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1851B
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Quality: 32,456 global accepts · Rating: 800 · first AC: 2023-07-25 · C++14 (GCC 6-32) (first AC) · Tags: greedy, sortings, two pointers
raresh30's solution

233.
1851A
Escalator Conversations · Tutorial
Quality: 31,506 global accepts · Rating: 800 · first AC: 2023-07-25 · C++14 (GCC 6-32) (first AC) · Tags: brute force, constructive algorithms, math
raresh30's solution

234.
1759B
Lost Permutation · Tutorial
Quality: 23,637 global accepts · Rating: 800 · first AC: 2023-07-25 · C++14 (GCC 6-32) (first AC) · Tags: math
raresh30's solution

235.
1759A
Yes-Yes? · Tutorial
Quality: 32,667 global accepts · Rating: 800 · first AC: 2023-07-25 · C++14 (GCC 6-32) (first AC) · Tags: implementation, strings
raresh30's solution

236.
1573A
Countdown · Tutorial
Quality: 21,956 global accepts · Rating: 800 · first AC: 2023-07-25 · C++14 (GCC 6-32) (first AC) · Tags: greedy
raresh30's solution

237.
1772A
A+B? · Tutorial
Quality: 60,437 global accepts · Rating: 800 · first AC: 2023-07-25 · C++14 (GCC 6-32) (first AC) · Tags: implementation

raresh30's solution

238.
1789B
Serval and Inversion Magic · Tutorial
Quality: 17,586 global accepts · Rating: 800 · first AC: 2023-07-24 · C++14 (GCC 6-32) (first AC) · Tags: brute force, implementation, strings, two pointers
raresh30's solution

239.
1750B
Maximum Substring · Tutorial
Quality: 16,816 global accepts · Rating: 800 · first AC: 2023-07-24 · C++14 (GCC 6-32) (first AC) · Tags: brute force, greedy, implementation
raresh30's solution

240.
1821A
Matching · Tutorial
Quality: 21,188 global accepts · Rating: 800 · first AC: 2023-07-24 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, math
raresh30's solution

241.
1853A
Desorting · Tutorial
Quality: 56,075 global accepts · Rating: 800 · first AC: 2023-07-23 · C++14 (GCC 6-32) (first AC) · Tags: brute force, greedy, math
raresh30's solution

242.
1768A
Greatest Convex · Tutorial
Quality: 31,066 global accepts · Rating: 800 · first AC: 2023-07-17 · C++14 (GCC 6-32) (first AC) · Tags: greedy, math, number theory
raresh30's solution

243.
1838A
Blackboard List · Tutorial
Quality: 22,690 global accepts · Rating: 800 · first AC: 2023-07-17 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, math
raresh30's solution

244.
1806A
Walking Master · Tutorial
Quality: 43,484 global accepts · Rating: 800 · first AC: 2023-07-17 · C++14 (GCC 6-32) (first AC) · Tags: geometry, greedy, math
raresh30's solution

245.
1678A
Tokitsukaze and All Zero Sequence · Tutorial
Quality: 19,174 global accepts · Rating: 800 · first AC: 2023-07-17 · C++14 (GCC 6-32) (first AC) · Tags: implementation
raresh30's solution

246.
1714C
Minimum Varied Number · Tutorial
Quality: 33,426 global accepts · Rating: 800 · first AC: 2023-07-17 · C++14 (GCC 6-32) (first AC) · Tags: greedy
raresh30's solution

247.
1760C
Advantage · Tutorial
Quality: 43,826 global accepts · Rating: 800 · first AC: 2023-07-17 · last AC: 2023-07-17 · C++14 (GCC 6-32) (first AC) · Tags: data structures, implementation, sortings
raresh30's solution

248.
1692C
Where's the Bishop? · Tutorial

Quality: 38,919 global accepts · Rating: 800 · first AC: 2023-07-17 · C++14 (GCC 6-32) (first AC) · Tags: implementation
raresh30's solution

249.
1744A
Number Replacement · Tutorial
Quality: 28,779 global accepts · Rating: 800 · first AC: 2023-07-17 · C++14 (GCC 6-32) (first AC) · Tags: greedy, implementation
raresh30's solution

250.
1614A
Divan and a Store · Tutorial
Quality: 24,593 global accepts · Rating: 800 · first AC: 2023-07-16 · C++14 (GCC 6-32) (first AC) · Tags: brute force, constructive algorithms, greedy
raresh30's solution

251.
1823A
A-characteristic · Tutorial
Quality: 17,173 global accepts · Rating: 800 · first AC: 2023-07-15 · last AC: 2023-07-15 · C++14 (GCC 6-32) (first AC) · Tags: combinatorics, constructive algorithms, math
raresh30's solution

252.
1847A
The Man who became a God · Tutorial
Quality: 22,905 global accepts · Rating: 800 · first AC: 2023-07-15 · C++14 (GCC 6-32) (first AC) · Tags: greedy, sortings
raresh30's solution

253.
1836A
Destroyer · Tutorial
Quality: 21,435 global accepts · Rating: 800 · first AC: 2023-06-18 · C++14 (GCC 6-32) (first AC) · Tags: implementation, sortings
raresh30's solution

254.
1834A
Unit Array · Tutorial
Quality: 45,674 global accepts · Rating: 800 · first AC: 2023-06-18 · C++14 (GCC 6-32) (first AC) · Tags: greedy, math
raresh30's solution

255.
1831A
Twin Permutations · Tutorial
Quality: 46,321 global accepts · Rating: 800 · first AC: 2023-05-28 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms
raresh30's solution

256.
1837A
Grasshopper on a Line · Tutorial
Quality: 54,858 global accepts · Rating: 800 · first AC: 2023-05-25 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, math
raresh30's solution

257.
1833C
Vlad Building Beautiful Array · Tutorial
Quality: 27,898 global accepts · Rating: 800 · first AC: 2023-05-19 · C++14 (GCC 6-32) (first AC) · Tags: greedy, math
raresh30's solution

258.
1833A
Musical Puzzle · Tutorial
Quality: 35,085 global accepts · Rating: 800 · first AC: 2023-05-19 · C++14 (GCC 6-32) (first AC) · Tags: implementation, strings
raresh30's solution

259.
1811A
Insert Digit · Tutorial
Quality: 34,627 global accepts · Rating: 800 · first AC: 2023-05-17 · C++14 (GCC 6-32) (first AC) · Tags: greedy, math, strings
raresh30's solution

260.
1822A
TubeTube Feed · Tutorial
Quality: 26,024 global accepts · Rating: 800 · first AC: 2023-05-15 · C++14 (GCC 6-32) (first AC) · Tags: brute force, implementation
raresh30's solution

261.
1828A
Divisible Array · Tutorial
Quality: 25,343 global accepts · Rating: 800 · first AC: 2023-05-14 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms, math
raresh30's solution

262.
1832A
New Palindrome · Tutorial
Quality: 28,976 global accepts · Rating: 800 · first AC: 2023-05-12 · C++14 (GCC 6-32) (first AC) · Tags: strings
raresh30's solution

263.
486A
Calculating Function · Tutorial
Quality: 154,170 global accepts · Rating: 800 · first AC: 2023-05-07 · C++14 (GCC 6-32) (first AC) · Tags: implementation, math
raresh30's solution

264.
1829C
Mr. Perfectly Fine · Tutorial
Quality: 32,459 global accepts · Rating: 800 · first AC: 2023-05-06 · C++14 (GCC 6-32) (first AC) · Tags: bitmasks, greedy, implementation
raresh30's solution

265.
1829B
Blank Space · Tutorial
Quality: 78,070 global accepts · Rating: 800 · first AC: 2023-05-06 · C++14 (GCC 6-32) (first AC) · Tags: implementation
raresh30's solution

266.
1829A
Love Story · Tutorial
Quality: 70,707 global accepts · Rating: 800 · first AC: 2023-05-06 · C++14 (GCC 6-32) (first AC) · Tags: implementation, strings
raresh30's solution

267.
1820A
Yura's New Name · Tutorial
Quality: 17,632 global accepts · Rating: 800 · first AC: 2023-05-05 · C++14 (GCC 6-32) (first AC) · Tags: implementation, strings
raresh30's solution

268.
1816A
Ian Visits Mary · Tutorial
Quality: 18,864 global accepts · Rating: 800 · first AC: 2023-04-09 · GNU C11 (first AC) · Tags: constructive algorithms, geometry, number theory
raresh30's solution

269.
1797A
Li Hua and Maze · Tutorial
Quality: 19,486 global accepts · Rating: 800 · first AC: 2023-04-08 · GNU C11 (first AC) · Tags: constructive algorithms, flows, graphs, greedy, implementation

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270.
110A
Nearly Lucky Number · Tutorial
Quality: 199,536 global accepts · Rating: 800 · first AC: 2023-02-04 · GNU C11 (first AC) · Tags: implementation
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271.
617A
Elephant · Tutorial
Quality: 249,196 global accepts · Rating: 800 · first AC: 2023-02-04 · GNU C11 (first AC) · Tags: math
raresh30's solution

272.
266A
Stones on the Table · Tutorial
Quality: 244,624 global accepts · Rating: 800 · first AC: 2023-02-04 · GNU C11 (first AC) · Tags: implementation
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273.
112A
Petya and Strings · Tutorial
Quality: 287,310 global accepts · Rating: 800 · first AC: 2023-02-04 · GNU C11 (first AC) · Tags: implementation, strings
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274.
1748A
The Ultimate Square · Tutorial
Quality: 25,315 global accepts · Rating: 800 · first AC: 2023-01-12 · GNU C11 (first AC) · Tags: math
raresh30's solution

275.
1612A
Distance · Tutorial
Quality: 18,211 global accepts · Rating: 800 · first AC: 2023-01-09 · GNU C11 (first AC) · Tags: brute force, constructive algorithms
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276.
71A
Way Too Long Words · Tutorial
Quality: 503,370 global accepts · Rating: 800 · first AC: 2021-02-23 · last AC: 2022-12-18 · C++17 (GCC 7-32) (first AC) · Tags: strings
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277.
1722B
Colourblindness · Tutorial
Quality: 56,466 global accepts · Rating: 800 · first AC: 2022-08-30 · GNU C11 (first AC) · Tags: implementation
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278.
1690A
Print a Pedestal (Codeforces logo?) · Tutorial
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279.
1682A
Palindromic Indices · Tutorial
Quality: 19,966 global accepts · Rating: 800 · first AC: 2022-05-22 · GNU C11 (first AC) · Tags: greedy, strings
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280.
1520A
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Quality: 58,465 global accepts · Rating: 800 · first AC: 2022-01-23 · C++17 (GCC 7-32) (first AC) · Tags: brute force, implementation

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281.
1629A
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Quality: 30,928 global accepts · Rating: 800 · first AC: 2022-01-22 · C++17 (GCC 7-32) (first AC) · Tags: brute force, greedy, sortings
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282.
59A
Word · Tutorial
Quality: 227,987 global accepts · Rating: 800 · first AC: 2022-01-11 · C++17 (GCC 7-32) (first AC) · Tags: implementation, strings
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283.
520A
Pangram · Tutorial
Quality: 127,553 global accepts · Rating: 800 · first AC: 2021-10-13 · C++17 (GCC 7-32) (first AC) · Tags: implementation, strings
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284.
1535A
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Quality: 57,161 global accepts · Rating: 800 · first AC: 2021-06-04 · C++17 (GCC 7-32) (first AC) · Tags: brute force, implementation
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285.
1457A
Prison Break · Tutorial
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286.
339A
Helpful Maths · Tutorial
Quality: 275,423 global accepts · Rating: 800 · first AC: 2021-02-26 · last AC: 2021-04-17 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation, sortings, strings
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287.
263A
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Quality: 318,071 global accepts · Rating: 800 · first AC: 2021-02-24 · last AC: 2021-04-11 · C++17 (GCC 7-32) (first AC) · Tags: implementation
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288.
61A
Ultra-Fast Mathematician · Tutorial
Quality: 136,229 global accepts · Rating: 800 · first AC: 2021-04-11 · C++17 (GCC 7-32) (first AC) · Tags: implementation
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289.
705A
Hulk · Tutorial
Quality: 132,123 global accepts · Rating: 800 · first AC: 2021-04-11 · C++17 (GCC 7-32) (first AC) · Tags: implementation
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290.
1030A
In Search of an Easy Problem · Tutorial
Quality: 171,496 global accepts · Rating: 800 · first AC: 2021-03-22 · C++17 (GCC 7-32) (first AC) · Tags: implementation
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291.
344A
Magnets · Tutorial
Quality: 153,364 global accepts · Rating: 800 · first AC: 2021-03-22 · C++17 (GCC 7-32) (first AC) · Tags: implementation

raresh30's solution

292.
1353B
Two Arrays And Swaps · Tutorial
Quality: 58,132 global accepts · Rating: 800 · first AC: 2021-03-20 · C++17 (GCC 7-32) (first AC) · Tags: greedy, sortings
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293.
677A
Vanya and Fence · Tutorial
Quality: 180,673 global accepts · Rating: 800 · first AC: 2021-03-20 · C++17 (GCC 7-32) (first AC) · Tags: implementation
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294.
467A
George and Accommodation · Tutorial
Quality: 155,972 global accepts · Rating: 800 · first AC: 2021-03-20 · C++17 (GCC 7-32) (first AC) · Tags: implementation
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295.
271A
Beautiful Year · Tutorial
Quality: 177,771 global accepts · Rating: 800 · first AC: 2021-03-20 · C++17 (GCC 7-32) (first AC) · Tags: brute force
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296.
734A
Anton and Danik · Tutorial
Quality: 195,572 global accepts · Rating: 800 · first AC: 2021-03-20 · C++17 (GCC 7-32) (first AC) · Tags: implementation, strings
raresh30's solution

297.
41A
Translation · Tutorial
Quality: 188,493 global accepts · Rating: 800 · first AC: 2021-03-20 · C++17 (GCC 7-32) (first AC) · Tags: implementation, strings
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298.
266B
Queue at the School · Tutorial
Quality: 166,109 global accepts · Rating: 800 · first AC: 2021-03-19 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, graph matchings, implementation, shortest paths
raresh30's solution

299.
116A
Tram · Tutorial
Quality: 176,579 global accepts · Rating: 800 · first AC: 2021-03-18 · C++17 (GCC 7-32) (first AC) · Tags: implementation
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300.
977A
Wrong Subtraction · Tutorial
Quality: 217,535 global accepts · Rating: 800 · first AC: 2021-03-04 · C++17 (GCC 7-32) (first AC) · Tags: implementation
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301.
791A
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Quality: 257,289 global accepts · Rating: 800 · first AC: 2021-03-03 · C++17 (GCC 7-32) (first AC) · Tags: implementation
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302.
546A
Soldier and Bananas · Tutorial
Quality: 235,256 global accepts · Rating: 800 · first AC: 2021-03-03 · C++17 (GCC 7-32) (first AC) · Tags: brute force, implementation, math

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303.
236A
Boy or Girl · Tutorial
Quality: 279,101 global accepts · Rating: 800 · first AC: 2021-03-03 · C++17 (GCC 7-32) (first AC) · Tags: brute force, implementation, strings
raresh30's solution

304.
281A
Word Capitalization · Tutorial
Quality: 271,046 global accepts · Rating: 800 · first AC: 2021-03-02 · C++17 (GCC 7-32) (first AC) · Tags: implementation, strings
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305.
282A
Bit++ · Tutorial
Quality: 358,374 global accepts · Rating: 800 · first AC: 2021-02-24 · C++17 (GCC 7-32) (first AC) · Tags: implementation
raresh30's solution

306.
50A
Domino piling · Tutorial
Quality: 318,789 global accepts · Rating: 800 · first AC: 2021-02-24 · C++17 (GCC 7-32) (first AC) · Tags: greedy, math
raresh30's solution

307.
158A
Next Round · Tutorial
Quality: 320,543 global accepts · Rating: 800 · first AC: 2021-02-24 · C++17 (GCC 7-32) (first AC) · Tags: *special, implementation
raresh30's solution

308.
231A
Team · Tutorial
Quality: 430,354 global accepts · Rating: 800 · first AC: 2021-02-23 · C++17 (GCC 7-32) (first AC) · Tags: brute force, greedy
raresh30's solution

309.
4A
Watermelon · Tutorial
Quality: 688,018 global accepts · Rating: 800 · first AC: 2021-02-23 · C++17 (GCC 7-32) (first AC) · Tags: brute force, math
raresh30's solution

310.
2209B
Array · Tutorial
Quality: 19,406 global accepts · Rating: 900 · first AC: 2026-03-21 · C++20 (GCC 13-64) (first AC) · Tags: greedy
raresh30's solution

311.
2200C
Specialty String · Tutorial
Quality: 21,739 global accepts · Rating: 900 · first AC: 2026-02-27 · C++20 (GCC 13-64) (first AC) · Tags: brute force, greedy, strings
raresh30's solution

312.
2178B
Impost or Sus · Tutorial
Quality: 21,589 global accepts · Rating: 900 · first AC: 2025-12-27 · C++20 (GCC 13-64) (first AC) · Tags: dp, greedy, implementation, strings
raresh30's solution

313.
2171B
Yuu Koito and Minimum Absolute Sum · Tutorial
Quality: 27,111 global accepts · Rating: 900 · first AC: 2025-11-20 · C++20 (GCC 13-64) (first AC) · Tags: math

raresh30's solution

314.
2132B
The Secret Number · Tutorial
Quality: 33,557 global accepts · Rating: 900 · first AC: 2025-10-02 · C++20 (GCC 13-64) (first AC) · Tags: math
raresh30's solution

315.
2149C
MEX rose · Tutorial
Quality: 28,150 global accepts · Rating: 900 · first AC: 2025-09-25 · C++20 (GCC 13-64) (first AC) · Tags: greedy
raresh30's solution

316.
2148C
Pacer · Tutorial
Quality: 25,348 global accepts · Rating: 900 · first AC: 2025-09-13 · C++20 (GCC 13-64) (first AC) · Tags: greedy, math
raresh30's solution

317.
2137B
Fun Permutation · Tutorial
Quality: 26,475 global accepts · Rating: 900 · first AC: 2025-09-07 · C++23 (GCC 14-64, msys2) (first AC) · Tags: constructive algorithms, math, number theory
raresh30's solution

318.
2125B
Left and Down · Tutorial
Quality: 27,369 global accepts · Rating: 900 · first AC: 2025-07-23 · C++20 (GCC 13-64) (first AC) · Tags: math, number theory
raresh30's solution

319.
2093B
Expensive Number · Tutorial
Quality: 30,835 global accepts · Rating: 900 · first AC: 2025-04-08 · C++20 (GCC 13-64) (first AC) · Tags: greedy, math
raresh30's solution

320.
2072B
Having Been a Treasurer in the Past, I Help Goblins Deceive · Tutorial
Quality: 30,937 global accepts · Rating: 900 · first AC: 2025-02-25 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, constructive algorithms, strings
raresh30's solution

321.
2060C
Game of Mathletes · Tutorial
Quality: 32,078 global accepts · Rating: 900 · first AC: 2025-01-19 · C++20 (GCC 13-64) (first AC) · Tags: games, greedy, sortings, two pointers
raresh30's solution

322.
1883B
Chemistry · Tutorial
Quality: 59,710 global accepts · Rating: 900 · first AC: 2024-11-02 · C++20 (GCC 13-64) (first AC) · Tags: strings
raresh30's solution

323.
2033B
Sakurako and Water · Tutorial
Quality: 28,847 global accepts · Rating: 900 · first AC: 2024-10-24 · C++20 (GCC 13-64) (first AC) · Tags: brute force, constructive algorithms, greedy
raresh30's solution

324.
2013B
Battle for Survive · Tutorial
Quality: 28,252 global accepts · Rating: 900 · first AC: 2024-09-20 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, greedy, math
raresh30's solution

325.
2007B
Index and Maximum Value · Tutorial
Quality: 25,609 global accepts · Rating: 900 · first AC: 2024-09-20 · C++20 (GCC 13-64) (first AC) · Tags: data structures, greedy
raresh30's solution

326.
1992C
Gorilla and Permutation · Tutorial
Quality: 33,273 global accepts · Rating: 900 · first AC: 2024-08-20 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, math
raresh30's solution

327.
1990A
Submission Bait · Tutorial
Quality: 26,870 global accepts · Rating: 900 · first AC: 2024-07-20 · C++20 (GCC 13-64) (first AC) · Tags: brute force, games, greedy, sortings
raresh30's solution

328.
1475A
Odd Divisor · Tutorial
Quality: 86,848 global accepts · Rating: 900 · first AC: 2024-07-20 · C++20 (GCC 13-64) (first AC) · Tags: math, number theory
raresh30's solution

329.
1988B
Make Majority · Tutorial
Quality: 26,453 global accepts · Rating: 900 · first AC: 2024-07-15 · C++20 (GCC 13-64) (first AC) · Tags: greedy, implementation
raresh30's solution

330.
1988A
Split the Multiset · Tutorial
Quality: 26,997 global accepts · Rating: 900 · first AC: 2024-07-15 · C++20 (GCC 13-64) (first AC) · Tags: brute force, greedy, implementation, math
raresh30's solution

331.
1971C
Clock and Strings · Tutorial
Quality: 41,582 global accepts · Rating: 900 · first AC: 2024-05-24 · C++20 (GCC 13-64) (first AC) · Tags: implementation
raresh30's solution

332.
1954A
Painting the Ribbon · Tutorial
Quality: 27,630 global accepts · Rating: 900 · first AC: 2024-05-23 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, greedy, math
raresh30's solution

333.
1972B
Coin Games · Tutorial
Quality: 25,385 global accepts · Rating: 900 · first AC: 2024-04-30 · C++20 (GCC 13-64) (first AC) · Tags: games
raresh30's solution

334.
1951A
Dual Trigger · Tutorial
Quality: 22,574 global accepts · Rating: 900 · first AC: 2024-04-06 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, greedy, math
raresh30's solution

335.
1941C
Rudolf and the Ugly String · Tutorial
Quality: 39,197 global accepts · Rating: 900 · first AC: 2024-03-11 · C++17 (GCC 7-32) (first AC) · Tags: dp, greedy, strings
raresh30's solution

336.
1642B
Power Walking · Tutorial
Quality: 18,246 global accepts · Rating: 900 · first AC: 2024-02-19 · C++17 (GCC 7-32) (first AC) · Tags: greedy
raresh30's solution

337.
1471A
Strange Partition · Tutorial
Quality: 38,220 global accepts · Rating: 900 · first AC: 2024-02-17 · C++17 (GCC 7-32) (first AC) · Tags: greedy, math, number theory
raresh30's solution

338.
1163A
Eating Soup · Tutorial
Quality: 13,864 global accepts · Rating: 900 · first AC: 2024-02-16 · C++17 (GCC 7-32) (first AC) · Tags: greedy, math
raresh30's solution

339.
1764B
Doremy's Perfect Math Class · Tutorial
Quality: 17,932 global accepts · Rating: 900 · first AC: 2024-02-16 · C++17 (GCC 7-32) (first AC) · Tags: math, number theory
raresh30's solution

340.
1927B
Following the String · Tutorial
Quality: 38,140 global accepts · Rating: 900 · first AC: 2024-02-06 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, greedy, strings
raresh30's solution

341.
1737A
Ela Sorting Books · Tutorial
Quality: 10,851 global accepts · Rating: 900 · first AC: 2024-02-03 · C++17 (GCC 7-32) (first AC) · Tags: greedy, implementation, strings
raresh30's solution

342.
1650B
DIV + MOD · Tutorial
Quality: 29,998 global accepts · Rating: 900 · first AC: 2024-01-27 · last AC: 2024-01-27 · C++17 (GCC 7-32) (first AC) · Tags: math
raresh30's solution

343.
1921C
Sending Messages · Tutorial
Quality: 32,605 global accepts · Rating: 900 · first AC: 2024-01-15 · C++14 (GCC 6-32) (first AC) · Tags: greedy, math
raresh30's solution

344.
1714A
Everyone Loves to Sleep · Tutorial
Quality: 32,902 global accepts · Rating: 900 · first AC: 2024-01-01 · C++14 (GCC 6-32) (first AC) · Tags: implementation, math
raresh30's solution

345.
1833B
Restore the Weather · Tutorial
Quality: 29,623 global accepts · Rating: 900 · first AC: 2024-01-01 · C++14 (GCC 6-32) (first AC) · Tags: greedy, sortings
raresh30's solution

346.
1872B
The Corridor or There and Back Again · Tutorial
Quality: 30,501 global accepts · Rating: 900 · first AC: 2024-01-01 · C++14 (GCC 6-32) (first AC) · Tags: greedy, implementation
raresh30's solution

347.
1915D
Unnatural Language Processing · Tutorial
Quality: 35,086 global accepts · Rating: 900 · first AC: 2023-12-28 · C++14 (GCC 6-32) (first AC) · Tags: greedy, implementation, strings
raresh30's solution

348.
1747B
BAN BAN · Tutorial
Quality: 25,958 global accepts · Rating: 900 · first AC: 2023-12-24 · C++14 (GCC 6-32) (first AC) · Tags: constructive algorithms
raresh30's solution

349.
1141B
Maximal Continuous Rest · Tutorial
Quality: 23,080 global accepts · Rating: 900 · first AC: 2023-11-30 · C++14 (GCC 6-32) (first AC) · Tags: implementation
raresh30's solution

350.
1896B
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1861B
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2146B
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2139C
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2128B
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2125C
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2111C
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2111B
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2103B
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2064B
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2060D
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2044D
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1342B
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2036C
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2050B
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1984B
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1971D
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1957B
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1914C
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369C
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2019C
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726.
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structures, graphs, greedy, implementation, shortest paths
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728.
1996E
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1978D
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1334C
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1932E
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1165D
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2122C
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1543D1
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765D
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raresh30's solution

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1722F
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raresh30's solution

761.
2118D1
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raresh30's solution

762.
2109C2
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1709D
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raresh30's solution

764.
2086D
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raresh30's solution

768.
2024D
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raresh30's solution

769.
339D
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raresh30's solution

770.
1658C
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Quality: 9,945 global accepts · Rating: 1700 · first AC: 2024-09-07 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, math
raresh30's solution

771.
1950F
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raresh30's solution

772.
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raresh30's solution

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1684D
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818D
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1474C
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1992E
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1879D
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1335E1
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1901D
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1986E
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897.
2154C2
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898.
2126F
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487B
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902.
2139E2
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903.
1830B
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432D
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905.
2131G
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1905D
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2063D
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676D
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Quality: 1,964 global accepts · Rating: 2000 · first AC: 2025-07-08 · C++20 (GCC 13-64) (first AC) · Tags: graphs, implementation, shortest paths
raresh30's solution

909.
1296E2
String Coloring (hard version) · Tutorial
Quality: 5,450 global accepts · Rating: 2000 · first AC: 2025-07-08 · C++20 (GCC 13-64) (first AC) · Tags: data structures, dp
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910.
2062E1
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911.
2103D
Local Construction · Tutorial
Quality: 3,984 global accepts · Rating: 2000 · first AC: 2025-04-21 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, dfs and similar, implementation, two pointers
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2096D
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913.
1657D
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2055D
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1867E1
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2037G
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917.
1624F
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1536D
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1900D
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920F
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380C
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777E
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1731E
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1176F
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2207E1
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2040E
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1493D
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1864E
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1365F
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1265E
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2119D
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321C
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620E
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703D
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1581E
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2209E
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76A
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1968G2
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948.
2178F
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1656E
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2179G
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2179H
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1559E
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1398E
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1646E
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1996G
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1789D
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959.
2143D2
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385D
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2060F
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1234F
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963.
279D
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165E
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1867E2
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1500B
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1909F1
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617E
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86D
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1009F
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2190C
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1995D
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1834E
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2147E
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2146E
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451E
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977.
1062E
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915G
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803G
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2205F
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375D
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982.
2193H
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983.
2169E
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984.
342E
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985.
1358E
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986.
1443E
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Quality: 1,546 global accepts · Rating: 2400 · first AC: 2025-03-04 · C++20 (GCC 13-64) (first AC) · Tags: brute force, math, two pointers
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987.
246E
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988.
12D
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1767E
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raresh30's solution

990.
702F
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991.
19D
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1012E
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raresh30's solution

993.
101908L
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raresh30's solution

994.
2219C
Coloring a Red Black Tree · Tutorial
Quality: 1,216 global accepts · Rating: — · first AC: 2026-04-13 · C++20 (GCC 13-64) (first AC) · Tags: dfs and similar, dp, greedy, math, probabilities, trees
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995.
2219B1
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Quality: 3,610 global accepts · Rating: — · first AC: 2026-04-13 · C++20 (GCC 13-64) (first AC) · Tags: binary search, constructive algorithms, divide and conquer, interactive, math
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996.
2219B2
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Quality: 3,214 global accepts · Rating: — · first AC: 2026-04-13 · C++20 (GCC 13-64) (first AC) · Tags: binary search, bitmasks, constructive algorithms, interactive
raresh30's solution

997.
2219A
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Quality: 9,008 global accepts · Rating: — · first AC: 2026-04-13 · C++20 (GCC 13-64) (first AC) · Tags: brute force, constructive algorithms, math, number theory

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998.
`103241M`
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raresh30's solution

999.
`103241K`
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1000.
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100962F
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1011.
105819K
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Rating: — · first AC: 2025-04-07 · C++20 (GCC 13-64) (first AC) · Tags: —
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1012.
2095D
Where Am I? · Tutorial
Quality: 5,302 global accepts · Rating: — · first AC: 2025-04-01 · C++20 (GCC 13-64) (first AC) · Tags: *special, geometry
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1013.
2095B
Plinko · Tutorial
Quality: 6,001 global accepts · Rating: — · first AC: 2025-04-01 · C++20 (GCC 13-64) (first AC) · Tags: *special, games, interactive
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1014.
2095A
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Quality: 13,818 global accepts · Rating: — · first AC: 2025-04-01 · C++20 (GCC 13-64) (first AC) · Tags: *special, string suffix structures
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1015.
103241J
Making Stonks · Tutorial
Rating: — · first AC: 2024-03-30 · C++20 (GCC 13-64) (first AC) · Tags: —
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1016.
103241I
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1017.
103643F
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1018.
103643E
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1019.
103643D
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1020.

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