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Unique solved — zhiganov v

Links: [problem \(problemset\)](#), [Tutorial](#), [submission \(first AC\)](#).

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Filters: none

Count: 382

1.

2122A

[Greedy Grid](#) · [Tutorial](#)

Quality: 19,202 global accepts · Rating: 800 · first AC: 2025-07-19 · C++20 (GCC 13-64) (first AC) · Tags: [constructive algorithms](#), [greedy](#)
[zhiganov_v's solution](#)

2.

2120A

[Square of Rectangles](#) · [Tutorial](#)

Quality: 20,324 global accepts · Rating: 800 · first AC: 2025-06-21 · C++20 (GCC 13-64) (first AC) · Tags: [geometry](#), [math](#)
[zhiganov_v's solution](#)

3.

2029A

[Set](#) · [Tutorial](#)

Quality: 14,163 global accepts · Rating: 800 · first AC: 2024-11-09 · C++20 (GCC 13-64) (first AC) · Tags: [greedy](#), [math](#)
[zhiganov_v's solution](#)

4.

1984A

[Strange Splitting](#) · [Tutorial](#)

Quality: 22,866 global accepts · Rating: 800 · first AC: 2024-06-09 · C++20 (GCC 13-64) (first AC) · Tags: [constructive algorithms](#)
[zhiganov_v's solution](#)

5.

1919B

[Plus-Minus Split](#) · [Tutorial](#)

Quality: 31,651 global accepts · Rating: 800 · first AC: 2024-01-06 · C++20 (GCC 11-64) (first AC) · Tags: [greedy](#)
[zhiganov_v's solution](#)

6.

1919A

[Wallet Exchange](#) · [Tutorial](#)

Quality: 36,194 global accepts · Rating: 800 · first AC: 2024-01-06 · C++20 (GCC 11-64) (first AC) · Tags: [games](#), [math](#)
[zhiganov_v's solution](#)

7.

1916A

[2023](#) · [Tutorial](#)

Quality: 28,312 global accepts · Rating: 800 · first AC: 2023-12-30 · C++20 (GCC 11-64) (first AC) · Tags: [constructive algorithms](#), [implementation](#), [math](#), [number theory](#)
[zhiganov_v's solution](#)

8.

1913A

[Rating Increase](#) · [Tutorial](#)

Quality: 27,261 global accepts · Rating: 800 · first AC: 2023-12-18 · C++17 (GCC 9-64) (first AC) · Tags: [implementation](#)
[zhiganov_v's solution](#)

9.

1896A

[Jagged Swaps](#) · [Tutorial](#)

Quality: 57,302 global accepts · Rating: 800 · first AC: 2023-11-25 · C++20 (GCC 11-64) (first AC) · Tags: [sortings](#)
[zhiganov_v's solution](#)

10.

1863A

[Channel](#) · [Tutorial](#)

Quality: 18,872 global accepts · Rating: 800 · first AC: 2023-08-30 · C++20 (GCC 11-64) (first AC) · Tags: greedy, implementation
[zhiganov_v's solution](#)

11.

1804A

[Lame King](#) · [Tutorial](#)

Quality: 18,666 global accepts · Rating: 800 · first AC: 2023-03-12 · C++20 (GCC 11-64) (first AC) · Tags: greedy, math
[zhiganov_v's solution](#)

12.

1794A

[Prefix and Suffix Array](#) · [Tutorial](#)

Quality: 18,824 global accepts · Rating: 800 · first AC: 2023-03-04 · C++20 (GCC 11-64) (first AC) · Tags: strings
[zhiganov_v's solution](#)

13.

1796A

[Typical Interview Problem](#) · [Tutorial](#)

Quality: 19,685 global accepts · Rating: 800 · first AC: 2023-02-28 · C++20 (GCC 11-64) (first AC) · Tags: brute force, implementation, strings
[zhiganov_v's solution](#)

14.

1779A

[Hall of Fame](#) · [Tutorial](#)

Quality: 24,059 global accepts · Rating: 800 · first AC: 2023-01-03 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, greedy, strings
[zhiganov_v's solution](#)

15.

1766A

[Extremely Round](#) · [Tutorial](#)

Quality: 45,987 global accepts · Rating: 800 · first AC: 2022-12-12 · last AC: 2022-12-12 · C++20 (GCC 11-64) (first AC) · Tags: brute force, implementation
[zhiganov_v's solution](#)

16.

1733A

[Consecutive Sum](#) · [Tutorial](#)

Quality: 21,855 global accepts · Rating: 800 · first AC: 2022-09-19 · C++20 (GCC 11-64) (first AC) · Tags: greedy, sortings
[zhiganov_v's solution](#)

17.

1652B

[Prefix Removals](#) · [Tutorial](#)

Rating: 800 · first AC: 2022-03-20 · C++20 (GCC 11-64) (first AC) · Tags: strings
[zhiganov_v's solution](#)

18.

1652A

[Maximum Cake Tastiness](#) · [Tutorial](#)

Rating: 800 · first AC: 2022-03-20 · C++20 (GCC 11-64) (first AC) · Tags: greedy, implementation, sortings
[zhiganov_v's solution](#)

19.

1647A

[Madoka and Math Dad](#) · [Tutorial](#)

Quality: 23,492 global accepts · Rating: 800 · first AC: 2022-03-11 · C++20 (GCC 11-64) (first AC) · Tags: implementation, math
[zhiganov_v's solution](#)

20.

1646B

[Quality vs Quantity](#) · [Tutorial](#)

Quality: 22,680 global accepts · Rating: 800 · first AC: 2022-03-04 · C++20 (GCC 11-64) (first AC) · Tags: brute force, constructive algorithms,

greedy, sortings, two pointers

[zhiganov_v's solution](#)

21.

1646A

[Square Counting](#) · [Tutorial](#)

Quality: 25,388 global accepts · Rating: 800 · first AC: 2022-03-04 · C++20 (GCC 11-64) (first AC) · Tags: math

[zhiganov_v's solution](#)

22.

1638A

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[zhiganov_v's solution](#)

23.

1632A

[ABC](#) · [Tutorial](#)

Quality: 31,067 global accepts · Rating: 800 · first AC: 2022-01-30 · C++17 (GCC 9-64) (first AC) · Tags: implementation

[zhiganov_v's solution](#)

24.

1631A

[Min Max Swap](#) · [Tutorial](#)

Quality: 31,305 global accepts · Rating: 800 · first AC: 2022-01-27 · C++17 (GCC 9-64) (first AC) · Tags: greedy

[zhiganov_v's solution](#)

25.

1625A

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Quality: 18,285 global accepts · Rating: 800 · first AC: 2022-01-12 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, greedy, math

[zhiganov_v's solution](#)

26.

1621A

[Stable Arrangement of Rooks](#) · [Tutorial](#)

Quality: 24,767 global accepts · Rating: 800 · first AC: 2022-01-03 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms

[zhiganov_v's solution](#)

27.

1623A

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Quality: 20,720 global accepts · Rating: 800 · first AC: 2021-12-28 · C++17 (GCC 9-64) (first AC) · Tags: brute force, implementation, math

[zhiganov_v's solution](#)

28.

1615A

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Quality: 21,579 global accepts · Rating: 800 · first AC: 2021-12-24 · C++17 (GCC 9-64) (first AC) · Tags: greedy, math

[zhiganov_v's solution](#)

29.

1614A

[Divan and a Store](#) · [Tutorial](#)

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[zhiganov_v's solution](#)

30.

1584A

[Mathematical Addition](#) · [Tutorial](#)

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31.

1605A

[A.M. Deviation](#) · [Tutorial](#)

Quality: 21,645 global accepts · Rating: 800 · first AC: 2021-11-12 · C++17 (GCC 7-32) (first AC) · Tags: math, number theory

[zhiganov_v's solution](#)

32.

1607A

[Linear Keyboard](#) · [Tutorial](#)

Quality: 40,684 global accepts · Rating: 800 · first AC: 2021-11-02 · C++17 (GCC 7-32) (first AC) · Tags: implementation, strings

[zhiganov_v's solution](#)

33.

1566B

[MIN-MEX Cut](#) · [Tutorial](#)

Quality: 21,211 global accepts · Rating: 800 · first AC: 2021-09-12 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, constructive algorithms, dp, greedy

[zhiganov_v's solution](#)

34.

1566A

[Median Maximization](#) · [Tutorial](#)

Quality: 25,372 global accepts · Rating: 800 · first AC: 2021-09-12 · C++17 (GCC 7-32) (first AC) · Tags: binary search, greedy, math

[zhiganov_v's solution](#)

35.

1550A

[Find The Array](#) · [Tutorial](#)

Quality: 29,460 global accepts · Rating: 800 · first AC: 2021-07-14 · C++17 (GCC 7-32) (first AC) · Tags: greedy, math

[zhiganov_v's solution](#)

36.

1546A

[AquaMoon and Two Arrays](#) · [Tutorial](#)

Quality: 18,588 global accepts · Rating: 800 · first AC: 2021-07-11 · C++17 (GCC 7-32) (first AC) · Tags: brute force, greedy

[zhiganov_v's solution](#)

37.

1547B

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[zhiganov_v's solution](#)

38.

1547A

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[zhiganov_v's solution](#)

39.

1466B

[Last minute enhancements](#) · [Tutorial](#)

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[zhiganov_v's solution](#)

40.

1466A

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Quality: 23,208 global accepts · Rating: 800 · first AC: 2020-12-30 · PyPy 3 (first AC) · Tags: brute force, geometry, math

[zhiganov_v's solution](#)

41.

1468E

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Quality: 9,818 global accepts · Rating: 800 · first AC: 2020-12-25 · PyPy 3 (first AC) · Tags: greedy

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42.

1465A

[In-game Chat](#) · [Tutorial](#)

Rating: 800 · first AC: 2020-12-20 · PyPy 3 (first AC) · Tags: implementation, strings

[zhiganov_v's solution](#)

43.

1459A

[Red-Blue Shuffle](#) · [Tutorial](#)

Quality: 17,655 global accepts · Rating: 800 · first AC: 2020-12-19 · PyPy 3 (first AC) · Tags: math, probabilities

[zhiganov_v's solution](#)

44.

1360B

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Quality: 53,718 global accepts · Rating: 800 · first AC: 2020-12-12 · PyPy 3 (first AC) · Tags: greedy, sortings

[zhiganov_v's solution](#)

45.

1360A

[Minimal Square](#) · [Tutorial](#)

Quality: 57,086 global accepts · Rating: 800 · first AC: 2020-12-12 · PyPy 3 (first AC) · Tags: greedy, math

[zhiganov_v's solution](#)

46.

1428A

[Box is Pull](#) · [Tutorial](#)

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47.

1896B

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Quality: 18,420 global accepts · Rating: 900 · first AC: 2023-11-25 · C++20 (GCC 11-64) (first AC) · Tags: greedy, strings, two pointers

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48.

1794B

[Not Dividing](#) · [Tutorial](#)

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[zhiganov_v's solution](#)

49.

1779B

[MKnez's ConstructiveForces Task](#) · [Tutorial](#)

Quality: 25,065 global accepts · Rating: 900 · first AC: 2023-01-03 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, math

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50.

1771A

[Hossam and Combinatorics](#) · [Tutorial](#)

Quality: 25,298 global accepts · Rating: 900 · first AC: 2022-12-11 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, math, sortings

[zhiganov_v's solution](#)

51.

1733B

[Rule of League](#) · [Tutorial](#)

Quality: 21,072 global accepts · Rating: 900 · first AC: 2022-09-19 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, math

[zhiganov_v's solution](#)

52.

1584C

[Two Arrays](#) · [Tutorial](#)

Quality: 17,704 global accepts · Rating: 900 · first AC: 2021-11-14 · MS C++ 2017 (first AC) · Tags: greedy, math, sortings

[zhiganov_v's solution](#)

53.

1607B

[Odd Grasshopper](#) · [Tutorial](#)

Quality: 39,438 global accepts · Rating: 900 · first AC: 2021-11-02 · C++17 (GCC 7-32) (first AC) · Tags: math

[zhiganov_v's solution](#)

54.

1468N

[Waste Sorting](#) · [Tutorial](#)

Quality: 9,119 global accepts · Rating: 900 · first AC: 2020-12-25 · PyPy 3 (first AC) · Tags: greedy, implementation

[zhiganov_v's solution](#)

55.

2120B

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Quality: 17,736 global accepts · Rating: 1000 · first AC: 2025-06-21 · C++20 (GCC 13-64) (first AC) · Tags: geometry

[zhiganov_v's solution](#)

56.

1916B

[Two Divisors](#) · [Tutorial](#)

Quality: 31,904 global accepts · Rating: 1000 · first AC: 2023-12-30 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, math, number theory

[zhiganov_v's solution](#)

57.

1913B

[Swap and Delete](#) · [Tutorial](#)

Quality: 51,232 global accepts · Rating: 1000 · first AC: 2023-12-18 · C++17 (GCC 9-64) (first AC) · Tags: strings

[zhiganov_v's solution](#)

58.

1804B

[Vaccination](#) · [Tutorial](#)

Quality: 15,623 global accepts · Rating: 1000 · first AC: 2023-03-12 · C++20 (GCC 11-64) (first AC) · Tags: greedy, implementation

[zhiganov_v's solution](#)

59.

1796B

[Asterisk-Minor Template](#) · [Tutorial](#)

Quality: 18,313 global accepts · Rating: 1000 · first AC: 2023-02-28 · C++20 (GCC 11-64) (first AC) · Tags: implementation, strings

[zhiganov_v's solution](#)

60.

1766B

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[zhiganov_v's solution](#)

61.

1632B

[Roof Construction](#) · [Tutorial](#)

Quality: 31,533 global accepts · Rating: 1000 · first AC: 2022-01-30 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, constructive algorithms

[zhiganov_v's solution](#)

62.

1614B

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Quality: 29,026 global accepts · Rating: 1000 · first AC: 2021-11-26 · MS C++ 2017 (first AC) · Tags: constructive algorithms, sortings

[zhiganov_v's solution](#)

63.

1584B

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[zhiganov_v's solution](#)

64.

1605B

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65.

1607C

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[zhiganov_v's solution](#)

66.

1566C

[MAX-MEX Cut](#) · [Tutorial](#)

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[zhiganov_v's solution](#)

67.

1550B

[Maximum Cost Deletion](#) · [Tutorial](#)

Quality: 28,553 global accepts · Rating: 1000 · first AC: 2021-07-14 · C++17 (GCC 7-32) (first AC) · Tags: greedy, math

[zhiganov_v's solution](#)

68.

1469B

[Red and Blue](#) · [Tutorial](#)

Quality: 31,050 global accepts · Rating: 1000 · first AC: 2020-12-28 · PyPy 3 (first AC) · Tags: dp, greedy

[zhiganov_v's solution](#)

69.

1469A

[Regular Bracket Sequence](#) · [Tutorial](#)

Quality: 30,032 global accepts · Rating: 1000 · first AC: 2020-12-28 · PyPy 3 (first AC) · Tags: constructive algorithms, greedy

[zhiganov_v's solution](#)

70.

1151A

[Maxim and Biology](#) · [Tutorial](#)

Quality: 11,856 global accepts · Rating: 1000 · first AC: 2020-11-16 · PyPy 3 (first AC) · Tags: brute force, strings

[zhiganov_v's solution](#)

71.

2122B

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Quality: 15,216 global accepts · Rating: 1100 · first AC: 2025-07-19 · C++20 (GCC 13-64) (first AC) · Tags: greedy, math

[zhiganov_v's solution](#)

72.

2029B

[Replacement](#) · [Tutorial](#)

Quality: 11,741 global accepts · Rating: 1100 · first AC: 2024-11-09 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, games, strings

[zhiganov_v's solution](#)

73.

1984B

[Large Addition](#) · [Tutorial](#)

Quality: 20,953 global accepts · Rating: 1100 · first AC: 2024-06-09 · C++20 (GCC 13-64) (first AC) · Tags: implementation, math

[zhiganov_v's solution](#)

74.

1863C

[MEX Repetition](#) · [Tutorial](#)

Quality: 15,531 global accepts · Rating: 1100 · first AC: 2023-08-30 · C++20 (GCC 11-64) (first AC) · Tags: implementation, math

[zhiganov_v's solution](#)

75.

1863B

[Split Sort](#) · [Tutorial](#)

Quality: 16,812 global accepts · Rating: 1100 · first AC: 2023-08-30 · C++20 (GCC 11-64) (first AC) · Tags: greedy, math, sortings
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76.

1638B

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Quality: 22,546 global accepts · Rating: 1100 · first AC: 2022-02-14 · C++17 (GCC 9-64) (first AC) · Tags: data structures, math, sortings
[zhiganov_v's solution](#)

77.

1631B

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78.

1625B

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Quality: 16,858 global accepts · Rating: 1100 · first AC: 2022-01-12 · C++20 (GCC 11-64) (first AC) · Tags: brute force, greedy, sortings
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79.

1623B

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Quality: 14,665 global accepts · Rating: 1100 · first AC: 2021-12-28 · C++17 (GCC 9-64) (first AC) · Tags: brute force, dfs and similar, implementation, sortings
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80.

1566D1

[Seating Arrangements \(easy version\)](#) · [Tutorial](#)

Quality: 14,713 global accepts · Rating: 1100 · first AC: 2021-09-12 · C++17 (GCC 7-32) (first AC) · Tags: data structures, greedy, sortings
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81.

1547C

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Quality: 24,415 global accepts · Rating: 1100 · first AC: 2021-07-10 · C++17 (GCC 7-32) (first AC) · Tags: greedy, two pointers
[zhiganov_v's solution](#)

82.

1463A

[Dungeon](#) · [Tutorial](#)

Quality: 27,925 global accepts · Rating: 1100 · first AC: 2020-12-17 · PyPy 3 (first AC) · Tags: binary search, math
[zhiganov_v's solution](#)

83.

1428C

[ABBB](#) · [Tutorial](#)

Quality: 22,644 global accepts · Rating: 1100 · first AC: 2020-12-07 · PyPy 3 (first AC) · Tags: brute force, data structures, greedy, strings
[zhiganov_v's solution](#)

84.

721B

[Passwords](#) · [Tutorial](#)

Quality: 12,466 global accepts · Rating: 1100 · first AC: 2020-11-02 · PyPy 3 (first AC) · Tags: implementation, math, sortings, strings
[zhiganov_v's solution](#)

85.

151B

[Phone Numbers](#) · [Tutorial](#)

Quality: 6,862 global accepts · Rating: 1200 · first AC: 2024-12-17 · C++23 (GCC 14-64, msys2) (first AC) · Tags: implementation, strings
[zhiganov_v's solution](#)

86.

1916C

[Training Before the Olympiad](#) · [Tutorial](#)

Quality: 19,881 global accepts · Rating: 1200 · first AC: 2023-12-30 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, games, greedy, implementation, math

[zhiganov_v's solution](#)

87.

1647B

[Madoka and the Elegant Gift](#) · [Tutorial](#)

Quality: 17,124 global accepts · Rating: 1200 · first AC: 2022-03-11 · C++20 (GCC 11-64) (first AC) · Tags: brute force, constructive algorithms, graphs, implementation

[zhiganov_v's solution](#)

88.

1546B

[AquaMoon and Stolen String](#) · [Tutorial](#)

Quality: 13,953 global accepts · Rating: 1200 · first AC: 2021-07-11 · C++17 (GCC 7-32) (first AC) · Tags: interactive, math

[zhiganov_v's solution](#)

89.

1428B

[Belted Rooms](#) · [Tutorial](#)

Quality: 15,184 global accepts · Rating: 1200 · first AC: 2020-12-07 · PyPy 3 (first AC) · Tags: graphs, implementation

[zhiganov_v's solution](#)

90.

1984C1

[Magnitude \(Easy Version\)](#) · [Tutorial](#)

Quality: 20,151 global accepts · Rating: 1300 · first AC: 2024-06-09 · C++20 (GCC 13-64) (first AC) · Tags: dp, greedy, math

[zhiganov_v's solution](#)

91.

1913C

[Game with Multiset](#) · [Tutorial](#)

Quality: 17,491 global accepts · Rating: 1300 · first AC: 2023-12-18 · C++17 (GCC 9-64) (first AC) · Tags: binary search, bitmasks, brute force, greedy

[zhiganov_v's solution](#)

92.

1794C

[Scoring Subsequences](#) · [Tutorial](#)

Quality: 22,082 global accepts · Rating: 1300 · first AC: 2023-03-04 · C++20 (GCC 11-64) (first AC) · Tags: binary search, greedy, math, two pointers

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93.

1766C

[Hamiltonian Wall](#) · [Tutorial](#)

Quality: 14,990 global accepts · Rating: 1300 · first AC: 2022-12-12 · last AC: 2022-12-12 · C++20 (GCC 11-64) (first AC) · Tags: dp, implementation

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94.

1733C

[Parity Shuffle Sorting](#) · [Tutorial](#)

Quality: 17,098 global accepts · Rating: 1300 · first AC: 2022-09-19 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, sortings

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95.

1647C

[Madoka and Childish Pranks](#) · [Tutorial](#)

Quality: 13,331 global accepts · Rating: 1300 · first AC: 2022-03-11 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, greedy

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96.

1638C

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Quality: 15,942 global accepts · Rating: 1300 · first AC: 2022-02-14 · C++17 (GCC 9-64) (first AC) · Tags: data structures, dsu, graphs, math

[zhiganov_v's solution](#)

97.

1615B

[And It's Non-Zero](#) · [Tutorial](#)

Quality: 17,914 global accepts · Rating: 1300 · first AC: 2021-12-24 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, greedy, math

[zhiganov_v's solution](#)

98.

1607D

[Blue-Red Permutation](#) · [Tutorial](#)

Quality: 18,123 global accepts · Rating: 1300 · first AC: 2021-11-02 · C++17 (GCC 7-32) (first AC) · Tags: greedy, math, sortings

[zhiganov_v's solution](#)

99.

1547D

[Co-growing Sequence](#) · [Tutorial](#)

Quality: 18,588 global accepts · Rating: 1300 · first AC: 2021-07-10 · C++17 (GCC 7-32) (first AC) · Tags: bitmasks, constructive algorithms, greedy

[zhiganov_v's solution](#)

100.

1459B

[Move and Turn](#) · [Tutorial](#)

Quality: 20,878 global accepts · Rating: 1300 · first AC: 2020-12-19 · PyPy 3 (first AC) · Tags: dp, math

[zhiganov_v's solution](#)

101.

476B

[Dreamoon and WiFi](#) · [Tutorial](#)

Quality: 37,019 global accepts · Rating: 1300 · first AC: 2020-11-25 · PyPy 3 (first AC) · Tags: bitmasks, brute force, combinatorics, dp, math, probabilities

[zhiganov_v's solution](#)

102.

1454D

[Number into Sequence](#) · [Tutorial](#)

Quality: 22,146 global accepts · Rating: 1300 · first AC: 2020-11-25 · PyPy 3 (first AC) · Tags: constructive algorithms, math, number theory

[zhiganov_v's solution](#)

103.

371B

[Fox Dividing Cheese](#) · [Tutorial](#)

Quality: 12,535 global accepts · Rating: 1300 · first AC: 2020-11-24 · PyPy 3 (first AC) · Tags: math, number theory

[zhiganov_v's solution](#)

104.

1238B

[Kill `Em All](#) · [Tutorial](#)

Quality: 14,897 global accepts · Rating: 1300 · first AC: 2020-11-02 · PyPy 3 (first AC) · Tags: greedy, sortings

[zhiganov_v's solution](#)

105.

2120C

[Divine Tree](#) · [Tutorial](#)

Quality: 12,592 global accepts · Rating: 1400 · first AC: 2025-06-21 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, greedy, math, sortings, trees

[zhiganov_v's solution](#)

106.

1919C

[Grouping Increases](#) · [Tutorial](#)

Quality: 28,575 global accepts · Rating: 1400 · first AC: 2024-01-06 · C++20 (GCC 11-64) (first AC) · Tags: data structures, dp, greedy

[zhiganov_v's solution](#)

107.

1896C

[Matching Arrays](#) · [Tutorial](#)

Quality: 11,598 global accepts · Rating: 1400 · first AC: 2023-11-25 · C++20 (GCC 11-64) (first AC) · Tags: binary search, constructive algorithms, greedy, sortings

[zhiganov_v's solution](#)

108.

1863D

[Two-Colored Dominoes](#) · [Tutorial](#)

Quality: 10,765 global accepts · Rating: 1400 · first AC: 2023-08-30 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, greedy

[zhiganov_v's solution](#)

109.

1771B

[Hossam and Friends](#) · [Tutorial](#)

Quality: 21,328 global accepts · Rating: 1400 · first AC: 2022-12-11 · C++20 (GCC 11-64) (first AC) · Tags: binary search, constructive algorithms, dp, two pointers

[zhiganov_v's solution](#)

110.

1733D1

[Zero-One \(Easy Version\)](#) · [Tutorial](#)

Quality: 15,031 global accepts · Rating: 1400 · first AC: 2022-09-19 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, greedy, math

[zhiganov_v's solution](#)

111.

1652C

[Alice and the Cake](#) · [Tutorial](#)

Rating: 1400 · first AC: 2022-03-20 · C++20 (GCC 11-64) (first AC) · Tags: data structures, greedy

[zhiganov_v's solution](#)

112.

1605C

[Dominant Character](#) · [Tutorial](#)

Quality: 18,854 global accepts · Rating: 1400 · first AC: 2021-11-12 · C++17 (GCC 7-32) (first AC) · Tags: brute force, greedy, implementation, strings

[zhiganov_v's solution](#)

113.

334B

[Eight Point Sets](#) · [Tutorial](#)

Quality: 3,872 global accepts · Rating: 1400 · first AC: 2020-11-27 · PyPy 3 (first AC) · Tags: sortings

[zhiganov_v's solution](#)

114.

389C

[Fox and Box Accumulation](#) · [Tutorial](#)

Rating: 1400 · first AC: 2020-11-26 · PyPy 3 (first AC) · Tags: binary search, dp, greedy

[zhiganov_v's solution](#)

115.

515C

[Drazil and Factorial](#) · [Tutorial](#)

Quality: 28,707 global accepts · Rating: 1400 · first AC: 2020-11-05 · PyPy 3 (first AC) · Tags: greedy, math, sortings

[zhiganov_v's solution](#)

116.

651C

[Watchmen](#) · [Tutorial](#)

Rating: 1400 · first AC: 2020-11-03 · last AC: 2020-11-03 · PyPy 3 (first AC) · Tags: data structures, geometry, implementation, sortings

[zhiganov_v's solution](#)

117.

710B

[Optimal Point on a Line](#) · [Tutorial](#)

Quality: 10,593 global accepts · Rating: 1400 · first AC: 2020-11-02 · PyPy 3 (first AC) · Tags: brute force, sortings
[zhiganov_v's solution](#)

118.

911C

[Three Garlands](#) · [Tutorial](#)

Quality: 7,333 global accepts · Rating: 1400 · first AC: 2020-10-30 · PyPy 3 (first AC) · Tags: brute force, constructive algorithms
[zhiganov_v's solution](#)

119.

1102B

[Array K-Coloring](#) · [Tutorial](#)

Quality: 11,153 global accepts · Rating: 1400 · first AC: 2020-10-29 · PyPy 3 (first AC) · Tags: greedy, sortings
[zhiganov_v's solution](#)

120.

103994I

[Make Nonzero Sum \(hard version\)](#) · [Tutorial](#)

Rating: 1500 · first AC: 2022-10-28 · last AC: 2025-09-24 · C++20 (GCC 11-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

121.

1924A

[Did We Get Everything Covered?](#) · [Tutorial](#)

Quality: 16,751 global accepts · Rating: 1500 · first AC: 2024-01-27 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, dp, greedy, shortest paths, strings
[zhiganov_v's solution](#)

122.

1804C

[Pull Your Luck](#) · [Tutorial](#)

Quality: 13,833 global accepts · Rating: 1500 · first AC: 2023-03-12 · C++20 (GCC 11-64) (first AC) · Tags: brute force, greedy, math, number theory
[zhiganov_v's solution](#)

123.

1646C

[Factorials and Powers of Two](#) · [Tutorial](#)

Quality: 19,512 global accepts · Rating: 1500 · first AC: 2022-03-04 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, brute force, constructive algorithms, dp, math
[zhiganov_v's solution](#)

124.

1631C

[And Matching](#) · [Tutorial](#)

Rating: 1500 · first AC: 2022-01-27 · C++17 (GCC 9-64) (first AC) · Tags: bitmasks, constructive algorithms
[zhiganov_v's solution](#)

125.

1621B

[Integers Shop](#) · [Tutorial](#)

Quality: 14,552 global accepts · Rating: 1500 · first AC: 2022-01-03 · C++17 (GCC 9-64) (first AC) · Tags: data structures, greedy, implementation
[zhiganov_v's solution](#)

126.

1614C

[Divan and bitwise operations](#) · [Tutorial](#)

Quality: 11,313 global accepts · Rating: 1500 · first AC: 2021-11-26 · MS C++ 2017 (first AC) · Tags: bitmasks, combinatorics, constructive algorithms, dp, math
[zhiganov_v's solution](#)

127.

1546C

[AquaMoon and Strange Sort](#) · [Tutorial](#)

Rating: 1500 · first AC: 2021-07-11 · C++17 (GCC 7-32) (first AC) · Tags: sortings

[zhiganov_v's solution](#)

128.

1547E

[Air Conditioners](#) · [Tutorial](#)

Quality: 16,373 global accepts · Rating: 1500 · first AC: 2021-07-10 · C++17 (GCC 7-32) (first AC) · Tags: data structures, dp, implementation, shortest paths, sortings, two pointers

[zhiganov_v's solution](#)

129.

545C

[Woodcutters](#) · [Tutorial](#)

Quality: 32,859 global accepts · Rating: 1500 · first AC: 2020-11-05 · PyPy 3 (first AC) · Tags: dp, greedy

[zhiganov_v's solution](#)

130.

409H

[A + B Strikes Back](#) · [Tutorial](#)

Quality: 9,487 global accepts · Rating: 1500 · first AC: 2020-10-31 · PyPy 3 (first AC) · Tags: *special, brute force, constructive algorithms, dsu, implementation

[zhiganov_v's solution](#)

131.

103994D

[Factorial Divisibility](#) · [Tutorial](#)

Rating: 1600 · first AC: 2022-10-28 · last AC: 2025-09-24 · C++20 (GCC 11-64) (first AC) · Tags: —

[zhiganov_v's solution](#)

132.

1796C

[Maximum Set](#) · [Tutorial](#)

Quality: 12,174 global accepts · Rating: 1600 · first AC: 2023-02-28 · last AC: 2023-02-28 · C++20 (GCC 11-64) (first AC) · Tags: binary search, math

[zhiganov_v's solution](#)

133.

1779C

[Least Prefix Sum](#) · [Tutorial](#)

Quality: 14,387 global accepts · Rating: 1600 · first AC: 2023-01-03 · C++20 (GCC 11-64) (first AC) · Tags: data structures, greedy

[zhiganov_v's solution](#)

134.

1766D

[Lucky Chains](#) · [Tutorial](#)

Quality: 10,547 global accepts · Rating: 1600 · first AC: 2022-12-12 · C++20 (GCC 11-64) (first AC) · Tags: math, number theory

[zhiganov_v's solution](#)

135.

1632C

[Strange Test](#) · [Tutorial](#)

Quality: 14,072 global accepts · Rating: 1600 · first AC: 2022-01-30 · C++17 (GCC 9-64) (first AC) · Tags: binary search, bitmasks, brute force, dp, math

[zhiganov_v's solution](#)

136.

1623C

[Balanced Stone Heaps](#) · [Tutorial](#)

Quality: 14,313 global accepts · Rating: 1600 · first AC: 2021-12-28 · C++17 (GCC 9-64) (first AC) · Tags: binary search, greedy

[zhiganov_v's solution](#)

137.

1615C

[Menorah](#) · [Tutorial](#)

Quality: 9,194 global accepts · Rating: 1600 · first AC: 2021-12-24 · C++17 (GCC 9-64) (first AC) · Tags: brute force, graphs, greedy, math
[zhiganov_v's solution](#)

138.

1607E

[Robot on the Board 1](#) · [Tutorial](#)

Quality: 10,015 global accepts · Rating: 1600 · first AC: 2021-11-02 · C++17 (GCC 7-32) (first AC) · Tags: implementation
[zhiganov_v's solution](#)

139.

1566D2

[Seating Arrangements \(hard version\)](#) · [Tutorial](#)

Quality: 8,334 global accepts · Rating: 1600 · first AC: 2021-09-12 · C++17 (GCC 7-32) (first AC) · Tags: data structures, greedy, implementation, sortings, two pointers
[zhiganov_v's solution](#)

140.

1459C

[Row GCD](#) · [Tutorial](#)

Rating: 1600 · first AC: 2020-12-20 · PyPy 3 (first AC) · Tags: math, number theory
[zhiganov_v's solution](#)

141.

660C

[Hard Process](#) · [Tutorial](#)

Quality: 10,752 global accepts · Rating: 1600 · first AC: 2020-11-24 · PyPy 3 (first AC) · Tags: binary search, dp, two pointers
[zhiganov_v's solution](#)

142.

2122C

[Manhattan Pairs](#) · [Tutorial](#)

Quality: 8,395 global accepts · Rating: 1700 · first AC: 2025-07-19 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, geometry, greedy, math, sortings
[zhiganov_v's solution](#)

143.

2029C

[New Rating](#) · [Tutorial](#)

Quality: 7,585 global accepts · Rating: 1700 · first AC: 2024-11-09 · C++20 (GCC 13-64) (first AC) · Tags: binary search, data structures, dp, greedy
[zhiganov_v's solution](#)

144.

1984C2

[Magnitude \(Hard Version\)](#) · [Tutorial](#)

Quality: 8,691 global accepts · Rating: 1700 · first AC: 2024-06-09 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, dp, greedy, math
[zhiganov_v's solution](#)

145.

1916D

[Mathematical Problem](#) · [Tutorial](#)

Quality: 9,774 global accepts · Rating: 1700 · first AC: 2023-12-30 · C++20 (GCC 11-64) (first AC) · Tags: brute force, constructive algorithms, geometry, math
[zhiganov_v's solution](#)

146.

1896D

[Ones and Twos](#) · [Tutorial](#)

Quality: 7,005 global accepts · Rating: 1700 · first AC: 2023-11-25 · C++20 (GCC 11-64) (first AC) · Tags: binary search, data structures, divide and conquer, math, two pointers
[zhiganov_v's solution](#)

147.

1779D

[Boris and His Amazing Haircut](#) · [Tutorial](#)

Quality: 9,052 global accepts · Rating: 1700 · first AC: 2023-01-03 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, data structures, dp, dsu, greedy, sortings

[zhiganov_v's solution](#)

148.

1625C

[Road Optimization](#) · [Tutorial](#)

Quality: 13,286 global accepts · Rating: 1700 · first AC: 2022-01-12 · C++20 (GCC 11-64) (first AC) · Tags: dp

[zhiganov_v's solution](#)

149.

1621C

[Hidden Permutations](#) · [Tutorial](#)

Quality: 7,508 global accepts · Rating: 1700 · first AC: 2022-01-03 · C++17 (GCC 9-64) (first AC) · Tags: dfs and similar, interactive, math

[zhiganov_v's solution](#)

150.

1538D

[Another Problem About Dividing Numbers](#) · [Tutorial](#)

Quality: 15,265 global accepts · Rating: 1700 · first AC: 2021-06-24 · C++17 (GCC 7-32) (first AC) · Tags: constructive algorithms, math, number theory

[zhiganov_v's solution](#)

151.

540B

[School Marks](#) · [Tutorial](#)

Quality: 4,980 global accepts · Rating: 1700 · first AC: 2020-11-05 · PyPy 3 (first AC) · Tags: greedy, implementation

[zhiganov_v's solution](#)

152.

740C

[Alyona and mex](#) · [Tutorial](#)

Rating: 1700 · first AC: 2020-11-02 · PyPy 3 (first AC) · Tags: constructive algorithms

[zhiganov_v's solution](#)

153.

915C

[Permute Digits](#) · [Tutorial](#)

Quality: 7,554 global accepts · Rating: 1700 · first AC: 2020-10-30 · last AC: 2020-10-30 · Python 3 (first AC) · Tags: dp, greedy

[zhiganov_v's solution](#)

154.

2120D

[Matrix game](#) · [Tutorial](#)

Quality: 5,777 global accepts · Rating: 1800 · first AC: 2025-06-21 · C++20 (GCC 13-64) (first AC) · Tags: combinatorics, math

[zhiganov_v's solution](#)

155.

727D

[T-shirts Distribution](#) · [Tutorial](#)

Quality: 2,075 global accepts · Rating: 1800 · first AC: 2020-11-04 · PyPy 3 (first AC) · Tags: constructive algorithms, flows, greedy

[zhiganov_v's solution](#)

156.

104730E

[Time Travel](#) · [Tutorial](#)

Rating: 1900 · first AC: 2025-09-17 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[zhiganov_v's solution](#)

157.

2029D

[Cool Graph](#) · [Tutorial](#)

Quality: 3,925 global accepts · Rating: 1900 · first AC: 2024-11-09 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, data

structures, dfs and similar, dsu, graphs, greedy, trees

[zhiganov_v's solution](#)

158.

1794D

[Counting Factorizations](#) · [Tutorial](#)

Quality: 4,485 global accepts · Rating: 1900 · first AC: 2023-03-04 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, divide and conquer, dp, math, number theory

[zhiganov_v's solution](#)

159.

1647D

[Madoka and the Best School in Russia](#) · [Tutorial](#)

Quality: 5,701 global accepts · Rating: 1900 · first AC: 2022-03-11 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, dp, math, number theory

[zhiganov_v's solution](#)

160.

1547F

[Array Stabilization \(GCD version\)](#) · [Tutorial](#)

Quality: 6,951 global accepts · Rating: 1900 · first AC: 2021-07-10 · C++17 (GCC 7-32) (first AC) · Tags: binary search, brute force, data structures, divide and conquer, number theory, two pointers

[zhiganov_v's solution](#)

161.

1984D

["a" String Problem](#) · [Tutorial](#)

Quality: 3,881 global accepts · Rating: 2000 · first AC: 2024-06-09 · C++20 (GCC 13-64) (first AC) · Tags: brute force, hashing, implementation, math, string suffix structures, strings

[zhiganov_v's solution](#)

162.

1804D

[Accommodation](#) · [Tutorial](#)

Quality: 5,269 global accepts · Rating: 2000 · first AC: 2023-03-12 · C++20 (GCC 11-64) (first AC) · Tags: brute force, dp, greedy, implementation

[zhiganov_v's solution](#)

163.

1796D

[Maximum Subarray](#) · [Tutorial](#)

Quality: 5,450 global accepts · Rating: 2000 · first AC: 2023-02-28 · C++20 (GCC 11-64) (first AC) · Tags: data structures, dp, greedy, two pointers

[zhiganov_v's solution](#)

164.

1638D

[Big Brush](#) · [Tutorial](#)

Quality: 4,734 global accepts · Rating: 2000 · first AC: 2022-02-14 · C++17 (GCC 9-64) (first AC) · Tags: constructive algorithms, data structures, greedy, implementation

[zhiganov_v's solution](#)

165.

2029E

[Common Generator](#) · [Tutorial](#)

Quality: 3,536 global accepts · Rating: 2100 · first AC: 2024-11-09 · C++20 (GCC 13-64) (first AC) · Tags: brute force, constructive algorithms, math, number theory

[zhiganov_v's solution](#)

166.

1924B

[Space Harbour](#) · [Tutorial](#)

Quality: 3,284 global accepts · Rating: 2100 · first AC: 2024-01-27 · C++20 (GCC 11-64) (first AC) · Tags: data structures, implementation, math, sortings

[zhiganov_v's solution](#)

167.

1919D

[01 Tree](#) · [Tutorial](#)

Quality: 4,567 global accepts · Rating: 2100 · first AC: 2024-01-06 · C++20 (GCC 11-64) (first AC) · Tags: constructive algorithms, data structures, dsu, greedy, sortings, trees

[zhiganov_v's solution](#)

168.

1913D

[Array Collapse](#) · [Tutorial](#)

Quality: 4,144 global accepts · Rating: 2100 · first AC: 2023-12-18 · C++17 (GCC 9-64) (first AC) · Tags: data structures, divide and conquer, dp, trees

[zhiganov_v's solution](#)

169.

1896E

[Permutation Sorting](#) · [Tutorial](#)

Quality: 2,744 global accepts · Rating: 2100 · first AC: 2023-11-25 · C++20 (GCC 11-64) (first AC) · Tags: data structures, sortings

[zhiganov_v's solution](#)

170.

1863E

[Speedrun](#) · [Tutorial](#)

Quality: 3,191 global accepts · Rating: 2100 · first AC: 2023-08-30 · C++20 (GCC 11-64) (first AC) · Tags: brute force, dfs and similar, dp, graphs, greedy, math, sortings, two pointers

[zhiganov_v's solution](#)

171.

320E

[Kalila and Dimna in the Logging Industry](#) · [Tutorial](#)

Rating: 2100 · first AC: 2022-12-18 · C++20 (GCC 11-64) (first AC) · Tags: dp

[zhiganov_v's solution](#)

172.

1637E

[Best Pair](#) · [Tutorial](#)

Quality: 3,795 global accepts · Rating: 2100 · first AC: 2022-09-24 · C++20 (GCC 11-64) (first AC) · Tags: binary search, brute force, implementation

[zhiganov_v's solution](#)

173.

1547G

[How Many Paths?](#) · [Tutorial](#)

Quality: 3,549 global accepts · Rating: 2100 · first AC: 2021-07-10 · C++17 (GCC 7-32) (first AC) · Tags: dfs and similar, dp, graphs, trees

[zhiganov_v's solution](#)

174.

2120E

[Lanes of Cars](#) · [Tutorial](#)

Quality: 1,869 global accepts · Rating: 2300 · first AC: 2025-06-21 · C++20 (GCC 13-64) (first AC) · Tags: binary search, dp, ternary search

[zhiganov_v's solution](#)

175.

300E

[Empire Strikes Back](#) · [Tutorial](#)

Quality: 1,105 global accepts · Rating: 2300 · first AC: 2024-11-14 · C++20 (GCC 13-64) (first AC) · Tags: binary search, math, number theory

[zhiganov_v's solution](#)

176.

1766E

[Decomposition](#) · [Tutorial](#)

Quality: 1,476 global accepts · Rating: 2300 · first AC: 2022-12-13 · C++20 (GCC 11-64) (first AC) · Tags: binary search, brute force, data structures, divide and conquer, dp, two pointers

[zhiganov_v's solution](#)

177.

103994C

[The Beach](#) · [Tutorial](#)

Rating: 2400 · first AC: 2025-09-24 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[zhiganov_v's solution](#)

178.

104730C

[Minimum Array](#) · [Tutorial](#)

Rating: 2400 · first AC: 2025-09-17 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[zhiganov_v's solution](#)

179.

1984E

[Shuffle](#) · [Tutorial](#)

Quality: 1,814 global accepts · Rating: 2400 · first AC: 2024-06-09 · C++20 (GCC 13-64) (first AC) · Tags: dp, greedy, trees

[zhiganov_v's solution](#)

180.

1924C

[Fractal Origami](#) · [Tutorial](#)

Quality: 1,377 global accepts · Rating: 2400 · first AC: 2024-01-27 · C++20 (GCC 11-64) (first AC) · Tags: geometry, math, matrices

[zhiganov_v's solution](#)

181.

1913E

[Matrix Problem](#) · [Tutorial](#)

Quality: 1,334 global accepts · Rating: 2400 · first AC: 2023-12-18 · C++17 (GCC 9-64) (first AC) · Tags: flows, graphs

[zhiganov_v's solution](#)

182.

1804E

[Routing](#) · [Tutorial](#)

Quality: 1,706 global accepts · Rating: 2400 · first AC: 2023-03-12 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, brute force, dfs and similar, dp, graphs

[zhiganov_v's solution](#)

183.

2029F

[Palindrome Everywhere](#) · [Tutorial](#)

Quality: 851 global accepts · Rating: 2500 · first AC: 2024-11-09 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, graphs, greedy

[zhiganov_v's solution](#)

184.

813F

[Bipartite Checking](#) · [Tutorial](#)

Quality: 1,711 global accepts · Rating: 2500 · first AC: 2023-03-22 · C++20 (GCC 11-64) (first AC) · Tags: data structures, dsu, graphs

[zhiganov_v's solution](#)

185.

1779F

[Xorcerer's Stones](#) · [Tutorial](#)

Quality: 1,408 global accepts · Rating: 2500 · first AC: 2023-01-03 · C++20 (GCC 11-64) (first AC) · Tags: bitmasks, constructive algorithms, dp, trees

[zhiganov_v's solution](#)

186.

2120F

[Superb Graphs](#) · [Tutorial](#)

Quality: 476 global accepts · Rating: 2600 · first AC: 2025-06-21 · C++20 (GCC 13-64) (first AC) · Tags: 2-sat, graphs

[zhiganov_v's solution](#)

187.

1919E

[Counting Prefixes](#) · [Tutorial](#)

Quality: 1,130 global accepts · Rating: 2600 · first AC: 2024-01-06 · C++20 (GCC 11-64) (first AC) · Tags: combinatorics, constructive

algorithms, dp, implementation, math

[zhiganov_v's solution](#)

188.

87E

[Mogohu-Rea Idol](#) · [Tutorial](#)

Quality: 757 global accepts · Rating: 2600 · first AC: 2023-02-20 · last AC: 2023-02-20 · C++20 (GCC 11-64) (first AC) · Tags: geometry

[zhiganov_v's solution](#)

189.

104730F

[Split](#) · [Tutorial](#)

Rating: 2700 · first AC: 2025-09-17 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[zhiganov_v's solution](#)

190.

15111F

[Chainword](#) · [Tutorial](#)

Quality: 542 global accepts · Rating: 2700 · first AC: 2024-12-07 · C++20 (GCC 13-64) (first AC) · Tags: brute force, data structures, dp, matrices, string suffix structures, strings

[zhiganov_v's solution](#)

191.

1019D

[Large Triangle](#) · [Tutorial](#)

Quality: 742 global accepts · Rating: 2700 · first AC: 2023-02-24 · C++20 (GCC 11-64) (first AC) · Tags: binary search, geometry, sortings

[zhiganov_v's solution](#)

192.

13E

[Holes](#) · [Tutorial](#)

Quality: 7,948 global accepts · Rating: 2700 · first AC: 2022-09-18 · last AC: 2022-09-18 · C++20 (GCC 11-64) (first AC) · Tags: data structures, dsu

[zhiganov_v's solution](#)

193.

1913F

[Palindromic Problem](#) · [Tutorial](#)

Quality: 543 global accepts · Rating: 2800 · first AC: 2023-12-18 · last AC: 2023-12-18 · C++17 (GCC 9-64) (first AC) · Tags: binary search, data structures, hashing, string suffix structures, strings

[zhiganov_v's solution](#)

194.

704D

[Captain America](#) · [Tutorial](#)

Quality: 1,010 global accepts · Rating: 3100 · first AC: 2024-11-23 · C++20 (GCC 13-64) (first AC) · Tags: flows, greedy

[zhiganov_v's solution](#)

195.

103994L

[N Machines](#) · [Tutorial](#)

Rating: 3300 · first AC: 2025-09-24 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[zhiganov_v's solution](#)

196.

2122F

[Colorful Polygon](#) · [Tutorial](#)

Quality: 129 global accepts · Rating: 3400 · first AC: 2025-07-19 · C++20 (GCC 13-64) (first AC) · Tags: constructive algorithms, divide and conquer, geometry

[zhiganov_v's solution](#)

197.

103984G

[A@D&kCäCC4>C'LCÔ0Dò ;Cä<C =C O](#)

Rating: — · first AC: 2025-10-22 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[zhiganov_v's solution](#)

198.

103984H

[B\\$8CÄ1C,,;CD8CÔ3](#)

Rating: — · first AC: 2025-10-22 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
[zhiganov_v's solution](#)

199.

103984J

[Split and sum](#) · Tutorial

Rating: — · first AC: 2025-10-22 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
[zhiganov_v's solution](#)

200.

103984B

[BDMCÄA AÖLDä7](#)

Rating: — · first AC: 2025-10-22 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
[zhiganov_v's solution](#)

201.

103984I

[B\\$utorial](#)

Rating: — · first AC: 2025-10-22 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
[zhiganov_v's solution](#)

202.

103984F

[AôD10GB 2Câ 2D 5CÃO DtCCÄK](#)

Rating: — · first AC: 2025-10-22 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
[zhiganov_v's solution](#)

203.

103984C

[AäBCrîsD >Dt=D´9 DÔBC ?](#)

Rating: — · first AC: 2025-10-22 · PyPy 3-64 (first AC) · Tags: —
[zhiganov_v's solution](#)

204.

103984E

[Division](#) · Tutorial

Rating: — · first AC: 2025-10-22 · PyPy 3-64 (first AC) · Tags: —
[zhiganov_v's solution](#)

205.

103369G

[AD2ORACä@D\\$8D >C\\$:C€](#)

Rating: — · first AC: 2025-10-08 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
[zhiganov_v's solution](#)

206.

103369H

[ATICRø6ED=C 8C4@C A DD8D,,;C <C€](#)

Rating: — · first AC: 2025-10-08 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
[zhiganov_v's solution](#)

207.

103369F

[Difficult mountain](#) · Tutorial

Rating: — · first AC: 2025-10-08 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
[zhiganov_v's solution](#)

208.

103369D

[AäD\\$8CÄ0C´LCÔ0Dò 2D BC 2C=0](#)

Rating: — · first AC: 2025-10-08 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
[zhiganov_v's solution](#)

209.

103369C

[A67C6QD" =C 4 Cä7CT@Cä<](#)

Rating: — · first AC: 2025-10-08 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
[zhiganov_v's solution](#)

210.

103369E

[Aä=0007=-CαCD A Cö> DD8Ct:D4;DÄBD4@CP](#)

Rating: — · first AC: 2025-10-08 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
[zhiganov_v's solution](#)

211.

103369A

[Frog traveler](#) · [Tutorial](#)

Rating: — · first AC: 2025-10-08 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
[zhiganov_v's solution](#)

212.

103369I

[B\\$0D41CÔ0Dò 7C 4C GC](#)

Rating: — · first AC: 2025-10-08 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
[zhiganov_v's solution](#)

213.

103369J

[AD5D\\$AC086' AC 4C,,: <<B\\$>D <Cä7Cä:>>](#)

Rating: — · first AC: 2025-10-08 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
[zhiganov_v's solution](#)

214.

103369B

[B4=C:G D\\$>Cd5CÔ8CR <C AD 8C\\$0](#)

Rating: — · first AC: 2025-10-08 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
[zhiganov_v's solution](#)

215.

105972B

[Basketball](#) · [Tutorial](#)

Rating: — · first AC: 2025-10-01 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
[zhiganov_v's solution](#)

216.

105972I

[A67C6QD" =C 4 Cä7CT@Cä<](#)

Rating: — · first AC: 2025-10-01 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
[zhiganov_v's solution](#)

217.

105972H

[A67C6QD" =C 4 Cä7CT@Cä<](#)

Rating: — · first AC: 2025-10-01 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
[zhiganov_v's solution](#)

218.

105972M

[Madoka and The Olympiad in Novosibirsk](#) · [Tutorial](#)

Rating: — · first AC: 2025-10-01 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
[zhiganov_v's solution](#)

219.

105972D

[A5CαFC..8 C" \\$0Tä5T•](#)

Rating: — · first AC: 2025-10-01 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
[zhiganov_v's solution](#)

220.

105972L

[Sasha and the Homework](#) · [Tutorial](#)

Rating: — · first AC: 2025-10-01 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
[zhiganov_v's solution](#)

221.

105972F

[AöCD\\$öD,,5D BC\\$8CR ?Câ CCÔ8C\\$5D AC,,BCTBD0](#)

Rating: — · first AC: 2025-10-01 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
[zhiganov_v's solution](#)

222.

105972G

[A 5ÜtsCö0D =C O D OC >D\\$0 D ?C <DöBDÄN](#)

Rating: — · first AC: 2025-10-01 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
[zhiganov_v's solution](#)

223.

105972E

[B ÜCÄ>C`5D\\$K-D OCÄ>C`5D\\$K](#)

Rating: — · first AC: 2025-10-01 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
[zhiganov_v's solution](#)

224.

105972J

[B,,ÜDTräC BCÔ>CR ACä1CTACT4Cä2C =C,,5](#)

Rating: — · first AC: 2025-10-01 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
[zhiganov_v's solution](#)

225.

105972A

[Photos in Flight](#) · [Tutorial](#)

Rating: — · first AC: 2025-10-01 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
[zhiganov_v's solution](#)

226.

105972C

[Bitwise Characteristic of a Number](#) · [Tutorial](#)

Rating: — · first AC: 2025-10-01 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
[zhiganov_v's solution](#)

227.

103994A

[BDÜCfäD,,8C\\$0Dò AD\\$>Cö:C](#)

Rating: — · first AC: 2025-09-24 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
[zhiganov_v's solution](#)

228.

103994J

[AöCöDä<CäCC4>C`LCÔ>CR 4CT@CT2Cä](#)

Rating: — · first AC: 2022-10-28 · last AC: 2025-09-24 · C++20 (GCC 11-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

229.

103994G

[Split sort](#) · [Tutorial](#)

Rating: — · first AC: 2022-10-28 · last AC: 2025-09-24 · C++20 (GCC 11-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

230.

103994H

[AÜD,5CÔ:C€](#)

Rating: — · first AC: 2022-10-28 · last AC: 2025-09-24 · C++20 (GCC 11-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

231.

103994B

[A QD,0iC, GD\\$5CÔ8CR CD ;Cä2C,,9](#)

Rating: — · first AC: 2022-10-28 · last AC: 2025-09-24 · C++20 (GCC 11-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

232.

103994K

[AÔ5i0iD BC,,@D49](#)

Rating: — · first AC: 2022-10-28 · last AC: 2025-09-24 · C++20 (GCC 11-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

233.

103994E

[B UCAiD BCäOD\\$5C`LCÔKCR 4CT@CT2DÄO](#)

Rating: — · first AC: 2022-10-28 · last AC: 2025-09-24 · C++20 (GCC 11-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

234.

104730A

[B4=C,r,C ;DÄ=C O Cö5D =Dö](#)

Rating: — · first AC: 2025-09-17 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
[zhiganov_v's solution](#)

235.

104730H

[A+0000:0 C" ?Cä4C @Cä:](#)

Rating: — · first AC: 2025-09-17 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
[zhiganov_v's solution](#)

236.

104285C

[Colorful Pictures · Tutorial](#)

Rating: — · first AC: 2025-02-05 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
[zhiganov_v's solution](#)

237.

100721H

[Guardian of Decency · Tutorial](#)

Rating: — · first AC: 2024-12-10 · C++20 (GCC 13-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

238.

101412I

[Beautiful Spacing · Tutorial](#)

Rating: — · first AC: 2024-12-09 · C++20 (GCC 13-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

239.

100923F

[Por Costel and the Alien Invasion · Tutorial](#)

Rating: — · first AC: 2024-12-07 · C++20 (GCC 13-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

240.

100622J

[Jealous Numbers · Tutorial](#)

Rating: — · first AC: 2024-12-04 · C++20 (GCC 13-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

241.

101410B

[Pouring Water · Tutorial](#)

Rating: — · first AC: 2024-12-03 · C++20 (GCC 13-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

242.

100741F

[Matrix](#) · [Tutorial](#)

Rating: — · first AC: 2024-11-25 · C++20 (GCC 13-64) (first AC) · Tags: —

[zhiganov_v's solution](#)

243.

105537C

[Capybara Cozy Carnival](#) · [Tutorial](#)

Rating: — · first AC: 2024-11-24 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[zhiganov_v's solution](#)

244.

105537L

[Longest Common Substring](#) · [Tutorial](#)

Rating: — · first AC: 2024-11-24 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[zhiganov_v's solution](#)

245.

105537D

[Defective Script](#) · [Tutorial](#)

Rating: — · first AC: 2024-11-24 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[zhiganov_v's solution](#)

246.

105537K

[Keyboard Chaos](#) · [Tutorial](#)

Rating: — · first AC: 2024-11-24 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[zhiganov_v's solution](#)

247.

105537I

[If I Could Turn Back Time](#) · [Tutorial](#)

Rating: — · first AC: 2024-11-24 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[zhiganov_v's solution](#)

248.

105537J

[Just Half is Enough](#) · [Tutorial](#)

Rating: — · first AC: 2024-11-24 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[zhiganov_v's solution](#)

249.

105537F

[False Alarm](#) · [Tutorial](#)

Rating: — · first AC: 2024-11-24 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[zhiganov_v's solution](#)

250.

105537A

[Another Brick in the Wall](#) · [Tutorial](#)

Rating: — · first AC: 2024-11-24 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[zhiganov_v's solution](#)

251.

103371G

[Lamb's Respite](#) · [Tutorial](#)

Rating: — · first AC: 2024-11-21 · C++20 (GCC 13-64) (first AC) · Tags: —

[zhiganov_v's solution](#)

252.

103492D

[Primality Test](#) · [Tutorial](#)

Rating: — · first AC: 2024-11-16 · C++20 (GCC 13-64) (first AC) · Tags: —

[zhiganov_v's solution](#)

253.

105023H

[Sparkle's Stage](#) · [Tutorial](#)

Rating: — · first AC: 2024-11-15 · C++20 (GCC 13-64) (first AC) · Tags: —

[zhiganov_v's solution](#)

254.

102396J

[Superpermutations](#) · [Tutorial](#)

Rating: — · first AC: 2024-11-05 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[zhiganov_v's solution](#)

255.

102396C

[Jet Trains](#) · [Tutorial](#)

Rating: — · first AC: 2024-11-05 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[zhiganov_v's solution](#)

256.

102396F

[Metro 2345](#) · [Tutorial](#)

Rating: — · first AC: 2024-11-05 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[zhiganov_v's solution](#)

257.

102396G

[Weight Overflow](#) · [Tutorial](#)

Rating: — · first AC: 2024-11-05 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[zhiganov_v's solution](#)

258.

102396H

[Checking Answers to Test](#) · [Tutorial](#)

Rating: — · first AC: 2024-11-05 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[zhiganov_v's solution](#)

259.

102396I

[Magic Trick](#) · [Tutorial](#)

Rating: — · first AC: 2024-11-05 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[zhiganov_v's solution](#)

260.

102396E

[Unique Solution](#) · [Tutorial](#)

Rating: — · first AC: 2024-11-05 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[zhiganov_v's solution](#)

261.

102396B

[Cash Gap](#) · [Tutorial](#)

Rating: — · first AC: 2024-11-05 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[zhiganov_v's solution](#)

262.

102396A

[King's Inspection](#) · [Tutorial](#)

Rating: — · first AC: 2024-11-05 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[zhiganov_v's solution](#)

263.

101193I

[Credit history](#) · [Tutorial](#)

Rating: — · first AC: 2024-10-22 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —

[zhiganov_v's solution](#)

264.

101193C

[Crime fiction society](#) · [Tutorial](#)

Rating: — · first AC: 2024-10-22 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
[zhiganov_v's solution](#)

265.

101193G

[Hard exam](#) · [Tutorial](#)

Rating: — · first AC: 2024-10-22 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
[zhiganov_v's solution](#)

266.

101193E

[Elections](#) · [Tutorial](#)

Rating: — · first AC: 2024-10-22 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
[zhiganov_v's solution](#)

267.

101193A

[Street magic](#) · [Tutorial](#)

Rating: — · first AC: 2024-10-22 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
[zhiganov_v's solution](#)

268.

101193H

[A+B](#) · [Tutorial](#)

Rating: — · first AC: 2024-10-22 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
[zhiganov_v's solution](#)

269.

100599J

[AD@D46CT;Dä1CÔKC' 8CÔBCT@DD5C"A](#)

Rating: — · first AC: 2024-10-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
[zhiganov_v's solution](#)

270.

100599I

[B2 ;Dä1Cä9 CÄ0C48C, 5D BDÂ AC\\$>Dò FCT=C](#)

Rating: — · first AC: 2024-10-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
[zhiganov_v's solution](#)

271.

100599A

[Amber Ball](#) · [Tutorial](#)

Rating: — · first AC: 2024-10-15 · C++17 (GCC 7-32) (first AC) · Tags: —
[zhiganov_v's solution](#)

272.

100599G

[B\\$Cöid4;CT=D\\$=CäAD\\$L](#)

Rating: — · first AC: 2024-10-15 · C++17 (GCC 7-32) (first AC) · Tags: —
[zhiganov_v's solution](#)

273.

100599F

[B.@CT4C,,7CT<DÄ5 C" >Cö0D =CäAD\\$8](#)

Rating: — · first AC: 2024-10-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
[zhiganov_v's solution](#)

274.

100599E

[A.,=D\\$5C';CT:D\\$CC ;DÄ=D'9 CäBCöCD :](#)

Rating: — · first AC: 2024-10-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
[zhiganov_v's solution](#)

275.

100599H

[B67DutPul](#)

Rating: — · first AC: 2024-10-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
[zhiganov_v's solution](#)

276.

100599D

[A0xCSl D 5C'LCP](#)

Rating: — · first AC: 2024-10-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
[zhiganov_v's solution](#)

277.

100599B

[ABC · Tutorial](#)

Rating: — · first AC: 2024-10-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
[zhiganov_v's solution](#)

278.

100599C

[B>DdsCò@CäA](#)

Rating: — · first AC: 2024-10-15 · C++23 (GCC 14-64, msys2) (first AC) · Tags: —
[zhiganov_v's solution](#)

279.

101979B

[A5xCOCTBD² 4CTBDô<](#)

Rating: — · first AC: 2024-10-08 · C++20 (GCC 13-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

280.

101979J

[A:0015D!K C, 7CT@C=0C`0](#)

Rating: — · first AC: 2024-10-08 · C++20 (GCC 13-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

281.

101979G

[A CD 3CT@D² 2 <McDuck's>>](#)

Rating: — · first AC: 2024-10-08 · C++20 (GCC 13-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

282.

101979H

[A65D\\$5D 1D4@C3ö](#)

Rating: — · first AC: 2024-10-08 · C++20 (GCC 13-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

283.

101979A

[LinkedList's Bizarre Adventure · Tutorial](#)

Rating: — · first AC: 2024-10-08 · C++20 (GCC 13-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

284.

101979K

[A 100 8D 8CÖB](#)

Rating: — · first AC: 2024-10-08 · C++20 (GCC 13-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

285.

101979I

[A4=CäeDÄ D,,;Dô?D² 8 DÔ:D BD 0D 5CÔACä@CÖKCR ACô>D >C =CäAD\\$8](#)

Rating: — · first AC: 2024-10-08 · C++20 (GCC 13-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

286.

101979I

[AD80@Cä<D°](#)

Rating: — · first AC: 2024-10-08 · C++20 (GCC 13-64) (first AC) · Tags: —

[zhiganov_v's solution](#)

287.

101979D

[A6>CDAD\\$@Cä:C, ?Cä4Cö>D ;CT4Cä2C BCT;DÄ=CäAD\\$5C•](#)

Rating: — · first AC: 2024-10-08 · C++20 (GCC 13-64) (first AC) · Tags: —

[zhiganov_v's solution](#)

288.

101979F

[B4@C2CÔ5CÔ8Dò <C BCT<C BC,,GCTAC#>C' <C 3C,,8](#)

Rating: — · first AC: 2024-10-08 · C++20 (GCC 13-64) (first AC) · Tags: —

[zhiganov_v's solution](#)

289.

101979C

[AäE D46 DÔBC, ?C ;C,,=CD@Cä<D°](#)

Rating: — · first AC: 2024-10-08 · last AC: 2024-10-08 · C++20 (GCC 13-64) (first AC) · Tags: —

[zhiganov_v's solution](#)

290.

102375K

[<<A#>CÔBC D#ää 4C´O CD2Cä8DP](#)

Rating: — · first AC: 2024-10-01 · C++20 (GCC 13-64) (first AC) · Tags: —

[zhiganov_v's solution](#)

291.

102375J

[Aö>D#B C ;D°](#)

Rating: — · first AC: 2024-10-01 · C++20 (GCC 13-64) (first AC) · Tags: —

[zhiganov_v's solution](#)

292.

102375I

[B 3D B0 2C´5CÔ8CR 7C 4C G](#)

Rating: — · first AC: 2024-10-01 · C++20 (GCC 13-64) (first AC) · Tags: —

[zhiganov_v's solution](#)

293.

102375H

[ICPC · Tutorial](#)

Rating: — · first AC: 2024-10-01 · C++20 (GCC 13-64) (first AC) · Tags: —

[zhiganov_v's solution](#)

294.

102375G

[ATAD\\$Li@´8 CD5C´8D\\$5C´L?](#)

Rating: — · first AC: 2024-10-01 · C++20 (GCC 13-64) (first AC) · Tags: —

[zhiganov_v's solution](#)

295.

102375F

[A@C@2C,,;DÄ=D´9 Cö>CD<CÔ>C4>D43Cä;DÄ=C,,:](#)

Rating: — · first AC: 2024-10-01 · C++20 (GCC 13-64) (first AC) · Tags: —

[zhiganov_v's solution](#)

296.

102375E

[AD00ÄAC#8C´ @CT3C´0CÄ5CÔB](#)

Rating: — · first AC: 2024-10-01 · C++20 (GCC 13-64) (first AC) · Tags: —

[zhiganov_v's solution](#)

297.

102375D

[AD@C=DD" A](#)

Rating: — · first AC: 2024-10-01 · C++20 (GCC 13-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

298.

102375C

[B>C&?C 4CT=C,,O](#)

Rating: — · first AC: 2024-10-01 · C++20 (GCC 13-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

299.

102375B

[A >C<D,,8CR ?CT@CT<CT=D°](#)

Rating: — · first AC: 2024-10-01 · C++20 (GCC 13-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

300.

102375A

[A @C;DCA5D\\$8D!5D :C O CÄ0C48Dö](#)

Rating: — · first AC: 2024-10-01 · C++20 (GCC 13-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

301.

101573I

[Favorite Points](#) · [Tutorial](#)

Rating: — · first AC: 2024-09-24 · C++20 (GCC 13-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

302.

101573E

[Ugly Polyomino](#) · [Tutorial](#)

Rating: — · first AC: 2024-09-24 · C++20 (GCC 13-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

303.

101573G

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304.

101573H

[Array Test](#) · [Tutorial](#)

Rating: — · first AC: 2024-09-24 · C++20 (GCC 13-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

305.

101573F

[Robot in the Maze](#) · [Tutorial](#)

Rating: — · first AC: 2024-09-24 · C++20 (GCC 13-64) (first AC) · Tags: —
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306.

101573D

[PalINTdromes](#) · [Tutorial](#)

Rating: — · first AC: 2024-09-24 · C++20 (GCC 13-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

307.

101573B

[Interactor](#) · [Tutorial](#)

Rating: — · first AC: 2024-09-24 · C++20 (GCC 13-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

308.

101573C

[Signals in the Space](#) · Tutorial

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309.

101573A

[Problem Order](#) · Tutorial

Rating: — · first AC: 2024-09-24 · C++20 (GCC 13-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

310.

102399F

[XOR D,8DD@Cä2C =C,,5](#)

Rating: — · first AC: 2024-09-17 · C++20 (GCC 13-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

311.

102399E

[write me!](#) · Tutorial

Rating: — · first AC: 2024-09-17 · C++20 (GCC 13-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

312.

102399K

[B5D5Cö0D,,:C](#)

Rating: — · first AC: 2024-09-17 · C++20 (GCC 13-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

313.

102399J

[A5CöD4@D :CäBC,,:Cä2](#)

Rating: — · first AC: 2024-09-17 · C++20 (GCC 13-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

314.

102399B

[A:8Dt=CäAD\\$ L D,,8D >C#8DR 2Ct3C´OCD>C](#)

Rating: — · first AC: 2024-09-17 · C++20 (GCC 13-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

315.

102399C

[A,,2C#D4HC#0-CD CD 0Dt>C# 8 D\\$5Cä@C,,O C\\$5D >DöBCö>D BCT9](#)

Rating: — · first AC: 2024-09-17 · C++20 (GCC 13-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

316.

102399D

[AD#D#C48 C" AD\\$@C =CP](#)

Rating: — · first AC: 2024-09-17 · C++20 (GCC 13-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

317.

102399H

[BD>C#C#D A CD5C´5Cö8CT< C, CCÄ=Cä6CT=C,,5CÀ](#)

Rating: — · first AC: 2024-09-17 · C++20 (GCC 13-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

318.

102399L

[AD>D#C4>C' HC#0D@](#)

Rating: — · first AC: 2024-09-17 · C++20 (GCC 13-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

319.

102399G

[B5016CR BCäGC#8](#)

Rating: — · first AC: 2024-09-17 · C++20 (GCC 13-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

320.

105020B

[Hungry](#) · Tutorial

Rating: — · first AC: 2024-08-09 · C++20 (GCC 13-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

321.

102893H

[Hard Work](#) · Tutorial

Rating: — · first AC: 2023-12-09 · C++20 (GCC 11-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

322.

102893I

[Points and Segments](#) · Tutorial

Rating: — · first AC: 2023-12-09 · C++20 (GCC 11-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

323.

102893E

[Prank at IKEA](#) · Tutorial

Rating: — · first AC: 2023-12-09 · C++20 (GCC 11-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

324.

102893L

[The Firm Knapsack Problem](#) · Tutorial

Rating: — · first AC: 2023-12-09 · C++20 (GCC 11-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

325.

102893C

[Check Markers](#) · Tutorial

Rating: — · first AC: 2023-12-09 · C++20 (GCC 11-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

326.

102893B

[Bacteria](#) · Tutorial

Rating: — · first AC: 2023-12-09 · C++20 (GCC 11-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

327.

102893J

[Straight](#) · Tutorial

Rating: — · first AC: 2023-12-09 · C++20 (GCC 11-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

328.

102893D

[Multiple Subject Lessons](#) · Tutorial

Rating: — · first AC: 2023-12-09 · PyPy 3-64 (first AC) · Tags: —
[zhiganov_v's solution](#)

329.

102893F

[SMS from MCHS](#) · Tutorial

Rating: — · first AC: 2023-12-09 · C++20 (GCC 11-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

330.

102893A

[Bank Transfer](#) · [Tutorial](#)

Rating: — · first AC: 2023-12-09 · C++20 (GCC 11-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

331.

100044I

[A&CÄ0CÔ4CÔ0Dò >C`8CÄ?C,,0CD0](#)

Rating: — · first AC: 2023-12-07 · C++20 (GCC 11-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

332.

100044E

[AöDri0C@](#)

Rating: — · first AC: 2023-12-07 · C++20 (GCC 11-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

333.

100044J

[Aö0T7CD0](#)

Rating: — · first AC: 2023-12-07 · C++20 (GCC 11-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

334.

100044H

[B#0Crial](#)

Rating: — · first AC: 2023-12-07 · C++20 (GCC 11-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

335.

100044G

[A#0Cö>D](#)

Rating: — · first AC: 2023-12-07 · C++20 (GCC 11-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

336.

100044K

[A&D>C`5\\$AC#0Dò 4C,,=C AD\\$8Dö](#)

Rating: — · first AC: 2023-12-07 · C++20 (GCC 11-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

337.

100044F

[AÄ040Ct8CD](#)

Rating: — · first AC: 2023-12-07 · C++20 (GCC 11-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

338.

100044D

[A4>DriBC,,=C,,FC](#)

Rating: — · first AC: 2023-12-07 · C++20 (GCC 11-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

339.

100044A

[AÖ0C,1Cä;DÄHC,,9 Cä1D`8C' 4CT;C,,BCT;DÄ](#)

Rating: — · first AC: 2023-12-07 · C++20 (GCC 11-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

340.

102443L

[Time Travel](#) · [Tutorial](#)

Rating: — · first AC: 2023-12-05 · C++20 (GCC 11-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

341.

102443D

[Guess the Path](#) · [Tutorial](#)

Rating: — · first AC: 2023-12-05 · C++20 (GCC 11-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

342.

102443G

[Too Many Hyphens](#) · [Tutorial](#)

Rating: — · first AC: 2023-12-05 · C++20 (GCC 11-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

343.

102443H

[Planet Nine](#) · [Tutorial](#)

Rating: — · first AC: 2023-12-05 · C++20 (GCC 11-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

344.

102443I

[Dates](#) · [Tutorial](#)

Rating: — · first AC: 2023-12-05 · C++20 (GCC 11-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

345.

102443F

[Isosceles triangles](#) · [Tutorial](#)

Rating: — · first AC: 2023-12-05 · C++20 (GCC 11-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

346.

102443A

[Attractive Flowers](#) · [Tutorial](#)

Rating: — · first AC: 2023-12-05 · C++20 (GCC 11-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

347.

101636I

[BÔÛT!D\\$@C,,GCTAC#0Dò FCT?DÀ](#)

Rating: — · first AC: 2023-12-04 · C++20 (GCC 11-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

348.

101636B

[A#B@#D`BD'9 C#CC >C](#)

Rating: — · first AC: 2023-12-04 · C++20 (GCC 11-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

349.

101636F

[Aò00040<C,,O 2](#)

Rating: — · first AC: 2023-12-04 · C++20 (GCC 11-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

350.

101636E

[A45D#C DAC#0Dò >C`8CÄ?C,,OCD0](#)

Rating: — · first AC: 2023-12-04 · C++20 (GCC 11-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

351.

101636L

[A@C#AD\\$KCR AD4DDD8C#AD°](#)

Rating: — · first AC: 2023-12-04 · C++20 (GCC 11-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

352.

101636G

[A00Cfaj](#)

Rating: — · first AC: 2023-12-04 · C++20 (GCC 11-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

353.

101636A

[B\\$C0i8Ct<](#)

Rating: — · first AC: 2023-12-04 · C++20 (GCC 11-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

354.

101636C

[A=5C0DC,,3D4@C FC,,>CÔ=D`9 DD0C”;](#)

Rating: — · first AC: 2023-12-04 · C++20 (GCC 11-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

355.

101636M

[A\\$DAD\\$0CÔ>C\\$;CT=C,,5 CÔ>D ;CT4Cä2C BCT;DÄ=CäAD\\$8](#)

Rating: — · first AC: 2023-12-04 · C++20 (GCC 11-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

356.

101636K

[B <C0i8Ct=CÔ>CR ?D >C,,7C\\$5CD5CÔ8CP](#)

Rating: — · first AC: 2023-12-04 · C++20 (GCC 11-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

357.

102185A

[AÄD0C\\$LC,,=D`9 CD5D 0CÔB](#)

Rating: — · first AC: 2023-11-12 · C++20 (GCC 11-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

358.

102185C

[A=0C0C0T@CTAD\\$0D\\$L C 5D ?Cä:Cä8D\\$LD O C, ?Cä;Dä1C,,BDÄ :C :D\\$CD K](#)

Rating: — · first AC: 2023-11-12 · C++20 (GCC 11-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

359.

102185G

[A40D06=CD0](#)

Rating: — · first AC: 2023-11-12 · C++20 (GCC 11-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

360.

102185E

[BTD0CÔO](#)

Rating: — · first AC: 2023-11-12 · C++20 (GCC 11-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

361.

102185H

[LOCALC++ · Tutorial](#)

Rating: — · first AC: 2023-11-12 · C++20 (GCC 11-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

362.

102185D

[AT2D0C\\$8CD5CÔ8CP](#)

Rating: — · first AC: 2023-11-12 · C++20 (GCC 11-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

363.

102185J

[A&D&C`5CÔ8CR :D >C#>CD8C`>C](#)

Rating: — · first AC: 2023-11-12 · C++20 (GCC 11-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

364.

102185F

[B\\$D&C`C`8CÄ8D](#)

Rating: — · first AC: 2023-11-12 · C++20 (GCC 11-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

365.

102185B

[BD8C#AC,,@Cä2C =CÔ0Dò FCT=C](#)

Rating: — · first AC: 2023-11-12 · C++20 (GCC 11-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

366.

1020905

[AÖ5C&Cä@C 2CÔKC' <C @D >DT>C@](#)

Rating: — · first AC: 2021-12-13 · C++17 (GCC 9-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

367.

100039H

[A#&C&CÔ>-DtQD =D`5 CD5D 5C\\$LDö](#)

Rating: — · first AC: 2021-12-09 · last AC: 2021-12-09 · C++17 (GCC 9-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

368.

100039C

[BÖD&CCT@C,,<CT=D](#)

Rating: — · first AC: 2021-12-09 · C++17 (GCC 9-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

369.

100039F

[A&C#&TBC C`NC](#)

Rating: — · first AC: 2021-12-09 · C++17 (GCC 9-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

370.

100039B

[BÖD&D² 8 Cä;CT=C€](#)

Rating: — · first AC: 2021-12-09 · C++17 (GCC 9-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

371.

100039I

[A,,7C&D 0Cd5CÔ8CR BC 1C`8DdK](#)

Rating: — · first AC: 2021-12-09 · C++17 (GCC 7-32) (first AC) · Tags: —
[zhiganov_v's solution](#)

372.

100039E

[A 7DS&CÄ>C 8C`LCÔKCR =Cä<CT@C](#)

Rating: — · first AC: 2021-12-09 · C++17 (GCC 7-32) (first AC) · Tags: —
[zhiganov_v's solution](#)

373.

100039J

[AÖ5C&@C 2C,,;DÄ=C O D GC,,BC ;C#0](#)

Rating: — · first AC: 2021-12-09 · C++17 (GCC 7-32) (first AC) · Tags: —
[zhiganov_v's solution](#)

374.

103414I

[Third Group Exam](#) · [Tutorial](#)

Rating: — · first AC: 2021-12-07 · C++17 (GCC 9-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

375.

103414K

[Work or Sleep!](#) · [Tutorial](#)

Rating: — · first AC: 2021-12-07 · C++17 (GCC 9-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

376.

103414D

[Army of Clones](#) · [Tutorial](#)

Rating: — · first AC: 2021-12-07 · C++17 (GCC 9-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

377.

103414E

[Haiku](#) · [Tutorial](#)

Rating: — · first AC: 2021-12-07 · C++17 (GCC 9-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

378.

103414J

[Computational ethnography](#) · [Tutorial](#)

Rating: — · first AC: 2021-12-07 · C++17 (GCC 9-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

379.

103414B

[Guess the Array](#) · [Tutorial](#)

Rating: — · first AC: 2021-12-07 · C++17 (GCC 9-64) (first AC) · Tags: —
[zhiganov_v's solution](#)

380.

103414A

[Friendly Rooks](#) · [Tutorial](#)

Rating: — · first AC: 2021-12-07 · MS C++ 2017 (first AC) · Tags: —
[zhiganov_v's solution](#)

381.

101588C

[A0001C€](#)

Rating: — · first AC: 2020-10-04 · PyPy 3 (first AC) · Tags: —
[zhiganov_v's solution](#)

382.

101588B

[A001D=D](#)

Rating: — · first AC: 2020-10-04 · PyPy 3 (first AC) · Tags: —
[zhiganov_v's solution](#)