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Unique solved — qoo2p5

Links: [problem \(problemset\)](#), [Tutorial](#), [submission \(first AC\)](#).

Sort: [Problem rating](#) · [easier first](#)

Filters: none

Count: 1,025

1.

1097A

[Gennady and a Card Game](#) · [Tutorial](#)

Quality: 43,811 global accepts · Rating: 800 · first AC: 2019-01-04 · C++17 (GCC 7-32) (first AC) · Tags: [brute force](#), [implementation](#)
[qoo2p5's solution](#)

2.

1056A

[Determine Line](#) · [Tutorial](#)

Quality: 7,308 global accepts · Rating: 800 · first AC: 2018-11-25 · C++17 (GCC 7-32) (first AC) · Tags: [implementation](#)
[qoo2p5's solution](#)

3.

1043A

[Elections](#) · [Tutorial](#)

Quality: 11,280 global accepts · Rating: 800 · first AC: 2018-10-28 · C++17 (GCC 7-32) (first AC) · Tags: [implementation](#), [math](#)
[qoo2p5's solution](#)

4.

1054A

[Elevator or Stairs?](#) · [Tutorial](#)

Quality: 9,591 global accepts · Rating: 800 · first AC: 2018-10-18 · C++17 (GCC 7-32) (first AC) · Tags: [implementation](#)
[qoo2p5's solution](#)

5.

1028A

[Find Square](#) · [Tutorial](#)

Quality: 11,522 global accepts · Rating: 800 · first AC: 2018-08-27 · C++17 (GCC 7-32) (first AC) · Tags: [implementation](#)
[qoo2p5's solution](#)

6.

932A

[Palindromic Supersequence](#) · [Tutorial](#)

Quality: 10,892 global accepts · Rating: 800 · first AC: 2018-02-15 · C++14 (GCC 6-32) (first AC) · Tags: [constructive algorithms](#)
[qoo2p5's solution](#)

7.

859A

[Declined Finalists](#) · [Tutorial](#)

Quality: 8,619 global accepts · Rating: 800 · first AC: 2017-09-16 · GNU C++11 (first AC) · Tags: [greedy](#), [implementation](#)
[qoo2p5's solution](#)

8.

835A

[Key races](#) · [Tutorial](#)

Quality: 21,712 global accepts · Rating: 800 · first AC: 2017-07-31 · last AC: 2017-07-31 · C++14 (GCC 6-32) (first AC) · Tags: [math](#)
[qoo2p5's solution](#)

9.

802G1

[Fake News \(easy\)](#) · [Tutorial](#)

Quality: 8,144 global accepts · Rating: 800 · first AC: 2017-05-28 · C++14 (GCC 6-32) (first AC) · Tags: [implementation](#), [strings](#)
[qoo2p5's solution](#)

10.

796A

[Buying A House](#) · [Tutorial](#)

Quality: 13,816 global accepts · Rating: 800 · first AC: 2017-04-10 · C++14 (GCC 6-32) (first AC) · Tags: brute force, implementation
[qoo2p5's solution](#)

11.

785A

[Anton and Polyhedrons](#) · [Tutorial](#)

Quality: 110,964 global accepts · Rating: 800 · first AC: 2017-03-15 · C++14 (GCC 6-32) (first AC) · Tags: implementation, strings
[qoo2p5's solution](#)

12.

780A

[Andryusha and Socks](#) · [Tutorial](#)

Quality: 22,785 global accepts · Rating: 800 · first AC: 2017-03-05 · C++14 (GCC 6-32) (first AC) · Tags: implementation
[qoo2p5's solution](#)

13.

769A

[Year of University Entrance](#) · [Tutorial](#)

Quality: 6,418 global accepts · Rating: 800 · first AC: 2017-03-04 · C++14 (GCC 6-32) (first AC) · Tags: *special, implementation, sortings
[qoo2p5's solution](#)

14.

750A

[New Year and Hurry](#) · [Tutorial](#)

Quality: 92,559 global accepts · Rating: 800 · first AC: 2017-01-05 · C++14 (GCC 6-32) (first AC) · Tags: binary search, brute force, implementation, math
[qoo2p5's solution](#)

15.

734B

[Anton and Digits](#) · [Tutorial](#)

Quality: 31,933 global accepts · Rating: 800 · first AC: 2016-11-15 · C++14 (GCC 6-32) (first AC) · Tags: brute force, greedy, implementation, math
[qoo2p5's solution](#)

16.

734A

[Anton and Danik](#) · [Tutorial](#)

Quality: 195,552 global accepts · Rating: 800 · first AC: 2016-11-15 · C++14 (GCC 6-32) (first AC) · Tags: implementation, strings
[qoo2p5's solution](#)

17.

681A

[A Good Contest](#) · [Tutorial](#)

Quality: 16,866 global accepts · Rating: 800 · first AC: 2016-06-17 · GNU C++11 (first AC) · Tags: implementation
[qoo2p5's solution](#)

18.

680A

[Bear and Five Cards](#) · [Tutorial](#)

Quality: 13,295 global accepts · Rating: 800 · first AC: 2016-06-14 · GNU C++11 (first AC) · Tags: constructive algorithms, implementation
[qoo2p5's solution](#)

19.

676A

[Nicholas and Permutation](#) · [Tutorial](#)

Quality: 14,701 global accepts · Rating: 800 · first AC: 2016-05-25 · GNU C++11 (first AC) · Tags: constructive algorithms, implementation
[qoo2p5's solution](#)

20.

672A

[Summer Camp](#) · [Tutorial](#)

Quality: 16,678 global accepts · Rating: 800 · first AC: 2016-05-11 · GNU C++11 (first AC) · Tags: implementation
[qoo2p5's solution](#)

21.

620A

[Professor GukiZ's Robot](#) · [Tutorial](#)

Quality: 14,347 global accepts · Rating: 800 · first AC: 2016-01-21 · GNU C++11 (first AC) · Tags: implementation, math
[qoo2p5's solution](#)

22.

4A

[Watermelon](#) · [Tutorial](#)

Quality: 687,931 global accepts · Rating: 800 · first AC: 2013-05-05 · Python 3 (first AC) · Tags: brute force, math
[qoo2p5's solution](#)

23.

1848A

[Vika and Her Friends](#) · [Tutorial](#)

Quality: 18,405 global accepts · Rating: 900 · first AC: 2023-07-16 · C++17 (GCC 7-32) (first AC) · Tags: games, math
[qoo2p5's solution](#)

24.

1208A

[XORinacci](#) · [Tutorial](#)

Quality: 18,021 global accepts · Rating: 900 · first AC: 2019-08-25 · C++17 (GCC 7-32) (first AC) · Tags: math
[qoo2p5's solution](#)

25.

1201A

[Important Exam](#) · [Tutorial](#)

Quality: 17,033 global accepts · Rating: 900 · first AC: 2019-08-04 · C++17 (GCC 7-32) (first AC) · Tags: implementation, strings
[qoo2p5's solution](#)

26.

991B

[Getting an A](#) · [Tutorial](#)

Quality: 13,733 global accepts · Rating: 900 · first AC: 2018-06-23 · C++14 (GCC 6-32) (first AC) · Tags: greedy, sortings
[qoo2p5's solution](#)

27.

981A

[Antipalindrome](#) · [Tutorial](#)

Quality: 10,328 global accepts · Rating: 900 · first AC: 2018-05-27 · C++14 (GCC 6-32) (first AC) · Tags: brute force, implementation, strings
[qoo2p5's solution](#)

28.

914A

[Perfect Squares](#) · [Tutorial](#)

Quality: 15,722 global accepts · Rating: 900 · first AC: 2018-01-20 · C++14 (GCC 6-32) (first AC) · Tags: brute force, implementation, math
[qoo2p5's solution](#)

29.

913A

[Modular Exponentiation](#) · [Tutorial](#)

Quality: 24,179 global accepts · Rating: 900 · first AC: 2018-01-08 · C++14 (GCC 6-32) (first AC) · Tags: implementation, math
[qoo2p5's solution](#)

30.

868A

[Bark to Unlock](#) · [Tutorial](#)

Quality: 9,955 global accepts · Rating: 900 · first AC: 2017-10-05 · C++14 (GCC 6-32) (first AC) · Tags: brute force, implementation, strings
[qoo2p5's solution](#)

31.

839A

[Arya and Bran](#) · [Tutorial](#)

Quality: 14,928 global accepts · Rating: 900 · first AC: 2017-08-12 · C++14 (GCC 6-32) (first AC) · Tags: implementation
[qoo2p5's solution](#)

32.

793A

[Oleg and shares](#) · [Tutorial](#)

Quality: 8,016 global accepts · Rating: 900 · first AC: 2017-04-23 · C++14 (GCC 6-32) (first AC) · Tags: implementation, math
[qoo2p5's solution](#)

33.

776A

[A Serial Killer](#) · [Tutorial](#)

Quality: 12,886 global accepts · Rating: 900 · first AC: 2017-02-23 · C++14 (GCC 6-32) (first AC) · Tags: brute force, implementation, strings
[qoo2p5's solution](#)

34.

622B

[The Time](#) · [Tutorial](#)

Quality: 10,959 global accepts · Rating: 900 · first AC: 2016-02-18 · GNU C++11 (first AC) · Tags: implementation
[qoo2p5's solution](#)

35.

588A

[Duff and Meat](#) · [Tutorial](#)

Quality: 24,260 global accepts · Rating: 900 · first AC: 2015-10-15 · GNU C++11 (first AC) · Tags: greedy
[qoo2p5's solution](#)

36.

567A

[Lineland Mail](#) · [Tutorial](#)

Quality: 35,976 global accepts · Rating: 900 · first AC: 2015-08-05 · GNU C++11 (first AC) · Tags: greedy, implementation
[qoo2p5's solution](#)

37.

1054B

[Appending Mex](#) · [Tutorial](#)

Quality: 7,070 global accepts · Rating: 1000 · first AC: 2018-10-18 · C++17 (GCC 7-32) (first AC) · Tags: implementation
[qoo2p5's solution](#)

38.

1033A

[King Escape](#) · [Tutorial](#)

Quality: 16,055 global accepts · Rating: 1000 · first AC: 2018-10-07 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, graphs, implementation
[qoo2p5's solution](#)

39.

991A

[If at first you don't succeed...](#) · [Tutorial](#)

Quality: 11,232 global accepts · Rating: 1000 · first AC: 2018-06-23 · C++14 (GCC 6-32) (first AC) · Tags: implementation
[qoo2p5's solution](#)

40.

981B

[Businessmen Problems](#) · [Tutorial](#)

Quality: 8,046 global accepts · Rating: 1000 · first AC: 2018-05-27 · C++14 (GCC 6-32) (first AC) · Tags: sortings
[qoo2p5's solution](#)

41.

886B

[Vlad and Cafes](#) · [Tutorial](#)

Quality: 8,413 global accepts · Rating: 1000 · first AC: 2017-11-12 · C++14 (GCC 6-32) (first AC) · Tags: —
[qoo2p5's solution](#)

42.

886A

[ACM ICPC](#) · [Tutorial](#)

Quality: 11,216 global accepts · Rating: 1000 · first AC: 2017-11-12 · C++14 (GCC 6-32) (first AC) · Tags: brute force
[qoo2p5's solution](#)

43.

859B

[Lazy Security Guard](#) · [Tutorial](#)

Quality: 7,904 global accepts · Rating: 1000 · first AC: 2017-09-16 · C++14 (GCC 6-32) (first AC) · Tags: brute force, geometry, math
[qoo2p5's solution](#)

44.

804A

[Find Amir](#) · [Tutorial](#)

Quality: 16,509 global accepts · Rating: 1000 · first AC: 2017-05-04 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, greedy, math
[qoo2p5's solution](#)

45.

757A

[Gotta Catch Em' All!](#) · [Tutorial](#)

Quality: 11,821 global accepts · Rating: 1000 · first AC: 2017-01-12 · C++14 (GCC 6-32) (first AC) · Tags: implementation
[qoo2p5's solution](#)

46.

727A

[Transformation: from A to B](#) · [Tutorial](#)

Quality: 18,024 global accepts · Rating: 1000 · first AC: 2016-10-15 · C++14 (GCC 6-32) (first AC) · Tags: brute force, dfs and similar, math
[qoo2p5's solution](#)

47.

724A

[Checking the Calendar](#) · [Tutorial](#)

Quality: 7,555 global accepts · Rating: 1000 · first AC: 2016-10-08 · GNU C++11 (first AC) · Tags: implementation
[qoo2p5's solution](#)

48.

680B

[Bear and Finding Criminals](#) · [Tutorial](#)

Quality: 26,243 global accepts · Rating: 1000 · first AC: 2016-06-14 · GNU C++11 (first AC) · Tags: constructive algorithms, implementation
[qoo2p5's solution](#)

49.

672B

[Different is Good](#) · [Tutorial](#)

Quality: 18,531 global accepts · Rating: 1000 · first AC: 2016-05-11 · GNU C++11 (first AC) · Tags: constructive algorithms, implementation, strings
[qoo2p5's solution](#)

50.

641A

[Little Artem and Grasshopper](#) · [Tutorial](#)

Quality: 6,322 global accepts · Rating: 1000 · first AC: 2016-04-24 · GNU C++11 (first AC) · Tags: implementation
[qoo2p5's solution](#)

51.

660B

[Seating On Bus](#) · [Tutorial](#)

Quality: 5,882 global accepts · Rating: 1000 · first AC: 2016-04-09 · GNU C++11 (first AC) · Tags: implementation
[qoo2p5's solution](#)

52.

649A

[A: NO 80ÄKCR GC,,AC`0 Aô>C`8C=0D ?C](#)

Quality: 1,618 global accepts · Rating: 1000 · first AC: 2016-03-26 · GNU C++11 (first AC) · Tags: constructive algorithms, implementation
[qoo2p5's solution](#)

53.

652B

[z-sort](#) · [Tutorial](#)

Quality: 11,810 global accepts · Rating: 1000 · first AC: 2016-03-25 · GNU C++11 (first AC) · Tags: sortings
[qoo2p5's solution](#)

54.

644A

[Parliament of Berland](#) · [Tutorial](#)

Quality: 4,669 global accepts · Rating: 1000 · first AC: 2016-03-16 · GNU C++11 (first AC) · Tags: *special, constructive algorithms
[qoo2p5's solution](#)

55.

628A

[Tennis Tournament](#) · [Tutorial](#)

Quality: 7,077 global accepts · Rating: 1000 · first AC: 2016-03-14 · GNU C++11 (first AC) · Tags: implementation, math
[qoo2p5's solution](#)

56.

637A

[Voting for Photos](#) · [Tutorial](#)

Quality: 5,838 global accepts · Rating: 1000 · first AC: 2016-03-13 · GNU C++11 (first AC) · Tags: *special, constructive algorithms, implementation
[qoo2p5's solution](#)

57.

622A

[Infinite Sequence](#) · [Tutorial](#)

Quality: 10,254 global accepts · Rating: 1000 · first AC: 2016-02-18 · GNU C++11 (first AC) · Tags: implementation, math
[qoo2p5's solution](#)

58.

620B

[Grandfather Dovlet's calculator](#) · [Tutorial](#)

Quality: 10,510 global accepts · Rating: 1000 · first AC: 2016-01-21 · GNU C++11 (first AC) · Tags: implementation
[qoo2p5's solution](#)

59.

608A

[Saitama Destroys Hotel](#) · [Tutorial](#)

Quality: 9,917 global accepts · Rating: 1000 · first AC: 2015-12-23 · GNU C++11 (first AC) · Tags: implementation, math
[qoo2p5's solution](#)

60.

604A

[Uncowed Forces](#) · [Tutorial](#)

Quality: 9,374 global accepts · Rating: 1000 · first AC: 2015-12-01 · GNU C++11 (first AC) · Tags: implementation
[qoo2p5's solution](#)

61.

584A

[Olesya and Rodion](#) · [Tutorial](#)

Quality: 52,613 global accepts · Rating: 1000 · first AC: 2015-10-06 · Python 3 (first AC) · Tags: math
[qoo2p5's solution](#)

62.

579A

[Raising Bacteria](#) · [Tutorial](#)

Quality: 78,936 global accepts · Rating: 1000 · first AC: 2015-09-16 · GNU C++11 (first AC) · Tags: bitmasks
[qoo2p5's solution](#)

63.

515A

[Brazil and Date](#) · [Tutorial](#)

Quality: 21,977 global accepts · Rating: 1000 · first AC: 2015-08-06 · GNU C++11 (first AC) · Tags: math
[qoo2p5's solution](#)

64.

507A

[Amr and Music](#) · [Tutorial](#)

Quality: 21,742 global accepts · Rating: 1000 · first AC: 2015-01-27 · GNU C++0x (first AC) · Tags: greedy, implementation, sortings
[qoo2p5's solution](#)

- 65.**
1A
[Theatre Square](#) · [Tutorial](#)
Quality: 320,247 global accepts · Rating: 1000 · first AC: 2013-05-05 · last AC: 2014-05-31 · Python 3 (first AC) · Tags: math
[qoo2p5's solution](#)
- 66.**
1827A
[Counting Orders](#) · [Tutorial](#)
Quality: 28,814 global accepts · Rating: 1100 · first AC: 2023-05-15 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, math, sortings, two pointers
[qoo2p5's solution](#)
- 67.**
1033B
[Square Difference](#) · [Tutorial](#)
Quality: 11,959 global accepts · Rating: 1100 · first AC: 2018-10-07 · C++17 (GCC 7-32) (first AC) · Tags: math, number theory
[qoo2p5's solution](#)
- 68.**
883M
[Quadcopter Competition](#) · [Tutorial](#)
Quality: 3,843 global accepts · Rating: 1100 · first AC: 2017-11-01 · C++14 (GCC 6-32) (first AC) · Tags: greedy, math
[qoo2p5's solution](#)
- 69.**
835B
[The number on the board](#) · [Tutorial](#)
Quality: 11,420 global accepts · Rating: 1100 · first AC: 2017-07-31 · last AC: 2017-07-31 · C++14 (GCC 6-32) (first AC) · Tags: greedy
[qoo2p5's solution](#)
- 70.**
799A
[Carrot Cakes](#) · [Tutorial](#)
Quality: 21,444 global accepts · Rating: 1100 · first AC: 2017-05-11 · C++14 (GCC 6-32) (first AC) · Tags: brute force, implementation
[qoo2p5's solution](#)
- 71.**
785B
[Anton and Classes](#) · [Tutorial](#)
Quality: 10,634 global accepts · Rating: 1100 · first AC: 2017-03-15 · C++14 (GCC 6-32) (first AC) · Tags: greedy, sortings
[qoo2p5's solution](#)
- 72.**
667B
[Coat of Anticubism](#) · [Tutorial](#)
Quality: 5,878 global accepts · Rating: 1100 · first AC: 2016-05-27 · GNU C++11 (first AC) · Tags: constructive algorithms, geometry
[qoo2p5's solution](#)
- 73.**
675A
[Infinite Sequence](#) · [Tutorial](#)
Quality: 15,575 global accepts · Rating: 1100 · first AC: 2016-05-24 · GNU C++11 (first AC) · Tags: math
[qoo2p5's solution](#)
- 74.**
667A
[Pouring Rain](#) · [Tutorial](#)
Quality: 8,470 global accepts · Rating: 1100 · first AC: 2016-04-29 · GNU C++11 (first AC) · Tags: geometry, math
[qoo2p5's solution](#)
- 75.**
602A
[Two Bases](#) · [Tutorial](#)
Quality: 8,796 global accepts · Rating: 1100 · first AC: 2015-11-24 · GNU C++11 (first AC) · Tags: brute force, implementation
[qoo2p5's solution](#)

76.

508A

[Pasha and Pixels](#) · [Tutorial](#)

Quality: 8,455 global accepts · Rating: 1100 · first AC: 2015-01-27 · GNU C++0x (first AC) · Tags: brute force

[qoo2p5's solution](#)

77.

2041B

[Bowling Frame](#) · [Tutorial](#)

Quality: 7,179 global accepts · Rating: 1200 · first AC: 2025-08-30 · Python 3 (first AC) · Tags: binary search, brute force, math

[qoo2p5's solution](#)

78.

2041E

[Beautiful Array](#) · [Tutorial](#)

Quality: 9,882 global accepts · Rating: 1200 · first AC: 2025-08-30 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, math

[qoo2p5's solution](#)

79.

1848B

[Vika and the Bridge](#) · [Tutorial](#)

Quality: 24,411 global accepts · Rating: 1200 · first AC: 2023-07-16 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, greedy, implementation, math, sortings

[qoo2p5's solution](#)

80.

1097B

[Petr and a Combination Lock](#) · [Tutorial](#)

Quality: 35,962 global accepts · Rating: 1200 · first AC: 2019-01-04 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, brute force, dp

[qoo2p5's solution](#)

81.

1043B

[Lost Array](#) · [Tutorial](#)

Quality: 6,551 global accepts · Rating: 1200 · first AC: 2018-10-28 · C++17 (GCC 7-32) (first AC) · Tags: implementation

[qoo2p5's solution](#)

82.

944A

[World Cup](#) · [Tutorial](#)

Rating: 1200 · first AC: 2018-03-04 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, implementation

[qoo2p5's solution](#)

83.

928A

[Login Verification](#) · [Tutorial](#)

Quality: 3,594 global accepts · Rating: 1200 · first AC: 2018-02-25 · C++14 (GCC 6-32) (first AC) · Tags: *special, strings

[qoo2p5's solution](#)

84.

914B

[Conan and Agasa play a Card Game](#) · [Tutorial](#)

Quality: 9,065 global accepts · Rating: 1200 · first AC: 2018-01-20 · C++14 (GCC 6-32) (first AC) · Tags: games, greedy, implementation

[qoo2p5's solution](#)

85.

913B

[Christmas Spruce](#) · [Tutorial](#)

Quality: 19,464 global accepts · Rating: 1200 · first AC: 2018-01-08 · C++14 (GCC 6-32) (first AC) · Tags: implementation, trees

[qoo2p5's solution](#)

86.

802M1

[April Fools' Problem \(easy\)](#) · [Tutorial](#)

Quality: 3,677 global accepts · Rating: 1200 · first AC: 2017-05-28 · C++14 (GCC 6-32) (first AC) · Tags: greedy, sortings

[qoo2p5's solution](#)

87.

776B

[Sherlock and his girlfriend](#) · [Tutorial](#)

Quality: 25,732 global accepts · Rating: 1200 · first AC: 2017-04-19 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, number theory

[qoo2p5's solution](#)

88.

769B

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Quality: 3,443 global accepts · Rating: 1200 · first AC: 2017-03-04 · C++14 (GCC 6-32) (first AC) · Tags: *special, greedy, two pointers

[qoo2p5's solution](#)

89.

722B

[Verse Pattern](#) · [Tutorial](#)

Quality: 6,766 global accepts · Rating: 1200 · first AC: 2016-10-05 · C++14 (GCC 6-32) (first AC) · Tags: implementation, strings

[qoo2p5's solution](#)

90.

708A

[Letters Cyclic Shift](#) · [Tutorial](#)

Quality: 9,800 global accepts · Rating: 1200 · first AC: 2016-08-26 · GNU C++11 (first AC) · Tags: constructive algorithms, greedy, implementation, strings

[qoo2p5's solution](#)

91.

660A

[Co-prime Array](#) · [Tutorial](#)

Quality: 10,296 global accepts · Rating: 1200 · first AC: 2016-04-09 · GNU C++11 (first AC) · Tags: greedy, implementation, math, number theory

[qoo2p5's solution](#)

92.

639A

[Bear and Displayed Friends](#) · [Tutorial](#)

Quality: 6,415 global accepts · Rating: 1200 · first AC: 2016-03-28 · GNU C++11 (first AC) · Tags: implementation

[qoo2p5's solution](#)

93.

655B

[Mischievous Mess Makers](#) · [Tutorial](#)

Rating: 1200 · first AC: 2016-03-18 · GNU C++11 (first AC) · Tags: greedy, math

[qoo2p5's solution](#)

94.

655A

[Amity Assessment](#) · [Tutorial](#)

Rating: 1200 · first AC: 2016-03-18 · GNU C++11 (first AC) · Tags: brute force, implementation

[qoo2p5's solution](#)

95.

637B

[Chat Order](#) · [Tutorial](#)

Quality: 22,850 global accepts · Rating: 1200 · first AC: 2016-03-13 · GNU C++11 (first AC) · Tags: *special, binary search, constructive algorithms, data structures, sortings

[qoo2p5's solution](#)

96.

625B

[War of the Corporations](#) · [Tutorial](#)

Quality: 11,452 global accepts · Rating: 1200 · first AC: 2016-02-07 · GNU C++11 (first AC) · Tags: constructive algorithms, greedy, strings

[qoo2p5's solution](#)

97.

612B

[HDD is Outdated Technology](#) · [Tutorial](#)

Quality: 7,604 global accepts · Rating: 1200 · first AC: 2015-12-25 · GNU C++11 (first AC) · Tags: implementation, math
[qoo2p5's solution](#)

98.

606A

[Magic Spheres](#) · [Tutorial](#)

Quality: 8,239 global accepts · Rating: 1200 · first AC: 2015-12-09 · GNU C++11 (first AC) · Tags: implementation
[qoo2p5's solution](#)

99.

593A

[2Char](#) · [Tutorial](#)

Quality: 6,156 global accepts · Rating: 1200 · first AC: 2015-11-10 · GNU C++11 (first AC) · Tags: brute force, implementation
[qoo2p5's solution](#)

100.

2206K

[Time Display Stickers](#) · [Tutorial](#)

Quality: 1,428 global accepts · Rating: 1300 · first AC: 2026-03-22 · C++17 (GCC 7-32) (first AC) · Tags: binary search
[qoo2p5's solution](#)

101.

2041A

[The Bento Box Adventure](#) · [Tutorial](#)

Quality: 11,298 global accepts · Rating: 1300 · first AC: 2025-08-30 · Python 3 (first AC) · Tags: implementation, sortings
[qoo2p5's solution](#)

102.

1159B

[Expansion coefficient of the array](#) · [Tutorial](#)

Quality: 7,850 global accepts · Rating: 1300 · first AC: 2019-06-06 · C++17 (GCC 7-32) (first AC) · Tags: implementation, math
[qoo2p5's solution](#)

103.

1037C

[Equalize](#) · [Tutorial](#)

Quality: 20,112 global accepts · Rating: 1300 · first AC: 2018-09-02 · C++17 (GCC 7-32) (first AC) · Tags: dp, greedy, strings
[qoo2p5's solution](#)

104.

1037B

[Reach Median](#) · [Tutorial](#)

Quality: 10,878 global accepts · Rating: 1300 · first AC: 2018-09-02 · C++17 (GCC 7-32) (first AC) · Tags: greedy
[qoo2p5's solution](#)

105.

1037A

[Packets](#) · [Tutorial](#)

Quality: 11,831 global accepts · Rating: 1300 · first AC: 2018-09-02 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, math
[qoo2p5's solution](#)

106.

924A

[Mystical Mosaic](#) · [Tutorial](#)

Quality: 5,216 global accepts · Rating: 1300 · first AC: 2018-03-24 · C++14 (GCC 6-32) (first AC) · Tags: greedy, implementation
[qoo2p5's solution](#)

107.

932B

[Recursive Queries](#) · [Tutorial](#)

Quality: 9,261 global accepts · Rating: 1300 · first AC: 2018-02-15 · C++14 (GCC 6-32) (first AC) · Tags: binary search, data structures, dfs and similar
[qoo2p5's solution](#)

108.

899C

[Dividing the numbers](#) · [Tutorial](#)

Quality: 9,046 global accepts · Rating: 1300 · first AC: 2018-01-12 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, graphs, math
[qoo2p5's solution](#)

109.

886C

[Petya and Catacombs](#) · [Tutorial](#)

Quality: 5,676 global accepts · Rating: 1300 · first AC: 2017-11-12 · C++14 (GCC 6-32) (first AC) · Tags: dsu, greedy, implementation, trees
[qoo2p5's solution](#)

110.

883F

[Lost in Transliteration](#) · [Tutorial](#)

Quality: 2,385 global accepts · Rating: 1300 · first AC: 2017-11-01 · C++14 (GCC 6-32) (first AC) · Tags: implementation
[qoo2p5's solution](#)

111.

840A

[Leha and Function](#) · [Tutorial](#)

Quality: 7,471 global accepts · Rating: 1300 · first AC: 2017-08-18 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, greedy, math, number theory, sortings
[qoo2p5's solution](#)

112.

796B

[Find The Bone](#) · [Tutorial](#)

Quality: 9,735 global accepts · Rating: 1300 · first AC: 2017-04-11 · C++14 (GCC 6-32) (first AC) · Tags: implementation
[qoo2p5's solution](#)

113.

750B

[New Year and North Pole](#) · [Tutorial](#)

Quality: 9,721 global accepts · Rating: 1300 · first AC: 2017-01-05 · C++14 (GCC 6-32) (first AC) · Tags: geometry, implementation
[qoo2p5's solution](#)

114.

722A

[Broken Clock](#) · [Tutorial](#)

Quality: 6,961 global accepts · Rating: 1300 · first AC: 2016-10-05 · C++14 (GCC 6-32) (first AC) · Tags: brute force, implementation
[qoo2p5's solution](#)

115.

288A

[Polo the Penguin and Strings](#) · [Tutorial](#)

Quality: 6,754 global accepts · Rating: 1300 · first AC: 2016-06-17 · GNU C++11 (first AC) · Tags: greedy
[qoo2p5's solution](#)

116.

681B

[Economy Game](#) · [Tutorial](#)

Quality: 9,436 global accepts · Rating: 1300 · first AC: 2016-06-17 · GNU C++11 (first AC) · Tags: brute force
[qoo2p5's solution](#)

117.

628C

[Bear and String Distance](#) · [Tutorial](#)

Quality: 6,522 global accepts · Rating: 1300 · first AC: 2016-03-14 · GNU C++11 (first AC) · Tags: greedy, strings
[qoo2p5's solution](#)

118.

628B

[New Skateboard](#) · [Tutorial](#)

Quality: 12,059 global accepts · Rating: 1300 · first AC: 2016-03-14 · GNU C++11 (first AC) · Tags: dp
[qoo2p5's solution](#)

119.

625C

[K-special Tables](#) · [Tutorial](#)

Quality: 7,170 global accepts · Rating: 1300 · first AC: 2016-02-07 · GNU C++11 (first AC) · Tags: constructive algorithms, implementation
[qoo2p5's solution](#)

120.

611B

[New Year and Old Property](#) · [Tutorial](#)

Quality: 11,066 global accepts · Rating: 1300 · first AC: 2015-12-30 · GNU C++11 (first AC) · Tags: bitmasks, brute force, implementation
[qoo2p5's solution](#)

121.

612A

[The Text Splitting](#) · [Tutorial](#)

Quality: 7,839 global accepts · Rating: 1300 · first AC: 2015-12-25 · GNU C++11 (first AC) · Tags: brute force, implementation, strings
[qoo2p5's solution](#)

122.

588B

[Duff in Love](#) · [Tutorial](#)

Quality: 14,993 global accepts · Rating: 1300 · first AC: 2015-10-15 · GNU C++11 (first AC) · Tags: math
[qoo2p5's solution](#)

123.

579B

[Finding Team Member](#) · [Tutorial](#)

Quality: 5,452 global accepts · Rating: 1300 · first AC: 2015-09-16 · GNU C++11 (first AC) · Tags: brute force, implementation, sortings
[qoo2p5's solution](#)

124.

573A

[Bear and Poker](#) · [Tutorial](#)

Quality: 18,202 global accepts · Rating: 1300 · first AC: 2015-08-31 · GNU C++11 (first AC) · Tags: implementation, math, number theory
[qoo2p5's solution](#)

125.

567B

[Berland National Library](#) · [Tutorial](#)

Quality: 8,699 global accepts · Rating: 1300 · first AC: 2015-08-05 · GNU C++11 (first AC) · Tags: implementation
[qoo2p5's solution](#)

126.

515B

[Drazil and His Happy Friends](#) · [Tutorial](#)

Quality: 7,763 global accepts · Rating: 1300 · first AC: 2015-02-17 · GNU C++0x (first AC) · Tags: brute force, dsu, meet-in-the-middle, number theory
[qoo2p5's solution](#)

127.

1201C

[Maximum Median](#) · [Tutorial](#)

Quality: 33,244 global accepts · Rating: 1400 · first AC: 2019-08-04 · C++17 (GCC 7-32) (first AC) · Tags: binary search, greedy, math, sortings
[qoo2p5's solution](#)

128.

1162B

[Double Matrix](#) · [Tutorial](#)

Quality: 6,060 global accepts · Rating: 1400 · first AC: 2019-06-06 · C++17 (GCC 7-32) (first AC) · Tags: brute force, greedy
[qoo2p5's solution](#)

129.

1103A

[Grid game](#) · [Tutorial](#)

Quality: 10,598 global accepts · Rating: 1400 · first AC: 2019-01-22 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, implementation

[qoo2p5's solution](#)

130.

1097C

[Yuhao and a Parenthesis](#) · [Tutorial](#)

Quality: 8,785 global accepts · Rating: 1400 · first AC: 2019-01-04 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation

[qoo2p5's solution](#)

131.

762A

[k-th divisor](#) · [Tutorial](#)

Quality: 25,800 global accepts · Rating: 1400 · first AC: 2019-01-03 · C++17 (GCC 7-32) (first AC) · Tags: math, number theory

[qoo2p5's solution](#)

132.

995B

[Suit and Tie](#) · [Tutorial](#)

Quality: 7,446 global accepts · Rating: 1400 · first AC: 2018-06-24 · C++14 (GCC 6-32) (first AC) · Tags: greedy, implementation, math

[qoo2p5's solution](#)

133.

981C

[Useful Decomposition](#) · [Tutorial](#)

Quality: 6,857 global accepts · Rating: 1400 · first AC: 2018-05-27 · C++14 (GCC 6-32) (first AC) · Tags: implementation, trees

[qoo2p5's solution](#)

134.

928B

[Chat](#) · [Tutorial](#)

Quality: 2,648 global accepts · Rating: 1400 · first AC: 2018-02-25 · C++14 (GCC 6-32) (first AC) · Tags: *special, dp

[qoo2p5's solution](#)

135.

911C

[Three Garlands](#) · [Tutorial](#)

Quality: 7,334 global accepts · Rating: 1400 · first AC: 2018-01-07 · C++14 (GCC 6-32) (first AC) · Tags: brute force, constructive algorithms

[qoo2p5's solution](#)

136.

868B

[Race Against Time](#) · [Tutorial](#)

Quality: 3,908 global accepts · Rating: 1400 · first AC: 2017-10-05 · C++14 (GCC 6-32) (first AC) · Tags: implementation

[qoo2p5's solution](#)

137.

843A

[Sorting by Subsequences](#) · [Tutorial](#)

Quality: 5,959 global accepts · Rating: 1400 · first AC: 2017-08-24 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, dsu, implementation, math, sortings

[qoo2p5's solution](#)

138.

802J1

[Send the Fool Further! \(easy\)](#) · [Tutorial](#)

Quality: 6,534 global accepts · Rating: 1400 · first AC: 2017-05-28 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, graphs, trees

[qoo2p5's solution](#)

139.

799B

[T-shirt buying](#) · [Tutorial](#)

Quality: 10,177 global accepts · Rating: 1400 · first AC: 2017-05-11 · C++14 (GCC 6-32) (first AC) · Tags: data structures, implementation

[qoo2p5's solution](#)

140.

804B

[Minimum number of steps](#) · [Tutorial](#)

Quality: 10,162 global accepts · Rating: 1400 · first AC: 2017-05-04 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, greedy,

implementation, math

[qoo2p5's solution](#)

141.

416A

[Guess a number!](#) · [Tutorial](#)

Quality: 10,066 global accepts · Rating: 1400 · first AC: 2017-04-18 · C++14 (GCC 6-32) (first AC) · Tags: greedy, implementation, two pointers

[qoo2p5's solution](#)

142.

757B

[Bash's Big Day](#) · [Tutorial](#)

Quality: 11,426 global accepts · Rating: 1400 · first AC: 2017-01-12 · C++14 (GCC 6-32) (first AC) · Tags: greedy, math, number theory

[qoo2p5's solution](#)

143.

727C

[Guess the Array](#) · [Tutorial](#)

Quality: 8,961 global accepts · Rating: 1400 · first AC: 2016-10-15 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, interactive, math

[qoo2p5's solution](#)

144.

713A

[Sonya and Queries](#) · [Tutorial](#)

Quality: 8,865 global accepts · Rating: 1400 · first AC: 2016-09-13 · GNU C++11 (first AC) · Tags: data structures, implementation

[qoo2p5's solution](#)

145.

698A

[Vacations](#) · [Tutorial](#)

Quality: 37,950 global accepts · Rating: 1400 · first AC: 2016-07-28 · GNU C++11 (first AC) · Tags: dp

[qoo2p5's solution](#)

146.

679A

[Bear and Prime 100](#) · [Tutorial](#)

Quality: 15,449 global accepts · Rating: 1400 · first AC: 2016-06-11 · GNU C++11 (first AC) · Tags: constructive algorithms, interactive, math

[qoo2p5's solution](#)

147.

675B

[Restoring Painting](#) · [Tutorial](#)

Quality: 7,734 global accepts · Rating: 1400 · first AC: 2016-05-24 · GNU C++11 (first AC) · Tags: brute force, constructive algorithms, math

[qoo2p5's solution](#)

148.

641B

[Little Artem and Matrix](#) · [Tutorial](#)

Quality: 4,390 global accepts · Rating: 1400 · first AC: 2016-04-24 · GNU C++11 (first AC) · Tags: implementation

[qoo2p5's solution](#)

149.

485A

[Factory](#) · [Tutorial](#)

Quality: 8,769 global accepts · Rating: 1400 · first AC: 2016-04-12 · GNU C++11 (first AC) · Tags: implementation, math, matrices

[qoo2p5's solution](#)

150.

649B

[B&C](#) · [Tutorial](#)

Quality: 638 global accepts · Rating: 1400 · first AC: 2016-03-26 · GNU C++11 (first AC) · Tags: constructive algorithms

[qoo2p5's solution](#)

151.

652A

[Gabriel and Caterpillar](#) · [Tutorial](#)

Quality: 5,265 global accepts · Rating: 1400 · first AC: 2016-03-25 · GNU C++11 (first AC) · Tags: implementation, math
[qoo2p5's solution](#)

152.

637C

[Promocodes with Mistakes](#) · [Tutorial](#)

Quality: 2,525 global accepts · Rating: 1400 · first AC: 2016-03-13 · GNU C++11 (first AC) · Tags: *special, brute force, constructive algorithms, implementation

[qoo2p5's solution](#)

153.

612C

[Replace To Make Regular Bracket Sequence](#) · [Tutorial](#)

Quality: 9,859 global accepts · Rating: 1400 · first AC: 2015-12-25 · GNU C++11 (first AC) · Tags: data structures, expression parsing, math

[qoo2p5's solution](#)

154.

604B

[More Cowbell](#) · [Tutorial](#)

Quality: 8,988 global accepts · Rating: 1400 · first AC: 2015-12-01 · GNU C++11 (first AC) · Tags: binary search, greedy

[qoo2p5's solution](#)

155.

602B

[Approximating a Constant Range](#) · [Tutorial](#)

Quality: 12,075 global accepts · Rating: 1400 · first AC: 2015-11-24 · GNU C++11 (first AC) · Tags: dp, implementation, two pointers

[qoo2p5's solution](#)

156.

515C

[Drazil and Factorial](#) · [Tutorial](#)

Quality: 28,710 global accepts · Rating: 1400 · first AC: 2015-02-17 · GNU C++0x (first AC) · Tags: greedy, math, sortings

[qoo2p5's solution](#)

157.

1208B

[Uniqueness](#) · [Tutorial](#)

Quality: 11,665 global accepts · Rating: 1500 · first AC: 2019-08-25 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, implementation, two pointers

[qoo2p5's solution](#)

158.

1201B

[Zero Array](#) · [Tutorial](#)

Quality: 25,475 global accepts · Rating: 1500 · first AC: 2019-08-04 · C++17 (GCC 7-32) (first AC) · Tags: greedy, math

[qoo2p5's solution](#)

159.

1043C

[Smallest Word](#) · [Tutorial](#)

Quality: 7,224 global accepts · Rating: 1500 · first AC: 2018-10-28 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, implementation

[qoo2p5's solution](#)

160.

1054C

[Candies Distribution](#) · [Tutorial](#)

Quality: 4,489 global accepts · Rating: 1500 · first AC: 2018-10-18 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, implementation

[qoo2p5's solution](#)

161.

1010A

[Fly](#) · [Tutorial](#)

Quality: 9,004 global accepts · Rating: 1500 · first AC: 2018-07-26 · C++14 (GCC 6-32) (first AC) · Tags: binary search, math

[qoo2p5's solution](#)

162.

991D

[Bishwock](#) · [Tutorial](#)

Quality: 7,736 global accepts · Rating: 1500 · first AC: 2018-06-23 · C++14 (GCC 6-32) (first AC) · Tags: dp, greedy

[qoo2p5's solution](#)

163.

991C

[Candies](#) · [Tutorial](#)

Quality: 11,512 global accepts · Rating: 1500 · first AC: 2018-06-23 · C++14 (GCC 6-32) (first AC) · Tags: binary search, implementation

[qoo2p5's solution](#)

164.

944C

[Peculiar apple-tree](#) · [Tutorial](#)

Rating: 1500 · first AC: 2018-03-04 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, graphs, trees

[qoo2p5's solution](#)

165.

901A

[Hashing Trees](#) · [Tutorial](#)

Quality: 5,377 global accepts · Rating: 1500 · first AC: 2017-12-19 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, trees

[qoo2p5's solution](#)

166.

891A

[Pride](#) · [Tutorial](#)

Quality: 14,281 global accepts · Rating: 1500 · first AC: 2017-11-17 · C++14 (GCC 6-32) (first AC) · Tags: brute force, dp, greedy, math, number theory

[qoo2p5's solution](#)

167.

883E

[Field of Wonders](#) · [Tutorial](#)

Quality: 2,037 global accepts · Rating: 1500 · first AC: 2017-11-01 · C++14 (GCC 6-32) (first AC) · Tags: implementation, strings

[qoo2p5's solution](#)

168.

868C

[Qualification Rounds](#) · [Tutorial](#)

Quality: 5,026 global accepts · Rating: 1500 · first AC: 2017-10-05 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, brute force, constructive algorithms, dp

[qoo2p5's solution](#)

169.

859C

[Pie Rules](#) · [Tutorial](#)

Quality: 6,076 global accepts · Rating: 1500 · first AC: 2017-09-16 · C++14 (GCC 6-32) (first AC) · Tags: dp, games

[qoo2p5's solution](#)

170.

846A

[Curriculum Vitae](#) · [Tutorial](#)

Quality: 4,685 global accepts · Rating: 1500 · first AC: 2017-09-05 · C++14 (GCC 6-32) (first AC) · Tags: brute force, implementation

[qoo2p5's solution](#)

171.

839C

[Journey](#) · [Tutorial](#)

Quality: 20,097 global accepts · Rating: 1500 · first AC: 2017-08-12 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, dp, graphs, probabilities, trees

[qoo2p5's solution](#)

172.

809A

[Do you want a date?](#) · [Tutorial](#)

Quality: 4,875 global accepts · Rating: 1500 · first AC: 2017-05-20 · C++14 (GCC 6-32) (first AC) · Tags: implementation, math, sortings
[qoo2p5's solution](#)

173.

771B

[Bear and Different Names](#) · [Tutorial](#)

Quality: 7,183 global accepts · Rating: 1500 · first AC: 2017-03-18 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, greedy
[qoo2p5's solution](#)

174.

771A

[Bear and Friendship Condition](#) · [Tutorial](#)

Quality: 17,732 global accepts · Rating: 1500 · first AC: 2017-03-18 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, dsu, graphs
[qoo2p5's solution](#)

175.

724B

[Batch Sort](#) · [Tutorial](#)

Quality: 4,243 global accepts · Rating: 1500 · first AC: 2016-10-08 · GNU C++11 (first AC) · Tags: brute force, greedy, implementation, math
[qoo2p5's solution](#)

176.

696A

[Lorenzo Von Matterhorn](#) · [Tutorial](#)

Quality: 6,459 global accepts · Rating: 1500 · first AC: 2016-07-26 · GNU C++11 (first AC) · Tags: brute force, data structures, implementation, trees
[qoo2p5's solution](#)

177.

687A

[NP-Hard Problem](#) · [Tutorial](#)

Quality: 16,485 global accepts · Rating: 1500 · first AC: 2016-06-29 · GNU C++11 (first AC) · Tags: dfs and similar, graphs
[qoo2p5's solution](#)

178.

288B

[Polo the Penguin and Houses](#) · [Tutorial](#)

Quality: 3,212 global accepts · Rating: 1500 · first AC: 2016-06-17 · GNU C++11 (first AC) · Tags: combinatorics
[qoo2p5's solution](#)

179.

676C

[Vasya and String](#) · [Tutorial](#)

Quality: 22,438 global accepts · Rating: 1500 · first AC: 2016-05-25 · GNU C++11 (first AC) · Tags: binary search, dp, strings, two pointers
[qoo2p5's solution](#)

180.

676B

[Pyramid of Glasses](#) · [Tutorial](#)

Quality: 5,835 global accepts · Rating: 1500 · first AC: 2016-05-25 · GNU C++11 (first AC) · Tags: implementation, math
[qoo2p5's solution](#)

181.

674A

[Bear and Colors](#) · [Tutorial](#)

Rating: 1500 · first AC: 2016-05-08 · GNU C++11 (first AC) · Tags: brute force, data structures, implementation
[qoo2p5's solution](#)

182.

166E

[Tetrahedron](#) · [Tutorial](#)

Quality: 25,627 global accepts · Rating: 1500 · first AC: 2016-04-12 · GNU C++11 (first AC) · Tags: dp, math, matrices
[qoo2p5's solution](#)

183.

649C

[A5D10D\\$ L D4AC ^>C\\$8C•](#)

Quality: 558 global accepts · Rating: 1500 · first AC: 2016-03-26 · GNU C++11 (first AC) · Tags: constructive algorithms, greedy, sortings
[qoo2p5's solution](#)

184.

620C

[Pearls in a Row](#) · [Tutorial](#)

Quality: 7,874 global accepts · Rating: 1500 · first AC: 2016-02-16 · last AC: 2016-02-16 · GNU C++11 (first AC) · Tags: greedy
[qoo2p5's solution](#)

185.

608B

[Hamming Distance Sum](#) · [Tutorial](#)

Quality: 7,463 global accepts · Rating: 1500 · first AC: 2015-12-23 · GNU C++11 (first AC) · Tags: combinatorics, strings
[qoo2p5's solution](#)

186.

588C

[Duff and Weight Lifting](#) · [Tutorial](#)

Rating: 1500 · first AC: 2015-10-17 · GNU C++11 (first AC) · Tags: —
[qoo2p5's solution](#)

187.

584B

[Kolya and Tanya](#) · [Tutorial](#)

Quality: 13,670 global accepts · Rating: 1500 · first AC: 2015-10-06 · GNU C++11 (first AC) · Tags: combinatorics
[qoo2p5's solution](#)

188.

576A

[Vasya and Petya's Game](#) · [Tutorial](#)

Quality: 15,930 global accepts · Rating: 1500 · first AC: 2015-09-10 · GNU C++11 (first AC) · Tags: math, number theory
[qoo2p5's solution](#)

189.

1938H

[Pho Restaurant](#) · [Tutorial](#)

Quality: 2,679 global accepts · Rating: 1600 · first AC: 2025-07-06 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
[qoo2p5's solution](#)

190.

1109A

[Sasha and a Bit of Relax](#) · [Tutorial](#)

Quality: 9,037 global accepts · Rating: 1600 · first AC: 2019-02-16 · C++17 (GCC 7-32) (first AC) · Tags: dp, implementation
[qoo2p5's solution](#)

191.

1098A

[Sum in the tree](#) · [Tutorial](#)

Quality: 9,547 global accepts · Rating: 1600 · first AC: 2019-01-05 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, dfs and similar, greedy, trees
[qoo2p5's solution](#)

192.

1056D

[Decorate Apple Tree](#) · [Tutorial](#)

Quality: 6,722 global accepts · Rating: 1600 · first AC: 2018-11-25 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, dfs and similar, dp, graphs, greedy, sortings, trees
[qoo2p5's solution](#)

193.

1056B

[Divide Candies](#) · [Tutorial](#)

Quality: 4,546 global accepts · Rating: 1600 · first AC: 2018-11-25 · C++17 (GCC 7-32) (first AC) · Tags: math, number theory
[qoo2p5's solution](#)

194.

1033C

[Permutation Game](#) · [Tutorial](#)

Quality: 6,217 global accepts · Rating: 1600 · first AC: 2018-10-07 · C++17 (GCC 7-32) (first AC) · Tags: brute force, dp, games
[qoo2p5's solution](#)

195.

925A

[Stairs and Elevators](#) · [Tutorial](#)

Quality: 3,872 global accepts · Rating: 1600 · first AC: 2018-04-29 · C++14 (GCC 6-32) (first AC) · Tags: binary search
[qoo2p5's solution](#)

196.

924B

[Three-level Laser](#) · [Tutorial](#)

Quality: 5,618 global accepts · Rating: 1600 · first AC: 2018-03-24 · C++14 (GCC 6-32) (first AC) · Tags: binary search, greedy, two pointers
[qoo2p5's solution](#)

197.

923B

[Producing Snow](#) · [Tutorial](#)

Quality: 7,750 global accepts · Rating: 1600 · first AC: 2018-03-10 · C++14 (GCC 6-32) (first AC) · Tags: binary search, data structures
[qoo2p5's solution](#)

198.

944D

[Game with String](#) · [Tutorial](#)

Rating: 1600 · first AC: 2018-03-04 · C++14 (GCC 6-32) (first AC) · Tags: —
[qoo2p5's solution](#)

199.

932C

[Permutation Cycle](#) · [Tutorial](#)

Quality: 4,239 global accepts · Rating: 1600 · first AC: 2018-02-15 · C++14 (GCC 6-32) (first AC) · Tags: brute force, constructive algorithms
[qoo2p5's solution](#)

200.

856A

[Set Theory](#) · [Tutorial](#)

Quality: 1,629 global accepts · Rating: 1600 · first AC: 2018-01-18 · C++14 (GCC 6-32) (first AC) · Tags: brute force, constructive algorithms
[qoo2p5's solution](#)

201.

913C

[Party Lemonade](#) · [Tutorial](#)

Quality: 8,463 global accepts · Rating: 1600 · first AC: 2018-01-08 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, dp, greedy
[qoo2p5's solution](#)

202.

906A

[Shockers](#) · [Tutorial](#)

Quality: 4,420 global accepts · Rating: 1600 · first AC: 2017-12-23 · C++14 (GCC 6-32) (first AC) · Tags: implementation, strings
[qoo2p5's solution](#)

203.

878A

[Short Program](#) · [Tutorial](#)

Quality: 5,991 global accepts · Rating: 1600 · first AC: 2017-10-26 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, constructive algorithms
[qoo2p5's solution](#)

204.

848A

[From Y to Y](#) · [Tutorial](#)

Quality: 5,346 global accepts · Rating: 1600 · first AC: 2017-09-01 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms
[qoo2p5's solution](#)

205.

835C

[Star sky](#) · [Tutorial](#)

Quality: 9,394 global accepts · Rating: 1600 · first AC: 2017-07-31 · last AC: 2017-07-31 · C++14 (GCC 6-32) (first AC) · Tags: dp, implementation

[qoo2p5's solution](#)

206.

793B

[Igor and his way to work](#) · [Tutorial](#)

Quality: 4,829 global accepts · Rating: 1600 · first AC: 2017-04-23 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, graphs, implementation, shortest paths

[qoo2p5's solution](#)

207.

734C

[Anton and Making Potions](#) · [Tutorial](#)

Quality: 5,684 global accepts · Rating: 1600 · first AC: 2017-04-19 · C++14 (GCC 6-32) (first AC) · Tags: binary search, dp, greedy, two pointers

[qoo2p5's solution](#)

208.

785C

[Anton and Fairy Tale](#) · [Tutorial](#)

Quality: 7,819 global accepts · Rating: 1600 · first AC: 2017-03-15 · C++14 (GCC 6-32) (first AC) · Tags: binary search, math

[qoo2p5's solution](#)

209.

780B

[The Meeting Place Cannot Be Changed](#) · [Tutorial](#)

Quality: 12,646 global accepts · Rating: 1600 · first AC: 2017-03-05 · C++14 (GCC 6-32) (first AC) · Tags: binary search

[qoo2p5's solution](#)

210.

750C

[New Year and Rating](#) · [Tutorial](#)

Quality: 6,991 global accepts · Rating: 1600 · first AC: 2017-01-05 · C++14 (GCC 6-32) (first AC) · Tags: binary search, greedy, math

[qoo2p5's solution](#)

211.

741B

[Arpa's weak amphitheater and Mehrdad's valuable Hoses](#) · [Tutorial](#)

Quality: 5,902 global accepts · Rating: 1600 · first AC: 2016-12-08 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, dp, dsu

[qoo2p5's solution](#)

212.

741A

[Arpa's loud Owf and Mehrdad's evil plan](#) · [Tutorial](#)

Quality: 5,695 global accepts · Rating: 1600 · first AC: 2016-12-08 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, math

[qoo2p5's solution](#)

213.

727B

[Bill Total Value](#) · [Tutorial](#)

Quality: 2,134 global accepts · Rating: 1600 · first AC: 2016-10-15 · C++14 (GCC 6-32) (first AC) · Tags: expression parsing, implementation, strings

[qoo2p5's solution](#)

214.

722C

[Destroying Array](#) · [Tutorial](#)

Quality: 11,473 global accepts · Rating: 1600 · first AC: 2016-10-05 · C++14 (GCC 6-32) (first AC) · Tags: data structures, dsu

[qoo2p5's solution](#)

215.

715A

[Plus and Square Root](#) · [Tutorial](#)

Quality: 5,866 global accepts · Rating: 1600 · first AC: 2016-09-17 · GNU C++11 (first AC) · Tags: constructive algorithms, math
[qoo2p5's solution](#)

216.

704A

[Thor](#) · [Tutorial](#)

Quality: 10,213 global accepts · Rating: 1600 · first AC: 2016-08-27 · GNU C++11 (first AC) · Tags: brute force, data structures, implementation
[qoo2p5's solution](#)

217.

681C

[Heap Operations](#) · [Tutorial](#)

Quality: 9,828 global accepts · Rating: 1600 · first AC: 2016-06-17 · GNU C++11 (first AC) · Tags: constructive algorithms, data structures, greedy
[qoo2p5's solution](#)

218.

674B

[Bear and Two Paths](#) · [Tutorial](#)

Rating: 1600 · first AC: 2016-05-08 · GNU C++11 (first AC) · Tags: constructive algorithms, graphs
[qoo2p5's solution](#)

219.

337C

[Quiz](#) · [Tutorial](#)

Quality: 5,230 global accepts · Rating: 1600 · first AC: 2016-04-12 · GNU C++11 (first AC) · Tags: binary search, greedy, math, matrices, number theory
[qoo2p5's solution](#)

220.

660C

[Hard Process](#) · [Tutorial](#)

Quality: 10,753 global accepts · Rating: 1600 · first AC: 2016-04-09 · GNU C++11 (first AC) · Tags: binary search, dp, two pointers
[qoo2p5's solution](#)

221.

639B

[Bear and Forgotten Tree 3](#) · [Tutorial](#)

Quality: 6,996 global accepts · Rating: 1600 · first AC: 2016-03-28 · GNU C++11 (first AC) · Tags: constructive algorithms, graphs, trees
[qoo2p5's solution](#)

222.

649D

[AD50D@C 3CÄ5CÔBC FC,,O C60CÄOD\\$8](#)

Quality: 434 global accepts · Rating: 1600 · first AC: 2016-03-26 · GNU C++11 (first AC) · Tags: constructive algorithms, greedy, implementation
[qoo2p5's solution](#)

223.

655C

[Enduring Exodus](#) · [Tutorial](#)

Rating: 1600 · first AC: 2016-03-18 · GNU C++11 (first AC) · Tags: binary search, two pointers
[qoo2p5's solution](#)

224.

637D

[Running with Obstacles](#) · [Tutorial](#)

Quality: 2,126 global accepts · Rating: 1600 · first AC: 2016-03-14 · GNU C++11 (first AC) · Tags: *special, data structures, dp, greedy
[qoo2p5's solution](#)

225.

608C

[Chain Reaction](#) · [Tutorial](#)

Rating: 1600 · first AC: 2015-12-23 · GNU C++11 (first AC) · Tags: dp
[qoo2p5's solution](#)

226.

606C

[Sorting Railway Cars](#) · [Tutorial](#)

Rating: 1600 · first AC: 2015-12-23 · GNU C++11 (first AC) · Tags: —

[qoo2p5's solution](#)

227.

606B

[Testing Robots](#) · [Tutorial](#)

Quality: 2,833 global accepts · Rating: 1600 · first AC: 2015-12-09 · GNU C++11 (first AC) · Tags: implementation

[qoo2p5's solution](#)

228.

604C

[Alternative Thinking](#) · [Tutorial](#)

Rating: 1600 · first AC: 2015-12-01 · GNU C++11 (first AC) · Tags: constructive algorithms, dp, greedy, math

[qoo2p5's solution](#)

229.

602C

[The Two Routes](#) · [Tutorial](#)

Rating: 1600 · first AC: 2015-11-24 · GNU C++11 (first AC) · Tags: graphs

[qoo2p5's solution](#)

230.

593B

[Anton and Lines](#) · [Tutorial](#)

Quality: 4,207 global accepts · Rating: 1600 · first AC: 2015-11-10 · GNU C++11 (first AC) · Tags: geometry, sortings

[qoo2p5's solution](#)

231.

573B

[Bear and Blocks](#) · [Tutorial](#)

Quality: 6,352 global accepts · Rating: 1600 · first AC: 2015-08-31 · GNU C++11 (first AC) · Tags: binary search, data structures, dp, math

[qoo2p5's solution](#)

232.

568A

[Primes or Palindromes?](#) · [Tutorial](#)

Quality: 5,403 global accepts · Rating: 1600 · first AC: 2015-08-11 · last AC: 2015-08-11 · GNU C++11 (first AC) · Tags: brute force, implementation, math, number theory

[qoo2p5's solution](#)

233.

508C

[Anya and Ghosts](#) · [Tutorial](#)

Quality: 4,669 global accepts · Rating: 1600 · first AC: 2015-01-27 · GNU C++0x (first AC) · Tags: constructive algorithms, greedy

[qoo2p5's solution](#)

234.

2206J

[Worldwide Playlist](#) · [Tutorial](#)

Quality: 1,010 global accepts · Rating: 1700 · first AC: 2026-03-22 · C++17 (GCC 7-32) (first AC) · Tags: math

[qoo2p5's solution](#)

235.

2041D

[Drunken Maze](#) · [Tutorial](#)

Quality: 4,804 global accepts · Rating: 1700 · first AC: 2025-08-30 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, dfs and similar, graphs, shortest paths

[qoo2p5's solution](#)

236.

1056C

[Pick Heroes](#) · [Tutorial](#)

Quality: 2,579 global accepts · Rating: 1700 · first AC: 2018-11-25 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation, interactive,

sortings

[qoo2p5's solution](#)

237.

1043D

[Mysterious Crime](#) · [Tutorial](#)

Quality: 4,762 global accepts · Rating: 1700 · first AC: 2018-10-28 · C++17 (GCC 7-32) (first AC) · Tags: brute force, combinatorics, math, meet-in-the-middle, two pointers

[qoo2p5's solution](#)

238.

1037D

[Valid BFS?](#) · [Tutorial](#)

Quality: 19,103 global accepts · Rating: 1700 · first AC: 2018-09-02 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, graphs, shortest paths, trees

[qoo2p5's solution](#)

239.

1019A

[Elections](#) · [Tutorial](#)

Quality: 4,857 global accepts · Rating: 1700 · first AC: 2018-08-11 · C++17 (GCC 7-32) (first AC) · Tags: brute force, greedy

[qoo2p5's solution](#)

240.

925B

[Resource Distribution](#) · [Tutorial](#)

Quality: 2,350 global accepts · Rating: 1700 · first AC: 2018-04-29 · C++17 (GCC 7-32) (first AC) · Tags: binary search, implementation, sortings

[qoo2p5's solution](#)

241.

924C

[Riverside Curio](#) · [Tutorial](#)

Quality: 4,219 global accepts · Rating: 1700 · first AC: 2018-03-24 · C++14 (GCC 6-32) (first AC) · Tags: data structures, dp, greedy

[qoo2p5's solution](#)

242.

923A

[Primal Sport](#) · [Tutorial](#)

Quality: 5,419 global accepts · Rating: 1700 · first AC: 2018-03-10 · C++14 (GCC 6-32) (first AC) · Tags: math, number theory

[qoo2p5's solution](#)

243.

944B

[Laboratory Work](#) · [Tutorial](#)

Rating: 1700 · first AC: 2018-03-04 · C++14 (GCC 6-32) (first AC) · Tags: implementation

[qoo2p5's solution](#)

244.

896A

[Nephren gives a riddle](#) · [Tutorial](#)

Quality: 3,796 global accepts · Rating: 1700 · first AC: 2017-12-02 · C++14 (GCC 6-32) (first AC) · Tags: binary search, dfs and similar

[qoo2p5's solution](#)

245.

833A

[The Meaningless Game](#) · [Tutorial](#)

Quality: 6,564 global accepts · Rating: 1700 · first AC: 2017-07-30 · C++14 (GCC 6-32) (first AC) · Tags: math, number theory

[qoo2p5's solution](#)

246.

827A

[String Reconstruction](#) · [Tutorial](#)

Quality: 4,332 global accepts · Rating: 1700 · first AC: 2017-07-11 · C++14 (GCC 6-32) (first AC) · Tags: data structures, greedy, sortings, strings

[qoo2p5's solution](#)

247.

806A

[Success Rate](#) · [Tutorial](#)

Rating: 1700 · first AC: 2017-05-07 · C++14 (GCC 6-32) (first AC) · Tags: binary search, math

[qoo2p5's solution](#)

248.

734D

[Anton and Chess](#) · [Tutorial](#)

Quality: 3,917 global accepts · Rating: 1700 · first AC: 2017-04-19 · C++14 (GCC 6-32) (first AC) · Tags: implementation

[qoo2p5's solution](#)

249.

769C

[Cycle In Maze](#) · [Tutorial](#)

Quality: 3,025 global accepts · Rating: 1700 · first AC: 2017-03-04 · C++14 (GCC 6-32) (first AC) · Tags: *special, dfs and similar, graphs, greedy, shortest paths

[qoo2p5's solution](#)

250.

769D

[k-Interesting Pairs Of Integers](#) · [Tutorial](#)

Quality: 2,555 global accepts · Rating: 1700 · first AC: 2017-03-04 · C++14 (GCC 6-32) (first AC) · Tags: *special, bitmasks, brute force, meet-in-the-middle

[qoo2p5's solution](#)

251.

739A

[Alyona and mex](#) · [Tutorial](#)

Quality: 8,455 global accepts · Rating: 1700 · first AC: 2016-12-01 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, greedy

[qoo2p5's solution](#)

252.

698B

[Fix a Tree](#) · [Tutorial](#)

Quality: 6,184 global accepts · Rating: 1700 · first AC: 2016-07-28 · GNU C++11 (first AC) · Tags: constructive algorithms, dfs and similar, dsu, graphs, trees

[qoo2p5's solution](#)

253.

696B

[Puzzles](#) · [Tutorial](#)

Quality: 3,801 global accepts · Rating: 1700 · first AC: 2016-07-26 · GNU C++11 (first AC) · Tags: dfs and similar, math, probabilities, trees

[qoo2p5's solution](#)

254.

288C

[Polo the Penguin and XOR operation](#) · [Tutorial](#)

Quality: 2,457 global accepts · Rating: 1700 · first AC: 2016-06-18 · last AC: 2016-06-18 · GNU C++11 (first AC) · Tags: implementation, math

[qoo2p5's solution](#)

255.

225C

[Barcode](#) · [Tutorial](#)

Quality: 10,166 global accepts · Rating: 1700 · first AC: 2016-04-12 · GNU C++11 (first AC) · Tags: dp, matrices

[qoo2p5's solution](#)

256.

644B

[Processing Queries](#) · [Tutorial](#)

Quality: 2,845 global accepts · Rating: 1700 · first AC: 2016-03-19 · GNU C++11 (first AC) · Tags: *special, constructive algorithms, data structures, two pointers

[qoo2p5's solution](#)

257.

622C

[Not Equal on a Segment](#) · [Tutorial](#)

Quality: 7,524 global accepts · Rating: 1700 · first AC: 2016-02-18 · GNU C++11 (first AC) · Tags: data structures, implementation
[qoo2p5's solution](#)

258.

625A

[Guest From the Past](#) · [Tutorial](#)

Quality: 5,664 global accepts · Rating: 1700 · first AC: 2016-02-07 · GNU C++11 (first AC) · Tags: implementation, math
[qoo2p5's solution](#)

259.

606D

[Lazy Student](#) · [Tutorial](#)

Rating: 1700 · first AC: 2015-12-09 · GNU C++11 (first AC) · Tags: graphs
[qoo2p5's solution](#)

260.

582A

[GCD Table](#) · [Tutorial](#)

Quality: 8,346 global accepts · Rating: 1700 · first AC: 2015-10-22 · GNU C++11 (first AC) · Tags: constructive algorithms, greedy, number theory
[qoo2p5's solution](#)

261.

584C

[Marina and Vasya](#) · [Tutorial](#)

Quality: 6,530 global accepts · Rating: 1700 · first AC: 2015-10-06 · GNU C++11 (first AC) · Tags: constructive algorithms, greedy, strings
[qoo2p5's solution](#)

262.

567D

[One-Dimensional Battle Ships](#) · [Tutorial](#)

Quality: 5,245 global accepts · Rating: 1700 · first AC: 2015-08-05 · GNU C++11 (first AC) · Tags: binary search, data structures, greedy, sortings
[qoo2p5's solution](#)

263.

567C

[Geometric Progression](#) · [Tutorial](#)

Quality: 10,434 global accepts · Rating: 1700 · first AC: 2015-08-05 · GNU C++11 (first AC) · Tags: binary search, data structures, dp
[qoo2p5's solution](#)

264.

2206H

[Reflect Sort](#) · [Tutorial](#)

Quality: 859 global accepts · Rating: 1800 · first AC: 2026-03-22 · C++23 (GCC 14-64, msys2) (first AC) · Tags: number theory
[qoo2p5's solution](#)

265.

1848C

[Vika and Price Tags](#) · [Tutorial](#)

Quality: 7,169 global accepts · Rating: 1800 · first AC: 2023-07-16 · C++17 (GCC 7-32) (first AC) · Tags: math, number theory
[qoo2p5's solution](#)

266.

1208C

[Magic Grid](#) · [Tutorial](#)

Quality: 6,367 global accepts · Rating: 1800 · first AC: 2019-08-25 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms
[qoo2p5's solution](#)

267.

1109B

[Sasha and One More Name](#) · [Tutorial](#)

Quality: 4,537 global accepts · Rating: 1800 · first AC: 2019-02-16 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, hashing,

strings

[qoo2p5's solution](#)

268.

1010B

[Rocket](#) · [Tutorial](#)

Quality: 6,386 global accepts · Rating: 1800 · first AC: 2018-07-26 · C++14 (GCC 6-32) (first AC) · Tags: binary search, interactive

[qoo2p5's solution](#)

269.

991E

[Bus Number](#) · [Tutorial](#)

Quality: 3,728 global accepts · Rating: 1800 · first AC: 2018-06-23 · C++14 (GCC 6-32) (first AC) · Tags: brute force, combinatorics, math

[qoo2p5's solution](#)

270.

923C

[Perfect Security](#) · [Tutorial](#)

Quality: 4,727 global accepts · Rating: 1800 · first AC: 2018-03-10 · C++14 (GCC 6-32) (first AC) · Tags: data structures, greedy, strings, trees

[qoo2p5's solution](#)

271.

933A

[A Twisty Movement](#) · [Tutorial](#)

Quality: 5,401 global accepts · Rating: 1800 · first AC: 2018-02-14 · C++14 (GCC 6-32) (first AC) · Tags: dp

[qoo2p5's solution](#)

272.

914C

[Travelling Salesman and Special Numbers](#) · [Tutorial](#)

Quality: 4,210 global accepts · Rating: 1800 · first AC: 2018-01-21 · C++14 (GCC 6-32) (first AC) · Tags: brute force, combinatorics, dp

[qoo2p5's solution](#)

273.

913D

[Too Easy Problems](#) · [Tutorial](#)

Quality: 5,131 global accepts · Rating: 1800 · first AC: 2018-01-08 · C++14 (GCC 6-32) (first AC) · Tags: binary search, brute force, data structures, greedy, sortings

[qoo2p5's solution](#)

274.

883H

[Palindromic Cut](#) · [Tutorial](#)

Quality: 1,783 global accepts · Rating: 1800 · first AC: 2017-11-01 · C++14 (GCC 6-32) (first AC) · Tags: brute force, implementation, strings

[qoo2p5's solution](#)

275.

883K

[Road Widening](#) · [Tutorial](#)

Quality: 1,216 global accepts · Rating: 1800 · first AC: 2017-11-01 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, greedy, implementation

[qoo2p5's solution](#)

276.

846F

[Random Query](#) · [Tutorial](#)

Quality: 2,657 global accepts · Rating: 1800 · first AC: 2017-09-05 · C++14 (GCC 6-32) (first AC) · Tags: data structures, math, probabilities, two pointers

[qoo2p5's solution](#)

277.

846C

[Four Segments](#) · [Tutorial](#)

Quality: 2,968 global accepts · Rating: 1800 · first AC: 2017-09-05 · C++14 (GCC 6-32) (first AC) · Tags: brute force, data structures, dp

[qoo2p5's solution](#)

278.

846B

[Math Show](#) · [Tutorial](#)

Quality: 2,839 global accepts · Rating: 1800 · first AC: 2017-09-05 · C++14 (GCC 6-32) (first AC) · Tags: brute force, greedy
[qoo2p5's solution](#)

279.

827B

[High Load](#) · [Tutorial](#)

Quality: 3,697 global accepts · Rating: 1800 · first AC: 2017-07-11 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, greedy, implementation, trees
[qoo2p5's solution](#)

280.

802A2

[Heidi and Library \(medium\)](#) · [Tutorial](#)

Quality: 1,343 global accepts · Rating: 1800 · first AC: 2017-05-28 · C++14 (GCC 6-32) (first AC) · Tags: data structures, greedy
[qoo2p5's solution](#)

281.

802A1

[Heidi and Library \(easy\)](#) · [Tutorial](#)

Quality: 1,602 global accepts · Rating: 1800 · first AC: 2017-05-28 · C++14 (GCC 6-32) (first AC) · Tags: greedy
[qoo2p5's solution](#)

282.

799C

[Fountains](#) · [Tutorial](#)

Quality: 4,054 global accepts · Rating: 1800 · first AC: 2017-05-11 · C++14 (GCC 6-32) (first AC) · Tags: binary search, data structures, implementation
[qoo2p5's solution](#)

283.

776C

[Molly's Chemicals](#) · [Tutorial](#)

Quality: 6,246 global accepts · Rating: 1800 · first AC: 2017-04-19 · C++14 (GCC 6-32) (first AC) · Tags: binary search, brute force, data structures, implementation, math
[qoo2p5's solution](#)

284.

772A

[Voltage Keepsake](#) · [Tutorial](#)

Quality: 5,003 global accepts · Rating: 1800 · first AC: 2017-04-16 · C++14 (GCC 6-32) (first AC) · Tags: binary search, math
[qoo2p5's solution](#)

285.

772B

[Volatile Kite](#) · [Tutorial](#)

Quality: 3,489 global accepts · Rating: 1800 · first AC: 2017-04-16 · C++14 (GCC 6-32) (first AC) · Tags: geometry
[qoo2p5's solution](#)

286.

727D

[T-shirts Distribution](#) · [Tutorial](#)

Quality: 2,075 global accepts · Rating: 1800 · first AC: 2016-10-15 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, flows, greedy
[qoo2p5's solution](#)

287.

724C

[Ray Tracing](#) · [Tutorial](#)

Quality: 2,281 global accepts · Rating: 1800 · first AC: 2016-10-08 · GNU C++11 (first AC) · Tags: greedy, hashing, implementation, math, number theory, sortings
[qoo2p5's solution](#)

288.

645D

[Robot Rapping Results Report](#) · [Tutorial](#)

Quality: 3,341 global accepts · Rating: 1800 · first AC: 2016-09-05 · GNU C++11 (first AC) · Tags: binary search, dp, graphs
[qoo2p5's solution](#)

289.

700B

[Connecting Universities](#) · [Tutorial](#)

Quality: 4,641 global accepts · Rating: 1800 · first AC: 2016-07-29 · last AC: 2016-08-29 · GNU C++11 (first AC) · Tags: dfs and similar, dp, graphs, trees
[qoo2p5's solution](#)

290.

687B

[Reminders Game](#) · [Tutorial](#)

Quality: 6,849 global accepts · Rating: 1800 · first AC: 2016-08-03 · last AC: 2016-08-03 · GNU C++11 (first AC) · Tags: chinese remainder theorem, math, number theory
[qoo2p5's solution](#)

291.

666A

[Reberland Linguistics](#) · [Tutorial](#)

Quality: 3,808 global accepts · Rating: 1800 · first AC: 2016-05-27 · GNU C++11 (first AC) · Tags: dp, implementation, strings
[qoo2p5's solution](#)

292.

675D

[Tree Construction](#) · [Tutorial](#)

Quality: 4,271 global accepts · Rating: 1800 · first AC: 2016-05-24 · GNU C++11 (first AC) · Tags: data structures, trees
[qoo2p5's solution](#)

293.

672C

[Recycling Bottles](#) · [Tutorial](#)

Rating: 1800 · first AC: 2016-05-11 · GNU C++11 (first AC) · Tags: brute force, geometry, greedy, implementation
[qoo2p5's solution](#)

294.

77B

[Falling Anvils](#) · [Tutorial](#)

Quality: 2,867 global accepts · Rating: 1800 · first AC: 2016-05-04 · GNU C++11 (first AC) · Tags: math, probabilities
[qoo2p5's solution](#)

295.

652D

[Nested Segments](#) · [Tutorial](#)

Quality: 4,797 global accepts · Rating: 1800 · first AC: 2016-03-25 · GNU C++11 (first AC) · Tags: data structures, sortings
[qoo2p5's solution](#)

296.

652C

[Foe Pairs](#) · [Tutorial](#)

Quality: 3,760 global accepts · Rating: 1800 · first AC: 2016-03-25 · GNU C++11 (first AC) · Tags: combinatorics, sortings, two pointers
[qoo2p5's solution](#)

297.

655D

[Robot Rapping Results Report](#) · [Tutorial](#)

Rating: 1800 · first AC: 2016-03-18 · GNU C++11 (first AC) · Tags: binary search, dp, graphs
[qoo2p5's solution](#)

298.

612D

[The Union of k-Segments](#) · [Tutorial](#)

Quality: 4,362 global accepts · Rating: 1800 · first AC: 2015-12-25 · GNU C++11 (first AC) · Tags: greedy, sortings

[qoo2p5's solution](#)

299.

604D

[Modular Arithmetic](#) · [Tutorial](#)

Rating: 1800 · first AC: 2015-12-01 · GNU C++11 (first AC) · Tags: combinatorics, dsu, math, number theory

[qoo2p5's solution](#)

300.

592C

[The Big Race](#) · [Tutorial](#)

Quality: 3,194 global accepts · Rating: 1800 · first AC: 2015-11-02 · Python 3 (first AC) · Tags: math

[qoo2p5's solution](#)

301.

584D

[Dima and Lisa](#) · [Tutorial](#)

Quality: 11,121 global accepts · Rating: 1800 · first AC: 2015-10-06 · GNU C++11 (first AC) · Tags: brute force, math, number theory

[qoo2p5's solution](#)

302.

1938C

[Bit Counting Sequence](#) · [Tutorial](#)

Quality: 1,830 global accepts · Rating: 1900 · first AC: 2025-07-06 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

303.

1208D

[Restore Permutation](#) · [Tutorial](#)

Quality: 5,460 global accepts · Rating: 1900 · first AC: 2019-08-25 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, greedy, implementation

[qoo2p5's solution](#)

304.

1043E

[Train Hard, Win Easy](#) · [Tutorial](#)

Quality: 3,461 global accepts · Rating: 1900 · first AC: 2018-10-28 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, math, sortings

[qoo2p5's solution](#)

305.

981D

[Bookshelves](#) · [Tutorial](#)

Quality: 3,549 global accepts · Rating: 1900 · first AC: 2018-05-27 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, dp, greedy

[qoo2p5's solution](#)

306.

944E

[Teodor is not a liar!](#) · [Tutorial](#)

Rating: 1900 · first AC: 2018-03-04 · C++14 (GCC 6-32) (first AC) · Tags: binary search, data structures, dp

[qoo2p5's solution](#)

307.

928D

[Autocompletion](#) · [Tutorial](#)

Quality: 832 global accepts · Rating: 1900 · first AC: 2018-02-25 · C++14 (GCC 6-32) (first AC) · Tags: *special, strings, trees

[qoo2p5's solution](#)

308.

928C

[Dependency management](#) · [Tutorial](#)

Quality: 905 global accepts · Rating: 1900 · first AC: 2018-02-24 · C++14 (GCC 6-32) (first AC) · Tags: *special, graphs, implementation

[qoo2p5's solution](#)

309.

914D

[Bash and a Tough Math Puzzle](#) · [Tutorial](#)

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310.

894C

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311.

883I

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312.

883G

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313.

846D

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314.

835D

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315.

796C

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316.

223C

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317.

780D

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318.

757C

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319.

750D

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320.

739B

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321.

724D

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[qoo2p5's solution](#)

322.

722D

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323.

708B

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324.

700A

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325.

687C

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326.

292D

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[qoo2p5's solution](#)

327.

120J

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Quality: 1,024 global accepts · Rating: 1900 · first AC: 2016-06-19 · GNU C++11 (first AC) · Tags: divide and conquer, geometry, sortings

[qoo2p5's solution](#)

328.

222E

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[qoo2p5's solution](#)

329.

582B

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[qoo2p5's solution](#)

330.

660D

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Quality: 4,739 global accepts · Rating: 1900 · first AC: 2016-04-09 · GNU C++11 (first AC) · Tags: geometry

[qoo2p5's solution](#)

331.

622D

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Quality: 3,392 global accepts · Rating: 1900 · first AC: 2016-02-18 · GNU C++11 (first AC) · Tags: constructive algorithms

[qoo2p5's solution](#)

332.

613A

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Quality: 3,429 global accepts · Rating: 1900 · first AC: 2016-01-17 · GNU C++11 (first AC) · Tags: binary search, geometry, ternary search

[qoo2p5's solution](#)

333.

608D

[Zuma](#) · [Tutorial](#)

Rating: 1900 · first AC: 2015-12-23 · GNU C++11 (first AC) · Tags: dp

[qoo2p5's solution](#)

334.

568B

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[qoo2p5's solution](#)

335.

250D

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Quality: 1,013 global accepts · Rating: 1900 · first AC: 2015-02-20 · GNU C++0x (first AC) · Tags: geometry, ternary search, two pointers

[qoo2p5's solution](#)

336.

2041C

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Quality: 2,012 global accepts · Rating: 2000 · first AC: 2025-08-30 · C++23 (GCC 14-64, msys2) (first AC) · Tags: bitmasks, dfs and similar, dp

[qoo2p5's solution](#)

337.

2041M

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Quality: 1,328 global accepts · Rating: 2000 · first AC: 2025-08-30 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, data structures, greedy, two pointers

[qoo2p5's solution](#)

338.

1827B1

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Quality: 4,539 global accepts · Rating: 2000 · first AC: 2023-05-15 · C++17 (GCC 7-32) (first AC) · Tags: binary search, dp, dsu, greedy, trees, two pointers

[qoo2p5's solution](#)

339.

1103B

[Game with modulo](#) · [Tutorial](#)

Quality: 3,530 global accepts · Rating: 2000 · first AC: 2019-01-22 · C++17 (GCC 7-32) (first AC) · Tags: binary search, constructive algorithms, interactive

[qoo2p5's solution](#)

340.

1033D

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Quality: 2,611 global accepts · Rating: 2000 · first AC: 2018-10-07 · C++17 (GCC 7-32) (first AC) · Tags: interactive, math, number theory
[qoo2p5's solution](#)

341.

1019B

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Quality: 2,114 global accepts · Rating: 2000 · first AC: 2018-08-11 · C++17 (GCC 7-32) (first AC) · Tags: binary search, interactive
[qoo2p5's solution](#)

342.

1010D

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Quality: 2,563 global accepts · Rating: 2000 · first AC: 2018-07-26 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, graphs, implementation, trees
[qoo2p5's solution](#)

343.

933B

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Quality: 2,055 global accepts · Rating: 2000 · first AC: 2018-02-14 · C++14 (GCC 6-32) (first AC) · Tags: math
[qoo2p5's solution](#)

344.

896B

[Ithea Plays With Chtholly](#) · [Tutorial](#)

Quality: 2,297 global accepts · Rating: 2000 · first AC: 2017-12-02 · C++14 (GCC 6-32) (first AC) · Tags: binary search, constructive algorithms, games, greedy, interactive
[qoo2p5's solution](#)

345.

891B

[Gluttony](#) · [Tutorial](#)

Quality: 3,241 global accepts · Rating: 2000 · first AC: 2017-11-27 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, greedy
[qoo2p5's solution](#)

346.

886D

[Restoration of string](#) · [Tutorial](#)

Quality: 1,955 global accepts · Rating: 2000 · first AC: 2017-11-12 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, graphs, implementation
[qoo2p5's solution](#)

347.

843B

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Quality: 2,582 global accepts · Rating: 2000 · first AC: 2017-08-24 · C++14 (GCC 6-32) (first AC) · Tags: brute force, interactive, probabilities
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348.

797E

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Quality: 5,609 global accepts · Rating: 2000 · first AC: 2017-04-15 · C++14 (GCC 6-32) (first AC) · Tags: brute force, data structures, dp
[qoo2p5's solution](#)

349.

542C

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Quality: 1,265 global accepts · Rating: 2000 · first AC: 2017-04-10 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, graphs, math
[qoo2p5's solution](#)

350.

776D

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Quality: 6,219 global accepts · Rating: 2000 · first AC: 2017-02-23 · GNU C++11 (first AC) · Tags: 2-sat, dfs and similar, dsu, graphs
[qoo2p5's solution](#)

351.

696C

[PLEASE](#) · [Tutorial](#)

Quality: 2,217 global accepts · Rating: 2000 · first AC: 2016-07-26 · last AC: 2016-07-26 · GNU C++11 (first AC) · Tags: combinatorics, dp, implementation, math, matrices

[qoo2p5's solution](#)

352.

314C

[Sereja and Subsequences](#) · [Tutorial](#)

Quality: 2,004 global accepts · Rating: 2000 · first AC: 2016-06-20 · GNU C++11 (first AC) · Tags: data structures, dp

[qoo2p5's solution](#)

353.

681D

[Gifts by the List](#) · [Tutorial](#)

Quality: 1,875 global accepts · Rating: 2000 · first AC: 2016-06-17 · GNU C++11 (first AC) · Tags: constructive algorithms, dfs and similar, graphs, trees

[qoo2p5's solution](#)

354.

666B

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Quality: 2,391 global accepts · Rating: 2000 · first AC: 2016-05-27 · GNU C++11 (first AC) · Tags: graphs, shortest paths

[qoo2p5's solution](#)

355.

676D

[Theseus and labyrinth](#) · [Tutorial](#)

Quality: 1,964 global accepts · Rating: 2000 · first AC: 2016-05-25 · GNU C++11 (first AC) · Tags: graphs, implementation, shortest paths

[qoo2p5's solution](#)

356.

672D

[Robin Hood](#) · [Tutorial](#)

Rating: 2000 · first AC: 2016-05-19 · GNU C++11 (first AC) · Tags: binary search, greedy

[qoo2p5's solution](#)

357.

641E

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Quality: 3,883 global accepts · Rating: 2000 · first AC: 2016-04-24 · GNU C++11 (first AC) · Tags: data structures

[qoo2p5's solution](#)

358.

621E

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Quality: 3,245 global accepts · Rating: 2000 · first AC: 2016-04-12 · GNU C++11 (first AC) · Tags: dp, matrices

[qoo2p5's solution](#)

359.

571B

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Quality: 2,824 global accepts · Rating: 2000 · first AC: 2015-08-24 · GNU C++11 (first AC) · Tags: dp, greedy, sortings

[qoo2p5's solution](#)

360.

1938J

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Quality: 1,598 global accepts · Rating: 2100 · first AC: 2025-07-06 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

361.

1201D

[Treasure Hunting](#) · [Tutorial](#)

Quality: 2,533 global accepts · Rating: 2100 · first AC: 2019-08-04 · C++17 (GCC 7-32) (first AC) · Tags: binary search, dp, greedy,

implementation

[qoo2p5's solution](#)

362.

1039B

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Quality: 2,596 global accepts · Rating: 2100 · first AC: 2018-11-25 · C++17 (GCC 7-32) (first AC) · Tags: binary search, interactive, probabilities

[qoo2p5's solution](#)

363.

1056E

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Quality: 2,814 global accepts · Rating: 2100 · first AC: 2018-11-25 · C++17 (GCC 7-32) (first AC) · Tags: brute force, data structures, hashing, strings

[qoo2p5's solution](#)

364.

995A

[Tesla](#) · [Tutorial](#)

Quality: 1,807 global accepts · Rating: 2100 · first AC: 2018-06-24 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, implementation

[qoo2p5's solution](#)

365.

859D

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Quality: 1,131 global accepts · Rating: 2100 · first AC: 2017-09-17 · C++14 (GCC 6-32) (first AC) · Tags: dp, probabilities, trees

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366.

859E

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Quality: 2,117 global accepts · Rating: 2100 · first AC: 2017-09-17 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, dfs and similar, dsu, graphs, trees

[qoo2p5's solution](#)

367.

840B

[Leha and another game about graph](#) · [Tutorial](#)

Quality: 2,807 global accepts · Rating: 2100 · first AC: 2017-08-18 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, data structures, dfs and similar, dp, graphs

[qoo2p5's solution](#)

368.

827C

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Quality: 1,791 global accepts · Rating: 2100 · first AC: 2017-07-11 · C++14 (GCC 6-32) (first AC) · Tags: data structures, strings

[qoo2p5's solution](#)

369.

802J2

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Quality: 735 global accepts · Rating: 2100 · first AC: 2017-05-28 · C++14 (GCC 6-32) (first AC) · Tags: dp, trees

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370.

802D1

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Quality: 554 global accepts · Rating: 2100 · first AC: 2017-05-28 · C++14 (GCC 6-32) (first AC) · Tags: math

[qoo2p5's solution](#)

371.

799D

[Field expansion](#) · [Tutorial](#)

Quality: 2,183 global accepts · Rating: 2100 · first AC: 2017-05-11 · C++14 (GCC 6-32) (first AC) · Tags: brute force, dp, meet-in-the-middle

[qoo2p5's solution](#)

372.

793D

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Quality: 1,706 global accepts · Rating: 2100 · first AC: 2017-04-23 · C++14 (GCC 6-32) (first AC) · Tags: dp, graphs, shortest paths
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373.

797D

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Quality: 2,185 global accepts · Rating: 2100 · first AC: 2017-04-15 · C++14 (GCC 6-32) (first AC) · Tags: data structures, dfs and similar
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374.

796D

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Quality: 7,190 global accepts · Rating: 2100 · first AC: 2017-04-10 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, dfs and similar, dp, graphs, shortest paths, trees
[qoo2p5's solution](#)

375.

439E

[Devu and Birthday Celebration](#) · [Tutorial](#)

Quality: 1,838 global accepts · Rating: 2100 · first AC: 2017-04-09 · last AC: 2017-04-09 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, dp, math
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376.

665E

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Quality: 4,426 global accepts · Rating: 2100 · first AC: 2017-04-09 · last AC: 2017-04-09 · C++14 (GCC 6-32) (first AC) · Tags: data structures, divide and conquer, strings, trees
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377.

321C

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378.

771C

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Quality: 3,552 global accepts · Rating: 2100 · first AC: 2017-03-18 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, dp, trees
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379.

780E

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Quality: 2,976 global accepts · Rating: 2100 · first AC: 2017-03-05 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, dfs and similar, graphs
[qoo2p5's solution](#)

380.

776E

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Quality: 2,445 global accepts · Rating: 2100 · first AC: 2017-02-23 · C++14 (GCC 6-32) (first AC) · Tags: math, number theory
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381.

734E

[Anton and Tree](#) · [Tutorial](#)

Quality: 5,237 global accepts · Rating: 2100 · first AC: 2016-11-15 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, dp, trees
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382.

732E

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Quality: 1,667 global accepts · Rating: 2100 · first AC: 2016-10-21 · GNU C++11 (first AC) · Tags: greedy, sortings

[qoo2p5's solution](#)

383.

675C

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Quality: 3,859 global accepts · Rating: 2100 · first AC: 2016-05-24 · last AC: 2016-05-25 · GNU C++11 (first AC) · Tags: constructive algorithms, data structures, greedy, sortings

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384.

551D

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Quality: 2,111 global accepts · Rating: 2100 · first AC: 2016-04-20 · GNU C++11 (first AC) · Tags: combinatorics, implementation, math, matrices, number theory

[qoo2p5's solution](#)

385.

100950E

[A 2D5x2C CD](#)

Rating: 2100 · first AC: 2016-03-26 · GNU C++11 (first AC) · Tags: —

[qoo2p5's solution](#)

386.

644C

[Hostname Aliases](#) · [Tutorial](#)

Quality: 1,001 global accepts · Rating: 2100 · first AC: 2016-03-19 · GNU C++11 (first AC) · Tags: *special, binary search, data structures, implementation, sortings, strings

[qoo2p5's solution](#)

387.

620E

[New Year Tree](#) · [Tutorial](#)

Quality: 7,089 global accepts · Rating: 2100 · first AC: 2016-02-17 · last AC: 2016-02-17 · GNU C++11 (first AC) · Tags: bitmasks, data structures, trees

[qoo2p5's solution](#)

388.

588D

[Duff in Beach](#) · [Tutorial](#)

Rating: 2100 · first AC: 2015-10-20 · GNU C++11 (first AC) · Tags: —

[qoo2p5's solution](#)

389.

576C

[Points on Plane](#) · [Tutorial](#)

Quality: 4,179 global accepts · Rating: 2100 · first AC: 2015-09-11 · GNU C++11 (first AC) · Tags: constructive algorithms, divide and conquer, geometry, greedy, sortings

[qoo2p5's solution](#)

390.

571A

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Quality: 2,681 global accepts · Rating: 2100 · first AC: 2015-08-24 · GNU C++11 (first AC) · Tags: combinatorics, implementation, math

[qoo2p5's solution](#)

391.

2206C

[Upside Down Dijkstra](#) · [Tutorial](#)

Quality: 631 global accepts · Rating: 2200 · first AC: 2026-03-22 · C++23 (GCC 14-64, msys2) (first AC) · Tags: dfs and similar

[qoo2p5's solution](#)

392.

1938E

[Duplicates](#) · [Tutorial](#)

Quality: 1,275 global accepts · Rating: 2200 · first AC: 2025-07-06 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

393.

1208E

[Let Them Slide](#) · [Tutorial](#)

Quality: 2,183 global accepts · Rating: 2200 · first AC: 2019-08-25 · C++17 (GCC 7-32) (first AC) · Tags: data structures, implementation

[qoo2p5's solution](#)

394.

1097D

[Makoto and a Blackboard](#) · [Tutorial](#)

Quality: 3,172 global accepts · Rating: 2200 · first AC: 2019-01-04 · C++17 (GCC 7-32) (first AC) · Tags: dp, math, number theory, probabilities

[qoo2p5's solution](#)

395.

839D

[Winter is here](#) · [Tutorial](#)

Quality: 3,552 global accepts · Rating: 2200 · first AC: 2017-08-12 · last AC: 2018-09-13 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, dp, math, number theory

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396.

1037E

[Trips](#) · [Tutorial](#)

Quality: 3,124 global accepts · Rating: 2200 · first AC: 2018-09-02 · C++17 (GCC 7-32) (first AC) · Tags: graphs

[qoo2p5's solution](#)

397.

981E

[Addition on Segments](#) · [Tutorial](#)

Quality: 2,536 global accepts · Rating: 2200 · first AC: 2018-05-27 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, data structures, divide and conquer, dp

[qoo2p5's solution](#)

398.

925C

[Big Secret](#) · [Tutorial](#)

Quality: 1,415 global accepts · Rating: 2200 · first AC: 2018-04-29 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, math

[qoo2p5's solution](#)

399.

932D

[Tree](#) · [Tutorial](#)

Quality: 1,976 global accepts · Rating: 2200 · first AC: 2018-02-15 · C++14 (GCC 6-32) (first AC) · Tags: binary search, dp, trees

[qoo2p5's solution](#)

400.

906B

[Seating of Students](#) · [Tutorial](#)

Quality: 1,323 global accepts · Rating: 2200 · first AC: 2018-01-13 · C++14 (GCC 6-32) (first AC) · Tags: brute force, constructive algorithms, math

[qoo2p5's solution](#)

401.

901B

[GCD of Polynomials](#) · [Tutorial](#)

Quality: 1,640 global accepts · Rating: 2200 · first AC: 2017-12-19 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, math

[qoo2p5's solution](#)

402.

868D

[Huge Strings](#) · [Tutorial](#)

Quality: 1,005 global accepts · Rating: 2200 · first AC: 2017-10-05 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, brute force, dp, implementation, strings

[qoo2p5's solution](#)

403.

833B

[The Bakery](#) · [Tutorial](#)

Quality: 6,497 global accepts · Rating: 2200 · first AC: 2017-07-30 · C++14 (GCC 6-32) (first AC) · Tags: binary search, data structures, divide and conquer, dp, two pointers

[qoo2p5's solution](#)

404.

809B

[Glad to see you!](#) · [Tutorial](#)

Quality: 1,777 global accepts · Rating: 2200 · first AC: 2017-05-20 · C++14 (GCC 6-32) (first AC) · Tags: binary search, interactive

[qoo2p5's solution](#)

405.

806C

[Prairie Partition](#) · [Tutorial](#)

Rating: 2200 · first AC: 2017-05-08 · C++14 (GCC 6-32) (first AC) · Tags: binary search, greedy

[qoo2p5's solution](#)

406.

804C

[Ice cream coloring](#) · [Tutorial](#)

Quality: 1,931 global accepts · Rating: 2200 · first AC: 2017-05-04 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, dfs and similar, greedy

[qoo2p5's solution](#)

407.

639C

[Bear and Polynomials](#) · [Tutorial](#)

Quality: 1,254 global accepts · Rating: 2200 · first AC: 2017-04-19 · C++14 (GCC 6-32) (first AC) · Tags: hashing, implementation, math

[qoo2p5's solution](#)

408.

280C

[Game on Tree](#) · [Tutorial](#)

Quality: 5,130 global accepts · Rating: 2200 · first AC: 2017-04-09 · C++14 (GCC 6-32) (first AC) · Tags: implementation, math, probabilities, trees

[qoo2p5's solution](#)

409.

785E

[Anton and Permutation](#) · [Tutorial](#)

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410.

757D

[Felicity's Big Secret Revealed](#) · [Tutorial](#)

Quality: 1,547 global accepts · Rating: 2200 · first AC: 2017-01-12 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, dp

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411.

731E

[Funny Game](#) · [Tutorial](#)

Quality: 1,881 global accepts · Rating: 2200 · first AC: 2016-10-19 · last AC: 2016-10-19 · C++14 (GCC 6-32) (first AC) · Tags: dp, games

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412.

713B

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Quality: 1,507 global accepts · Rating: 2200 · first AC: 2016-09-13 · GNU C++11 (first AC) · Tags: binary search, constructive algorithms, interactive

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413.

301D

[Yaroslav and Divisors](#) · [Tutorial](#)

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414.

627C

[Package Delivery](#) · [Tutorial](#)

Quality: 1,313 global accepts · Rating: 2200 · first AC: 2016-06-18 · GNU C++11 (first AC) · Tags: data structures, divide and conquer, greedy

[qoo2p5's solution](#)

415.

679B

[Bear and Tower of Cubes](#) · [Tutorial](#)

Quality: 2,231 global accepts · Rating: 2200 · first AC: 2016-06-13 · GNU C++11 (first AC) · Tags: binary search, dp, greedy

[qoo2p5's solution](#)

416.

514E

[Darth Vader and Tree](#) · [Tutorial](#)

Quality: 1,730 global accepts · Rating: 2200 · first AC: 2016-05-11 · GNU C++11 (first AC) · Tags: dp, matrices

[qoo2p5's solution](#)

417.

655E

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Rating: 2200 · first AC: 2016-03-18 · GNU C++11 (first AC) · Tags: dp, greedy, strings

[qoo2p5's solution](#)

418.

628D

[Magic Numbers](#) · [Tutorial](#)

Quality: 8,283 global accepts · Rating: 2200 · first AC: 2016-03-16 · GNU C++11 (first AC) · Tags: dp

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419.

622E

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Quality: 2,456 global accepts · Rating: 2200 · first AC: 2016-03-14 · GNU C++11 (first AC) · Tags: dfs and similar, greedy, sortings, trees

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420.

620D

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Quality: 2,000 global accepts · Rating: 2200 · first AC: 2016-02-17 · GNU C++11 (first AC) · Tags: binary search, two pointers

[qoo2p5's solution](#)

421.

604E

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Rating: 2200 · first AC: 2015-12-02 · GNU C++11 (first AC) · Tags: games, math

[qoo2p5's solution](#)

422.

592D

[Super M](#) · [Tutorial](#)

Quality: 2,966 global accepts · Rating: 2200 · first AC: 2015-11-03 · GNU C++11 (first AC) · Tags: dfs and similar, dp, graphs, trees

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423.

590C

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Quality: 3,554 global accepts · Rating: 2200 · first AC: 2015-10-27 · last AC: 2015-10-27 · GNU C++11 (first AC) · Tags: dfs and similar, graphs, shortest paths

[qoo2p5's solution](#)

424.

567E

[President and Roads](#) · [Tutorial](#)

Quality: 2,240 global accepts · Rating: 2200 · first AC: 2015-08-06 · last AC: 2015-08-06 · GNU C++11 (first AC) · Tags: dfs and similar, graphs, hashing, shortest paths

[qoo2p5's solution](#)

425.

2041I

[Auto Complete](#) · [Tutorial](#)

Quality: 673 global accepts · Rating: 2300 · first AC: 2025-08-30 · C++23 (GCC 14-64, msys2) (first AC) · Tags: binary search, data structures, hashing, implementation, sortings, strings, trees

[qoo2p5's solution](#)

426.

2041H

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Quality: 1,031 global accepts · Rating: 2300 · first AC: 2025-08-30 · C++23 (GCC 14-64, msys2) (first AC) · Tags: combinatorics, dp, math

[qoo2p5's solution](#)

427.

1938G

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Quality: 1,290 global accepts · Rating: 2300 · first AC: 2025-07-06 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

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428.

995C

[Leaving the Bar](#) · [Tutorial](#)

Quality: 2,053 global accepts · Rating: 2300 · first AC: 2018-06-24 · C++14 (GCC 6-32) (first AC) · Tags: brute force, data structures, geometry, greedy, math, sortings

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429.

856B

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Quality: 619 global accepts · Rating: 2300 · first AC: 2018-01-18 · last AC: 2018-01-18 · C++14 (GCC 6-32) (first AC) · Tags: dp, hashing, strings, trees

[qoo2p5's solution](#)

430.

901C

[Bipartite Segments](#) · [Tutorial](#)

Quality: 1,298 global accepts · Rating: 2300 · first AC: 2017-12-19 · C++14 (GCC 6-32) (first AC) · Tags: binary search, data structures, dfs and similar, dsu, graphs, two pointers

[qoo2p5's solution](#)

431.

883C

[Downloading B++](#) · [Tutorial](#)

Quality: 663 global accepts · Rating: 2300 · first AC: 2017-11-01 · last AC: 2017-11-03 · C++14 (GCC 6-32) (first AC) · Tags: binary search, implementation

[qoo2p5's solution](#)

432.

878B

[Teams Formation](#) · [Tutorial](#)

Quality: 1,119 global accepts · Rating: 2300 · first AC: 2017-10-26 · last AC: 2017-10-26 · C++14 (GCC 6-32) (first AC) · Tags: data structures, implementation

[qoo2p5's solution](#)

433.

846E

[Chemistry in Berland](#) · [Tutorial](#)

Quality: 1,028 global accepts · Rating: 2300 · first AC: 2017-09-05 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, greedy, trees
[qoo2p5's solution](#)

434.

793C

[Mice problem](#) · [Tutorial](#)

Quality: 1,356 global accepts · Rating: 2300 · first AC: 2017-04-23 · C++14 (GCC 6-32) (first AC) · Tags: geometry, implementation, math, sortings

[qoo2p5's solution](#)

435.

772C

[Vulnerable Kerbals](#) · [Tutorial](#)

Quality: 1,451 global accepts · Rating: 2300 · first AC: 2017-04-16 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, dp, graphs, math, number theory

[qoo2p5's solution](#)

436.

425C

[Sereja and Two Sequences](#) · [Tutorial](#)

Quality: 983 global accepts · Rating: 2300 · first AC: 2017-04-09 · C++14 (GCC 6-32) (first AC) · Tags: data structures, dp

[qoo2p5's solution](#)

437.

711E

[ZS and The Birthday Paradox](#) · [Tutorial](#)

Quality: 1,371 global accepts · Rating: 2300 · first AC: 2017-04-09 · C++14 (GCC 6-32) (first AC) · Tags: math, number theory, probabilities

[qoo2p5's solution](#)

438.

732F

[Tourist Reform](#) · [Tutorial](#)

Quality: 3,284 global accepts · Rating: 2300 · first AC: 2016-10-21 · GNU C++11 (first AC) · Tags: dfs and similar, graphs

[qoo2p5's solution](#)

439.

727F

[Polycarp's problems](#) · [Tutorial](#)

Quality: 957 global accepts · Rating: 2300 · first AC: 2016-10-15 · C++14 (GCC 6-32) (first AC) · Tags: binary search, dp, greedy

[qoo2p5's solution](#)

440.

727E

[Games on a CD](#) · [Tutorial](#)

Quality: 1,554 global accepts · Rating: 2300 · first AC: 2016-10-15 · C++14 (GCC 6-32) (first AC) · Tags: data structures, hashing, string suffix structures, strings

[qoo2p5's solution](#)

441.

715B

[Complete The Graph](#) · [Tutorial](#)

Quality: 3,434 global accepts · Rating: 2300 · first AC: 2016-10-06 · last AC: 2016-10-06 · GNU C++11 (first AC) · Tags: binary search, constructive algorithms, graphs, shortest paths

[qoo2p5's solution](#)

442.

718C

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Quality: 4,620 global accepts · Rating: 2300 · first AC: 2016-09-26 · C++14 (GCC 6-32) (first AC) · Tags: data structures, math, matrices

[qoo2p5's solution](#)

443.

713C

[Sonya and Problem Without a Legend](#) · [Tutorial](#)

Quality: 6,535 global accepts · Rating: 2300 · first AC: 2016-09-14 · GNU C++11 (first AC) · Tags: dp, sortings

[qoo2p5's solution](#)

444.

708C

[Centroids](#) · [Tutorial](#)

Quality: 4,363 global accepts · Rating: 2300 · first AC: 2016-08-26 · GNU C++11 (first AC) · Tags: data structures, dfs and similar, dp, graphs, greedy, trees

[qoo2p5's solution](#)

445.

675E

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Quality: 3,331 global accepts · Rating: 2300 · first AC: 2016-05-25 · GNU C++11 (first AC) · Tags: data structures, dp, greedy

[qoo2p5's solution](#)

446.

598C

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Quality: 5,405 global accepts · Rating: 2300 · first AC: 2015-11-29 · last AC: 2015-11-29 · GNU C++11 (first AC) · Tags: geometry, sortings

[qoo2p5's solution](#)

447.

590D

[Top Secret Task](#) · [Tutorial](#)

Quality: 1,333 global accepts · Rating: 2300 · first AC: 2015-10-27 · GNU C++11 (first AC) · Tags: dp

[qoo2p5's solution](#)

448.

2206F

[Minesweeper String](#) · [Tutorial](#)

Quality: 423 global accepts · Rating: 2400 · first AC: 2026-03-22 · C++23 (GCC 14-64, msys2) (first AC) · Tags: fft, number theory

[qoo2p5's solution](#)

449.

2041F

[Segmentation Folds](#) · [Tutorial](#)

Quality: 508 global accepts · Rating: 2400 · first AC: 2025-08-30 · C++23 (GCC 14-64, msys2) (first AC) · Tags: brute force, dfs and similar, number theory

[qoo2p5's solution](#)

450.

1938K

[Tree Quiz](#) · [Tutorial](#)

Quality: 789 global accepts · Rating: 2400 · first AC: 2025-07-06 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

451.

1938F

[Forming Groups](#) · [Tutorial](#)

Quality: 932 global accepts · Rating: 2400 · first AC: 2025-07-06 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

452.

1827B2

[Range Sorting \(Hard Version\)](#) · [Tutorial](#)

Quality: 2,316 global accepts · Rating: 2400 · first AC: 2023-05-15 · C++17 (GCC 7-32) (first AC) · Tags: binary search, data structures, dp, greedy

[qoo2p5's solution](#)

453.

1098C

[Construct a tree](#) · [Tutorial](#)

Quality: 1,161 global accepts · Rating: 2400 · first AC: 2019-01-05 · C++17 (GCC 7-32) (first AC) · Tags: binary search, constructive algorithms, dfs and similar, graphs, greedy, trees

[qoo2p5's solution](#)

454.

911F

[Tree Destruction](#) · [Tutorial](#)

Quality: 2,275 global accepts · Rating: 2400 · first AC: 2018-01-07 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, dfs and similar, graphs, greedy, trees

[qoo2p5's solution](#)

455.

906C

[Party](#) · [Tutorial](#)

Quality: 1,509 global accepts · Rating: 2400 · first AC: 2017-12-23 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, brute force, dp, graphs

[qoo2p5's solution](#)

456.

886E

[Maximum Element](#) · [Tutorial](#)

Quality: 1,217 global accepts · Rating: 2400 · first AC: 2017-11-12 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, dp, math

[qoo2p5's solution](#)

457.

883J

[Renovation](#) · [Tutorial](#)

Quality: 624 global accepts · Rating: 2400 · first AC: 2017-11-01 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, greedy, sortings

[qoo2p5's solution](#)

458.

835E

[The penguin's game](#) · [Tutorial](#)

Quality: 1,349 global accepts · Rating: 2400 · first AC: 2017-07-31 · C++14 (GCC 6-32) (first AC) · Tags: binary search, constructive algorithms, interactive

[qoo2p5's solution](#)

459.

802M2

[April Fools' Problem \(medium\)](#) · [Tutorial](#)

Quality: 1,488 global accepts · Rating: 2400 · first AC: 2017-05-28 · C++14 (GCC 6-32) (first AC) · Tags: binary search, flows, graphs

[qoo2p5's solution](#)

460.

798D

[Mike and distribution](#) · [Tutorial](#)

Quality: 2,167 global accepts · Rating: 2400 · first AC: 2017-04-23 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, sortings

[qoo2p5's solution](#)

461.

796E

[Exam Cheating](#) · [Tutorial](#)

Quality: 733 global accepts · Rating: 2400 · first AC: 2017-04-11 · C++14 (GCC 6-32) (first AC) · Tags: binary search, dp

[qoo2p5's solution](#)

462.

786C

[Till I Collapse](#) · [Tutorial](#)

Quality: 3,705 global accepts · Rating: 2400 · first AC: 2017-03-23 · C++14 (GCC 6-32) (first AC) · Tags: data structures, divide and conquer

[qoo2p5's solution](#)

463.

698C

[LRU](#) · [Tutorial](#)

Quality: 1,443 global accepts · Rating: 2400 · first AC: 2016-07-29 · GNU C++11 (first AC) · Tags: bitmasks, dp, math, probabilities

[qoo2p5's solution](#)

464.

379F

[New Year Tree](#) · [Tutorial](#)

Quality: 2,754 global accepts · Rating: 2400 · first AC: 2016-06-18 · GNU C++11 (first AC) · Tags: data structures, divide and conquer, trees

[qoo2p5's solution](#)

465.

679C

[Bear and Square Grid](#) · [Tutorial](#)

Quality: 1,265 global accepts · Rating: 2400 · first AC: 2016-06-13 · GNU C++11 (first AC) · Tags: dfs and similar, dsu, implementation

[qoo2p5's solution](#)

466.

676E

[The Last Fight Between Human and AI](#) · [Tutorial](#)

Quality: 942 global accepts · Rating: 2400 · first AC: 2016-05-25 · GNU C++11 (first AC) · Tags: math

[qoo2p5's solution](#)

467.

639D

[Bear and Contribution](#) · [Tutorial](#)

Quality: 1,066 global accepts · Rating: 2400 · first AC: 2016-03-29 · GNU C++11 (first AC) · Tags: data structures, greedy, sortings, two pointers

[qoo2p5's solution](#)

468.

625D

[Finals in arithmetic](#) · [Tutorial](#)

Quality: 679 global accepts · Rating: 2400 · first AC: 2016-02-17 · GNU C++11 (first AC) · Tags: constructive algorithms, implementation, math

[qoo2p5's solution](#)

469.

567F

[Mausoleum](#) · [Tutorial](#)

Quality: 637 global accepts · Rating: 2400 · first AC: 2015-08-06 · GNU C++11 (first AC) · Tags: dp

[qoo2p5's solution](#)

470.

2206E

[Parallel Sums](#) · [Tutorial](#)

Quality: 404 global accepts · Rating: 2500 · first AC: 2026-03-22 · last AC: 2026-03-22 · C++23 (GCC 14-64, msys2) (first AC) · Tags: data structures, geometry

[qoo2p5's solution](#)

471.

1056F

[Write The Contest](#) · [Tutorial](#)

Quality: 703 global accepts · Rating: 2500 · first AC: 2018-11-25 · C++17 (GCC 7-32) (first AC) · Tags: binary search, dp, math

[qoo2p5's solution](#)

472.

1043F

[Make It One](#) · [Tutorial](#)

Quality: 2,996 global accepts · Rating: 2500 · first AC: 2018-10-28 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, combinatorics, dp, math, number theory, shortest paths

[qoo2p5's solution](#)

473.

1037F

[Maximum Reduction](#) · [Tutorial](#)

Quality: 1,272 global accepts · Rating: 2500 · first AC: 2018-09-02 · C++17 (GCC 7-32) (first AC) · Tags: combinatorics, data structures, math

[qoo2p5's solution](#)

474.

924D

[Contact ATC](#) · [Tutorial](#)

Quality: 921 global accepts · Rating: 2500 · first AC: 2018-03-24 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

475.

923D

[Picking Strings](#) · [Tutorial](#)

Quality: 1,259 global accepts · Rating: 2500 · first AC: 2018-03-10 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, implementation, strings

[qoo2p5's solution](#)

476.

909F

[AND-permutations](#) · [Tutorial](#)

Quality: 635 global accepts · Rating: 2500 · first AC: 2018-01-07 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms

[qoo2p5's solution](#)

477.

868F

[Yet Another Minimization Problem](#) · [Tutorial](#)

Quality: 5,100 global accepts · Rating: 2500 · first AC: 2017-10-05 · C++14 (GCC 6-32) (first AC) · Tags: divide and conquer, dp

[qoo2p5's solution](#)

478.

840C

[On the Bench](#) · [Tutorial](#)

Quality: 2,071 global accepts · Rating: 2500 · first AC: 2017-08-20 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, dp

[qoo2p5's solution](#)

479.

840D

[Destiny](#) · [Tutorial](#)

Quality: 3,957 global accepts · Rating: 2500 · first AC: 2017-08-18 · C++14 (GCC 6-32) (first AC) · Tags: data structures, probabilities

[qoo2p5's solution](#)

480.

835F

[Roads in the Kingdom](#) · [Tutorial](#)

Quality: 1,240 global accepts · Rating: 2500 · first AC: 2017-07-31 · C++14 (GCC 6-32) (first AC) · Tags: dfs and similar, dp, graphs, trees

[qoo2p5's solution](#)

481.

799E

[Aquarium decoration](#) · [Tutorial](#)

Quality: 1,053 global accepts · Rating: 2500 · first AC: 2017-05-11 · C++14 (GCC 6-32) (first AC) · Tags: data structures, greedy, two pointers

[qoo2p5's solution](#)

482.

804D

[Expected diameter of a tree](#) · [Tutorial](#)

Quality: 1,558 global accepts · Rating: 2500 · first AC: 2017-05-04 · last AC: 2017-05-04 · C++14 (GCC 6-32) (first AC) · Tags: binary search, brute force, dfs and similar, dp, sortings, trees

[qoo2p5's solution](#)

483.

734F

[Anton and School](#) · [Tutorial](#)

Quality: 1,402 global accepts · Rating: 2500 · first AC: 2017-04-19 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, constructive algorithms, implementation, math

[qoo2p5's solution](#)

484.

771D

[Bear and Company](#) · [Tutorial](#)

Quality: 1,625 global accepts · Rating: 2500 · first AC: 2017-03-20 · C++14 (GCC 6-32) (first AC) · Tags: dp

[qoo2p5's solution](#)

485.

757E

[Bash Plays with Functions](#) · [Tutorial](#)

Quality: 1,546 global accepts · Rating: 2500 · first AC: 2017-01-13 · C++14 (GCC 6-32) (first AC) · Tags: brute force, combinatorics, dp, number theory

[qoo2p5's solution](#)

486.

729F

[Financiers Game](#) · [Tutorial](#)

Quality: 1,070 global accepts · Rating: 2500 · first AC: 2016-12-09 · C++14 (GCC 6-32) (first AC) · Tags: dp

[qoo2p5's solution](#)

487.

696D

[Legen...](#) · [Tutorial](#)

Quality: 1,615 global accepts · Rating: 2500 · first AC: 2016-07-27 · last AC: 2016-07-27 · GNU C++11 (first AC) · Tags: data structures, dp, matrices, strings

[qoo2p5's solution](#)

488.

666C

[Codeword](#) · [Tutorial](#)

Quality: 913 global accepts · Rating: 2500 · first AC: 2016-05-30 · GNU C++11 (first AC) · Tags: combinatorics, strings

[qoo2p5's solution](#)

489.

571C

[CNF 2](#) · [Tutorial](#)

Quality: 718 global accepts · Rating: 2500 · first AC: 2015-08-24 · GNU C++11 (first AC) · Tags: constructive algorithms, dfs and similar, graphs, greedy

[qoo2p5's solution](#)

490.

416E

[President's Path](#) · [Tutorial](#)

Quality: 1,798 global accepts · Rating: 2500 · first AC: 2015-02-20 · GNU C++0x (first AC) · Tags: dp, graphs, shortest paths

[qoo2p5's solution](#)

491.

1208F

[Bits And Pieces](#) · [Tutorial](#)

Quality: 3,300 global accepts · Rating: 2600 · first AC: 2019-08-25 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, dfs and similar, dp, greedy

[qoo2p5's solution](#)

492.

843C

[Upgrading Tree](#) · [Tutorial](#)

Quality: 408 global accepts · Rating: 2600 · first AC: 2017-08-25 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, dfs and similar, graphs, math, trees

[qoo2p5's solution](#)

493.

809C

[Find a car](#) · [Tutorial](#)

Quality: 909 global accepts · Rating: 2600 · first AC: 2017-05-24 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, divide and conquer, dp

[qoo2p5's solution](#)

494.

797F

[Mice and Holes](#) · [Tutorial](#)

Quality: 1,471 global accepts · Rating: 2600 · first AC: 2017-04-15 · C++14 (GCC 6-32) (first AC) · Tags: data structures, dp, greedy, sortings

[qoo2p5's solution](#)

495.

761F

[Dasha and Photos](#) · [Tutorial](#)

Quality: 524 global accepts · Rating: 2600 · first AC: 2017-02-01 · C++14 (GCC 6-32) (first AC) · Tags: brute force, data structures, dp, implementation

[qoo2p5's solution](#)

496.

755F

[PolandBall and Gifts](#) · [Tutorial](#)

Quality: 1,863 global accepts · Rating: 2600 · first AC: 2017-01-17 · last AC: 2017-01-17 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, dp, greedy

[qoo2p5's solution](#)

497.

750E

[New Year and Old Subsequence](#) · [Tutorial](#)

Quality: 1,875 global accepts · Rating: 2600 · first AC: 2017-01-07 · last AC: 2017-01-07 · C++14 (GCC 6-32) (first AC) · Tags: data structures, divide and conquer, dp, matrices

[qoo2p5's solution](#)

498.

741C

[Arpa's overnight party and Mehrdad's silent entering](#) · [Tutorial](#)

Quality: 3,118 global accepts · Rating: 2600 · first AC: 2016-12-09 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, dfs and similar, graphs

[qoo2p5's solution](#)

499.

703E

[Mishka and Divisors](#) · [Tutorial](#)

Quality: 670 global accepts · Rating: 2600 · first AC: 2016-10-07 · GNU C++11 (first AC) · Tags: dp, number theory

[qoo2p5's solution](#)

500.

321E

[Ciel and Gondolas](#) · [Tutorial](#)

Quality: 6,273 global accepts · Rating: 2600 · first AC: 2016-06-19 · GNU C++11 (first AC) · Tags: data structures, divide and conquer, dp

[qoo2p5's solution](#)

501.

650D

[Zip-line](#) · [Tutorial](#)

Quality: 1,596 global accepts · Rating: 2600 · first AC: 2016-03-10 · GNU C++11 (first AC) · Tags: binary search, data structures, dp, hashing

[qoo2p5's solution](#)

502.

1103C

[Johnny Solving](#) · [Tutorial](#)

Quality: 953 global accepts · Rating: 2700 · first AC: 2019-01-23 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, dfs and similar, graphs, math

[qoo2p5's solution](#)

503.

1019D

[Large Triangle](#) · [Tutorial](#)

Quality: 742 global accepts · Rating: 2700 · first AC: 2018-08-11 · C++17 (GCC 7-32) (first AC) · Tags: binary search, geometry, sortings

[qoo2p5's solution](#)

504.

991F

[Concise and clear](#) · [Tutorial](#)

Quality: 340 global accepts · Rating: 2700 · first AC: 2018-06-23 · C++14 (GCC 6-32) (first AC) · Tags: brute force, greedy, implementation, math

[qoo2p5's solution](#)

505.

932F

[Escape Through Leaf](#) · [Tutorial](#)

Quality: 4,116 global accepts · Rating: 2700 · first AC: 2018-02-15 · C++14 (GCC 6-32) (first AC) · Tags: data structures, dp, geometry

[qoo2p5's solution](#)

506.

901D

[Weighting a Tree](#) · [Tutorial](#)

Quality: 630 global accepts · Rating: 2700 · first AC: 2018-01-13 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, dfs and similar, graphs

[qoo2p5's solution](#)

507.

839E

[Mother of Dragons](#) · [Tutorial](#)

Quality: 1,015 global accepts · Rating: 2700 · first AC: 2017-08-12 · C++14 (GCC 6-32) (first AC) · Tags: brute force, graphs, math, meet-in-the-middle

[qoo2p5's solution](#)

508.

827D

[Best Edge Weight](#) · [Tutorial](#)

Quality: 1,371 global accepts · Rating: 2700 · first AC: 2017-07-19 · last AC: 2017-08-10 · C++14 (GCC 6-32) (first AC) · Tags: data structures, dfs and similar, graphs, trees

[qoo2p5's solution](#)

509.

827E

[Rusty String](#) · [Tutorial](#)

Quality: 1,219 global accepts · Rating: 2700 · first AC: 2017-07-19 · C++14 (GCC 6-32) (first AC) · Tags: fft, math, strings

[qoo2p5's solution](#)

510.

713D

[Animals and Puzzle](#) · [Tutorial](#)

Quality: 1,359 global accepts · Rating: 2700 · first AC: 2016-09-16 · GNU C++11 (first AC) · Tags: binary search, data structures

[qoo2p5's solution](#)

511.

1012D

[AB-Strings](#) · [Tutorial](#)

Quality: 426 global accepts · Rating: 2800 · first AC: 2018-07-30 · last AC: 2018-07-30 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, strings

[qoo2p5's solution](#)

512.

794E

[Choosing Carrot](#) · [Tutorial](#)

Quality: 1,025 global accepts · Rating: 2800 · first AC: 2017-06-05 · C++14 (GCC 6-32) (first AC) · Tags: games, math

[qoo2p5's solution](#)

513.

794F

[Leha and security system](#) · [Tutorial](#)

Quality: 992 global accepts · Rating: 2800 · first AC: 2017-06-03 · C++14 (GCC 6-32) (first AC) · Tags: data structures

[qoo2p5's solution](#)

514.

671C

[Ultimate Weirdness of an Array](#) · [Tutorial](#)

Quality: 781 global accepts · Rating: 2800 · first AC: 2016-05-22 · GNU C++11 (first AC) · Tags: data structures, number theory

[qoo2p5's solution](#)

515.

620F

[Xors on Segments](#) · [Tutorial](#)

Quality: 884 global accepts · Rating: 2800 · first AC: 2016-02-17 · GNU C++11 (first AC) · Tags: data structures, strings, trees

[qoo2p5's solution](#)

516.

10D

[LCIS](#) · [Tutorial](#)

Quality: 5,628 global accepts · Rating: 2800 · first AC: 2015-04-04 · GNU C++11 (first AC) · Tags: dp

[qoo2p5's solution](#)

517.

944G

[Coins Exhibition](#) · [Tutorial](#)

Rating: 2900 · first AC: 2018-03-04 · C++14 (GCC 6-32) (first AC) · Tags: math

[qoo2p5's solution](#)

518.

809D

[Hitchhiking in the Baltic States](#) · [Tutorial](#)

Quality: 1,029 global accepts · Rating: 2900 · first AC: 2017-05-23 · C++14 (GCC 6-32) (first AC) · Tags: data structures, dp

[qoo2p5's solution](#)

519.

722E

[Research Rover](#) · [Tutorial](#)

Quality: 1,083 global accepts · Rating: 2900 · first AC: 2016-10-07 · GNU C++11 (first AC) · Tags: combinatorics, dp

[qoo2p5's solution](#)

520.

679D

[Bear and Chase](#) · [Tutorial](#)

Quality: 343 global accepts · Rating: 2900 · first AC: 2016-06-16 · GNU C++11 (first AC) · Tags: brute force, dfs and similar, graphs, implementation, math, probabilities

[qoo2p5's solution](#)

521.

671D

[Roads in Yusland](#) · [Tutorial](#)

Quality: 1,313 global accepts · Rating: 2900 · first AC: 2016-05-23 · GNU C++11 (first AC) · Tags: data structures, dp, greedy

[qoo2p5's solution](#)

522.

1019C

[Sergey's problem](#) · [Tutorial](#)

Quality: 1,455 global accepts · Rating: 3000 · first AC: 2018-08-16 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, graphs

[qoo2p5's solution](#)

523.

914F

[Substrings in a String](#) · [Tutorial](#)

Quality: 2,142 global accepts · Rating: 3000 · first AC: 2018-01-21 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, brute force, data structures, string suffix structures, strings

[qoo2p5's solution](#)

524.

793F

[Julia the snail](#) · [Tutorial](#)

Quality: 799 global accepts · Rating: 3000 · first AC: 2017-04-26 · last AC: 2017-05-02 · C++14 (GCC 6-32) (first AC) · Tags: data structures, divide and conquer, dp

[qoo2p5's solution](#)

525.

771E

[Bear and Rectangle Strips](#) · [Tutorial](#)

Quality: 621 global accepts · Rating: 3000 · first AC: 2017-03-20 · C++14 (GCC 6-32) (first AC) · Tags: dp, greedy

[qoo2p5's solution](#)

526.

696E

[...Wait for it...](#) · [Tutorial](#)

Quality: 629 global accepts · Rating: 3000 · first AC: 2016-07-27 · GNU C++11 (first AC) · Tags: data structures, dsu, trees

[qoo2p5's solution](#)

527.

666D

[Chain Reaction](#) · [Tutorial](#)

Quality: 311 global accepts · Rating: 3000 · first AC: 2016-05-30 · GNU C++11 (first AC) · Tags: brute force, geometry

[qoo2p5's solution](#)

528.

1103D

[Professional layer](#) · [Tutorial](#)

Quality: 493 global accepts · Rating: 3100 · first AC: 2019-01-22 · last AC: 2019-01-23 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, dp

[qoo2p5's solution](#)

529.

650E

[Clockwork Bomb](#) · [Tutorial](#)

Quality: 680 global accepts · Rating: 3200 · first AC: 2016-03-11 · GNU C++11 (first AC) · Tags: data structures, dfs and similar, dsu, greedy, trees

[qoo2p5's solution](#)

530.

103483H

[Lots of Parabolas](#) · [Tutorial](#)

Rating: — · first AC: 2026-05-03 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

531.

103483C

[How Many Strings Are Less](#) · [Tutorial](#)

Rating: — · first AC: 2026-05-03 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

532.

103483E

[Fair Robbery](#) · [Tutorial](#)

Rating: — · first AC: 2026-05-03 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

533.

103483G

[The Math of Sailing](#) · [Tutorial](#)

Rating: — · first AC: 2026-05-03 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

534.

103483I

[Wheel of Fortune](#) · [Tutorial](#)

Rating: — · first AC: 2026-05-03 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

535.

103483F

[Counting Antibodies](#) · [Tutorial](#)

Rating: — · first AC: 2026-05-03 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

536.

103483D

[Exam registration](#) · [Tutorial](#)

Rating: — · first AC: 2026-05-03 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

537.

103483K

[Railroad sorting](#) · [Tutorial](#)

Rating: — · first AC: 2026-05-03 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
[qoo2p5's solution](#)

538.

103483A

[Natives](#) · [Tutorial](#)

Rating: — · first AC: 2026-05-03 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
[qoo2p5's solution](#)

539.

106353H

[Hasty Haul](#) · [Tutorial](#)

Rating: — · first AC: 2026-04-05 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
[qoo2p5's solution](#)

540.

106353B

[Bisecting Bargain](#) · [Tutorial](#)

Rating: — · first AC: 2026-04-05 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
[qoo2p5's solution](#)

541.

106353A

[Arcade Crane](#) · [Tutorial](#)

Rating: — · first AC: 2026-04-05 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
[qoo2p5's solution](#)

542.

106353C

[Canal Crossing](#) · [Tutorial](#)

Rating: — · first AC: 2026-04-05 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
[qoo2p5's solution](#)

543.

106353J

[Juggling Keys](#) · [Tutorial](#)

Rating: — · first AC: 2026-04-05 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
[qoo2p5's solution](#)

544.

106353E

[Erratic Lights](#) · [Tutorial](#)

Rating: — · first AC: 2026-04-05 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
[qoo2p5's solution](#)

545.

106353K

[KIT Finding](#) · [Tutorial](#)

Rating: — · first AC: 2026-04-05 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
[qoo2p5's solution](#)

546.

106353D

[Dreamcatcher](#) · [Tutorial](#)

Rating: — · first AC: 2026-04-05 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
[qoo2p5's solution](#)

547.

106353L

[Last Christmas](#) · [Tutorial](#)

Rating: — · first AC: 2026-04-05 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
[qoo2p5's solution](#)

548.

106353F

[Fair Share](#) · [Tutorial](#)

Rating: — · first AC: 2026-04-05 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

549.

106185F

[Dog Tricks](#) · [Tutorial](#)

Rating: — · first AC: 2026-01-04 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

550.

106185D

[Ancient Game Board](#) · [Tutorial](#)

Rating: — · first AC: 2026-01-04 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

551.

106185E

[To Be Discontinued](#) · [Tutorial](#)

Rating: — · first AC: 2026-01-04 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

552.

106185C

[Calendar of an Enthusiastic Worker](#) · [Tutorial](#)

Rating: — · first AC: 2026-01-04 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

553.

106185B

[Prefix and Suffix Can Be the Same](#) · [Tutorial](#)

Rating: — · first AC: 2026-01-04 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

554.

106185A

[2025](#) · [Tutorial](#)

Rating: — · first AC: 2026-01-04 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

555.

105633F

[The Farthest Point](#) · [Tutorial](#)

Rating: — · first AC: 2025-11-09 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

556.

105633I

[Greatest of the Greatest Common Divisors](#) · [Tutorial](#)

Rating: — · first AC: 2025-11-09 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

557.

105633C

[Omnes Viae Yokohamam Ducunt?](#) · [Tutorial](#)

Rating: — · first AC: 2025-11-09 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

558.

105633K

[Scheduling Two Meetings](#) · [Tutorial](#)

Rating: — · first AC: 2025-11-09 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

559.

105633E

[E-Circuit Is Now on Sale!](#) · [Tutorial](#)

Rating: — · first AC: 2025-11-09 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

560.

105633B

[The Sparsest Number in Between](#) · [Tutorial](#)

Rating: — · first AC: 2025-11-09 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

561.

105633A

[Ribbon on the Christmas Present](#) · [Tutorial](#)

Rating: — · first AC: 2025-11-09 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

562.

104094L

[Wires Puzzle](#) · [Tutorial](#)

Rating: — · first AC: 2025-11-02 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

563.

104094G

[Loop around Lake](#) · [Tutorial](#)

Rating: — · first AC: 2025-11-02 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

564.

104094B

[GPS Hack](#) · [Tutorial](#)

Rating: — · first AC: 2025-11-02 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

565.

104094D

[Gas Stations](#) · [Tutorial](#)

Rating: — · first AC: 2025-11-02 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

566.

104094E

[kex](#) · [Tutorial](#)

Rating: — · first AC: 2025-11-02 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

567.

104094K

[The Fortress Defense](#) · [Tutorial](#)

Rating: — · first AC: 2025-11-02 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

568.

104094C

[Tournament](#) · [Tutorial](#)

Rating: — · first AC: 2025-11-02 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

569.

104094A

[Meeting Near the Fountain](#) · [Tutorial](#)

Rating: — · first AC: 2025-11-02 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

570.

104872K

[Guess the String](#) · [Tutorial](#)

Rating: — · first AC: 2025-10-25 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

571.

104872D

[a, ab, ba Strings](#) · [Tutorial](#)

Rating: — · first AC: 2025-10-25 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

572.

104872I

[Squares](#) · [Tutorial](#)

Rating: — · first AC: 2025-10-25 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

573.

104872H

[Scooter Numbers](#) · [Tutorial](#)

Rating: — · first AC: 2025-10-25 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

574.

104872G

[Not Everything Is So Ambiguous](#) · [Tutorial](#)

Rating: — · first AC: 2025-10-25 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

575.

104872E

[Casino](#) · [Tutorial](#)

Rating: — · first AC: 2025-10-25 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

576.

104872B

[Cooperative Game on a Tree](#) · [Tutorial](#)

Rating: — · first AC: 2025-10-25 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

577.

104872L

[Count the Christmas Trees](#) · [Tutorial](#)

Rating: — · first AC: 2025-10-25 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

578.

104872F

[Magic Square](#) · [Tutorial](#)

Rating: — · first AC: 2025-10-25 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

579.

104872A

[Three Suitcases](#) · [Tutorial](#)

Rating: — · first AC: 2025-10-25 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

580.

104872M

[Katya and the Broken Keyboard](#) · [Tutorial](#)

Rating: — · first AC: 2025-10-25 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

581.

105617H

[Exploration Robots](#) · [Tutorial](#)

Rating: — · first AC: 2025-10-19 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

582.

105617B

[Two-Story Advent Calendar](#) · [Tutorial](#)

Rating: — · first AC: 2025-10-19 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

583.

105617D

[Two Arrays](#) · [Tutorial](#)

Rating: — · first AC: 2025-10-19 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

584.

105617I

[Prank](#) · [Tutorial](#)

Rating: — · first AC: 2025-10-19 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

585.

105617G

[M-11 Highway](#) · [Tutorial](#)

Rating: — · first AC: 2025-10-19 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

586.

105617A

[Colony of Bacteria](#) · [Tutorial](#)

Rating: — · first AC: 2025-10-19 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

587.

105617E

[Classics](#) · [Tutorial](#)

Rating: — · first AC: 2025-10-19 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

588.

105617L

[Two Scooters](#) · [Tutorial](#)

Rating: — · first AC: 2025-10-19 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

589.

106084K

[Move Stone](#) · [Tutorial](#)

Rating: — · first AC: 2025-09-27 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

590.

106084J

[Gas Station](#) · [Tutorial](#)

Rating: — · first AC: 2025-09-27 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

591.

106084L

[Stapler](#) · [Tutorial](#)

Rating: — · first AC: 2025-09-27 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

592.

106084E

[Explosive Slabstones Rearrangement](#) · [Tutorial](#)

Rating: — · first AC: 2025-09-27 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

593.

106084C

[One-Way Abyss](#) · [Tutorial](#)

Rating: — · first AC: 2025-09-27 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

594.

106084D

[Palindromic Distance](#) · [Tutorial](#)

Rating: — · first AC: 2025-09-27 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

595.

106084B

[Twin Guardians](#) · [Tutorial](#)

Rating: — · first AC: 2025-09-27 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

596.

106084A

[Take It or Double It](#) · [Tutorial](#)

Rating: — · first AC: 2025-09-27 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

597.

103373H

[A Hard Problem](#) · [Tutorial](#)

Rating: — · first AC: 2025-06-29 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

598.

103373E

[Eatcoin](#) · [Tutorial](#)

Rating: — · first AC: 2025-06-29 · Python 3 (first AC) · Tags: —

[qoo2p5's solution](#)

599.

103373F

[Flip](#) · [Tutorial](#)

Rating: — · first AC: 2025-06-29 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

600.

103373G

[Garden Park](#) · [Tutorial](#)

Rating: — · first AC: 2025-06-29 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

601.

103373C

[A Sorting Problem](#) · [Tutorial](#)

Rating: — · first AC: 2025-06-29 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

602.

103373D

[Drunk Passenger](#) · [Tutorial](#)

Rating: — · first AC: 2025-06-29 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

603.

103373B

[Aliquot Sum](#) · [Tutorial](#)

Rating: — · first AC: 2025-06-29 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

604.

103373J

[JavaScript](#) · [Tutorial](#)

Rating: — · first AC: 2025-06-29 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

605.

103373A

[Olympic Ranking](#) · [Tutorial](#)

Rating: — · first AC: 2025-06-29 · Python 3 (first AC) · Tags: —

[qoo2p5's solution](#)

606.

105789F

[Festival Signs](#) · [Tutorial](#)

Rating: — · first AC: 2025-06-14 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

607.

105789I

[Infinite Arrays](#) · [Tutorial](#)

Rating: — · first AC: 2025-06-14 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

608.

105789A

[Ananna](#) · [Tutorial](#)

Rating: — · first AC: 2025-06-14 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

609.

105789B

[Brazilian FootXOR](#) · [Tutorial](#)

Rating: — · first AC: 2025-06-14 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

610.

105789G

[Game of Pieces](#) · [Tutorial](#)

Rating: — · first AC: 2025-06-14 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

611.

105789D

[Dangerous City](#) · [Tutorial](#)

Rating: — · first AC: 2025-06-14 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

612.

105789K

[Keep Fighting](#) · [Tutorial](#)

Rating: — · first AC: 2025-06-14 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

613.

105789L

[LED Counter](#) · [Tutorial](#)

Rating: — · first AC: 2025-06-14 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

614.

105789C

[Coatless in Yakutsk](#) · [Tutorial](#)

Rating: — · first AC: 2025-06-14 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

615.

104871J

[Jumbled Stacks](#) · [Tutorial](#)

Rating: — · first AC: 2025-06-07 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

616.

104871K

[Keys](#) · [Tutorial](#)

Rating: — · first AC: 2025-06-07 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

617.

104871I

[Interactive Reconstruction](#) · [Tutorial](#)

Rating: — · first AC: 2025-06-07 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

618.

104871D

[Drying Laundry](#) · [Tutorial](#)

Rating: — · first AC: 2025-06-07 · last AC: 2025-06-07 · C++20 (GCC 13-64) (first AC) · Tags: —

[qoo2p5's solution](#)

619.

104871G

[Going to the Moon](#) · [Tutorial](#)

Rating: — · first AC: 2025-06-07 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

620.

104871H

[Human Resources](#) · [Tutorial](#)

Rating: — · first AC: 2025-06-07 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

621.

104871B

[Ball Passing](#) · [Tutorial](#)

Rating: — · first AC: 2025-06-07 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

622.

104871E

[Equal Schedules](#) · [Tutorial](#)

Rating: — · first AC: 2025-06-07 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

623.

105492H

[Horse Habitat](#) · [Tutorial](#)

Rating: — · first AC: 2025-05-31 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

624.

105492M

[Museum Visit](#) · [Tutorial](#)

Rating: — · first AC: 2025-05-31 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

625.

105492C

[Concurrent Contests](#) · [Tutorial](#)

Rating: — · first AC: 2025-05-31 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

626.

105492F

[Failing Factory](#) · [Tutorial](#)

Rating: — · first AC: 2025-05-31 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

627.

105492B

[Buggy Blinkers](#) · [Tutorial](#)

Rating: — · first AC: 2025-05-31 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

628.

105492I

[Interrail Pass](#) · [Tutorial](#)

Rating: — · first AC: 2025-05-31 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

629.

105492E

[Extraterrestrial Exploration](#) · [Tutorial](#)

Rating: — · first AC: 2025-05-31 · Python 3 (first AC) · Tags: —

[qoo2p5's solution](#)

630.

105492K

[Karaoke Compression](#) · [Tutorial](#)

Rating: — · first AC: 2025-05-31 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

631.

105492G

[Grocery Greed](#) · [Tutorial](#)

Rating: — · first AC: 2025-05-31 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

632.

105492A

[``Aaawww...`` or ``Aaayyy!!!``](#) · [Tutorial](#)

Rating: — · first AC: 2025-05-31 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

633.

105492J

[Jumbled Scoreboards](#) · [Tutorial](#)

Rating: — · first AC: 2025-05-31 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

634.

104172D

[Shortest Path Query](#) · [Tutorial](#)

Rating: — · first AC: 2025-05-11 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

635.

104172F

[Sum of Numbers](#) · [Tutorial](#)

Rating: — · first AC: 2025-05-10 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

636.

104172B

[Big Picture](#) · [Tutorial](#)

Rating: — · first AC: 2025-05-10 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

637.

104172E

[Goose, Goose, DUCK?](#) · [Tutorial](#)

Rating: — · first AC: 2025-05-10 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

638.

104172L

[Permutation Compression](#) · [Tutorial](#)

Rating: — · first AC: 2025-05-10 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[qoo2p5's solution](#)

639.

104172A

[TreeScript](#) · [Tutorial](#)

Rating: — · first AC: 2025-05-10 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

640.

104172K

[Maximum GCD](#) · [Tutorial](#)

Rating: — · first AC: 2025-05-10 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

641.

104172H

[Another Goose Goose Duck Problem](#) · [Tutorial](#)

Rating: — · first AC: 2025-05-10 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

642.

100608E

[Elegant Square](#) · [Tutorial](#)

Rating: — · first AC: 2019-09-08 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

643.

101480H

[Hovering Hornet](#) · [Tutorial](#)

Rating: — · first AC: 2019-03-01 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

644.

101480E

[Export Estimate](#) · [Tutorial](#)

Rating: — · first AC: 2019-03-01 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

645.

101480J

[Juice Junctions](#) · [Tutorial](#)

Rating: — · first AC: 2019-03-01 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

646.

101480K

[Kernel Knights](#) · [Tutorial](#)

Rating: — · first AC: 2019-03-01 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

647.

101480D

[Digit Division](#) · [Tutorial](#)

Rating: — · first AC: 2019-03-01 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

648.

101480B

[Book Borders](#) · [Tutorial](#)

Rating: — · first AC: 2019-03-01 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

649.

101480A

[ASCII Addition](#) · [Tutorial](#)

Rating: — · first AC: 2019-03-01 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

650.

101630L

[Laminar Family](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-16 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

651.

101630D

[Designing the Toy](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-16 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

652.

101630A

[Archery Tournament](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-16 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

653.

101630C

[Connections](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-16 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

654.

101630B

[Box](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-16 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

655.

101630E

[Easy Quest](#) · [Tutorial](#)

Rating: — · first AC: 2018-11-16 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

656.

100505F

[A00D1A C`L](#)

Rating: — · first AC: 2018-11-11 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

657.

100505C

[B B0T1C€](#)

Rating: — · first AC: 2018-11-11 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

658.

100505G

[B->D10C A0DT0 C, AD\\$5C`;C 6](#)

Rating: — · first AC: 2018-11-11 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

659.

100505I

[AÔ5D#t5D\\$=Cä5 C,,;C, GCTBCÔ>CSö](#)

Rating: — · first AC: 2018-11-11 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

660.

100505H

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Rating: — · first AC: 2018-11-11 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

661.

100505J

[A,,3D0i0" 4Cä<C,,=Cà](#)

Rating: — · first AC: 2018-11-11 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

662.

100505E

[BÔ:0i0CÄ5CÐ](#)

Rating: — · first AC: 2018-11-11 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

663.

100505B

[A4500>CÄ](#)

Rating: — · first AC: 2018-11-11 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

664.

101614E

[A10D#8D\\$=C,,;C, D 3C @CD0](#)

Rating: — · first AC: 2018-10-19 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

665.

101614F

[B\\$@0C#C,,@Cä2C#8 B\\$>D 0](#)

Rating: — · first AC: 2018-10-19 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

666.

101614A

[A 2D\\$#CD>Cö>C´=CT=C,,5](#)

Rating: — · first AC: 2018-10-19 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

667.

101614H

[A,T#00K#D\\$0CÔ8CP](#)

Rating: — · first AC: 2018-10-19 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

668.

101614C

[Aö#0502 A A AC40D 4C](#)

Rating: — · first AC: 2018-10-19 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

669.

101614J

[A40D#<Cä=C,,GCTAC#8C' @Dô4](#)

Rating: — · first AC: 2018-10-19 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

670.

101614B

[A:3D08C,\(CECÄ0D\\$K](#)

Rating: — · first AC: 2018-10-19 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

671.

101614D

[A:3D08C,GC,,AC`0CÄ8](#)

Rating: — · first AC: 2018-10-19 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

672.

101614G

[A:3D08C,2Cä5 Dt8D ;Cä](#)

Rating: — · first AC: 2018-10-19 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

673.

100519H

[Holes](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-12 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

674.

100519B

[Bring Your Own Bombs](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-12 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

675.

100519I

[Interactive Primes Guessing](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-12 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

676.

100519G

[Genealogy](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-12 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

677.

100519E

[Equal Digits](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-12 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

678.

100519F

[Friends](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-12 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

679.

100519A

[Advanced 2048](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-12 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

680.

100519C

[CIA Datacenter](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-12 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

681.

100519D

[Do it Right!](#) · [Tutorial](#)

Rating: — · first AC: 2018-10-12 · C++17 (GCC 7-32) (first AC) · Tags: —

[qoo2p5's solution](#)

682.

101286F

[A\\$DAD\\$0CÔ>C\\$;CT=C,,5 Cô5D 5D BC =Cä2C#8](#)

Rating: — · first AC: 2017-09-29 · last AC: 2018-09-16 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

683.

101286D

[Bö&Dfal](#)

Rating: — · first AC: 2017-09-29 · last AC: 2018-09-16 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

684.

101619D

[A#;DäC Cç HC,,DD C](#)

Rating: — · first AC: 2017-12-04 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

685.

101619J

[B BC 10,,;DÄ=CäAD\\$L D\\$@ C =Ct0C#FC,,9](#)

Rating: — · first AC: 2017-12-04 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

686.

101619F

[A\\$>CD>Ct@C,,BCT;DÄ=C O D BD >C#0](#)

Rating: — · first AC: 2017-12-04 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

687.

101619A

[B UD A0'5CD>C\\$0CÔ8CR CC 8C"AD\\$2C](#)

Rating: — · first AC: 2017-12-04 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

688.

101619C

[A TNCDSCTB](#)

Rating: — · first AC: 2017-12-04 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

689.

101619G

[B,,C0A](#)

Rating: — · first AC: 2017-12-04 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

690.

101619H

[A,,E D\\$5D 5D =C O Ct0C40CD:C](#)

Rating: — · first AC: 2017-12-04 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

691.

101619B

[A >ÜÄ1D# 2 A\\$>D BCäGCÔ>CÄ -C#ACô@CTAD 5](#)

Rating: — · first AC: 2017-12-04 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

692.

101619I

[A 5000000 =D'9 C00D >C'L](#)

Rating: — · first AC: 2017-12-04 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

693.

101619K

[A\\$004000 CÔK A\\$>D BCäGCÔ>C4> BÔ:D ?D 5D AC](#)

Rating: — · first AC: 2017-12-04 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

694.

101619E

[A6@0500 C,,:CÔ>C\\$5CÔ8CR 2 D 5C'8C=2C @C,9](#)

Rating: — · first AC: 2017-12-04 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

695.

100610K

[Kitchen Robot](#) · [Tutorial](#)

Rating: — · first AC: 2017-12-03 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

696.

100610H

[Horrible Truth](#) · [Tutorial](#)

Rating: — · first AC: 2017-12-03 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

697.

100610F

[Frames](#) · [Tutorial](#)

Rating: — · first AC: 2017-12-03 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

698.

100610I

[Ideal Contest](#) · [Tutorial](#)

Rating: — · first AC: 2017-12-03 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

699.

100610A

[Alien Communication Masterclass](#) · [Tutorial](#)

Rating: — · first AC: 2017-12-03 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

700.

100610D

[Defense of a Kingdom](#) · [Tutorial](#)

Rating: — · first AC: 2017-12-03 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

701.

100610E

[Explicit Formula](#) · [Tutorial](#)

Rating: — · first AC: 2017-12-03 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

702.

101612H

[Hidden Supervisors](#) · [Tutorial](#)

Rating: — · first AC: 2017-12-01 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

703.

101612E

[Equal Numbers](#) · [Tutorial](#)

Rating: — · first AC: 2017-12-01 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

704.

101612C

[Consonant Fency](#) · [Tutorial](#)

Rating: — · first AC: 2017-12-01 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

705.

101612B

[Boolean Satisfability](#) · [Tutorial](#)

Rating: — · first AC: 2017-12-01 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

706.

101612L

[Little Difference](#) · [Tutorial](#)

Rating: — · first AC: 2017-12-01 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

707.

101612I

[Intelligence in Perpendicularia](#) · [Tutorial](#)

Rating: — · first AC: 2017-12-01 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

708.

101612K

[Kotlin Island](#) · [Tutorial](#)

Rating: — · first AC: 2017-12-01 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

709.

101612A

[Auxiliary Project](#) · [Tutorial](#)

Rating: — · first AC: 2017-12-01 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

710.

101609I

[A&D&F](#)

Rating: — · first AC: 2017-11-08 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

711.

101609C

[A@D16C=8 D ?Cä2Cä@CäBCä<](#)

Rating: — · first AC: 2017-11-08 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

712.

101609F

[B&D&C\\$0CÔ8CP](#)

Rating: — · first AC: 2017-11-08 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

713.

101609H

[BUD?C,,AC =C,,5](#)

Rating: — · first AC: 2017-11-08 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

714.

101609J

[B 5D\\$2G,=D\\$8CÂ Gv-çFW](#)

Rating: — · first AC: 2017-11-08 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

715.

101609D

[A6500ADt5D\\$K C" AD\\$@Cän](#)

Rating: — · first AC: 2017-11-08 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

716.

101609G

[A65Dri0T4CÔODò 1C,,BC\\$0](#)

Rating: — · first AC: 2017-11-08 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

717.

101609E

[B U0t=D'5 Dd8DD@D°](#)

Rating: — · first AC: 2017-11-08 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

718.

101609K

[AD@Cä1C'5CÔ8CP](#)

Rating: — · first AC: 2017-11-08 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

719.

101609A

[A70C>CÔ>CÄ5D =CäAD\\$8](#)

Rating: — · first AC: 2017-11-08 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

720.

100269H

[Heavy Chain Clusterization · Tutorial](#)

Rating: — · first AC: 2017-10-03 · last AC: 2017-11-06 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

721.

100036D

[A\\$KDi0Cd5CÔ8CP](#)

Rating: — · first AC: 2017-11-05 · last AC: 2017-11-06 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

722.

100036I

[A40iaC\\$>C'>CÄ:C](#)

Rating: — · first AC: 2017-11-05 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

723.

100036B

[A6707BC#0 CD;Dò ECä<DòGC#0](#)

Rating: — · first AC: 2017-11-05 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

724.

100036A

[AòCCuKDaLC#8 1D](#)

Rating: — · first AC: 2017-11-05 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

725.

100036H

[A6@CäD 0CÄ<C ?D 8DT>C´C48Dt5D :Cä3Cä 8D AC´5CD>C\\$0CÔ8Dò ?D >C4@C <CÄ8D BCä2](#)

Rating: — · first AC: 2017-11-05 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

726.

100036K

[AD20j6CT=C,,5](#)

Rating: — · first AC: 2017-11-05 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

727.

100036G

[Ad@Ct1C,,9 A#@C,,6C =Cä2D :Cä3Cä](#)

Rating: — · first AC: 2017-11-05 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

728.

100036F

[B-00t2Gf5Dt5CÔ8Dò A C,,7CÄ5D 8D\\$5C´5CÄ](#)

Rating: — · first AC: 2017-11-05 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

729.

100036J

[A4@C6SCD0CÔAC#0Dò >C >D >CÔ0](#)

Rating: — · first AC: 2017-11-05 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

730.

100036E

[B 7D 00\\$5CD;C,,2C O Cò>D ;CT4Cä2C BCT;DÄ=CäAD\\$L](#)

Rating: — · first AC: 2017-11-05 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

731.

100529I

[A 50@Cö0D =D´9 CòCD\\$L](#)

Rating: — · first AC: 2017-10-29 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

732.

100529K

[A#@CtAD\\$8C#8-CÔ>C´8C#8](#)

Rating: — · first AC: 2017-10-29 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

733.

100529J

[A#@Ct>C @C 7Cä2C =C,,5 Cò>D ;CT4Cä2C BCT;DÄ=CäAD\\$8](#)

Rating: — · first AC: 2017-10-29 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

734.

100529C

[A#0C\\$#CT2C =C,,5](#)

Rating: — · first AC: 2017-10-29 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

735.

100529G

[AÄ5Dj#C,,=](#)

Rating: — · first AC: 2017-10-29 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

736.

100529H

[B-5048D BD 0Dd8Dò =C >C'8CÄ?C,,0CDC](#)

Rating: — · first AC: 2017-10-29 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

737.

100529F

[AÔTÀB!è AÔ A](#)

Rating: — · first AC: 2017-10-29 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

738.

100529D

[ADNCÔK](#)

Rating: — · first AC: 2017-10-29 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

739.

100529E

[A,3D 0!](#)

Rating: — · first AC: 2017-10-29 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

740.

100529B

[B,10D1&C BD°](#)

Rating: — · first AC: 2017-10-29 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

741.

100529A

[ABCD-C&×C@](#)

Rating: — · first AC: 2017-10-29 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

742.

100516I

[B-Çä1D"5CÔ8Dö](#)

Rating: — · first AC: 2017-10-27 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

743.

100516E

[AÔ×C\\$>CR @C 7C\\$;CTGCT=C,,5](#)

Rating: — · first AC: 2017-10-27 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

744.

100516A

[A4@CaD](#)

Rating: — · first AC: 2017-10-27 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

745.

100516J

[AD80i3D 0CÄ<C](#)

Rating: — · first AC: 2017-10-27 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

746.

100516H

[AÄ00f5CÔLC#0Dò HC ;CäAD\\$L](#)

Rating: — · first AC: 2017-10-27 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

747.

100516D

[B4GCTEÄÄ5- D 2CTB, C =CTCDt5CÔLCR Ò BDÄ<C](#)

Rating: — · first AC: 2017-10-27 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

748.

100516B

[A*TC6CÄ0Dò AD\\$@Cä:C](#)

Rating: — · first AC: 2017-10-27 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

749.

101587A

[A#000qC€](#)

Rating: — · first AC: 2017-10-26 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

750.

100282G

[B 50a;0 <CÔKC' IC,,B](#)

Rating: — · first AC: 2017-10-20 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

751.

100282D

[A.T=C\\$D AC,,8](#)

Rating: — · first AC: 2017-10-20 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

752.

100282F

[B BD4;DÄO](#)

Rating: — · first AC: 2017-10-20 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

753.

100282A

[A70Cö@ C 2C#8](#)

Rating: — · first AC: 2017-10-20 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

754.

100282B

[AÔ50a1D´GCÔKCR HC ECÄ0D\\$K](#)

Rating: — · first AC: 2017-10-20 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

755.

100282J

[AäBCTF BD5CD>D](#)

Rating: — · first AC: 2017-10-20 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

756.

100282I

[A45DriD4;CTA](#)

Rating: — · first AC: 2017-10-20 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

757.

100282C

[A00D\\$D,,5D BC\\$8CP](#)

Rating: — · first AC: 2017-10-20 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

758.

100282E

[AD5D15C\\$>](#)

Rating: — · first AC: 2017-10-20 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

759.

100282H

[A-805D\\$K C" D >C\\$0C°](#)

Rating: — · first AC: 2017-10-20 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

760.

101269G

[Aã1Dm5CD8CÔODò CD 8C´8Dð](#)

Rating: — · first AC: 2017-10-10 · last AC: 2017-10-10 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

761.

101269E

[Aõ5D15Cò>CD3CäBCä2C#0](#)

Rating: — · first AC: 2017-10-10 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

762.

101269I

[A"40\\$8Cd5CÔ8C€](#)

Rating: — · first AC: 2017-10-10 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

763.

101269J

[A.5D15CÔ5D :Cä;DÄ:Câ >D BC =Cä2Cä:](#)

Rating: — · first AC: 2017-10-10 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

764.

101269C

[B 0C4CTDô9, CTAC´8 CÔ5 C\\$;C AD\\$2D45D,,L](#)

Rating: — · first AC: 2017-10-10 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

765.

101269B

[A 70ä7G, @D4ND"8C' ?C :CTB](#)

Rating: — · first AC: 2017-10-10 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

766.

101269L

[A 8D,=C,,5 C\\$>Cò@CäAD°](#)

Rating: — · first AC: 2017-10-10 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

767.

101269D

[Aã1001 C\\$;CT=C,,O](#)

Rating: — · first AC: 2017-10-10 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

768.

101269F

[B4G0T1 CÔKC' ?C´0CĐ](#)

Rating: — · first AC: 2017-10-10 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

769.

101269H

[A: 80006TA-C,,AD\\$>D 8Dö](#)

Rating: — · first AC: 2017-10-10 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

770.

101269M

[Ad@Ca4Cä;Cd5CÔ8CR AC´5CDCCTB](#)

Rating: — · first AC: 2017-10-10 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

771.

101193I

[Credit history · Tutorial](#)

Rating: — · first AC: 2017-10-09 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

772.

101193G

[Hard exam · Tutorial](#)

Rating: — · first AC: 2017-10-09 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

773.

101193C

[Crime fiction society · Tutorial](#)

Rating: — · first AC: 2017-10-09 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

774.

101193E

[Elections · Tutorial](#)

Rating: — · first AC: 2017-10-09 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

775.

101193A

[Street magic · Tutorial](#)

Rating: — · first AC: 2017-10-09 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

776.

101193H

[A+B · Tutorial](#)

Rating: — · first AC: 2017-10-09 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

777.

100290H

[A\\$001CCÔ4](#)

Rating: — · first AC: 2017-10-06 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

778.

100290J

[ASK00CCö](#)

Rating: — · first AC: 2017-10-06 · PyPy 3 (first AC) · Tags: —

[qoo2p5's solution](#)

779.

100290E

[Javalhalla · Tutorial](#)

Rating: — · first AC: 2017-10-06 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

780.

100290D

[AÄ>OfsD" "Cä@C](#)

Rating: — · first AC: 2017-10-06 · last AC: 2017-10-06 · MS C++ (first AC) · Tags: —

[qoo2p5's solution](#)

781.

100290C

[AÄ>D 8Dö](#)

Rating: — · first AC: 2017-10-06 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

782.

100290A

[BT501b](#)

Rating: — · first AC: 2017-10-06 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

783.

100290K

[AD500L B 0C4=C @E :](#)

Rating: — · first AC: 2017-10-06 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

784.

100290G

[BT0rACä:](#)

Rating: — · first AC: 2017-10-06 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

785.

100269K

[Kids in a Friendly Class · Tutorial](#)

Rating: — · first AC: 2017-10-03 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

786.

100269D

[Dwarf Tower · Tutorial](#)

Rating: — · first AC: 2017-10-03 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

787.

100269F

[Flight Boarding Optimization · Tutorial](#)

Rating: — · first AC: 2017-10-03 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

788.

100269B

[Ballot Analyzing Device · Tutorial](#)

Rating: — · first AC: 2017-10-03 · MS C++ (first AC) · Tags: —

[qoo2p5's solution](#)

789.

100269G

[Garage · Tutorial](#)

Rating: — · first AC: 2017-10-03 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

790.

100269E

[Energy Tycoon · Tutorial](#)

Rating: — · first AC: 2017-10-03 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

791.

100269A

[Arrangement of Contest](#) · [Tutorial](#)

Rating: — · first AC: 2017-10-03 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

792.

101294G

[A 3000ä2Cä=CÔ>CR GC,,AC`>](#)

Rating: — · first AC: 2017-10-01 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

793.

101294B

[B,,0DTäC BCÔ0Dò 4CäAC#0](#)

Rating: — · first AC: 2017-10-01 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

794.

101294F

[AS&0HCT1CÔKC' OD"8C](#)

Rating: — · first AC: 2017-10-01 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

795.

101294I

[BTBorial](#)

Rating: — · first AC: 2017-10-01 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

796.

101294D

[A5D15C`5D](#)

Rating: — · first AC: 2017-10-01 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

797.

101294J

[B 00äaC :C\\$0CD@C BCä2](#)

Rating: — · first AC: 2017-10-01 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

798.

101294C

[B BDä0#8 BD8C >CÔ0DtGC€](#)

Rating: — · first AC: 2017-10-01 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

799.

101294H

[BD#0\\$>C4@C DC,,O](#)

Rating: — · first AC: 2017-10-01 · Python 3 (first AC) · Tags: —

[qoo2p5's solution](#)

800.

101294E

[A#00äCç C 3C @C,,=C](#)

Rating: — · first AC: 2017-10-01 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

801.

101294A

[AD5DT60BDÂ AD\\$@Cä9 - 3](#)

Rating: — · first AC: 2017-10-01 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

802.

101286H

[A 8D\\$2C 7C <E 4](#)

Rating: — · first AC: 2017-09-29 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

803.

101286G

[A 5D>C 68C':C](#)

Rating: — · first AC: 2017-09-29 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

804.

101286J

[B#D r6!](#)

Rating: — · first AC: 2017-09-29 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

805.

101286E

[A 00013 BDÂ](#)

Rating: — · first AC: 2017-09-29 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

806.

101286A

[B\\$>D rC,,:](#)

Rating: — · first AC: 2017-09-29 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

807.

101286B

[A 5>00 DCTBCr8](#)

Rating: — · first AC: 2017-09-29 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

808.

101286C

[A\\$@C 3 0Är CT3Câ 2D 0C40 — CÄ>C' 4D CC2](#)

Rating: — · first AC: 2017-09-29 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

809.

101286I

[A=BCâ rC' 8CÔ=CT5?](#)

Rating: — · first AC: 2017-09-29 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

810.

100531H

[Hiking in the Hills · Tutorial](#)

Rating: — · first AC: 2017-09-26 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

811.

100531I

[Instruction · Tutorial](#)

Rating: — · first AC: 2017-09-26 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

812.

100531K

[Kebab House · Tutorial](#)

Rating: — · first AC: 2017-09-26 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

813.

100531J

[Joy of Flight](#) · [Tutorial](#)

Rating: — · first AC: 2017-09-26 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

814.

100531B

[Buffcraft](#) · [Tutorial](#)

Rating: — · first AC: 2017-09-26 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

815.

100531D

[Digits](#) · [Tutorial](#)

Rating: — · first AC: 2017-09-26 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

816.

100531G

[Grave](#) · [Tutorial](#)

Rating: — · first AC: 2017-09-26 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

817.

100531A

[Alarm Clock](#) · [Tutorial](#)

Rating: — · first AC: 2017-09-26 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

818.

101530H

[AÄ>D:ACα>C' 1Cä9](#)

Rating: — · first AC: 2017-09-24 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

819.

101530G

[AÄ>D: C\\$0i2042](#)

Rating: — · first AC: 2017-09-24 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

820.

101530C

[AÄ>D](#)

Rating: — · first AC: 2017-09-24 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

821.

101530J

[A\\$8C#8Cö5CD8Dö](#)

Rating: — · first AC: 2017-09-24 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

822.

101530B

[A#0DD5](#)

Rating: — · first AC: 2017-09-24 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

823.

101530I

[B BC#Dd8Dò !Cä@D\\$8D >C\\$>Dt=C O](#)

Rating: — · first AC: 2017-09-24 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

824.

101530E

[A00Crial](#)

Rating: — · first AC: 2017-09-24 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

825.

101530F

[AD>0ÄD,,=CT5 Ct0CD0C08CP](#)

Rating: — · first AC: 2017-09-24 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

826.

101530A

[AÄ>DiBcäAD\\$@Cä5C08CP](#)

Rating: — · first AC: 2017-09-24 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

827.

101530D

[B T0ä@C#0 C#>CÄ?DÄND\\$5D >C](#)

Rating: — · first AC: 2017-09-24 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

828.

100044J

[A0>0T7CD0](#)

Rating: — · first AC: 2017-09-18 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

829.

100044I

[A>CÄ0C04C00D0 >C`8CÄ?C,,0CD0](#)

Rating: — · first AC: 2017-09-17 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

830.

100044H

[B00Crial](#)

Rating: — · first AC: 2017-09-17 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

831.

100044G

[A00C0>D](#)

Rating: — · first AC: 2017-09-17 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

832.

100044E

[A00Dri0C@](#)

Rating: — · first AC: 2017-09-17 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

833.

100044K

[A>D>C`5C\\$AC#0D0 4C,,=C AD\\$8D0](#)

Rating: — · first AC: 2017-09-17 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

834.

100044F

[A0040Ct8C0](#)

Rating: — · first AC: 2017-09-17 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

835.

100044A

[AÖC, rCä;DÄHC,,9 Cä1D"8C' 4CT;C,,BCT;DÄ](#)

Rating: — · first AC: 2017-09-17 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

836.

100044D

[A4xDiBC,,=C,,FC](#)

Rating: — · first AC: 2017-09-17 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

837.

101142E

[Easy Reading · Tutorial](#)

Rating: — · first AC: 2017-09-15 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

838.

101142J

[Java2016 · Tutorial](#)

Rating: — · first AC: 2017-09-14 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

839.

101142G

[Gangsters in Central City · Tutorial](#)

Rating: — · first AC: 2017-09-14 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

840.

101142I

[Integral Polygons · Tutorial](#)

Rating: — · first AC: 2017-09-14 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

841.

101142C

[CodeCoder vs TopForces · Tutorial](#)

Rating: — · first AC: 2017-09-14 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

842.

101142F

[Folding · Tutorial](#)

Rating: — · first AC: 2017-09-14 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

843.

101142K

[King's Heir · Tutorial](#)

Rating: — · first AC: 2017-09-14 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

844.

101142A

[Anniversary Cake · Tutorial](#)

Rating: — · first AC: 2017-09-14 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

845.

100266G

[AäAÖTä=CÖ8C' ?C @C](#)

Rating: — · first AC: 2017-09-10 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

846.

100266H

[A50Cf8CÔ4D >CÄ=D'5 Dt8D ;C](#)

Rating: — · first AC: 2017-09-10 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

847.

100266I

[AÔ50a1D'GCÔKC' MC#ACô>CÔ0D](#)

Rating: — · first AC: 2017-09-10 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

848.

100266A

[A0C0a!](#)

Rating: — · first AC: 2017-09-10 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

849.

100266J

[B00ô@CT<C BC,,7CÀ](#)

Rating: — · first AC: 2017-09-10 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

850.

100266D

[A5C0t=DÀ](#)

Rating: — · first AC: 2017-09-10 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

851.

100266C

[ASTZô>CÀ HC,,DD 0](#)

Rating: — · first AC: 2017-09-10 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

852.

100266E

[B0040T;CT=C,,5 C#>D >C'5C\\$AD\\$2C](#)

Rating: — · first AC: 2017-09-10 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

853.

100266F

[A10040C>Dt=Cä5 D4@C 2CÔ5CÔ8CP](#)

Rating: — · first AC: 2017-09-10 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

854.

100266B

[B0C2C#0](#)

Rating: — · first AC: 2017-09-10 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

855.

100118F

[A50fEC,,0C'8Ct0Dd8Dò <C AD 8C\\$0](#)

Rating: — · first AC: 2017-09-03 · Python 3 (first AC) · Tags: —

[qoo2p5's solution](#)

856.

100118H

[B50GD](#)

Rating: — · first AC: 2017-09-03 · PyPy 3 (first AC) · Tags: —

[qoo2p5's solution](#)

857.

100118I

[A707eDò BC,,2](#)

Rating: — · first AC: 2017-09-03 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

858.

100118G

[A71D0C >D\\$:C AD\\$@Cä:C€](#)

Rating: — · first AC: 2017-09-03 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

859.

100118J

[AD500l D >Cd4CT=C,,O C\\$8C#8CÔ3C](#)

Rating: — · first AC: 2017-09-03 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

860.

100118A

[B 50a;@ <CÔ>CR >C JDô2C`5CÔ8CP](#)

Rating: — · first AC: 2017-09-03 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

861.

100118D

[A`0C46D,,>CÔ>Cç C,,;C`8](#)

Rating: — · first AC: 2017-09-03 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

862.

100118C

[B4D-506;CT=C,,5 CÄ>D BCä2](#)

Rating: — · first AC: 2017-09-03 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

863.

100118E

[A707eD C\\$8CÔ0](#)

Rating: — · first AC: 2017-09-03 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

864.

100118B

[B-50mG<C =C 7C 1Cä@CP](#)

Rating: — · first AC: 2017-09-03 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

865.

101137K

[Knights of the Old Republic · Tutorial](#)

Rating: — · first AC: 2017-08-25 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

866.

101137G

[Great Guest Gathering · Tutorial](#)

Rating: — · first AC: 2017-08-25 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

867.

101137L

[Lazy Coordinator · Tutorial](#)

Rating: — · first AC: 2017-08-25 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

868.

101137B

[Blocking Buffer](#) · [Tutorial](#)

Rating: — · first AC: 2017-08-25 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

869.

101137A

[Altitude](#) · [Tutorial](#)

Rating: — · first AC: 2017-08-25 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

870.

100538A

[A6>DtiCB 2 Cα0Ct8CÔ>](#)

Rating: — · first AC: 2017-08-14 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

871.

100538B

[BD8cttD4;DÄBD4@CÔKC' 7C ;](#)

Rating: — · first AC: 2017-08-14 · GNU C++11 (first AC) · Tags: —

[qoo2p5's solution](#)

872.

100538F

[AαD;αC @](#)

Rating: — · first AC: 2017-08-14 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

873.

100538J

[A.;3D0iα > D BD >Cα>C•](#)

Rating: — · first AC: 2017-08-14 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

874.

100538C

[B·BCT;C' 0Cb A Cα=C,,3C <C€](#)

Rating: — · first AC: 2017-08-14 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

875.

100538I

[AαD;Ct4Cä2C BCT;DÄ=CäAD\\$L](#)

Rating: — · first AC: 2017-08-14 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

876.

100538G

[AD8CÄD 8 Cα>CÔAD\\$@D4:D\\$>D](#)

Rating: — · first AC: 2017-08-14 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

877.

100538E

[B4@Cä DD8Ct;D4;DÄBD4@D°](#)

Rating: — · first AC: 2017-08-14 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

878.

100538D

[BTα0iαC€](#)

Rating: — · first AC: 2017-08-14 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

879.

101096A

[T-Shirts](#) · [Tutorial](#)

Rating: — · first AC: 2017-05-03 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

880.

101288A

[Açıköğretim](#) · [AC68D 0Dd8Dö](#)

Rating: — · first AC: 2017-04-20 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

881.

101288E

[Açıköğretim](#) · [AC68D 0Dd8Dö](#)

Rating: — · first AC: 2017-04-20 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

882.

101288D

[Açıköğretim](#) · [AC68D 0Dd8Dö](#)

Rating: — · first AC: 2017-04-20 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

883.

101246H

[Açıköğretim](#) · [AC68D 0Dd8Dö](#)

Rating: — · first AC: 2017-04-18 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

884.

101246G

[Açıköğretim](#) · [AC68D 0Dd8Dö](#)

Rating: — · first AC: 2017-04-18 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

885.

101246J

[Açıköğretim](#) · [AC68D 0Dd8Dö](#)

Rating: — · first AC: 2017-04-18 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

886.

101246D

[Açıköğretim](#) · [AC68D 0Dd8Dö](#)

Rating: — · first AC: 2017-04-18 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

887.

101246E

[Açıköğretim](#) · [AC68D 0Dd8Dö](#)

Rating: — · first AC: 2017-04-18 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

888.

101246F

[Açıköğretim](#) · [AC68D 0Dd8Dö](#)

Rating: — · first AC: 2017-04-18 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

889.

101246B

[Açıköğretim](#) · [AC68D 0Dd8Dö](#)

Rating: — · first AC: 2017-04-18 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

890.

101246C

[Explode 'Em All](#) · Tutorial

Rating: — · first AC: 2017-04-18 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

891.

101297H

[B ? C A D \\$ 8 C 0 D , < C , , @ !](#)

Rating: — · first AC: 2017-04-17 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

892.

101297J

[B \\$ D D 8 D B C , , G C T A C a > C R 0 C 4 5 C 0 B D B C \\$ >](#)

Rating: — · first AC: 2017-04-17 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

893.

101297D

[A 0 > C \\$ D 0 8 C 4 @ C](#)

Rating: — · first AC: 2017-04-17 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

894.

101297F

[A D 5 0 f i n a \\$ K C R 2 D B D 5 D t 8](#)

Rating: — · first AC: 2017-04-17 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

895.

101297I

[B T O C 6 5 D 7 C \\$ 5 C t 4 C](#)

Rating: — · first AC: 2017-04-17 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

896.

101297G

[B > C a 1 D " 5 C 0 8 C P](#)

Rating: — · first AC: 2017-04-17 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

897.

101297E

[A A 0 D r i a , , 0 C 0 A C a 8 C ' 4 D C C 0](#)

Rating: — · first AC: 2017-04-17 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

898.

101297B

[B , 8 D D @ C a 2 C a 0](#)

Rating: — · first AC: 2017-04-17 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

899.

101297A

[A a B C \\$ 5 D](#)

Rating: — · first AC: 2017-04-17 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

900.

101182D

[Wedding cake](#) · Tutorial

Rating: — · first AC: 2016-12-19 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

901.

101181D

[Aä;Dö8@Ct0C40CD>Dt=Cä5 Cä7CT@Cä](#)

Rating: — · first AC: 2016-12-07 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

902.

101181E

[B >CÄ0C, 1C,,BCä2D`5 Cä?CT@C FC,,8](#)

Rating: — · first AC: 2016-12-07 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

903.

101181C

[A@C0i@C D0CÄK](#)

Rating: — · first AC: 2016-12-07 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

904.

101181B

[A E-D\\$8DÔ;CT<CT=D\\$K](#)

Rating: — · first AC: 2016-12-07 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

905.

101181A

[@T@B0\\$0](#)

Rating: — · first AC: 2016-12-07 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

906.

101135I

[ADB0@CT@ C, 0C6?C @C B](#)

Rating: — · first AC: 2016-12-06 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

907.

101135G

[A5>D18CÔ:C EC,,6C,,=D°](#)

Rating: — · first AC: 2016-12-06 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

908.

101135A

[A5>C0D >C@ C,,?C65D 0](#)

Rating: — · first AC: 2016-12-06 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

909.

101135B

[B,,;0D0@D;Dò >C CC\\$8](#)

Rating: — · first AC: 2016-12-06 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

910.

101135F

[B\\$0C@C O C@>CÄ=C BC](#)

Rating: — · first AC: 2016-12-06 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

911.

101135H

[AäGCT@CT4DÄ : C BD\\$@C :Dd8Cä=D0](#)

Rating: — · first AC: 2016-12-06 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

912.

101135C

[Bd8DD@Cä2C O Ct0C40CD:C](#)

Rating: — · first AC: 2016-12-06 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

913.

101135E

[A" ?Cä8D :C E CÔ5C,,7C\\$5CD0CÔ=Cä3Cä](#)

Rating: — · first AC: 2016-12-06 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

914.

101171B

[AS&0HCT1CÔKC' GCT<Cä4C =](#)

Rating: — · first AC: 2016-12-04 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

915.

101171F

[Am@CäAD 2Cä@CDK](#)

Rating: — · first AC: 2016-12-04 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

916.

101171H

[AS&DAD\\$0CÔ>C\\$;CT=C,,5 Dt8D ;C](#)

Rating: — · first AC: 2016-12-04 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

917.

101171D

[A&CäAdD5\\$KCR 4Cä@Cä3C€](#)

Rating: — · first AC: 2016-12-04 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

918.

101171E

[At0Cä&C';CT:D\\$8C\\$8Ct<!](#)

Rating: — · first AC: 2016-12-04 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

919.

101171J

[B\\$0CäAD'5 Cä>CÄ=C BD°](#)

Rating: — · first AC: 2016-12-04 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

920.

101171K

[AÔ>C\\$K' GCT<Cä4C =](#)

Rating: — · first AC: 2016-12-04 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

921.

101171I

[B 20T@Cä0DäIC,,5 Cö;DäAD°](#)

Rating: — · first AC: 2016-12-04 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

922.

101171G

[AS7DäK\\$>Cö>D\\$0CÄ](#)

Rating: — · first AC: 2016-12-04 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

923.

101171C

[A\\$5011CT1CÔKCR AD4ICTAD\\$2C](#)

Rating: — · first AC: 2016-12-04 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

924.

101171A

[A1D0s@ÄOCÔBD4;D°](#)

Rating: — · first AC: 2016-12-04 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

925.

101154J

[AD2CRatC @D\\$K](#)

Rating: — · first AC: 2016-12-03 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

926.

101154I

[A1DDBCäGCÔKC' BD NC](#)

Rating: — · first AC: 2016-12-03 · GNU C++11 (first AC) · Tags: —

[qoo2p5's solution](#)

927.

101154A

[B-0D?D>CD0Cd0!](#)

Rating: — · first AC: 2016-12-03 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

928.

101154F

[AÄ0048Dt5D :C,,5 D DCT@D°](#)

Rating: — · first AC: 2016-12-03 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

929.

101154E

[A B C r i e , , > D \\$ \\$ C # 0](#)

Rating: — · first AC: 2016-12-03 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

930.

101154C

[A4@CiaCT=D'5 D BC :C =D°](#)

Rating: — · first AC: 2016-12-03 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

931.

101154G

[At=Ct=C,r;@ — D 8C'0](#)

Rating: — · first AC: 2016-12-03 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

932.

101154B

[AD>0#BCä@ B BD MCÔ4Cb 8 C\\$KD BC 2C#0](#)

Rating: — · first AC: 2016-12-03 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

933.

101154D

[Aä@CTAC'5CD>C\\$0CÔ8CP](#)

Rating: — · first AC: 2016-12-03 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

934.

101154H

[AöCD\\$D,,5D BC\\$8CR AC=2Cä7DÂ <C,,@D°](#)

Rating: — · first AC: 2016-12-03 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

935.

100099D

[D · Tutorial](#)

Rating: — · first AC: 2016-10-27 · last AC: 2016-10-27 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

936.

100099E

[E · Tutorial](#)

Rating: — · first AC: 2016-10-26 · last AC: 2016-10-27 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

937.

100099A

[A · Tutorial](#)

Rating: — · first AC: 2016-10-26 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

938.

100099C

[D · Tutorial](#)

Rating: — · first AC: 2016-10-25 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

939.

101110C

[Ä#0ä3CäGC`5CÔK](#)

Rating: — · first AC: 2016-10-22 · Python 3 (first AC) · Tags: —

[qoo2p5's solution](#)

940.

101110G

[A\\$D AD\\$0CÔ>C\\$;CT=C,,5 CÄ0D AC,,2C](#)

Rating: — · first AC: 2016-10-22 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

941.

101110B

[ÄÄ0CÄA C, @ C AD BCäOCÔ8Dö](#)

Rating: — · first AC: 2016-10-22 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

942.

101110J

[B\\$@CäCC4>C`LCÔ8C=8](#)

Rating: — · first AC: 2016-10-22 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

943.

101110I

[A\\$CÔBC,,;DöFC,,O](#)

Rating: — · first AC: 2016-10-22 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

944.

101110E

[B-BC07CCT=CÔ0Dò 1C HCÔO ÄÄ0C=AC](#)

Rating: — · first AC: 2016-10-22 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

945.

101110H

[BT0?C,,AC=C,,5](#)

Rating: — · first AC: 2016-10-22 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

946.

101110F

[A@C1DC,,:D K-D CDDC,,:D K](#)

Rating: — · first AC: 2016-10-22 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

947.

101110A

[A800>CÄ0CÔK](#)

Rating: — · first AC: 2016-10-22 · GNU C++11 (first AC) · Tags: —

[qoo2p5's solution](#)

948.

100252D

[A:CDtH0,,5 CD@D47DÄO A 5C`;D°](#)

Rating: — · first AC: 2016-10-09 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

949.

100252F

[AÖ0Câ0CD5CÔ8Dö](#)

Rating: — · first AC: 2016-10-09 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

950.

100252H

[A B C x0 CÔBD >Cô8Dö](#)

Rating: — · first AC: 2016-10-09 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

951.

100252C

[AÖ0Câ0CD5CÔ8CP](#)

Rating: — · first AC: 2016-10-09 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

952.

100252J

[Aö5D1ö K](#)

Rating: — · first AC: 2016-10-09 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

953.

100252A

[BT;040Ô>C@Cä2CÔKC' 4D41](#)

Rating: — · first AC: 2016-10-09 · GNU C++11 (first AC) · Tags: —

[qoo2p5's solution](#)

954.

100252E

[BIB0T=C,,5](#)

Rating: — · first AC: 2016-10-09 · GNU C++11 (first AC) · Tags: —

[qoo2p5's solution](#)

955.

100252I

[AÄ>011 C\\$0CÄ?C,,@C](#)

Rating: — · first AC: 2016-10-09 · GNU C++11 (first AC) · Tags: —

[qoo2p5's solution](#)

956.

100252B

[A=0000 K CÔ0 C†8CÄC](#)

Rating: — · first AC: 2016-10-09 · GNU C++11 (first AC) · Tags: —

[qoo2p5's solution](#)

957.

100132H

[B BD00Ô=D'9 C4>D >C@](#)

Rating: — · first AC: 2016-10-02 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

958.

100132E

[A 104GT<C,,O AD6CT4C 5C](#)

Rating: — · first AC: 2016-10-02 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

959.

100132K

[ASDCÄ?C,,@D :C,,5 Dt8D ;C](#)

Rating: — · first AC: 2016-10-02 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

960.

100132I

[AD;C,raCÔKC' ?C,,BCä=](#)

Rating: — · first AC: 2016-10-02 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

961.

100132B

[BT0CäB,,GCTAC#0Dò ?CT@CTAD\\$0CÔ>C\\$:C](#)

Rating: — · first AC: 2016-10-02 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

962.

100132D

[A 5D>CÔ>D 0CD:C€](#)

Rating: — · first AC: 2016-10-02 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

963.

100132A

[B 50r;E <CÔKC' IC,,B](#)

Rating: — · first AC: 2016-10-02 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

964.

100132G

[B\\$Cö>D" :CäBCä2](#)

Rating: — · first AC: 2016-10-02 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

965.

100296F

[AS@C14 ND"0DôADò ?C'0D BC,,=C](#)

Rating: — · first AC: 2016-09-28 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

966.

100296C

[A4=0ö>D² 8 Aä4C,,=Cä:C O C4>D 0](#)

Rating: — · first AC: 2016-09-28 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

967.

100296J

[A@C=C60D ?C@D](#)

Rating: — · first AC: 2016-09-28 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

968.

100296A

[A;CT@, 4C\\$>C,,GCÖKCR ?CäAC`5CD>C\\$0D\\$5C`LCÖ>D BC€](#)

Rating: — · first AC: 2016-09-28 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

969.

100296E

[B\\$05D>CÖ=D`5 CÖ>CÄ5D 0](#)

Rating: — · first AC: 2016-09-28 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

970.

100296I

[A5D5D\\$OC48C\\$0CÖ8CR :C =C BC](#)

Rating: — · first AC: 2016-09-28 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

971.

100296H

[A@D`8D`5CÖ=Cä5 D >CT4C,,=CT=C,,5](#)

Rating: — · first AC: 2016-09-28 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

972.

100296D

[A5C@C AC=0 Ct0C >D 0](#)

Rating: — · first AC: 2016-09-28 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

973.

100296B

[A5D=C`CB`CP](#)

Rating: — · first AC: 2016-09-28 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

974.

100296G

[A@C,7D°](#)

Rating: — · first AC: 2016-09-28 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

975.

100003J

[B@C@C](#)

Rating: — · first AC: 2016-09-25 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

976.

100003D

[A@D=C`CB 2 C4;D41C,,=D0](#)

Rating: — · first AC: 2016-09-25 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

977.

100003I

[A @D@CÄ5CD>C\\$0 D ?C,,@C ;DÀ](#)

Rating: — · first AC: 2016-09-25 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

978.

100003B

[AÄsDiB](#)

Rating: — · first AC: 2016-09-25 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

979.

100003H

[B,T,CDD°](#)

Rating: — · first AC: 2016-09-25 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

980.

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[A,,=D\\$D 5D =D´5 Dt8D ;C](#)

Rating: — · first AC: 2016-09-25 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

981.

100003C

[AöFDiBC, 1CTACô@CTDC,,:D =D´5 Cæ>CDK](#)

Rating: — · first AC: 2016-09-25 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

982.

100003E

[AD@CaCäFCT=CÔKCR :C <CÔ8](#)

Rating: — · first AC: 2016-09-25 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

983.

100003A

[AÄ5DtBcä C Cö@CäECä4C À Cö>Cd0C´CC”AD\\$0](#)

Rating: — · first AC: 2016-09-25 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

984.

100043H

[B :Cä@CäAD\\$=Cä9 CD8C <CTBD 4C´O Cæ>C´LDd5C\\$>C´ FCT?C€](#)

Rating: — · first AC: 2016-09-18 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

985.

100043A

[A @C,äCä5D\\$8Dt5D :C O Cö@Cä3D 5D AC,,O](#)

Rating: — · first AC: 2016-09-18 · MS C++ (first AC) · Tags: —

[qoo2p5's solution](#)

986.

100043B

[A5CÖ4CT@](#)

Rating: — · first AC: 2016-09-18 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

987.

100043C

[B Uö,C,GCÔKCR GC,,AC´0](#)

Rating: — · first AC: 2016-09-18 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

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[A,TGD0l](#)

Rating: — · first AC: 2016-09-18 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

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Rating: — · first AC: 2016-09-18 · GNU C++11 (first AC) · Tags: —

[qoo2p5's solution](#)

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Rating: — · first AC: 2016-09-15 · last AC: 2016-09-15 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

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Rating: — · first AC: 2016-09-15 · C++14 (GCC 6-32) (first AC) · Tags: —

[qoo2p5's solution](#)

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Rating: — · first AC: 2016-09-15 · C++14 (GCC 6-32) (first AC) · Tags: —

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Rating: — · first AC: 2016-09-15 · GNU C++11 (first AC) · Tags: —

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994.

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Rating: — · first AC: 2016-09-15 · GNU C++11 (first AC) · Tags: —

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995.

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Rating: — · first AC: 2016-09-15 · C++14 (GCC 6-32) (first AC) · Tags: —

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Rating: — · first AC: 2016-09-11 · GNU C++11 (first AC) · Tags: —

[qoo2p5's solution](#)

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100033D

[B · Tutorial](#)

Rating: — · first AC: 2016-09-11 · GNU C++11 (first AC) · Tags: —

[qoo2p5's solution](#)

1004.

100033H

[B · Tutorial](#)

Rating: — · first AC: 2016-09-11 · GNU C++11 (first AC) · Tags: —

[qoo2p5's solution](#)

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100033K

[A · Tutorial](#)

Rating: — · first AC: 2016-09-11 · GNU C++11 (first AC) · Tags: —

[qoo2p5's solution](#)

1006.

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[A · Tutorial](#)

Rating: — · first AC: 2016-09-11 · GNU C++11 (first AC) · Tags: —

[qoo2p5's solution](#)

1007.

100062H

[H · Tutorial](#)

Rating: — · first AC: 2016-09-04 · GNU C++11 (first AC) · Tags: —

[qoo2p5's solution](#)

1008.

100062F

[F · Tutorial](#)

Rating: — · first AC: 2016-09-04 · GNU C++11 (first AC) · Tags: —

[qoo2p5's solution](#)

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100062I

[I · Tutorial](#)

Rating: — · first AC: 2016-09-04 · GNU C++11 (first AC) · Tags: —

[qoo2p5's solution](#)

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100062G

[G · Tutorial](#)

Rating: — · first AC: 2016-09-04 · GNU C++11 (first AC) · Tags: —

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[E · Tutorial](#)

Rating: — · first AC: 2016-09-04 · GNU C++11 (first AC) · Tags: —

[qoo2p5's solution](#)

1012.

100062B

[B · Tutorial](#)

Rating: — · first AC: 2016-09-04 · GNU C++11 (first AC) · Tags: —

[qoo2p5's solution](#)

1013.

100062C

[C · Tutorial](#)

Rating: — · first AC: 2016-09-04 · GNU C++11 (first AC) · Tags: —

[qoo2p5's solution](#)

1014.

100062D

[D · Tutorial](#)

Rating: — · first AC: 2016-09-04 · GNU C++11 (first AC) · Tags: —

[qoo2p5's solution](#)

1015.

100062A

[A · Tutorial](#)

Rating: — · first AC: 2016-09-04 · GNU C++11 (first AC) · Tags: —

[qoo2p5's solution](#)

1016.

100145C

[A100D0t0 AT2C;C,,4C](#)

Rating: — · first AC: 2016-04-30 · GNU C++11 (first AC) · Tags: —

[qoo2p5's solution](#)

1017.

1005864

[B5CÄ0a>C00D" ?Cä ?Cä8D :D2 2 D 5D\\$8 AÄ5C40C05D](#)

Rating: — · first AC: 2016-01-11 · GNU C++11 (first AC) · Tags: —

[qoo2p5's solution](#)

1018.

100850C

[B,,TCäDÄ=C O CD5CÄ>Cä@C BC,,O](#)

Rating: — · first AC: 2015-12-16 · GNU C++11 (first AC) · Tags: —

[qoo2p5's solution](#)

1019.

100850G

[BD80jaC€](#)

Rating: — · first AC: 2015-12-16 · GNU C++11 (first AC) · Tags: —

[qoo2p5's solution](#)

1020.

100850D

[Aç0rQD" <CTGD\\$K](#)

Rating: — · first AC: 2015-12-14 · GNU C++11 (first AC) · Tags: —

[qoo2p5's solution](#)

1021.

100850J

[Aö@CäA\\$0Dò ?CäAC'5CD>C\\$0D\\$5C'LCÔ>D BDÄ FC,,DD](#)

Rating: — · first AC: 2015-12-14 · GNU C++11 (first AC) · Tags: —

[qoo2p5's solution](#)

1022.

100831I

[AöDriö](#)
CT4Cä2C BCT;DÄ=CäAD\$L C`0CÄ?CägCT:

Rating: — · first AC: 2015-12-06 · GNU C++11 (first AC) · Tags: —

[qoo2p5's solution](#)

1023.

100319H

[ASDAD](#)
\$0CÔ>C\$;CT=C,,5 C6CD\$8

Rating: — · first AC: 2015-11-15 · GNU C++11 (first AC) · Tags: —

[qoo2p5's solution](#)

1024.

100147F

[Skyline](#) · [Tutorial](#)

Rating: — · first AC: 2015-10-11 · GNU C++11 (first AC) · Tags: —

[qoo2p5's solution](#)

1025.

100773H

[A7x00iC](#)

Rating: — · first AC: 2015-10-06 · last AC: 2015-10-08 · GNU C++11 (first AC) · Tags: —

[qoo2p5's solution](#)