCC 9-64) (first AC) · Tags: dp
okwedook's solution

1703.
1454E
Number of Simple Paths · Tutorial
Quality: 6,623 global accepts · Rating: 2000 · first AC: 2020-11-24 · C++17 (GCC 9-64) (first AC) · Tags: combinatorics, dfs and similar, graphs, trees
okwedook's solution

1704.
1288E
Messenger Simulator · Tutorial
Quality: 4,017 global accepts · Rating: 2000 · first AC: 2020-01-14 · last AC: 2020-10-28 · C++17 (GCC 7-32) (first AC) · Tags: data structures
okwedook's solution

1705.
1391D
505 · Tutorial
Quality: 5,771 global accepts · Rating: 2000 · first AC: 2020-10-17 · last AC: 2020-10-17 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, constructive algorithms, dp, greedy, implementation
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1706.
1416B
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242E
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1732.
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1735.
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1204D1
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1737.
1200E
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1738.
1198C
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1162E
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1740.
2B
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1741.
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920F
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1743.
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1744.
1183G
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1746.
1156C
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1747.
1165F1
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1748.
1165F2
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1749.
1157F
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1750.
1142B
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1129B
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1754.
1104D
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1755.
380C
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1101D
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1757.
1090L
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1758.
1090K
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1759.
1090I
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1760.
1083B
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1761.
843B
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1762.
892D
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1033D
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938D
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1765.
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1766.
1020D
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1767.
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1768.
784B
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1769.
954G
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1770.
954E
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940E
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911E
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1773.
886D
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2161D
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1775.
2068C
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1776.
2061F1
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2029E
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2003D2
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2004E
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1780.
1975E
Chain Queries · Tutorial
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1781.
1942D
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1782.
1924B
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1783.
1906J
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1784.
1734E
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1748D
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1786.
1912B
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1906F
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1788.
788B
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1789.
767D
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1790.
1863E
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1791.
1864E
Guess Game · Tutorial

Quality: 3,054 global accepts · Rating: 2100 · first AC: 2023-08-26 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, data structures, games, math, probabilities, sortings, strings, trees
okwedook's solution

1792.
1799D2
Hot Start Up (hard version) · Tutorial
Quality: 3,063 global accepts · Rating: 2100 · first AC: 2023-02-27 · C++20 (GCC 11-64) (first AC) · Tags: data structures, dp
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1793.
1787E
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1794.
1761D
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Quality: 2,768 global accepts · Rating: 2100 · first AC: 2023-01-11 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, math
okwedook's solution

1795.
1767C
Count Binary Strings · Tutorial
Quality: 3,034 global accepts · Rating: 2100 · first AC: 2023-01-05 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dp
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1796.
1614D1
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Quality: 4,479 global accepts · Rating: 2100 · first AC: 2022-10-18 · C++17 (GCC 7-32) (first AC) · Tags: dp, number theory
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1797.
1710B
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1798.
1684E
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Quality: 3,629 global accepts · Rating: 2100 · first AC: 2022-05-19 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, constructive algorithms, data structures, greedy, two pointers
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1799.
1667B
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Quality: 4,321 global accepts · Rating: 2100 · first AC: 2022-04-19 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dp
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1800.
1628D1
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Quality: 3,698 global accepts · Rating: 2100 · first AC: 2022-01-22 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, dp, games, math
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1801.
1555E
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Quality: 4,531 global accepts · Rating: 2100 · first AC: 2021-07-30 · C++17 (GCC 9-64) (first AC) · Tags: data structures, sortings, trees, two pointers

okwedook's solution

1802.
1553E
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Quality: 3,773 global accepts · Rating: 2100 · first AC: 2021-07-24 · C++17 (GCC 9-64) (first AC) · Tags: brute force, combinatorics, constructive algorithms, dfs and similar, dsu, graphs, math
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1803.
1544E
Minimax · Tutorial
Rating: 2100 · first AC: 2021-07-17 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, expression parsing, greedy, implementation, sortings, strings
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1804.
1511E
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Quality: 2,898 global accepts · Rating: 2100 · first AC: 2021-04-12 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp, greedy, math
okwedook's solution

1805.
1499D
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1806.
1510D
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1807.
1510G
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1808.
1483C
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1809.
1486D
Max Median · Tutorial
Quality: 9,731 global accepts · Rating: 2100 · first AC: 2021-02-19 · last AC: 2021-02-19 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, dp
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1810.
1479B2
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Quality: 4,431 global accepts · Rating: 2100 · first AC: 2021-02-07 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, data structures, dp, greedy, implementation
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1811.
1466F
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Quality: 3,060 global accepts · Rating: 2100 · first AC: 2020-12-30 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, dfs and similar, dsu, graphs, greedy, math, sortings
okwedook's solution

1812.
1464B
Grime Zoo · Tutorial
Rating: 2100 · first AC: 2020-12-20 · C++17 (GCC 9-64) (first AC) · Tags: brute force, data structures, greedy, implementation, ternary search
okwedook's solution

1813.
1450C1
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1918.

1234F

Yet Another Substring Reverse · Tutorial

Quality: 2,973 global accepts · Rating: 2200 · first AC: 2020-10-24 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, dp

okwedook's solution

1919.

723E

One-Way Reform · Tutorial

Quality: 2,260 global accepts · Rating: 2200 · first AC: 2020-10-24 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, dfs and similar, flows, graphs, greedy

okwedook's solution

1920.

1110D

Jongmah · Tutorial

Quality: 3,997 global accepts · Rating: 2200 · first AC: 2020-10-22 · last AC: 2020-10-22 · C++17 (GCC 7-32) (first AC) · Tags: dp

okwedook's solution

1921.

323B

Tournament-graph · Tutorial

Quality: 470 global accepts · Rating: 2200 · first AC: 2020-10-22 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, graphs

okwedook's solution

1922.
901B
GCD of Polynomials · Tutorial
Quality: 1,640 global accepts · Rating: 2200 · first AC: 2020-10-22 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, math
okwedook's solution

1923.
1428E
Carrots for Rabbits · Tutorial
Quality: 4,208 global accepts · Rating: 2200 · first AC: 2020-10-17 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, greedy, math, sortings
okwedook's solution

1924.
1406D
Three Sequences · Tutorial
Quality: 3,812 global accepts · Rating: 2200 · first AC: 2020-09-13 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, data structures, greedy, math
okwedook's solution

1925.
1398E
Two Types of Spells · Tutorial
Quality: 2,597 global accepts · Rating: 2200 · first AC: 2020-08-16 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, greedy, implementation, math, sortings
okwedook's solution

1926.
1389E
Calendar Ambiguity · Tutorial
Quality: 3,724 global accepts · Rating: 2200 · first AC: 2020-07-31 · C++17 (GCC 7-32) (first AC) · Tags: math, number theory
okwedook's solution

1927.
1373E
Sum of Digits · Tutorial
Quality: 2,952 global accepts · Rating: 2200 · first AC: 2020-07-18 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, dp, greedy
okwedook's solution

1928.
1194E
Count The Rectangles · Tutorial
Quality: 2,057 global accepts · Rating: 2200 · first AC: 2019-07-15 · last AC: 2020-05-19 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, brute force, data structures, geometry, sortings
okwedook's solution

1929.
1353F
Decreasing Heights · Tutorial
Quality: 3,613 global accepts · Rating: 2200 · first AC: 2020-05-14 · last AC: 2020-05-14 · C++17 (GCC 9-64) (first AC) · Tags: brute force, dp
okwedook's solution

1930.
567E
President and Roads · Tutorial
Quality: 2,240 global accepts · Rating: 2200 · first AC: 2020-04-28 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, graphs, hashing, shortest paths
okwedook's solution

1931.
1336C
Kaavi and Magic Spell · Tutorial
Quality: 4,085 global accepts · Rating: 2200 · first AC: 2020-04-15 · C++17 (GCC 7-32) (first AC) · Tags: dp, strings

okwedook's solution

1932.
1335F
Robots on a Grid · Tutorial
Quality: 2,423 global accepts · Rating: 2200 · first AC: 2020-04-13 · last AC: 2020-04-13 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dfs and similar, dsu, graphs, greedy, matrices
okwedook's solution

1933.
1338C
Perfect Triples · Tutorial
Quality: 3,440 global accepts · Rating: 2200 · first AC: 2020-04-12 · last AC: 2020-04-12 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, constructive algorithms, divide and conquer, math
okwedook's solution

1934.
1334E
Divisor Paths · Tutorial
Quality: 3,179 global accepts · Rating: 2200 · first AC: 2020-04-10 · last AC: 2020-04-10 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, graphs, greedy, math, number theory
okwedook's solution

1935.
1333F
Kate and imperfection · Tutorial
Quality: 4,573 global accepts · Rating: 2200 · first AC: 2020-04-08 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation, math, number theory, sortings, two pointers
okwedook's solution

1936.
1327D
Infinite Path · Tutorial
Quality: 3,549 global accepts · Rating: 2200 · first AC: 2020-04-04 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dfs and similar, graphs, math, number theory
okwedook's solution

1937.
1328F
Make k Equal · Tutorial
Quality: 3,525 global accepts · Rating: 2200 · first AC: 2020-03-26 · C++17 (GCC 7-32) (first AC) · Tags: greedy
okwedook's solution

1938.
1305E
Kuroni and the Score Distribution · Tutorial
Quality: 3,272 global accepts · Rating: 2200 · first AC: 2020-03-03 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, implementation, math
okwedook's solution

1939.
1311E
Construct the Binary Tree · Tutorial
Quality: 2,723 global accepts · Rating: 2200 · first AC: 2020-02-24 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, trees
okwedook's solution

1940.
1261C
Arson In Berland Forest · Tutorial
Rating: 2200 · first AC: 2019-12-22 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, data structures, dfs and similar, graphs, greedy, shortest paths
okwedook's solution

1941.
1272F
Two Bracket Sequences · Tutorial

Quality: 2,334 global accepts · Rating: 2200 · first AC: 2019-12-12 · C++17 (GCC 7-32) (first AC) · Tags: dp, strings, two pointers
okwedook's solution

1942.
1253E
Antenna Coverage · Tutorial
Quality: 3,064 global accepts · Rating: 2200 · first AC: 2019-11-17 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dp, greedy, sortings
okwedook's solution

1943.
1249F
Maximum Weight Subset · Tutorial
Quality: 2,746 global accepts · Rating: 2200 · first AC: 2019-10-22 · last AC: 2019-10-22 · C++17 (GCC 7-32) (first AC) · Tags: dp, trees
okwedook's solution

1944.
1216E2
Numerical Sequence (hard version) · Tutorial
Quality: 1,652 global accepts · Rating: 2200 · first AC: 2019-09-21 · GNU C++11 (first AC) · Tags: binary search, math
okwedook's solution

1945.
1208E
Let Them Slide · Tutorial
Quality: 2,183 global accepts · Rating: 2200 · first AC: 2019-08-25 · C++17 (GCC 7-32) (first AC) · Tags: data structures, implementation
okwedook's solution

1946.
1154G
Minimum Possible LCM · Tutorial
Quality: 3,258 global accepts · Rating: 2200 · first AC: 2019-08-01 · GNU C++11 (first AC) · Tags: brute force, greedy, math, number theory
okwedook's solution

1947.
86D
Powerful array · Tutorial
Quality: 16,880 global accepts · Rating: 2200 · first AC: 2019-07-27 · C++17 (GCC 7-32) (first AC) · Tags: data structures, implementation, math, two pointers
okwedook's solution

1948.
1196F
K-th Path · Tutorial
Quality: 3,162 global accepts · Rating: 2200 · first AC: 2019-07-24 · GNU C++11 (first AC) · Tags: brute force, constructive algorithms, shortest paths, sortings
okwedook's solution

1949.
1166D
Cute Sequences · Tutorial
Quality: 2,285 global accepts · Rating: 2200 · first AC: 2019-07-21 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, greedy, math
okwedook's solution

1950.
1181D
Irrigation · Tutorial
Quality: 2,806 global accepts · Rating: 2200 · first AC: 2019-07-21 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, implementation, sortings, trees, two pointers
okwedook's solution

1951.
1179C
Serge and Dining Room · Tutorial
Quality: 2,459 global accepts · Rating: 2200 · first AC: 2019-07-03 · last AC: 2019-07-03 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, graph matchings, greedy, implementation, math, trees

okwedook's solution

1952.
1175E
Minimal Segment Cover · Tutorial
Quality: 4,540 global accepts · Rating: 2200 · first AC: 2019-06-05 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dfs and similar, divide and conquer, dp, greedy, implementation, trees
okwedook's solution

1953.
1158B
The minimal unique substring · Tutorial
Quality: 2,383 global accepts · Rating: 2200 · first AC: 2019-05-12 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, math, strings
okwedook's solution

1954.
52C
Circular RMQ · Tutorial
Quality: 11,252 global accepts · Rating: 2200 · first AC: 2019-03-04 · C++17 (GCC 7-32) (first AC) · Tags: data structures
okwedook's solution

1955.
1117E
Decypher the String · Tutorial
Quality: 1,641 global accepts · Rating: 2200 · first AC: 2019-02-18 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, chinese remainder theorem, constructive algorithms, interactive, math
okwedook's solution

1956.
903D
Almost Difference · Tutorial
Quality: 4,475 global accepts · Rating: 2200 · first AC: 2019-02-16 · C++14 (GCC 6-32) (first AC) · Tags: data structures, math
okwedook's solution

1957.
1114E
Arithmetic Progression · Tutorial
Quality: 3,191 global accepts · Rating: 2200 · first AC: 2019-02-10 · last AC: 2019-02-11 · C++14 (GCC 6-32) (first AC) · Tags: binary search, interactive, number theory, probabilities
okwedook's solution

1958.
1110E
Magic Stones · Tutorial
Quality: 4,720 global accepts · Rating: 2200 · first AC: 2019-02-08 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, math, sortings
okwedook's solution

1959.
1105E
Helping Hiasat · Tutorial
Quality: 1,915 global accepts · Rating: 2200 · first AC: 2019-01-20 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, dp, meet-in-the-middle
okwedook's solution

1960.
1092D2
Great Vova Wall (Version 2) · Tutorial
Quality: 3,377 global accepts · Rating: 2200 · first AC: 2018-12-19 · C++17 (GCC 7-32) (first AC) · Tags: data structures, implementation
okwedook's solution

1961.
1092D1
Great Vova Wall (Version 1) · Tutorial
Quality: 5,677 global accepts · Rating: 2200 · first AC: 2018-12-18 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation, math
okwedook's solution

1962.
1070A
Find a Number · Tutorial
Quality: 2,614 global accepts · Rating: 2200 · first AC: 2018-10-20 · C++17 (GCC 7-32) (first AC) · Tags: dp, graphs, number theory, shortest paths
okwedook's solution

1963.
1059D
Nature Reserve · Tutorial
Quality: 2,999 global accepts · Rating: 2200 · first AC: 2018-10-05 · last AC: 2018-10-05 · C++17 (GCC 7-32) (first AC) · Tags: binary search, geometry, ternary search
okwedook's solution

1964.
1047D
Little C Loves 3 II · Tutorial
Rating: 2200 · first AC: 2018-09-21 · last AC: 2018-09-22 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, flows, graph matchings
okwedook's solution

1965.
2159C
Twin Polynomials · Tutorial
Quality: 1,700 global accepts · Rating: 2300 · first AC: 2025-10-12 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, graph matchings, math
okwedook's solution

1966.
2068A
Condorcet Elections · Tutorial
Quality: 997 global accepts · Rating: 2300 · first AC: 2025-03-02 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, graphs, greedy, probabilities
okwedook's solution

1967.
1603C
Extreme Extension · Tutorial
Quality: 2,266 global accepts · Rating: 2300 · first AC: 2025-02-28 · last AC: 2025-02-28 · C++20 (GCC 13-64) (first AC) · Tags: dp, greedy, math, number theory
okwedook's solution

1968.
2028E
Alice's Adventures in the Rabbit Hole · Tutorial
Quality: 1,905 global accepts · Rating: 2300 · first AC: 2024-11-11 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, dfs and similar, dp, games, greedy, math, probabilities, trees
okwedook's solution

1969.
2035E
Monster · Tutorial
Quality: 1,965 global accepts · Rating: 2300 · first AC: 2024-10-27 · C++20 (GCC 13-64) (first AC) · Tags: binary search, brute force, constructive algorithms, greedy, implementation, math, ternary search
okwedook's solution

1970.
2021E1
Digital Village (Easy Version) · Tutorial
Quality: 1,929 global accepts · Rating: 2300 · first AC: 2024-10-11 · C++20 (GCC 13-64) (first AC) · Tags: brute force, data structures, dfs and similar, dp, dsu, fft, graphs, greedy, implementation, math, trees
okwedook's solution

1971.
2006C
Eri and Expanded Sets · Tutorial
Quality: 2,074 global accepts · Rating: 2300 · first AC: 2024-08-30 · C++17 (GCC 7-32) (first AC) · Tags: data structures, divide and conquer,

math, number theory, two pointers
okwedook's solution

1972.
1942E
Farm Game · Tutorial
Quality: 1,957 global accepts · Rating: 2300 · first AC: 2024-03-30 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, games
okwedook's solution

1973.
1870E
Another MEX Problem · Tutorial
Quality: 2,964 global accepts · Rating: 2300 · first AC: 2024-02-24 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, dp, shortest paths
okwedook's solution

1974.
1916E
Happy Life in University · Tutorial
Quality: 2,638 global accepts · Rating: 2300 · first AC: 2023-12-30 · C++20 (GCC 11-64) (first AC) · Tags: data structures, dfs and similar, greedy, trees
okwedook's solution

1975.
1912J
Joy of Pokémon Observation · Tutorial
Quality: 733 global accepts · Rating: 2300 · first AC: 2023-12-16 · last AC: 2023-12-16 · C++20 (GCC 11-64) (first AC) · Tags: —
okwedook's solution

1976.
1864F
Exotic Queries · Tutorial
Quality: 1,639 global accepts · Rating: 2300 · first AC: 2023-08-26 · C++20 (GCC 11-64) (first AC) · Tags: data structures, implementation, sortings
okwedook's solution

1977.
1799E
City Union · Tutorial
Quality: 1,401 global accepts · Rating: 2300 · first AC: 2023-02-27 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, dfs and similar, dsu, geometry, greedy, implementation, math
okwedook's solution

1978.
1781E
Rectangle Shrinking · Tutorial
Quality: 1,433 global accepts · Rating: 2300 · first AC: 2023-01-15 · C++20 (GCC 11-64) (first AC) · Tags: binary search, brute force, data structures, greedy, implementation, two pointers
okwedook's solution

1979.
1614D2
Divan and Kostomuksha (hard version) · Tutorial
Quality: 2,743 global accepts · Rating: 2300 · first AC: 2022-10-18 · C++17 (GCC 7-32) (first AC) · Tags: dp, number theory
okwedook's solution

1980.
1628C
Grid Xor · Tutorial
Quality: 3,576 global accepts · Rating: 2300 · first AC: 2022-01-22 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, greedy, implementation, interactive, math
okwedook's solution

1981.
1588C
Game with Stones · Tutorial

Rating: 2300 · first AC: 2021-11-14 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, divide and conquer, games, greedy
okwedook's solution

1982.
1601C
Optimal Insertion · Tutorial
Quality: 2,345 global accepts · Rating: 2300 · first AC: 2021-10-25 · C++17 (GCC 7-32) (first AC) · Tags: data structures, divide and conquer, dp, greedy, sortings
okwedook's solution

1983.
1548D1
Gregor and the Odd Cows (Easy) · Tutorial
Quality: 1,623 global accepts · Rating: 2300 · first AC: 2021-08-01 · last AC: 2021-08-01 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, geometry, math, number theory
okwedook's solution

1984.
1552E
Colors and Intervals · Tutorial
Quality: 2,125 global accepts · Rating: 2300 · first AC: 2021-07-31 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, data structures, greedy, sortings
okwedook's solution

1985.
1553F
Pairwise Modulo · Tutorial
Quality: 2,518 global accepts · Rating: 2300 · first AC: 2021-07-24 · C++17 (GCC 9-64) (first AC) · Tags: data structures, math
okwedook's solution

1986.
1540B
Tree Array · Tutorial
Quality: 2,990 global accepts · Rating: 2300 · first AC: 2021-06-25 · C++17 (GCC 7-32) (first AC) · Tags: brute force, combinatorics, dp, graphs, math, probabilities, trees
okwedook's solution

1987.
1534E
Lost Array · Tutorial
Quality: 2,078 global accepts · Rating: 2300 · first AC: 2021-06-13 · C++17 (GCC 7-32) (first AC) · Tags: graphs, greedy, interactive, shortest paths
okwedook's solution

1988.
1495C
Garden of the Sun · Tutorial
Quality: 2,906 global accepts · Rating: 2300 · first AC: 2021-03-10 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, graphs
okwedook's solution

1989.
1488F
Dogecoin · Tutorial
Quality: 190 global accepts · Rating: 2300 · first AC: 2021-03-09 · Kotlin 1.4 (first AC) · Tags: *special, binary search, data structures
okwedook's solution

1990.
1494D
Dogeforces · Tutorial
Quality: 2,820 global accepts · Rating: 2300 · first AC: 2021-03-03 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, data structures, dfs and similar, divide and conquer, dsu, greedy, sortings, trees
okwedook's solution

1991.
1464C
Poman Numbers · Tutorial

Rating: 2300 · first AC: 2020-12-20 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, constructive algorithms, dp, greedy, math
okwedook's solution

1992.
1450C2
Errich-Tac-Toe (Hard Version) · Tutorial
Quality: 4,178 global accepts · Rating: 2300 · first AC: 2020-12-08 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, math
okwedook's solution

1993.
1422D
Returning Home · Tutorial
Quality: 3,191 global accepts · Rating: 2300 · first AC: 2020-10-27 · C++17 (GCC 9-64) (first AC) · Tags: graphs, shortest paths, sortings
okwedook's solution

1994.
873E
Awards For Contestants · Tutorial
Quality: 793 global accepts · Rating: 2300 · first AC: 2020-10-24 · last AC: 2020-10-24 · C++17 (GCC 9-64) (first AC) · Tags: brute force, data structures, dp
okwedook's solution

1995.
1252J
Tiling Terrace · Tutorial
Quality: 783 global accepts · Rating: 2300 · first AC: 2020-10-24 · C++17 (GCC 9-64) (first AC) · Tags: brute force, dp
okwedook's solution

1996.
660E
Different Subsets For All Tuples · Tutorial
Quality: 1,957 global accepts · Rating: 2300 · first AC: 2020-10-24 · C++17 (GCC 9-64) (first AC) · Tags: combinatorics, math
okwedook's solution

1997.
1408F
Two Different · Tutorial
Quality: 2,681 global accepts · Rating: 2300 · first AC: 2020-09-30 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, divide and conquer
okwedook's solution

1998.
1404C
Fixed Point Removal · Tutorial
Quality: 3,050 global accepts · Rating: 2300 · first AC: 2020-09-06 · C++17 (GCC 7-32) (first AC) · Tags: binary search, constructive algorithms, data structures, greedy, two pointers
okwedook's solution

1999.
1396C
Monster Invaders · Tutorial
Quality: 2,784 global accepts · Rating: 2300 · first AC: 2020-08-30 · C++17 (GCC 7-32) (first AC) · Tags: dp, greedy, implementation
okwedook's solution

2000.
1394B
Boboniu Walks on Graph · Tutorial
Quality: 2,146 global accepts · Rating: 2300 · first AC: 2020-08-12 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dfs and similar, graphs, hashing
okwedook's solution

2001.
1380E
Merging Towers · Tutorial
Quality: 2,409 global accepts · Rating: 2300 · first AC: 2020-07-13 · C++17 (GCC 9-64) (first AC) · Tags: data structures, dsu, implementation, trees

okwedook's solution

2002.
1371E2
Asterism (Hard Version) · Tutorial
Quality: 2,513 global accepts · Rating: 2300 · first AC: 2020-07-01 · C++17 (GCC 7-32) (first AC) · Tags: binary search, combinatorics, dp, math, number theory, sortings
okwedook's solution

2003.
1342E
Placing Rooks · Tutorial
Quality: 3,559 global accepts · Rating: 2300 · first AC: 2020-04-28 · C++17 (GCC 9-64) (first AC) · Tags: combinatorics, fft, math
okwedook's solution

2004.
1316E
Team Building · Tutorial
Quality: 5,374 global accepts · Rating: 2300 · first AC: 2020-04-12 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, dp, greedy, sortings
okwedook's solution

2005.
788C
The Great Mixing · Tutorial
Quality: 2,581 global accepts · Rating: 2300 · first AC: 2020-03-29 · last AC: 2020-03-31 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, graphs, shortest paths
okwedook's solution

2006.
1314D
Tourism · Tutorial
Rating: 2300 · first AC: 2020-02-23 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dp, graphs, probabilities
okwedook's solution

2007.
1304F1
Animal Observation (easy version) · Tutorial
Quality: 2,000 global accepts · Rating: 2300 · first AC: 2020-02-15 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dp
okwedook's solution

2008.
1270E
Divide Points · Tutorial
Quality: 2,746 global accepts · Rating: 2300 · first AC: 2019-12-29 · last AC: 2019-12-29 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, geometry, math
okwedook's solution

2009.
1282D
Enchanted Artifact · Tutorial
Quality: 2,375 global accepts · Rating: 2300 · first AC: 2019-12-24 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, interactive, strings
okwedook's solution

2010.
1250E
The Coronation · Tutorial
Quality: 910 global accepts · Rating: 2300 · first AC: 2019-11-17 · C++17 (GCC 7-32) (first AC) · Tags: graphs, implementation
okwedook's solution

2011.
860D
Wizard's Tour · Tutorial
Rating: 2300 · first AC: 2019-11-03 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, graphs, greedy
okwedook's solution

2012.
1217E
Sum Queries? · Tutorial
Quality: 2,062 global accepts · Rating: 2300 · first AC: 2019-09-06 · last AC: 2019-09-06 · C++17 (GCC 7-32) (first AC) · Tags: data structures, greedy, implementation, math
okwedook's solution

2013.
1200F
Graph Traveler · Tutorial
Quality: 1,163 global accepts · Rating: 2300 · first AC: 2019-08-17 · last AC: 2019-08-17 · GNU C++11 (first AC) · Tags: brute force, data structures, dfs and similar, dp, graphs, implementation, math, number theory
okwedook's solution

2014.
1203F2
Complete the Projects (hard version) · Tutorial
Quality: 3,316 global accepts · Rating: 2300 · first AC: 2019-08-17 · last AC: 2019-08-17 · GNU C++11 (first AC) · Tags: dp, greedy
okwedook's solution

2015.
1198D
Rectangle Painting 1 · Tutorial
Quality: 3,744 global accepts · Rating: 2300 · first AC: 2019-07-30 · last AC: 2019-07-31 · C++17 (GCC 7-32) (first AC) · Tags: dp
okwedook's solution

2016.
1197E
Culture Code · Tutorial
Quality: 1,852 global accepts · Rating: 2300 · first AC: 2019-07-22 · last AC: 2019-07-23 · C++17 (GCC 7-32) (first AC) · Tags: binary search, combinatorics, data structures, dp, shortest paths, sortings
okwedook's solution

2017.
1182E
Product Oriented Recurrence · Tutorial
Quality: 3,329 global accepts · Rating: 2300 · first AC: 2019-07-21 · C++17 (GCC 7-32) (first AC) · Tags: dp, math, matrices, number theory
okwedook's solution

2018.
1132D
Stressful Training · Tutorial
Quality: 2,265 global accepts · Rating: 2300 · first AC: 2019-07-18 · C++17 (GCC 7-32) (first AC) · Tags: binary search, greedy
okwedook's solution

2019.
1188B
Count Pairs · Tutorial
Quality: 5,169 global accepts · Rating: 2300 · first AC: 2019-07-05 · last AC: 2019-07-05 · C++17 (GCC 7-32) (first AC) · Tags: math, matrices, number theory, two pointers
okwedook's solution

2020.
1132E
Knapsack · Tutorial
Quality: 1,970 global accepts · Rating: 2300 · first AC: 2019-06-28 · GNU C++11 (first AC) · Tags: dfs and similar, dp, greedy
okwedook's solution

2021.
1167F
Scalar Queries · Tutorial
Quality: 1,891 global accepts · Rating: 2300 · first AC: 2019-05-17 · last AC: 2019-05-17 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, data structures, math, sortings
okwedook's solution

2022.
996E
Leaving the Bar · Tutorial
Rating: 2300 · first AC: 2019-02-08 · C++14 (GCC 6-32) (first AC) · Tags: brute force, data structures, geometry, greedy, math, sortings
okwedook's solution

2023.
898F
Restoring the Expression · Tutorial
Quality: 1,457 global accepts · Rating: 2300 · first AC: 2019-01-20 · C++17 (GCC 7-32) (first AC) · Tags: brute force, hashing, math
okwedook's solution

2024.
1101G
(Zero XOR Subset)-less · Tutorial
Quality: 2,210 global accepts · Rating: 2300 · first AC: 2019-01-11 · C++17 (GCC 7-32) (first AC) · Tags: math, matrices
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1090E
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915E
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2023C
C+K+S · Tutorial
Quality: 1,376 global accepts · Rating: 2400 · first AC: 2024-10-20 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, dfs and similar, graphs, greedy, hashing, implementation, strings
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665F
Four Divisors · Tutorial
Quality: 751 global accepts · Rating: 2400 · first AC: 2024-10-01 · C++20 (GCC 13-64) (first AC) · Tags: data structures, dp, math, number theory, sortings, two pointers
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2029.
2001E1
Deterministic Heap (Easy Version) · Tutorial
Quality: 1,543 global accepts · Rating: 2400 · first AC: 2024-08-27 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp, math, trees
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2030.
1909E
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Quality: 1,680 global accepts · Rating: 2400 · first AC: 2023-12-23 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, brute force, constructive algorithms, math, number theory
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1912H
Hypercatapult Commute · Tutorial
Quality: 608 global accepts · Rating: 2400 · first AC: 2023-12-16 · C++20 (GCC 11-64) (first AC) · Tags: graphs
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2032.
1848F
Vika and Wiki · Tutorial
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1804E
Routing · Tutorial
Quality: 1,707 global accepts · Rating: 2400 · first AC: 2023-03-12 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, brute force, dfs and similar, dp, graphs
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2034.
1785D
Wooden Spoon · Tutorial
Rating: 2400 · first AC: 2023-02-05 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, dp, fft, math
okwedook's solution

2035.
1770E
Koxia and Tree · Tutorial
Quality: 1,609 global accepts · Rating: 2400 · first AC: 2023-01-02 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dfs and similar, dp, dsu, math, probabilities, trees
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2036.
1764E
Doremy's Number Line · Tutorial
Quality: 1,425 global accepts · Rating: 2400 · first AC: 2022-11-26 · C++17 (GCC 7-32) (first AC) · Tags: dp, greedy, sortings
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2037.
1750E
Bracket Cost · Tutorial
Quality: 1,660 global accepts · Rating: 2400 · first AC: 2022-11-06 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, divide and conquer, dp, greedy, strings
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1753D
The Beach · Tutorial
Quality: 2,073 global accepts · Rating: 2400 · first AC: 2022-10-23 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, dfs and similar, graphs, shortest paths
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1726E
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Quality: 1,717 global accepts · Rating: 2400 · first AC: 2022-09-13 · last AC: 2022-09-13 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, fft, math
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2040.
1718C
Tonya and Burenka-179 · Tutorial
Quality: 1,860 global accepts · Rating: 2400 · first AC: 2022-08-16 · C++20 (GCC 11-64) (first AC) · Tags: data structures, greedy, math, number theory
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1707C
DFS Trees · Tutorial
Quality: 1,906 global accepts · Rating: 2400 · first AC: 2022-07-20 · C++20 (GCC 11-64) (first AC) · Tags: dfs and similar, dsu, graphs, greedy, sortings, trees

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2042.
1667C
Half Queen Cover · Tutorial
Quality: 1,907 global accepts · Rating: 2400 · first AC: 2022-04-19 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, math
okwedook's solution

2043.
1628D2
Game on Sum (Hard Version) · Tutorial
Quality: 2,631 global accepts · Rating: 2400 · first AC: 2022-01-22 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, dp, games, math
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2044.
1608D
Dominoes · Tutorial
Quality: 1,558 global accepts · Rating: 2400 · first AC: 2021-12-11 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, fft, graphs, math, number theory
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2045.
1609E
William The Oblivious · Tutorial
Quality: 2,451 global accepts · Rating: 2400 · first AC: 2021-11-28 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, data structures, dp, matrices
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1578L
Labyrinth · Tutorial
Quality: 1,435 global accepts · Rating: 2400 · first AC: 2021-10-01 · C++17 (GCC 9-64) (first AC) · Tags: binary search, dsu, greedy
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2047.
808F
Card Game · Tutorial
Quality: 1,587 global accepts · Rating: 2400 · first AC: 2021-09-12 · C++17 (GCC 9-64) (first AC) · Tags: binary search, flows, graphs
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2048.
1523D
Love-Hate · Tutorial
Quality: 2,477 global accepts · Rating: 2400 · first AC: 2021-05-30 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, dp, probabilities
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2049.
1483D
Useful Edges · Tutorial
Rating: 2400 · first AC: 2021-03-21 · last AC: 2021-03-21 · C++17 (GCC 7-32) (first AC) · Tags: dp, graphs, shortest paths
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2050.
1491E
Fib-tree · Tutorial
Quality: 2,337 global accepts · Rating: 2400 · first AC: 2021-03-03 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dfs and similar, divide and conquer, number theory, trees
okwedook's solution

2051.
1494E
A-Z Graph · Tutorial
Quality: 2,055 global accepts · Rating: 2400 · first AC: 2021-03-03 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, data structures, graphs, hashing
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2052.
1473E
Minimum Path · Tutorial
Quality: 4,740 global accepts · Rating: 2400 · first AC: 2021-01-21 · last AC: 2021-01-21 · C++17 (GCC 7-32) (first AC) · Tags: graphs, shortest paths
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2053.
1450F
The Struggling Contestant · Tutorial
Quality: 1,467 global accepts · Rating: 2400 · first AC: 2020-12-08 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy
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2054.
1455E
Four Points · Tutorial
Quality: 1,649 global accepts · Rating: 2400 · first AC: 2020-11-30 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, flows, geometry, greedy, implementation, math, ternary search
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2055.
1428F
Fruit Sequences · Tutorial
Quality: 2,589 global accepts · Rating: 2400 · first AC: 2020-11-24 · C++17 (GCC 9-64) (first AC) · Tags: binary search, data structures, divide and conquer, dp, two pointers
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2056.
1442C
Graph Transpositions · Tutorial
Quality: 2,004 global accepts · Rating: 2400 · first AC: 2020-11-02 · C++17 (GCC 9-64) (first AC) · Tags: dfs and similar, graphs, greedy, shortest paths
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2057.
626E
Simple Skewness · Tutorial
Quality: 1,586 global accepts · Rating: 2400 · first AC: 2020-10-27 · C++17 (GCC 9-64) (first AC) · Tags: binary search, math, ternary search
okwedook's solution

2058.
1436E
Complicated Computations · Tutorial
Quality: 2,674 global accepts · Rating: 2400 · first AC: 2020-10-24 · C++17 (GCC 9-64) (first AC) · Tags: binary search, data structures, two pointers
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2059.
1369E
DeadLee · Tutorial
Quality: 2,454 global accepts · Rating: 2400 · first AC: 2020-10-09 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dfs and similar, greedy, implementation, sortings
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2060.
1408E
Avoid Rainbow Cycles · Tutorial
Quality: 2,184 global accepts · Rating: 2400 · first AC: 2020-09-30 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dsu, graphs, greedy, sortings, trees
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2061.
1418E
Expected Damage · Tutorial
Quality: 2,202 global accepts · Rating: 2400 · first AC: 2020-09-14 · C++17 (GCC 7-32) (first AC) · Tags: binary search, combinatorics, probabilities

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2062.
1401E
Divide Square · Tutorial
Quality: 2,640 global accepts · Rating: 2400 · first AC: 2020-08-21 · C++17 (GCC 7-32) (first AC) · Tags: data structures, geometry, implementation, sortings
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2063.
1401F
Reverse and Swap · Tutorial
Quality: 1,953 global accepts · Rating: 2400 · first AC: 2020-08-21 · C++17 (GCC 7-32) (first AC) · Tags: binary search, bitmasks, data structures
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2064.
1392F
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1373F
Network Coverage · Tutorial
Quality: 1,878 global accepts · Rating: 2400 · first AC: 2020-07-18 · C++17 (GCC 7-32) (first AC) · Tags: binary search, constructive algorithms, data structures, greedy
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2066.
1358E
Are You Fired? · Tutorial
Quality: 2,451 global accepts · Rating: 2400 · first AC: 2020-05-26 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, data structures, greedy, implementation
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2067.
1340C
Nastya and Unexpected Guest · Tutorial
Quality: 2,416 global accepts · Rating: 2400 · first AC: 2020-04-24 · last AC: 2020-04-24 · C++17 (GCC 9-64) (first AC) · Tags: dfs and similar, dp, graphs, shortest paths
okwedook's solution

2068.
1343F
Restore the Permutation by Sorted Segments · Tutorial
Quality: 1,403 global accepts · Rating: 2400 · first AC: 2020-04-22 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, data structures, greedy, implementation
okwedook's solution

2069.
1333E
Road to 1600 · Tutorial
Quality: 1,818 global accepts · Rating: 2400 · first AC: 2020-04-09 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms
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2070.
1329C
Drazil Likes Heap · Tutorial
Quality: 1,804 global accepts · Rating: 2400 · first AC: 2020-04-03 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, data structures, greedy, implementation
okwedook's solution

2071.
1282E
The Cake Is a Lie · Tutorial

Quality: 1,222 global accepts · Rating: 2400 · first AC: 2019-12-24 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, data structures, dfs and similar, graphs
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2072.
145E
Lucky Queries · Tutorial
Quality: 3,963 global accepts · Rating: 2400 · first AC: 2019-12-06 · last AC: 2019-12-06 · C++17 (GCC 7-32) (first AC) · Tags: data structures
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2073.
1264C
Beautiful Mirrors with queries · Tutorial
Quality: 1,322 global accepts · Rating: 2400 · first AC: 2019-12-05 · C++17 (GCC 7-32) (first AC) · Tags: data structures, probabilities
okwedook's solution

2074.
1263F
Economic Difficulties · Tutorial
Quality: 951 global accepts · Rating: 2400 · first AC: 2019-11-29 · last AC: 2019-11-29 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dfs and similar, dp, flows, graphs, trees
okwedook's solution

2075.
641D
Little Artem and Random Variable · Tutorial
Quality: 1,575 global accepts · Rating: 2400 · first AC: 2019-09-06 · last AC: 2019-11-26 · C++17 (GCC 7-32) (first AC) · Tags: dp, implementation, math, probabilities
okwedook's solution

2076.
1257F
Make Them Similar · Tutorial
Quality: 2,315 global accepts · Rating: 2400 · first AC: 2019-11-13 · last AC: 2019-11-13 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, hashing, meet-in-the-middle
okwedook's solution

2077.
1242C
Sum Balance · Tutorial
Quality: 1,948 global accepts · Rating: 2400 · first AC: 2019-11-08 · last AC: 2019-11-08 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, dfs and similar, dp, graphs
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2078.
1229C
Konrad and Company Evaluation · Tutorial
Rating: 2400 · first AC: 2019-09-24 · last AC: 2019-09-24 · C++17 (GCC 7-32) (first AC) · Tags: brute force, graphs
okwedook's solution

2079.
1132G
Greedy Subsequences · Tutorial
Quality: 1,230 global accepts · Rating: 2400 · first AC: 2019-08-20 · last AC: 2019-08-20 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dp, trees
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2080.
1202E
You Are Given Some Strings... · Tutorial
Quality: 2,766 global accepts · Rating: 2400 · first AC: 2019-08-18 · C++17 (GCC 7-32) (first AC) · Tags: brute force, string suffix structures, strings
okwedook's solution

2081.
1182D
Complete Mirror · Tutorial

Quality: 1,003 global accepts · Rating: 2400 · first AC: 2019-07-29 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, dfs and similar, dp, hashing, implementation, trees
okwedook's solution

2082.
744C
Hongcow Buys a Deck of Cards · Tutorial
Quality: 1,304 global accepts · Rating: 2400 · first AC: 2019-07-17 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, dp
okwedook's solution

2083.
1187D
Subarray Sorting · Tutorial
Quality: 3,001 global accepts · Rating: 2400 · first AC: 2019-06-30 · last AC: 2019-06-30 · C++17 (GCC 7-32) (first AC) · Tags: data structures, sortings
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2084.
1186F
Vus the Cossack and a Graph · Tutorial
Quality: 998 global accepts · Rating: 2400 · first AC: 2019-06-28 · last AC: 2019-06-28 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, graphs, greedy, implementation
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2085.
1144G
Two Merged Sequences · Tutorial
Quality: 2,337 global accepts · Rating: 2400 · first AC: 2019-04-29 · C++17 (GCC 7-32) (first AC) · Tags: dp, greedy
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2086.
1142C
U2 · Tutorial
Quality: 1,547 global accepts · Rating: 2400 · first AC: 2019-04-01 · C++17 (GCC 7-32) (first AC) · Tags: geometry
okwedook's solution

2087.
484D
Kindergarten · Tutorial
Quality: 3,038 global accepts · Rating: 2400 · first AC: 2019-01-14 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dp, greedy
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2088.
1090C
New Year Presents · Tutorial
Quality: 571 global accepts · Rating: 2400 · first AC: 2018-12-12 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, data structures
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2089.
1061F
Lost Root · Tutorial
Quality: 905 global accepts · Rating: 2400 · first AC: 2018-11-22 · last AC: 2018-11-22 · C++14 (GCC 6-32) (first AC) · Tags: interactive, probabilities
okwedook's solution

2090.
1036F
Relatively Prime Powers · Tutorial
Quality: 1,858 global accepts · Rating: 2400 · first AC: 2018-09-07 · last AC: 2018-11-12 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, math, number theory
okwedook's solution

2091.
1075F
Deduction Queries · Tutorial
Rating: 2400 · first AC: 2018-11-06 · last AC: 2018-11-06 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dsu

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2092.
2048F
Kevin and Math Class · Tutorial
Quality: 1,318 global accepts · Rating: 2500 · first AC: 2024-12-22 · last AC: 2024-12-22 · C++20 (GCC 13-64) (first AC) · Tags: brute force, data structures, divide and conquer, dp, implementation, math, trees
okwedook's solution

2093.
2021E2
Digital Village (Hard Version) · Tutorial
Quality: 1,209 global accepts · Rating: 2500 · first AC: 2024-10-11 · C++20 (GCC 13-64) (first AC) · Tags: data structures, dp, dsu, graphs, math, trees
okwedook's solution

2094.
2021D
Boss, Thirsty · Tutorial
Quality: 957 global accepts · Rating: 2500 · first AC: 2024-10-11 · C++20 (GCC 13-64) (first AC) · Tags: dp, greedy, implementation
okwedook's solution

2095.
1909F2
Small Permutation Problem (Hard Version) · Tutorial
Quality: 1,229 global accepts · Rating: 2500 · first AC: 2024-01-15 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, dp, math
okwedook's solution

2096.
1906L
Palindromic Parentheses · Tutorial
Quality: 763 global accepts · Rating: 2500 · first AC: 2023-12-03 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms
okwedook's solution

2097.
1198E
Rectangle Painting 2 · Tutorial
Quality: 1,298 global accepts · Rating: 2500 · first AC: 2020-04-14 · last AC: 2023-11-25 · C++17 (GCC 7-32) (first AC) · Tags: flows, graph matchings, graphs
okwedook's solution

2098.
1225F
Tree Factory · Tutorial
Quality: 992 global accepts · Rating: 2500 · first AC: 2023-10-10 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, greedy, trees
okwedook's solution

2099.
747F
Igor and Interesting Numbers · Tutorial
Quality: 482 global accepts · Rating: 2500 · first AC: 2023-01-18 · C++20 (GCC 11-64) (first AC) · Tags: brute force, combinatorics, dp, math
okwedook's solution

2100.
1716F
Bags with Balls · Tutorial
Quality: 1,366 global accepts · Rating: 2500 · first AC: 2023-01-18 · last AC: 2023-01-18 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, dp, math, number theory
okwedook's solution

2101.
1691F
K-Set Tree · Tutorial
Quality: 1,135 global accepts · Rating: 2500 · first AC: 2023-01-18 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, dfs and similar, dp, math, trees
okwedook's solution

2102.
710D
Two Arithmetic Progressions · Tutorial
Quality: 1,845 global accepts · Rating: 2500 · first AC: 2023-01-18 · C++20 (GCC 11-64) (first AC) · Tags: math, number theory
okwedook's solution

2103.
1767E
Algebra Flash · Tutorial
Quality: 1,255 global accepts · Rating: 2500 · first AC: 2023-01-05 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, dp, graphs, math, meet-in-the-middle, trees
okwedook's solution

2104.
1586F
Defender of Childhood Dreams · Tutorial
Rating: 2500 · first AC: 2022-10-24 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, constructive algorithms, divide and conquer, graphs, greedy, math
okwedook's solution

2105.
138D
World of Darkraft · Tutorial
Quality: 592 global accepts · Rating: 2500 · first AC: 2021-09-05 · C++17 (GCC 9-64) (first AC) · Tags: dp, games
okwedook's solution

2106.
1534F1
Falling Sand (Easy Version) · Tutorial
Quality: 1,400 global accepts · Rating: 2500 · first AC: 2021-06-13 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, graphs, greedy
okwedook's solution

2107.
1498F
Christmas Game · Tutorial
Quality: 1,058 global accepts · Rating: 2500 · first AC: 2021-04-04 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, data structures, dfs and similar, dp, games, math, trees
okwedook's solution

2108.
1479C
Continuous City · Tutorial
Quality: 1,443 global accepts · Rating: 2500 · first AC: 2021-02-07 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, constructive algorithms
okwedook's solution

2109.
1471E
Strange Shuffle · Tutorial
Rating: 2500 · first AC: 2021-01-05 · C++17 (GCC 9-64) (first AC) · Tags: binary search, brute force, constructive algorithms, interactive
okwedook's solution

2110.
1427E
Xum · Tutorial
Quality: 1,632 global accepts · Rating: 2500 · first AC: 2020-10-18 · last AC: 2020-11-11 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, constructive algorithms, math, matrices, number theory
okwedook's solution

2111.
1444C
Team-Building · Tutorial
Quality: 1,861 global accepts · Rating: 2500 · first AC: 2020-11-09 · C++17 (GCC 9-64) (first AC) · Tags: data structures, dfs and similar, dsu, graphs
okwedook's solution

2112.
1228F
One Node is Gone · Tutorial
Quality: 479 global accepts · Rating: 2500 · first AC: 2020-10-27 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, implementation, trees
okwedook's solution

2113.
1418G
Three Occurrences · Tutorial
Quality: 2,749 global accepts · Rating: 2500 · first AC: 2020-09-14 · last AC: 2020-09-15 · C++17 (GCC 7-32) (first AC) · Tags: data structures, divide and conquer, hashing, two pointers
okwedook's solution

2114.
1381C
Mastermind · Tutorial
Quality: 1,710 global accepts · Rating: 2500 · first AC: 2020-07-21 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, graph matchings, greedy, implementation, sortings, two pointers
okwedook's solution

2115.
1301E
Nanosoft · Tutorial
Quality: 1,613 global accepts · Rating: 2500 · first AC: 2020-02-13 · last AC: 2020-07-07 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, dp, implementation
okwedook's solution

2116.
1375E
Inversion SwapSort · Tutorial
Quality: 3,371 global accepts · Rating: 2500 · first AC: 2020-07-04 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, greedy, sortings
okwedook's solution

2117.
1361C
Johnny and Megan's Necklace · Tutorial
Quality: 1,836 global accepts · Rating: 2500 · first AC: 2020-06-04 · last AC: 2020-06-07 · C++17 (GCC 7-32) (first AC) · Tags: binary search, bitmasks, constructive algorithms, dfs and similar, dsu, graphs
okwedook's solution

2118.
1334F
Strange Function · Tutorial
Quality: 1,506 global accepts · Rating: 2500 · first AC: 2020-04-11 · last AC: 2020-04-11 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, dp, greedy
okwedook's solution

2119.
1325F
Ehab's Last Theorem · Tutorial
Quality: 2,330 global accepts · Rating: 2500 · first AC: 2020-03-14 · last AC: 2020-03-14 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, dfs and similar, graphs, greedy
okwedook's solution

2120.
1305F
Kuroni and the Punishment · Tutorial
Quality: 3,239 global accepts · Rating: 2500 · first AC: 2020-03-03 · C++17 (GCC 7-32) (first AC) · Tags: math, number theory, probabilities
okwedook's solution

2121.
1284E
New Year and Castle Construction · Tutorial
Quality: 1,379 global accepts · Rating: 2500 · first AC: 2020-01-04 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, geometry, math,

sortings
okwedook's solution

2122.
1250M
SmartGarden · Tutorial
Quality: 391 global accepts · Rating: 2500 · first AC: 2019-11-17 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, divide and conquer
okwedook's solution

2123.
1187F
Expected Square Beauty · Tutorial
Quality: 1,113 global accepts · Rating: 2500 · first AC: 2019-11-06 · GNU C++11 (first AC) · Tags: dp, math, probabilities
okwedook's solution

2124.
1188C
Array Beauty · Tutorial
Quality: 2,133 global accepts · Rating: 2500 · first AC: 2019-07-24 · last AC: 2019-07-24 · GNU C++11 (first AC) · Tags: dp
okwedook's solution

2125.
1195F
Geometers Anonymous Club · Tutorial
Quality: 1,039 global accepts · Rating: 2500 · first AC: 2019-07-23 · GNU C++11 (first AC) · Tags: data structures, geometry, math, sortings
okwedook's solution

2126.
739C
Alyona and towers · Tutorial
Quality: 1,709 global accepts · Rating: 2500 · first AC: 2019-07-19 · last AC: 2019-07-19 · C++17 (GCC 7-32) (first AC) · Tags: data structures
okwedook's solution

2127.
1175F
The Number of Subpermutations · Tutorial
Quality: 2,666 global accepts · Rating: 2500 · first AC: 2019-07-18 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, divide and conquer, hashing, math
okwedook's solution

2128.
987F
AND Graph · Tutorial
Rating: 2500 · first AC: 2019-01-21 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, dfs and similar, graphs
okwedook's solution

2129.
444D
DZY Loves Strings · Tutorial
Quality: 862 global accepts · Rating: 2500 · first AC: 2019-01-17 · last AC: 2019-01-17 · C++17 (GCC 7-32) (first AC) · Tags: binary search, hashing, strings, two pointers
okwedook's solution

2130.
580E
Kefa and Watch · Tutorial
Quality: 2,573 global accepts · Rating: 2500 · first AC: 2019-01-14 · C++17 (GCC 7-32) (first AC) · Tags: data structures, hashing, strings
okwedook's solution

2131.
1041F
Ray in the tube · Tutorial
Quality: 1,614 global accepts · Rating: 2500 · first AC: 2018-09-16 · last AC: 2018-09-16 · C++17 (GCC 7-32) (first AC) · Tags: data structures, divide and conquer, dp, math
okwedook's solution

2132.
2006D
Iris and Adjacent Products · Tutorial
Quality: 982 global accepts · Rating: 2600 · first AC: 2024-08-30 · C++17 (GCC 7-32) (first AC) · Tags: data structures, greedy, implementation, math
okwedook's solution

2133.
2003E1
Turtle and Inversions (Easy Version) · Tutorial
Quality: 884 global accepts · Rating: 2600 · first AC: 2024-08-26 · C++17 (GCC 7-32) (first AC) · Tags: brute force, divide and conquer, dp, greedy, math
okwedook's solution

2134.
2004F
Make a Palindrome · Tutorial
Quality: 1,412 global accepts · Rating: 2600 · first AC: 2024-08-24 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, data structures, greedy, math
okwedook's solution

2135.
1893D
Colorful Constructive · Tutorial
Quality: 1,091 global accepts · Rating: 2600 · first AC: 2023-11-07 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, data structures, greedy
okwedook's solution

2136.
1863F
Divide, XOR, and Conquer · Tutorial
Quality: 1,352 global accepts · Rating: 2600 · first AC: 2023-08-30 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, dp, math
okwedook's solution

2137.
1835C
Twin Clusters · Tutorial
Quality: 1,167 global accepts · Rating: 2600 · first AC: 2023-06-18 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, brute force, constructive algorithms, math, probabilities
okwedook's solution

2138.
883B
Berland Army · Tutorial
Quality: 424 global accepts · Rating: 2600 · first AC: 2023-01-20 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, graphs, greedy
okwedook's solution

2139.
963C
Cutting Rectangle · Tutorial
Quality: 672 global accepts · Rating: 2600 · first AC: 2023-01-20 · C++20 (GCC 11-64) (first AC) · Tags: brute force, math, number theory
okwedook's solution

2140.
1437F
Emotional Fishermen · Tutorial
Quality: 1,609 global accepts · Rating: 2600 · first AC: 2023-01-20 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, dp, math, two pointers
okwedook's solution

2141.
653F
Paper task · Tutorial
Quality: 1,173 global accepts · Rating: 2600 · first AC: 2023-01-19 · C++20 (GCC 11-64) (first AC) · Tags: data structures, string suffix structures, strings
okwedook's solution

2142.
1592F1
Alice and Recoloring 1 · Tutorial
Quality: 1,081 global accepts · Rating: 2600 · first AC: 2023-01-18 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, greedy
okwedook's solution

2143.
1614E
Divan and a Cottage · Tutorial
Quality: 948 global accepts · Rating: 2600 · first AC: 2022-10-18 · last AC: 2022-10-18 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures
okwedook's solution

2144.
1696F
Tree Recovery · Tutorial
Quality: 1,132 global accepts · Rating: 2600 · first AC: 2022-06-26 · C++20 (GCC 11-64) (first AC) · Tags: brute force, constructive algorithms, dfs and similar, dsu, graphs, trees
okwedook's solution

2145.
1684F
Diverse Segments · Tutorial
Quality: 1,123 global accepts · Rating: 2600 · first AC: 2022-05-19 · last AC: 2022-05-19 · C++17 (GCC 7-32) (first AC) · Tags: data structures, two pointers
okwedook's solution

2146.
724G
Xor-matic Number of the Graph · Tutorial
Quality: 1,515 global accepts · Rating: 2600 · first AC: 2021-10-19 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, graphs, math, number theory, trees
okwedook's solution

2147.
1523E
Crypto Lights · Tutorial
Quality: 1,939 global accepts · Rating: 2600 · first AC: 2021-05-30 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp, math, probabilities
okwedook's solution

2148.
1503D
Flip the Cards · Tutorial
Quality: 1,259 global accepts · Rating: 2600 · first AC: 2021-04-04 · C++17 (GCC 7-32) (first AC) · Tags: 2-sat, constructive algorithms, data structures, greedy, sortings, two pointers
okwedook's solution

2149.
1504F
Flip the Cards · Tutorial
Rating: 2600 · first AC: 2021-04-04 · C++17 (GCC 7-32) (first AC) · Tags: 2-sat, constructive algorithms, data structures, greedy, sortings, two pointers
okwedook's solution

2150.
1510B
Button Lock · Tutorial
Quality: 975 global accepts · Rating: 2600 · first AC: 2021-04-04 · C++17 (GCC 7-32) (first AC) · Tags: flows, graph matchings, graphs
okwedook's solution

2151.
1486F
Pairs of Paths · Tutorial
Quality: 812 global accepts · Rating: 2600 · first AC: 2021-02-19 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, data structures, dfs and similar, dp, trees
okwedook's solution

2152.
1446D1
Frequency Problem (Easy Version) · Tutorial
Quality: 2,104 global accepts · Rating: 2600 · first AC: 2020-11-23 · C++17 (GCC 9-64) (first AC) · Tags: data structures, greedy
okwedook's solution

2153.
1439B
Graph Subset Problem · Tutorial
Quality: 1,652 global accepts · Rating: 2600 · first AC: 2020-11-18 · last AC: 2020-11-18 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, data structures, graphs
okwedook's solution

2154.
1439C
Greedy Shopping · Tutorial
Quality: 2,209 global accepts · Rating: 2600 · first AC: 2020-11-17 · C++17 (GCC 9-64) (first AC) · Tags: binary search, data structures, divide and conquer, greedy, implementation
okwedook's solution

2155.
1437G
Death DBMS · Tutorial
Quality: 1,262 global accepts · Rating: 2600 · first AC: 2020-11-11 · C++17 (GCC 9-64) (first AC) · Tags: data structures, string suffix structures, strings, trees
okwedook's solution

2156.
1430F
Realistic Gameplay · Tutorial
Quality: 1,027 global accepts · Rating: 2600 · first AC: 2020-10-17 · C++17 (GCC 7-32) (first AC) · Tags: dp, greedy
okwedook's solution

2157.
1406E
Deleting Numbers · Tutorial
Quality: 1,880 global accepts · Rating: 2600 · first AC: 2020-09-13 · last AC: 2020-09-13 · C++17 (GCC 7-32) (first AC) · Tags: interactive, math, number theory
okwedook's solution

2158.
1394C
Boboniu and String · Tutorial
Quality: 1,224 global accepts · Rating: 2600 · first AC: 2020-08-22 · C++17 (GCC 7-32) (first AC) · Tags: binary search, geometry, ternary search
okwedook's solution

2159.
1380F
Strange Addition · Tutorial
Quality: 891 global accepts · Rating: 2600 · first AC: 2020-07-13 · C++17 (GCC 9-64) (first AC) · Tags: data structures, dp, matrices
okwedook's solution

2160.
1375F
Integer Game · Tutorial
Quality: 2,510 global accepts · Rating: 2600 · first AC: 2020-07-04 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, games, interactive, math
okwedook's solution

2161.
1325E
Ehab's REAL Number Theory Problem · Tutorial
Quality: 2,337 global accepts · Rating: 2600 · first AC: 2020-04-12 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dfs and similar, graphs, number theory, shortest paths
okwedook's solution

2162.
1264D1
Beautiful Bracket Sequence (easy version) · Tutorial
Quality: 1,526 global accepts · Rating: 2600 · first AC: 2019-12-05 · last AC: 2019-12-05 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp, probabilities
okwedook's solution

2163.
1208F
Bits And Pieces · Tutorial
Quality: 3,300 global accepts · Rating: 2600 · first AC: 2019-09-03 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, dfs and similar, dp, greedy
okwedook's solution

2164.
742E
Arpa’s overnight party and Mehrdad’s silent entering · Tutorial
Rating: 2600 · first AC: 2019-07-04 · C++17 (GCC 7-32) (first AC) · Tags: graphs
okwedook's solution

2165.
741C
Arpa’s overnight party and Mehrdad’s silent entering · Tutorial
Quality: 3,119 global accepts · Rating: 2600 · first AC: 2019-07-04 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, dfs and similar, graphs
okwedook's solution

2166.
1185G2
Playlist for Polycarp (hard version) · Tutorial
Quality: 922 global accepts · Rating: 2600 · first AC: 2019-06-28 · last AC: 2019-06-28 · GNU C++11 (first AC) · Tags: combinatorics, dp
okwedook's solution

2167.
1090F
How to Learn You Score · Tutorial
Quality: 375 global accepts · Rating: 2600 · first AC: 2018-12-12 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, interactive
okwedook's solution

2168.
2068H
Statues · Tutorial
Quality: 406 global accepts · Rating: 2700 · first AC: 2025-03-02 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, greedy, math
okwedook's solution

2169.
2028F
Alice's Adventures in Addition · Tutorial
Quality: 541 global accepts · Rating: 2700 · first AC: 2024-11-11 · C++20 (GCC 13-64) (first AC) · Tags: bitmasks, brute force, dp, implementation
okwedook's solution

2170.
2003E2
Turtle and Inversions (Hard Version) · Tutorial
Quality: 641 global accepts · Rating: 2700 · first AC: 2024-08-26 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, divide and conquer, dp, greedy, math, two pointers
okwedook's solution

2171.
1916H2
Matrix Rank (Hard Version) · Tutorial
Quality: 631 global accepts · Rating: 2700 · first AC: 2024-01-15 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, dp, math, matrices, string suffix structures
okwedook's solution

2172.
1916H1
Matrix Rank (Easy Version) · Tutorial
Quality: 715 global accepts · Rating: 2700 · first AC: 2024-01-15 · last AC: 2024-01-15 · C++20 (GCC 11-64) (first AC) · Tags: brute force, combinatorics, dp, math, matrices
okwedook's solution

2173.
1799F
Halve or Subtract · Tutorial
Quality: 1,082 global accepts · Rating: 2700 · first AC: 2023-02-27 · C++20 (GCC 11-64) (first AC) · Tags: binary search, brute force, dp, greedy, sortings
okwedook's solution

2174.
1156G
Optimizer · Tutorial
Quality: 156 global accepts · Rating: 2700 · first AC: 2023-01-12 · C++20 (GCC 11-64) (first AC) · Tags: graphs, greedy, hashing, implementation
okwedook's solution

2175.
1641D
Two Arrays · Tutorial
Quality: 1,504 global accepts · Rating: 2700 · first AC: 2022-02-25 · last AC: 2023-01-11 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, brute force, combinatorics, greedy, hashing, math, two pointers
okwedook's solution

2176.
1672H
Zigu Zagu · Tutorial
Quality: 1,130 global accepts · Rating: 2700 · first AC: 2022-04-23 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, data structures, greedy
okwedook's solution

2177.
1578M
The Mind · Tutorial
Quality: 515 global accepts · Rating: 2700 · first AC: 2021-10-01 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, interactive, probabilities
okwedook's solution

2178.
1451F
Nullify The Matrix · Tutorial
Quality: 1,219 global accepts · Rating: 2700 · first AC: 2021-09-12 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, games
okwedook's solution

2179.
827E
Rusty String · Tutorial
Quality: 1,219 global accepts · Rating: 2700 · first AC: 2021-09-12 · last AC: 2021-09-12 · C++17 (GCC 9-64) (first AC) · Tags: fft, math, strings
okwedook's solution

2180.
1336E1
Chiori and Doll Picking (easy version) · Tutorial
Quality: 831 global accepts · Rating: 2700 · first AC: 2021-09-11 · last AC: 2021-09-11 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, combinatorics, math
okwedook's solution

2181.
1510I
Is It Rated? · Tutorial
Quality: 587 global accepts · Rating: 2700 · first AC: 2021-04-04 · C++17 (GCC 7-32) (first AC) · Tags: greedy, interactive, math, probabilities
okwedook's solution

2182.
1510E
Equilibrium Point /\textbackslash/\textbackslash · Tutorial
Quality: 271 global accepts · Rating: 2700 · first AC: 2021-04-04 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2183.
1270G
Subset with Zero Sum · Tutorial
Quality: 2,961 global accepts · Rating: 2700 · first AC: 2019-12-29 · last AC: 2020-12-12 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, dfs and similar, graphs, math
okwedook's solution

2184.
1408G
Clusterization Counting · Tutorial
Quality: 1,302 global accepts · Rating: 2700 · first AC: 2020-10-09 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, dp, dsu, fft, graphs, trees
okwedook's solution

2185.
1344D
Résumé Review · Tutorial
Quality: 1,292 global accepts · Rating: 2700 · first AC: 2020-05-07 · last AC: 2020-05-07 · C++17 (GCC 9-64) (first AC) · Tags: binary search, greedy, math
okwedook's solution

2186.
715C
Digit Tree · Tutorial
Quality: 2,588 global accepts · Rating: 2700 · first AC: 2020-04-17 · last AC: 2020-04-17 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, divide and conquer, dsu, trees
okwedook's solution

2187.
1202F
You Are Given Some Letters... · Tutorial
Quality: 542 global accepts · Rating: 2700 · first AC: 2019-08-18 · C++17 (GCC 7-32) (first AC) · Tags: binary search, implementation, math
okwedook's solution

2188.
13E
Holes · Tutorial
Quality: 7,954 global accepts · Rating: 2700 · first AC: 2019-07-18 · last AC: 2019-07-18 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dsu
okwedook's solution

2189.
1131G
Most Dangerous Shark · Tutorial
Quality: 540 global accepts · Rating: 2700 · first AC: 2019-07-03 · last AC: 2019-07-03 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dp, two pointers
okwedook's solution

2190.
2003F
Turtle and Three Sequences · Tutorial
Quality: 803 global accepts · Rating: 2800 · first AC: 2024-08-26 · last AC: 2024-08-26 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, dp, greedy, math, probabilities, two pointers
okwedook's solution

2191.
1827D
Two Centroids · Tutorial
Quality: 979 global accepts · Rating: 2800 · first AC: 2023-05-14 · C++20 (GCC 11-64) (first AC) · Tags: data structures, dfs and similar, greedy, trees

okwedook's solution

2192.
1746F
Kazaee · Tutorial
Quality: 2,648 global accepts · Rating: 2800 · first AC: 2022-10-15 · last AC: 2022-10-18 · C++20 (GCC 11-64) (first AC) · Tags: data structures, hashing, probabilities
okwedook's solution

2193.
1672F2
Checker for Array Shuffling · Tutorial
Quality: 936 global accepts · Rating: 2800 · first AC: 2022-04-23 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, dfs and similar, graphs
okwedook's solution

2194.
1578K
Kingdom of Islands · Tutorial
Quality: 408 global accepts · Rating: 2800 · first AC: 2021-10-01 · C++17 (GCC 9-64) (first AC) · Tags: brute force, graphs, implementation
okwedook's solution

2195.
1404E
Bricks · Tutorial
Quality: 1,579 global accepts · Rating: 2800 · first AC: 2020-09-09 · C++17 (GCC 7-32) (first AC) · Tags: flows, graph matchings, graphs
okwedook's solution

2196.
736D
Permutations · Tutorial
Quality: 544 global accepts · Rating: 2800 · first AC: 2020-08-11 · C++17 (GCC 7-32) (first AC) · Tags: math, matrices
okwedook's solution

2197.
1375G
Tree Modification · Tutorial
Quality: 2,187 global accepts · Rating: 2800 · first AC: 2020-07-04 · C++17 (GCC 9-64) (first AC) · Tags: brute force, constructive algorithms, dfs and similar, graph matchings, graphs, trees
okwedook's solution

2198.
1371F
Raging Thunder · Tutorial
Quality: 691 global accepts · Rating: 2800 · first AC: 2020-07-01 · C++17 (GCC 7-32) (first AC) · Tags: data structures, divide and conquer, implementation
okwedook's solution

2199.
1916F
Group Division · Tutorial
Quality: 710 global accepts · Rating: 2900 · first AC: 2024-01-15 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, dfs and similar, graphs, greedy
okwedook's solution

2200.
1510C
Cactus Not Enough · Tutorial
Quality: 239 global accepts · Rating: 2900 · first AC: 2021-04-04 · C++17 (GCC 9-64) (first AC) · Tags: dfs and similar, graph matchings, graphs
okwedook's solution

2201.
1494F
Delete The Edges · Tutorial
Quality: 497 global accepts · Rating: 2900 · first AC: 2021-03-03 · C++17 (GCC 7-32) (first AC) · Tags: brute force, constructive algorithms, dfs and similar, graphs, implementation

okwedook's solution

2202.
1334G
Substring Search · Tutorial
Quality: 422 global accepts · Rating: 2900 · first AC: 2020-04-10 · last AC: 2020-04-27 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, fft
okwedook's solution

2203.
364D
Ghd · Tutorial
Quality: 2,509 global accepts · Rating: 2900 · first AC: 2019-11-03 · last AC: 2019-11-03 · C++17 (GCC 7-32) (first AC) · Tags: brute force, math, probabilities
okwedook's solution

2204.
1198F
GCD Groups 2 · Tutorial
Quality: 1,076 global accepts · Rating: 2900 · first AC: 2019-07-31 · last AC: 2019-07-31 · C++17 (GCC 7-32) (first AC) · Tags: greedy, number theory, probabilities
okwedook's solution

2205.
1342F
Make It Ascending · Tutorial
Quality: 990 global accepts · Rating: 3000 · first AC: 2020-04-28 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, brute force, dp
okwedook's solution

2206.
2006E
Iris's Full Binary Tree · Tutorial
Quality: 318 global accepts · Rating: 3100 · first AC: 2024-09-06 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, dfs and similar, trees
okwedook's solution

2207.
2004G
Substring Compression · Tutorial
Quality: 420 global accepts · Rating: 3200 · first AC: 2024-08-25 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dp, matrices
okwedook's solution

2208.
949F
Astronomy · Tutorial
Quality: 63 global accepts · Rating: 3300 · first AC: 2018-03-09 · last AC: 2018-04-10 · C++14 (GCC 6-32) (first AC) · Tags: geometry, probabilities
okwedook's solution

2209.
1916G
Optimizations From Chelsu · Tutorial
Quality: 235 global accepts · Rating: 3500 · first AC: 2024-01-16 · last AC: 2024-01-16 · C++20 (GCC 11-64) (first AC) · Tags: divide and conquer, dp, number theory, trees
okwedook's solution

2210.
1939B
Evidence Board · Tutorial
Quality: 307 global accepts · Rating: — · first AC: 2024-03-08 · C++17 (GCC 7-32) (first AC) · Tags: *special, constructive algorithms, dfs and similar, graphs, trees
okwedook's solution

2211.
1939C
More Gifts · Tutorial

Quality: 415 global accepts · Rating: — · first AC: 2024-03-08 · C++17 (GCC 7-32) (first AC) · Tags: *special, dfs and similar, two pointers
okwedook's solution

2212.
100851L
Landscape Improved · Tutorial
Rating: — · first AC: 2022-12-03 · C++20 (GCC 11-64) (first AC) · Tags: —
okwedook's solution

2213.
100851K
King's Inspection · Tutorial
Rating: — · first AC: 2022-12-03 · C++20 (GCC 11-64) (first AC) · Tags: —
okwedook's solution

2214.
100851G
Generators · Tutorial
Rating: — · first AC: 2022-12-03 · C++20 (GCC 11-64) (first AC) · Tags: —
okwedook's solution

2215.
100851F
Froggy Ford · Tutorial
Rating: — · first AC: 2022-12-03 · C++20 (GCC 11-64) (first AC) · Tags: —
okwedook's solution

2216.
100851J
Jump · Tutorial
Rating: — · first AC: 2022-12-03 · C++20 (GCC 11-64) (first AC) · Tags: —
okwedook's solution

2217.
100851B
Binary vs Decimal · Tutorial
Rating: — · first AC: 2022-12-03 · PyPy 3-64 (first AC) · Tags: —
okwedook's solution

2218.
100851A
Adjustment Office · Tutorial
Rating: — · first AC: 2022-12-03 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2219.
100851E
Easy Problemset · Tutorial
Rating: — · first AC: 2022-12-03 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2220.
104065J
Middle Race · Tutorial
Rating: — · first AC: 2022-11-26 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2221.
104065D
Gambler's Ruin · Tutorial
Rating: — · first AC: 2022-11-26 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2222.
104065A
Ban or Pick, What's the Trick · Tutorial
Rating: — · first AC: 2022-11-26 · C++17 (GCC 7-32) (first AC) · Tags: —

okwedook's solution

2223.
104065E
Hammer to Fall · Tutorial
Rating: — · first AC: 2022-11-26 · C++20 (GCC 11-64) (first AC) · Tags: —
okwedook's solution

2224.
104065M
Rock-Paper-Scissors Pyramid · Tutorial
Rating: — · first AC: 2022-11-26 · C++20 (GCC 11-64) (first AC) · Tags: —
okwedook's solution

2225.
104065H
Life is Hard and Undecidable, but... · Tutorial
Rating: — · first AC: 2022-11-26 · C++20 (GCC 11-64) (first AC) · Tags: —
okwedook's solution

2226.
104065G
Let Them Eat Cake · Tutorial
Rating: — · first AC: 2022-11-26 · C++20 (GCC 11-64) (first AC) · Tags: —
okwedook's solution

2227.
104065C
Catch You Catch Me · Tutorial
Rating: — · first AC: 2022-11-26 · C++20 (GCC 11-64) (first AC) · Tags: —
okwedook's solution

2228.
104017K
Gastronomic Event · Tutorial
Rating: — · first AC: 2022-11-18 · last AC: 2022-11-18 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2229.
104017H
Pandemic Restrictions · Tutorial
Rating: — · first AC: 2022-11-18 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2230.
104017B
Drone Photo · Tutorial
Rating: — · first AC: 2022-11-18 · C++20 (GCC 11-64) (first AC) · Tags: —
okwedook's solution

2231.
104017I
Antennas · Tutorial
Rating: — · first AC: 2022-11-18 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2232.
104017C
Il Derby della Madonnina · Tutorial
Rating: — · first AC: 2022-11-18 · last AC: 2022-11-18 · C++20 (GCC 11-64) (first AC) · Tags: —
okwedook's solution

2233.
104017L
Circular Maze · Tutorial
Rating: — · first AC: 2022-11-18 · C++20 (GCC 11-64) (first AC) · Tags: —

okwedook's solution

2234.
104017E
Evolution of Weasels · Tutorial
Rating: — · first AC: 2022-11-18 · C++20 (GCC 11-64) (first AC) · Tags: —
okwedook's solution

2235.
104017D
Ice Cream Shop · Tutorial
Rating: — · first AC: 2022-11-18 · C++20 (GCC 11-64) (first AC) · Tags: —
okwedook's solution

2236.
104017J
Boundary · Tutorial
Rating: — · first AC: 2022-11-18 · C++20 (GCC 11-64) (first AC) · Tags: —
okwedook's solution

2237.
104017F
Bottle Arrangements · Tutorial
Rating: — · first AC: 2022-11-18 · C++20 (GCC 11-64) (first AC) · Tags: —
okwedook's solution

2238.
104017A
Organizing SWERC · Tutorial
Rating: — · first AC: 2022-11-18 · C++20 (GCC 11-64) (first AC) · Tags: —
okwedook's solution

2239.
104012G
Greatest Common Divisor · Tutorial
Rating: — · first AC: 2022-11-13 · C++20 (GCC 11-64) (first AC) · Tags: —
okwedook's solution

2240.
104012I
IQ Game · Tutorial
Rating: — · first AC: 2022-11-13 · C++20 (GCC 11-64) (first AC) · Tags: —
okwedook's solution

2241.
104012F
Focusing on Costs · Tutorial
Rating: — · first AC: 2022-11-13 · C++20 (GCC 11-64) (first AC) · Tags: —
okwedook's solution

2242.
104012B
Bricks in the Wall · Tutorial
Rating: — · first AC: 2022-11-13 · C++20 (GCC 11-64) (first AC) · Tags: —
okwedook's solution

2243.
104012M
Mex and Cards · Tutorial
Rating: — · first AC: 2022-11-13 · C++20 (GCC 11-64) (first AC) · Tags: —
okwedook's solution

2244.
104012E
Easily Distinguishable Triangles · Tutorial
Rating: — · first AC: 2022-11-13 · C++20 (GCC 11-64) (first AC) · Tags: —

okwedook's solution

2245.
104012L
Limited Swaps · Tutorial
Rating: — · first AC: 2022-11-13 · C++20 (GCC 11-64) (first AC) · Tags: —
okwedook's solution

2246.
104012C
Computer Network · Tutorial
Rating: — · first AC: 2022-11-13 · C++20 (GCC 11-64) (first AC) · Tags: —
okwedook's solution

2247.
104012A
Absolutely Flat · Tutorial
Rating: — · first AC: 2022-11-13 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2248.
104012N
New Time · Tutorial
Rating: — · first AC: 2022-11-13 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2249.
103640G
Generator Tree · Tutorial
Rating: — · first AC: 2022-08-20 · C++20 (GCC 11-64) (first AC) · Tags: —
okwedook's solution

2250.
103640L
Leaving Yharnam · Tutorial
Rating: — · first AC: 2022-08-20 · C++20 (GCC 11-64) (first AC) · Tags: —
okwedook's solution

2251.
103640H
Hamilton - The Musical · Tutorial
Rating: — · first AC: 2022-08-20 · C++20 (GCC 11-64) (first AC) · Tags: —
okwedook's solution

2252.
103640I
Invested Money · Tutorial
Rating: — · first AC: 2022-08-20 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2253.
103640J
Joining Pairs · Tutorial
Rating: — · first AC: 2022-08-20 · C++20 (GCC 11-64) (first AC) · Tags: —
okwedook's solution

2254.
103640B
Because, Art! · Tutorial
Rating: — · first AC: 2022-08-20 · C++20 (GCC 11-64) (first AC) · Tags: —
okwedook's solution

2255.
103640M
Most Ordered Way · Tutorial
Rating: — · first AC: 2022-08-20 · C++20 (GCC 11-64) (first AC) · Tags: —

okwedook's solution

2256.
`103640K`
KIARA is a Recursive Acronym · Tutorial
Rating: — · first AC: 2022-08-20 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2257.
`103640F`
Fields Division · Tutorial
Rating: — · first AC: 2022-08-20 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2258.
`103855C`
UCP-Clustering · Tutorial
Rating: — · first AC: 2022-08-14 · C++20 (GCC 11-64) (first AC) · Tags: —
okwedook's solution

2259.
`103855J`
Exam · Tutorial
Rating: — · first AC: 2022-08-14 · C++20 (GCC 11-64) (first AC) · Tags: —
okwedook's solution

2260.
`103855M`
Short Question · Tutorial
Rating: — · first AC: 2022-08-14 · C++20 (GCC 11-64) (first AC) · Tags: —
okwedook's solution

2261.
`103855F`
Stones 1 · Tutorial
Rating: — · first AC: 2022-08-14 · C++20 (GCC 11-64) (first AC) · Tags: —
okwedook's solution

2262.
`103855D`
Triple Sword Strike · Tutorial
Rating: — · first AC: 2022-08-14 · C++20 (GCC 11-64) (first AC) · Tags: —
okwedook's solution

2263.
`103855A`
Factory Balls · Tutorial
Rating: — · first AC: 2022-08-14 · C++20 (GCC 11-64) (first AC) · Tags: —
okwedook's solution

2264.
`103855H`
Beacon Towers · Tutorial
Rating: — · first AC: 2022-08-14 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2265.
`101190J`
Jenga Boom · Tutorial
Rating: — · first AC: 2022-04-10 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2266.
`101190E`
Expect to Wait · Tutorial
Rating: — · first AC: 2022-04-10 · C++17 (GCC 7-32) (first AC) · Tags: —

okwedook's solution

2267.
`101190F`
Foreign Postcards · Tutorial
Rating: — · first AC: 2022-04-10 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2268.
`101190A`
Abbreviation · Tutorial
Rating: — · first AC: 2022-04-10 · PyPy 3-64 (first AC) · Tags: —
okwedook's solution

2269.
`101190H`
Hard Refactoring · Tutorial
Rating: — · first AC: 2022-04-10 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2270.
`103446K`
Circle of Life · Tutorial
Rating: — · first AC: 2022-03-13 · C++20 (GCC 11-64) (first AC) · Tags: —
okwedook's solution

2271.
`103446H`
Life is a Game · Tutorial
Rating: — · first AC: 2022-03-13 · C++20 (GCC 11-64) (first AC) · Tags: —
okwedook's solution

2272.
`103446J`
Two Binary Strings Problem · Tutorial
Rating: — · first AC: 2022-03-13 · C++20 (GCC 11-64) (first AC) · Tags: —
okwedook's solution

2273.
`103446M`
Harmony in Harmony · Tutorial
Rating: — · first AC: 2022-03-13 · C++20 (GCC 11-64) (first AC) · Tags: —
okwedook's solution

2274.
`103446D`
Strange Fractions · Tutorial
Rating: — · first AC: 2022-03-13 · C++20 (GCC 11-64) (first AC) · Tags: —
okwedook's solution

2275.
`103446I`
Steadily Growing Steam · Tutorial
Rating: — · first AC: 2022-03-13 · C++20 (GCC 11-64) (first AC) · Tags: —
okwedook's solution

2276.
`103446G`
Edge Groups · Tutorial
Rating: — · first AC: 2022-03-13 · C++20 (GCC 11-64) (first AC) · Tags: —
okwedook's solution

2277.
`103446E`
Strange Integers · Tutorial
Rating: — · first AC: 2022-03-13 · C++20 (GCC 11-64) (first AC) · Tags: —

okwedook's solution

2278.
`103371C`
Equivalent Pipelines · Tutorial
Rating: — · first AC: 2022-01-16 · C++20 (GCC 11-64) (first AC) · Tags: —
okwedook's solution

2279.
`103371K`
Three Competitions · Tutorial
Rating: — · first AC: 2022-01-16 · C++20 (GCC 11-64) (first AC) · Tags: —
okwedook's solution

2280.
`103371A`
Automatic Sprayer 2 · Tutorial
Rating: — · first AC: 2022-01-16 · C++20 (GCC 11-64) (first AC) · Tags: —
okwedook's solution

2281.
`103371J`
Periodic Ruler · Tutorial
Rating: — · first AC: 2022-01-16 · C++20 (GCC 11-64) (first AC) · Tags: —
okwedook's solution

2282.
`103371H`
Or Machine · Tutorial
Rating: — · first AC: 2022-01-16 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2283.
`102501H`
Pseudo-Random Number Generator · Tutorial
Rating: — · first AC: 2021-10-16 · last AC: 2021-10-16 · C++17 (GCC 9-64) (first AC) · Tags: —
okwedook's solution

2284.
`102501L`
River Game · Tutorial
Rating: — · first AC: 2021-10-16 · C++17 (GCC 9-64) (first AC) · Tags: —
okwedook's solution

2285.
`102501G`
Swapping Places · Tutorial
Rating: — · first AC: 2021-10-16 · C++17 (GCC 9-64) (first AC) · Tags: —
okwedook's solution

2286.
`102501D`
Gnalcats · Tutorial
Rating: — · first AC: 2021-10-16 · C++17 (GCC 9-64) (first AC) · Tags: —
okwedook's solution

2287.
`102501A`
Environment-Friendly Travel · Tutorial
Rating: — · first AC: 2021-10-16 · C++17 (GCC 9-64) (first AC) · Tags: —
okwedook's solution

2288.
`102501J`
Counting Trees · Tutorial
Rating: — · first AC: 2021-10-16 · C++17 (GCC 9-64) (first AC) · Tags: —

okwedook's solution

2289.
`102501K`
Birdwatching · Tutorial
Rating: — · first AC: 2021-10-16 · C++17 (GCC 9-64) (first AC) · Tags: —
okwedook's solution

2290.
`102501C`
Ants · Tutorial
Rating: — · first AC: 2021-10-16 · C++17 (GCC 9-64) (first AC) · Tags: —
okwedook's solution

2291.
`102501F`
Icebergs · Tutorial
Rating: — · first AC: 2021-10-16 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2292.
`102501B`
Biodiversity · Tutorial
Rating: — · first AC: 2021-10-16 · C++17 (GCC 9-64) (first AC) · Tags: —
okwedook's solution

2293.
`102501I`
Rats · Tutorial
Rating: — · first AC: 2021-10-16 · PyPy 3-64 (first AC) · Tags: —
okwedook's solution

2294.
`103104J`
Similar Triangles · Tutorial
Rating: — · first AC: 2021-09-26 · C++17 (GCC 9-64) (first AC) · Tags: —
okwedook's solution

2295.
`103104H`
Information Transmission · Tutorial
Rating: — · first AC: 2021-09-26 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2296.
`103104B`
Mr.X and Reviewing Location · Tutorial
Rating: — · first AC: 2021-09-26 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2297.
`103104D`
Fragmentation merging · Tutorial
Rating: — · first AC: 2021-09-26 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2298.
`103104I`
Sequence · Tutorial
Rating: — · first AC: 2021-09-26 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2299.
`103104A`
CRC Test · Tutorial
Rating: — · first AC: 2021-09-26 · C++17 (GCC 9-64) (first AC) · Tags: —

okwedook's solution

2300.
`103104F`
Battery · Tutorial
Rating: — · first AC: 2021-09-26 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2301.
`103202H`
The Boomsday Project · Tutorial
Rating: — · first AC: 2021-08-08 · C++17 (GCC 9-64) (first AC) · Tags: —
okwedook's solution

2302.
`103202D`
Journey to Un'Goro · Tutorial
Rating: — · first AC: 2021-08-08 · C++17 (GCC 9-64) (first AC) · Tags: —
okwedook's solution

2303.
`103202I`
Rise of Shadows · Tutorial
Rating: — · first AC: 2021-08-08 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2304.
`103202K`
Scholomance Academy · Tutorial
Rating: — · first AC: 2021-08-08 · C++17 (GCC 9-64) (first AC) · Tags: —
okwedook's solution

2305.
`103202F`
Kobolds and Catacombs · Tutorial
Rating: — · first AC: 2021-08-08 · C++17 (GCC 9-64) (first AC) · Tags: —
okwedook's solution

2306.
`103202G`
The Witchwood · Tutorial
Rating: — · first AC: 2021-08-08 · PyPy 3 (first AC) · Tags: —
okwedook's solution

2307.
`102798F`
Skeleton Dynamization · Tutorial
Rating: — · first AC: 2021-05-30 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2308.
`102798C`
Rencontre · Tutorial
Rating: — · first AC: 2021-05-30 · C++17 (GCC 9-64) (first AC) · Tags: —
okwedook's solution

2309.
`102798G`
Caesar Cipher · Tutorial
Rating: — · first AC: 2021-05-30 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2310.
`102798B`
Labyrinth · Tutorial
Rating: — · first AC: 2021-05-30 · C++17 (GCC 7-32) (first AC) · Tags: —

okwedook's solution

2311.
102798L
Clock Master · Tutorial
Rating: — · first AC: 2021-05-30 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2312.
102798H
Message Bomb · Tutorial
Rating: — · first AC: 2021-05-30 · C++17 (GCC 9-64) (first AC) · Tags: —
okwedook's solution

2313.
102798A
Golden Spirit · Tutorial
Rating: — · first AC: 2021-05-30 · C++17 (GCC 9-64) (first AC) · Tags: —
okwedook's solution

2314.
102798D
ABC Conjecture · Tutorial
Rating: — · first AC: 2021-05-30 · C++17 (GCC 9-64) (first AC) · Tags: —
okwedook's solution

2315.
1531E3
B 5D0B4C„@Cä2C¤0 D ;C„OCÔ8CT<
Quality: 271 global accepts · Rating: — · first AC: 2021-05-26 · C++17 (GCC 7-32) (first AC) · Tags: *special, binary search
okwedook's solution

2316.
1531E2
B 5D0B4C„@Cä2C¤0 D ;C„OCÔ8CT<
Quality: 340 global accepts · Rating: — · first AC: 2021-05-26 · C++17 (GCC 7-32) (first AC) · Tags: *special, brute force
okwedook's solution

2317.
1531E1
B 5D0B4C„@Cä2C¤0 D ;C„OCÔ8CT<
Quality: 362 global accepts · Rating: — · first AC: 2021-05-26 · C++17 (GCC 7-32) (first AC) · Tags: *special
okwedook's solution

2318.
1531D
B 5CD0C4BC„@D45CÂ C„=C45D Â 6öÆ÷
Quality: 370 global accepts · Rating: — · first AC: 2021-05-26 · C++17 (GCC 7-32) (first AC) · Tags: *special
okwedook's solution

2319.
1531C
B 8CÄ4CTBD 8Dt=D´9 C <DD8D$5C BD
Quality: 659 global accepts · Rating: — · first AC: 2021-05-26 · C++17 (GCC 7-32) (first AC) · Tags: *special, constructive algorithms, dp
okwedook's solution

2320.
1531B1
AÄ×CÔ8D$>D 8CÔ3
Quality: 1,157 global accepts · Rating: — · first AC: 2021-05-26 · C++17 (GCC 7-32) (first AC) · Tags: *special
okwedook's solution

2321.
1531B2
AÄ×CÔ8D$>D 8CÔ3
Quality: 796 global accepts · Rating: — · first AC: 2021-05-26 · C++17 (GCC 7-32) (first AC) · Tags: *special

okwedook's solution

2322.

1531A

At8CÔ3CT@ţcolor · Tutorial

Quality: 1,483 global accepts · Rating: — · first AC: 2021-05-26 · C++17 (GCC 7-32) (first AC) · Tags: *special, implementation

okwedook's solution

2323.

102759H

Alchemy · Tutorial

Rating: — · first AC: 2021-05-23 · C++17 (GCC 9-64) (first AC) · Tags: —

okwedook's solution

2324.

102759J

Remote Control · Tutorial

Rating: — · first AC: 2021-05-23 · C++17 (GCC 7-32) (first AC) · Tags: —

okwedook's solution

2325.

102759D

Just Meeting · Tutorial

Rating: — · first AC: 2021-05-23 · C++17 (GCC 9-64) (first AC) · Tags: —

okwedook's solution

2326.

102759A

Advertisement Matching · Tutorial

Rating: — · first AC: 2021-05-23 · C++17 (GCC 9-64) (first AC) · Tags: —

okwedook's solution

2327.

102759K

Sewing Graph · Tutorial

Rating: — · first AC: 2021-05-23 · C++17 (GCC 7-32) (first AC) · Tags: —

okwedook's solution

2328.

100246A

A · Tutorial

Rating: — · first AC: 2021-05-02 · last AC: 2021-05-02 · C++17 (GCC 7-32) (first AC) · Tags: —

okwedook's solution

2329.

102978B

Bit Operation · Tutorial

Rating: — · first AC: 2021-03-14 · C++17 (GCC 9-64) (first AC) · Tags: —

okwedook's solution

2330.

102978I

Inverse Problem · Tutorial

Rating: — · first AC: 2021-03-14 · C++17 (GCC 7-32) (first AC) · Tags: —

okwedook's solution

2331.

102896A

Almost Balanced Tree · Tutorial

Rating: — · first AC: 2020-12-13 · C++17 (GCC 9-64) (first AC) · Tags: —

okwedook's solution

2332.

102896E

Easy Measurements · Tutorial

Rating: — · first AC: 2020-12-13 · C++17 (GCC 9-64) (first AC) · Tags: —

okwedook's solution

2333.
`102896G`
Geometrical Combinatorics · Tutorial
Rating: — · first AC: 2020-12-13 · C++17 (GCC 9-64) (first AC) · Tags: —
okwedook's solution

2334.
`102896K`
Kate's 2021 Celebration · Tutorial
Rating: — · first AC: 2020-12-13 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2335.
`102896L`
Lookup Performance · Tutorial
Rating: — · first AC: 2020-12-13 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2336.
`102896M`
Miser · Tutorial
Rating: — · first AC: 2020-12-13 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2337.
`101933A`
Altruistic Amphibians · Tutorial
Rating: — · first AC: 2020-11-26 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2338.
`101933D`
Delivery Delays · Tutorial
Rating: — · first AC: 2020-11-26 · C++17 (GCC 9-64) (first AC) · Tags: —
okwedook's solution

2339.
`101933E`
Explosion Exploit · Tutorial
Rating: — · first AC: 2020-11-26 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2340.
`101933J`
Jumbled String · Tutorial
Rating: — · first AC: 2020-11-26 · C++17 (GCC 9-64) (first AC) · Tags: —
okwedook's solution

2341.
`101933H`
House Lawn · Tutorial
Rating: — · first AC: 2020-11-26 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2342.
`101933I`
Intergalactic Bidding · Tutorial
Rating: — · first AC: 2020-11-26 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2343.
`101933K`
King's Colors · Tutorial
Rating: — · first AC: 2020-11-26 · C++17 (GCC 9-64) (first AC) · Tags: —

okwedook's solution

2344.
101933C
Code Cleanups · Tutorial
Rating: — · first AC: 2020-11-26 · C++17 (GCC 9-64) (first AC) · Tags: —
okwedook's solution

2345.
101933B
Baby Bites · Tutorial
Rating: — · first AC: 2020-11-26 · C++17 (GCC 9-64) (first AC) · Tags: —
okwedook's solution

2346.
101470B
Circle of digits · Tutorial
Rating: — · first AC: 2020-11-12 · C++17 (GCC 9-64) (first AC) · Tags: —
okwedook's solution

2347.
101470C
UFO · Tutorial
Rating: — · first AC: 2020-11-12 · C++17 (GCC 9-64) (first AC) · Tags: —
okwedook's solution

2348.
101470F
Most Influential Pumpkin · Tutorial
Rating: — · first AC: 2020-11-12 · C++17 (GCC 9-64) (first AC) · Tags: —
okwedook's solution

2349.
101470E
Points · Tutorial
Rating: — · first AC: 2020-11-12 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2350.
101470A
Banks · Tutorial
Rating: — · first AC: 2020-11-12 · C++17 (GCC 9-64) (first AC) · Tags: —
okwedook's solution

2351.
101470J
Strange Antennas · Tutorial
Rating: — · first AC: 2020-11-12 · C++17 (GCC 9-64) (first AC) · Tags: —
okwedook's solution

2352.
101470H
Triples · Tutorial
Rating: — · first AC: 2020-11-12 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2353.
101470D
Frame · Tutorial
Rating: — · first AC: 2020-11-12 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2354.
102500A
Average Rank · Tutorial
Rating: — · first AC: 2020-10-01 · C++17 (GCC 7-32) (first AC) · Tags: —

okwedook's solution

2355.
`102500H`
Height Profile · Tutorial
Rating: — · first AC: 2020-10-01 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2356.
`102500C`
Canvas Line · Tutorial
Rating: — · first AC: 2020-10-01 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2357.
`102500G`
Gnoll Hypothesis · Tutorial
Rating: — · first AC: 2020-10-01 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2358.
`102500E`
Expeditious Cubing · Tutorial
Rating: — · first AC: 2020-10-01 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2359.
`102500F`
Firetrucks Are Red · Tutorial
Rating: — · first AC: 2020-10-01 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2360.
`102500I`
Inverted Deck · Tutorial
Rating: — · first AC: 2020-10-01 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2361.
`102644D`
Count Paths · Tutorial
Rating: — · first AC: 2020-07-25 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2362.
`102644C`
Fibonacci · Tutorial
Rating: — · first AC: 2020-07-25 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2363.
`102644B`
String Mood · Tutorial
Rating: — · first AC: 2020-07-25 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2364.
`102644A`
Random Mood · Tutorial
Rating: — · first AC: 2020-07-25 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2365.
`102441F`
Random XOR · Tutorial
Rating: — · first AC: 2020-07-24 · C++17 (GCC 7-32) (first AC) · Tags: —

okwedook's solution

2366.
`102441D`
Lis on Circle · Tutorial
Rating: — · first AC: 2020-07-24 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2367.
`102441A`
Template for Search · Tutorial
Rating: — · first AC: 2020-07-24 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2368.
`102441I`
Cutting · Tutorial
Rating: — · first AC: 2020-07-24 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2369.
`102441H`
Not A + B · Tutorial
Rating: — · first AC: 2020-07-24 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2370.
`102059A`
Coloring Roads · Tutorial
Rating: — · first AC: 2020-07-06 · last AC: 2020-07-06 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2371.
`102059I`
Game on Plane · Tutorial
Rating: — · first AC: 2020-07-06 · C++14 (GCC 6-32) (first AC) · Tags: —
okwedook's solution

2372.
`102059F`
Fake Plastic Trees · Tutorial
Rating: — · first AC: 2020-07-06 · C++17 (GCC 9-64) (first AC) · Tags: —
okwedook's solution

2373.
`102059H`
Fractions · Tutorial
Rating: — · first AC: 2020-07-06 · C++17 (GCC 9-64) (first AC) · Tags: —
okwedook's solution

2374.
`102059L`
Timsort · Tutorial
Rating: — · first AC: 2020-07-06 · C++17 (GCC 9-64) (first AC) · Tags: —
okwedook's solution

2375.
`102638B`
WA6 · Tutorial
Rating: — · first AC: 2020-06-26 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2376.
`1331C`
...And after happily lived ever they · Tutorial
Quality: 3,213 global accepts · Rating: — · first AC: 2020-04-12 · C++17 (GCC 7-32) (first AC) · Tags: *special, bitmasks

okwedook's solution

2377.
1331E
Jordan Smiley · Tutorial
Quality: 1,239 global accepts · Rating: — · first AC: 2020-04-01 · C++17 (GCC 7-32) (first AC) · Tags: *special, dfs and similar, geometry, implementation
okwedook's solution

2378.
1331B
Limericks · Tutorial
Quality: 7,160 global accepts · Rating: — · first AC: 2020-04-01 · C++17 (GCC 7-32) (first AC) · Tags: *special, math, number theory
okwedook's solution

2379.
1331D
Again? · Tutorial
Quality: 12,102 global accepts · Rating: — · first AC: 2020-04-01 · C++17 (GCC 7-32) (first AC) · Tags: *special, implementation
okwedook's solution

2380.
1331A
Is it rated? · Tutorial
Quality: 17,508 global accepts · Rating: — · first AC: 2020-04-01 · C++17 (GCC 7-32) (first AC) · Tags: *special
okwedook's solution

2381.
1297E
Modernization of Treeland · Tutorial
Quality: 218 global accepts · Rating: — · first AC: 2020-02-27 · Kotlin 1.4 (first AC) · Tags: *special, dfs and similar, trees
okwedook's solution

2382.
1297D
Bonus Distribution · Tutorial
Quality: 274 global accepts · Rating: — · first AC: 2020-02-27 · Kotlin 1.4 (first AC) · Tags: *special, binary search, greedy, sortings
okwedook's solution

2383.
1297C
Dream Team · Tutorial
Quality: 414 global accepts · Rating: — · first AC: 2020-02-27 · Kotlin 1.4 (first AC) · Tags: *special, greedy
okwedook's solution

2384.
1297B
Cartoons · Tutorial
Quality: 433 global accepts · Rating: — · first AC: 2020-02-27 · Kotlin 1.4 (first AC) · Tags: *special, implementation, sortings
okwedook's solution

2385.
1297A
Likes Display · Tutorial
Quality: 958 global accepts · Rating: — · first AC: 2020-02-27 · Kotlin 1.4 (first AC) · Tags: *special, implementation
okwedook's solution

2386.
1298D
Bus Video System · Tutorial
Rating: — · first AC: 2020-02-27 · last AC: 2020-02-27 · Kotlin 1.4 (first AC) · Tags: *special, combinatorics, math
okwedook's solution

2387.
1298C
File Name · Tutorial
Rating: — · first AC: 2020-02-27 · Kotlin 1.4 (first AC) · Tags: *special, strings

okwedook's solution

2388.
1298B
Remove Duplicates · Tutorial
Rating: — · first AC: 2020-02-27 · Kotlin 1.4 (first AC) · Tags: *special, implementation
okwedook's solution

2389.
1298A
Restoring Three Numbers · Tutorial
Rating: — · first AC: 2020-02-27 · Kotlin 1.4 (first AC) · Tags: *special, math
okwedook's solution

2390.
1275E2
A TaCÔBD >C´LCÔ0Dò AD4<CÄ0
Quality: 138 global accepts · Rating: — · first AC: 2019-12-17 · C++17 (GCC 7-32) (first AC) · Tags: *special
okwedook's solution

2391.
1275E1
A TaCÔBD >C´LCÔ0Dò AD4<CÄ0
Quality: 265 global accepts · Rating: — · first AC: 2019-12-17 · C++17 (GCC 7-32) (first AC) · Tags: *special
okwedook's solution

2392.
1275D
Storage2 · Tutorial
Quality: 422 global accepts · Rating: — · first AC: 2019-12-06 · C++17 (GCC 7-32) (first AC) · Tags: *special
okwedook's solution

2393.
1275C
#define At0CD0Dt0aB ...
Quality: 698 global accepts · Rating: — · first AC: 2019-12-06 · C++17 (GCC 7-32) (first AC) · Tags: *special
okwedook's solution

2394.
1275B
Code Review · Tutorial
Quality: 844 global accepts · Rating: — · first AC: 2019-12-06 · C++17 (GCC 7-32) (first AC) · Tags: *special
okwedook's solution

2395.
1275A
B 'D KB$KC' 4D CC0
Quality: 891 global accepts · Rating: — · first AC: 2019-12-06 · C++17 (GCC 7-32) (first AC) · Tags: *special
okwedook's solution

2396.
101630A
Archery Tournament · Tutorial
Rating: — · first AC: 2019-11-30 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2397.
101630L
Laminar Family · Tutorial
Rating: — · first AC: 2019-11-30 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2398.
101630D
Designing the Toy · Tutorial
Rating: — · first AC: 2019-11-30 · C++17 (GCC 7-32) (first AC) · Tags: —

okwedook's solution

2399.
101630B
Box · Tutorial
Rating: — · first AC: 2019-11-30 · last AC: 2019-11-30 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2400.
101630C
Connections · Tutorial
Rating: — · first AC: 2019-11-30 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2401.
101630E
Easy Quest · Tutorial
Rating: — · first AC: 2019-11-30 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2402.
101611H
Hilarious Cooking · Tutorial
Rating: — · first AC: 2019-10-24 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2403.
101611F
Fake or Leak? · Tutorial
Rating: — · first AC: 2019-10-24 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2404.
101611C
Carpet · Tutorial
Rating: — · first AC: 2019-10-24 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2405.
101611G
God of Winds · Tutorial
Rating: — · first AC: 2019-10-24 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2406.
101611D
Decoding of Varints · Tutorial
Rating: — · first AC: 2019-10-24 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2407.
101611A
Advertising Strategy · Tutorial
Rating: — · first AC: 2019-10-24 · C++17 (GCC 7-32) (first AC) · Tags: —
okwedook's solution

2408.
1145B
Kanban Numbers · Tutorial
Quality: 1,501 global accepts · Rating: — · first AC: 2019-06-28 · GNU C++11 (first AC) · Tags: *special, brute force
okwedook's solution

2409.
1145A
Thanos Sort · Tutorial
Quality: 9,267 global accepts · Rating: — · first AC: 2019-04-01 · C++17 (GCC 7-32) (first AC) · Tags: *special, implementation

okwedook's solution

2410.

100003D

AäÐÐ>CB 2 C4;D41C„=D0

Rating: — · first AC: 2018-12-05 · C++17 (GCC 7-32) (first AC) · Tags: —

okwedook's solution

2411.

100003B

AÄ×Ð¡B

Rating: — · first AC: 2018-12-05 · C++17 (GCC 7-32) (first AC) · Tags: —

okwedook's solution

2412.

100003I

A @ÐÐ8CÄ5CD>C$0 D ?C„@C ;DÀ

Rating: — · first AC: 2018-12-05 · C++17 (GCC 7-32) (first AC) · Tags: —

okwedook's solution

2413.

100003H

B„¢ÐÐ°

Rating: — · first AC: 2018-12-05 · C++17 (GCC 7-32) (first AC) · Tags: —

okwedook's solution

2414.

100003C

Aô²ÐBC, 1CTACô@CTDC„:D =D´5 C¤>CDK

Rating: — · first AC: 2018-12-05 · C++17 (GCC 7-32) (first AC) · Tags: —

okwedook's solution

2415.

100003E

AÐ@C 8CäFCT=CÔKCR :C <CÔ8

Rating: — · first AC: 2018-12-05 · C++17 (GCC 7-32) (first AC) · Tags: —

okwedook's solution

2416.

100003A

AÄ5ÐBCâ C Cô@CäECä4C À Cô>Cd0C´CC”AD$0

Rating: — · first AC: 2018-12-05 · C++17 (GCC 7-32) (first AC) · Tags: —

okwedook's solution

2417.

100003J

B ÐCÄ¡C

Rating: — · first AC: 2018-12-05 · C++17 (GCC 7-32) (first AC) · Tags: —

okwedook's solution

2418.

100044G

A0CÔ¡D

Rating: — · first AC: 2018-11-14 · C++17 (GCC 7-32) (first AC) · Tags: —

okwedook's solution

2419.

100044K

A ÐC´5C$AC¤0Dò 4C„=C AD$8Dð

Rating: — · first AC: 2018-11-14 · C++17 (GCC 7-32) (first AC) · Tags: —

okwedook's solution

2420.

100044H

BÐC¡

Rating: — · first AC: 2018-11-14 · C++17 (GCC 7-32) (first AC) · Tags: —

okwedook's solution

2421.

100044F

AÄ0C40Ct8CÐ Tutorial

Rating: — · first AC: 2018-11-14 · C++17 (GCC 7-32) (first AC) · Tags: —

okwedook's solution

2422.

100044D

A4×D BC„=C„FC Tutorial

Rating: — · first AC: 2018-11-14 · C++17 (GCC 7-32) (first AC) · Tags: —

okwedook's solution

2423.

100044A

AÔ0C 1Cä;DÄHC„9 Cä1D”8C’ 4CT;C„BCT;DÀ Tutorial

Rating: — · first AC: 2018-11-14 · C++17 (GCC 7-32) (first AC) · Tags: —

okwedook's solution

2424.

100043I

AäBC 0D Tutorial

Rating: — · first AC: 2018-11-07 · C++17 (GCC 7-32) (first AC) · Tags: —

okwedook's solution

2425.

100043B

A 5CÔ4CT@ Tutorial

Rating: — · first AC: 2018-11-07 · C++17 (GCC 7-32) (first AC) · Tags: —

okwedook's solution

2426.

100043D

A„3D 0 Tutorial

Rating: — · first AC: 2018-11-07 · C++17 (GCC 7-32) (first AC) · Tags: —

okwedook's solution

2427.

100043C

B 0C„GCÔKCR GC„AC´0 Tutorial

Rating: — · first AC: 2018-11-07 · C++17 (GCC 7-32) (first AC) · Tags: —

okwedook's solution

2428.

100043J

B KD0D AC¤8C’ IC„B Tutorial

Rating: — · first AC: 2018-11-07 · C++17 (GCC 7-32) (first AC) · Tags: —

okwedook's solution

2429.

101612L

Little Difference · Tutorial

Rating: — · first AC: 2018-11-01 · last AC: 2018-11-01 · C++17 (GCC 7-32) (first AC) · Tags: —

okwedook's solution

2430.

101612C

Consonant Fencity · Tutorial

Rating: — · first AC: 2018-11-01 · C++17 (GCC 7-32) (first AC) · Tags: —

okwedook's solution

2431.

101612I

Intelligence in Perpendicularia · Tutorial

Rating: — · first AC: 2018-11-01 · C++17 (GCC 7-32) (first AC) · Tags: —

okwedook's solution

2432.

101612K

Kotlin Island · Tutorial

Rating: — · first AC: 2018-11-01 · C++17 (GCC 7-32) (first AC) · Tags: —

okwedook's solution

2433.

101612B

Boolean Satisfability · Tutorial

Rating: — · first AC: 2018-11-01 · C++17 (GCC 7-32) (first AC) · Tags: —

okwedook's solution

2434.

101612A

Auxiliary Project · Tutorial

Rating: — · first AC: 2018-11-01 · C++17 (GCC 7-32) (first AC) · Tags: —

okwedook's solution

2435.

100416B

AÄ»CÔ5D$:C€

Rating: — · first AC: 2018-05-21 · C++17 (GCC 7-32) (first AC) · Tags: —

okwedook's solution