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Unique solved — princeee

Links: [problem](#) ([problemset](#)), [Tutorial](#), [submission](#) (first AC).

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Filters: none

Count: 116

1.

2043A

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2.

2055A

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2063A

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4.

2056A

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5.

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6.

1956B

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7.

1956A

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8.

1946A

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9.

1944A

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10.

1948A

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11.

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12.

1918A

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13.

1925A

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14.

1872A

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15.

1839A

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16.

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17.

1660B

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18.

1660A

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19.

1647A

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20.

1633B

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21.

1633A

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22.

1631A

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23.

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1629A

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25.

1954A

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26.

1918B

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1869A

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28.

1872B

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29.

1609A

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30.

2055B

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31.

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32.

2063B

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33.

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34.

1946B

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35.

1944B

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36.

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39.

1633C

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1631B

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- 42.**
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1925B
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1352B
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1647B
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52.

1944C

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53.

1948C

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54.

1352D

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55.

1660C

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56.

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57.

2055C

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58.

1967B1

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59.

1967A

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60.

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61.

1918C

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62.

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63.

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66.

1631C

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67.

2128D

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68.

2043C

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Quality: 11,200 global accepts · Rating: 1600 · first AC: 2025-01-27 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, data structures, dp, greedy, math

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69.

2063C

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70.

1994C

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71.

1956C

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72.

1946C

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Quality: 13,719 global accepts · Rating: 1600 · first AC: 2024-03-22 · C++17 (GCC 7-32) (first AC) · Tags: binary search, dp, greedy, implementation, trees

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73.

2089A

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74.

1948D

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75.

1869D1

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76.

2043D

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77.

1965B

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78.

1954D

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79.

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80.

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81.

706D

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82.

2077B

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83.

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84.

1946D

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85.

1918D

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86.

1925D

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87.

2055D

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88.

2063D

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89.

1994E

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90.

1956D

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91.

242E

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92.

1948E

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93.

2077C

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94.

167C

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Quality: 740 global accepts · Rating: 2300 · first AC: 2025-02-13 · C++20 (GCC 13-64) (first AC) · Tags: games, math

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95.

2063E

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96.

574E

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97.

154C

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98.

1083E

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[princeee's solution](#)

99.

1956E1

[Nene vs. Monsters \(Easy Version\)](#) · [Tutorial](#)

Quality: 1,671 global accepts · Rating: 2500 · first AC: 2024-04-13 · C++20 (GCC 13-64) (first AC) · Tags: brute force, implementation, math

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100.

535E

[Tavas and Pashmaks](#) · [Tutorial](#)

Quality: 864 global accepts · Rating: 2600 · first AC: 2025-02-28 · C++20 (GCC 13-64) (first AC) · Tags: geometry, math

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101.

1035335

[New Year in Kindergarten](#) · [Tutorial](#)

Rating: — · first AC: 2025-09-15 · C++20 (GCC 13-64) (first AC) · Tags: —

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102.

100142E

[Watermelons of the Field of Wonder of the Fool's Land](#) · [Tutorial](#)

Rating: — · first AC: 2024-10-04 · C++17 (GCC 7-32) (first AC) · Tags: —

[princeee's solution](#)

103.

104178E

[Hunted](#) · [Tutorial](#)

Rating: — · first AC: 2024-10-01 · C++17 (GCC 7-32) (first AC) · Tags: —

[princeee's solution](#)

104.

100681C

[Hiking Deer](#) · [Tutorial](#)

Rating: — · first AC: 2024-09-13 · C++17 (GCC 7-32) (first AC) · Tags: —

[princeee's solution](#)

105.

101744L

[MaratonIME goes karting](#) · [Tutorial](#)

Rating: — · first AC: 2024-09-10 · last AC: 2024-09-10 · C++17 (GCC 7-32) (first AC) · Tags: —

[princeee's solution](#)

106.

104397F

[``Mode" but ``Low Space"?`](#) · [Tutorial](#)

Rating: — · first AC: 2024-09-08 · last AC: 2024-09-08 · C++17 (GCC 7-32) (first AC) · Tags: —

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107.

101648I

[Incredible! Impossible!](#) · [Tutorial](#)

Rating: — · first AC: 2024-08-28 · last AC: 2024-08-28 · FPC (first AC) · Tags: —

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108.

101116H

[Hunter's Apprentice](#) · [Tutorial](#)

Rating: — · first AC: 2024-08-26 · C++20 (GCC 13-64) (first AC) · Tags: —

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109.

101116K

[Mixing Bowls](#) · [Tutorial](#)

Rating: — · first AC: 2024-08-26 · C++20 (GCC 13-64) (first AC) · Tags: —

[princeee's solution](#)

110.

103081K

[Unique Activities](#) · [Tutorial](#)

Rating: — · first AC: 2024-08-22 · C++20 (GCC 13-64) (first AC) · Tags: —

[princeee's solution](#)

111.

104118G

[Gallivanting Merchant](#) · [Tutorial](#)

Rating: — · first AC: 2024-08-21 · C++20 (GCC 13-64) (first AC) · Tags: —

[princeee's solution](#)

112.

1952C

[They Have Fooled](#) · [Tutorial](#)

Quality: 3,263 global accepts · Rating: — · first AC: 2024-04-01 · C++20 (GCC 13-64) (first AC) · Tags: *special, brute force, schedules

[princeee's solution](#)

113.

1952F

[Grid](#) · [Tutorial](#)

Quality: 1,954 global accepts · Rating: — · first AC: 2024-04-01 · C++20 (GCC 13-64) (first AC) · Tags: *special, brute force
[princeee's solution](#)

114.

1952B

[Is it stated?](#) · [Tutorial](#)

Quality: 12,333 global accepts · Rating: — · first AC: 2024-04-01 · C++20 (GCC 13-64) (first AC) · Tags: *special, strings
[princeee's solution](#)

115.

1952A

[Are You a Robot, Again?](#) · [Tutorial](#)

Quality: 14,102 global accepts · Rating: — · first AC: 2024-04-01 · C++20 (GCC 13-64) (first AC) · Tags: *special, strings
[princeee's solution](#)

116.

102203F

[A B C ; @ , > D \\$ % ^ & * 0](#)

Rating: — · first AC: 2022-10-06 · C++14 (GCC 6-32) (first AC) · Tags: —
[princeee's solution](#)